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# Introduction to MAD-X

G. Sterbini, CERN Inspired by W. Herr's material

14 January 2019, Archamps

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# THE MAD-X LECTURES

We will have

- ► 1 h lecture (now).
- ▶ 6 h "hand-on" tutorials during the week.
  - Today's tutorials (2× 1 h) will be dedicated to get familiar with the MADX environment, to prepare a very simple input file and to explore a simple lattice cell.
  - ► Tomorrow's tutorials (2× 1 h) will be devoted to the FODO lattice and transfer lines.
  - ► On Friday's tutorials (2× 1 h) we will play with chromaticity and the LHC lattice.

Each tutorial is split in two parts of  $\approx 20$  min each (last 20 minutes for Q&A). Basic knowledge of Linux is assumed but do not hesitate to ask in case: we (Andrea, Guido, Hector and Nuria) are here to help.

## MAD-X IN <60M:00S!

#### Introduction

MAD-X syntax

"Hello World!" example

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DISCLAIMER. This material is intended to be an introduction to MAD-X: a large part of the code capabilities are not discussed in details or are not discussed at all! We will use MAD-X to "visualise" the transverse dynamics concepts. The main goal here is to help you to be exposed to the beam dynamics from a new perspective.

If you want to deepen the subject you can find a lot of material on the web (i.e., here<sup>1</sup>)...

- ► googling "madx", you get the MAD-X homepage.
- ► To wet your appetite, you can google "MAD-X primer".
- ► To go in details, you can google "MAD-X manual".

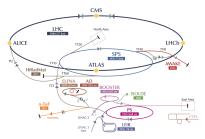
<sup>&</sup>lt;sup>1</sup>http://madx.web.cern.ch/madx/releases/last-rel∉madxuguide.pdf ≣ ∽∿∿?

# WHAT IS MAD-X?

- ► A general purpose beam optics and lattice program distributed for free by CERN.
- ► It is used at CERN since more than 25 years for machine design and simulation (PS, SPS, LHC, linacs...).
- MAD-X is written in C/C++/Fortran77/Fortran90 (source code is available under CERN copyright).



## A GENERAL PURPOSE BEAM OPTICS CODE



For circular machines, beam lines and linacs...

- Describe/document optics parameters from machine description.
- Design a lattice for getting the desired properties (matching).
- Simulate beam dynamics, machine imperfections and machine operation.

## A GENERAL PURPOSE BEAM OPTICS CODE

#### MAD-X is

- multiplatforms (Linux/OSX/WIN...),
- very flexible and possible to extend,
- made for complicated applications, powerful and rather complete,
- ► mainly designed for large projects (LEP, LHC, CLIC...).

#### MAD-X is NOT

- a program for teaching,
- (very) easy to use for beginners,
- coming with a graphical user interface.

# IN LARGE PROJECTS (E.G., LHC):



- Must be able to handle machines with  $\geq 10^4$  elements,
- many simultaneous MAD-X users (LHC: more than 400 around the world): need consistent database,
- if you have many machines: ideally use only one design program.

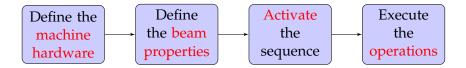
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## DESCRIBE AN ACCELERATOR IN MAD-X

#### Goals...

 Describe, optimize and simulate a machine with several thousand elements eventually with magnetic elements shared by different beams, like in colliders.



# MAD-X LANGUAGE

How does MAD-X get this info? Via text (interpreter).

- ► It accepts and executes statements, expressions...,
- it can be used interactively (input from command line) or in batch (input from file),
- ► many features of a programming language (loops, if's,...).

All input statements are analysed by a parser and checked.

- ► E.g. assignments: properties of machine elements, set up of the lattice, definition of beam properties, errors...
- E.g. actions: compute lattice functions, optimize and correct the machine...

# MAD-X INPUT LANGUAGE

- Strong resemblance to "C" language (but NO need for declarations and NOT case sensitive apart in expressions in inverted commas),
- free format, all statements are terminated with; (do not forget!),
- ► comment lines start with: // or ! or is between /\*...\*/,
- Arithmetic expressions, including basic functions (exp, log, sin, cosh...), built-in random number generators and predefined constants (speed of the light, e, π, m<sub>p</sub>, m<sub>e</sub>...).

In particular it is possible to use deferred assignments

- ► regular assignment: **a** = **b**, if **b** changes **a** does not,
- ► deferred assignment: **a** := **b**, if **b** changes **a** is updated too.

#### **EXAMPLE: DEFERRED ASSIGNMENTS**

00		Terminal — bash — 87×33	
+++++++++++	******	+++++++	
+	MAD-X 4.00.19	+	
+	Production Version	+	
	fication Date: 04.05.200		
	Time Stamp: 06.01.10 1		
	******	+++++++	
a=1;			
b=a;			
c:=a;			
a=2;			
++++++ info:	a redefined		
value a;	a rouorinou		
a =	2;		
value b;			
b =	1;		
value c;			
c =	2;		
quit;	2 ;		
quit;			
Number of w	arnings: 0		
+++++++++++++++++++++++++++++++++++++++	*****	+	
+ MAD-X 4.0	0.19 Finished normally -	+	
	******	+	1
cosmos:exampl	es sterbini\$		•

#### We use the **value** command to print the variables content.

#### DEFINITIONS OF THE LATTICE ELEMENTS

Generic pattern to define an element:

label: keyword, properties...;

- For a dipole magnet: MBL: SBEND, L=10.0;
- For a quadrupole magnet: MQ: QUADRUPOLE, L=3.3;
- For a sextupole magnet: MSF: SEXTUPOLE, L=1.0;

In the previous examples we considered only the L property, that is the length in meters of the element.

#### THE **STRENGTH** OF THE ELEMENTS

The name of the parameter that define the normalized magnetic strength of the element depends on the element type.

► For dipole (horizontal bending) magnet is *k*<sub>0</sub>:

$$k_0 = \frac{1}{B
ho} B_y \left[ \text{in m}^{-1} \right]$$

► For quadrupole magnet is *k*<sub>1</sub>:

$$k_1 = \frac{1}{B
ho} \frac{\partial B_y}{\partial x} \left[ \text{in } \text{m}^{-2} \right]$$

► For sextupole magnet is *k*<sub>2</sub>:

$$k_2 = \frac{1}{B\rho} \frac{\partial^2 B_y}{\partial x^2} \left[ \text{in m}^{-3} \right]$$

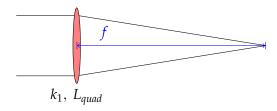
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#### INTERLUDE

What does  $k_1$  mean? It is related to the quad focal length <sup>2</sup>.

$$\frac{1}{k_1 L_{quad}} = f \tag{1}$$

Assuming  $k_1 = 10^{-1} \text{ m}^{-2}$  and  $L_{quad} = 10^{-1} \text{ m}$  the  $f = 10^2 \text{ m}$ .



<sup>2</sup>thin lens approximation

Introduction	
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#### EXAMPLE: DEFINITIONS OF ELEMENTS

- Sextupole magnet: ksf = 0.00156;
   MSF: SEXTUPOLE, K2 = ksf, L=1.0;
- Multipole magnet "thin" element:
   MMQ: MULTIPOLE, KNL = {k0 · l, k1 · l, k2 · l, k3 · l, ... };
- LHC dipole magnet as thick element: length = 14.3; p = 7000; angleLHC = 8.33 \* clight \* length/p; MBL: SBEND, ANGLE = angleLHC;

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#### THE LATTICE SEQUENCE

A lattice sequence is an ordered collection of machine elements. Each element has a position in the sequence that can be defined wrt the CENTRE, EXIT or ENTRY of the element and wrt the sequence start or the position of an other element:

```
label: SEQUENCE, REFER=CENTRE, L=length;
...;
...;
...here specify position of all elements...;
...;
ENDSEQUENCE;
```

#### EXAMPLE OF SEQUENCE: LHC (TOO TOUGH?)

Terminal - vim - 114×36 640 MSS : SEXTUPOLE, L := 1.MSS, Kmax := Kmax MSS, Kmin := Kmin MSS, Calib := Kmax MSS / Imax MSS: 641 //---- SOLENOID 642 MBAS2 : SOLENOID, L := 1.MBAS2; 643 MBCS2 : SOLENOID, L := 1.MBCS2; 644 MBLS2 : SOLENOID, L := 1.MBLS2; 645 //---- VCORRECTOR 646 MCBCV : VCORRECTOR, L := 1.MCBCV, Kmax := Kmax MCBCV, Kmin := Kmin MCBCV, Calib := Kmax MCBCV / Imax MCBCV: 647 MCBV : VCORRECTOR, L := 1.MCBV, Kmax := Kmax MCBV, Kmin := Kmin MCBV, Calib := Kmax MCBV / Imax MCBV: 648 MCBWV : VCORRECTOR, L := 1.MCBWV, Kmax := Kmax MCBWV, Kmin := Kmin MCBWV, Calib := Kmax MCBWV / Imax MCBWV: 649 MCBXV : VCORRECTOR, L := 1.MCBXV, Kmax := Kmax MCBXV, Kmin := Kmin MCBXV, Calib := Kmax MCBXV / Imax MCBXV: 650 MCBYV : VCORRECTOR, L := 1.MCBYV, Kmax := Kmax MCBYV, Kmin := Kmin MCBYV, Calib := Kmax MCBYV / Imax MCBYV; 651 //---- VKICKER -----652 MBAW : VKICKER, L := 1.MBAW, Kmax := Kmax MBAW, Kmin := Kmin MBAW, Calib := Kmax MBAW / Imax MBAW; 653 MBWMD : VKICKER, L := 1.MBWMD, Kmax := Kmax MBWMD, Kmin := Kmin MBWMD, Calib := Kmax MBWMD / Imax MBWMD: 654 MBXWT : VKICKER, L := 1.MBXWT, Kmax := Kmax MBXWT, Kmin := Kmin MBXWT, Calib := Kmax MBXWT / Imax MBXWT: 656 //---- LHC SEQUENCE 657 LHCB1 : SEQUENCE, refer = CENTRE, L = LHCLENGTH; 658 IP1:OMK, at= pIP1+IP10FS.B1\*DS; MBAS2.1R1:MBAS2, at= 1.5+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 2209454, 660 TAS. 1R1: TAS. at= 20.015+(0-IP1OFS.B1)\*DS, mech sep= 0, slot id= 102103, 661 BPMSW.1R1.B1:BPMSW, at= 21.475+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 104594, 662 MOXA.1R1:MQXA, at= 26.15+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 282126, assembly id= 102104, 663 MCBXH.1R1:MCBXH, at= 29.842+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 282213, assembly id= 102104, 664 MCBXV.1R1:MCBXV, at= 29.842+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 282212, assembly id= 102104, 665 BPMS.2R1.B1:BPMS, at= 31.529+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 241889, assembly id= 102105, 666 MQXB.A2R1:MQXB, at= 34.8+(0-IP1OFS.B1)\*DS, mech sep= 0, slot id= 241890, assembly id= 102105, 667 MCBXH.2R1:MCBXH, at= 38.019+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 249450, assembly id= 102105, 668 MCBXV.2R1:MCBXV, at= 38.019+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 249451, assembly id= 102105, 669 MQXB.B2R1:MQXB, at= 41.3+(0-IP1OFS.B1)\*DS, mech sep= 0, slot id= 241892, assembly id= 102105, 670 TASB.3R1:TASB, at= 45.342+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 241893, assembly id= 102106, 671 MQSX.3R1:MQSX, at= 46.608+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 282127, assembly id= 102106, 672 MQXA.3R1:MQXA, at= 50.15+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 241895, assembly id= 102106, 673 MCBXH.3R1:MCBXH, at= 53.814+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 249456, assembly id= 102106, 674 MCBXV.3R1:MCBXV, at= 53.814+(0-IP10FS.B1)\*DS, mech sep= 0, slot id= 249457, assembly id= 102106,

# BEAM DEFINITION & SEQUENCE ACTIVATION

Generic pattern to define the beam: label: BEAM, PARTICLE=x, ENERGY<sup>3</sup>=y,...; e.g., BEAM, PARTICLE=proton, ENERGY=7000;//in GeV

After a sequence has been read, it can be activated: USE, SEQUENCE=sequence\_label; e.g., USE, SEQUENCE=lhc1;

The USE command expands the specified sequence, inserts the drift spaces and makes it active.

<sup>&</sup>lt;sup>3</sup>It is the TOTAL energy!

#### DEFINITION OF OPERATIONS

Once the sequence is activated we can perform operations on it.

 Calculation of Twiss parameters around the machine (very important) in order to know, for stable sequences, their main optical parameters.
 TWISS, SEQUENCE=sequence\_label;//periodic solution

TWISS, SEQUENCE=sequence\_label, // periodic solution TWISS, SEQUENCE=sequence\_label, betx=1;//IC solution

Production of graphical output of the main optical function (e.g., β-functions):
 PLOT, HAXIS=s, VAXIS=betx, bety;

Example TWISS, SEQUENCE=juaseq, FILE=twiss.out; PLOT, HAXIS=s, VAXIS=betx, bety, COLOUR=100;

"Hello World!" example 000000

## EXAMPLE OF THE TWISS FILE

* NAME	S	BETX	BETY
\$ %s	%le	%le	%le
"QF"	1.5425	107.5443191	19.4745051
"QD"	33.5425	19.5134888	107.4973054
"QF"	65.5425	107.5443191	19.4745051
"QD"	97.5425	19.5134888	107.4973054
"QF"	129.5425	107.5443191	19.4745051
"QD"	161.5425	19.5134888	107.4973054
"QF"	193.5425	107.5443191	19.4745051
"QD"	225.5425	19.5134888	107.4973054
"QF"	257.5425	107.5443191	19.4745051
"QD"	289.5425	19.5134888	107.4973054
"QF"	321.5425	107.5443191	19.4745051
"QD"	353.5425	19.5134888	107.4973054
"QF"	385.5425	107.5443191	19.4745051
"QD"	417.5425	19.5134888	107.4973054
"QF"	449.5425	107.5443191	19.4745051
"QD"	481.5425	19.5134888	107.4973054
"QF"	513.5425	107.5443191	19.4745051
"QD"	545.5425	19.5134888	107.4973054
"QF"	577.5425	107.5443191	19.4745051
"QD"	609.5425	19.5134888	107.4973054

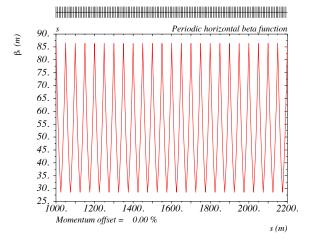
. . . .

. . . .

990

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## EXAMPLE OF THE GRAPHICAL OUTPUT (PS FORMAT)



#### MATCHING GLOBAL PARAMETERS It is possible to modify the optical parameters of the machine using the MATCHING module of MAD-X.

- Adjust magnetic strengths to get desired properties (e.g., tune Q, chromaticity dQ),
- Define the properties to match and the parameters to vary.

```
Example:

MATCH, SEQUENCE=sequence_name;

GLOBAL, Q1=26.58;//H-tune

GLOBAL, Q2=26.62;//V-tune

VARY, NAME= kqf, STEP=0.00001;

VARY, NAME = kqd, STEP=0.00001;

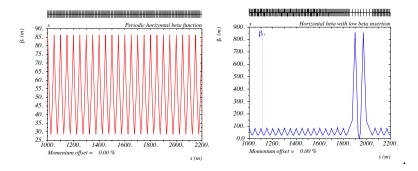
LMDIF, CALLS=50, TOLERANCE=1e-6;//method adopted

ENDMATCH;
```

#### OTHER TYPES OF MATCHING I

Local matching and performance matching:

- ► Local optical functions (insertions, local optics change),
- any user defined variable.



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## OTHER TYPES OF MATCHING II

Local matching and performance matching:

- ► Local optical functions (insertions, local optics change),
- any user defined variable.

Example:

MATCH, SEQUENCE=sequence\_name; CONSTRAINT, range=#e, BETX=50; CONSTRAINT, range=#e, ALFX=-2; VARY, NAME= kqf, STEP=0.00001; VARY, NAME = kqd, STEP=0.00001; JACOBIAN, CALLS=50, TOLERANCE=1e-6; ENDMATCH;

## GENERAL CONSIDERATIONS ON MAD-X SYNTAX

Input language seems heavy, but:

- ► can be interfaced to data base and to other programs (e.g., Python, Matlab<sup>TM</sup>...),
- programs exist to generate the input interactively,
- allows web based applications,
- ► allows interface to operating system.

MAD-X can estimate the machine performance by:

- ► studying of long term stability with multipolar component,
- ► taking into account the tolerances for machine elements,
- ► simulating operation of the machine (imperfections,...).

# DO WE USE MAD-X FOR EVERYTHING? NO!

MAD-X is an optics program (single particle dynamics).

MAD-X has limitations where

- multi particle and multi bunch simulations are required,
- machine is not static, i.e., beam changes its own environment (space charge, instabilities, beam-beam effects...),
- requires self-consistent treatment, computation of fields and forces,
- execution speed is an issue,
- for detailed studies dedicated programs are needed, but often with I/O interface to MAD-X.

# "Hello World!" input file

	• Terminal - vim - 105×36
1	/****Definition of elements****/
2	<pre>qfType:QUADRUPOLE, L=1.5, K1:=kf;</pre>
3	qdType:QUADRUPOLE, L=1.5, K1:=kd;
4	
5	/****Definition of the sequence****/
	fodo:SEQUENCE, REFER=exit, L=10;
	<pre>qf: qfType, at=5;</pre>
	qd: qdType, at=10;
	ENDSEQUENCE;
10	
	/****Definition of the strength****/
	kf=+0.2985;
	kd=-0.2985;
14	
	/****Definition of the beam****/ beam, particle=proton, energy=7001;
17	beam, particle=proton, energy=/001;
	/****Activation of the sequence****/
	use, sequence=fodo;
20	abo, sequence road,
21	/****Operations****/
	twiss;
23	plot, HAXIS=s, VAXIS=betx, bety;
24	
25	/****Matching****/
26	MATCH, sequence=fodo;
27	GLOBAL, Q1=.25;
28	GLOBAL, Q2=.25;
29	VARY, NAME=kf, STEP=0.00001;
30	VARY, NAME=kd, STEP=0.00001;
31	LMDIF, CALLS=50, TOLERANCE=1e-8;
	ENDMATCH;
33	(testPoot Docudettat /
	/****Best Regards****/ OUIT:
	QUIT. do.mad" 35L, 689C
10	

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## "Hello World!" Output (1)

0 0		Terminal — bash — 105×36			
	amples sterbini\$ madx <fodo.mad< th=""><th>1</th><th></th><th></th><th></th></fodo.mad<>	1			
++++++++		++++++			
+	MAD-X 4.00.19	+			
+	Production Version	+			
+ Code M	Modification Date: 04.05.2009	+			
	tion Time Stamp: 07.01.10 12.0				
	***********	++++++			
/****Defin	nition of elements****/				
qfType:QUA	ADRUPOLE, L=1.5, K1:=kf;				
qdType:QUA	ADRUPOLE, L=1.5, K1:=kd;				
1	nition of the sequence****/				
/****Derin	lition of the sequence****/				
fodo:SEQUE	ENCE, REFER=exit, L=10;				
qf: qfType	≥, at=5;			٠	
qd: qdType	e, at=10;				
ENDSEQUENC	)E;				
/****Defin	nition of the strength****/				
kf=+0.2985	;;				
kd=-0.2985	۶ <b>;</b>				
				1	
				1.	
			< □ > < 同 > < 三 > < 三 >	. = 4	0
				_	_

## "Hello World!" Output (2)

/****Definition of the		Terminal — bash — 1	.05×36		
, berinteron or the	beam****/				1
beam, particle=proton,	energy=7001;				
/****Activation of the	sequence****/				
use, sequence=fodo;					
/****Operations****/					
twiss;					
enter Twiss module ++++++ info: Zero value ++++++ info: Zero value					
		ltap: 0.000000E+ 000000E+00 0.0000		0.000000E+00	0
orbit: 0.000000E+00				0.000000E+00	c
orbit: 0.000000E+00		000000E+00 0.0000 alfa	00E+00 0.000000E+00	0.00000E+00	c
orbit: 0.000000E+00 ++++++ table: summ length	0.000000E+00 0. orbit5	000000E+00 0.0000 alfa	00E+00 0.000000E+00 gammatr	0.0000000000000000000000000000000000000	c
brbit: 0.000000E+00 ++++++ table: summ length 10	0.000000E+00 0. orbit5 -0	000000E+00 0.0000 alfa -3.30872245e-24	00E+00 0.000000E+00 gammatr -5.497558139e+11	0.000000000000	c
<pre>brbit: 0.000000E+00 ++++++ table: summ</pre>	0.000000E+00 0. orbit5 -0 dq1 -8.265035446 xcomax	000000E+00 0.0000 alfa -3.30872245e-24 betxmax	00E+00 0.000000E+00 gammatr -5.497558139e+11 dxmax 0 q2	0.0000000000000000000000000000000000000	,
orbit: 0.000000E+00 ++++++ table: summ length 10 q1 0.4877944671	0.000000E+00 0. orbit5 -0 dq1 -8.265035446	000000E+00 0.0000 alfa -3.30872245e-24 betxmax 208.1244543	00E+00 0.000000E+00 gammatr -5.497558139e+11 dxmax 0	0.00000E+00	
orbit: 0.000000E+00 ++++++ table: summ length 10 q1 0.4877944671 dxrms	0.000000E+00 0. orbit5 -0 dq1 -8.265035446 xcomax	000000E+00 0.0000 alfa -3.30872245e-24 betxmax 208.1244543 xcorms	00E+00 0.000000E+00 gammatr -5.497558139e+11 dxmax 0 q2	0.00000E+00	

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#### "Hello World!" Output (3)

⊖ O wiss;		Terminal — bash — 1	U5×36	
WIDD,				
nter Twiss module				
+++++ info: Zero val				
+++++ info: Zero val	ue of SIGE replace	d by 1/1000.		
teration: 1 error:	0.000000E+00 de	ltap: 0.000000E+	00	
rbit: 0.000000E+00	0.00000E+00 0.	000000E+00 0.0000	00E+00 0.000000E+00	0.00000E+00
+++++ table: summ				
length	orbit5	alfa	gammatr	
10	-0	-3.30872245e-24	-5.497558139e+11	
q1	dq1	betxmax	dxmax	
0.4877944671	-8.265035446	208.1244543	0	
dxrms	xcomax	xcorms	q2	
0	0	0	0.4877944671	
dq2 -8.265035446	betymax 208.1244543	dymax 0	dyrms 0	
-0.203033440	208.1244545	U	U	
ycomax	ycorms	deltap	synch_1	
0	0	0	0	
synch_2	synch_3	synch_4	synch_5	
0	0	0	0	
lot, HAXIS=s, VAXIS=	betx, bety;			
+++++ info: Zero val	ue of SIGT replace	d by 1.		
+++++ info: Zero val				
GXPLOT-X11 1.50 ini				
GAPLOT-A11 1.50 101	CTATIZED			

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## "Hello World!" Output (4)

0 0	Terminal — bash — 105×36	
/****Matching*	***/	
MATCH, sequenc	pe=fodo;	
START MATCHING	3	
number of sequ sequence name: GLOBAL, Q1=.	: fodo	
GLOBAL, Q2=.	25;	
VARY, NAME=k	xf, STEP=0.00001;	
VARY, NAME=k	xd, STEP=0.00001;	
LMDIF, CALLS	3=100, TOLERANCE=1e-7;	
number of vari iser given con total constrai	nstraints: 1	
START LMDIF:		
Initial Penalt	y Function = 0.11309242E+02	
call:       7         call:       10         call:       13         call:       16	Penalty function =         0.59659299E+01           Penalty function =         0.27181868E+01           Penalty function =         0.39242140E+00           Penalty function =         0.3236533E-02           Penalty function =         0.66509381E-07           #DIF ended: converged successfully         0.66509381E-07	

## "Hello World!" Output (5)

900		Т	Ferminal — bash — 105×36		
MATCH SUMMARY					
Node_Name			Target Value	Final Value	Penalty
	ql	4	2.50000000E-01 2.50000000E-01		
Final Penalty Function =	= 6.65093808e-0	08			
Variable	Final Value In	nitial	Value Lower Limit	Upper Limit	
kf kd	2.11034e-01	2.98500	De-01 -1.00000e+20 De-01 -1.00000e+20	1.00000e+20	
END MATCH SUMMARY					
VARIABLE "TAR" SET TO	6.65093808e-08				
/****Best Regards****/					
QUIT;					
Number of warnings: 0					
+++++++++++++++++++++++++++++++++++++++					

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