

Introduction to Fast Electronics for Detectors

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RISP/IBS

● INTRODUCTION

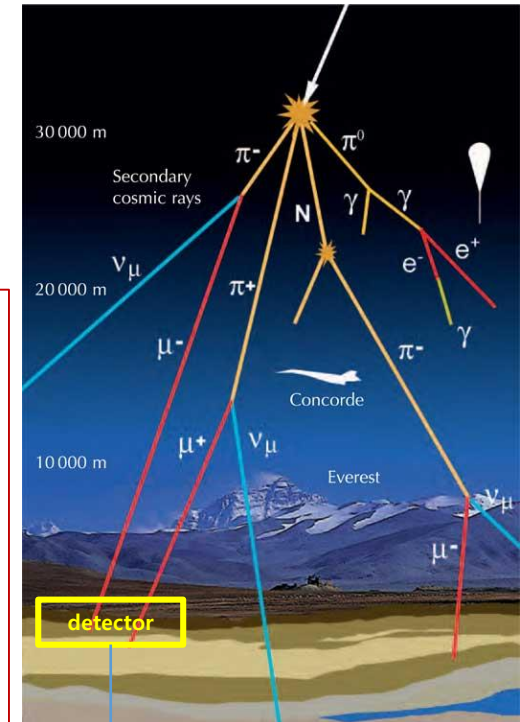
- Detection of cosmic ray muons
- How to watch/take the information of signals?
- Relation between signal and charge/voltage
- Timing jitter and walk
- Discrimination (analog to logic)
- Coincidence
- Accidental events



● TEST SETUP

- Scintillation counter
- NIM bin/crate
- High voltage power supply
- Amplifier
- Fan-in Fan-out
- Discriminator
- Logic unit
- Scaler and counter timer
- Oscilloscope
- RG cables and connectors
- TDC and ADC
- TDC calibration
- ADC calibration

Goal: We can measure the cosmic-ray muons with fast electronics.



electronics

Oscilloscope
or
TDC / ADC

INTRODUCTION: Detection of Cosmic ray muons

Chapter 29. Cosmic rays in Particle Data Book (2018)

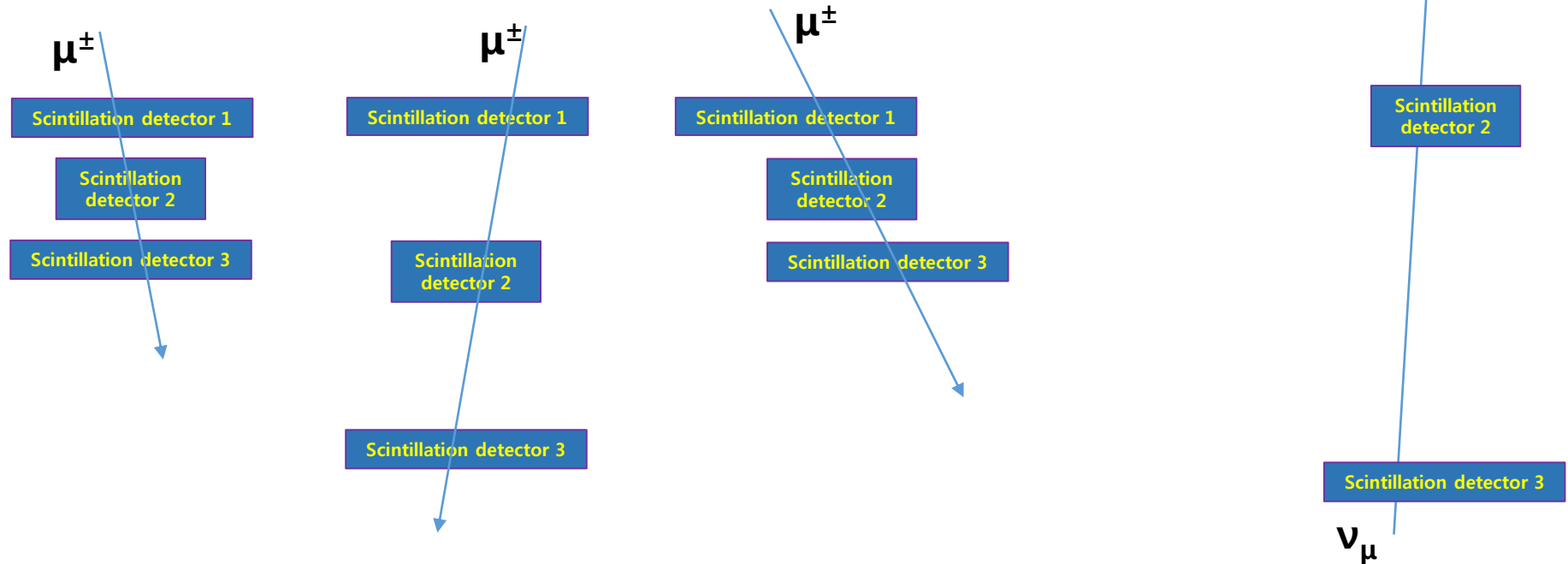
Incident angle dependence of cosmic ray muons

Overall angular distribution of muons at the ground:

At lower energy, $I(\Theta)$ increasingly steep, approaching a $\sec\Theta$ for $E_\mu \gg E_\pi$ and $\Theta < 70^\circ$

At $E_{\text{muons}} \sim 3 \text{ GeV}/c^2$, $I(\Theta) \propto \cos^2\Theta$

At higher energy, it flattens

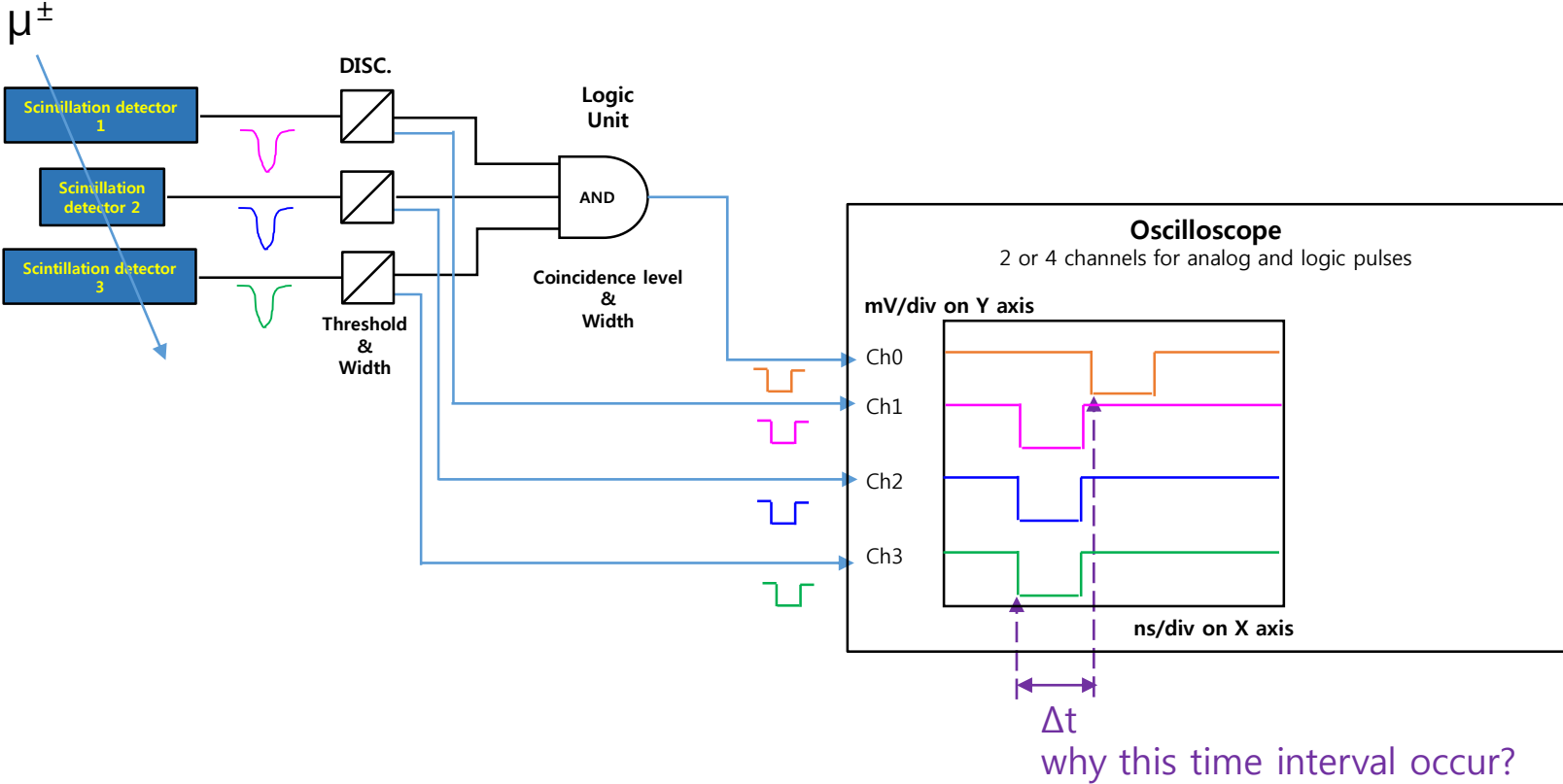


Flux of cosmic ray muons depends on: structure and shape of detectors
geometrical location

Geo-cosmic ray
muons by muon
neutrinos (ν_μ)

INTRODUCTION: Is it possible to watch the signal from detectors?

Scintillation counter/detector:
 Scintillator + PhotoMultiplier Tube (PMT)

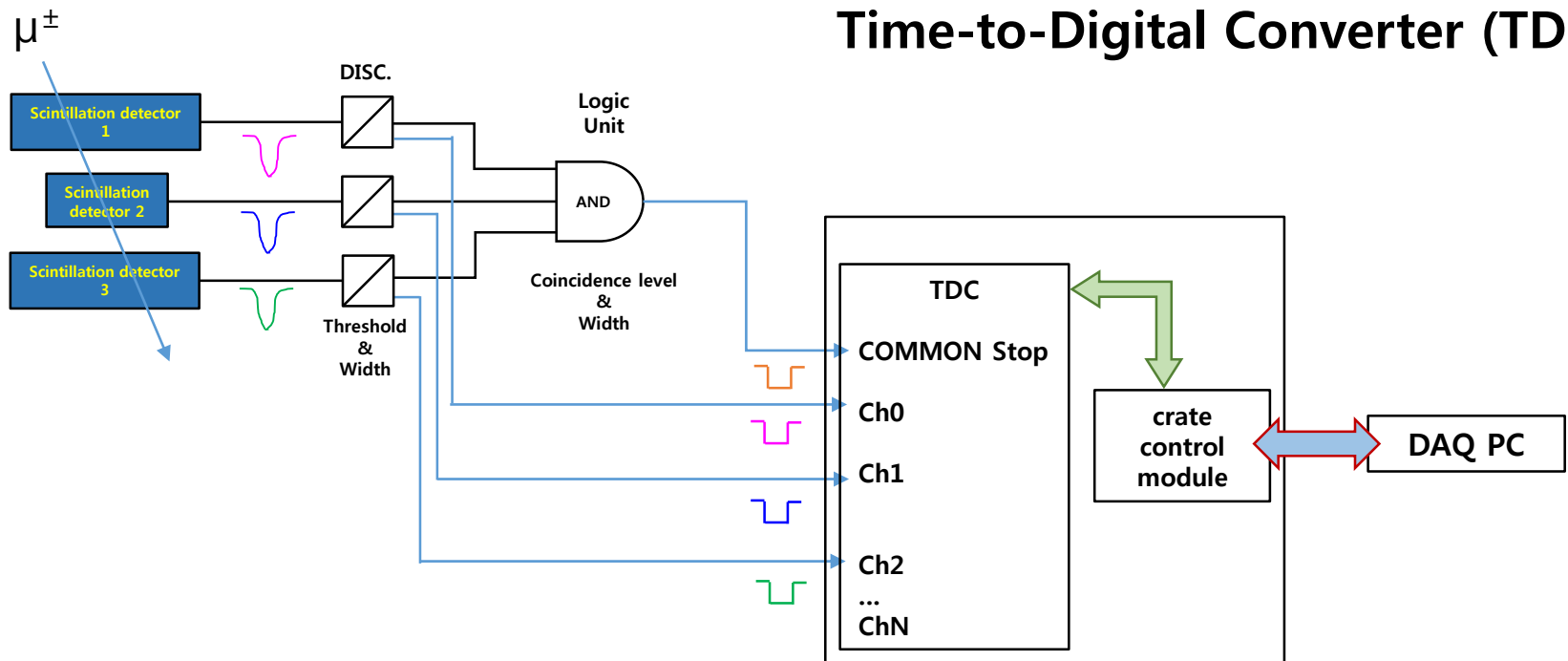


Question > What is difference between scintillation counter and detector?

- counter:** just counting how many particles passed through it
- detector:** measure time and charge to get position, energy, dE/dx , and so on

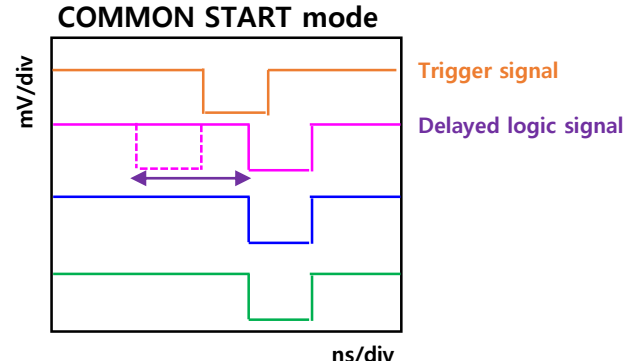
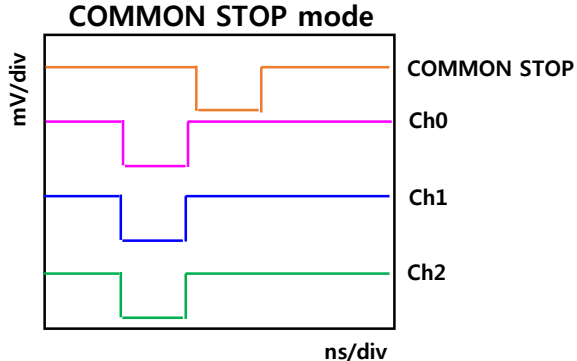
INTRODUCTION: How to get the time information of signals?

Scintillation counter/detector:
 Scintillator + PhotoMultiplier Tube
 (PMT)



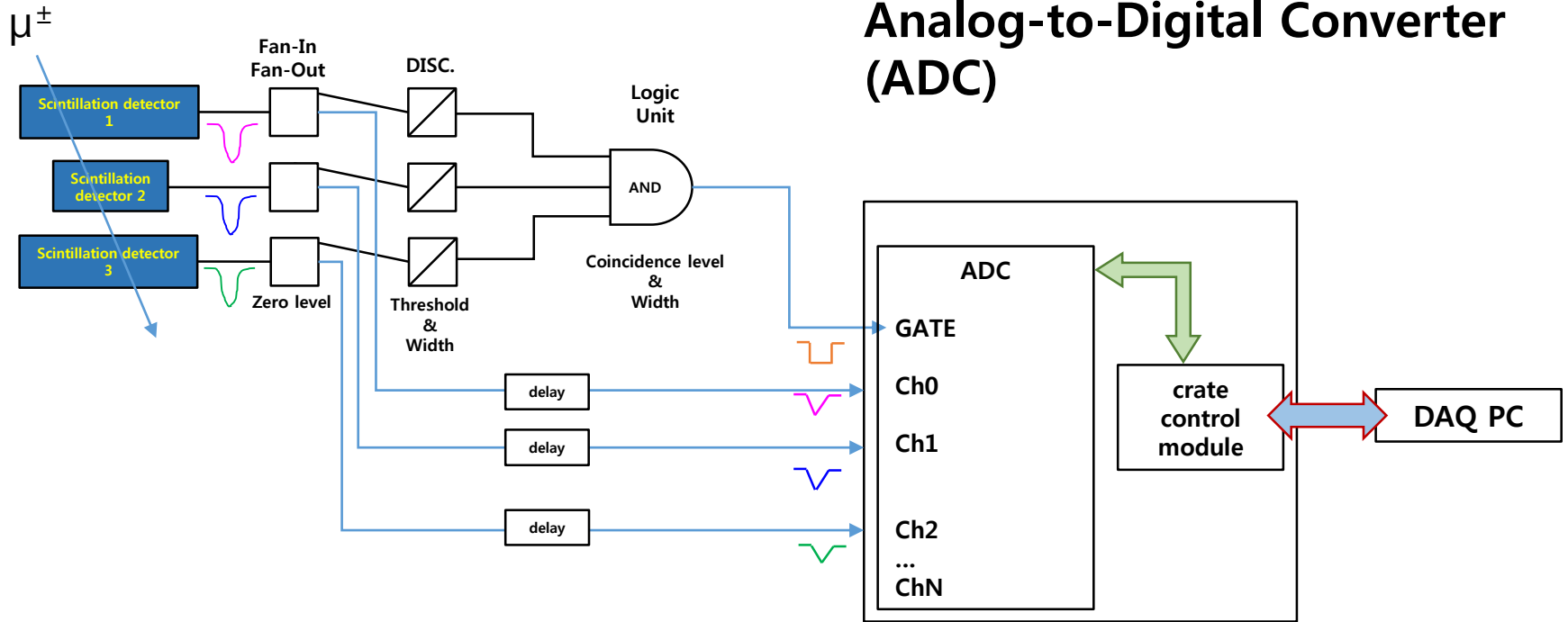
Time-to-Digital Converter (TDC)

Question> Operation mode of TDC: COMMON STOP/START?

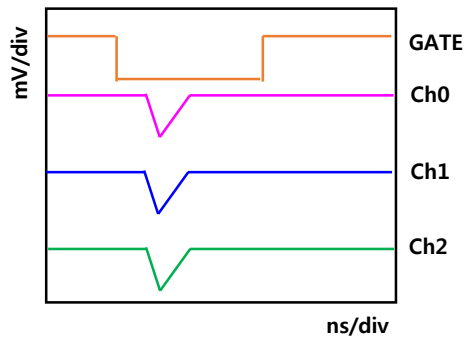


INTRODUCTION: How to get the charge information of signals?

Scintillation counter/detector:
Scintillator + PhotoMultiplier Tube
(PMT)



Time domain of signals for ADC

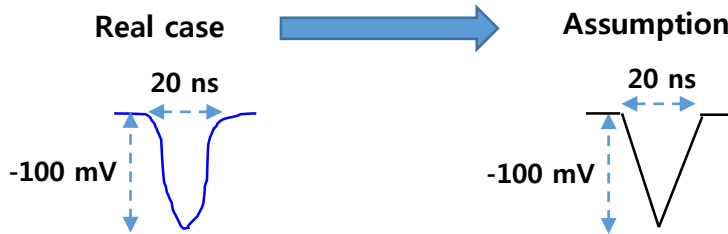


Question> if width of analog signal is 10 ns, which width of gate signal is proper one?

- 1) Just larger than analog signal
- 2) 100 ns
- 3) 1 μ s
- 4) Case by case

INTRODUCTION: Relation between signals and charge/voltage

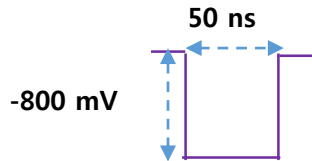
Analog signal



Electric charge of analog signal with assumption:

$$Q(C) = \frac{V(V) \cdot t(s)}{2 \cdot R(\Omega)} = \frac{0.1 V \cdot 20 ns}{2 \cdot 50 \Omega} = 20 pC$$

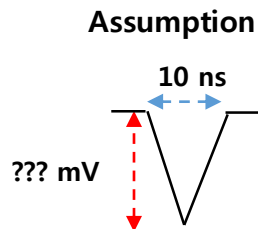
Logic signal (ex, NIM signal)



Electric charge of logic signal:

$$Q(C) = I(A) \cdot t(s) = \frac{V(V) \cdot t(s)}{R(\Omega)} = \frac{0.8 V \cdot 50 ns}{50 \Omega} = 800 pC$$

Expected pulse height from charge (1 pC)



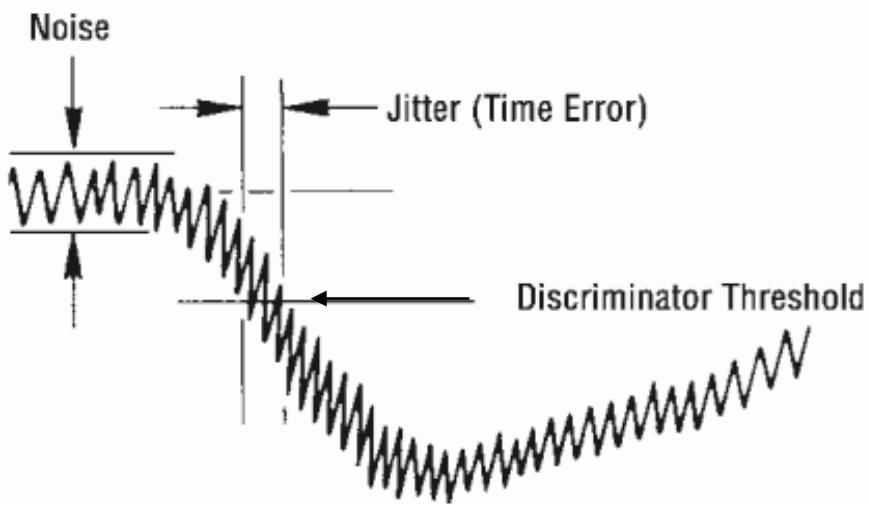
Pulse height of analog signal (1 pC):

$$V(V) = \frac{2 \cdot R(\Omega) \cdot Q(C)}{t(s)} = \frac{2 \cdot 50 \Omega \cdot 1 pC}{10 ns} = 20 mV$$

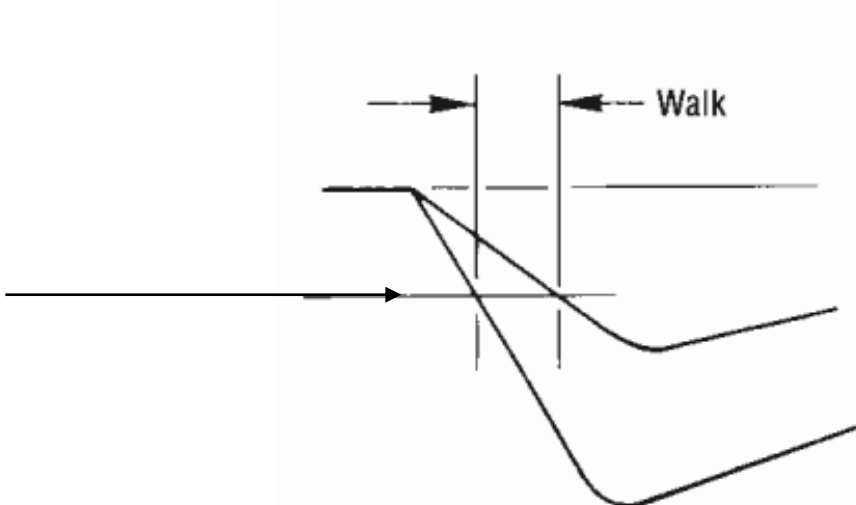
INTRODUCTION: Timing jitter and Timing walk

Question> how much pulses are stable on the threshold?

Timing jitter in a pulse



Timing walk among pulses



http://www.peo-radiation-technology.com/wp-content/uploads/2015/09/ort_15_fast-timing-discriminators_datasheet_peo.pdf

The contribution of noise to the (Timing) Jitter

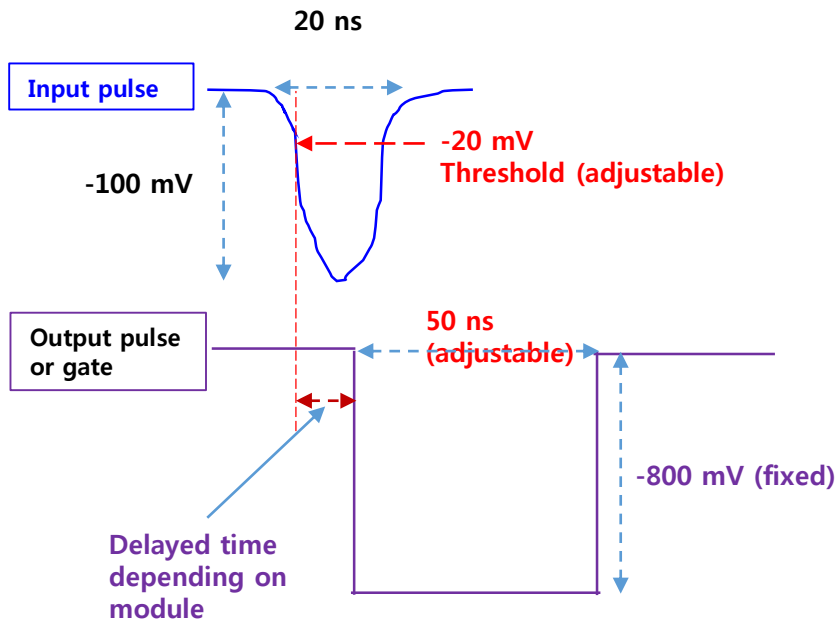
Timing Jitter = $e_{noise}/(dV/dt)$

e_{noise} : voltage amplitude of the noise superimposed on the analog pulse

dV/dt : slope of the signal when its leading edge crosses the discriminator threshold

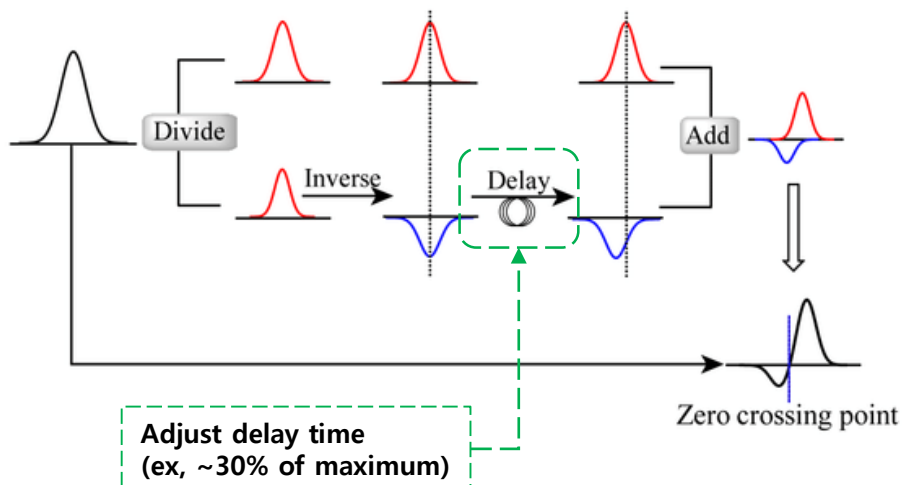
"(Timing) Walk" is the **systematic dependence** of the time marker **on the amplitude of the input pulse.**

Leading Edge Discrimination (LED)



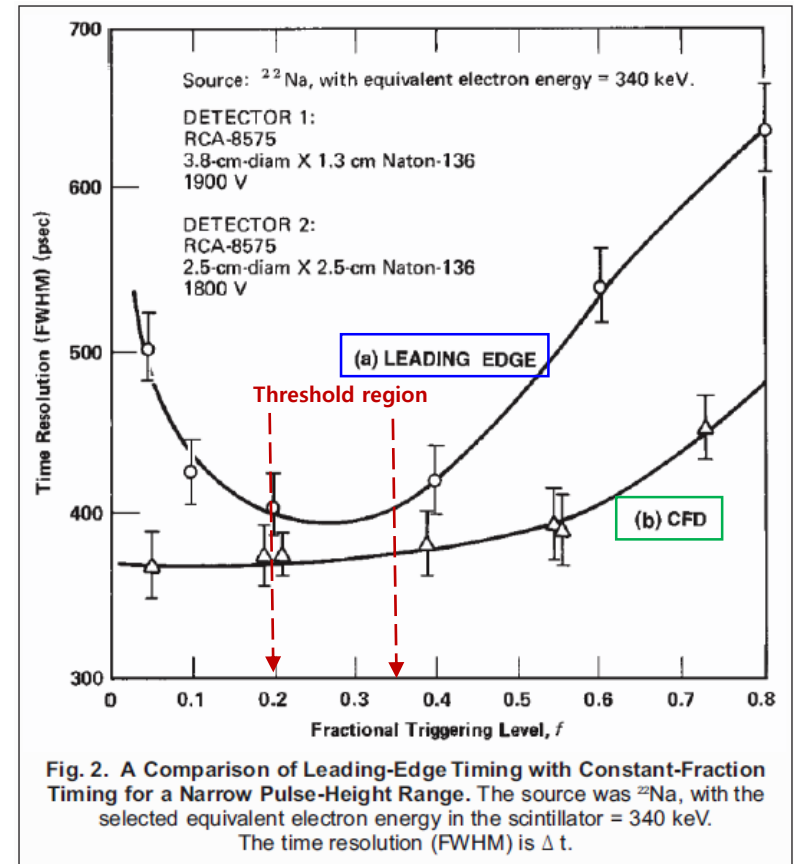
Constant Fraction Discrimination (CFD)

Tuhin Khan's Ph. D. thesis



INTRODUCTION: Discrimination

How to convert the information of analog signal?



http://www.peo-radiation-technology.com/wp-content/uploads/2015/09/ort_15_fast-timing-discriminators_datasheet_peo.pdf

Time resolution: $\sigma_{\text{CFD}} < \sigma_{\text{LED}}$
is it always correct?

INTRODUCTION: Coincidence

Question in concept> Do we know that the hits occur in many detectors **simultaneously**, as a event?

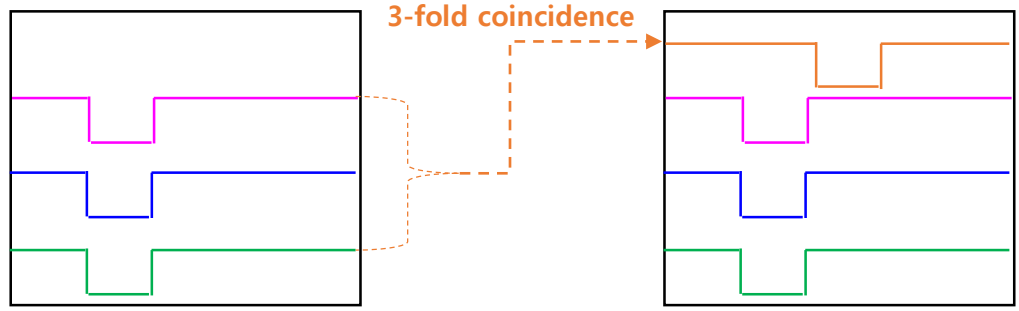
Question in real> How to define **simultaneous event**?
If origin of event source is same, we call it **single event**. (ex) particle, collision, or etc

Question in real> If events occur, **how to match the signals** from many detectors?

2-, 3-, 4-, and more **fold coincidence**

There are 3 independent logic pulses.

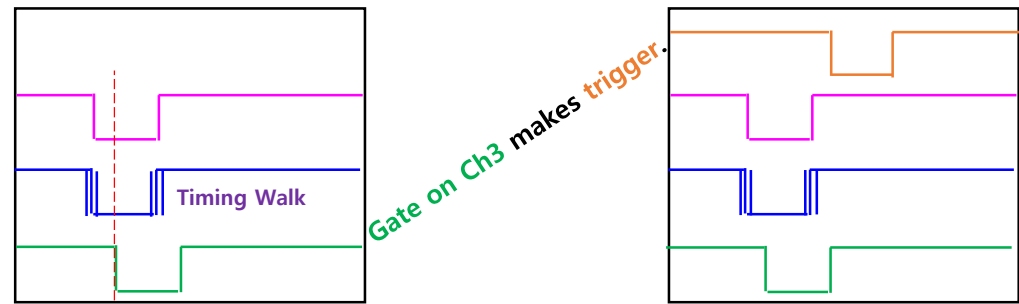
Question> Is it single event? **YES!**



Question in real> Is there a **good coincidence**?

Gate (Ch2) is shaking in time domain, called *Timing Walk*.

Question> how to treat it? **Gate (Ch3) delayed**

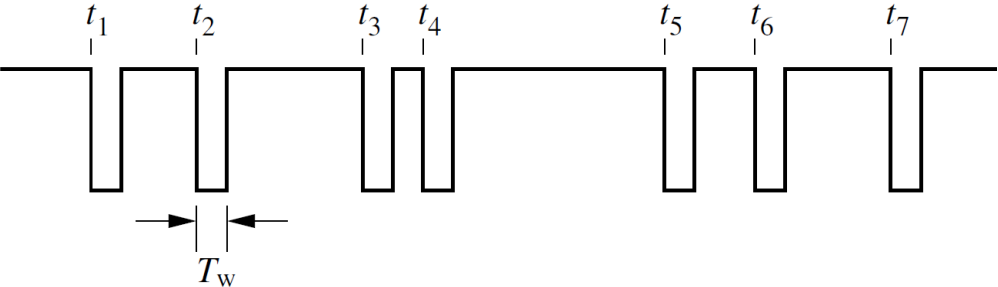


INTRODUCTION: How many accidental events will occur?

http://courses.washington.edu/phys433/muon_counting/counting_stats_tutorial_b.pdf

Counting statistics of random events

Single random pulse trains



Coincidence rate (R_2) of two random pulse trains

$$R = 2r_A r_B T_W$$

Rate of single random pulse train: r_A and r_B in Hz

Time width of each pulse: T_W in sec

If $r_A = 10$ Hz, $r_B = 20$ Hz, and $T_W = 50$ ns,

$$R = 2r_A r_B T_W = 2 \cdot 10 \cdot 20 \cdot 50 \cdot 10^{-9} \text{ (Hz)} = 20 \mu\text{Hz} = \frac{20}{10^6 \text{ s}} = \frac{20}{\sim 278 \text{ h}} = \frac{20}{11.6 \text{ days}}$$

Coincidence rate (R_3) of three random pulse trains (single rate: r_A , r_B , and r_C in Hz)

$$R = 3r_A r_B r_C T_W^2$$

If $r_A = 10$ Hz, $r_B = 20$ Hz, $r_C = 20$ Hz, and $T_W = 50$ ns,

$$R = 3r_A r_B r_C T_W^2 = 3 \cdot 10 \cdot 20 \cdot 20 \cdot (50 \times 10^{-9})^2 = 3 \times 10^{-11} \text{ (Hz)} = 30 \text{ pHz} = \frac{30}{10^{12} \text{ s}} = \frac{30}{31709 \text{ years}}$$