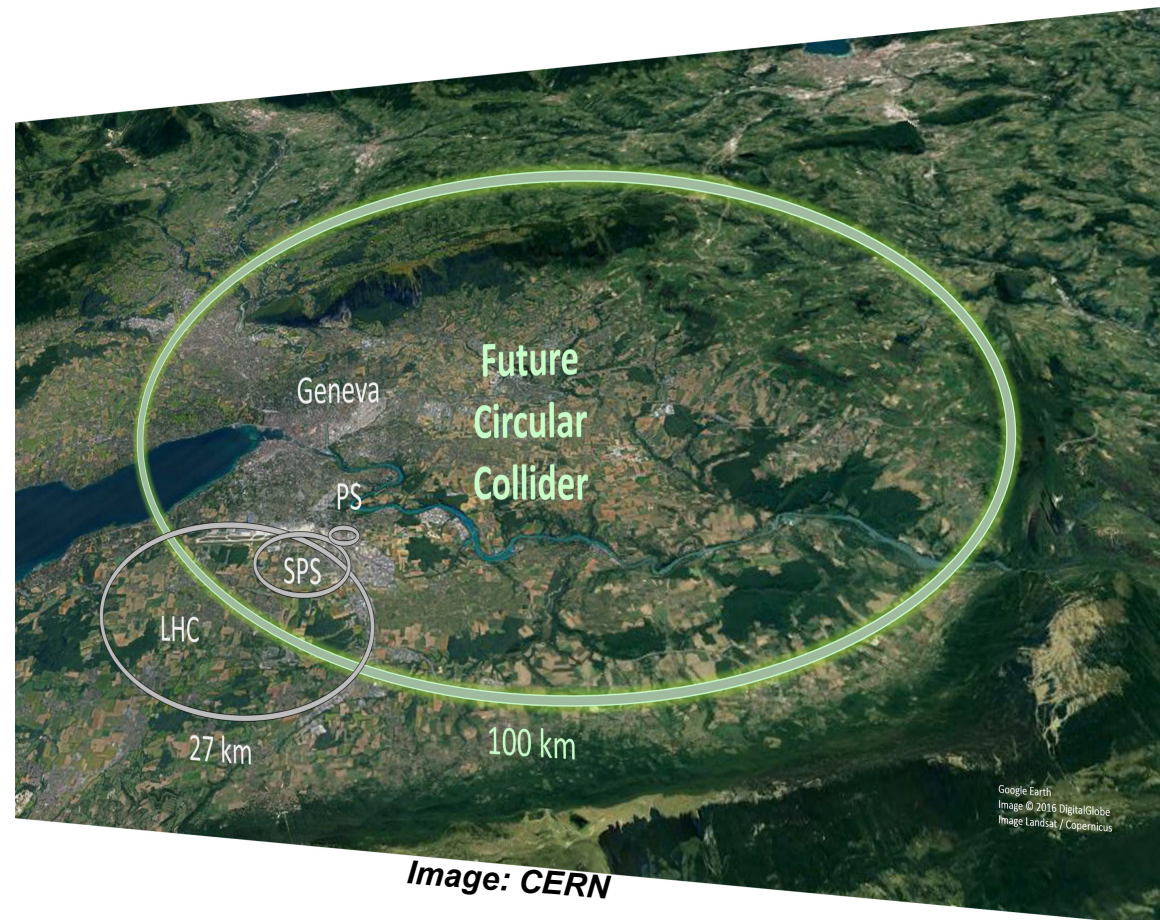


# Triplet Track Trigger for Future Hadron Collider Experiments

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Jike Wang & Tamasi Kar*

Physikalisches Institut,  
Universität Heidelberg

HighRR Seminar, Heidelberg  
May 15, 2019

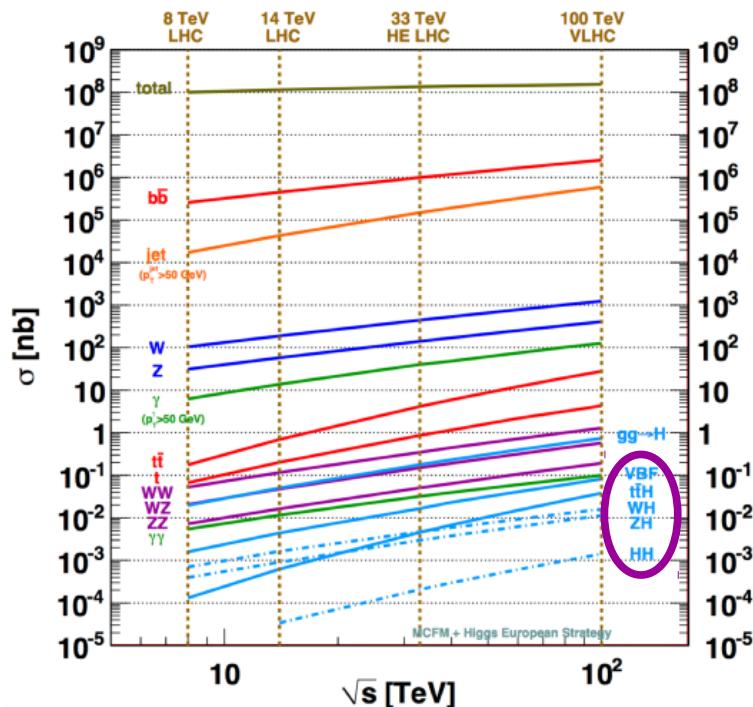


# Outline

- Introduction
  - Need for HL-LHC and Future Hadron Colliders (e.g. HE-LHC, FCC-hh )
  - Challenges
- Track Trigger
  - Physics motivation
  - Triplet Track Trigger (TTT) based on HV-CMOS technology
- Triplet Track Trigger Study
  - ATLAS Full Simulation
  - FCC like detector environment (Geant4 standalone)
- Results and Outlook

# Physics Motivation for LHC Upgrade and FCC

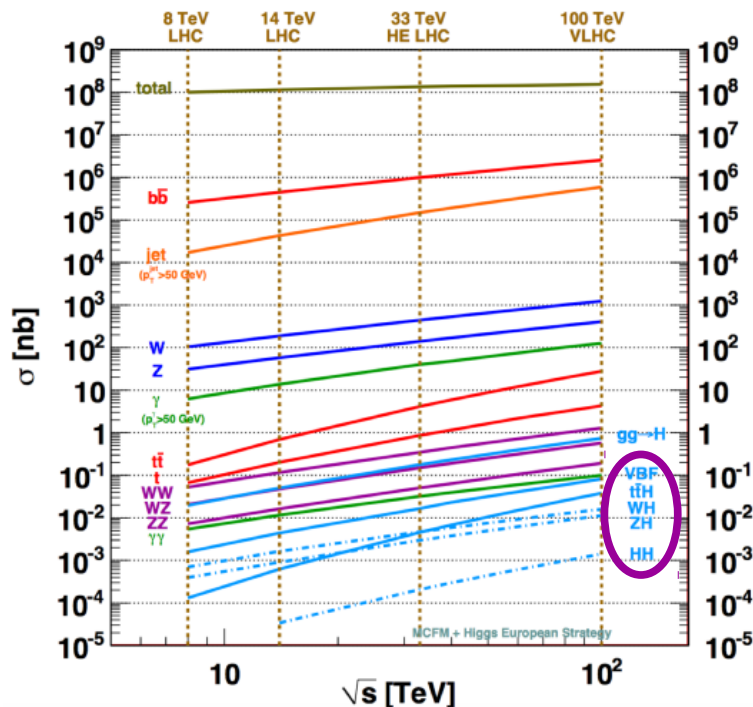
- High **precision measurement** of Higgs boson properties and Standard Model tests, e.g. Higgs couplings
- Increase discovery potential for **new physics** at both the **high energy and intensity frontier**
- Search for **rare processes** with high sensitivity



Total cross-section as a function of CMS energy

# Physics Motivation for LHC Upgrade and FCC

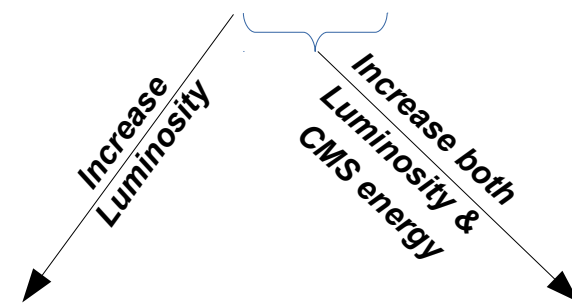
- High **precision measurement** of Higgs boson properties and Standard Model tests, e.g. Higgs couplings
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- Search for **rare processes** with high sensitivity



Total cross-section as a function of CMS energy

Increase the rate of occurrence of the rare processes

$$\mathcal{R} = \mathcal{L} * \sigma$$



High Luminosity LHC (HL-LHC)

High Energy LHC (HE-LHC)  
OR  
Future Circular Collider (FCC-ee,eh,hh)

# Luminosity

- Measure of the number of potential collisions per unit area over a given period of time



# Luminosity

- Measure of the number of potential collisions per unit area over a given period of time
- Increasing the luminosity: squeeze in more number of particles per unit area per unit time



# Cross-section

- Measure of the probability of a process to happen

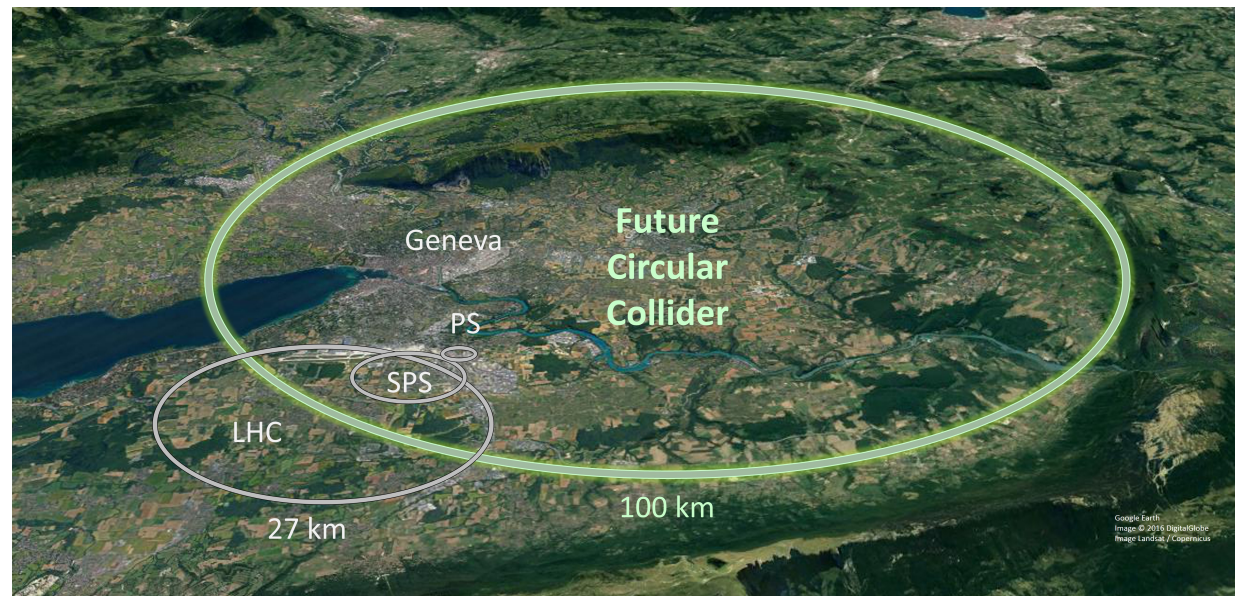


# Why High Luminosity and High Energy?

**The LHC:** CMS energy fixed by the **27km** tunnel and the **8T** dipole field  
→ increase the luminosity of the proton beams (HL-LHC)

**Beyond HL-LHC:** Future Circular Colliders

1. Tunnel length **same** as the LHC and **16T** dipole field: High Energy LHC (HE-LHC)  
**OR**
2. A new **100km** tunnel and **16T** dipole field: Future Circular Collider FCC(ee, eh, hh)



*Image: CERN*

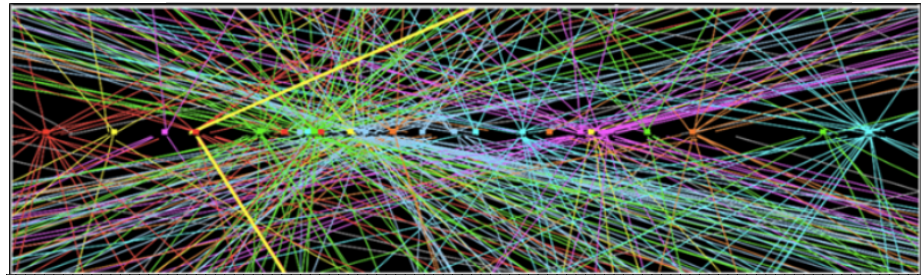


# Future Hadron Colliders → Challenges

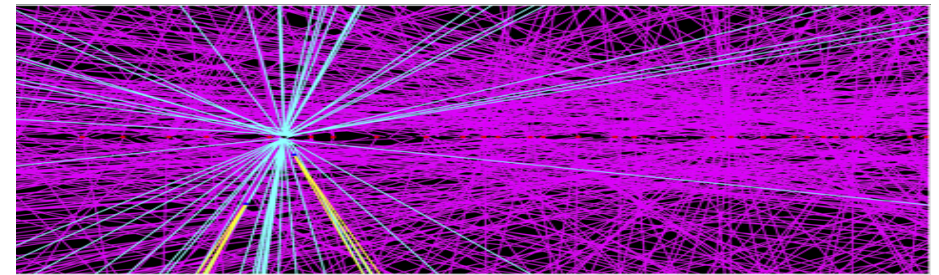
Parameters	LHC (Run2)	HL-LHC	HE-LHC	FCC-hh
<b>CMS energy [ TeV ]</b>	<b>13</b>	<b>13</b>	<b>27</b>	<b>100</b>
<b>Eta coverage</b>	-2.5 to 2.5	-4 to 4	-6 to 6	
<b>Peak Instantaneous luminosity [ <math>10^{34} \text{ cm}^{-2} \text{ s}^{-1}</math> ]</b>	2.1	5 - 7	16	30
<b>Pileup (BX = 25 ns)</b>	34.2	<b>200</b>	<b>500</b>	<b>1000</b>
<b>Radiation fluence [n<sub>eq</sub>/cm<sup>2</sup>]</b>	$2 \times 10^{15}$	<b><math>2 \times 10^{16}</math></b>	<b><math>\sim 6 \times 10^{17}</math></b>	
<b>Goal integrated luminosity [ ab<sup>-1</sup> ]</b>	0.160	3	10	20

Future Circular Collider Study. Volume 3: The Hadron Collider (FCC-hh) CDR, ATLAS Collaboration Week

# Future Hadron Colliders → Challenges



*A candidate Z boson event in the dimuon decay with 25 reconstructed vertices.*



Simulated ttbar event,  $\langle\mu\rangle=200$

**Vertex resolution of better than a millimeter required to suppress pileup by a significant amount**

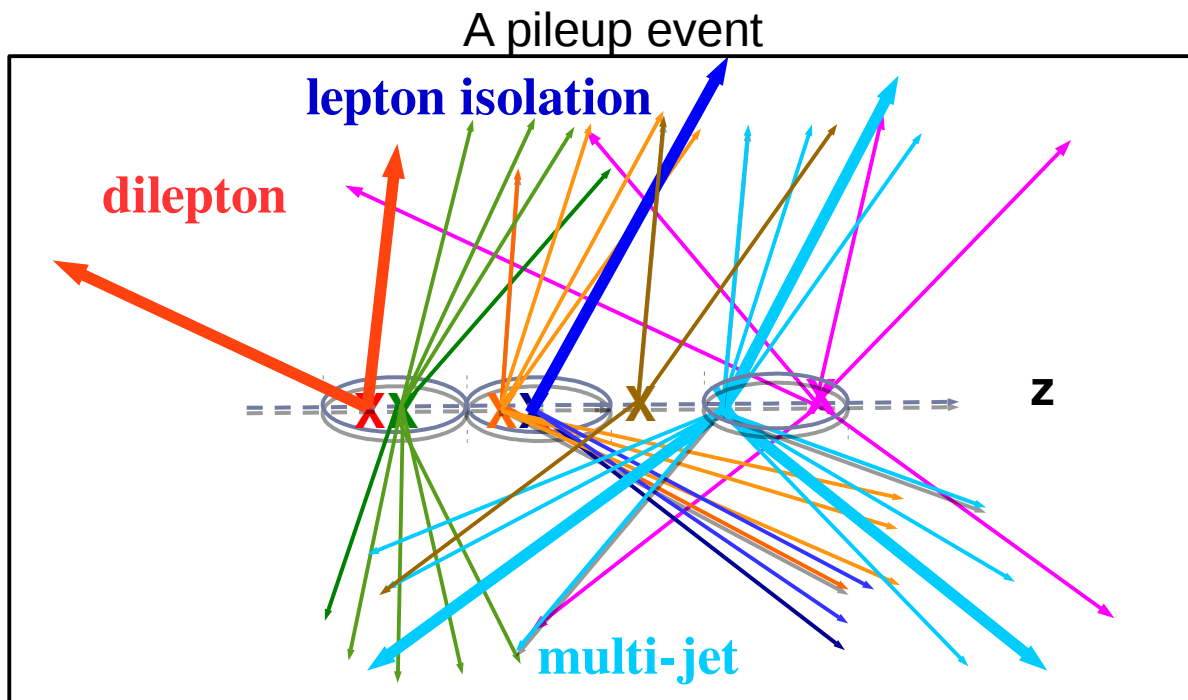
Total data rate of 1-2 PB/s @40MHz BX, low storage rate  $\sim 1$ kHz (now)  $\rightarrow > 10^2$ - $10^3$  kHz (future)?

Trigger thresholds are generally increased to limit the rate

**Need smart selectivity and radiation hard technology!**

# Track Trigger: Physics Motivation

- **Goal** : precision measurement of SM processes, new physics beyond SM  
Interesting physics processes :  $Z \rightarrow ll$ ,  $B_s \rightarrow \mu\mu$ ,  $hh \rightarrow bb\tau\tau$ ,  $hh \rightarrow 4b$
- **Challenge**: pile up  
(with track information the pile-up problem can be largely reduced  $\rightarrow$  optimally already at trigger level for every bunch crossing e.g. @40 MHz)
- **Track trigger** : event selection based on track (vertex) information



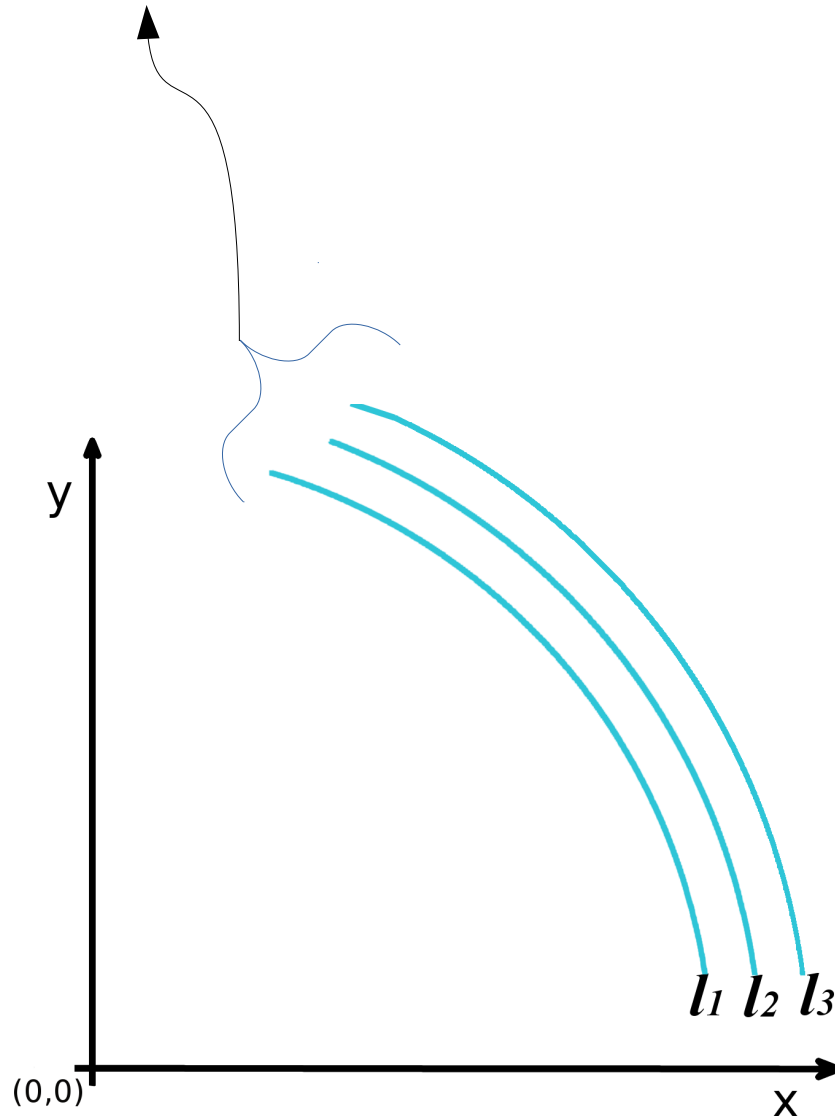
Precise measurement of the **Z position** of the primary vertices required!

**Online, at trigger level!**

Crucial for pileup suppression, and to trigger on dilepton and multi-jet channels

# Triplet Track Trigger (TTT): Concept

- **Triplet:** three **closely stacked** detector layers at **large radii**



**Optimal gap ~ 2 – 4 cm**  
Hits line up on almost straight lines  
→ **easy reconstruction**

# Triplet Track Trigger (TTT): Concept

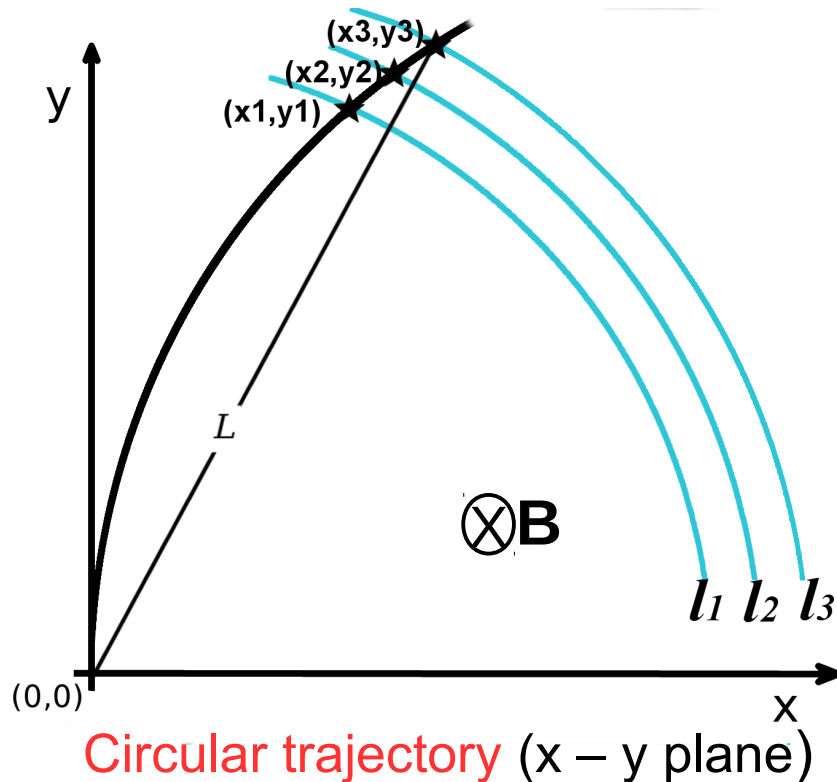
- **Triplet:** three **closely stacked** detector layers at **large radii**
- Uniform magnetic field  $B$  along the axis of the detector layers ( $z$  axis)

Why large radii?

$$\frac{\sigma_{pt}}{p_t} \propto \frac{1}{L}$$

→ Large lever arm →

→ Lower occupancy



# Triplet Track Trigger (TTT): Concept

- **Triplet:** three **closely stacked** detector layers at **large radii**
- Uniform magnetic field  $B$  along the axis of the detector layers ( $z$  axis)

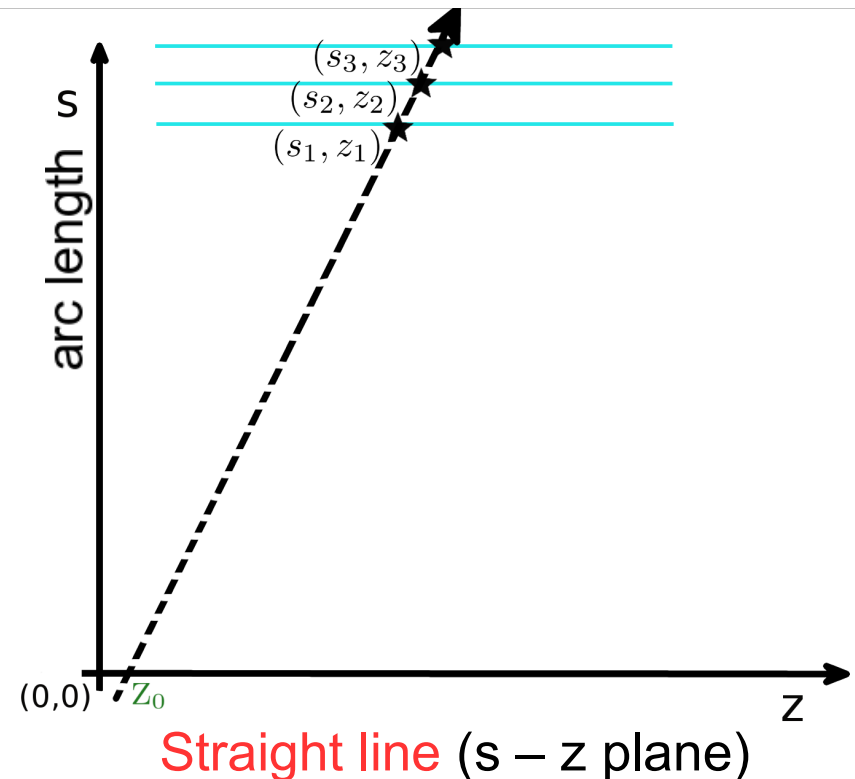
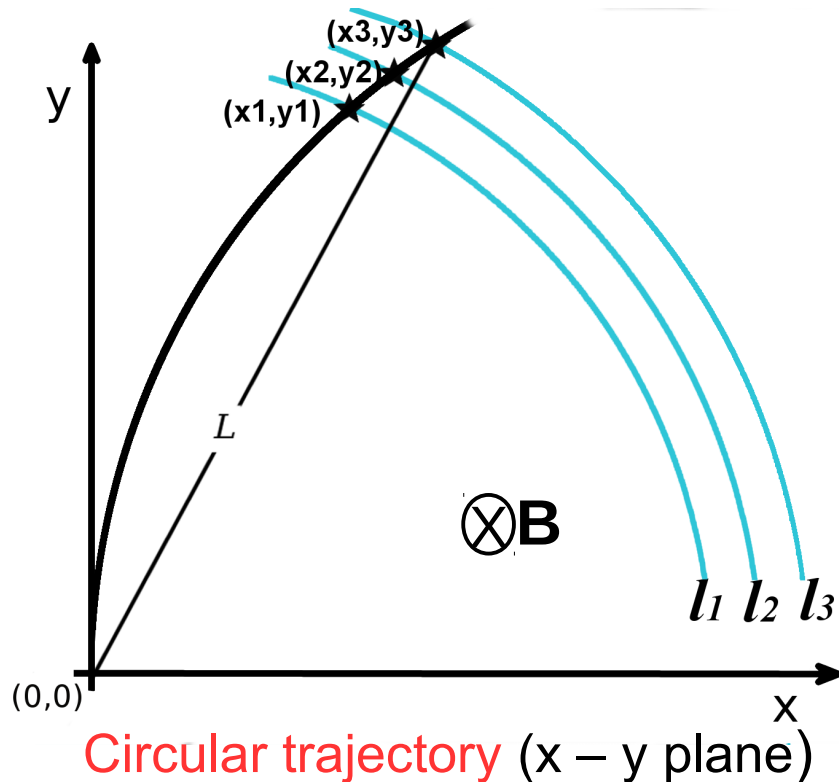
**Why large radii?**

→ Large lever arm →  $\frac{\sigma_{pt}}{p_t} \propto \frac{1}{L}$

→ Lower occupancy

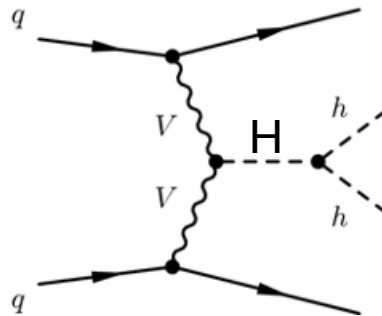
**Pixels (CMOS Monolithic):**

- provides 3d space point
- precise  $Z$  vertex reconstruction (not possible with strips)



# Triplet Track Trigger (TTT) Study

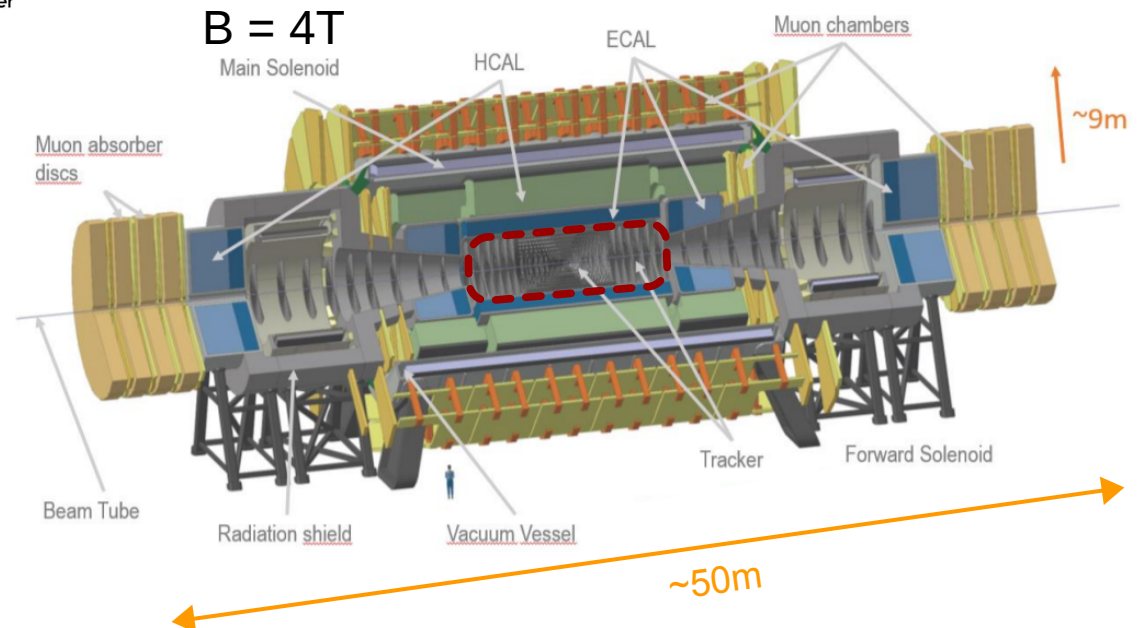
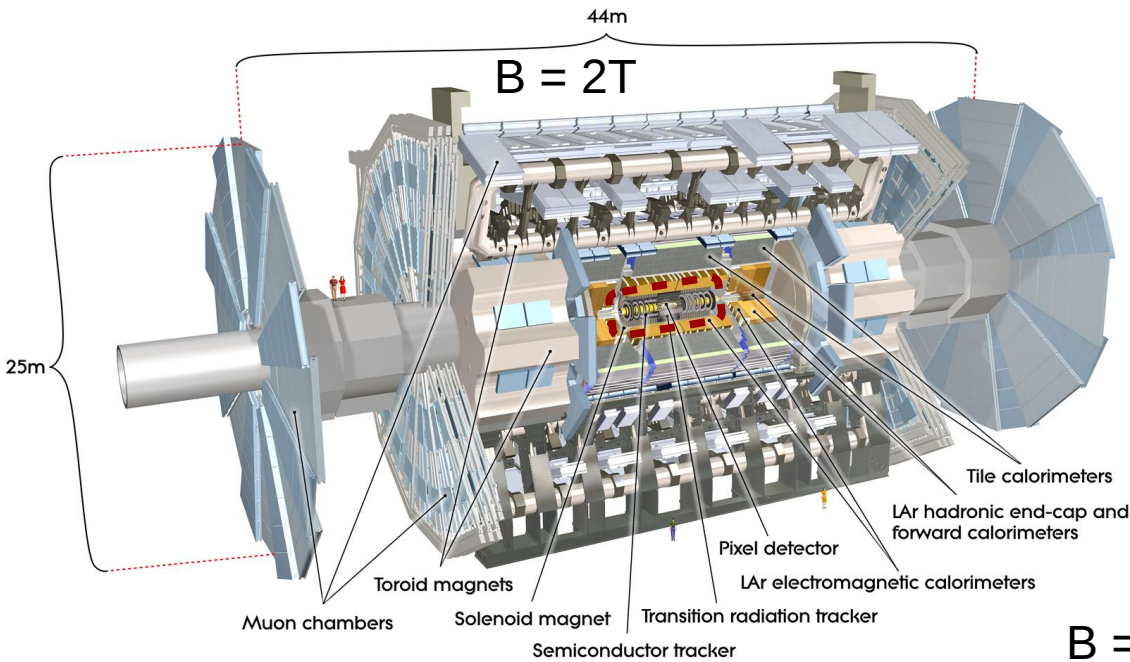
1. Using ATLAS Athena software framework (detailed detector simulation)  
→ compare TTT tracks (**very first level, three layers**) to ITK tracks<sup>1</sup> (**nine layers**)
  2. **FCC-hh** using a full Geant4 standalone simulation (ref. FCC-hh tracker layout)  
→ TTT tracking performance for various gap sizes of the TTT
- Physics channel used for the above studies:  $H \rightarrow hh \rightarrow 4b$  via VBF  
 $m_H = 1\text{TeV}$



→ in the SM VBF hh production, this will allow the extraction of the trilinear Higgs self-coupling  $\lambda$

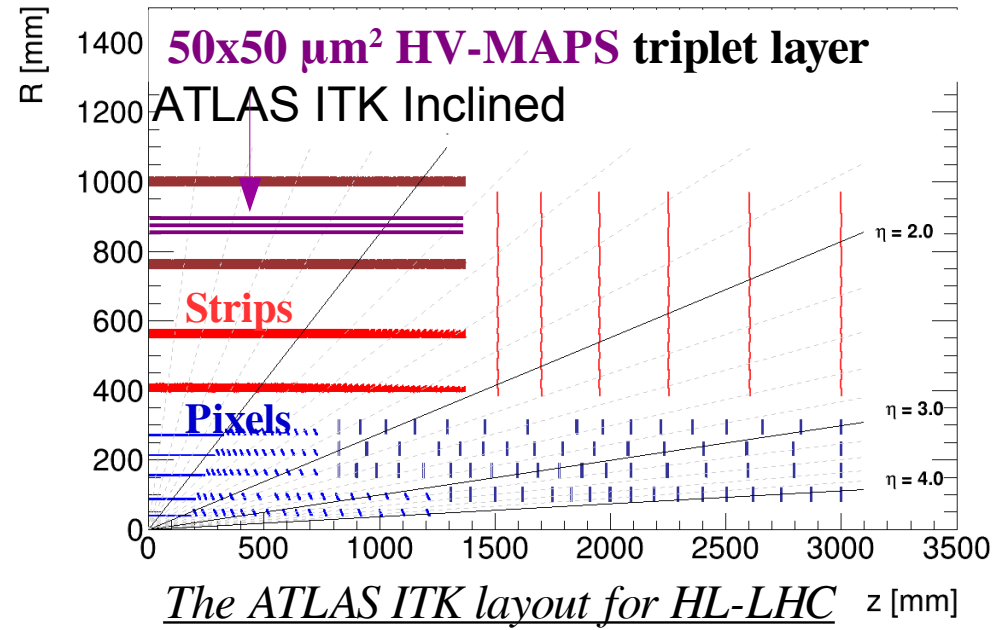
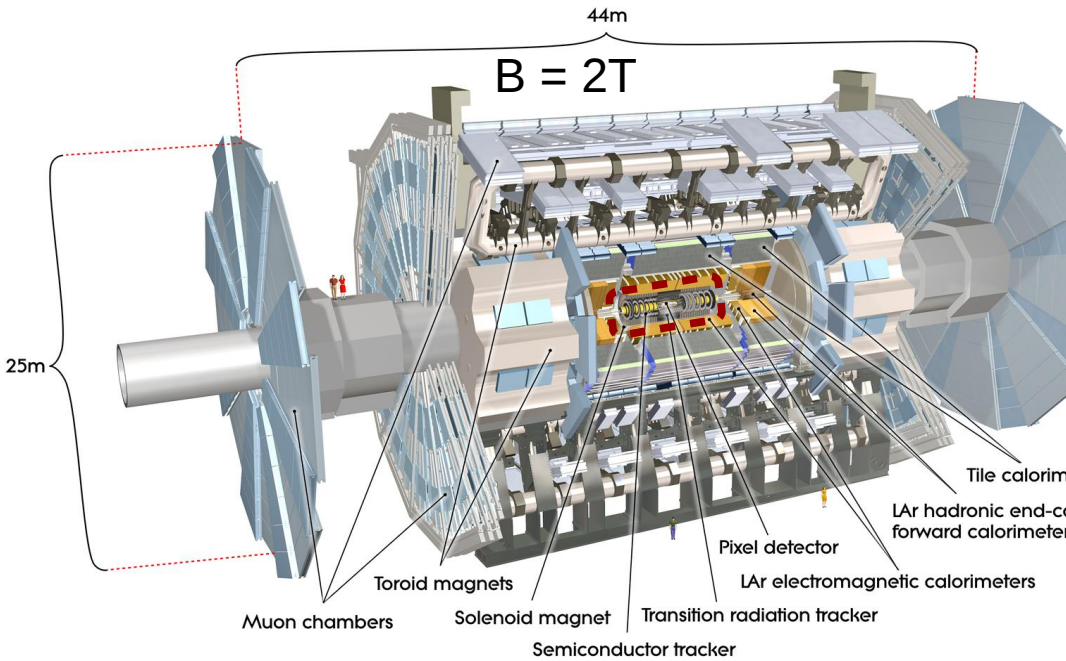
<sup>1</sup>ITK tracks : tracks reconstructed using the inner tracker(offline tracks)

# Triplet Track Trigger (TTT) Study



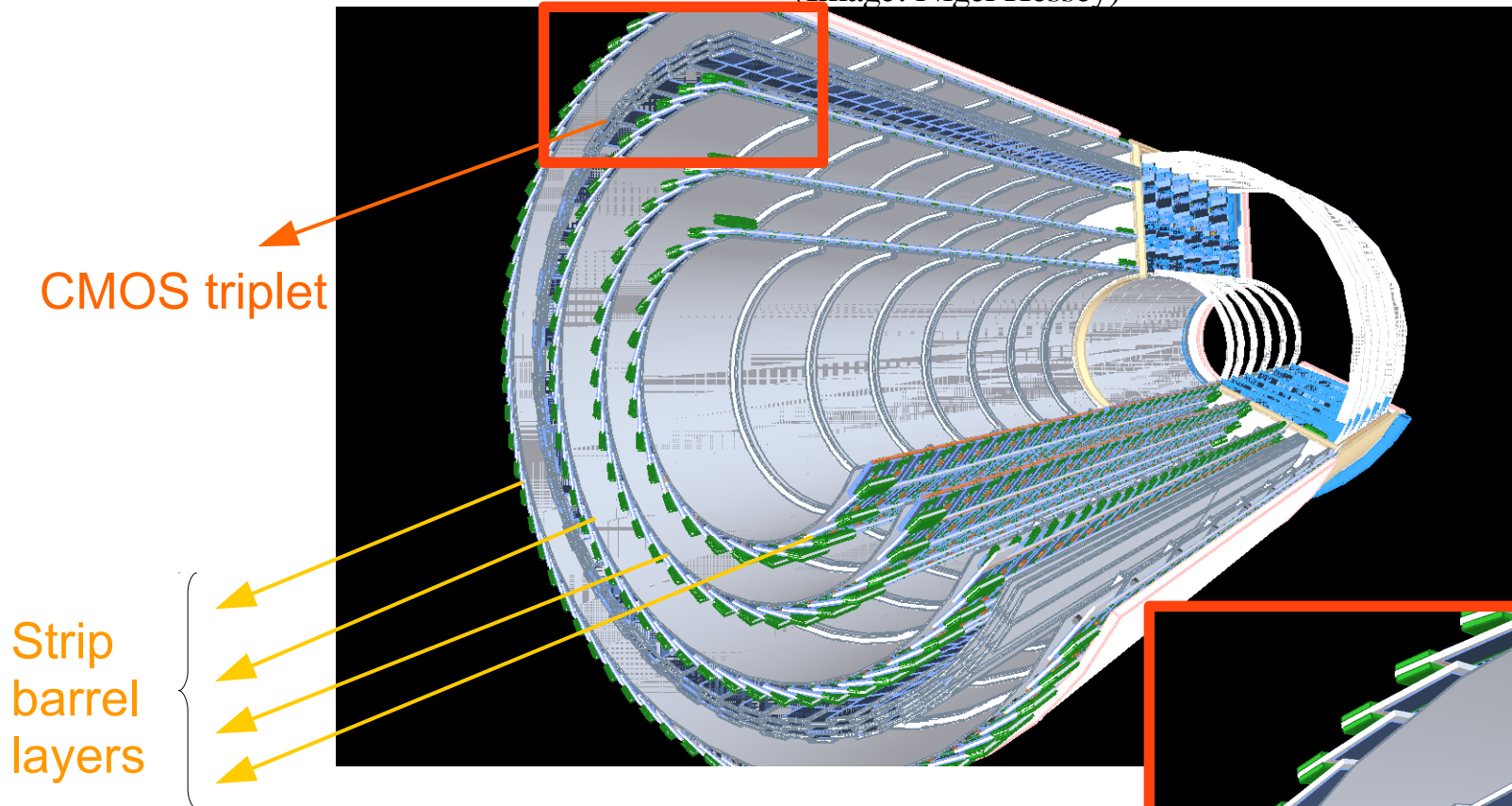


# Triplet Track Trigger (TTT) Study



# Triplet Track Trigger Study (ATHENA)

ATLAS Strip tracker with the CMOS triplet layers  
(Image: Nigel Hessey)



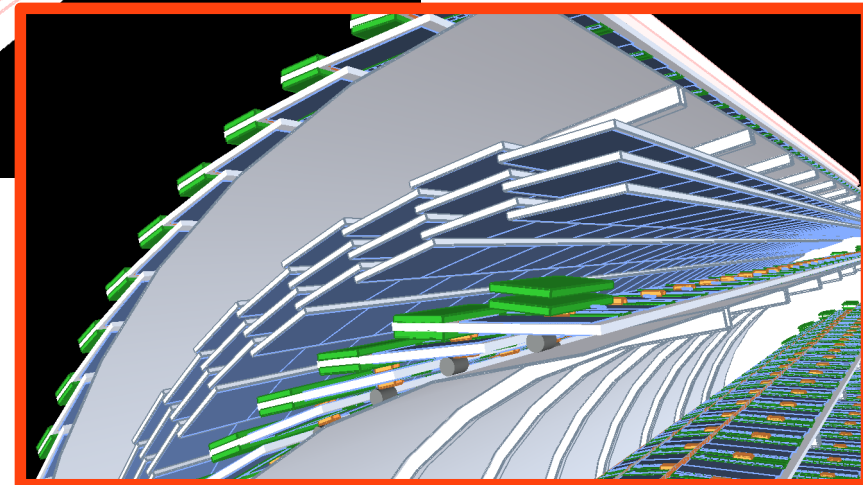
TTT Geometry Specifications:	
→ radius:	85cm
→ barrel:	300cm
→ $\eta$ range:	$\sim 1.5 $
→ gap size:	2cm
→ $x/X_0$ :	1.5%
→ sensor:	8x8cm <sup>2</sup>
→ pixel size:	50 $\mu$ m <sup>2</sup> (CMOS Monolithic)

Strip barrel layers

• Full chain has been implemented in ATHENA:

1. Simulation
2. Digitization

3. Track reconstruction in  $B = 2T$



Zoomed view

# Triplet Track Reconstruction Algorithm

- (1) Triplet Hit Selection (pre-selection of hits)
- (2) Triplet Track Parameter determination (pt, z0, eta, phi, d0)
- (3) Final track selection

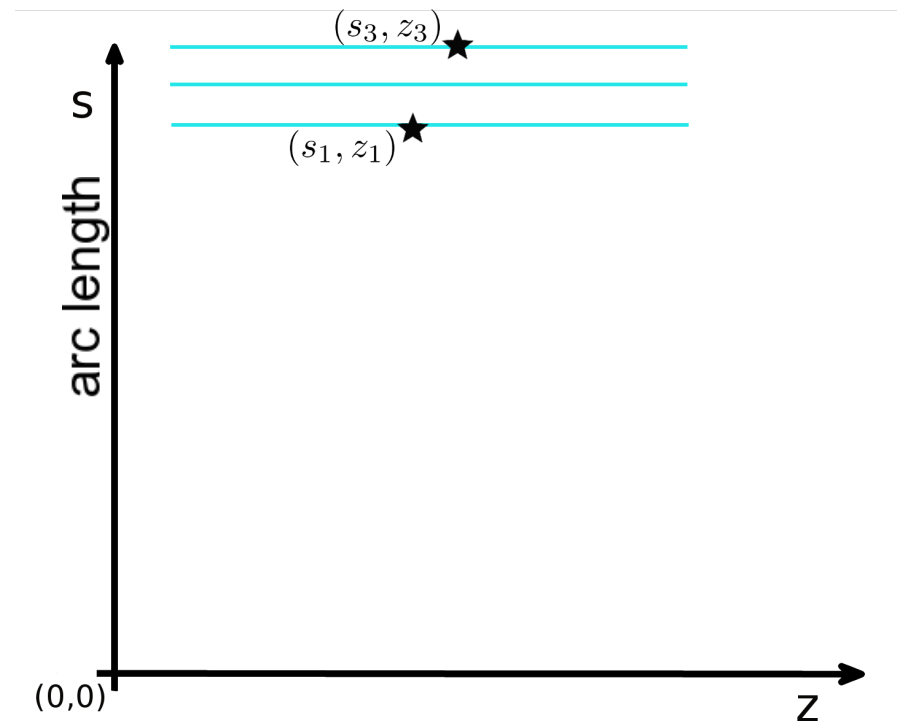
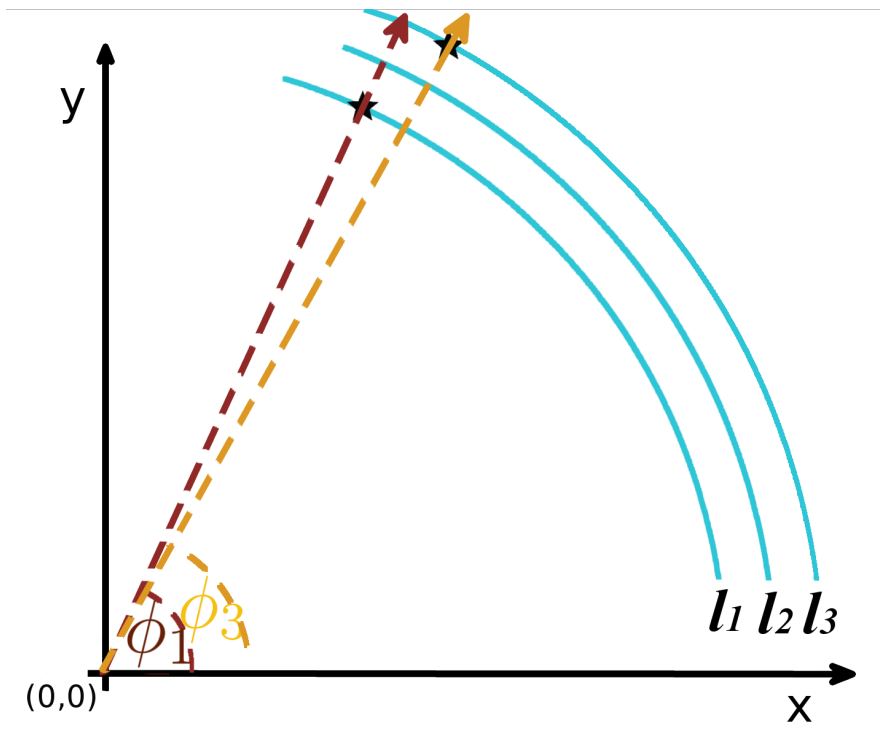
# (1) Triplet Hit Selection

1. Transverse barrel cut :  $|\phi_3 - \phi_1| < 0.007rad$

2. Longitudinal barrel cut :  $|Z_3 - Z_1| < 70mm$

**Wide cut**

→ track parameters can already be calculated using beamline constraint<sup>2</sup>

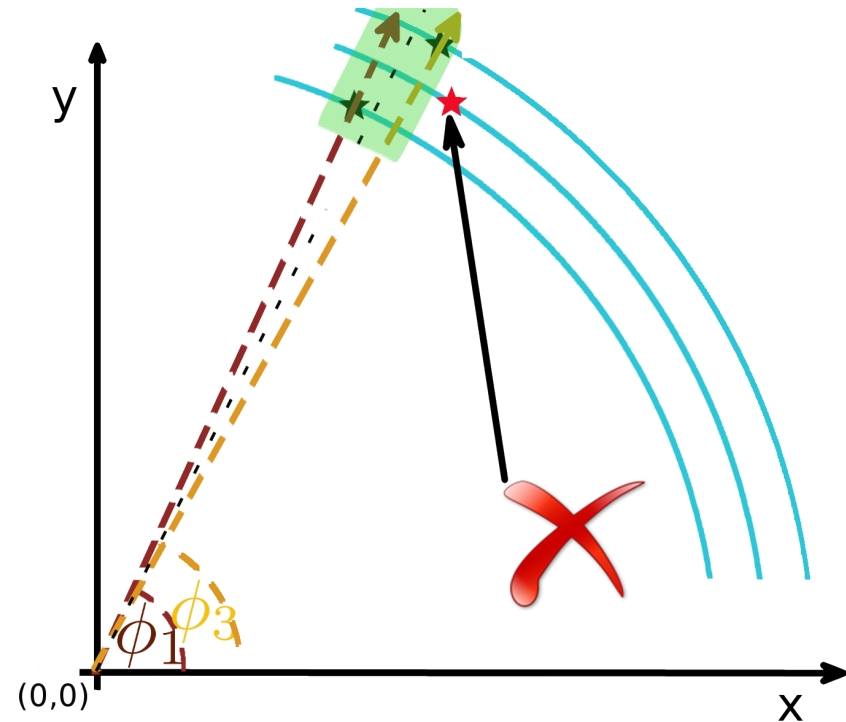
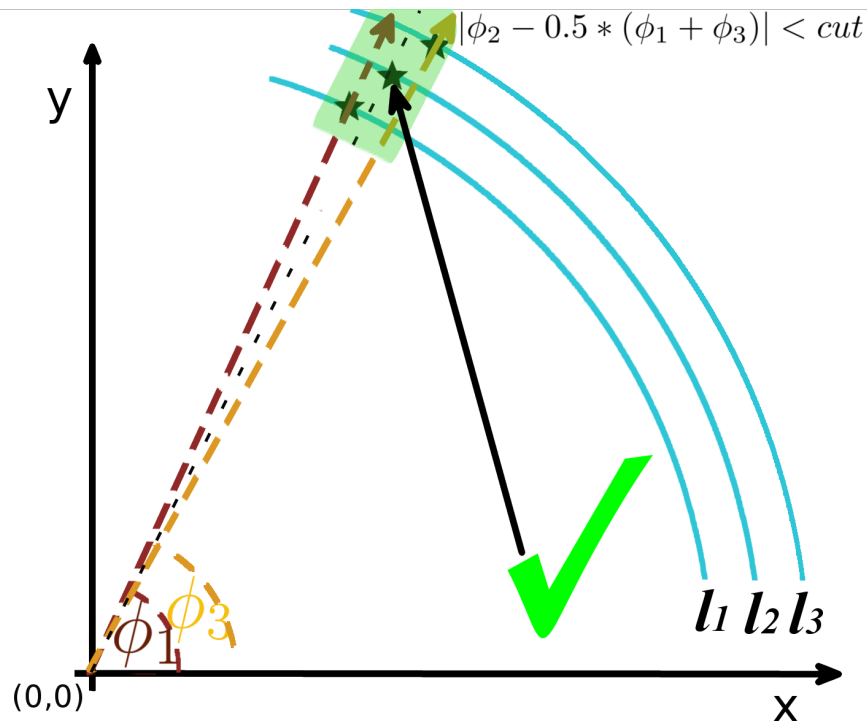


<sup>2</sup>Beamline constraint:  $(x,y) = (0,0)$

# (1) Triplet Hit Selection

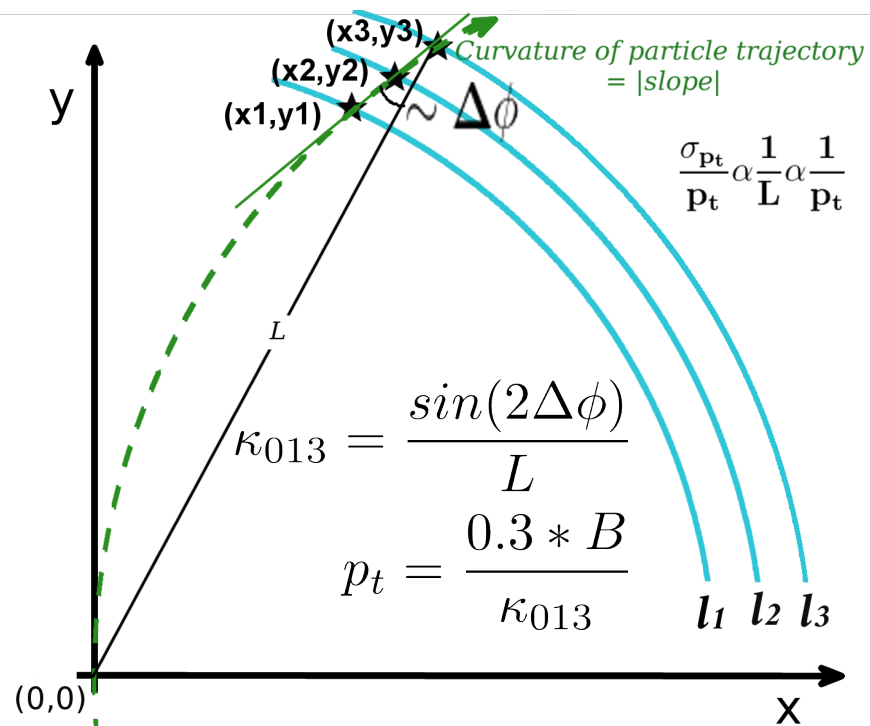
1. Transverse barrel cut :  $|\phi_3 - \phi_1| < 0.007rad$
2. Longitudinal barrel cut :  $|Z_3 - Z_1| < 70mm$
3. Transverse residual cut :  $|d\phi_2| < 1 * 10^{-4}rad$
4. Longitudinal residual cut :  $|dz_2| < 9 * 10^{-2}mm$

**Loose cut**



# (2) Triplet Track Parameter Determination

- Track parameter calculation
  - Using two independent methods:
    1. without beamline constraint
      - small lever arm →  $\kappa_{123}$  not so precise
      - when the three hits line up in a straight line(x-y)
    2. with beamline constraint<sup>2</sup>
      - large lever arm → precise  $\kappa_{013}$

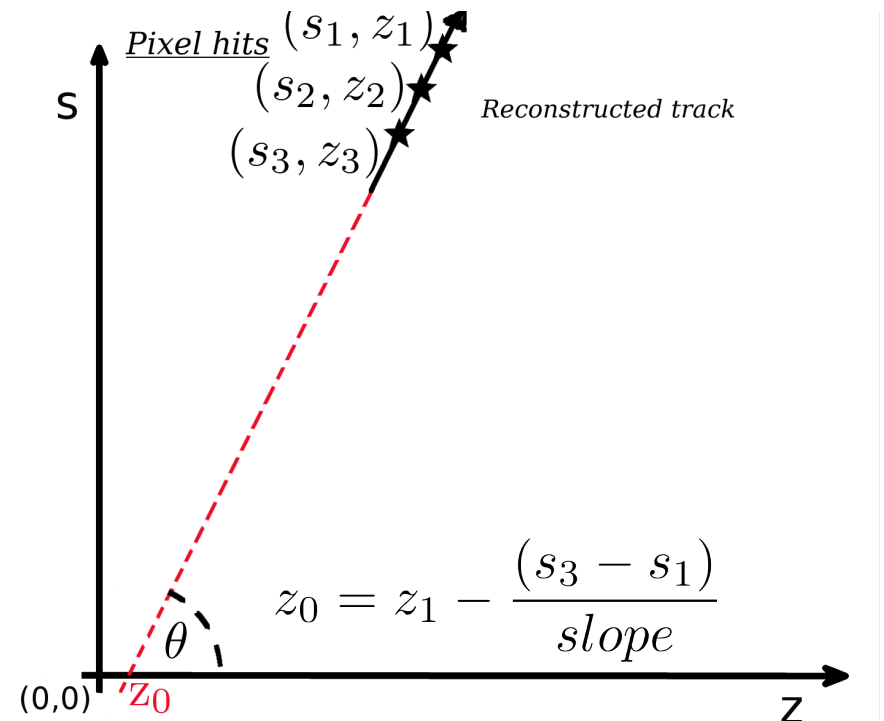
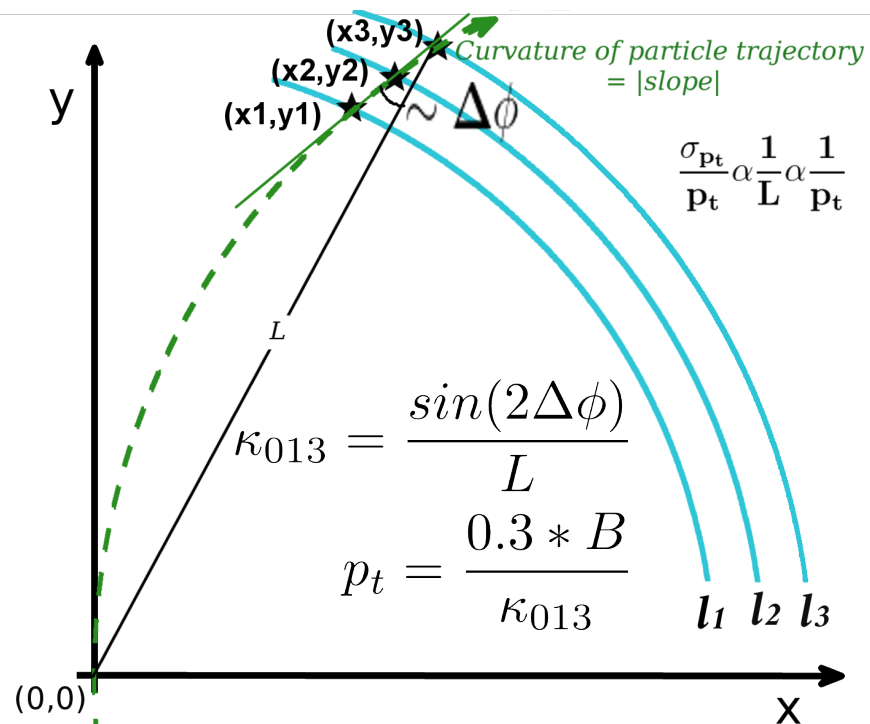


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In the longitudinal plane a **very precise** reconstruction of **z vertex** is possible



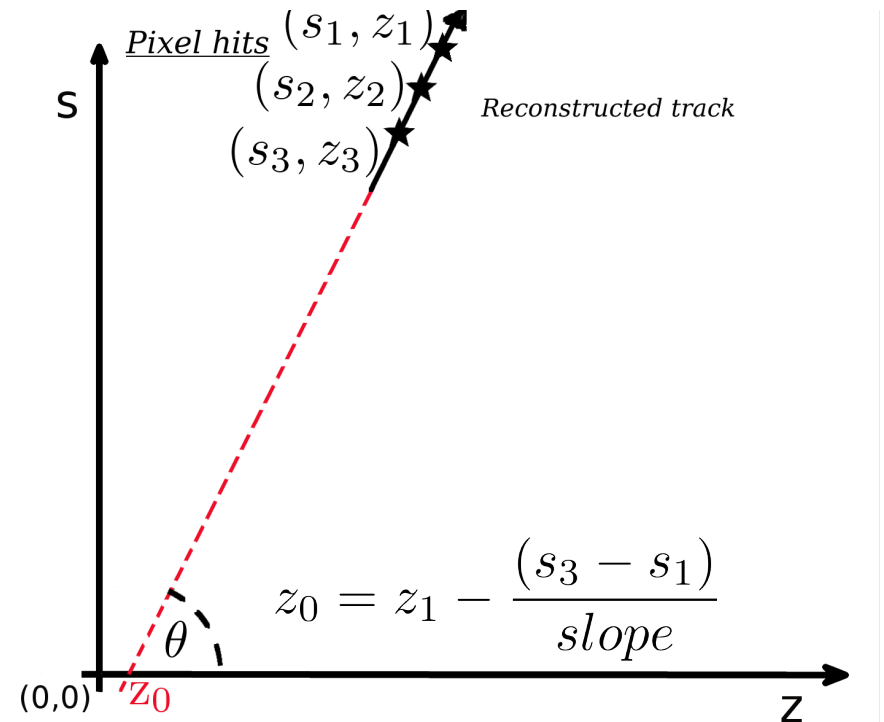
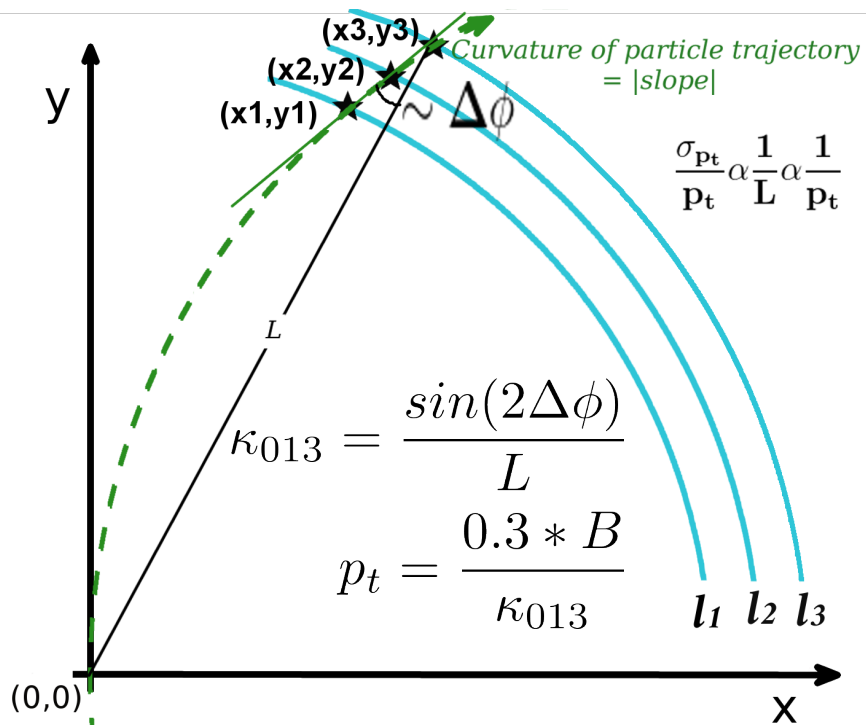
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 small lever arm →  $\kappa_{123}$  not so precise  
 when the three hits line up in a straight line(x-y)
    2. with beamline constraint<sup>2</sup>  
 large lever arm → precise  $\kappa_{013}$

→ Simple and very fast algorithm!  
 → Can be implemented in hardware e.g. FPGA

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<sup>2</sup>Beamline constraint:  $(x,y) = (0,0)$



# TTT Performance (ATLAS)

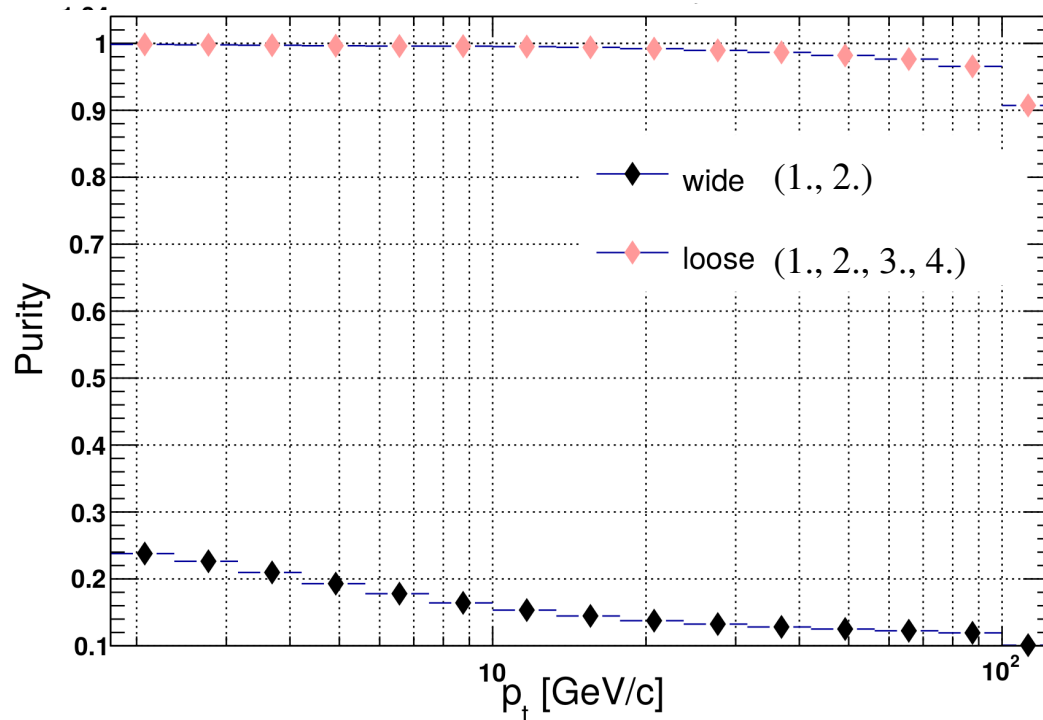
- Track purity of TTT tracks

$$p = \frac{\#reconstructed\ tracks(cut + matched)}{\#reconstructed\ tracks(cut)}$$

Matched track:

all the three hits of this track have a unique barcode

1. Transverse barrel cut :  $|\phi_3 - \phi_1| < 0.007rad$
2. Longitudinal barrel cut :  $|Z_3 - Z_1| < 70mm$
3. Transverse residual cut :  $|d\phi_2| < 1 * 10^{-4}rad$
4. Longitudinal residual cut :  $|dz_2| < 9 * 10^{-2}mm$



Track purity as a function of  $p_t$

- The **redundancy cuts** implemented on the hits in the **middle layer** allows rejection of a lot of **fake combinations** at a very early stage of reconstruction

# (3) Final Track Selection

- Final track selection cuts

1. Minimum momentum :  $pt_{013} > 2\text{GeV}/c$
2. Longitudinal acceptance :  $|\eta_{013}| < 1.4$
3. Luminous region :  $|Z_{013}| < 100\text{mm}$
4. Momentum consistency :

$$|\kappa_{123} - \kappa_{013}| / \sigma_{\kappa} < 5 * \sigma \quad \text{medium cut}$$

$$|\kappa_{123} - \kappa_{013}| / \sigma_{\kappa} < 3 * \sigma \quad \text{tight cut}$$

$$\sigma_{\kappa}^2 = \underbrace{0.5 * \left(\frac{w}{d^2}\right)^2}_{\text{Hit uncertainty}} + \underbrace{\frac{t}{X_0 * \sin(\theta_{013})} * \left(\frac{13.6\text{MeV} * \kappa_{013}}{0.3 * B * d}\right)^2}_{\text{MS uncertainty}}$$

- $w = 50 * 10^{-3}\text{mm}$  is the pixel width,
- $d = 20\text{mm}$  is the spacing between the layers in the triplet,
- $\frac{t}{X_0} = 0.015$  relative radiation length in the middle layer &
- $B = 2\text{T}$  is the magnetic field

→ a check on the consistency of momentum (curvature) measurement using two independent methods

→  $\delta\kappa_{013} \ll \delta\kappa_{123} \Rightarrow |\kappa_{013} - \kappa_{123}|$  depends on  $pt(\kappa_{013})$

# (3) Final Track Selection

- Final track selection cuts

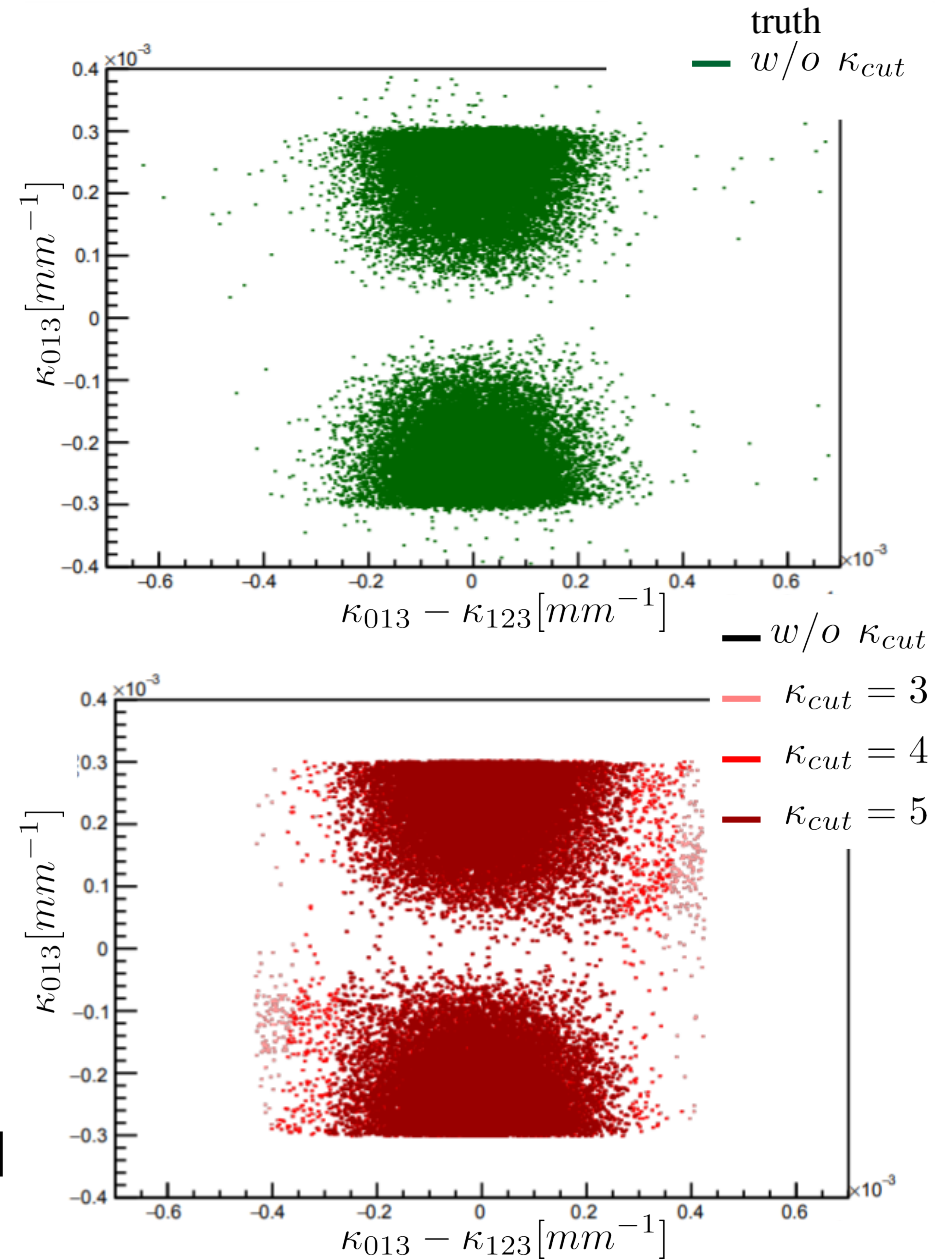
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Large smearing effects due to multiple scattering are clearly visible for large values of the curvatures  $|\kappa_{013}|$



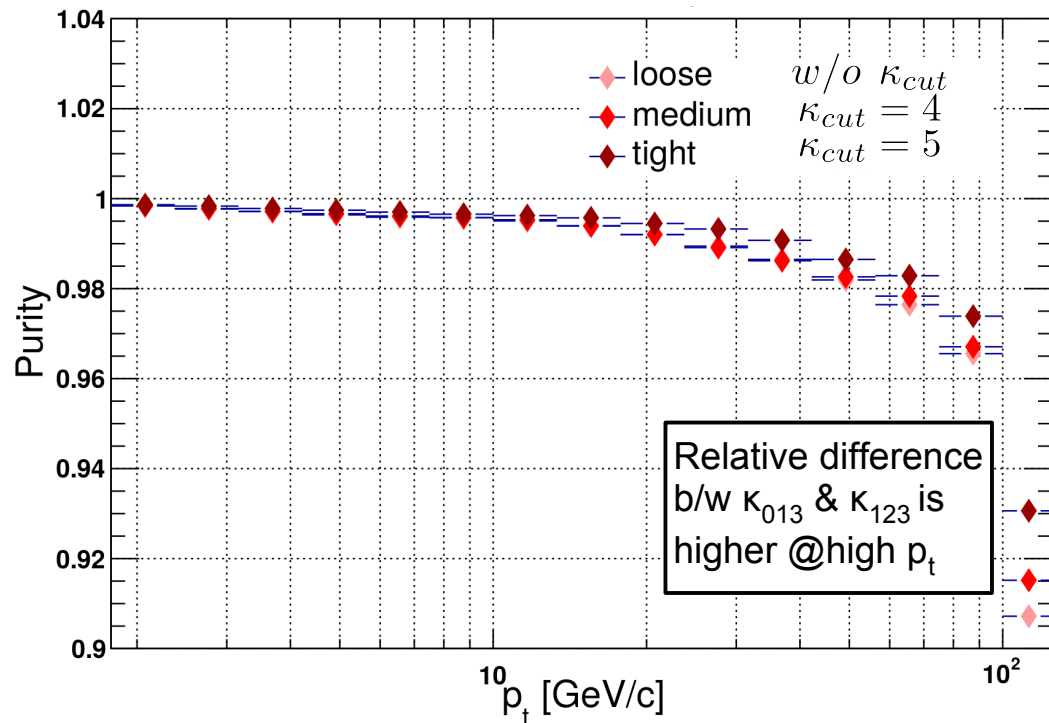
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Track purity as a function of  $p_t$

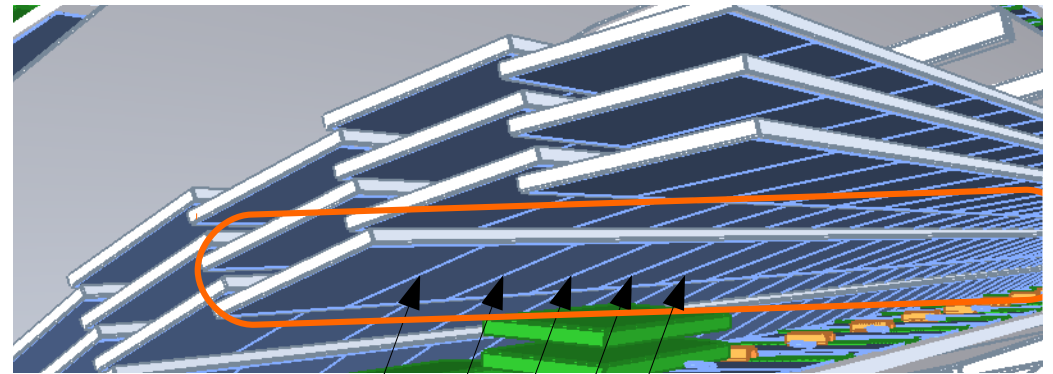
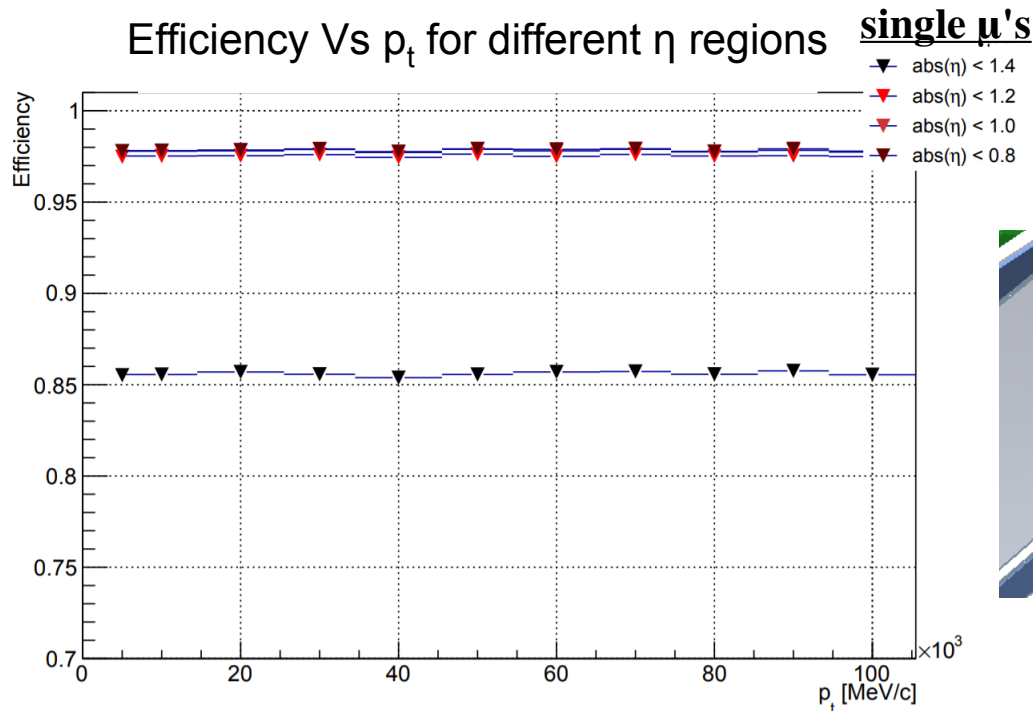
$$p = \frac{\#reconstructed\ tracks(cut + matched)}{\#reconstructed\ tracks(cut)}$$

Matched track:  
 all the three hits of this track have a unique barcode

One can gain in track purity at higher track  $p_t$  by applying the **momentum consistency cut** based on tracks reconstructed using two independent methods

# Track Reconstruction Performance: Single particles

$$\epsilon = \frac{\#reconstructed\ tracks(cuts + matched)}{\#particles(cuts)}$$

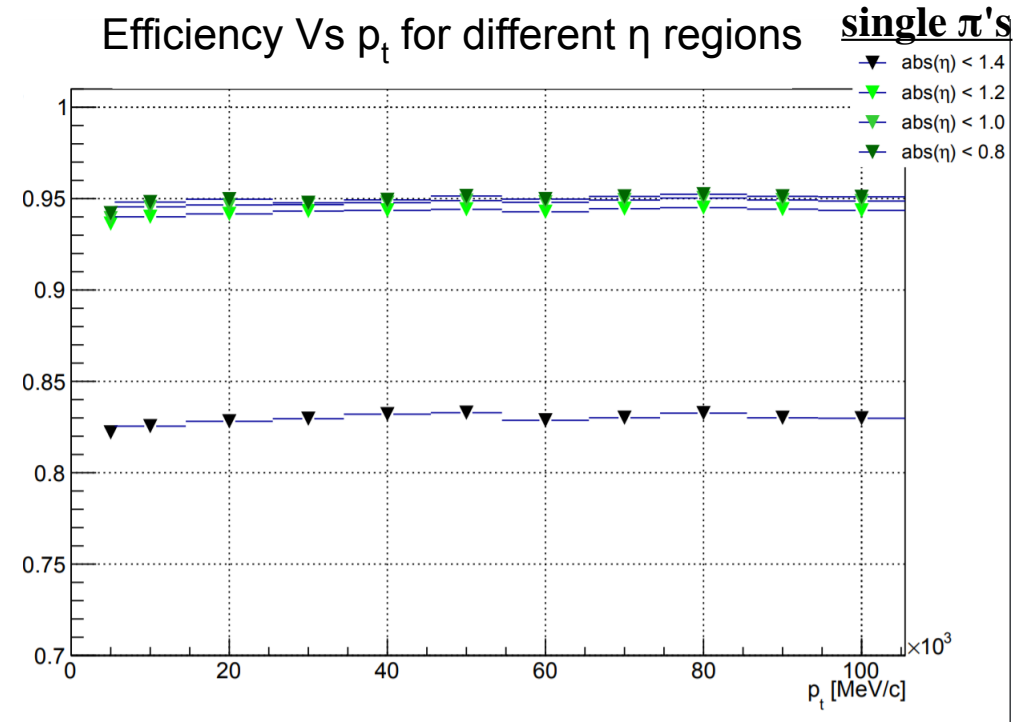
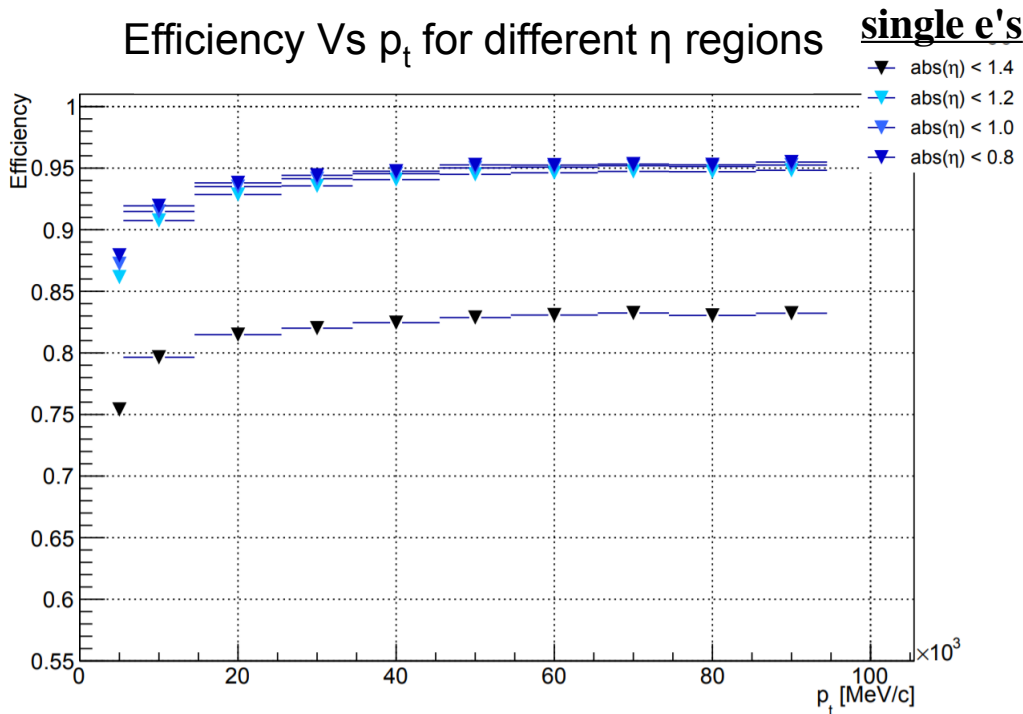


dead area of **0.4mm** along a **stave( 80 x 80 x 150 mm<sup>3</sup> )**

- A lot of **particles do not make it to the TTT at the edge** ( $\eta \sim 1.2$ ): interact with inner layers and get detected by the endcaps
- A dead area of **0.4mm** between consecutive sensors along a stave  $\rightarrow$  very conservative

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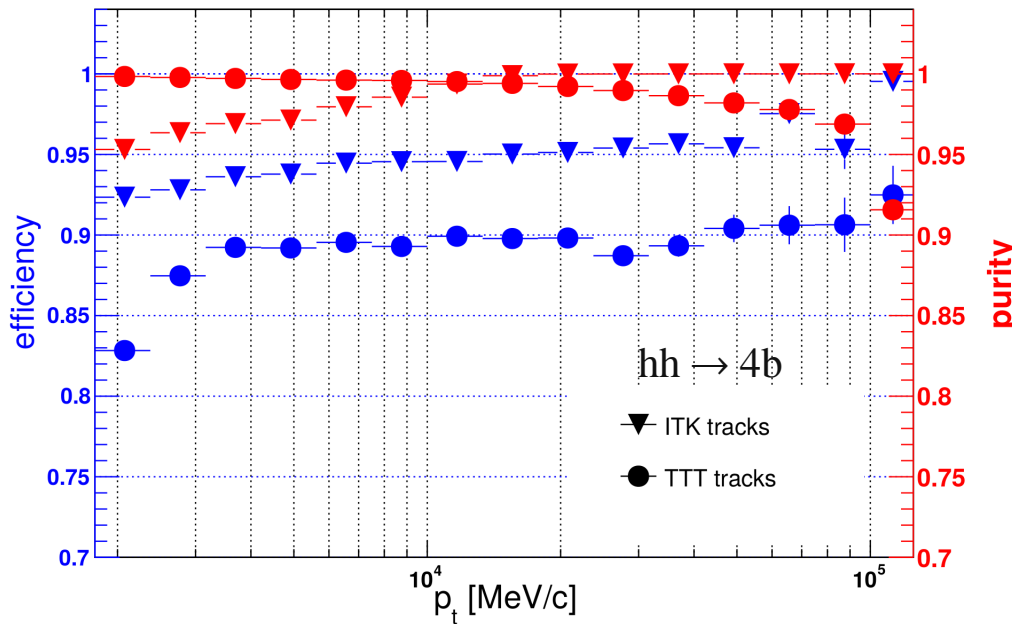


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- A dead area of **0.4mm** between consecutive sensors along a stave  $\rightarrow$  very conservative
- Inefficiencies: @low  $p_t$  - electrons emitting **bremsstrahlung**, @high  $p_t$  - **hadron interactions**

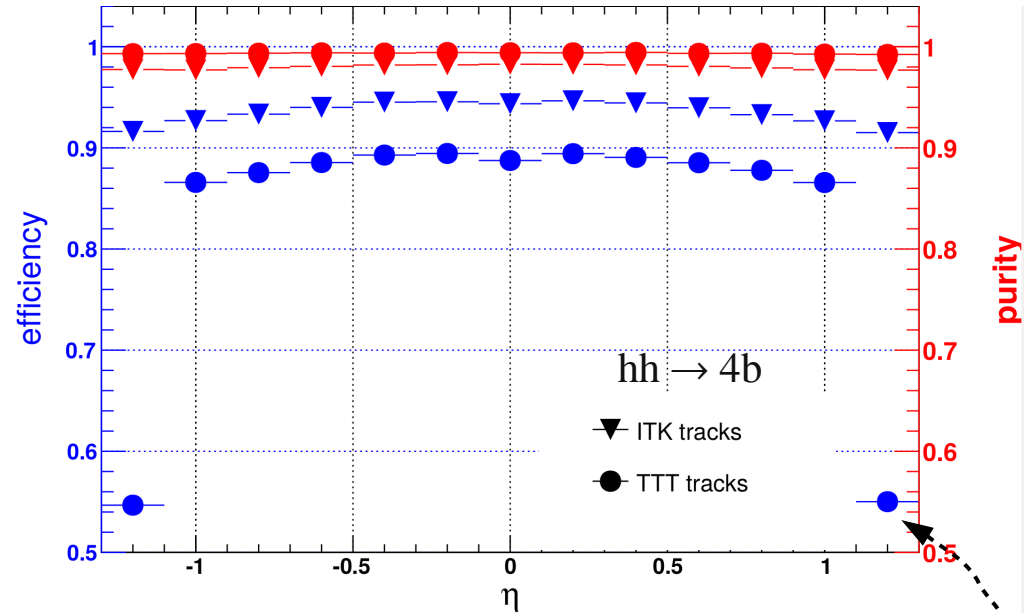
# Track Reconstruction Performance Comparisons (TTT Vs ITK)

$$\epsilon = \frac{\#reconstructed\ tracks(cuts + matched)}{\#particles(cuts)}$$

Efficiency and purity Vs  $p_t$

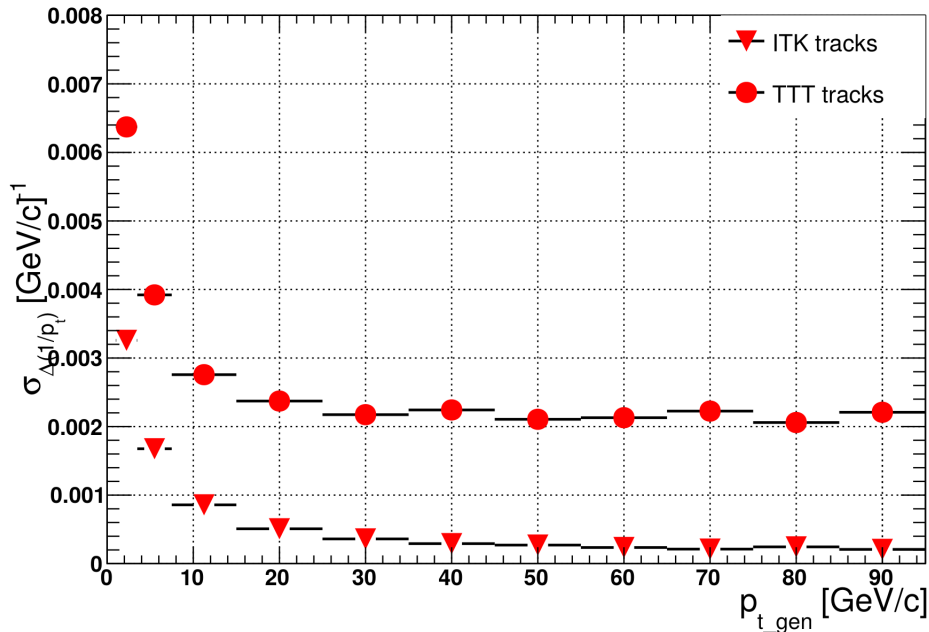


Efficiency & purity Vs  $\eta$

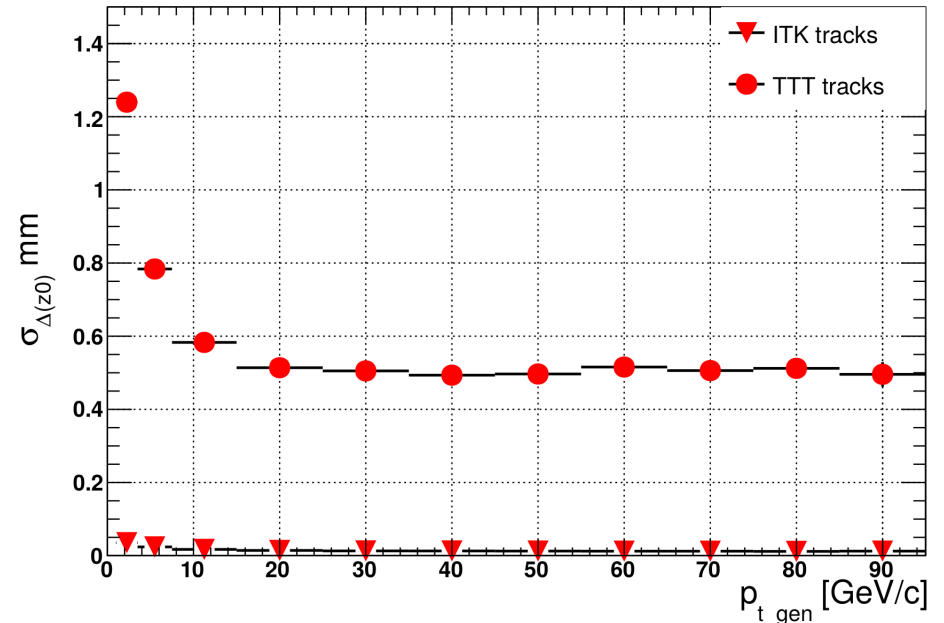


- Inefficiencies (ITK, TTT): @low  $p_t$  - electrons emitting **bremsstrahlung**, @high  $p_t$  - **hadron interactions** (hh  $\rightarrow$  4b dominated by pions)
- A lot of **particles do not make it to the TTT at the edge** ( $\eta \sim 1.2$ ): interact with inner layers and get detected by the endcaps
- A dead area of **0.4mm** between consecutive sensors along a stave in TTT  
→ very conservative

# Track Parameter Resolution Comparisons (TTT Vs ITK)



Inverse momentum resolution Vs  $p_t$

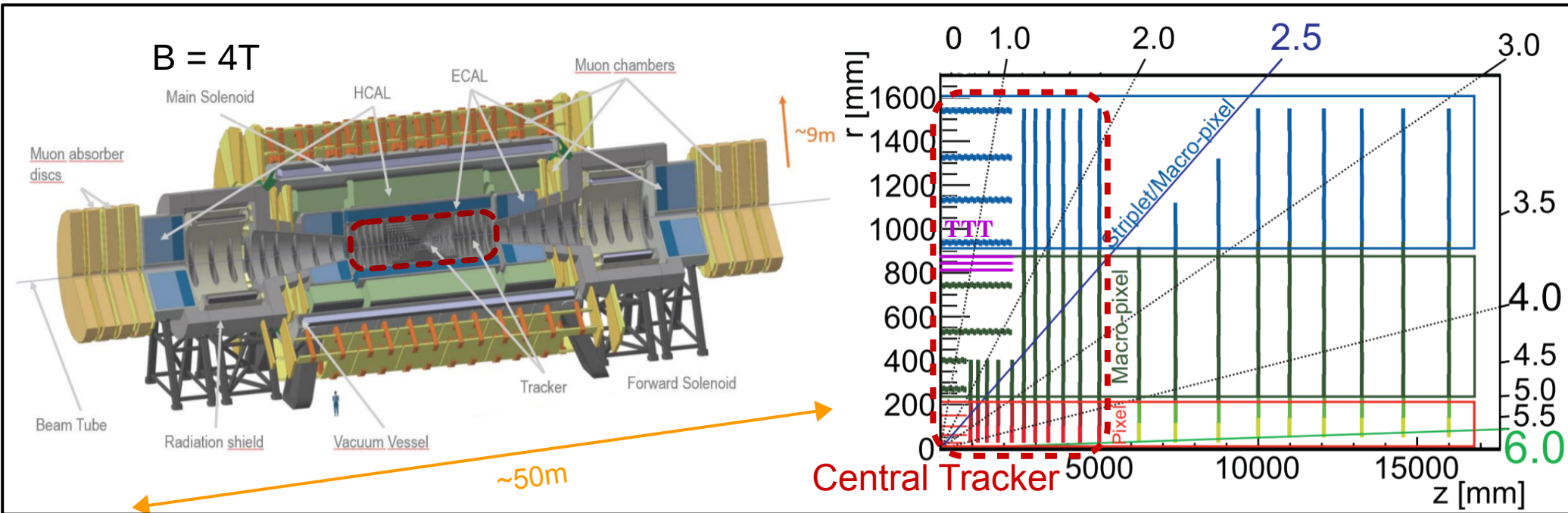


z0 resolution Vs  $p_t$

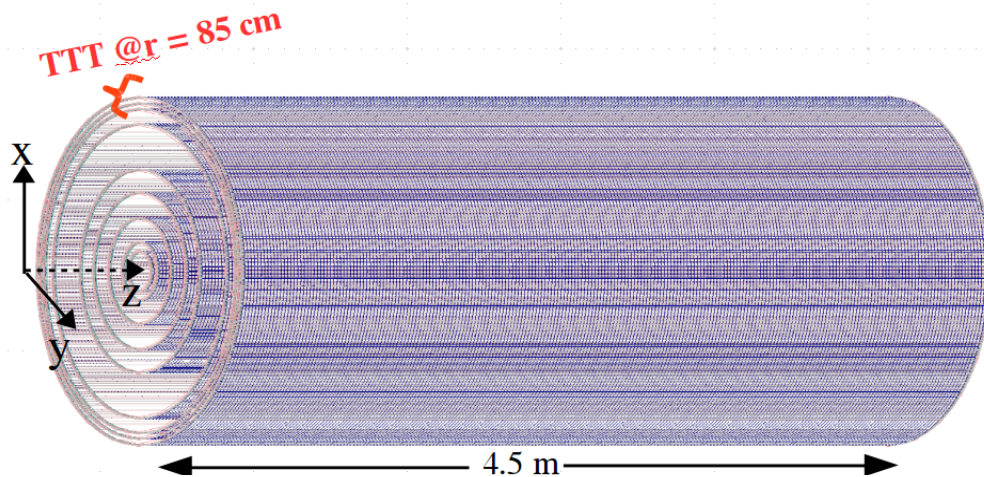
- ITK tracks have better momentum and z0 resolution than the TTT tracks
- z0 resolution with sub-mm precision for  $p_t > 4 - 5$  GeV  
→ Can be used to suppress pileup at the **very first level**
- ITK tracks have much better z0 resolution, as the pixel layers are very much closer to the beamline (@3.9cm → 1<sup>st</sup> pixel layer)



# TTT Study for FCC-hh (standalone G4 simulation)



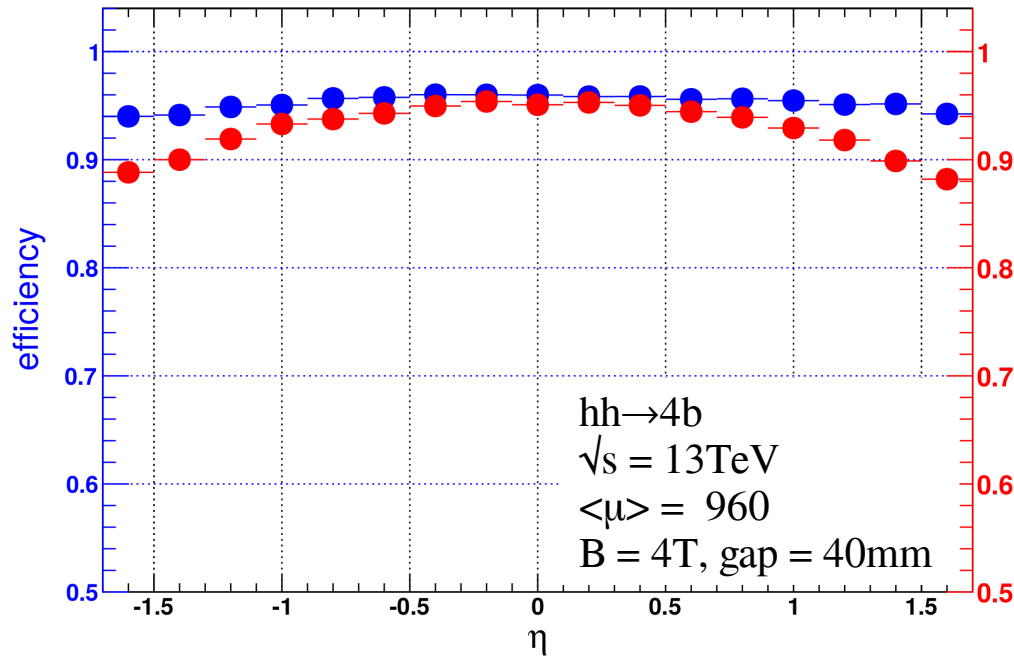
Baseline detector design and tracker layout for FCC-hh (FCC-hh CDR)



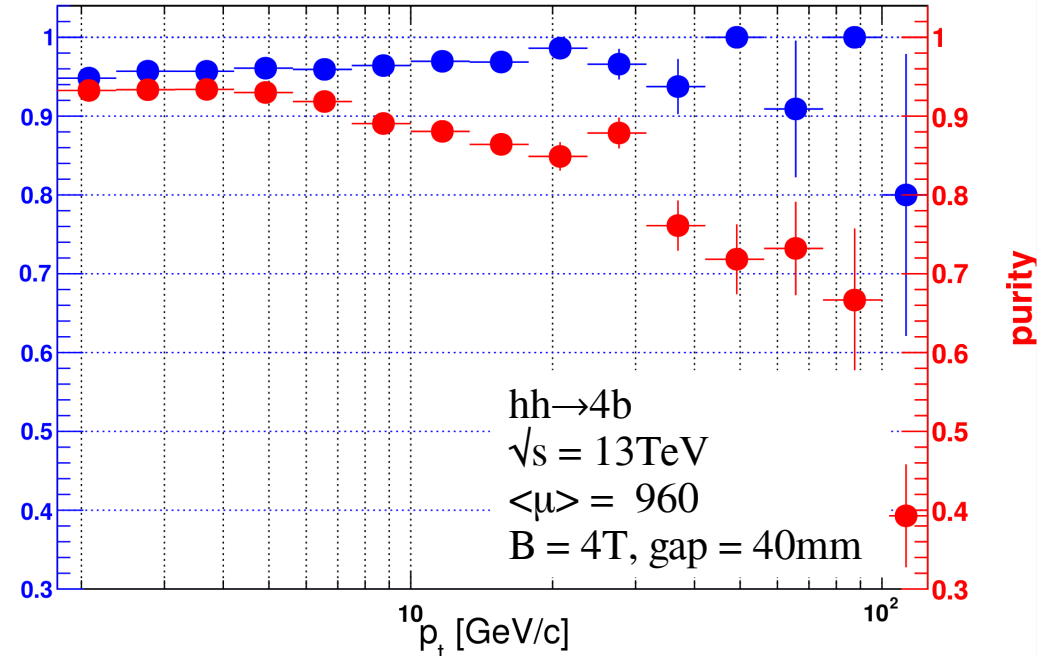
TTT Geometry Specifications  
in a FCC-hh like detector:

- radius: 85cm
- barrel: 450cm
- $\eta$  range:  $|1.7|$
- gap size: 2, 4, 5cm
- $x/X_0$  per layer: 2%
- sensor:  $2 \times 2 \text{ cm}^2$
- pixel size:  $40 \mu\text{m}^2$   
(CMOS Monolithic)

# TTT Performance (FCC-hh)



Efficiency & purity Vs  $\eta$



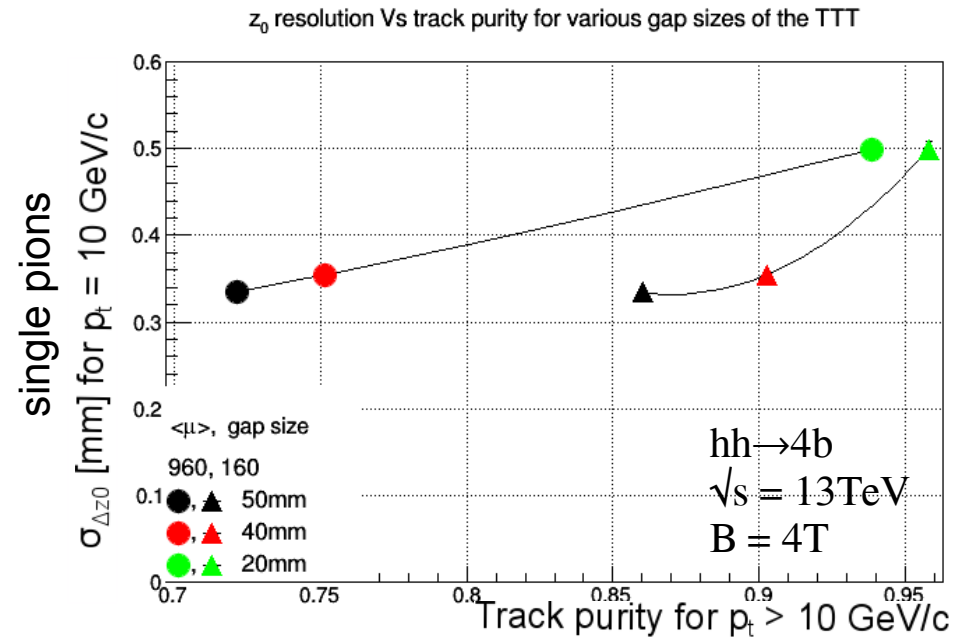
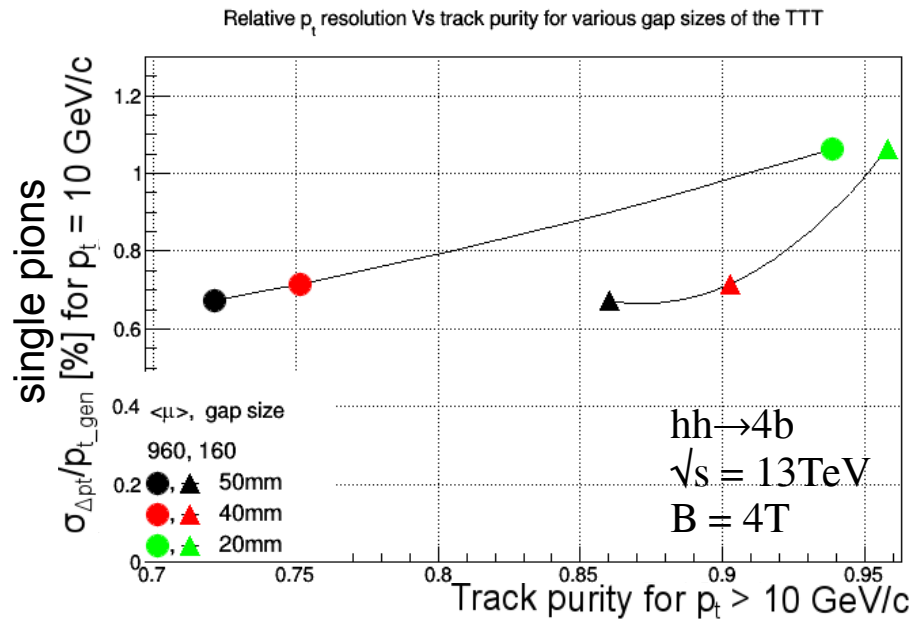
Efficiency & purity Vs  $p_t$

$$\epsilon = \frac{\#reconstructed\ tracks(cuts + matched)}{\#particles(cuts)}$$

$$p = \frac{\#reconstructed\ tracks(cut + matched)}{\#reconstructed\ tracks(cut)}$$

Track reconstruction efficiency >92% and purity ~75% at pileup 1000

# TTT Performance (FCC-hh)



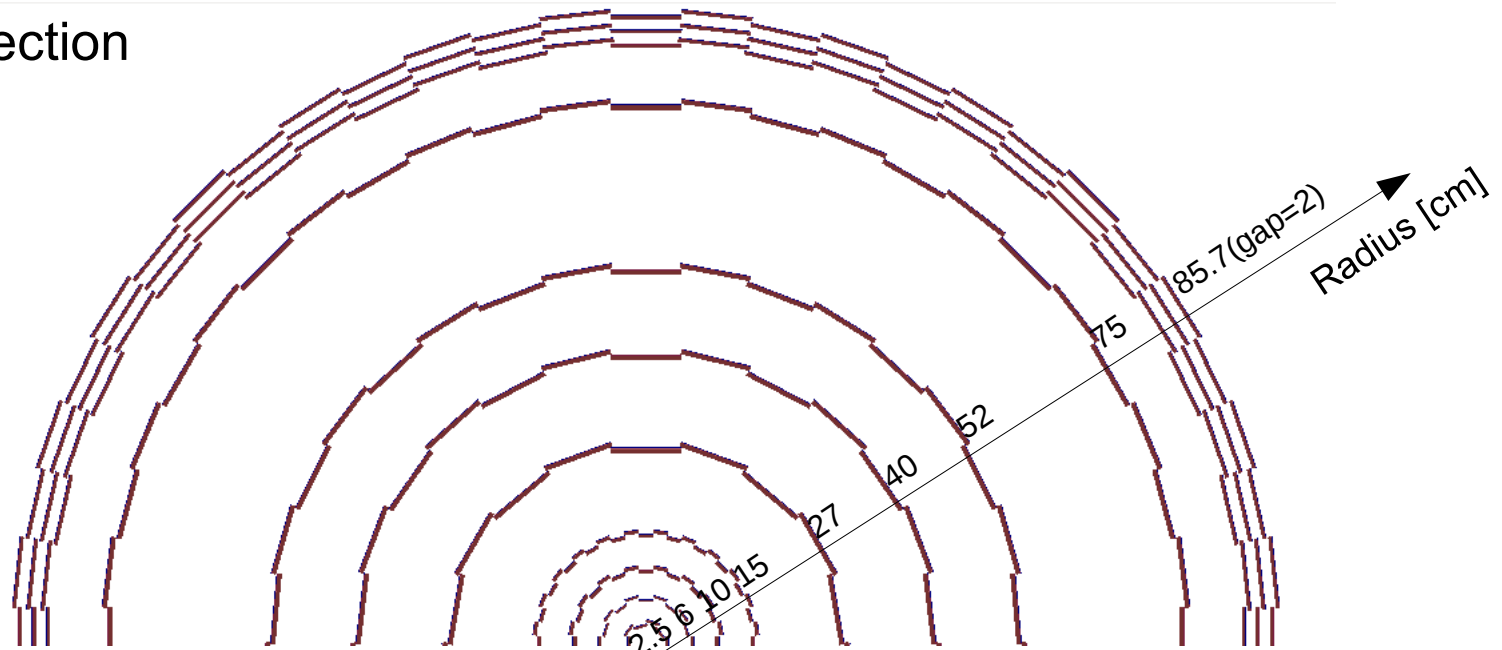
- Track purity degrades more rapidly with the gap size of the TTT and with increasing pileup as expected
- Momentum resolution of better than 1% @10GeV/c is achievable using TTT with gap size of >20mm
- Z0 resolution of sub-mm precision possible using TTT @radius = 85cm

# Summary

- The concept of TTT based on Monolithic CMOS technology is a **very simple and fast track** reconstruction algorithm.
- Can be implemented in hardware and will allow online tracking **at the very first level!**
- Two studies ongoing: ATLAS Athena framework and standalone G4 simulations
- **Excellent fake rejection** in track reconstruction using TTT possible.
- TTT has **momentum and z0 resolution** good enough to suppress pileup to a significant amount.
- Early availability of z0 of the tracks will allow **pileup suppression**, increase the signal acceptance for certain interesting physics processes.

# Outlook

- ATLAS: Athena Software Framework
  - Generate pileup samples, quantify **pileup rejection** using **TTT trackjets**.
- FCC-hh: G4 Standalone Simulation and Reconstruction
  - ✓ Generate hh → 4b via VBF samples for  $\sqrt{s} = 100\text{TeV}$
  - ✓ Castellated tracker design with material budget as defined in FCC-hh CDR
    - Repeat the full chain for different geometry parameters and pileup
    - Pileup rejection



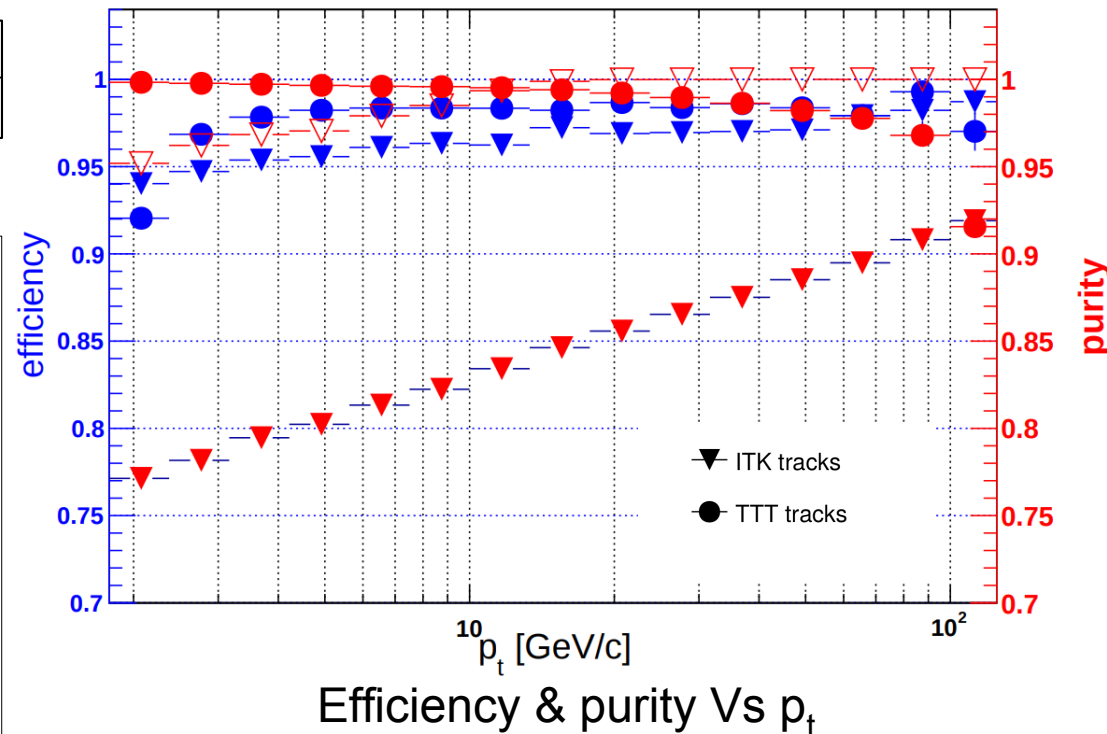
# Backup

# Track Reconstruction Performance Comparisons (TTT Vs ITK)

Track reconstruction efficiency:

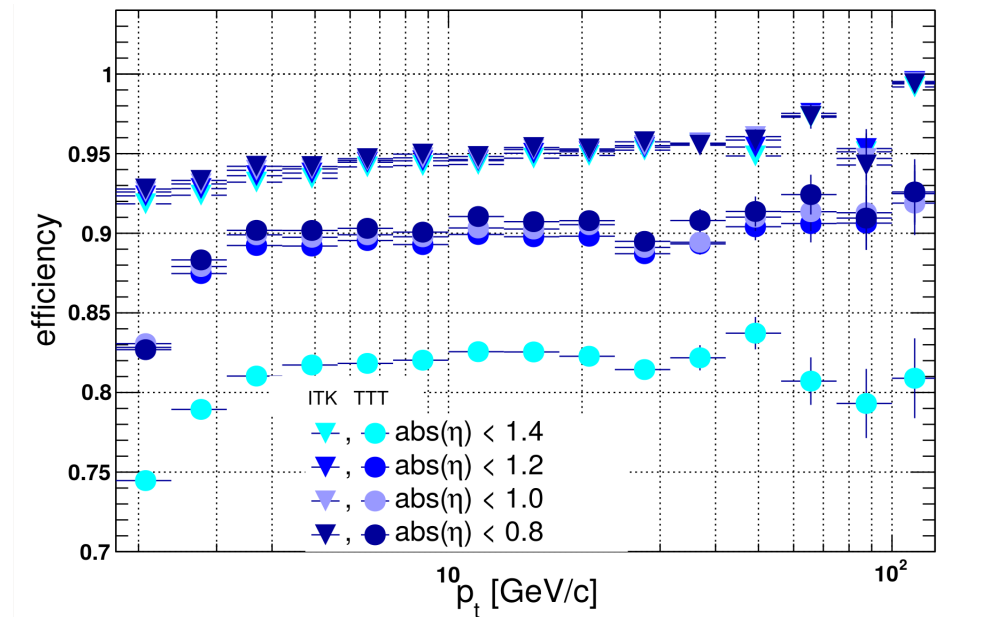
$$\epsilon = \frac{\#reconstructed\ tracks(cuts + matched)}{\#particles\ making\ a\ hit\ in\ l_3(cuts)}$$

- Reconstruction efficiency of TTT tracks better than ITK tracks  
→ large radius allows reconstruction of **many secondaries**
- $\nabla$  Purity of tracks matched to **all particles**  
→ discrepancy (~15%) b/w  $\nabla$  &  $\blacktriangledown$ :  
these fraction of particles do not exist in the truth particle container that they are matched to



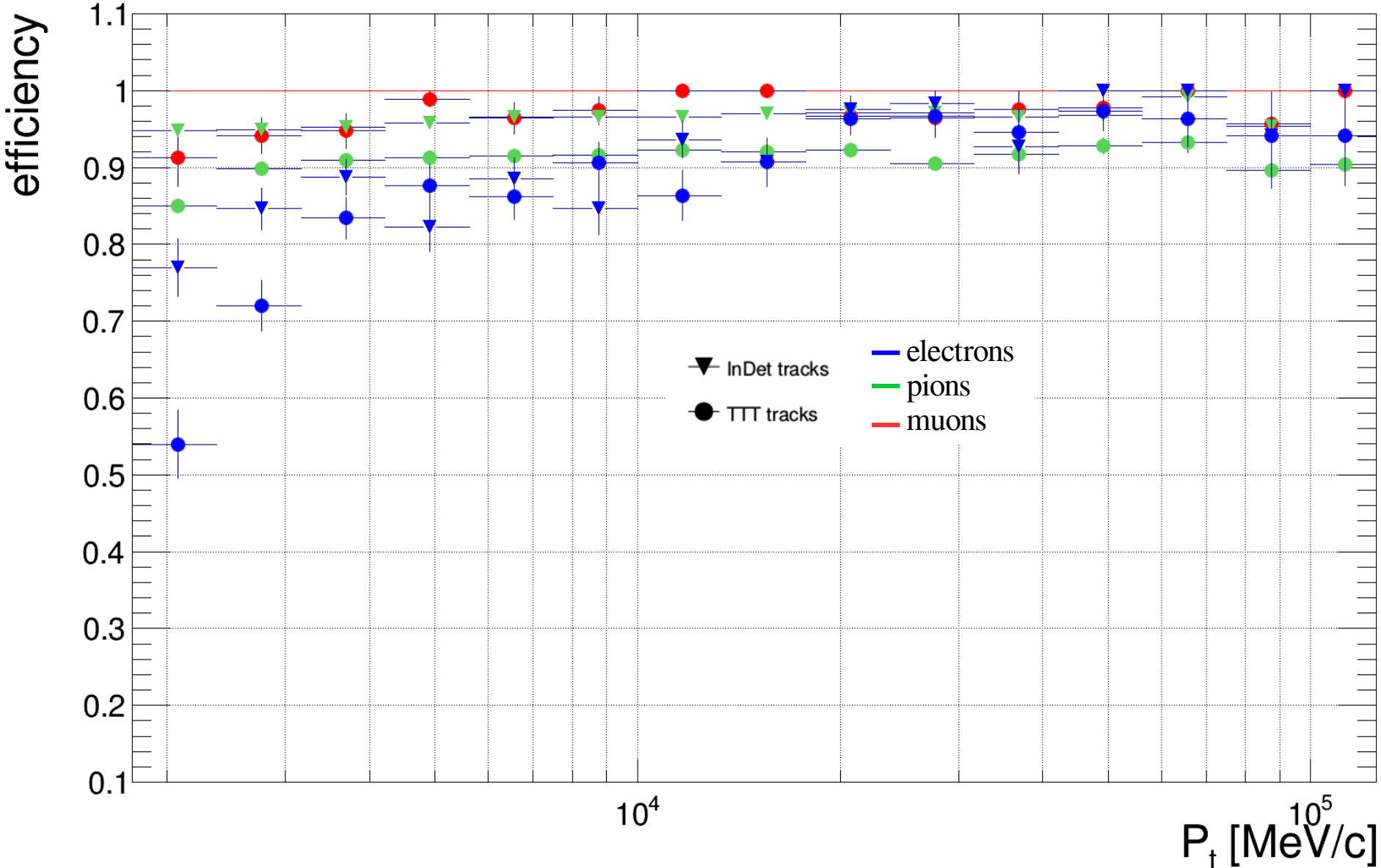
Overall track reconstruction **efficiency of ~90%** and **excellent track purities** using only **three detector layers** compared to **nine detector layers!**

# TTT efficiency Vs pt for various eta (ITK Vs TTT)

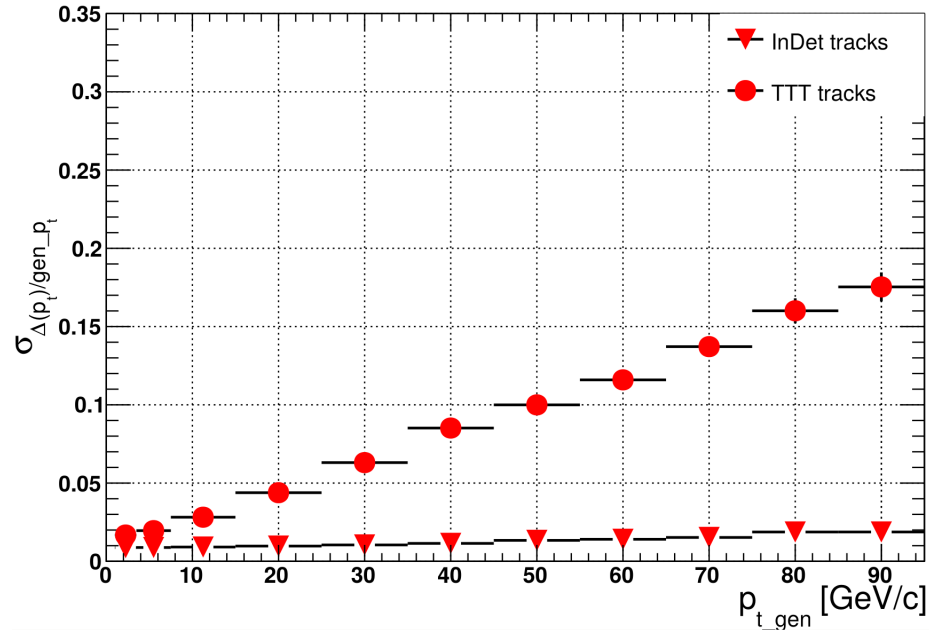




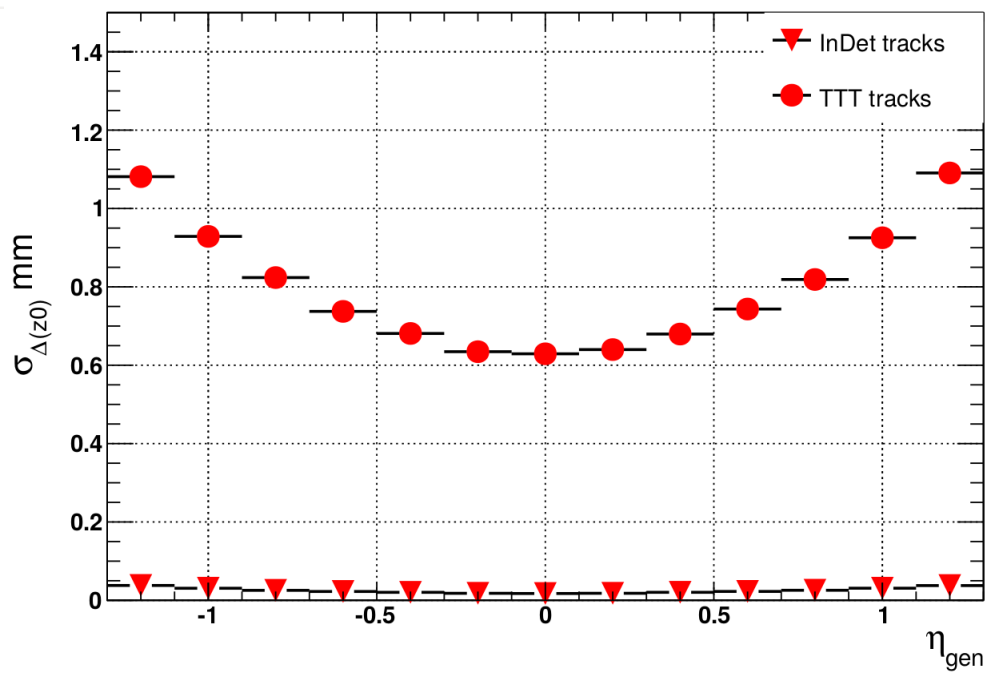
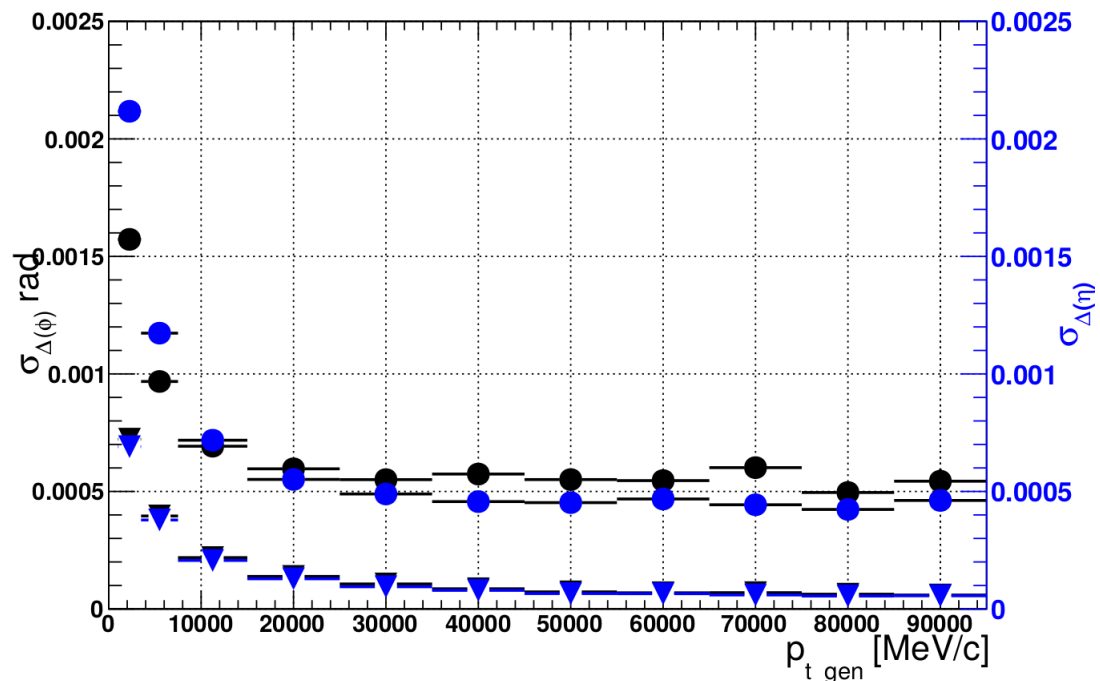
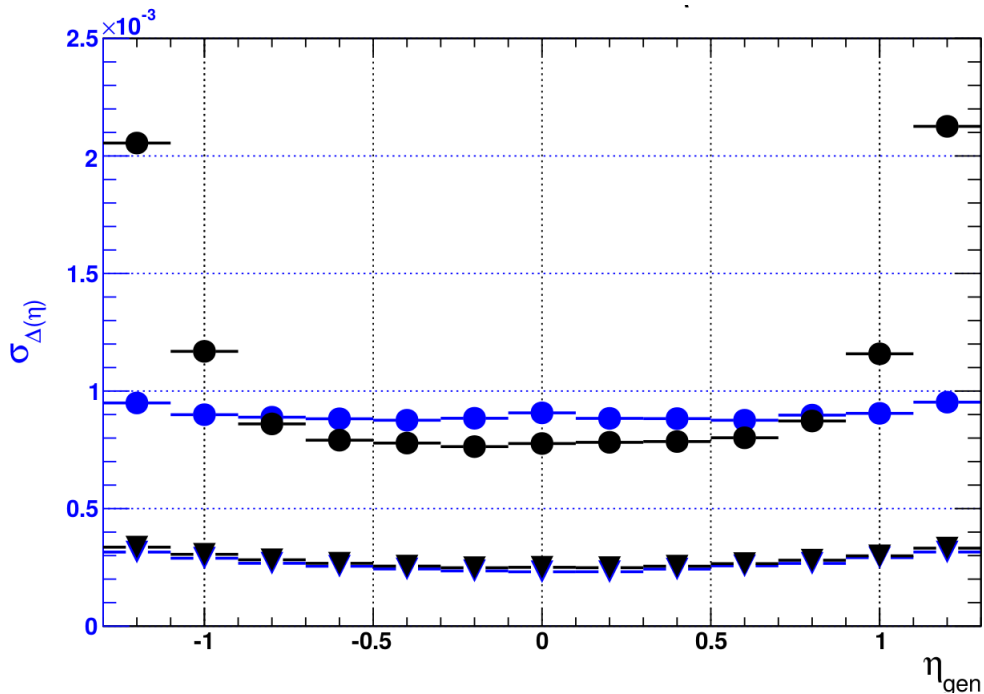
# Efficiency comparison of different particles in $hh \rightarrow 4b$

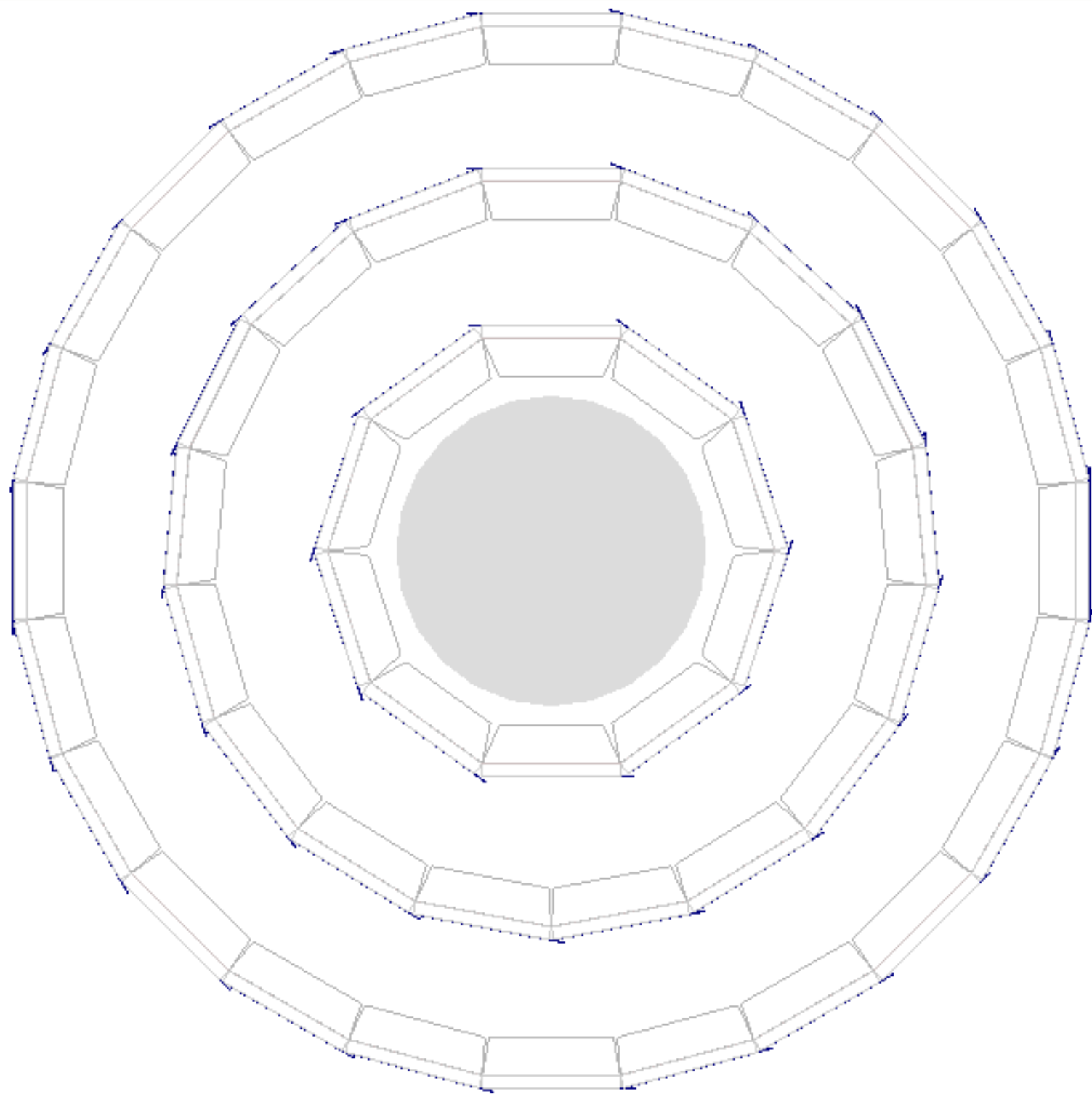


# Track Parameter Resolution Comparisons (ITK Vs TTT)

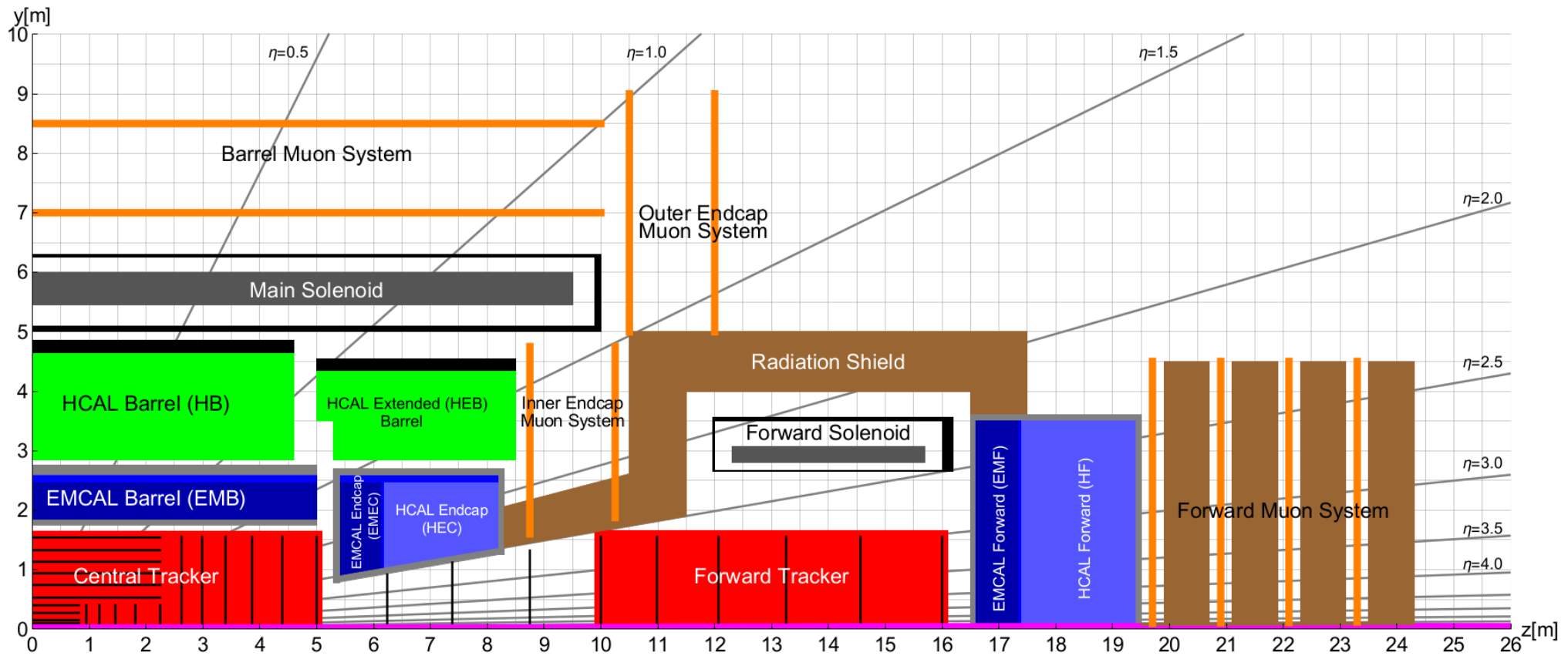


# Track Parameter Resolutions





# FCC-hh reference detector



# FCC-hh: Expected Radiation Fluence

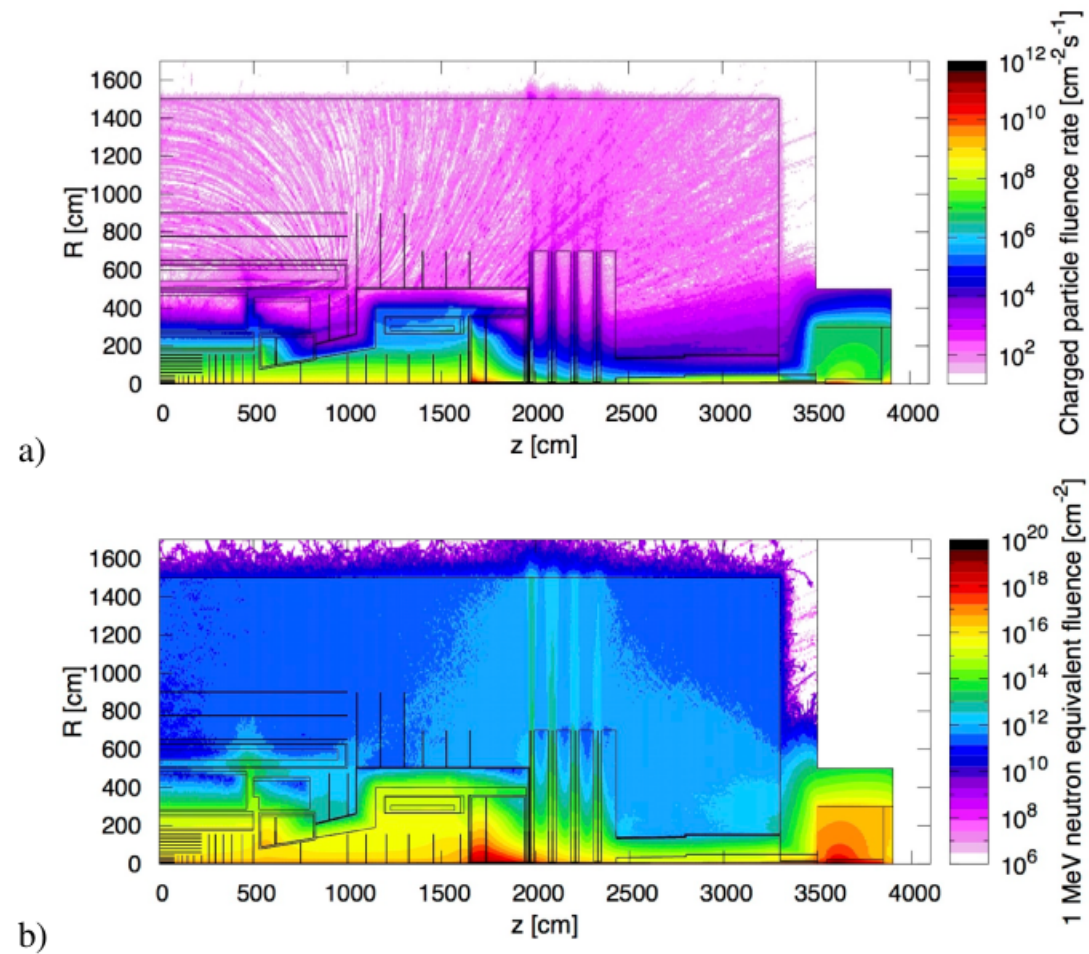
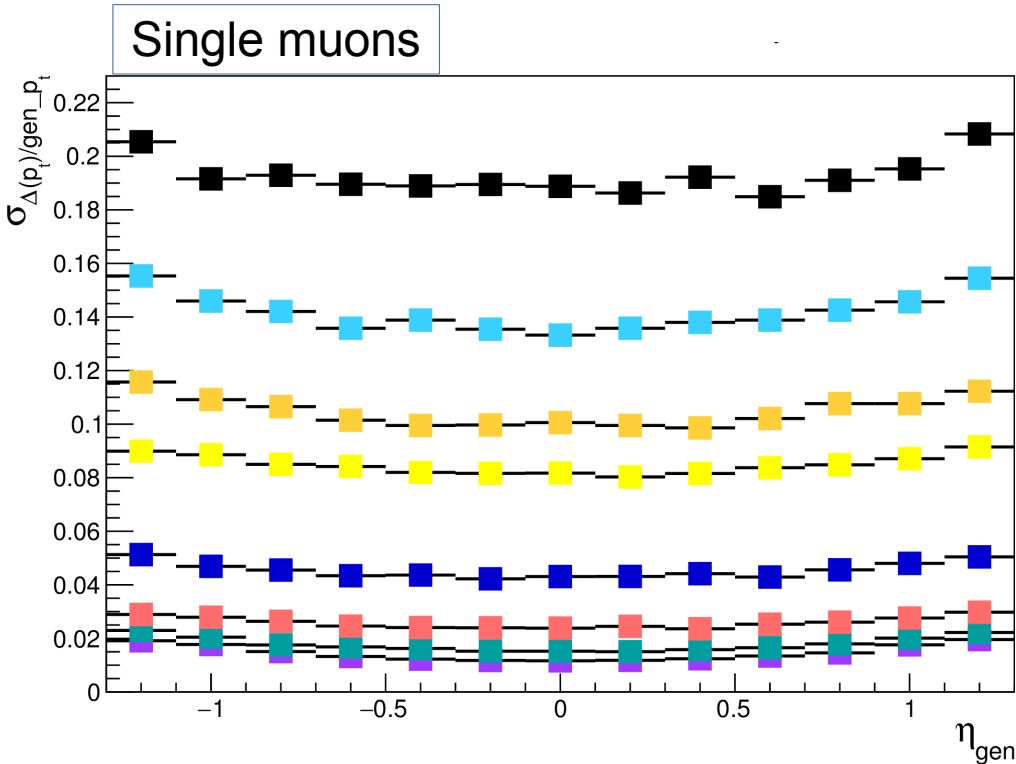
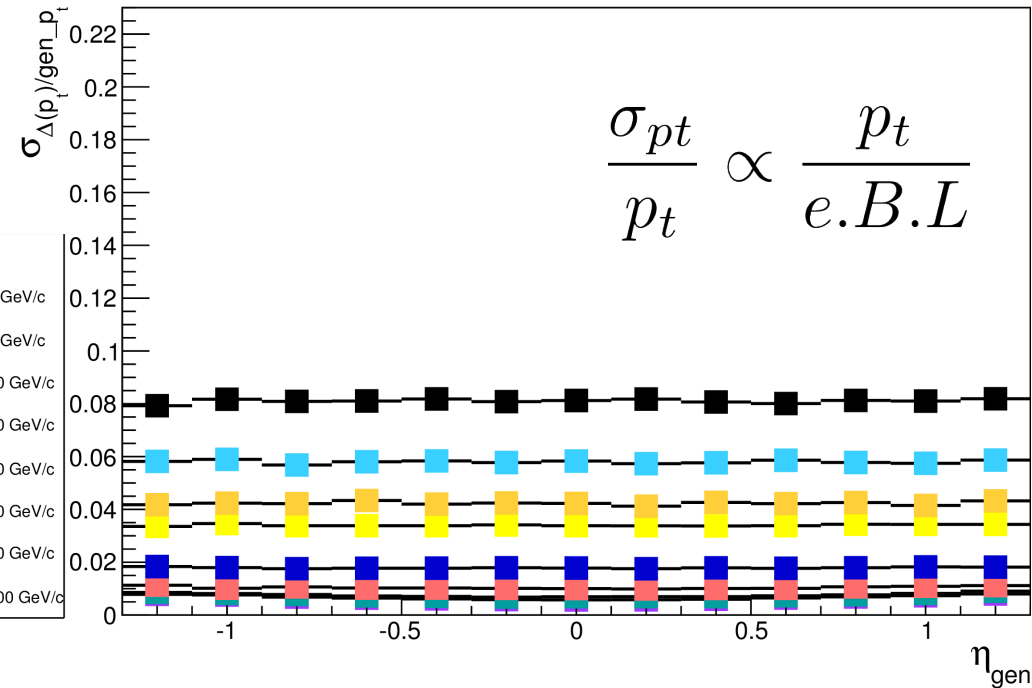


Figure 7.4: a) Charged particle rate for  $\mathcal{L}=30 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$ . b) 1 MeV neutron equivalent fluence for  $30 \text{ ab}^{-1}$ .

# Relative momentum resolution



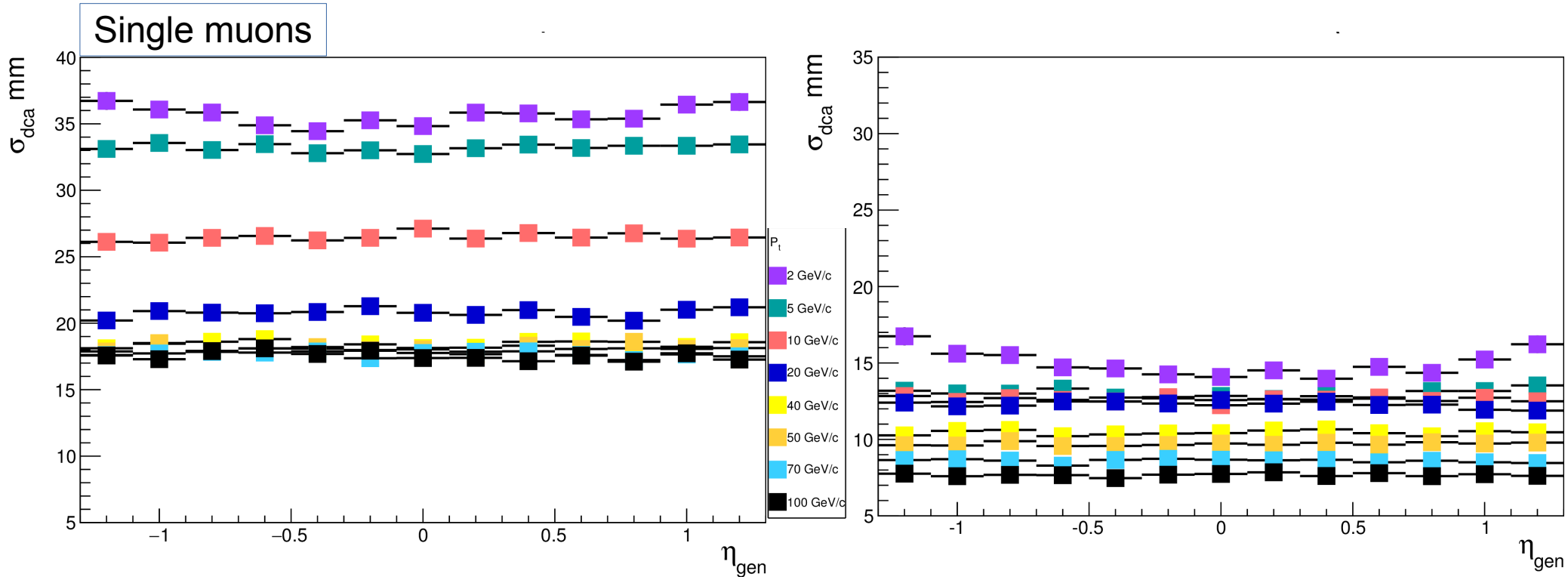
Athena Simulation :  
 R =857mm, spacing =20mm, **B = 2T**



Standalone Simulation :  
 R =857mm, spacing =20mm, **B = 4T**

- 2 times **stronger magnetic** field => gain in momentum resolution by a factor of ~2
- resolution < 1% for  $p_t < 10 \text{ GeV/c}$  and < 10% for  $p_t < 100 \text{ GeV/c}$
- FCC tracker goal : resolution ~ 10 % at  $p_t = 1 \text{ TeV/c}$  → possible with tracker extending upto 1.6m

# $d_0$ / dca resolution



Athena Simulation :

R =857mm, spacing =20mm, B = 2T

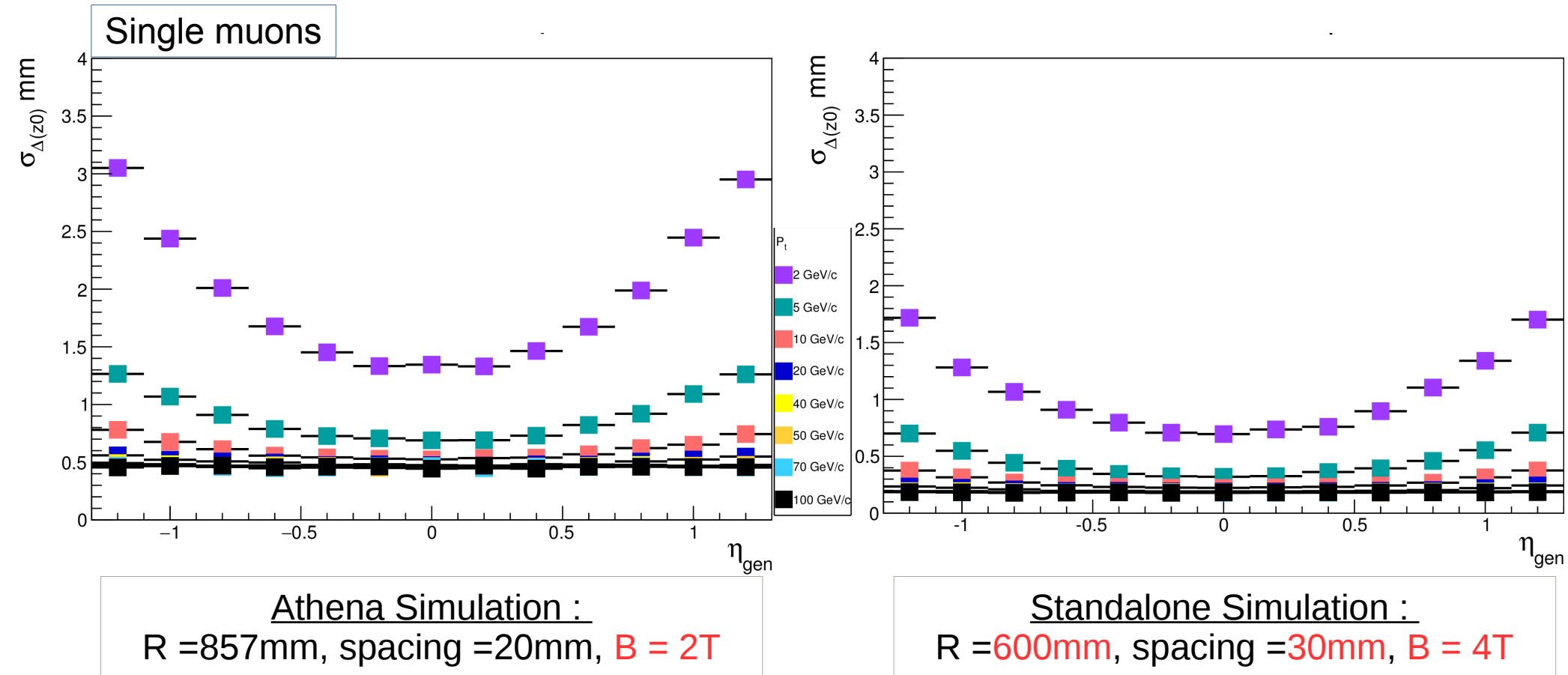
Standalone Simulation :

R =857mm, spacing =30mm, B = 4T

- ~2 times gain in dca resolution with **increase in layer spacing** by 10mm
- Improved fake rejection



# $Z_0$ resolution

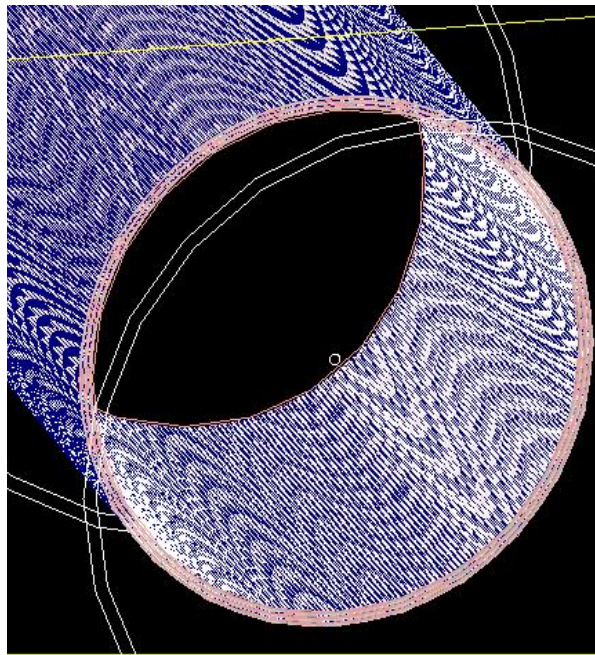


- Triplet tracker can resolve vertices separated  $\sim 1\text{mm}$  along the beamline for both HL-LHC and FCC @  $P_t > 5\text{GeV}/c$
- Good  $Z_0$  resolution is the key to pileup suppression
- $Z_0$  resolution increases as one goes closer to the beamline  $\rightarrow$  rate increases at the same time

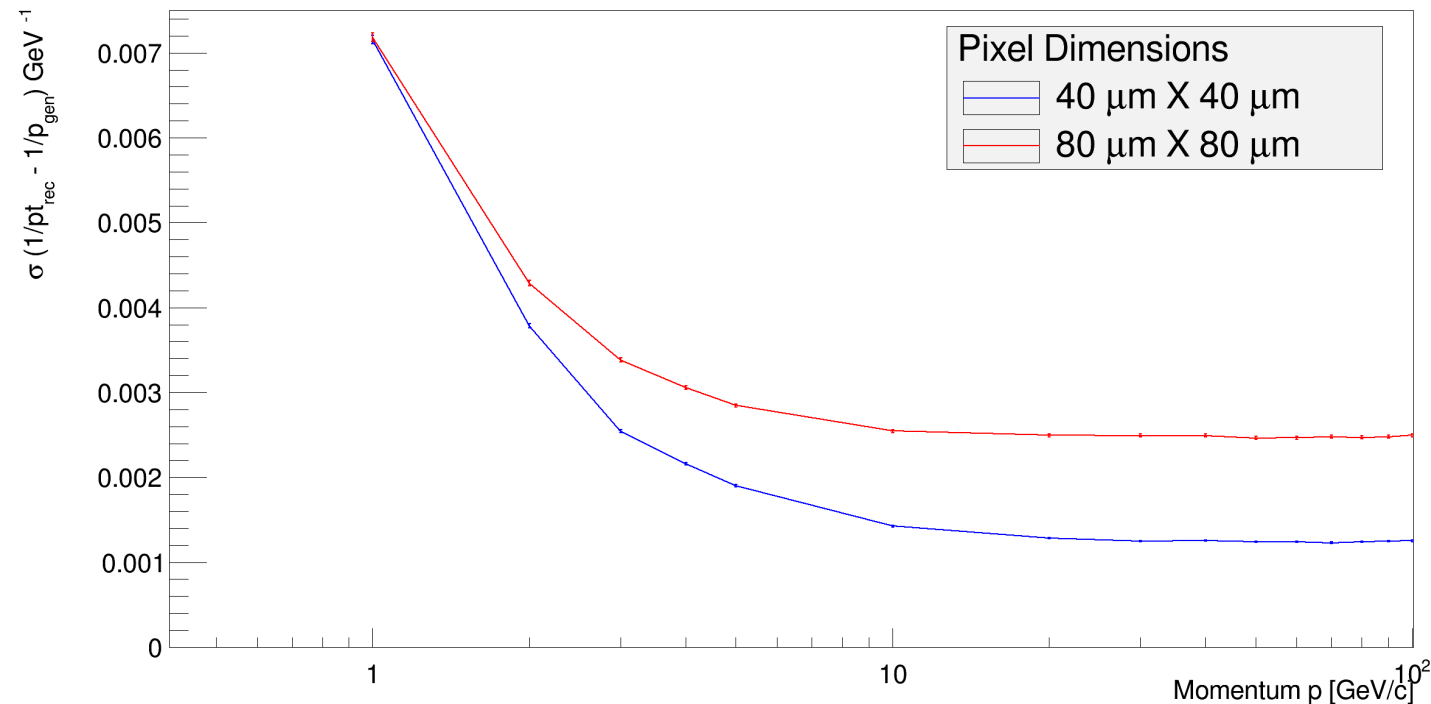
# TTT Study (standalone)

$x/X_0 = 2\%$  per layer  
layer spacing between  
the triplets  $\rightarrow 2\text{cm}$   
Muons fired from  $(0,0,z)$

- Effect of pixel size, with **no** material in front of the detector triplet.



Inverse Momentum Resolution as a function of  $p$



Significant improvement in momentum resolution in the high momenta regime  
by using pixels of  $40 \times 40\ \mu\text{m}^2$

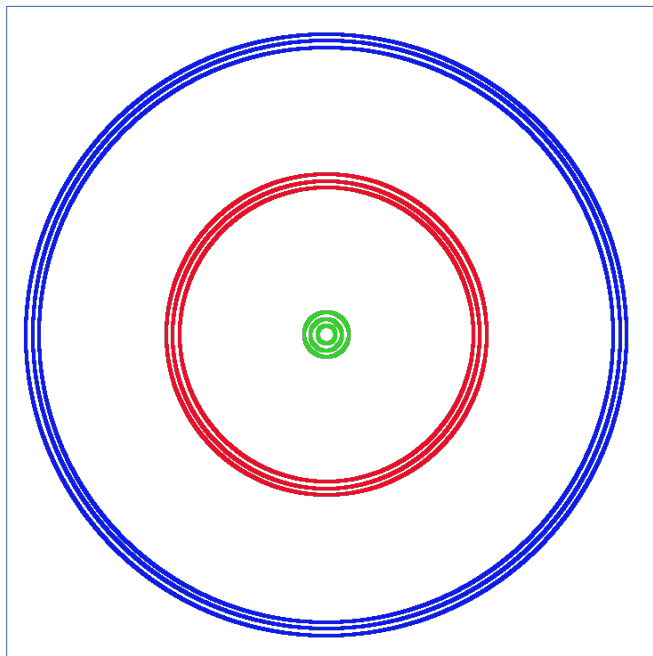
# TTT Study (standalone)

$x/X_0 = 2\%$  per layer

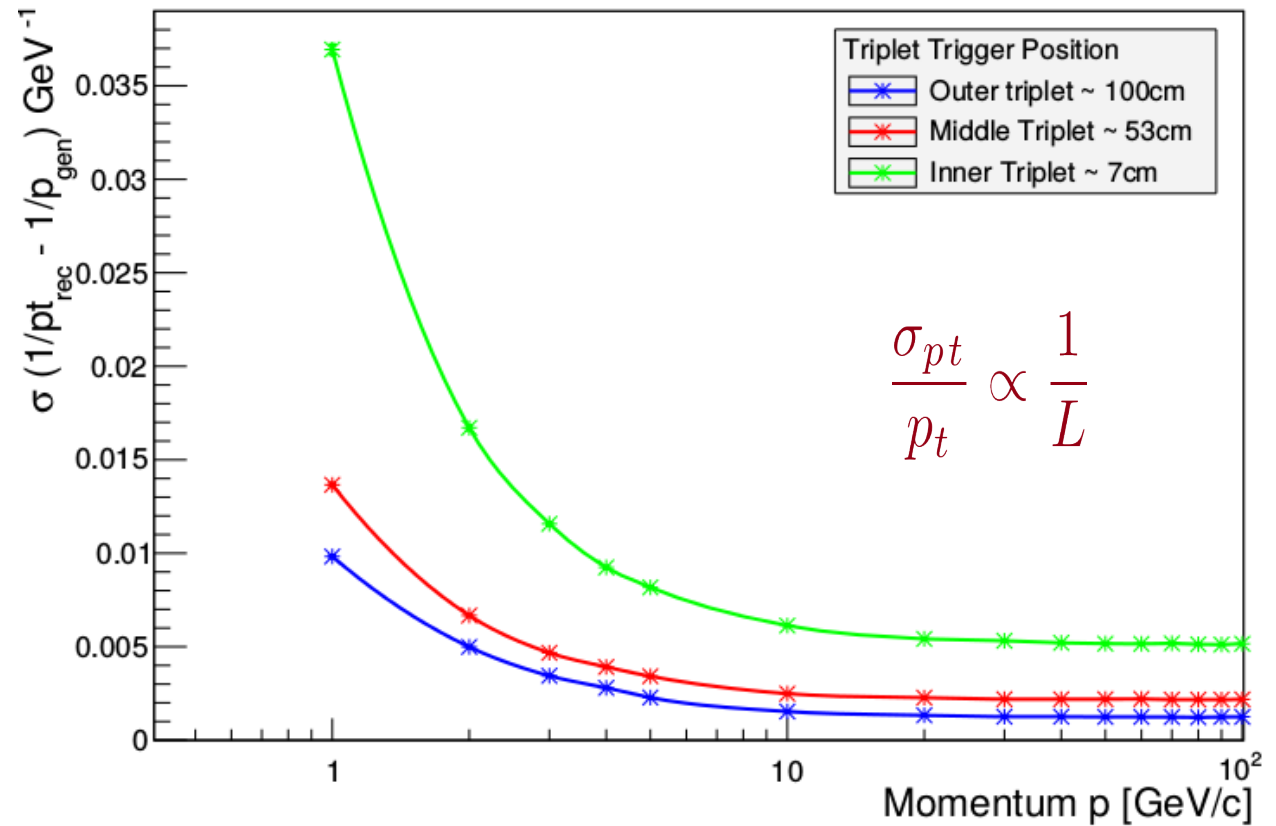
layer spacing between  
the triplets  $\rightarrow 2\text{cm}$

Muons fired from  $(0,0,z)$

Transverse view of detector

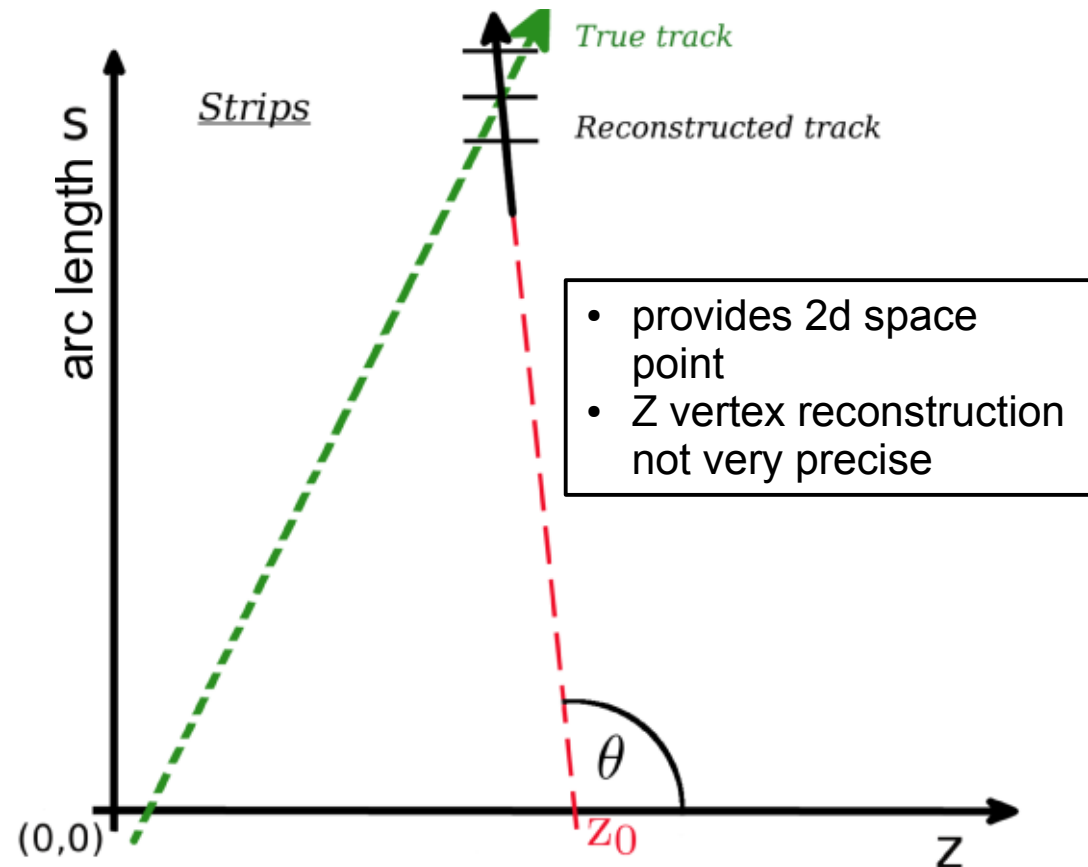


Inverse Momentum Resolution for triplet trigger



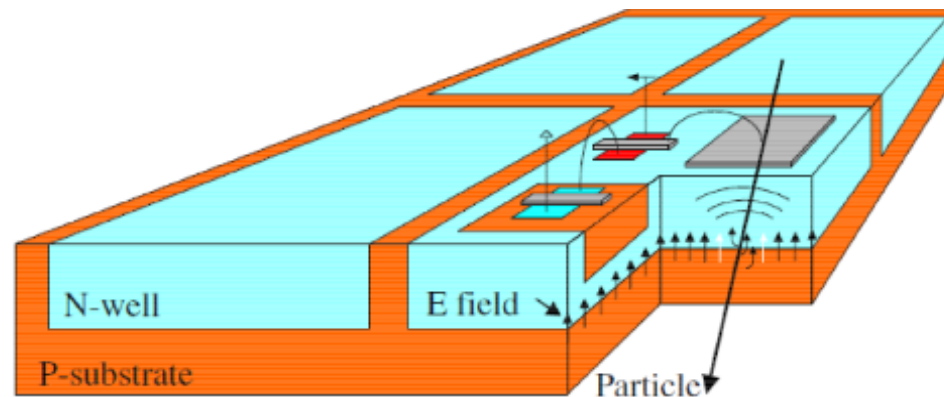
# Why pixels and not strips?

- Three **closely stacked** detector layers at large radii → **Triplet**
- **Uniform magnetic field  $B$**  along the axis of the detector layers ( $Z$  axis)
- Particle propagates in a helical trajectory in  $B$
- Straight line ( $S - Z$  plane)



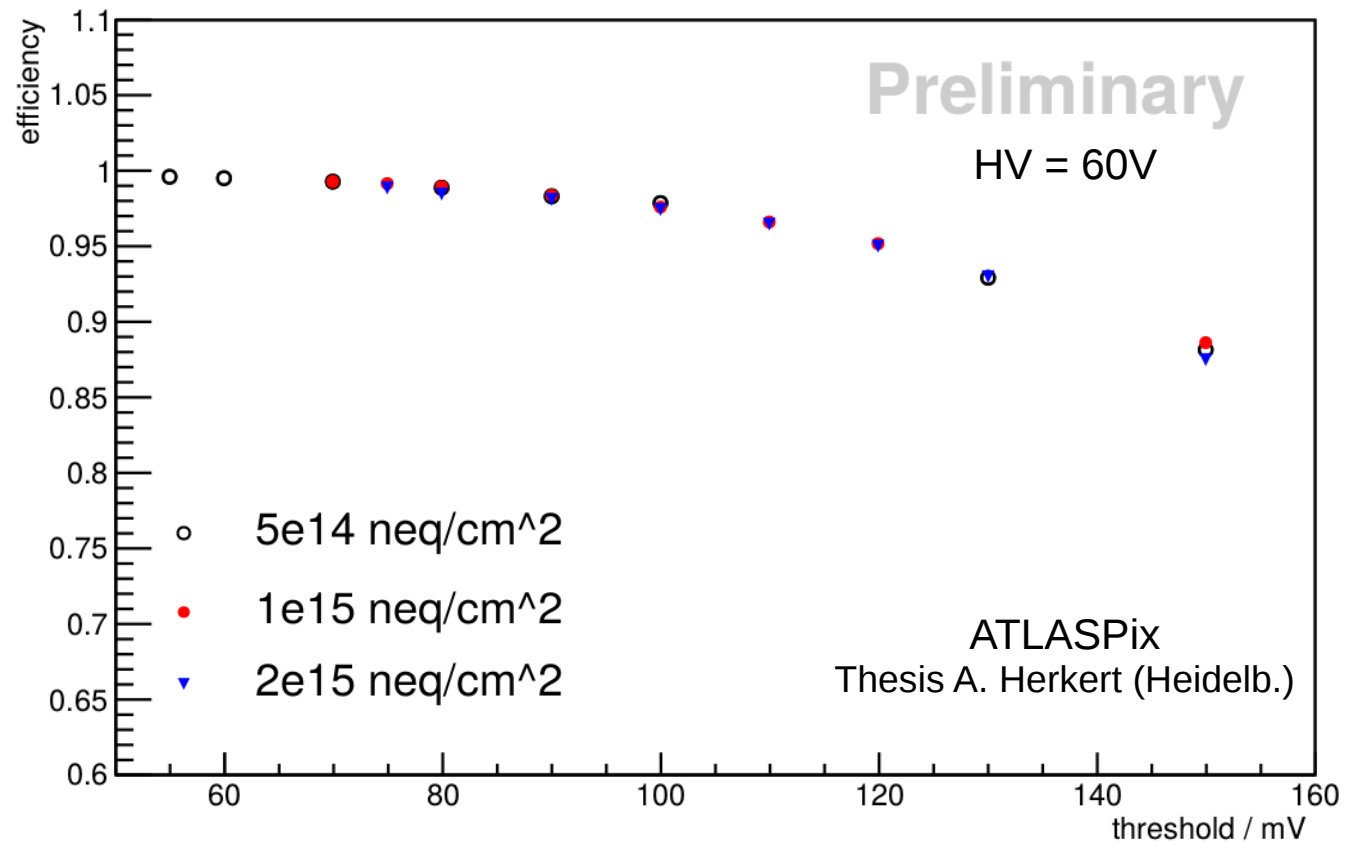
# High Voltage Monolithic Active Pixel Sensors

- Moderate cost of production ( $\sim \text{€}2/\text{cm}^2$ )
- Combines sensor and readout electronics into a single unit.
- No bump bonding  $\rightarrow$  Easy fabrication
- Charge collection by drift (Standard HV-CMOS process)



Ivan Perić, NIMA 582 (2007) 876

# Radiation Hard ATLASPix



# Rate as a function of radius (Fast Simulation)

