trip report

Workshop on interfacing math software and low level libraries

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Workshop on interfacing (math) software with low level libraries

Dates: April 30th-May 4th

Location: Cernay-la-Ville, near Paris, France

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Math computational systems employ

- high level languages (e.g. Python) for expressivity, ease of use and prototyping
- low-level languages (e.g. C,C++) for performance, reusability

There are many existing different approaches to bind the two worlds together The workshop brought together developers to share their expertise on this topic

Who

~20 developers from

<u>SageMath</u>, <u>CoCalc</u>, <u>pythran</u>, <u>cython</u>, <u>numba</u>, <u>QuantStack</u>, <u>DIANA</u>, <u>ROOT</u>, ... full list <u>here</u>

How

- very informal setting: a farmhouse in the countryside
- participants took turns cooking/serving food
- most people slept in shared rooms, one or two camped in the garden
- first round of per-project presentations
- then spontaneous formation of work groups, projects
- regular plenaries with project updates during the whole week



Sharing my experience: ROOT::RDataFrame

"low-to-high-level" development:

build C++ library, make it easy to extend in C++

Sharing my experience: ROOT::RDataFrame

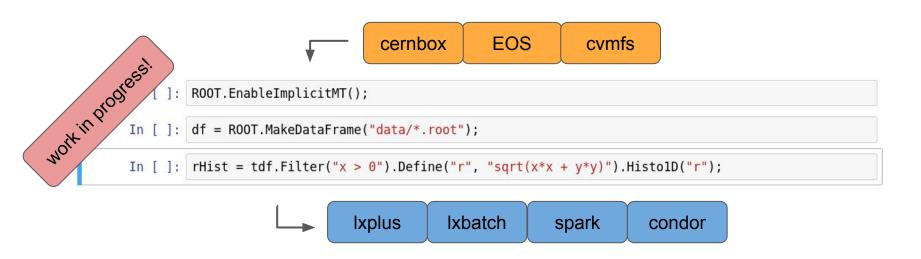
"low-to-high-level" development:

- build C++ library, make it easy to extend in C++
- automatic generation of python bindings via pyROOT, cling

Sharing my experience: ROOT::RDataFrame

"low-to-high-level" development:

- build C++ library, make it easy to extend in C++
- automatic generation of python bindings via pyROOT, cling
- augment user experience with SWAN notebooks



What the audience heard...

AUTOMATIC GENERATION OF PYTH()N BINDINGS

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AUTOMATIC GENERATION OF

PYTHON

I ended up preparing a tutorial on cppyy

BINDINGS

It's publicly available <u>here</u>

Python bindings 1/3

numba user writes: python dev writes: python

- for python users and library developers who want C speed at zero cost
- jit subset of python (numpy, if, for, numerical computations) to LLVM IR to binary
- jit only when arguments are passed to the function to optimize for argument types
- generate C code that can be called from python code

```
@numba.jit(nopython=True, nogil=True)
def sum2d(arr):
    M, N = arr.shape
    result = 0.0
    for i in range(M):
        for j in range(N):
            result += arr[i,j]
    return result
```

Python bindings 2/3

cython dev writes: cython

- a programming language that looks like python with C type annotations
- a compiler for this language to C-with-python-bindings
- for python library developers who need to speed up part of them: compile functions to binary and expose them as C symbols
- for python users which need to speed-up hot loops that numba cannot handle
- for intermixing C (or a subset of C++) with python, when writing python
- can be used to call into existing C libraries

```
Generated by Cython 0.28
Yellow lines hint at Python interaction.
Click on a line that starts with a "+" to see the C
code that Cython generated for it.
Raw output: example.c
+01: def primes(int nb primes):
        cdef int n, i, len p
        cdef int p[1000]
       if nb primes > 1000:
           nb primes = 1000
```

Python bindings 3/3

срруу

user writes: python dev writes: C++

- for developers of C++ libraries that want to expose them from python
- automatic, lazy generation of bindings
- leverages cling's reflection to inspect C++ objects and callables and create their "equivalents" in python
- very fast thanks to usage of FFI rather than jit compilation

```
cppyy.cppdef("""
   struct Integer {
        Integer(int i) : num(i) {}
        int num;
        private:
        int p_num = -1;
        };
""")
from cppyy.gbl import Integer
m1 = Integer(42)
```

QuantStack: a modern C++ software stack for quantitative analysis

- recently founded startup of ~4 devs
- jokes about demo-driven development, but already a lot of meat
- offer a performant software stack in C++ and bindings in python, julia and R
- xtensor would become the lingua franca for multi-dimensional arrays in all these languages

loading data (in full or in batches) from whatever backend storage in-memory data structure

xtensor: expression system to manipulate n-d arrays

high-level operations between labeled data

xframe: expression system to manipulate n-d tables (collections of labeled arrays) interactive dev & viz

xeus-cling: c++ jupyter notebook

efficient computation

xsimd: vectorized algorithms

QuantStack: bits and pieces 1/2

xtensor: numpy-like C++ n-dimensional array

```
xt::xarray<double> arr1
    {1.0, 2.0, 3.0};

xt::xarray<unsigned int> arr2
    {4, 5, 6, 7};

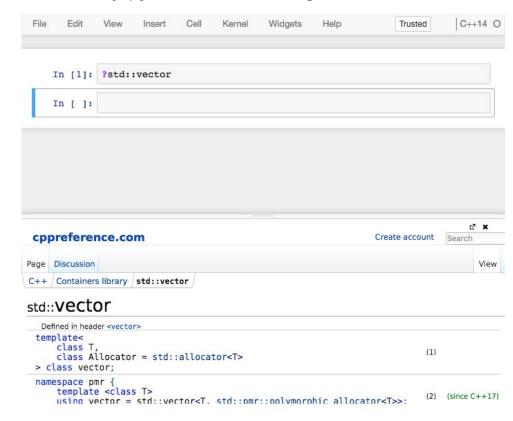
arr2.reshape({4, 1});

xt::xarray<double> res = xt::pow(arr1, arr2);

std::cout << res;

{{1, 16, 81},
    {1, 32, 243},
    {1, 64, 729},
    {1, 128, 2187}}</pre>
```

C++ jupyter kernel with widgets and live docs



QuantStack: bits and pieces 2/2

numpy to xtensor cheat-sheet

```
Python 3 - numpy
                                                                                       C++ 14 - xtensor
                                                                 xt::sum(a, {0, 1})
np.sum(a, axis=[0, 1])
np.sum(a)
                                                                 xt::sum(a)
np.prod(a, axis=1)
                                                                 xt::prod(a, {1})
np.prod(a)
                                                                 xt::prod(a)
np.mean(a, axis=1)
                                                                 xt::mean(a, {1})
np.mean(a)
                                                                 xt::mean(a)
np.trapz(a, dx=2.0, axis=-1) np.trapz(a, x=b, axis=-1)
                                                                 xt::trapz(a, 2.0, -1) xt::trapz(a, b, -1)
```

xleaflet widget for C++ jupyter kernel

```
In [*1: #include "xleaflet/xmap.hpp"
        #include "xleaflet/xtile_layer.hpp"
        #include "xleaflet/xwms layer.hpp"
        #include "xleaflet/xsplit_map_control.hpp"
        auto map = xleaflet::map generator()
            .center({50, 354})
            .zoom(5)
            .finalize();
In [ ]: auto right layer = xleaflet::tile layer generator()
            .url("https://mapl.vis.earthdata.nasa.gov/wmts-webmerc/MODIS Terra CorrectedReflectance True
            .name("NASAGIBS.ModisTerraTrueColorCR")
            .attribution("Imagery provided by services from the Global Imagery Browse Services (GIBS), o
            .max zoom(9)
            .finalize();
        auto left_layer = xleaflet::tile_layer_generator()
            .url("https://cartodb-basemaps-{s}.global.ssl.fastly.net/light all/{z}/{x}/{y}.png")
In [ ]: auto control = xleaflet::split map control generator()
           .left_layer(left_layer)
            .right_layer(right_layer)
            .finalize();
        map.add control(control)
In [ ]:
```

OAMap

object ⇔ array mapping

- developed by Jim Pivarski as part of the DIANA project
- a generalization of the AOS

 SOA concept and of ROOT's object splitting in columnar storage
- a programming model that lets users express their algorithms in a OO fashion and then transforms them in low-level, efficient, vectorized code
- the end result is a high-level analysis API
 which compiles down to very efficient vectorized data access

data format

ROOT, Parquet, or HDF5

user's OO code

OAMap'ed code

numba compilation, execution of vectorized binary

Conclusions

- very interesting to see what's out of our bubble in terms of scientific software (who knew, some people actually use Julia!)
- learned a lot on C, C++ python bindings
- world can benefit from our experience with unique technologies: cling, pyROOT, SWAN, ...
- some interesting things out there (e.g. xtensor, xeus-cling): how can we benefit from them, as ROOT team and as EP-SFT in general?

Side-effects

- better template support in upstream cppyy
- QuantStack CEO is coming to the ROOT workshop
- project `libsemigroups` switched from cython to cppyy bindings
 - better support for function aliases in upstream cppyy
- CoCalc now includes support for ROOT v6.12