

# Implementing a common layer for accessing HPC

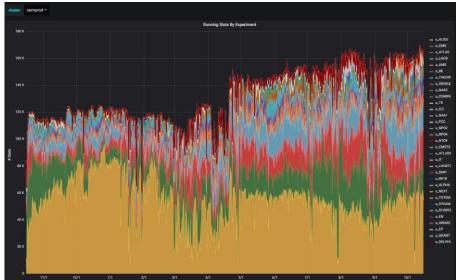
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## HTC Batch System at CERN

- 200k+ core HTC batch service at CERN based on HTCondor supporting
  - LHC and related
    experiments via Grid
  - Other CERN experiments and departments via shell





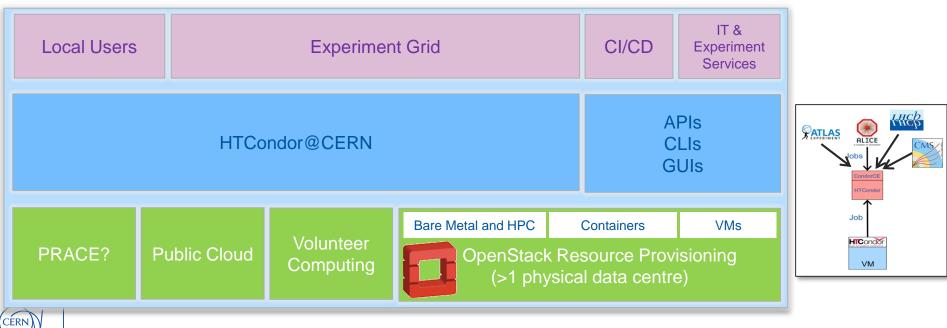
#### Different Resource Types for LHC Workload

- Standard shared batch farm
- Multiple dedicated batch farms for specific activities (e.g. data recording)
  - Backfilled when not busy with primary activity
- Opportunistic resources
  - "Spare" OpenStack service capacity
  - Backfill of our SLURM resources
  - Unused CPUs of disk-servers (hyperconverged)
  - Volunteer computing via BOINC
- Externally hosted resources
  - Public cloud resources (e.g HNSciCloud and related projects)
  - PRACE centers?



## **Provisioning Model**

• Strategy is to hide complexity from users behind HTCondor



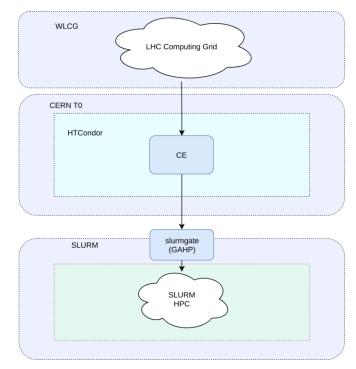
#### Multiple Integration Patterns Already Used (I)

- External Cloud integration layer is based on Terraform
  - We then provision and configure machines as per our own site
  - Some recent prototypes using federated Kubernetes
  - In both cases, HTCondor daemon on box joins our cluster remotely and takes jobs
- Docker integration start a worker node in a container
  - Docker'd-up HTCondor daemon joins our cluster remotely and takes jobs
  - This is used to integrate CERN disk-server resources (that a different team in IT run)
- Direct Job integration
  - Starts HTCondor daemon inside a (SLURM) job, joins our cluster remotely and takes one job
  - Only lasts for one job, then quits
  - We haven't tried this one, but is the basis for CMS' worldwide job system



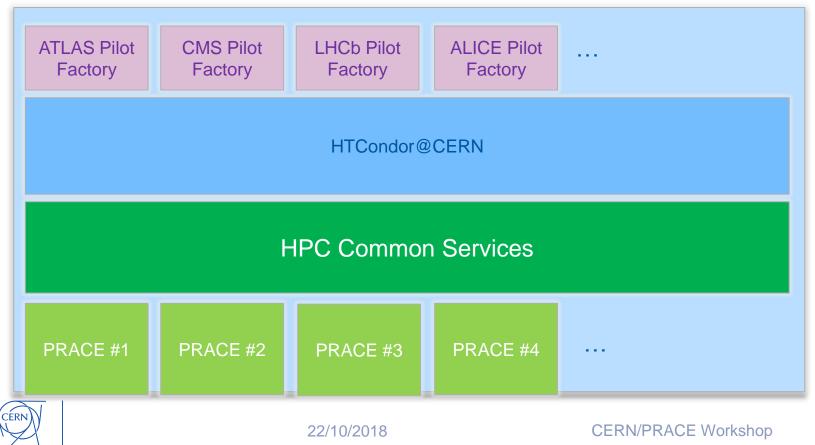
#### Multiple Integration Patterns Already Used (II)

- HTCondor GAHP integration
  - GAHP can re-submit HTCondor jobs to BOINC, SLURM and other clusters
  - Pluggable for different resource types
- This or Direct Job integration is
  probably the best for HPC sites, tbd





#### Strawman



### Advantages

- The aim is to hide the integration complexities from users behind HTCondor
  - Single ops team for experiments and PRACE to interact with: avoids n x m PRACE site/experiment interfaces and processes
  - Reduced development effort: standard experiment pilot factories can be used
  - QoS: expose QoS differences via common properties (I/O requirements, pre-emptible?, etc) and route when resources are available
  - Special resources: specific resource properties (e.g. presence of GPUs) can be exposed to clients to match more suitable jobs, if desired
  - Backfill: we know how to operate this in backfill mode, pre-empting if a more important HPC user comes along
  - Accounting and monitoring: Existing infrastructure can be used for tracking usage



### Needs: CVMFS

- Hard to run LHC workload without CVMFS
  - Local site squid caches and per-node daemon
    - If it helps, we have containerised these
  - Non-CVMFS solutions exist .. but are expensive and typically experimentspecific
  - Workload itself can run inside Singularity, typically reading image from CVMFS
- CVMFS potentially interesting for HPC sites anyway
  - we're looking at packaging our HPC apps with Singularity in CVMFS for efficient caching
  - Can we (or delegated owners) run edge services within the HPC sites? Examples would the Data Transfer Nodes at Argonne.



#### **Needs: Firewall**

- Somewhat dependent on how we integrate with the site
  - e.g. HTCondorCE -> SLURM GAHP assumes we can see the site batch system over WAN to send jobs there
  - We could run HTCondorCE on the site directly (e.g. containerised) if that's better
- Outgoing connectivity from worker nodes
  - Call-us-back worker-node patterns need this
  - Most WLCG pilot jobs "call home" to get the real experiment payload



#### Needs: Data Output

- We can steer specific experiment workloads via HTCondor to minimise input data needs
  - e.g. MonteCarlo-Digi-Reco
  - ...but most jobs produce a fairly big output
- On external clouds, we send the output directly from the job to CERN and this works ~well
  - Assumes outgoing connectivity from workers at suitable rate but avoids the site having to run specialised storage



#### Important: Input Data over WAN?

- Workload dependent (we can choose not run jobs that needs much input data)
- Work going on now inside WLCG and SKA on simple site caches to hide latency
  - Pull directly data from the data lake to avoid site having to explicitly manage data stores
  - Potential option, though typically would involve the site running some simple caching solution (containerised or otherwise)



#### Conclusions

- Through CERN, we're able run WLCG jobs on a variety of external infrastructure
- Our strategy is to hide the complexity from our users and expose everything via our HTCondor@CERN
  - And hide the complexity of HEP from the resource providers
- We have a variety of integration options already in use to achieve this
  - It would be good to agree a common solution across all the PRACE sites



#### Backup

#### **CERN Data Centre by Numbers**

COMPUTING		STORAGE		NETWORK	
Servers (Meyrin)	Cores (Meyrin)	Disks (Meyrin)	Tape Drives	Routers	Star Points
11.5 K	174.3 K	61.9 K	104	250	694
Servers (Wigner)	Cores (Wigner)	Disks (Wigner)	Tape Cartridges	Switches	Wifi Points
3.5 K	56.0 K	29.7 K	33.2 K	4.1 K	1.1 K
Batch Jobs		EOS Active Data Transfers		File Transfer Throughput	
200 K 150 K 100 K 50 K 0		125 K 100 K 75 K 50 K 25 K 0		18 Gbps 13 Gbps 10 Gbps 8 Gbps 5 Gbps 3 Gbps	
10/17 16:00 10/18 00:00 10/18 08:00		16:00 00:00 08:00		16:00 00:00 08:00	

CERN

Source: http://go.web.cern.ch/go/datacentrebynumbers



## Accounting

- Since everything passes via CERN, we handle the accounting a give "credit" via WLCG report to sites that provide resources
- Mechanism already in use in HNSciCloud project where CERN runs the "WLCG share" composed of all the WLCG-cores purchased by other WLCG sites from the HNSciCloud vendors



