



Machine Learning and Quantum Computing

openlab Technical Workshop

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CERN 24/01/2019

Why Quantum Machine Learning?

ML & DL applications multiply across all fields of science, society and industry

HEP is quickly catching up

Large data sets, HPC and cloud resources and (new) dedicated hardware drive the increase in complexity and range of applications

Quantum approach to ML could solve more complicated problems... faster

ML based tool can recognize complicated (hidden) patterns in data

Quantum processors can produce statistical patterns that are computationally difficult to produce with classical approaches

→ Could quantum processors recognize more complicated patterns in data?

A quantum speed-up* for ML?

Defining what quantum speed-up means is a complicated task

I/O, data transfer and query complexity

Quantum states preparation, output retrieval and memory access

Computational

How many computing steps are needed to solve a problem

Need to compare to the “best available” classical algorithm

For ML/DL the “best” classical algorithm is often not known

A quantum speed-up* for ML?

Quantum linear algebra is generally faster than classical counterpart

Quantum Basic Linear Algebra subroutines (qBLAS) exhibit exponential speedup

Fourier transforms, eigenvectors and eigenvalues calculation, matrix multiplication and inversion

Some standard ML techniques estimate the ground state of Hamiltonians

Quantum approach may have an advantage

Quantum Boltzman Machines

ML algorithms have some tolerance to errors

Less affected by quantum instability of results

Specific quantum techniques can be exploited to bring further improvement

Amplitude amplification and quantum annealing

Advantage from special purpose processors, such as quantum annealers

Quantum ML

... and ML for Quantum Computing

QML introduces quantum algorithms as part of a larger implementation

Fully quantum or hybrid classical/quantum approaches

Input data could be quantistic → ML for QC

How do we construct Quantum Neural Networks (QNN) ?

Direct association between neurons and qubits

Encode information into amplitudes of a quantum state

How do we represent learning rules?

Need association rule between NN activation patterns and pure quantum states

How do we address data loading?

Quantum state preparation

Direct access through qRAM ?

Possible to train on large datasets by only loading a small number of samples!

Some Examples

Quantum Nearest Neighbors Clustering [Zhan]

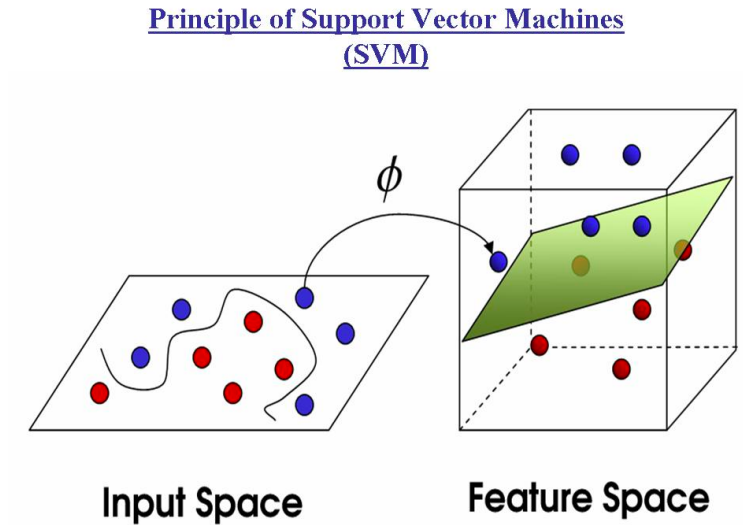
Quantum Principal Component Analysis [Lloyd]

Quantum Support Vector Machines [Rebentrost]

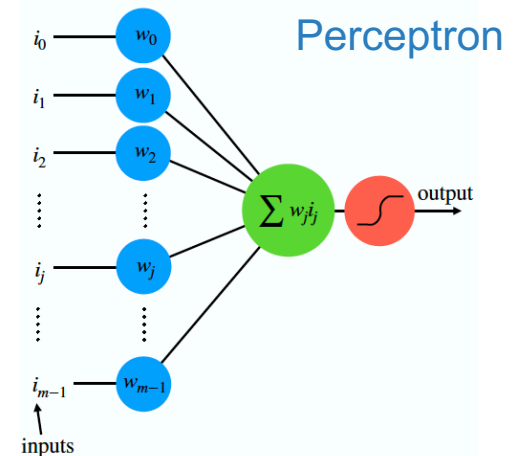
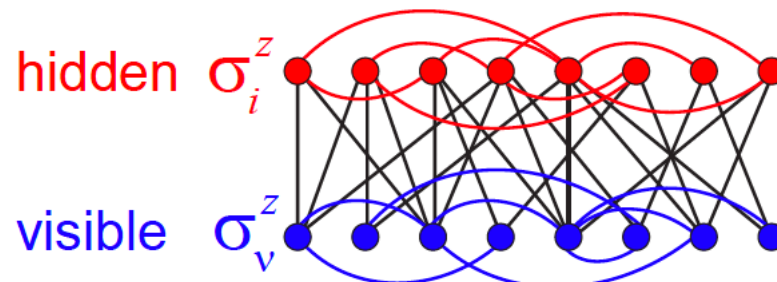
Quantum Boltzmann Machines [Amin]

Quantum Generative Models [Khoshaman]

Quantum implementation of a single Perceptron [Tacchino]



Boltzman Machine



Quantum Boltzmann Machines

Classical Boltzmann Machine consists of visible and hidden binary units \mathbf{z}_a .

Trained by adjusting weights so that the thermal statistics of the units \mathbf{P}_z reproduces the statistics of the data

QBM replaces units with quantum spins and rewrite the Hamiltonian according to QFT formalism

Classical Ising Hamiltonian is augmented with a transverse field.

Training process is inspired to Gradient descent approach but it is not trivial

Trained QBM performed better on simple examples (~10 units) than classical counterpart

$$z_a \in \{-1, +1\}$$

$$E_{\mathbf{z}} = - \sum_a b_a z_a - \sum_{a,b} w_{ab} z_a z_b.$$

$$P_{\mathbf{v}} = Z^{-1} \sum_{\mathbf{h}} e^{-E_{\mathbf{z}}}, \quad Z = \sum_{\mathbf{z}} e^{-E_{\mathbf{z}}},$$

$$H = - \sum_a \Gamma_a \sigma_a^x - \sum_a b_a \sigma_a^z - \sum_{a,b} w_{ab} \sigma_a^z \sigma_b^z$$

Quantum implementation of a binary perceptron

Represent m classical inputs and weights with N qubit: $m=2^N$

Quantum system is initialized in his idle state

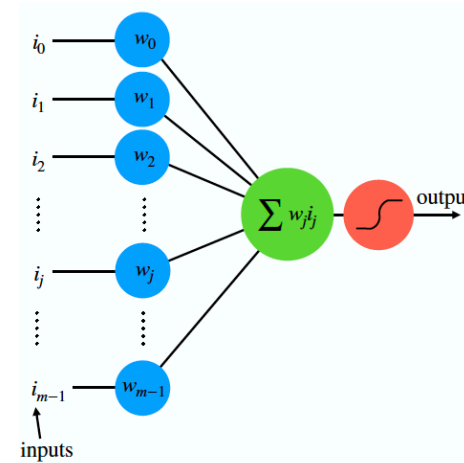
Apply two unitary transformations as a series of gates:

- Prepare the quantum state
- Apply weights

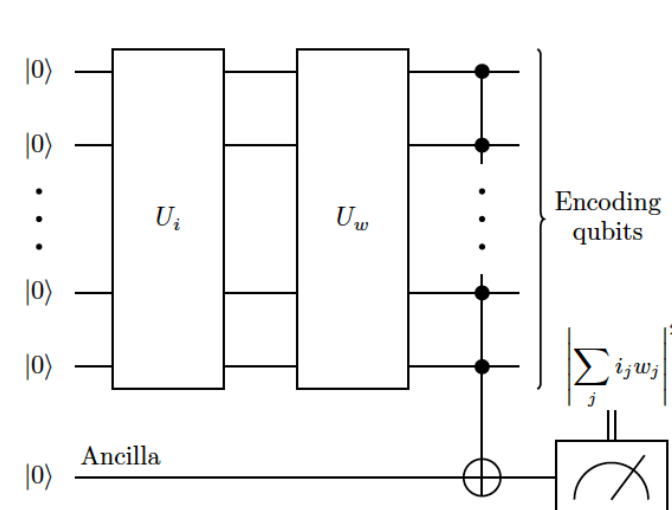
Store output in ancilla qubit

- Apply activation function by measuring ancilla
- An additional ancilla allows coherent propagation of output to second perceptron

$N=2$ perceptron tested on IBM Q-5



$$\vec{i} = \begin{pmatrix} i_0 \\ i_1 \\ \vdots \\ i_{m-1} \end{pmatrix} \quad \vec{w} = \begin{pmatrix} w_0 \\ w_1 \\ \vdots \\ w_{m-1} \end{pmatrix}$$



$$|\psi_i\rangle = \frac{1}{\sqrt{m}} \sum_{j=0}^{m-1} i_j |j\rangle$$

$$|\psi_w\rangle = \frac{1}{\sqrt{m}} \sum_{j=0}^{m-1} w_j |j\rangle$$

Some HEP related applications

Classification with Quantum Annealing on the D-Wave System (J-R. Vlimant)

<https://indico.cern.ch/event/719844/contributions/3047935>

Quantum Support Vector Machines (W. Guan) -- next talk --

<https://indico.cern.ch/event/719844/contributions/3197680>

Quantum Variational AutoEncoder (Vinci, D-Wave)

<https://indico.cern.ch/event/719844/contributions/3101600>

Applications in Astrophysics (ORNL, FNAL)

<https://indico.cern.ch/event/719844/contributions/3105972>

Machine Learning for Quantum Computing

Deep reinforcement learning approach for fast qubit control (A. Ustyuzhanin)

<https://indico.cern.ch/event/719844/contributions/3167608>

Quantum Support Vector Machine

Quantum SVM for ttH ($H \rightarrow \gamma\gamma$) classification

More in W. Guan's talk

QSVM is simulated on IBM Qiskit simulator

different numbers of qubits and events

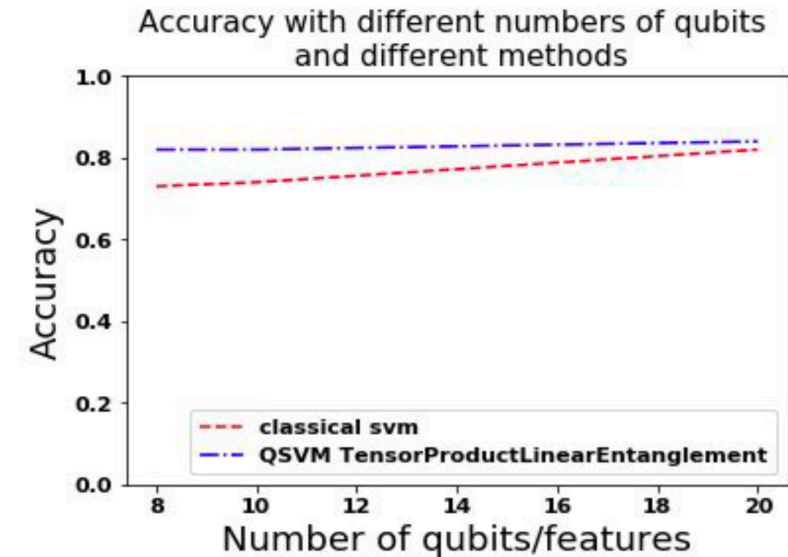
Entanglement is used to encode relationships between features

Apply PCA to input data features

Reduced from 45 to 8, 10 or 20 (limited by number of qubits)

Running full training with quantum simulators requires large computing resources

Memory increases with qubit, training events and complexity



$$Accuracy = \frac{\text{Number of correct prediction}}{\text{Total number of predictions}}$$

Quantum Annealing for classification

First application of D-Wave quantum annealing to HEP

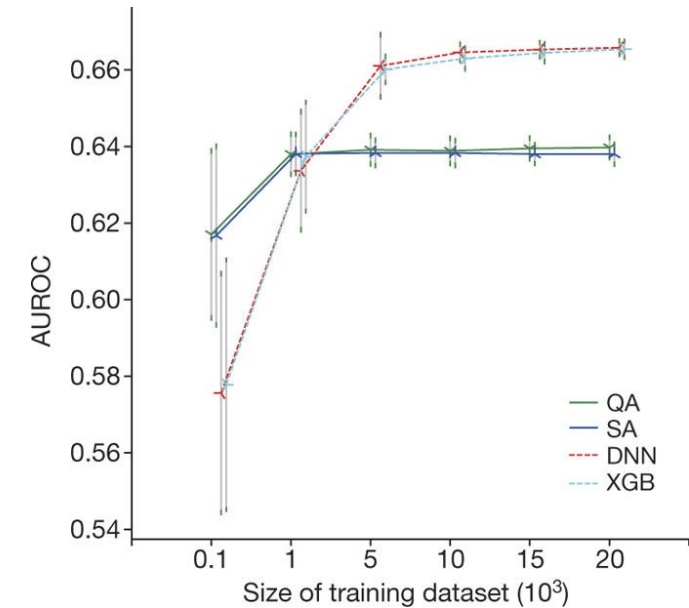
Transform binary classification into Ising Hamiltonian optimisation problem

Use boosting as learning rule and run adiabatic quantum optimisation

Build Weak/strong classifiers from <40 features for $H \rightarrow \gamma\gamma$ signal/background separation

Define objective as a Quantum Unconstrained Binary Optimisation

Comparison to different classical methods (decision trees and DNN) and exact solution obtained from simulation



nature
International journal of science

Letter | Published: 18 October 2017

Solving a Higgs optimization problem with quantum annealing for machine learning

Alex Mott, Joshua Job, Jean-Roch Vlimant, Daniel Lidar & Maria Spiropulu

Nature 550, 375–379 (19 October 2017) | [Download Citation](#)

Quantum VAE

Quantum Variational Auto-Encoder

Example of a hybrid model

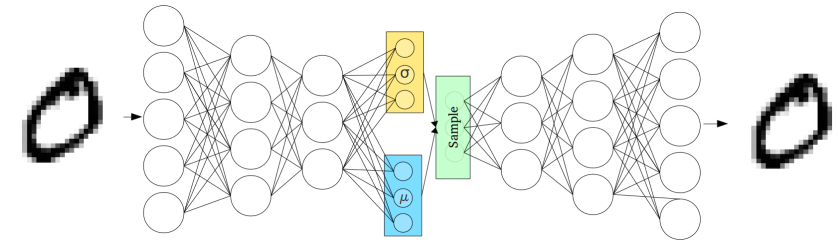
classical AutoEncoder: forward-propagation through DNN

quantum generative process: sampling from quantum Boltzmann distributions

Demonstrate QVAE can be trained with quantum annealers on non-trivial datasets

Can generate realistic samples!

Additional work to prove quantum advantage



trained with 128 qubit on D-Wave 2000Q

Summary

Diversified research in Quantum Computing and Machine Learning

R&D on quantum version of building blocks and models for Machine Learning

Fully quantum or hybrid quantum/classical

A lot of work on ML for QC optimization and to quantum data

Many research areas

Simulators require large computing resources to train

Efficient encoding of NN models and learning strategies

Training data input (especially for Deep Learning applications)

Error mitigation

First applications are promising

Tested on simulators but also on available hardware

Highlight scope and limitation and can provide important feedback to hardware R&D

Quantum Annealing hardware can already solve realistic problems

We are interested in collaborating with research institutes and industry partners

Some References

[Lloyd] Lloyd, S., Mohseni, M. & Rebentrost, P. Quantum principal component analysis. Nat. Phys. 10, 631{633 (2014). DOI 10.1038/nphys3029

[Zhan] Zhan, Justin Zhijun, Chang, LiWu, and Matwin, Stan. Privacy preserving k-nearest neighbor classification. IJ Network Security, 1(1):46–51, 2005

[Rebentrost] Rebentrost, P., Mohseni, M. & Lloyd, S. Quantum support vector machine for big data classification. Phys. Rev. Lett. 113 , 130503 (2014). DOI 10.1103/PhysRevLett.113.130503.

[Amin] Amin, M. H., Andriyash, E., Rolfe, J., Kulchytskyy, B. & Melko, R. Quantum Boltzmann machine. arXiv:1601.02036 (2016).

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[Giovannetti] Giovannetti, V., Lloyd, S. & Maccone, L. Quantum random access memory. Phys. Rev. Lett. 100 , 160501 (2008).

[Tacchino] F. Tacchino, C. Macchiavello, D. Gerace and D. Bajoni, arxiv:1811.02266 (2018).