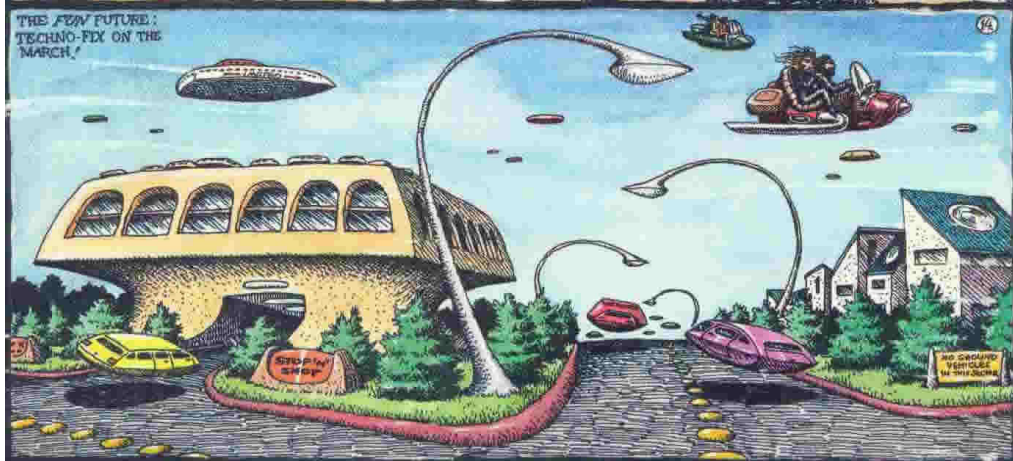


# CBI A<sup>3</sup> Jam







The Future according to Robert Crumb. (For his Historical vision, see p. 34.)

<https://medium.com/design-intelligence/what-future-are-you-designing-for-2868cf3b5e4b>







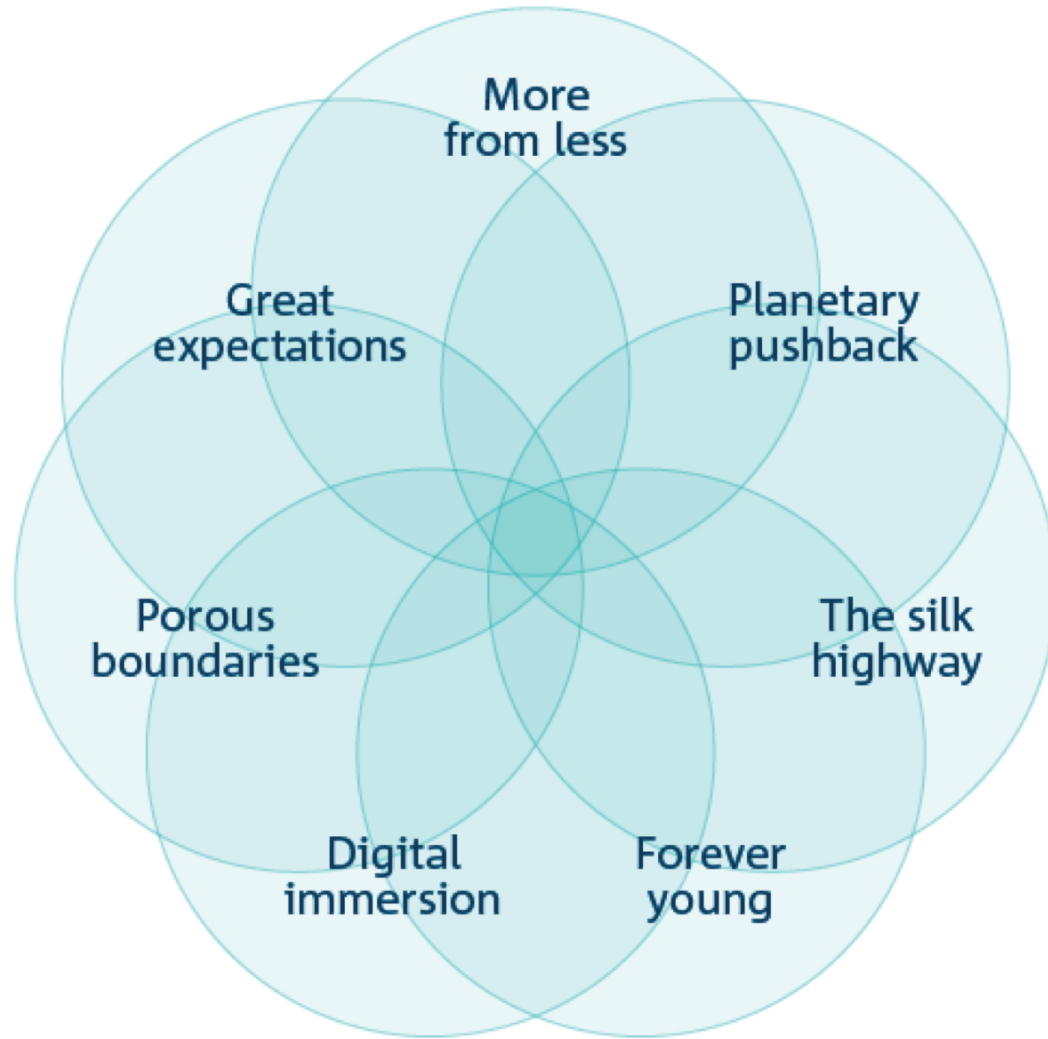
# Australia 2030

Navigating our uncertain future

May 2016

Strategic  
advisory and  
foresight arm of  
Australia's  
national science  
agency





“

The value of developing scenarios is not in deciding which is most likely, but rather in contrasting what each scenario can mean for different sectors and what Australia would need to do under each scenario.

”



# 2030 scenarios



**Digital  
DNA**



**Weathering  
the storm**



**Clean  
and lean**



**Mining  
and dining**



# Future Scenario 1

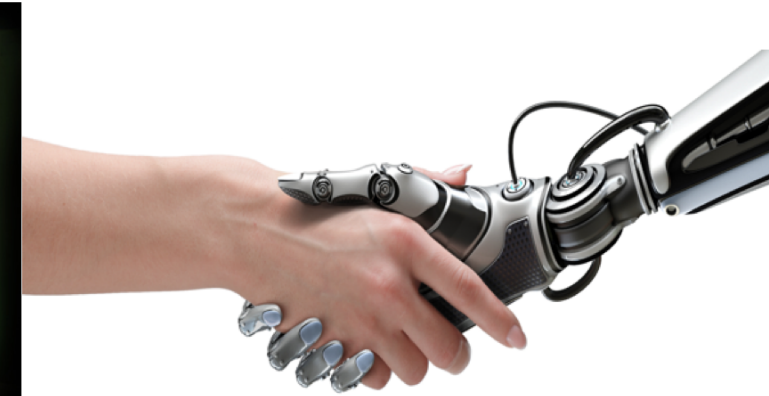
1. How might your existing prototype fit in this future scenario? Build and evolve your ideas. (10 mins)
2. Now forget your existing design idea. Use the scenario to trigger new ideas. (20 mins)

***Tip:*** if you are having difficulty, consider a new stakeholder/user



## Digital DNA

- > dramatic shift towards a digital services and knowledge-driven economy
- > exponential growth of computing power,
- > an increasingly connected world
- > wide range of new technologies and business models
- > stable, wealthy, and heavily connected into global supply chains and trade networks.





# Future Scenario 2 (now repeat process)

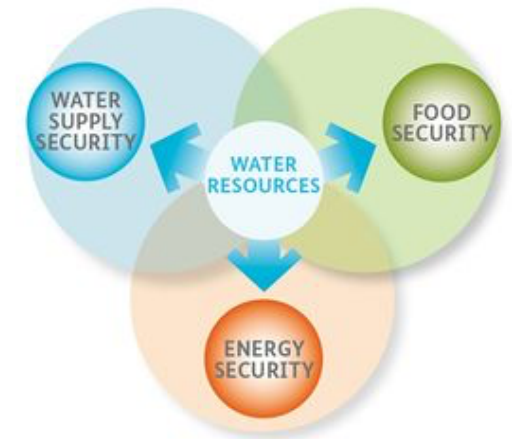
1. How might your existing prototype fit in this future scenario? Build and evolve your ideas. (10 mins)
2. Now forget your existing design idea. Use the scenario to trigger new ideas. (20 mins)

***Tip:*** if you are having difficulty, consider a new stakeholder/user



## Weathering the storm

- > Global geopolitical instability increases
- > Climate change drives regional conflict over land, food & water
- > Trade alliances tensions disrupt global supply chains
- > Global economic stagnation
- > Demand for exports high, but overall trade declines, need to reboot domestic industries.





# Round 2: R1 "Pop-up"





# Round 2: R1 "Pop-up"

Select 1, 2 or 3 ideas to gain feedback on.

Tweak prototypes, develop your idea a little more, be clear about your 'pitch'





# Outside the team

Know what you're talking about

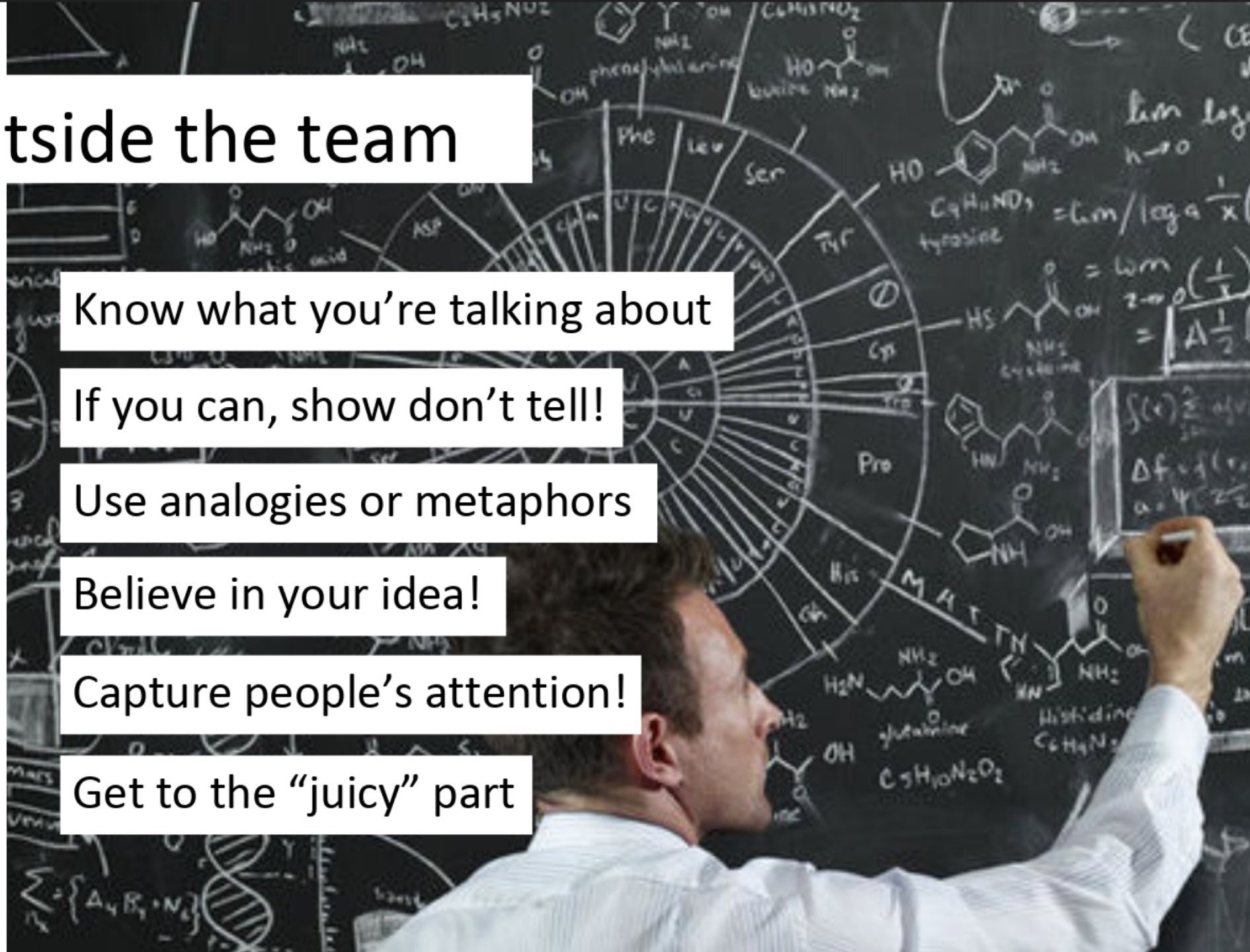
If you can, show don't tell!

Use analogies or metaphors

Believe in your idea!

Capture people's attention!

Get to the "juicy" part





# R1 "Pop-up" prep:

- What techniques worked yesterday? What could improve?
- **Red = external workers,**
- **black = special short project,**
- **blue = staff**
- Ask for their email, you can organise follow up conversation
- Invite people to visit IdeaSquare (e.g. Curious croissant breakfast each Tuesday 8:30am)
- Invite people to your presentation next week, Thursday 6<sup>th</sup> December 4pm @ IdeaSquare



# Reflection

Guided learning reflection. 15 mins, end of each day.

Individually write on post-its. Share 1 sentence with team.

**I found ..... challenging because.....**

**I was surprised by ..... because.....**

**I was inspired by ..... because.....**

**I would like to increase my  
knowledge/capability/understanding of .....**