

# Plans for DAQ software beyond LS2

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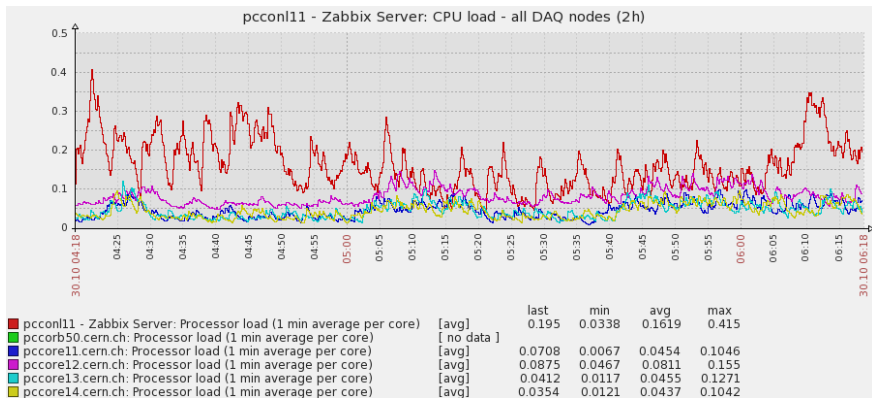






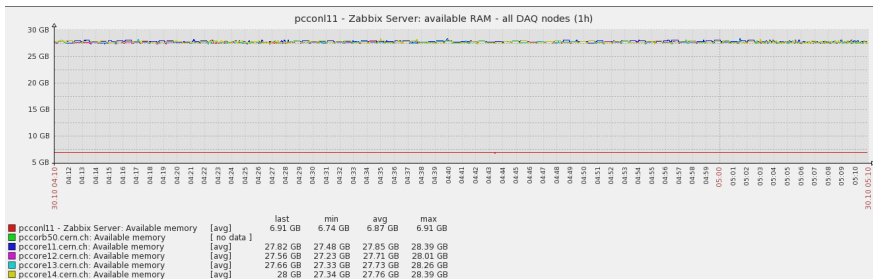
# Present speed limit

- ▶ Low CPU usage - with 6 core 2 GHz Xeon E5-2620 peak at 15%



# Present speed limit

## ▶ Low RAM usage - less than 1 GB

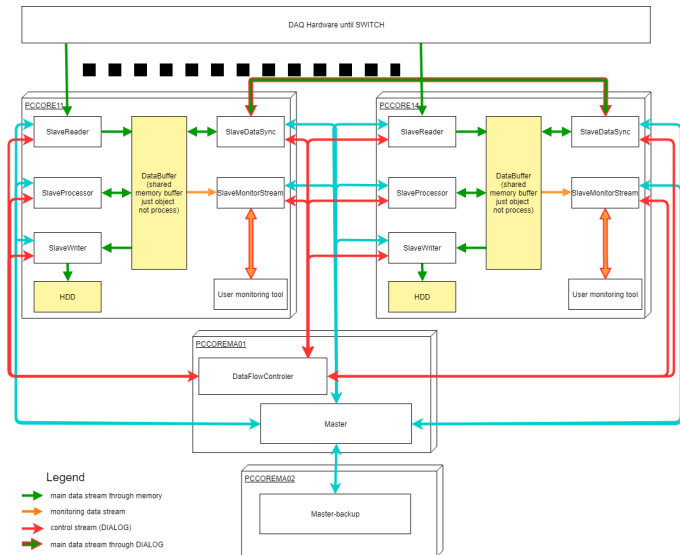






# New software architecture

- ▶ Readout process divided to several sub-processes -> Spreading of the load
- ▶ Configurable storage target
- ▶ Possibility to add filtration processes
- ▶ Backup master process
- ▶ Scheduling -> load equalization
- ▶ New monitoring channel through DIALOG



# New software architecture

## SlaveReader

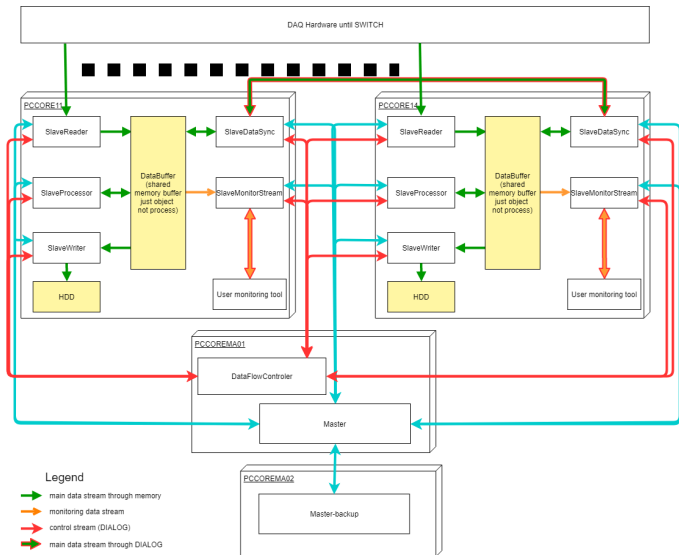
- ▶ Reads messages to shared DataBuffer
- ▶ Needed for each spillbuffer

## SlaveDataSync

- ▶ Transfer between databuffers
- ▶ Needed for each server

## SlaveMonitorStream

- ▶ Interface to monitoring tools



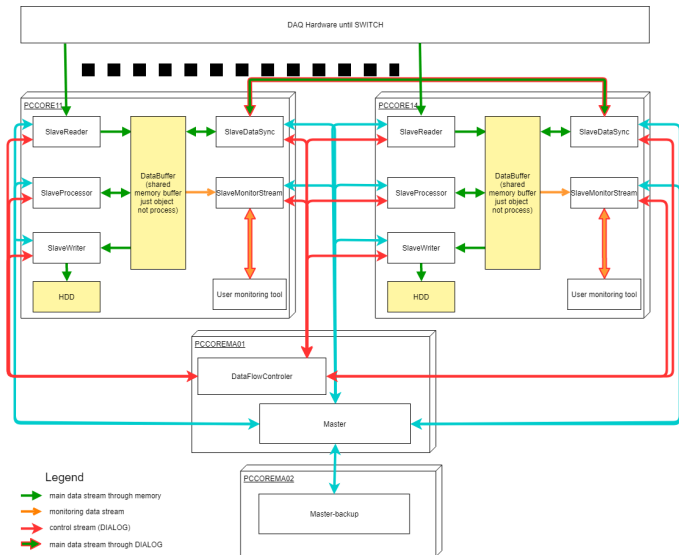
# New software architecture

## SlaveProcessor

- ▶ Not just one type of sub-process
- ▶ HLT
- ▶ Event building
- ▶ Format transformation

## SlaveWriter

- ▶ Writing of data designated for storage
- ▶ Possibility to write data of one spill to one file



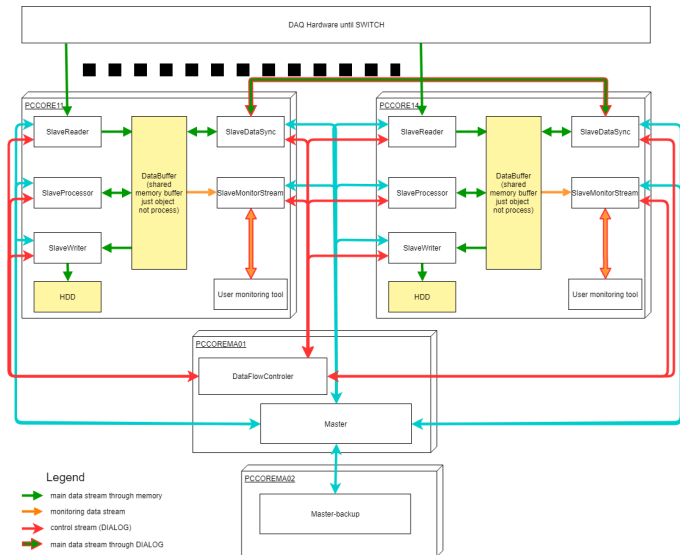
# New software architecture

## DataFlowController

- ▶ Control of data transfer between buffers
- ▶ Scheduling
- ▶ Controls dataflow not states

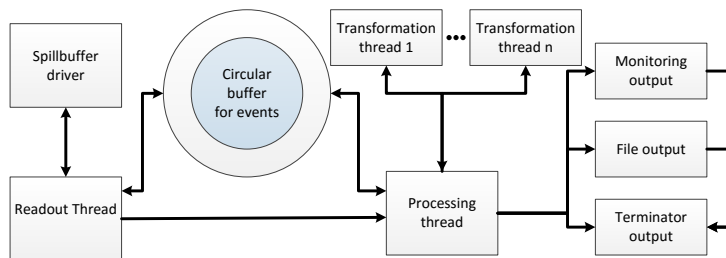
## Master-backup

- ▶ Fail-safe



## Transformation plan

- ▶ Possible to transform step by step
- ▶ Firstly separating monitoring and preparation of DataFlowController
- ▶ Secondly separating file output
- ▶ Thirdly separating processing



# Triggerless 1 GB/s goal

- ▶ Processing speed not a problem
- ▶ New spillbuffer needed - new readout driver implementation
- ▶ Significant investment in HDD/SSD needed
  - ▶ at least two servers with 8 HDD or one with 4 SSD in RAID 10 per one 1 GB/s readout card
  - ▶ SSD faster, smaller, more expensive, reliability to be investigated (3 Drive Writes Per Day for 3 years)
  - ▶ NVMe SSD fastest, the most expensive
- ▶ Faster network connection to CASTOR or significant event filtration needed
- ▶ Store also raw data?



# Techniques of Data Filtering

- ▶ Possible approaches:
  - ▶ Pattern recognition
    - ▶ Neural networks
    - ▶ k-NN
    - ▶ kernel PCA
    - ▶ ...
  - ▶ Anomaly detection
    - ▶ Similar methods with different configuration may be used for pattern recognition
  - ▶ Searching for specific "known" data words and their combinations
- ▶ The basic problem is always the amount of available computational resources



# Implementation

- ▶ Current architecture
  - ▶ Event building is done in DAQ hardware
  - ▶ Readout slaves receive whole events, analysis of events is therefore possible
- ▶ Triggerless DAQ
  - ▶ Data are received in "frames". Physics events may be spread over multiple frames
  - ▶ Event preparation from "frames" needed
  - ▶ All frames containing physics event must be available to a readout slave machine
  - ▶ New DAQ architecture contains a shared memory buffer and flowcontroller, which should take care of frames availability
  - ▶ All frames needed for an analysis of the event are available as a result

## Scheduling (with triggers)

- ▶ Data read out by the SlaveReader process -> the scheduler decides what to do with them
- ▶ The scheduler has to make an educated guess of the processing time in order to be able to balance the load effectively.
- ▶ Information available to the scheduler:
  - ▶ Progress status of currently scheduled jobs on the individual pccores
  - ▶ Queued jobs per pccore
  - ▶ Event metadata
    - ▶ Event size
    - ▶ Trigger flags
    - ▶ Possible pattern recognition flags (filtration)
- ▶ The scheduler's estimation of processing time will be determined by a statistical (ML) approach

# Scheduling (triggerless)

- ▶ Same idea, but we no longer have the trigger flags to use for the statistical model? -> increase need for some other evaluation -> possible usage of neural network
- ▶ HLT adds another stage of processing – which metadata can we use for the model?

# General plans for DAQ SW

- ▶ Easier configuration (remove ALL the hardcoded constants)
- ▶ Continuous integration (GitLab)
  - ▶ Automated reformatting of code to comply with code style standards
  - ▶ Sanity tests (automated compilation)
  - ▶ In the future, possibly even more advanced automated testing
  - ▶ Command-line tools for faster deployment of new versions

# General plans for DAQ SW

- ▶ Complete rework of run number incrementing logic as well as the logbook-accessing logic
- ▶ Logging improvements (especially the msglogger DB)
- ▶ User experience improvements
  - ▶ GUI threading
  - ▶ State machine timeout info
  - ▶ Video tutorial
  - ▶ Possibly ACK logic for MSGbrowser

# Conclusion

- ▶ Huge amount of work in front of us
- ▶ Discussion about storage policy needed (where? when? what?)
- ▶ Discussion about resources needed for processing of triggerless data
- ▶ Step-by-step transition possible
- ▶ Many changes can be very useful also for 2021 run

# The End





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