

Smart caching, dCache and Data Lakes



Data Management for extreme scale computing

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Geographically distributed dCache

✘ Over a decade of experience in distributed storage:

- ➡ NDGF is a distributed dCache, spread over five countries.
- ➡ AGLT2 is a distributed dCache, spread over two campuses.

✘ dCache also supports (automatic) **caching** of data:

- ➡ In AGLT2, reading data only present at the other campus results in the data being cached locally.
- ➡ Campus-local cache is limited, with an LRU-like algorithm used to control which data is kept.

✘ dCache can already provide **protocol-based cache control**

- ➡ For example, caching data if accessed with NFS, but don't cache if data is requested with HTTP or FTP.

A demonstrator for DOMA

- ✘ The dCache team, in collaboration with dCache admins at DESY Hamburg and Zeuthen, and the Kurchatov Institute, are building a **dCache DOMA demonstrator**.
- ✘ Storage is located in Hamburg, Zeuthen and Moscow.
 - ⇒ Sites have roughly the same available capacity: ~100 TiB.
 - ⇒ Initially deployed as a hub-and-spoke topology, with Hamburg as a central storage and Zeuthen and Moscow caching data.
- ✘ Two “satellites” allows for comparison with different delays:
 - **Zeuthen** (RTT: ~5 ms), → **Moscow** (RTT: ~70 ms)

Demonstrating what works, right now



- ✘ Initial deployment is with regular, **released version of dCache:**
5.0.x
- ✘ Support **protocol-based** caching decision
- ✘ Measure the effect of caching on various work-flows.
 - ➡ What are the overheads in a cache-miss?
 - ➡ What is the effective working set?
 - ➡ Can this be used to gauge whether cache is “large enough”.
- ✘ Configure how **writes** are handled: write-back or direct-write.

A spring-board for development

- ✘ Use the **observations** to drive new developments.
- ✘ What would improve Data Lake deployments of dCache?
 - ➡ Providing “off-line” access to cached data.
 - ➡ Optimise cache misses / manage data movement.
 - ➡ Enhanced decisions on whether to cache data (e.g., ARC/CLOCK/CAR).
 - ➡ Automatically populate caches, based on popularity or datasets.
 - ➡ Allow clients to warm-up caches.
 - ➡ Expose file’s cache locality to enhance scheduling decisions.
 - ➡ Explore a “full mesh” where caches take data from other caches.
- ✘ Provide an environment where these new solutions may be **tested**.



Thanks for listening.

Any questions?