#### Scaling Tightly Coupled Algorithms on AWS

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#### **Research Computing @ AWS**

**AWS Worldwide Research & Technical Computing** 



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#AWSresearchcloud



#### **Unlimited** infrastructure

Low cost with flexible pricing

**Efficient** clusters

Why AWS for HPC?

Faster time to results

Increased collaboration

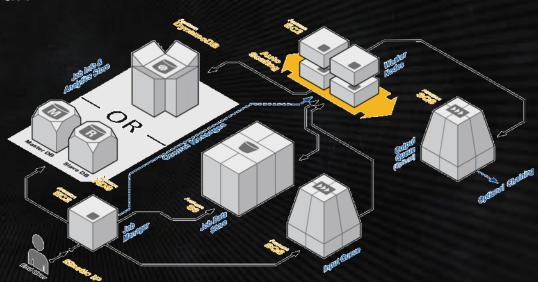
Concurrent clusters on-demand





# **Great Features for HPC Workloads**

**Experimentation without Fear!** Start and stop instances! **Spot Pricing Continuous Updates** Compute Network Storage Services

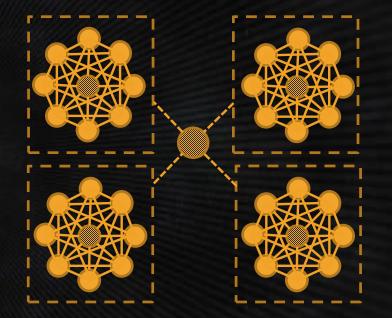






# Cloud Improves Workload Throughput

Run many Jobs in Parallel
 Eliminate HPC resource contention
 Eliminate queue wait
 Use it when you need it
 Right-size clusters and resources
 Optimize each workload for performance
 Pay for only what you use





#### **Cost advantages**

#### On Premises Capital Expense Model

Amazon Web Services Pay As You Go Model



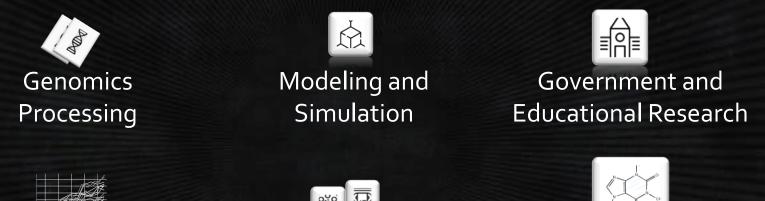


- High upfront capital cost
- High cost of ongoing support

- Use only what you need
- Multiple pricing models



#### Popular HPC workloads on AWS



Monte Carlo Simulations Transcoding and Encoding

Computational Chemistry

... and many more



# **Defining HPC – example use cases**

Clustered (Tightly coupled)

a

Data Light Minimal requirements fo≮ high performance storage	<ul> <li>Fluid dynamics</li> <li>Weather forecasting</li> <li>Materials simulations</li> <li>Crash simulations</li> </ul>	<ul> <li>Seismic processing</li> <li>Metagenomics</li> <li>Astrophysics</li> <li>Deep learning</li> <li>Benefits from access to high performance</li> </ul>
	<ul> <li>Risk modeling</li> <li>Molecular modeling</li> <li>Contextual search</li> <li>Logistics simulations</li> </ul> Distributed / Grid (Logistics Logistics / Grid (Logistics Logistics / Grid (Logistics /	<ul> <li>Animation and VFX</li> <li>Semiconductor verification</li> <li>Image processing/GIS</li> <li>Genomics</li> </ul>

# **Global Infrastructure**

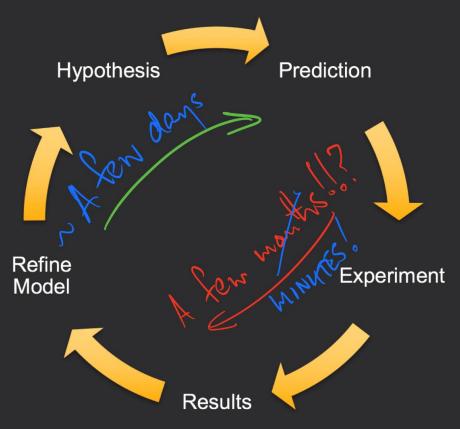
aws

#### Important enablers for HPC on the cloud

- Compute performance CPUs, GPUs, FPGAs
- Memory performance high RAM requirements in many applications
- Network performance throughput, latency, and consistency
- Storage performance including shared filesystems
- Automation and cluster/job management
- Remote graphics for interactive applications
- ISV support including license management

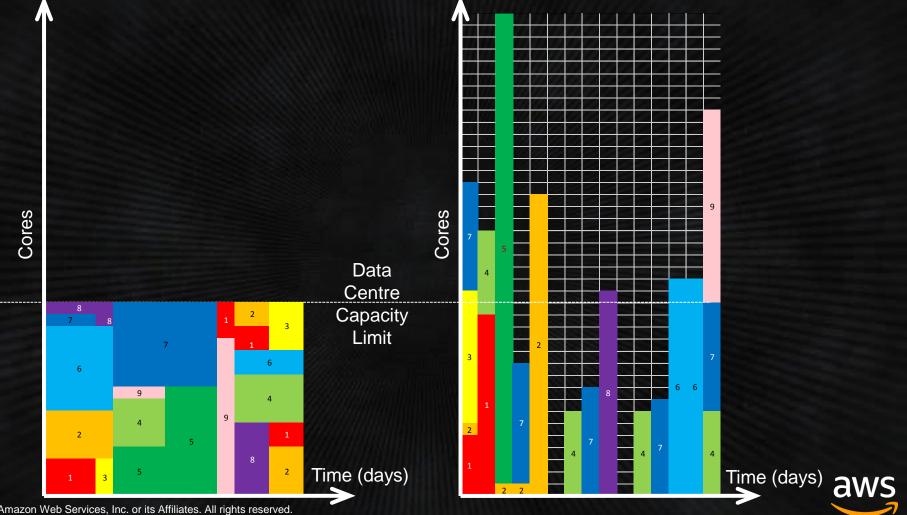
#### ...and SCALE

# The Scientific Computing Method



Credit: Aristotle

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# **Deploy** multiple HPC clusters

#### Running at the same time, and tuned for each workload





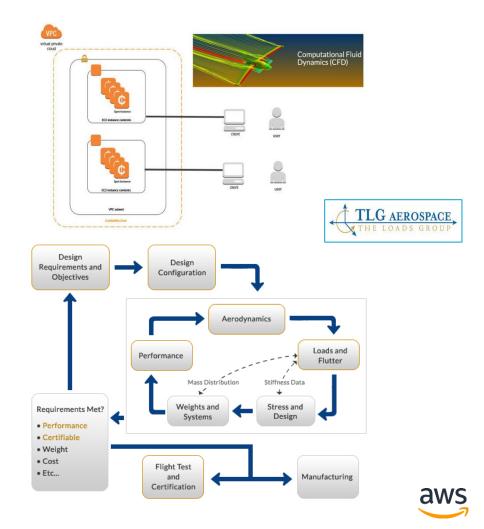
#### Which architecture Do I choose?

- One size does not fit all
- Architectures are an opportunity for optimization
- The chosen architecture depends on:
  - The desired user experience
  - The desired deployment method
  - The characteristics of the application

**100 Gbps** 

# Example in aerospace

- Running parallel CFD studies using Siemens STAR-CCM+
  - Goal: shorten the time between Design Requirements and Configuration, and Flight Testing
- 1000+ cores per CFD study, multiple studies required for each workflow iteration
- Job-level optimizations:
  - Enhanced Networking, Placement Groups
  - Amazon Linux, Hyper-threading disabled
- Workflow optimizations:
  - Spot instances, multiple clusters
  - Multiple parallel studies for faster throughput



# **Performance considerations**

tightly-coupled

#### Test using real-world examples

Use large cases for testing: do not benchmark scalability using only small examples

#### Domain decomposition

Choose number of cells per core for either pre-core efficiency or for faster results

#### Processor states

Use P-states to reduce processor variability

- **MPI libraries**
- Test with Intel MPI and OpenMPI 4.0, and make use of available tunings

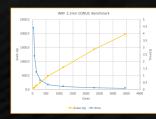
#### Network

- Use a placement group
- Enable enhanced networking

#### Hyper-threading and affinity

- Test with Hyper-threading (HT) on and off – usually off is best, but not always
- Use CPU affinity to pin threads to CPU cores when HT is off





# Scaling

#### Amdahl's Scaling





#### What is Amdahl's Law?

Speedup = 
$$\frac{1}{(1-p) + \frac{p}{n}}$$

*p* – fraction of code that can be run in parallel
 *n* – system resource improvement (number of processors)

Ideal: 
$$\lim_{n \to \infty} speedup = \frac{1}{1-p}$$
  
Or:  $\lim_{p \to 1} speedup = n$ 



#### How is it used?

- Amdahl's Law assumes a fixed problem size.
- Example: a CFD calculation with a fixed number of cells eg. 40M
- As the number of processors increases, the number of CFD mesh cells per compute core decreases. At some point communication between nodes and cores becomes a bottleneck. This is the driver for low-latency networks.
- Note: The lower the latency the fewer CFD mesh cells per compute node are necessary for good scaling. Lower latency usually means better speedup when considering Amdahl's law.



# **Coding Goals**

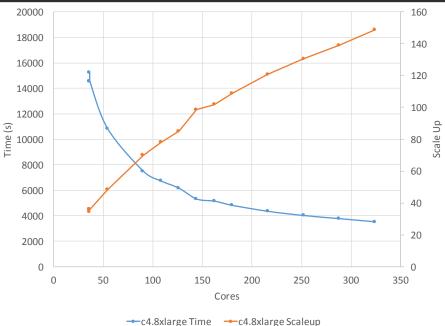
- The following have been routine in code architectures since the first vector computers:
- Choose algorithms where p is maximized
- Reprogram codes

- Look for ways to avoid/reduce dependencies
- Consider tradeoffs between recalculating and storing
- Monitor code execution to find bottlenecks



#### Structural simulation

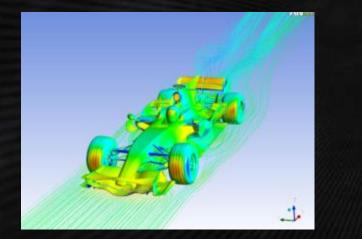


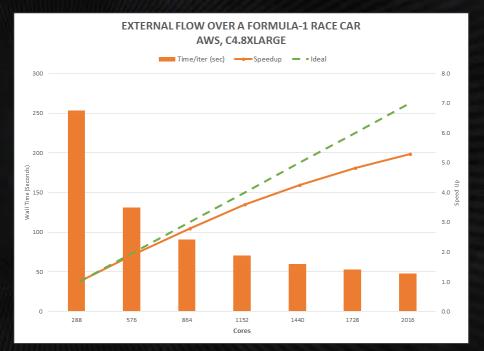




# Fluid dynamics – Ansys Fluent

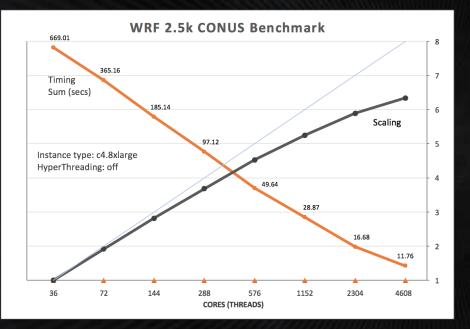
- C4.8xlarge instance type
- 140M cell model
- F1 car CFD benchmark







# **Tightly-coupled HPC** – weather







#### **Resources used in this study**

- Archer: Cray XC30 supercomputer
  - two 2.7 GHz, 12-core Intel E5-2697 v2 (Ivy Bridge)

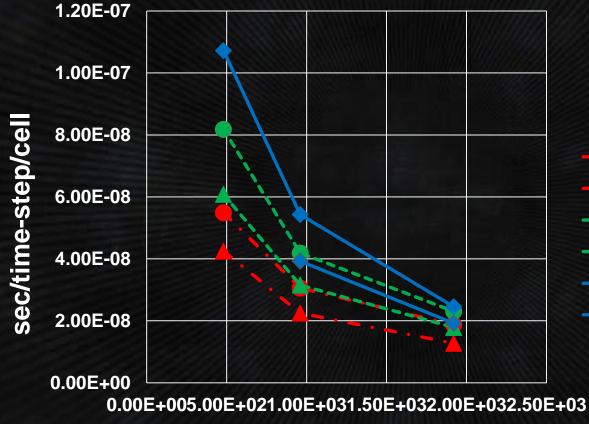
AWS:

- z1d: 4.0 GHZ Intel<sup>®</sup>Xeon<sup>®</sup>Scalable Processors; 24 core per instance; 16GB Ram per core; 25 Gigabit network bandwidth
- c5n: 3.0/3.5 GHZ Intel<sup>®</sup>Xeon<sup>®</sup>Scalable Processors; 36 core per instance; 5.3 GB
   Ram per core; 100 Gigabit network bandwidth; New Elastic Fabric Adaptor (EFA)
   for fast networking

# Methodology

- OpenFOAM v1806 in Double Precision (pimpleFoam)
- Scotch decomposition for solving, hierarchical (i.e constant x/y/z loading) for meshing
- SST-DDES Turbulence Model
- ANSA generated 143/280M cell unstructured mesh
- Time Step=5e-4s with 5 inner iterations
- Preconditioned Conjugant Gradient Linear Solver

# Amdahl Scaling: openFoam (pimpleFoam)

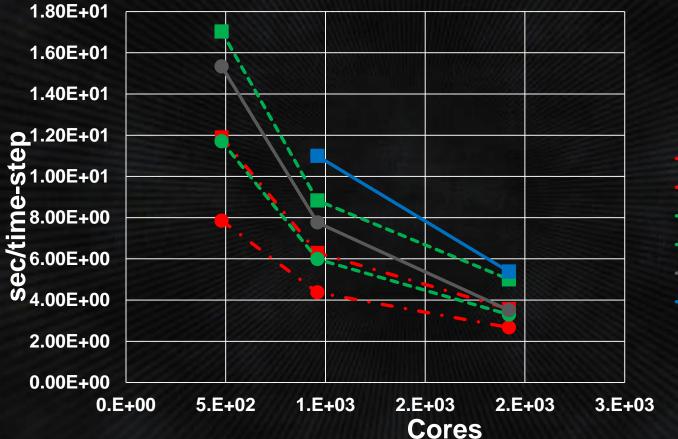


Cores

z1d (medium mesh)
z1d (fine Mesh)
c5n (medium mesh)
c5n (fine mesh)
Archer (medium mesh)
Archer (fine mesh)

aws

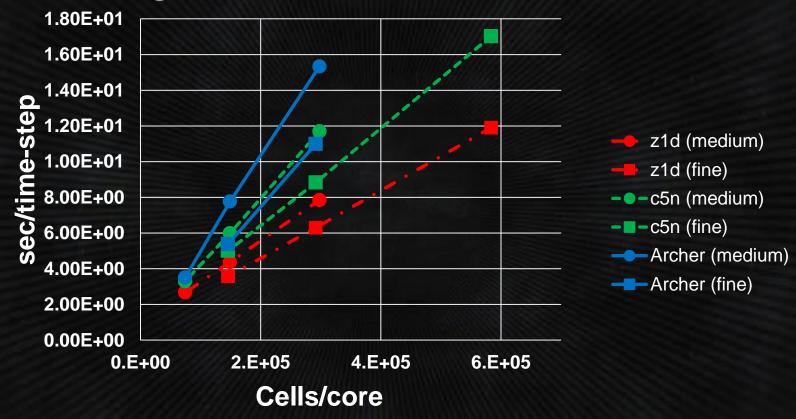
# Amdahl Scaling, Alternate View



z1d (medium)
z1d (fine)
c5n (medium)
c5n (fine)
Archer (medium)
Archer (fine)

aws

# Amdahl Scaling, 2<sup>nd</sup> Alternate View





# Scaling

#### Gustafson-Barsis Scaling (aka Gustafson's Law)





#### What is Gustafson's Law?

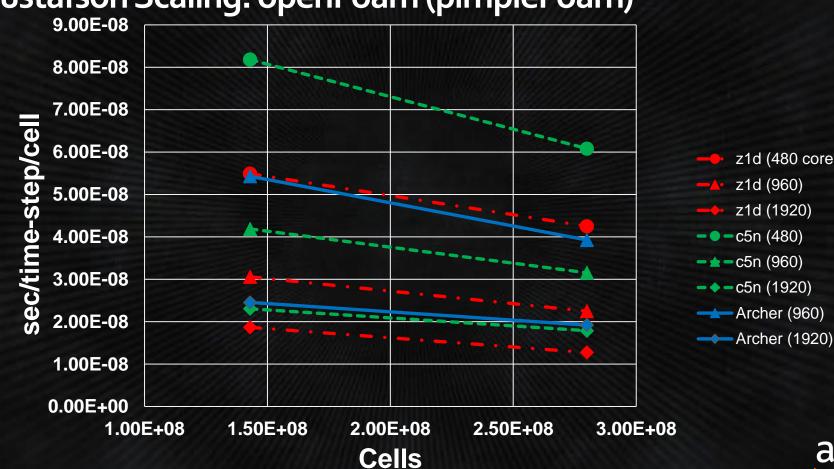
$$Speedup = (1-p) + \frac{p}{n}$$

Gustafson's Law assumes a workload will increase in size linearly with the number of processors. (scalable workload)

For example, scaling is measured at constant CFD mesh cells per core

Ideal: 
$$\lim_{n \to \infty} speedup = 1 - p$$





#### Gustafson Scaling: openFoam (pimpleFoam)

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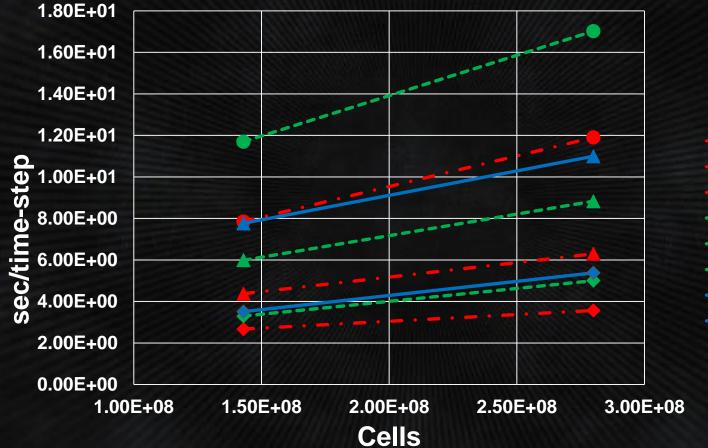
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aws
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z1d (480 cores)

z1d (960)

z1d (1920)

# **Gustafson Scaling: Alternate View**



z1d (480 cores)
 z1d (960)
 z1d (1920)
 c5n (480)
 c5n (960)
 c5n (1920)
 Archer (960)
 Archer (1920)

aws

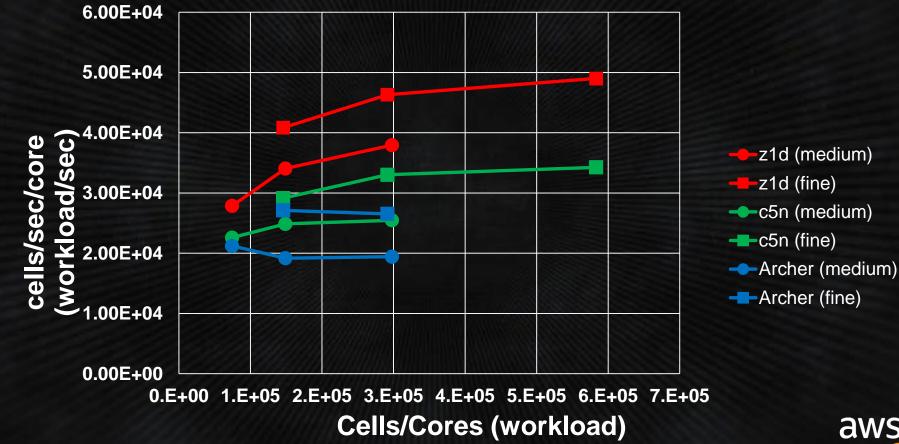
#### Gustafson: Speedup $\infty$ p/n

1.20E-07 1.00E-07 sec/time-step/cell 8.00E-08 6.00E-08 4.00E-08 2.00E-08 0.00E+00 0.00E+00 5.00E-04 1.00E-03 1.50E-03 2.00E-03 2.50E-03 1/Cores

z1d (medium mesh)
z1d (fine Mesh)
c5n (medium mesh)
c5n (fine mesh)
Archer (medium mesh)
Archer (fine mesh)

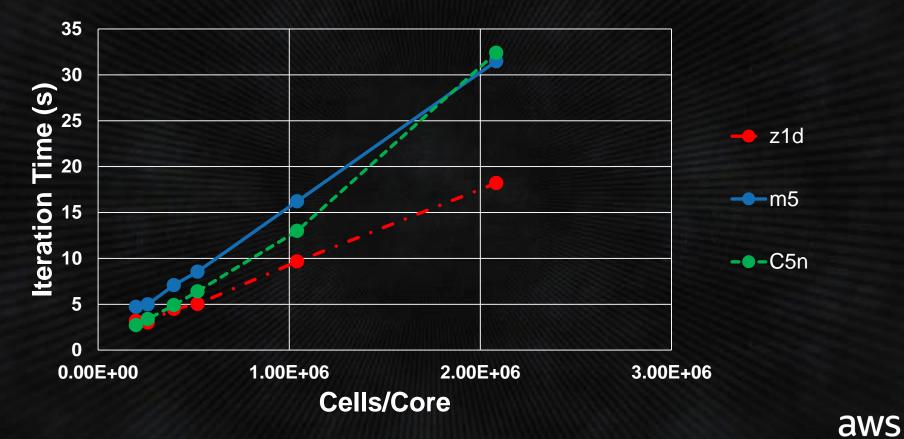


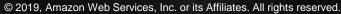
#### **Gustafson: workload**



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# 400 Cell scaling





Why not include 400M cell case with others?

Answer:

They were done by two different people and two different workloads and, therefore, do not follow a consistent process



#### Latency

Amdahl and Gustafson scaling both measure latency. Latency includes:

- Non parallel code
- Memory latency
- Cache latency
- Network latency
- Storage latency



#### Comments

- At high cell/core, or low core count, memory or cache more likely to slow processing (possibly see this in Archer)
- At low cell/core, or high core count, network latency more likely to slow processing (see in AWS-z1d and AWS-c5n)
- Total execution scaling based on processor workload (cells/core) is linear in all cases
- Slope of processor workload (cells/core) seems to follow network latency faster network → steeper slope = better scaling
- Faster network does not mean faster execution time
- Coarser mesh has better scaling than finer mesh in all cases, but AWS-c5n has largest difference (best guess: PCG routines)



#### Discussion?





#### Acknowledgement

Special thanks to Dr. Neil Ashton of Oxford University for providing his openFoam benchmarking data for the 143M cell and 282M cell cases, and Stephen Sachs, of AWS for the 400M cell cases

#### **AWS Researcher's Handbook**

The 200-page "missing manual" for science in the cloud.



Written by Amazon's Research Computing community for scientists.

- Explains foundational concepts about how AWS can accelerate time-to-science in the cloud.
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- Tools for budget management that will help you control your spending and limit costs (and preventing any over-runs).
- Catalogue of scientific solutions from partners chosen for their outstanding work with scientists.

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