## Partitioning

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## Motivation and goal

#### Motivation

- It would be interesting to measure the efficiency and purity with a similar density of particles to the HL-LHC
- But the problem could be too large if we use 100% hits
  - $\rightarrow$  split a problem into slices in  $(\phi, \eta)$  and merge later.

#### Goal

 Major the performance, i.e. efficiency, purity and speed, with 100% hits.

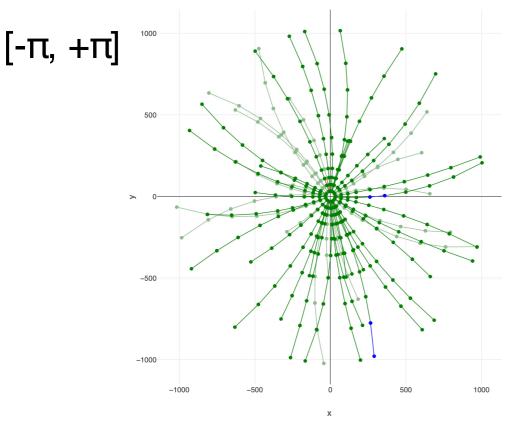
#### Design status: iteration and merging are not implemented yet Make a dataset with 100% hits >1GeV loop over slices Reduce **doublets** by looking at edge position in $((\phi, \eta))$ **Build QUBOs** Run QUBOs Merge found doublets (remove duplications)

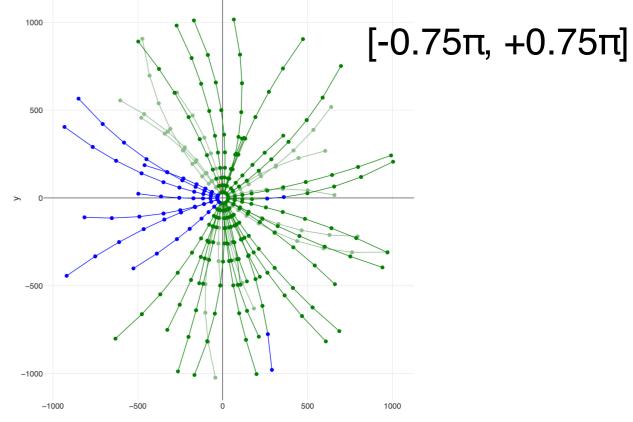
Evaluate performance

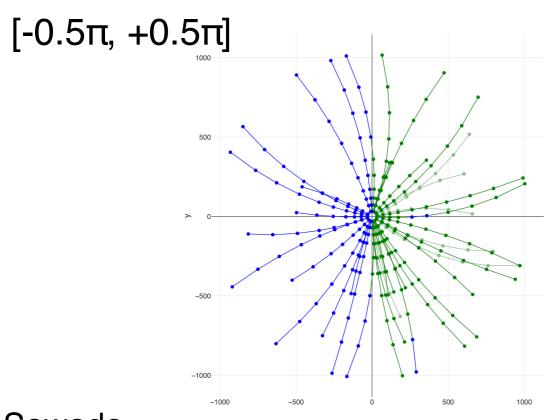
 $\mathbf{G}$ 

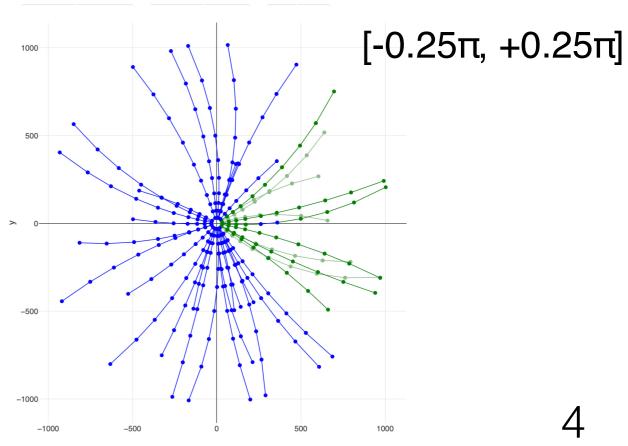
# Sanity check (ф)

10% dataset





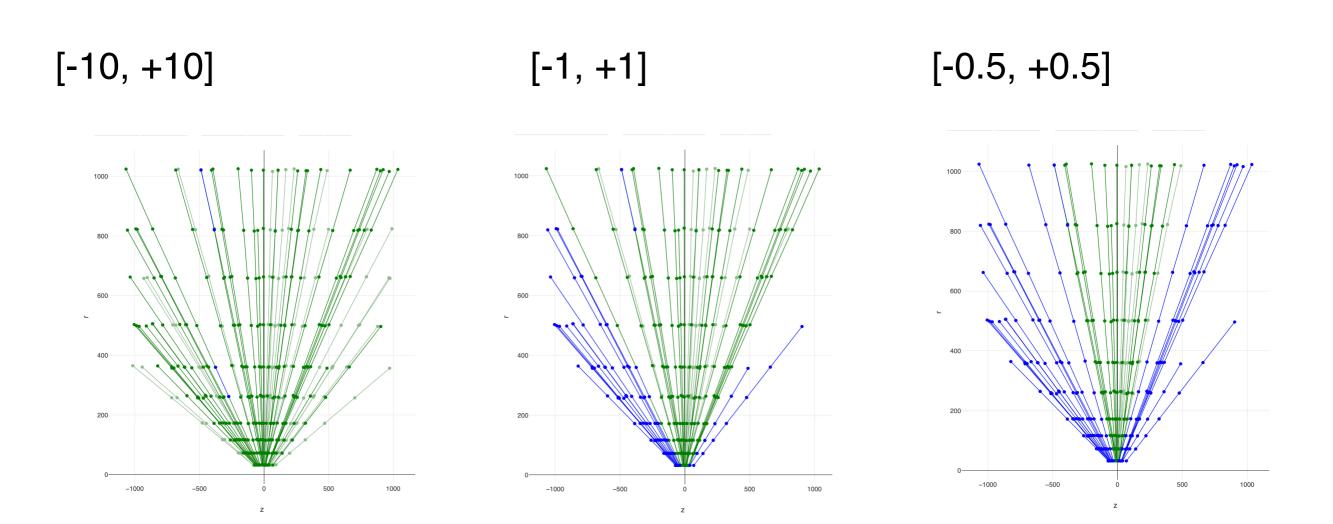




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# Sanity check (η)

10% dataset

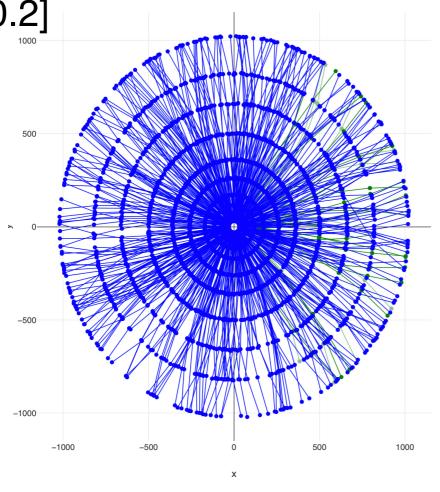


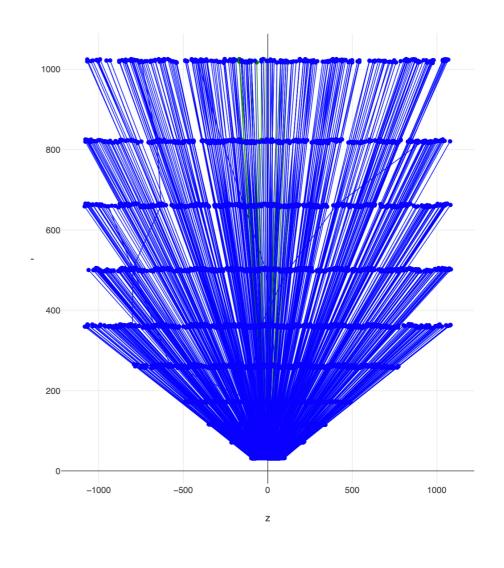
Maybe I should use different colour for true doubles outside of Rol.

### Test with 100% dataset

 $\phi$ : [-1/3 $\pi$ , +1/3 $\pi$ ]

η: [-0.2, 0.2]





Doublet: 302540 Triplets: 287097 QUBO size: 5982

→ corresponds to ~20% in the full region.

Precision: 97.8%

Recall: 84.0%

Low efficiency and purity due to the high multiplicity or edge effect?

# Update since yesterday

- Implementation done (in a dirty way...)
  - Multiple QUBO (pickle) outputs over slices
  - Combining found doublets from multiple QUBO runs
  - Evaluation of performance on the combined results
- Changed slices
  - Single slice for φ
  - η slice by a width of 0.1 with overlaps
- Test results with 10% dataset
  - Purity ~96% 99.5
  - Efficiency ~95% (low?) 95.1
- Now 100% dataset is running

### ToDo

- Validation
- Configuration
- Speed up
- Check performance as a function of density
- Try running on DW