



Methodical Accelerator Design - Next Generation

Tilt or not Tilt? *Notes about frames, patches and angles.*

ABP-HSS meeting

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PLAN

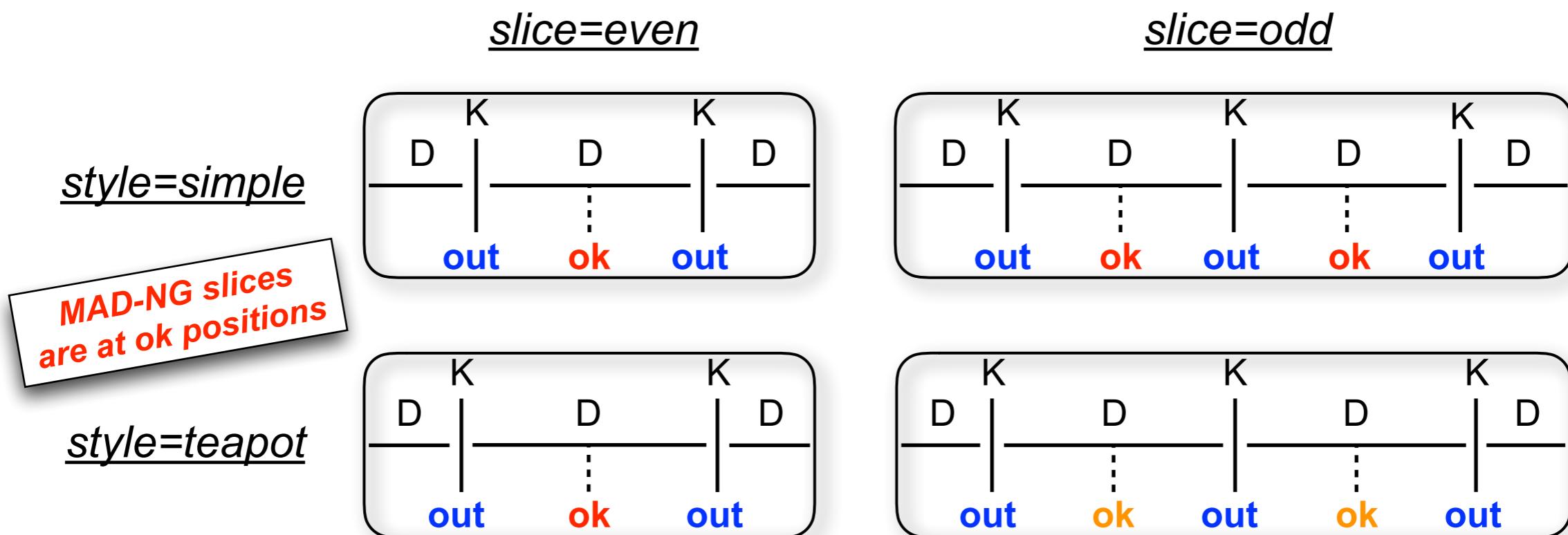
1. Overview: Survey, Track, Cofind, Twiss, Match, Plot
Unification and (re)use of the command interfaces.
2. Survey command and Plot command.
Geometrical tracking.
3. Track command and Beam command.
Dynamical tracking.
4. Twiss command and Cofind command.
Tracking DA maps, computing optical functions.
5. Match command.
Optimising lattices, functions optima.

Clarifications needed here!

Annexes

- I. Object model, Commands, Environments.
- II. MTable, Sequence, Elements.
- III. Symplectic integrators.
- IV. DA maps, GTPSA.
- V. Linear Algebra.

- Recommendations for unified use of MAD-X (main) commands:
 - Use SEQUENCE with `refer=centre` for MAKETHIN compatibility.
 - Use TWISS with `centre=false` for SURVEY compatibility.
 - Use MAKETHIN with `slice>=2` in SBEND for SURVEY and TWISS compatibility at `exit`.
 - Use “thin lens” physics at `centre` (even slices) or `exit` of thick elements (**ok** tags below).
 - ▶ Install markers on **ok** tags or `exit` to save values at valid s-positions.



Track: shouldn't be problem as “observe” points are usually at well defined s-positions.
Twiss: save optical functions at MULTIPOLE **out** s-positions, consider results with care.
Space Charge: should take care about “SC kicks” s-positions.

Example: chicane tilted by 30°

```

n=4 ; el=1.5 ; cl=el/2 ; ang=pi/2 ; tlt=pi/6 ;

seq: sequence, l=(2*n+1)*el ;
!s1: srotation, at=0, angle=-tlt; ! <x,z> only
m1: sbend, at=cl+1*el, l=el, angle=-ang, tilt=+tlt ;
m2: sbend, at=cl+3*el, l=el, angle=+ang, tilt=+tlt ;
m3: sbend, at=cl+5*el, l=el, angle=+ang, tilt=+tlt ;
m4: sbend, at=cl+7*el, l=el, angle=-ang, tilt=+tlt ;
endsequence ;

beam ;
use sequence=seq ;
survey, file="srv_chicane_30.tfs" ;
plot, table=survey, haxis=z, vaxis={x,y} ;
  
```



patches
version

```

! sbend-like patches for survey z->x,y
dl=el*sinc(ang/2) ; ! cord length

pbend: sequence, l=dl ;
ms1: srotation, at= 0, angle=+tlt;
my1: yrotation, at= 0, angle=+tang/2;
my2: yrotation, at=dl, angle=+tang/2;
ms2: srotation, at=dl, angle=-tlt;
endsequence ;
  
```

convert to thin lens



In SURVEY, elements change the
reference frame, i.e. act as patches:
SBEND->angle/2 = YROTATION->angle



```

! thin-sbend for survey z->x,y
select, flag=makethin, slice=3 ;
makethin, sequence=seq, style=simple ;
  
```

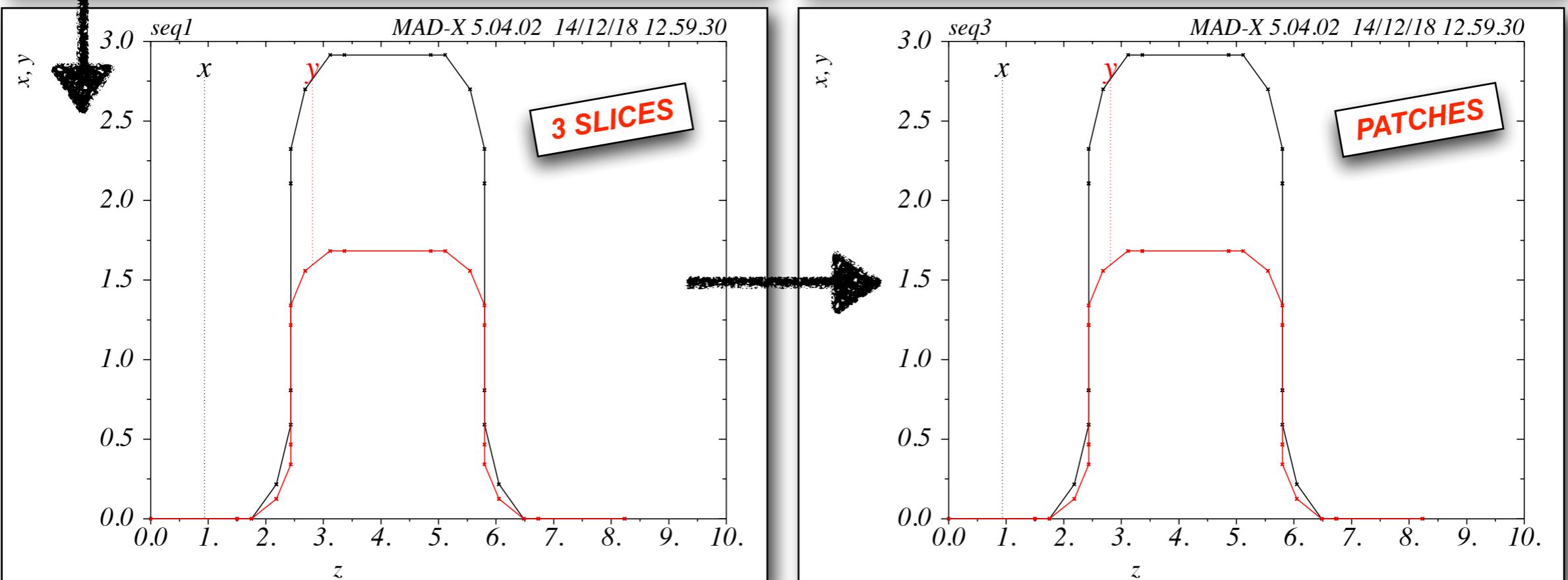
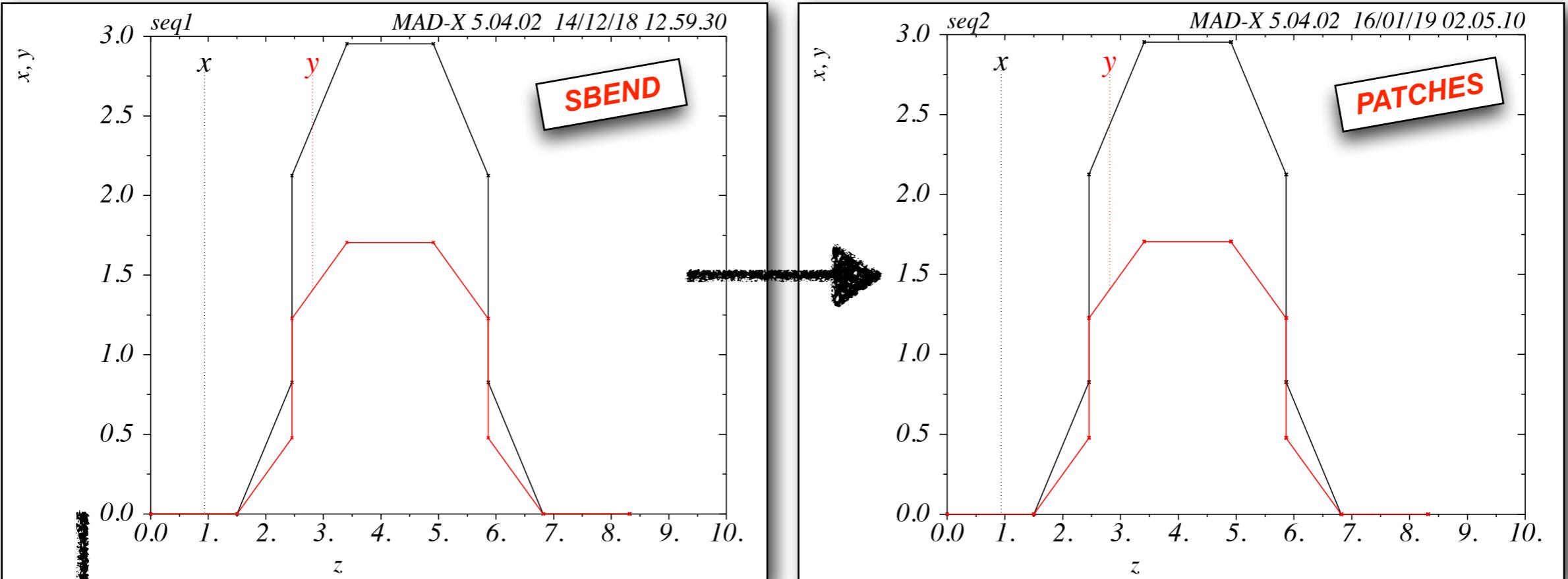


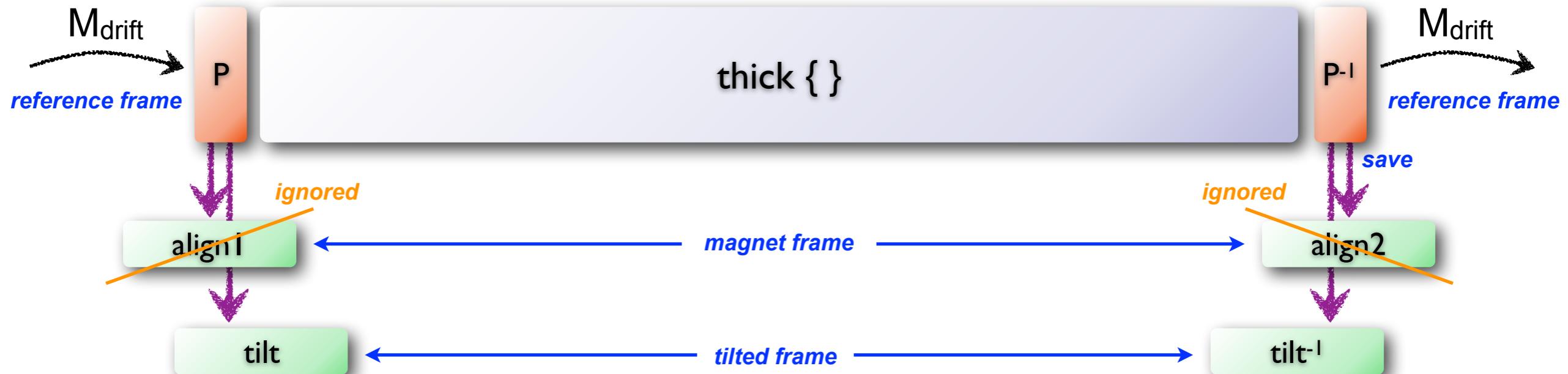
patches
version

```

! thin-like patches for survey z->x,y
pbend: sequence, l=el ;
mt1: srotation, at=0      , angle=+tlt ;
my1: yrotation, at=el/6   , angle=+tang/3;
my2: yrotation, at=el/2   , angle=+tang/3;
my3: yrotation, at=5*el/6, angle=+tang/3;
mt2: srotation, at=el     , angle=-tlt ;
endsequence ;
  
```

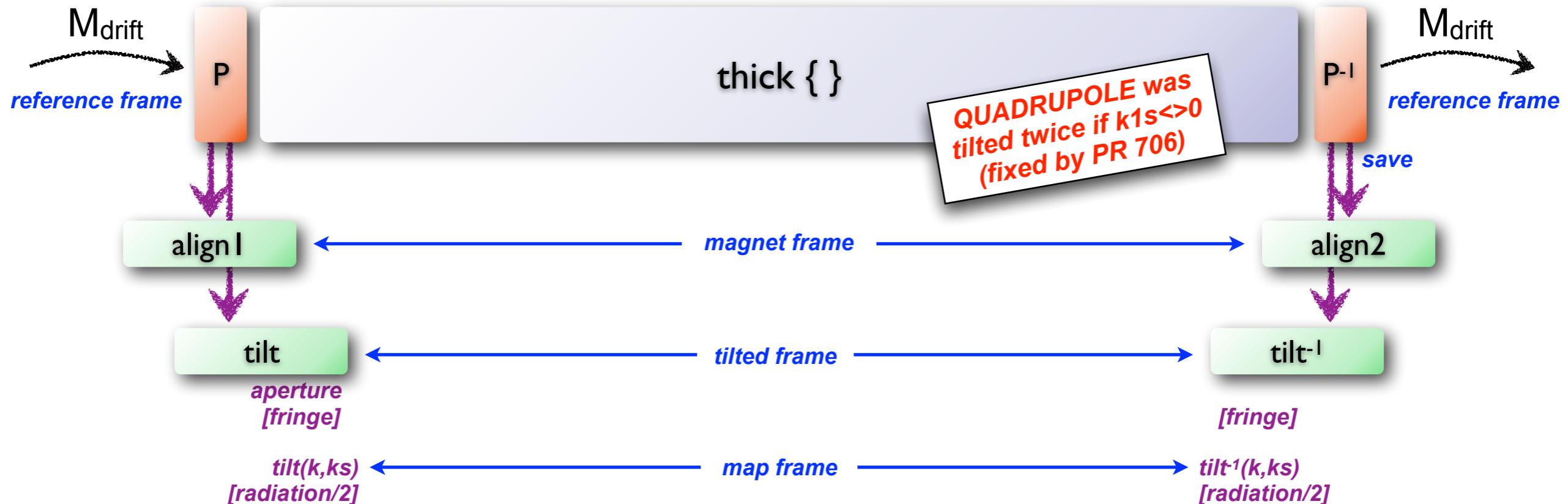
Example: chicane tilted by 30° (cont'd)





- ~~psi~~: s-rotation from **reference frame** to **magnet frame**.
- **tilt**: s-rotation from **magnet frame** to **tilted frame**.
- **angle**: y-rotation in the **tilted frame**.

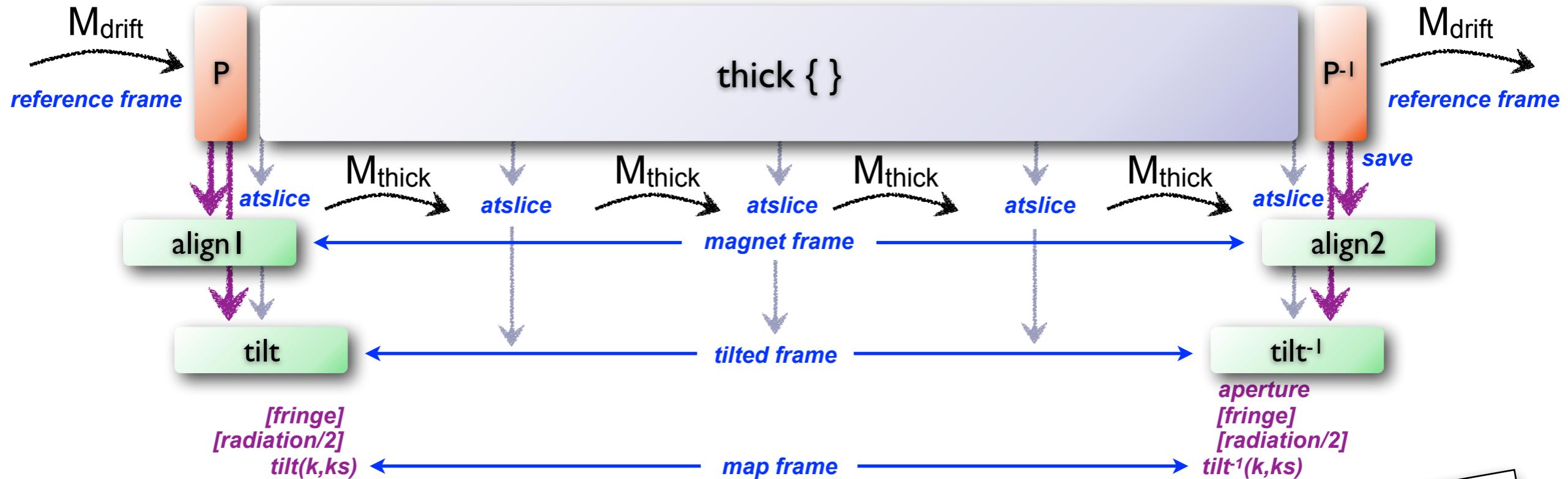
Element tracking - Track and Twiss



- **psi**: s-rotation from **reference frame** to **magnet frame**.
- **tilt**: s-rotation from **magnet frame** to **tilted frame**.
- **angle**: y-rotation in the **tilted frame** (e.g. SBEND).
- **aperture tilt**: s-rotation in the **tilted frame** (e.g. aperture frame).
- $k_i + dk_{nl,i}/l, ks_i + dk_{sl,i}/l$: magnet main *i*-strengths in the **tilted frame**, $i > 0$.
- k : magnet main *i*-strength in the (untilted) **map frame**.

Radiation occurs in map frame.

Multipoles and field errors are ignored, except by MULTIPOLE.



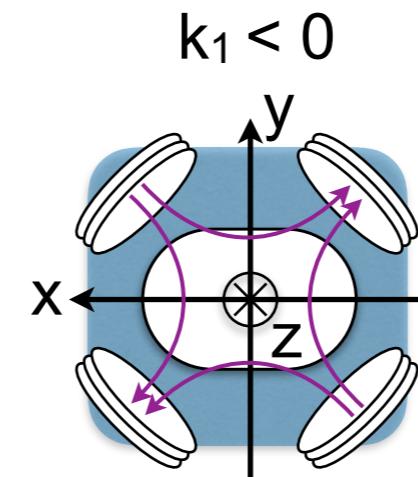
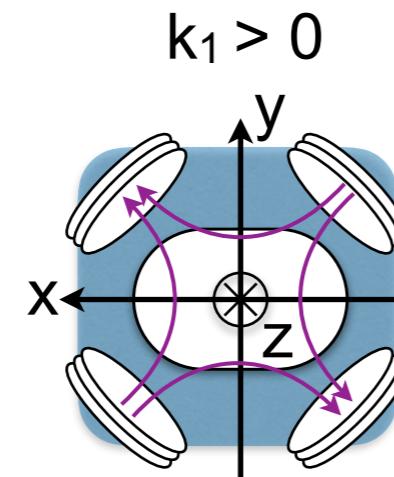
- **psi**: s-*rotation* from **reference frame** to **magnet frame**.
- **tilt**: s-*rotation* from **magnet frame** to **tilted frame**.
- **angle**: y-*rotation* in the **tilted frame** (e.g. SBEND).
- **aperture tilt**: s-*rotation* in the **tilted frame** (e.g. aperture frame).
- $k_i + (knl_i + dknl_i)/l$, $ks_i + (ksl_i + dksl_i)/l$: magnet main i -strengths in the **tilted frame**, $i > 0$.
- k : magnet main i -strength in the (untilted) **map frame**.
- $knl_j + dknl_j$, $ksl_j + dksl_j$: magnet integrated multipole strengths ($j \neq i$) in the **tilted frame**.

"atslice" actions and thin subelements act in tilted frame.

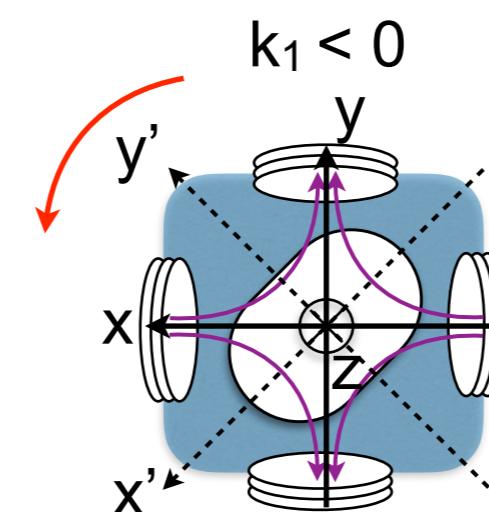
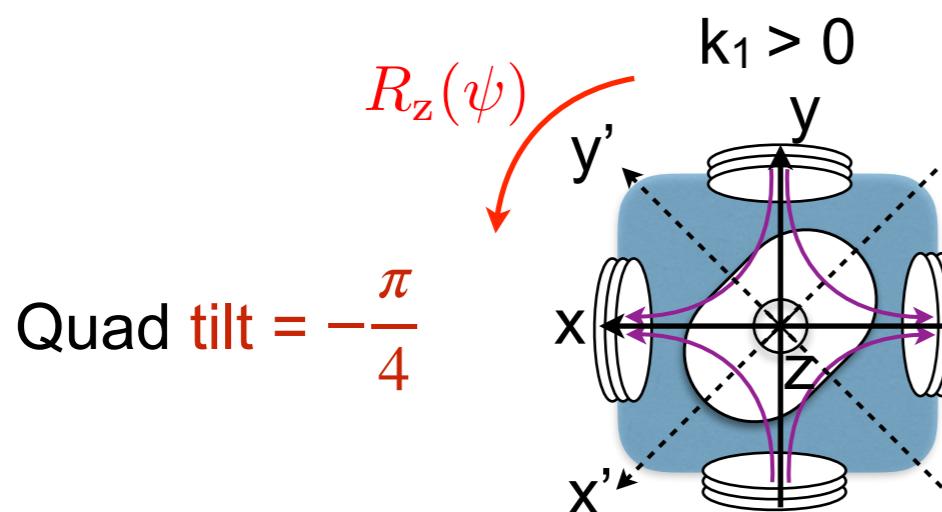
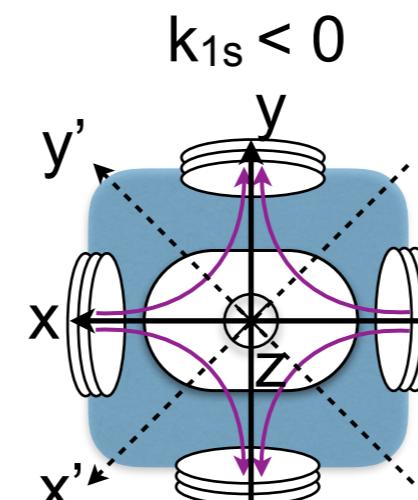
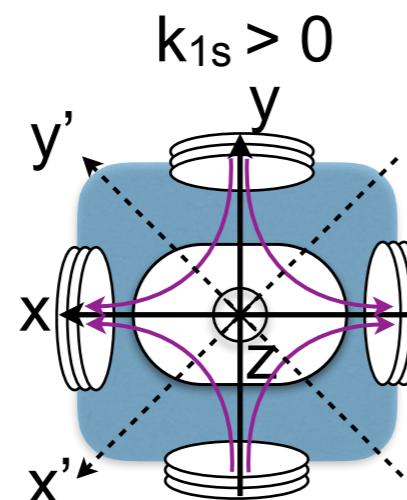
Multipoles and field errors are considered.

Quadrupole example

Quad:



Skew Quad:



$$k_1 = \frac{\partial B_y}{\partial x} B_\rho^{-1}$$

$$k_{1s} = \frac{1}{2} \left(\frac{\partial B_x}{\partial x} - \frac{\partial B_y}{\partial y} \right) B_\rho^{-1}$$

x,y: magnet frame
x',y': map frame

Aperture checks
are in tilted frame.

- Tilt the map by angle α to cancel the tilt ψ and the i -skew component ks_i , $i > 0$.

$$k_m = k_i + (knl_i + dknl_i)/l$$

$$ks_m = ks_i + (ksl_i + dksl_i)/l$$

$$k = \sqrt{k_m^2 + ks_m^2}$$

$$\alpha = \psi - \frac{1}{m} \arctan \frac{ks_m}{k_m}$$

- Use the tilted (untitled) map (i.e. only T in TKT model in MAD-NG)

$$\mathbf{x}_2 = R_z(\alpha) \cdot \mathcal{M}_\perp(k) \cdot R_z(-\alpha) \mathbf{x}_1$$

- MAD-X remarks for Track and Twiss:

- Tilted frame and map frame are intermixed, physics must be correct in both.
- Thick maps discard integrated strength knl , ksl , $dknl_j$ and $dksl_j$ for $j \neq i$ (required!).
- SBEND and RBEND consider *angle*, $k_0 + dknl_0/l$, $k_1 + dknl_1/l$ [, $k_2 + dknl_2/l$] (twiss only).
- MULTIPOLE expects knl , ksl , $dknl$ and $dksl$ in the tilted frame.

- MAD-NG remarks:

- Tilted frame and (thick untilted) map frame are NOT intermixed, tilted frame is used for everything but T in TKT model, i.e. multipole kicks K are in the **tilted frame**.

MAD-X ignores knl_i and ksl_i .

- EALIGN angles $d\theta$, $-d\phi$ and $d\psi$ are right handed.

→ $d\theta$ = azimuthal angle ($d\theta \rightarrow -\theta$ of SBEND)

→ $d\phi$ = elevation angle ($d\phi > 0 \rightarrow dy > 0$)

→ $d\psi$ = roll angle

Compatible with reversed sequence (e.g. LHCb2).

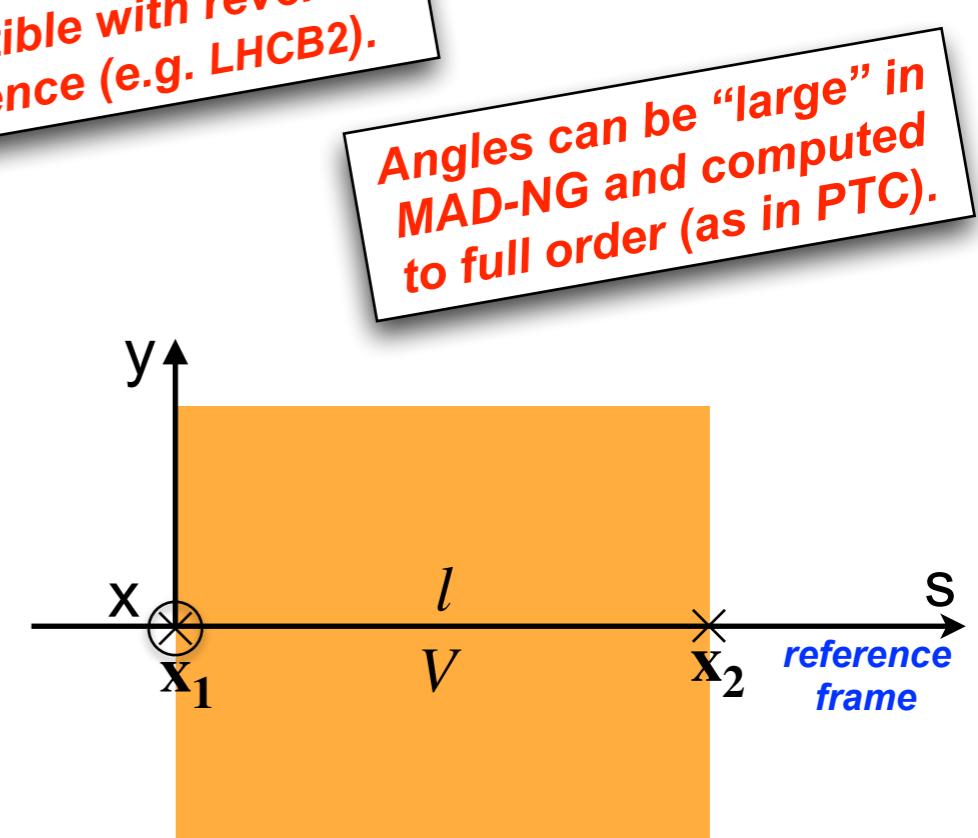
- At **entry**, an element is rotated by $R(d\theta, d\phi, d\psi)$ and translated by $T(dx, dy, ds)$.

$$\mathbf{x}'_1 = R \mathbf{x}_1 + T \quad (\text{transform the frame})$$

$$\mathbf{x}_1 = R^t(\mathbf{x}'_1 - T) \quad (\text{transform the coordinates})$$

$$R = R_y(d\theta) \cdot R_x(-d\phi) \cdot R_z(d\psi)$$

$$R^t = R_z(-d\psi) \cdot R_x(d\phi) \cdot R_y(-d\theta) \quad (\text{inverse})$$



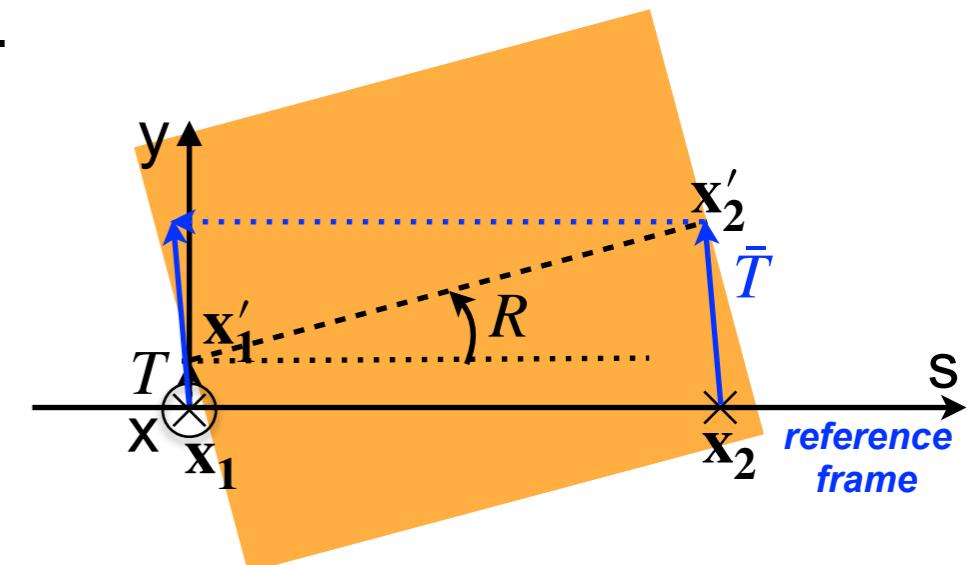
- At **exit**, using $V = \overrightarrow{\mathbf{x}_1 \mathbf{x}_2} = [0, 0, l]^t$ (displacement) and $W = I$ (rotation) of an element with a length l .

$$\mathbf{x}'_2 = \bar{R} \mathbf{x}_2 + \bar{T}$$

$$\mathbf{x}_2 = \bar{R}^t(\mathbf{x}'_2 - \bar{T})$$

$$\bar{T} = W^t(RV + T - V) = W^t(\overrightarrow{\mathbf{x}_1 \mathbf{x}_2'} - \overrightarrow{\mathbf{x}_1 \mathbf{x}_2})$$

$$\bar{R} = W^t RW ; \bar{R}^t = WR^tW^t$$



- At **entry**, an element is rotated by $R(d\theta, d\phi, d\psi)$ and translated by $T(dx, dy, ds)$.

$$\mathbf{x}'_1 = R \mathbf{x}_1 + T$$

$$\mathbf{x}_1 = R^t (\mathbf{x}'_1 - T)$$

$$R = R_y(d\theta) \cdot R_x(-d\phi) \cdot R_z(d\psi)$$

$$R^t = R_z(-d\psi) \cdot R_x(d\phi) \cdot R_y(-d\theta) \quad (\text{inverse})$$

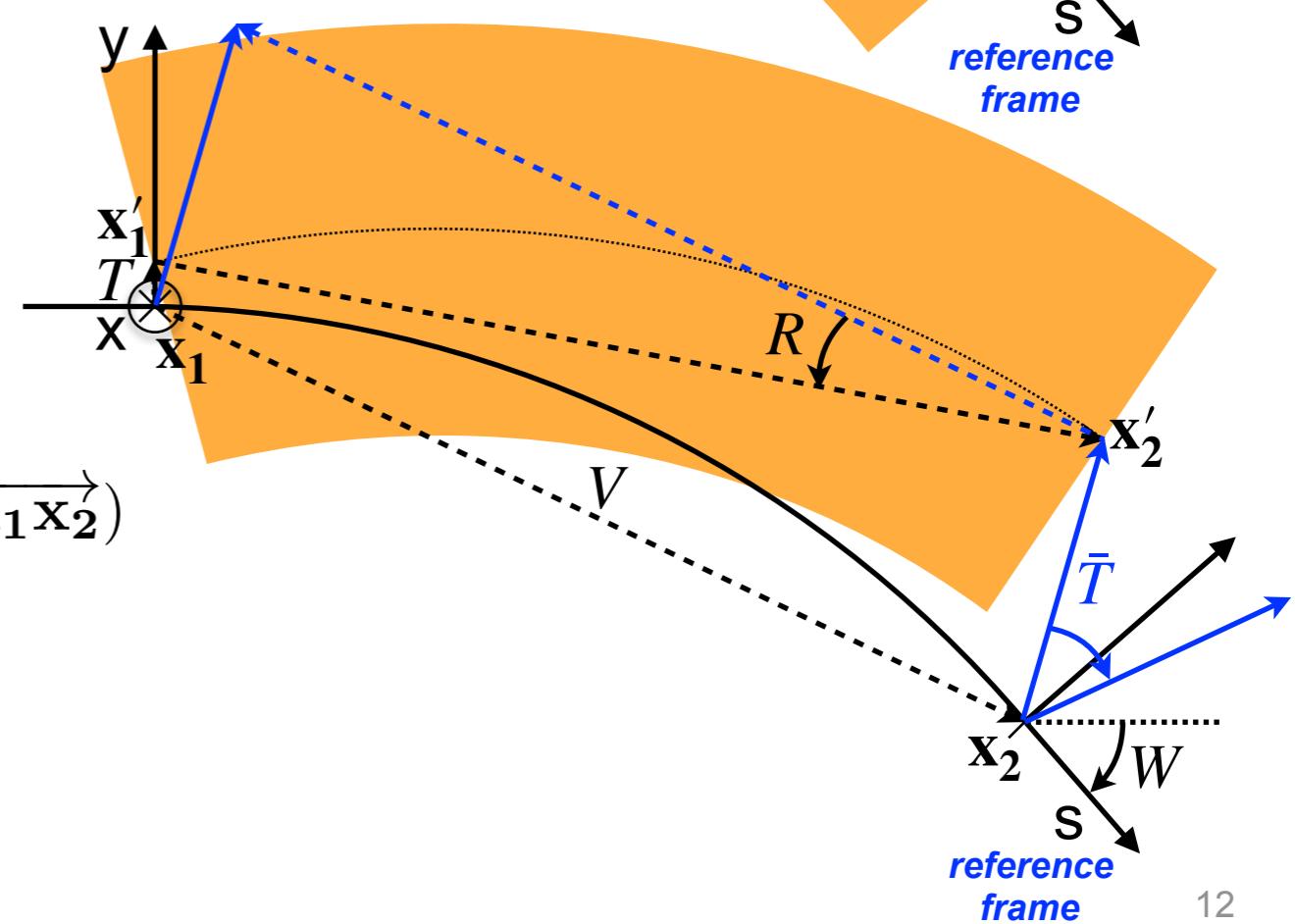
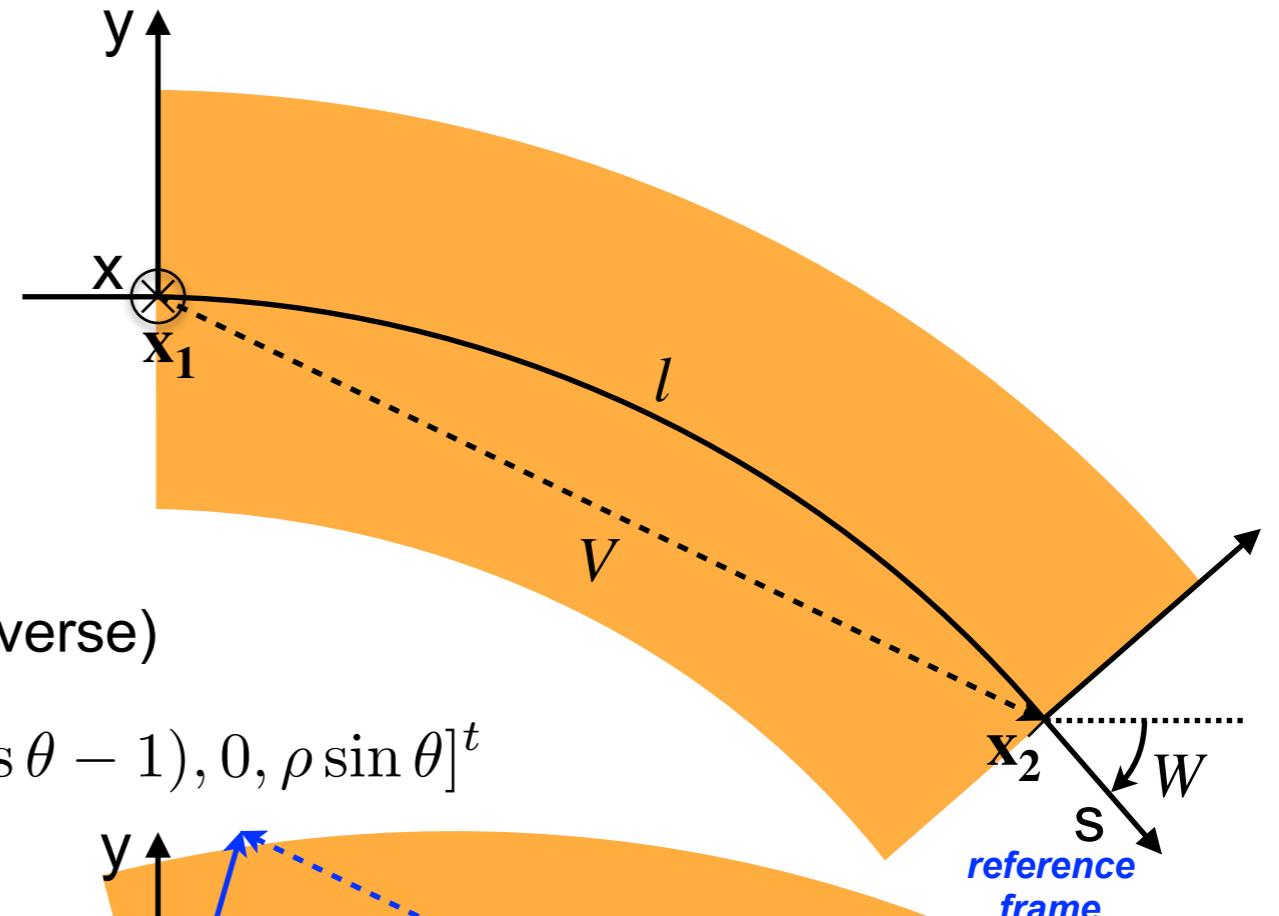
- At **exit**, using $V = \overrightarrow{\mathbf{x}_1 \mathbf{x}_2} = R_z(\psi) \cdot [\rho(\cos \theta - 1), 0, \rho \sin \theta]^t$ and $W = R_z(\psi) \cdot R_y(-\theta) \cdot R_z(-\psi)$ of an element with length l , angle θ and tilt ψ (i.e. $\rho = l/\theta$).

$$\mathbf{x}'_2 = \bar{R} \mathbf{x}_2 + \bar{T}$$

$$\mathbf{x}_2 = \bar{R}^t (\mathbf{x}'_2 - \bar{T})$$

$$\bar{T} = W^t (RV + T - V) = W^t (\overrightarrow{\mathbf{x}_1 \mathbf{x}_2'} - \overrightarrow{\mathbf{x}_1 \mathbf{x}_2})$$

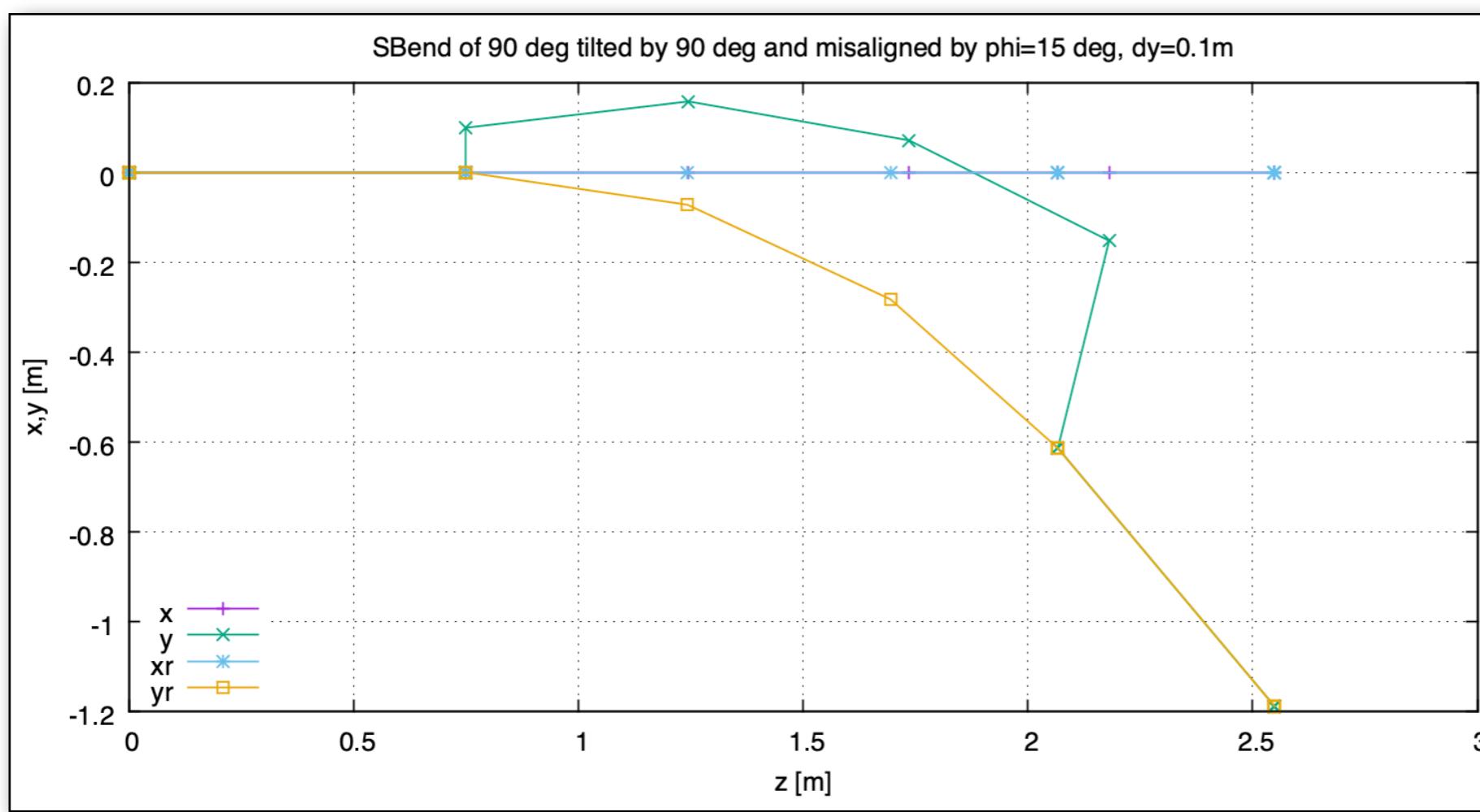
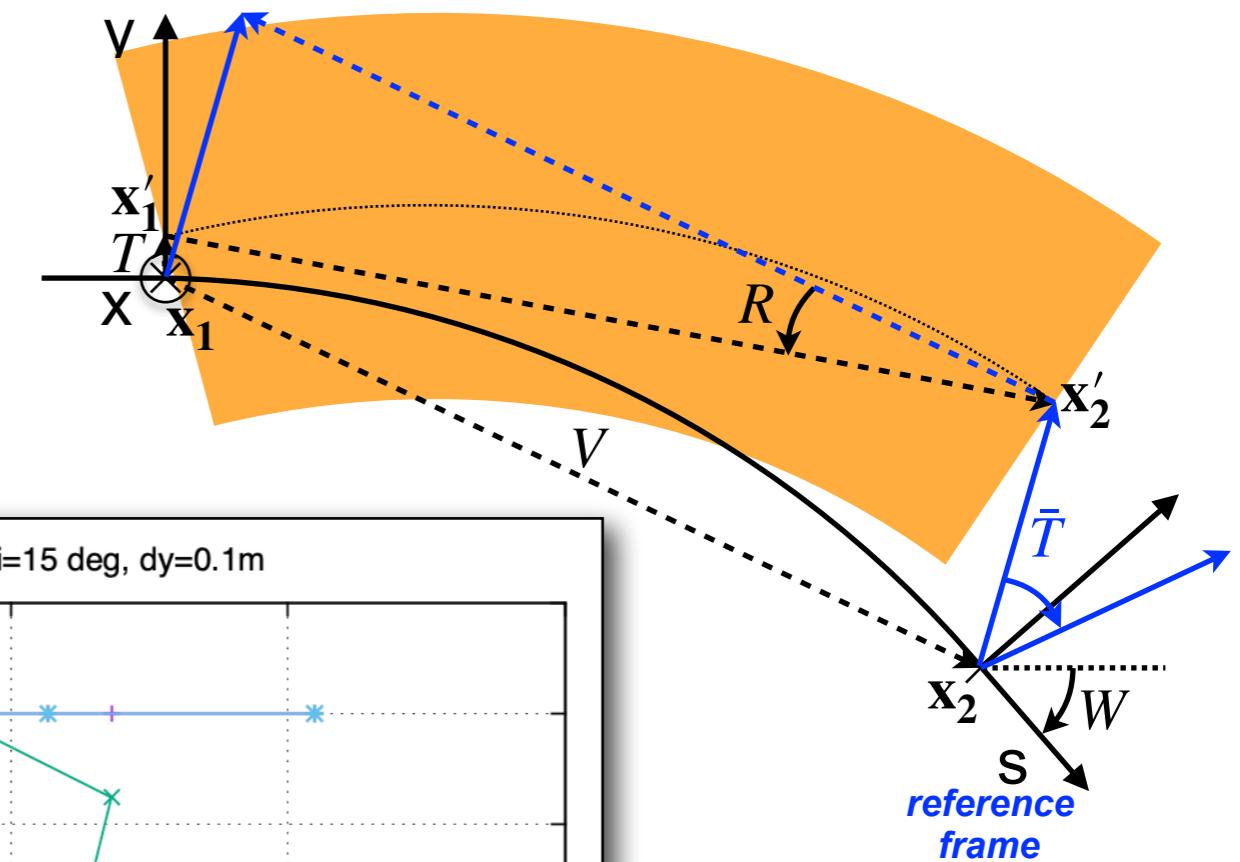
$$\bar{R} = W^t RW ; \bar{R}^t = WR^t W^t$$



Example: sbend tilted by 90° – dphi 15° dy 0.1m

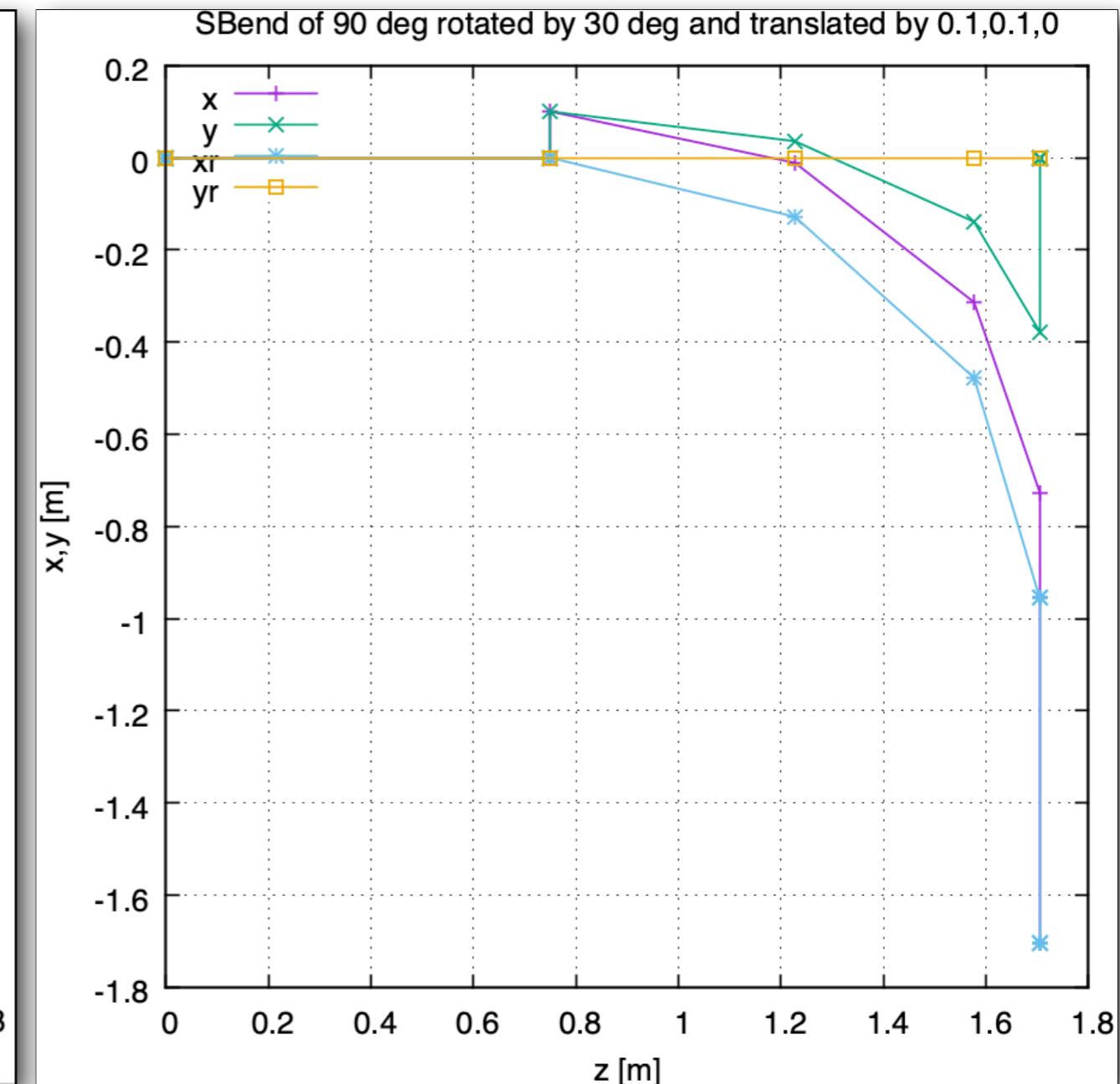
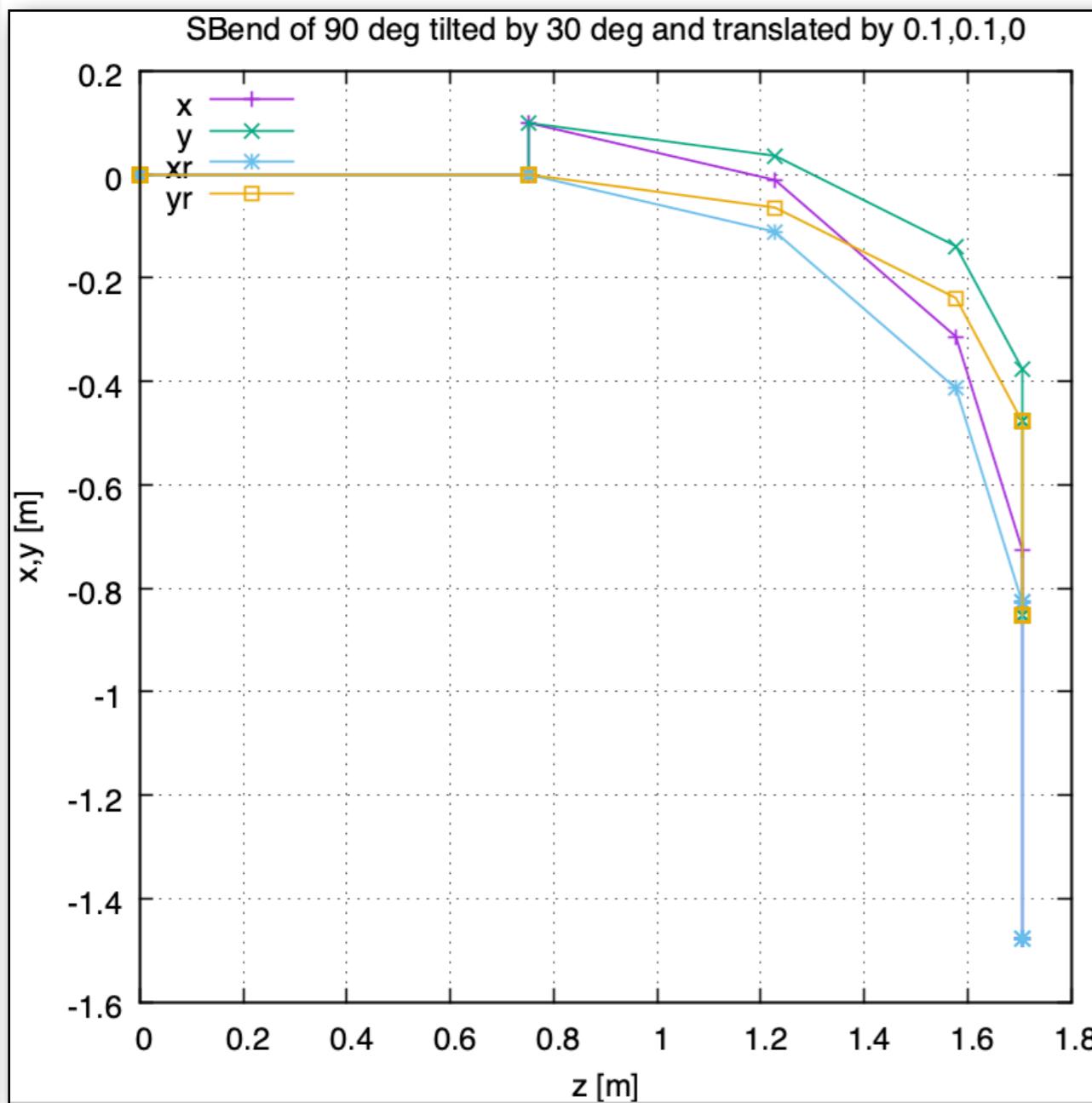
x, y with misalignments, xr, yr reference frame without misalignment

SBEND angle is ~50 deg.



Example: sbend tilted/rotated by 30° with dxdy 0.1m

x, y with misalignments, xr, yr reference frame without misalignment



Example: chicane tilted by 30° with dxdy 0.1m

