

Facing the computing challenge of HL-LHC

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3rd RED LHC
Workshop



Ciemat
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Energéticas, Medioambientales
y Tecnológicas



EXCELENCIA
MARÍA
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UAM, Madrid
6-8 May 2019

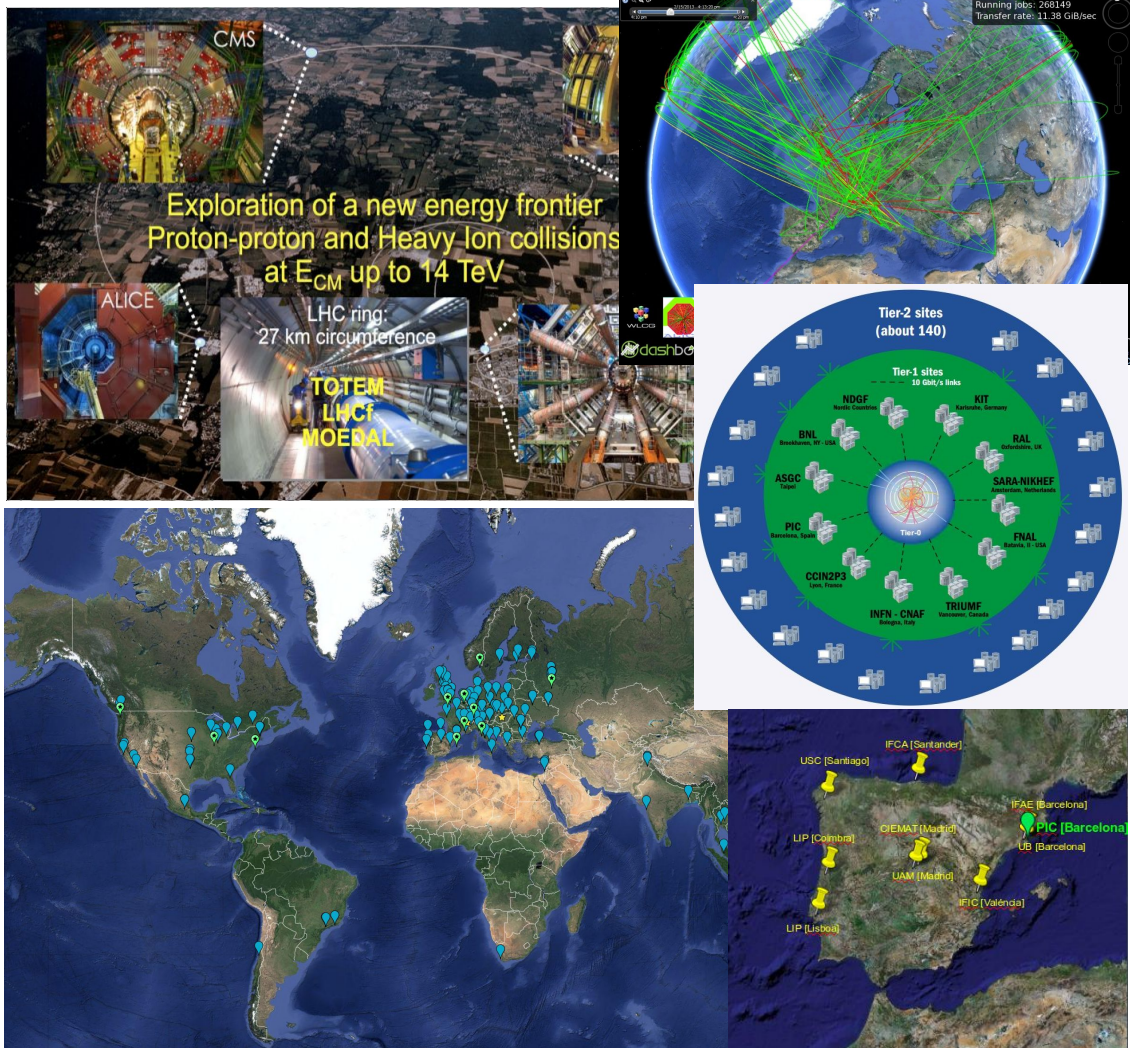
Worldwide LHC Computing Grid

Distributed high-throughput computing infrastructure to store, process & analyze data produced by LHC experiments

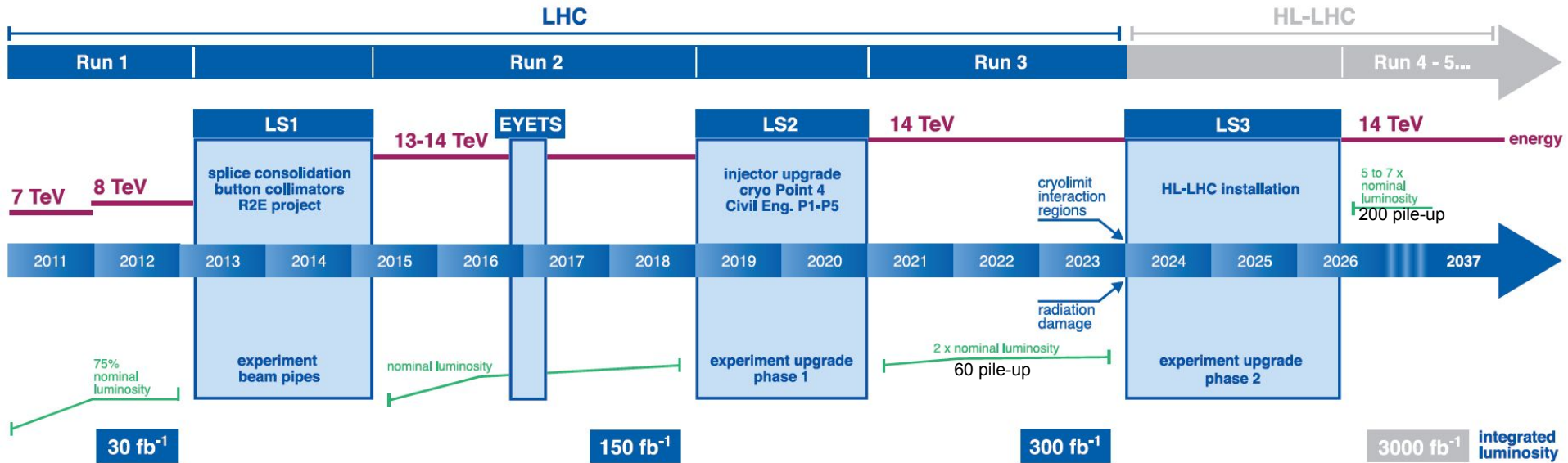
- 167 sites, 42 countries, 63 MoU's
- 800k cores
- ~500 PB disk storage
- ~750 PB tape storage
- Optical private network (LHCOPN) and overlay over NRENs (LHCONE) with 10/100 Gbps links

Spanish contribution:

- ~5% resources (MoU)
- 1 Tier-1 center (PIC CIEMAT/IFAE)
- 6 Tier-2 centers (1 en CIEMAT)

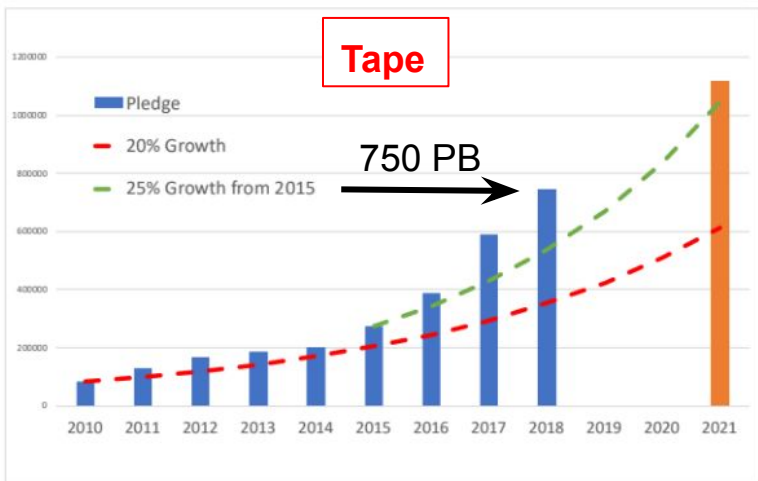
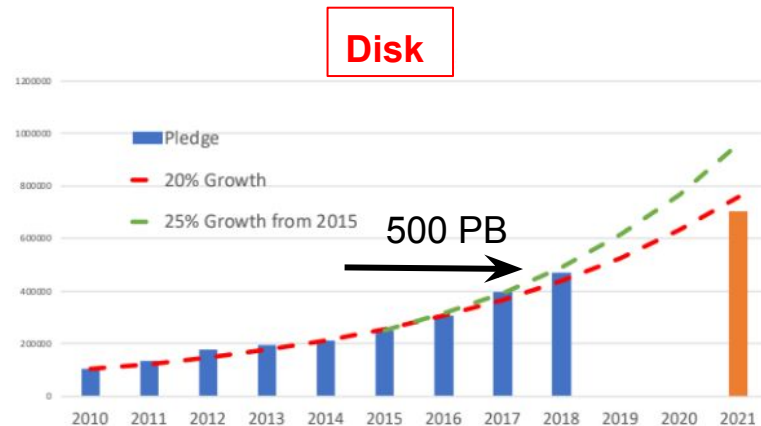
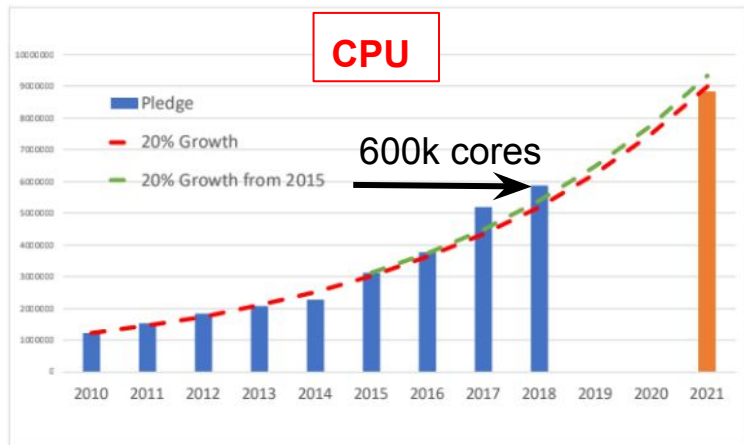


LHC / HL-LHC Plan



- Run 3 (2021-2023): ~2x more data. **Evolutionary** changes in computing models
- Run 4 (HL/LHC, 2026+): ~20-30x more data. **Revolutionary** changes required

Run 3 resource needs evolution

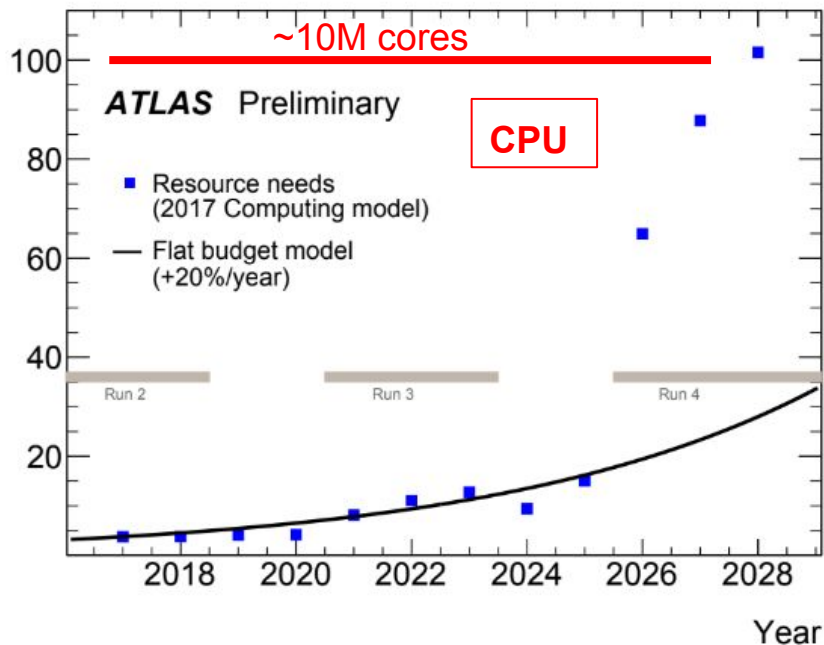


- 2010-2018 – pledges
- 2021 assume 1.5 x 2018

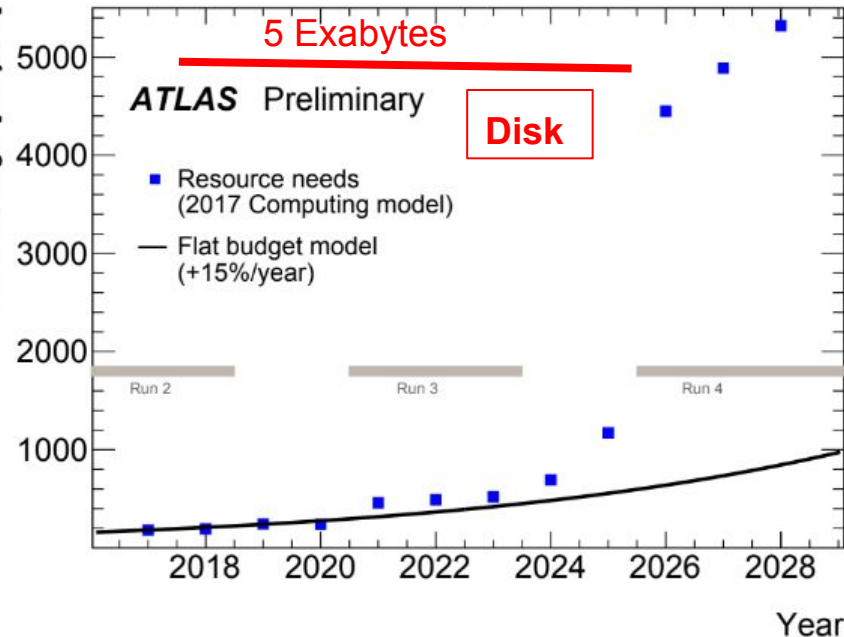
Overall, Run-3 resource needs look compatible with flat spending in the next years

The HL-LHC computing challenge: ATLAS

CPU Resources [kHS06*1000]

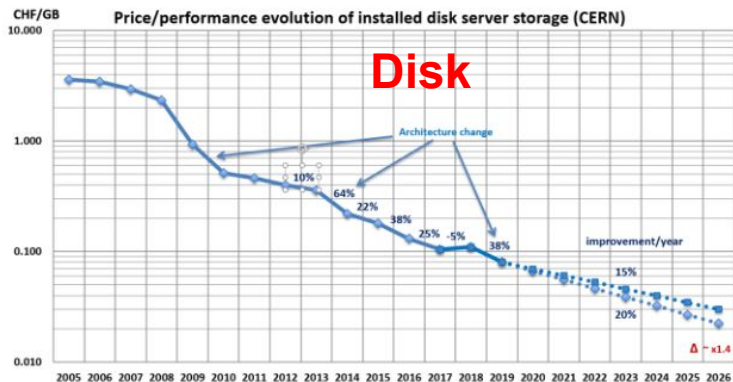
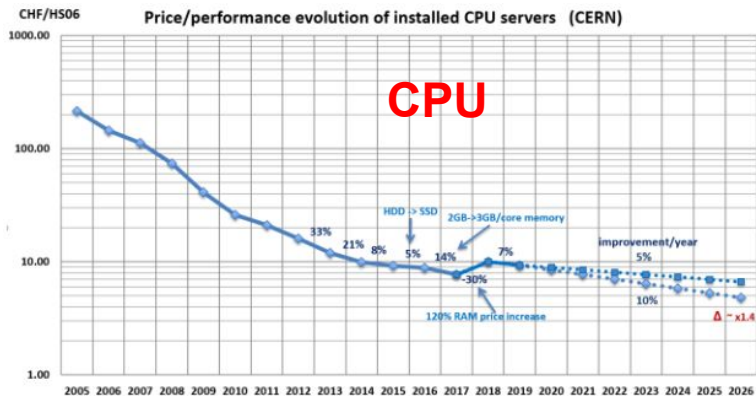


Disk Storage [PBytes]

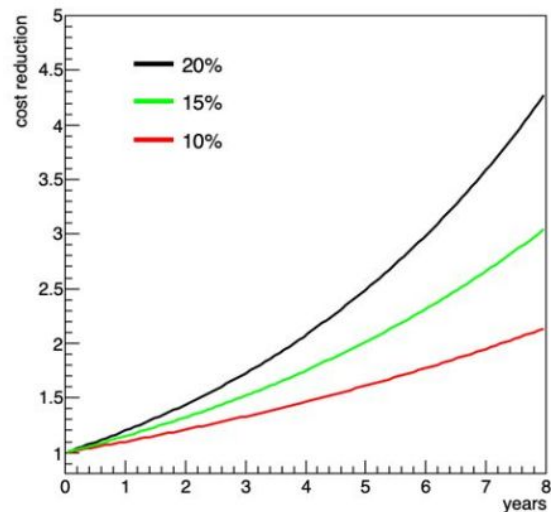


- ~4-5x gap between “flat budget - 20% annual increase” and resource requirements for HL-LHC
- Intense R&D to reduce data and compute resource requirements

Cost evolution



- Unclear hardware cost evolution
 - Significant impact
- Current price reduction assumption:
 - 10% CPU, 15% disk, 20 tape



R&D for HL-LHC computing

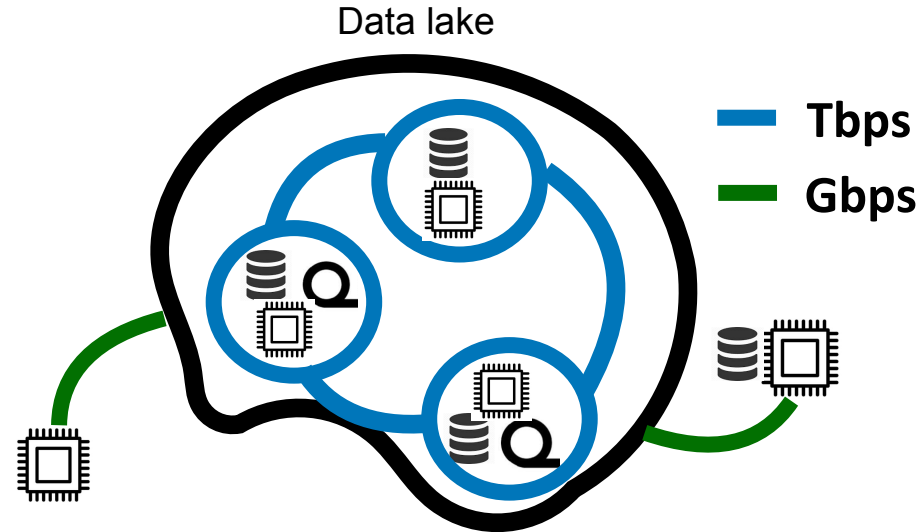
**Towards a more efficient
computing infrastructure**

The data lake model

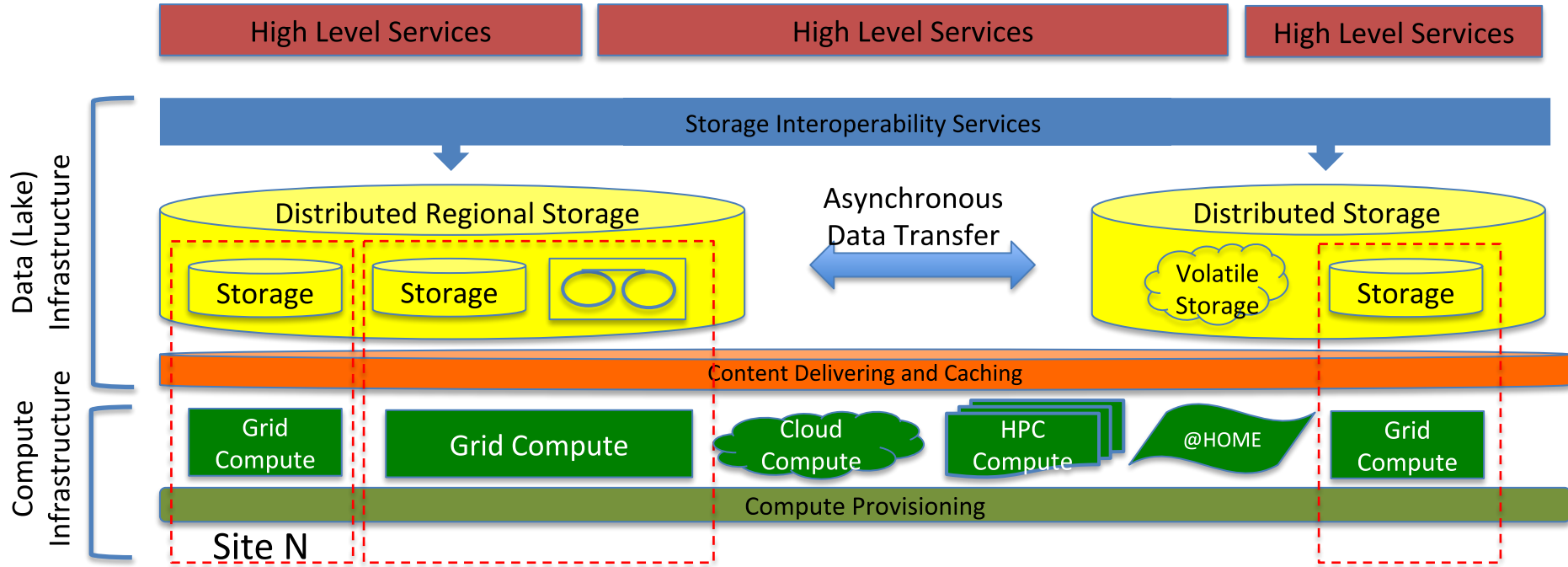
- Reduce operational cost: deploy fewer (larger & **federated**) storage services
 - Global redundancy, economy of scale
- Introduce **caching** layer to hide latency of **remote data streaming**
 - High bandwidth content delivery network
- Reduce hardware cost: introduce the concept of **QoS** (Quality of Service)
 - Data tiering to optimize access

Current storage model

- Lots of sites (150+) with managed storage
- Mostly local data access
- High level of data replication



Data and Compute Infrastructures



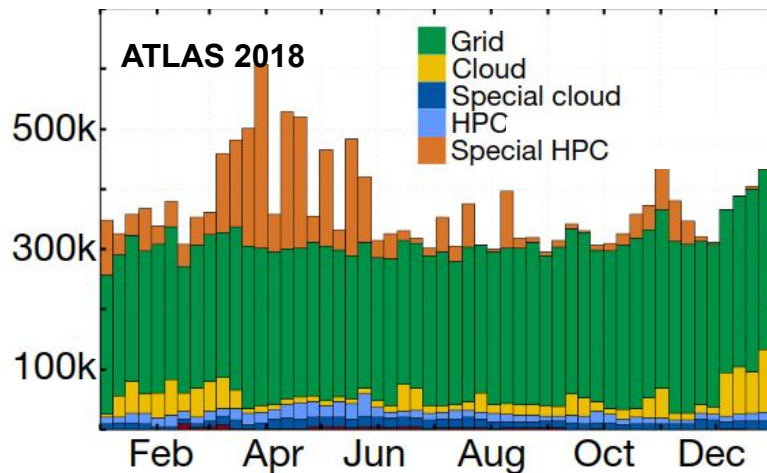
**Use additional
compute resources**

Exploiting supercomputers for LHC

- Lot of **funding** worldwide in supercomputer (HPC) facilities
 - Defined roadmap towards ExaFlop machines
 - e.g. EuroHPC B€ funding: 2 ~200 PFlop machines by 2021, 2 exaFlop by 2024
 - Funding agencies pushing us to use those resources
- Data intensive computing with HPC facilities is a **challenge**
 - Limited/no network connectivity in compute nodes
 - Limited storage for caching input/output event data files
- Our applications are not really suited for HPC
 - No large parallelization (no use of fast node interconnects)
 - No substantial use of accelerators (GPU, FPGA)
- Substantial **integration** work to make HPC work for HTC
 - No one-fit-all solution: each facility is different
 - Little effort available in the LHC experiments
- Not suitable resource **allocation** model
 - We would need a guaranteed share of resources rather than apply for allocations

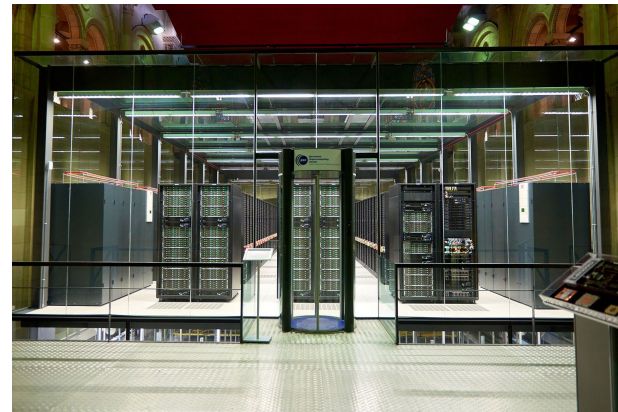
HPC usage in LHC

- ATLAS and CMS are using HPC centers in the US and Europe
 - NERSC (US), CINECA (IT), BSC (ES), Piz Daint (CH)
- Mostly for event generation and (geant4) simulation (**CPU-bound**)
 - ~20% of the ATLAS simulation, ~1% CMS simulation
- The prominence of GPUs is increasing in future HPC machines
 - Need to adapt workflows to these highly parallel architectures
- Important to influence the architecture of future HPC machines
 - Support for high throughput computing



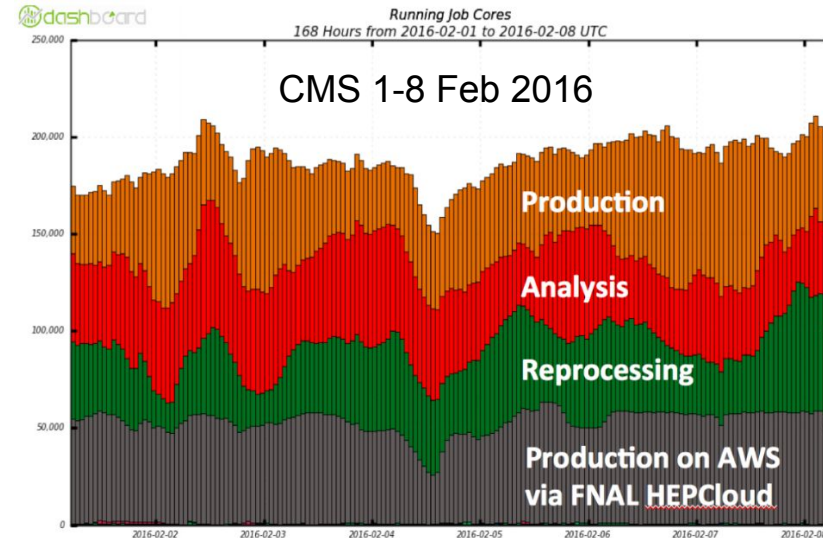
Barcelona supercomputer center (BSC)

- #25 in Top500
 - MareNostrum 4, 153k cores, 10 PFlops
- Bidding for EuroHPC pre-exascale machine
 - ~200 PFlops, 250 M€, 10 MW power
- ATLAS, through allocations granted to IFAE and IFIC has successfully used BSC
 - CMS, through a project led by CIEMAT, is adapting the workload management system
- **Agreement** being worked out with BSC to use resources for LHC simulation at large scale
 - Technical and policy questions under discussion
 - Accessibility, edge services, allocations



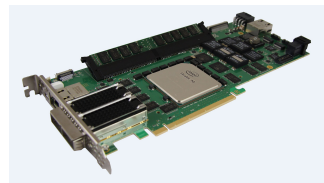
Use of commercial Cloud resources

- CMS and ATLAS have run large scale tests using Cloud compute nodes
 - Amazon AWS, Google Cloud, Microsoft Azure
 - ~50k cores running concurrently for few days
- **Cost not yet competitive**
 - Need to use spot market instances, much cheaper than on-demand resources
 - High storage and networking costs
- Currently essentially no commercial cloud use for LHC computing
- Potential future **opportunities**
 - E.g. the European Open Science Cloud (EOSC)
 - A EU model for use of cloud computing in the private and public sector



Use of compute accelerator cards

- Dramatic development of massively parallel architectures
 - Graphics Processing Units (GPU)
 - Field Programmable Gate Arrays (FPGA)
- Potential large speed improvement from hardware accelerated coprocessors
 - Large performance/€ and smaller electric consumption/performance
- **Difficult to use**
 - Need to re-engineer our codes to a massively parallel environment
 - Data ingestion can be a limiting factor
- Very suitable for certain applications
 - E.g., excel at training deep neural networks
- New HPC machines will bring a lot of these cards



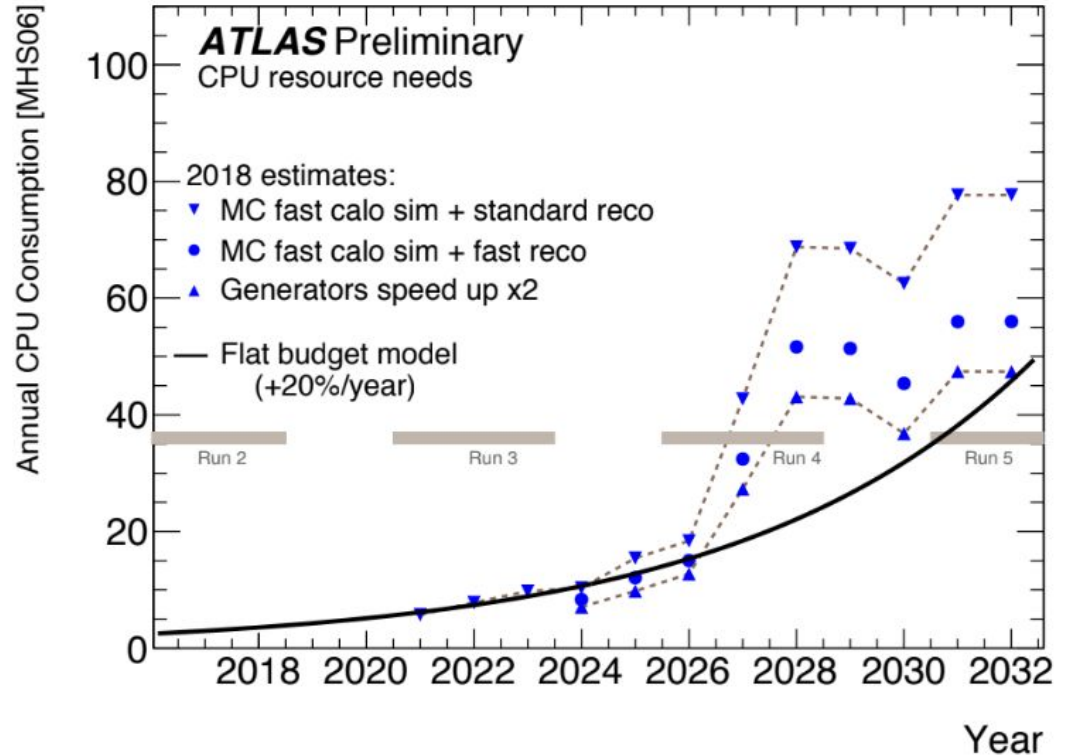
Software optimization

The solution could come from the software

- Recent initiatives
 - HEP Software Foundation (coordinate software R&D for LHC)
 - Institute for Research & Innovation in Software for HEP (IRIS-HEP); 25M\$, 5 years
 - Proposal a EU scientific software institute
 - COMCHA forum in Spain
- Exploit **new hardware architectures**
 - High level parallelism, new instruction sets, non x86 processors
 - Support in software frameworks for **heterogeneous** hardware
 - Support for multi-threading, vectorisation, CPU/GPU orchestration
- **Innovative algorithms**
 - Machine/deep learning
 - Recast physics problem as machine learning problem vs re-write physics algorithms for new hardware

ATLAS CPU needs reduction by using fastsim/fastreco

Faster physics algorithms:
exploit more broadly fast
simulation & reconstruction

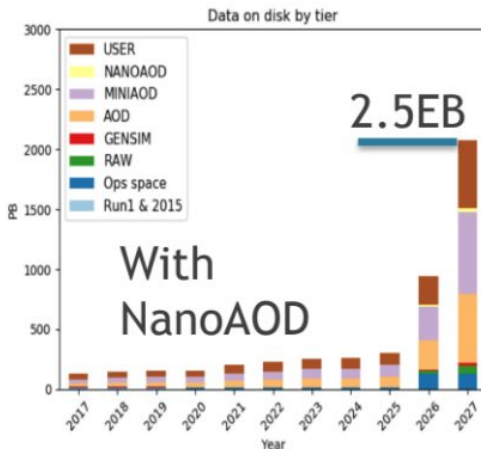


Less data

Reduce amount of data

- Less data ➔ less storage, less processing and analysis compute needs
 - Reduce **trigger** output rate (HL-LHC planned 7.5 kHz ➔ ?)
 - Reduce data **formats**
- **Impact of physics?**

- **NanoAOD format in CMS**
 - ~1 kB/event
 - Goal: to be used by 50% of physics analyses
 - ~Halves CMS storage needs for HL-LHC



Data Tier	Size (kB)
RAW	1000
GEN	< 50
SIM	1000
DIGI	3000
RECO(SIM)	3000
AOD(SIM)	400 (8x reduction)
MINIAOD(SIM)	50 (8x reduction)
NANO AOD(SIM)	1 (50x reduction)

Analysis data formats

Summary and outlook

- HL-LHC poses a big computing challenge
 - Resources unaffordable with current computing models and flat funding
- Problem not solved yet but well underway
- The solution will most probably be a combination of new software and hardware technologies
 - Machine learning, accelerator cards, supercomputers, ...
- Intense ongoing R&D program
 - WLCG TDR by 2022
- Still 7 years to go. A lot in terms of technology evolution