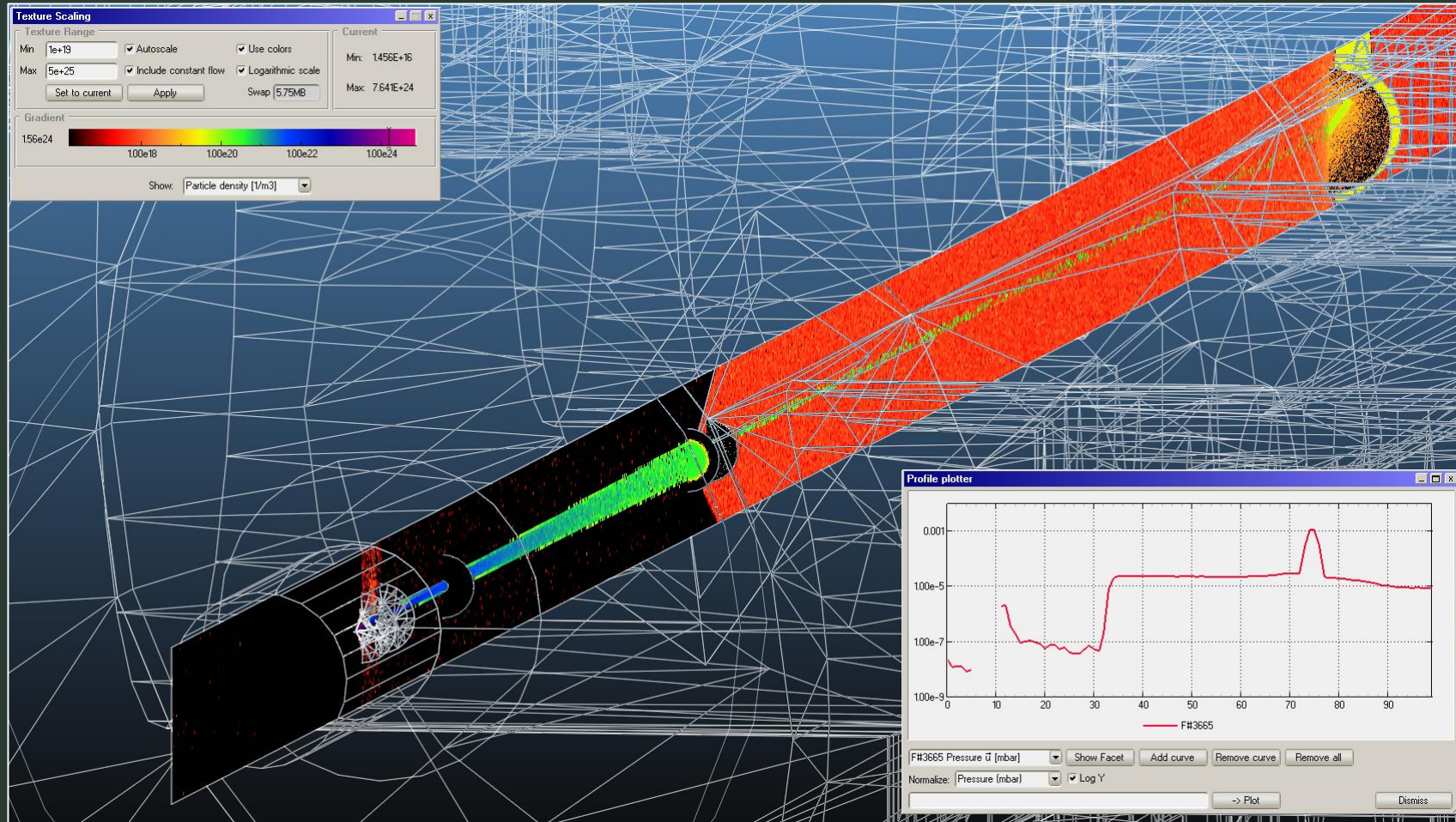


# Low pressure simulations update

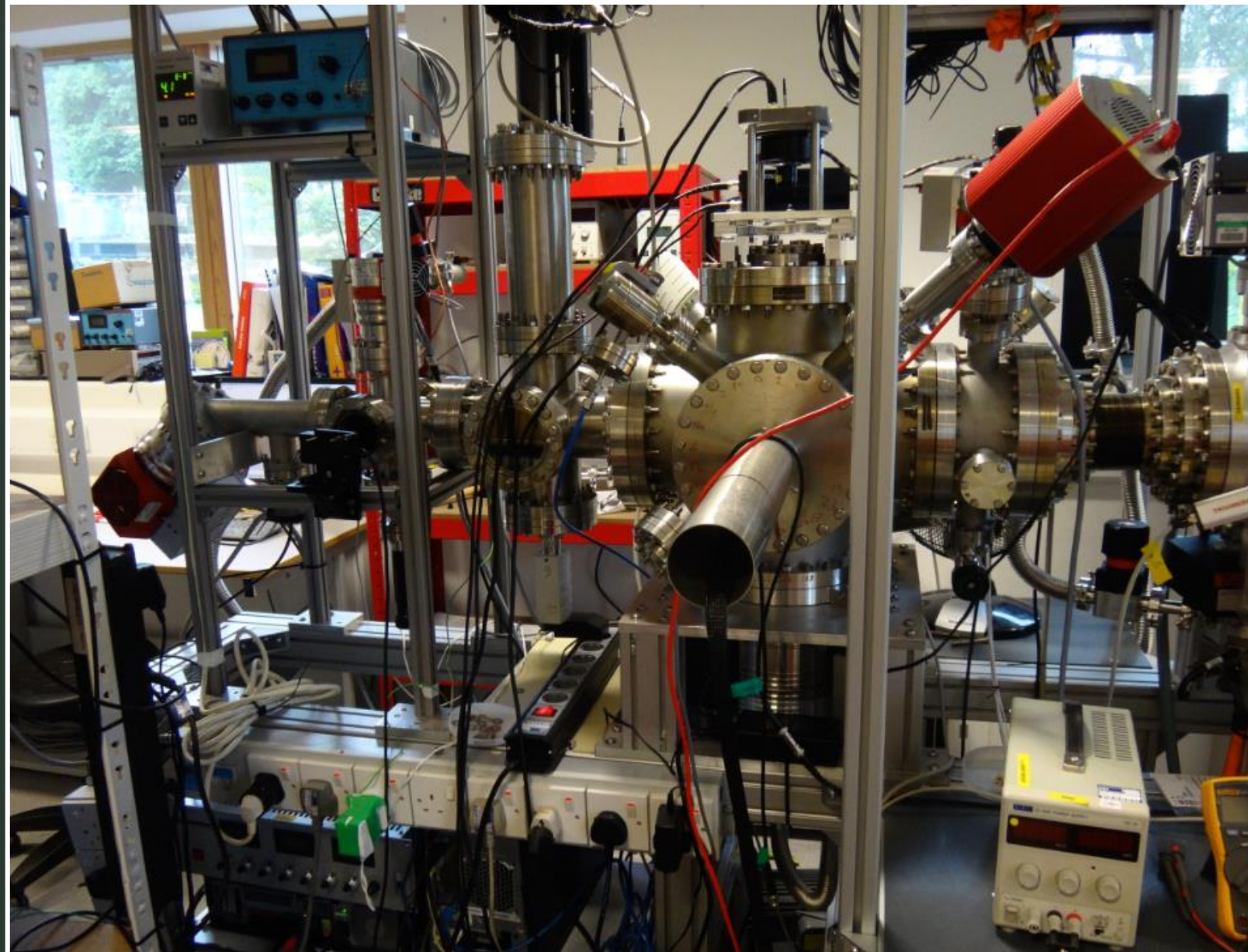


Marton ADY  
GSI, 19/03/2018

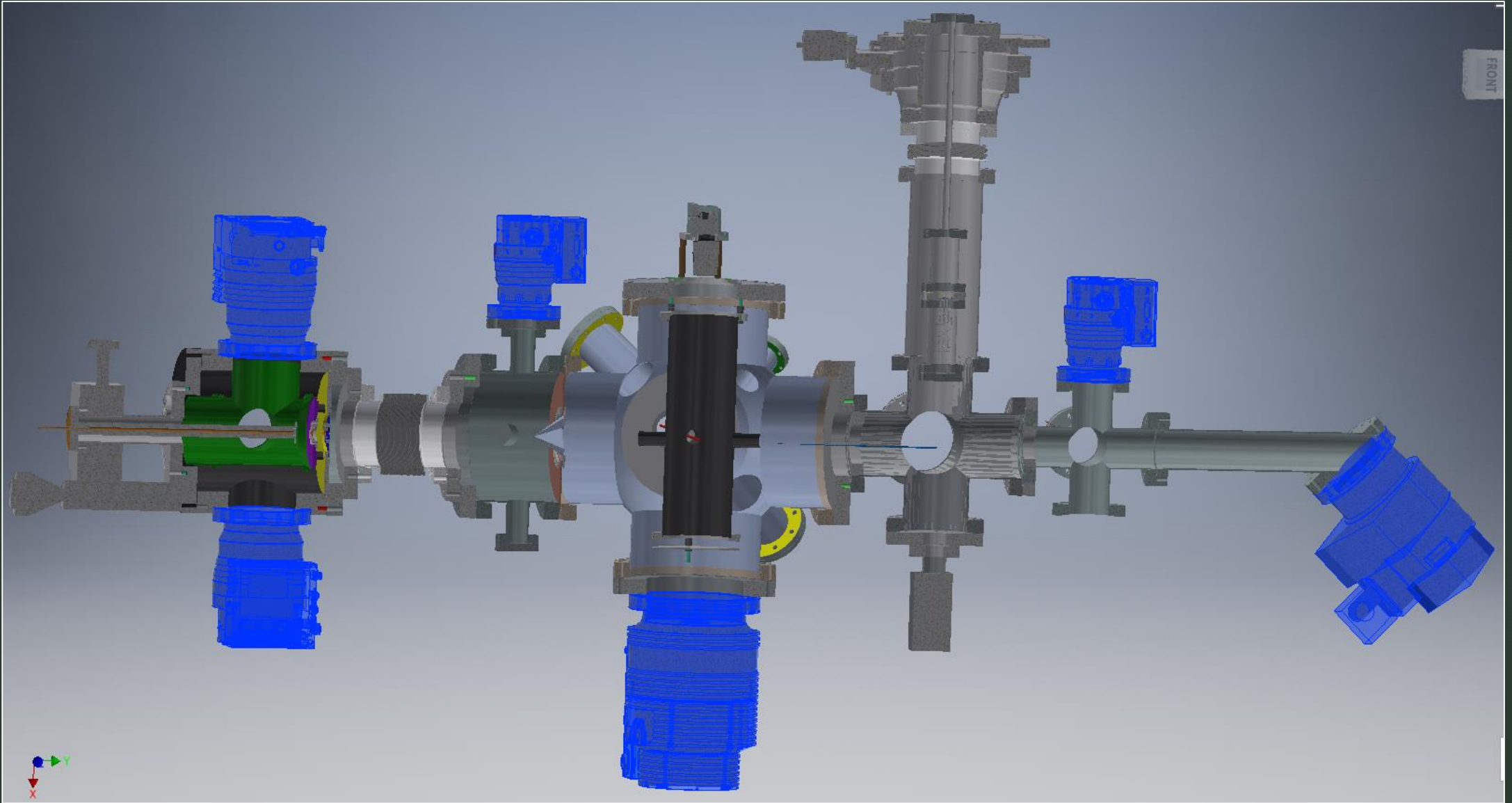
## Outline

- Setup 1 (past)
- Setup 2 (present)
- Setup 3 (future)

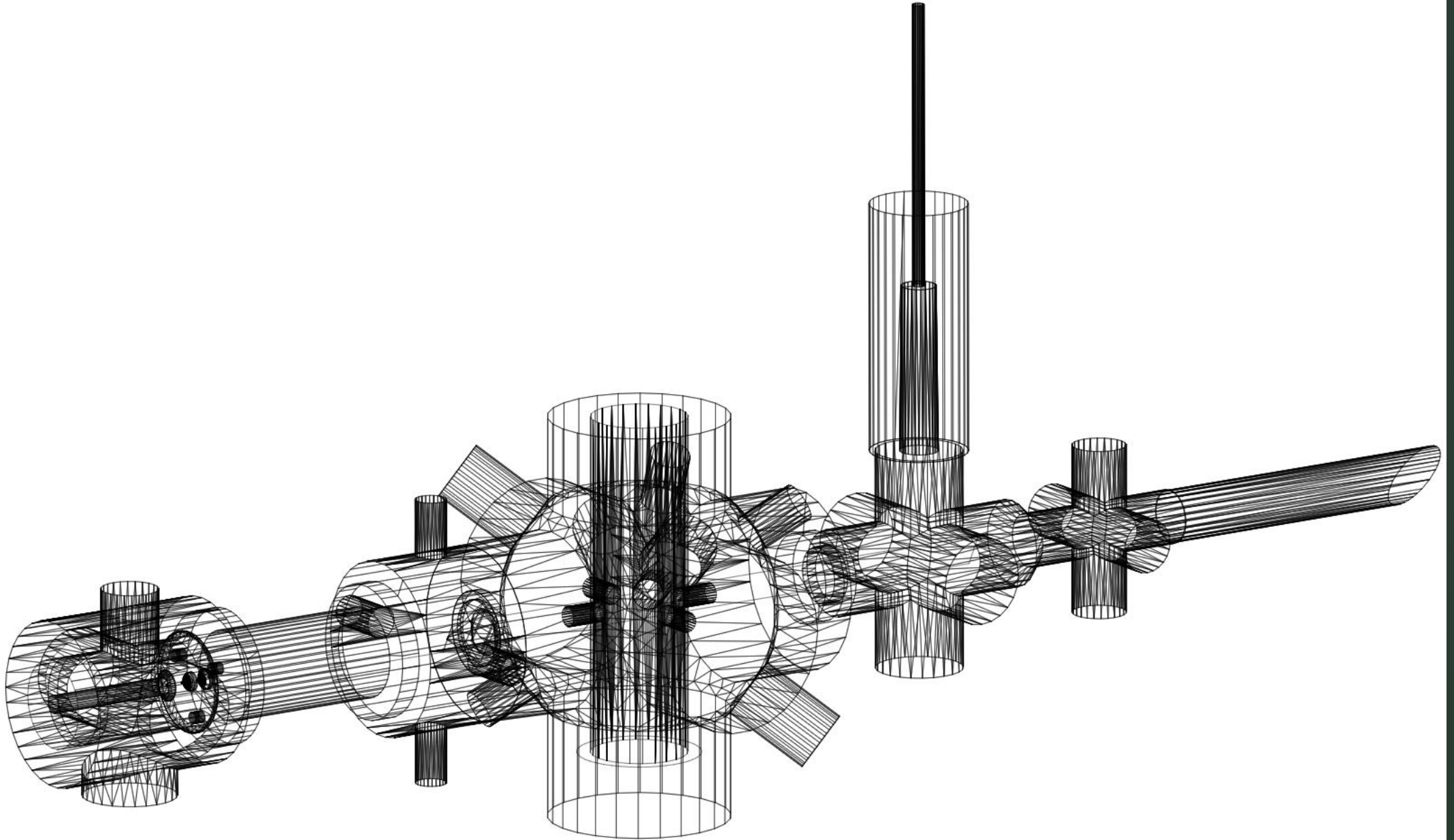
# First setup (past)

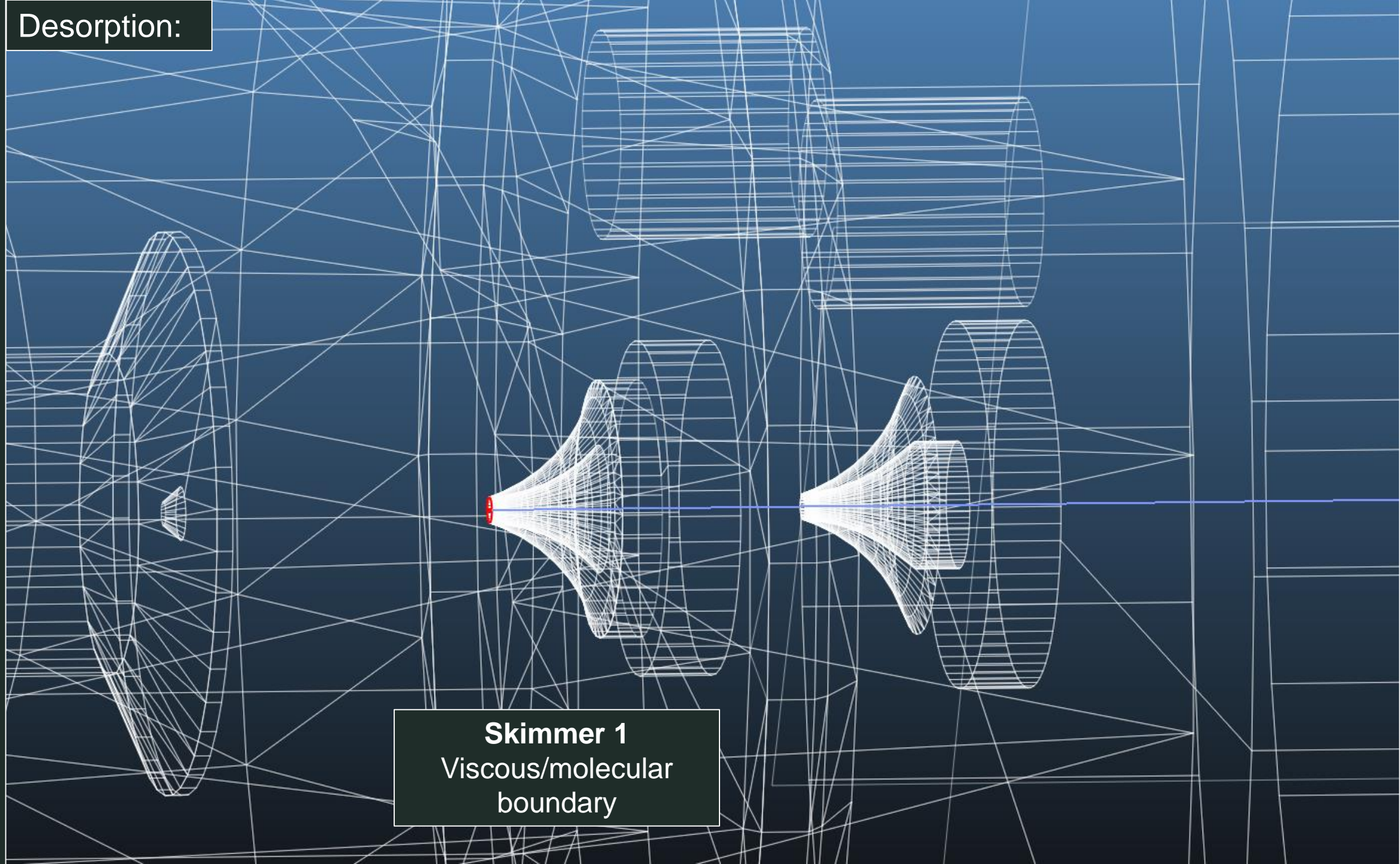


# Existing setup

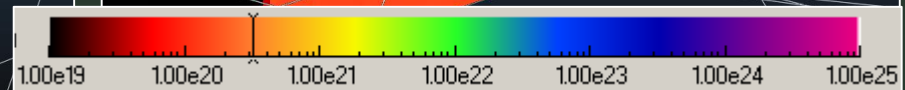
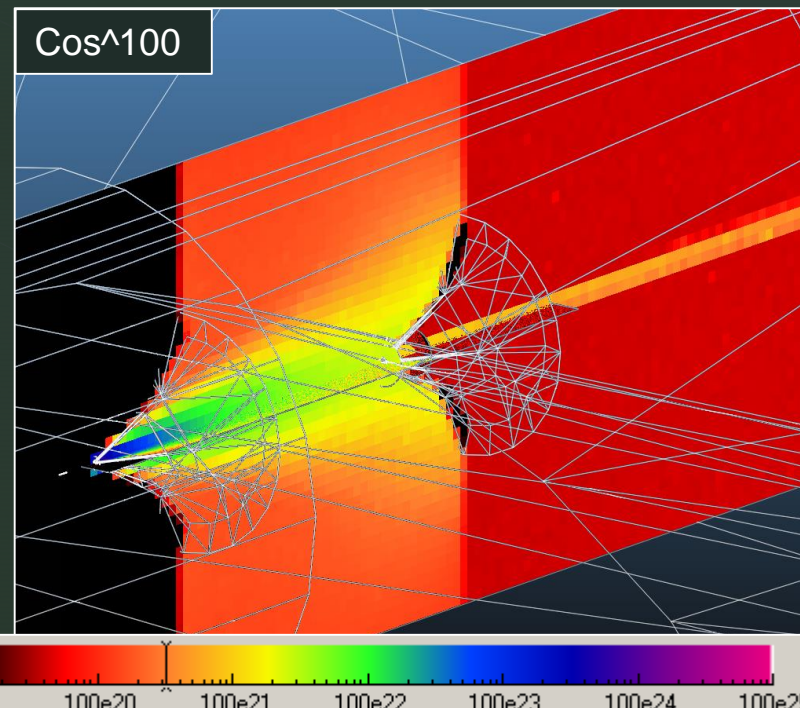
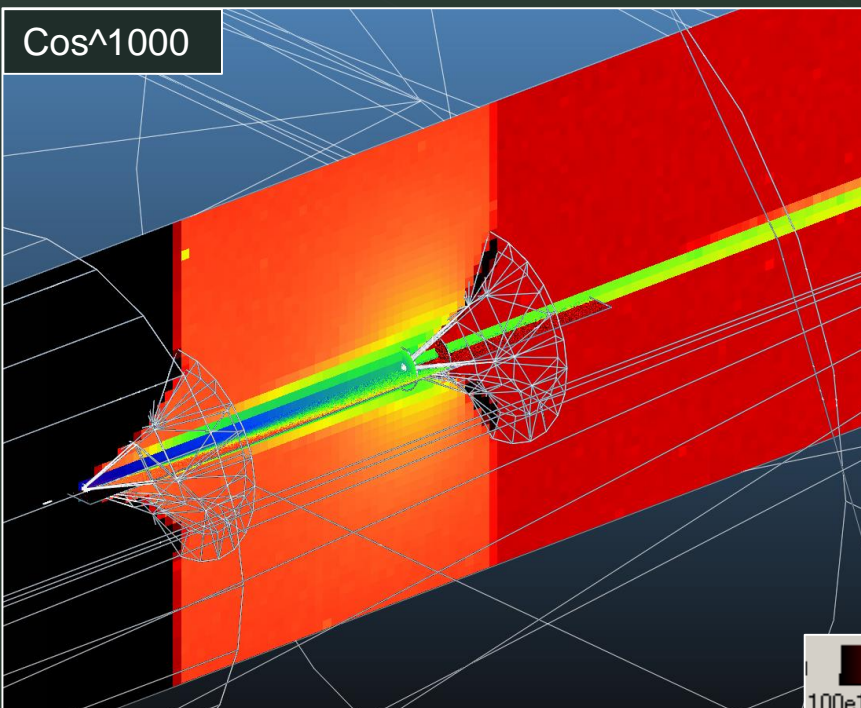
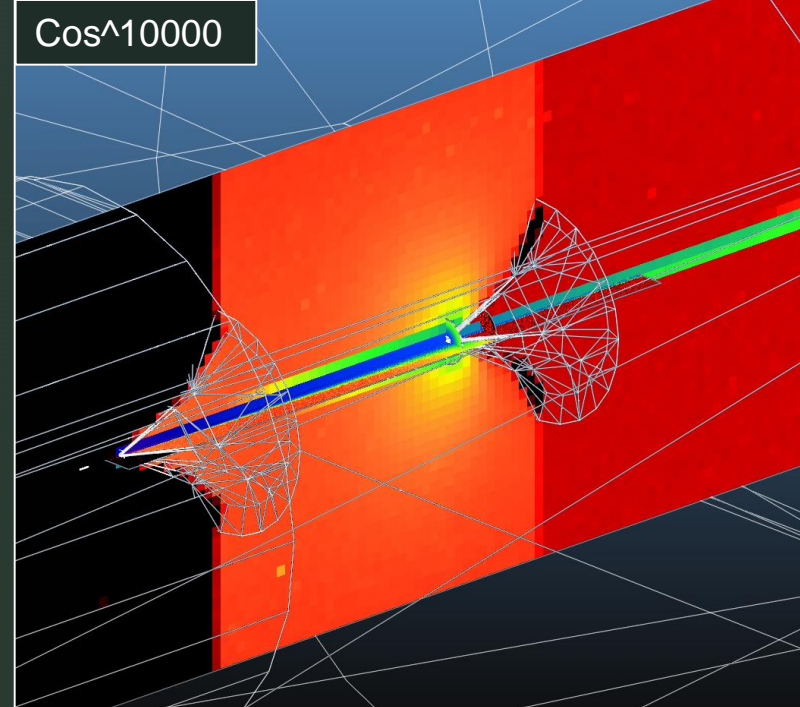
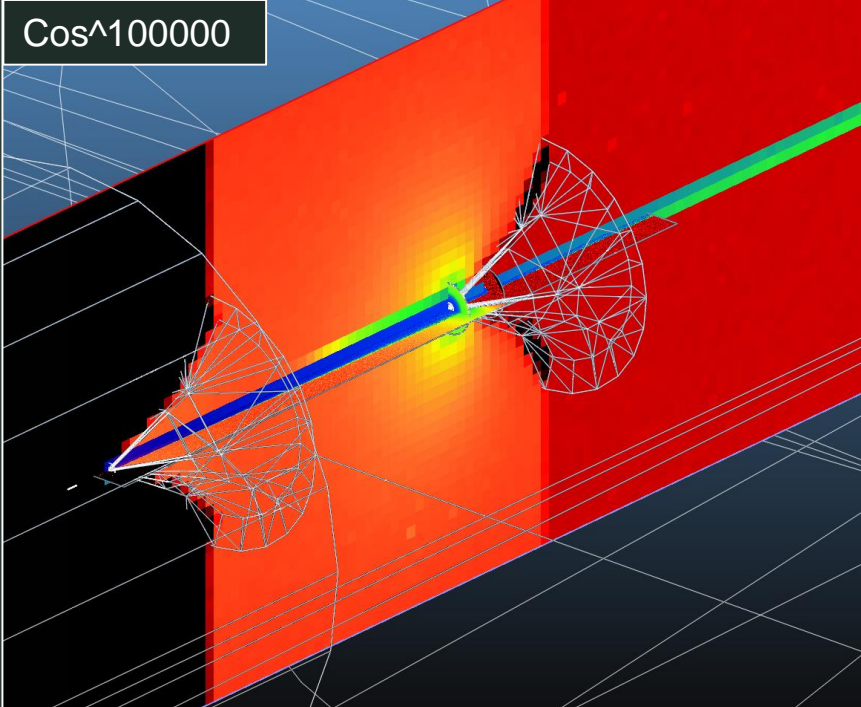


# Molflow model (7000 polygons)



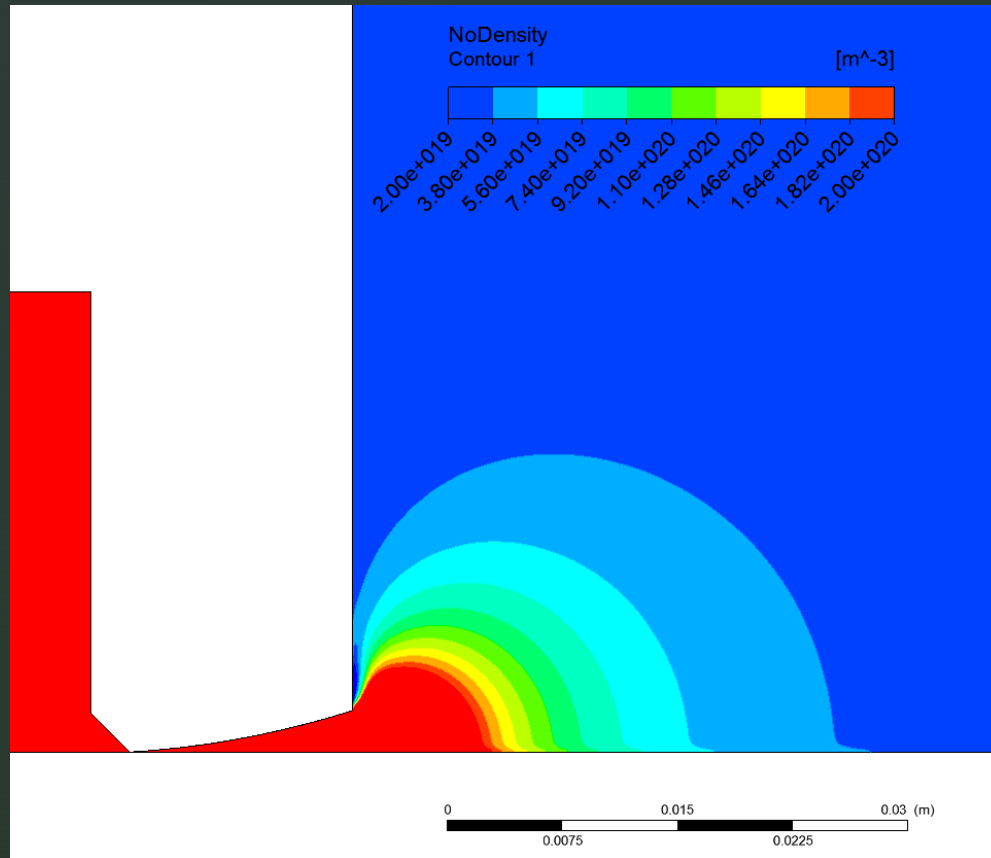


**Skimmer 1**  
Viscous/molecular  
boundary

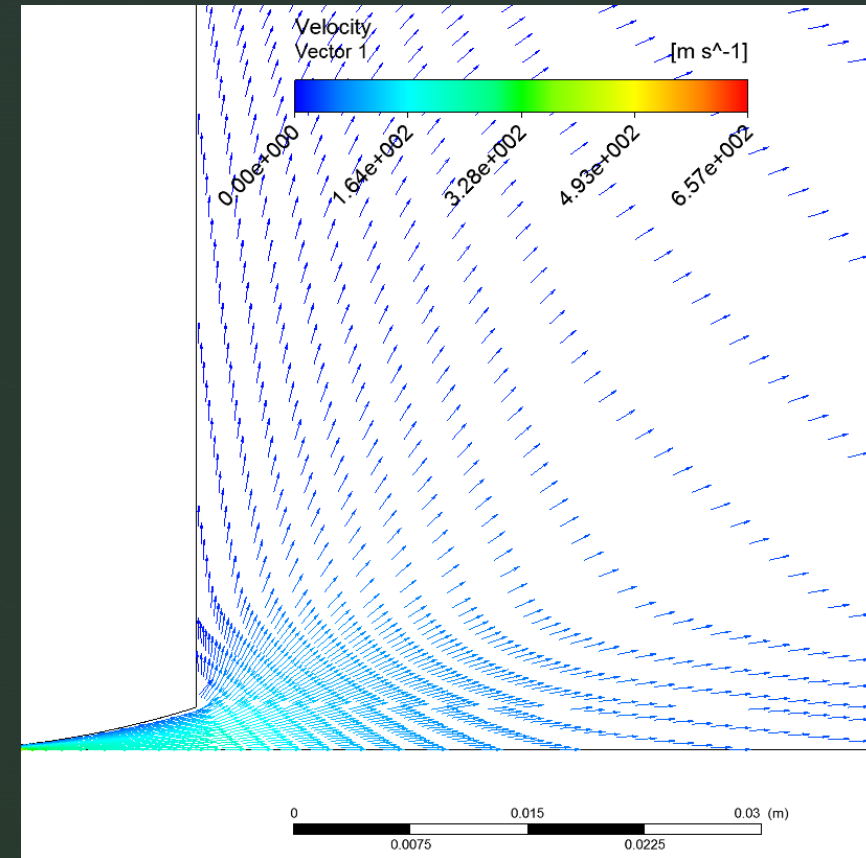


# High pressure – low pressure interface data

## Number density variable

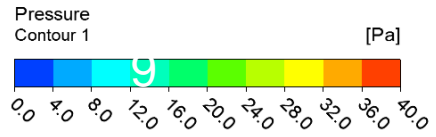


## Vectors/streamline direction



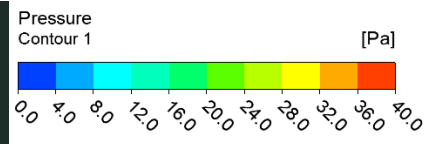
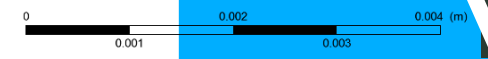
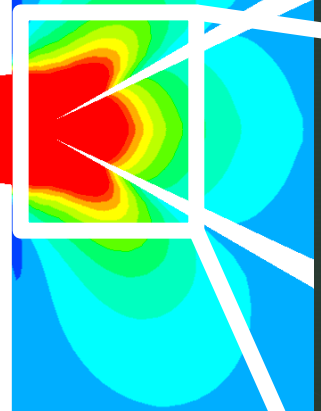
Results: Przemysław Smakulski



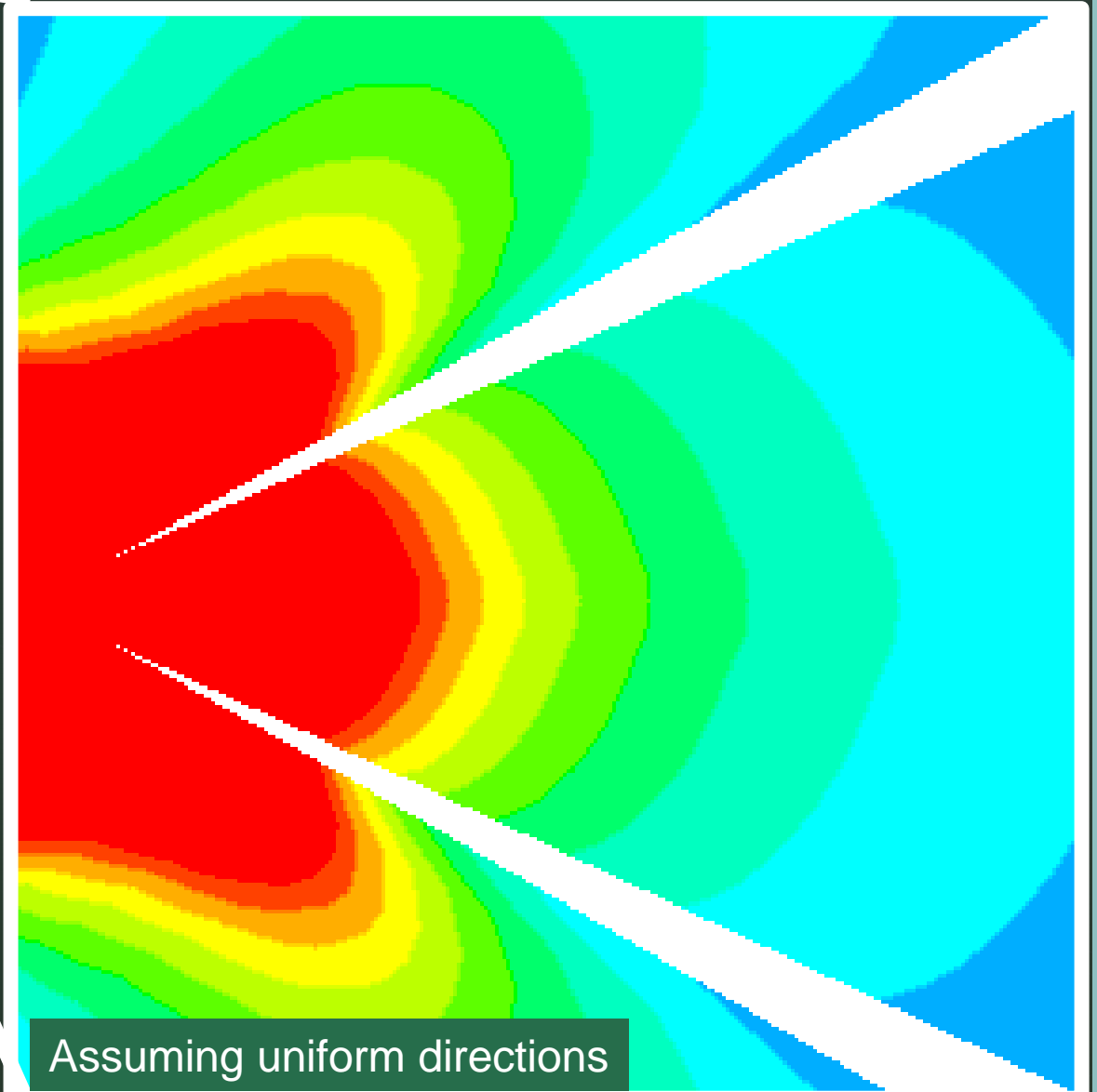
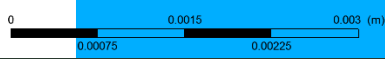
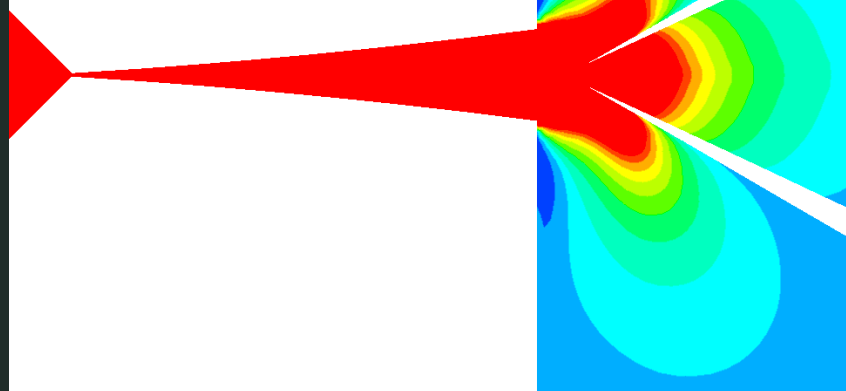


Mod1  
L = 5mm

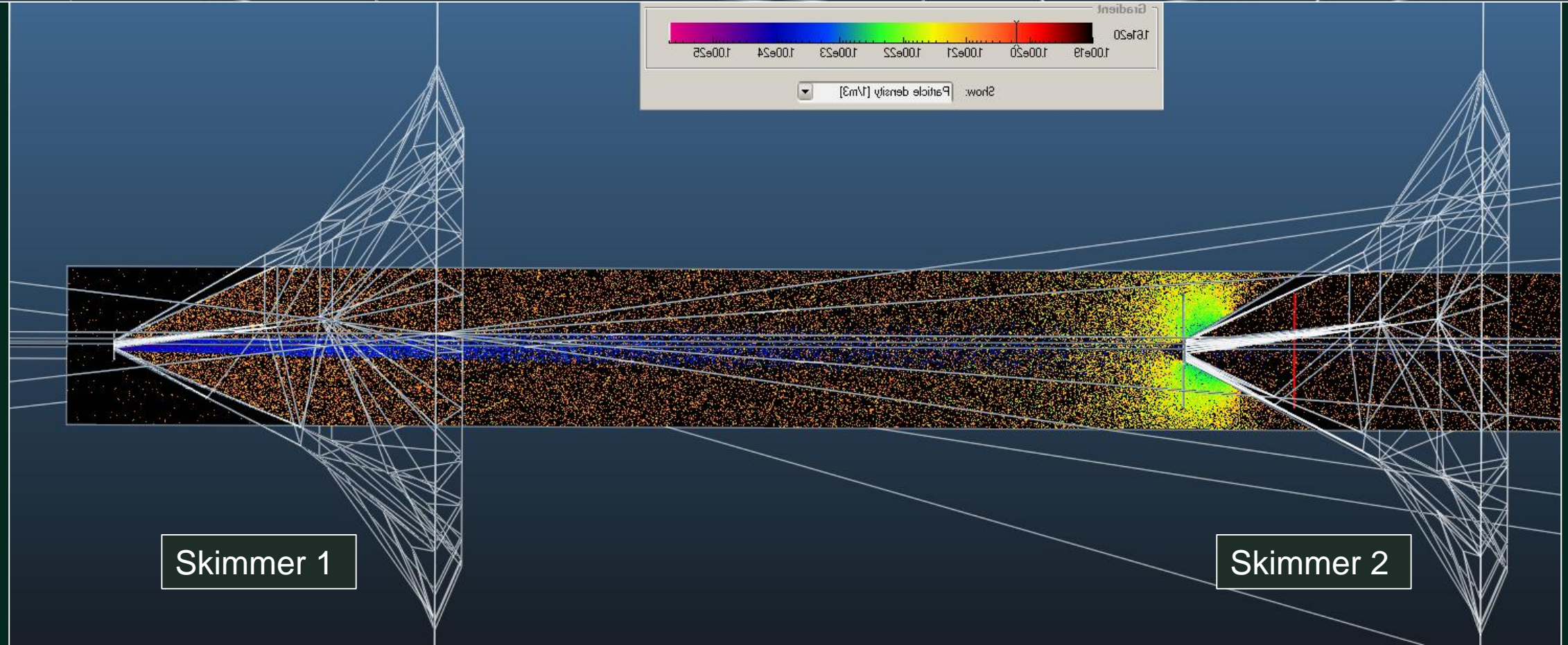
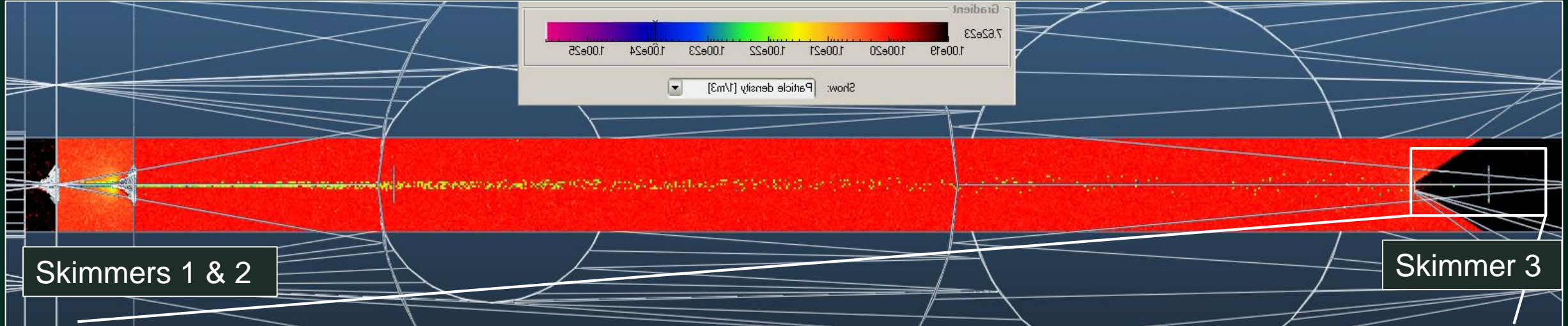
Results: Przemyslaw Smakulski



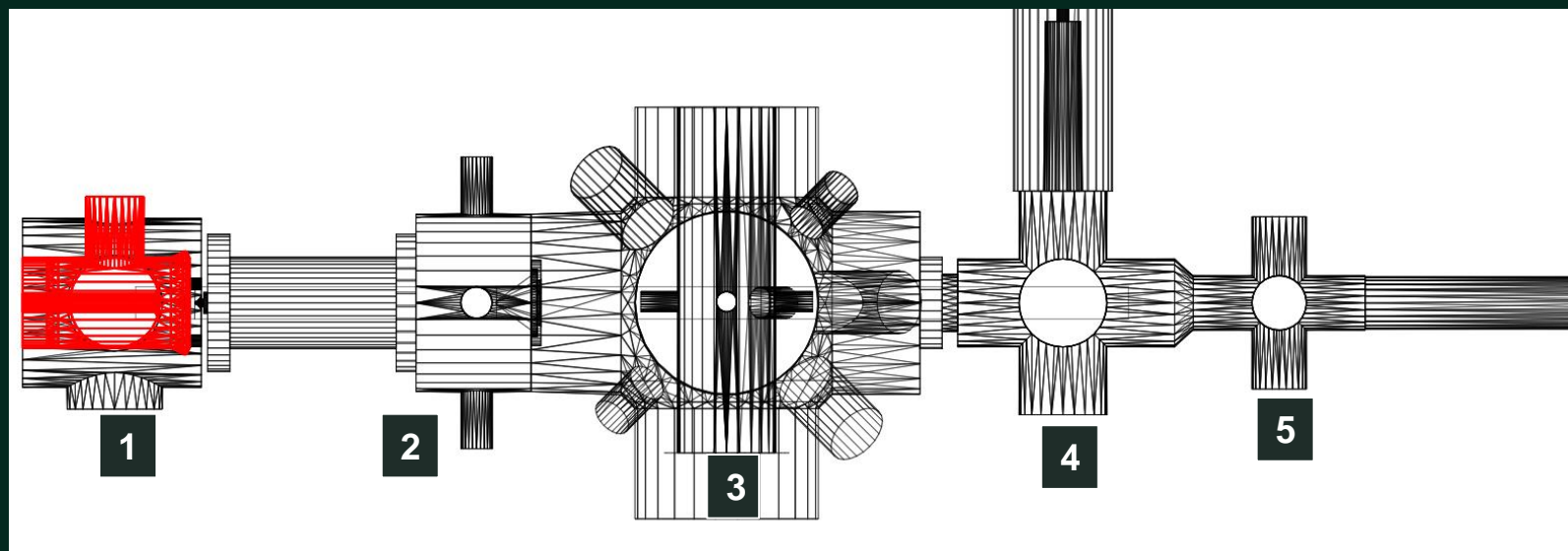
Mod2  
L = 4mm



Assuming uniform directions

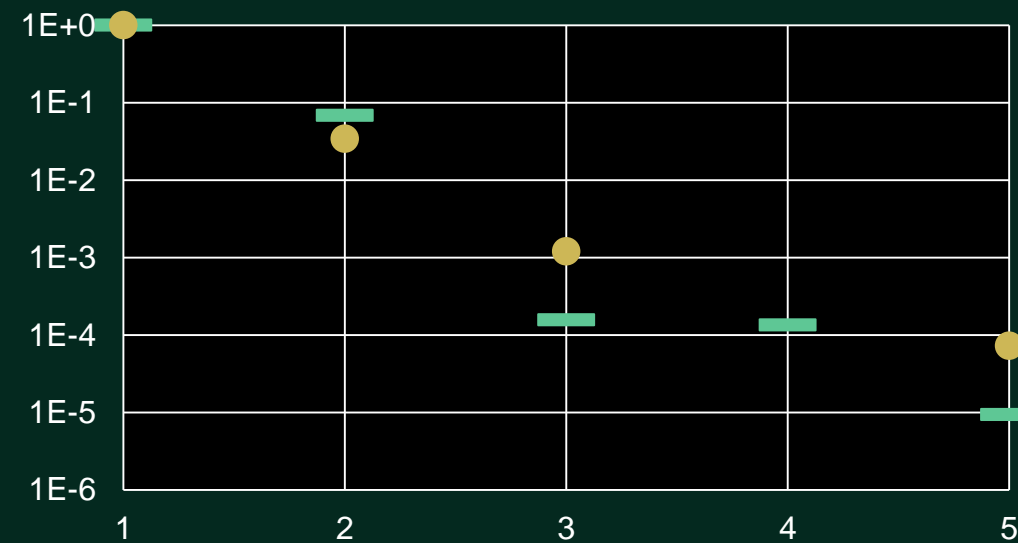


## Comparison with experiments

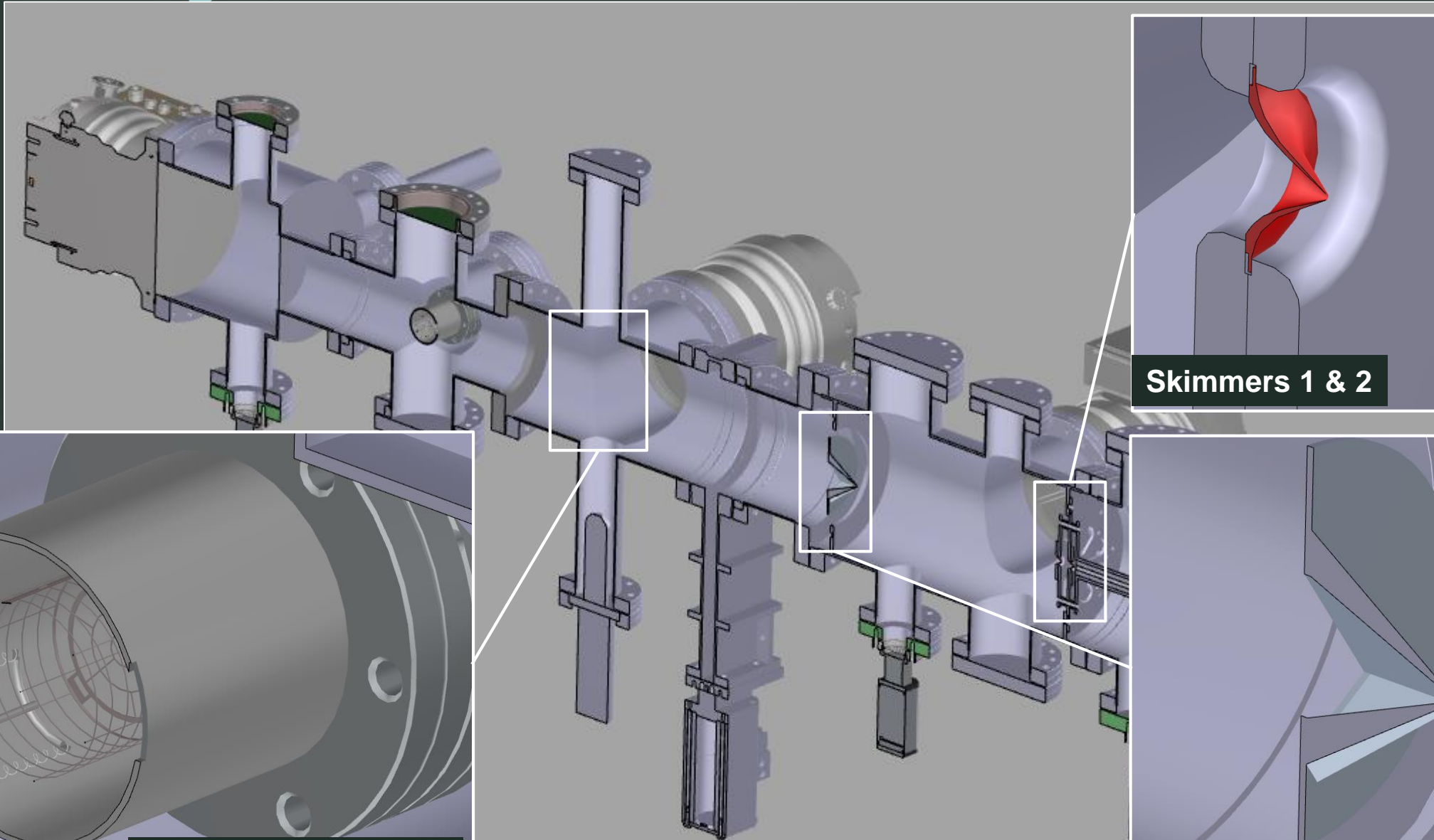


	Norm.density and pressure	Pressure On	Off	Diff	Norm diff	
1 Between skimmers 1 - 2	<b>1.0E+00</b>	<b>3.2E-03</b>	<b>6.5E-06</b>	<b>1.5E-06</b>	<b>5.0E-06</b>	<b>1.0E+00</b>
2 Between skimmers 2 - 3	<b>6.9E-02</b>	<b>2.2E-04</b>	<b>2.1E-07</b>	<b>4.0E-08</b>	<b>1.7E-07</b>	<b>3.4E-02</b>
3 Interaction chamber	<b>1.6E-04</b>	<b>5.0E-07</b>	<b>2.8E-08</b>	<b>2.2E-08</b>	<b>6.0E-09</b>	<b>1.2E-03</b>
4 Ionization chamber	<b>1.3E-04</b>	<b>4.3E-07</b>				
5 Last pump	<b>9.4E-06</b>	<b>3.0E-08</b>	<b>1.3E-09</b>	<b>9.4E-10</b>	<b>3.6E-10</b>	<b>7.2E-05</b>

Normalized pressures



# Improved setup (present)

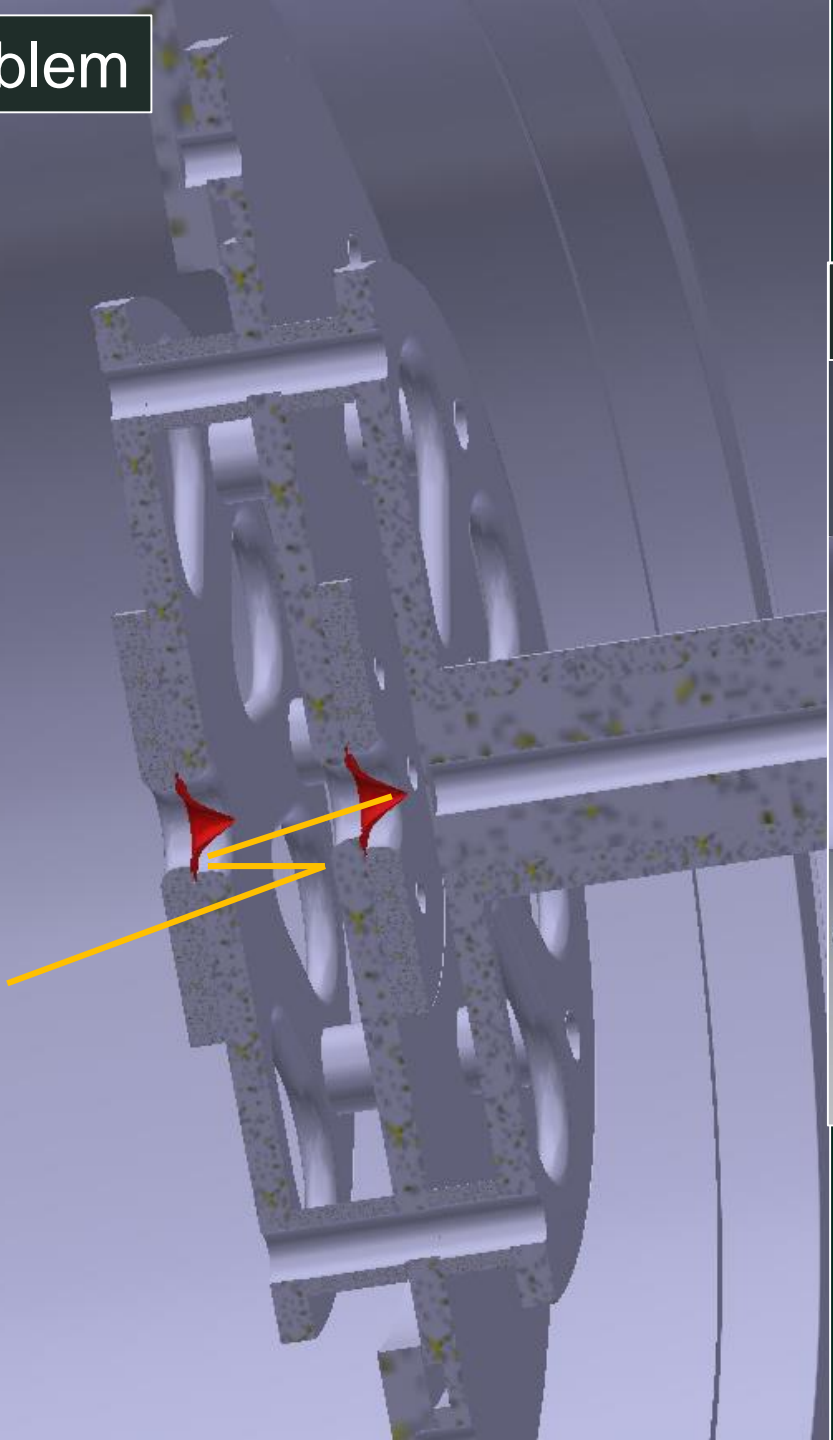


Skimmers 1 & 2

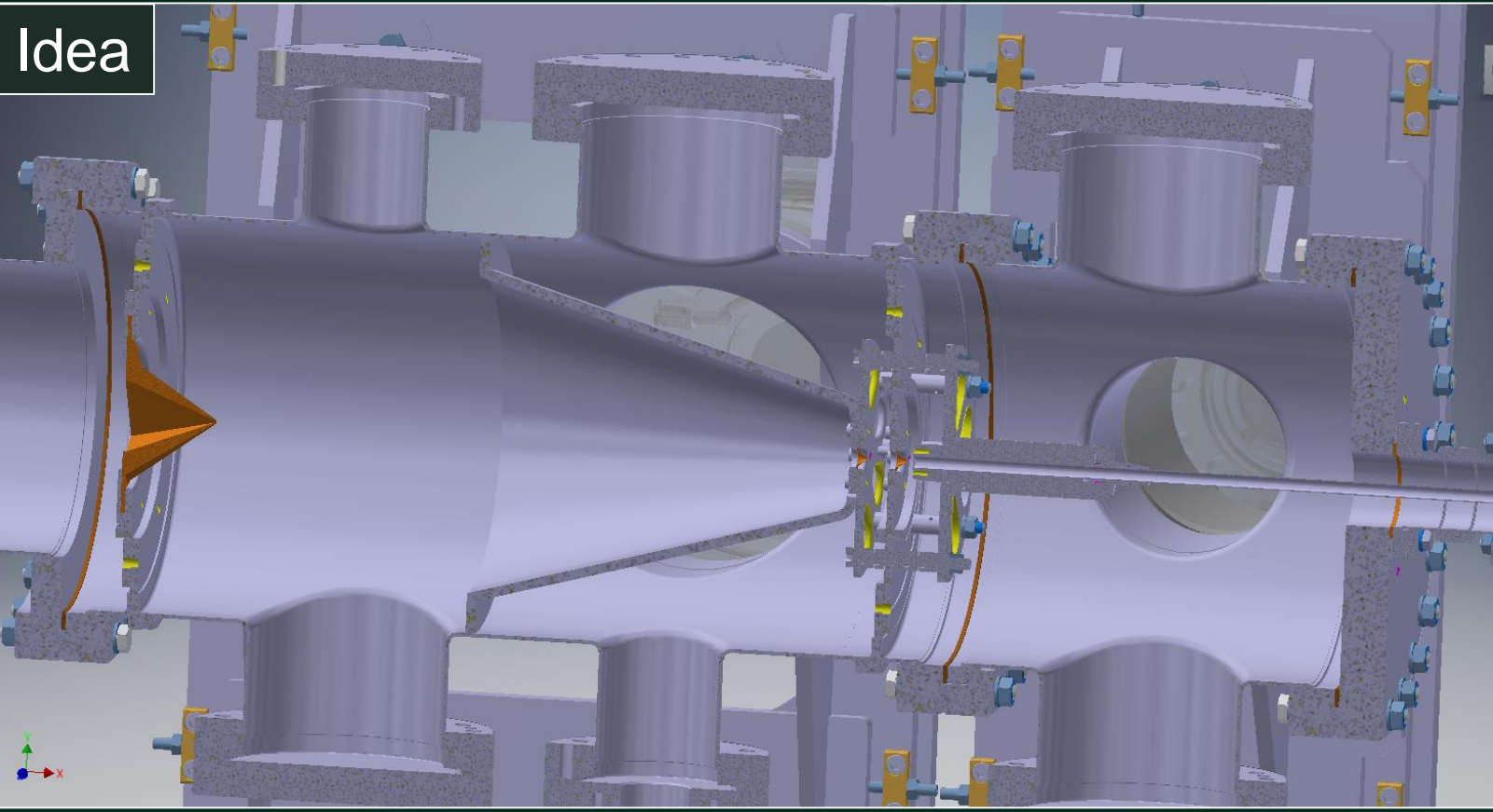
Density gauge

Skimmer 3

Problem



Idea

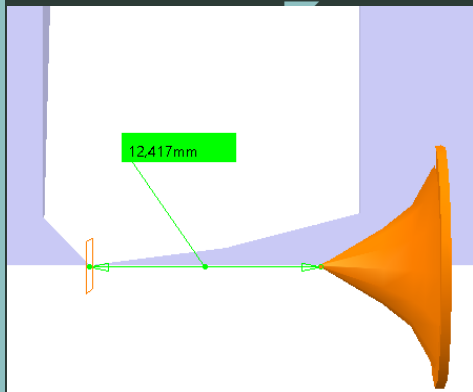


In search of the final setup

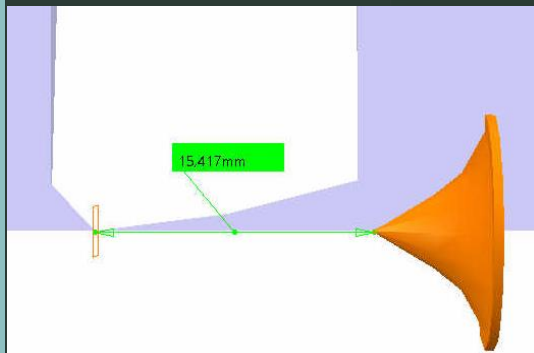
## Free parameters, high pressure part

Images: Przemyslaw Smakulski

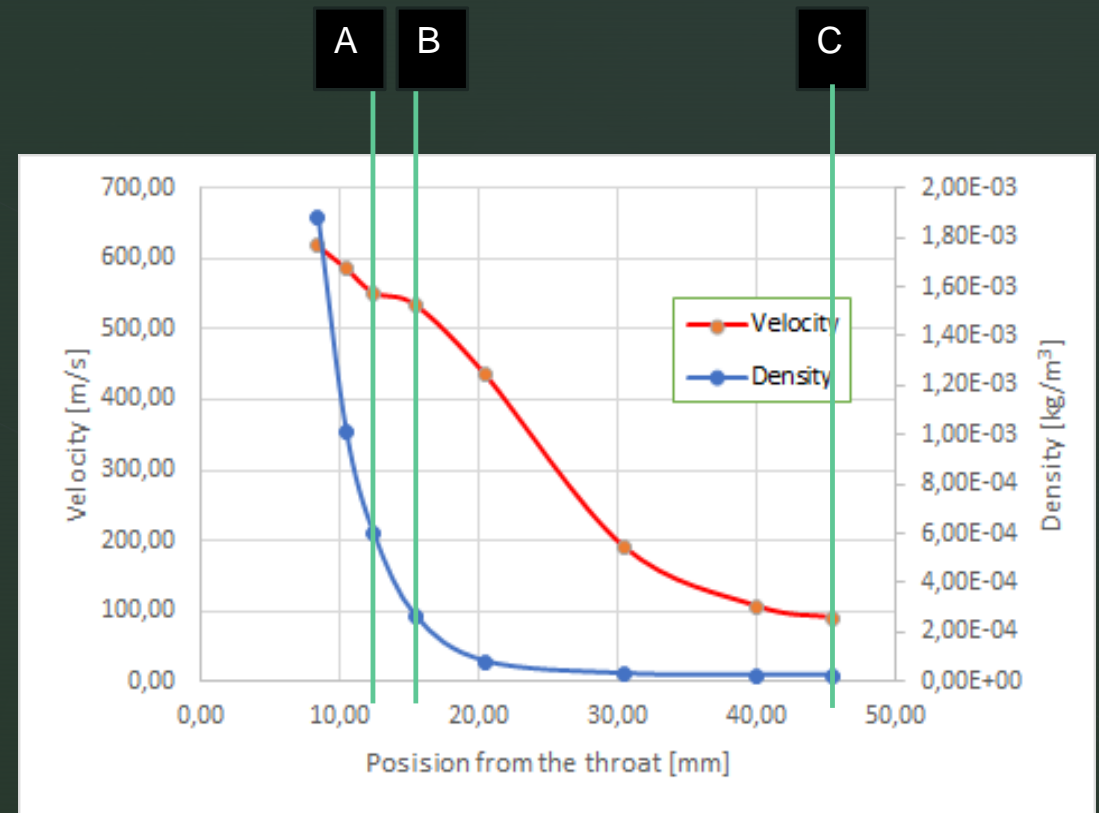
A



B



C

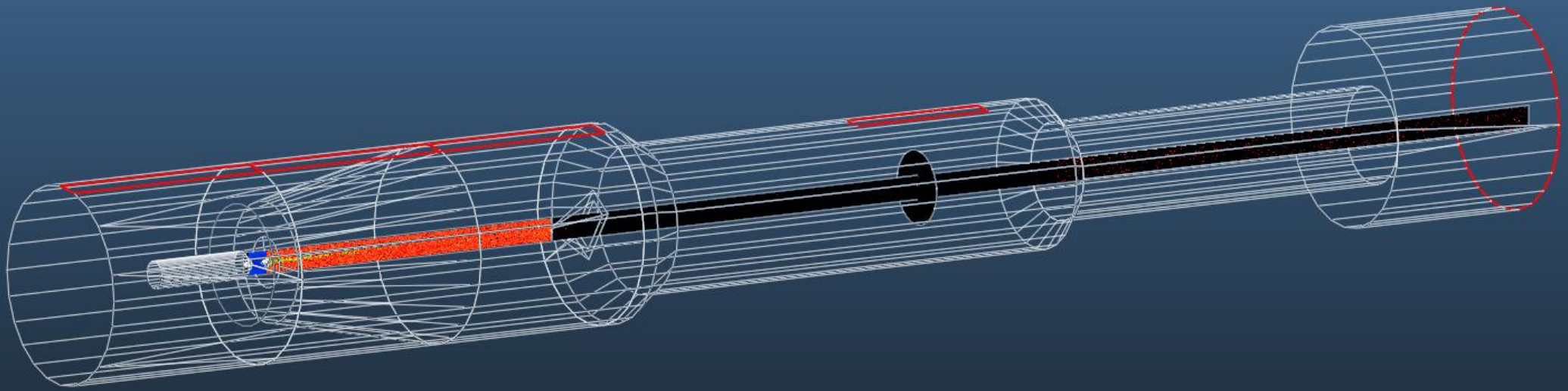


## Free parameters, low pressure part





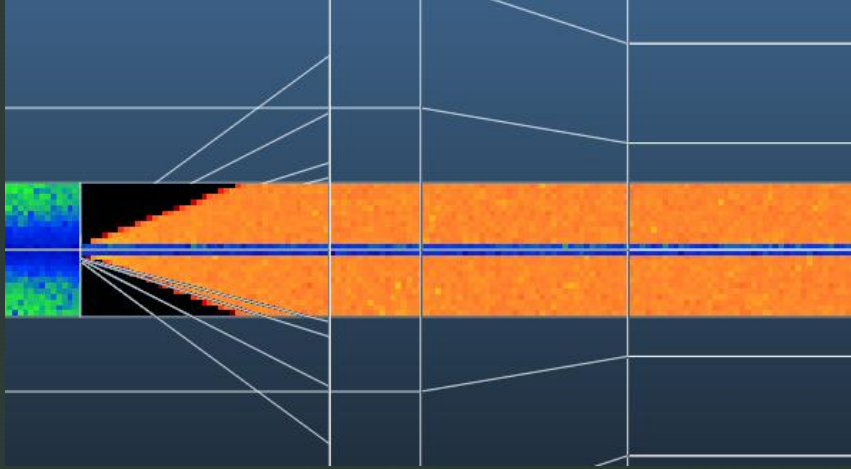
# Simplified geometry



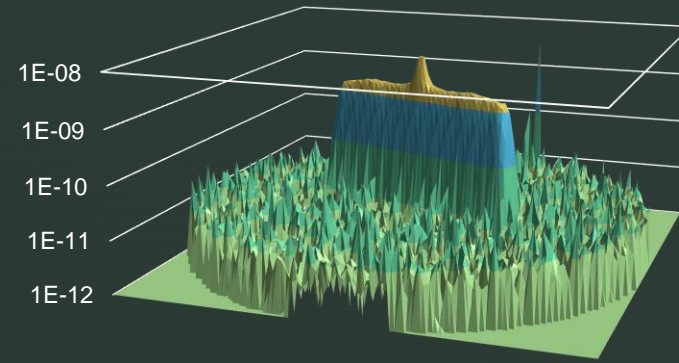
*red facets: pumping surfaces*

18

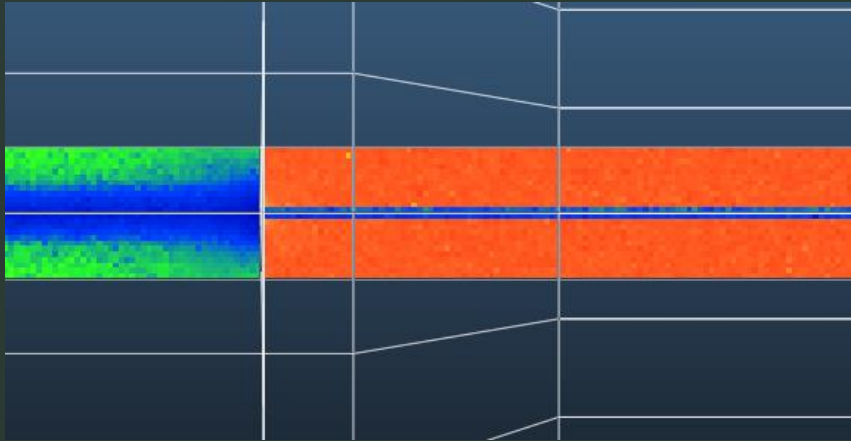
JET →



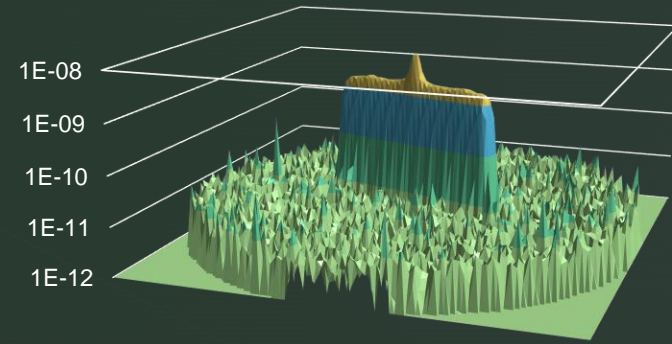
normal skimmer 3



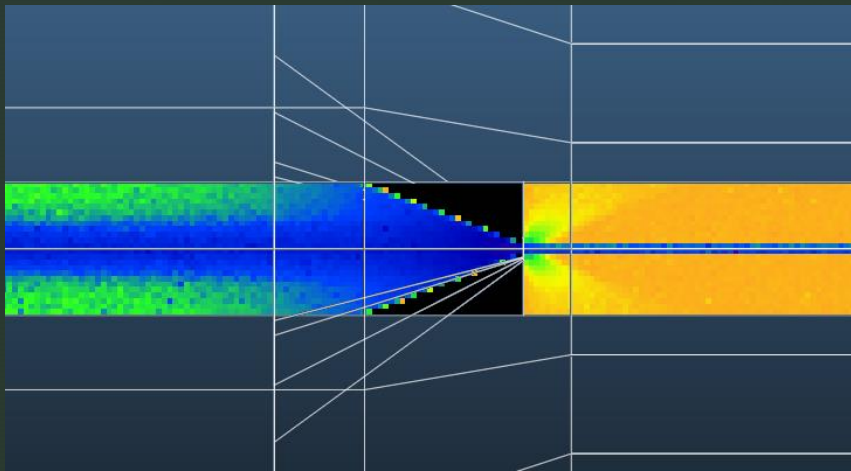
JET →



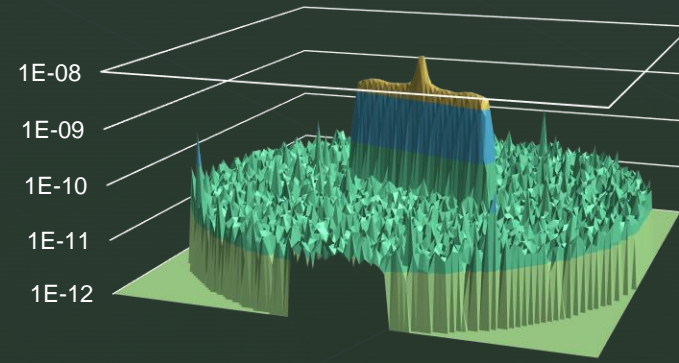
flat skimmer 3



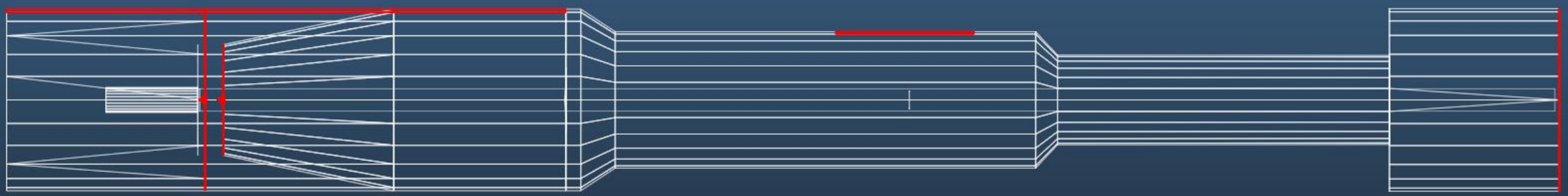
JET →



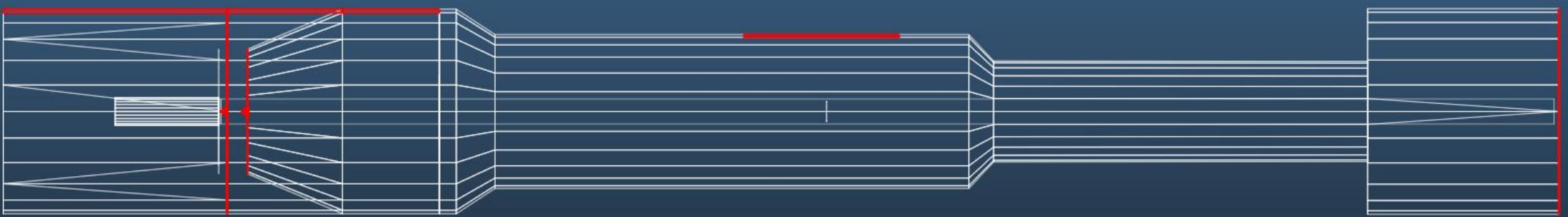
inverse skimmer 3



Original



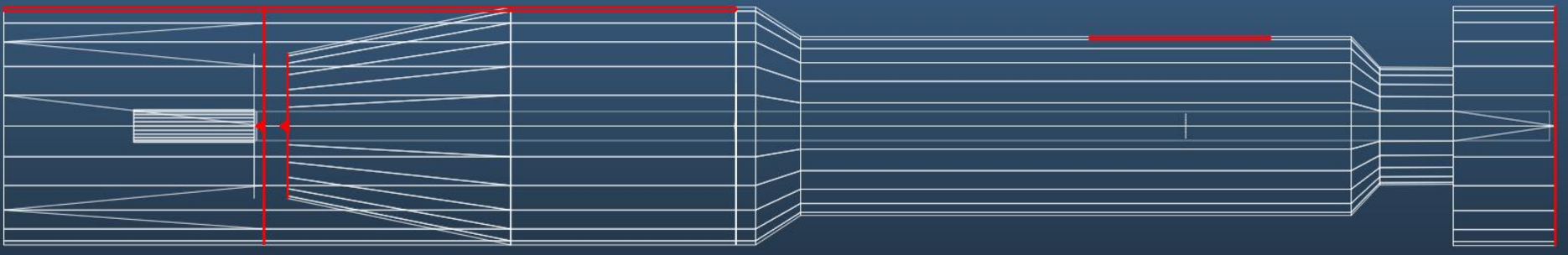
Half space skim2-3



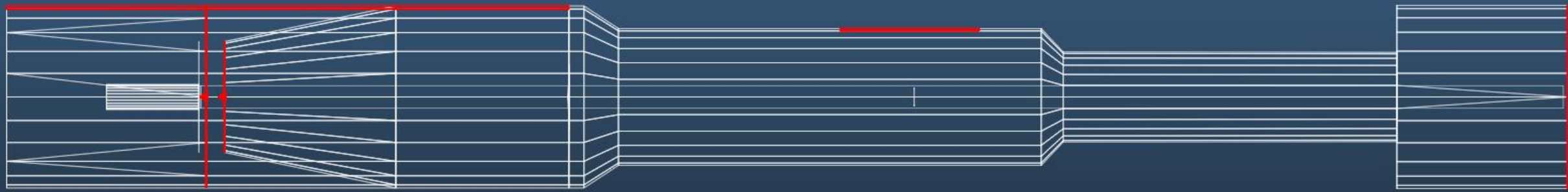
Original



Closer end

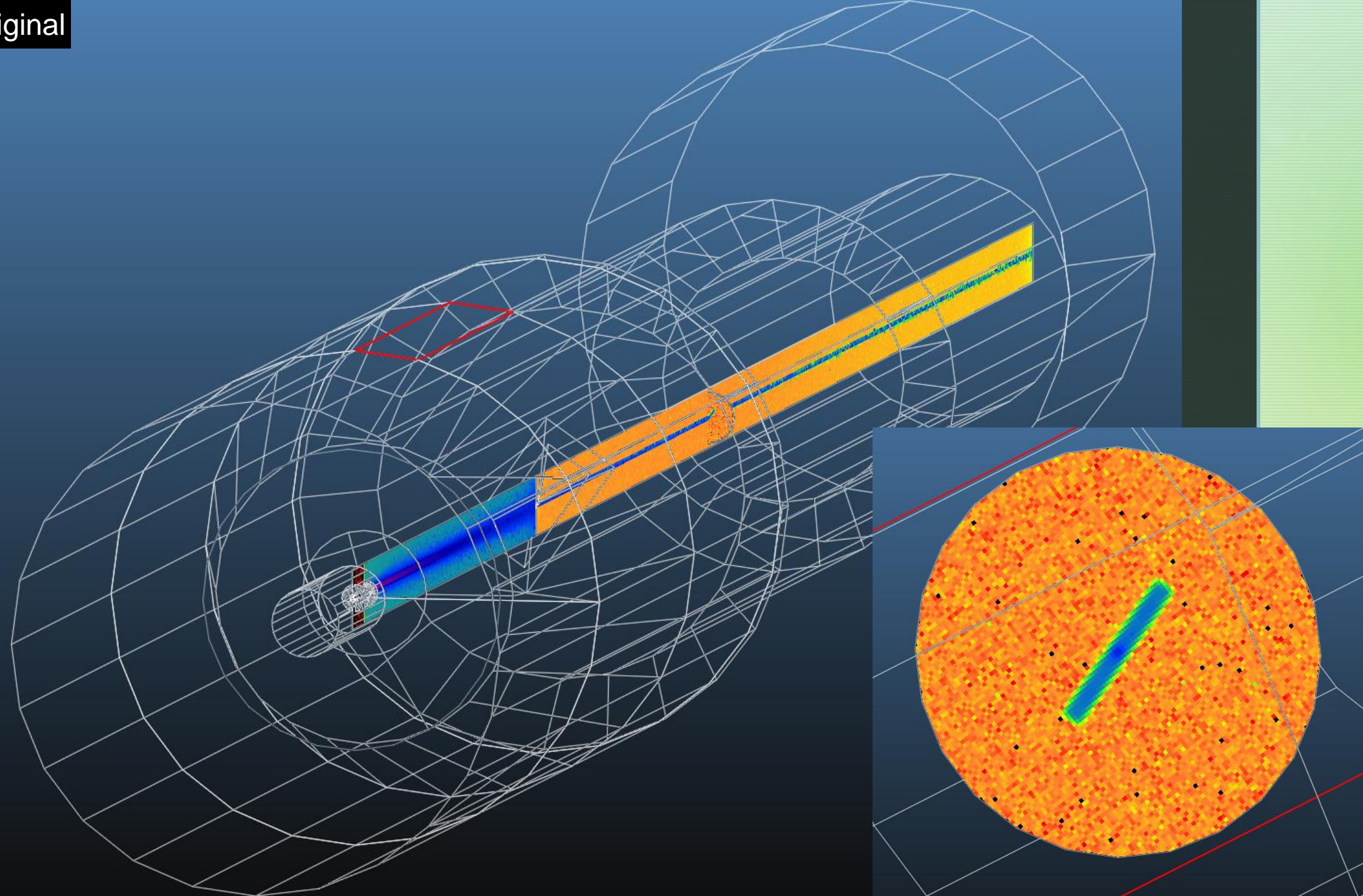


Original

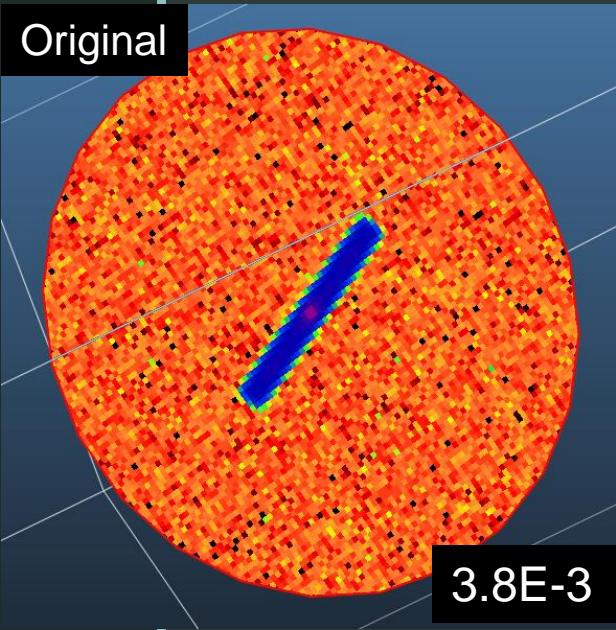


Half diameter

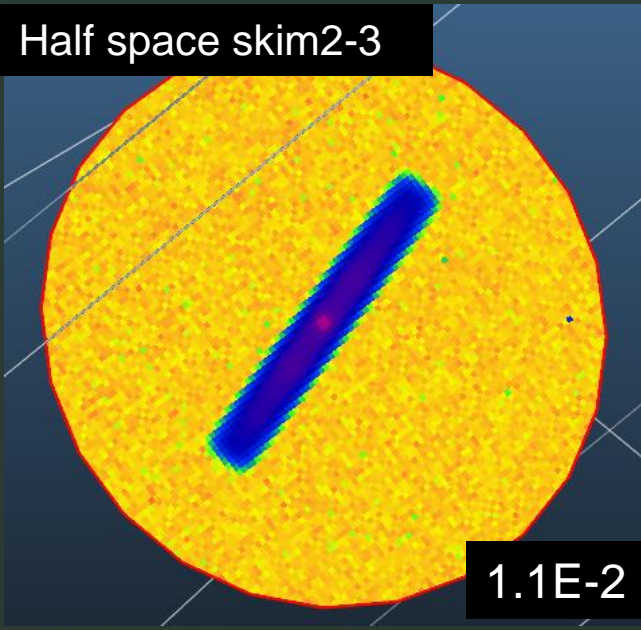




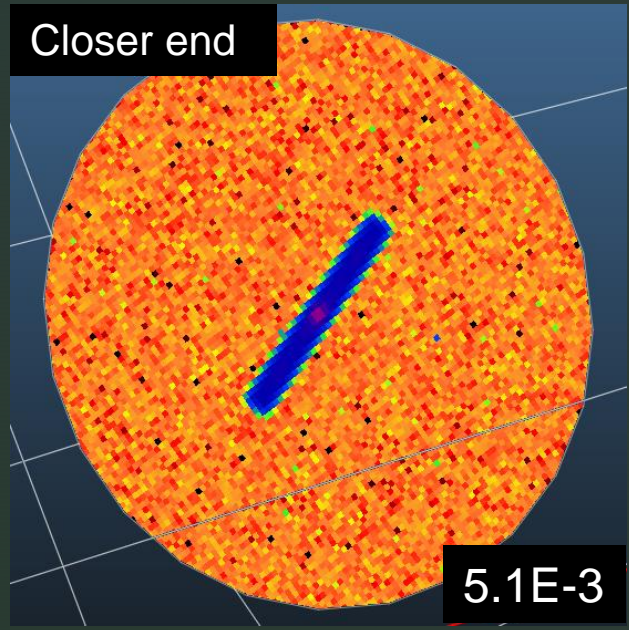
Original



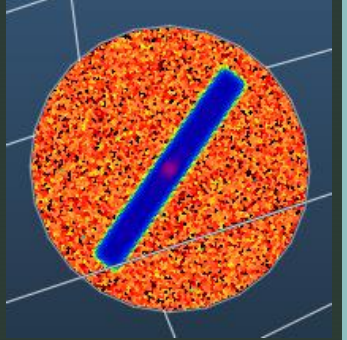
Half space skim2-3



Closer end

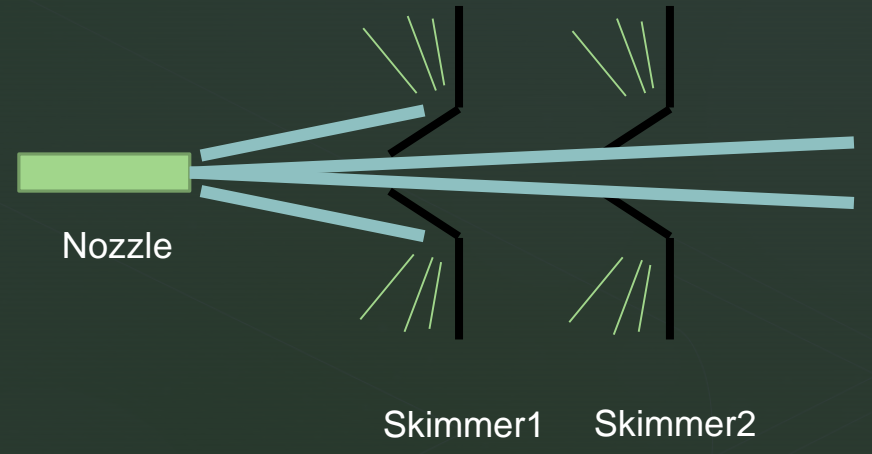
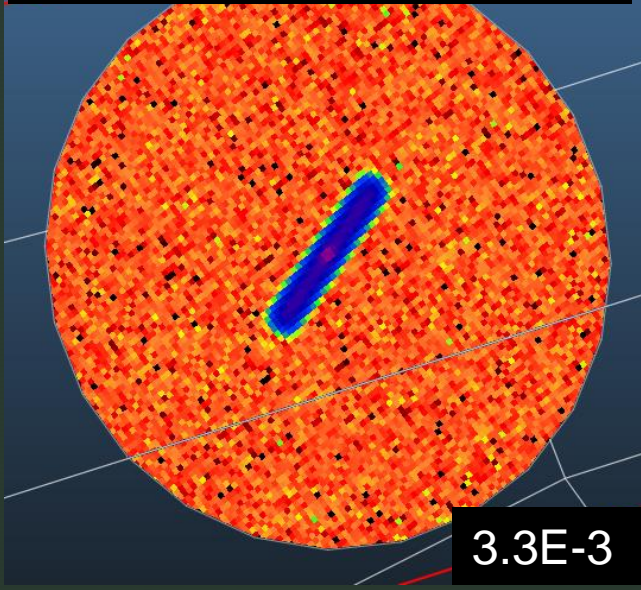


Half diameter

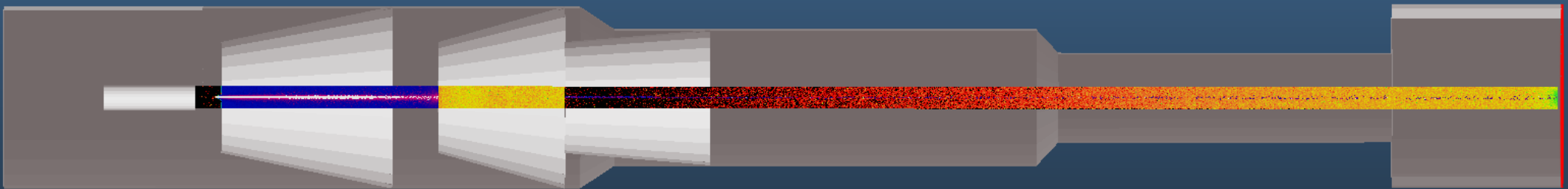
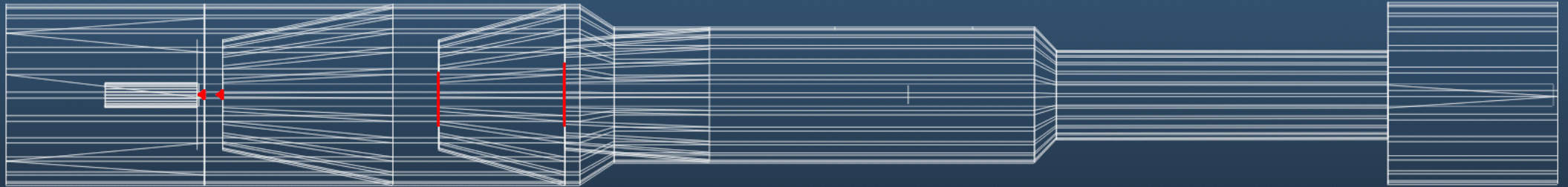


3.9E-3

Half space skim2-3, half skim3

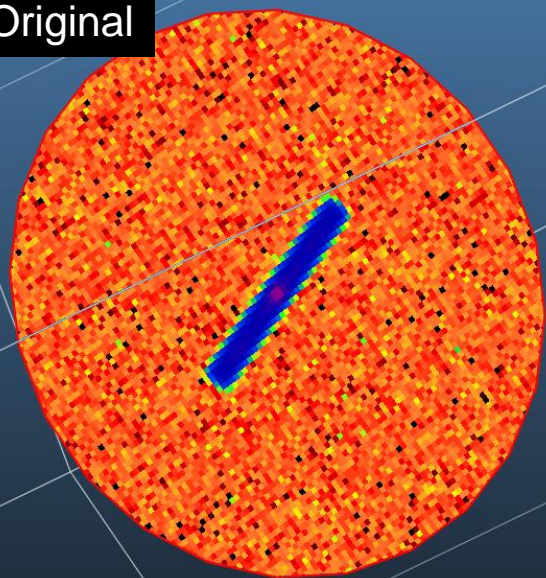


## Adding a fourth skimmer

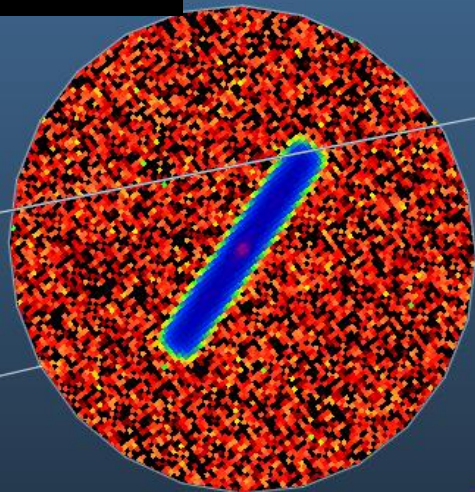




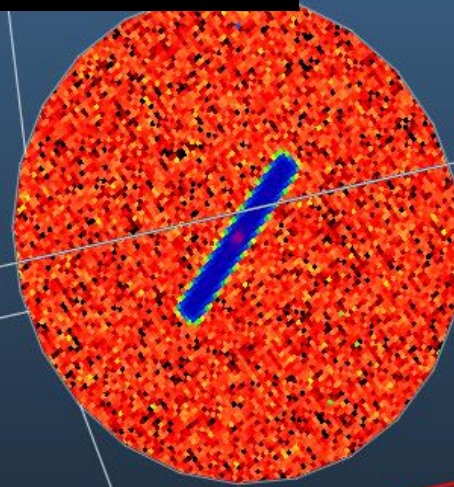
Original

 $3.8\text{E-}3$ 

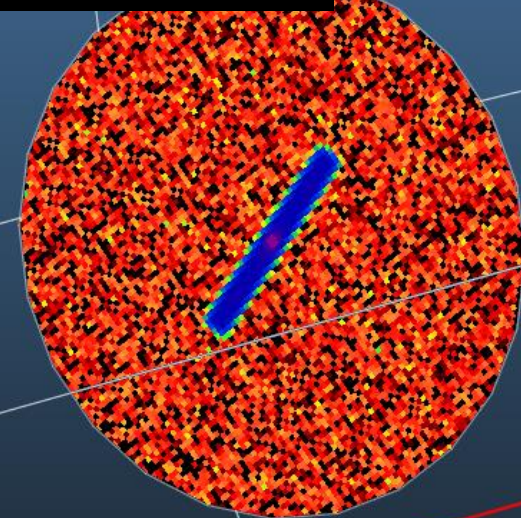
4 skimmers

 $1.5\text{E-}3$ 

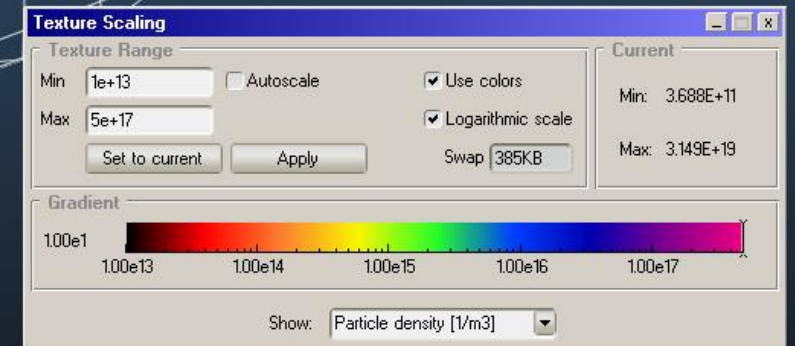
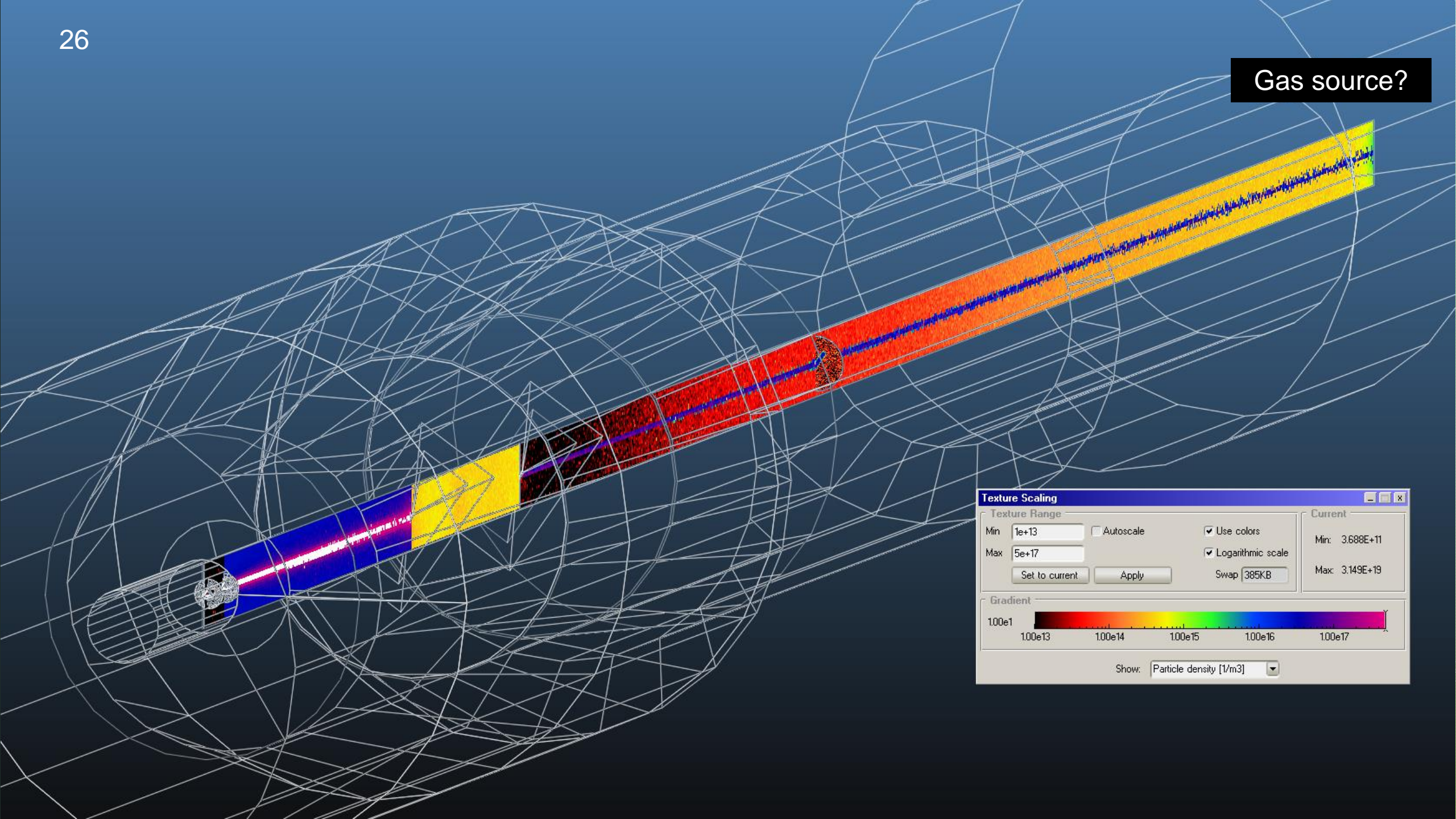
Double pumping

 $2.2\text{E-}3$ 

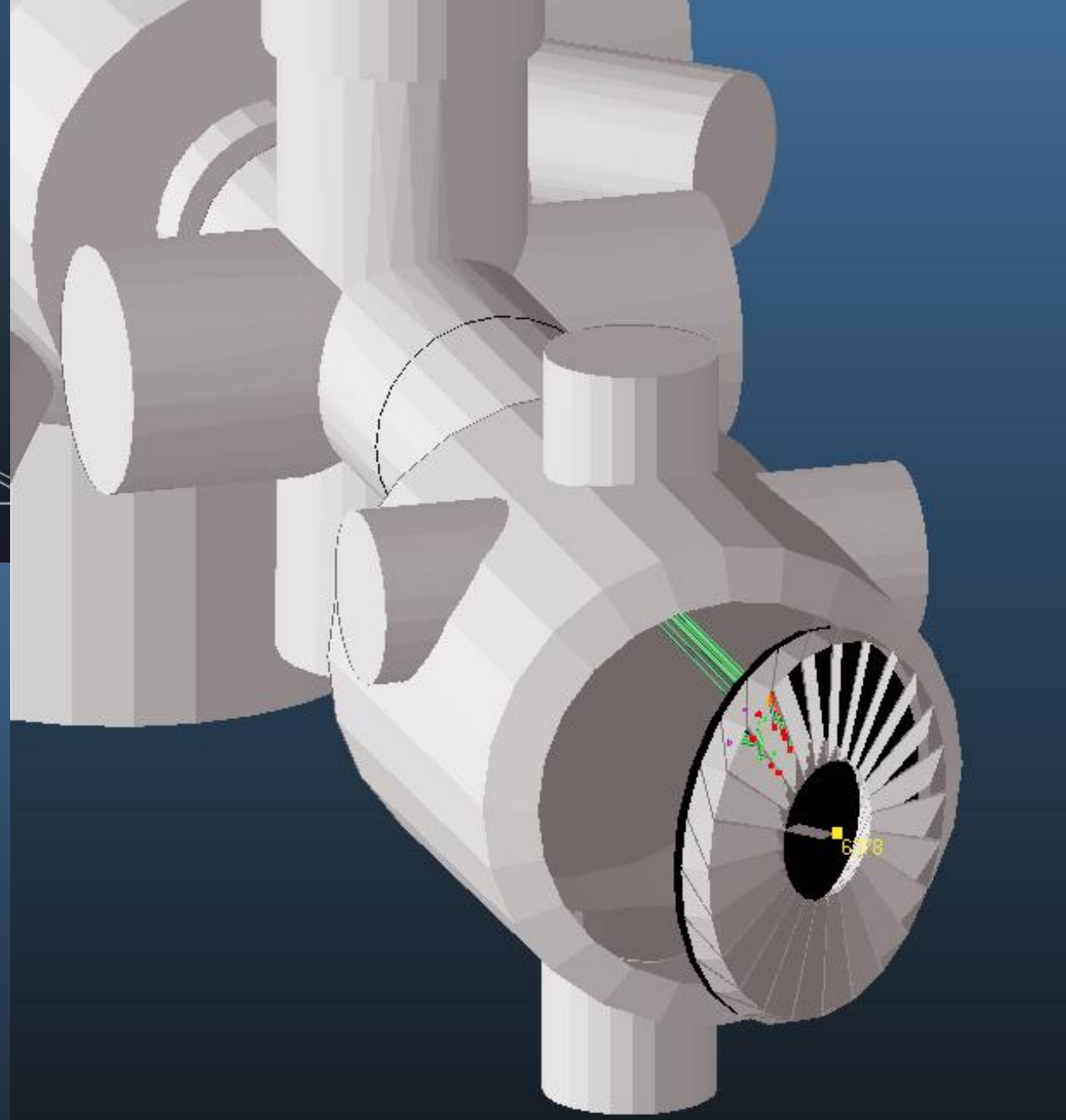
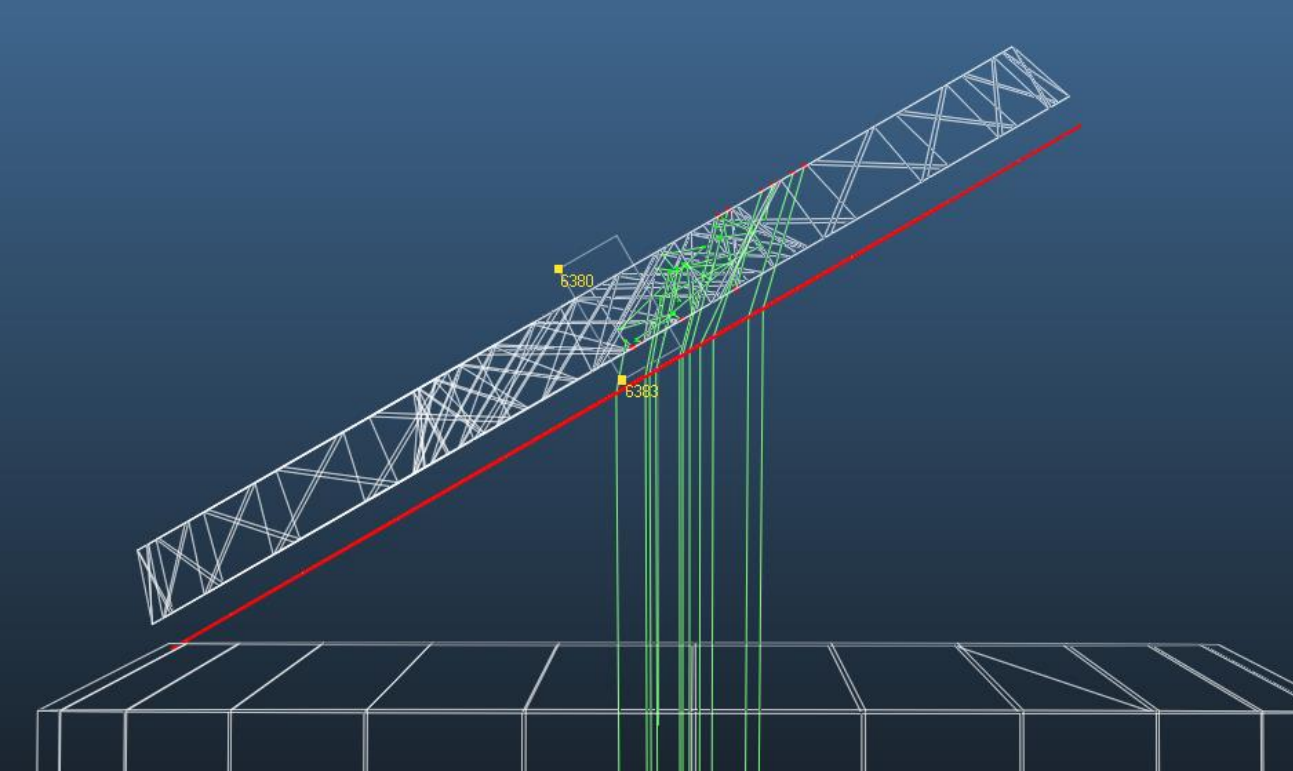
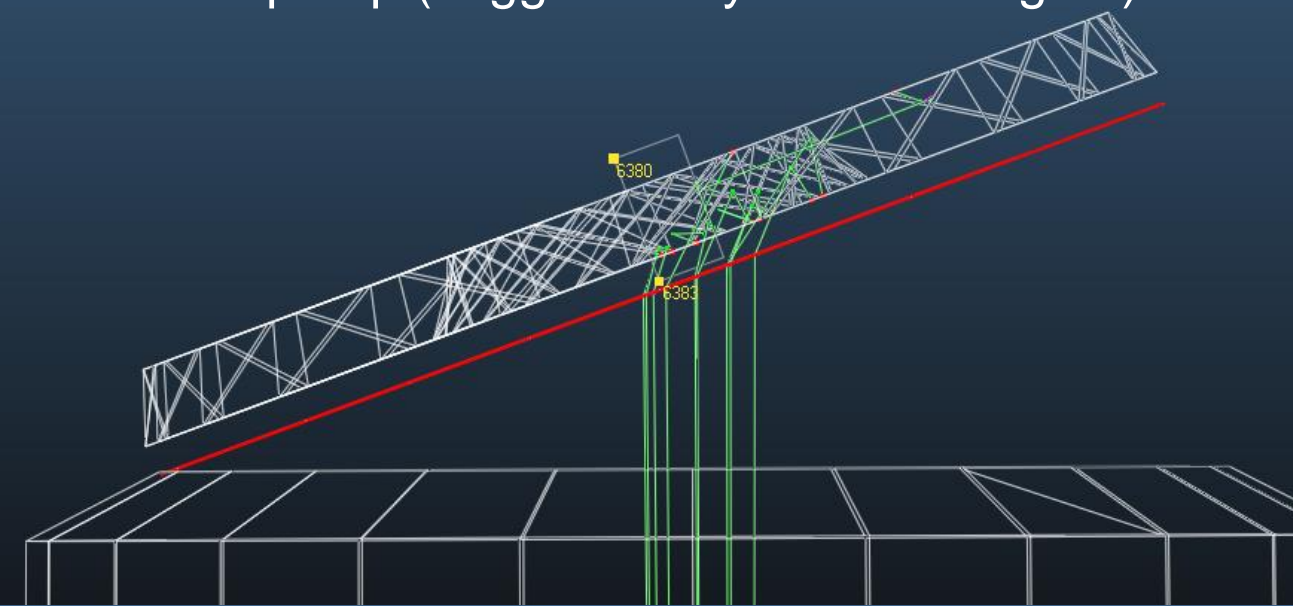
Better end pump

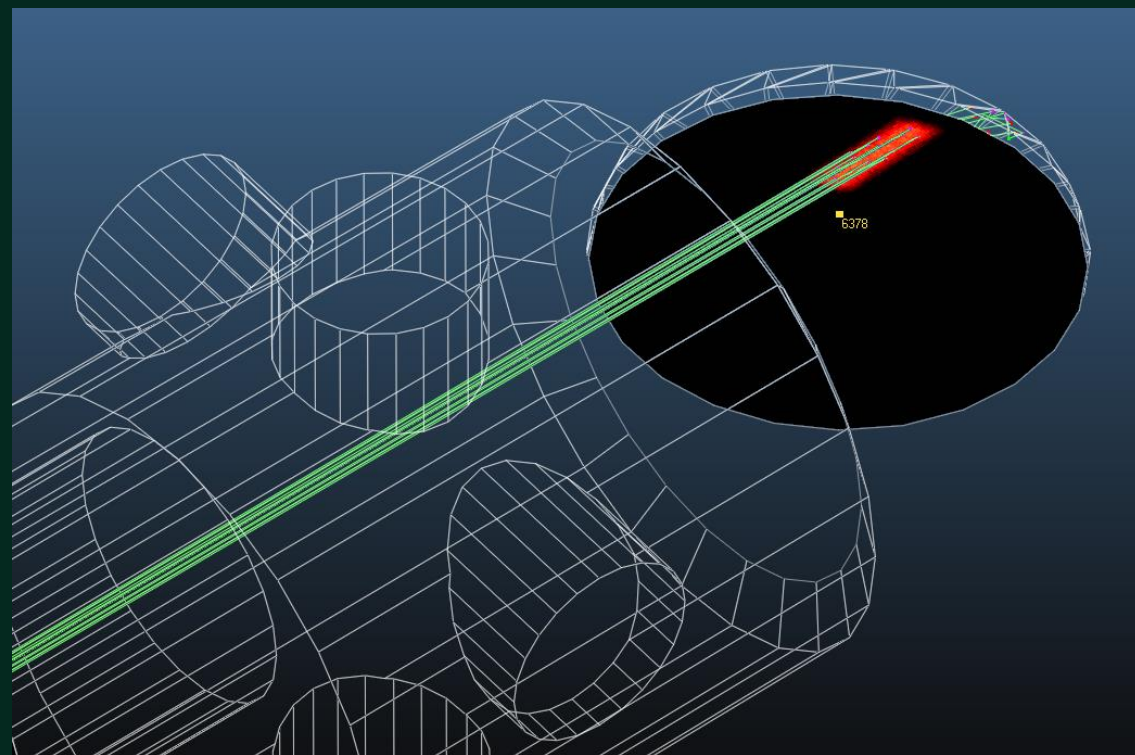
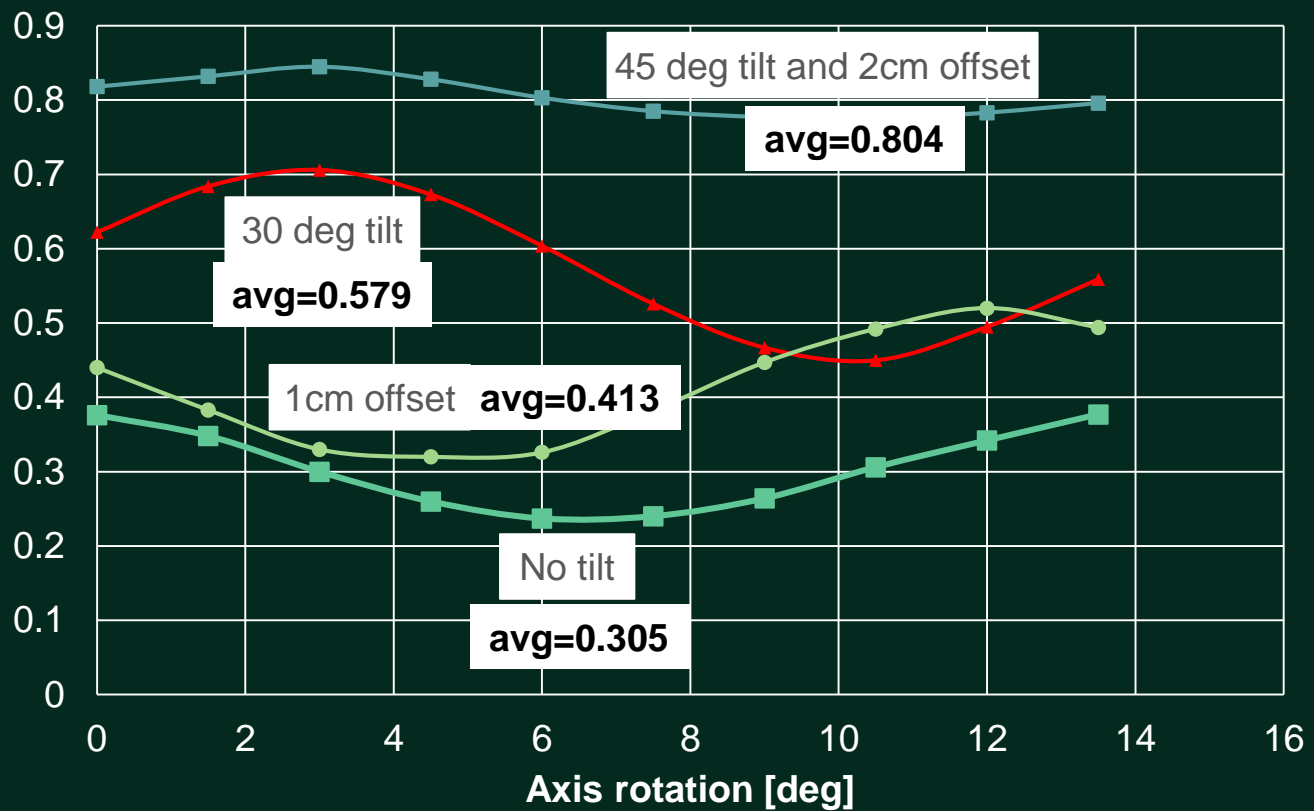
 $2.0\text{E-}3$

Gas source?

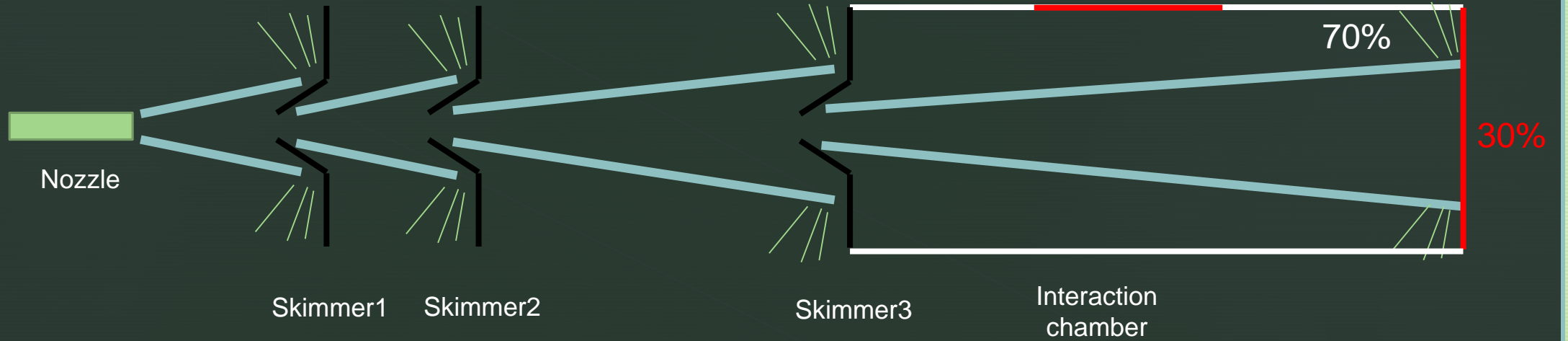


# Tilted end pump (suggested by Tom Dodington)

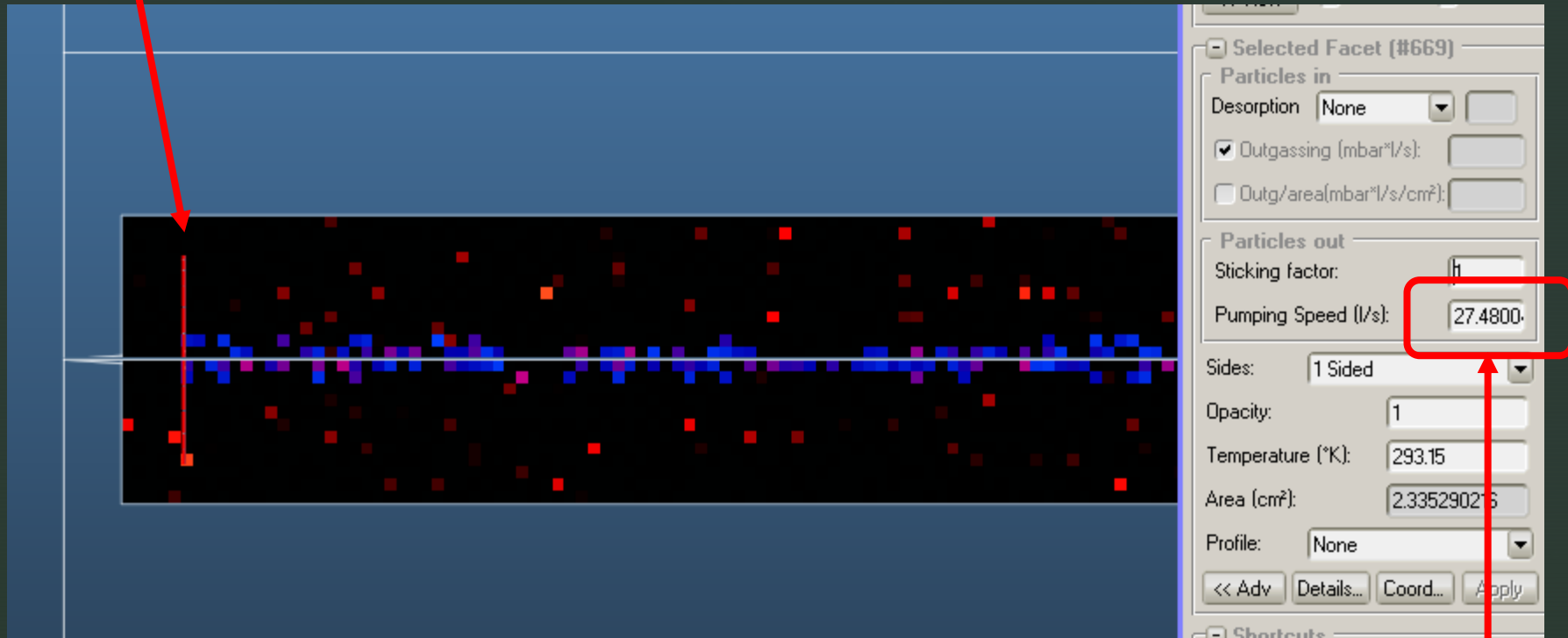




## Linear system: Iterative simulation

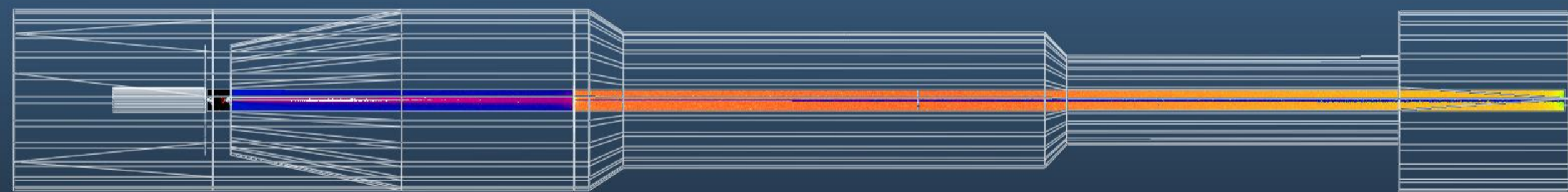


# Theoretical surface with perfect sticking

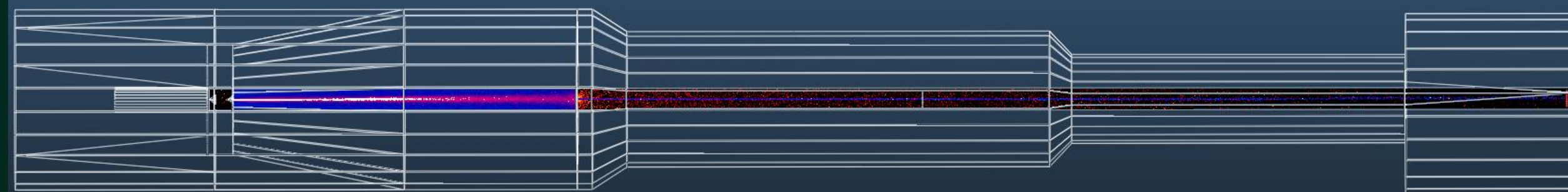


Small pumping

Original



“Jet catcher”



**Texture Scaling**

Texture Range

Min:   Autoscale

Max:

Use colors

Logarithmic scale


Swap:

Current

Min: 6.619E+11

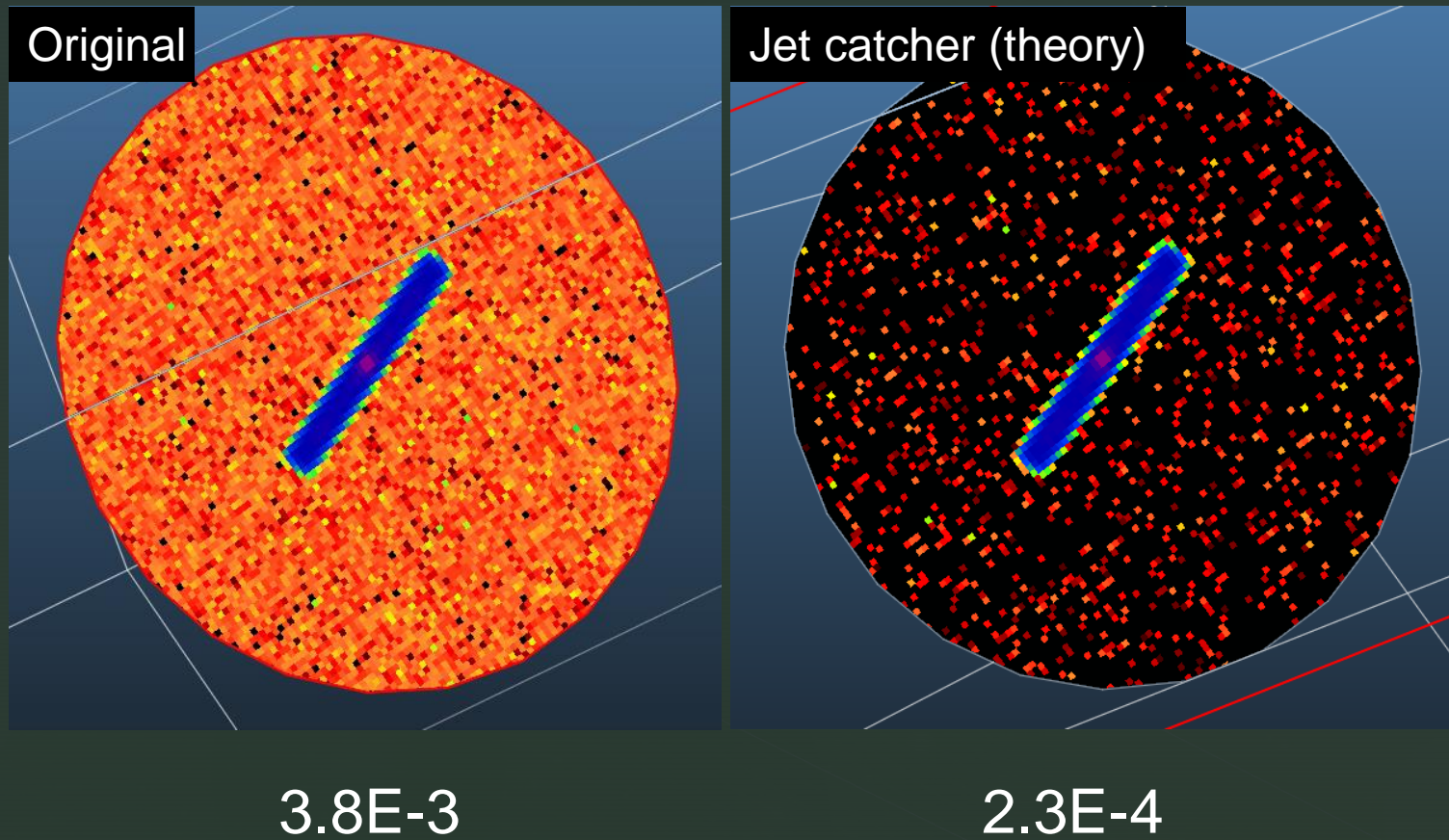
Max: 3.141E+19

Gradient

2.48e13 

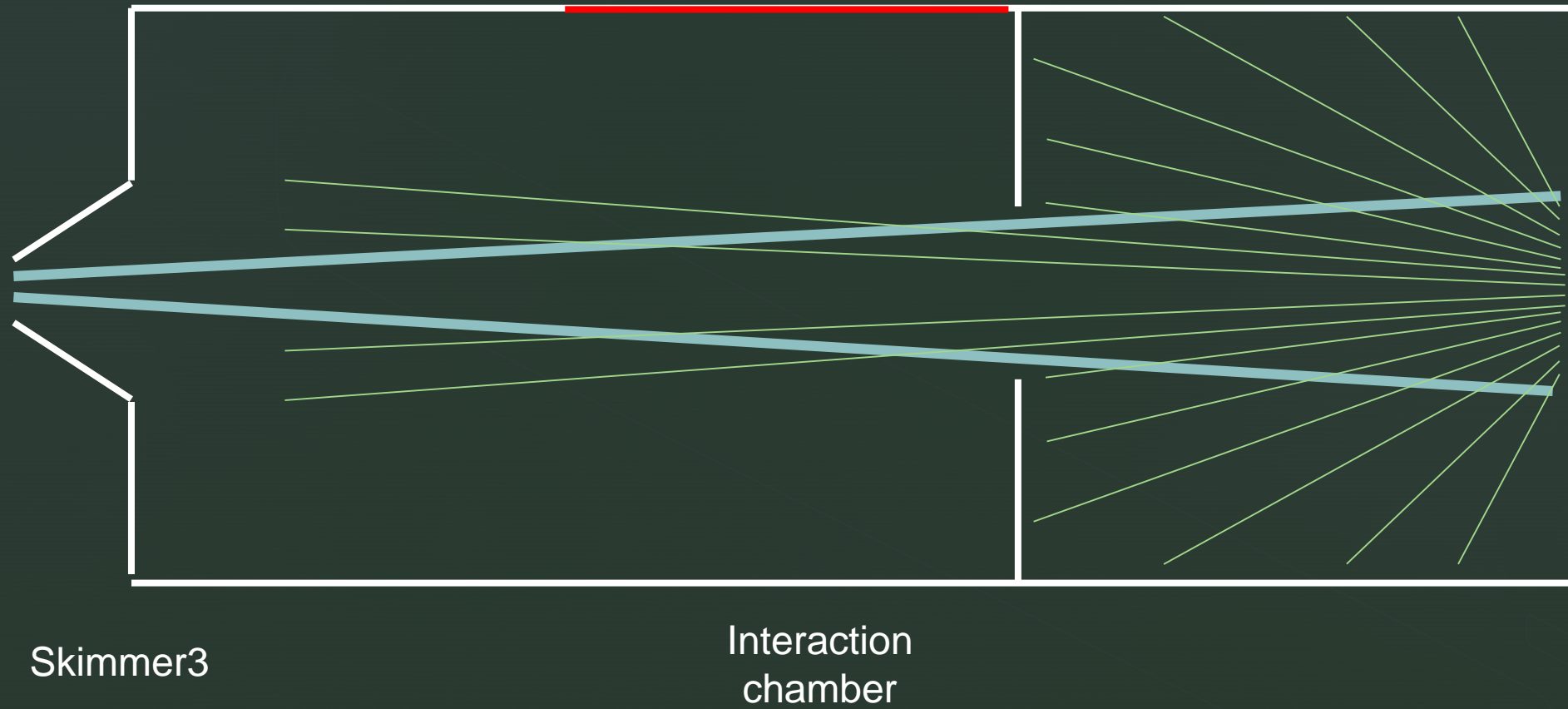
1.00e13 1.00e14 1.00e15 1.00e16 1.00e17

Show:

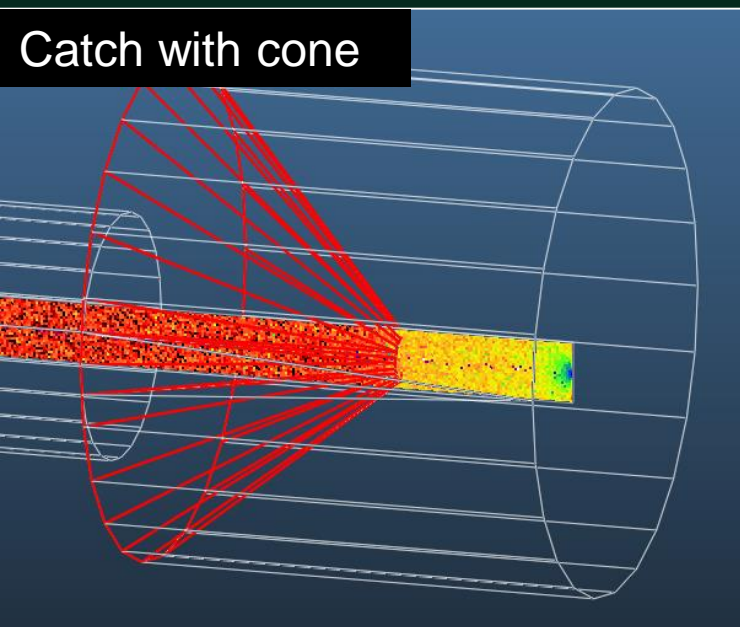




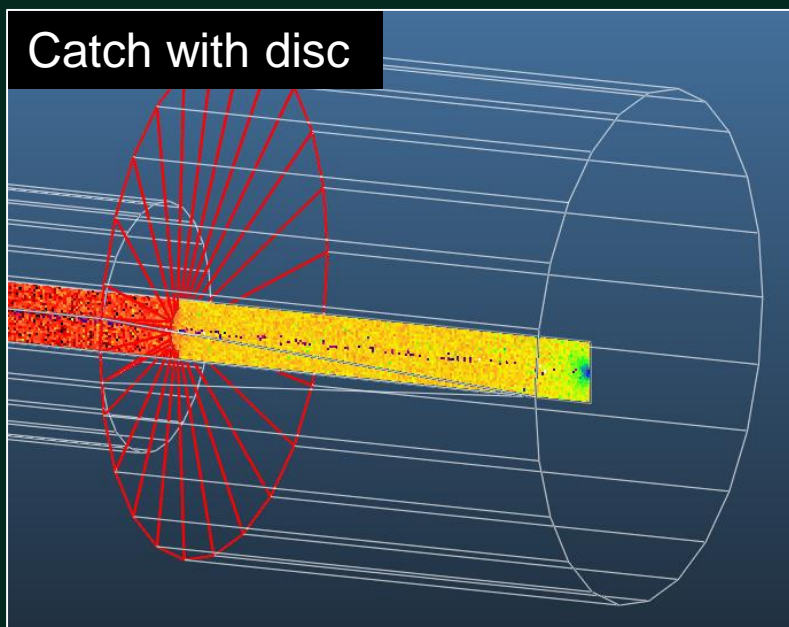
## Linear system: Iterative simulation



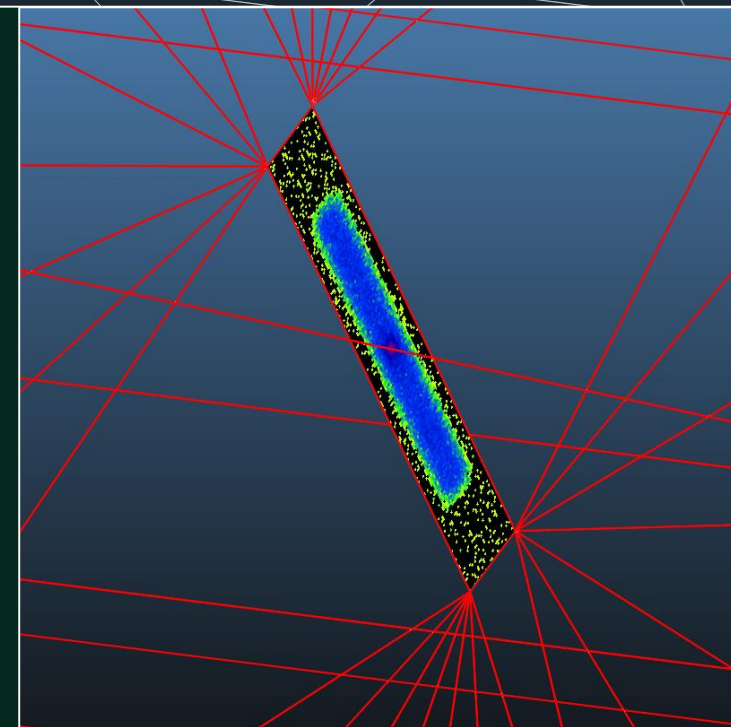
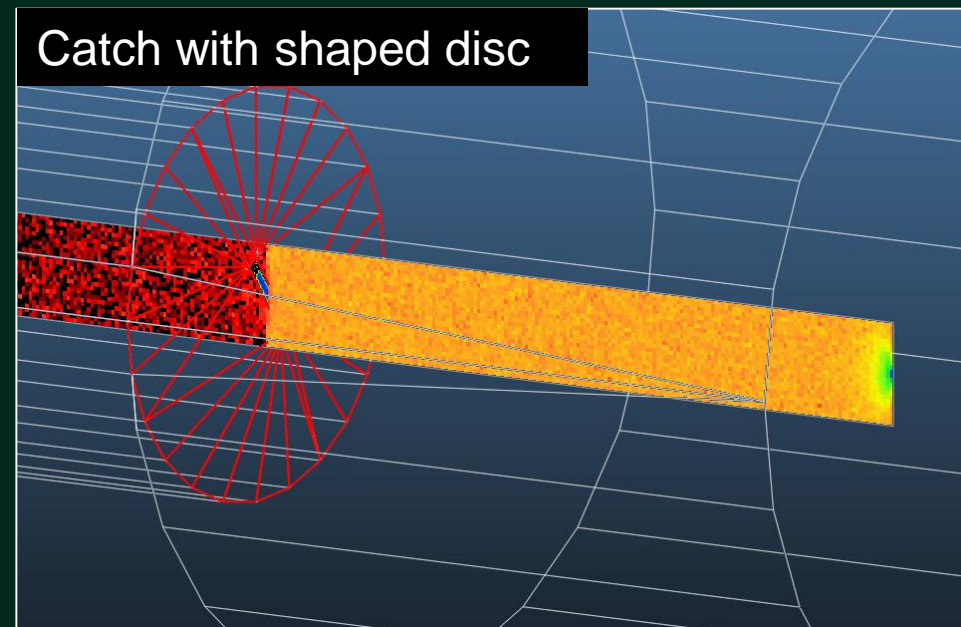
Catch with cone

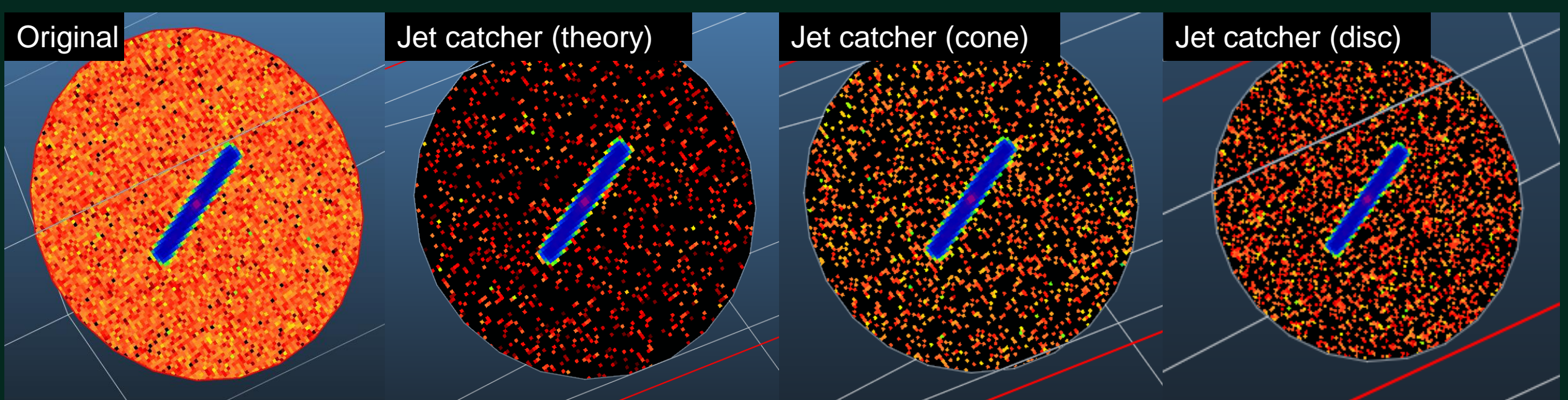


Catch with disc



Catch with shaped disc



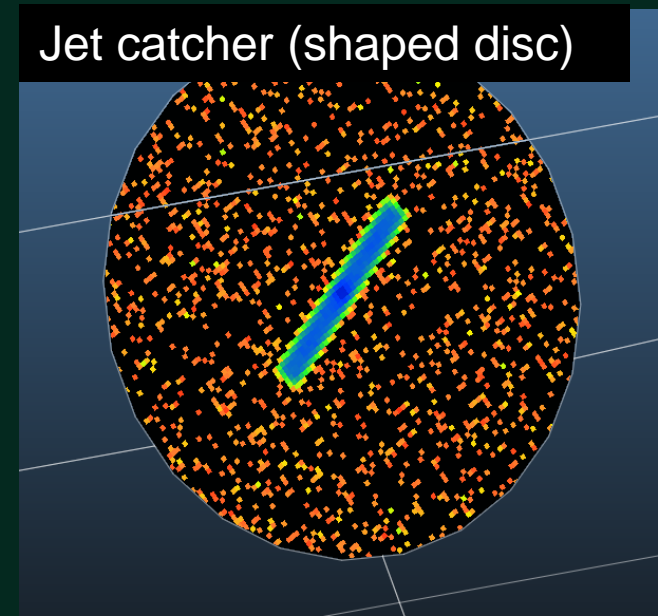


3.8E-3

2.3E-4

1.1E-3

1.2E-3



6.3E-4

# Conclusion

- A simplified geometry allows to quickly test different geometries (mechanical considerations aside)
- Skimmer shapes, extra skimmers and distances don't change much
- Extra pumping always reduces background ( $P=Q/S$ )
- Jet backscattering is a significant background source
- It can be mitigated by a disc acting as a “particle trap”