

PERFORMANCE OF REAL-TIME FLAVOUR TAGGING IN ATLAS DURING RUN-II

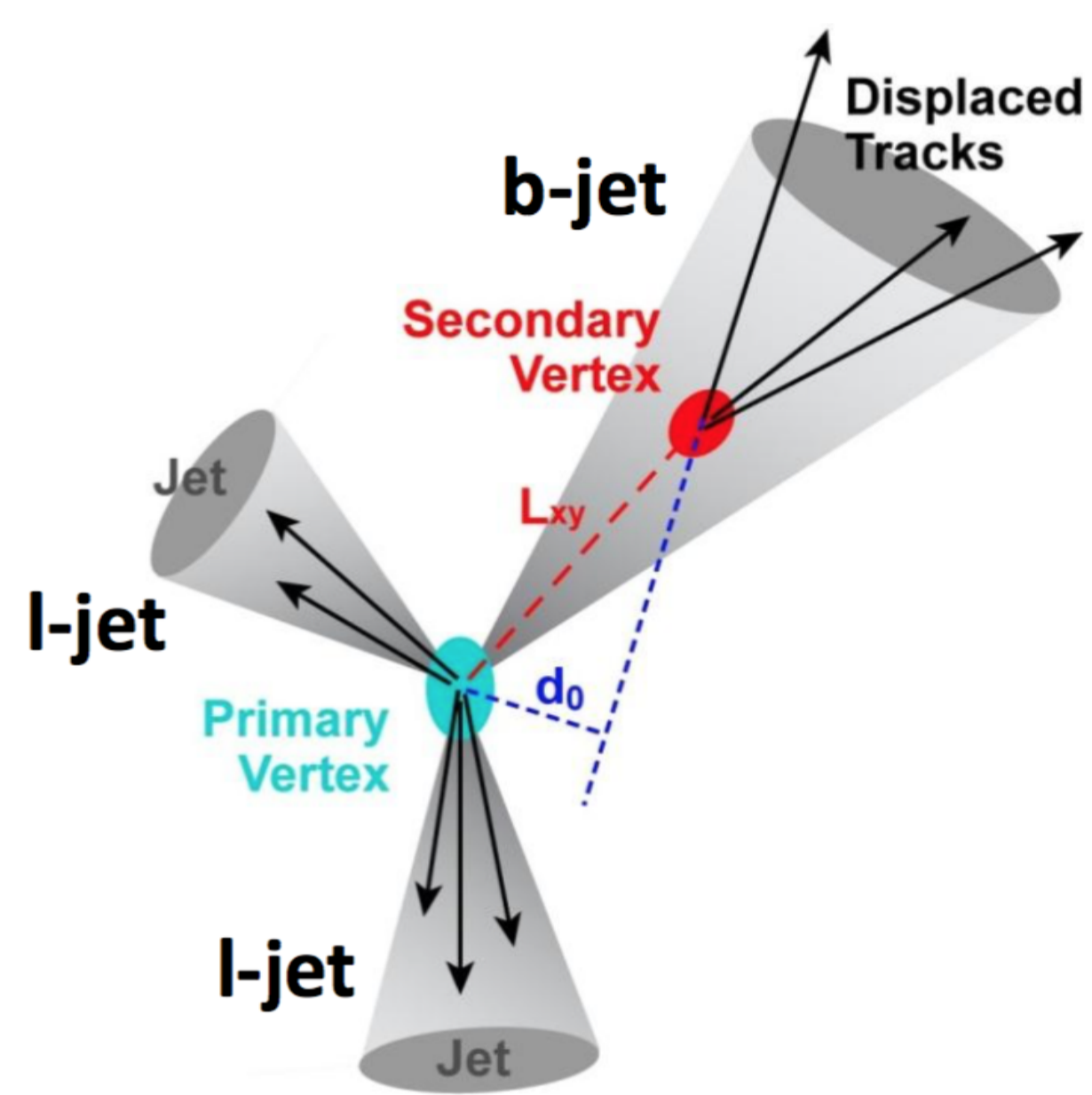
(ATL-COM-PHYS-2018-098)

Flavour Tagging

The goal of flavour tagging is to correctly identify and discriminate between jets originating from light quarks or gluons (light-jets), c -quarks (c -jets), and b -quarks (b -jets)

Properties of b -hadrons:

- High mass (~ 5 GeV)
- Relatively long lifetime (~ 1.5 ps)

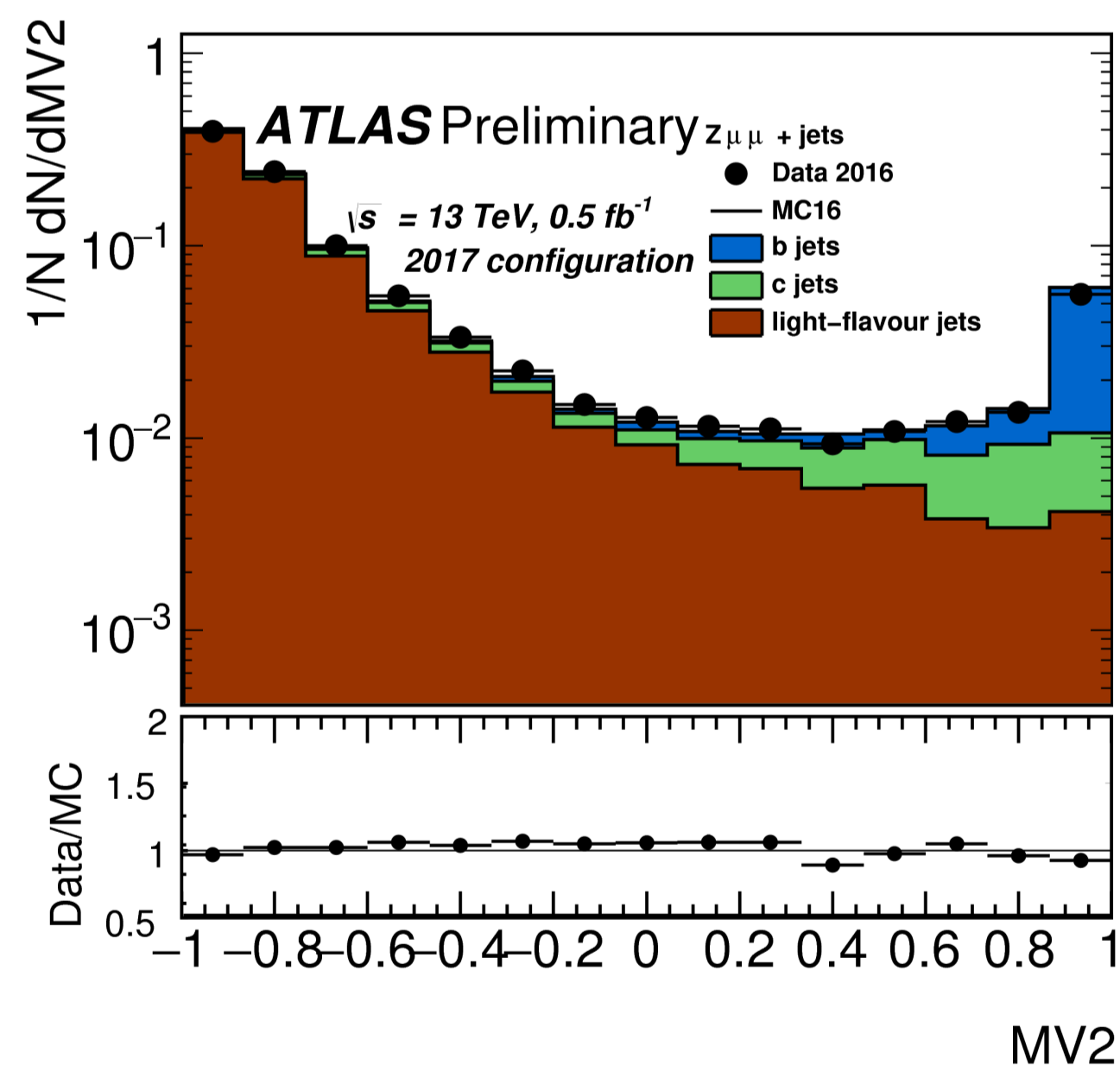


b -tagging Algorithms [4]

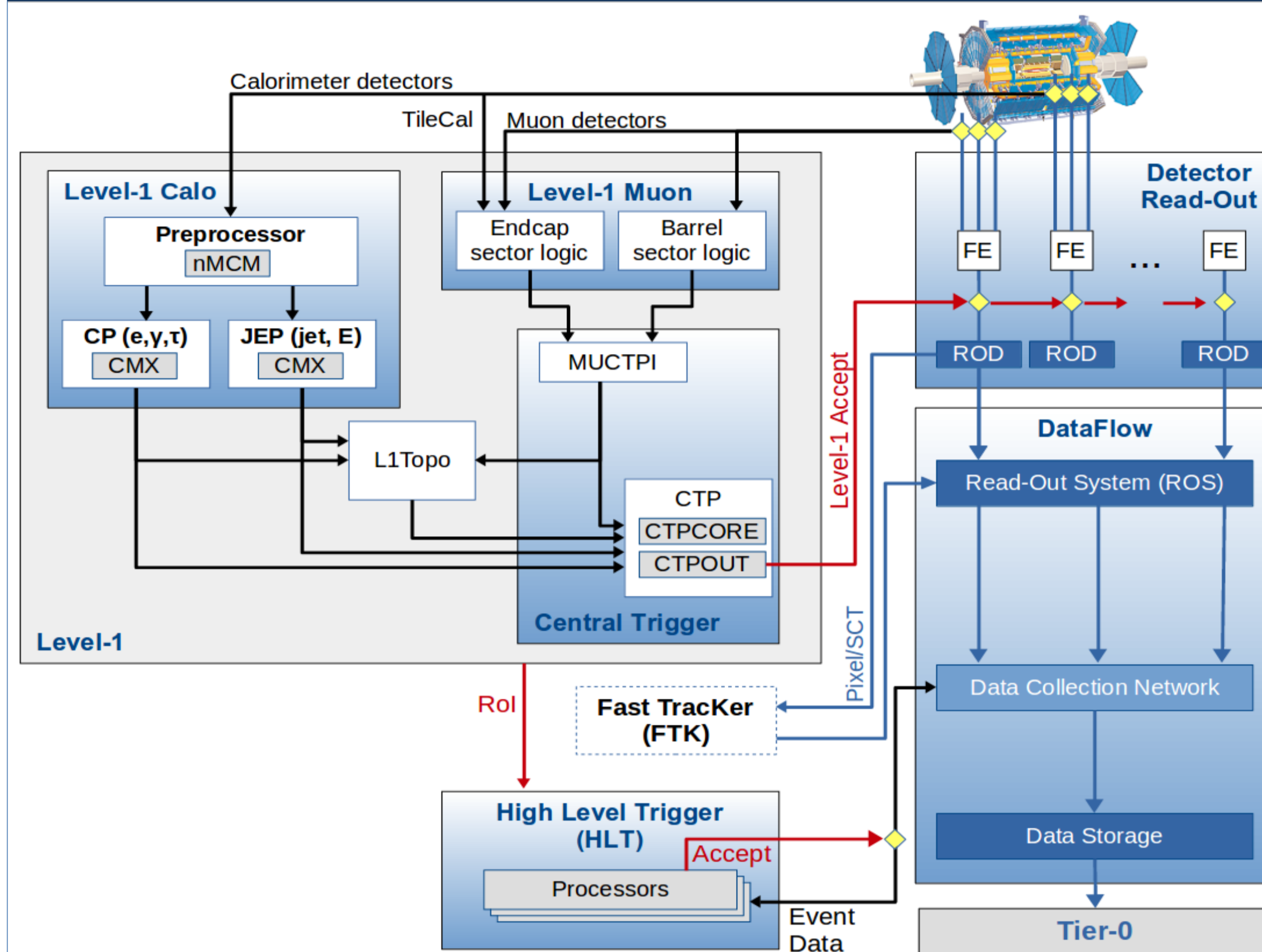
The ATLAS b -jet trigger uses the same tools as the offline reconstruction:

- Less code maintenance
- Larger online/offline correlation

The MV2c10 flavour tagging algorithm implements a Boosted Decision Tree (BDT) to discriminate b -jets from light-jets and c -jets



The ATLAS Trigger System [1, 2, 3]



ATLAS uses a two-level trigger: the hardware-based Level 1 Trigger (L1) and the software-based High Level Trigger (HLT)

1. L1 uses Trigger Objects from the calorimeter systems and muon detectors with a reduced granularity

- Identifies Regions of Interests (ROI)
- Fast electronics (~ 2.5 μ s)
- **Reduces trigger rate from 40 MHz to 100 kHz**

2. HLT uses L1 information and Trigger Objects from all the detectors with full granularity

- Analyzes the L1-Rols
- L1Topo: Use L1 Trigger Objects to provide topological selections
- Latency on Order(ms)
- **Further reduces rate from 100 kHz to 1 kHz**

Upcoming improvements:

- Fast Tracker (FTK): provides global ID track reconstruction using associative memories

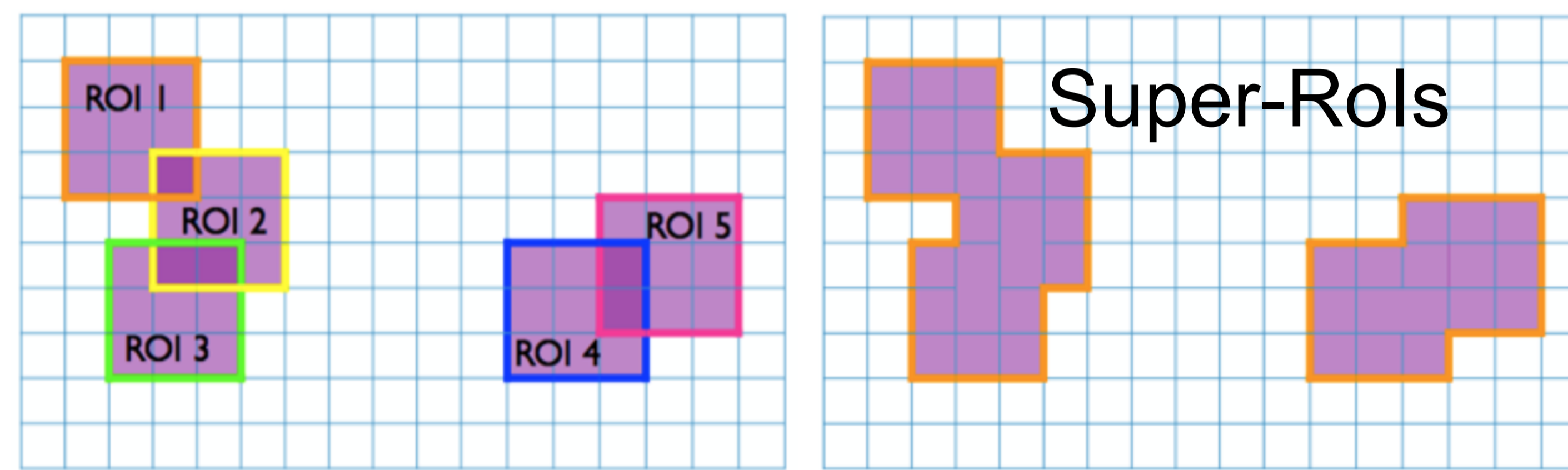
b -jet Trigger Configuration and Trigger Menu [5]

In high pile-up environments with many tracks there is high CPU cost and time loss in running track reconstruction

- As pile-up increases it becomes imperative to be as judicious and efficient as possible
- CPU optimization studies were conducted in 2017 allowing for critical savings

Run-2 Track Reconstruction Procedure (implemented in 2016):

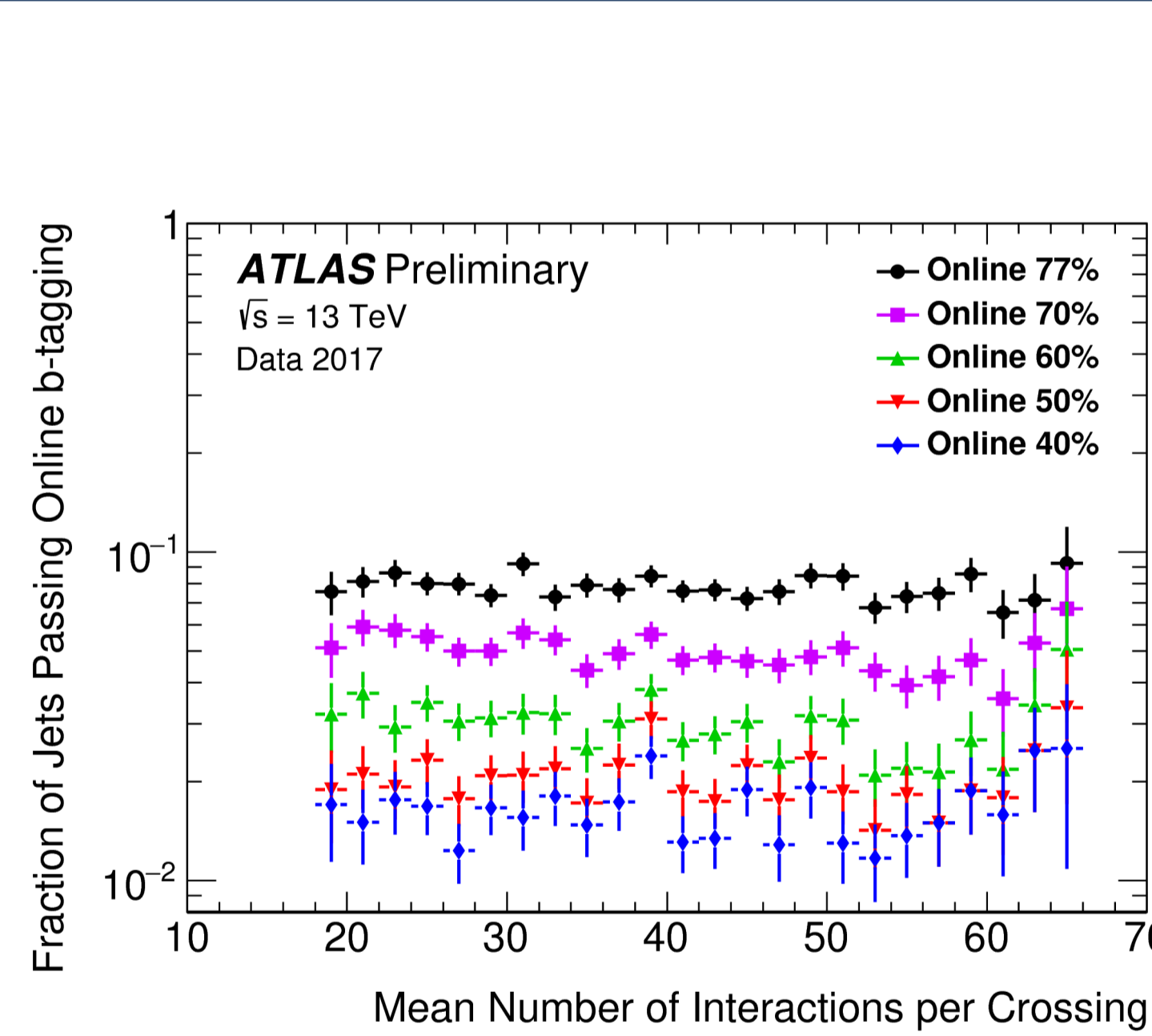
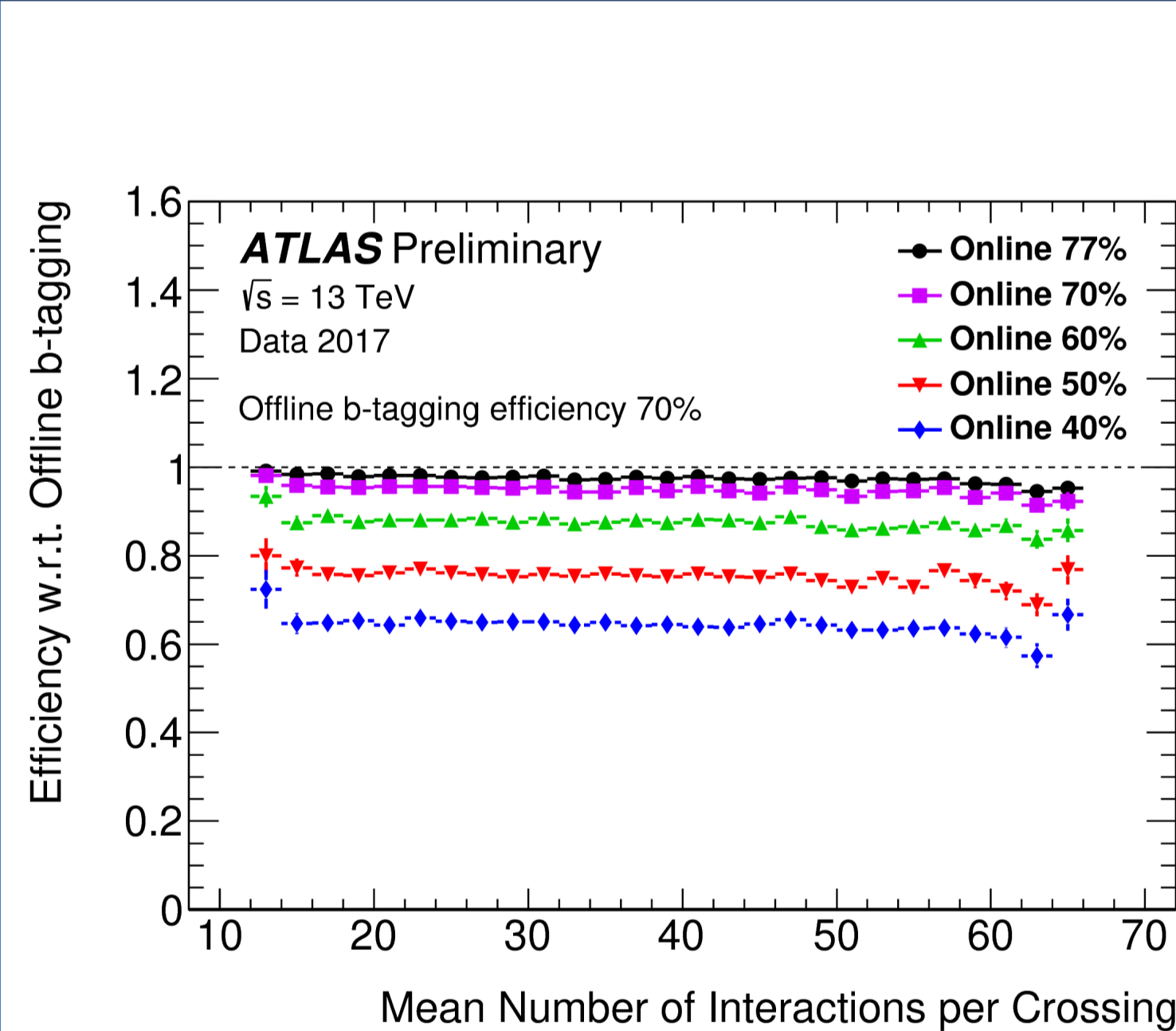
1. Merge the L1-Rols into topologically unique “Super-Rols”
2. Perform fast track reconstruction and primary vertex finding on the Super-Rols
3. Split the Super-Rols into the original L1-Rols
4. Perform a precision track reconstruction on the original L1-Rols with a constraint on the Primary Vertex



2017 b -jet trigger menu changes:

- Global Sequential Calibration (GSC) corrections added to trigger chains
- Expansion of physics centered menus: $X \rightarrow b\bar{b}$, VBF, and use of L1Topo

Performance in 2017 Data at High Pile-Up [6, 7]



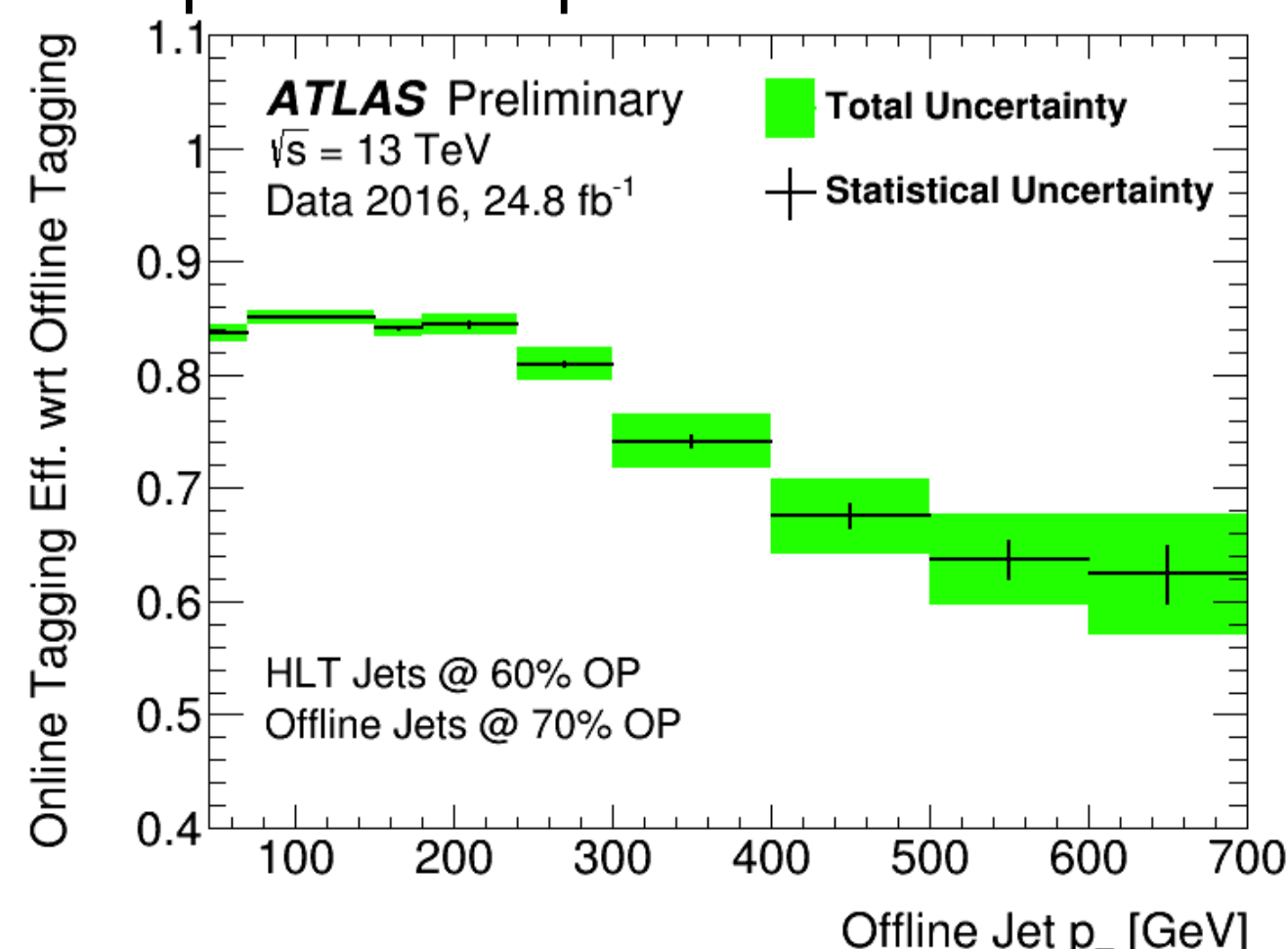
In Run-2 high pile-up conditions in excess of 60 interactions per bunch crossing have been reached

- b -jet trigger online efficiency is consistently high and has low pile-up dependency
- Likewise, fraction of jets in data that pass the online b -tagging is also robust to pile-up
- Demonstrates robustness of the b -jet trigger at multiple b -tagging efficiency operating points

Trigger Efficiency [7, 8]

The b -jet trigger efficiency is derived using a data driven technique:

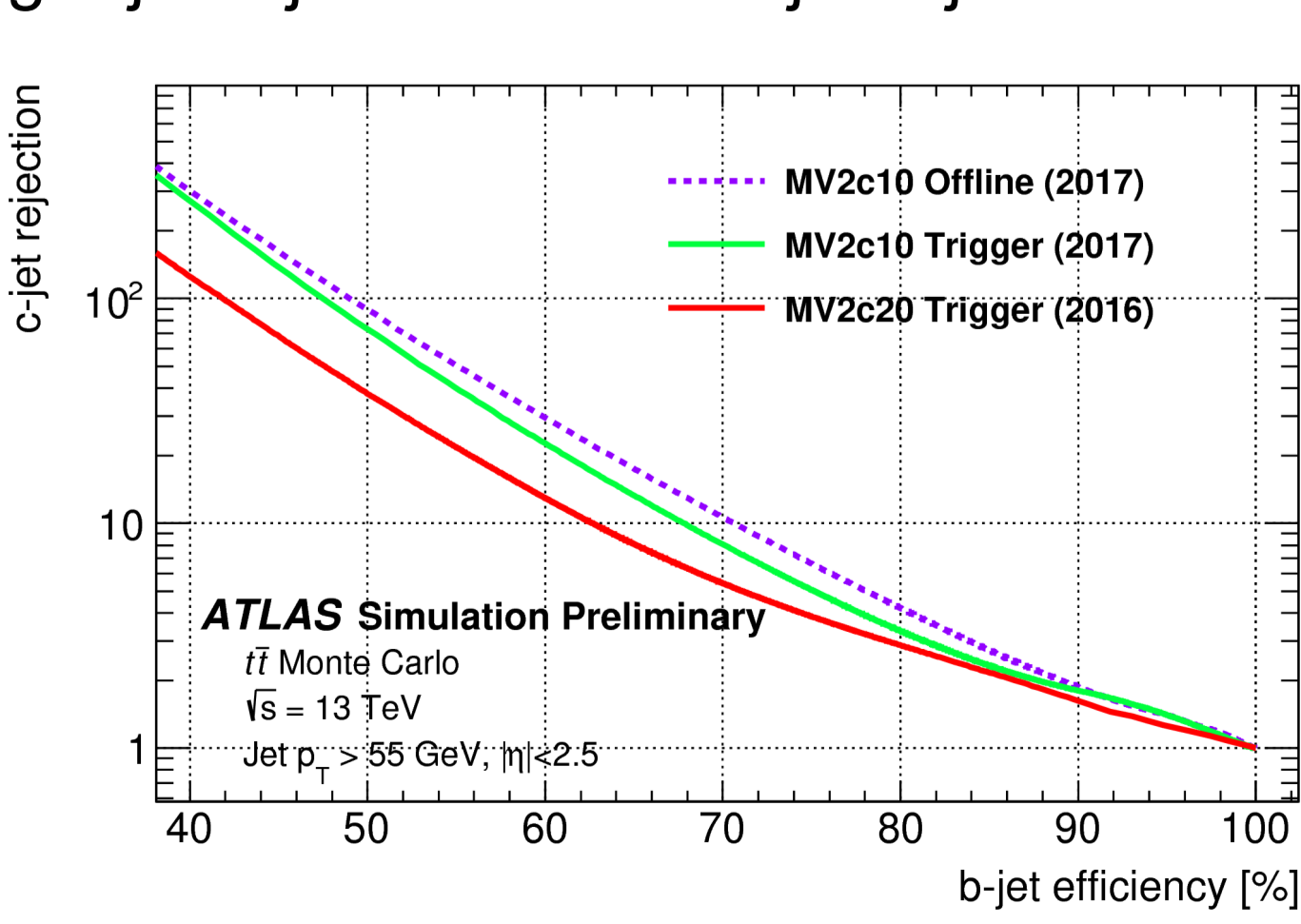
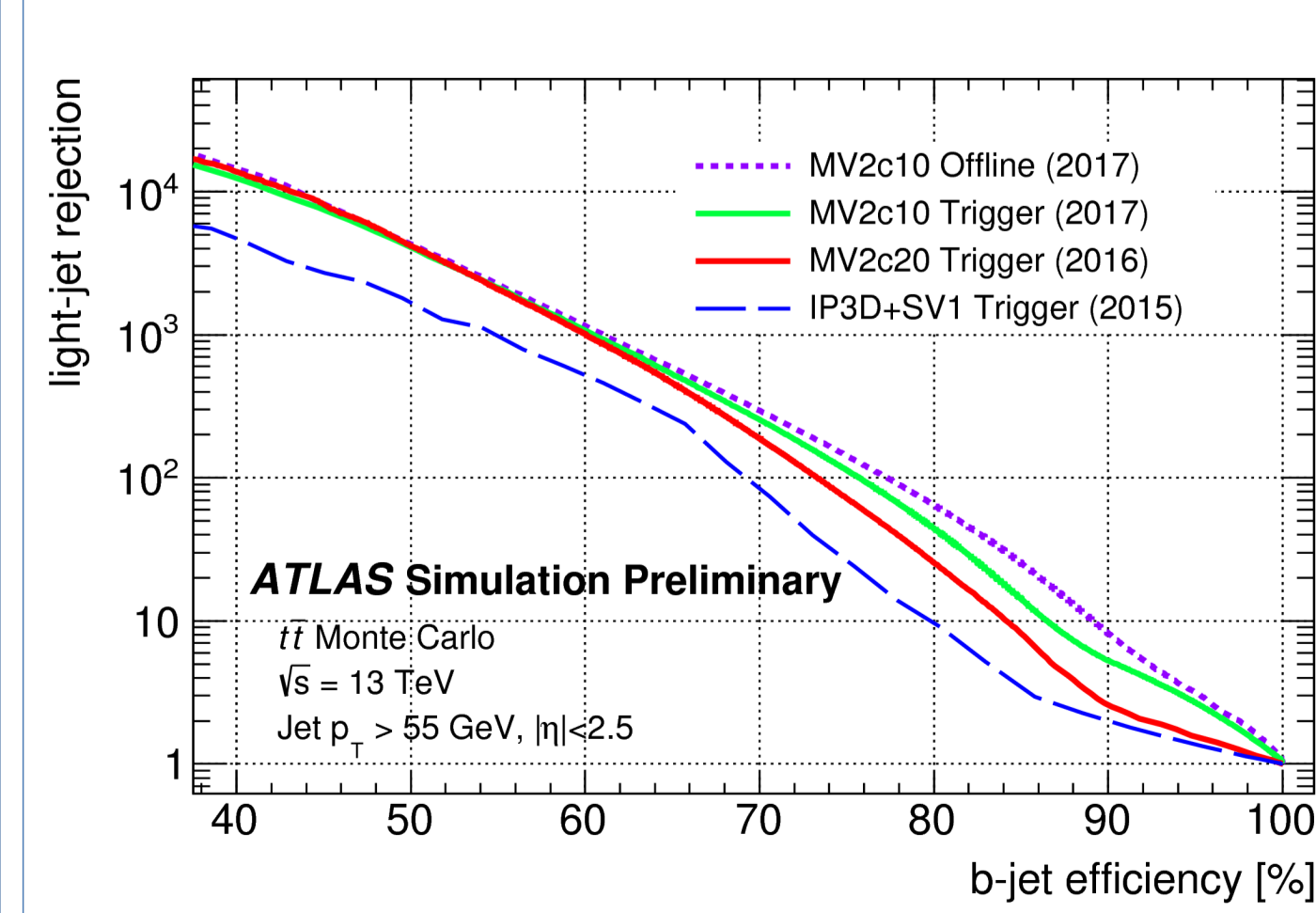
- Efficiency for $p_T < 240$ GeV is measured in data
- Efficiency is extrapolated to higher p_T using high b -purity Monte Carlo di-lepton $t\bar{t}$ sample



Tuning of the MV2c10 BDT Algorithm and Hybrid Tuning [7, 9]

The BDT algorithm used in the ATLAS b -jet trigger requires tuning to be maximally efficient at separating b -jets from light and c -jet backgrounds.

- The BDT is tuned by retraining with the 2017 configuration on $t\bar{t}$ Monte Carlo samples
- Tuning shows an expected performance increase with MV2c10 for b -jet triggers in 2017 data-taking compared to previous algorithms
- Performance increase is seen both in light-jet rejection and in c -jet rejection



Hybrid Tuning is implemented to provide a trigger well trained with high p_T jets:

- A mixture of both high b -purity $t\bar{t}$ and Z' Monte Carlo samples is used for the training
- Mixture is based on the jet p_T for light-jets and c -jets and the b -hadron p_T for b -jets
- Addition of the Z' samples offers increased statistics of jets across the whole p_T spectrum
- Architecture of the BDT used in the hybrid tuning is the same as the standard tuning
- Already implemented in the offline tagger, and being prepared for the trigger level in 2018