



NUMERICAL PRECISION

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Let's talk about precision

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Know your friend / enemy

- IEEE floating-point in a nutshell:

$$\pm 1.\underbrace{0100100111011}_{\text{mantissa}} \cdot 2^{\underbrace{\pm 010011101}_{\text{exponent}}}$$

- Consequences:

- Base 2 → Even good old 0.1 isn't exact!
- Precision relative to exponent / order of magnitude
- Unbounded loss of accuracy on subtract / add
- Very small / large numbers need care

Comparing FP numbers

- **How to tell if $val \approx ref$?**
 - FP precision is relative \rightarrow Relative comparison often best
 - Typical algorithm looks like $|val - ref| < tol \cdot |ref|$
 - Nice side-effect: tolerance is (mostly) data-agnostic
- **Two limits of relative comparisons**
 - Orders of magnitude may matter (e.g. spatial tolerances)
 - Breaks down when reference is close to zero

Some choice can be good

- When in doubt, start with relative comparisons
- If they prove inadequate, consider other algs...
 - Absolute comparisons : $|val - ref| < tol$
 - « Small enough » : $|val| < tol$
 - « Close or small » : relative unless val & ref are both small
 - L2 norm of difference of matrices vs ref matrix, etc.

Too much choice will kill you

- **FP test assertions currently used in ACTS :**
 - BOOST_CHECK_CLOSE(val, ref, tol)
 - BOOST_CHECK_CLOSE_FRACTION(val, ref, tol)
 - BOOST_CHECK_SMALL(val, tol)
 - BOOST_TEST(val == ref[, tol])
 - BOOST_CHECK(val.isApprox(ref[, tol]))
 - checkCloseXYZ(val, ref)
 - STL container element-wise comparison (*test-specific*)

Consistency matters

- **The previous assertions disagree on many things:**
 - Are relative tolerances given as fractions? Percentages?
 - Can I compare floats with integers? Doubles?
 - Does it work with scalars? Eigen types? STL containers?
 - Is there a default tolerance? A hidden global one?
 - What happens when a value/reference is near zero?
 - Are matrices compared element-wise or by L2 norm?
 - How good is the error reporting?

Trying to improve upon this

- **Key goal: Assertions should be easy to understand**
 - Follow typical & shared conventions
 - Inputs are explicit (nothing global, nothing hardcoded)
 - Simple, general-purpose and predictable logic
- **Some flexibility on comparison algs, input types**
- **Report errors as clearly as possible**
- **My attempt at resolving this: [acts-core!490](#)**

One remaining problem

```
/root/acts-core/Tests/Integration/PropagationTestHelper.hpp(527):  
error: in "covariance_transport_disc_disc/_45":  
check Acts::Test::checkCloseOrSmall((calculated_cov),  
(obtained_cov), (reltol), (1e-4)) has failed. [...]
```

The failure occurred during a matrix comparison, where the value was

35447.7	31.4111	-1.80979	59.5127	0.291849
31.4111	25761.4	53.0901	1.53086	-8.93186
-1.80979	53.0901	0.112616	3.72723e-06	-0.0356915
59.5127	1.53086	3.72723e-06	0.1	-1.98435e-11
0.291849	-8.93186	-0.0356915	-1.98435e-11	0.1

and the reference was

35448	20.9458	-1.8162	59.5128	0.291879
20.9458	25864.9	53.1939	1.52074	-8.93245
-1.8162	53.1939	0.112616	1.91157e-06	-0.0356914
59.5128	1.52074	1.91157e-06	0.1	0
0.291879	-8.93245	-0.0356914	0	0.1

Help wanted!

- **Seeing this now because we used isApprox() before**
 - isApprox() based on L2 norm: $\|val-ref\| < tol \cdot \|ref\|$
 - Comparison dominated by large diagonal terms
 - But... does L2 norm make sense for covariance?
- **Question: how should I handle this issue?**
 - Is this difference physically significant?
 - Should I consider it to be a propagator bug?

Beyond that: single precision experiment

- **Step 1: Evaluate SP tolerances of ACTS code → OK**
 - **acts-core!491**: Making tests pass under Verrou emulation
 - Affected by previous issue, otherwise looking good...
- **Step 2: Find out what isn't acceptable → Ongoing**
 - Need review from someone who knows the physics!
- **Step 3: Fix the unacceptable part → TBD**
 - Look out for easy « precision bottlenecks »
 - Move what we can to SP, keep rest in double precision



Questions?