Machine learning for data taking, monitoring, and processing



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Uhat we do with ML today

• Classification:

- identify a particle & reject fakes
- identify signal events & reject background

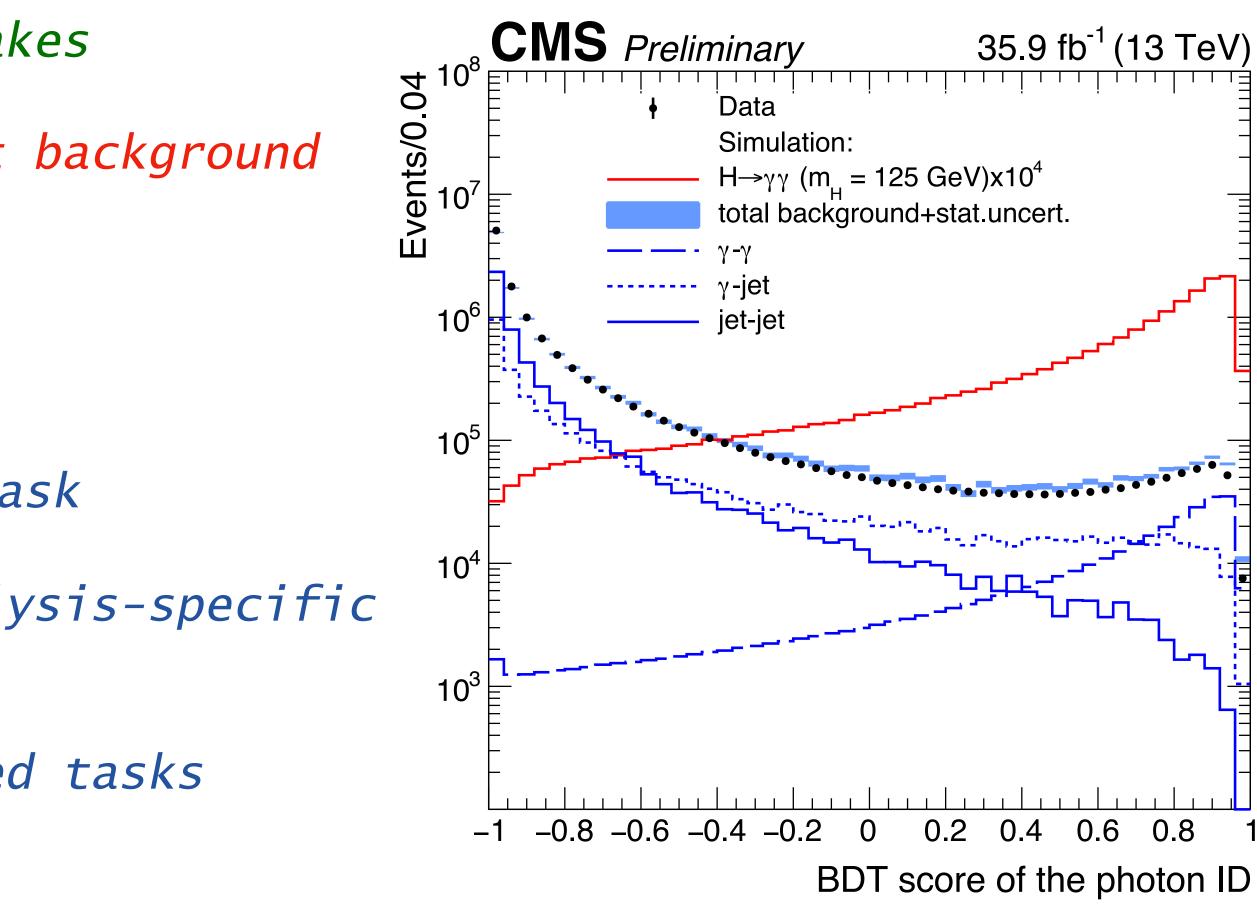
• *Regression:*

• Measure energy of a particle

• We typically use BDTs for these task

- moved to Deep Learning for analysis-specific tasks
- same will happen for centralised tasks (eventually)

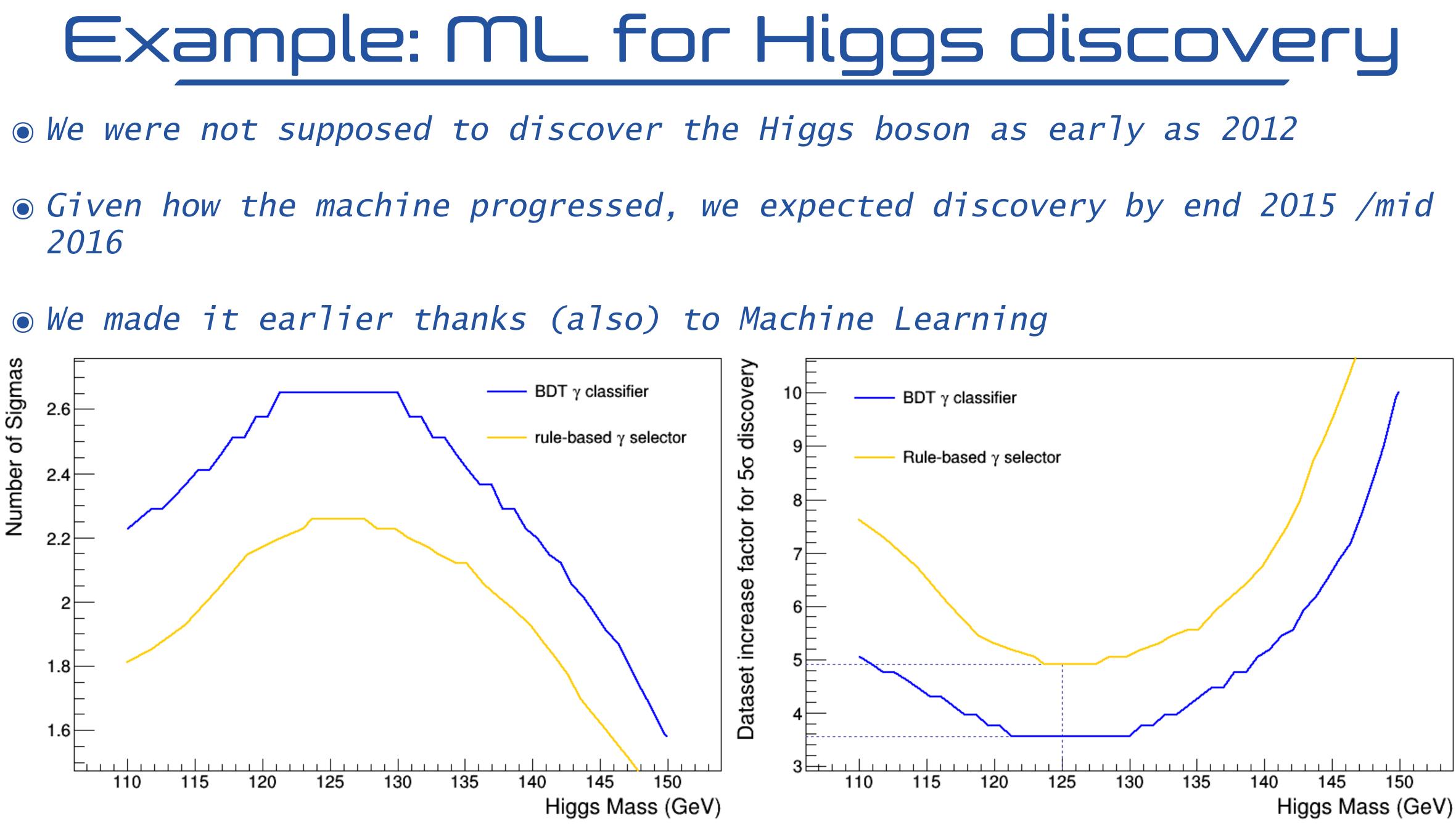
Centralised task (in online or offline reconstruction) Analysis-specific task (by users on local computing infrastructures) 2







- 2016

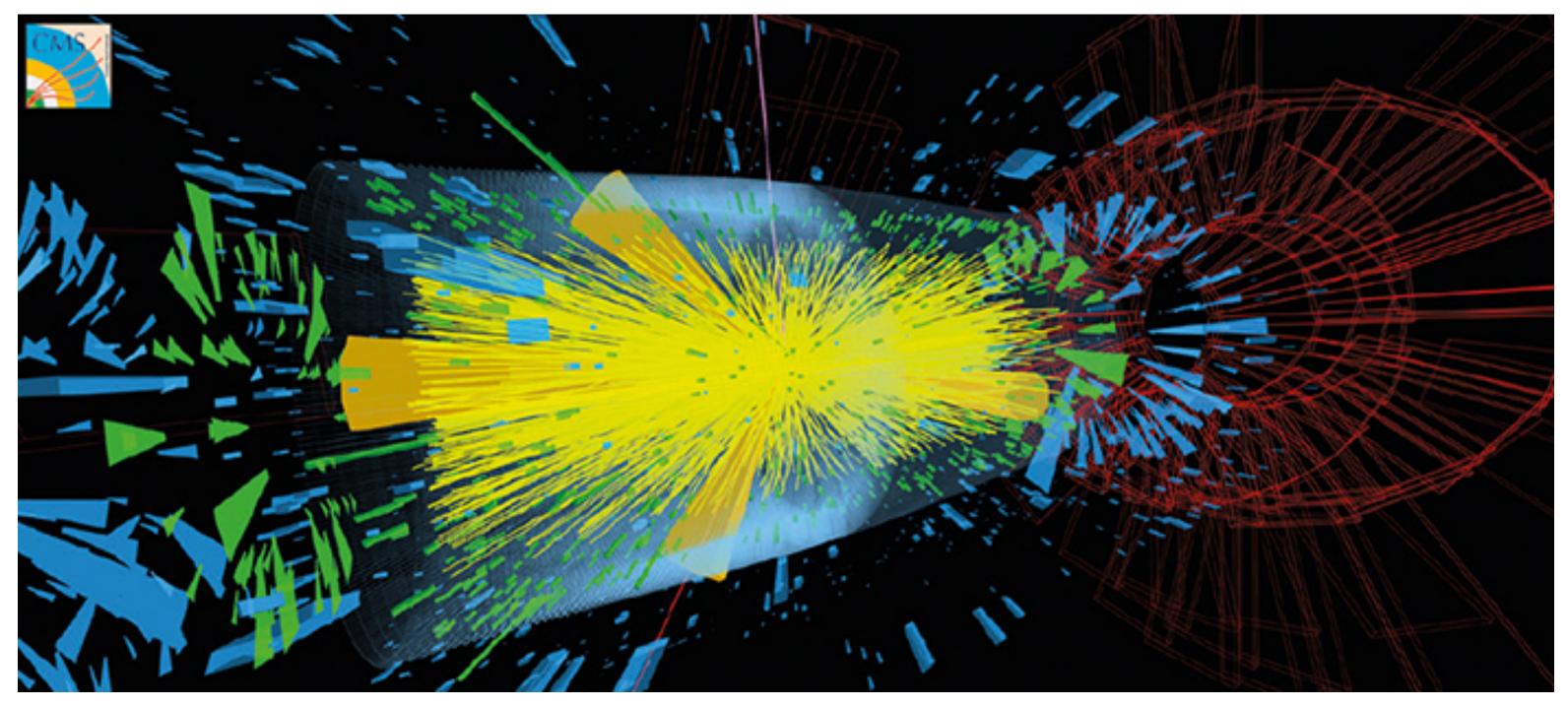






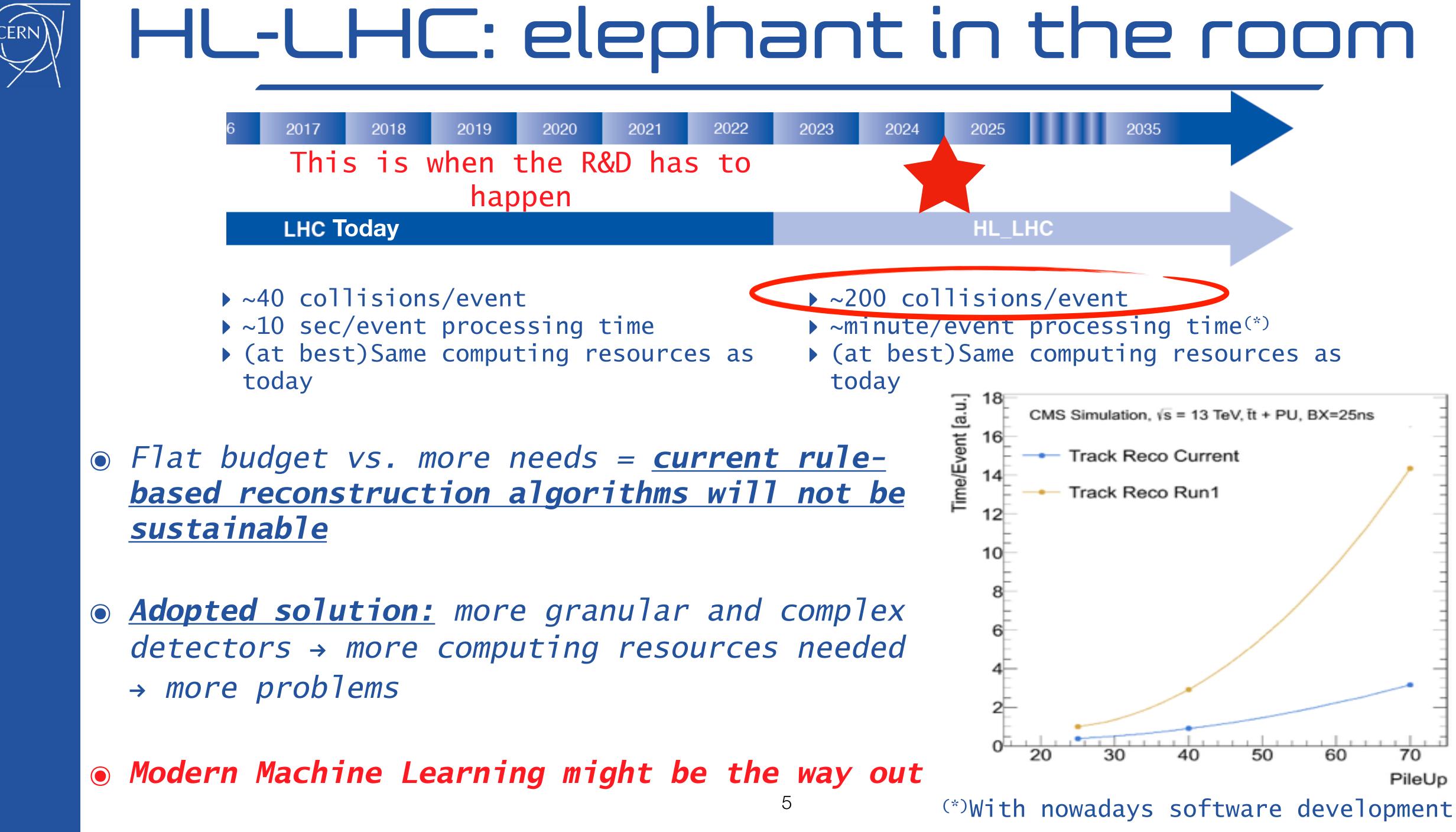
• Deep Learning will be more and more central

- Analysis-specific applications poses no problem in terms of latency/memory/etc
- Challenges ahead will force us (willing or not) to use DL in many centralised tasks
 - but we are still far from being ready to a systematic usage of DL in production



Uhat is ahead of us

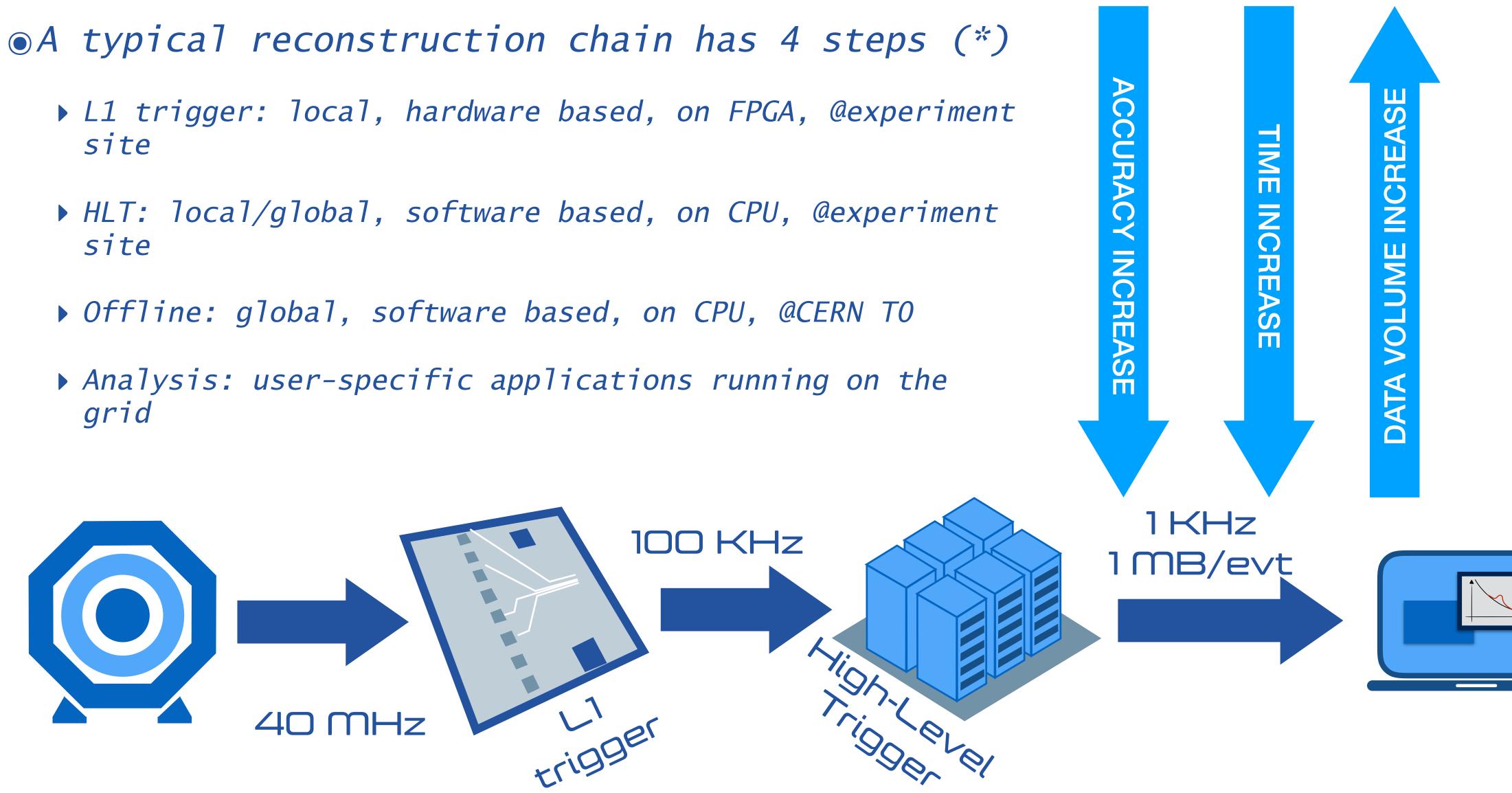






Three layers of reconstruction

- site
- site
- grid







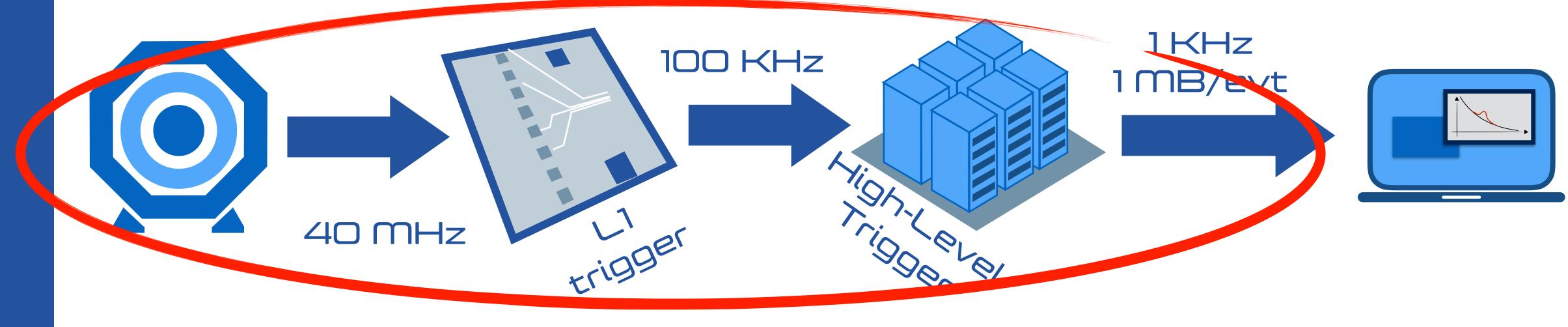


• ... to be faster

• ... to do better

... to do more

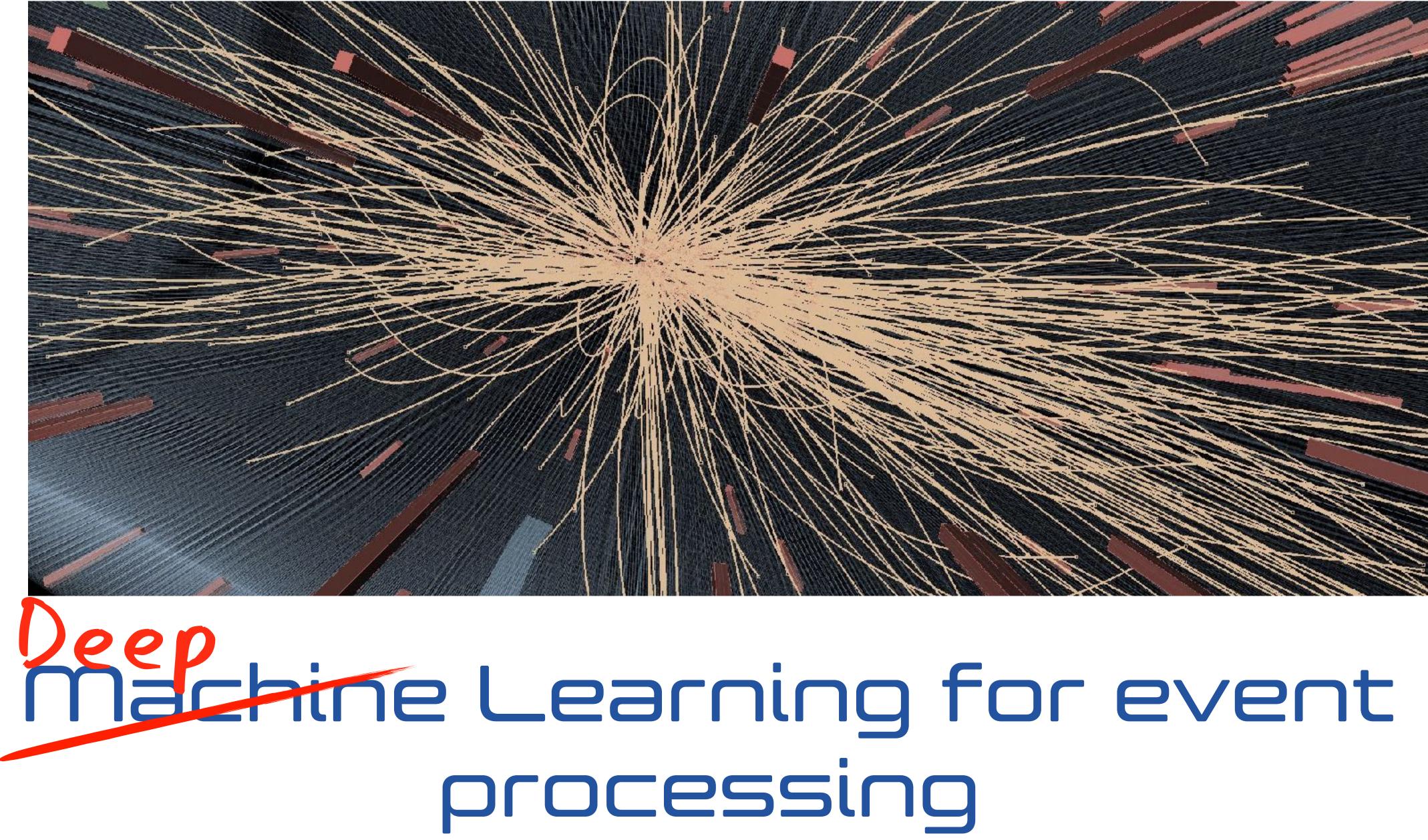
• And this is a NEED for what happens in between data taking and data analysis (trigger, reconstruction, simulation, ...)



• The solution to the HL-LHC problem: modern Machine Learning ...





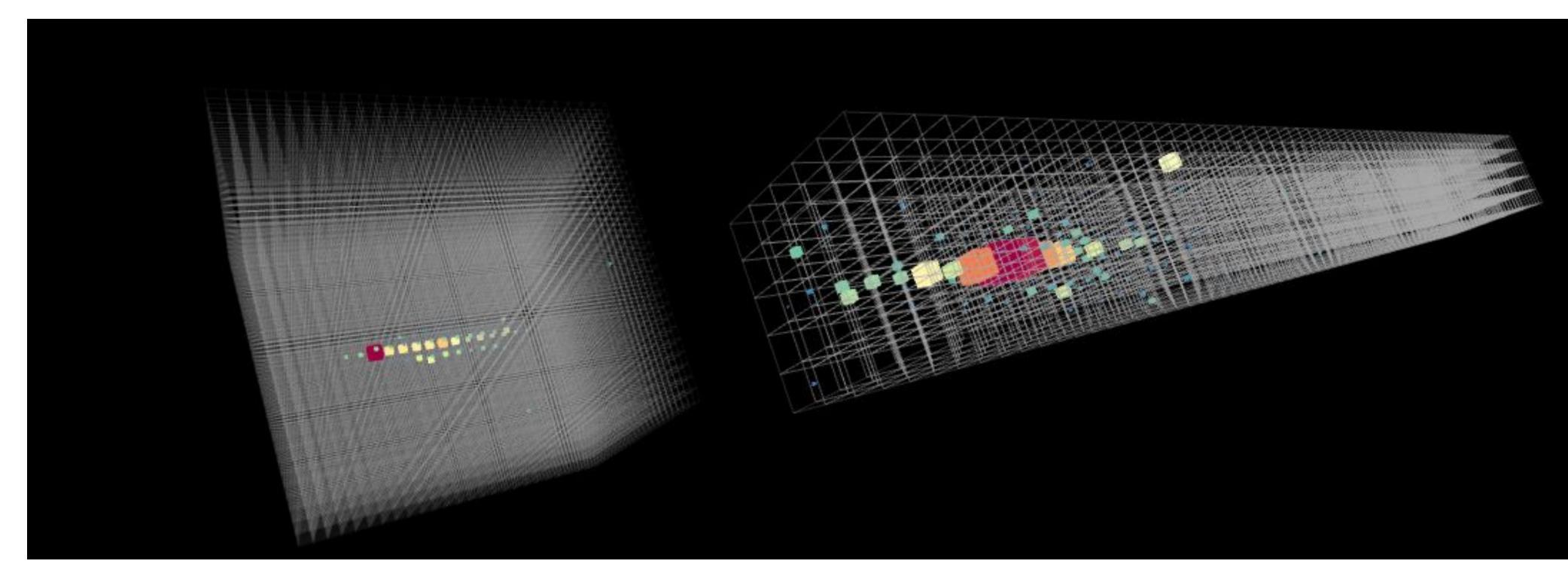




Particle reconstruction as image detection

• Future detectors will be 3D arrays of sensors with regular geometry

It would be ideal to quickly reconstruct particles directly from the image (which is what Deep Learning became famous for)



See contribution to NIPS workshop









Proof of Principle: Particle ID

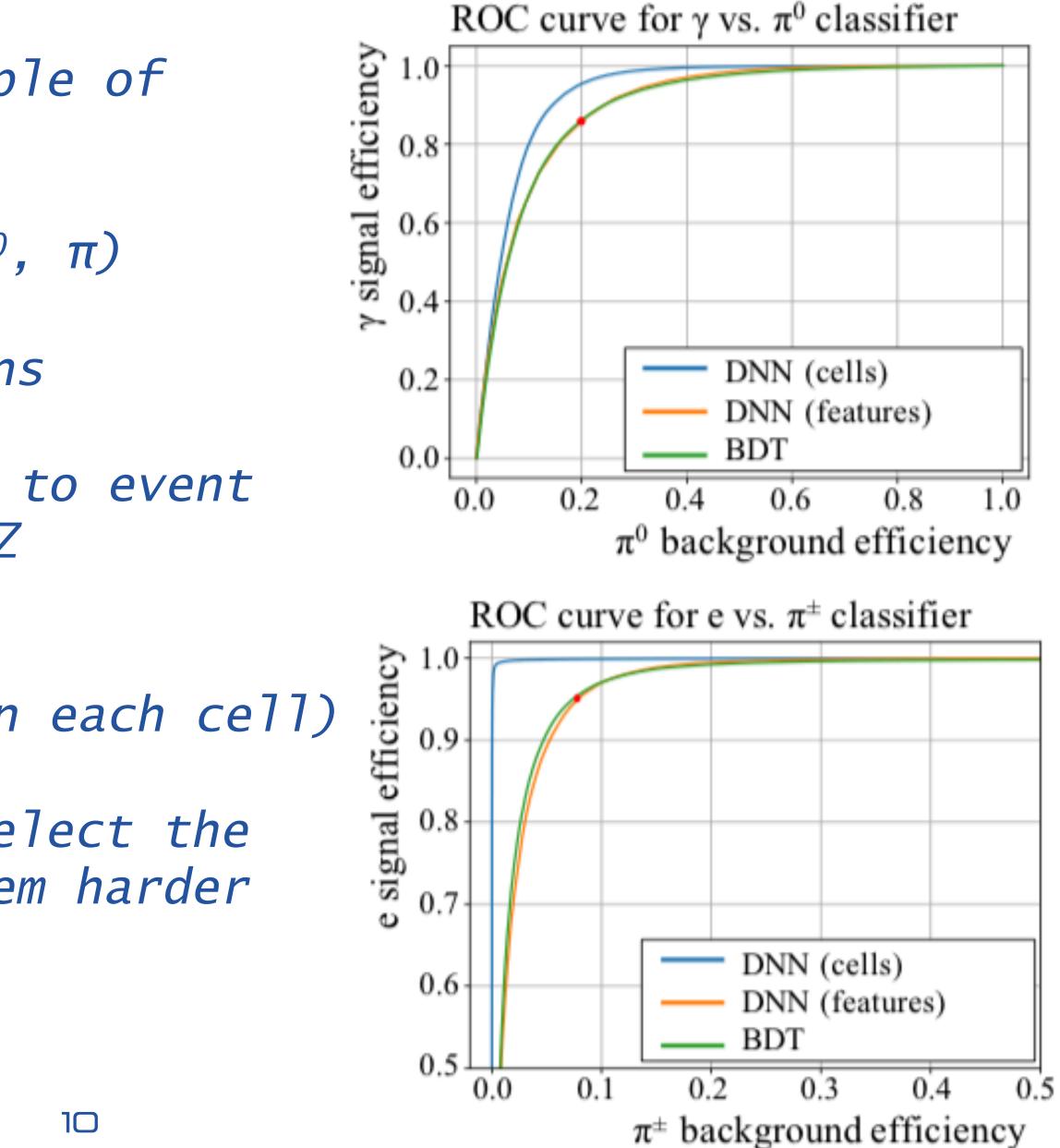
- We tried particle ID on a sample of simulated events
 - one particle/event (e, γ , π^0 , π)

• Different event representations

- high-level features related to event
 shape (moments of X,Y, and Z projections, etc)
- raw data (energy recorded in each cell)

• Pre-filtered pion events to select the nasty ones and make the problem harder

See contribution to NIPS workshop





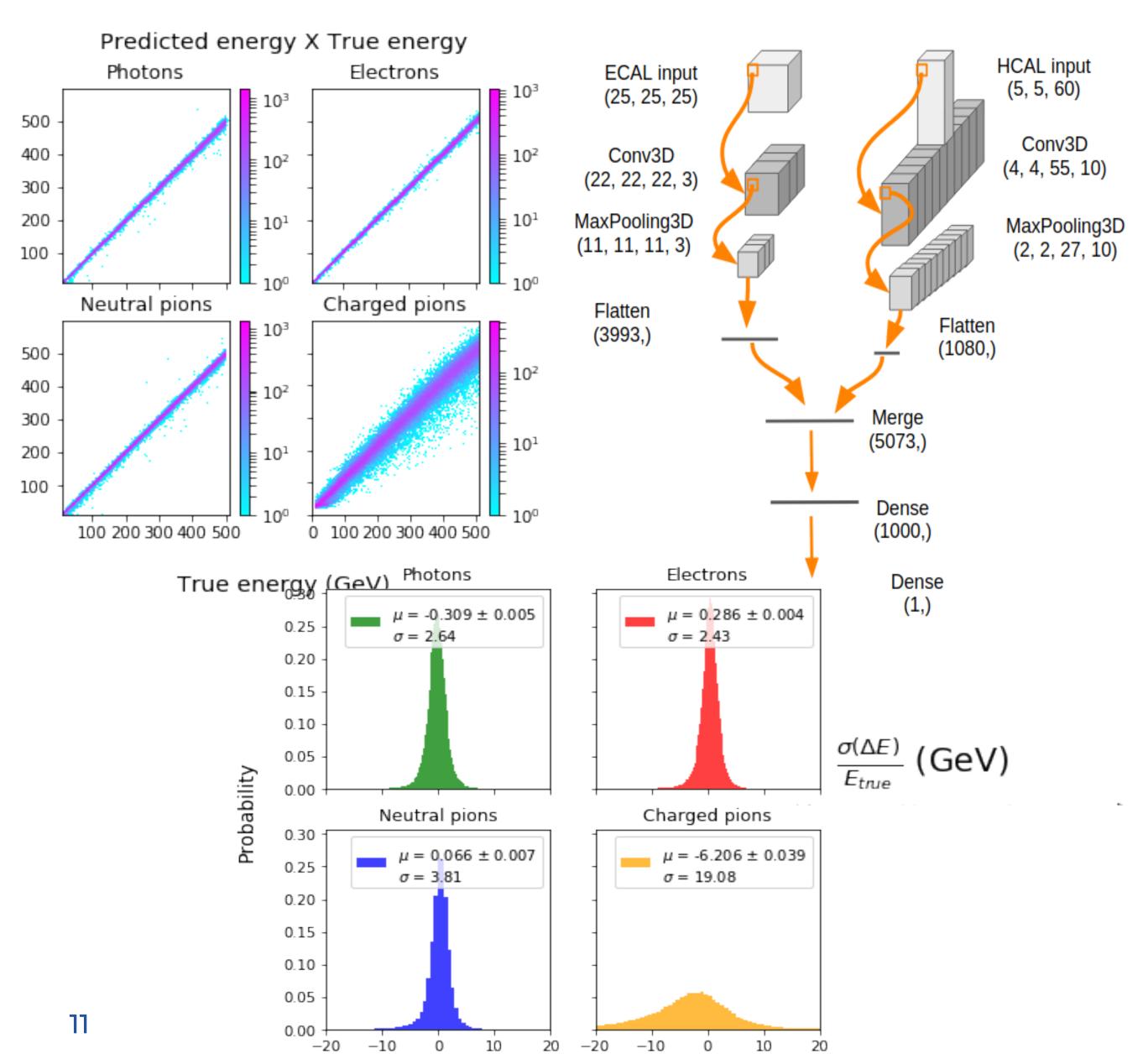


Proof of Principle: Energy Regression

- 3D Convolution NN can learn true energy of an incoming particle from the recorded hit pattern
 - Correctly reconstruct energy
 - ECAL performances better than HCAL (as expected)
 - π^0 resolution ~ $\sqrt{2}$ γ resolution (as expected)
- No high-level knowledge of physics and/or detector features

• <u>used only RAW data as inputs</u>

In real life, this could be used offline, at HLT, and (maybe) even at L1





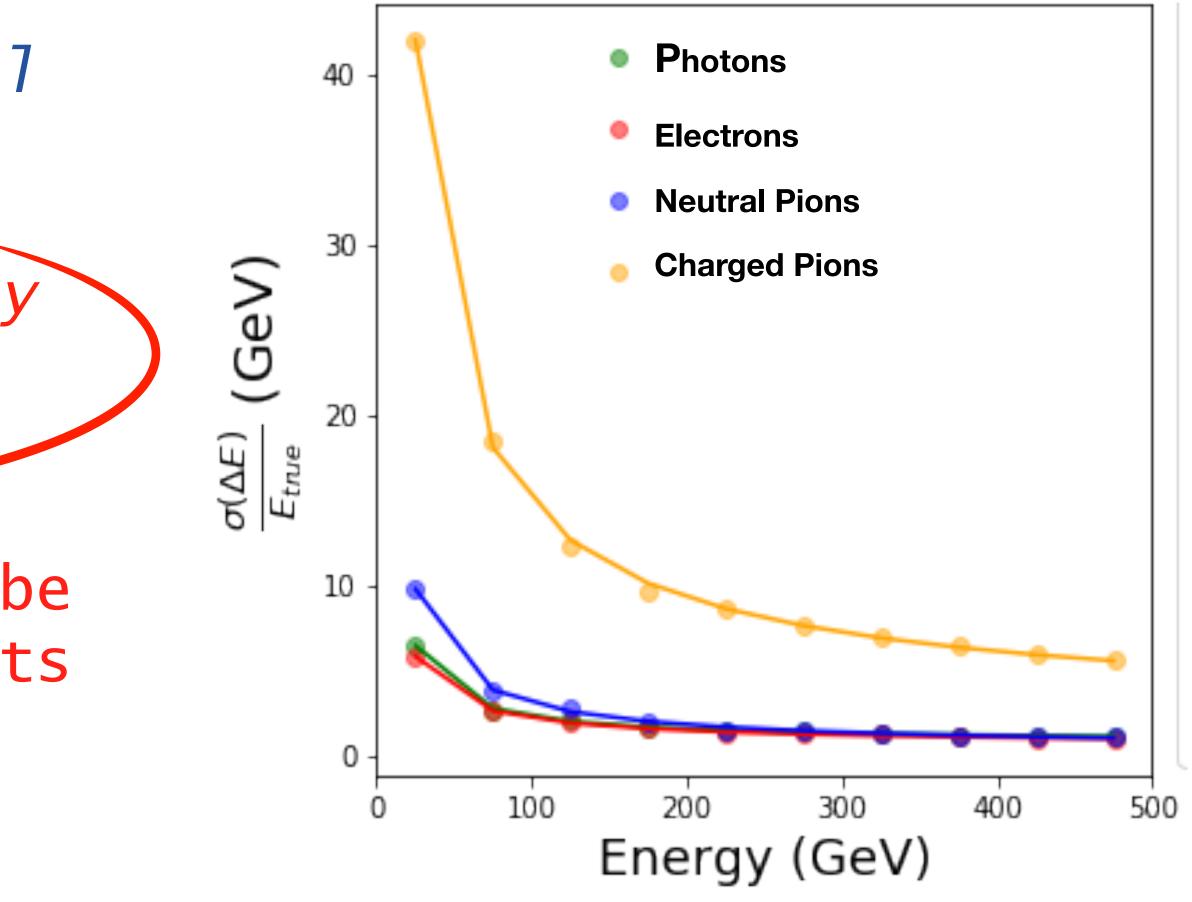


Proof of Principle: Energy Regression

Competitive and meaningful results

Processing time reduced by 10³ wrt traditional approaches

In real life, this could be used while selecting events in real time ("trigger")



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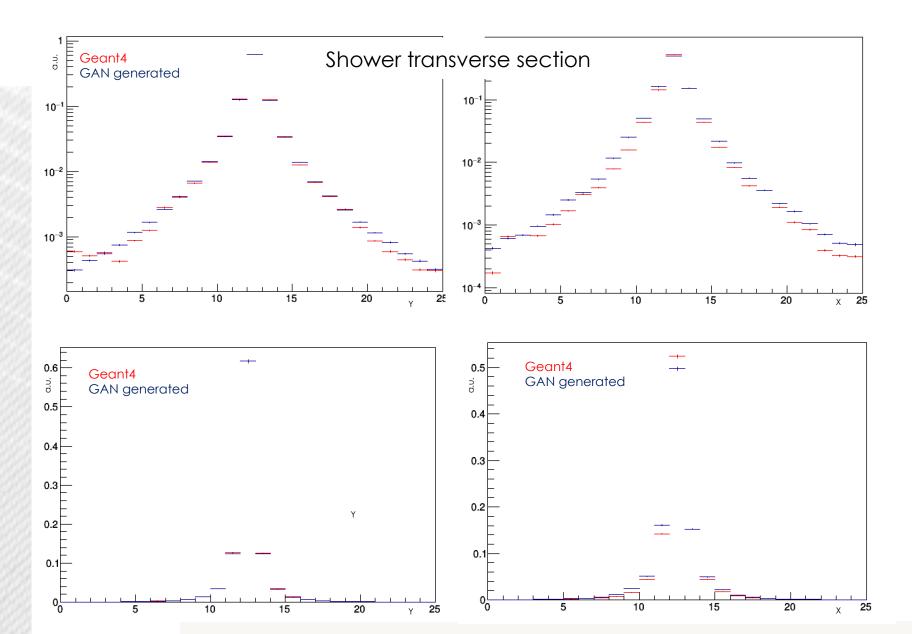


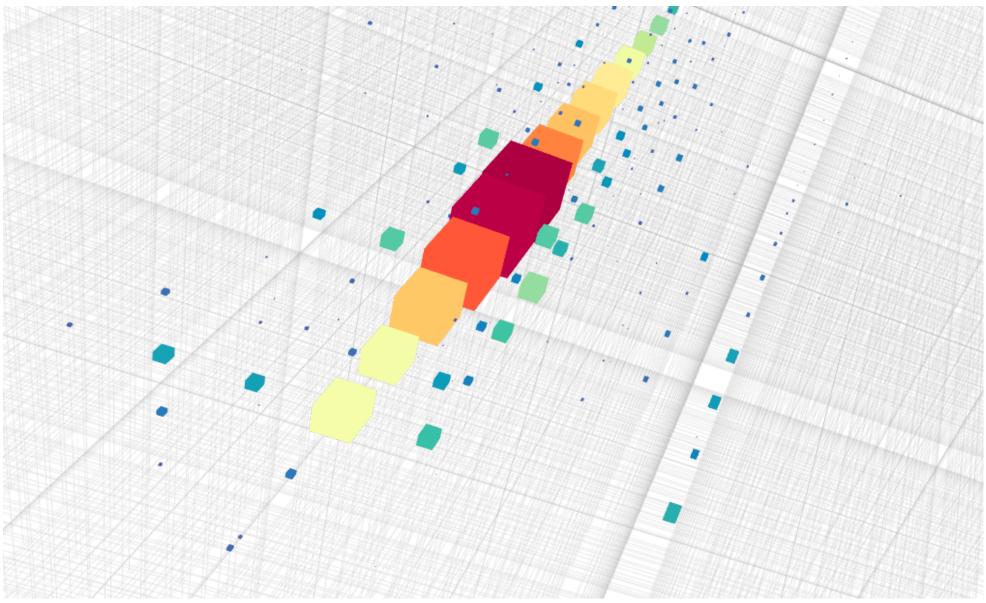
Generative Adversarial Networks

 With x10 more data being stored during HL-LHC, we will need
 x10 more Monte Carlo to do precision physics

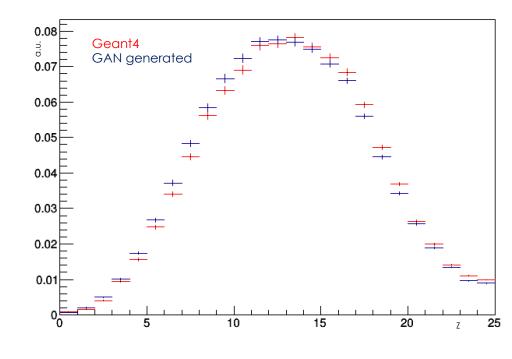
 This will not be possible with current generation techniques

• Generative models might provide a way out of his dead end



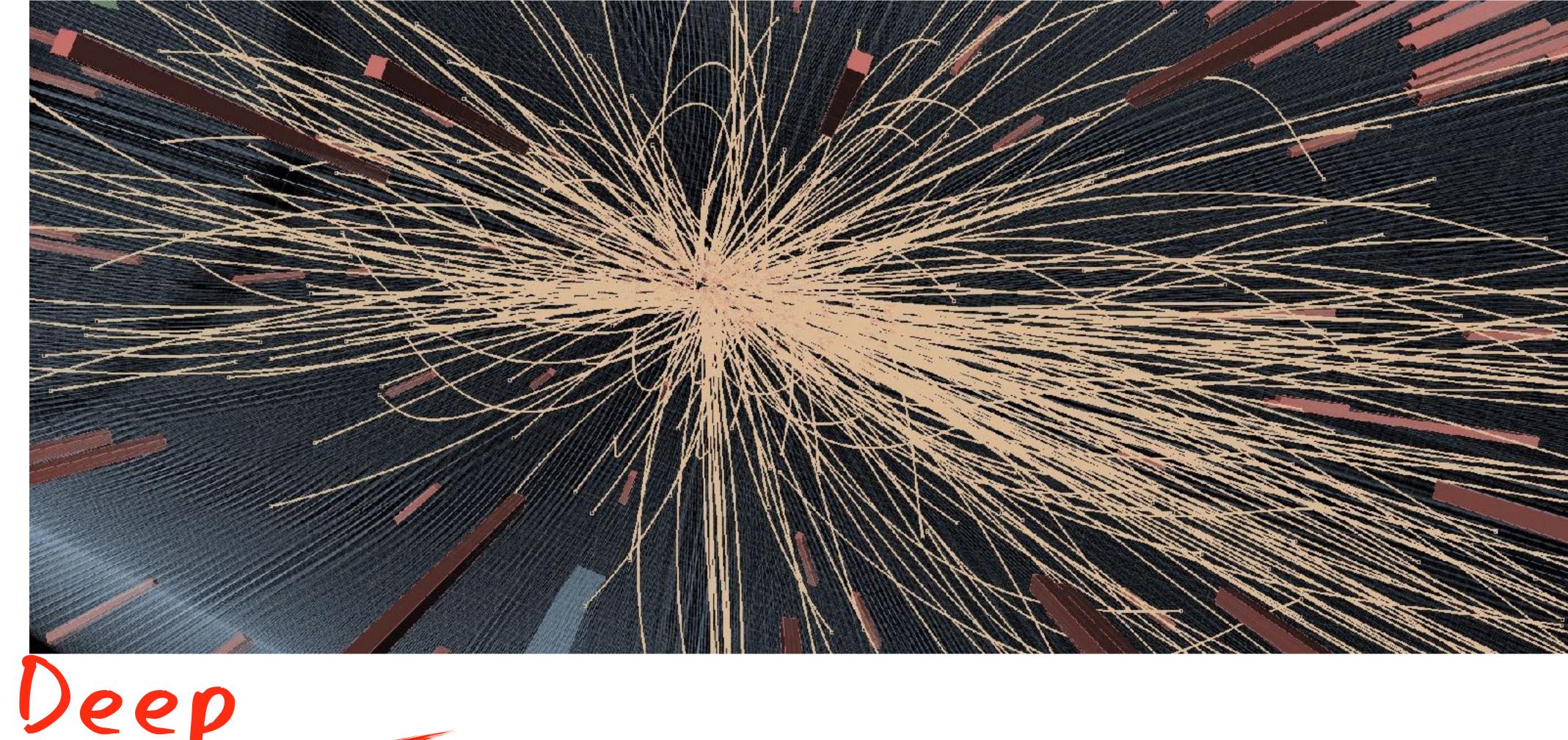


Shower longitudinal section









-ee. I Jaemne Learning for data taking





Cleaning up selected sample

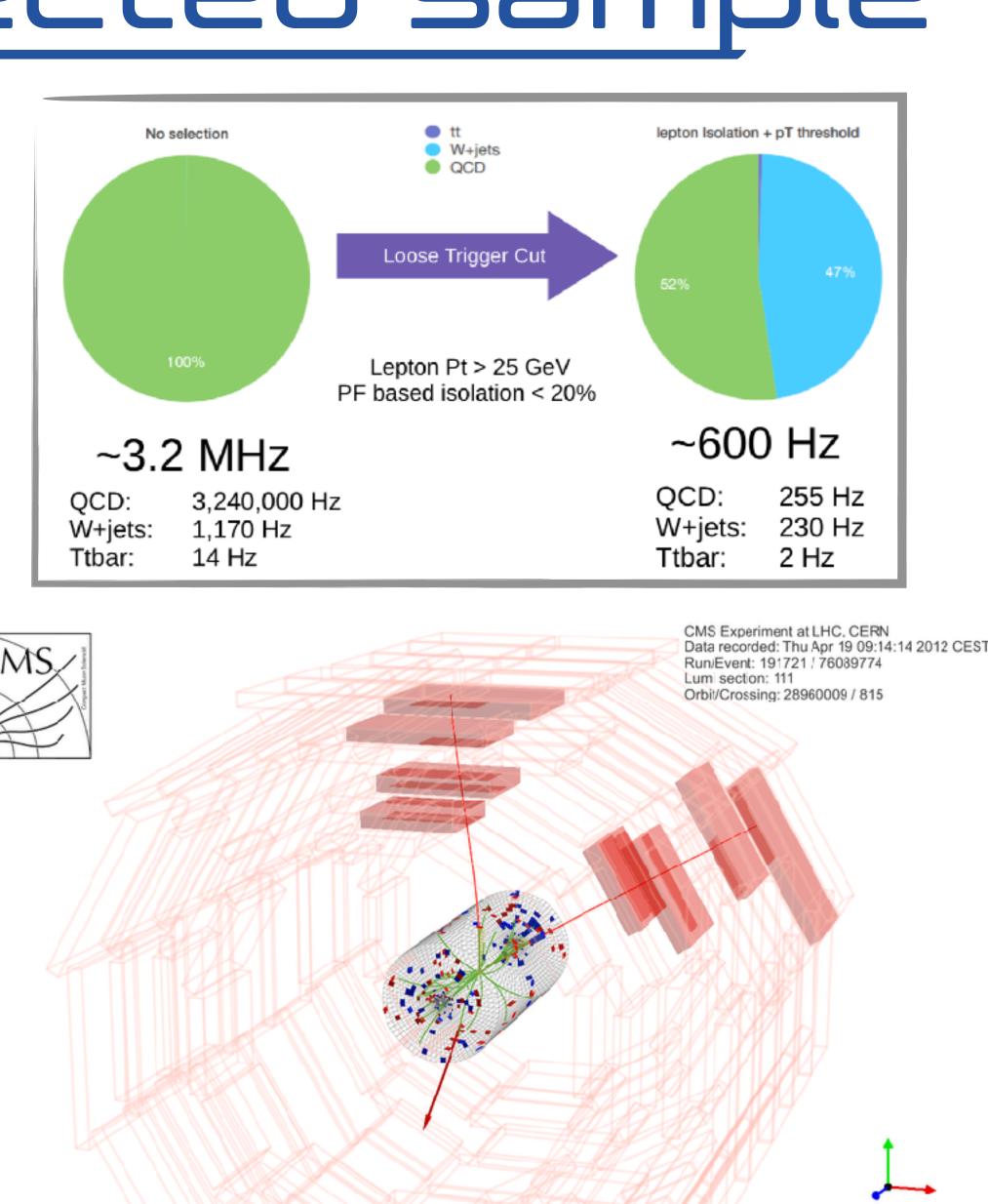
<u>A typical example: leptonic triggers</u>

- at the LHC, producing an isolated electron or muon is very rare. Typical smoking gun that something interesting happened (Z,W,top,H) production)
- Triggers like those are very central to ATLAS/CMS physics
- The sample selected is enriched in interesting events, but still contaminated by non-interesting ones
- Contamination can be reduced with a DL classifier that rejects obvious false positives looking at the full event, not just at the lepton

See contribution to NIPS workshop

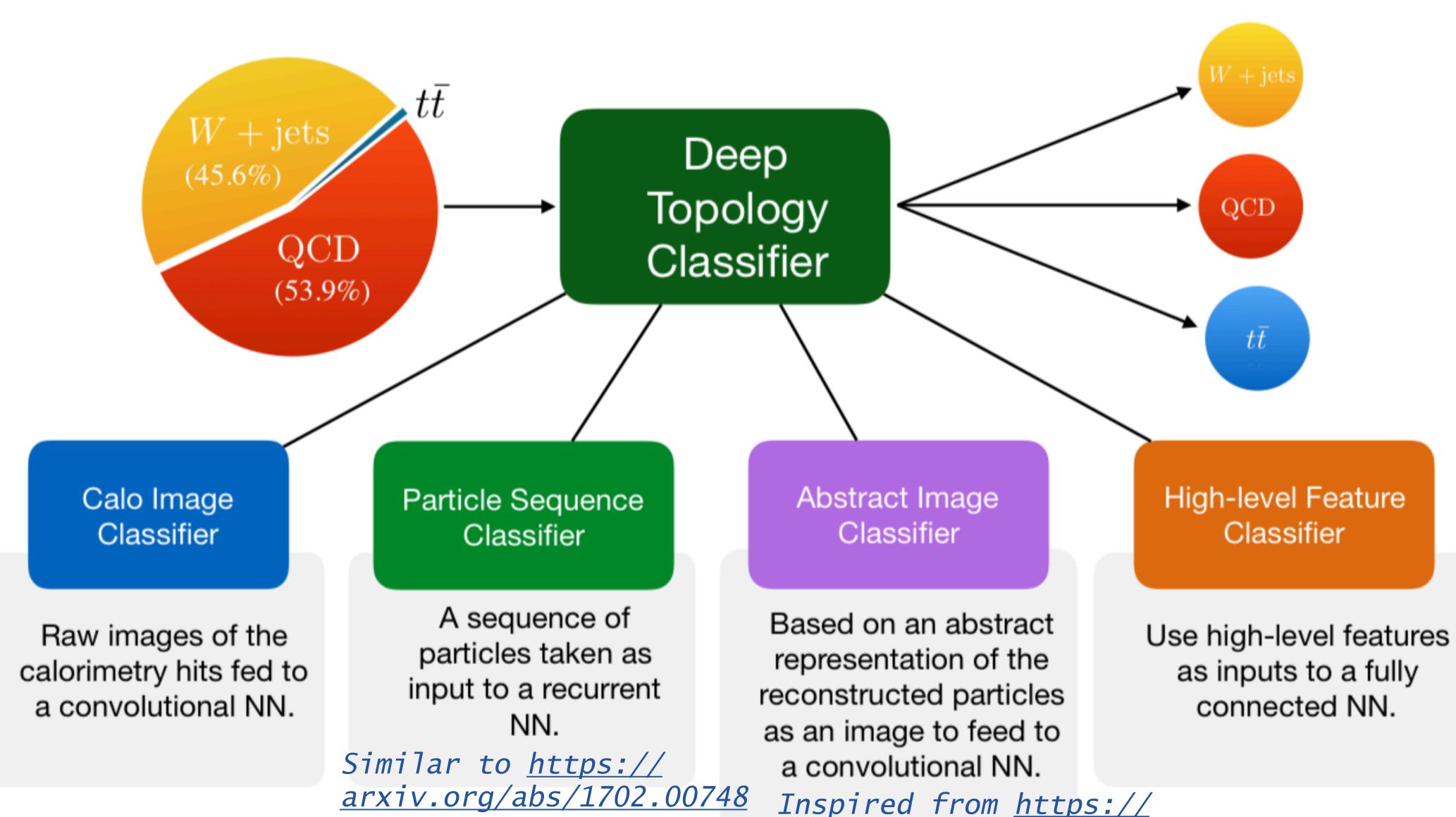












Event Representations

<u>arxiv.org/abs/1708.07034</u>

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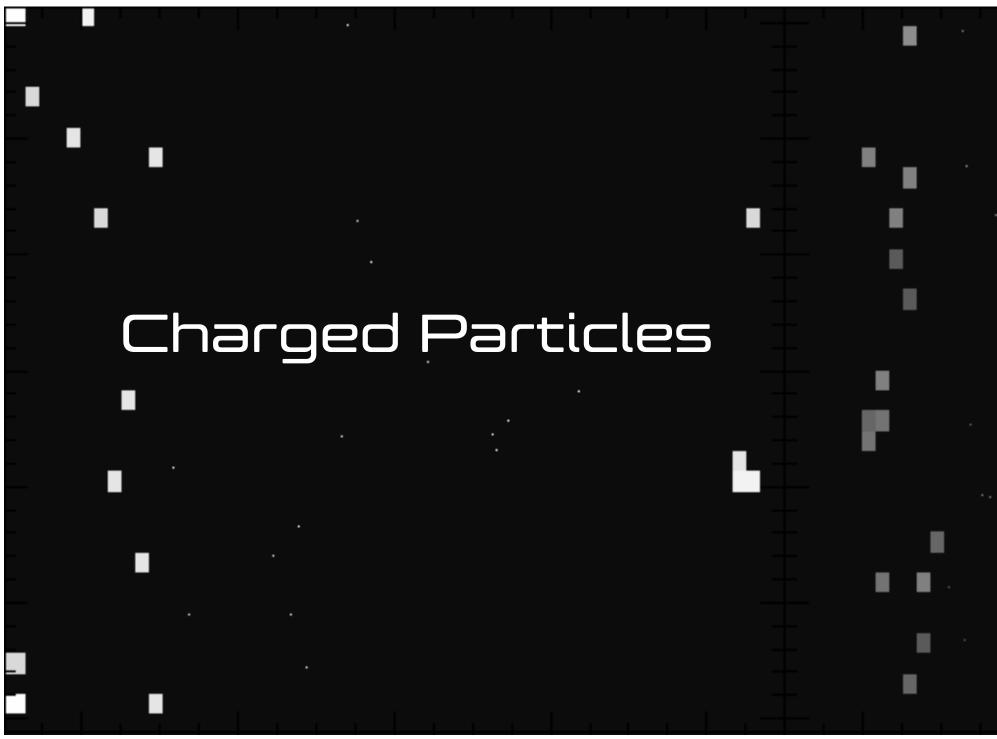






• sparse image with many pixels

• still, reasonable performances (AUC~90%) can be obtained



Uhat the event looks like

• not the kind of image that CNNs usually deal with

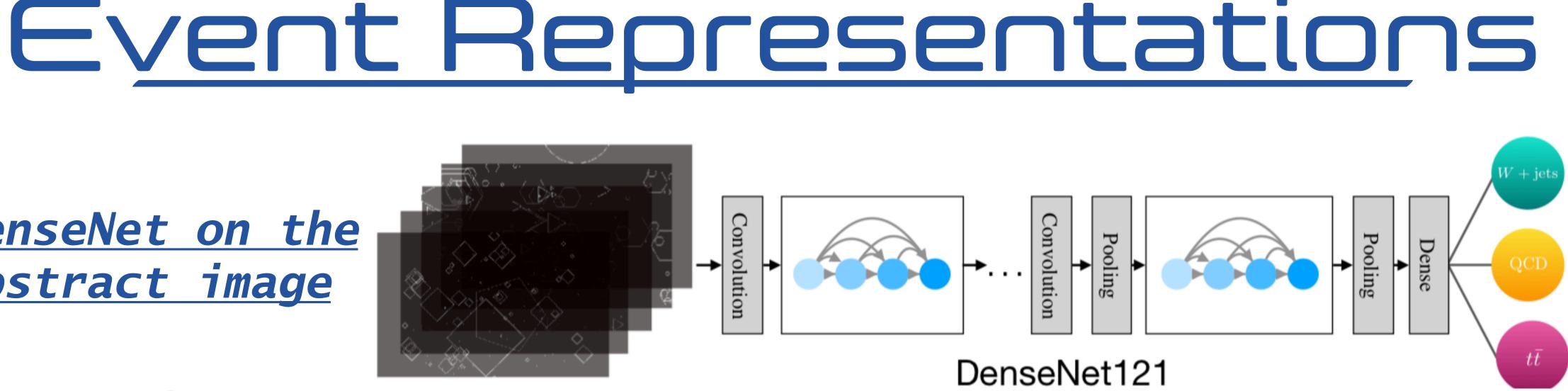
neutral hadrons photons **5** - 5

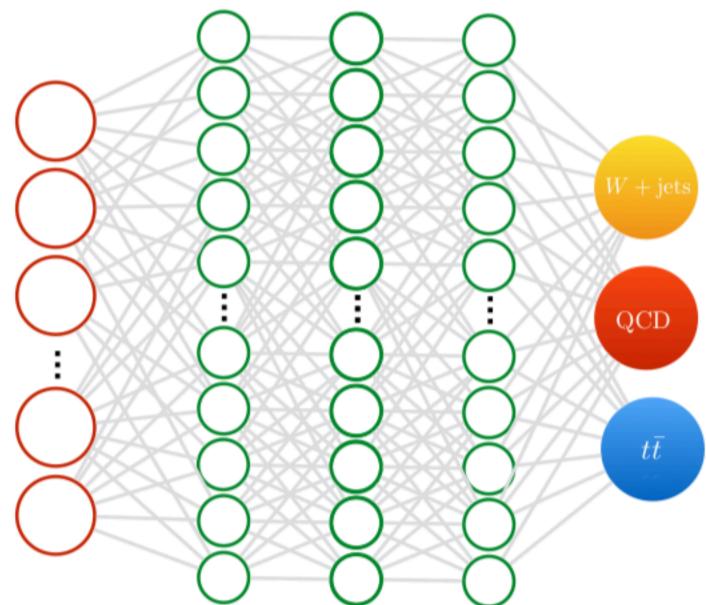






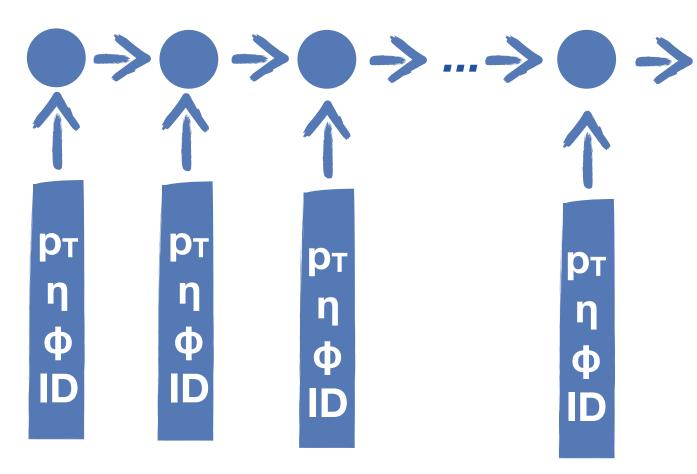
DenseNet on the abstract image

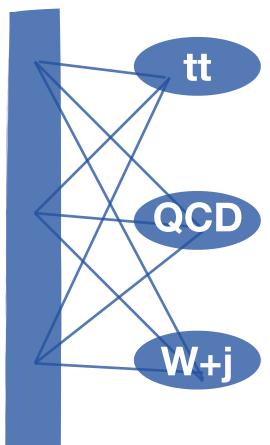




Fully-Connected classifier on physics-motivated features

Recurrent nets on the <u>list of particles</u> (LSTM, GRUs, etc)

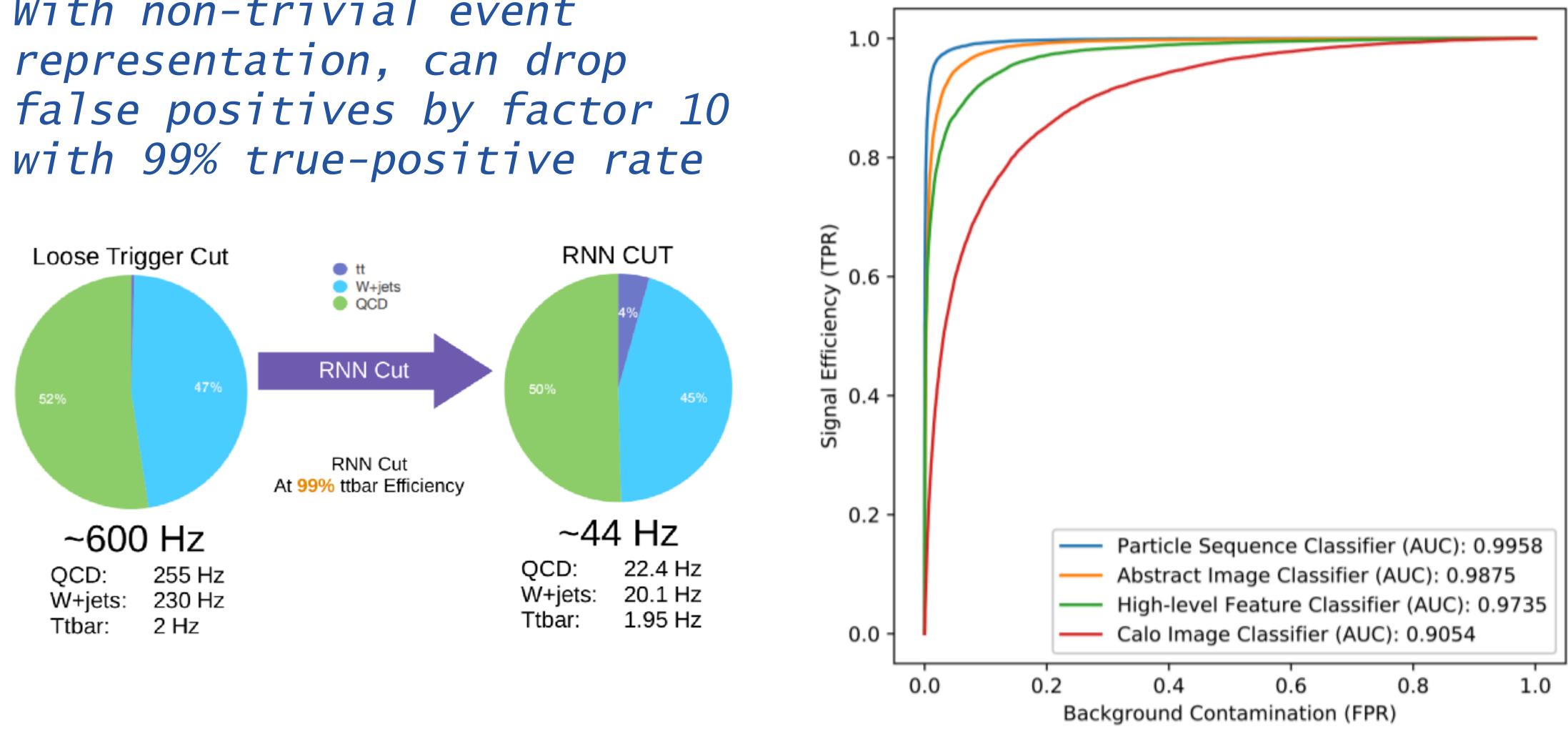






Proof of principle: trigger cleanup

• With non-trivial event representation, can drop



See contribution to NIPS workshop

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The importance of being fast

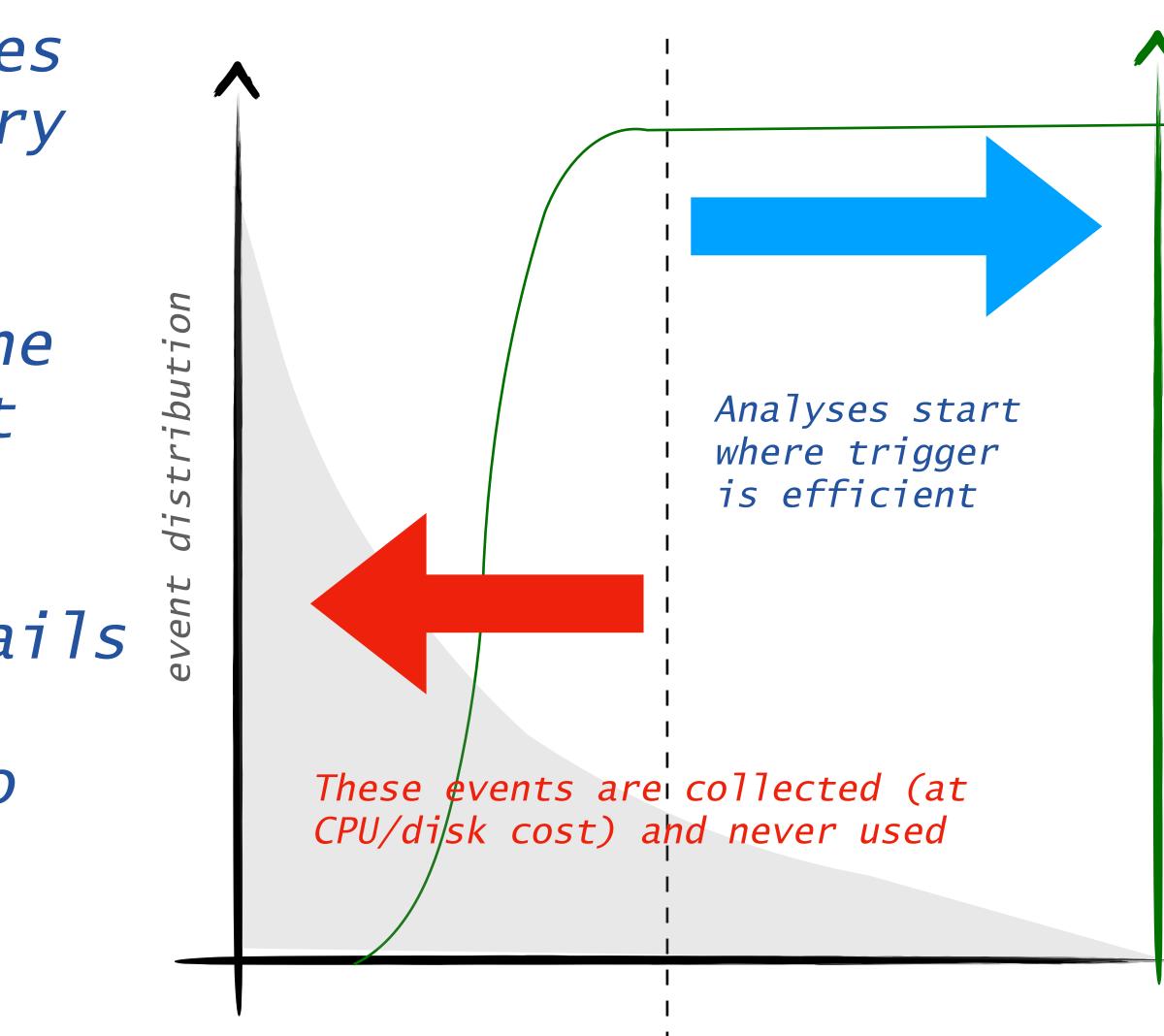
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Online vs offline reconstruction differences are limiting our discovery reach

• Seen offline, the online selection is a not-flat response function

• Forces us to work on tails of event distribution, reducing sensitivity to new physics

Not optimal use of resources



Offline Energy

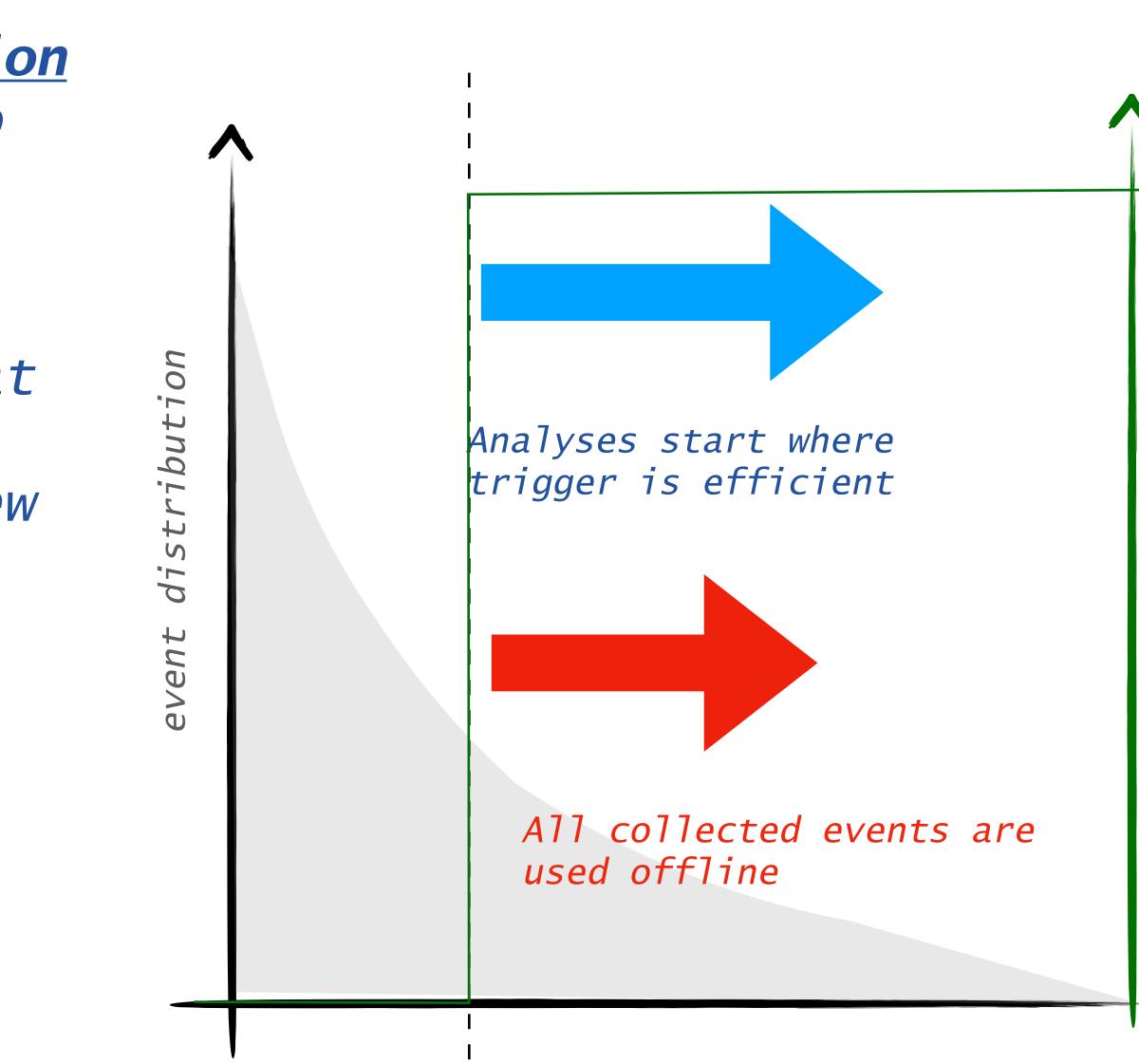






The importance of being fast

- Having the same reconstruction at L1/HLT/Offline would help us to recover this lost sensitivity ...
- ... and to free resources that could be spent otherwise (e.g., looking for tricky new physics scenarios)
- This cannot be done exactly (offline code too slow)
- But it could be done "in
 in average" (offline response modelled by ML algorithm)



Offline Energy





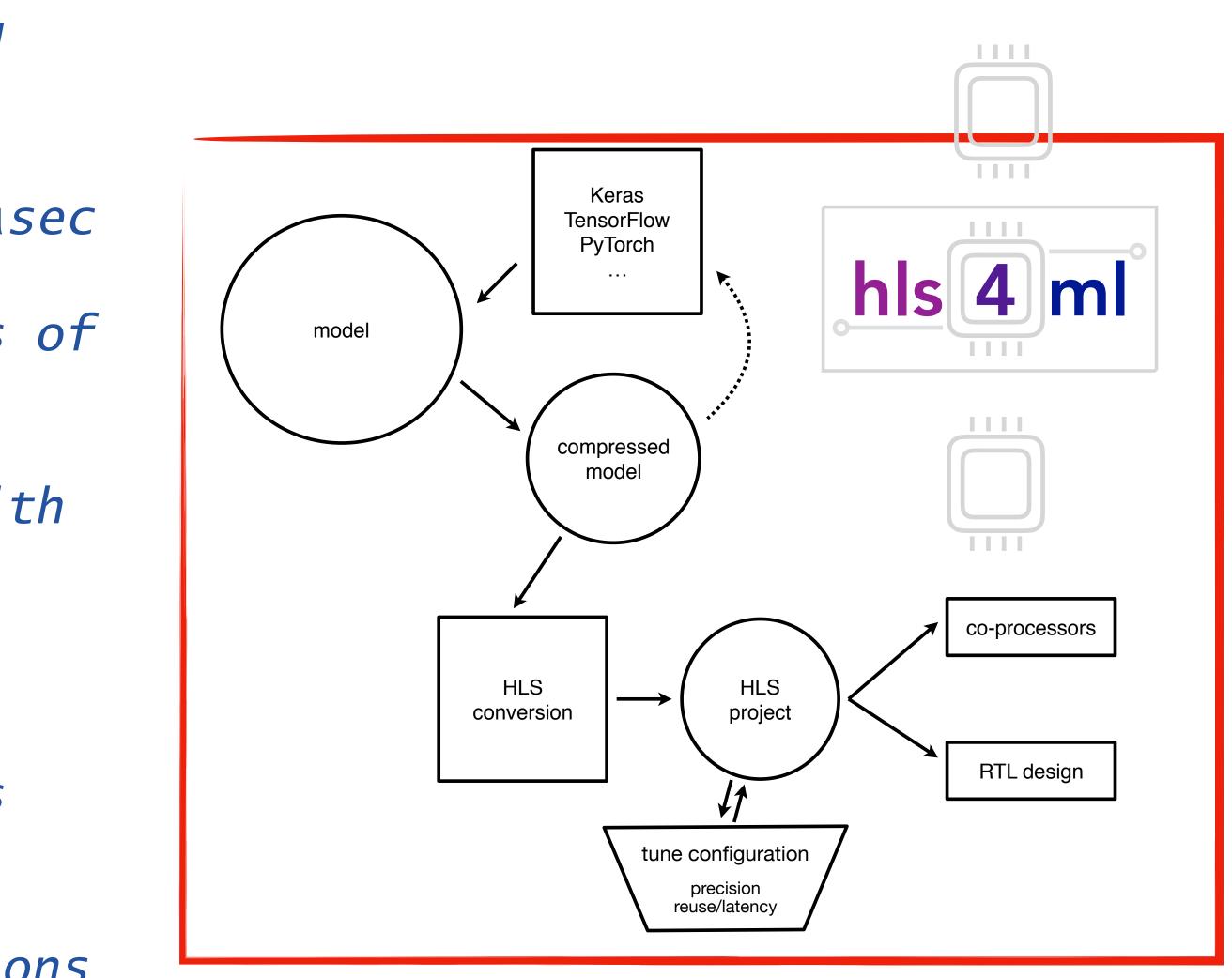


The frontier: bring DL to L1

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- The L1 trigger is a complicated environment
 - decision to be taken in ~10 µsec
 - only access to local portions of the detector
 - processing on Xilinx FPGA, with *limited memory resources*
- Some ML already running @L1
 - CMS has BDT-based regressions coded as look-up tables

• Working to facilitate DL solutions **@L1 with dedicated library**



HLS4ML: CERN/FNAL/MIT joint effort To debut at Connecting The Dots 2018 in Seattle (March 2018)



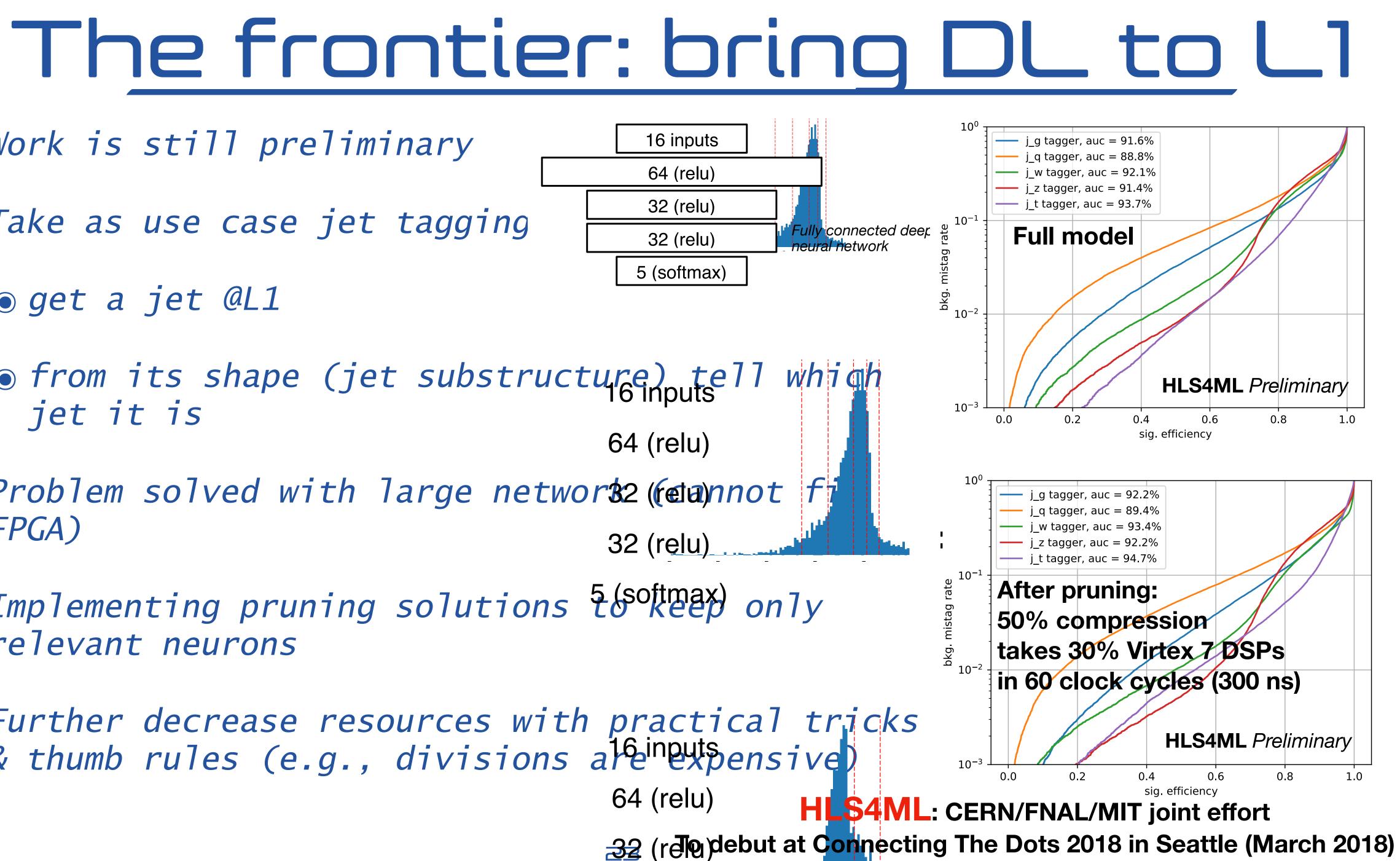




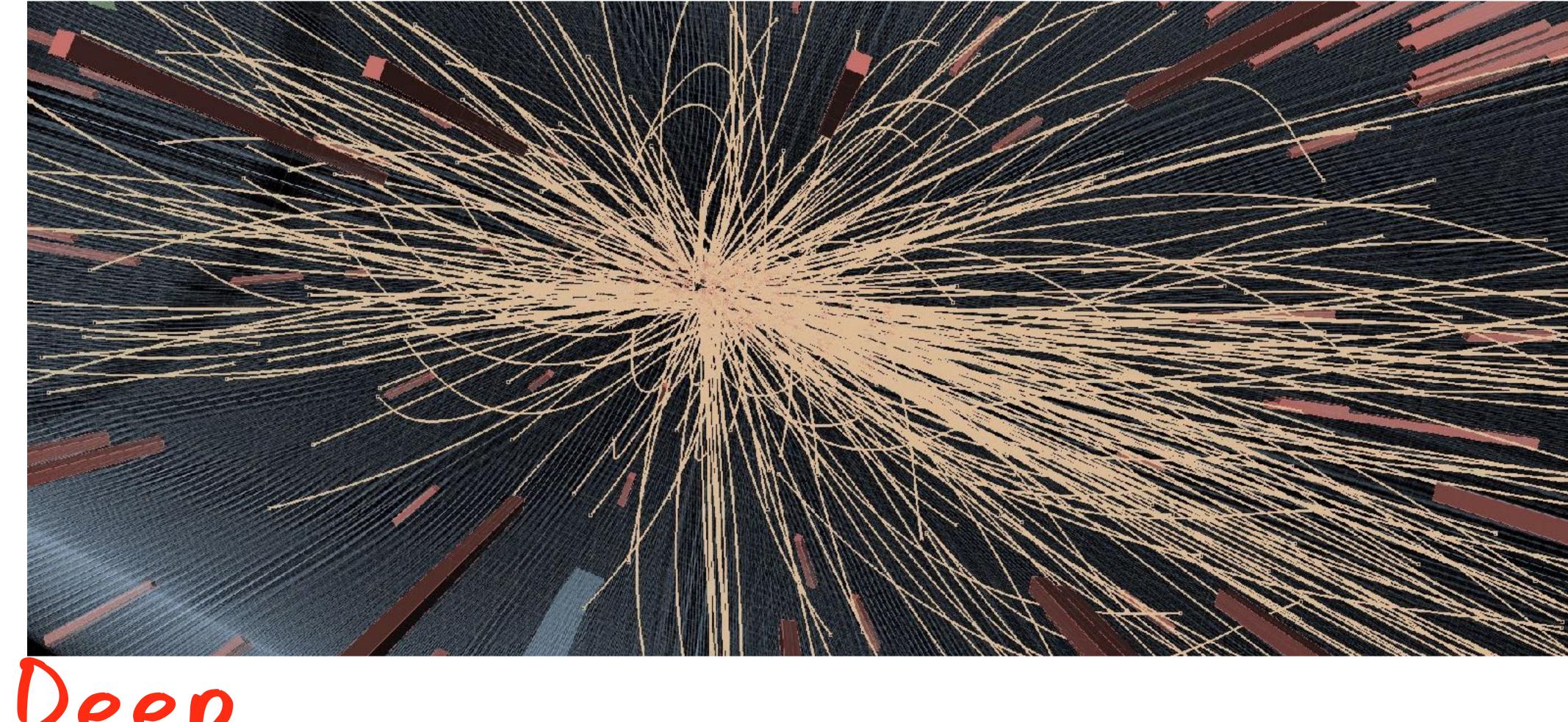
- Work is still preliminary
- Take as use case jet tagging

• get a jet @L1

- from its shape (jet substructure) tell which jet it is
- Problem solved with large networs2 (reta)nnot FPGA)
- Implementing pruning solutions { (softmax) only relevant neurons
- Further decrease resources with practical tricks & thumb rules (e.g., divisions a feinguspensive)







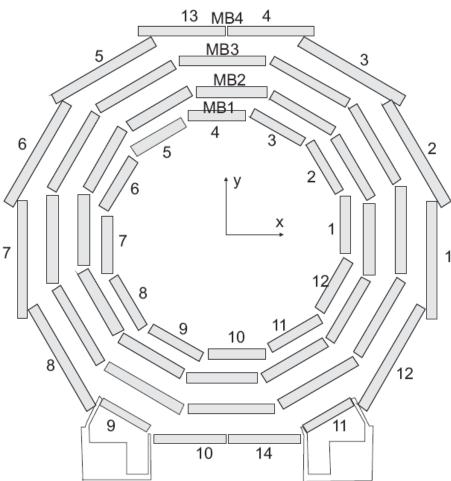
ree, i jaemne Learning for monitoring

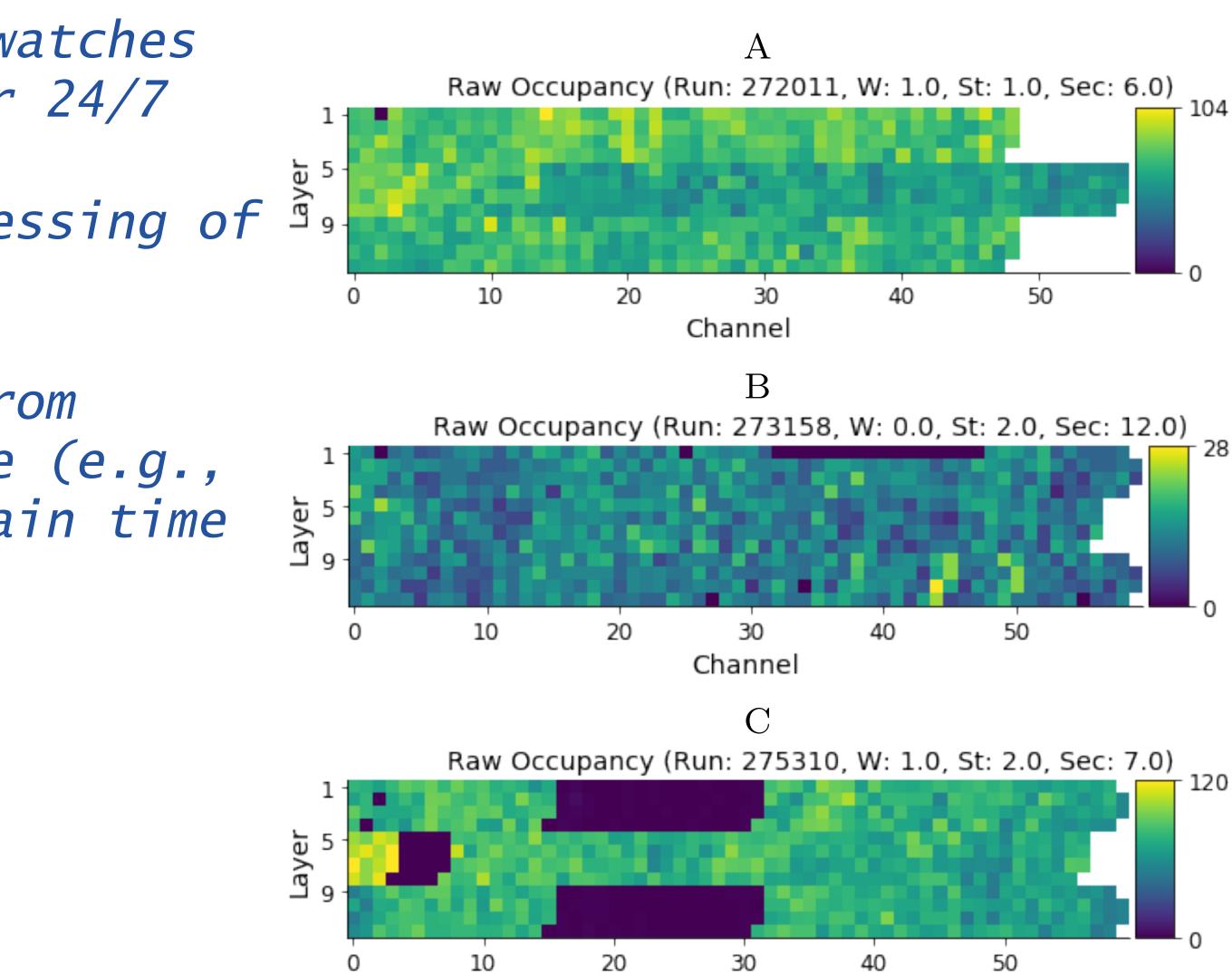




Data Quality Monitoring

- When taking data, >1 person watches for anomalies in the detector 24/7
- At this stage no global processing of ^b the event
- Instead, local information from detector components available (e.g., detector occupancy in a certain time window)





Channel







• Given the nature of these data, ConvNN are a natural analysis tool. Two approaches pursued

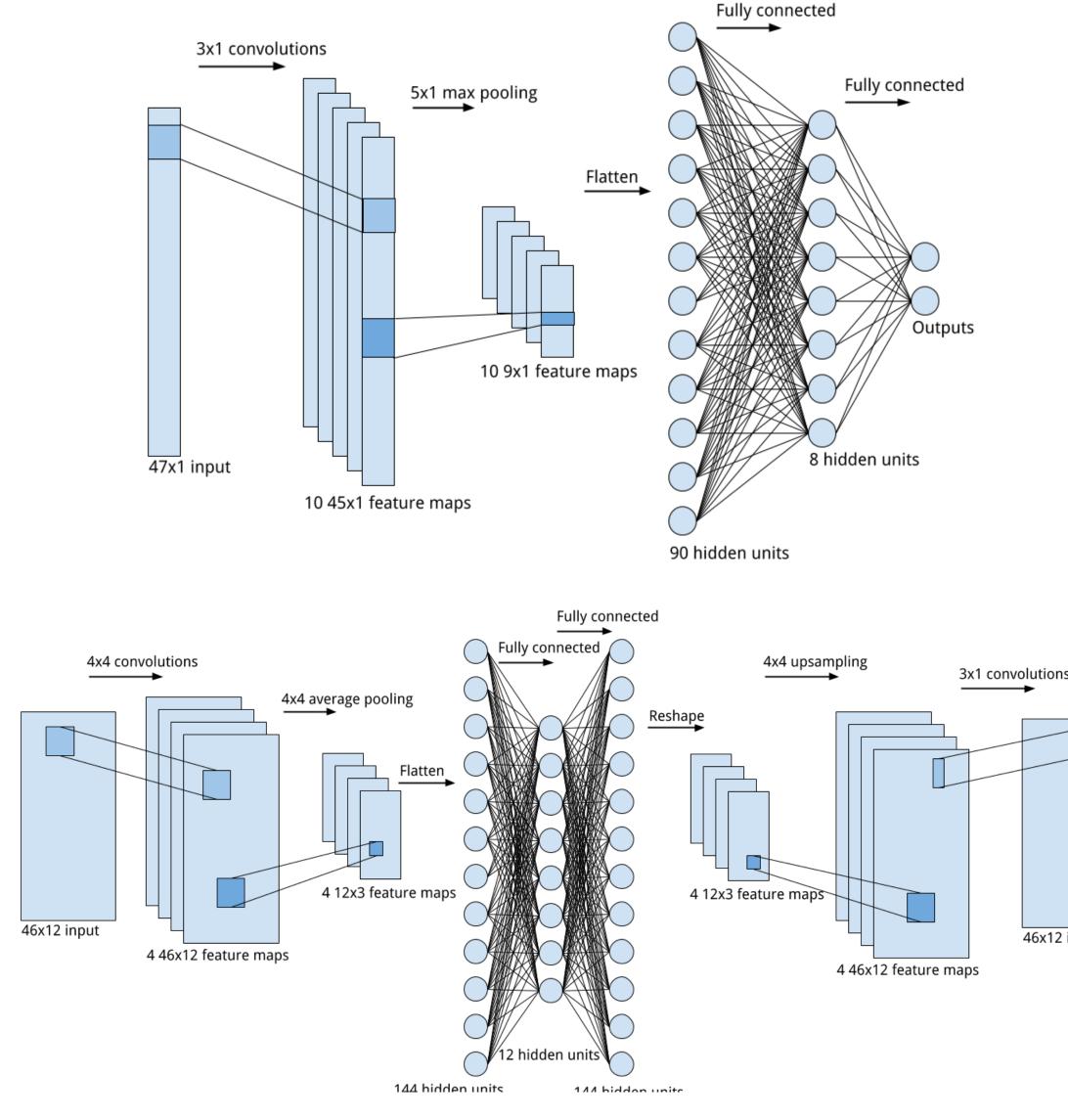
• Classify good vs bad data. Works if failure mode is known

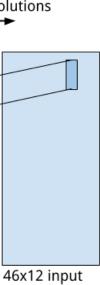
• Use autoencoders to assess data "typicality". Generalises to unknown failure modes

A. Pol et al., to appear soon

<u>Luc approaches</u>











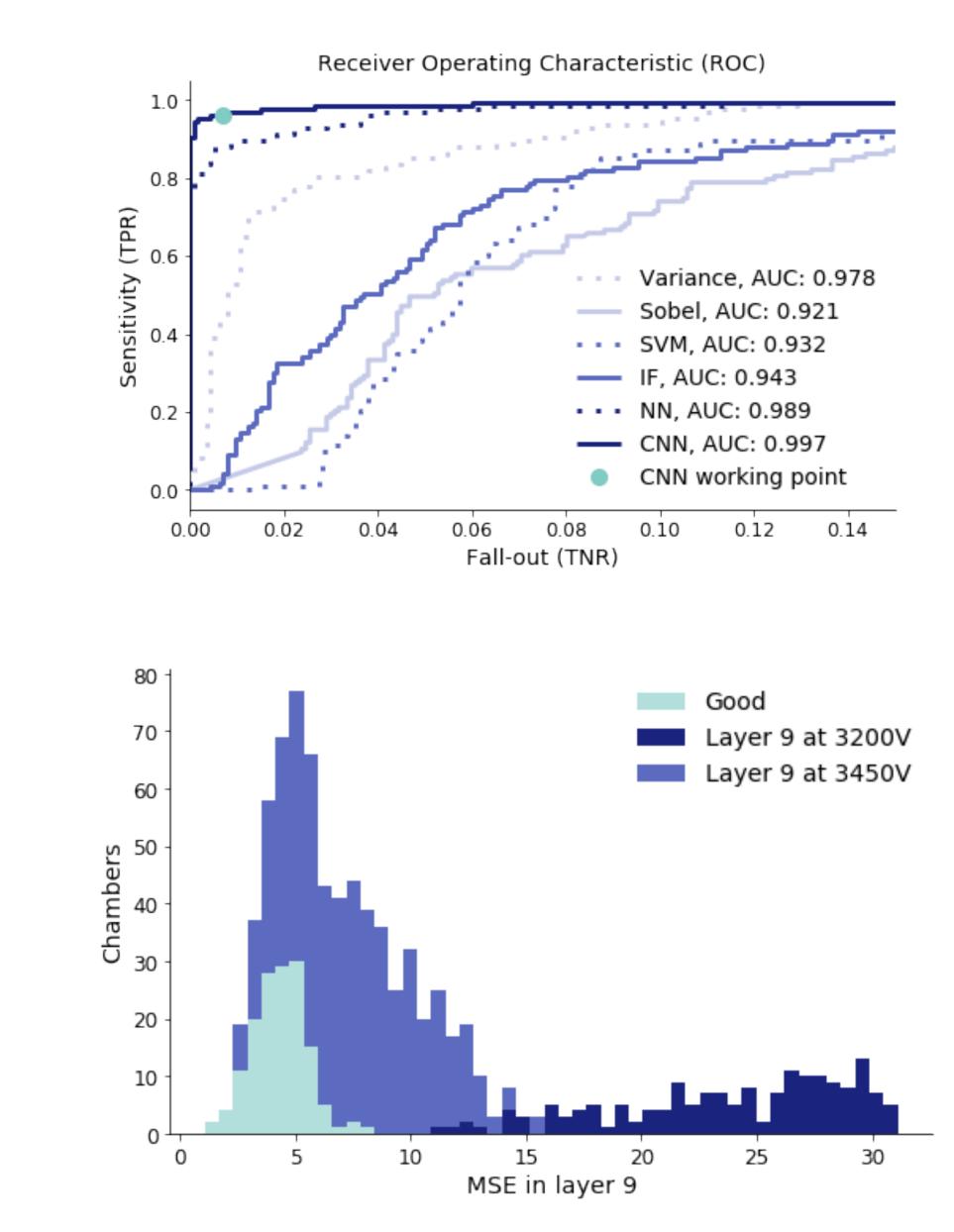
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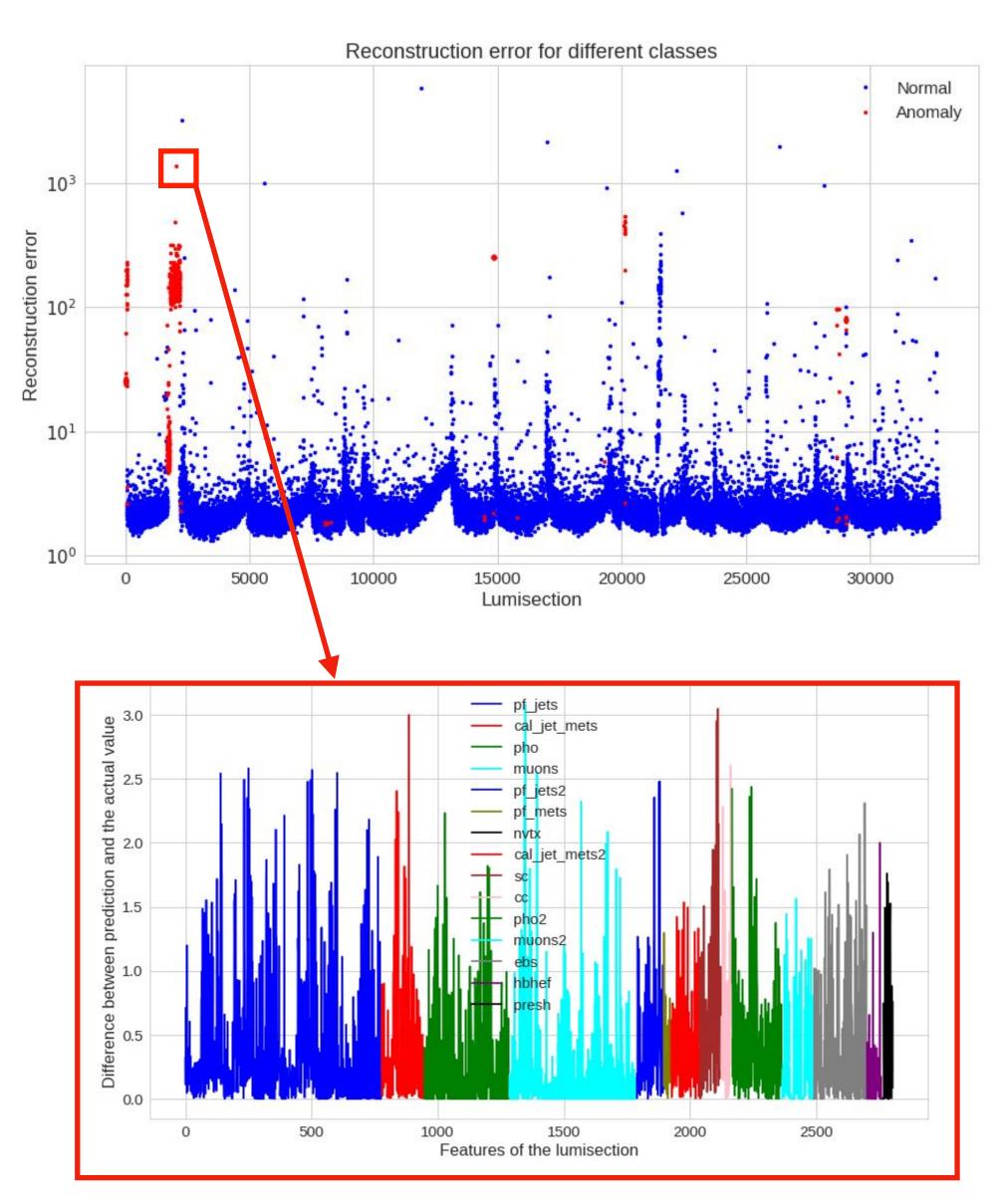


• Autoencoder-based 1-class approach generalises to later stages of quality assessment

- after reconstruction of the events, event reconstruction allows a global assessment (w.g., looking at electrons, muons, etc rather than hits in the detector)
- A global autoencoder can spot all these features
- Monitoring individual contributions to loss function (e.g., MSE) one can track the problem back to a specific physics object/detector component

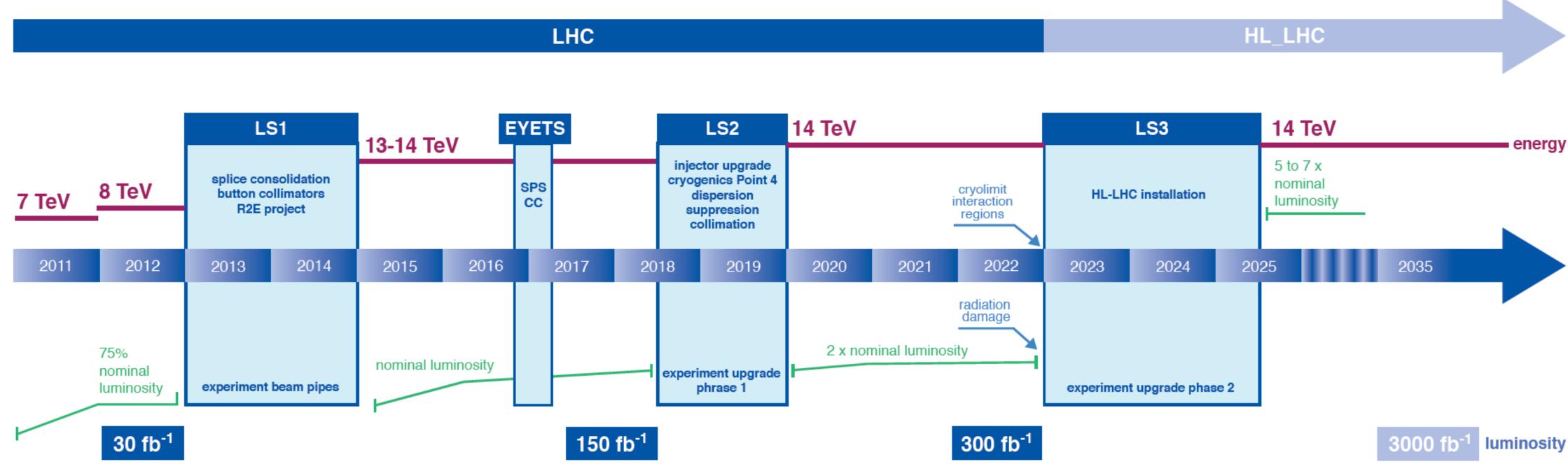
F. Siroký et al., to appear sooner or later

Data Quality Certification









• We need to be ready by <u>2025</u> (High-Luminosity LHC) • LHC Run 3 (2020-2022) is the ultimate demonstration opportunity • bring ML expertise at CERN and in the experiments



A roadmap towards HL-LHC

- produce proof-of-principle studies on simulations and open datasets

• within experiments, develop/test/deploy ML solutions to solve technical tasks 29











• <u>CERN Data Science Seminars</u>

• LHC <u>iML working group</u>

• Data Science @HEP workshop series

• <u>CERN 2015</u>

• Simons Foundation (New York) 2016

• Fermilab 2017

Practical infos

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