Trigger and Data Acquisition

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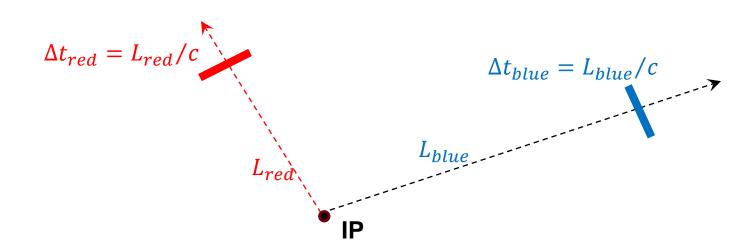
Trigger and Readout



- 3x3 array of modules to define trigger
 - Large enough to accommodate most inclined LLP track (for trigger purposes)
 - Limit on cosmic ray angle probably acceptable
 - Localized concept scalable to any MATHUSLA size and/or shape
- Readout event upon trigger
- What is an event?

Typical collider and fixed target experiments:

- "Event" = collection of all in-time hits
- "In time" depends on distance from interaction point
 - $\Delta t = t_{hit} t_{IP} \approx L/c$ depends only on position of sensor
 - t_{IP} given by beam signal



LLP decay point plays the role of IP, but ...

- Position of "IP" is not fixed anywhere in decay volume
- Time of "IP" is not fixed LLP time of flight
- Δt therefore not a constant
- Concept of "in time" does not exist (until reconstruction)

What is an event?

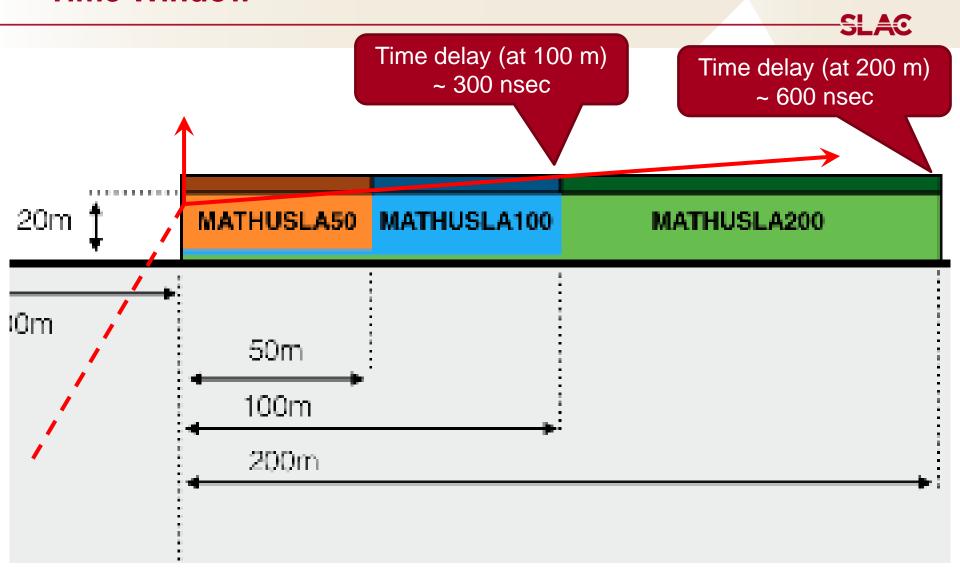
All hits within sufficiently large window relative to trigger

- Must allow for all possible topologies
- Up to O(500 nsec) depending on MATHUSLA layout and event topology

Cosmic ray rate ~2 MHz in MATHUSLA100

- Almost always within one (or more) readout windows, i.e. everything read out
- Likely to have overlapping time windows, i.e. possibility of duplicated readout

Time Window



MATHUSLA Event



Proposal:

- Data streamed to storage continuously without selection (but with zero suppression)
- Separately for each module
- Trigger information written to storage
- Matched together in software to form events

Benefits



- Module fully tested through data acquisition before installation: logical next step in modular approach
- Highly scalable
 - Need to demonstrate for <u>one</u> module
 - 2 MHz / 100 = 20 KHz
 - # hits ~ # layers (tracker plus floor) + noise hits
 - Headroom for additional channels for detector upgrade
 - No choke point when more modules added
- Adaptable time window for event definition
 - Window size depends on MATHUSLA footprint, e.g. square vs rectangular, applied offline
 - No impact on trigger and DAQ

Summary



- Stream all data to disk without selection or trigger
- Every module independently
- Trigger defined using 3x3 tower of modules
- Trigger information, such time time, written out
- Events formed offline using time window.