



Software Distribution with CernVM-FS

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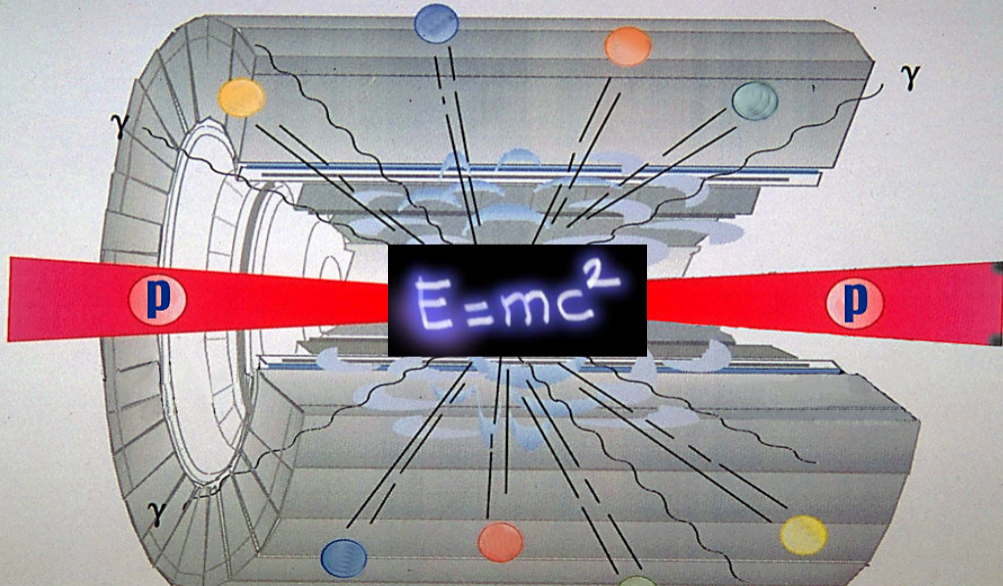
🌐 <https://github.com/cvmfs/cvmfs>

2019-05-17

1. Accelerate...



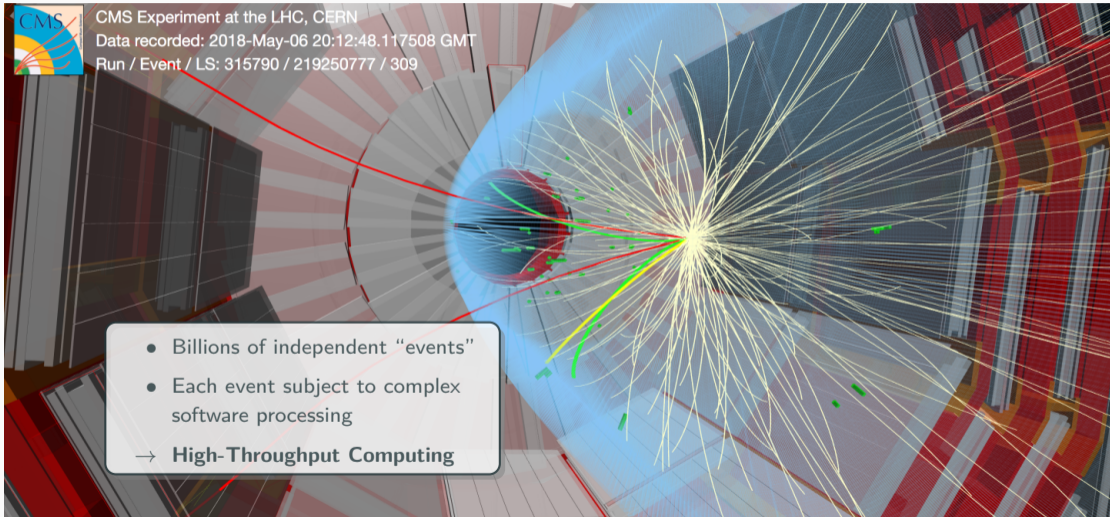
2. Collide...



3. Measure...

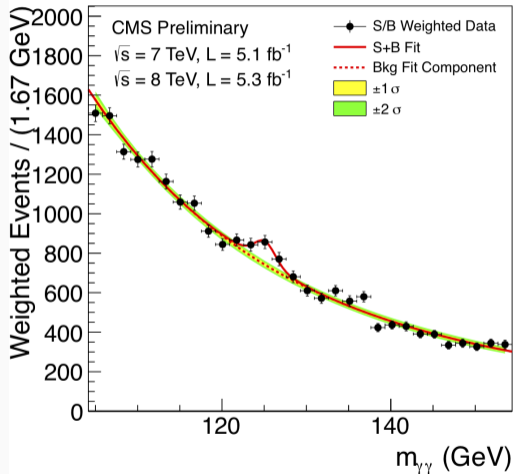
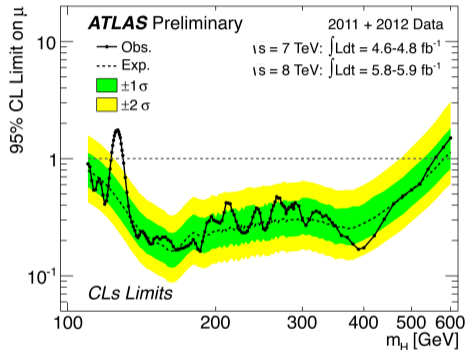


CMS Experiment at the LHC, CERN
Data recorded: 2018-May-06 20:12:48.117508 GMT
Run / Event / LS: 315790 / 219250777 / 309

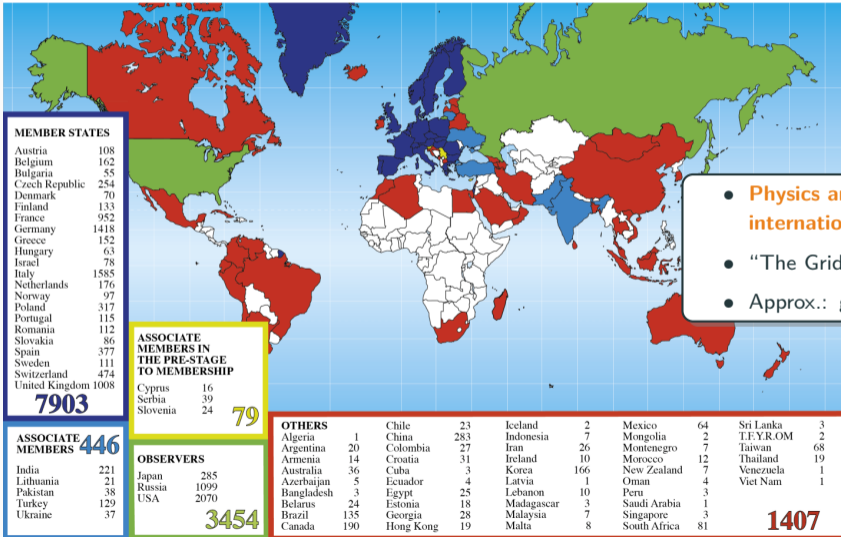


- Billions of independent “events”
 - Each event subject to complex software processing
- **High-Throughput Computing**

4. Analyze!



Distribution of All CERN Users by Location of Institute on 24 January 2018





- 1 Provide uniform, consistent, and versioned POSIX file system access to `/cvmfs`

```
$ ls /cvmfs/cms.cern.ch
slc7_amd64_gcc700  slc7_ppc64le_gcc530  slc7_aarch64_gcc700  slc6_mic_gcc481
...
```

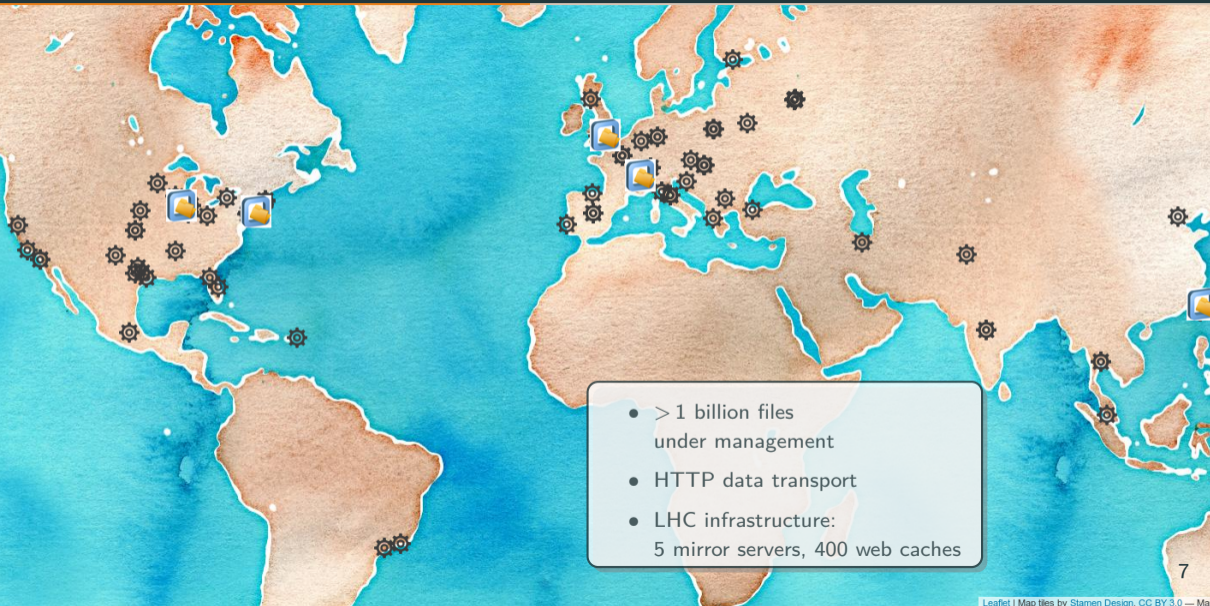
on **grids**, **clouds**, **supercomputers** and **end user laptops**

read

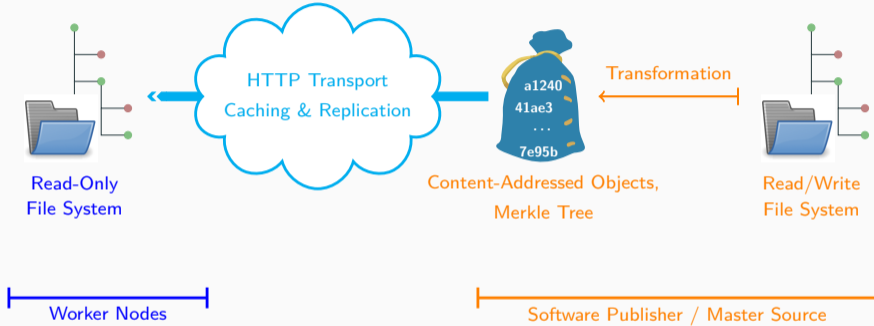
publish

- 2 Populate and propagate new and updated content
 - A few “software librarians” can publish into `/cvmfs`
 - Transactional writes as in `git commit/push`

Scale of Deployment

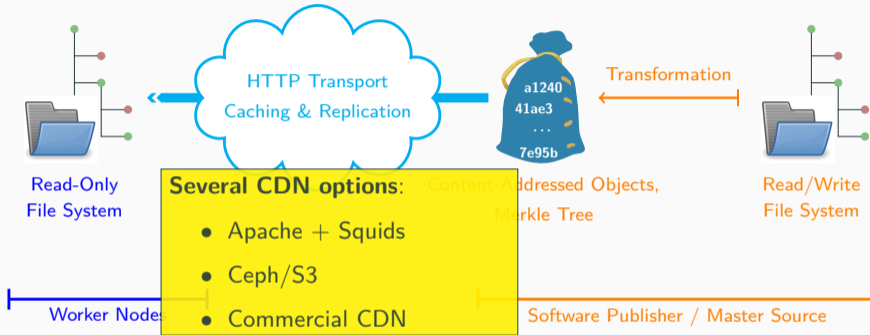


- > 1 billion files under management
- HTTP data transport
- LHC infrastructure: 5 mirror servers, 400 web caches



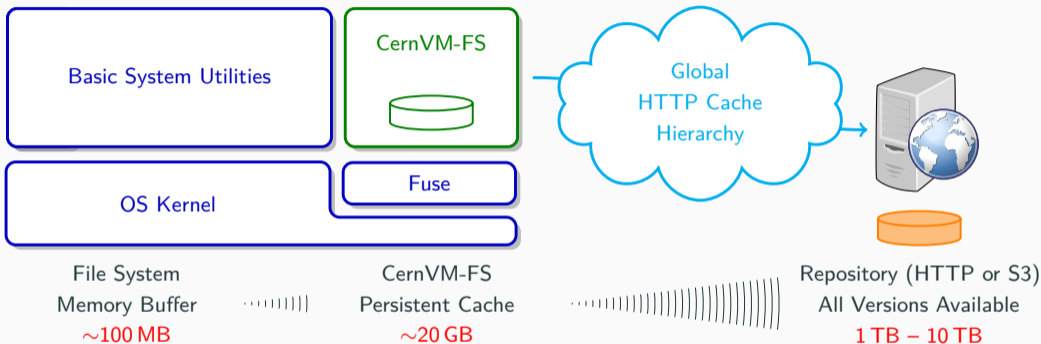
- Reading and writing treated asymmetrically
- Immutable objects, stateless services

- HTTP transport + caching
- Consistency over availability



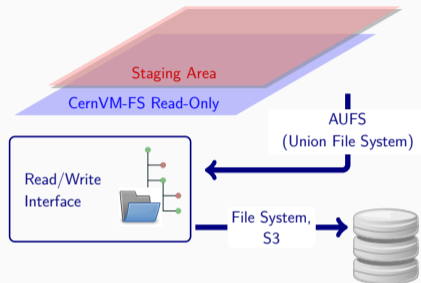
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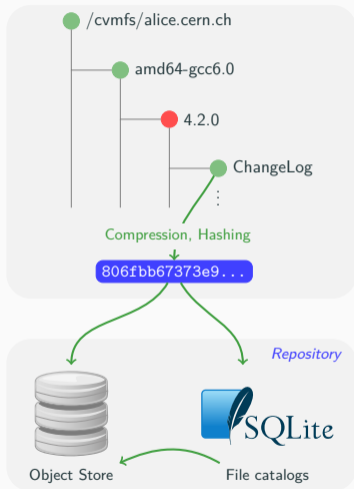
- Fuse based, independent mount points, e. g. `/cvmfs/atlas.cern.ch`
- High cache efficiency because entire cluster likely to use same software

- Kernel-level union file system:
AUPS, OverlayFS



Publishing new content

```
[ ~ ]# cvmfs_server transaction containers.cern.ch  
[ ~ ]# cd /cvmfs/containers.cern.ch && tar xvf ubuntu1610.tar.gz  
[ ~ ]# cvmfs_server publish containers.cern.ch
```



Object Store

- Compressed files and chunks
- De-duplicated

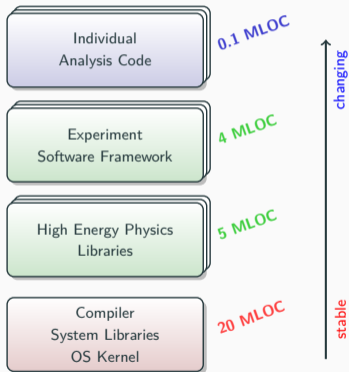
File Catalog

- Directory structure, symlinks
- Content hashes of regular files
- Digitally signed
⇒ integrity, authenticity
- Time to live
- Partitioned / Merkle hashes
(possibility of sub catalogs)

⇒ Immutable files, trivial to check for corruption, versioning

Why a file system?

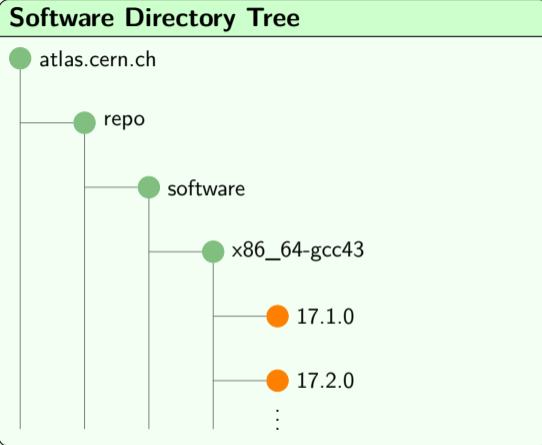
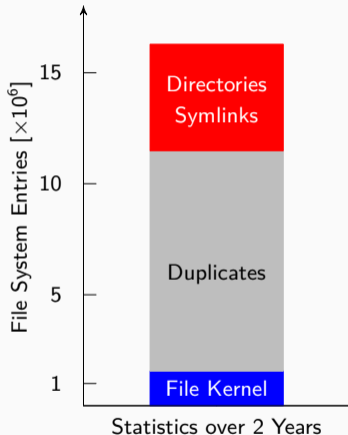

```
$ cmsRun DiPhoton_Analysis.py
```



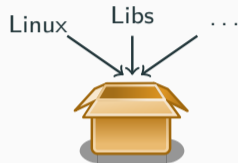
Key Figures

- Hundreds of (novice) developers
- Hundred million binaries
- 1 TB / day of nightly builds
- ~100 000 machines world-wide
- Daily production releases, remain available “eternally”

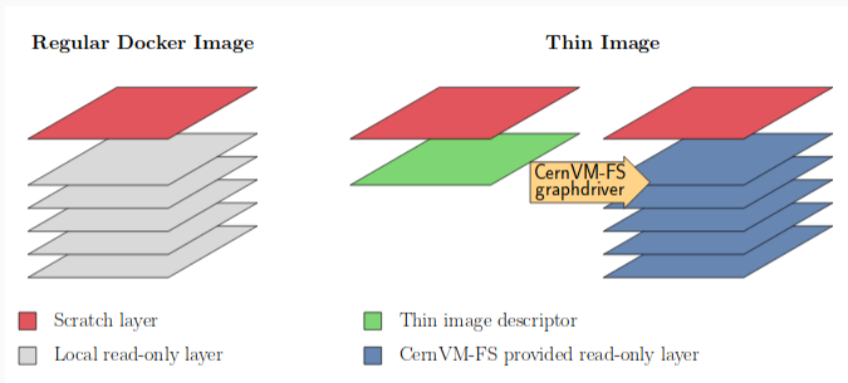
→ too much for a packaging approach



Between consecutive software versions: only $\sim 15\%$ new files
At runtime only tiny fraction of files actually accessed



- Containers are easier to create than to role-out at scale
- Ideally: containers for isolation and a software file system for distribution



Ideally: native support for (some) unpacked layers on a read-only file system