Scaling Deep Neural Networks

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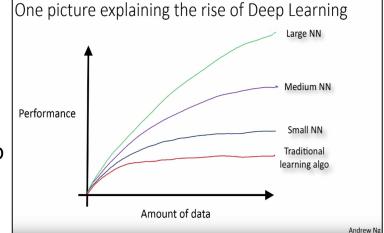


Introduction

Where there is a large data, there is a need of deep learning to process the information

Large simulated datasets are crucial in Particle Physics, just like in Nuclear Physics, Cosmology and other Physical Sciences, for interpreting results of ongoing experiments and for estimating yields of different proposed experimental setups.

Generative Adversarial Networks (GANs) to speed up event simulation in Particle Physics.



TrackML Particle Tracking Challenge

Festines Predictor Connector

 TrackML Particle Tracking Challenge
High Energy Physics particle tracking in CERN detectors

 CERN 503 teams a month-to go to month to go unto merger dendline!





Why we need HPC for Deep Learning?

Jeffery Deans from the Google Tensorflow Team

- > 1 month
 - Don't even try
- 1-4 weeks
 - High value experiments only
 - Progress stalls
- 1-4 days
 - Tolerable
 - Interactively replaced by running many experiments in parallel
- Minutes, Hours
 - Interactive research! Instant gratification!

Shorter "training time" is important, and we need **HPC** for this!



Parallelizing Deep Learning

- You parallelize Stochastic Gradient Descent (SGD)
- Parallelizing SGD is very hard. It is inherently sequential algorithm
 - 1. Start at some state **t** (point in a billion dimensional space)
 - 2. Introduce **t** to data batch **d1**
 - 3. Compute an update (based on the objective function)
 - 4. Apply the update \rightarrow **t+1**

Error Surface Gradient Cardient Learning Rate W₁ Projection of Error Surface on 2-dimensional plane

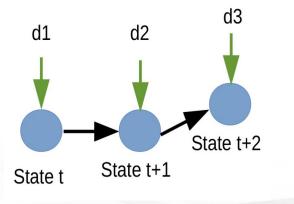
Stochastic Gradient Descent with Batch size "1"

You improve the performance by:

- Improving the performance in a node (needs lot of compiler optimizations)– internal parallelism
- 2. Improving the time between the two states (Input/output and communication is a big challenge)— external parallelism

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3. Using large batch size





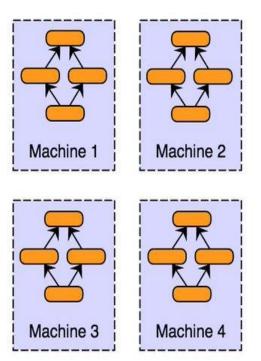
Parallelizing Deep Learning

Types of parallelism

Model Parallelism

Machine 4 Machine 2 Machine 1 Machine 1

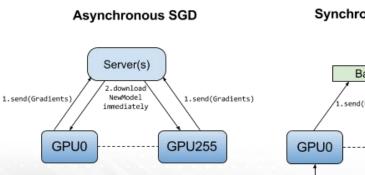
Current parallel deep learning approaches use data parallelism because of better computation and communication ratio Data Parallelism



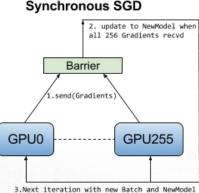


Scalability Performance

- Three core performance parameters:
 - Throughput (images/sec)
 - Latency : completion time for one epoch
 - Accuracy: ability to classify unseen cases



Types of Data Parallelism



Accuracy Synchronous Parameter-Server Model

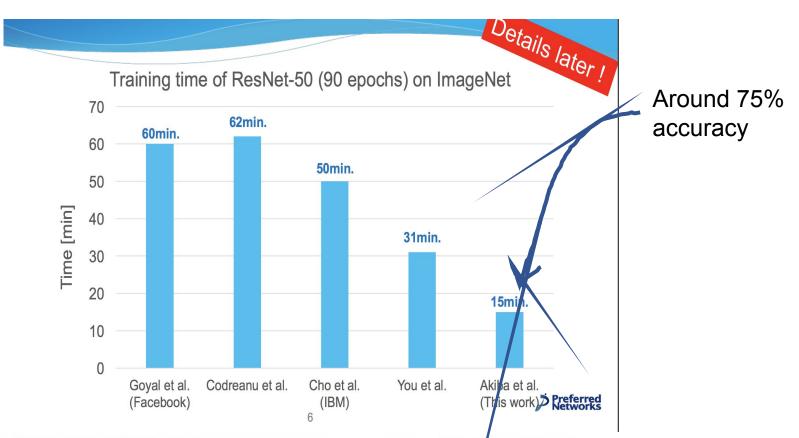
> Modif<mark>ied Parameter</mark> Server Models Lazy update of the gradients

> > Asynchronous Parameter-Server Model

> > > Scalability



State of the Art !



Extremely Large Mini-batch SGD: Training ResNet-50 or ImageNet in 15 Minutes Takuya Akiba, Shuji Suzuki, Keisuke Fukuda: 2017





Writing Distributed Deep Learning Algorithms

• Challenges:

- Deep learning framework or training library must support inter-node and intra-node communication
- Current frameworks come with poorly understood overheads associated with communication and data management
- The user must modify the code to take advantage of inter-node communication. The changes to code can be minimal to significant depending on the user's expertise in the distributed systems





Horovod Framework from Uber Inc.

- From Uber AI Engineering Team in 2017
 - Deep learning for self driving cars
- Open-source available at GitHub
- Provides easy and fast way to do distributed machine learning using Tensorflow, PyTourch, and Keras
- Efficient synchronized allreduce implementation based on Baidu's MPI ring allreduce
- Adopted by Cray, IBM, Intel, Amazon and Microsoft for their distributed machine learning frameworks



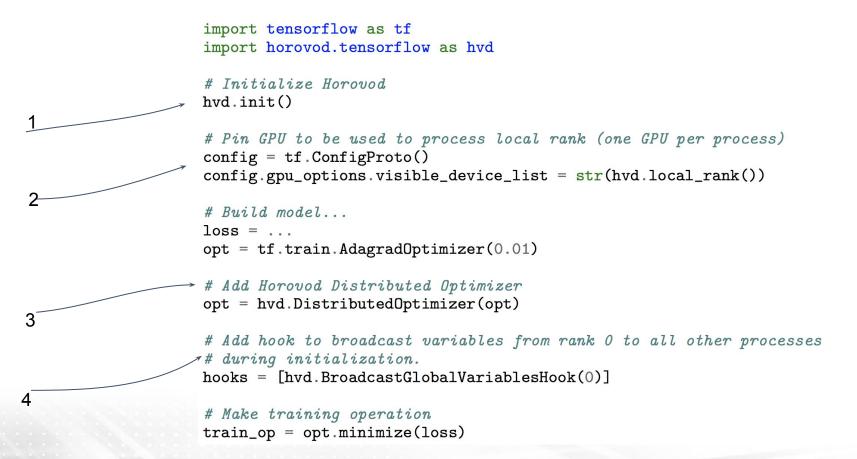






Horovod Framework

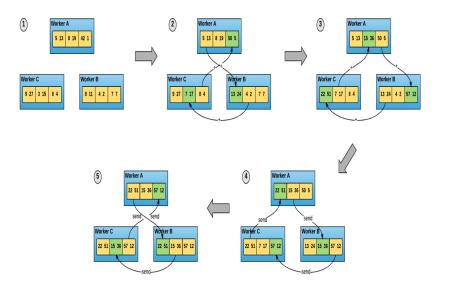
• One needs to make few changes to transfer single-GPU programs to distributed GPU programs:





MPI Ring AllReduce

- "<u>Bandwidth Optimal All-reduce</u> <u>Algorithms for Cluster of Workstations</u>" by Patarasuk and Yuan, 2009
- Each of N nodes communicates with two of its peers 2*(N-1) times. During this communication, a node sends and receives chunks of the data buffer
- In the first N-1 iterations, received values are added to the values in the node's buffer. In the second N-1 iterations, received values replace the values held in the node's buffer
- This algorithm is bandwidth-optimal



The ring-allreduce algorithm allows worker nodes to average gradients and disperse them to all nodes without the need for a parameter server





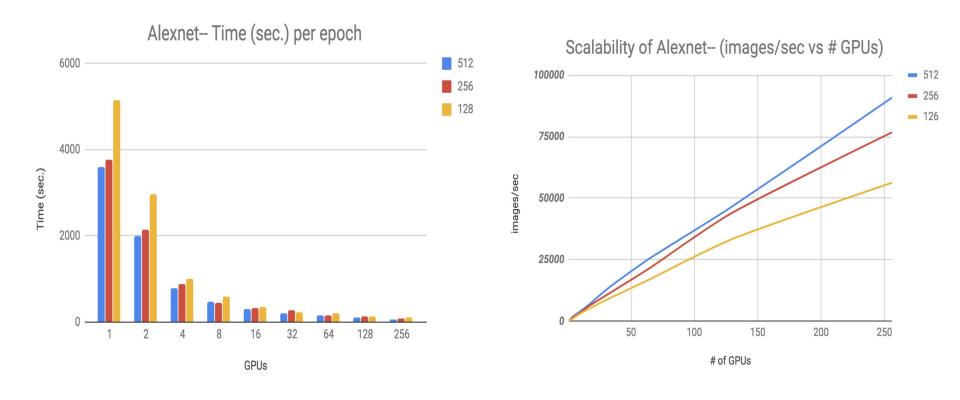
Experimentation

- Detailed performance analysis of the Horovod Framework
- We used AlexNet, GoogleNet, and ResNet50 implemented in Tensorflow
- We used the ImageNet data set
 - 1.2 million images
- We used Nvidia K80 and P100 GPUs on the Institutional Cluster at BNL
- 124 worker nodes
- InfiniBand EDR connectivity





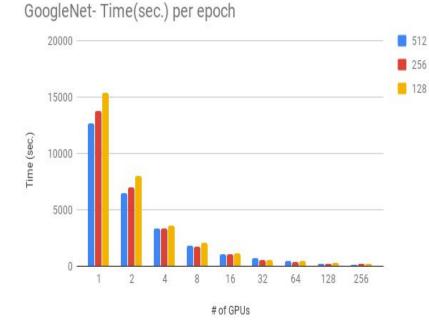
AlexNet using Horovod



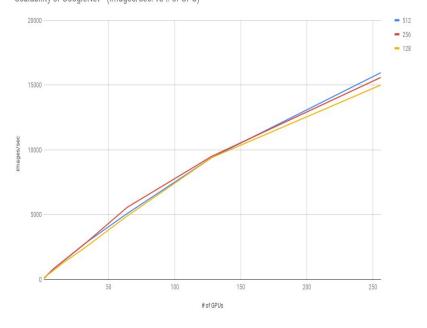




GoogleNet using Horovod



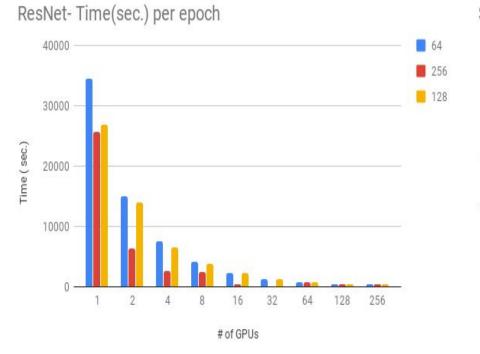
Scalability of GoogleNet-- (images/sec. vs # of GPU)



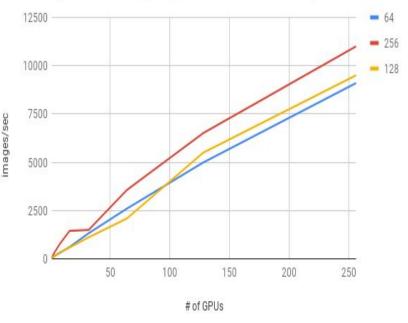




ResNet50 using Horovod



Scalability of ResNet - (images/sec vs. # of GPUs)

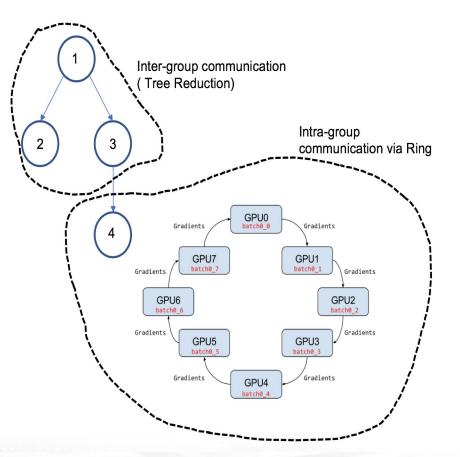






Hybrid MPI All_Rrduce for Parallel Stochastic Gradient Descent

- The ring algorithm doesn't scale linearly after 512 GPUs
- Hybrid approach that can scale well on a machine like "Summit"

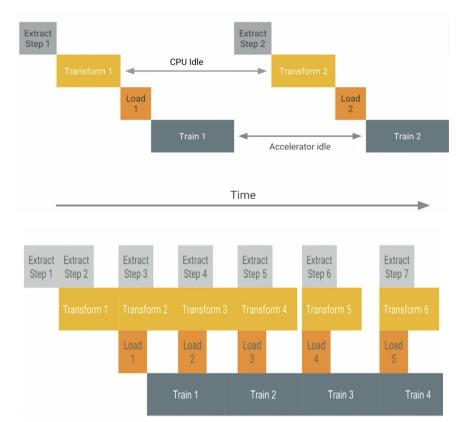






Input / Output Optimization for DNNs

- Input / Output Pipeline
 - Extract data from storage
 - Transform data to prepare for training
 - Load data into the accelerator
 - Train the model using the data

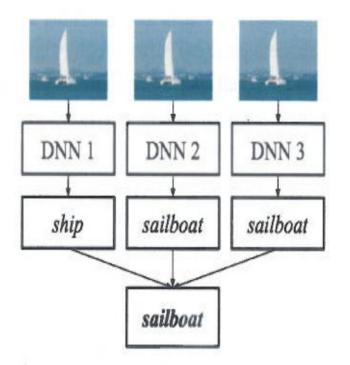






Hyperparameter Optimization for DNNs

- For a given throughput, you need to find parameter for better convergence
- Using an ensemble workflow framework for training different models and then selecting the best

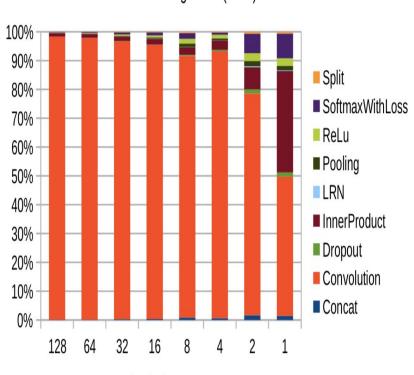


A DNN ensemble of size 3 for an image of a sailboat



Data Layout / Memory Optimization for Convolutional DNNs

- Internal optimization
- Matrix matrix multiplications
- cuDNN and other cuBLAS



GoogLeNet (GPU)

batch size





Fault Tolerance and Runtime Adaptivity for DNNs

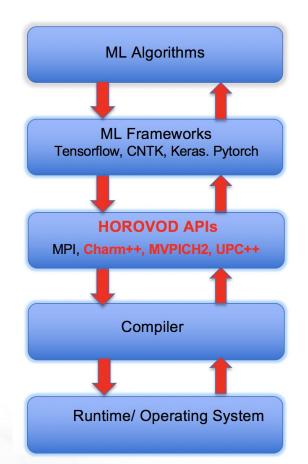
- Fault tolerance is a big performance issue in high performance computing
- Runtime adaptivity to get the best performance
- Charm++ is a parallel programming model from UIUC with nice features to handle fault tolerance and runtime adaptivity
- Recently, the group introduced CharmPy for distributed data analytics





Unified Software Stack for DNNs

- We need to treat Deep Neural Nets as first class citizen
- Special language and optimizations features that can help write a domain scientist to write ML code
- Horovod glues together the ML frameworks and different distributed implementations







Conclusion

- Scaling deep learning with Horovod Framework is simple and straightforward
 - Need to add more abstraction in order to improve the performance
- Performance can still be improved through intra-node and internode optimizations
- Unified Software Stack would help end user write distributed deep learning algorithms





Thank You

• Questions!



