Radiation effects in the CMS phase 1 pixel detector

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LHC: a challenging environment



Radiation effects are challenging for operations and performance:

- Damage and single event upsets (SEUs) in electronics
 - → false signals, chip damage
- Bulk defects cause change of space charge distribution
 - → bias voltage increase
- Increasing leakage currents and heat dissipation
- Charge trapping in sensor:
 - decreasing charge
 collection efficiency



Impact on performance and data

- Radiation effects clearly seen in Lorentz angle evolution and pixel charge profile
- Effects can be reduced by increasing bias voltage and performing annealing
- Decrease in charge collection efficiency <u>taken into account in simulation</u> using PixelAV and TCAD.





Radiation effects on depletion voltage



Phase-1 Pixel - Full depletion voltage vs days

Simulation with effective space charge Hamburg model (E_{eff} =1.21 eV), fluence from DPMJet + FLUKA 3.23.1.0

model parameters from Hamburg

Simulation for z = 0 cm, scaled to silicon temperature

2018 Prelimina

MS FILIKA study v3 23 11

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Leakage currents

- Leakage currents in L2-4 underestimated by about a factor of 2
- Main uncertainties from temperature modeling and particle generator + FLUKA
 - → work on improvements in modeling foreseen
- Prediction for run 3: safely below the operational limit of the power supplies of 20mA.



Leakage currents vs z

Leaka

Leakage current seems consistently higher for lower z. <u>ATLAS sees a similar</u> effect.





No effect seen on layers other than innermost:



ATLAS pythia8 + FLUKA, E_{off}=1.21eV

8

CO₂ cooling

Important to understand detector temperatures for radiation effects:

- -22°C, option to go lower
- 1.7mm ø stainless steel cooling loops

CMS 2018

Preliminary

remperature [°C

-12

-14

- wall thickness 50µm
- very lightweight
- X gradient of 4-5K along cooling loop
- X efficient cooling but no efficient heating which can be problematic for targeted **annealing or safety**



Pixel Barrel Layer 2

50

100

150

Temperature studies with a mockup of layer 2

Realistic layer 2 half-shell mechanics and CO₂ cooling with adjustable heat load on pseudo-modules with temperature sensors



few temperature sensors in the detector



DCDCs

Disconnected DCDCs: for safety switched off entire power supply (LV and HV). No DCDC broke in 2018!

"disabled"

- SEU in transistor in TBM flipflop sets TBM to 'no readout' mode \rightarrow powercycle TBM
- Powercycled with DCDCs (lowest amount of modules) in 2017
- Increased leakage current in DCDCs after irradiation causes charging up of capacitor in disabled state - design mistake in layout around one transistor:
- High and low voltage group granularity not the same: damaged modules from HV on where DCDCs were broken \rightarrow LV off.



Radiation effects: on-track cluster charge



Summary and lessons learned

- Successful commissioning of CMS pixel detector since start of 2017
- Despite many challenges, pixel detector performed very well in 2017 and 2018
 CMS Preliminary 2018
- Good to have test setups to study:
 - CO₂ cooling with adjustable heat load for understanding
 - module temperatures
 - radiation effects
- HV and LV granularity: Ideally the same
- Monitoring temperatures, chip properties important for studying radiation effects





Inner layer chip: crosstalk, inefficiency, timing









A→B: CO₂ pressure is increased for transfer to the experiment **B→C**: temperature increases from heat exchange with returning CO₂ **C→D**: pressure inside the detector is reduced to reach onset of evaporation **D→E**: heat from the detector is absorbed **E→F**: CO₂ liquid/vapor mixture condensates on incoming colder CO₂ pipe **F→G**: CO₂ is cooled with main chiller

G: temperature in detector is regulated with pressure in accumulator: D-G low impedance system with "constant pressure back to D

DCDC malfunctioning

Enclosed layout (ELT) vs linear transistors → can 'cut' leakage current path by adding ELT in series



Cluster charge vs depth: grazing angle method



- Ionizing particles arriving at shallow angle create pixel "signal street"
- Each pixel in the street has a charge from part of the track → from a certain depth segment
- Compute drift and depth from track and pixel position and α, β
- Project 3D histogram of drift, depth, and charge along drift path to obtain charge vs depth.