# Study of Misalignment in the H4-VLE Beamline of the CERN North Area 

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## Simulation of the complete H 2 and H4 Beamlines in G4Beamline

The circled portion of the beamline makes up the H4VLE, which is the part of the beamline that I simulated.

## My simulation of the H4-VLE beamline in G4Beamline



## Correcting for Misalignments in Beam Elements

$$
\begin{gathered}
x=f_{1}(\Delta x) \quad x=f_{2}(B 18) \\
f_{1}(\Delta x)=-f_{2}(B 18) \\
B 18=g(\Delta x)
\end{gathered}
$$



Position Change in $x$ for Change in Magnetic Field of B18


## Correction Scheme 1



## Misalignment of Quadrupole 18 by 1 mm in x-direction

No Correction


Correction Scheme 1


Conclusion: Correcting for the misalignment using CS1 resulted in more particle loss than leaving misalignment uncorrected.

## Correction Scheme 2



## Misalignment of Quadrupole 18 by 1 mm in x-direction

No Correction


Correction Scheme 2


Conclusion: Correcting for the misalignment using CS2 resulted in more particle loss than leaving misalignment uncorrected.

## Correction Scheme 3



## Misalignment of Quadrupole 18 by 1 mm in x-direction

No Correction


Correction Scheme 3


Conclusion: Correcting for the misalignment using CS3 resulted in more particle detections compared with no correction.

## Conclusion

## Achievements

- Creation and benchmarking of the simplified G4Beamline model
- Exploring the options for misalignment correction


## Future Work

- Investigate further misalignments in a similar fashion
- Already know change of position based on changing magnetic fields in dipoles

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## Full H4-VLE Simulation



## Matrix Formalization

Focusing quadrupole, $\mathrm{K}>0$ :

$$
M_{f o c}=\left(\begin{array}{cc}
\cos (\sqrt{K} s) & \frac{1}{\sqrt{K}} \sin (\sqrt{K} s) \\
-\sqrt{K} \sin (\sqrt{K} s) & \cos (\sqrt{K} s)
\end{array}\right)
$$

Defocusing quadrupole, $\mathrm{K}<0$ :

$$
M_{\text {defoc }}=\left(\begin{array}{cc}
\cosh (\sqrt{|K|} s) & \frac{1}{\sqrt{|K|}} \sinh (\sqrt{|K| s)} \\
\sqrt{|K|} \sin (\sqrt{|K|} s) & \cos (\sqrt{|K|} s)
\end{array}\right)
$$

Drift space: length of drift space L

$$
M_{\text {drift }}=\left(\begin{array}{ll}
1 & L \\
0 & 1
\end{array}\right)
$$

$$
\binom{x}{x^{\prime}}=M_{d r i f t} \cdot M_{e d g e} \cdot M_{d i p o l e} \cdot M_{e d g e} \cdot M_{d r i f t} \cdot M_{f o c} \cdot M_{d r i f t} \cdot M_{d e f o c} \cdot M_{d r i f t} \cdot M_{f o c} \cdot\binom{x_{0}}{x^{\prime}{ }_{0}}
$$

## Matrix formalism

Developed a Mathematica routine for beam optics calculations using transfer matrices to compared with G4Beamline Monte Carlo simulation



Differences between Transfer Matrices and TRANSPORT

| Beam <br> Element | R11 (mm) | R12 (mm) | R21 (mm) | R22 (mm) | R33 (mm) | R34 (mm) | R43 (mm) | R44 (mm) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Q17 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 |
| Q18 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 |
| Q19 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 |
| B18 | 0.000 | 0.001 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 |
| Q20 | 0.001 | 0.001 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 |
| B19 | 0.001 | 0.001 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 |
| Q21 | 0.002 | 0.003 | 0.000 | 0.002 | 0.000 | 0.000 | 0.000 | 0.000 |
| Q22 | 0.002 | 0.006 | 0.000 | 0.001 | 0.000 | 0.001 | 0.000 | 0.000 |
| B20 | 0.002 | 0.005 | 0.000 | 0.001 | 0.000 | 0.000 | 0.000 | 0.000 |

Final x-position for 1 mm Misalignment of Quadrupole 18 in $y$-direction


## G4Beamline




Previous studies of this beamline by a master's student found this type of misalignment to be the most critical for final position

## Misalignment of Quadrupole 18 in the $x$-direction

## Final Positions of Particles with No Misalignments



## Loss of Particles at BPROF1

- Collimator in the beamline after first dipole; particles hit collimator and do not continue trajectory
- Loss of particles on one side when quadrupole is misaligned
- Non-symmetric beam





