

HOW CONTAINER ORCHESTRATION CAN STRENGTHEN YOUR MICRO-SERVICES

THE APPROACH OF KUBERNETES

Riccardo Poggi





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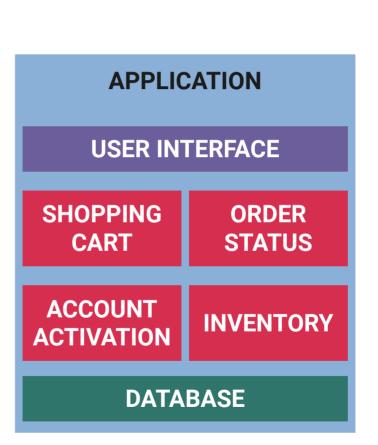


MONOLITH APPLICATION





- Key aspects
 - Single code-base
 - Single build system
 - Single executable

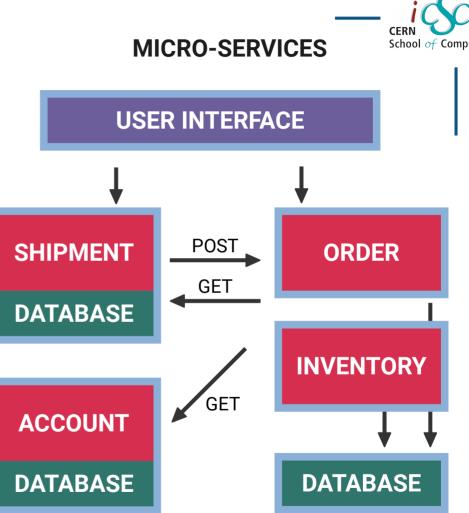


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MICRO-SERVICES



- Key aspects
 - Loosely coupled
 - Independently deployable
 - API service communication

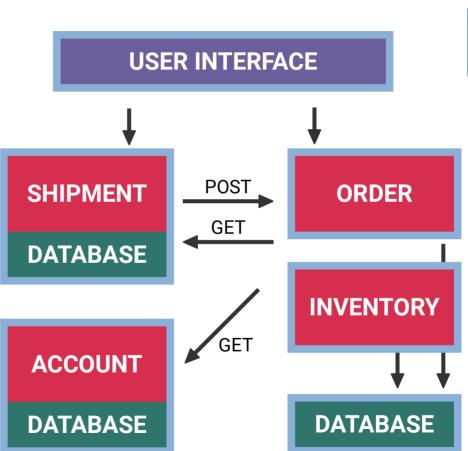




MICRO-SERVICES

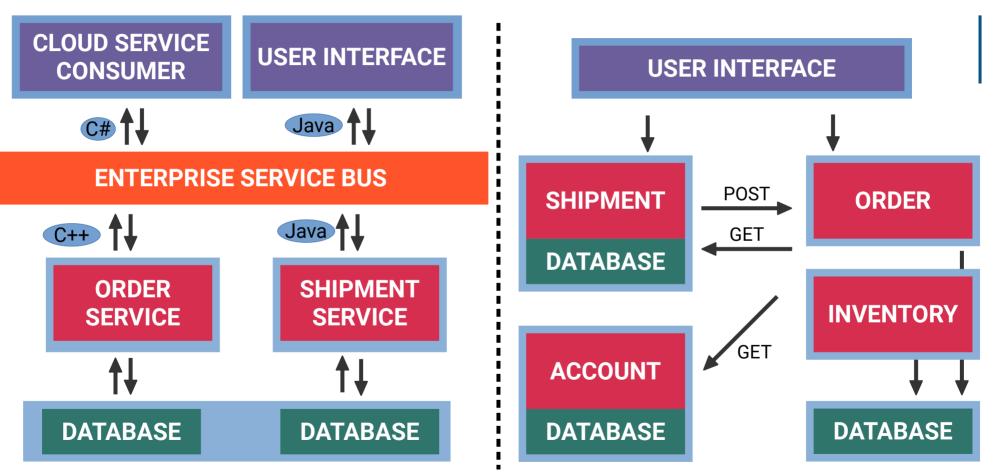


- Key aspects
 - Loosely coupled
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 - API service communication



FROM SOA TO MICRO-SERVICES





MICRO-SERVICES ARCHITECTURE





- BENEFITS
 - Highly scalable
 - Resilient
 - Easy to deploy
 - Accessible
 - More open



- CHALLENGES
 - Building
 - Testing
 - Deployment
 - Logging
 - Monitoring
 - Connectivity

UNEXPECTED FAILURE

Dealing with unexpected failures is one of the hardest problems to solve

especially in a distributed system

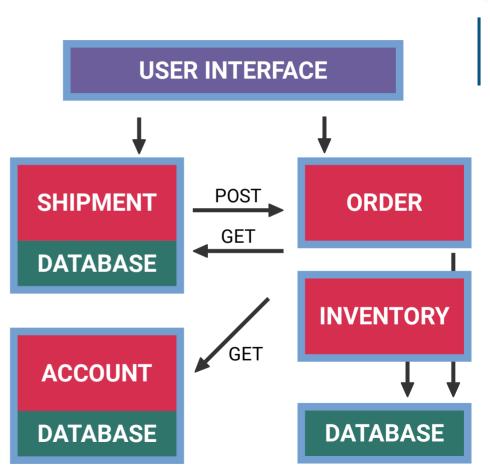
Sometimes your best just isn't good enough..





FAULT-TOLERANCE

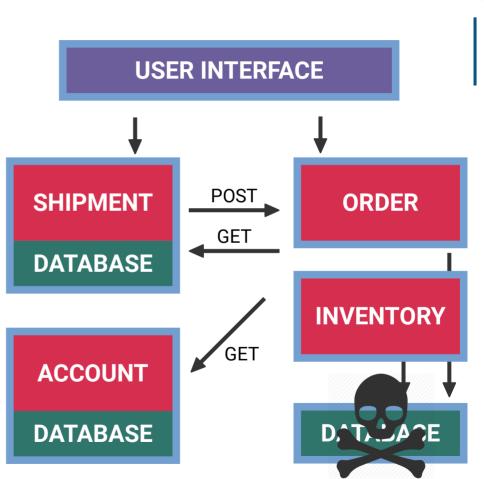
- Fault-tolerance
 - System able to continue proper operation in the event of failure of one or more of its components
- Resilience
- Graceful degradation
 - The ability of maintaining functionality when portions of a system break down





FAULT-TOLERANCE

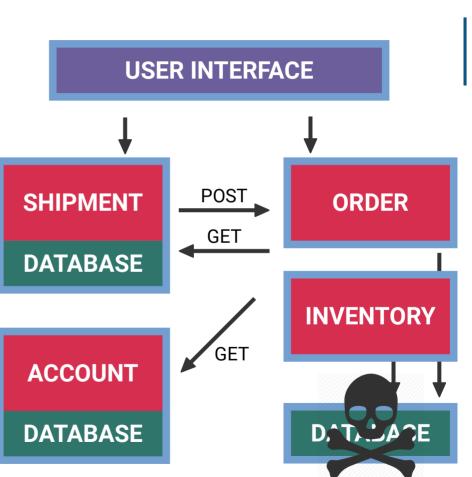
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HIGH-AVAILABILITY

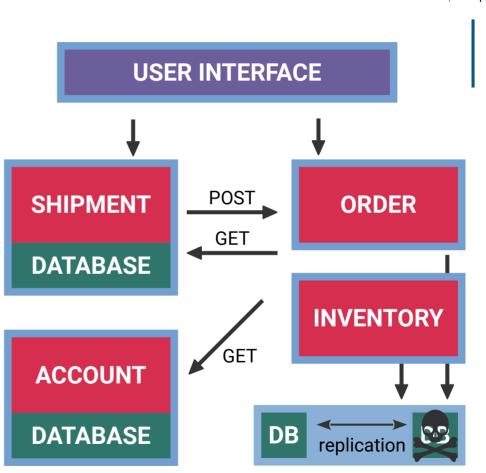
- Redundancy
 - Eliminate single points of failure
 - Failure of a component does not mean failure of the entire system
- Reliable crossover
 - Not to have crossover be a single point of failure
- Monitoring
 - Detection of failures as they occur
 - A user may never see a failure, but the maintenance activity must





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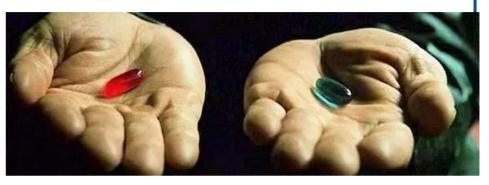




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FAIL-OVER POLICY

- Fail-over policy
 - Failure as an unrecoverable critical issue
 - Implementing the behaviour a service follows in case of its own failure
- Last action before failing
 - Does the service holds important data which needs to be saved?
 - Does the service has a configuration or status which needs to be saved?
- Termination
 - "Failure" can also be externally induced
 - Graceful kill (close)



SIGKILL SIGTERM

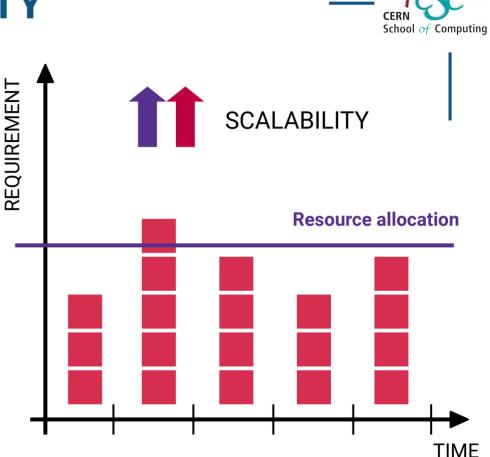
```
def sigterm_handler(signal, frame):
    # save the state here or do whatever you want
    print('booyah! bye bye')
    sys.exit(0)
```

signal.signal(signal.SIGTERM, sigterm_handler)



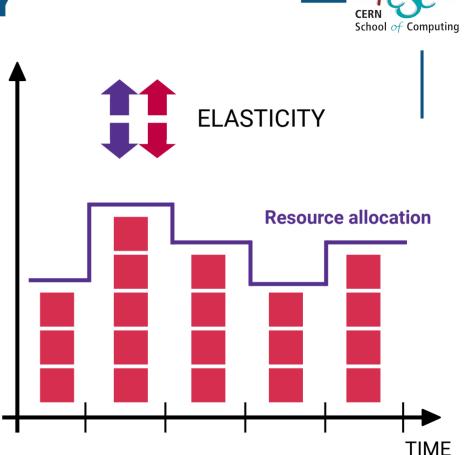
SCALABILITY & ELASTICITY

- Requirement as a function of time
 - Resource allocation and server instantiation
- Scalability
 - Increasing the capacity
 - The available resources match the current and future usage plans
 - Scaling up: increasing the ability of an individual server
 - Scale out: adding multiple servers
- Elasticity
 - Increasing or reducing the capacity based on the load
 - The available resources match the current demands as closely as possible



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REQUIREMENT

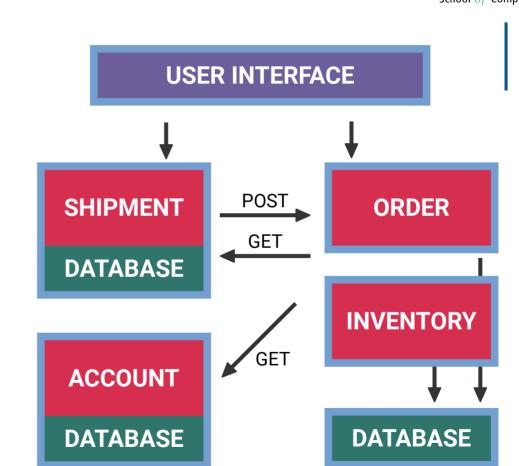
CONTINUOUS DELIVERY

- Independent deploy
- Without service interruption
 - No downtime!
- Rebuild and redeploy
 - only one or a small number of services

New Version

SHIPMENT

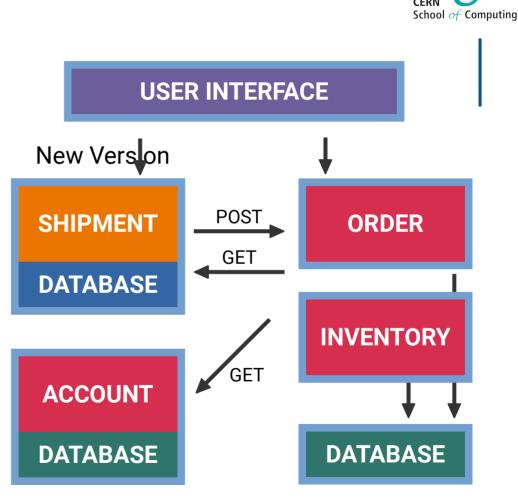
DATABASE





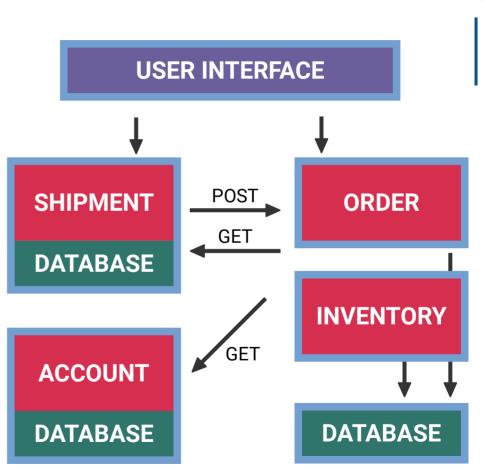
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STATEFUL VS. STATELESS

- Stateful
 - Possess saved data in a database that they read from and write to directly
 - If it shares DB with other micro-services less decoupled
 - When it terminates it has to save its state (fail-over policy)
- Stateless
 - Handle request and return responses
 - All necessary information supplied on the request and can be forgot after the response
 - No permanent data
 - Nothing to save when it terminates







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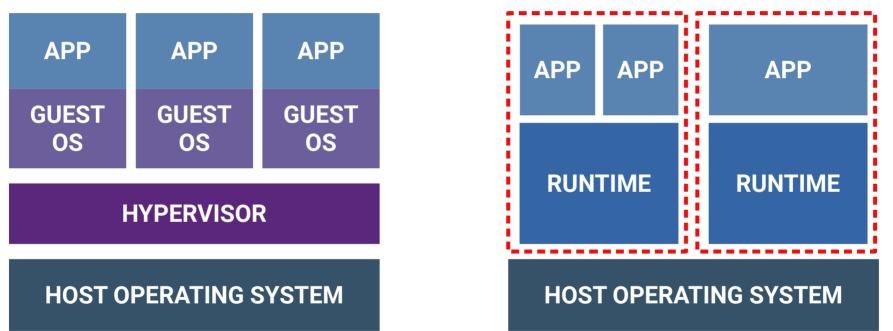






CONTAINERS

VIRTUAL MACHINES



VMs have their own OS kernel, while containers share it with the host OS

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CGROUPS & NAMESPACES

CGROUP



Cpu, memory, I/O, ...

NAMESPACES

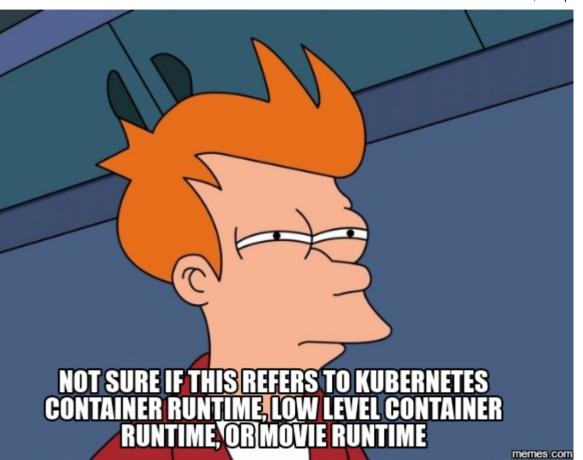


Cgroup, IPC, network, mount, PID, User, ...



CONTAINER RUNTIME

- Container Runtime
 - In a OCI/CNI compatible version is a daemon process
 - Creates and executes a container
- To fully create a container:
 - 1. Creates the rootfs filesystem.
 - 2. Creates the container
 - Set process namespaces and cgroups
 - 3. Connects the container to a network
 - 4. Starts the user process



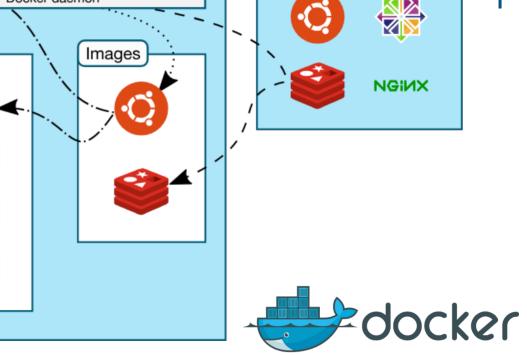


ENTERS DOCKER

- i School of Computing

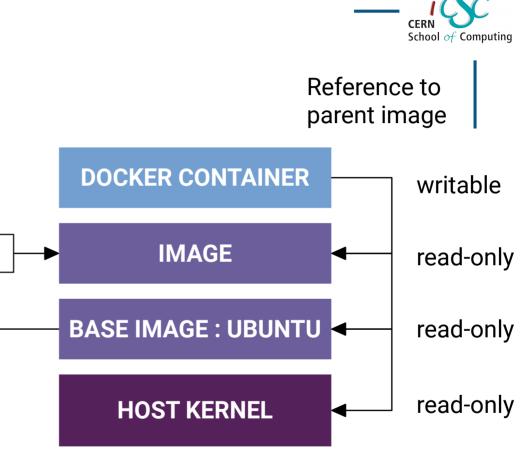
Client docker build docker pull docker run Containers Images

- The most widely known container runtime is Docker
- But there are also others
 - rkt, containerd, lxd, singularity, etc..



DOCKER IMAGE

- Docker images are built from a base image
- Base images are built up using instructions
 - Run a command
 - Add a file or directory
 - Create an environment variable
 - What process to run when launching a container from this image



ADD/COPY

DOCKERFILE

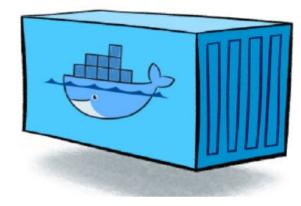
Dockerfile
FROM ubuntu:latest

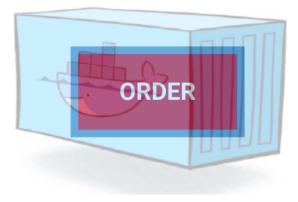
RUN apt-get update RUN apt-get install -y python python-pip RUN pip install Flask

COPY . /app

CMD python /app/order_service.py

\$ docker build -t my-image .
\$ docker run my-image







- One-to-one map for single independent services container

- Decoupling inside/outside container

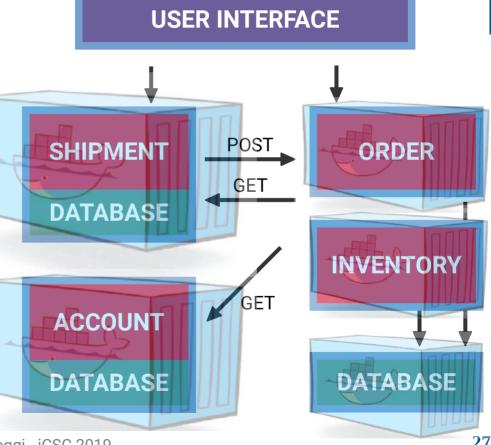
Apply containers to micro-

services architecture

- Questions still to be solved
 - Tightly coupled processes inside one container?
 - Everything running on one single node
 - Redundancy and scalability

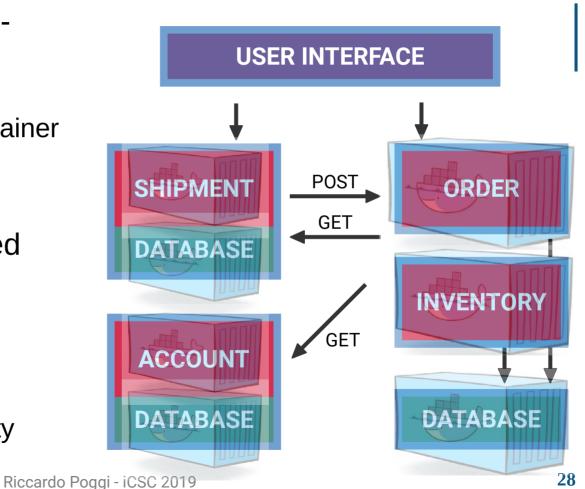






CONTAINERISED MICRO-SERVICES

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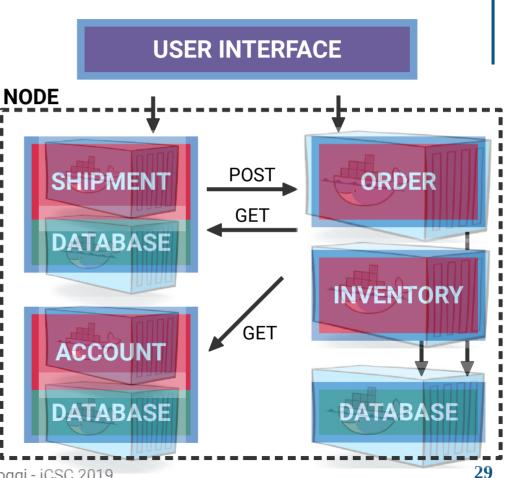




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CONTAINERISED MICRO-SERVICES

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ORCHESTRATION

- Orchestration
 - Automated arrangement
 - Coordination
 - Management
- Useful tool for
 - Service Discovery
 - Load Balancing
 - Health checks
 - Auto-scaling
 - Zero-downtime deploys
 - (And much more...)





PLATFORM OVERVIEW

User workloads	—	APPS	JOBS	SERVICES
Distributed container management	-	ORCHESTRATOR		DR

- Local container management CONTAINER RUNTIME
- Container agnostic infrastructure INFRASTRUCTURE



KUBERNETES



Master

 The machine that controls Kubernetes nodes

• Node

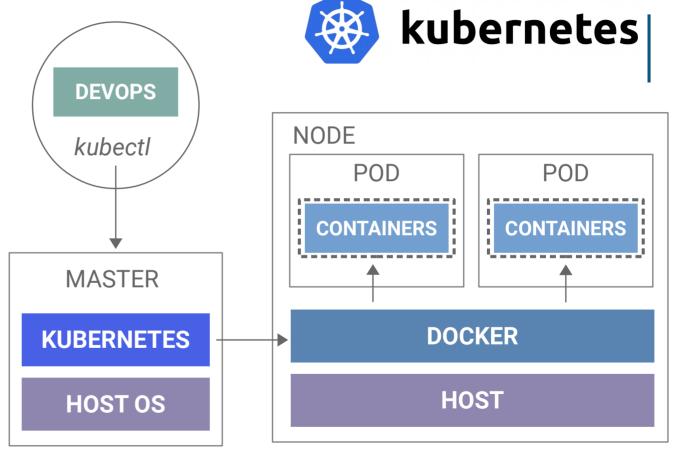
 The machines that perform the requested and assigned tasks

• Pod

 A group of one or more containers deployed to a single node

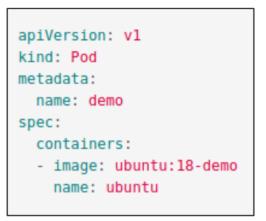
kubectl

 Command line configuration tool for Kubernetes



POD

- A Pod is the basic building block of Kubernetes
 - The smallest and simplest unit
- "one-container-per-Pod"
 - Most common Kubernetes use case
 - Pod as a wrapper around a single container
- Encapsulate multiple co-located containers
 - Tightly coupled
 - Need to share resources



<pre>\$ kubectl create -f pod.yaml pod demo created</pre>				
<pre>\$ kubectl get pod demo</pre>				
NAME	READY	STATUS	RESTARTS	AGE
demo	1/1	Running	Θ	lm
<pre>\$ kubectl delete pod demo</pre>				
pod demo deleted				



REPLICASET



- Kubernetes Controller
 - Changes the system to move it from the current to the desired state
- ReplicaSet
 - Ensures that a specified number of pod replicas are running at any given time

```
$ kubectl create -f replicaset.yaml
replicaset "demo" created
$ kubectl get replicaset demo
NAME DESIRED CURRENT AGE
demo 2 2 40s
$ kubectl scale --replicas=4 replicaset/demo
replicaset "demo" scaled
$ kubectl delete replicaset demo
replicaset "demo" deleted
```

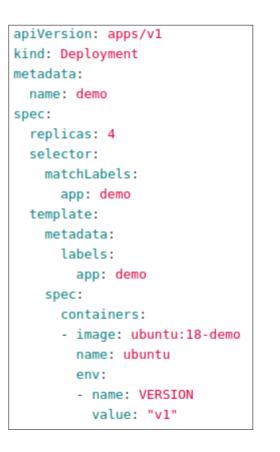
```
apiVersion: apps/vl
kind: ReplicaSet
metadata:
 name: demo
spec:
  replicas: 4
  selector:
    matchlabels:
      # this replicaset will apply to every template
      app: demo
  # pod template spec
  template:
    metadata:
      labels:
        app: demo
    spec:
      containers:
      - name: ubuntu
        image: ubuntu:18-demo
```

DEPLOYMENT

- Deployment controller
 - Declarative update for Pods and ReplicaSet
- Rollout
 - Ensure max unavailable/surge
 - e.g. at least 75% are up (25% max unavailable)
- Roll back

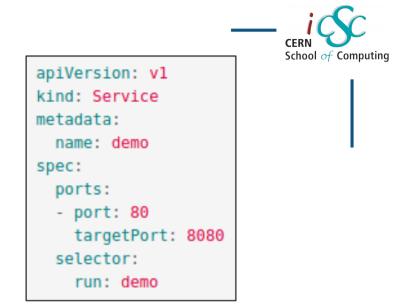
```
$ kubectl create -f deployment.yaml
deployment "demo" created
$ kubectl get deployment demo
NAME
        DESIRED CURRENT UP-TO-DATE
                                          AVATI ABI F
                                                      AGE
        2
                  2
                             2
                                          2
                                                      40s
demo
$ # alternatives: 'kubectl edit' or 'kubectl apply -f'
$ kubectl patch deployment -p {"spec": [...] "value": "v2"}
"demo" patched
$ kubectl rollout undo deployment/demo
$ kubectl delete deployment demo
deployment "demo" deleted
```





SERVICE

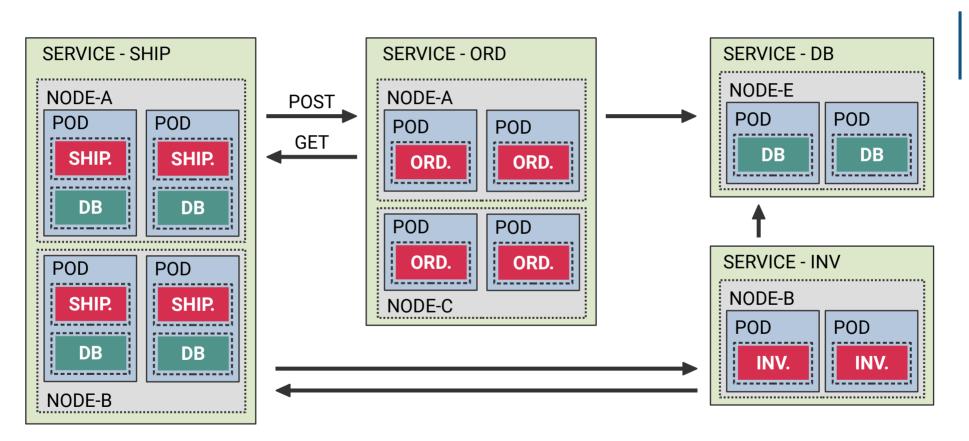
- Service
 - Abstraction to functionally group Pods
 - e.g. Front-end Pods, back-end Pods
- Consistent front for a set of Pods to offer a given service
- Possible to scale up and down Pods



<pre>\$ kubectl create -f deployment.yaml</pre>			
<pre>\$ kubectl create -f service.yaml</pre>			
e "demo" created			
<mark>ctl</mark> get service de	emo		
CLUSTER-IP	EXTERNAL-IP	PORT(S)	AGE
10.254.132.169	<none></none>	80/TCP	30s
<mark>ctl</mark> scale deployme	ent/demorepl	licas=4	
<pre>\$ kubectl delete svc demo</pre>			
<pre>\$ kubectl delete deployment demo</pre>			
	ctl create -f serv e "demo" created ctl get service de CLUSTER-IP 10.254.132.169 ctl scale deployme ctl delete svc der	ctl create -f service.yaml e "demo" created ctl get service demo CLUSTER-IP EXTERNAL-IP 10.254.132.169 <none> ctl scale deployment/demorepl ctl delete svc demo</none>	ctl create -f service.yaml e "demo" created ctl get service demo CLUSTER-IP EXTERNAL-IP PORT(S) 10.254.132.169 <none> 80/TCP ctl scale deployment/demoreplicas=4 ctl delete svc demo</none>

ORCHESTRATED MICRO-SERVICES



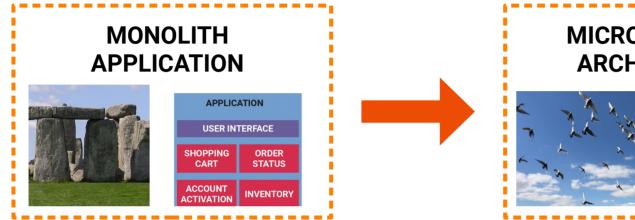










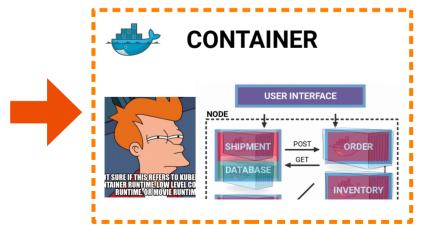








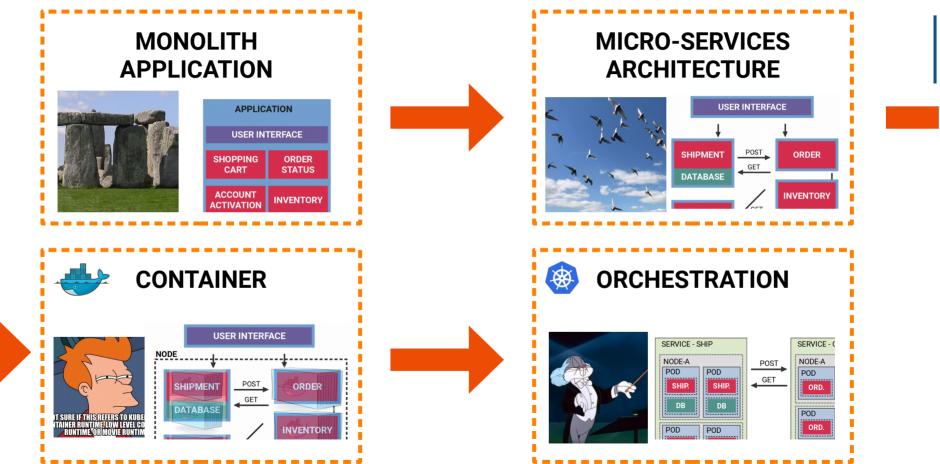




MICRO-SERVICES ARCHITECTURE







THE END



Today @16:00

513-1-024 (CERN)

Wednesday, 6 March 2019

15:30	Coffee
16:00	How container orchestration can strengthen your micro-services: the approach of Kubernetes (exercise 1)
17:00	How container orchestration can strengthen your micro-services: the approach of Kubernetes (exercise 2)

Thank You!



ACKNOWLEDGEMENTS



Many thanks to all those who helped shaping this lecture and exercises!

- iCSC Mentors:
 - Sebastian Lopienski
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- CERN IT Support
 - Ricardo Brito Da Rocha
- Beta tester:
 - Luca Gardi
 - Marco Valente