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Distributed Training of Generative Adversarial Networks for Fast Simulation

HPC and AI in High Energy Physics

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Overview

Introduction

- HPC and AI in HEP
- Fast simulation
- 3DGAN

• Distributed Training

- Distributed training initial optimization
- Scaling up to 256 nodes
- Inference time
- Summary





HPC and Al

Main driving forces.....







- Deeper models
 - Deep Neural Networks often have millions of parameters
- Big data
 - More complex problems require more data
- Faster
 - Training speedup
 - Inference speedup
- Parallelizable processes
 - Parallelism can be implemented at different levels



High Energy Physics



AI applications in HEP

- All venues of science are benefitting from AI for problems where..
 - Underlying processes are difficult to model
 - Require high computational sources
 - Time consuming
 - Noisy data
- High Energy Physics
 - Applications
 - Reconstruction and Analysis
 - Trigger optimization
 - Simulation

• Al crucial for HEP experiments

- HPC hardware
 - Maximize performance
 - Fast time-to-model





HEP Simulation

Essential for data analysis & detector design

- Understand how detector design affects measurements and physics
 - Correct for inefficiencies, inaccuracies, unknowns
 - Compare theory models to data
- Complex physics and geometry modeling
 - >50% of Worldwide LHC Computing Grid (WLCG) power today
 - Increase by 100x by 2025!



CMS



35.9 fb⁻¹/13 TeV

WLCG Worldwide LHC Computing Grid CPU seconds by Type 1600 Prompt Data Non-Promot Data LHC MC HL-LHC M Analysi 1200 , 1000 CMS 800 experiment 600 400 Flat Budget 200





Data set

Compact Linear Collider CLIC

- Proposed linear particle accelerator
- Calorimeter data set developed for ML applications
- Events as selected cells around the barycenter of particle showers simulated using Geant4
- Primary particle energy 10-500 GeV (electrons)
 - $\circ~$ Event $\rightarrow 25~x~25~x~25$ image \rightarrow 15, 625 cells
 - 200,000 events
- Detector response as 3D images
 - Highly segmented (pixelized)
 - critical for particle identification and energy determination
 - Highly sparse
 - only ~20% cells with energy deposition
 - Large dynamic range
 - seven orders of magnitude











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Generative Adversarial Network

Simultaneously train two networks that compete and cooperate with each other



Generator



3DGAN Architecture





Physics Simulation with 3DGAN



Distributed training



3DGAN

- Training time ~ **1hour/epoch** on GeForce GTX 1080
- 30 to 50 epochs for complete training taking days
- Reducing training time is essential for:
 - Hyper parameter scans
 - Detector design studies
- Distributed training with Horovod
 - Data parallelism
 - Synchronous update



Distributed Training initial optimization

TACC Stampede 2 (2018)

- Stampede 2 cluster
 - Dual socket Intel® Xeon® 8160
 - 2x 24 cores per node, 192 GB RAM
 - Intel® Omni-Path Architecture
- Software
 - Tensorflow 1.9 (Intel optimized)
 - Keras 2.13
 - Horovod 0.13.4
- Single Node Optimization:
 - Replace Eigen with MKL-DNN
 - Optimize number of convolution filters
- Parallelize:
 - 4 workers/node



CERN High Energy Physics: 3D GANS Training Performance Intel 2S Xeon(R) on Stampede2/TACC, OPA Fabric 2018







Scaling up to 256 nodes



Xeon 8268 (2019)

- Intel Endeavour cluster:
 - NASA Advanced
 Supercomputing Division (NAD)
 - Named after spaceship Endeavour
 - Xeon® 8268 Cascade Lake
 - 2 Sockets /node
 - 24 cores per socket
 - Intel® Omni-Path Architecture
- Software:

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- **Tensorflow 1.14** (Intel optimized)
- MKL-DNN 0.18
- Horovod 0.16.4
- Keras 2.2.4



CERN High Energy Physics: 3D GANS Training Performance Intel 2S Xeon(R) Cluster, OPA Fabric Xeon(R) 8268 (2019) vs Xeon(R) 8160 (2018)



- For 128 2CPU Xeon Nodes
 - 2018: < 2.5 Mins/Epoch Xeon 8160 (Skylake CPUs)
 - 2019: < 1 Min/Epoch Xeon 8268 (Cascade Lake CPUs)
 2.5X
 - Time to Train to Accuracy: 14.4 minutes on 256 Nodes

Physics Performance

Sampling Fraction



Ratio of Ecal and Ep



Inference time



Tensorflow 1.9

Method	Platform	Time/Shower (ms)	Speedup
Classical Monte Carlo (Geant4)	2S Intel Xeon Platinum 8180	17000	1.0
3DGAN (BS=128) 1-stream		16	2500

Baseline (TF 1.4)



Method	Platform	Time/Shower (ms)	Speedup
Classical Monte Carlo (Geant4)	2S Intel Xeon Platinum 8180	17000	1.0
3DGAN (BS=128) 1-stream	2S Intel Xeon Platinum 8160	1.25	13600
3DGAN (BS=128) 2-stream		0.93	18279
3DGAN (BS=128) 4-stream		0.85	20000

TF 1.9 (optimized)

More complex 3DGAN



Larger images with incident angle 60° to 120°

- A more realistic scenario where image is generated condition on both:
 - Primary particle energy
 - Incident angle

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- Variable angle data (electrons)
 - Event \rightarrow 51 x 51 x 25 image \rightarrow 65, 025 cells
 - 400,000 events from 2 to 500 GeV
- Event size is more than 4x larger
- Thus training data size is also larger
- Network is deeper (~1.2 M parameters)



Physics performance

For primary particle energy 100-200 GeV and angle in bins around 62, 90 and 118Degrees62 Degrees90 Degrees118 Degrees

- Sampling Fraction
- Hits

GAN

p

2.4

Angle froi 5.2 5

0.8

0.6

0.5

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- Shower Shapes:
 - Energy deposited along x, y and z axis

2D Histogram for predicted angles from G4 and GAN images

Measured Angle



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Transfer Learning

Training for 2-500 GeV spectrum

• Starting from pretrained weights (trained for 100-200 GeV)

Ratio of Ecal and Ep for 2-499 GeV



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Shower shapes in the longitudinal direction for Different Primary energies







Generalisation



Training and architecture hyper-parameters optimisation

Different geometries, read-out patterns, energy scales

Tuning the right architecture cannot be done by hand Full parameter scan is resource/time consuming.

Test different optimisation approaches:

Sequential Model-Based Optimization

Optimize intial architecture candidate, defining a finite set of states to explore

Reinforcement Learning

Network accuracy is the **reward function**. Architecture or hyperparameter modification are **actions**

Evolutionary Algorithms

Can allow simultaneous weights training and architecture optimisation





Evolutionary Approach

Genetic Algorithm to train and optimize neural networks simultaneously

- GA can train Neural Network
 - Global instead of local minima
 - Complex and indirect cost functions are possible
 - Highly Scalable
- Currently used in hyper-parameter scans
 - Architectures are encoded as a chromosome
 - Weights are trained by gradient descent for evaluation of each individual
 - Time and resource intensive





Challenges



GA for GAN

- Network Size:
 - Trainable parameters in millions for 3DGAN model
- Large Computing resources?
- Architecture Optimization:
 - Flexible and stable
- Adversarial Training:
 - Simultaneous training of two networks
- Inexact solution:
 - A hybrid approach can incorporate SGD as a callback



Initial Implementation

GA with pytorch

- Reduced complexity:
 - Simplified discriminator regression on 2D images
 - Weight update
- Implement evolutionary algorithm
 - Testing batch training with GA
 - Smaller batches resulted in better training
 - Random updates vs. random weights
 - Random weights allow faster convergence
 - 6-8 optimal number of offsprings
 - No Bias

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- Comparison to RMSprop (Ir=0.01)
 - Faster convergence
 - Lower accuracy
- Update weights and architecture at the same time is faster than GA based hyper-parameter scan
- Improve accuracy by adding gradient descent steps

Primary Energy Regression



Primary Energy Regression (test)

GA (min 0.0386)

rmsprop (min 0.0163)

40

50 epochs

SO 0.7

0.6

0.3

0.2

0.1

0

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Summary & Plans



NN training will be a new workflow for large HEP experiments

- Distributed training and HPC optimization is critical
 - Enables architecture optimization and generalization
 - Increase the size of the problems we can solve
- Results on 3DGAN optimisation are very promising
 - Reduced training time by 8x on single node
 - Linear scaling brings down training time to < 0.5 min/epoch on
 256 modes of 2CPU Xeon 8268
 - Inference time is **x20000** faster than Monte Carlo approach
- Implement GA based combined architecture and training search Estimate performance and needs in terms of computing resources
 - Several techniques can be explored (indirect weight encoding and asynchronous update)
- Increase complexity (network, dataset, ...)





Thank you

Questions ?





Architecture, Dataset & Runtime Options

- Optimise filter sizes
 - Conv Filters: Multiple of 16 (MKL-DNN optimizations)
- Dataset: 200000 electrons
 - Training Samples: 180000 & Validation: 20000
- Batch Size: 8/Worker, # Workers/Node=4/Node (Mapped to NUMA domains)
- TF tuning: inter_op: 2 & Intra_op: 11 (Xeon® 8160 is 24C/CPU); AVX512 –FMA support
- Learning Rate: 0.001, Optimizer: RMSprop
- Warmup Epochs: 5 (Facebook Methodology), Training Epochs: 25

Stampede2/TACC



Configuration Details

- Compute Nodes:
 - 2 sockets Intel® Xeon® Platinum 8160 CPU with 24 cores each @ 2.10GHz for a total of 48 cores per node, 2 Threads per core, L1d 32K; L1i cache 32K; L2 cache 1024K; L3 cache 33792K, 96 GB of DDR4, Intel® Omni-Path Host Fabric Interface, dual-rail. Software: Intel® MPI Library 2017 Update 4Intel® MPI Library 2019 Technical Preview OFI 1.5.0PSM2 w/ Multi-EP, 10 Gbit Ethernet, 200 GB local SSD, Red Hat* Enterprise Linux 6.7.
- TensorFlow 1.6:
 - Built & Installed from source: <u>https://www.tensorflow.org/install/install_sources</u>
- Model:
 - CERN 3D GANS from <u>https://github.com/sara-nl/3Dgan/tree/tf</u>
- Dataset:
 - CERN 3D GANS from <u>https://github.com/sara-nl/3Dgan/tree/tf</u>
- Performance (256 Nodes):
 - OMP_NUM_THREADS=24 HOROVOD_FUSION_THRESHOLD=134217728 export I_MPI_FABRICS=tmi, export I_MPI_TMI_PROVIDER=psm2 mpirun -np 512 -ppn 2 python resnet_main.py --train_batch_size 8 --num_intra_threads 24 --num_inter_threads 2 --mkl=True --data_dir=/path/to/gans_script.py -kmp_blocktime 1
 - <u>https://portal.tacc.utexas.edu/user-guides/stampede2</u>



Training time



High Energy Physics: 3D GANS Training Performance Intel 2S Xeon(R) processor Cluster, OPA Fabric



Intel 2S Xeon(R) Nodes

