

(Deep) probabilistic programming for Fermi LAT point sources

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Problem

- How to make sense of gamma-ray point sources?
 - Spatial distribution of various source classes?
 - Spectral characteristics
 - Characterizing unassociated sources
 - Accounting for unresolved sources
 - Are there DM subhalos contributing?
- Technical challenges
 - Source detection threshold
 - Association with other sources (multi-wavelength)
 - In the case of pulsars: Complicated completeness function

What is Deep Probabilistic Programming?

Probabilistic programming language

- Functions have a double role as
 - Probability distribution
 - Random number generator
- Functions can be conditioned on data
- Inference is core part of language
- Extremely expressive (sometimes factor 10x less lines of code)

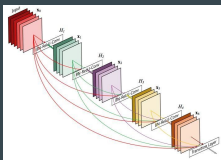
`(sample, weights) = query(program, parameters, data)`

Anglican (Clojure)
Church (Scheme)
Stan (C++)
PyMC3 (Python)
Turing.jl (Julia)
Edward (Tensorflow)
Pyro (PyTorch)

...

Deep learning

- Multiple layers → Complex structures
- Millions of parameters



Deep probabilistic programming

- Probabilistic programming applied to deep learning problems
- Here: Probabilistic programming using deep learning machinery

General strategy (semi-supervised learning)

Parametric model (per source class)

- Energy spectra (parameterization and prior)
- Spatial distribution
- Variability

Detection probability

- For given spectrum, can be estimated with Fisher forecasting
- Differentiable

Model likelihood

- Hierarchical Bayesian model
- (Un-)known source types are implemented as discrete priors
- $\rightarrow \log(L)$

Extra information

- Distance
- Association

3FGL

- Position
- Luminosity
- Spectrum

Sub-threshold sources?

- Information could be obtained from PSC-masked gamma-ray data
- Need to incorporate this in likelihood analysis, CCN not helpful
- Maybe train network on wavelet fluctuation analysis results?

Inference

- Hamiltonian Monte Carlo and variational inference
- Source types inferred from posterior predictive distribution

Why variational inference?

Problem

- **Very** large number of parameters, required for each of the sources
 - Spectral parameters
 - Source distance
 - Luminosity
 - Source type

→ $O(10000)$ parameters

Solution

- This could be still handled using Variational inference, where the idea is to not sample the posterior, but instead to fit it with, e.g., a normal distribution
- We can rely on auto-differentiation in order to make optimization feasible

In practice this is done by ELBO maximization

$$\begin{aligned}\lambda^* &= \arg \min_{\lambda} \text{KL}(q(\mathbf{z}; \lambda) \parallel p(\mathbf{z} \mid \mathbf{x})) \\ &= \arg \min_{\lambda} \mathbb{E}_{q(\mathbf{z}; \lambda)} [\log q(\mathbf{z}; \lambda) - \log p(\mathbf{z} \mid \mathbf{x})]\end{aligned}$$

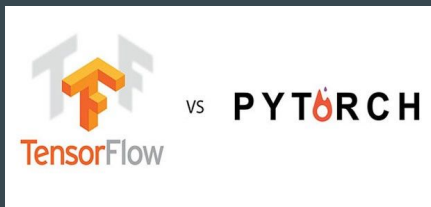
$$\begin{aligned}\log p(\mathbf{x}) &= \text{KL}(q(\mathbf{z}; \lambda) \parallel p(\mathbf{z} \mid \mathbf{x})) \\ &\quad + \mathbb{E}_{q(\mathbf{z}; \lambda)} [\log p(\mathbf{x}, \mathbf{z}) - \log q(\mathbf{z}; \lambda)]\end{aligned}$$

$$\text{ELBO}(\lambda) = \mathbb{E}_{q(\mathbf{z}; \lambda)} [\log p(\mathbf{x}, \mathbf{z}) - \log q(\mathbf{z}; \lambda)]$$

Computational tools

Machine learning library

- **Tensorflow**
 - Biggest community
 - Great visualisation and debugging tools
 - Static graphs
- **Pytorch**
 - Build on torch
 - Growing community
 - Dynamic graphs



Probabilistic programming library

- **Edwardlib**
 - Very well developed
 - Large number of inference strategies implemented
 - Built on tensorflow
- **Pyro**
 - Using Pytorch
 - Relatively easy to extend
 - Rather `pythonic` and hence easy to use

