

Efficient FIR Filter Implementation in FPGA

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The aim of the work

The aim of the work is to reduce use of hardware resources of FPGA

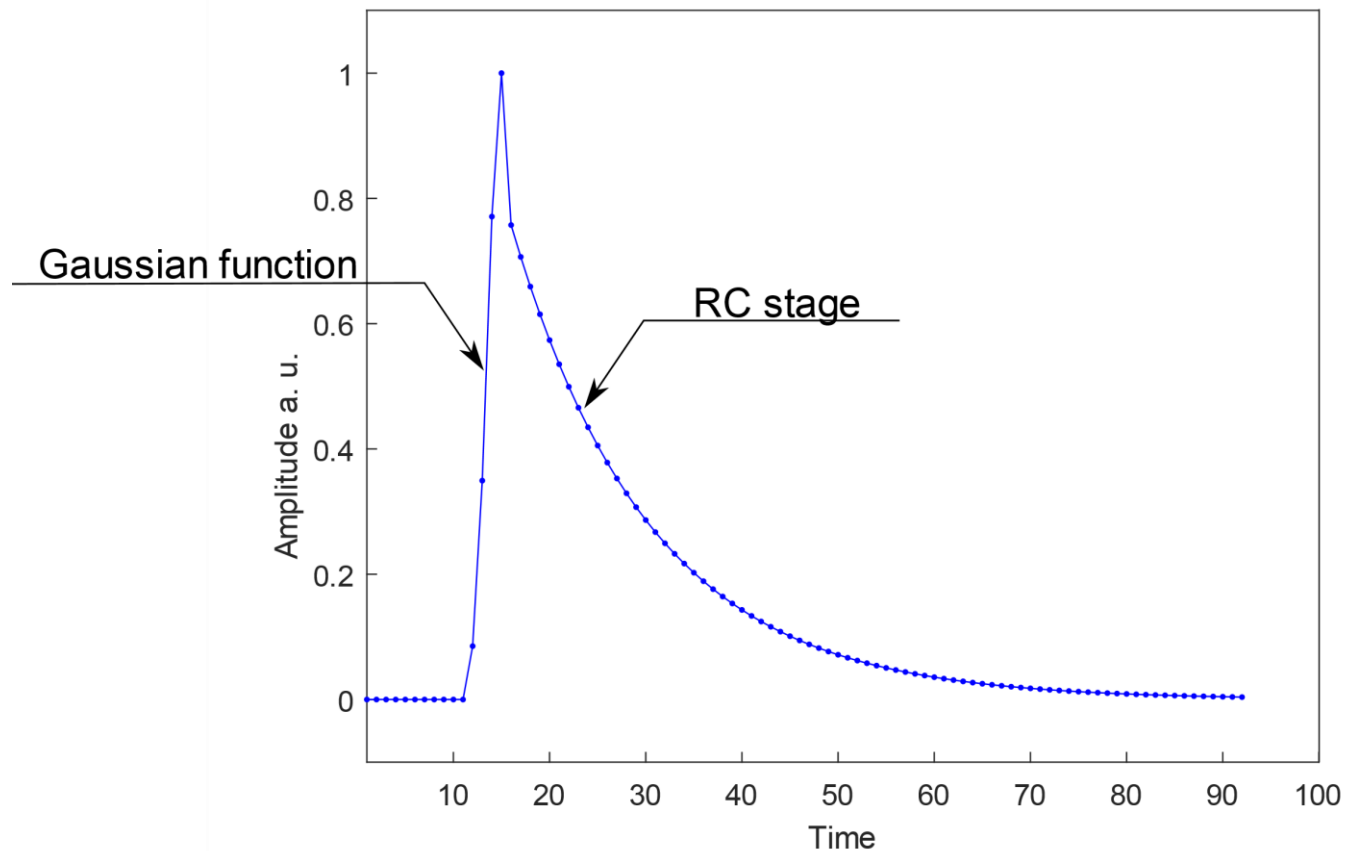
FPGA hardware resources (embedded in FPGA):

- Hardware multipliers (18x18), software multipliers
- Adding and subtracting logic elements
- RAM memory

Power consumption ?

Detector response

- Sampling frequency 100 Msample/s (10 ns sampling period)
- Rising edge, behaviour as a Gauss function, 4 samples
- Falling edge, behaviour like an RC stage, about 80 samples

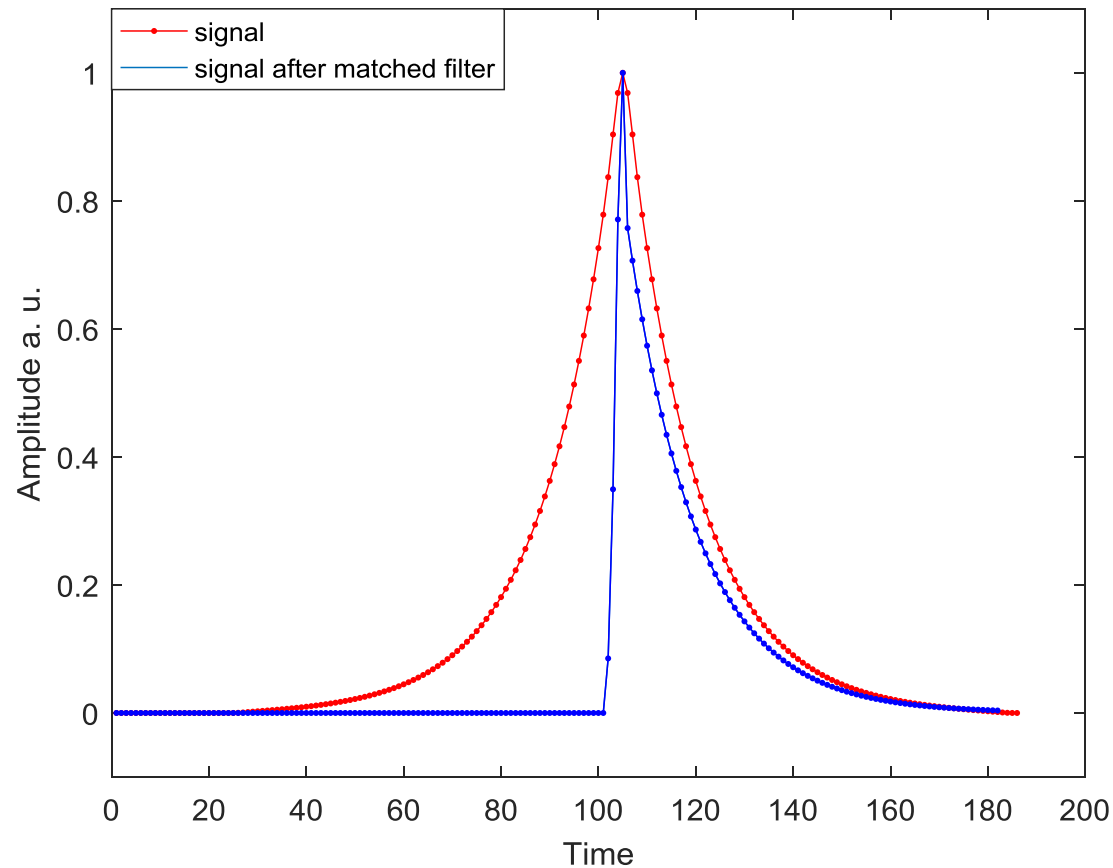


Matched filter

- Detector response about 800 ns (80 samples)
- 80 filter coefficients

Requirements for the filter:

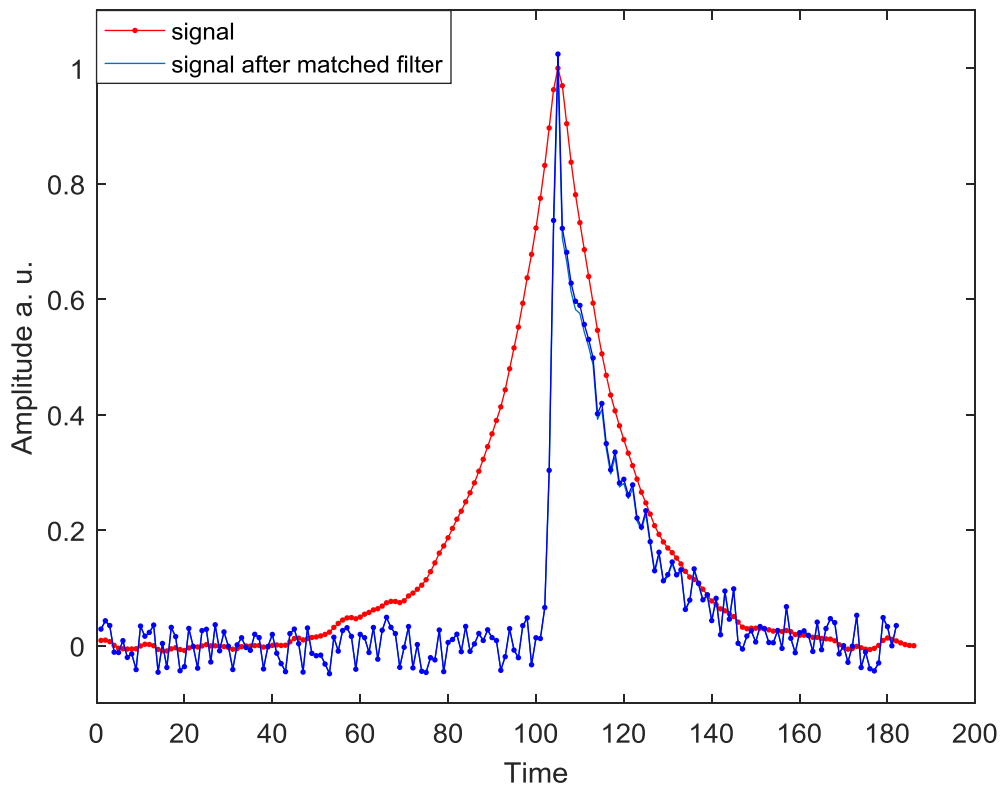
- 80 multiplications
- 80 additions / subtractions



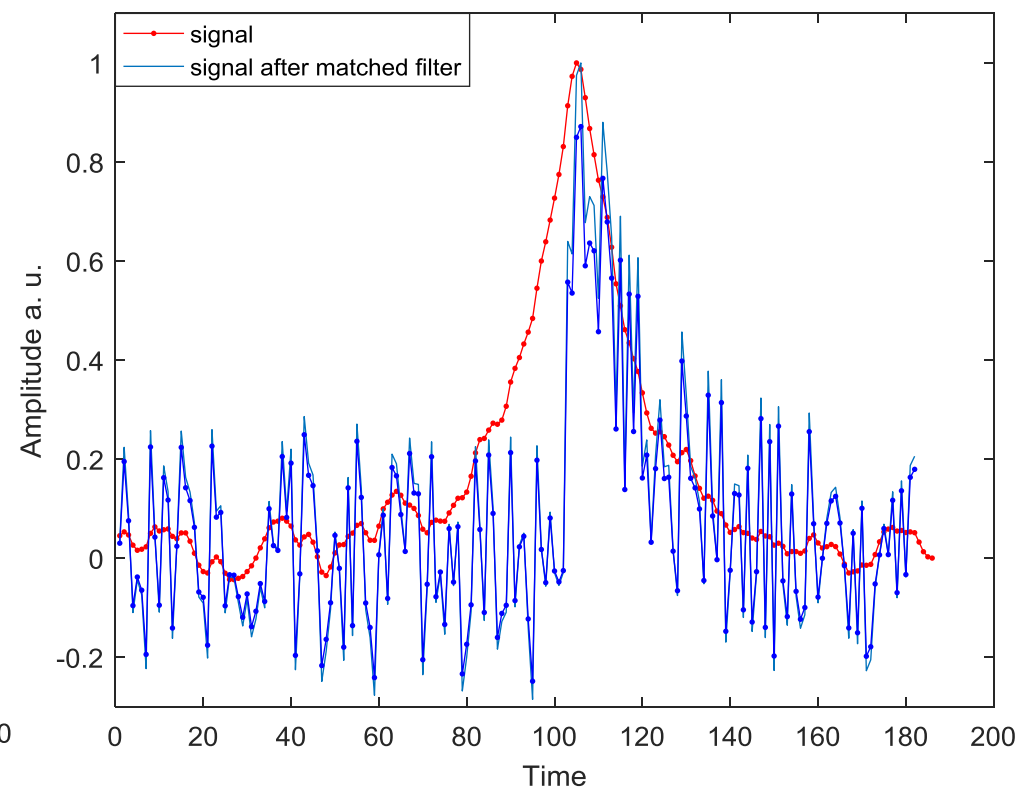
The signal from the detector with noise

Matched filter with a high and low signal to noise ratio

high

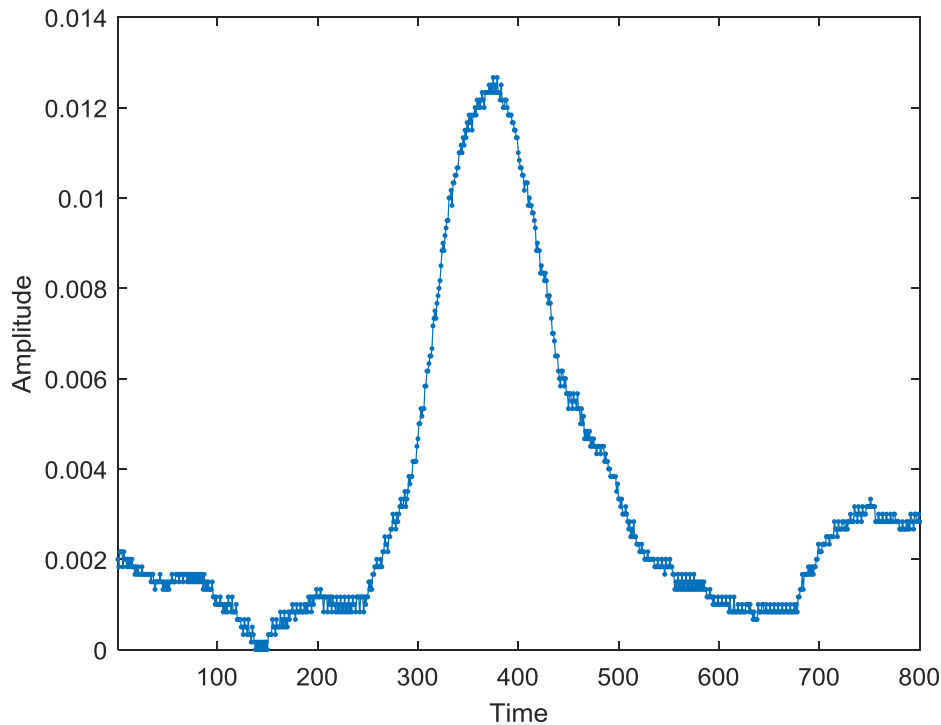


low

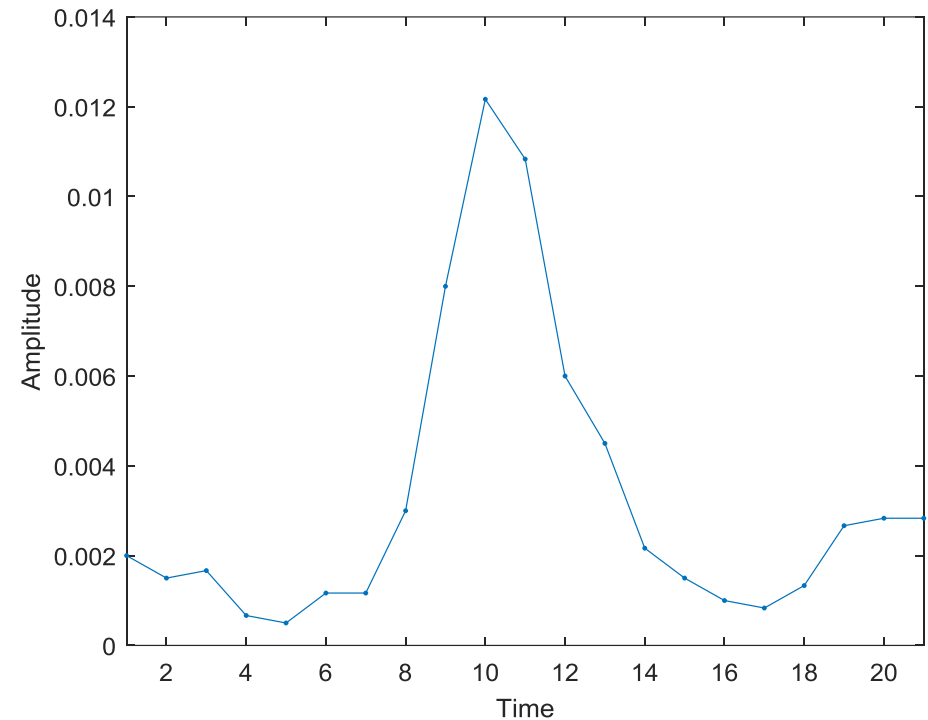


Signal from the detector

- 4 Gsample/s



- 100 Msample/s



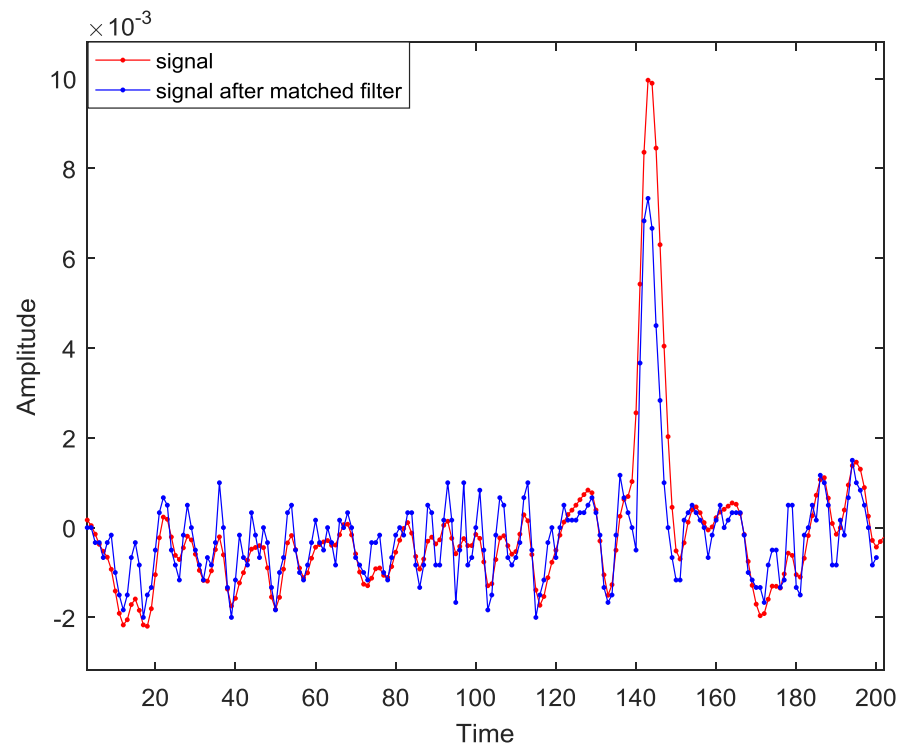
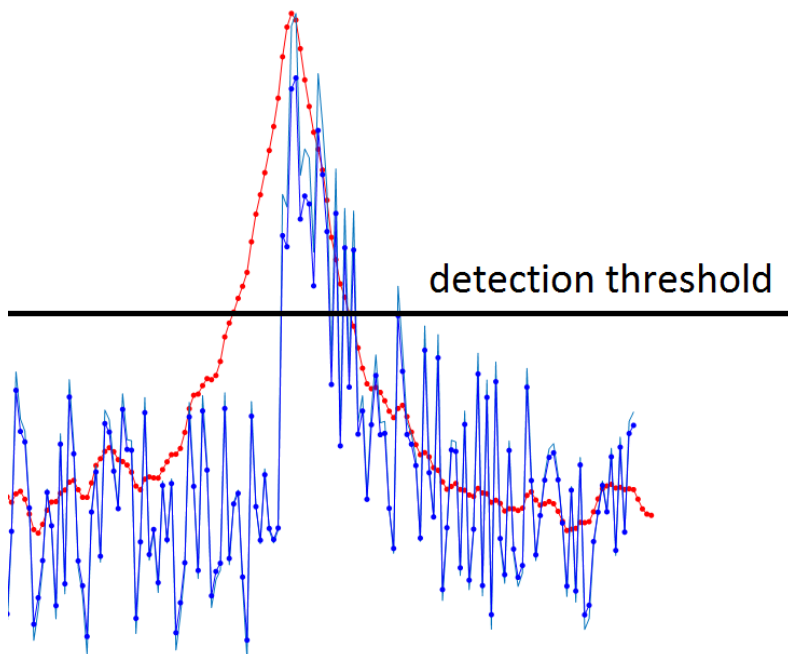
- 450 samples

- 11 samples

The number of filter coefficients: 450 (4 Gs/s) or 11 (100 Ms/s)

Matched filter

- Maximize SNR (signal level increases, noise decreases)
 - Improve the shape of the pulse (the filter smooths the pulse) which improves signal parameters for detection. The noise on the pulse does not trigger the detection system once again
 - Simulation
- Signal from the detector (11 coefficients)



Considerations about the filter

The speed of embedded multipliers in FPGA Xilinx (hardware multipliers):

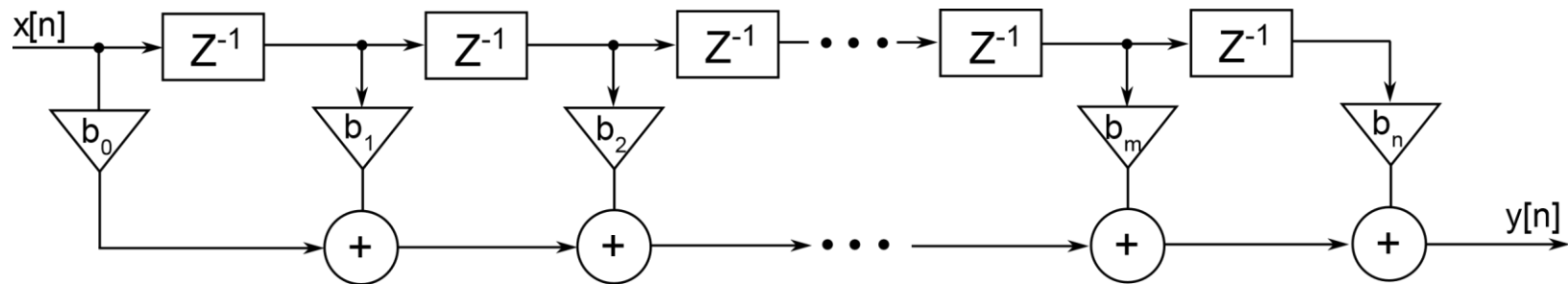
- Kintex UltraScale, 631 MHz
- Virtex UltraScale+, 800-866 MHz
- Kintex-7, 544 MHz
- Zynq UltraScale+, 820-860 MHz

Proposed filter:

- reduce filter length
- use the filter several times for the same data, filter coefficients divided into several sets

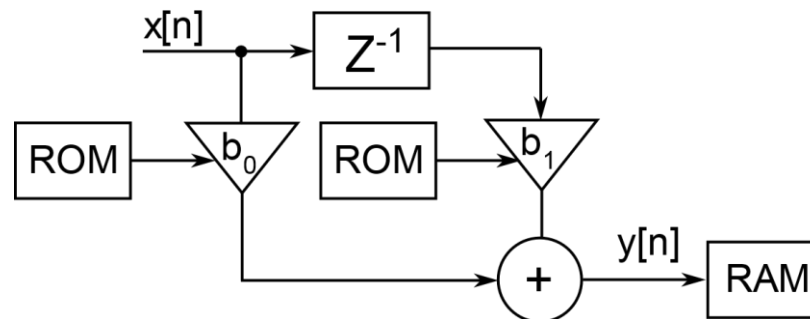
Considerations about the filter

- Direct implementation



- In one sampling cycle, we can make several multiplications, additions, subtractions - filter cycles. It is possible to shorten the filter around $630/100 \sim 6$ or $800/100 \sim 8$

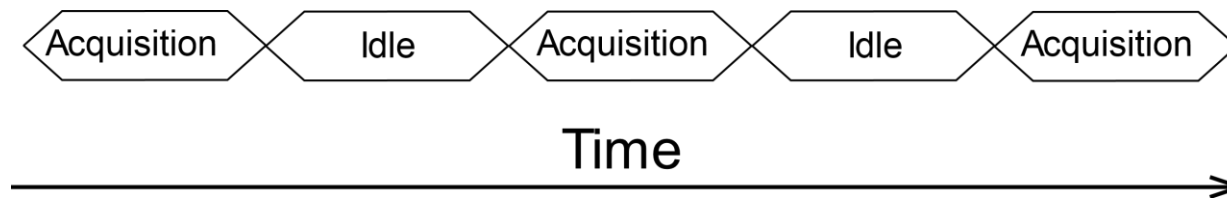
number of coefficients, reduce from 80 to: $80/6 \sim 13$ or $80/8 = 10$



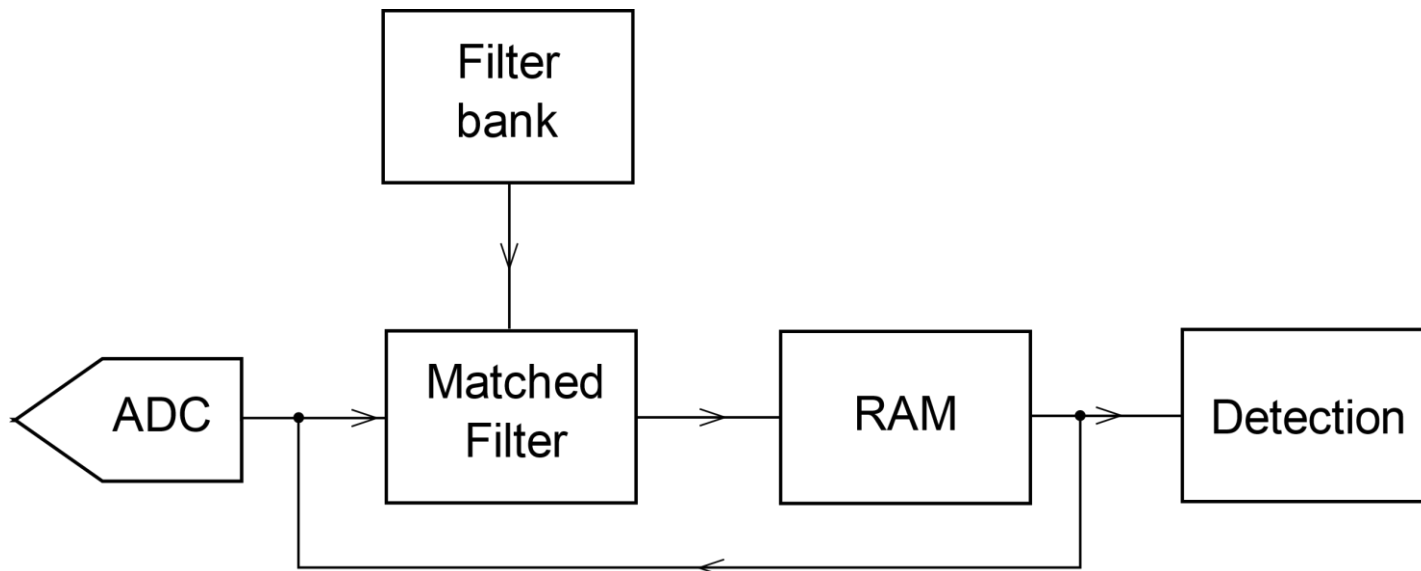
- Data acquisition in acquisition mode and fast processing in the idle mode

Filter

- Data acquisition in acquisition mode and fast processing in the idle mode

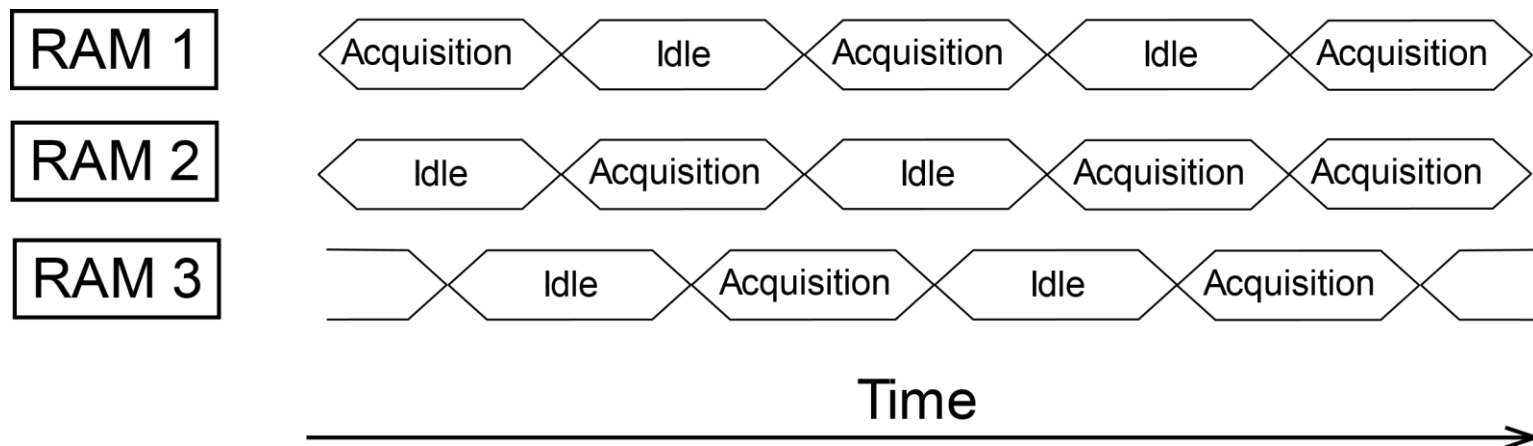


- System architecture with filter

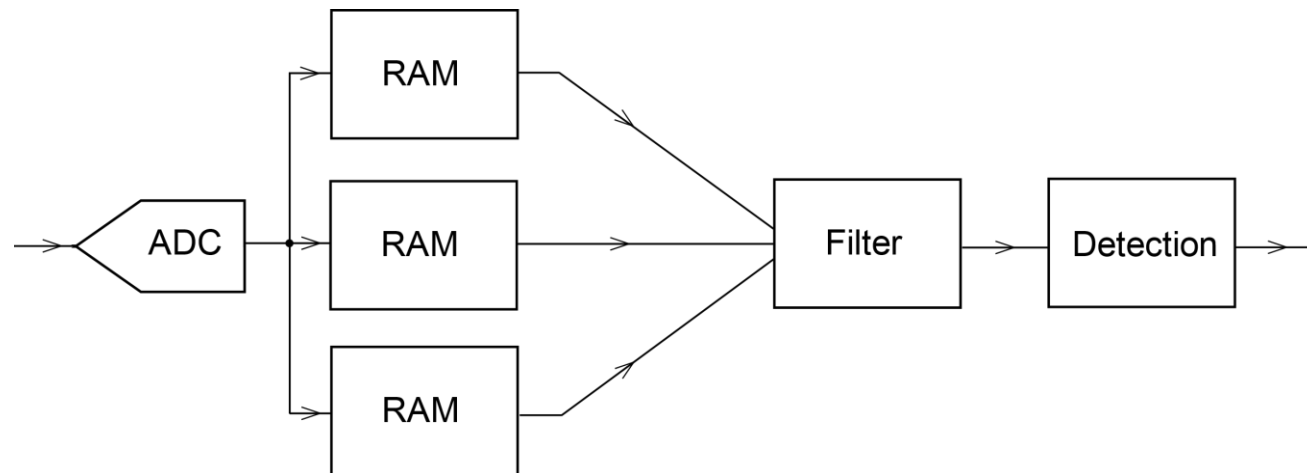


Filter

- Full time coverage, application of 1x filter + 3x RAM



- System architecture



Conclusions

- Sampling rate 100 Msamples/s, 80 filter coefficients
- Decrease filter order at least 6 to 8 times in exchange of increase filter speed
- Higher filter order (more coefficients, higher sampling rate), better matched filter
- Disadvantage: power consumption is proportional to the operating frequency

Thank you for your attention