



CERN

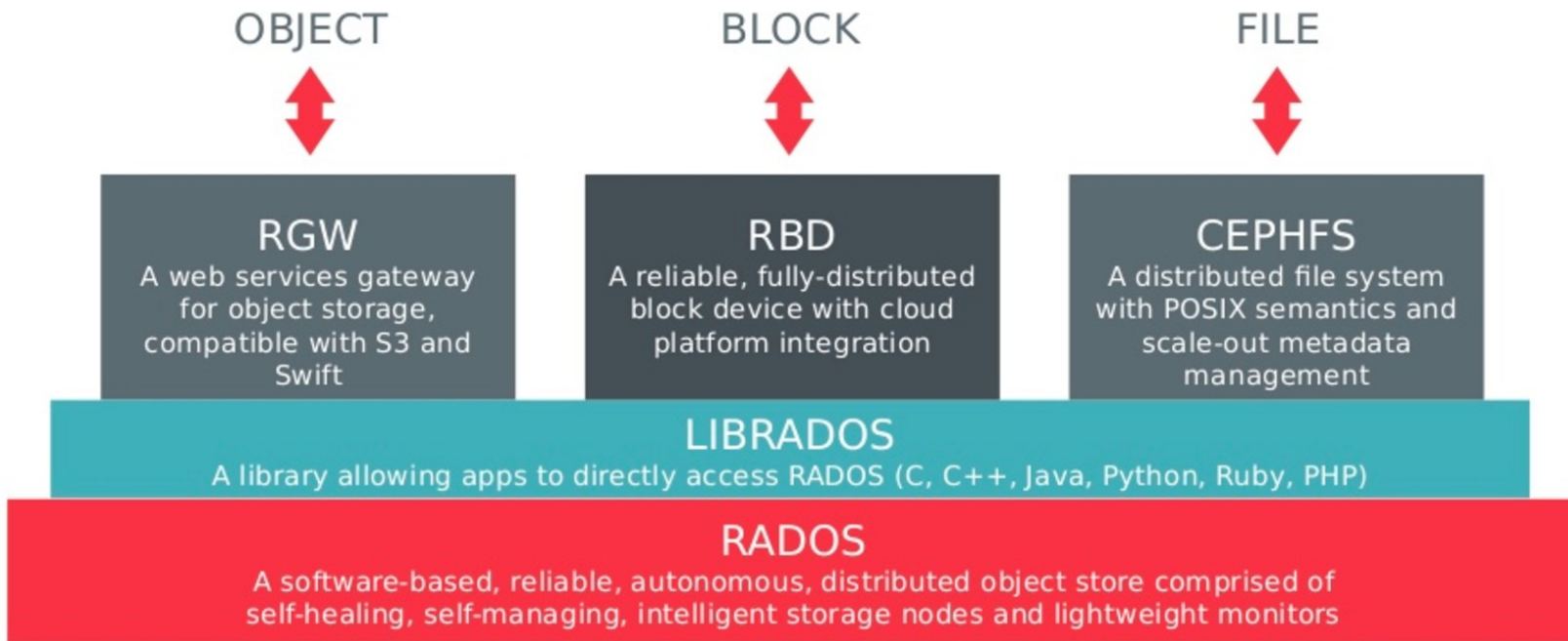
Cloud storage performance



A bit of context...



Ceph open-source storage system



Ceph @ CERN

8 Production clusters: ~17PB

Ceph Block storage (RBD):

- Biggest use-case (~8PB)
- Annual growth of ~1PB
- Bulk storage use-cases

Ceph RBD Performance is critical:

- To enable new applications
- To improve procurement decisions

Project overview

- Development of a benchmarking suite to understand performance variations between layers of Ceph
- Evaluation of a new all-flash hyperconverged cluster to tackle new CERN use-cases on top of Ceph
- Implementation of a tool to help operators understand workload behavior
- Contributions to the Ceph project in collaboration with upstream team



Benchmarking ceph/rbd



Benchmarking a ceph cluster

Overview:

- Raw disk baseline performance: dd/fio
- Ceph storage level performance: rados bench
- Block device performance: fio (librbd) and rbd bench

- Metrics: IOPS, Disk IO and CPU utilizations, latency

- Single-node cluster to avoid network latency impacts on performance



Benchmarking a ceph cluster

RADOS-level performance

Starting point: raw fio results give 85.1 kIOPS (SSD) and 232 IOPS (HDD), what is RADOS performance ? (4k random sync writes)

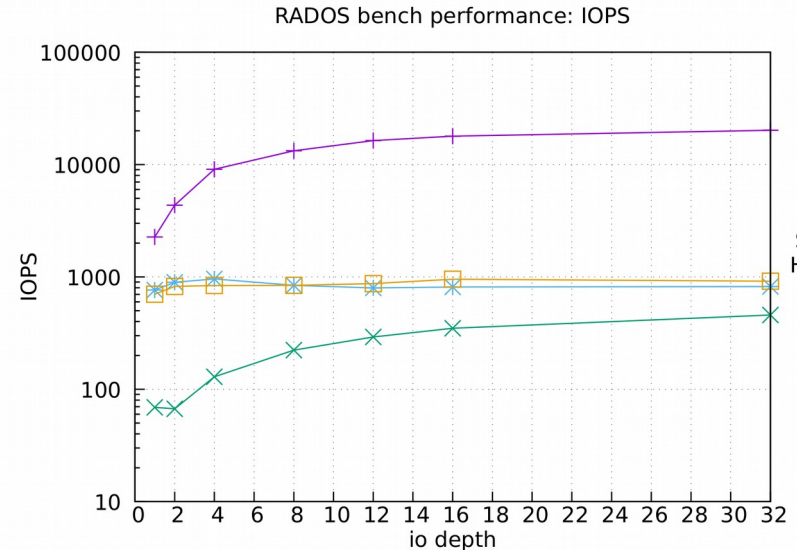
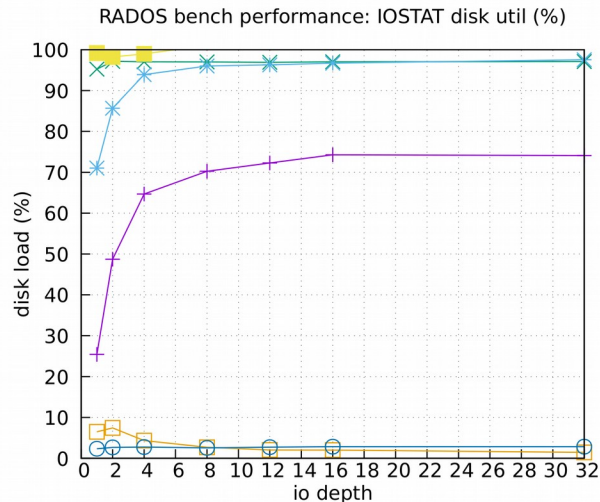
SSD: *bluestore ssd*

HDD: *bluestore ssd*

MIX: *bluestore data:hdd db:ssd*

FS: *filestore data:hdd journal:ssd*

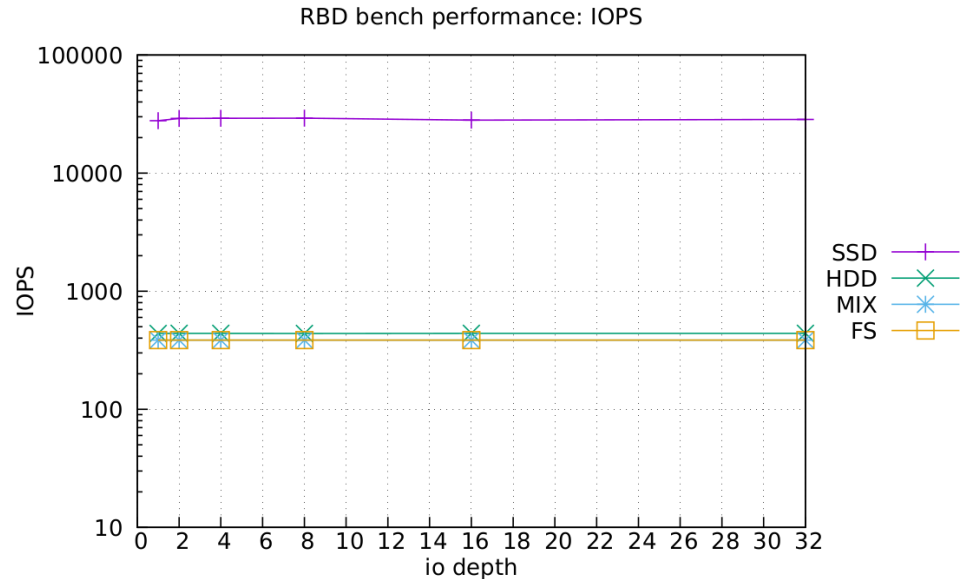
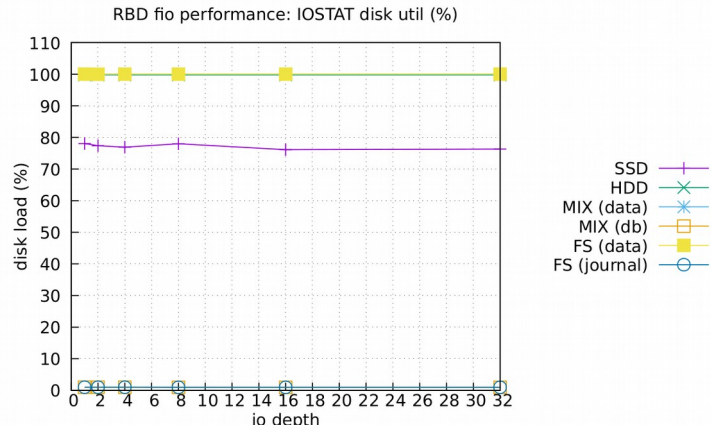
Mixed configurations:
SSD not-stressed, HDD
remaining the bottleneck
with a 100% I/O util



Benchmarking a ceph cluster

RBD-level performance

Starting point: raw fio results give 85.1 kIOPS (SSD) and 232 IOPS (HDD), what is RBD performance ? (4k random sync writes)

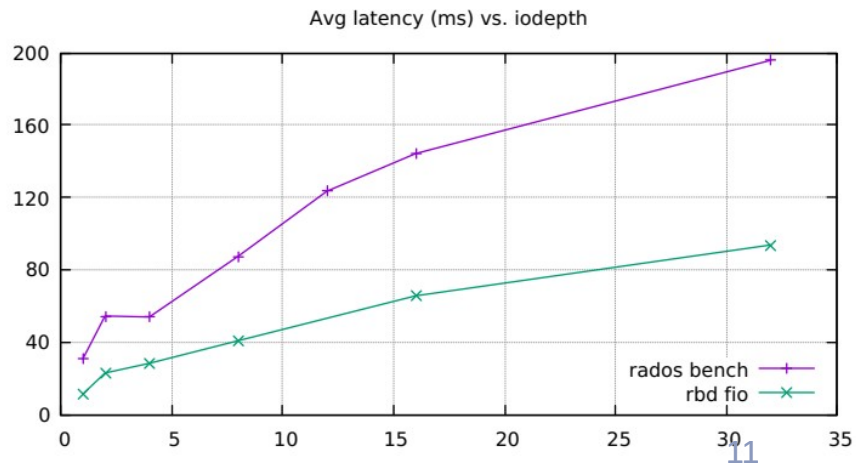
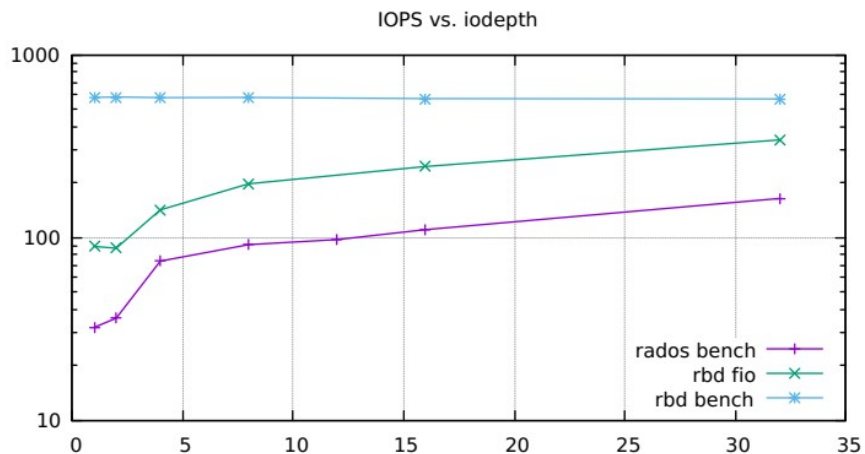


- Mixed configurations roughly equivalent, unable to stress the SSD...
- As SSDs are never I/O bound, recommended to use partitioning (multiple OSDs per SSDs)

Client-side caching

Leveraging *dm-cache*

- *dm-cache* enables linux kernel's device-mapper to use faster devices (e.g. flash) to act as a cache for HDDs
- Slightly better performance at the RBD bench level compared to standard client configuration, but not a silver bullet either: *dm-writecache*?

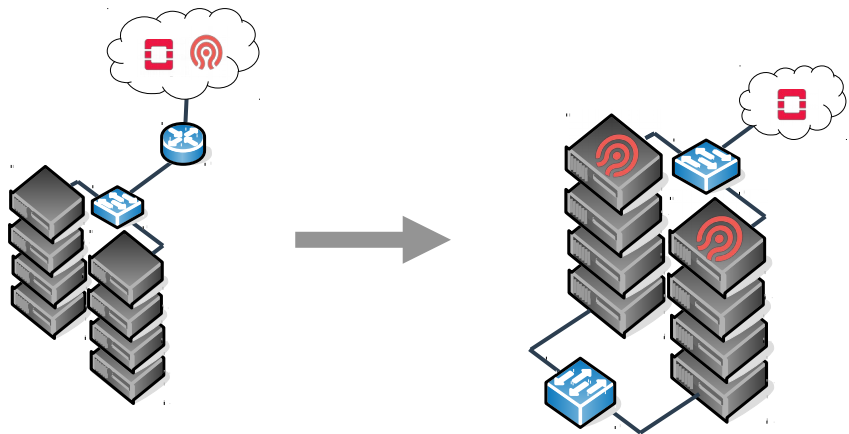


Hyperconverged clusters



Hyperconverged OpenStack+RBD

- Cluster: 22 nodes
 - 16-core Xeon (SMT disabled)
 - 128GB of memory
 - 16x 960GB SSDs
- Configuration
 - Memory: 64GB for the VMs, 32GB for Ceph, rest for overheads
 - 14 OSDs per node



Plan

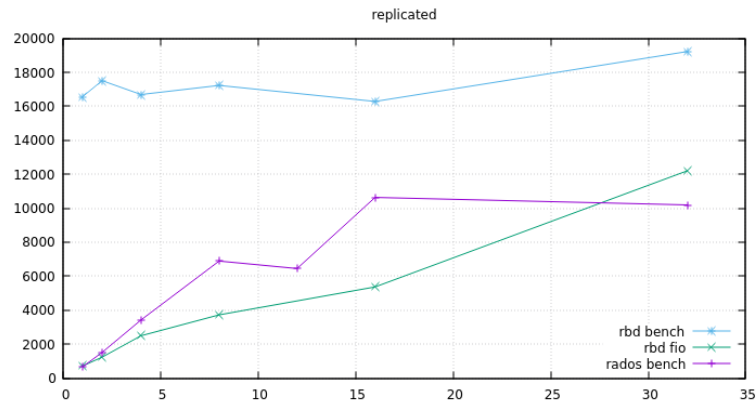
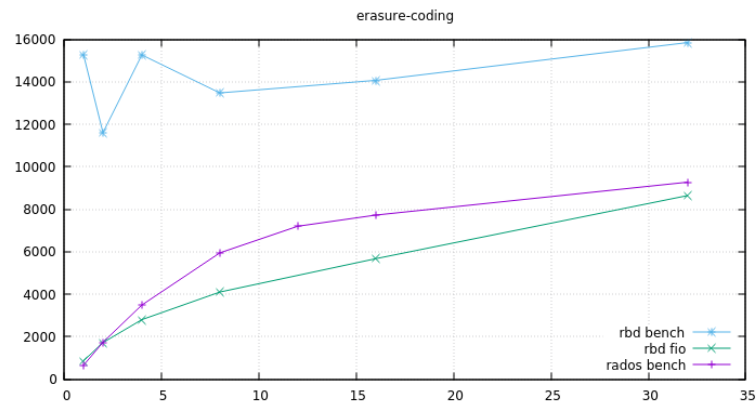
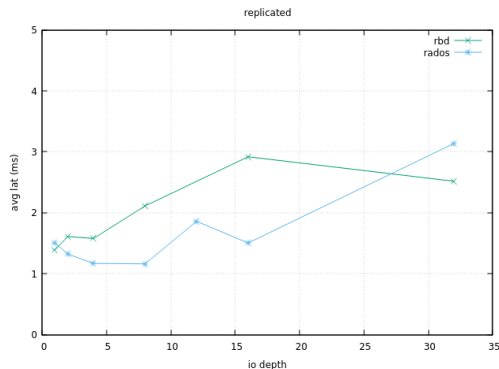
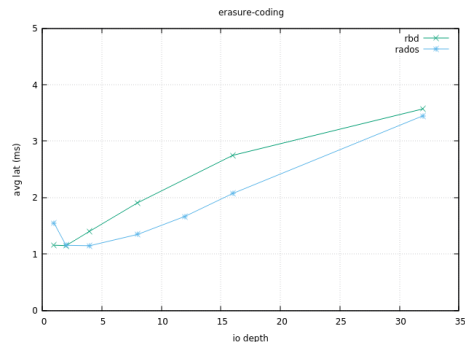
- Build it
- Internal perf tests
- Disaster tests
- Develop ops procedures
- Invite early adopters



Hyperconverged OpenStack+RBD

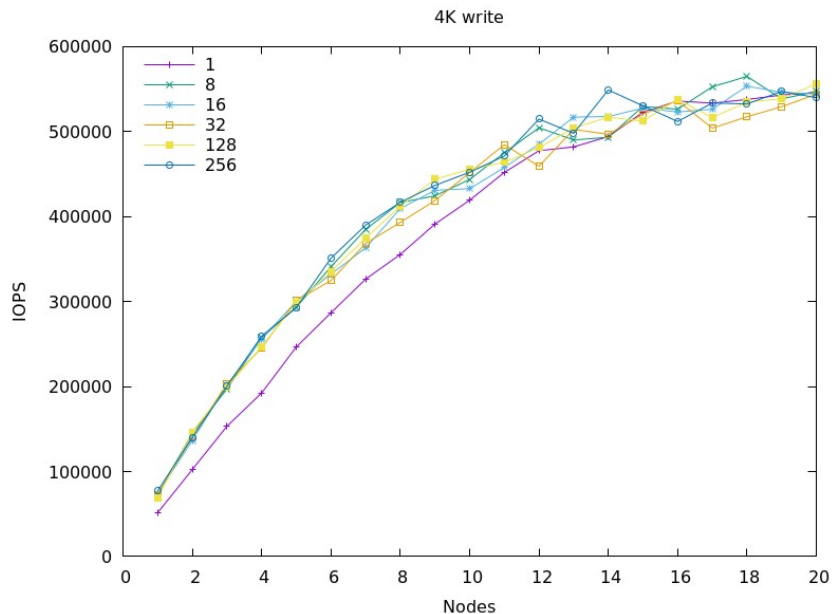
OSD performance

- Benchmarking an all-flash test node to bring Ceph/rbd to other CERN use-cases
- High IOPS + Low latency
- Outperforms by far client-side caching alternatives



Hyperconverged OpenStack+RBD

Cluster performance: 20-node all-flash system



- Up to 500k IOPS on best-case scenario (sequential 4K read, replicated 3x)
- Peak bandwidth up to 10GBs w/1MB objects
- Erasure-coding for free? Decent performance on ec-enabled pools (4+2)
- In progress: run application-specific benchmarks to validate its use for new use-cases: databases...

Assessing omap performance

Hyperconverged vs. Mixed configuration

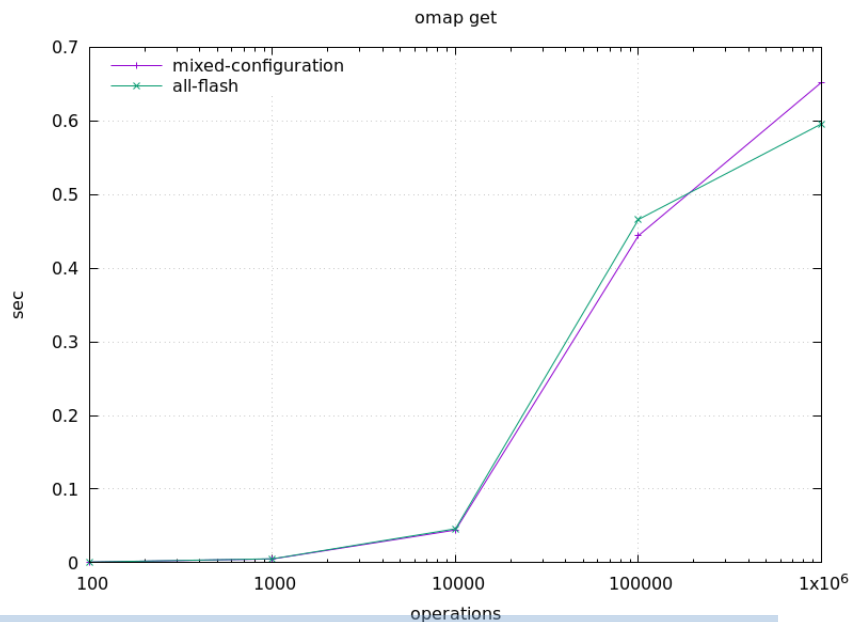
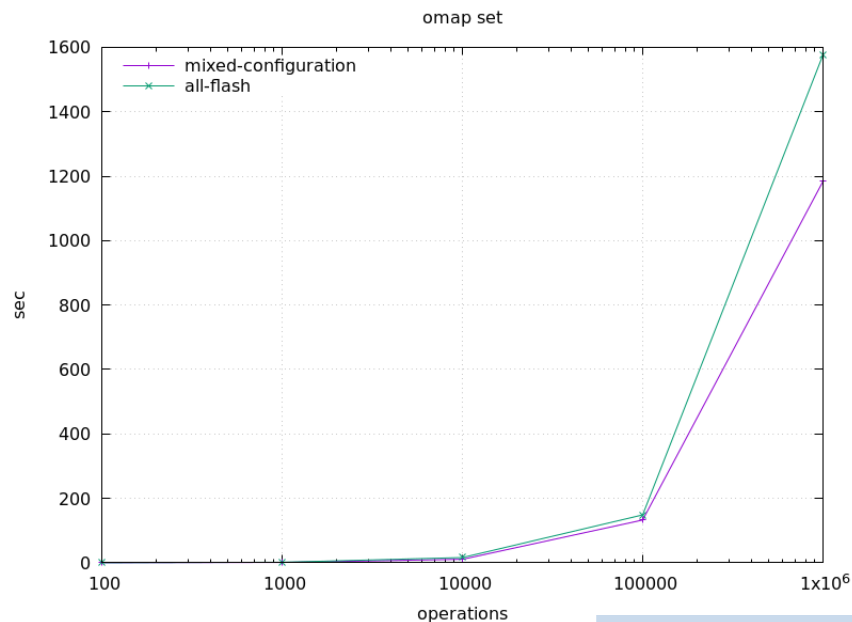
- omap performance is critical to S3 bucket indexes
- Set-up:
 - Dedicated rados pool
 - 1x object
 - Script executed from the same network switch
 - key-value pairs: average size of the key-value of our real workload
 - All-flash vs mixed-configuration setup

Are all-flash clusters worth it ?



Assessing omap performance

Hyperconverged vs. Mixed configuration



HDD+SSD shows performance of same order as SSDs for this S3 use-case



Monitoring ceph/rbd performance

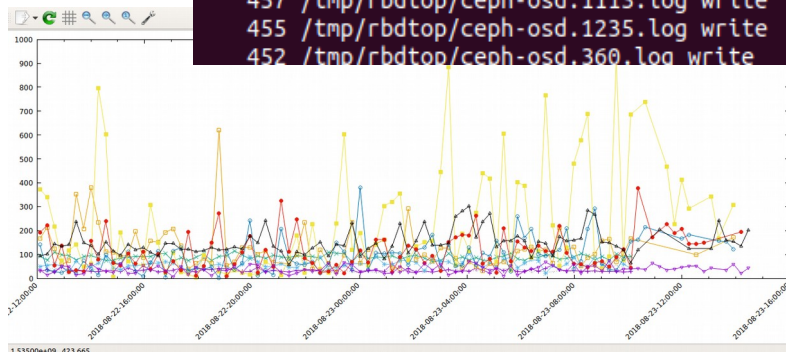


Ceph/rbd top v1

Identifying busiest OSDs/RBD Images

- List all clients on the host
- Activate logging for the clients for a given time
- Extract read/write
- Sort/Filter by most active
- Generate a report/plot

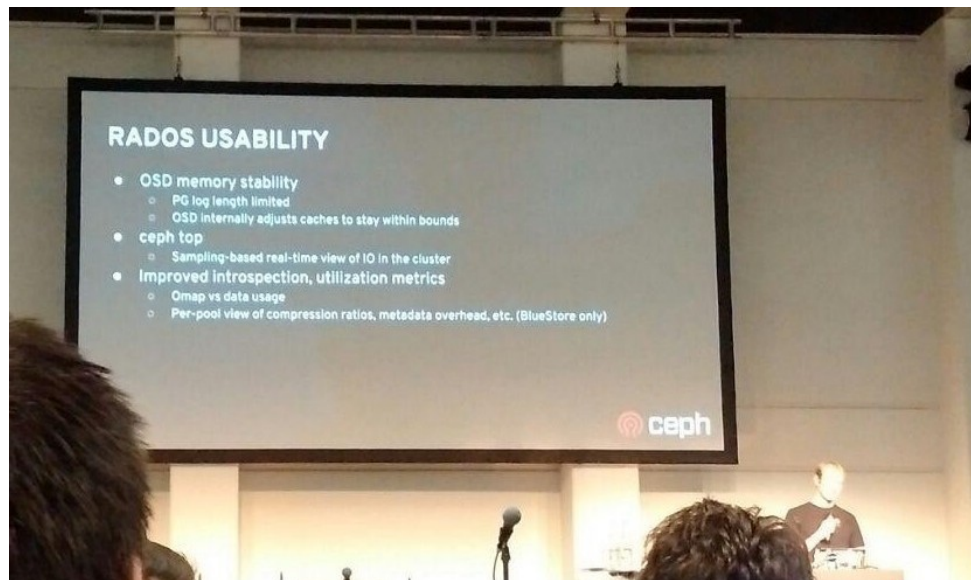
```
[2018-08-22 12:12:13/rbdtop] Logs collected, parsing
[2018-08-22 12:12:13/rbdtop] logfile is /tmp/rbdtop/ceph-osd.[0-9]*.log
[2018-08-22 12:12:13/rbdtop] OSD operation summary (1117 active images):
807 /tmp/rbdtop/ceph-osd.357.log write
640 /tmp/rbdtop/ceph-osd.1238.log write
586 /tmp/rbdtop/ceph-osd.1246.log write
492 /tmp/rbdtop/ceph-osd.1243.log write
492 /tmp/rbdtop/ceph-osd.361.log write
457 /tmp/rbdtop/ceph-osd.1113.log write
455 /tmp/rbdtop/ceph-osd.1235.log write
452 /tmp/rbdtop/ceph-osd.360.log write
```



Ceph/rbd top v2

Integrating top as a Ceph feature (work-in-progress)

- Feature announced at Ceph Day Berlin on 13.11.2018
- Will help operators to identify “hot” clients/images
- Still work-in-progress



Ceph/rbd top v2

Integrating top as a Ceph feature

- Mgr module issuing requests to OSDs to collect perf metrics
- Python interface to add/remove requests and get query results
- Group by object prefix (rbd image name)

```
maha:~/ceph/ceph/build% ceph mgr module enable osd_perf_query
```

```
maha:~/ceph/ceph/build% ceph osd perf query add client_id
```

```
added query client_id with id 0
```

```
0
```

```
maha:~/ceph/ceph/build% ceph osd perf query add rbd_image_id
```

```
added query rbd_image_id with id 1
```

```
1
```

```
maha:~/ceph/ceph/build% for i in 1 2 3; do rbd bench --io-type write --rbd-cache=false --io-
```

```
bench type write io_size 4096 io_threads 16 bytes 409600 pattern random
```

```
SEC OPS OPS/SEC BYTES/SEC
```

```
elapsed: 0 ops: 100 ops/sec: 499.99 bytes/sec: 2047978.70
```

```
bench type write io_size 4096 io_threads 16 bytes 409600 pattern random
```

```
SEC OPS OPS/SEC BYTES/SEC
```

```
elapsed: 0 ops: 100 ops/sec: 543.47 bytes/sec: 2226063.81
```

```
bench type write io_size 4096 io_threads 16 bytes 409600 pattern random
```

```
SEC OPS OPS/SEC BYTES/SEC
```

```
elapsed: 0 ops: 100 ops/sec: 595.23 bytes/sec: 2438069.87
```

```
maha:~/ceph/ceph/build% ceph osd perf counters get 0
```

```
counters for query with id 0
```

client_id	write_ops	read_ops	write_bytes	read_bytes	write_latency	read_lat
client.164136	107	24	409600/107	366/24	2618503617/107	11166778
client.164140	107	24	409600/107	366/24	2833574010/107	14450420
client.164159	107	24	409600/107	366/24	2357477064/107	11717881

```
maha:~/ceph/ceph/build% ceph osd perf counters get 1
```

```
counters for query with id 1
```

pool_id	rbd image_id	write_ops	read_ops	write_bytes	read_bytes	write_latency
3	1e6157e263d9e	100	0	409600/100	0/0	2548654136/100
3	1e64961688492	100	0	409600/100	0/0	2742848291/100
3	1e6526e037e21	100	0	409600/100	0/0	2289681719/100



Next steps...



Conclusions

- Hypervisor-side writeback cache is complex, still far in the future
- Small amounts of flash can greatly improve performance of hdd-only ceph clusters (rbd, omap, ...)
- All-flash, hyperconverged clusters are the best solution for IOPS critical applications
- Some developments (“top”) can enable operators to identify bottlenecks and tune the storage systems



Future work

Benchmarking and performance evaluation

- Continuous improvement of the benchmarking suite
- Validation of upcoming all-flash architecture using real-life use-cases (database applications, low-latency analysis...)

Monitoring of workload behavior

- Finalizing the implementation of the built-in ceph top tool



