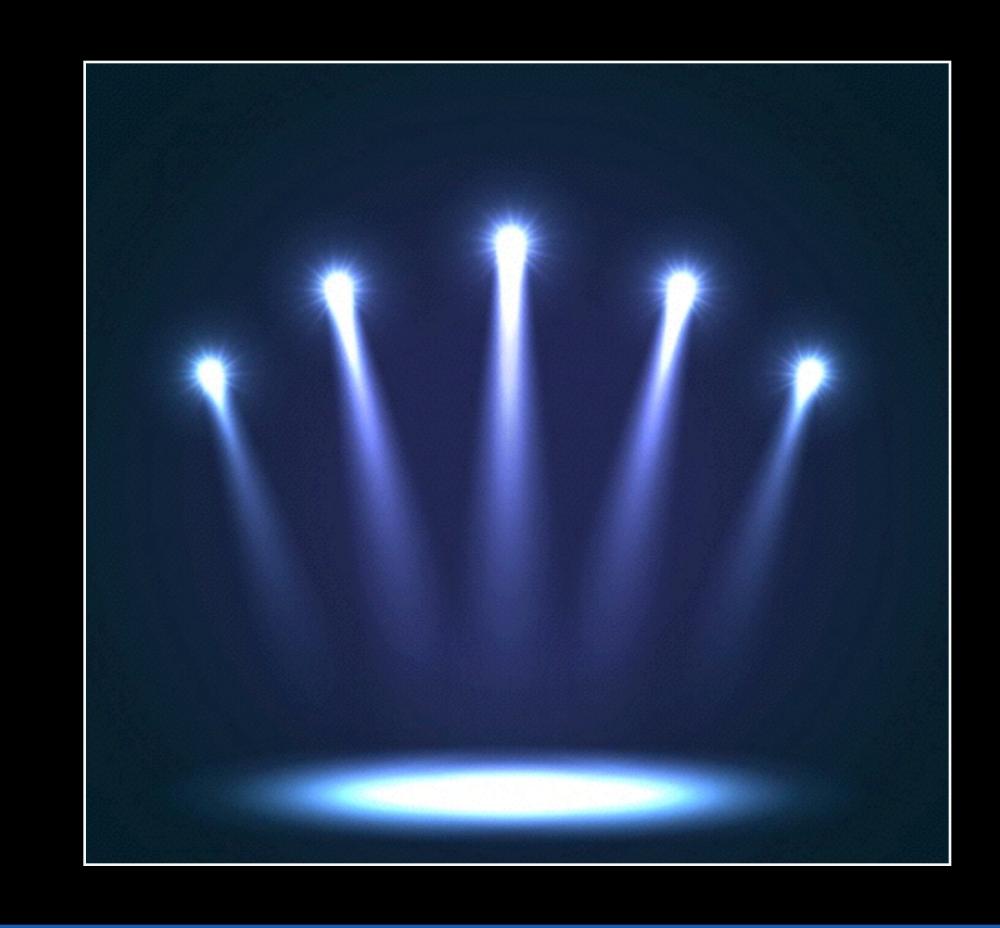


### Overview

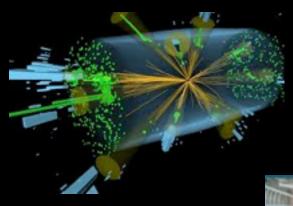
- Storage in High Energy Physics
  - Past, Present & Future Challenges
  - Data Formats & Access Patterns
  - Storage Software Eco System
  - Remote Access Protocols & Security Mechanism
- Dedicated Storage Systems & Hardware
- Inventory, Summary & Vision



### Storage in High Energy Physics



Archival & Backup Storage



Storage for Data Acquisition



Storage for Home Directories



Storage for HPC



Storage for Applications



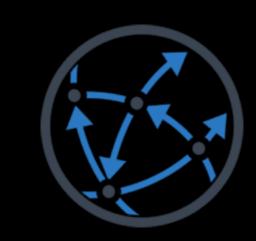
Private Cloud Storage



Storage for GRID Computing



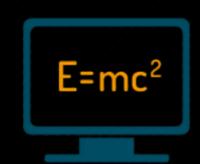
Public Cloud Storage



Storage for Software Distribution



Storage for Data Analytics



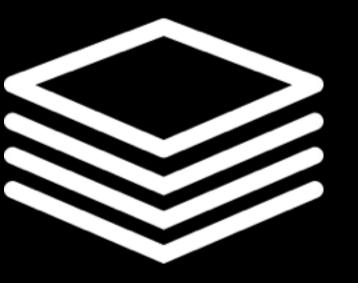
Storage for Physics Analysis



Storage for Sync&Share



### What is HEP Storage?



- modular stack of layered services on top of disk & tape based persistent storage
- very heterogeneous resource composed of s.c. GRID & non-GRID resources
  - various storage systems in computer centres
     filesystems, file stores, object stores, tape storage
  - temporary / time-limited
    - HLT/HPC facilities burst buffers/scratch space
    - public cloud R&D CERN Openlab ...



### Origins of HEP GRID storage architecture

Distributed Computing Model

Tier-2 sites

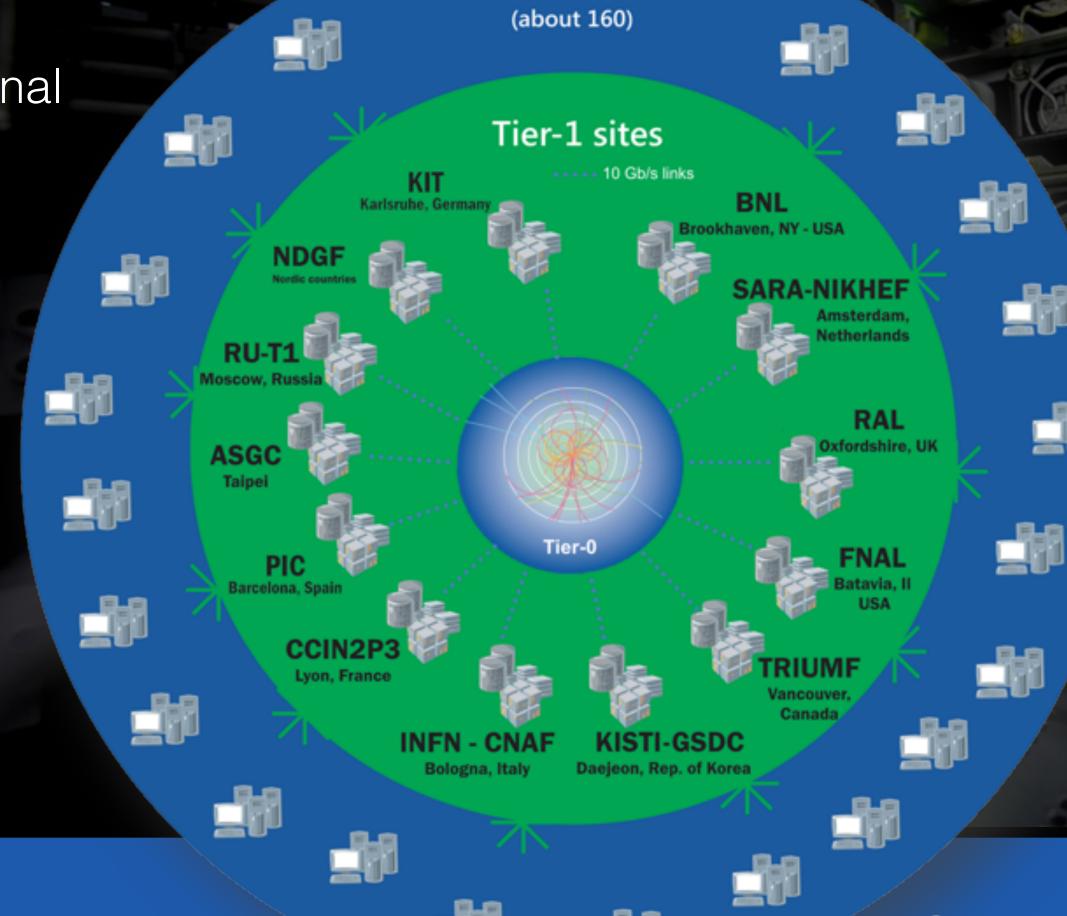
Since early 2000 HEP embraced 'the GRID' model to tackle LHC challenges

- federation of national and international

GRID initiatives

- in line with funding structure



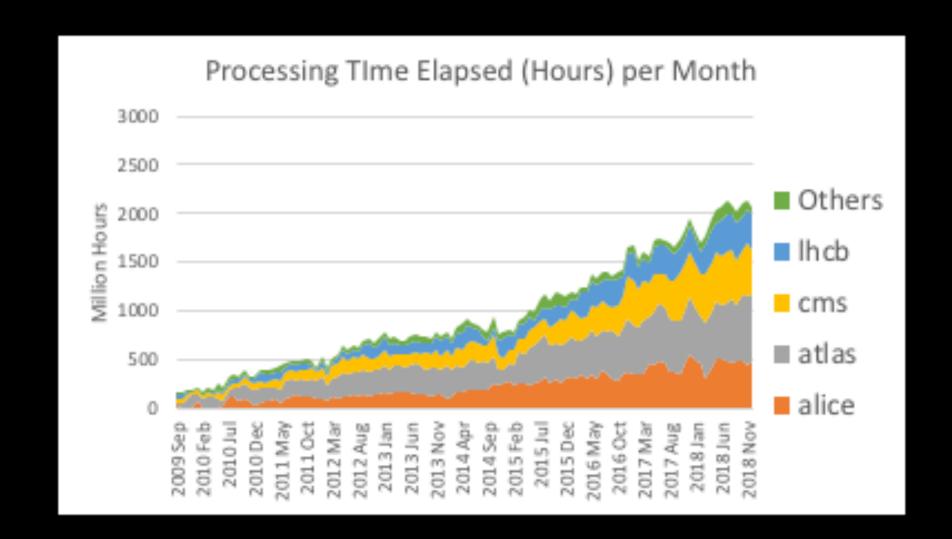


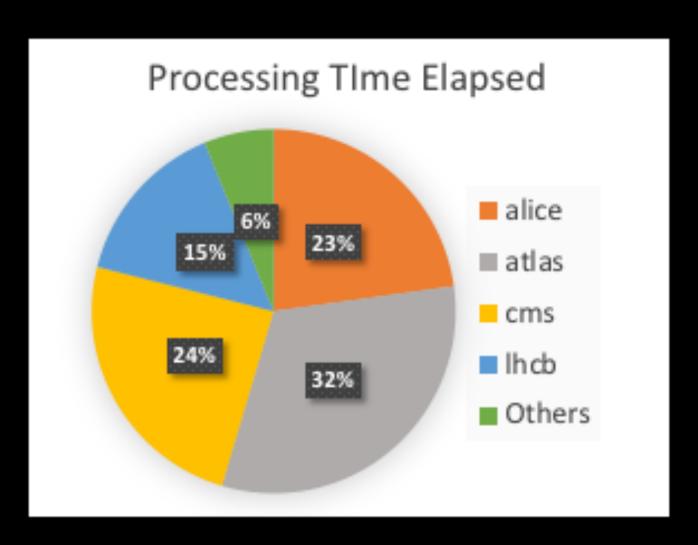


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### HEP Computing Community

- -GRID resources are shared among many experiments and sciences: Network CPU Storage
- -LHC experiments consume >> 90% of the accounted computing capacity
- -The remaining part is consumed by 155 other experiments/sciences





Today LHC is in a leading position in steering evolution of infrastructure

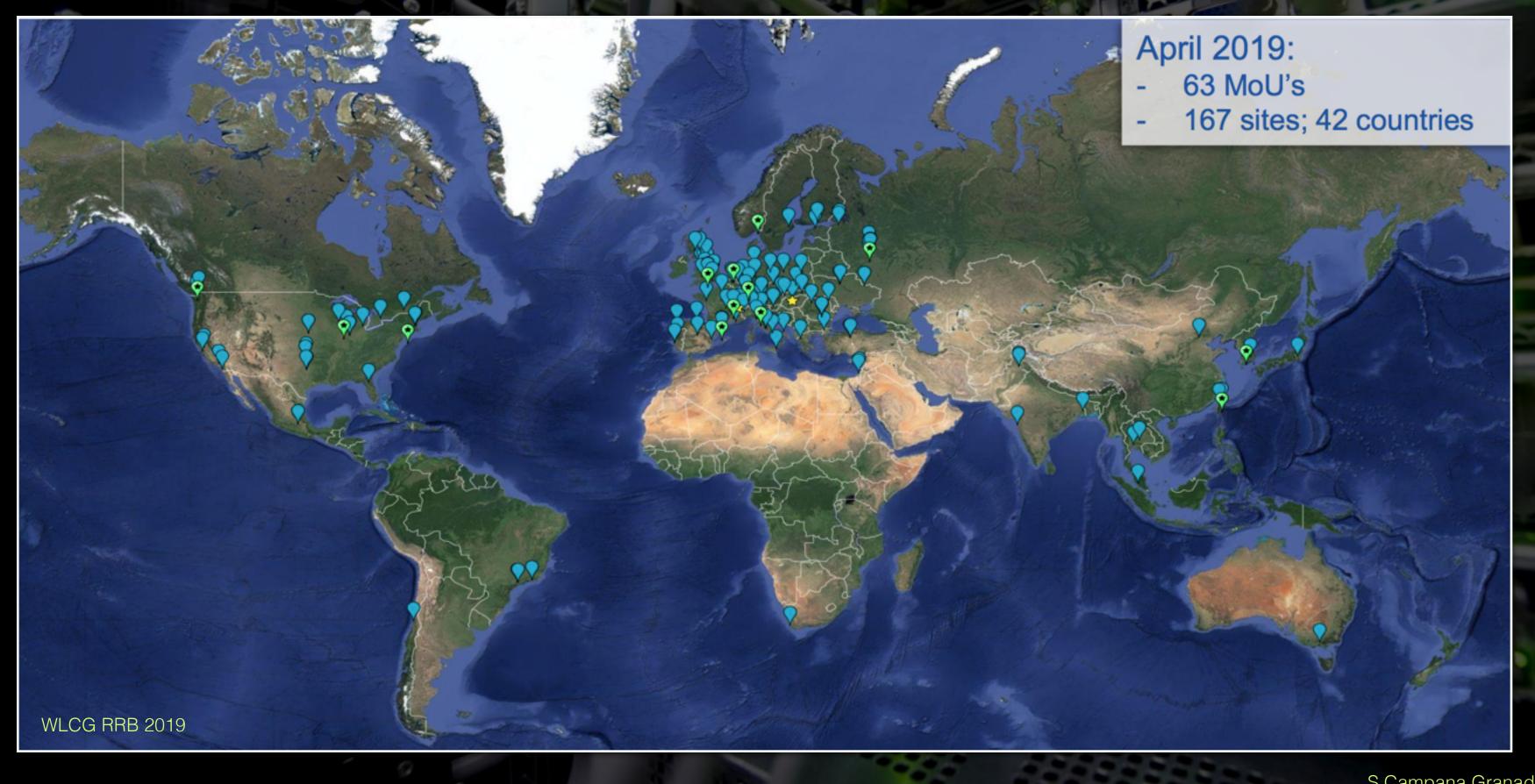


S.Campana Granada



#### Computing GRID Worldwide LH

- WLCG is a shared resource for ~12.000 physicist
  - 1M cores
  - 1EB storage

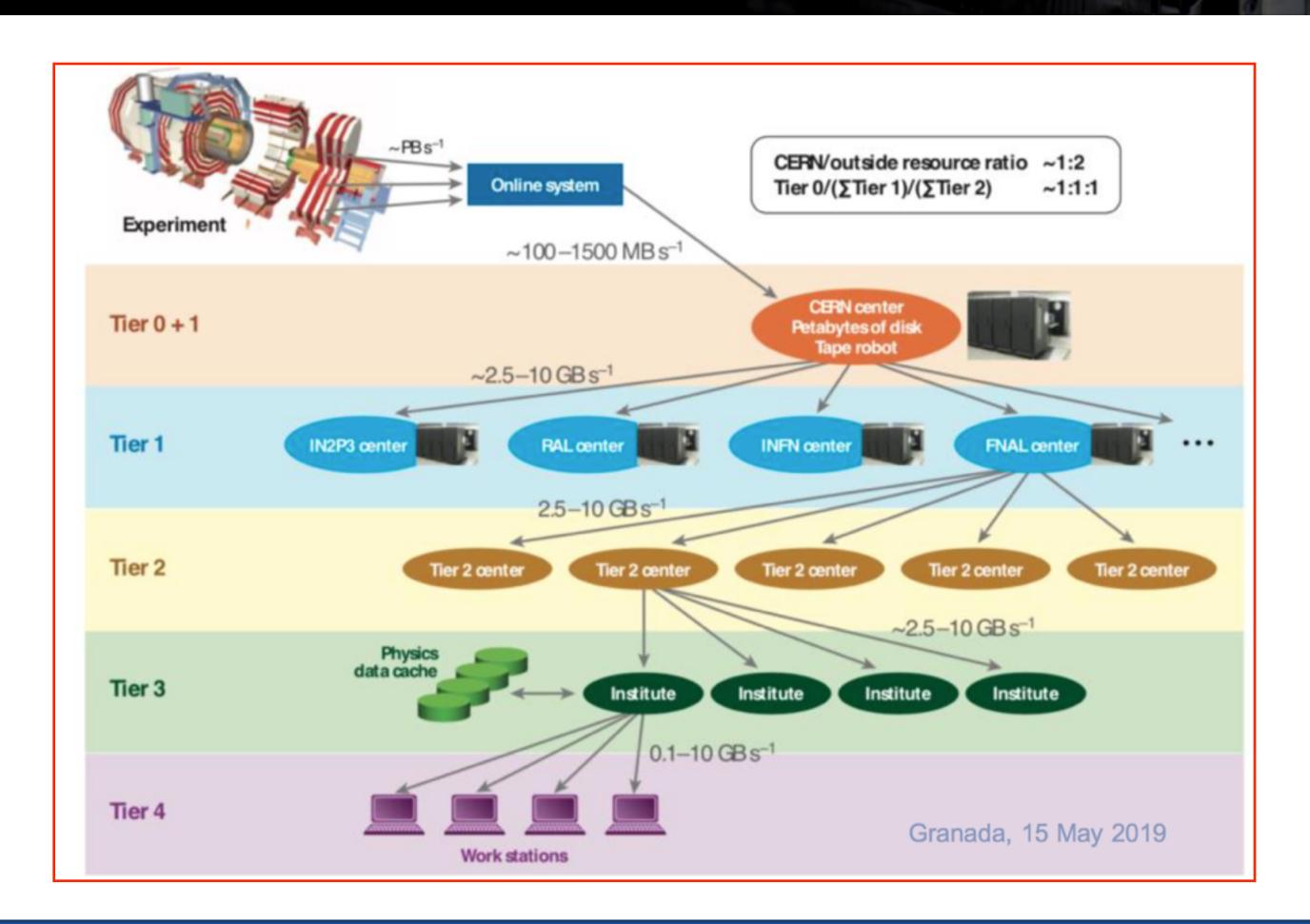


S.Campana Granada

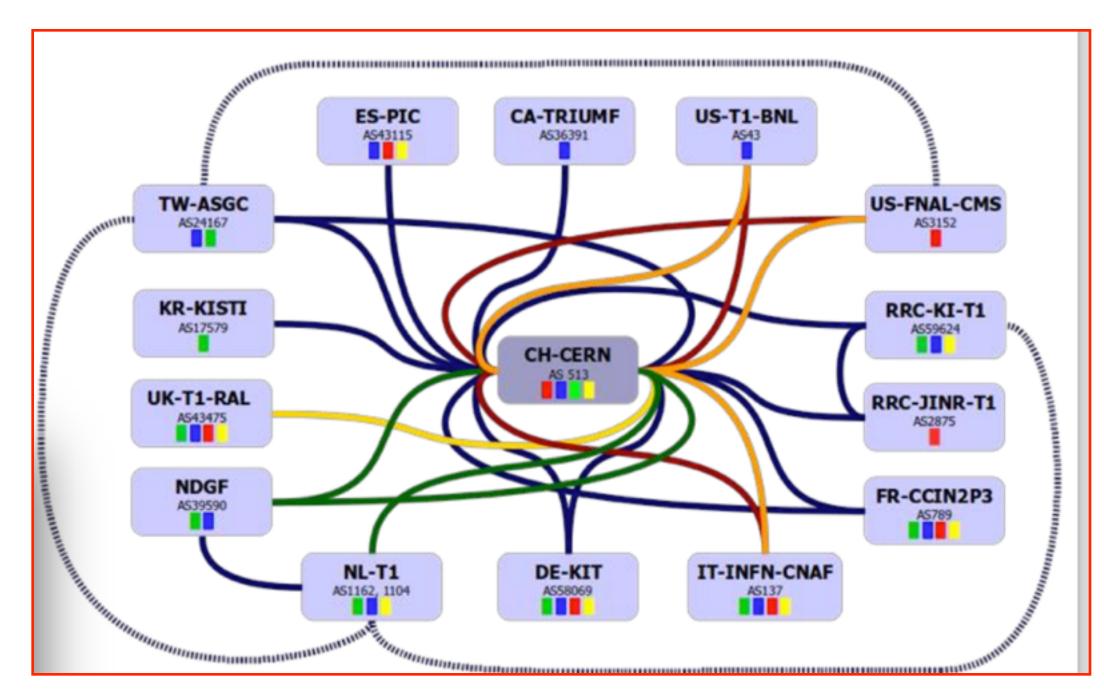




# Data Distribution Model Usage of the LHC Optical Private Network

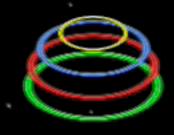


#### **LHC** PN









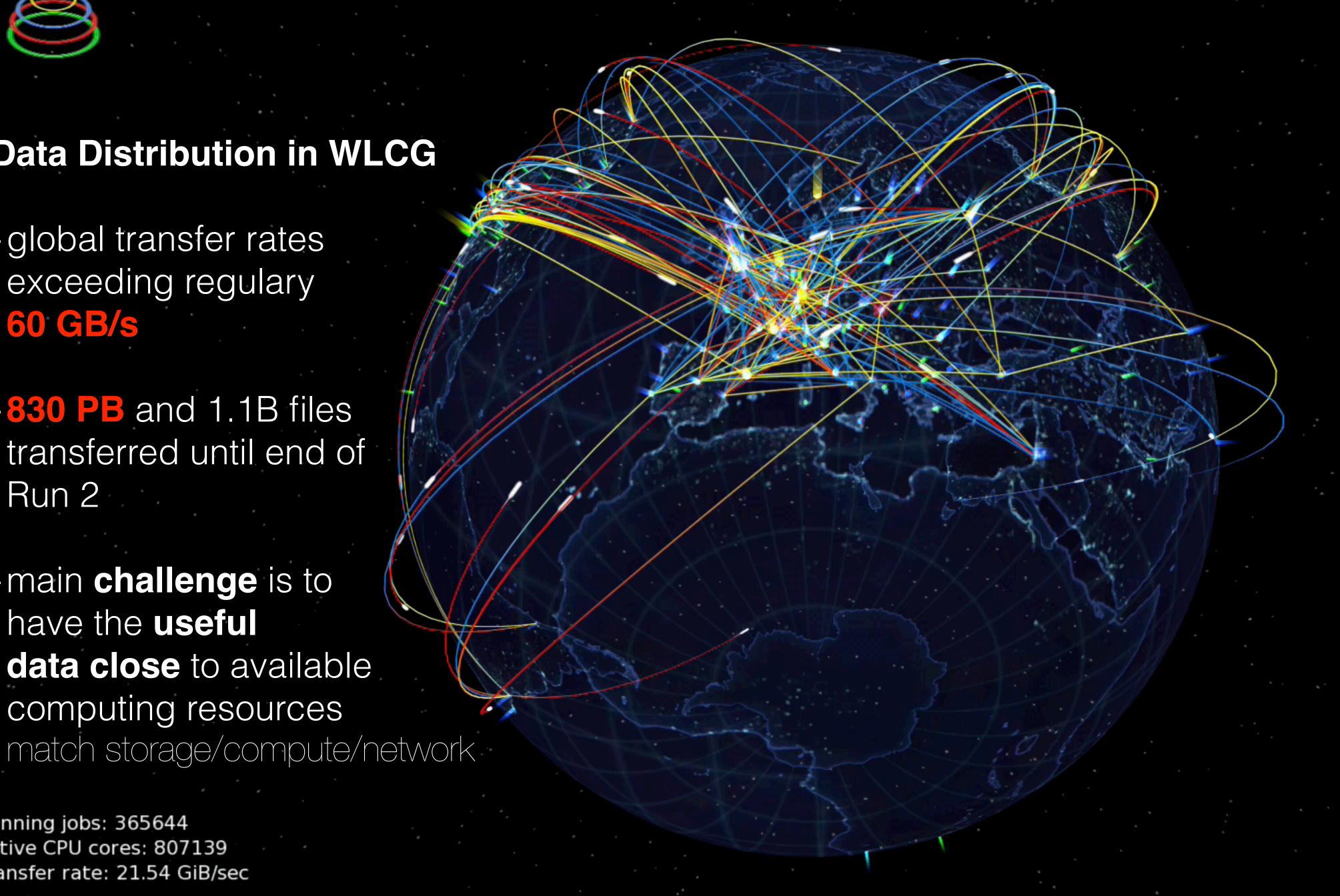
**Data Distribution in WLCG** 

-global transfer rates exceeding regulary 60 GB/s

-830 PB and 1.1B files transferred until end of Run 2

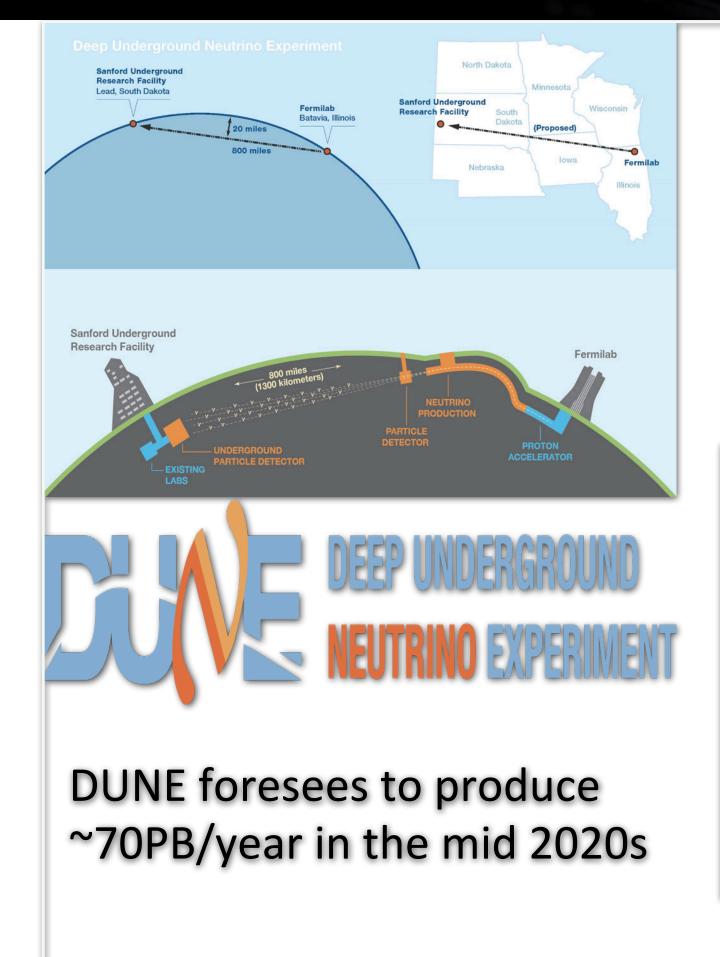
-main **challenge** is to have the useful data close to available computing resources

Running jobs: 365644 Active CPU cores: 807139 Transfer rate: 21.54 GiB/sec



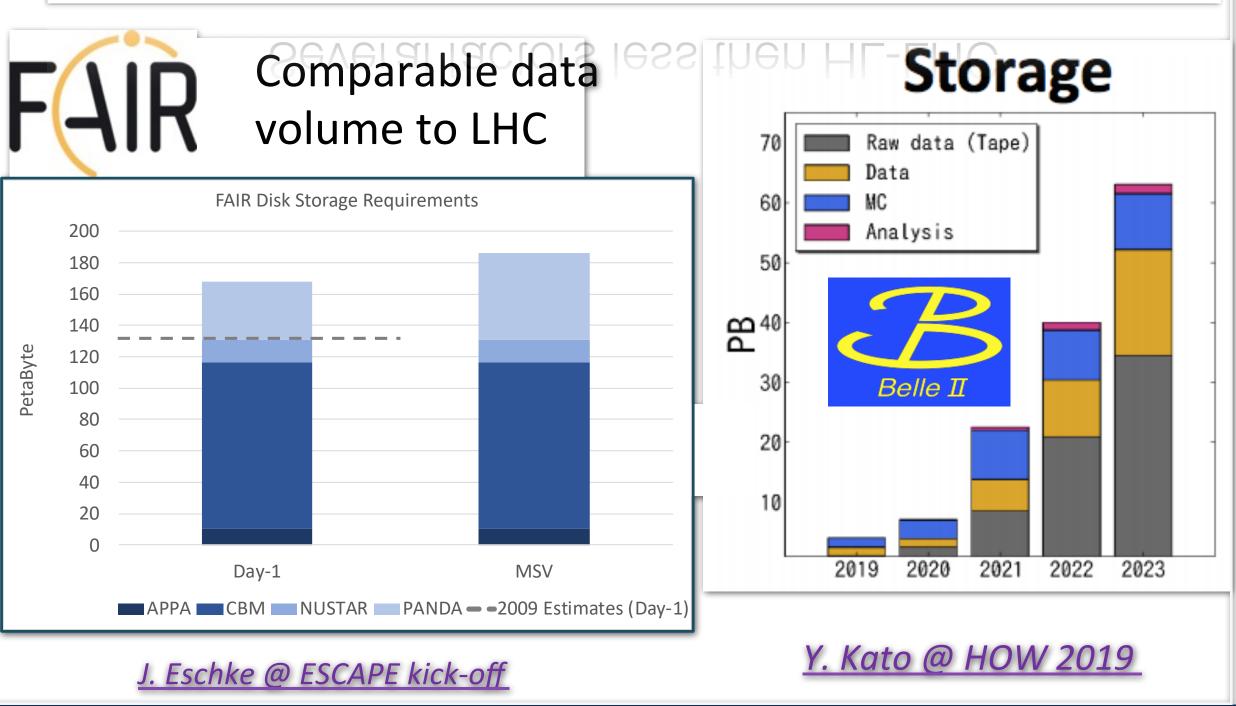
### The HEP Data Volume Challenge

LHC future: ten times more data ... but there is more than just LHC



Several experiment will require relatively large amount of resources in the future.

Several factors less then HL-LHC

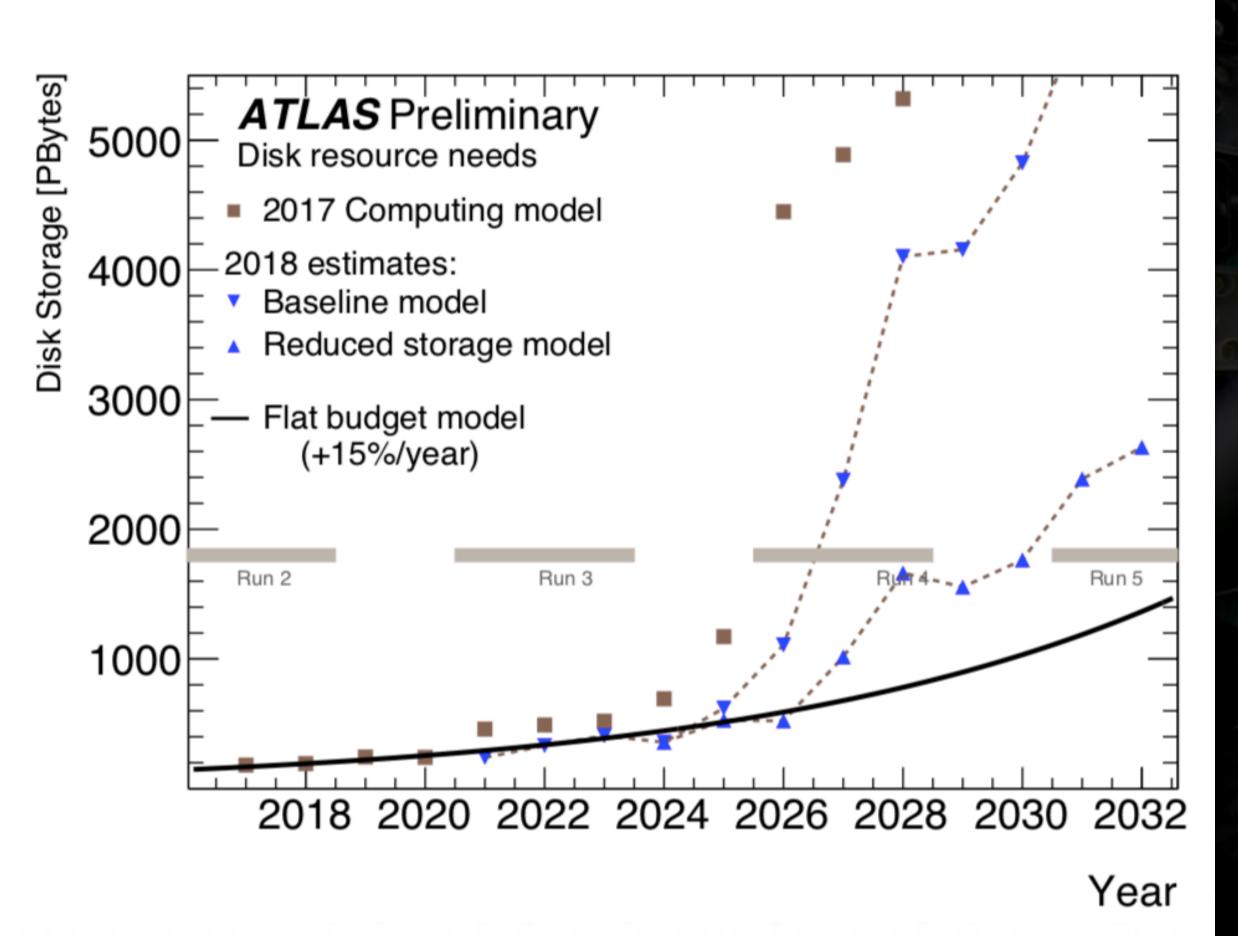


S.Campana Granada





### The LHC Storage Cost Challenge



#### LHC Challenge of High Luminosity Run 3/4

Assuming a flat budget, the storage requirements of the future cannot be satisfied anymore by technology evolution

Possible improvements

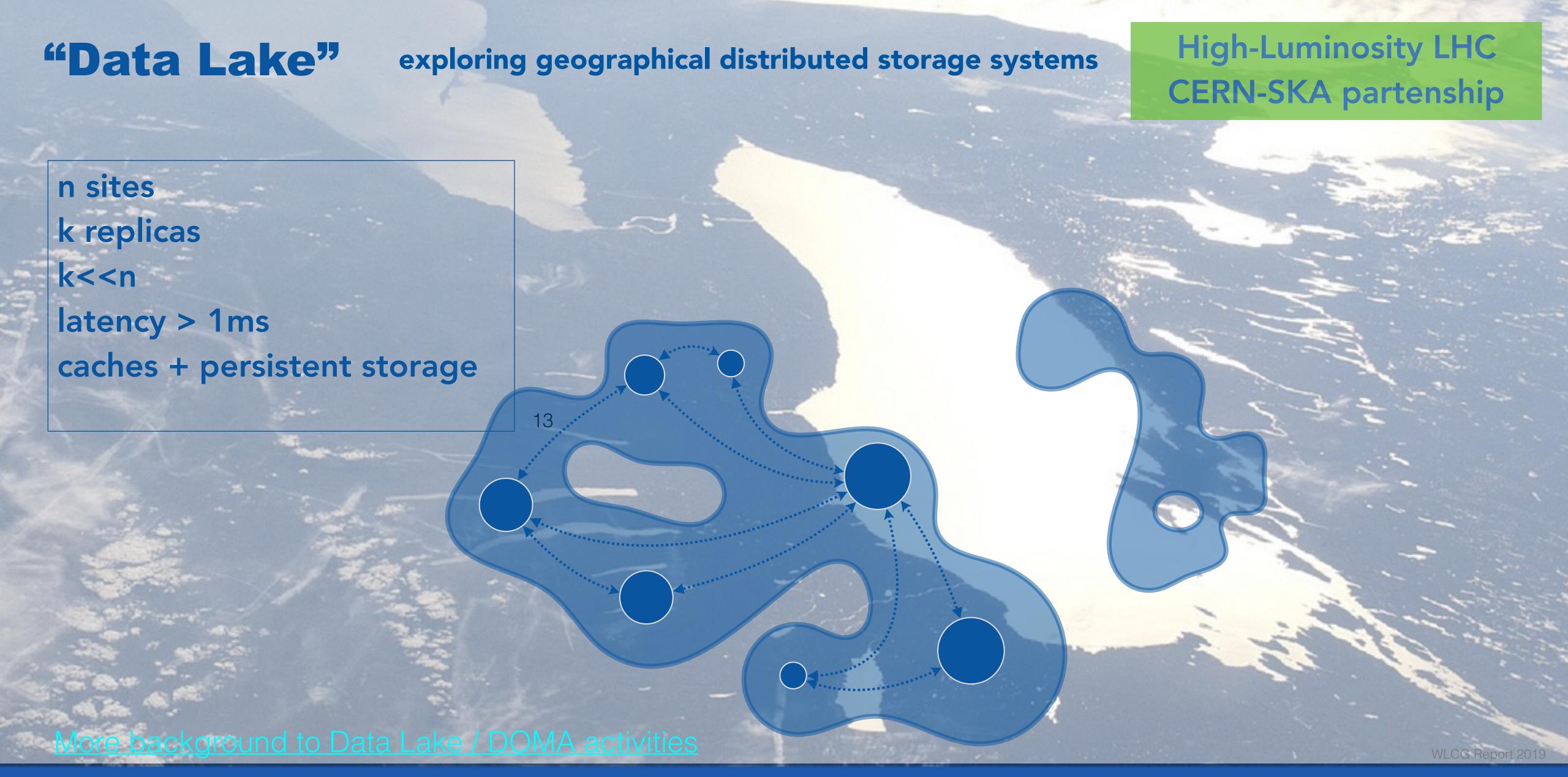
- changes to computing models
  - media shift towards cheapest media combined with experiment driven storage tiering (data carousel)
- capacity increase using erasure encoding and optimised replication strategies

(but often EC ~ RAID volume)

- Data lake/cloud model
- composed of fewer HA storages and satellite caches
- more efficient storage management and optimised redundancy using QOS interfaces



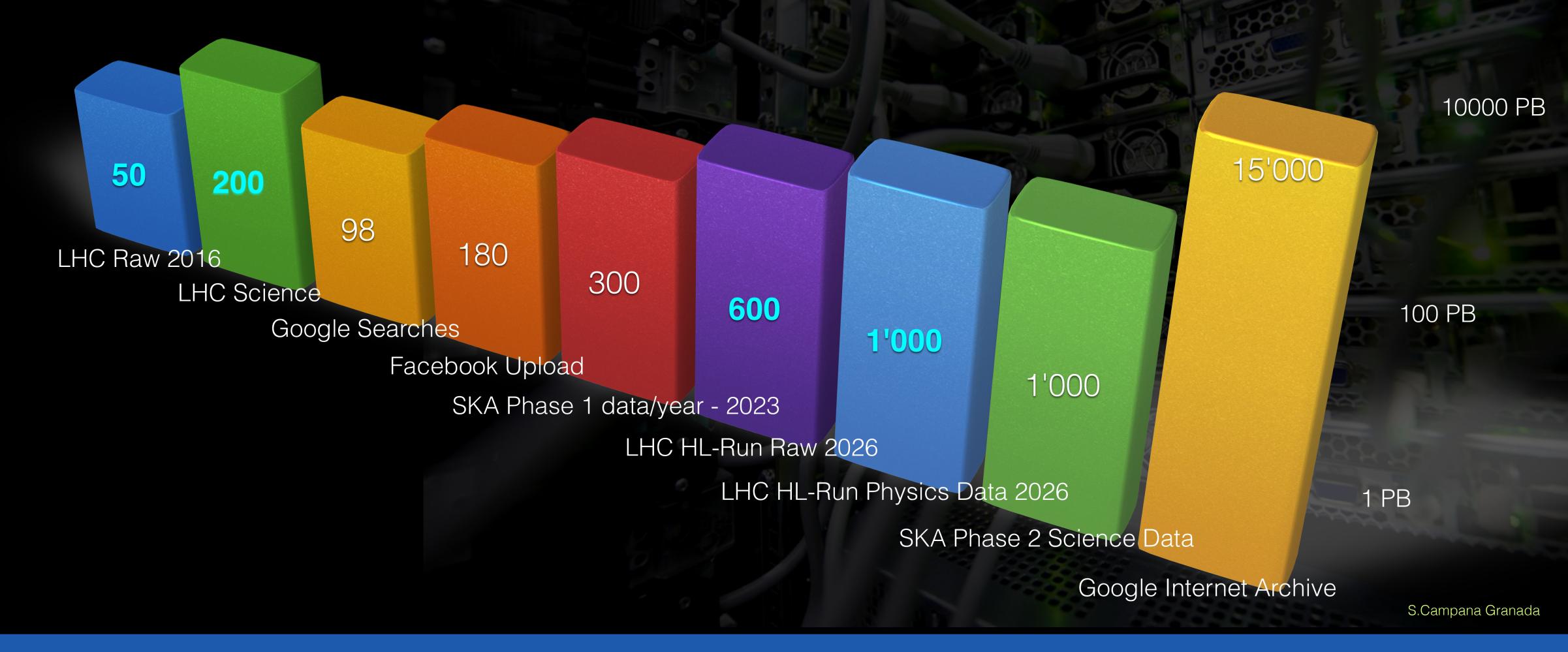








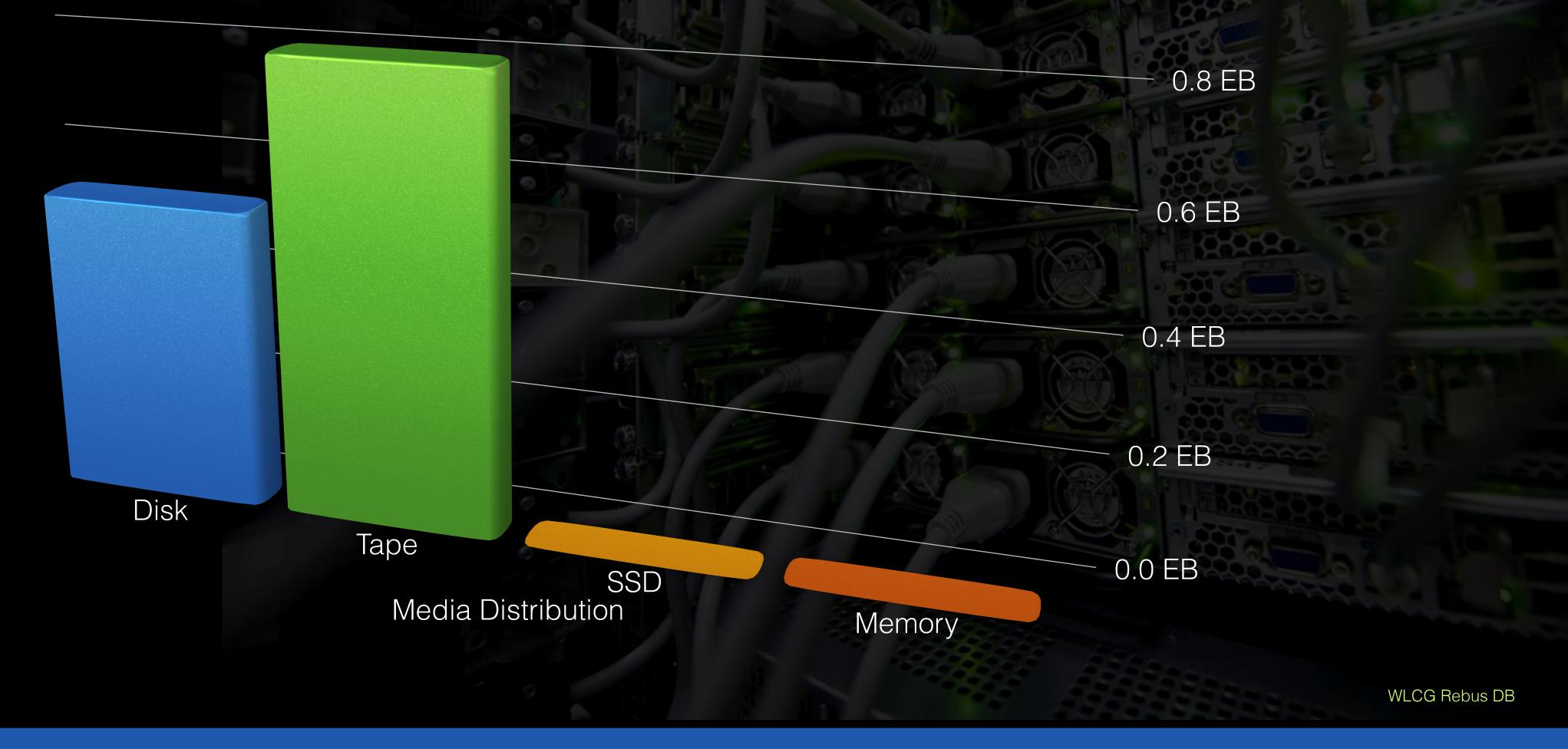
### HEP Data Volume in perspective







## 2019 Storage Media Pledges LHC









### Disk Storage at CERN

Files Stored
4.92 Bil

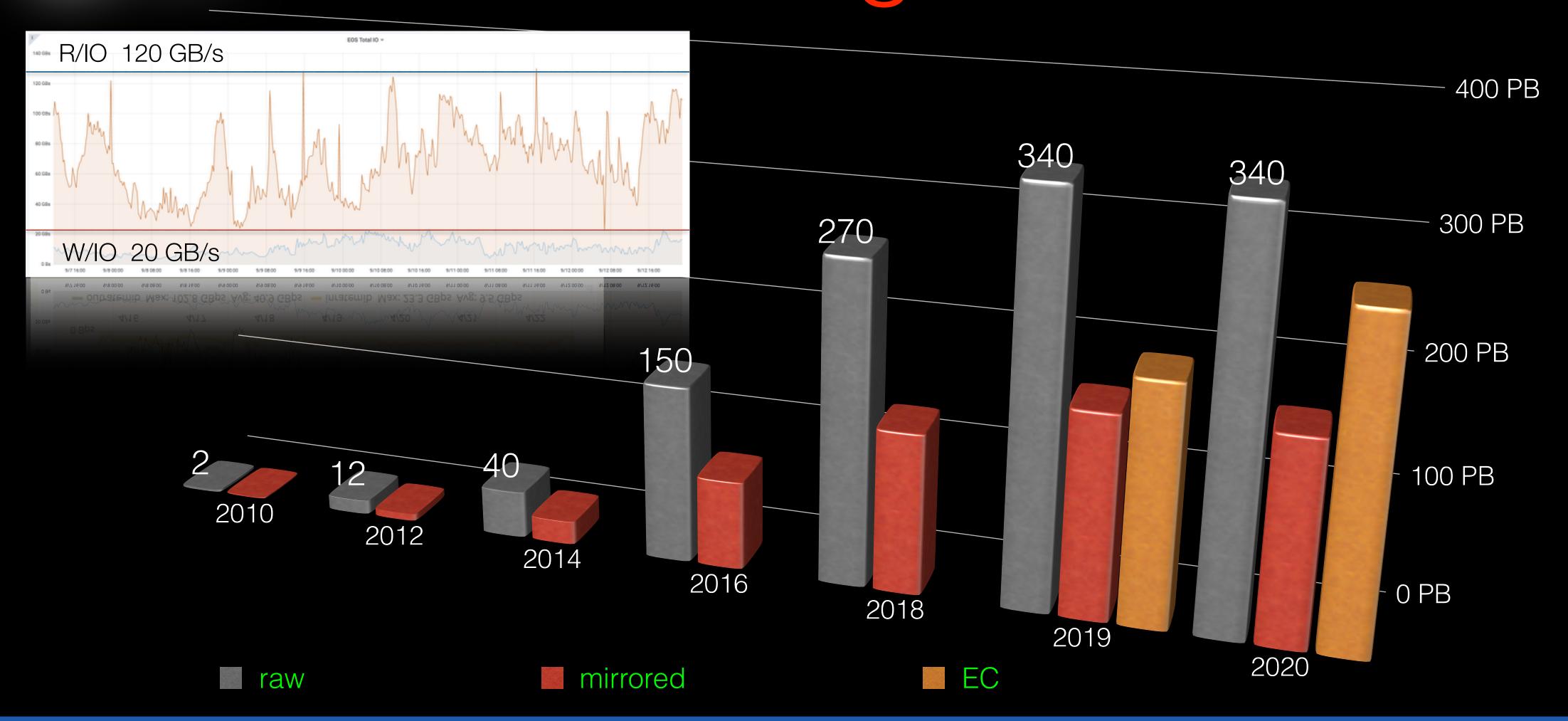
Storage Nodes 1500

Hard Disks 60k

Raw Space 340 PB

Single Instance 60 PB

IO Streams >100k



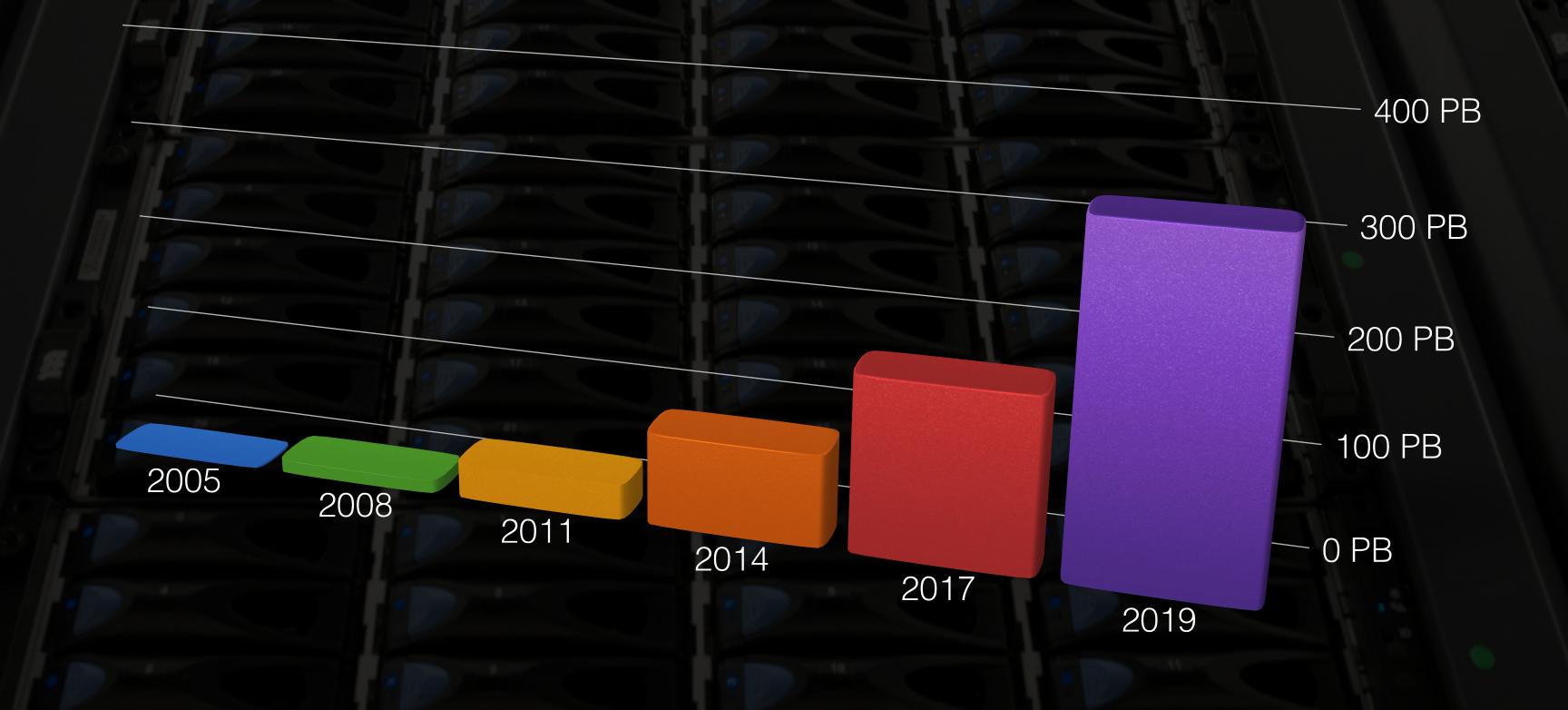






## Tape Archive at CERN

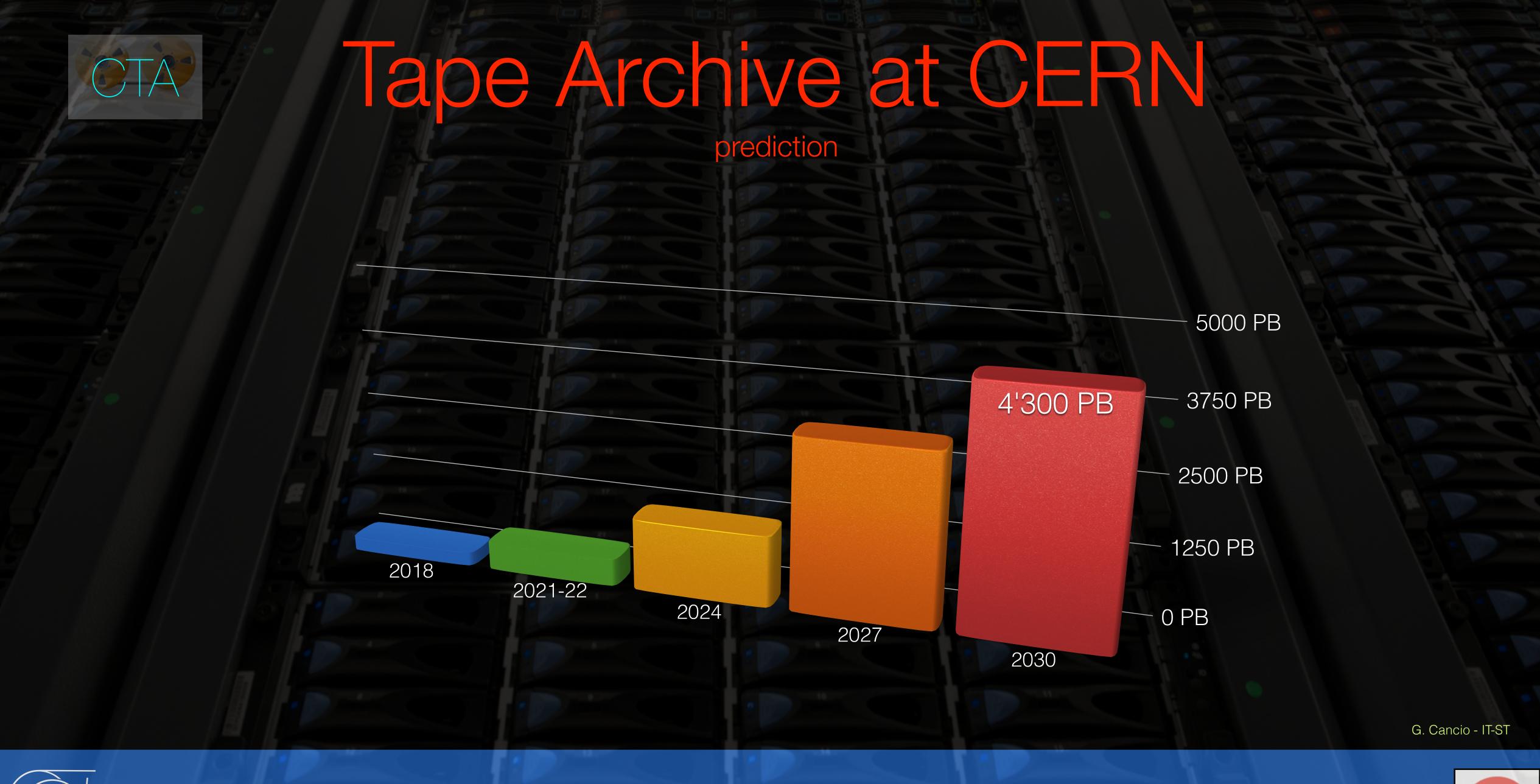
past to presence





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G. Cancio - IT-ST













#### Physics Data Storage Hardware CERN

- Profiting from <u>economy of scale</u>
  - minimise price per GB
- System Unit:
  - 8 physical cores (16 virtual) 64-128GB RAM
  - disk-tray of 24x 4-6-10-12TB HDDs



- Running different generations
  - 2 trays per system unit 48 disks
  - next gen.: 2 dense trays per system unit 120 disks
  - 4 trays per system unit 96 disks
  - 8 trays per system unit 192 disks up to 2.4 PB per disk server



#### Tapeless Archive Project

@ KISTI / S. Korea

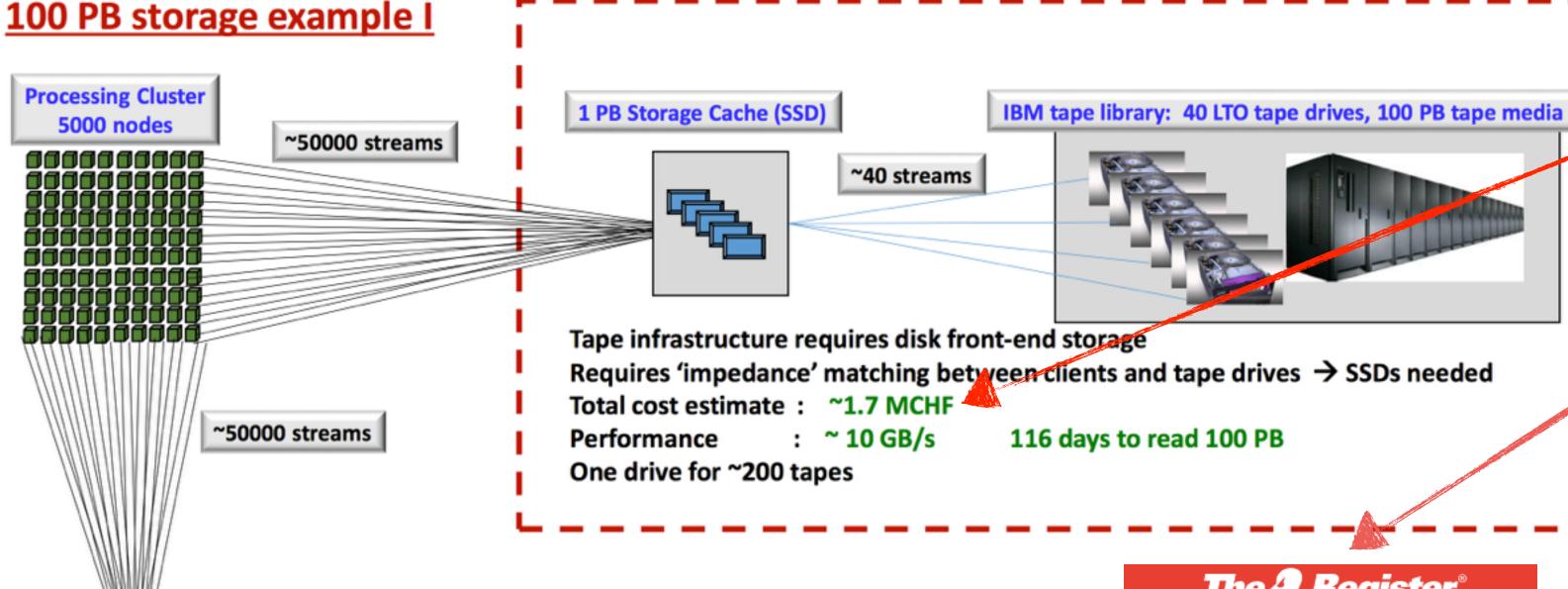
#### Goal:

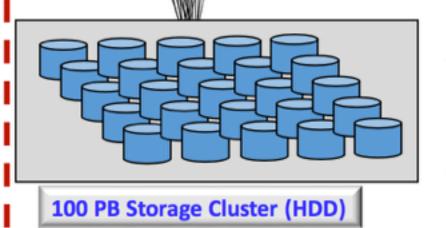
low-cost disk-only erasure encoded archival storage requiring deletion/integrity safety features

10 nodes - 15 PB usable space

### lape: Lower Cost & Data S

B. Panzer-Steindel CERN IT CTO





20. September 2018

100 PB disk storage distributed across 44 disk server

Total cost estimate : ~3.5 MCHF : ~440 GB/s Performance

3 days to read 100 PB

One server for ~200 disks

Bernd Panzer-Steindel, CTO CERN/IT



Did Oracle just sign tape's death warrant? Depends what 'no comment'

29 ☐ SHARE ▼

Big Red keeps schtum over the status of StreamLine

By Chris Mellor 17 Feb 2017 at 10:44



Oracle's StorageTek (StreamLine) tape library product range will be endof-lifed, El Reg has learned.

- still (50%) cheaper
- physical deletion is slow
- however
  - single vendor problem (enterprise)
  - media shipments shrinking





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```
text.scene.objects.act
"Selected" + str(modifier."
Storage Software Development
               Projects in HEP
```















### File Transfer Service at CERN

Open source software to transfer data reliably and at large scale between storage systems

GET STARTED

File Transfer













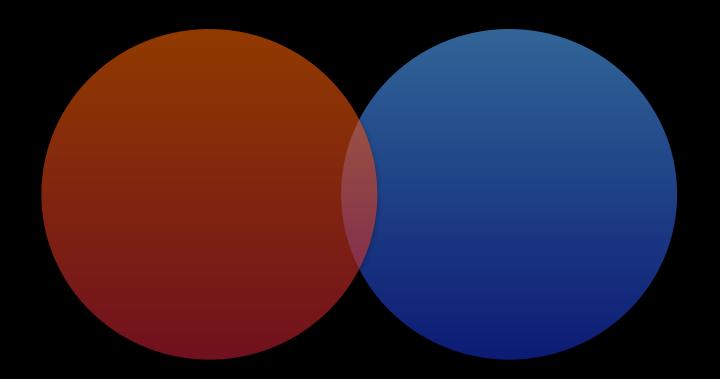


### HEP Storage Software Development

Why is there so much HEP Storage related Software Development?

HEP

Amga AliEn Castor **CERNBOX** CTA DAVIX dCache Dirac Dynafed DPM EOS FTS GFAL Phedex ROOT Rucio VOMS **XCache** XRootD



minimal overlap in development projects

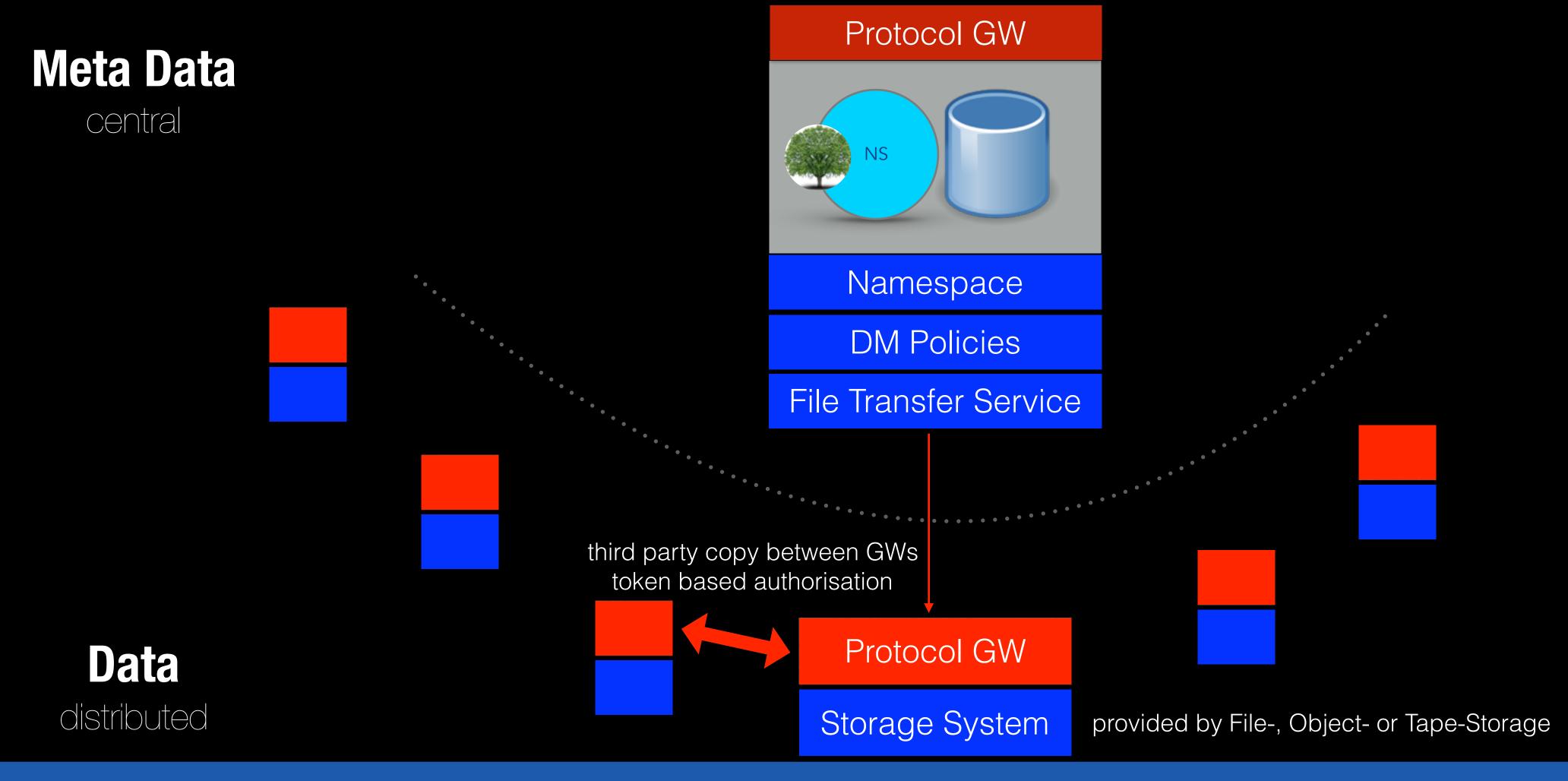
many projects date back to the GRID area before BigData skyrocket

BigData

Al Store
AlluxIO
AWS
CEPH
GCS
Hadoop
SkyllaDB
Spark
...



### A simplified GRID Storage Architecture





## HEP GRID Storage Ecosystem

Physics Applications / Storage Clients Storage Applications **GFAL** DAVIX XRootD Sync & Share Jupyter Notebooks Data Management Services & Global Namespaces Alien Software Rucio Dirac Indigo Phedex File Transfer Service File system FTS Auth/Authz / Authz Translation Authz Token VOMS OAUTH2 DYNAFED Macaroons Remote Access Protocols S3/GCS HTTP(S) DAV(S) **XRootD** gridFTP NFS4 File Storage Services dCache XrdCeph DPM XRootD/EOS File Systems Cloud Storage CTA/ Castor Lustre

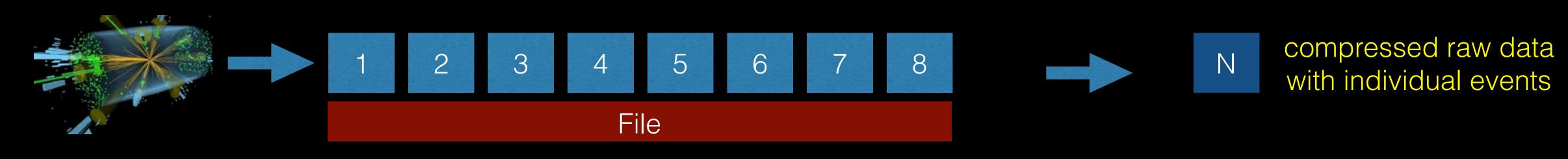


### HEP & BigData Technology

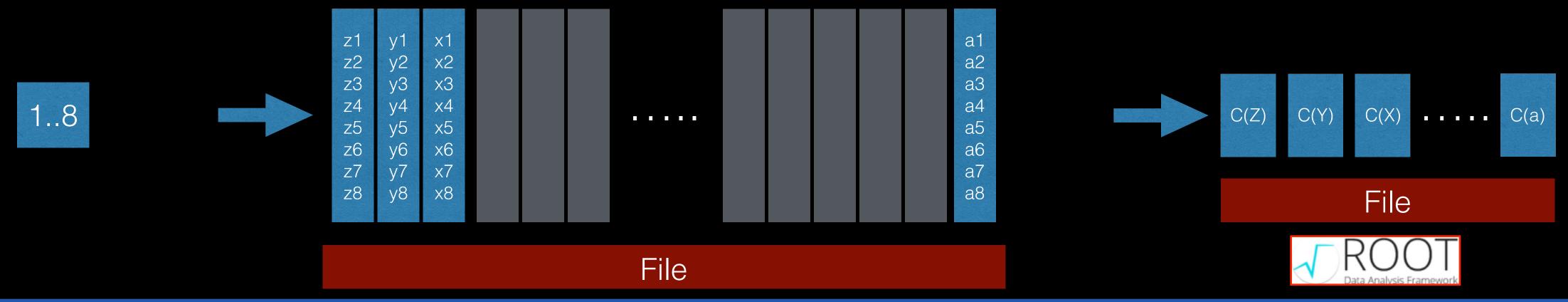
- If we would use BigData Analytics in physics, we could profit from all the existing BigData storage technologies, protocols & analytics frameworks
- Why is that not yet mainstream?

### Physics Data Formats

unstructured raw data - each physics event is stored in a compound block - events are assembled during data taking from many detector systems



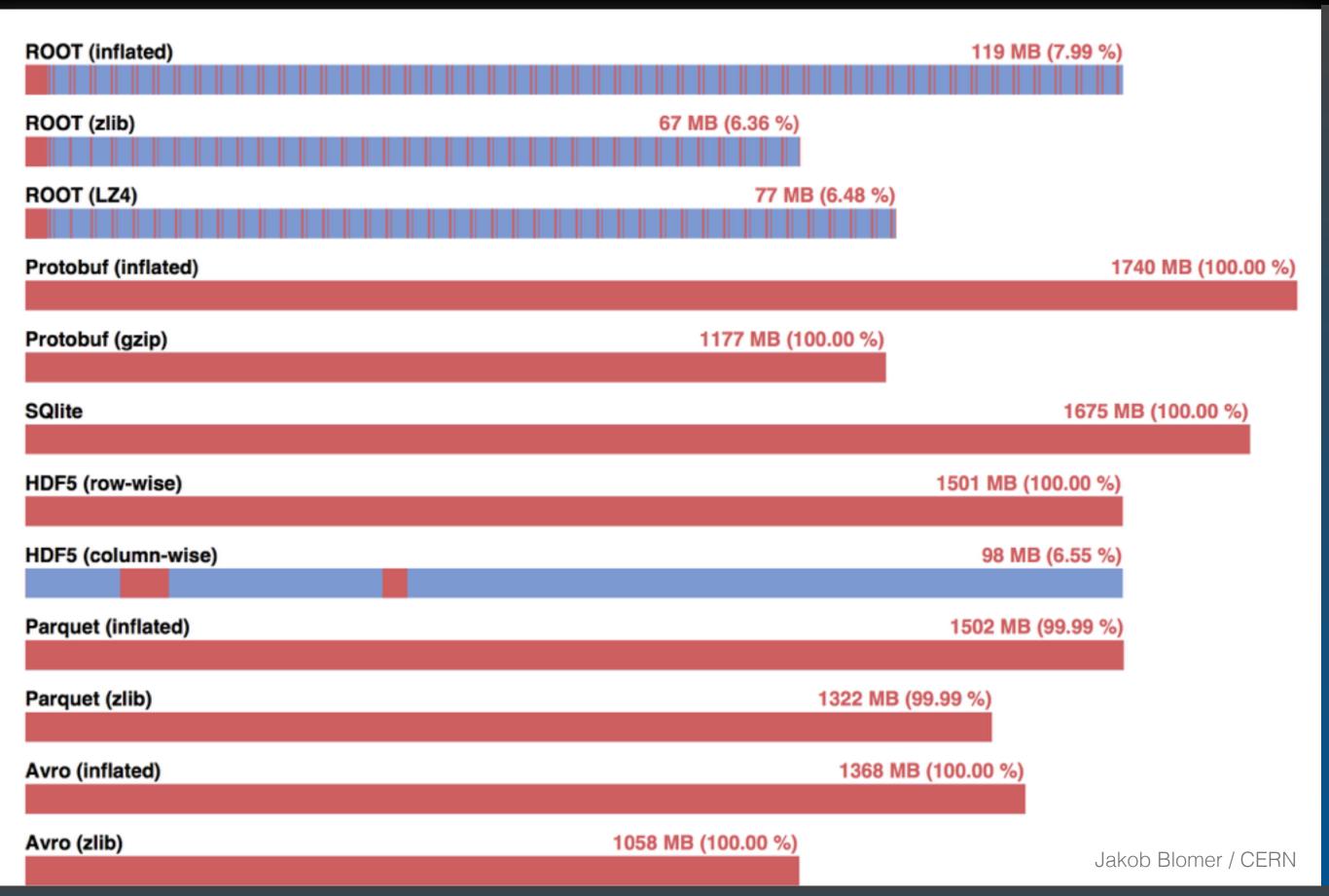
structured data - data is stored optimised for volume and access patterns





# Data Formats & Storage Access Patterns in selective analysis use cases

read pattern (read) in a selective physics analysis workflow



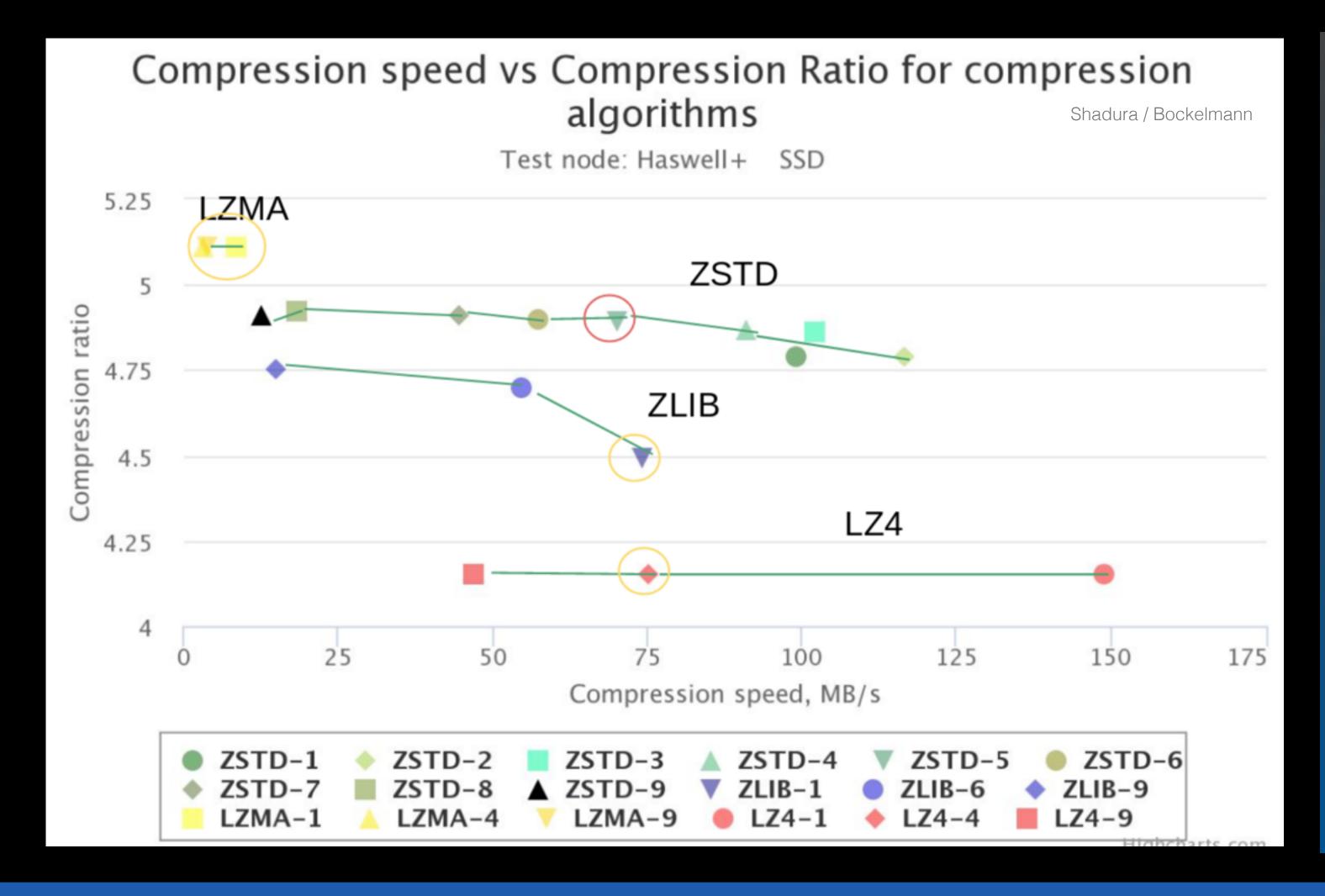
- **sparse access** pattern cry for certain access protocol capabilities in LAN & WAN environments
- predictable read patterns allows to use *asynchronous multi-byte-range read* requests to to compensate latencies
- good news: most of traffic in HEP is still mainly sequential forward-seeking IO

jobs@CERN like 100.000 people watching all a different movie with 1 MB/s streaming average

physics analysis uses high parallelism with relatively slow streams (tens of MB/s) - no need for high throughput clients in the GRID



#### Data Formats & Compression Algorithms



- compression done on application side
- LZMA cheapest for storage, most expensive for CPU
- best algorithm has to be selected per use case (de-/compression speed)
- compression inside storage systems rarely a benefit for physics data
- de-duplication marginal

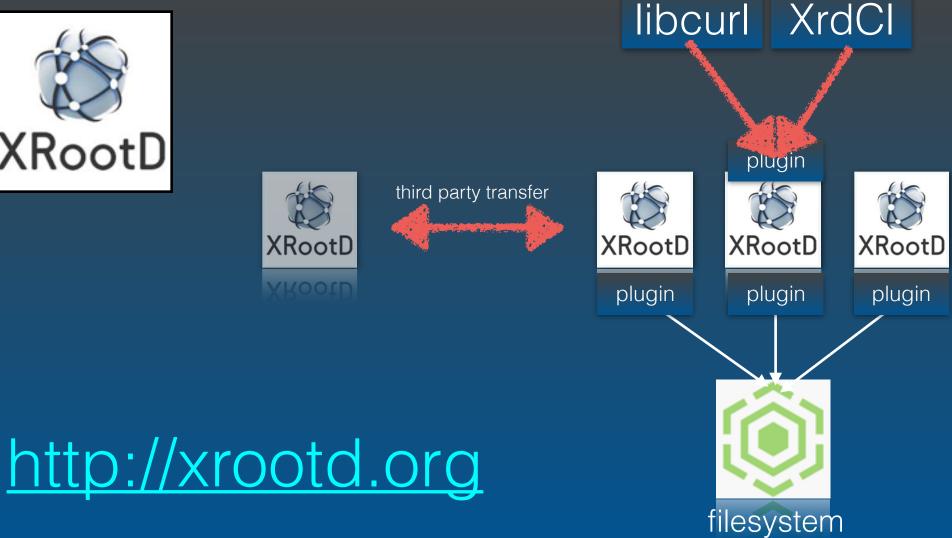


#### HEP Data Access Protocols

prot/usage	LAN	WAN	WAN Transfer third party transfers
Mounted FS	high	_	_
XRootD	high	high	medium
HTTP(S)	low	low	comissioning
S3	low	low	_
gridFTP			





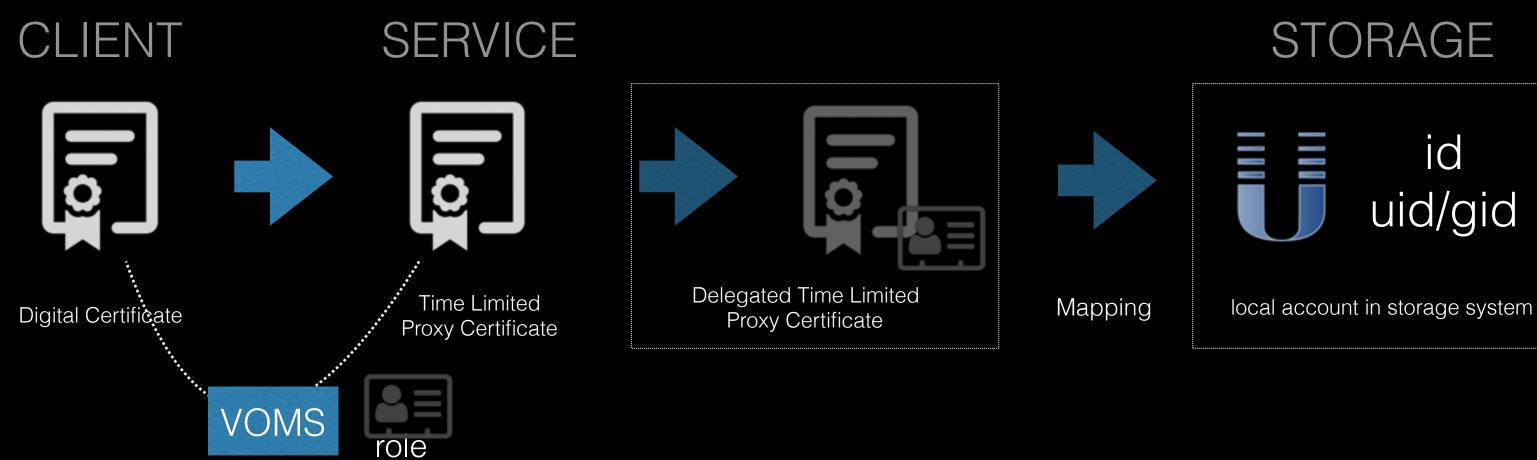


- data client/server framework think of NFS or HTTP server written in C++ with own protocol
- optimised for remote access in LAN & WAN
  - arbitrary request redirection
  - third-party transfer between XRootD server with credential delegation
- front-end protocol plugins XrootD & HTTPs
- storage back-end plugins XRootD & HTTPs & S3
- authentication plugins (krb5, x509, sss, unix)
- authorization plugins (rule-based, tokens, macaroons)
- proxy & cache plug-ins, clustering support

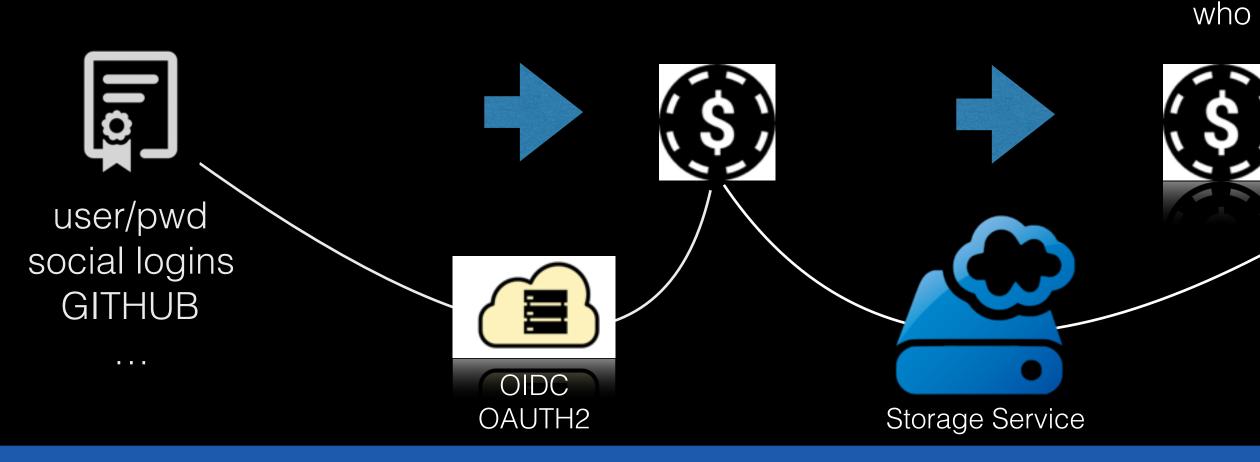
### HEP Authentication & Authorization

what

for whom







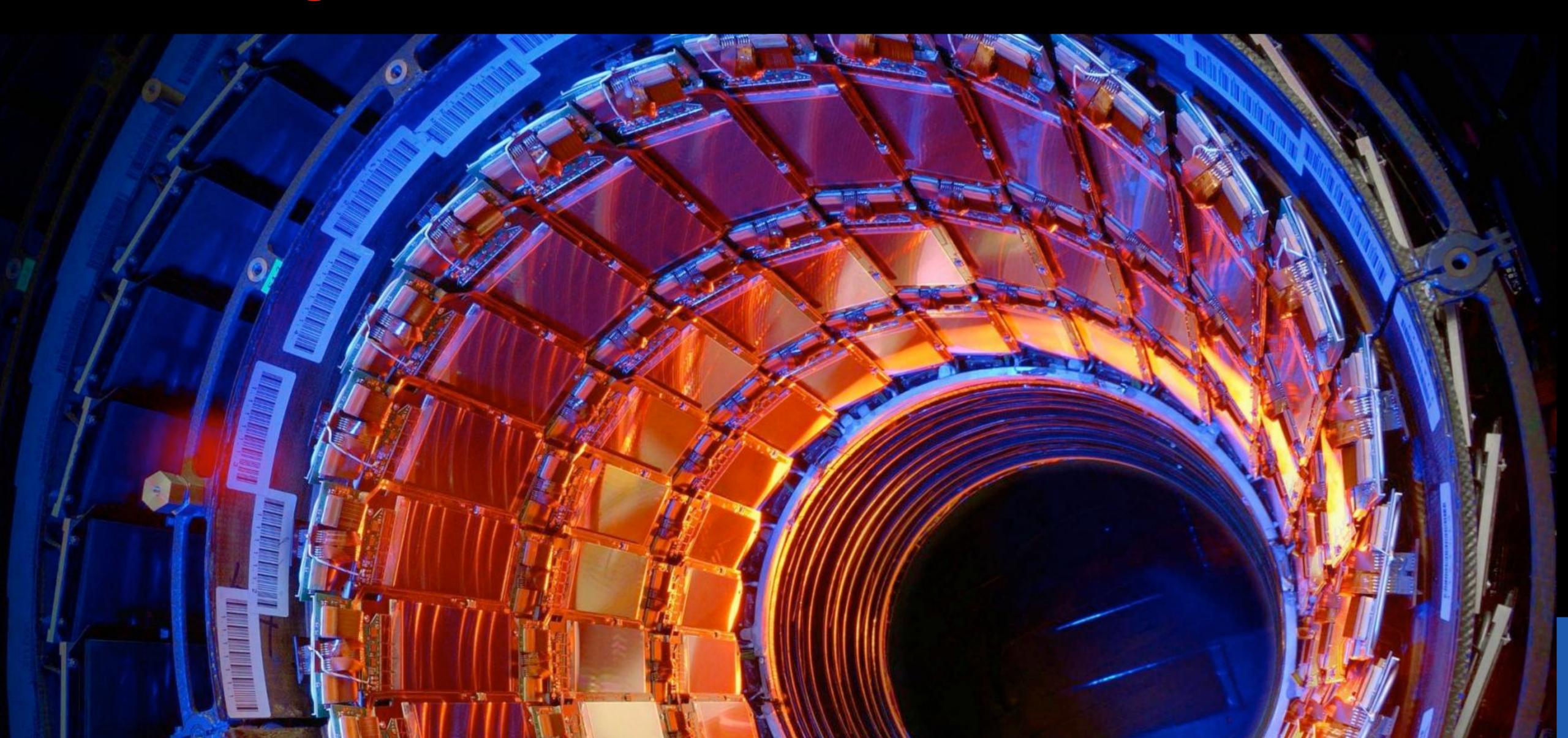


future way

positive evolution: adaption of industry standards tokens/macaroons



### Storage for future LHC Online Systems



### Storage for future LHC Online Systems

- high capacity & high IO requirements confined environment
- wide range of solutions possible: from distributed high performance parallel filesystems to object storage - key issue cost

TDR	ALICE	ATLAS	CMS	LHCB
IO Rate	200 GB/s	60 GB/s	61 GB/s	100 GB/s
Capacity	60 PB	36 PB	5.7 PB	100 PB

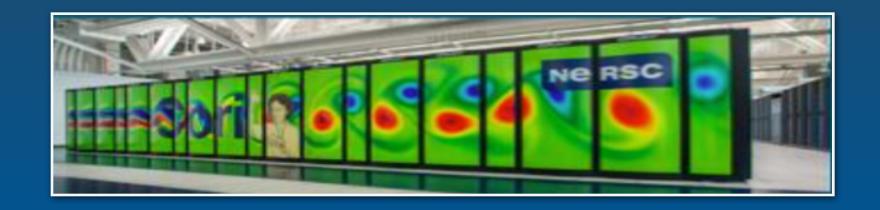






## Storage for HPC

- typical use case: MPI applications requiring low latency access & high stability
- most of LHC related computing done with HTC (trivial parallelism via batch jobs)
- playground of high performance filesystems Lustre, Spectrum Scale and others
  - e.g. NERSC Lustre 700 GB/s
  - CERN 'exotic' pioneering with CephFS



#### SCs significant resource for opportunistic computing

a common problem is the availability of storage clients for these platforms (e.g. FUSE based filesystems, services for data injection and extraction) and the external connectivity of HPC facilities





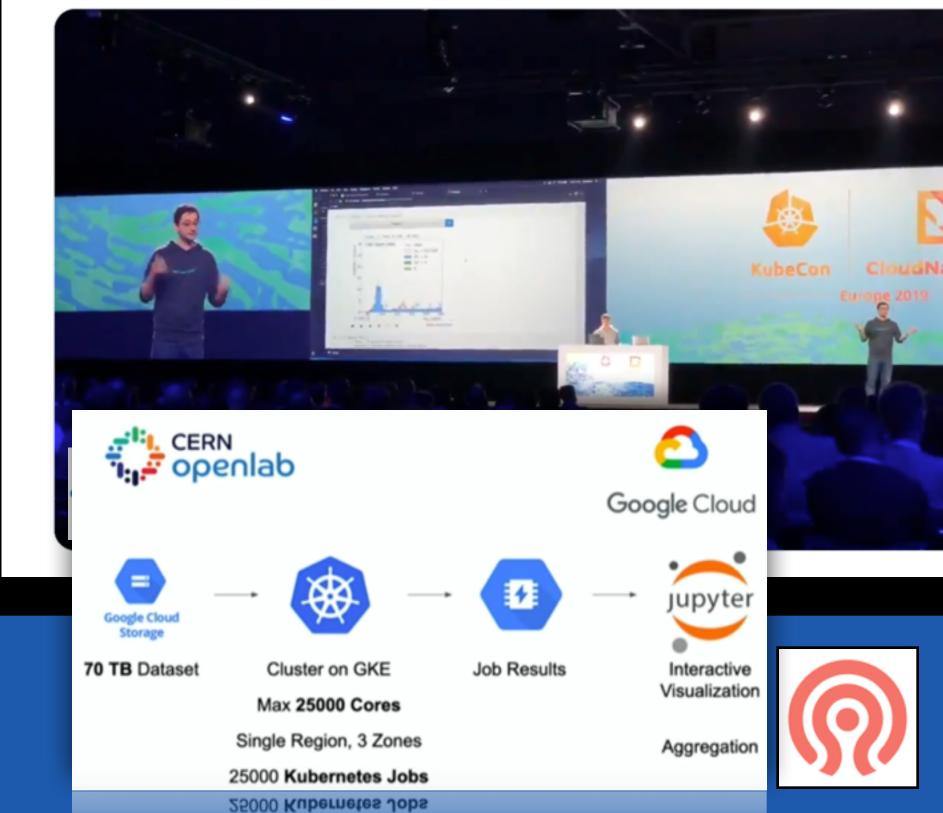




### Storage in Public Clouds

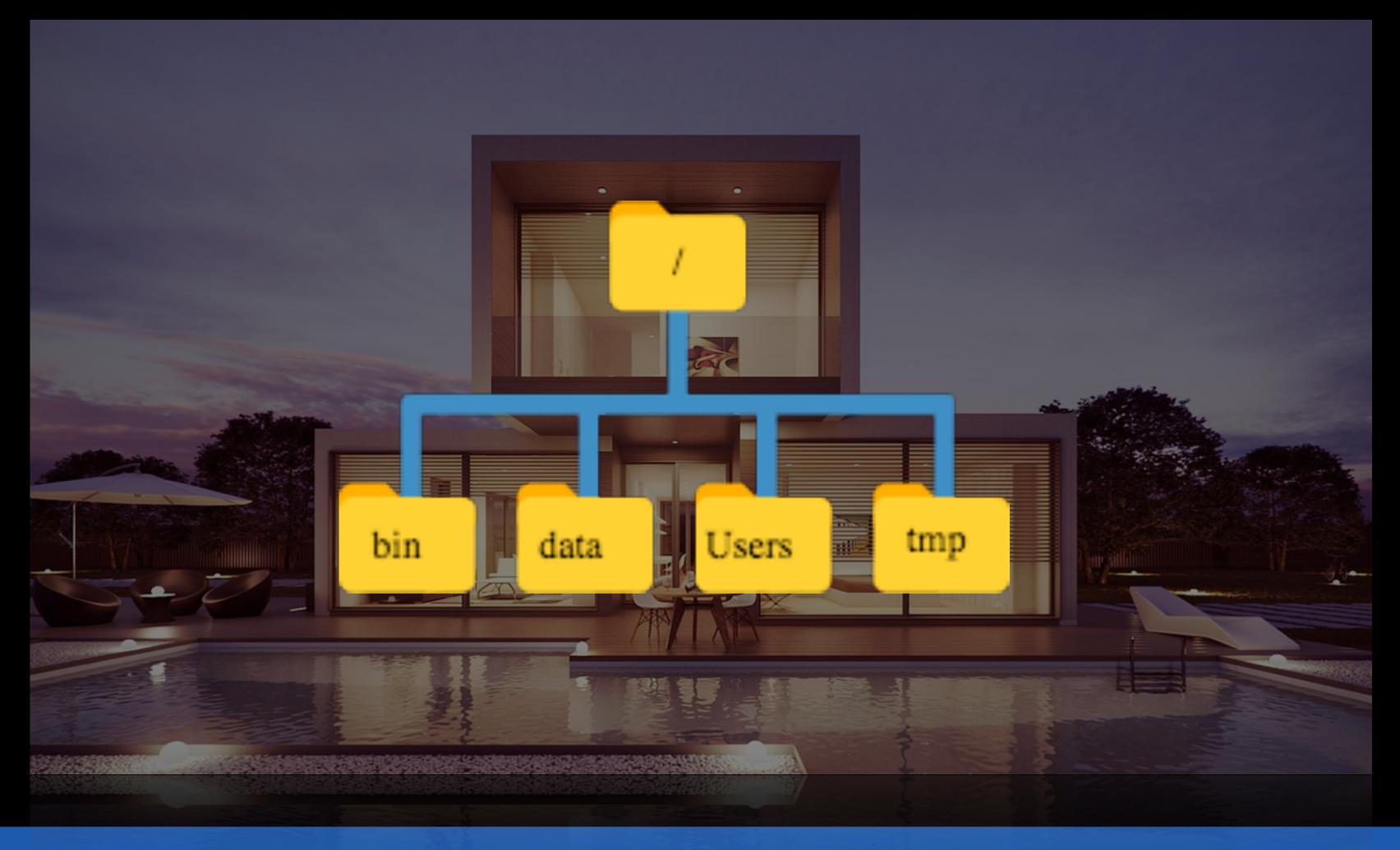
- Public Cloud Services like AWS or GCS allow time limited access to CPU resources in times of high computing demands
  - simplest use case simulations mainly producing data
- Public Cloud Storage S3-like easily integrated as GRID resource
   pricing for storage and data access not competitive to replace HEP storage systems

CERN scientists "rediscover" the Higgs boson live on stage at KubeCon using Google Cloud. Solution used Google Kubernetes Engine, Memorystore, and Storage (with network traffic peaking at 175G/s)! #k8s5





### Storage for HOME directories

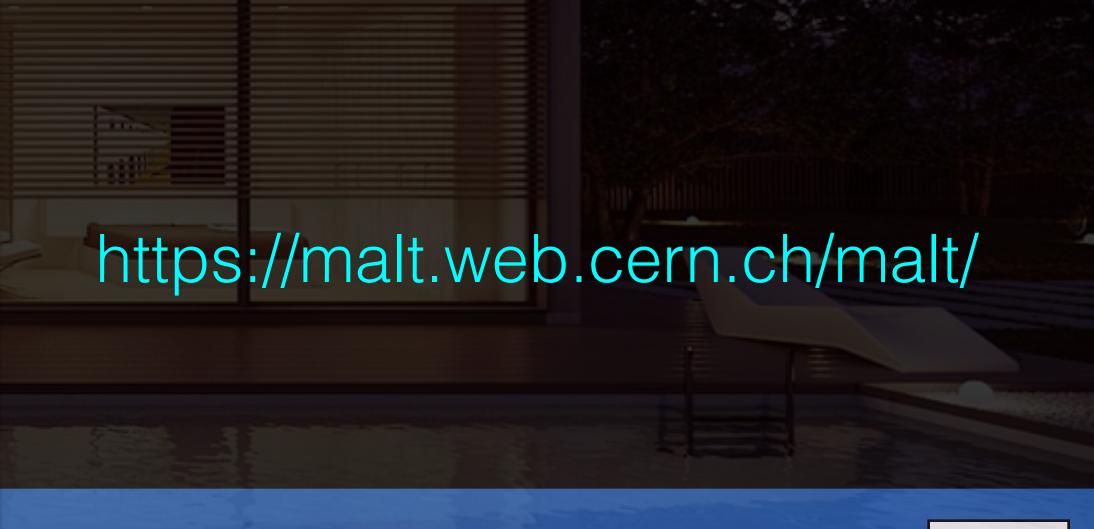


### Storage for HOME directories

- several centres in HEP use commercial solutions like NetApp, Spectra Scale, DFS hit by unexpected increase in license costs
- CERN started replacing **DFS**
- MALT project: CERN strategy to decrease risk of vendor lock-in
- CERN also looking into long-term alternative for AFS future unclear







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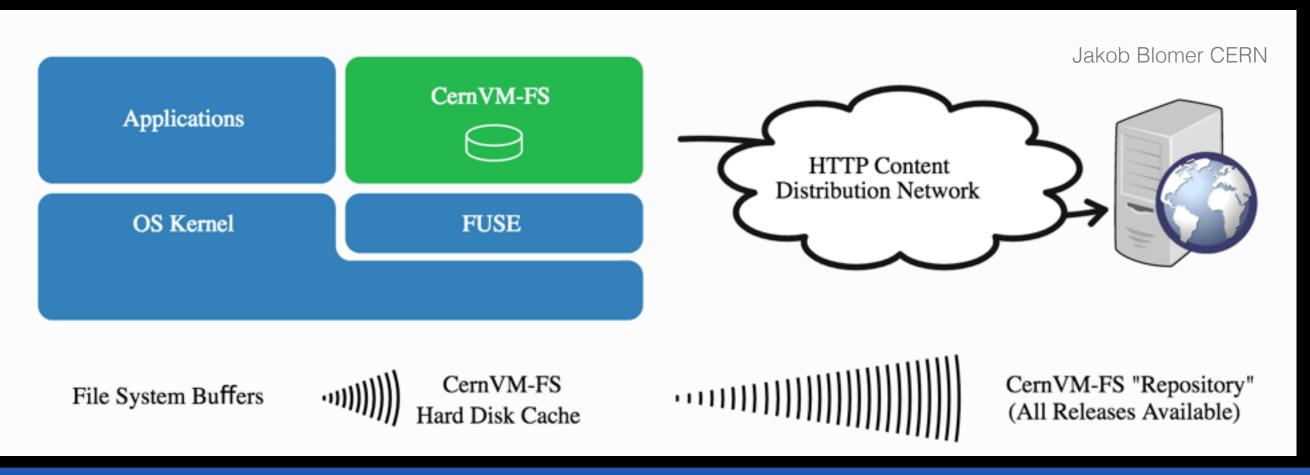
### Storage for Software Distribution



CernVM File System is a network file system based on HTTP and optimized to deliver experiment software in a fast, scalable, and reliable way

- typical use case: need to start any kind of software in 100k batch jobs at the same time
- typical use case: need to start any kind of software in 100k batch jobs at the same time

#### https://cernvm.cern.ch/portal/filesystem

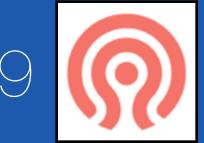


- client is implemented as a FUSE based filesystem
- works like a content delivery network
- the central repository is published in Ceph S3 at CERN
- very popular and widely adapted
- already more than a read-only filesystem for software









# CERN Storage Software for Tape

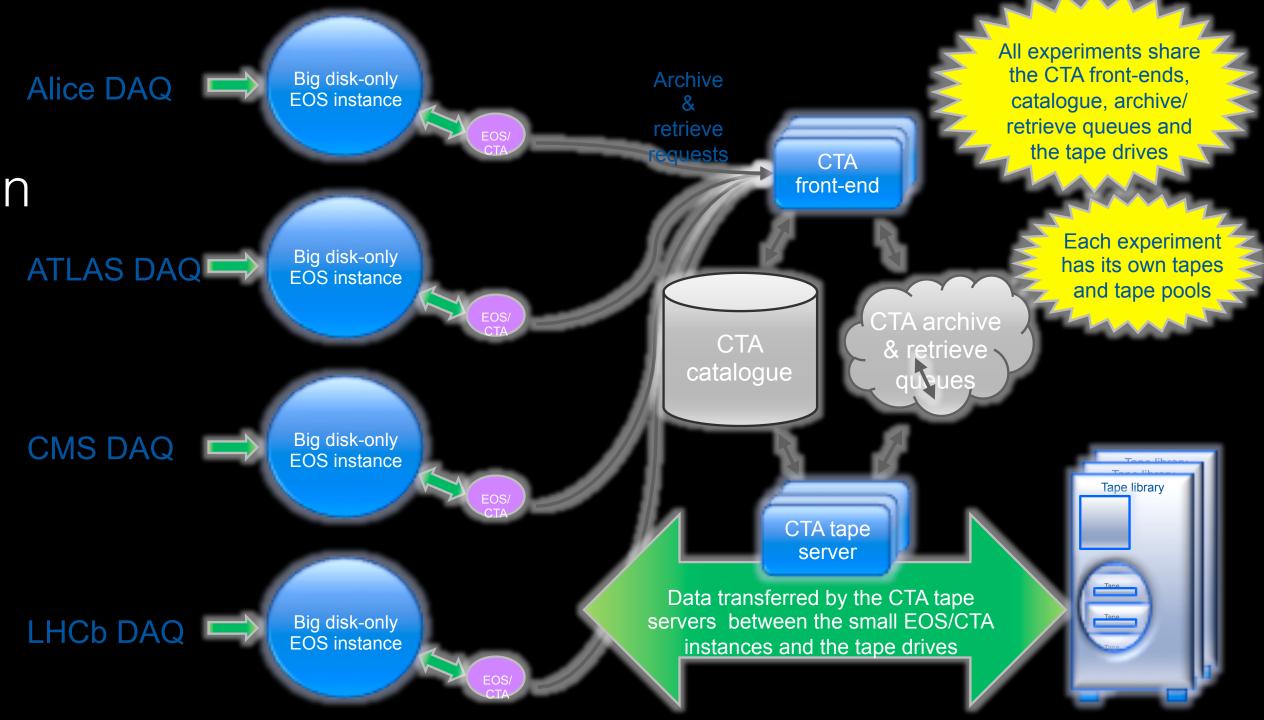
CTA is the next generation storage software for tape archiving and backup use cases developed by the CERN storage group

replacing CASTOR software after 20 years

design is decoupling disk pool implementation from tape storage

flat namespace

no HSM model, no complex GC





# Inventory

- HEP community has built a very modular stack of storage related software components
  - => allowed to integrate more or less any storage solution into the GRID
  - in the context of the HEP Software Foundation and Initiatives like the XDC, IRIS and ESCAPE projects many of these components are made available to other sciences
- integrate-everything approach is not the most efficient
  - => inline with the community diversity







- changes in storage service implementations/technology are slow but happening
  - => stateful nature of the service and limited resources to adapt new technologies
  - lifespan of storage software in HEP is decades

## Inventory

- file storage is common denominator for most HEP storage systems
  - site storage systems have to fit also requirements of local community
- direct use of object storage appealing for physics analysis
  - diversity of the infrastructure is not compatible with global enforcement of object storage
  - object storage good match as a generic backend-solution hide behind files find the economic/performant approach to gateways/security mechanisms
- Ancient community driven products/protocols dying off
  - SRM storage resource manager to handle tape storage access lack of success decommissioning ongoing
  - gridFTP globus filte transfer protocol replacement in testing
  - rfio- remote access protocols initially used in Castor decommissioned



# Inventory

- Storage Tiering: HSM\* model for GRID DM has died \*hierarchical storage management
  - no storage system can predict better access to data than the community who wants to use the data
    - manual(user driven) storage tier migrations have proven very successful and are part of data management frameworks used in HEP
- Modern authentication & authorisation mechanisms are slowly adapted by the community - they are not usable directly in filesystems - only via gateways
  - OIDC/OAUTH2
  - Macaroons
  - Tokens



## Summary & Outlook

- HEP storage is a diverse universe of commercial & open source storage components
  - diversity is a **blessing & a curse** at the same time
- HEP storage delivered required functionality & infrastructure for LHC & other experiments
- In the future **cost** is becoming a **hard limitation** on *what is doable* and at the same time more competition on resources
- Tape is the strategic media still
- Network is a strategic resource to enable remote access for storage & caching
- HEP community has ability to shape the future and aim for simpler & more efficient storage within budgets
  - Good open source technology helps in achieving this goal
  - 😇 amount of data produced is not influenced by storage technology but physics & computing models ...



