# reFORM: designing a new symbolic manipulation toolkit

Ben Ruijl

ETH Zurich

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#### Computer algebra and HEP

Symbolic manipulation is an important part of HEP:

FORM

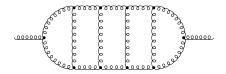
- Schoonschip [Veltman '63]
- FORM [Vermaseren '89]
- FORM 4.2.1 [Ueda, Vermaseren, BR '17] [Takahiro's talk]

Computations with billions of terms:

- Five-loop beta function [Chetyrkin, Baikov, Kühn, Herzog, Vermaseren, Vogt, Ueda, BR, Schröder, Maier, Luthe, Marquard,...]
- Four-loop and five-loop splitting functions [Vermaseren, Vogt, Ueda, BR]

## Computational blow-up

• Troublesome five loop diagram:



- Represents 12 029 521 scalar integrals!
- Computation needs a terabyte of disk space
- Requires solid symbolic manipulation toolkit

## FORM: the good

- Memory is not an issue: terms will be streamed to/from disk
- Very fast, low memory usage
- Powerful pattern matching
- Features for physicists (gamma matrices, indices, ...)
- Open source with issue tracker

## FORM: the bad

- Limited term length
- Memory bugs (written in C)
- Strange limits on pattern matching
- Sub-par user documentation
- Often workarounds required that one "needs to know"

Some of these issues will never be fixed!

FORM Symbolic manipulation FORM The good, the bad, and the ugly

## FORM: the ugly

- Preprocessor is used for 90% of the logic
- Flow of the program is confusing: preprocessor, implicit term loop, iterators

```
1 #do i=1,5
2 .sort
3 #do j=1,'i'
4 L F'j'' = x'j'+x^2;
5 #write "test2"
6 #enddo
7 Print "%t";
8 #write "test3"
9 #enddo
```

Goals:

- Design a program that takes the good parts of FORM
- Use a modern language that prevents memory bugs
- Modernize the FORM language, make it more transparent
- Fix shortcomings that are hard to fix in FORM itself
- Introduce APIs for multiple languages (Python, C, ...)
- Improve handling of polynomials (GCD, arithmetic)

```
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```

## Problems with C/C++

- Writing correct C++ is absurdly difficult
- $\bullet$  I am not talented enough to write a safe C++ program

```
1 #include <vector>
2 int main()
3 {
4 std::vector<int> a = {1,2,3};
5 int* ref = &a[0];
6 a.push_back(4);
7 *ref = 5;
8 }
```

#### Advantages:

- Compile-time guaranteed memory safety
- Race conditions are impossible
- No undefined behaviour
- Pattern matching
- Built-in package manager
- Supported by Mozilla

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Rust Language features

#### Borrow checker I

```
1 fn main() {
2    let mut a = vec![1,2,3];
3    let b = &mut a[0];
4    a.push(4);
5    *b = 5;
6 }
```

Rust Language features

#### Borrow checker I

```
1 fn main() {
_{2} let mut a = vec! [1,2,3];
_3 let b = &mut a[0];
4 a.push(4);
     *b = 5;
5
6 }
error[E0499]: cannot borrow 'a' as mutable more than once
    at a time --> src/main.rs:4:3
3 1
      let b = \&mut a[0];
                   - first mutable borrow occurs here
4
      a.push(4);
 ^ second mutable borrow occurs here
5
 *b = 5:
      ----- first borrow later used here
            Ben Ruijl (benruyl@gmail.com)
                               reFORM
```

Rust Language features

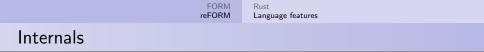
#### Borrow checker II

```
1 fn main() {
     let mut a = vec![1,2,3];
2
     let b = \&a[0];
3
      a.push(4);
4
      println!("{}", b);
5
6 }
error[E0502]: cannot borrow 'a' as mutable because it is
    also borrowed as immutable --> src/main.rs:4:3
3 1
     let b = \&a[0]:
               - immutable borrow occurs here
4
 a.push(4);
               mutable borrow occurs here
5
     println!("{}", b);
                     - immutable borrow later used here
```

Rust Language features

## Pattern matching

```
enum Number {
1
       SmallInt(isize),
3
       . . .
4 }
  enum Expression {
5
       Number(Number),
6
7
       . . .
8 }
9
  . . .
  if x == Expression::Number(Number::SmallInt(5)) {
11
12
       . . .
13 }
```



- Almost every operation is an iterator, since the result may not fit in memory
- Expansion operation:

$$\boxed{\left(x + (1+y)^{10}\right)} \left(3 + (x+y)z\right)$$

- Product of factors: Cartesian product iterator
- Subexpressions: sequence iterator
- Powers of positive integer: binomial iterator

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Rust Language features

## reFORM example

- Clear distinction between global scope and term-by-term evaluation by apply block
- No preprocessor needed for logic

```
1 expr F = f(2+y,x*y);
2 $v = 10;
3 for $i in 1..($v * 2) {
4 apply {
5 id f($i+x?,x?*y?) = f(x?);
6 }
7 }
8 print;
```

#### Extended pattern matcher

yields

```
f(x3,x4,x5)+f(x5,x6,x3)
```

Rust Language features

### Indexing variables

- Variables behave like tables/functions
- Indexible with any expression

```
1 for $i in 1..3 {
     $a[$i+x,2] = $i;
2
3 }
4
5  $b = $a[2+x,4] + f(x);
6
 inside $b {
7
      id f(x?) = a[1+x?,2]:
8
      id $a[x?,?a,y?] = $a[x?,?a,y?-2];
9
10 }
12 print $b;
```

```
1 import reform
3 vi = reform.VarInfo()
4 a = reform.Expression("x+y^2", vi)
5 b = reform.Expression("z + y", vi)
6 c = a * b
7
8 print("c: ", c, ", c expanded: ", c.expand())
9
10 d = c.expand().id("x", "1+w", vi)
11 print("Substituted x->1+w: ", d)
```

## Python API for polynomials

```
1 import reform
2
3 vi = reform.VarInfo()
4
5 a = reform.Polynomial("1+x*y+5", vi)
6 b = reform.Polynomial("x<sup>2</sup>+2*x*y+y", vi)
_{7} g = a + b
8
9 ag = a * g
10 \text{ bg} = b * g
11 print(gcd(ag, bg))
13 rat = reform.RationalPolynomial(ag, bg)
14 print(rat)
```

## Polynomial GCDs

- First class polynomial gcd support
- Can easily be used as a library: no overhead from string conversions!
- Often much faster than FORM and Fermat [Lewis '85]
- Seems competitive with Rings [Polavsky '18]

- reFORM is a new symbolic manipulation toolkit
- In early development
- Aims to be be easier to use than FORM
- Should be able to process terabytes of terms
- API for Python and C
- Polynomial GCD library already working

Source code: http://github.com/benruijl/reform