Supernova Modeling: Progress and Challenges

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SN 1998aq

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Type Ia: Thermonuclear explosion that consumes an entire white dwarf (remnant of a star with $M < 8 M_{\odot}$), resulting from accretion Type Ib/Ic/II: Core collapse at completion of the burning stages of an individual star with $M > 8 M_{\odot}$; tiny fraction of released gravitational energy transferred to envelope



Remnants of historical Galactic supernovae support the two scenarios, which occur with comparable frequency. Remnants of historical Galactic supernovae support the two scenarios, which occur with comparable frequency.



SN 1006 (X-ray) Type Ia



SN 1054 (Optical) Type II







Cas A 1667? (X-ray) Type II

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SN 1006 (X-ray) Type Ia









SN 1604 (X-ray) Type Ia

Cas A 1667? (X-ray) Type II

SN 1987A went off in our Galactic neighborhood...

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Tarantula Nebula

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UV/Optical/IR X-ray Radio

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Raffelt

Why is there neutrino emission from core-collapse supernovae?

A massive star develops a degenerate core, which can only get so big...

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...before undergoing catastrophic collapse, which halts when the nuclear equation of state stiffens.

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Core Collapse and Explosion



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Massive stellar progenitor Infall

Bounce; shock formation, stall, and revival

Neutron star kick

Gravitational waves

Kelvin-Helmholtz contraction, then cooling of neutron star

(If rapid rotation: accretion disk and jet formation)

(If H/He envelope lost, i.e. if Type Ib/Ic: Gamma-ray burst) Core-collapse v extravaganza

 e^{-} degeneracy, v pair emission

 e^{-} capture / v_{e} emission

v emission weakens shock,v absorption strengthens it

v_e burst at shock breakoutv pair emission from accretion

Deleptonization and energy release via v emission

e⁻ capture / v_e emission

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(v pair annihilation helps power jet?)

Massive stellar progenitor Infall $\lesssim 1\%$ of total energy release Bounce; shock formation, stall and revival

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~90% of total energy release (If rapid rotation: accretion disk and jet formation)

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What goes into simulations of stellar collapse and its aftermath?

Heating/cooling rates depend on accurate evolution of neutrino distributions.



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 $f(t, \mathbf{x}, \mathbf{p})$



















Aspherical explosion morphology



Pulsar spin

Blondin and Mezzacappa (2007)



Pulsar spin

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Tangent bundle

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Magnetofluid

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Neutrino distributions

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Self-gravity is treated with general relativity.

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- Nuclear composition changes involving strong, electromagnetic, and weak reactions should be tracked in regimes ranging from fully kinetic through (quasi-)NSE, for a very wide range of species.
- An equation of state that includes bulk nuclear matter at finite temperature in neutron-rich conditions is required.

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- Neutrino flavor mixing should be included (spacetime trajectories are still classical, but flavor content must be evolved quantum mechanically on macroscopic scales).

Explosion mechanism (~1 second)

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Multidimensional, multiphysics

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Explosion mechanism and some proto neutron star evolution (~10 seconds)

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Proto neutron star evolution (10s of seconds) Spherical symmetry, more heavily approximated multiphysics

Flavor mixing outside the proto neutron star (stationary) Spherical symmetry, neutrinos only, "free streaming" only; high resolution in neutrino energy and in rare cases angles

Launch of an explosion

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- Neutron star mass, magnetic field, and kick velocity

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- Gravitational wave signals

What is the status of simulations focusing on the explosion mechanism?

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Late 1990s / Early 2000s: Cold water thrown on the panacea of post-shock convection by (2D/1D + 1D, 2D + 1D) simulations (Mezzacappa et al., Janka et al.)

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Mid / Late 2000s: Neutrino-driven explosions observed in (2D/1.5D + 1D/"1.5D") simulations (Mezzacappa et al., Janka et al.)

Neutrino radiation transport

nics		1S	1S	2S	1.5S	3S	1S	1.5S	2.5S	2S	3S
lam.		OIVI	1M	0.5M	1M	0M	211/1	1.5M	1M	3M	3M
(Magneto)hydrodyn	1S										
	2S										
	3S										

Neutrino radiation transport

(Magneto)hydrodynamics		1S 0M	1S 1M	2S 0.5M	1.5S 1M	3S 0M	1S 2M	1.5S 1.5M	2.5S 1M	2S 3M	3S 3M	
	1S											
	2S											
	3S											
	Explosion		Running									
	Dud		Ι	Development								

Neutrino radiation transport



Neutrino radiation transport



Neutrino radiation transport







Bruenn

Marronetti

Yakunin

Dirk

NC STATE UNIVERSITY

Blondin Warren



Fuller



Funded by

U.S. DEPARTMENT OF ENERGY



THE UNIVERSITY OF TENNESSEE

> Budiardja Cardall Endeve Hix Lentz Messer Mezzacappa Parete-Koon

Collaborators

- Solvers: D'Azevedo
- Data Management: Barreto, Canon, Klasky, Podhorszki
- Networking: Beck, Moore, Rao
- Visualization: Ahern, Daniel, Ma, Meredith, Pugmire, Toedte
- Cray Center of Excellence: Levesque, Wichmann

Movie



0.4

0.2

0 ∟ 0.1

0.15

0.2

Time from Bounce [s]

0.25

0.3



Explosion Energy versus Progenitor Mass

Wossley-Heger 12, 15, 20, 25 Solar Mass Nonrotating Progenitors; 256 x 256 Spatial Resolution

0.8

Explosion Energy [B]

0

Explosion Energy as a Function of Post-Bounce Time





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At least in the ORNL simulations, the inclusion of **inelastic** neutrino/nucleon scattering makes a noticeable difference.

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The ORNL 15 M_{\odot} explosion takes off earlier than the Garching one, but the latter uses a different, and rotating, progenitor.

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Three groups have performed axisymmetric simulations with (at least partially) energy-dependent neutrino transport.

The two groups with the best neutrino transport see SASI-aided neutrino-driven explosions.

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Do not include flavor mixing physics.



