

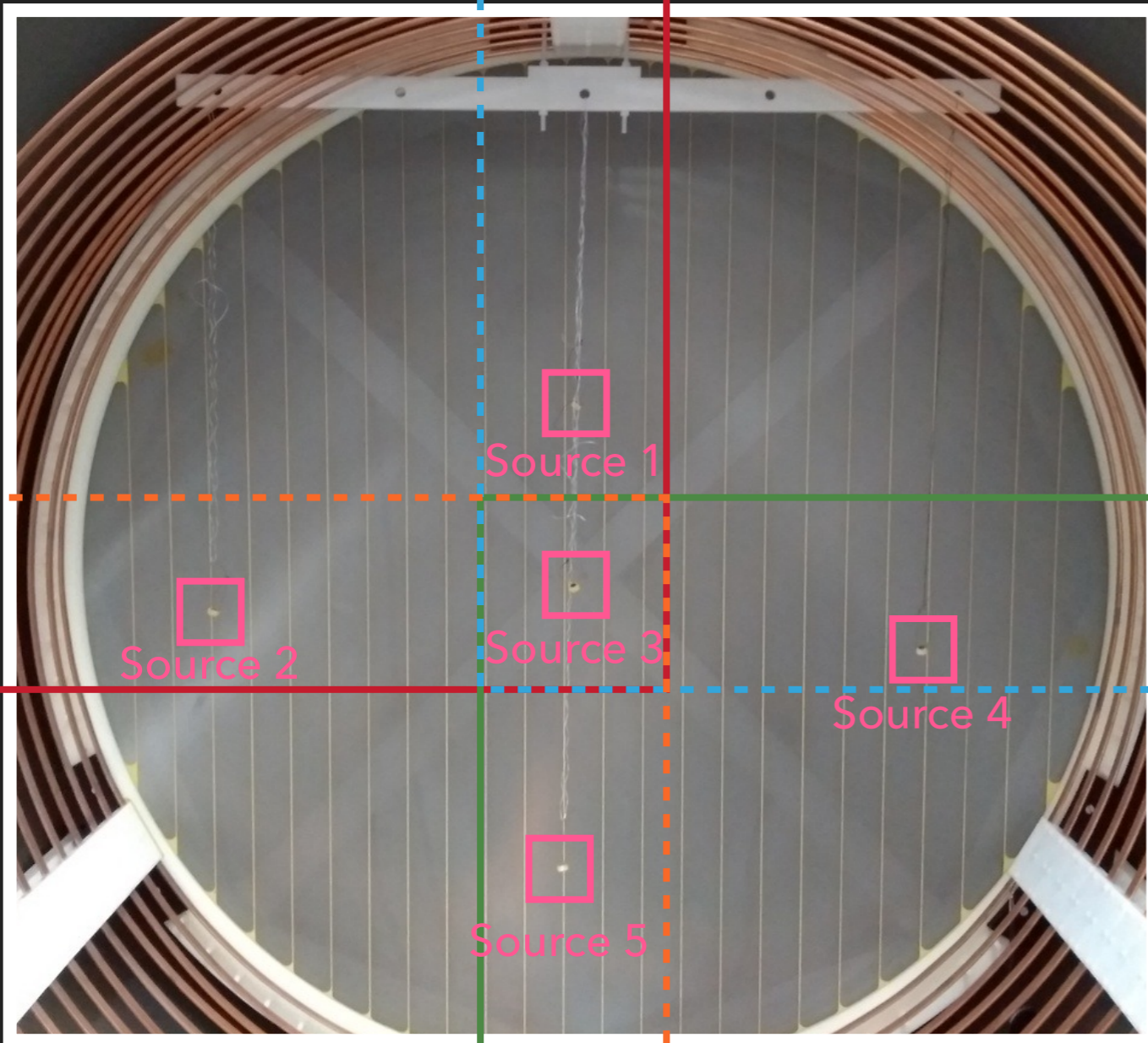
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LIGHT SUM SQUARE

LIGHT SUM SQUARE - OVERVIEW: SOURCE LOCATIONS

Camera 0

Camera 1



Source 1

Source 2

Source 3

Source 4

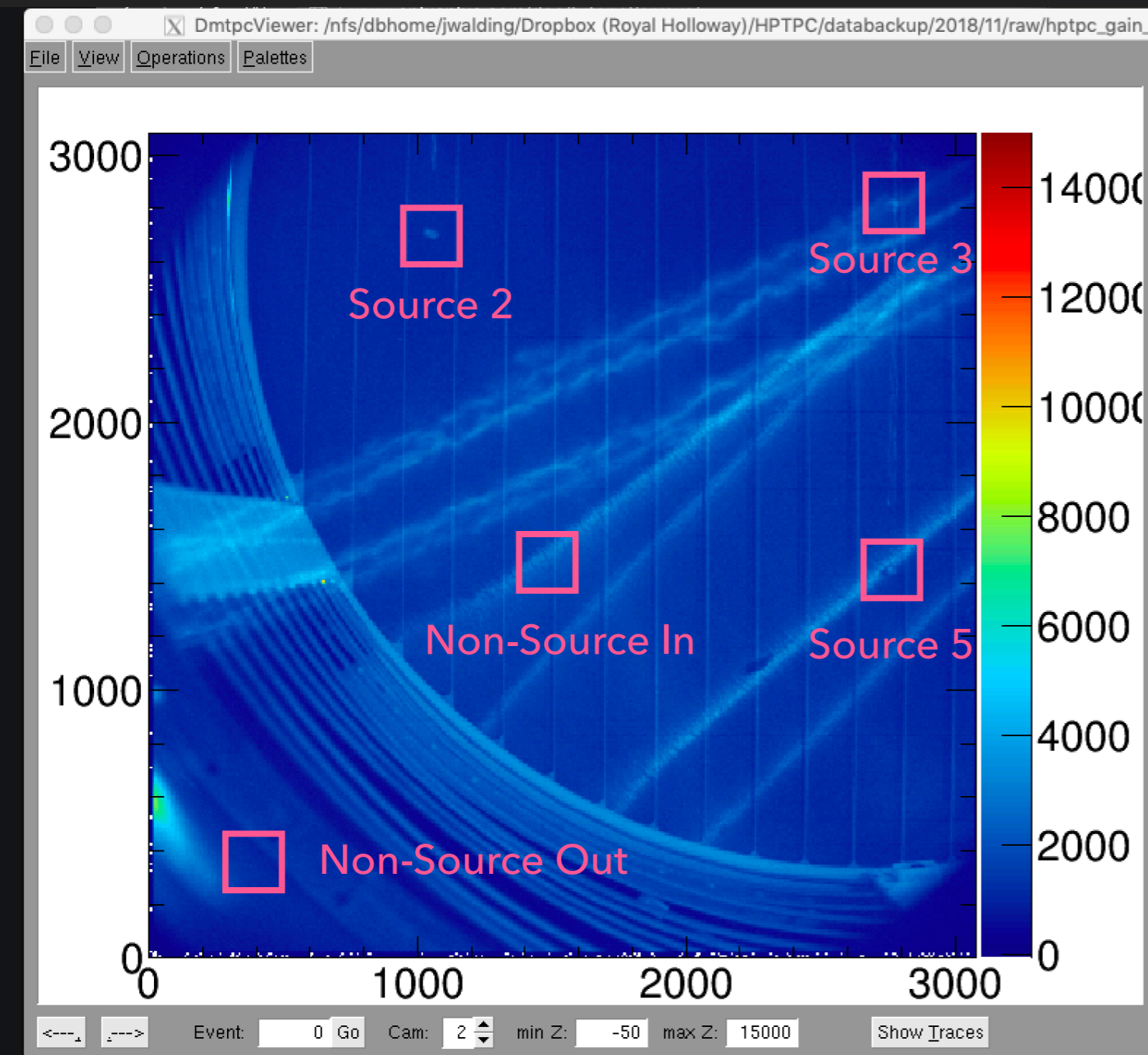
Source 5

Camera 2

Camera 3

- ▶ The code will be used for light gain calibration
- ▶ Aim: measure light at CCD from each caesium sources
- ▶ <- **Source locations** at instillation.
- ▶ Each camera can see three sources:
 - ▶ All cameras can see Source 3 and two cameras can each each of the other sources

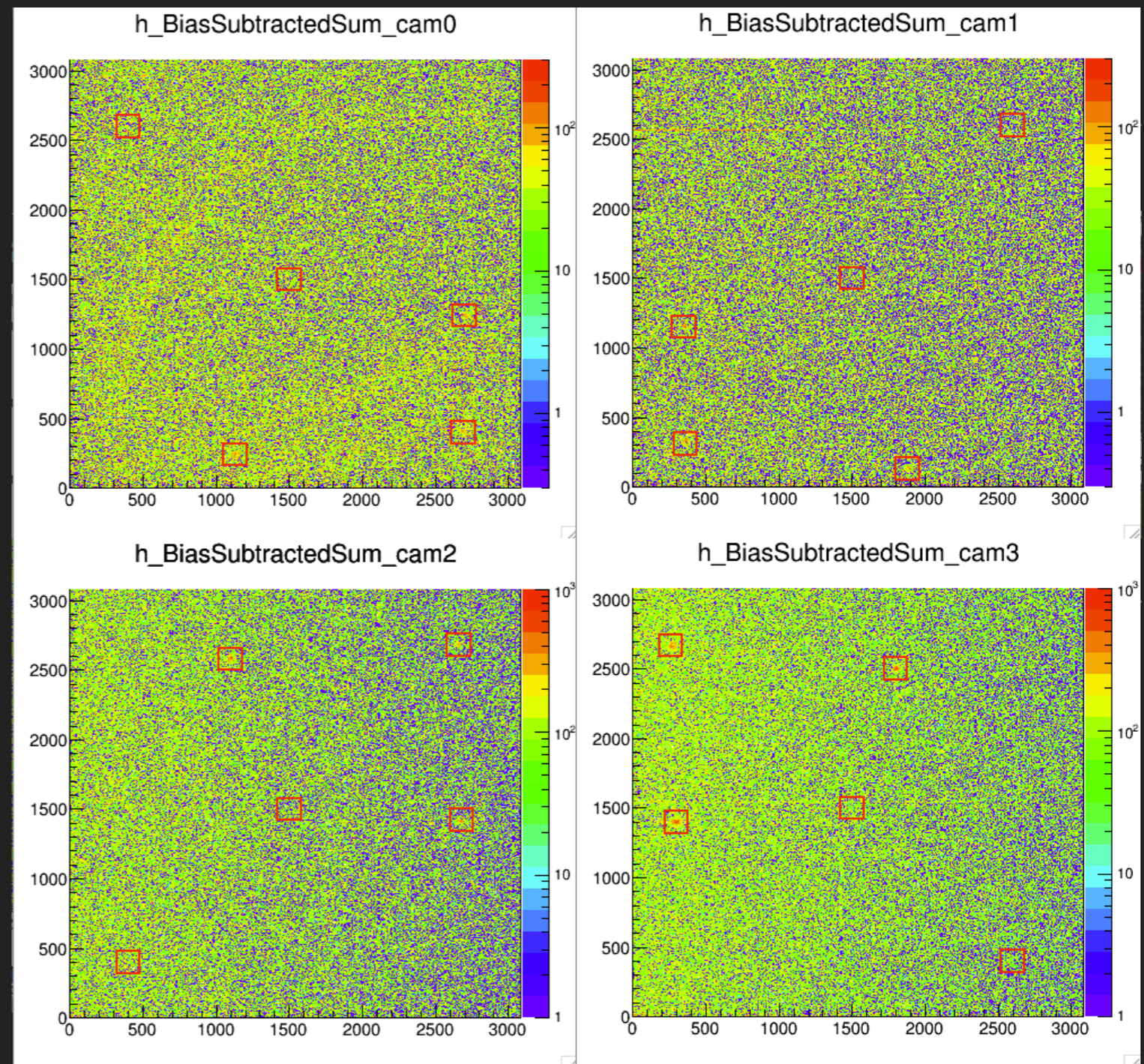
LIGHT SUM SQUARE – OVERVIEW: LOCATIONS IN CAMERAS



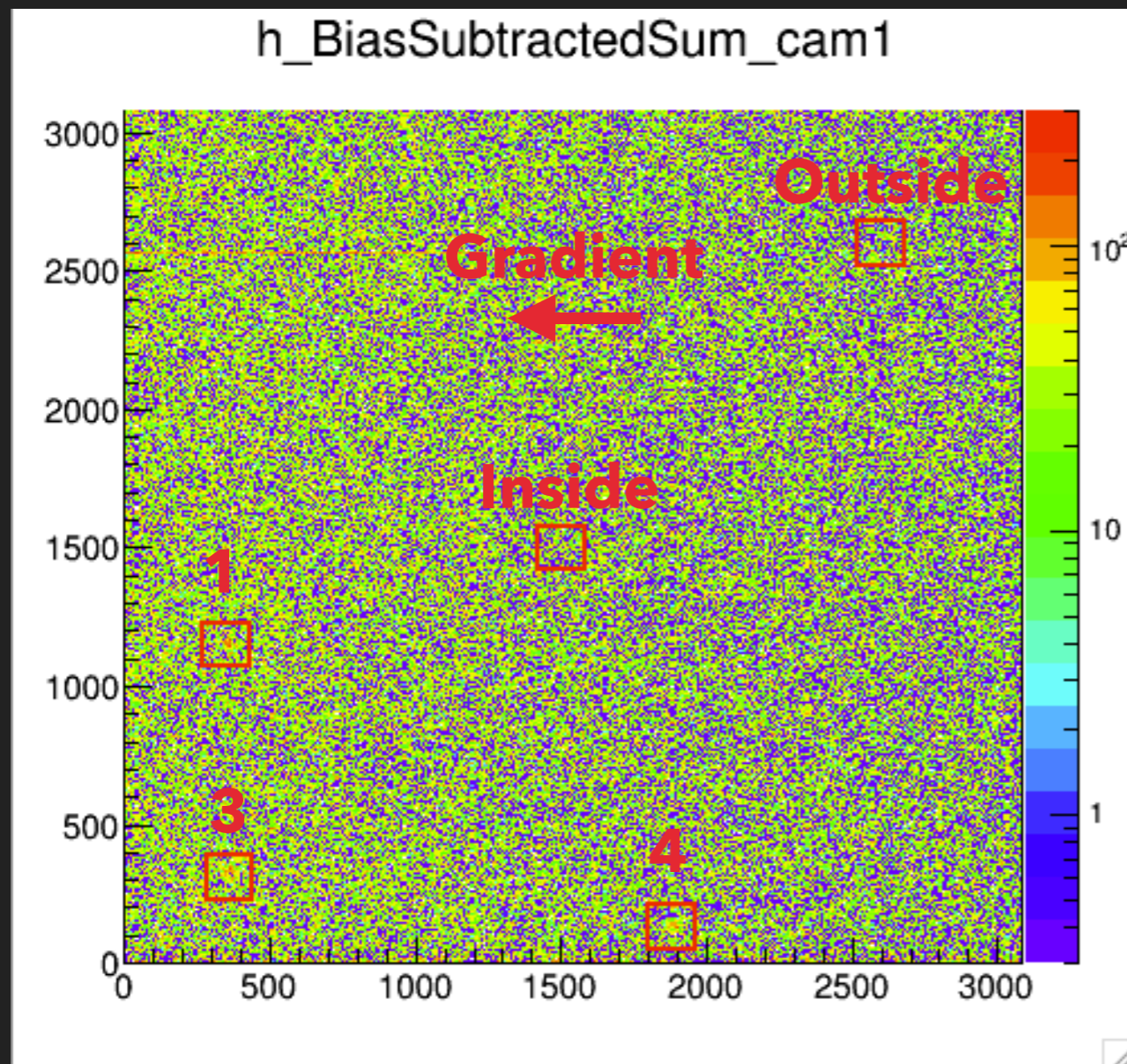
- ▶ A list of the following locations of interest for each camera was produced from spark events and summed runs:
 - ▶ 3x source locations; a
 - ▶ non-source location inside; and
 - ▶ non-source location outside of the amplification region
- ▶ <- Spark event R1323015 Event 0

LIGHT SUM SQUARE – OVERVIEW: SOURCE LOCATION FEEDBACK

- ▶ lightsumsquare currently accepts one image for each camera stored in a root file
- ▶ This output produced right is produced purely to visually check we have correct locations
- ▶ We will eventually use a light frames to "nail down" exact locations



LIGHT SUM SQUARE - OVERVIEW: OUTPUT



▶ lightsumsquare sums pixels within some defined region surrounding the stated locations - outputting summed pixel value and region size seen below for a summed run:

- ▶ Source sums are approx twice that of non-source sums
- ▶ Note there is a slight gradient from right to left which accounts for:
 - ▶ SUM (Inside > outside); and
 - ▶ SUM (Source 1 & 3 > Source 4)

<<< Camera 1 >>>

Source 1:	Sum of square: 11307	with average: 25.6395	pixels: 441
Source 3:	Sum of square: 12134	with average: 27.5147	pixels: 441
Source 4:	Sum of square: 8109	with average: 18.3878	pixels: 441
Inside:	Sum of square: 6144	with average: 13.932	pixels: 441
Outside:	Sum of square: 5218	with average: 11.8322	pixels: 441

LIGHT SUM SQUARE: NEXT STEP - INTEGRATING WITH RAPTORR

- ▶ Next step - to create a lightsumsquare function within raptorr to be able to:
 - ▶ run over a bias subtracted event level images
 - ▶ run over a number of bias subtracted event level images within a run
 - ▶ produce histograms showing the variation in summed regions over the course of a run and also between runs (note this may be able to aid in spark finding)
- ▶ As I am aware raptorr does not currently have the functionality to look at bias subtracted event level images yet - However this is currently being worked on by Toby
- ▶ My current plan, as discussed with Toby, Dom and Patrick is to wait till a bias subtracted event level loop is developed -> I can then implement my code