



# Creating a content delivery network for general science on the backbone of the Internet using XCache(s).

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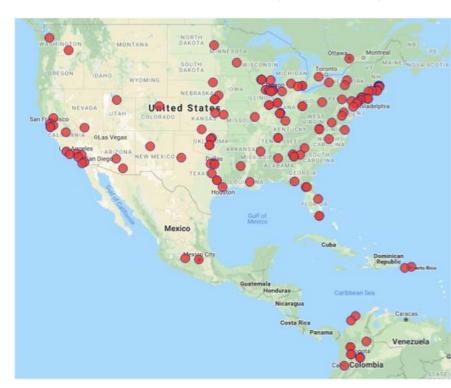
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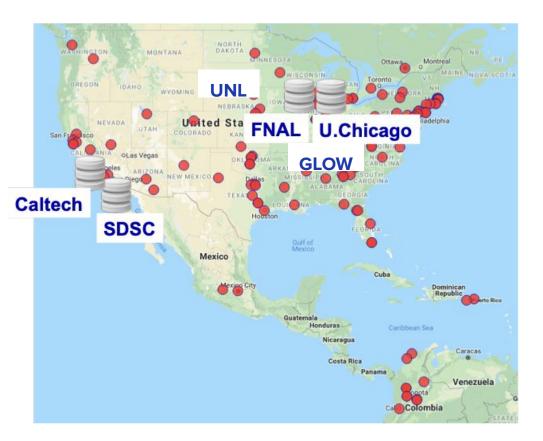
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# Introduction to Open Science Grid (OSG)

- OSG aggregates compute resources from over 100 campuses both nationally and internationally
- OSG also serves almost 40 different user communities, each with its own set of data origins
- With a handful having really large input datasets
- Networking essential to deliver data from origins to compute endpoints



# **OSG Data Origins**



- OSG supports different scientific communities all across the science spectrum.
- These communities happen to have a "Golden copy" of their data (data origin) all around the country

FNAL: Fermilab based HEP Experiments

**U.Chicago: General OSG Community** 

Caltech: Public LIGO Data Releases

**SDSC: Simons Foundation** 

**UNL: LIGO Data Release** 

### Implications of this model

- Data is moved from its origin to the jobs using the network.
- If a data file is reused by several jobs the same file travels the network several times. For example:
  - LIGO time shifter analysis
  - Biology-related communities DNA matching
  - Any kind of parameter estimation over the same data set

# Hence: Caching in the network

# Benefits of Data caching in the network

- Reduce origin to backbone data transfers:
  - Data only travels once from the origin to the cache
  - Reduces stress on data origins
  - Increases redundancy
- Increase CPU efficiency for latency sensitive applications
  - Less time wasted waiting for data
- Benefits both types of applications
  - Lower RTT greatly benefits latency sensitive applications
  - Reduced data origin server congestion allows for higher endpoint bandwidth

# OSG Caching Solution: StashCache

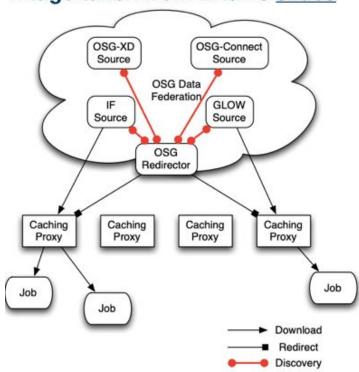
#### **Introduction to Stashcache**

- Caching infrastructure based on SLAC XRootD server & XRootD protocol.
- Cache servers are placed at several strategic cache locations across the OSG.
- Jobs utilize GeoIP to determine the nearest cache
- Job talks to the cache using HTTP(S) via CVMFS

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#### Image taken from Brian's slides



# **Implications**

- An organization can join the federation with their own "data origin" and their own partition of the global namespace. Like /gwosgc, /user, /pnfs/fnal/.../dune
- A cache owner can decide on caching policies for different parts of the namespace.
- This allows the owner to selectively serve only a subset of the community that uses the federation.

#### **Caches in the backbone**

- A joint project between Internet2 and OSG to place several caches on the backbone of the Internet2
- Originally three caches were deployed in the backbone: KC, Chicago and Manhattan.
- Since OSG is moving to a DevOps model all the new caches were deployed using Kubernetes for maximum flexibility of deployment (i.e one day these are caches tomorrow someone can deploy another container for bandwidth testing).
- This gave rise in 2018 to the following caches topology.

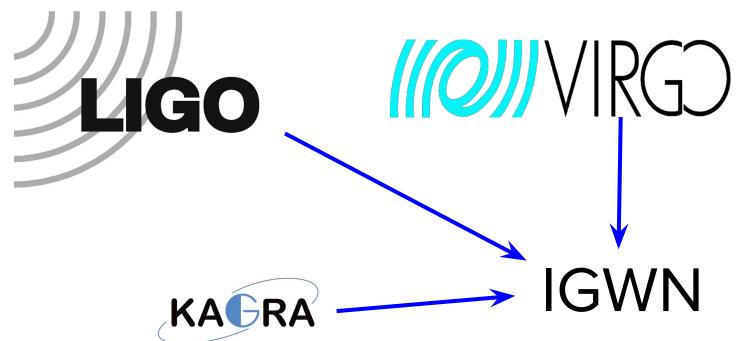




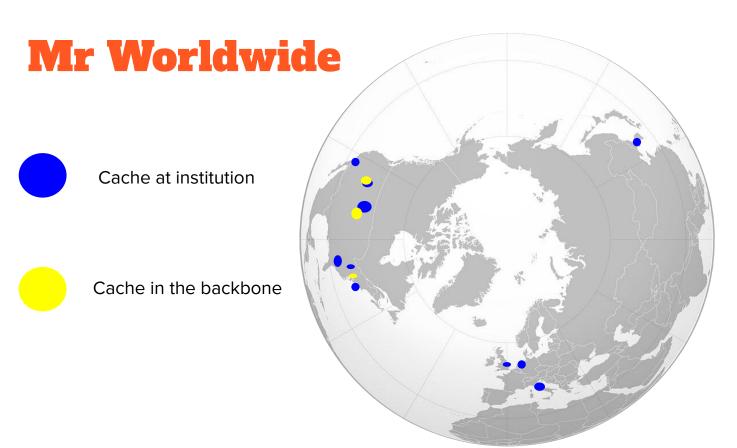
# **Current stashcache infrastructure (US)**



#### But then three become one



LIGO, Virgo, and Kagra are now in a collaboration-of-collaborations, and are working towards a data analysis common computing infrastructure called IGWN (for the International Gravitational-Wave Observatory Network)



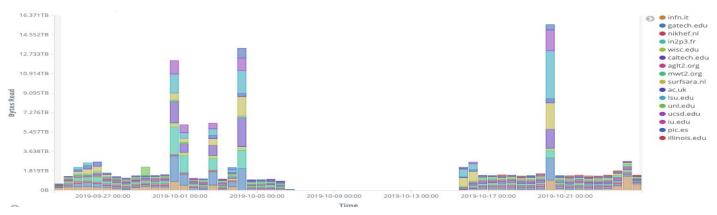
Given the worldwide location of the IGWN computing resources a need rise to expand beyond the US. This lead to a worldwide network of caches.

# How does this perform?

Right now the monitoring is available from three sources:

- 1. ElasticSearch Kibana:
  - a. Aggregates of data delivered by namespace, location, and cache
  - b. Can calculate working set and data reuse (then implicitly cache hit rate)
- 2. GRACC:
  - a. CPU used at every site and by every scientific community (VO)
- 3. Our own testing
  - a. Test same data access pattern from each site that support IGWN:
    - i. Full file copy
    - ii. Random read

#### Results: Kibana + ES + GRACC



This is an example of same 30 days of data delivery for IGWN



#### How did we do in the last six months?

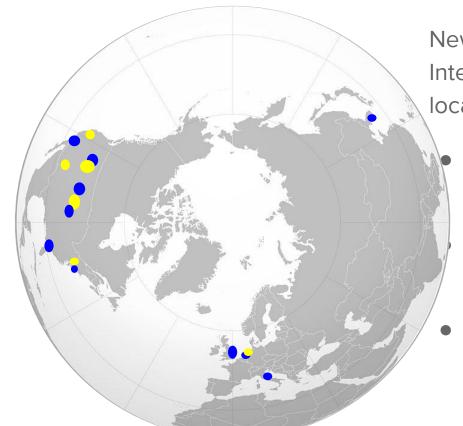
/pnfs/fnal.gov/usr/dune		14.189GB	x30k	1.843PB
/user/ligo		18.172TB	x30	595.939TB
/user/dteam	WLCG data transfer team tests	4.603TB		497.752TB
/pnfs/fnal.gov/	usr/minerva	435.27GB	x700	304.667TB
/pnfs/fnal.gov/usr/des		272.478GB		127.374TB
/gwdata/O2		7.157TB	x13	96.321TB
/user/dweitzel	functionality tests	13.77GB		47.891TB
/pnfs/fnal.gov/usr/nova		86.335GB	x700	19.869TB
unknown direc	mostly CMS usage	4.831TB		8.552TB

Depending on community, files were read 10-30000 times during last six months

#### How the network of caches will look like

Cache at institution

Cache in the backbone



New caches in the Internet2 backbone located at:

#### Sunnyvale

LBNL, NERSC, etc

#### Houston

LSU (SuperMicro & QB2E

#### Amsterdam

First one in the backbone in Europe

#### **Conclusions**

- We built a data delivery network for general science purposes that profits from in the network caching
- Kubernetes was the building block to deploy this worldwide agile infrastructure.
- There is more work to do in monitoring file hit cache rates in order to measure the exact impact of this infrastructure across different ranges of science.

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- OSG Software team for the XCache packaging and StashCache containers.