

# Exploring Longitudinal Observables with 3+1D IP-Glasma

Sangyong Jeon (전상용 錢相蓉) *w/ Scott McDonald & Charles Gale*  
*McGill Univ., Montreal, QC, Canada*



Nov 5, 2019, Wuhan, China



- Charles Gale
- Sangyong Jeon
- *Shuzhe Shi*
- Chanwook Park
- Mayank Singh
- Scott McDonald: *Did this work*
- Sigtryggur Hauksson
- Rouzbeh Modarresi-Yazdi
- Jessica Churchil
- Matthew Heffernan
- Melissa Mendes
- Nicolas Fortier

Part of JETSCAPE and BEST. Many alumni.

- Going 3D

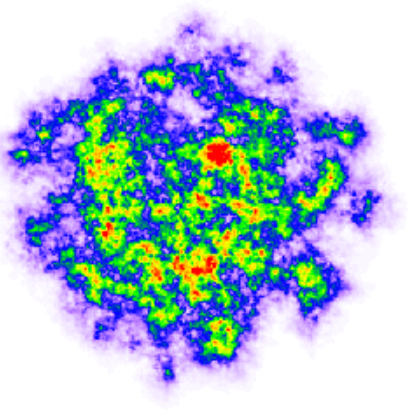
# Why 3D?

- The world is 3D!
- Midrapidity observables are exhaustively studied
- Average observables – The same
- Transverse fluctuations – The same
- A lot of important physics in longitudinal dynamics (e.g. JIMWLK evolution) and correlations
- Understanding the whole picture

# Before the collision (2D)

*Single nucleus*

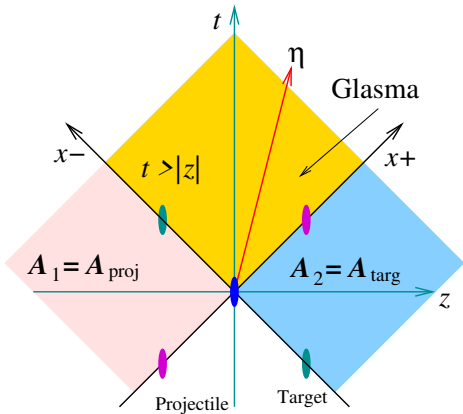
*McLerran-Venugopalan picture*



- Large  $x$  partons  $\approx$  Lorentz contracted colour source on the light cone  $t = \pm z$
- Small  $x$  partons  $\approx$  Classical gluon field
- Most of multiplicity is in the soft gluon field  
 $\Rightarrow$  Becomes the QGP medium
- Gluon field scale:  $Q_s \sim A^{1/6} \Lambda_{\text{QCD}} \sqrt{s}^{\lambda/2}$  for  $\lambda \ll 1$

McLerran & Venugopalan, PRD49 (1994) 2233, PRD49 (1994) 3352, PRD50 (1994) 2225

# 2D Glasma



- In the forward light-cone region:

$$[\mathcal{D}_\mu, \mathcal{G}^{\mu\nu}] = 0$$

*Initial conditions at  $\tau = 0^+$*

- $\mathcal{A}_i = \mathcal{A}_i^1 + \mathcal{A}_i^2$
- $\mathcal{E}^\eta = ig[\mathcal{A}_i^1, \mathcal{A}_i^2]$
- $\mathcal{E}^i = 0, \mathcal{B}^i = 0, \mathcal{A}_\eta = 0$
- Boost-invariant  $\implies$  Relevant mostly for the mid-rapidity dynamics

Dumitru & McLerran, NPA700 (2002) 492, Schenke, Tribedy & Venugopalan, PRL108 (2012) 252301 (2012),  
Gale, Jeon, Schenke, Tribedy & Venugopalan, PRL110 (2013) 012302,  
McDonald, Shen, Fillion-Gourdeau, Jeon & Gale, PRC95 (2017) 064913

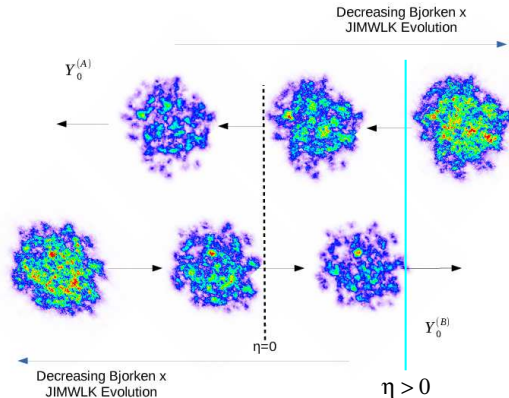
# Going 3D

# What we need

- Retain the good features of the 2D IP-Glasma model
- Add the rapidity direction
- 3 different rapidities
  - Space-time rapidity:  $\eta = \tanh^{-1}(z/t)$  : This is what we need
  - Kinematic rapidity:  $y = \tanh^{-1}(p^z/E_p)$  : JIMWLK evolution is in  $y$
  - Pseudo-rapidity:  $\eta_s = \tanh^{-1}(p^z/|\mathbf{p}|)$  : Massless particles



# Initial condition: Idea



- JIMWLK: How the gluon field appears in a moving frame
- Finite  $\eta \neq 0 \Rightarrow$  Moving frame with  $v^z = \tanh \eta$
- In this frame, the projectile has  $\gamma_p = \cosh(y_{\text{beam}} - \eta)$  and the target has  $\gamma_t = \cosh(y_{\text{beam}} + \eta)$
- The target appears much denser than the projectile (for  $\eta > 0$ )

This idea originally by Schenke and Schlichting, Phys. Rev. C 94, 044907 (2016). The JIMWLK solution by Lappi and Mäntysaari, NPA932 (2014) 69. CGC & JIMWLK: Work by Iancu, Jalilian-Marian, Kovner, Leonidov, McLerran, Venugopalan, Weigert, and many others.

# The 3D Initial conditions

- Stay as close to the 2D initial conditions as possible
- Energy deposition only when there is overlap
- Evolution by  $[\mathcal{D}_\mu, \mathcal{G}^{\mu\nu}] = 0$

## 2D Initial conditions

- $\mathcal{A}_i^{1,2} = (i/g) V_{1,2} \partial_i V_{1,2}^\dagger$
- $\mathcal{A}_\eta^{1,2} = 0$
- $\mathcal{A}_i = \mathcal{A}_i^1 + \mathcal{A}_i^2$
- $\mathcal{A}_\eta = 0$
- $\mathcal{E}^\eta = ig[\mathcal{A}_i^1, \mathcal{A}_i^2]$
- $\mathcal{E}^i = 0$

## 3D Initial conditions

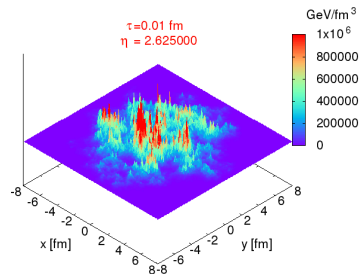
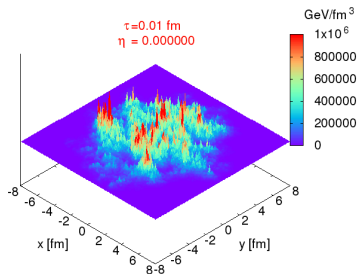
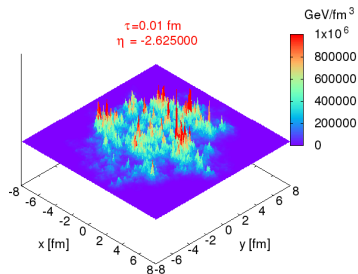
- $\mathcal{A}_i^{1,2} = (i/g) V_{1,2} \partial_i V_{1,2}^\dagger$
- $\mathcal{A}_\eta^{1,2} = (i/g) V_{1,2} \partial_\eta V_{1,2}^\dagger$
- $\mathcal{A}_i = \mathcal{A}_i^1 + \mathcal{A}_i^2$
- $\mathcal{A}_\eta = \mathcal{A}_\eta^1 + \mathcal{A}_\eta^2$
- $\mathcal{E}^\eta = ig[\mathcal{A}_i^1, \mathcal{A}_i^2]$
- $[\mathcal{D}_\eta, \mathcal{E}^\eta] + [\mathcal{D}_i, \mathcal{E}^i] = 0$

# 3D-Glasma Results

# A bit of technical detail

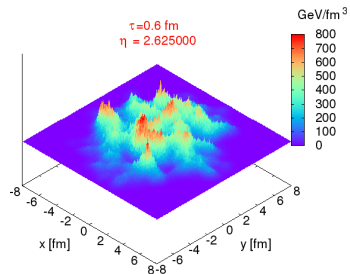
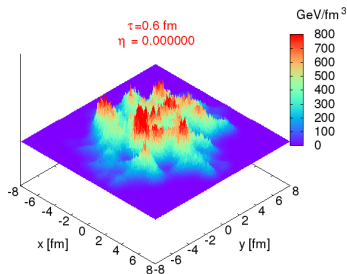
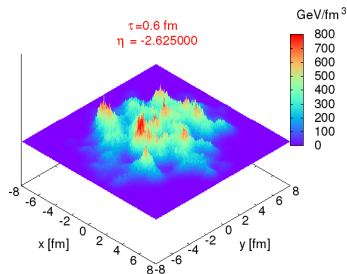
- New implementation of 3D SU(3) real-time CYM in  $\tau, \eta, \mathbf{x}_\perp$
- Fully in-house code
- Running coupling JIMWLK following Lappi and Mäntysaari
- Initial  $y$  for JIMWLK:  $\pm 4.25$
- Hydro: MUSIC in 3+1D mode with full initial  $T^{\mu\nu}$
- Hadronic afterburner: UrQMD
- Preliminary: Going 3D also means two orders of magnitude more compute time...  
More statistics coming soon (S. McDonald's thesis work)

# Energy density evolution



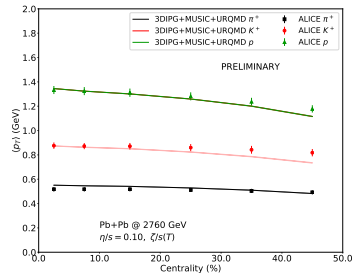
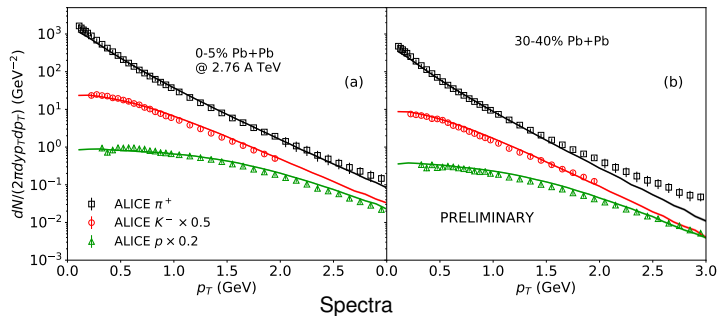
- $\sqrt{s_{NN}} = 2.76$  TeV
- This is within the “plateau”
- Right after the collision
- $1/\tau$  in the transverse part

# Energy density evolution



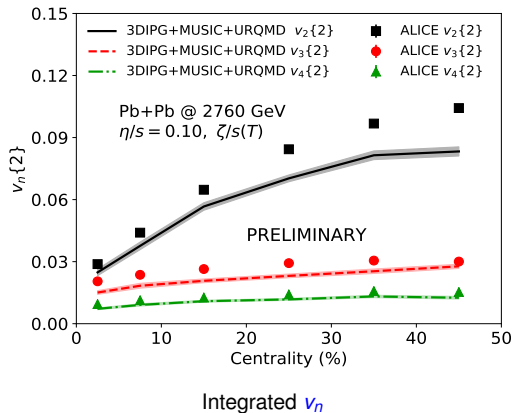
- $\sqrt{s_{NN}} = 2.76$  TeV
- This is within the “plateau”
- $\tau = 0.6$  fm: Energy density reasonable for hydro
- Decorrelation visible

# New Results – Transverse dynamics

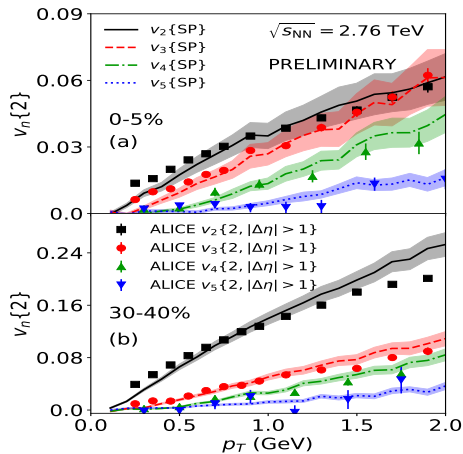


- Similar level of description as 2D IP-Glasma results

# New Results – Transverse dynamics



- Similar level of description as 2D IP-Glasma results

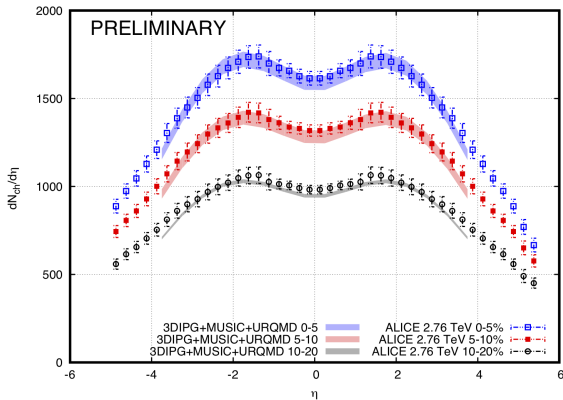


Differential  $v_n$





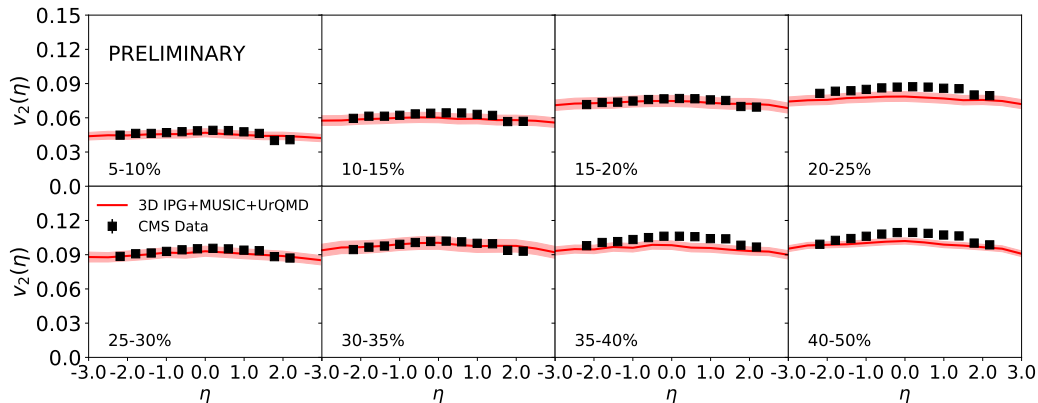
# New Results – Longitudinal dynamics



- Global longitudinal dynamics is being well captured

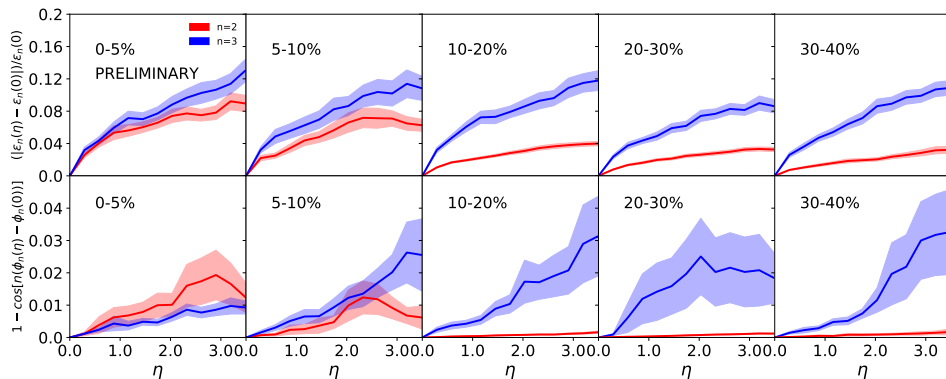
Initial hydro condition beyond  $y = \pm 4.25$ : Smooth fall-off

# New Results – Longitudinal dynamics



- Global longitudinal dynamics is being well captured

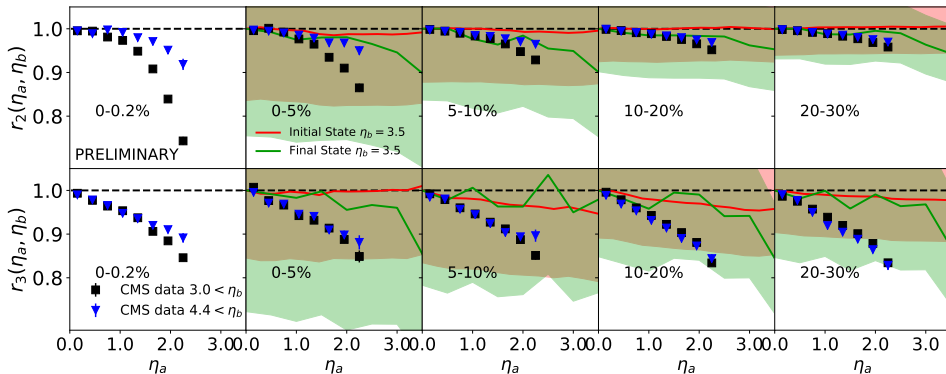
# New Results – $\varepsilon_n$ decorrelation



- $\varepsilon_2$  decorrelation: Decreases as the system becomes more *geometry* driven

- $\varepsilon_3$  decorrelation: Does not change much as they are mostly *fluctuation* driven

# New Results – Longitudinal dynamics



- Note: Correlation measured from  $\eta = 3.5$

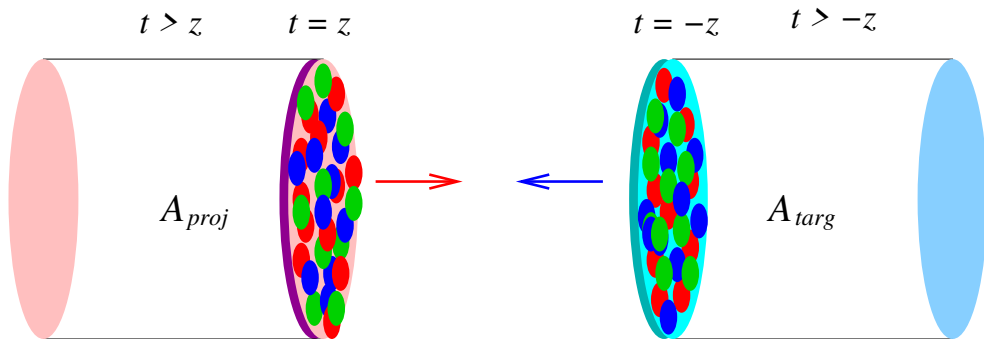
# Summary & Perspectives

- Saturation physics provides good picture of initial interactions
- Going 3D is non-trivial but doable
- 3D IP-Glasma Phenomenology – First time
- A lot of physics to learn: Saturation physics, JIMWLK, ...
- Thermal fluctuations to be included (Mayank Singh)
- Simulated events are being accumulated

# Backup Slides

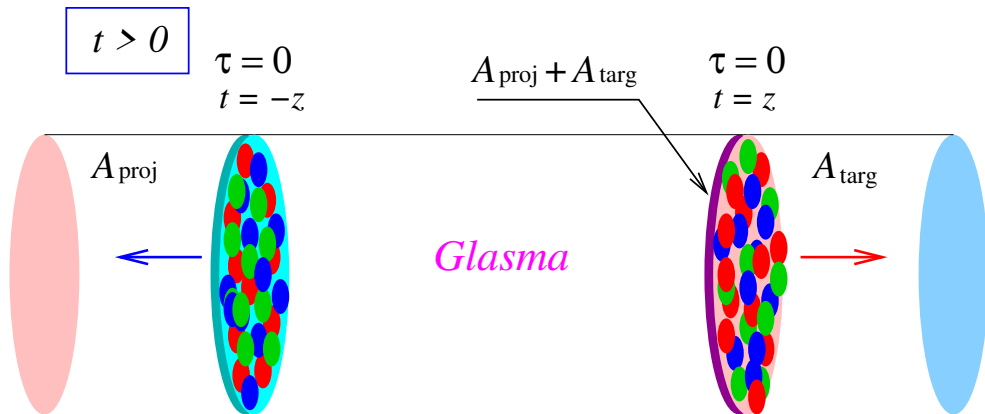
# Before the collision (2D)

$$t < 0$$



- Two nuclei approach each other accompanied by trailing gluon fields

# After the collision (2D)

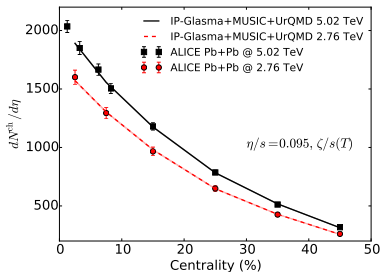


- Middle: Glasma - Result of interaction between  $A_{\text{proj}}$  and  $A_{\text{targ}}$
- Boundary condition:  $A_i = A_i^{\text{proj}} + A_i^{\text{targ}}$  and  $E^\eta = ig[A_i^{\text{proj}}, A_i^{\text{targ}}]$

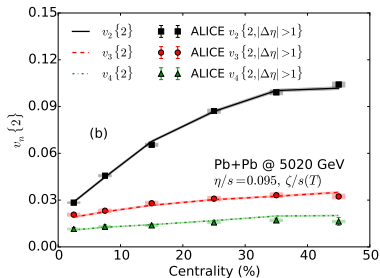


# 2D IP-Glasma has been successful

[Phys. Rev. C 95, 064913 (2017), McDonald, Shen, Fillion-Gourdeau, Jeon, Gale]



Centrality selection

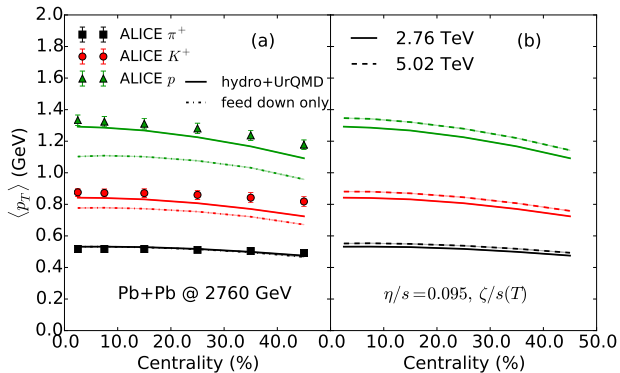


Integrated  $v_n$

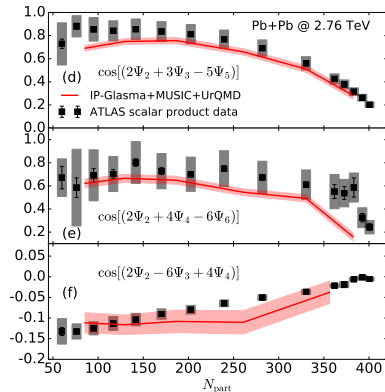
- Centrality selections done by generating sample min-bias events and binning them – Turned out to be crucial
- Shear viscosity fixed by fitting the integrated  $v_2$

# 2D IP-Glasma has been successful

[Phys. Rev. C 95, 064913 (2017), McDonald, Shen, Fillion-Gourdeau, Jeon, Gale]



PID'ed mean  $p_T$



$v_n$  correlation results: Prediction



# Going 3D – Early attempts

[Phys.Lett.B424:15-24,1998, McLerran & Venugopalan]

- MV's definition of space-time rapidity

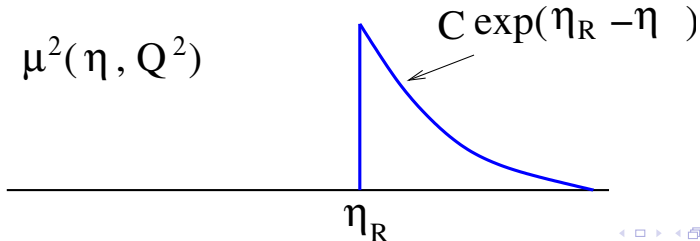
$$\eta = \eta_R + \ln(x_R^-/x^-)$$

with  $x_R^- = \sqrt{2}R/\gamma$ . The Gauss law

$$[\mathcal{D}_i, \mathcal{G}^{i+}] = g\rho(x^-, \mathbf{x}_\perp) \text{ becomes } [\mathcal{D}_i, \partial_\eta \mathcal{A}_i] = g\rho(\eta, \mathbf{x}_\perp)$$

with  $\rho(\eta, \mathbf{x}_\perp) = x^- \rho(x^-, \mathbf{x}_\perp)$

- Color fluctuation scale per unit rapidity: Color sources exist only at high rapidity



[Phys.Rev.D78:054019,2008, Gelis, Lappi, Venugopalan.

Also see Annals of Physics 340, No. 1, 119-170, S. Jeon]

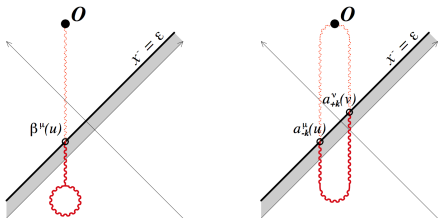
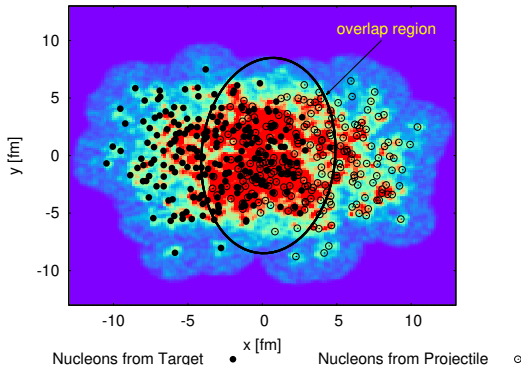


Figure 3: NLO corrections in the single nucleus case, seen as an initial value problem on the surface  $x^- = \epsilon$ . The shaded area represents the domain where the nuclear color sources live ( $0 \leq x^- \leq \epsilon$ ). The field fluctuations represented in red continue to evolve in the region  $x^- > \epsilon$  until they hit the operator we want to evaluate. However, this evolution is entirely hidden in the dependence of the classical field upon its initial value at  $x^- = \epsilon$ , and we do not need to consider it explicitly.

- The *classical* JIMWLK color sources are spatially located at or below  $x^- = \epsilon$ .
- The origin of the JIMWLK evolution: *Vacuum fluctuations*
- Trade the gluon propagator  $\langle aa \rangle$  with the equivalent source correlator  $G\langle \rho\rho \rangle G$
- Is there any *real* color source at  $\eta$ ?

# Finding the 3D Initial conditions

Energy Density when  $A_\eta = 0$  in 3D



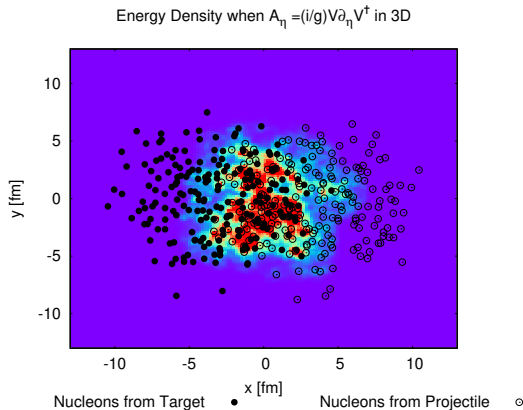
- If 2D conditions are used at each  $\eta$  without modification,

$$\mathcal{G}_{i\eta} = (i/g)[\mathcal{D}_i, \mathcal{D}_\eta] \neq 0$$

even when there is no overlap

- This is because  $\partial_\eta \mathcal{A}_i \neq 0$
- Leads to energy deposits where there shouldn't be

# Finding the 3D Initial conditions



- Need:  $\mathcal{A}_\eta^{1,2} = (i/g)V_{1,2}\partial_\eta V_{1,2}^\dagger$   
and  $\mathcal{A}_\eta = \mathcal{A}_\eta^1 + \mathcal{A}_\eta^2$  so that  $\mathcal{G}_{i\eta} = 0$
- $\mathcal{E}^\eta = 0$  when no overlap  
 $\Rightarrow [\mathcal{D}_\eta, \mathcal{E}^\eta] + [\mathcal{D}_i, \mathcal{E}^i] = 0$   
forces  $\mathcal{E}^i = 0$
- Energy deposits only in the overlap region

# Rapidity Dependence

- Comes from JIMWLK

$$V_{\mathbf{x}_\perp}(y+dy) = \exp\left(-i\frac{\sqrt{dy}}{\pi} \int_{\mathbf{z}_\perp} \sqrt{\alpha_S} \mathbf{K}_{\mathbf{x}_\perp - \mathbf{z}_\perp} \cdot \tilde{\xi}_{\mathbf{z}_\perp}\right) \\ \times V_{\mathbf{x}_\perp}(y) \exp\left(i\frac{\sqrt{dy}}{\pi} \int_{\mathbf{z}_\perp} \sqrt{\alpha_S} \mathbf{K}_{\mathbf{x}_\perp - \mathbf{z}_\perp} \cdot \left(V_{\mathbf{z}_\perp}^\dagger \tilde{\xi}_{\mathbf{z}_\perp} V_{\mathbf{z}_\perp}\right)\right)$$

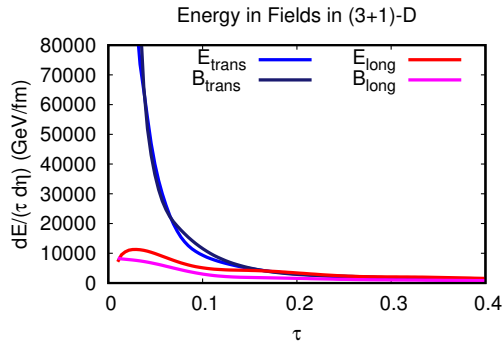
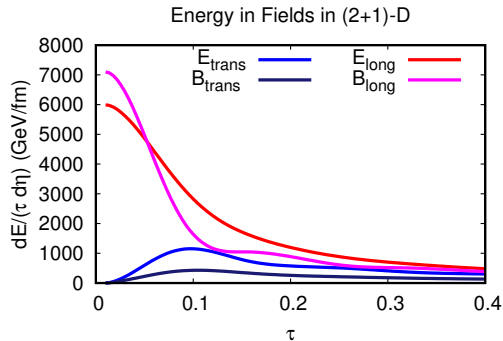
with

$$\langle \tilde{\xi}_{\mathbf{x}_\perp}^{a,i} \tilde{\xi}_{\mathbf{y}_\perp}^{b,j} \rangle = \delta^{ab} \delta^{ij} \delta(\mathbf{x}_\perp - \mathbf{y}_\perp)$$

- Running coupling:

$$\alpha_S(\mathbf{k}_\perp) = \frac{4\pi}{\beta \ln \left[ \left( \left( \frac{\mu_0^2}{\Lambda_{\text{QCD}}^2} \right)^{1/c} + \left( \frac{\mathbf{k}_\perp^2}{\Lambda_{\text{QCD}}^2} \right)^{1/c} \right)^c \right]}$$

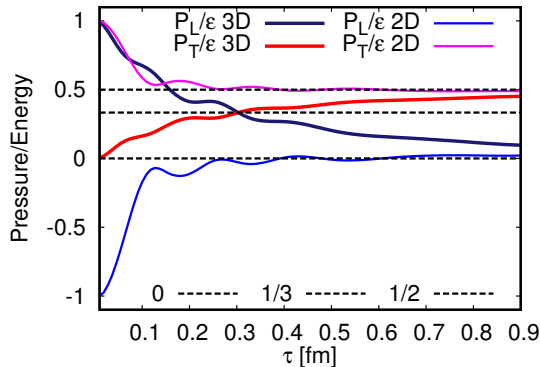
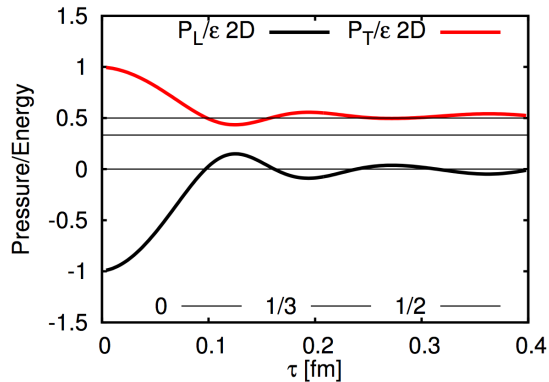
# Field Evolution (S. McDonald, Last QM)



- Note the scale – 3D initial energy is *much* higher
- This is because 
$$E = \int d\eta d^2x_{\perp} \tau \left( \frac{1}{2} \left( (\mathcal{E}^{\eta})^2 + (\mathcal{B}^{\eta})^2 \right) + \frac{1}{2\tau^2} \left( \mathbf{E}_{\perp}^2 + \mathbf{B}_{\perp}^2 \right) \right)$$
- In 3D, one *cannot* set  $\mathbf{E}_{\perp} = 0$  and  $\mathbf{B}_{\perp} = 0$

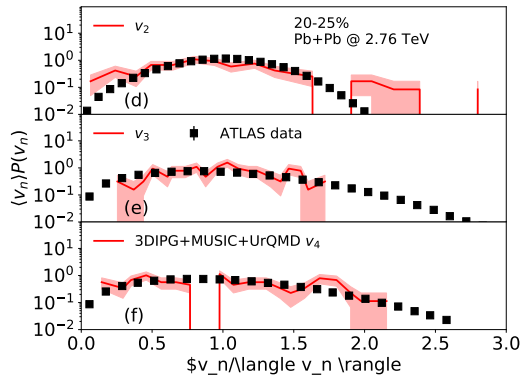
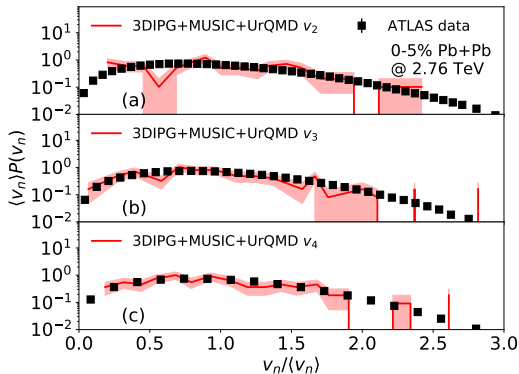


# Pressure Evolution (S. McDonald, Last QM)



- In 2D,  $P_L = \epsilon_\eta$  and  $P_L = -\epsilon_\eta$  at  $\tau_0$
- In 3D,  $P_L \approx \epsilon_x + \epsilon_y$  and  $P_L \approx \epsilon_x - \epsilon_y$  at  $\tau_0$
- Note the crossing at the isotropic point  $P_T = P_L = 1/3$
- Large  $\tau$  behaviours are similar

# $v_n$ distributions with 3D IP-Glasma



# Initial conditions in other approaches

- Phys. Rev. D 74, 045011 (2006), Romatschke and Venugopalan: 2D initial condition plus  $\eta$  dependent factorized random noise
- Phys. Rev. Lett. 111, 232301 (2013), Epelbaum and Gelis: 2D initial condition plus random initial field for the quantum fluctuations
- Phys. Rev. C 89, 034902 (2014), Ozonder and Fries based on Lam and Mahlon: 2D-like initial condition with boosted Coulomb field for  $\eta$  dependence
- Phys. Rev. D 94, 014020 (2016), Gelfand, Ipp and Müller: 2D MV model performed in  $(t, z)$ . The sources move with  $v = \pm c$
- Phys. Rev. C 94, 044907 (2016), Schenke and Schlichting: 2D initial conditions & 2D evolution for each  $\eta$  slice