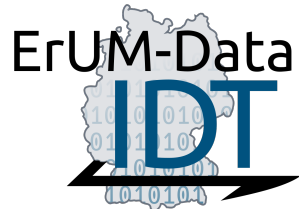


III. Physikalisches
Institut A

RWTHAACHEN
UNIVERSITY

Generative Adversarial Networks Advanced Techniques

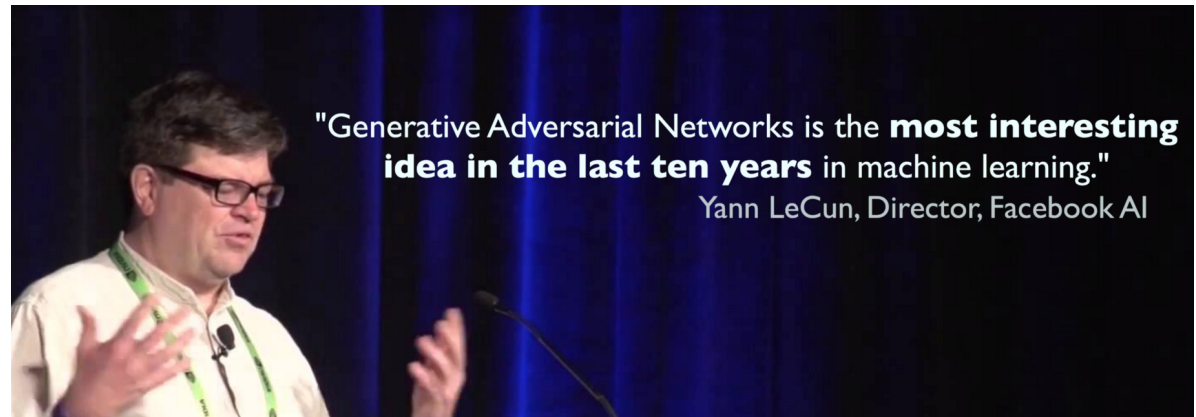
Martin Erdmann, **Jonas Glombitza**



SPONSORED BY THE



Federal Ministry
of Education
and Research



Generative Models

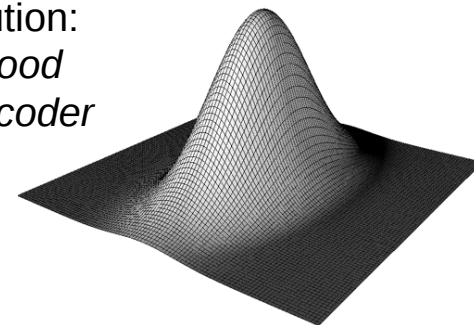
Approximate data distribution P_r with another distribution P_θ

θ = distribution parameters

P_r



Learn prior distribution:
Maximizing Likelihood
Variational Autoencoder

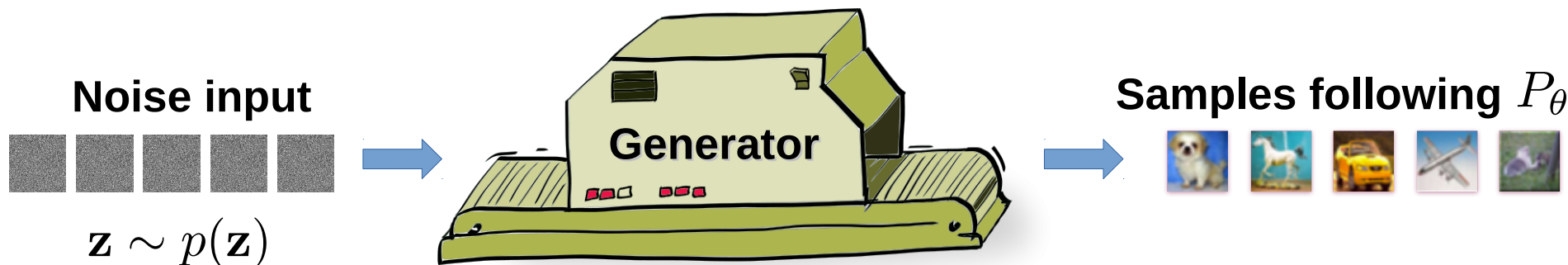


Learn to generate samples following P_θ
Without using directly P_θ
Train a generator only → GANs



Train a Generator

- Objective: learn to generate new samples following P_θ
- Learn a function that transform a distribution $p(\mathbf{z})$ into P_θ using a generator G_θ
 $\mathbf{z} \in Z \rightarrow$ latent space
- Generator G_θ is implemented as neural network with weights θ



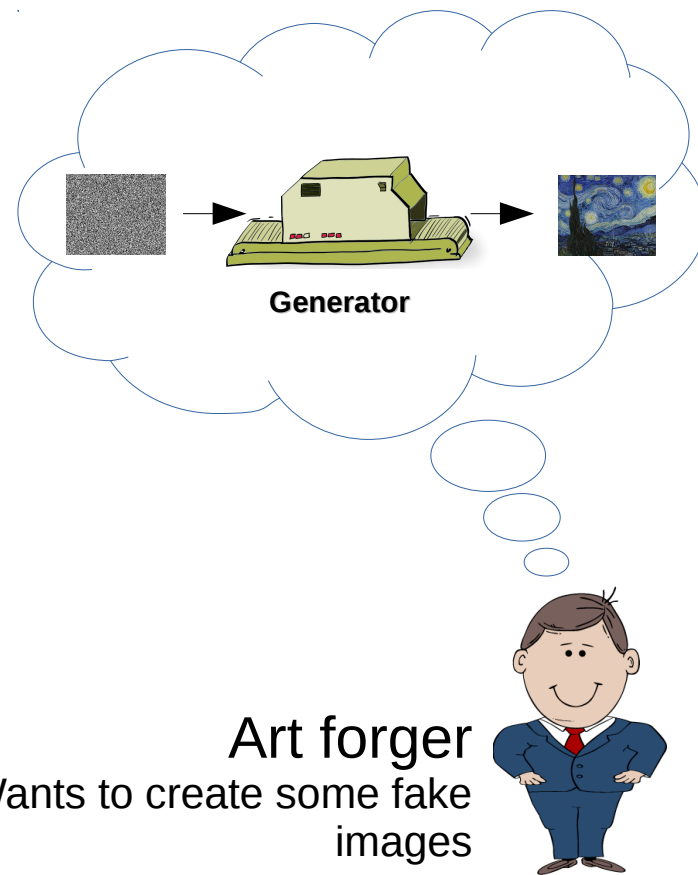
Generative Adversarial Networks



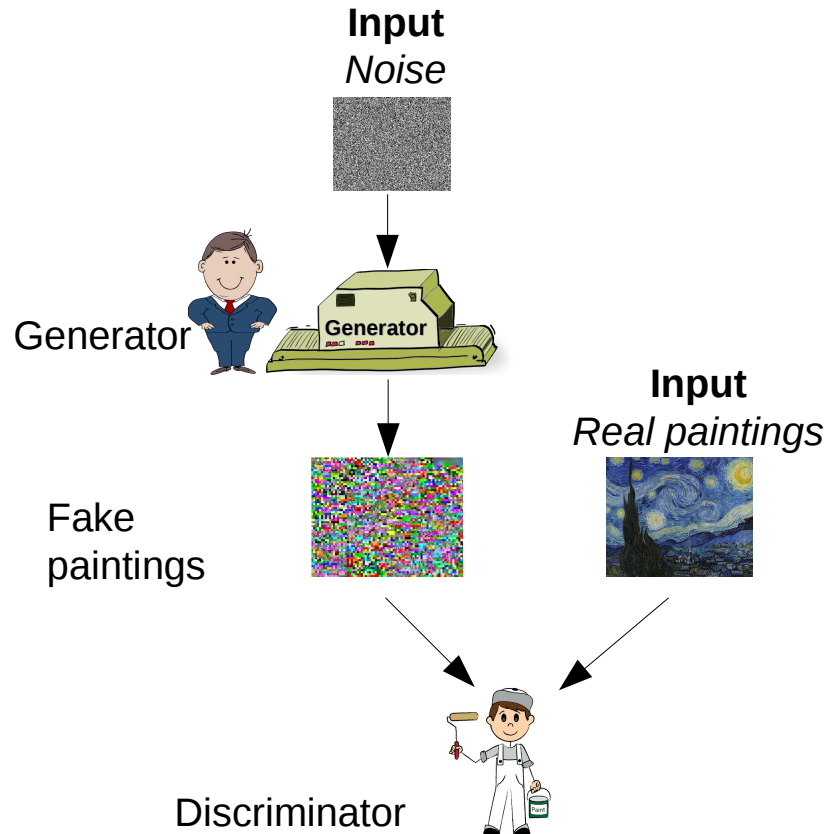
III. Physikalisches
Institut A

RWTH AACHEN
UNIVERSITY

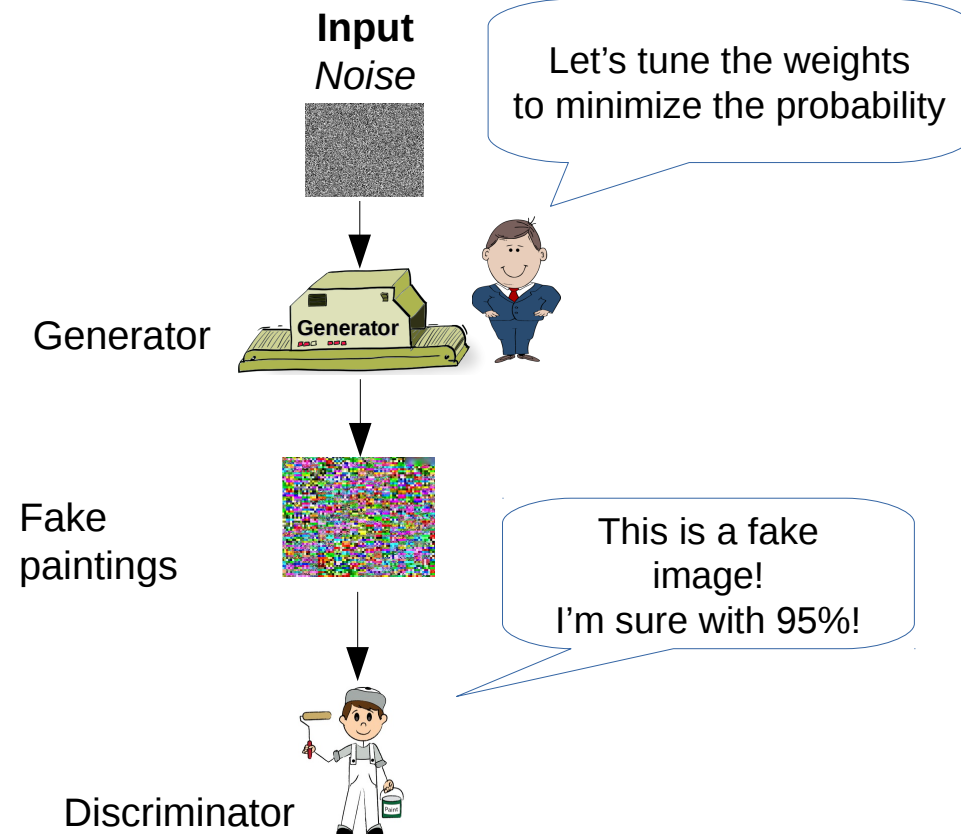
- Hard to formulate a supervised training loss
- Use **unsupervised training** to train the generator
 - ♦ Objective: $P_{\theta} \approx P_r$
 - ♦ Measure: given by **second neural network**
- Generated samples of generator should be similar to real samples after training
 - ♦ without reproducing training data
- **Adversarial approach:**
Train 2 networks adversarial (against each other)



Train Discriminator



Train Generator

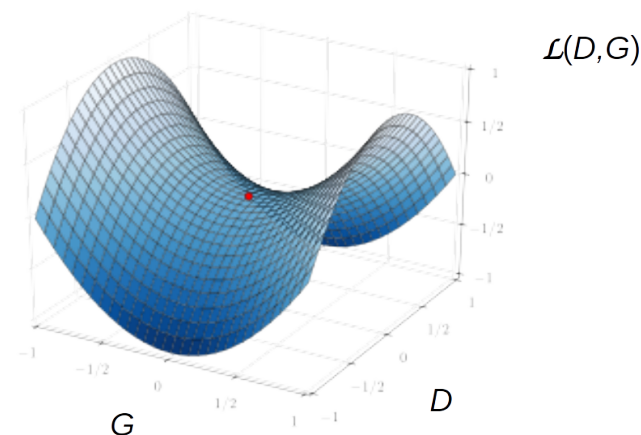


Adversarial Training

$$\min_G \max_D L(D, G) = \mathbb{E}_{\mathbf{x} \sim p_{data}(\mathbf{x})} [\log(D(\mathbf{x}))] + \mathbb{E}_{\mathbf{z} \sim p_z(\mathbf{z})} [\log(1 - D(G(\mathbf{z})))]$$

Training 2 networks at the same time is challenging

- Train generator and discriminator iteratively
 - Min/Max game
 - Sum of both players is zero
- Finding Nash equilibrium is hard
 - Discriminator and generator need to have same quality
- Minimize Jensen-Shannon divergence (assume optimal discriminator)

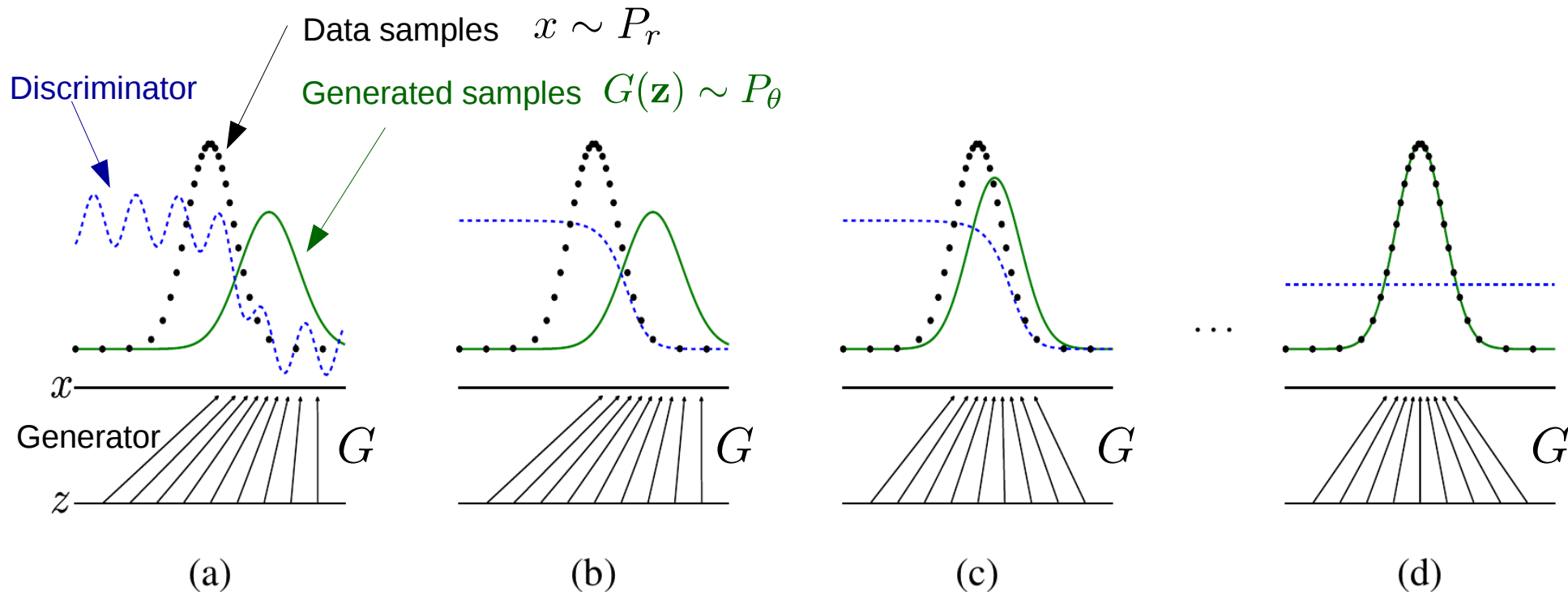


Optimal Evolution of GAN Training



III. Physikalisches
Institut A

RWTH AACHEN
UNIVERSITY



Gradient of discriminator guides generator

→ G generates samples which are more likely identified as data

Goodfellow et al. - arXiv:1406.2661

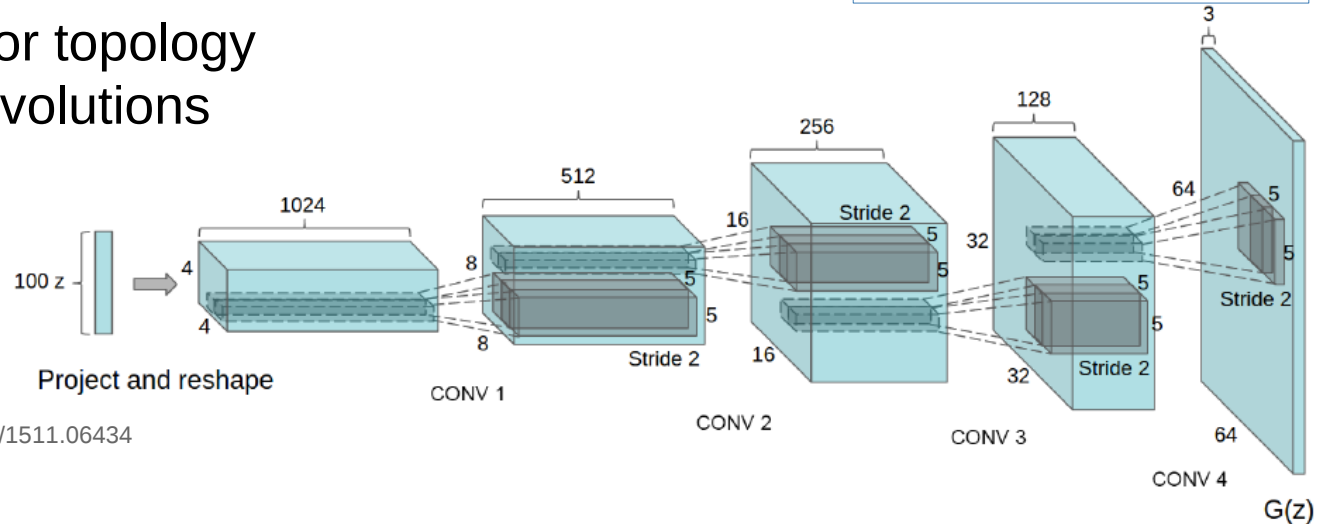
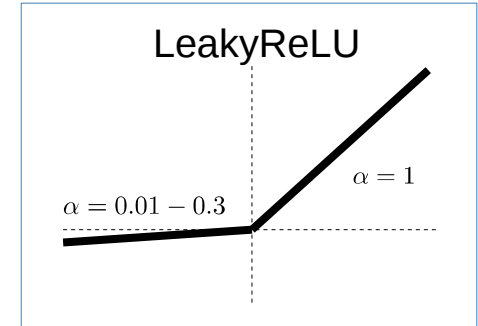
Epochs →

Deep Convolutional GANs (DCGANs)



III. Physikalisches
Institut A

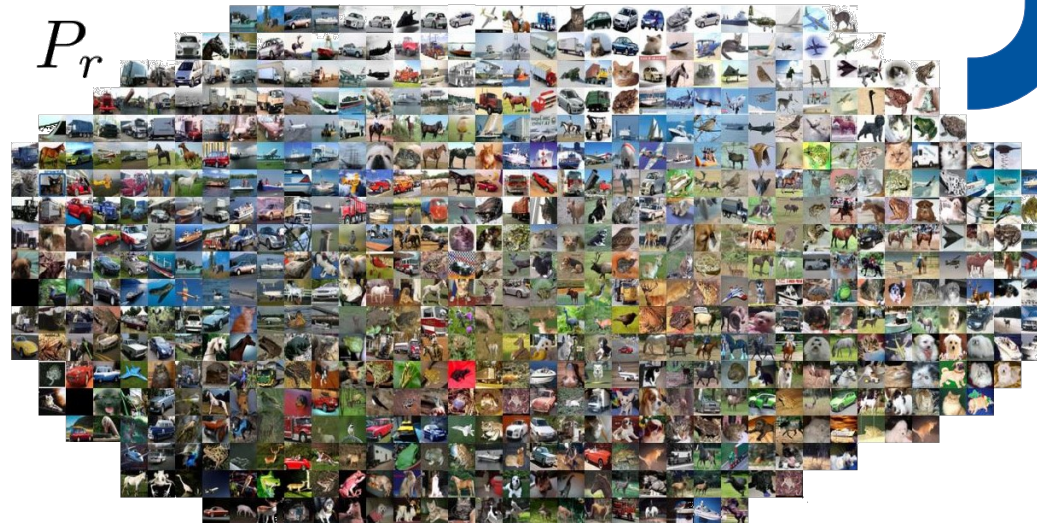
- DCGANs (Deep Convolutional GANs) show improved stability
- Use **deep** convolutional generator and discriminator:
 - I. Use batch normalization
 - II. Remove fully connected hidden layers
 - III. Use ReLU in the generator
 - IV. Use LeakyReLU in the discriminator
 - V. Use special generator topology
 - Use transposed convolutions



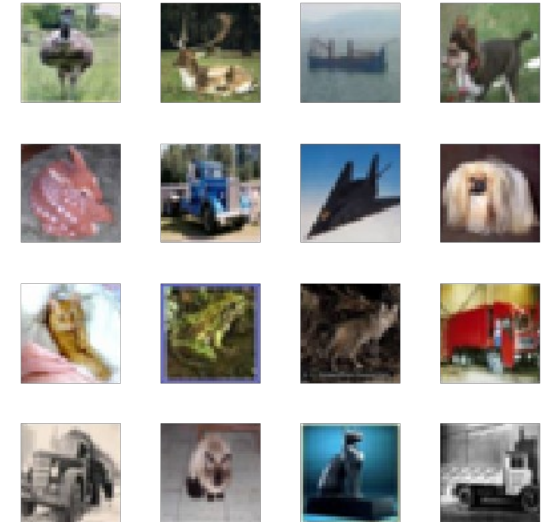
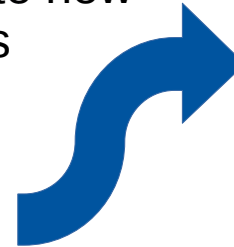
A. Radford, L. Metz, S. Chintala - <https://arxiv.org/abs/1511.06434>

HANDS ON I

- Train GAN on **CIFAR10** data set
 - ♦ Size: 32 x 32 x 3 (RGB)
 - ♦ Holding 10 classes



Generate new
samples



Latest developments & advanced techniques

- **Understanding GAN training**
 - Training issues
- Wasserstein GANs
- Spectral normalization



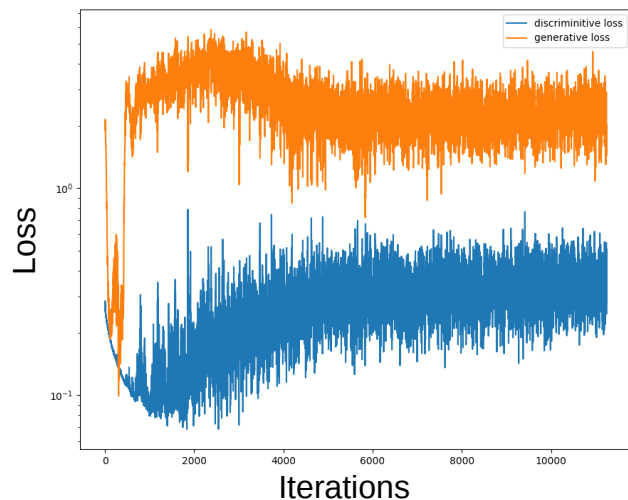
Results



III. Physikalisches
Institut A

RWTHAACHEN
UNIVERSITY

MNIST



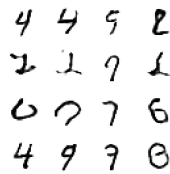
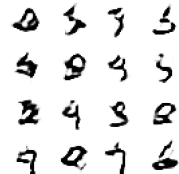
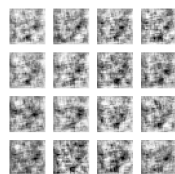
Epochs →

0

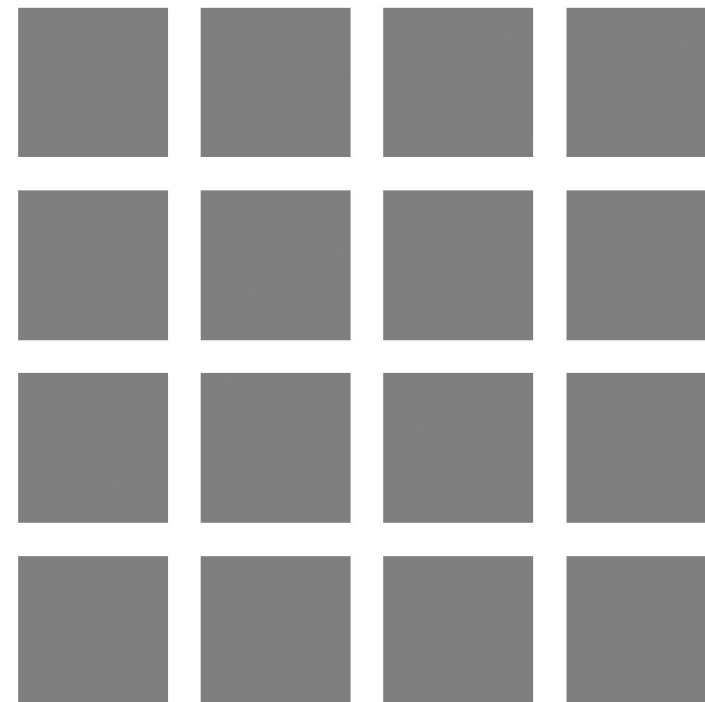
1

3

9



CIFAR 10



Interpreting the Adversarial Loss

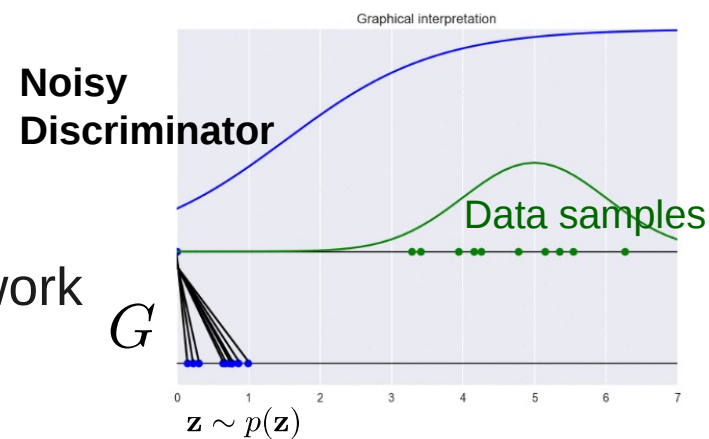
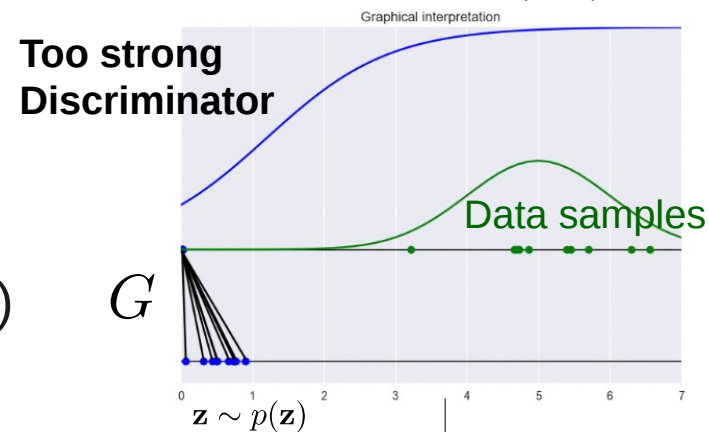


III. Physikalisches
Institut A

RWTH AACHEN
UNIVERSITY

Emanuele Sansone: Tutorial on Generative Adversarial Networks (GANs) - GitHub

- GANs are hard to train \rightarrow Nash equilibrium
 - ♦ generator \longleftrightarrow discriminator
- Loss is hard to interpret (depends on discriminator)
 - ♦ no correlation with image quality
- **Strong discriminator** \rightarrow **vanishing gradients**
 - Best: generator and discriminator on same scale
 - ♦ Inexact noisy training \rightarrow Rarely converging framework



Mode Collapsing - Helvetica Scenario

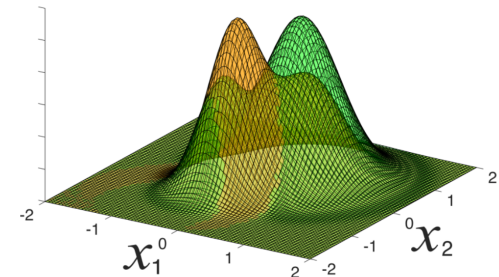
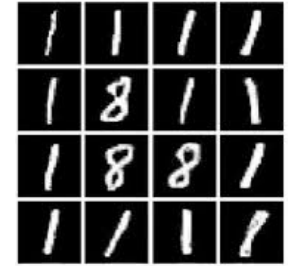


III. Physikalisches
Institut A

RWTH AACHEN
UNIVERSITY

Problem: GANs often suffer from *mode collapsing*

- Many $\mathbf{z} \sim p(\mathbf{z})$ collapse towards restricted space in P_r
 - Generator produce samples of a limited phase space
 - **Example:** generate only digits 1 and 8
- Discriminator feedback is insensitive to complete phase-space
 - Will focus on point(s) of phase space the generator do not cover
- Discriminator will push generator to this mode → cycling behavior
- **Need different (softer) metric to address these issues!**



Distribution Similarity - Metrics

- Kullback-Leibler divergence
 - ✗ Not finite, not symmetric

$$\mathcal{D}_{KL}(P_r || P_\theta) = \mathbb{E}_{\mathbf{x} \sim P_r} \log \left(\frac{P_r}{P_\theta} \right)$$

- Jensen-Shannon divergence

$$\mathcal{D}_{JS}(P_r || P_\theta) = \mathcal{D}_{KL}(P_r || P_m) + \mathcal{D}_{KL}(P_\theta || P_m)$$

$$P_m = \frac{1}{2}(P_r + P_\theta)$$

- ✓ Symmetric

- Wasserstein distance

- ✓ Symmetric

- ✓ Meaningful distance measure for disjoint distributions

For disjoint distributions:

$$\mathcal{D}_{KL}(P_\theta || P_r) = \infty$$

$$\mathcal{D}_{KL}(P_r || P_\theta) = \infty$$

$$\mathcal{D}_{JS}(P_r || P_\theta) = \log(2)$$

In GAN training we are dealing with disjoint distributions!

Wasserstein Distance

- Earth Mover's distance (EMD) provides meaning full feedback for disjoint settings
Ensures smallest cost

$$\mathcal{D}_W(P_r || P_\theta) = \inf_{\gamma \in \Pi(P_r, P_\theta)} \mathbb{E}_{(x,y) \sim \gamma} [||x - y||]$$

Traveling distance

Transportation plans

- Describes **minimal cost** to move distribution P_θ on P_r and vice versa
 - Cost: mass * distance



- Wasserstein distance
 - ✓ Symmetric
 - ✓ Ensures meaningful distance for disjoint distributions

The WGAN Concept

- Use Kantorovich-Rubinstein duality to estimate Wasserstein distance

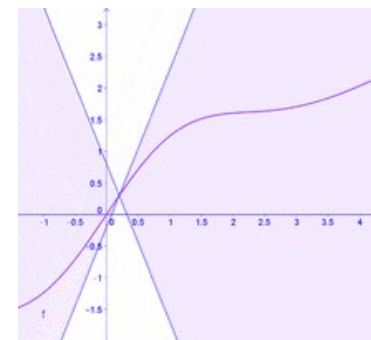
$$\mathcal{D}_W(P_r || P_\theta) = \sup_{f \in Lip_1} \mathbb{E}_{x \sim P_r} [f_w(x)] - \mathbb{E}_{\tilde{x} \sim P_\theta} [f_w(\tilde{x})]$$

Real samples

Generated samples $\tilde{x} = G_\theta(z)$

- f_w = neural network (discriminator \rightarrow critic)
- Neural network carries the Lipschitz continuity constraint
- Critic network estimate Wasserstein distance between generate and real samples

1-Lipschitz functions



Slope everywhere less equal 1!

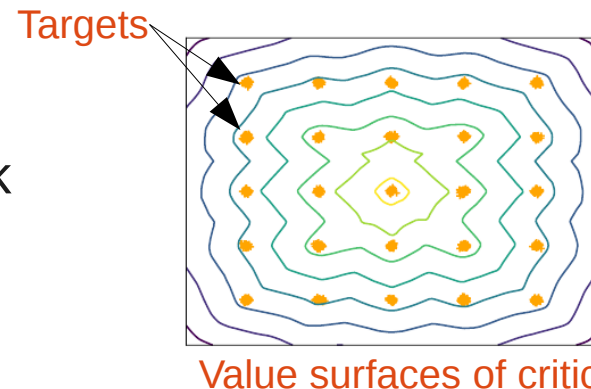
Discriminator



Critic

Gradient Penalty

- Implement Lipschitz constraint
 - Build up space for meaningful discriminator feedback
- Without Lipschitz constrain
 - Critic will not converge → **No Wasserstein!**



Extend objective with additional term:

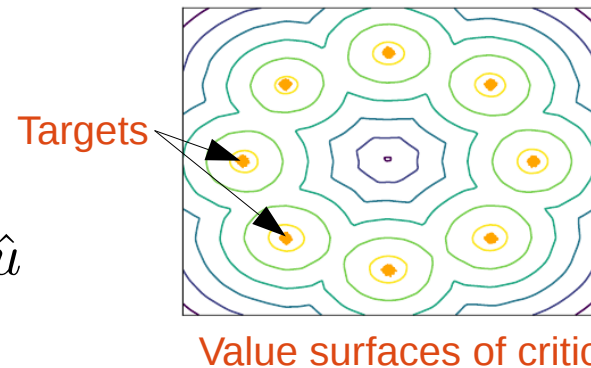
- Penalize gradients being different from 1

$$\mathcal{L}_{GP} = \lambda \mathbb{E}_{\hat{u} \sim P_{\hat{u}}} [(\|\nabla_{\hat{u}} f_w(\hat{u})\|_2 - 1)^2]$$

hyperparameter

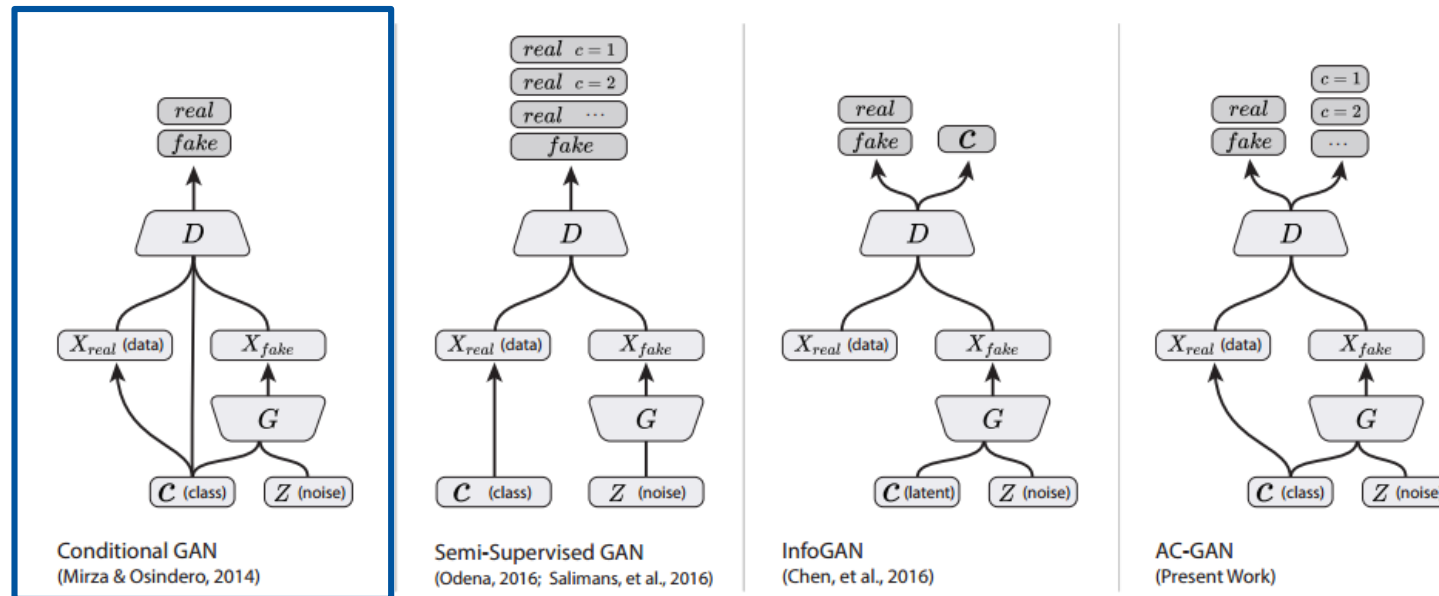
- Sample gradients along line between event mixture \hat{u}

$$\hat{u} = \epsilon x + (1 - \epsilon)\tilde{x} \quad 0 \leq \epsilon \leq 1$$



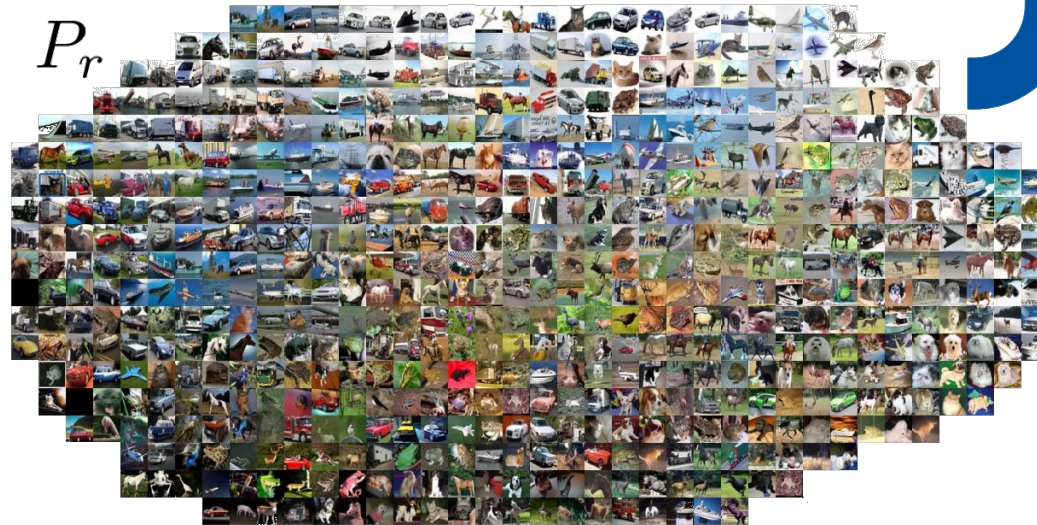
Conditioning of GANs

- Constrain generator to learn conditional probability distribution
 - ♦ Reduce complexity of latent space, allow for interpretations
- Feed generator and discriminator additional informations (e.g. class labels: dog)
 - ♦ Force generated samples show specific characteristics (label dependencies)

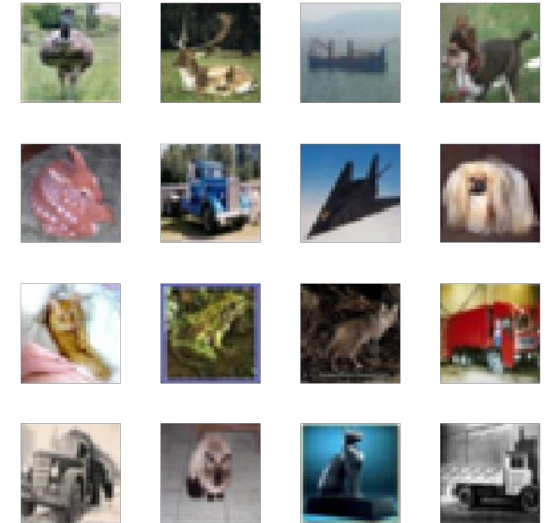
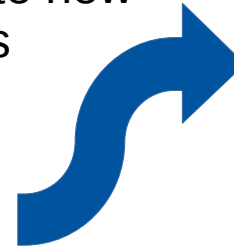


HANDS ON II

- Train conditioned WGAN on **CIFAR10** data set
 - ♦ Size: 32 x 32 x 3 (RGB)

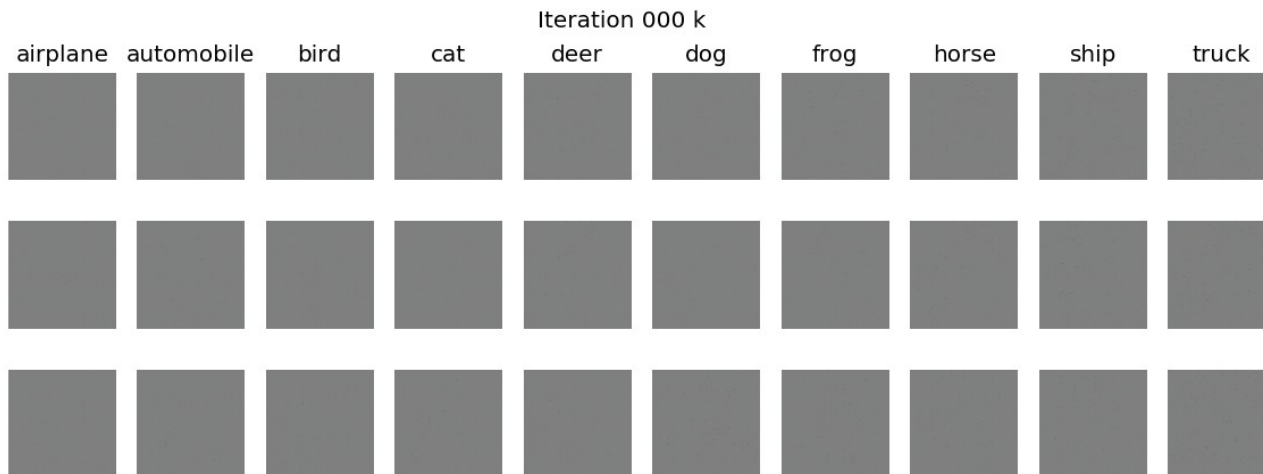


Generate new
samples



Results

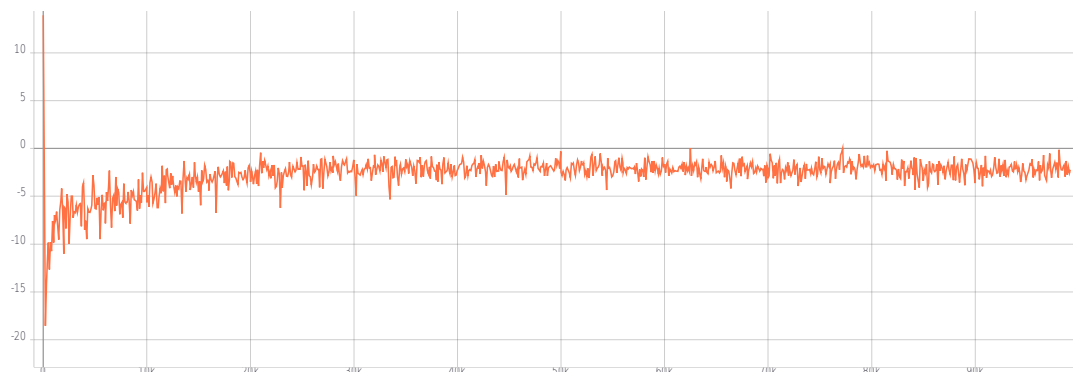
- WGAN generates images with much better quality
- Critic loss converges
- Loss correlates with images quality



Wasserstein GANs

- Allow stable training of GANs
 - Train critic to convergence
 - Precise feedback for generator
- Prevent mode collapsing
- Provide meaningful loss

Critic loss



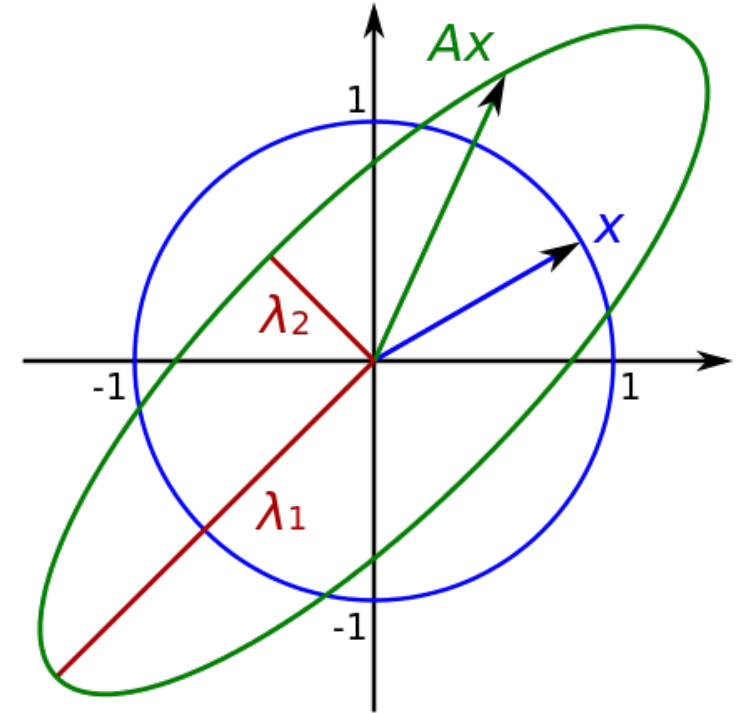
- **Gradient penalty / regularization is most important for training GANs!**
- WGAN-GP is state of the art → Gradient “normalization” (penalty)
 - ♦ Also *standard GAN* with gradient penalty performance well!
 - ♦ Training can be slow because of many critic iterations
- Adapt Lipschitz constraint using different normalization strategy
 - ♦ Normalize weights using *spectral norm* (fast approximation)
- GAN training:
 - ♦ Speed up
 - ♦ Increased stability (high learning rates, high momentum rates)

Spectral Normalization

- Spectral norm: “natürliche Matrixnorm”

$$\|A\|_2 := \max_{x \neq 0} \frac{\|Ax\|_2}{\|x\|_2} = \max_{\|x\|_2=1} \|Ax\|_2$$

- Maximum stretch factor of unit vector after multiplication with matrix
- λ_1 = highest singular value (“Singulärwert”) of the matrix



- $D(x)$ = discriminator
- Adapt WGAN-GP constraint (gradient wrt. x real and fake samples)
 - ♦ Use **spectral normalization** in each layer!

- Basic idea:

$$||D(x)||_{\text{Lip}} = \sup_x \sigma(\nabla_x D(x)) = \sup_x \sigma(\nabla_x Wx) = \sigma(W) \longrightarrow W_{\text{norm}} = \frac{W}{\sigma(W)}$$

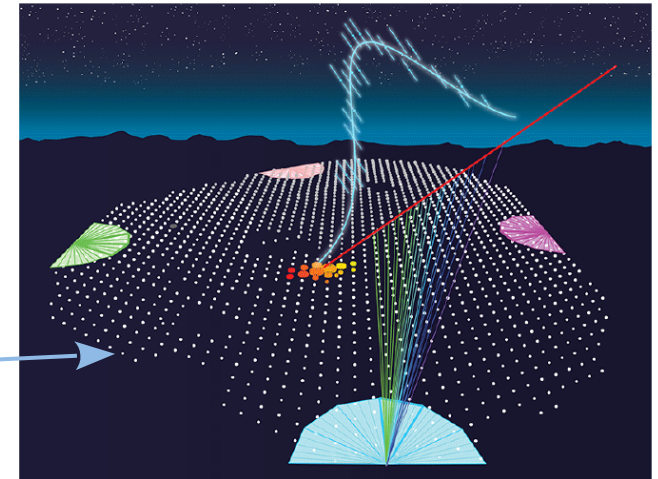
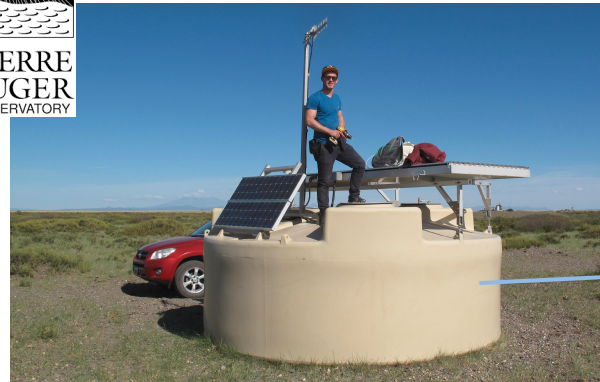
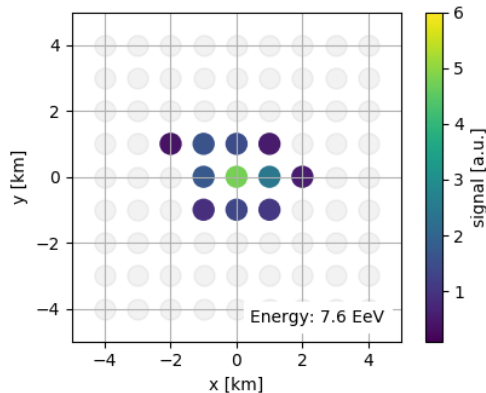
- Cover Lipschitz constraint by normalizing the weights

- **Gradient update:**

- ♦ Gradient penalizes updates in direction of highest singular value (in each layer)

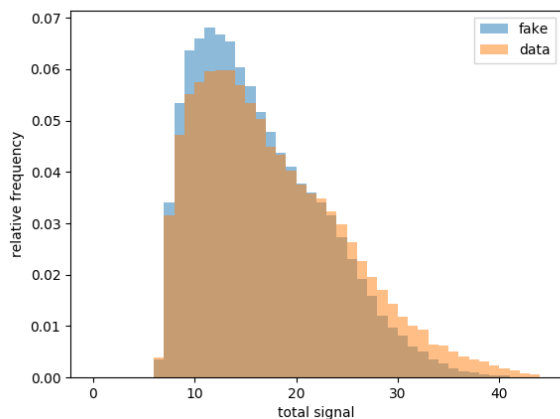
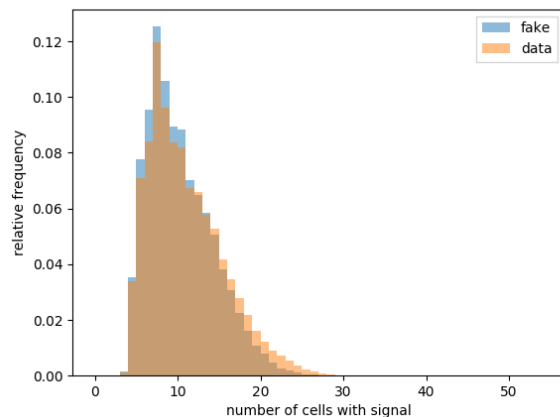
Generate Air Shower Footprints

- Measurement of cosmic ray induced air showers
- **Pierre Auger Observatory: Fluorescence (FD) and Surface Detector (SD)**
 - ♦ FD: Telescopes measure light of excited nitrogen
 - ♦ SD: Water Cherenkov stations detect passage of charged particles
 - ♦ Simulation: 2D image sequence, Cartesian grid, 1-100 EeV protons

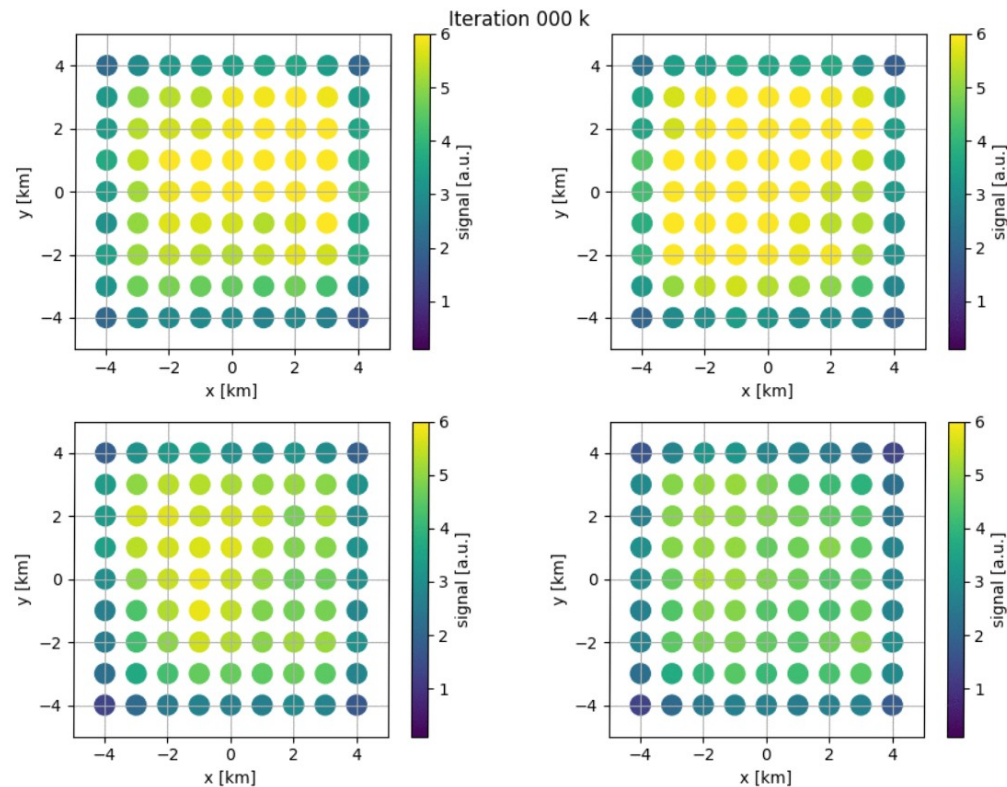


<https://physics.aps.org/articles/v9/125>

Quick physics cross checks



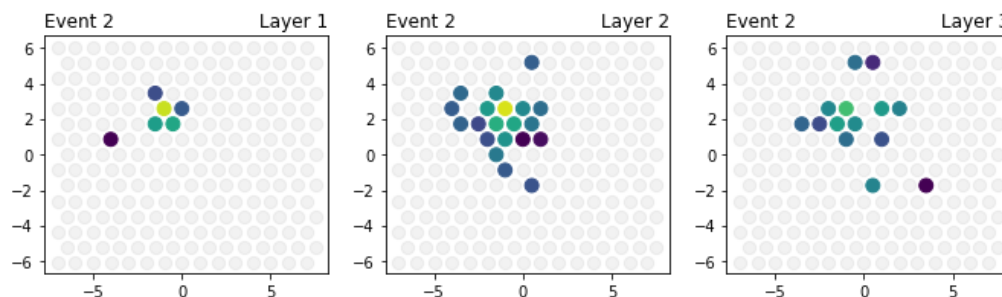
Generated footprints during training



- **Spectral normalization** and **gradient penalty** enforces Lipschitz constrain differently
 - Combine both techniques
- Further apply spectral normalization in the generator

Generate Calorimeter Images

- 100 GeV electron beam, generated by T. Quast using GEANT4



- Model architectures and hyperparameters still need to be tuned for each task
- Tips / Tricks
 - ♦ Never use vanilla GANs!
 - ♦ Follow DCGAN “guidelines”
 - ♦ Preprocess your data
 - ♦ Use label conditioning
 - ♦ Use deep models
- There is much more going on → **stay tuned**
 - ♦ Cycle GANs
 - ♦ Progressive growing of GANs

Yang, Chou, Yang - <https://arxiv.org/abs/1703.10847>



References & Further Reading



III. Physikalisches
Institut A

RWTHAACHEN
UNIVERSITY

- Goodfellow et al.: Generative Adversarial Networks - <https://arxiv.org/abs/1406.2661>
- Arjovsky, Chintala, Bottou: Wasserstein GANs - <https://arxiv.org/abs/1701.07875>
- Gulrajani et al.: WGAN-GP - <https://arxiv.org/abs/1704.00028>
- Paganini, Oliveira, Nachman: CaloGAN - <https://arxiv.org/abs/1712.10321>
- Erdmann, Geiger, Glombitza, Schmidt: Refiner - <https://arxiv.org/abs/1802.03325>
- Emanuele Sansone - <https://github.com/emsansone/GAN>
- Erdmann, Glombitza, Quast: Calorimeter WGAN - <https://arxiv.org/abs/1807.01954>
- Karras, Aila, Laine, Lehtinen: ProGAN - <https://arxiv.org/abs/1710.10196>
- Arjovsky, Bottou - <https://arxiv.org/abs/1701.04862>
- Miyato, Kataoka, Koyama, Yoshida: SN-GAN - <https://arxiv.org/abs/1802.05957>
- Brock, Donahue, Simonyan: BigGANs - <https://arxiv.org/abs/1809.11096>

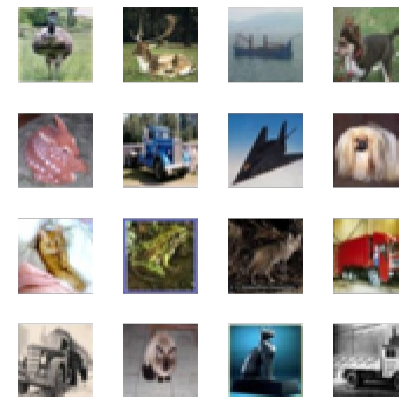
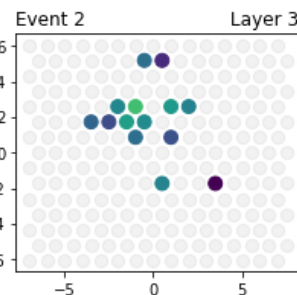
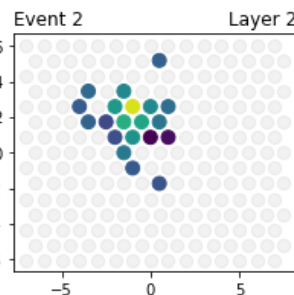
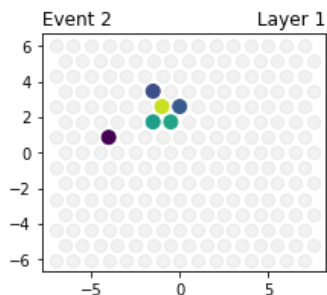
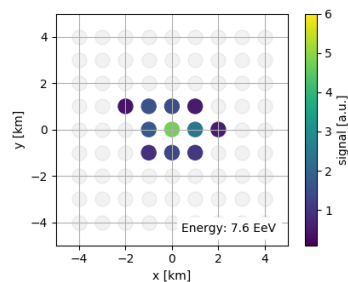
Backup



III. Physikalisches
Institut A

RWTHAACHEN
UNIVERSITY

Generative Adversarial Networks Advanced Techniques

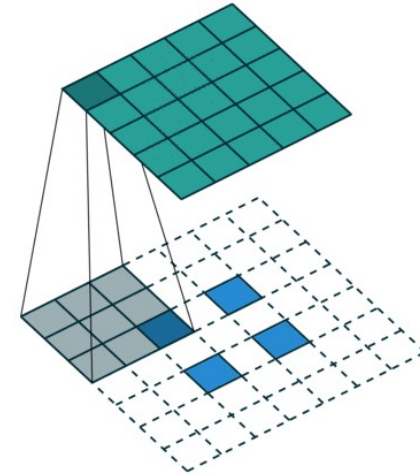


Transposed Convolutions

- Think of process which turn around the convolutional operation
- Convolution
 - ♦ Map cluster to 1 pixel
- Transposed convolution
 - ♦ Map 1 pixel to a cluster

Example

Transposed convolution, fractionally strided convolution or deconvolution
no padding, stride 2, kernel 3×3



Paul-Louis Pröve,
Towards Data Science

Non Saturation GAN (NS-GAN)

- Use **label switching** to avoid vanishing gradients in discriminator
- Standard loss: *minimize*

$$Loss = \mathbb{E}_{\mathbf{z} \sim p_z(\mathbf{z})} [\log(1 - D(G_\theta(\mathbf{z})))]$$

- But gradients vanish for $D(G_\theta(\mathbf{z})) \rightarrow 0$ (good discriminator)
- Replace loss and minimize instead

$$Loss = -\mathbb{E}_{\mathbf{z} \sim p_z(\mathbf{z})} [\log(D(G_\theta(\mathbf{z})))]$$

New loss has strange update behavior:

- No vanishing gradient but instable updates \rightarrow gradients Cauchy distributed
- Objective looks strange, subtraction of KL and JS
- This KL focus highly on generate fake images, low focus on mode dropping

$$\mathbb{E}_{z \sim p(z)} [-\nabla_\theta \log D^*(g_\theta(z)) |_{\theta=\theta_0}] = \nabla_\theta [KL(\mathbb{P}_{g_\theta} \parallel \mathbb{P}_r) - 2JSD(\mathbb{P}_{g_\theta} \parallel \mathbb{P}_r)] |_{\theta=\theta_0}$$

Distribution Similarity - Metrics



III. Physikalisches
Institut A

RWTH AACHEN
UNIVERSITY

- Kullback-Leibler divergence

✗ Not finite

✗ Not symmetric

$$\mathcal{D}_{KL}(P_r || P_\theta) = \mathbb{E}_{\mathbf{x} \sim P_r} \log \left(\frac{P_r}{P_\theta} \right)$$

- Jensen-Shannon divergence

$$\mathcal{D}_{JS}(P_r || P_\theta) = \mathcal{D}_{KL}(P_r || P_m) + \mathcal{D}_{KL}(P_\theta || P_m)$$

$$P_m = \frac{1}{2}(P_r + P_\theta)$$

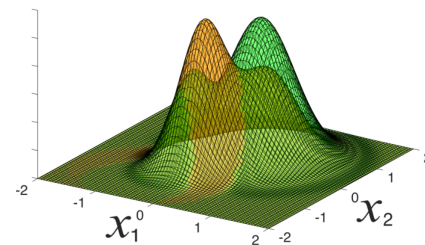
✓ Symmetric

✗ Fails to provide a meaningful value when two distributions are disjoint

- Wasserstein distance

✓ Symmetric

✓ Ensures meaningful distance for disjoint distributions



Distribution Similarity - Metrics



III. Physikalisches
Institut A

RWTH AACHEN
UNIVERSITY

$$\theta = 0$$

$$\mathcal{D}_{KL} = 0$$

$$\mathcal{D}_{JS} = 0$$

$$\mathcal{D}_W = 0$$

$$\theta \neq 0$$

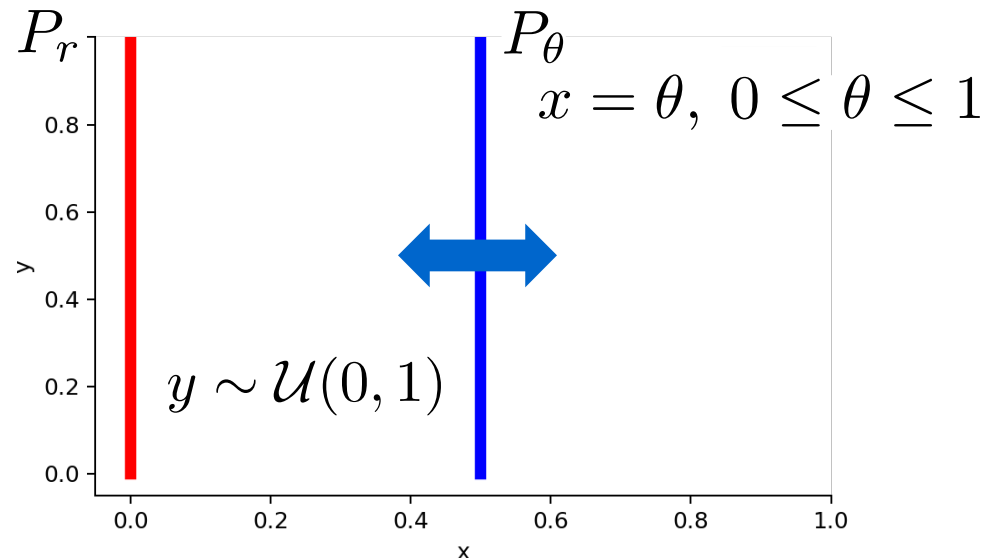
$$\mathcal{D}_{KL} = \sum_{x=\theta, y \sim \mathcal{U}(0,1)} 1 \cdot \log \left(\frac{1}{0} \right) = \infty$$

$$\mathcal{D}_{JS} = \sum_{x=\theta, y \sim \mathcal{U}(0,1)} 0 \cdot \log \left(\frac{1}{1/2} \right) + \sum_{x=\theta, y \sim \mathcal{U}(0,1)} 1 \cdot \log \left(\frac{1}{1/2} \right) = \log(2)$$

$$\mathcal{D}_W = |\theta|$$

Real distribution

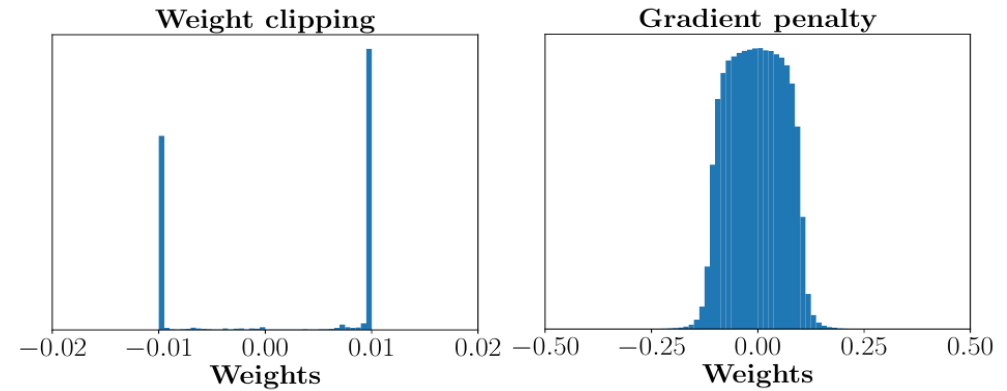
Parametrized approximation



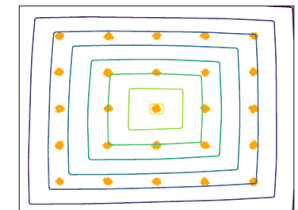
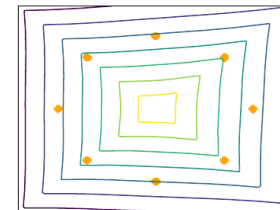
➤ Only \mathcal{D}_W provides meaningful distance measure even for disjoint distributions!

Weight Clipping vs. WGAN-GP

- Weight Clipping:
 - ♦ Constraints the weights to lie on a compact space
 - ♦ Clip weights after each gradient update eg. to $[-0,001; 0,001]$
- Heavily constraints the discriminator
- Gradient Penalty allows for a much more complex approximation



Weight clipping



Gradient
Penalty

