

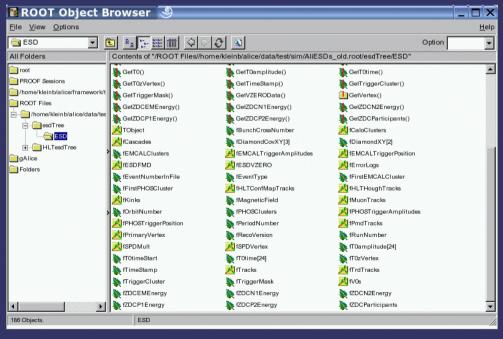
ESD Status

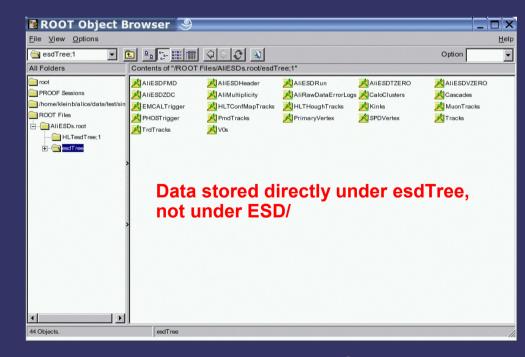
Offline Week
October 10th 2007



Reminder

- AliESD has been replaced by AliESDEvent in July
 - v4-06 first release with AliESDEvent
- Content of AliESDEvent is managed by a TList
 - Standard content tracks, clusters etc.
 - Only Branches, no single leaves







AliESDEvent 101

• Writing:

```
AliESDEvent *esd = new AliESDEvent();
esd->CreateStdContent();
esd->WriteToTree(tree);

creates tree structure
```

- Variable of the second of t
- Reading:

```
AliESDEvent *esd = new AliESDEvent();
esd=>ReadFromTree(fChain);
Sets the branch addresses
depending on tree structure

for(int i = 0;i<fChain->GetEntries();i++){
   Int_t nBytes;
   nBytes = fChain->GetEntry(i);
   cout << nBytes << endl;
   if(esd=>GetAliESDOld())esd=>CopyFromOldESD();

   Populate new structure from old AliESD
```

- Backward compatible, with patched ESD.par even PDC06 data readable
- Same for AOD-Reading/Writing, common base class AliVEvent (see Markus talk)

Let's talk about Size...



Sizes

ESD	CTDR	v4-04	v4-06
p+p/event	0.04	0.189	0.035
Pb+Pb/ev	2.5		6.9

*All sizes in MB



Different Approaches

Reduce overall size of data

- Clean up: Remove variables/redundant information
- Move from Int t to Short t or Char t when possible
- Move from Double_t and Float_t to Double32_t

Improve compression

- Use of Double32_t range and precision (with some reasoning...)
- Grouping of data
- Think about default values (0 is best)

Physics motivated clean-up (See Youri's talk)

Remove e.g. certain tracks, V0s...

Nothing of the above affects the backward compability

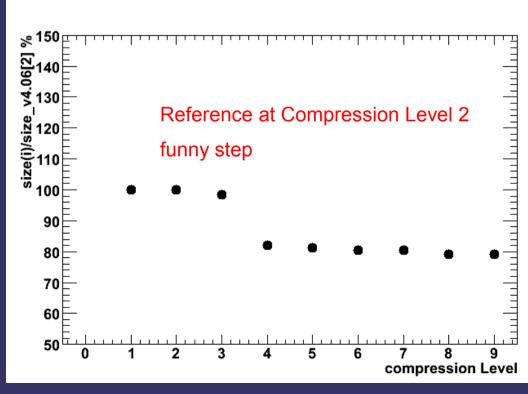
(though "redundancy" is often a matter of opinion)



The Situation in p+p

v4-06-Release

- 50 MB events
- 28 kB per Minbias p+p event (Compressionlevel 2 default, same with 1, uncompressed 525kB)
- Check compression

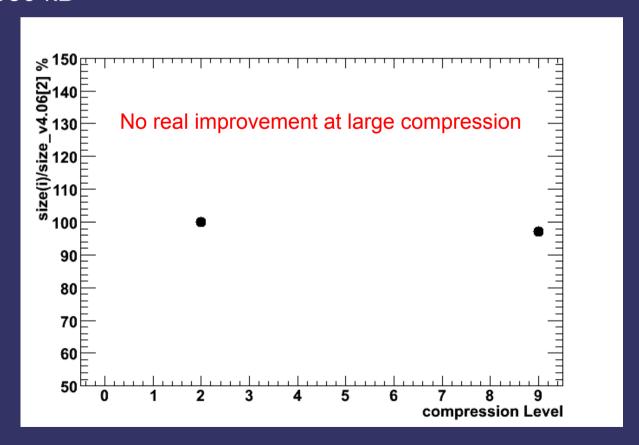




The Situation in Pb+Pb

v4-06-Release

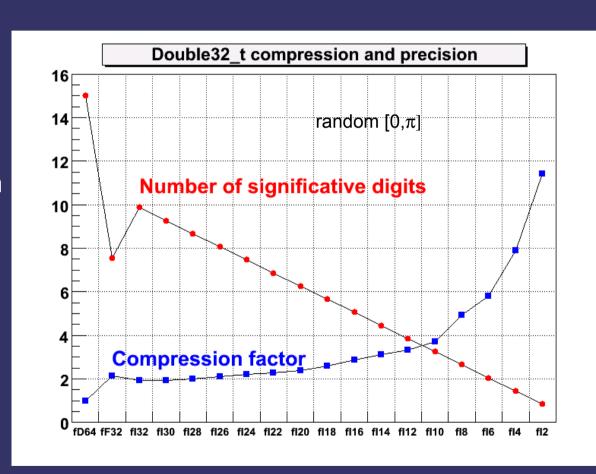
- Standard Hijing (per2) one Event (N_{coll} = 975, ~14000 tracks)
- × 13930 kB





A Word on Double32_t

- Double_t in memory
- Written as Float_t (32bit)
- With ranges:
 - * e.g. //[0,pi,12]
 - Written as UInt_t
 - Encoded with 12bit precision
 - Compression due to leading zeros and "binning"
 - Only usefull for rather flat distributions
 - Absolute errror is uniform, not the relative
- NOT usefull for integer values
 - Don't [0,1024,10], use Short_t





Reducing data size

- Clean up: Remove variables/redundant information
 - Only done in very few cases (e.g. AliESDtrack::fStopVertex)
 - AliESDtrack: Contains all kinds of detector related things
 - Only filled/used for a fraction of tracks
 - E.g. HMPID hits in LORS, perhabs this is unavoidable...
 - Need more feedback from tracking expert(s) on V0s, kinks and cascades on what is reduntant
- Move from Int_t to Short_t or Char_t when possible
 - Some cases done, #ITScluster #TPCclusters etc.
- Move from Double_t to Double32_t
 - Already done prior to v4-06 in many cases
- In some cases this may seem a little overdone (e.g. Muons, Cascades) but better to have a common conception of the problem



Improving Compression

- Use same default values as uniform as possible
 - Init to "0" wherever possible
 - E.g. chi2 init values seen: -1,0,7,31,1E+31
 - If you need large numbers 4096 is better than 1234
- Use Double32_t with ranges
 - Only some angles [-2pi,2pi,16] and PID [0,1,8] for now
- Sort in the header by data size and type
 - Largest first, treat Double32_t with range as UInt_t
 - However, consider also which variables are likely to be similar (angle, MC-labels, unused track-variables, TRD,TOF,HMPID)
 - Should slightly improve memory usage as well
- Changes in CVS

Up to now nothing breaks backward compability



Example

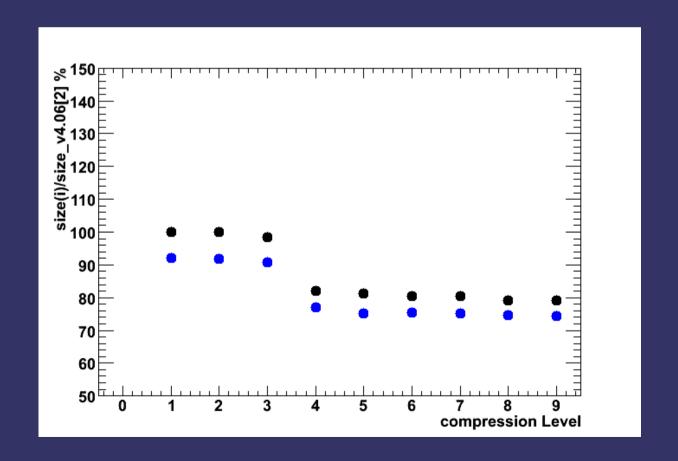
```
AliExternalTrackParam *fCp; // Track parameters constrained to the primary vertex
AliExternalTrackParam *fIp; // Track parameters at the first measured point (TPC)
AliExternalTrackParam *fTPCInner; // Track parameters at the first measured point (TPC) - first itteration
AliExternalTrackParam *f0p; // Track parameters at the last measured point (TPC or TRD)
AliESDfriendTrack *fFriendTrack; //! All the complementary information
TBits
         fTPCClusterMap; // Map of clusters, one bit per padrow; 1 if has a cluster on given padrow
TBits
         fTPCSharedMap; // Map of clusters, one bit per padrow; 1 if has a shared cluster on given padrow
ULong t
          fFlags:
                           // Reconstruction status flags
Int_t
Int_t
          fID;
                           // Unique ID of the track
                          // Track label
          fLabel:
Int t
          fITSLabel:
                           // label according TPC
Int t
          fTPCLabel:
                           // label according TPC
Int t
                          // label according TRD
          fTRDLabel:
Int t
          fTOFLabel[3];
                          // TOF label
Int t
          fTOFCalChannel; // Channel Index of the TOF Signal
Int t
                           // index of the assigned TOF cluster
          fTOFindex:
Int_t
                           // 1000000*QDC + number of photon clusters
          fHMPIDqn:
Int t
          fHMPIDeluIdx:
                           // 1000000*chamber id + cluster idx of the assigned MIP cluster
Int t
          fEMCALindex:
                           // index of associated EMCAL cluster (AliESDCaloCluster)
Int t
          fKinkIndexes[3]; // array of indexes of posible kink candidates
Int t
          fVOIndexes[3]; // array of indexes of posible kink candidates
Double32 t
             fR[AliPID::kSPECIES]; //[0.,1.,8] combined "detector response probability"
Double32 t
             fITSr[AliPID::kSPECIES]; //[0.,1.,8] "detector response probabilities" (for the PID)
             fTPCr[AliPID::kSPECIES]; //[0.,1.,8] "detector response probabilities" (for the PID)
Double32 t
Double32 t
             fTRDr[AliPID::kSPECIES]; //[0.,1.,8] "detector response probabilities" (for the PID)
             fTOFr[AliPID::kSPECIES]; //[0.,1.,8] "detector response probabilities" (for the PID)
Double32 t
Double32 t
            fHMPIDr[AliPID::kSPECIES];//[0.,1.,8] "detector response probabilities" (for the PID)
Double32 t fHMPIDtrkTheta; //[-2*pi, 2*pi, 16] theta of the track extrapolated to the HMPID, LORS
// how much of this is needed?
Double32 t fHMPIDtrkPhi;
                             //[-2*pi,2*pi,16] phi of the track extrapolated to the HMPID, LORS
Double32 t fHMPIDsignal; // HMPID PID signal (Theta ckov, rad)
             fTrackTime[AliPID::kSPECIES]; // TOFs estimated by the tracking
Double32 t
Double32 t
             fTrackLength; // Track length
Double32 t
            fD:
                             // Impact parameter in XY plane
Double32 t
                             // Impact parameter in Z
Double32 t
            fCdd, fCdz, fCzz; // Covariance matrix of the impact parameters
Double32 t
            fCchi2; // chi2 at the primary vertex
Double32 t
            fITSchi2;
                             // chi2 in the ITS
Double32 t
            fTPCchi2;
                             // chi2 in the TPC
Double32 t
            fTRDchi2:
                             // chi2 in the TRD
Double32 t fT0Fchi2;
                             // chi2 in the TOF
Double32 t fHMPIDchi2;
                             // chi2 in the HMPID
```

Offline Week 10.10.2007 Christian Klein-Bösing



What do we get in p+p

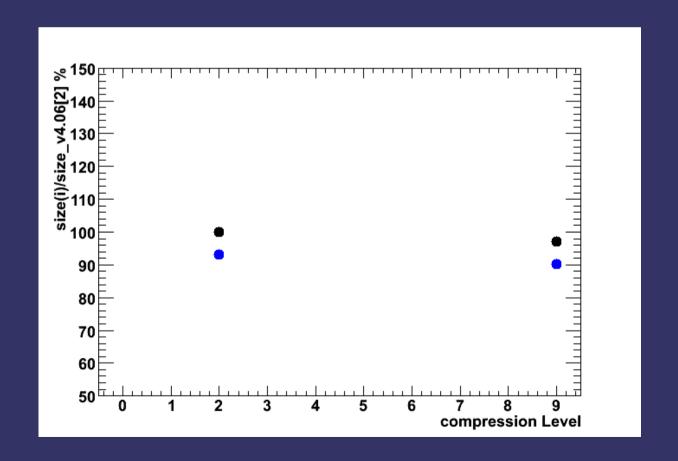
- Some ~8% improvement
- Compression 5 gains total > 20%





What do we get in Pb+Pb

- Some ~8% improvement
- Not much gain with higher compression 5





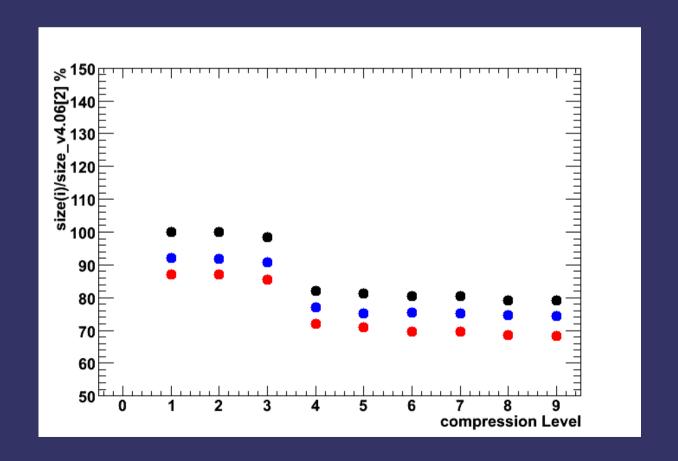
Further possible improvements

- Some minor changes after discussion with detector/tracking experts
- Purification of ESD tracks/V0 (Youri)
- AliExternalTrackParam
 - 5 times in AliESDtrack
 - 2 times in AliESDv0
 - 2 times in AliESDkink
 - Reduce precision for off-diagonal elements of covariance matrix
 - Hack with AliAODRedCov<6>
 - [-1,1,8]
 - Don't stream fC[21]
 - Disclaimer: This was just a test what can be done, implementation details not sorted out yet, Marian's point of CPU-time needs to be considered



What can we get in p+p

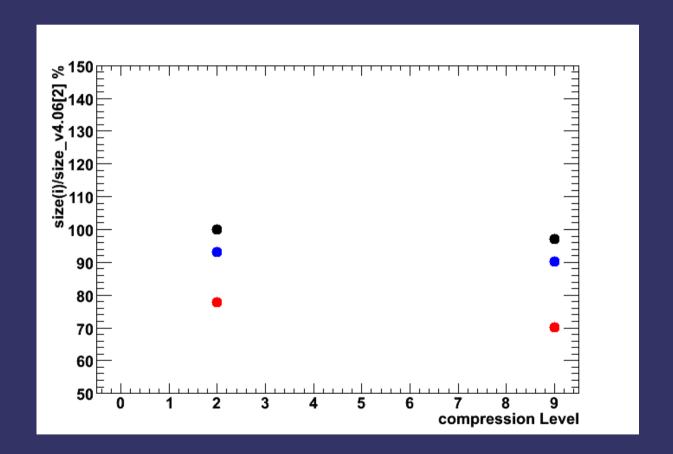
- Some 15% improvement
- Compression 5 gains ~ 30%





What can we get in Pb+Pb

- Significant gain of 25% to 30%
 - The catch: Modify AliESDExternalTrackParam cannot read back old data with aliroot (only with ESD.par)

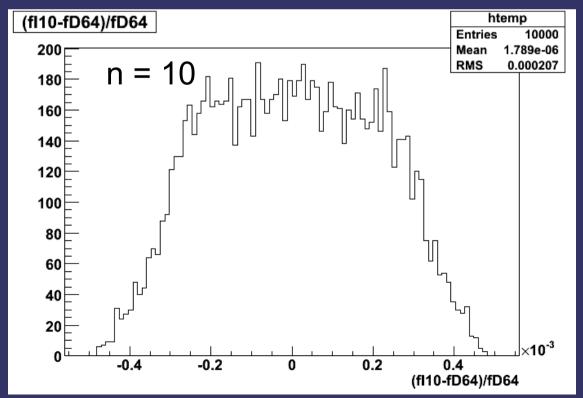




New Double32_t Option

- Double32_t fChi2 //[0,0,n] root Head version
 - Streams mantissa and exponent separately mantissa with n-Bit precision
 - Gives a uniform RELATIVE error
 - No need for limiting the range
 - Sizeable compression expected

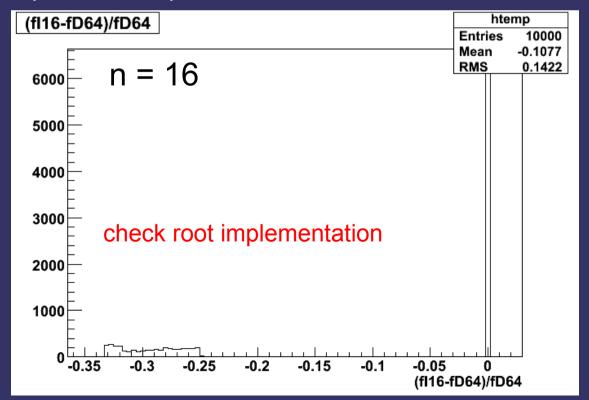
Could help in many cases where a limited precision is enough. Smooth transition since //[0,0,n] has no meaning in older root-versions...





New Double32_t Option

- Double32_t fChi2 //[0,0,n] root Head version
 - Streams mantissa and exponent separately mantissa with n-Bit precision
 - Gives a uniform RELATIVE error
 - No need for limiting the range
 - Sizeable compression expected





Summary

- Common interface for AOD/ESD
- ESD Size
 - Some improvement already reached by simple means
 - Grouping, use Double32_t
 - Int_t to Short_t/Char_t
 - Common initializations
 - Some standards would be nice ...
 - ~ 8% gain, in CVS
 - Of course breaking can give large improvements
 - Better concentrate on condensing to relevant physics information
 - Explore usage of new Double32_t features
 - Carry on clean-up, some input from experts needed...



Sizes

ESD	CTDR	v4-04	v4-06	Minor-Mod**	AliExternalTrackParam-Mod**
p+p/event	0.04	0.189	0.035	0.032	0.030
Pb+Pb/ev	2.5		6.9	6.4	5.3

*All sizes in MB
**projected



```
AliESDCaloCluster
                              // cluster dispersion, for shape analysis
Double32_t fDispersion;
> –1 to ~4 no clear cut...
                              // chi2 of cluster fi
Double32 t fChi2;
> -1
Double32_t fPID[AliPID::kSPECIESN]; //"detector response probabilities" (for the PID)
> 0-1
                              // 2-nd moment along the main eigen axis
Double32_t
> 0-2.5 NCC
                              // 2-nd moment along the second eigen axis
Double32_t
            fM02;
> 0-12 NCC
Double32 t fM11;
                              // 2-nd mixed moment Mxv
> -1 or 0...
Double32_t fEmcCpvDistance; // the distance from PHOS EMC rec.point to the closest CPV rec.point
> -1 or 10000
Double32_t fDistToBadChannel; // Distance to nearest bad channel
> -1 or 10000
UShort_t fClusterType; // Flag for different cluster type/versions
> -1,0,2
UShort_t fNExMax ; // number of (Ex–)maxima before unfolding
> 0,1,2
AliESDoascade
Double32_t fChi2Xi; // chi2 value
> always 7
Double32_t fPosCovXi[6]; // covariance matrix of the vertex position
> all 0
Double32_t fBachMomCov[6]; // covariance matrix of the bachelor momentum.
> 0 or 1E+10;
AliESDFmd.
Maps initialized to 1000 bad...
Why is multiplicity a Float?
```



```
AliESDTZERO
Float t
            fTOtimeStart; // interaction time estimated by the TO
> -150 - 0 all ints
            fTOtime[24];
                           // best TOF on each TO PMT
Float t
> -150 - 1000 all ints
Float t
            fTOamplitude[24]; // number of particles(MIPs) on each TO PMT
> 0 -300
AliESDv0
 // CKB PDGCode really needed in real data
          fPdgCode;
                              // reconstructed VO's type (PDG code)
 > 310 or -3122
 // No need to stream this, just update when called first... make virtual
 // for calls in AliESDkinks
 Double32_t fEffMass; // reconstructed VO's effective mass
 Double32_t fDcaVODaughters; // dca between VO's daughters
 Double32_t fPointAngle; //[-1,1,16] cosine of the pointing angle
 > 0 - 1 ...
 // CKB never modified!! skip it?? is 31 always...
 Double32_t fChi2V0; // VO's chi2 value
 Double32_t fPos[3];
                      // VO's position (global)
 // CKB zero at the moment... is only used for filling in AOD
 Double32_t fPosCov[6]; // covariance matrix of the vertex position
 > all zero
 // CKB the getter is never used... in
                  fNormDCAPrim[2]; // normalize distance to the priary vertex
 Double32_t
 11
 // CKB only used in AliITS/TPCTrackerMI don't stream...
 Double32 t
                   fAngle[3]; //[-2*pi,2*pi,16]three angles
 > 0-pi
 // Made Short_t only values seen 0 and 100? checked in AliITStrackerMI.cxx
 Int t
                   fStatus;
                               //status
 > 0 - 100
 Double32_t
                   fDistSigma; //sigma of distance
 // CKB only used in AliITSTrackerMI don't stream...??
 Double32 t
                   fCausality[4]; //[0,1,6] causality information – see comments in SetCausality
 > 0 - 1
 // can be reduced?? getters are never uses....
 Short_t
                   fNBefore;
                                 // number of possible points before VO
 > 0-6 identical to fNAfter
 Double32 t
                   fChi2After; // chi2 of the tracks after VO
 > -200 , -2, -1 , 0 -50
 Short t
                   fNAfter:
                                // number of possible points after VO
 > 0 - 6
```





```
Short t
                 fMultiple[2];
> 0 at the moment
                 fTPCdensity[2][2]; //tpc cluster density before and after kink
Double32_t
> 0-1
                 fTPCdensity2[2][2]; //tpc cluster density before and after
Double32 t
> -1!!
                 fAngle[3]; //three angles
Double32_t
> 0-0.16 NCC
              fStatus[12]; /status of kink - first 4 mother (ITS,TPC,TRD,TOF) other daughter
Char t
> NAN??
                                  // critical pad row number
Int t
               fRow0;
> 40-140
              fTPCncls[2];
                             //number of clusters for mother particle
Int t
> 0-140
AliESDMuonTrack.
Non found...
AliESDPmdTrack
Short_t fDet;
                  // Detector, 0:PRE, 1:CPV
> 0 or 1
                // Cluster X position
Float_t fX;
> -80 - 80
Float_t fY;
                // Cluster Y position
> -90 - 90
Float_t fZ;
                // Cluster Z position (vertex uncorrected)
> 359. or 363.
Float_t fCluADC; // Cluster Energy in ADC
> 0 - 8000 NCC
Float t fNcell; // Cluster cells
> 0 -83 NCC
Float_t fCluPID; // Cluster probability, 1: Photon, 0: Hadron
> 0 or 1 is this just a flag??
```



```
Short_t
                 fMultiple[2];
> 0 at the moment
Double32 t
                 fTPCdensity[2][2]; //tpc cluster density before and after kink
> 0-1
                 fTPCdensity2[2][2]; //tpc cluster density before and after
Double32 t
> -1!!
Double32_t
                 fAngle[3]; //three angles
> 0-0.16 NCC
               fStatus[12]; /status of kink - first 4 mother (ITS,TPC,TRD,TOF) other daughter
Char t
> NAN??
               fRow0;
                                 // critical pad row number
Int_t
> 40-140
               fTPCncls[2];
                               //number of clusters for mother particle
Int_t
> 0-140
AliESDMuonTrack.
Non found...
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                  // Detector, 0:PRE, 1:CPV
Short_t fDet;
> 0 or 1
                // Cluster X position
Float_t fX;
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Float_t fY;
                // Cluster Y position
> -90 - 90
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                // Cluster Z position (vertex uncorrected)
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Float_t fCluADC; // Cluster Energy in ADC
> 0 - 8000 NCC
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> 0 -83 NCC
Float_t fCluPID; // Cluster probability, 1: Photon, 0: Hadron
> 0 or 1 is this just a flag??
```

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```
Bool_t fOnFluStatus;
                          // if kTRUE, then this VO is recontructed
                          // "on fly" during the tracking
                           // reconstructed VO's type (PDG code)
         fPdgCode;
Int t
                            // reconstructed VO's effective mass
Float t fEffMass;
                                                                              // CKB calculable on the flu
Float t fDcaVODaughters; // dca between VO's daughters
                                                                              // CKB calculabe on the fly from tracks (GetDCA).
                                                                              // CKB there is even a member function to calc it, calcu▶
Float_t fPointAngle;
                           //cosine of the pointing angle
lable on the flu
Float t fChi2VO;
                           // Vo's chi2 value
                                                                               // CKB no setter, not modified in the AliESvO
Double32 t fPos[3];
                           // VO's position (global)
                                                                               // CKB Makes sense, but this is set in the constructor ▶
based on the AliExternalTrackParam, no setter!!
Double32 t fPosCov[6];
                           // covariance matrix of the vertex position
                                                                              // CKB No setter no getter, never modified
Int_t fNidx;
                           // index of the negative daughter
                                                                               // CKB track reference?
Double32_t fNmom[3];
                           // momentum of the negative daughter (global)
                                                                               // CKB not needed with track ref, complete overkill anywৌ
ay since fParamN is stored!
AliExternalTrackParam fParamN; // external parameters of negative particle
                                                                               // CKB not needed with track reference
Int t fPidx;
                           // index of the positive daughter
                                                                               // same as with negatives
Double32 t fPmom[3];
                         // momentum of the positive daughter (global)
                                                                              // same as with negatives
AliExternalTrackParam fParamP; // external parameters of positive particle
                                                                               // same as with negatives
// **** The following data members need to be revised ***
                                                                               // CKB DO IT!!!
Int t
               fClusters[2][6]; //! its clusters
                                                                              // CKB not set in alivOvertexer
               fNormDCAPrim[2]; // normalize distance to the priary vertex
                                                                              // Set only in AliITSVertexMI for AliVO object
Float t
Double32_t
               fAngle[3]; //three angles
                                                                              // no setter! not modified in AliESDv0, used in AliV0?
                           //rec position of the vertex
                                                                              // no setter! but used for calculations in AliESDVO, upd⊇
Float_t
               fRr:
ated in AliVO....
                                                                               // CKB of what?
Int_t
               fStatus:
                             //status
               fDistSigma; //sigma of distance
                                                                               // Set only in AliITSTrackerMI for AliVO
Float t
Float t
               fCausality[4]; // causality information – see comments in SetCausality // Set only in AliITSTrackerMI for AliVO, used i
n calculation in AliESDvO...
Float_t
               fChi2Before; //chi2 of the tracks before VO
                                                                                       // CKB Set only in AliITSTrackerMI for AliVO
                            // number of possible points before VO
                                                                                      // CKB Set only in AliITSTrackerMI for AliVO
Float t
               fNBefore:
Float t
               fChi2After; // chi2 of the tracks after VO
                                                                                       // CKB Set only in AliITSTrackerMI for AliVO
Float t
               fNAfter:
                            // number of possible points after VO
                                                                                       // CKB Set only in AliITSTrackerMI for AliVO
                                                                                       // CKB No Setter! No getter! Calculated in AliVO₽
               fPointAngleFi; //point angle fi
Float t
::Update
               fPointAngleTh; //point angle theta
                                                                                       // CKB No Setter! No getter! Calculated in AliVO₽
Float_t
≣::Update
```

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