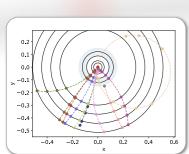


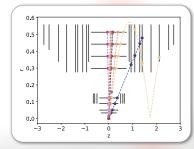
Towards Fast Displaced Vertex Finding



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ATLAS - Obs limit (+1a^{SUSY} - 1/s=13 TeV, L=3 All limits at 95% _g→qqχ⁰, τ=1 ns =32.8 fb --- Exp limit (±1σ_{exp} 2500 1800 2000 m. [GeV]





Goal

- Is there a displaced vertex in this event? Where?
- Improve sensitivity for long lived particle searches with small momentum imbalance by triggering on displaced vertices

This Work

- Study regression of primary interaction location
- Start simple and scale up
- Dense networks in ideal conditions

Data and Generation

- Using idealised geometry (based on ATLAS detector)
- Ideal helical propagation in
- homogenous magnetic field
- Simulation includes primary interaction, soft interactions and displaced decays
- Pythia 8.2 + MadGraph5_aMC@NLO 2.6.4 for event generation
- Delphes 3.4.1 with custom module for particle propagation

Currently studying two collision environments

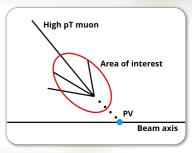
- electron-positron: clean events to study efficiency and biases
- proton-proton: large track multiplicity (especially at low-pT) to study noise robustness

Strategy

- Estimate position of primary interaction
- Define area of interest from primary interaction and trigger object
- Process constrained search space in ~10 ms

Challenges

- Arbitrary data ordering of detector hits
- Events are rotationally invariant
- Detector has non-grid topology



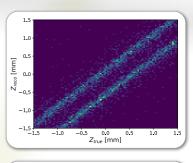
Input pre-processing

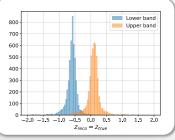
- Fixed number of tracks with fixed number of hits for each (discard/pad if mismatch)
- Input variables: hit position in cylindrical coordinates
- Order tracks according to phi
- Order hits within a track according to laver
- Idealised setup!

Problem: Rotational Invariance

- At one point double peak in loss due to track order

- Remedied by fixing track order
- Can be approximated by track roads for high-pt tracks





— pp→Z→µµ

− pp→Z→t

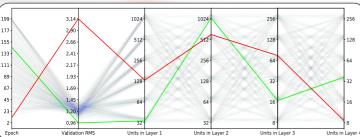


Figure: Hyperparameter optimisation

- Hyperparameter optimisation on four layer dense network using electron-positron dataset

- Input: First 2 tracks (20 hits)
- Output: Z position of primary interaction
- Showing best score for each training
- Excluding runs with validation RMS error larger than 5 mm (unfortunate initialisation)
- Green line: Best scoring network - Red line: Worst scoring network

Discussion

- Expected results: Error bias and RMS close to 0 when no pileup
- electron-positron: Bias ~0.1 mm, RMS ~0.9 mm - proton-proton: Bias ~4 mm, RMS ~20 mm (due to track order?)
- Good scores evenly distributed; Missing modelling capacity?
- Bias present, indicates training can be refined (restart with lower learning rate)
- Results process dependent
- Time for evaluating single event ~0.10 ms

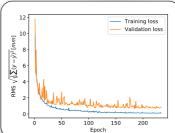


Figure: Typical loss curve

Training on electron-positron dataset
Rapid decline for first 10 epochs

- Two settings: With and without pileup interactions

- Future work
- Full problem setup: Definition of area of interest and regression of displaced vertex
- Approximate idealised input pre-processing
- Add detector imperfections e.g. binned detector elements
- Investigate synergies with hardware-level track reconstruction in HEP experiments

References

[1] Search for long-lived, massive particles in events with displaced vertices and missing transverse momentum in Js=13 TeV pp collisions with the ATLAS detector, The ATLAS Collaboration, Phys.Rev. D97 (2018) no.5, 052012 [2] DELPHES 3: a modular framework for fast simulation of a generic collider experiment, The DELPHES 3 collaboration, de Favereau, J., Delaere, C. et al. J. High Energ. Phys. (2014) 2014: 57
[3] An Introduction to PYTHIA 8.2, Sjöstrand, T. et al. Comput.Phys.Commun. 191 (2015) 159-177

[4] The automated computation of tree-level and next-to-leading order differential cross sections, and their matching to parton shower simulations, Alwall J. et al. JHEP 1407 (2014) 079



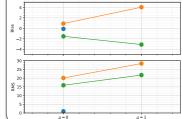


Figure: Bias and RMS vs pileup - Four layer dense network - Input: First 200 tracks (2000 hits)

- Output: Z position of primary inter
- Layer widths: 512, 512, 256, 256



- Investigate different approaches e.g. graph networks and techniques for natural
- language processing