



art outlook

Kyle J. Knoepfel Mini-workshop: Event processing software systems 8 July 2018



art's approach

- *art* is intended to be used for analysis jobs and large-scale production jobs.
- Much of our approach is forward-looking. We aim to (e.g.):
 - run art on HPC machines
 - deliver cutting-edge software tools (e.g. TensorFlow)
 - enable experiments to benefit from modern language features (*art* supports C++17)
- We have users that prefer to develop on macOS systems
 - We support open-source Clang builds on macOS and Linux
- We actively contribute to the code bases of *art*-using experiments/projects:
 - As of May 2018, the SciSoft team supports and develops code for LArSoft



art's approach

- We support the offline (and some online) processing for 11 projects/experiments.
- Our development efforts are guided by:
 - Current and future needs of *art*-using experiments (represented by stakeholders).
 - Current and future software and hardware technology, in and outside of HEP.
 - Feedback from individual users, and our own estimation of what features would make *art* simpler to use.
- Experiment support:
 - Design guidance and code reviews at the request of experiments
 - Small-scale profiling efforts at the request of experiments
- Dedicated stakeholder meeting each week:
 - Discussion of upcoming changes and issues with stakeholders
 - Sharing among experiments
 - e.g. heist (from g-2) wraps *gallery* for ease of use with Python; usable by all *art* users

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Who uses art?



art concepts

- Hierarchical data processing $(run \supset subrun \supset event)$
- Experiments decide how to define the processing levels (e.g. event)
- All processing elements are plugins, loaded at run-time via user configuration
 - Input source
 - Data-processing modules
 - Output modules
 - Other utilities that facilitate data-processing
- art provides various input sources and output modules, but all processing elements can be user-defined
- Workflows are assembled by a configuration file loaded at run-time
 - Adjustments to workflows do not require recompilation of C++ source code



Highlighted features

- Concurrent processing of events within a subrun (as of June 2018)
 Processing model is inspired by CMSSW's
- Data-product management is thread-, type-, and const-safe
- Configuration description and validation suite
- Implicit data-product aggregation for non-event products
- Secondary input (backing) files
- Module time- and memory-tracking facilities
- Graph of data dependencies between modules

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- Users can provide C++ documentation/validation structures:

```
class art::Prescaler : public SharedFilter {
public:
    struct Config {
        Atom<size_t> prescaleFactor{
            Name("prescaleFactor"),
            Comment("This module filters one of every n events, where n\n"
                      "is the 'prescaleFactor'.");
        Atom<size_t> prescaleOffset{
            Name("prescaleOffset"),
            Comment("An offset is allowed--i.e. the sequence of events\n"
                     "does not have to start with the first event."),
            {};
        };
    using Parameters = Table<Config>;
    explicit Prescaler(Parameters const&, ProcessingFrame const&);
        }
    }
}
```

Prescaler::Prescaler(Parameters const& config, ProcessingFrame const&)
 : SharedFilter{config}
 , n_{config().prescaleFactor()}
 , offset_{config().prescaleOffset()}
{
 async<InEvent>();



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```
async<InEvent>();
```

```
module_type : Prescaler (or "art/Framework/Modules/Prescaler")
    provider: art
    type : filter
   source : /home/knoepfel/art/art/Framework/Modules/Prescaler
   library : /home/knoepfel/scratch/builds/debug/art/lib/libart
Allowed configuration
   ## Any parameters prefaced with '#' are optional.
    <module_label>: {
      module_type: Prescaler
       errorOnFailureToPut: true # default
      ## This module filters one of every n events, where n
      ## is the 'prescaleFactor'.
      prescaleFactor: <unsigned long>
      ## An offset is allowed--i.e. the sequence of events
       ## does not have to start with the first event.
       prescaleOffset: 0 # default
```

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<pre>class art::Prescaler : public Shared public: struct Config { Atom<size_t> prescaleFactor{</size_t></pre>	Filter {	aler (or "art/Framework/Modules/Prescaler") r /knoepfel/art/art/Framework/Modules/Prescaler /knoepfel/scratch/builds/debug/art/lib/libart on 		
<pre>Name("prescaleFactor"), Comment("This module filters of "is the 'prescaleFactor Atom<size_t> prescaleOffset{ Name("prescaleOffset"),</size_t></pre>	<pre></pre>			
<pre>Comment("An offset is allowed-</pre>	Module label: prescaleEvents			rs prefaced with '#' are optional. { Prescaler
using Parameters = Table <config>; explicit Prescaler(Parameters cons</config>	Any parameters prefaced with '# Unsupported parameters:	reToPut: true # default le filters one of every n events, where n rescaleFactor'.		
<pre>Prescaler::Prescaler(Parameters cons : SharedFilter{config} , n_{config().prescaleFactor()} , offset_{config().prescaleOffset()</pre>	+ prescaleoffset	/· C	test.fcl:6]	or: <unsigned long=""> is allowedi.e. the sequence of events have to start with the first event.</unsigned>
{ async <inevent>(); }</inevent>			prescaleOffs }	set: 0 # default



Implicit data-product aggregation

- Users can configure output modules to rollover to a new output file when a condition is met (max. number of events, file size, time open, etc.).
- (Sub)run products can be spread across multiple files
- Whenever the files are concatenated together, art can combine the products according to an aggregation behavior (e.g.):
 - Count of protons-on-target are summed
 - Map of particle species are combined via insert
 - Any user-defined aggregation function





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- art infrastructure necessary for this make some multi-threading issues easier:
 - Distinction between a (e.g.) full run vs. a run fragment
 - Set of events corresponding to a given product (to avoid double counting)



Input source nEvents: 200

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Secondary input files

 art has a backing-store system, where a hierarchy of input files can be traversed to find the requested product.





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- I do not know if this feature will survive.
 - Some uncomfortable multi-threading problems to handle.
 - Fermilab's file-delivery system for large-scale production is not filename-based.

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Time- and memory-tracking utilities

- art provides simple utilities for profiling user code
 - TimeTracker
 - MemoryTracker
- These are run-time enabled services used to isolate problematic modules
 - They do not replace full-fledged profiling tools, but they are often sufficient to point users in the right direction without the overhead of profiling tools.
- Output can be printed to terminal or stored in SQLite database
 - We have scripts/utilities to interpret output

TimeTracker printout (sec)	Min	A∨g	Max	Median	RMS	nEvts
Full event	0.000662971	0.000767011	0.00983449	0.000708468	0.000314318	1000
source:EmptyEvent(read) tp:prescaleEvents:Prescaler [art]:TriggerResults:TriggerResultInserter	0.000307314 1.4132e-05 0.000154377	0.000360045 1.64184e-05 0.000176913	0.00705727 6.7205e-05 0.00158631	0.00033096 1.5068e-05 0.000165199	0.000216672 2.99402e-06 4.91682e-05	1000 1000 1000



Data-dependency graph

- art assembles the graph of data dependencies between modules.
- Data-dependency errors are caught at job start-up time, just after module constructors have been called.
- We do not yet use the graph to optimize event processing.
 - We intend to do so.





Near-term/imminent plans (2018-2019)

- Help experiments upgrade to *art* 3 to realize multi-threading benefits.
- Move toward non-event level parallelism.
- Continue to prune library dependencies from core framework infrastructure:
 - ROOT will soon be unnecessary for core framework usage
 - Various Boost dependencies can be removed when C++17 is adopted
- Continue research with HDF5 file format:
 - HDF is the primary data-storage formats on HPC machines
 - Work done in collaboration with the HDF group over the last couple years
 - HDF5 analysis-format alternative for ROOT TTree (Handing over to NOvA functioning software they want to use now — July 9)
 - 42 TB data read/decompressed in under 20 seconds on Cori (1200 KNL nodes) in Python.

Middle-term R&D (2020-2022)

- Working toward the ability to use HDF as an alternative I/O system in art
- Extend *art* concepts to better support intra-module parallelism
 - Experiments like DUNE may not be able to afford multiple events in flight at the same time
 - Concurrently process independent portions of an event
- Is the event the right abstraction?
 - We are considering how to support user-defined levels of data aggregation.
- Work done during this time informs long-term R&D



Long-term R&D (2023-)

- Exploring in what ways our event model is compatible for single-node, grid, and HPC jobs.
- The intent is that the module authors' views of data would not change; the workflow orchestration, however, may be largely different.
 - Think solely in terms of datasets instead of files
 - Workflow details are subsumed by the framework
- SciDAC work is directly looking at an implementation for HPC jobs:
 - <u>http://computing.fnal.gov/hep-on-hpc/</u>
 - Addresses data-store aspect of distributed, hierarchical data



A few more remarks

- Many of the *art*'s concepts have been refined over the last few years
- In developing the framework, our modus operandi has been: No framework code is so precious that it must be saved; nothing is untouchable. Our users' code is precious, and we should break as little of it as possible.
- Much of the code internal to the framework has been replaced, without imposing many breaking changes on users.
- Perhaps surprisingly, though, many users *are* willing to move to different ways of thinking.
- Let's not be afraid of user perceptions.

