



# Aligning the MATHUSLA Detector Test Stand with TensorFlow

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## Detector Alignment

How do you know the angle at which a charge track travels through your detector?

You know where all the readout channels are located in (x,y,z)

How precisely you know this governs your resolution

### 1

#### Construction

Accurate placement of the detector planes, the detectors within the planes, the readout channels relative to the planes, etc.

### 2

#### Measurement

After construction of each independent piece you make accurate measurements and build a geometry model



At the very least you need a cross check...

### Detector Alignment

#### A Giant Fitting Problem

Aligning Using Physics

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A set of tracks whose trajectory you know Resolution means you can't just solves this analytically

So try to adjust the detector to best represent some large numbers of trajectories as straight.

Till your track residuals are as small as possible



This is a giant fitting problem: adjust the detector until as many tracks fit well as possible

## Why use TensorFlow?

- 1. Alignment is a giant minimization problem
- 2. NN's are a giant minimization problem

Force me to learn the basics of how TF works

Code I started from was in FORTRAN, translated to C++!!

Felt a bit like RooStats and RooFit







An Ultra-Long-Lived-Particle (ULLP) produced at the LHC interaction point...

... Decays on the surface in MATHUSLA, a 5 or 6 layer tracking chamber with veto scintillator around the edges

## MATHUSLA Test Stand

#### Run above the ATLAS IP:

- Took data 2017-2018
- 3 double layers of Resistive Plate Chambers (RPC's) for track reconstruction
  - From the ARGO experiment
- A top and bottom layer of Scintillator paddles
  - From the DZERO experiment's forward muon chambers

#### Goals:

- Can we reconstruct tracks from Cosmic Rays
- Can we reconstruct upward going tracks?
- Can we tell the difference between them?

#### Status:

- We have millions of tracks
- GEANT4 based simulation of the test stand
- Geometry measured by hand.
- Finalizing data for a paper.





### Detector Model

Each plane:

- Shift center by (x,y)
- Can rotate in the (x,y) plane
- RCP #0 is fixed in place

Rotations and displacement happen per detector



But must be translated into per-strip

#### Code is complex because:

- Each plane is rotated
- Which must be translated to each strip
- And there are 8 detectors per plane, and 10 strips in each detector
- Need to use tf.stack, tf.reshape a lot!



```
def strip_locations_xy(pos_x, pos_y, rot_rz, offset_xy=None, offset_rot=None, leave_centered=False):
    # For each RPC find the center as a (x,y) tuple. This is in global coordinates
    rpc_centers = [rpc_center(pos_x, pos_y, i) for i in range(0, rpcg.n_rpcs)]
```

```
# Transform all the x,y positions to be relative to the centers.
center_offset = np.zeros((rpcg.n_total_strips,2), dtype=np.float32)
for rpc_id,xy_center in enumerate(rpc_centers):
    start = rpcg.rpc_first_index(rpc_id)
    end = rpcg.rpc_first_index(rpc_id+1)
    center_offset[start:end] = xy_center
raw_strip_locations = np.concatenate((np.reshape(pos_x, (-1,1)), np.reshape(pos_y, (-1,1))), axis=1)
    strip_centers = raw_strip_locations-center_offset
```

```
# Apply a rotation to the location for each RPC if sliding is allowed.
strip_rotations = rot_rz
rotated_center = strip_centers
if offset_rot is not None:
    strip_rot_thetas = extend_to_strips(offset_rot)
    strip_rotations += tf.reshape(strip_rot_thetas, (-1,))
    rotated_center = calc_point_rotation (strip_centers, strip_rot_thetas)
```

```
# The center of the RPC can slide, so put that in.
if offset_xy is not None:
        offset_xy = extend_to_strips(offset_xy)
```

rotated\_slide\_center = rotated\_center if offset\_xy is None else rotated\_center + offset\_xy

```
# And finally add those together and return the actual position of the RPC.
final_strip_location = rotated_slide_center if leave_centered else rotated_slide_center+center_offset
return (final_strip_location, strip_rotations)
```





## Workflow

- 2
- Build a  $\chi^2$  that involves the solutions:
- Slope and offset in both transverse planes
- Minimize the points to slope distance



#### Do hit-track association once!

### How do we represent the tracks?

In TensorFlow everything is by matrices!

- 1. Each strip is a column
- 2. Tracks have 1's in the strips they hit
- 3. Second set of matrices are the strip locations
- 4. Track  $\chi^2$  is calculated as a a function of multiplying the two matrices

### Memory efficiency?





# $\chi^2$

Calculation is straightforward

- No need to change shapes as everything is about tracks
- Use methods to hide uglyness





### All Tracks at the same time

### Treating information of different dimensionalities

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e.g. 12 angles have to propagate to 960 strips

Could not figure out Unit Tests

### Conclusions





## Conclusions

- Technique Works!
- Large slews are due to geometry!
- Required very different thinking to fit TF's programming model
  - All tracks simultaneously
  - Hits aren't indices into an array, but are 1's and 0's in a matrix
- Code is concise
  - <u>Gitlab</u>
  - Not a generic toolkit however
- GPU is slower... optimization in progress
- Future work
  - Some FORTRAN matrix operations are still unwound
  - Understand GPU inefficiencies
  - Increase number of tracks
  - Other HEP packages
  - TF 2.0, and immediate mode for unit tests (?)
  - Address length-wise sliding

	dx	dy	theta
0	0.000000	0.000000	0.000000
1	62.149452	8.070271	-0.005316
2	20.052612	-17.888035	0.027767
3	38.217182	3.451782	0.008647
4	-23.514259	12.853182	-0.002025
5	40.880676	-5.684084	-0.001107
6	6.830047	-16.709791	0.024888
7	31.081161	8.822522	0.010519
8	12.655775	3.564259	-0.008935
9	-42.947567	12.582623	0.013111
10	-9.767097	-37.386765	0.035398
11	24.999971	29.194012	0.007217