

PAUL SCHERRER INSTITUT



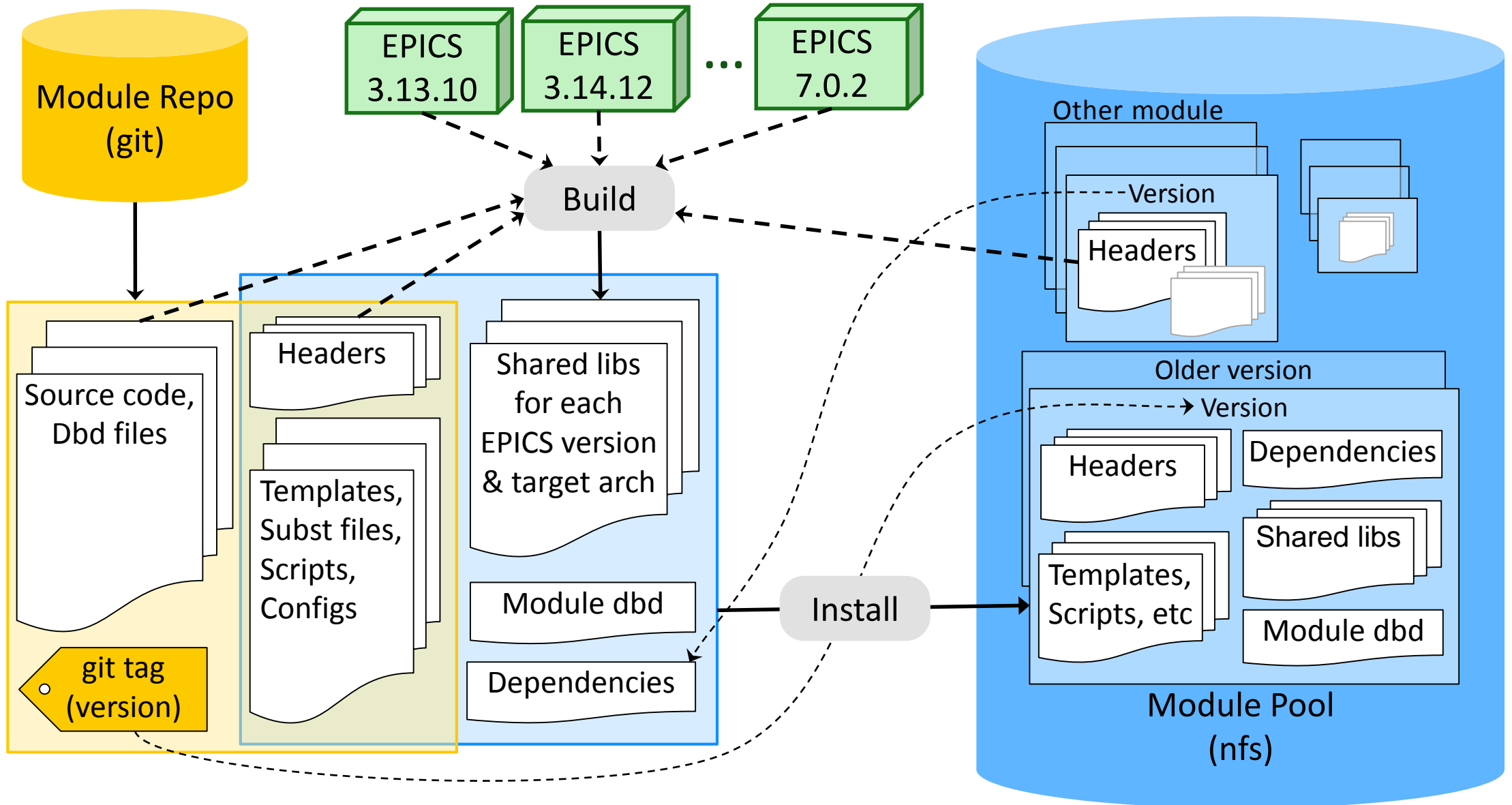
WIR SCHAFFEN WISSEN – HEUTE FÜR MORGEN

Dirk Zimoch :: Control Systems :: Paul Scherrer Institut

Modular builds at PSI

EPICS Collaboration Meeting ITER June 2019

Building a Module



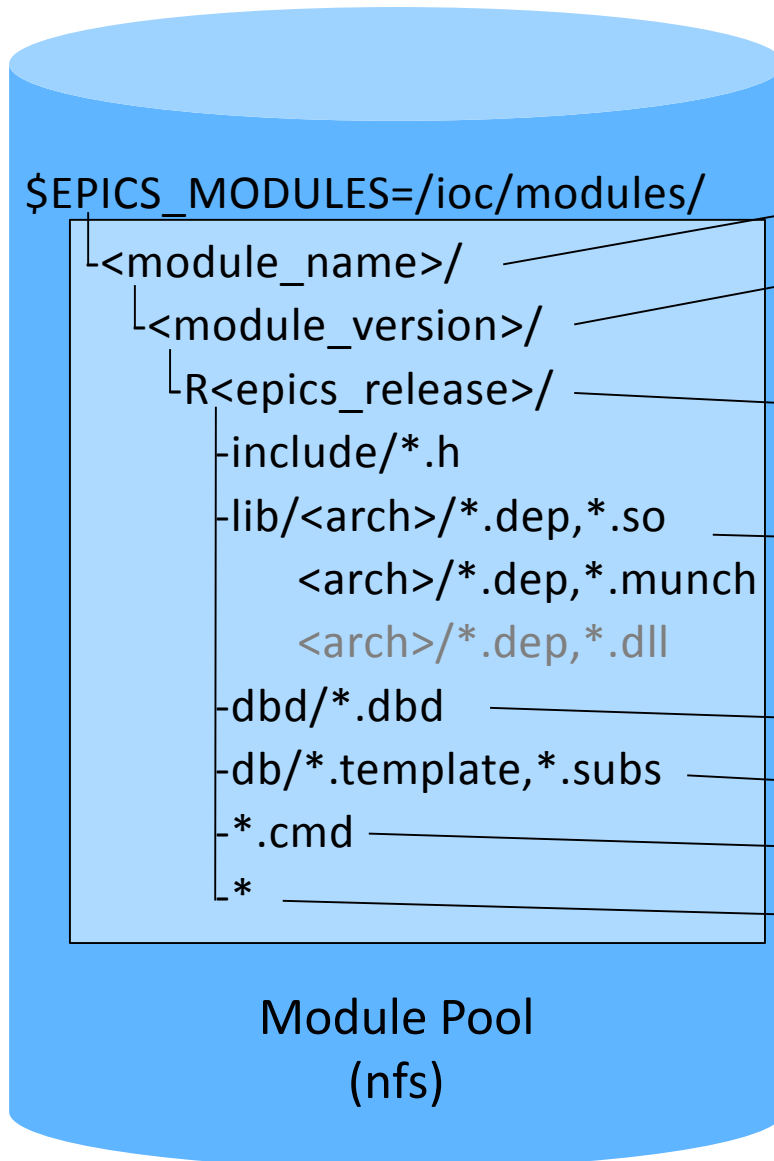
Makefile

```
include /ioc/toos/driver.makefile
EXCLUDE_VERSIONS = 3.13
BUILDCLASSES = Linux vxWorks
ARCH_FILTER = ...
...
```

make [build, install, clean, uninstall]

- Automatically finds source, dbd, template, script files, but you can change this.
- Automatically finds headers of latest versions of already installed modules, but you can change this.
 - Creates dependency file with names and versions of modules whose headers have been used.
- Builds module for all EPICS versions and target architectures, but you can change this.
 - Uses build systems of installed EPICS versions.
- Creates module version from GIT (or CVS) tag.
 - Or uses username for (untagged) test versions, but you can change this.

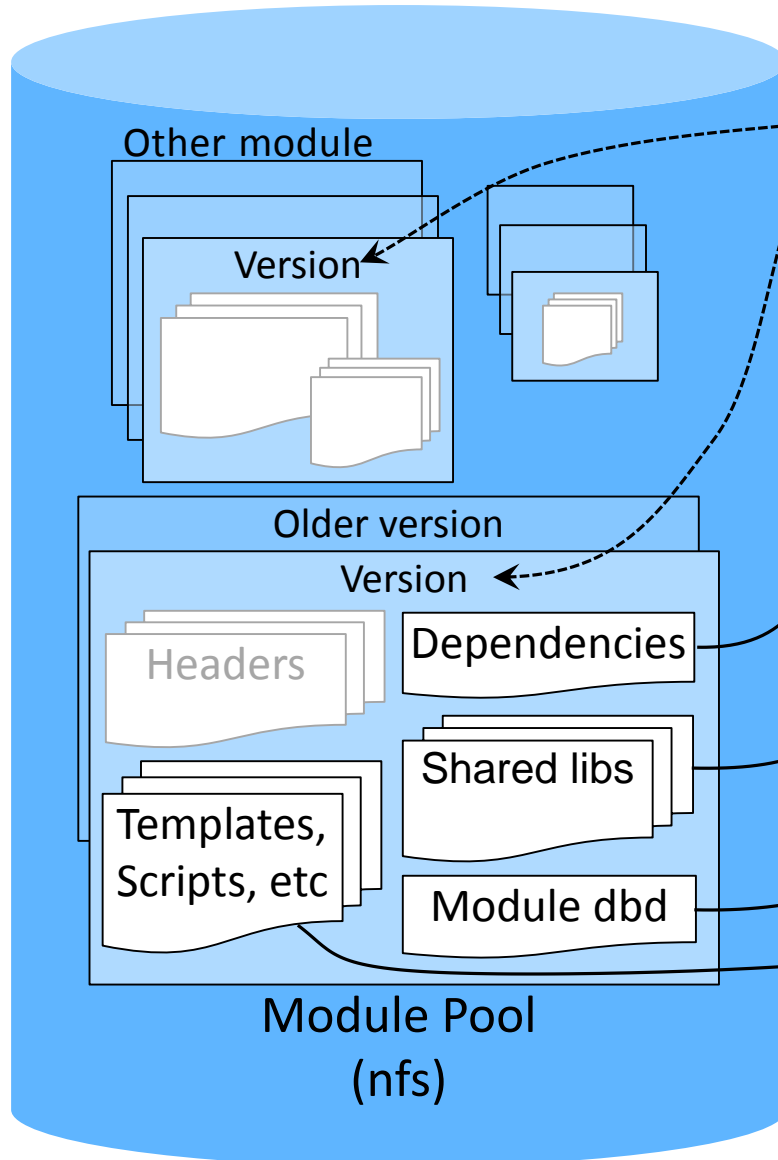
Module Pool Structure



- Each module in its own directory
- Subdirectory per module version
 - numbers: **2.4.7** (released versions)
 - names: **zimoch** (test versions)
- Subdirectory per EPICS base version
 - **R3.13.10, R3.14.12, ...R7.0.2**
- lib/directories for each target arch
 - dependency file
 - dynamically loadable library
- module dbd file
- templates and substitution files
- scripts (startup script snippets)
- arbitrary config files

Simple rollback: delete the directory

Loading a Module



```
require modulename [version] ["macro=value,..."]
```

1. Find matching version
2. Load dependencies recursively
3. Load library (lib<module>.so, <module>Lib.munch, <module>.dll)
4. Load dbd file <module>.dbd
5. Call <module>_registerRecordDeviceDriver
6. Set environment variables
 - MODULE
 - \${MODULE}_VERSION
 - \${MODULE}_DIR
 - \${MODULE}_DB
 - prepend to EPICS_DB_INCLUDE_PATH
 - prepend to SCRIPT_PATH
7. Execute startup script snippet (with macros)
 - may configure drivers
 - may load records
8. Load template with module version infos
9. Log loaded versions to a database

Static Build vs Modular Build

Static

- IOC does not change without explicit action
 - Supporter has full control
 - Software may get outdated (bugs, features)
- Code is built for each IOC
 - No need to coordinate with others
 - No need to support archs/versions not used
 - Rollback is local to IOC
- Over-all heterogeneous system
 - More difficult for on-call supporters

Modular

- IOC updates automatically with every reboot
 - Bug fixes are automatically deployed
 - New features are available immediately
 - All IOCs run the current versions
- Code is built centrally
 - IOC supporter does not need to care about
 - make
 - EPICS base
 - compiler errors/warnings
 - Can improve code quality
- Need way to roll back if necessary
 - Log which versions had been used before
 - Allow to load older versions
 - Make uninstall simple