AliReconstruction: Future Plans

C. Cheshkov & J. Belikov9/10/2007ALICE Offline Week

Recent developments

- Extraction of the event loop from the detectors code to AliReconstruction
- Removal of run-loaders from the detector reconstruction code
- Cleaning of various 'AliReconstructor' methods:
 - 4 Reconstruct methods -> 2 Reconstruct method (with TTree interface to digits and clusters and AliRawReader for raw-data access)
 - 4 FillESD methods -> 2 FillESD methods (we can go to only 1 method if we drop the access to digits/raw data, currently it is being used by PHOS)

- Memory consumption (see Marian's talk):
 - We need to improve drastically the memory usage!
 - Correct the remaining memory leaks
 - Re-organization/optimization of the runloaders (P. Hristov) and data containers?

CPU time:

- р-р
 - HMPID cluster unfolding (takes about ¼ of the CPU time)
 - MUON local reconstruction
- Pb-Pb
 - Stand-alone ITS tracker
 - Vertexers (both ITS and ESD tracks)

- Technical: removal of run-loaders from the vertexers (re-organization of the interfaces)
- Introduction of additional vertex finders: (TPC-only, TO, ...)
- Array of vertices in ESD?

- Event selection (possibility to reconstruct event subset according to):
 - Trigger mask
 - Event type (DAQ)
 - List of active/validated by DAQ QA detectors
 - "Timestamp" (bc#, orbit id, period)

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Removal of dependencies between sub-detector local reconstructions

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- □ HLT reconstructor:
 - HLT reconstruction chain has been moved to simulation
 - We need now reader/reconstructor of the HLT "raw-data" (clusters, tracks etc.)

Conclusions

Collection of additional requirements

Identification of detector-specific and core-offline tasks -> offline planning tool (description, dead-lines, responsibles)

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