

2+1 Flavor Domain Wall Fermion QCD Lattices: Ensemble Production and (some) Properties

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RBC/UKQCD Ensembles with 2+1 flavor (M)DWF + Iwasaki Gauge Action

Action	$1/a$	Lattice	m_l	m_s	m_{res}	m_π	m_K	Size
(F+G)	(GeV)	volume	(in lattice units)			(MeV)	(MeV)	(fm)
DWF+I	1.785(5)	$24^3 \times 64 \times 16$	0.03	0.04	0.00308	693		2.6
DWF+I	1.785(5)	$24^3 \times 64 \times 16$	0.02	0.04	0.00308	576		2.6
DWF+I	1.785(5)	$24^3 \times 64 \times 16$	0.01	0.04	0.00308	432	626	2.6
DWF+I	1.785(5)	$24^3 \times 64 \times 16$	0.005	0.04	0.00308	340	593	2.6
→ MDWF+I	1.730(4)	$48^3 \times 96 \times 24$	0.00078	0.0362	0.000614	139	499	5.5
DWF+I	2.383(9)	$32^3 \times 64 \times 16$	0.008	0.03	0.000664	412	615	2.6
DWF+I	2.383(9)	$32^3 \times 64 \times 16$	0.006	0.03	0.000664	360	596	2.6
DWF+I	2.383(9)	$32^3 \times 64 \times 16$	0.004	0.03	0.000664	302	579	2.6
→ MDWF+I	2.359(7)	$64^3 \times 128 \times 12$	0.000678	0.02661	0.000314	139	508	5.4
MDWF+I	2.774(10)	$48^3 \times 96 \times 12$	0.002144	0.02144	0.000229	234	516	3.5
→ MDWF+I	2.774(10)	$96^3 \times 192 \times 12$	0.000541	0.0213	0.000229	135	495	6.9
DWF+I	3.15(2)	$32^3 \times 64 \times 12$	0.0047	0.0186	0.000631	371	558	2.0

- Shamir Domain wall and Mobius Domain Wall fermions used.
- 30-40% of physical light quark mass comes from residual mass.

Exact One Flavor Algorithm - EOFA

- RHMC: Form rational approximation $x^{1/2} \simeq \alpha_0 + \sum_k \alpha_k / (x + \beta_k)$ and compute

$$\det \left[\frac{D(m_1)}{D(m_2)} \right] = \left\{ \det \left[\frac{D^\dagger D(m_1)}{D^\dagger D(m_2)} \right] \right\}^{1/2}$$

Multishift CG allows $D^\dagger D + \beta_k$ to be inverted for all k simultaneously

- EOFA: Use Schur determinant identity applied to spin structure of D to factorize

$$\det \left[\frac{D(m_1)}{D(m_2)} \right] = \frac{1}{\det(H_1)} \cdot \frac{1}{\det(H_2)}$$

with H_1 and H_2 Hermitian and positive-definite [TWQCD, arXiv:1403.1683]

- No rational approximation, so no need for multishift CG
- Expect [TWQCD, arXiv:1412.0819]:
 - ▶ Reduced memory footprint
 - ▶ Faster algorithm since we avoid extra linear algebra overhead

EOFA Mathematical Formalism

EOFA Action [TWQCD, arXiv:1403.1683]

$$S_{\text{EOFA}} = \phi^\dagger \left[\underbrace{\mathbb{1} - kP_- \Omega_-^\dagger [H(m_1)]^{-1} \Omega_- P_- + kP_+ \Omega_+^\dagger [H(m_2) - \Delta_+ P_+]^{-1} \Omega_+ P_+}_{\equiv \mathcal{M}_{\text{EOFA}}} \right] \phi$$

- D_{DWF} (standard DWF Dirac operator) and D_{EOFA} (TWQCD's EOFA Dirac operator) are related by

$$D_{\text{DWF}} = D_{\text{EOFA}} \cdot \tilde{D}$$

where $\tilde{D} = \delta_{xx'} \delta_{\alpha\alpha'} \delta_{aa'} (\tilde{D})_{ss'}$ is block diagonal in 4D spacetime, spin, and color indices, and has no gauge field dependence

- $H \equiv \gamma_5 R_5 D_{\text{EOFA}}$ is Hermitian EOFA Dirac operator
- Introducing D_{EOFA} trades explicit γ_5 -Hermiticity for any choice of parameters for dense $L_s \times L_s$ block structure in fifth dimension: D_{DWF} has tridiagonal ss' stencil but $(\gamma_5 R_5 D_{\text{DWF}})^\dagger \neq \gamma_5 R_5 D_{\text{DWF}}$ in general
- Evaluating Hamiltonian or pseudofermion force requires two (ordinary) CG inversions
- Heatbath requires evaluating $\phi = \mathcal{M}_{\text{EOFA}}^{-1/2} \eta$ (still need rational approximation!)

David Murphy

EOFA Cayley Preconditioning

Generic EOFA Linear System

$$(\gamma_5 R_5 D_{\text{EOFA}} + \beta \Delta_{\pm} P_{\pm}) \psi = \phi$$

- Möbius D_{EOFA} is dense in ss' and thus expensive compared to (tridiagonal) D_{DWF}
- Can use \tilde{D}^{-1} as a preconditioner to write EOFA system in terms of D_{DWF} for $\beta = 0$:

$$\boxed{\gamma_5 R_5 D_{\text{EOFA}} \psi = \phi} \iff \underbrace{D_{\text{EOFA}} \cdot \tilde{D}}_{=D_{\text{DWF}}} \cdot \underbrace{\tilde{D}^{-1} \psi}_{\equiv \psi'} = \gamma_5 R_5 \phi \iff \boxed{D_{\text{DWF}} \psi' = \phi'}$$

- $\beta \neq 0$ system can be treated as slight generalization of D_{DWF} to a four-point stencil in ss' by noticing that $\Delta_{\pm} \tilde{D} = \vec{u} \otimes \vec{v}$ is rank-one [Jung et al., arXiv:1706.05843]
- “**Cayley preconditioning**”: solve substantially cheaper preconditioned system for ψ' and recover ψ for one additional matrix multiplication by \tilde{D}
- Allows simple EOFA implementation reusing existing high-performance D_{DWF} code

EOFA, QUDA and Summit

- EOFA has been in use in production of G-parity ensembles on BGQ
- For G-parity case, need the $1/2$ power of the light quark determinant, so RHMC \rightarrow EOFA was expected to help substantially.
- G-parity EOFA plus retuning HMC gave $4.5\times$ speed-up (Murphy)
- For this ensemble RHMC \rightarrow EOFA for the strange quark
- Required adding some GPU code to CPS for EOFA, for example for heat bath (Murphy). Generalized QUDA Mobius Dslash code to implement generic EOFA linear system of previous slide (Tu).
- Time for a trajectory went down by 30% when switching from RHMC \rightarrow EOFA
 - * Time in solver is similar for RHMC and EOFA
 - * Calculation of fermion force is reduced from the number of RHMC poles to one, which is the source of much of the speed-up.
- RHMC was in double precision (restarting not possible) and putting in Hasenbusch preconditioning masses is costly for RHMC, so was not done.
- EOFA for $1/a = 2.8$ GeV ensemble has one intermediate Hasenbusch mass, tuned to make EOFA forces similar to 2 flavor quotient forces (more below).

DWF Conjugate Gradient Performance on Summit Spring 2018

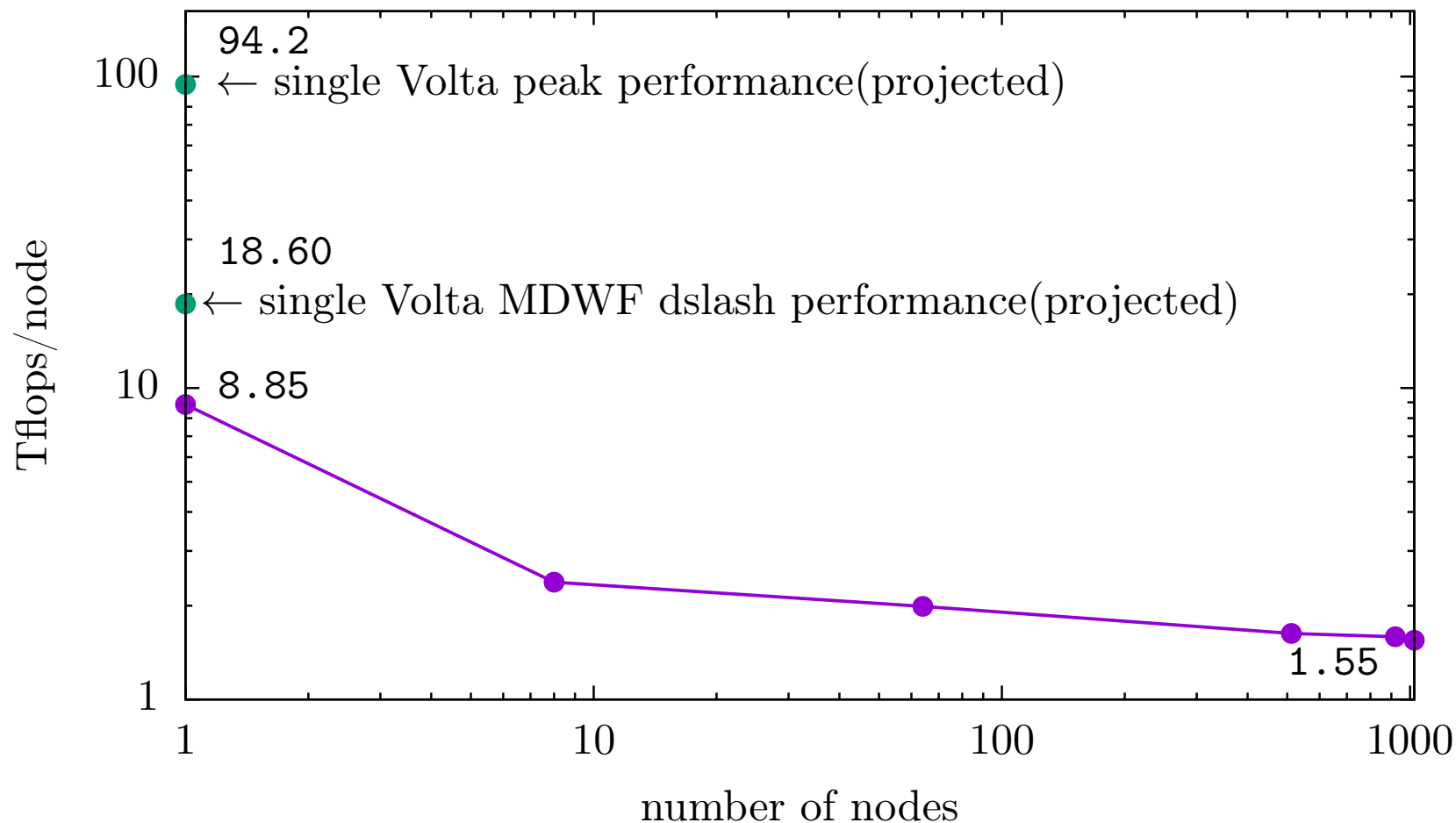


Figure 2: Half precision Möbius domain wall fermion CG weak scaling with local volume of $16 \times 12^3 \times 12$. 6 NVIDIA Volta GPUs on each compute node. Numbers provided by Chulwoo Jung.

Multisplitting Preconditioned CG (MSPCG)

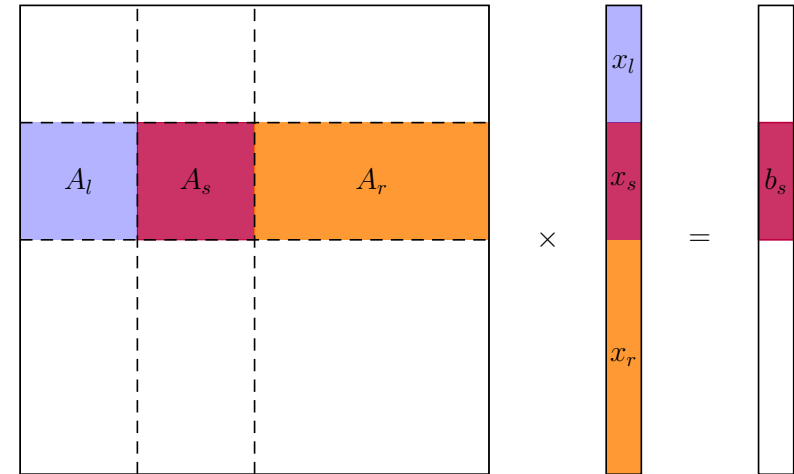
$$Ax = b : A_l x_l + A_s x_s + A_r x_r = b_s$$

Solve

$$A_l x_l + A_s x_s + A_r x_r = b_s,$$

Rearrange into an iterative form

$$\begin{aligned} A_s x_s^{(k+1)} &= b_s - A_l x_l^{(k)} - A_r x_r^{(k)} \\ &= b_s - (Ax^{(k)} - A_s x_s^{(k)}) \\ &= r^{(k)} + A_s x_s^{(k)} \equiv \hat{b}_s^{(k)} \end{aligned}$$



For each cycle,

use communication to calculate the right-hand-side \hat{b}_s .

solve $A_s x_s^{(k+1)} = \hat{b}_s^{(k)}$ locally.

the updated solution $x_s^{(k+1)}$ will be used to ready the next cycle.

Get A_s for each node by chopping off all off-block-diagonal terms: applying zero Dirichlet boundary condition.

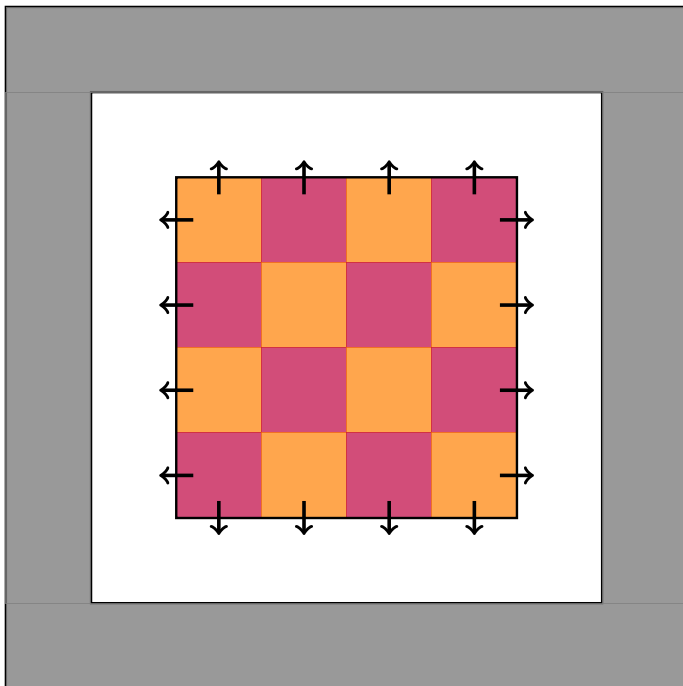
Implementation for Preconditioned Normal Operator

- For DWF, we are inverting

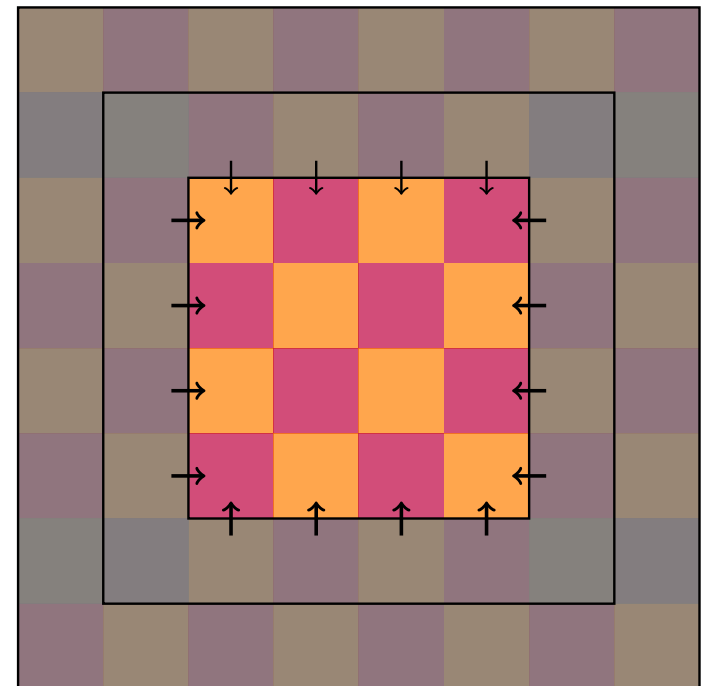
$$\begin{aligned}
 A &= D_{PC}^\dagger D_{PC} \\
 &= (M_5 - \kappa_b^2 M_{eo}^4 M_5^{-1} M_{oe}^4)^\dagger (M_5 - \kappa_b^2 M_{eo}^4 M_5^{-1} M_{oe}^4)
 \end{aligned}$$

- Need Dirichlet boundary conditions for this operator
- Implementing the Additive Schwarz method for this four-hop operator

before 1st hopping term



before 4th hopping term



MSPCG

- Multisplitting (additive Schwarz) converges, but slowly
- Try using as a preconditioner in a conventional preconditioned CG

$$r_0 = b - Ax_0$$

$$z_0 = M^{-1}r_0$$

$$p_0 = z_0$$

$$k = 0$$

while have not converged **do**

$$\alpha_k = \langle r_k, z_k \rangle / \langle p_k, Ap_k \rangle$$

$$x_{k+1} = x_k + \alpha_k p_k$$

$$r_{k+1} = r_k - \alpha_k Ap_k$$

$$z_{k+1} = M^{-1}r_{k+1} \leftarrow A_s x_s^{(k+1)} = r^{(k)} + A_s x_s^{(k)}$$

only first cycle, zero initial guess, iterate a fixed number of times

$$\beta_k = \langle z_{k+1}, r_{k+1} \rangle / \langle z_k, r_k \rangle$$

$$p_{k+1} = z_{k+1} + \beta_k p_k$$

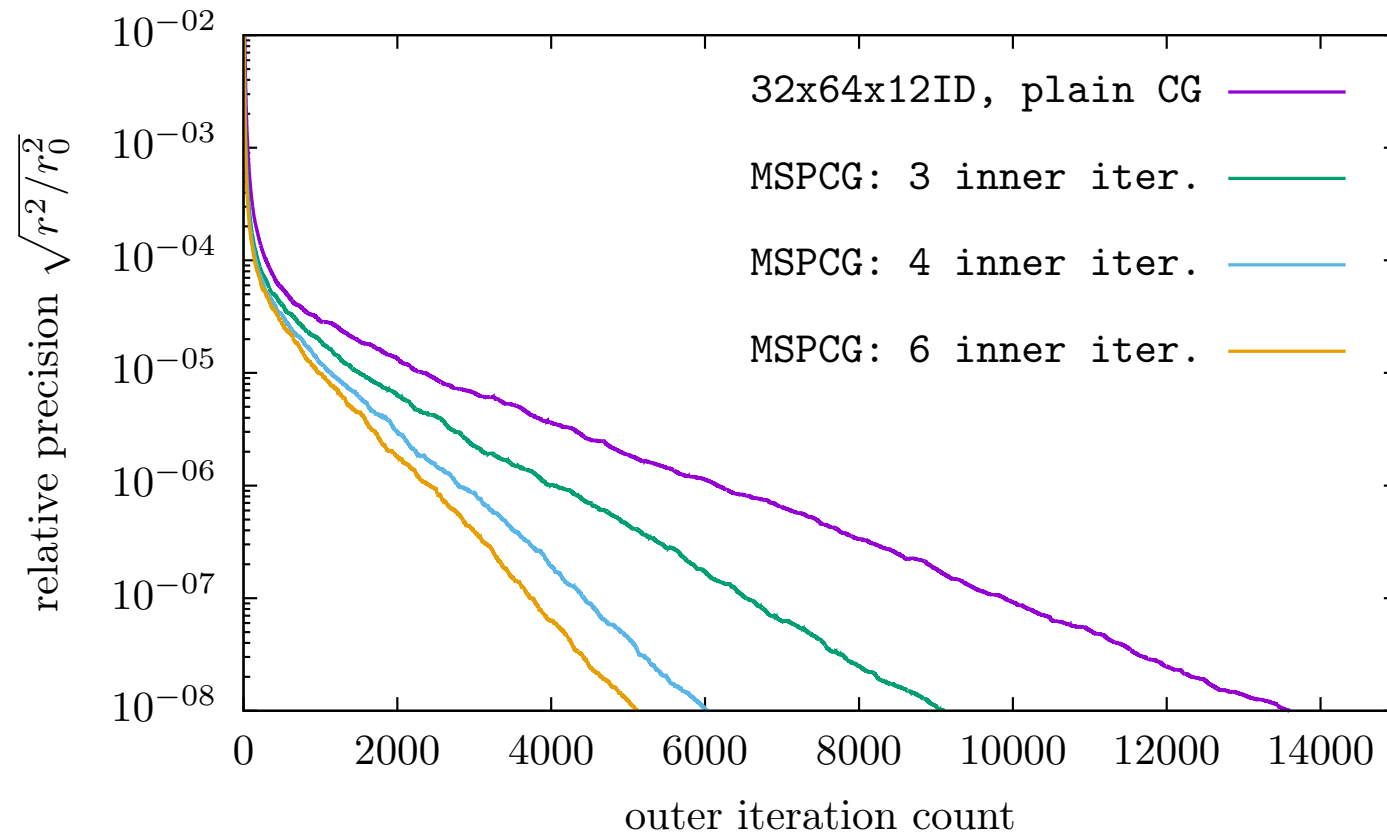
$$k = k + 1$$

end while

- Implement as an inner CG (local)
- Preconditioner runs on-node
- Burns local Flops
- Avoids internode communication



MSPCG Effect on Outer CG Iterations



Jiqun Tu

Figure 3: MSPCG solve on a $32^3 \times 64$ lattice ($a^{-1} = 1.37$ GeV) with physical pion mass. Test performed on CORI at NERSC on 128 KNL nodes.

- CG converges stably even when only a few preconditioning steps are done
- Converging preconditioner fully reduces outer CG iteration, which requires internode communication, by about a factor of 3.

MSPCG Implementation on V100

- Built on QUDA CG by adding a new preconditioner.
- Memory bandwidth for on-node calculations is limited
- Fusing 5-d operations with 4d-spatial operations allows reuse of data fetched from memory.

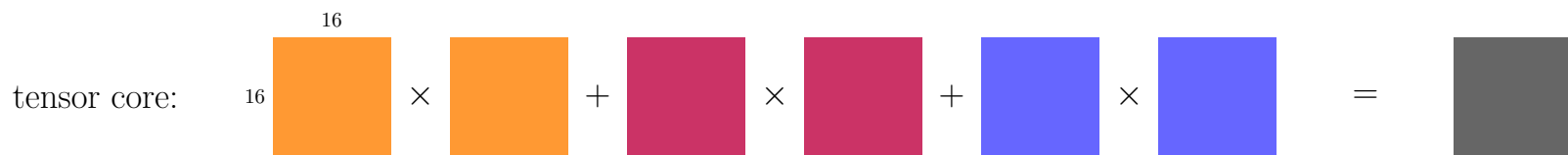
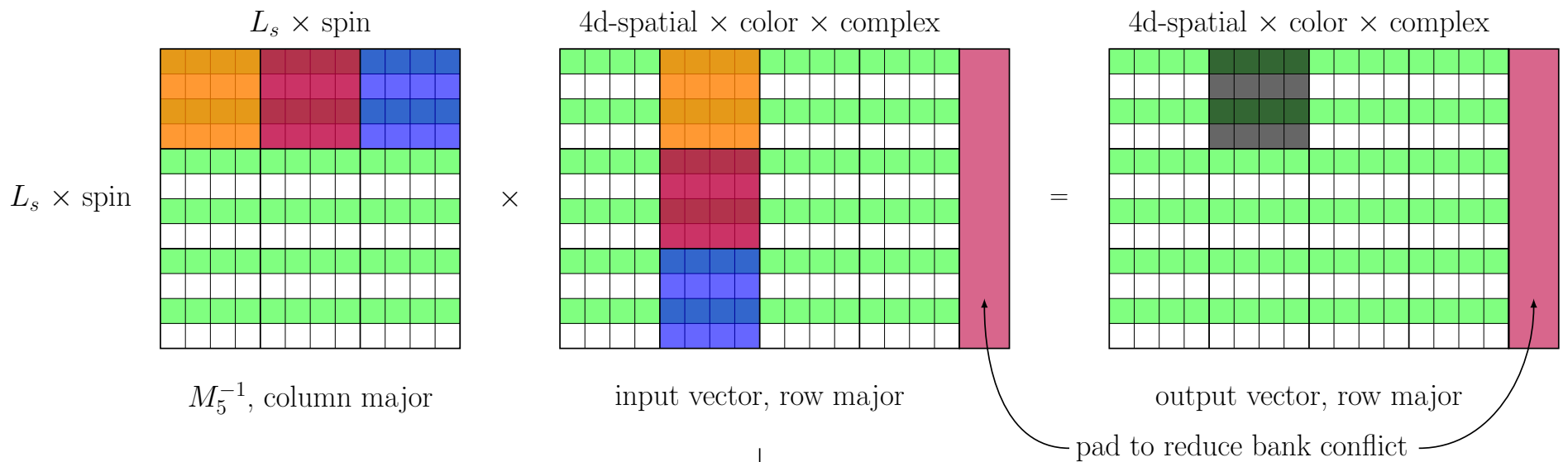
$$\left[1 - \underbrace{\kappa_b^2 M_\phi^\dagger D_w^\dagger}_{\text{fuse}} \underbrace{M_5^{-\dagger} M_\phi^\dagger D_w^\dagger}_{\text{fuse}} M_5^{-\dagger} \right] \left[1 - \underbrace{\kappa_b^2 M_5^{-1} D_w}_{\text{fuse}} \underbrace{M_\phi M_5^{-1} D_w}_{\text{fuse}} M_\phi \right]$$

- Since data is already in memory, can use the tensor cores to do this work.
- Enormous floating point power available (90 TFlops in half-precision per V100), but loading data just to use tensor cores would be too slow.
- Implemented by Jiqun (Jackson) Tu, including scaling input data to handle limited dynamic range of half-precision.
- Much of underlying framework code for implementation of M5 in QUDA written by Kate Clark of NVIDIA.

MSPCG and Tensor Cores

$$\mathbf{D} = \begin{pmatrix} \begin{matrix} A_{0,0} & A_{0,1} & A_{0,\dots} & A_{0,15} \\ A_{1,0} & A_{1,1} & A_{1,\dots} & A_{1,15} \\ A_{\dots,0} & A_{\dots,1} & A_{\dots,\dots} & A_{\dots,15} \\ A_{15,0} & A_{15,1} & A_{15,\dots} & A_{15,15} \end{matrix} \\ \begin{matrix} B_{0,0} & B_{0,1} & B_{0,\dots} & B_{0,15} \\ B_{1,0} & B_{1,1} & B_{1,\dots} & B_{1,15} \\ B_{\dots,0} & B_{\dots,1} & B_{\dots,\dots} & B_{\dots,15} \\ B_{15,0} & B_{15,1} & B_{15,\dots} & B_{15,15} \end{matrix} \end{pmatrix} + \begin{pmatrix} \begin{matrix} C_{0,0} & C_{0,1} & C_{0,\dots} & C_{0,15} \\ C_{1,0} & C_{1,1} & C_{1,\dots} & C_{1,15} \\ C_{\dots,0} & C_{\dots,1} & C_{\dots,\dots} & C_{\dots,15} \\ C_{15,0} & C_{15,1} & C_{15,\dots} & C_{15,15} \end{matrix} \end{pmatrix}$$

FP16 or FP32 FP16 FP16 FP16 or FP32



Evolution on Summit

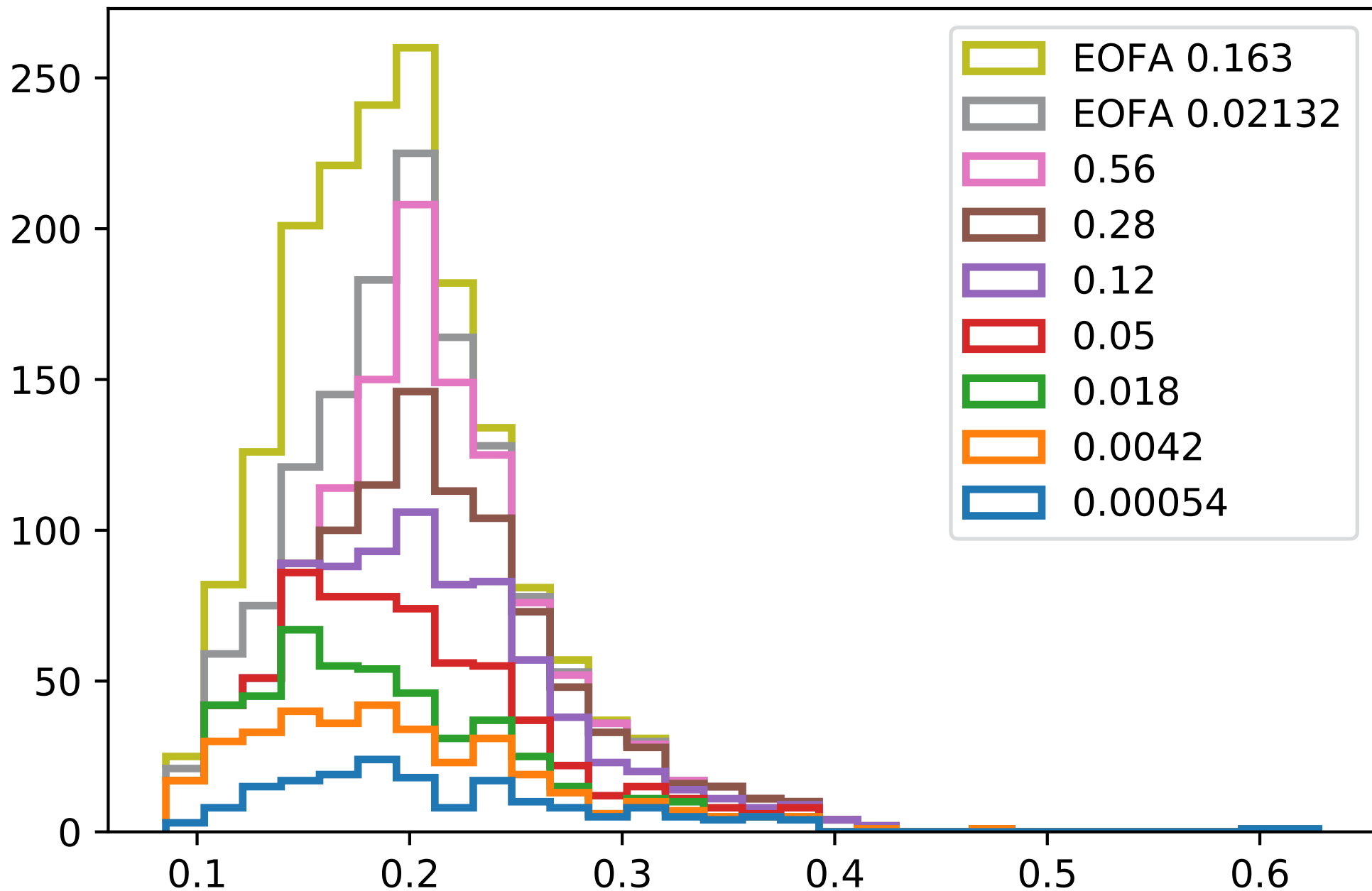
- Thermalized a $32^3 \times 64 \times 12$ lattice, with the desired input quark masses, on BGL at Mira.
 - * Provided a chance to tune Hasenbusch masses and step sizes
 - * Rough check of pion and kaon masses on a too-small volume
- Replicated 3 times in 4 dimensions (81 replicas overall) as initial lattice.
- Still needs thermalization, but allows tuning of HMC/EOFA while thermalizing.
- Have 350 trajectories and counting.
- Hasenbusch masses for two flavor determinants

$$\frac{D(0.00054)}{D(0.0042)} \quad \frac{D(0.0042)}{D(0.016)} \quad \frac{D(0.016)}{D(0.05)} \quad \frac{D(0.05)}{D(0.12)} \quad \frac{D(0.12)}{D(0.28)} \quad \frac{D(0.28)}{D(0.56)} \quad \frac{D(0.56)}{D(1.0)}$$

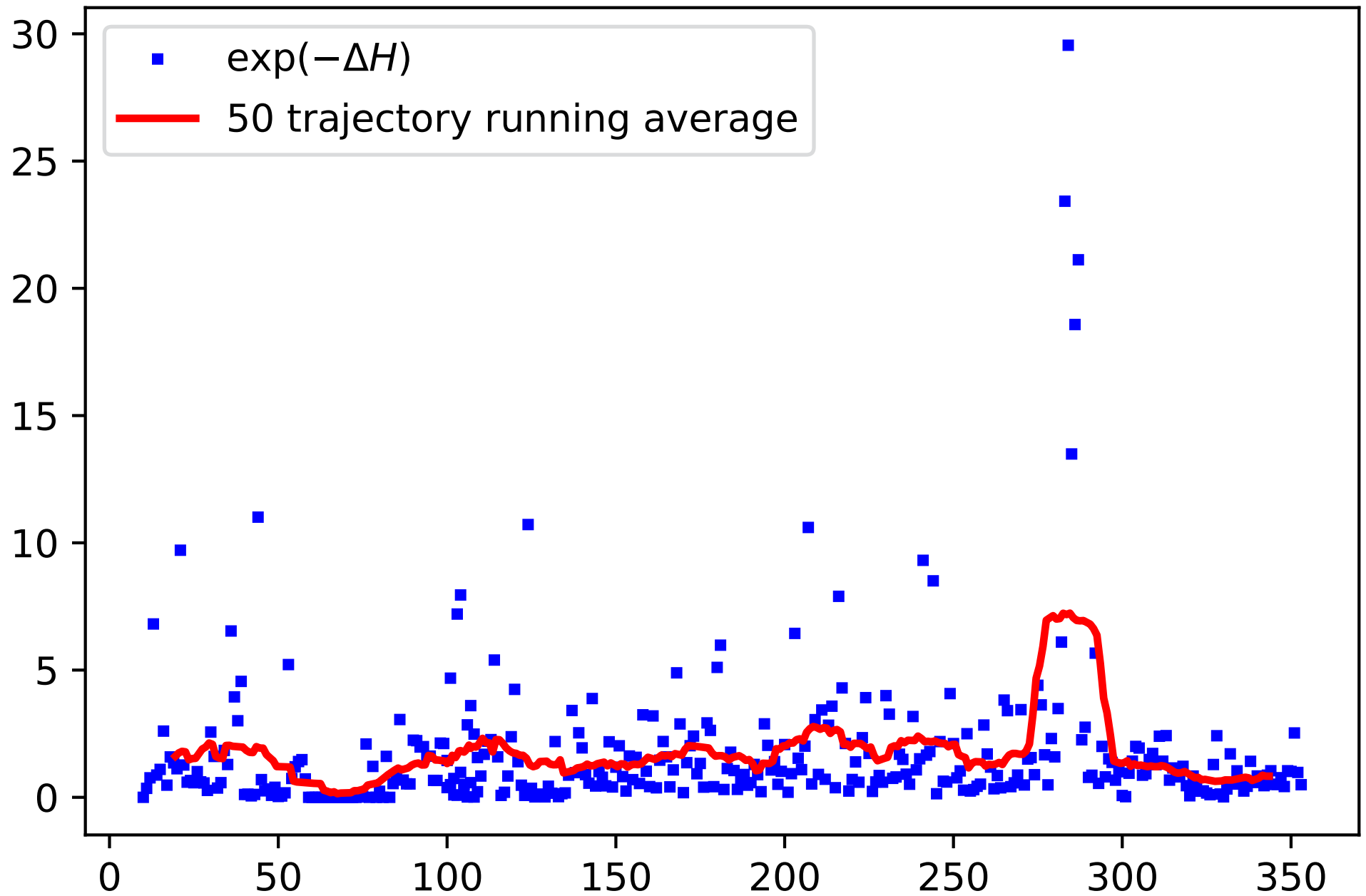
- Current trajectory time on 512 nodes, excluding I/O: 7929 seconds

Histogram of Forces in Molecular Dynamics

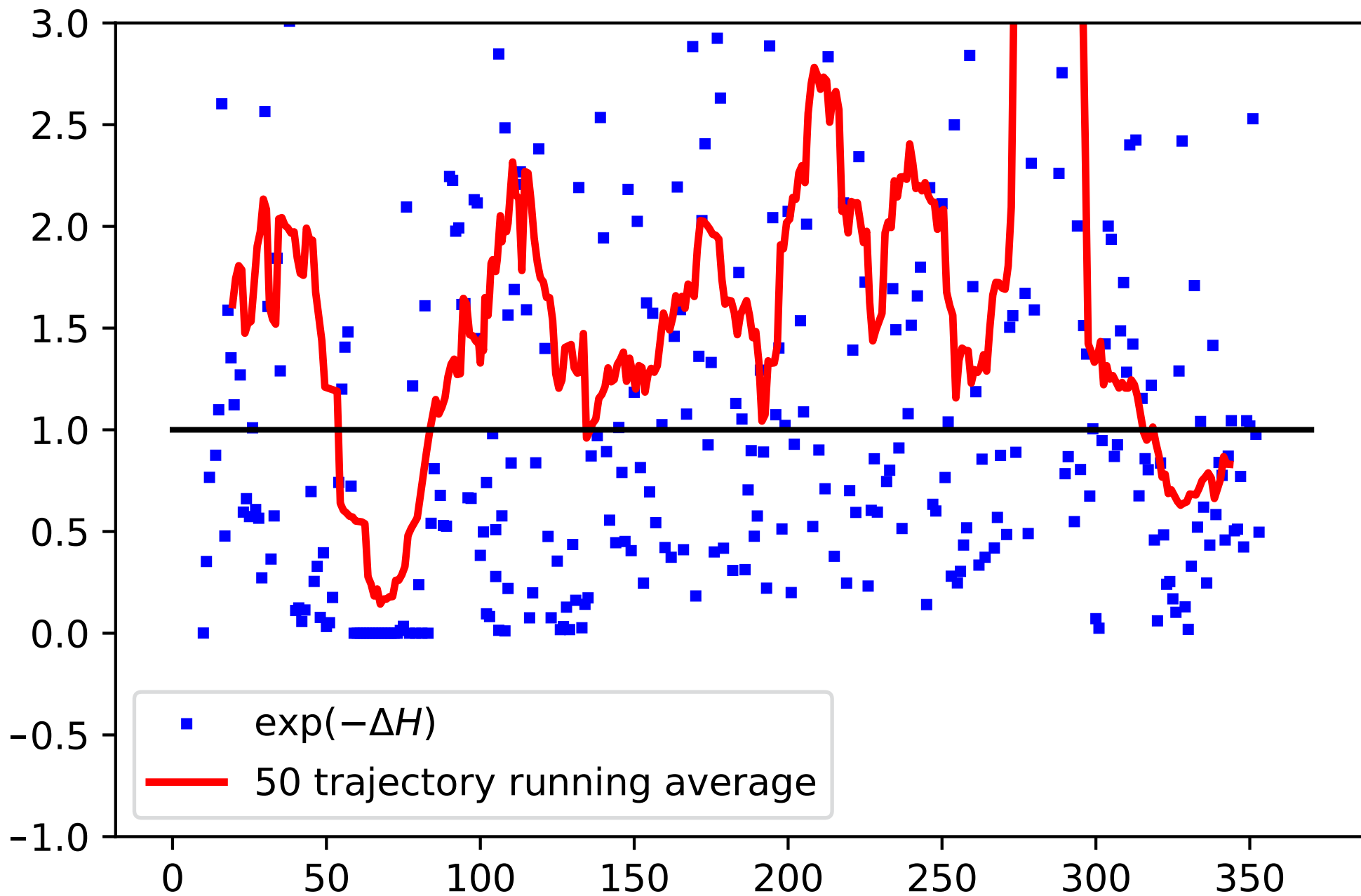
$|Fdt|$ Linf norm for each MD step and mass for 10 trajectories



Time History of $\exp(-\Delta H)$



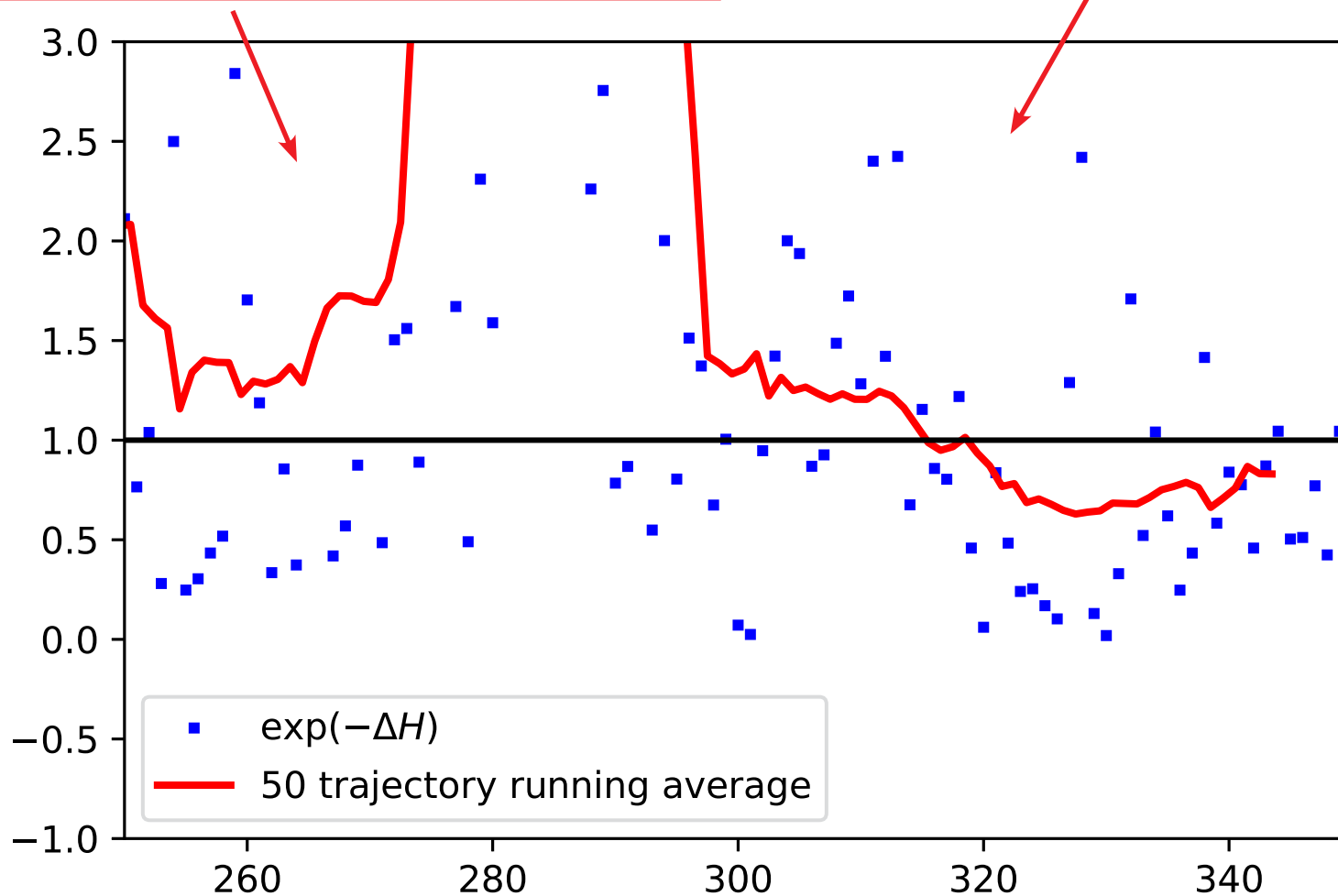
Zoomed Time History of $\exp(-\Delta H)$



Last 50 Trajectories of Time History of $\exp(-\Delta H)$

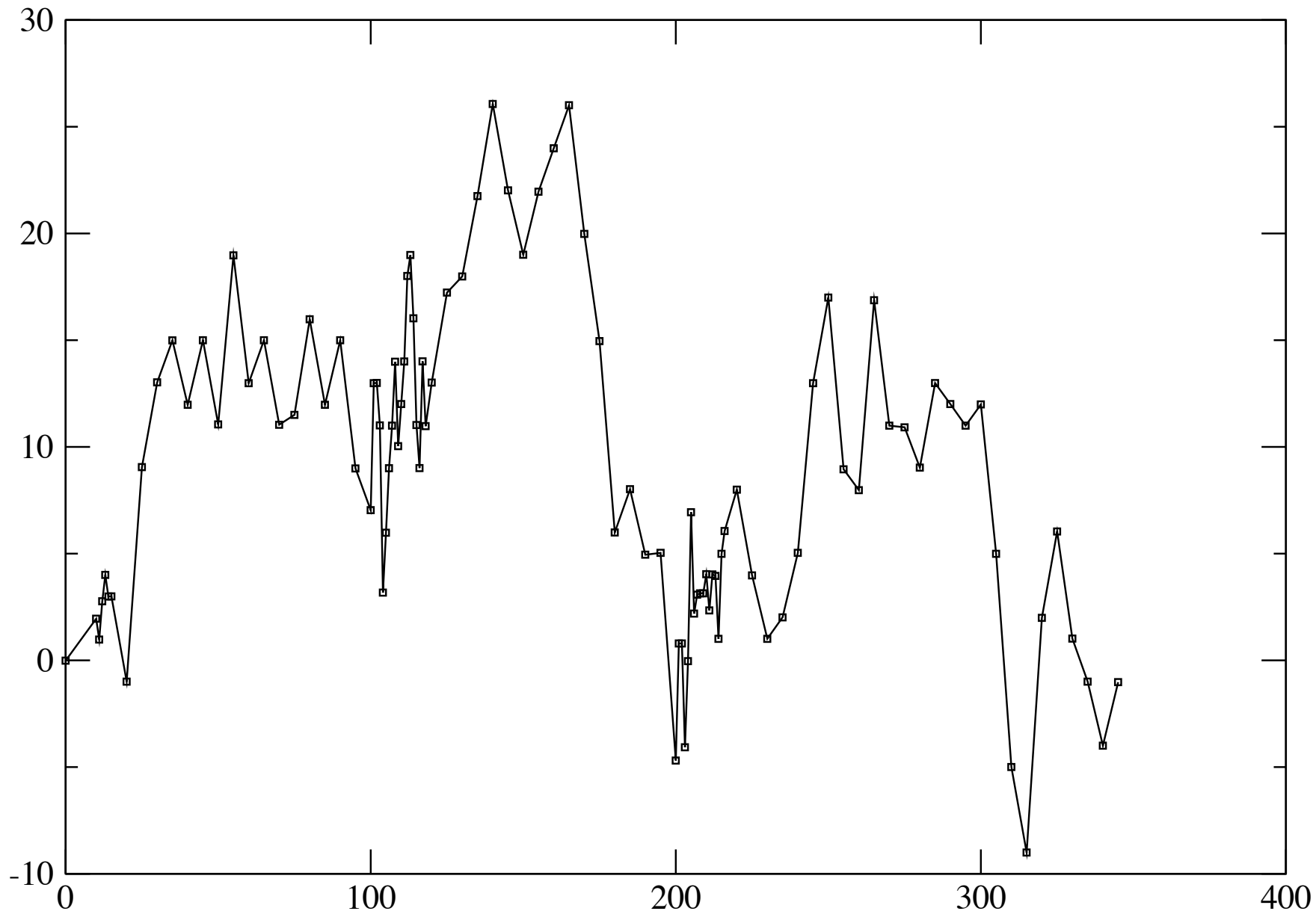
- Increased rational approximation (RA) bounds for EOFA heat bath
- This decreased RA precision.
- Tightened stopping condition for EOFA heat bath

- Increased rational approximation precision for EOFA heat bath.
- Tight stopping condition for EOFA heat bath



Topological Charge

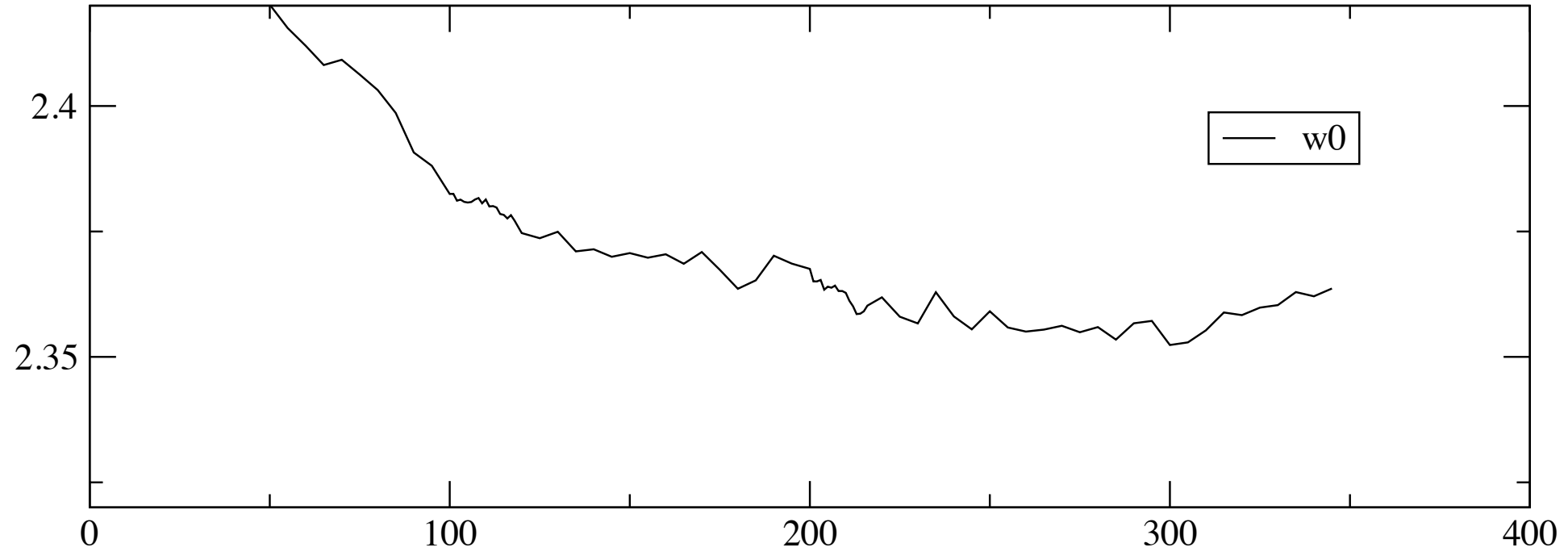
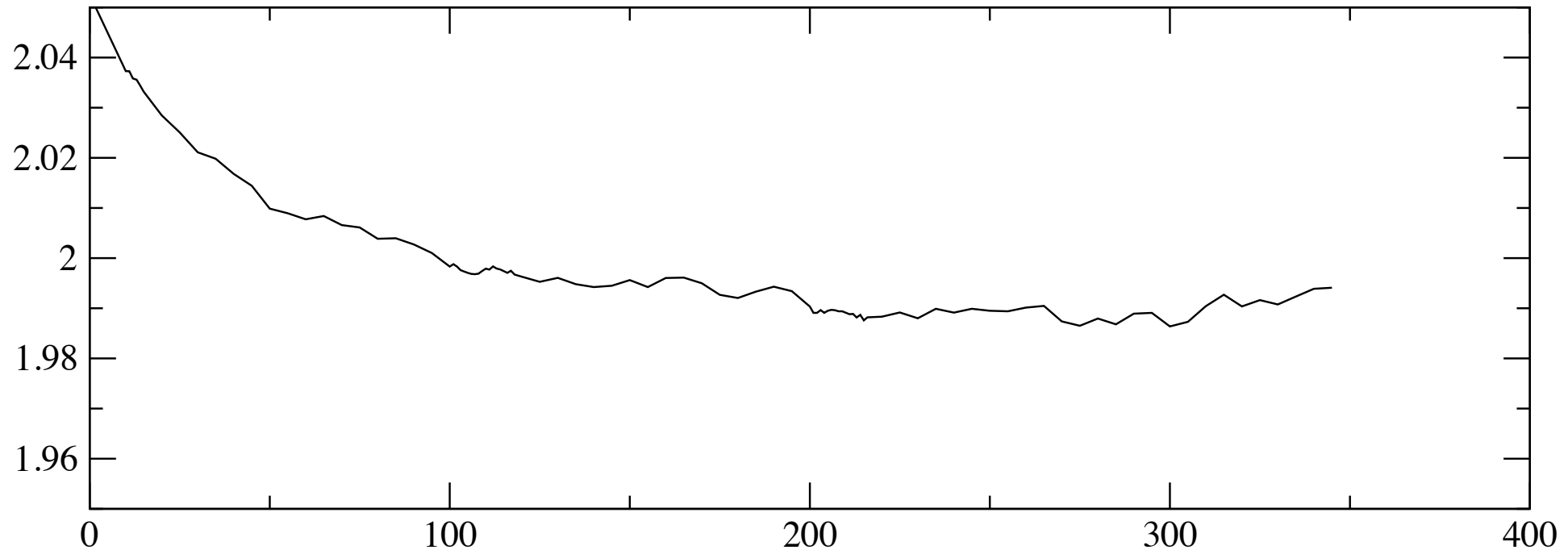
$1/a \sim (2.8) \text{ Gev}$



Wilson flow

1/a 2.8Gev 96³ 192 Physical

— sqrt(t0)



— w0

Summary

- 2 light flavor HMC + strange quark EOFA MDWF evolution underway on Summit with $1/a \approx 2.8$ GeV and 6.9 fm^3 volume
- Performance of MSPCG for lightest Hasenbusch ratio

6377 iterations(with 06 inner_iterations each) with 076 reliable updates.

True residual/target_r2: $1.7601\text{e-}06/1.7657\text{e-}06$.

Performance precise: 638.08 TFLOPS or 1.25 TFlops/node

Performance outer: 2370.09 TFLOPS or 4.63 TFlops/node

Performance preconditioner: 18709.41 TFLOPS or 36.5 TFlops/node

Note these Flop counts are from QUDA, which uses more Flops in the 5d dense matrix parts of the code than other DWF codes.

- Performance for full (non-local) CG has improved, largely due to improved network performance.
- Increased performance of outer CG has decreased the relative improvement of MSPCG, but has decreased overall time to solution.
- MSPCG giving ~20% speed-up in current environment. 37% of time in outer CG, 63% in preconditioner. This is adjustable.
- Continuing to tune and look for improvements in performance.