

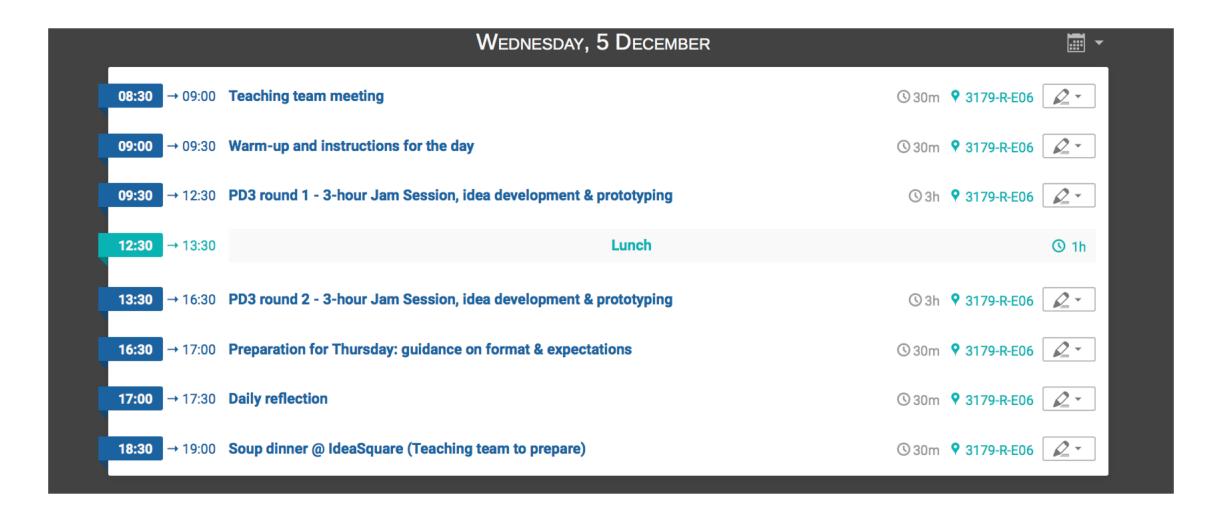




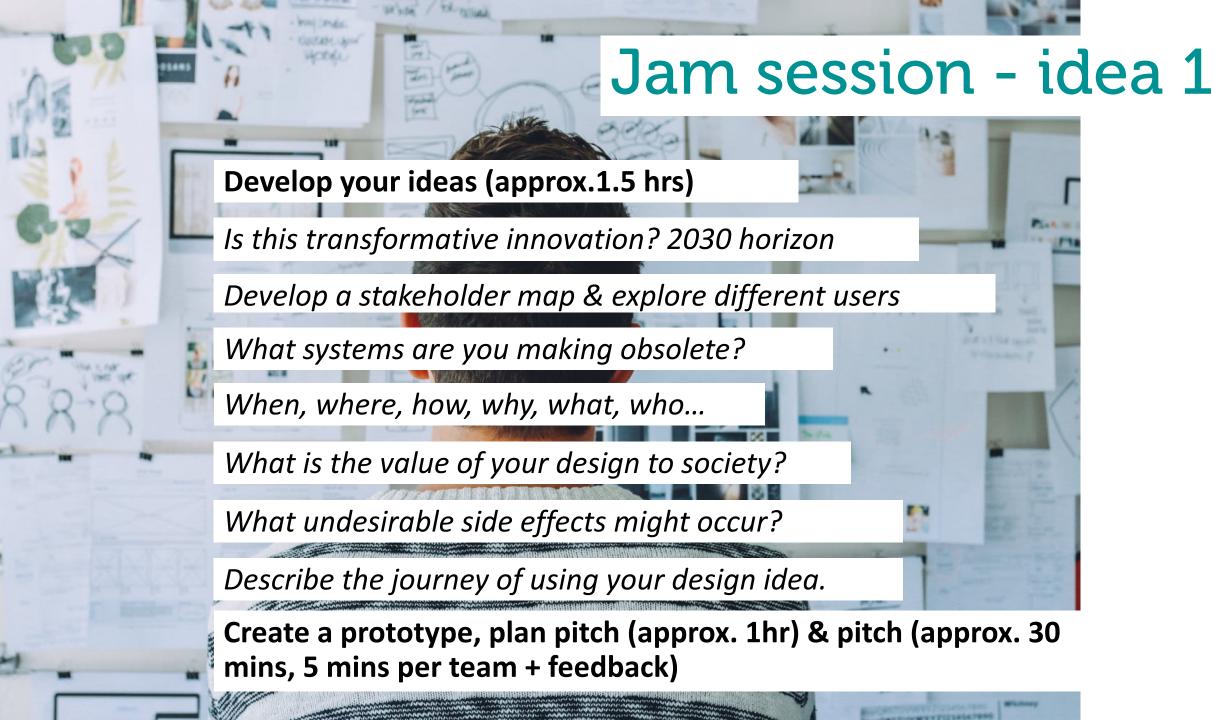




Today's Schedule:





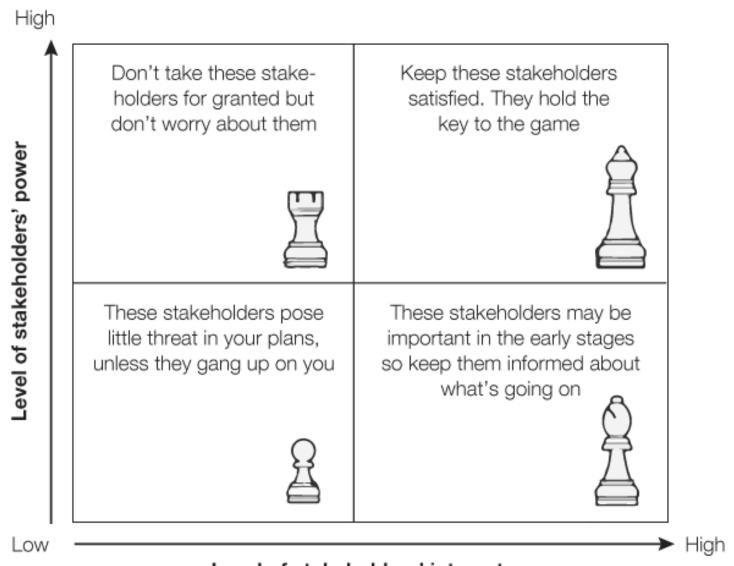


Stakeholder maps



Use stakeholder maps to create hierarchy and start to understand relationships between stakeholders (actors in your ecosystem)

Stakeholder maps



Interest and Influence

(Johnson, Scholes, Wittingham)

Level of stakeholders' interest



Pitch narrative

Can you imagine?

a world where...

... what if...

Pixar storytelling

P X A R



PIP video: https://www.youtube.com/watch?v=07d2dXHYb94

Voice over video: https://www.youtube.com/watch?v=v2CB8Snq5Zw



Introduction

Building Empathy

Turn of Events

Call to Action

The Quest

The Crisis

Personal Growth

Showdown

The Resolution

Pixar storytelling

Once upon a time there was.....

Every day.....

One day.....

Because of that.....

Because of that.....

Until finally.....













Energizer







Jam session - idea 2

Develop your ideas (approx.1.5 hrs)

Is this transformative innovation? 2030 horizon

Develop a stakeholder map & explore different users

What systems are you making obsolete?

When, where, how, why, what, who...

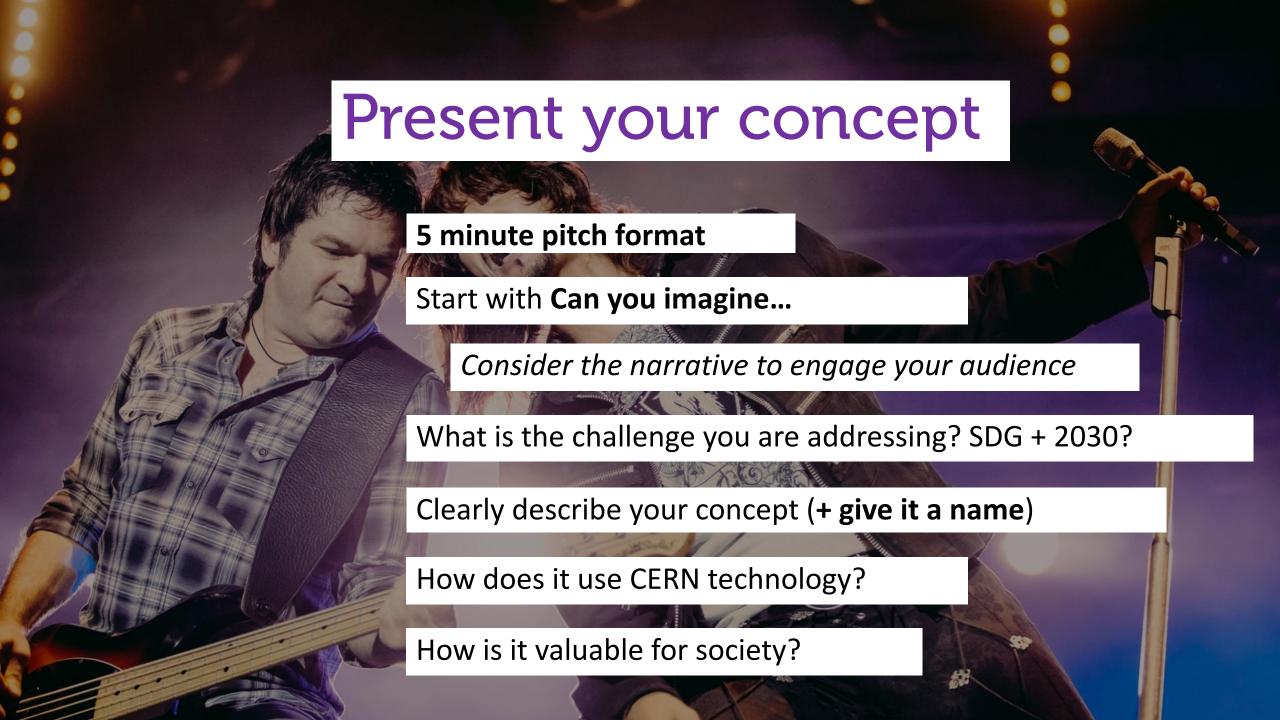
What is the value of your design to society?

What undesirable side effects might occur?

Describe the journey of using your design idea.

Create a prototype, plan pitch (approx. 1hr) & pitch (approx. 30 mins, 5 mins per team + feedback)





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