

# Massively parallel, three-dimensional photon counting: a versatile tool for quantum experiments

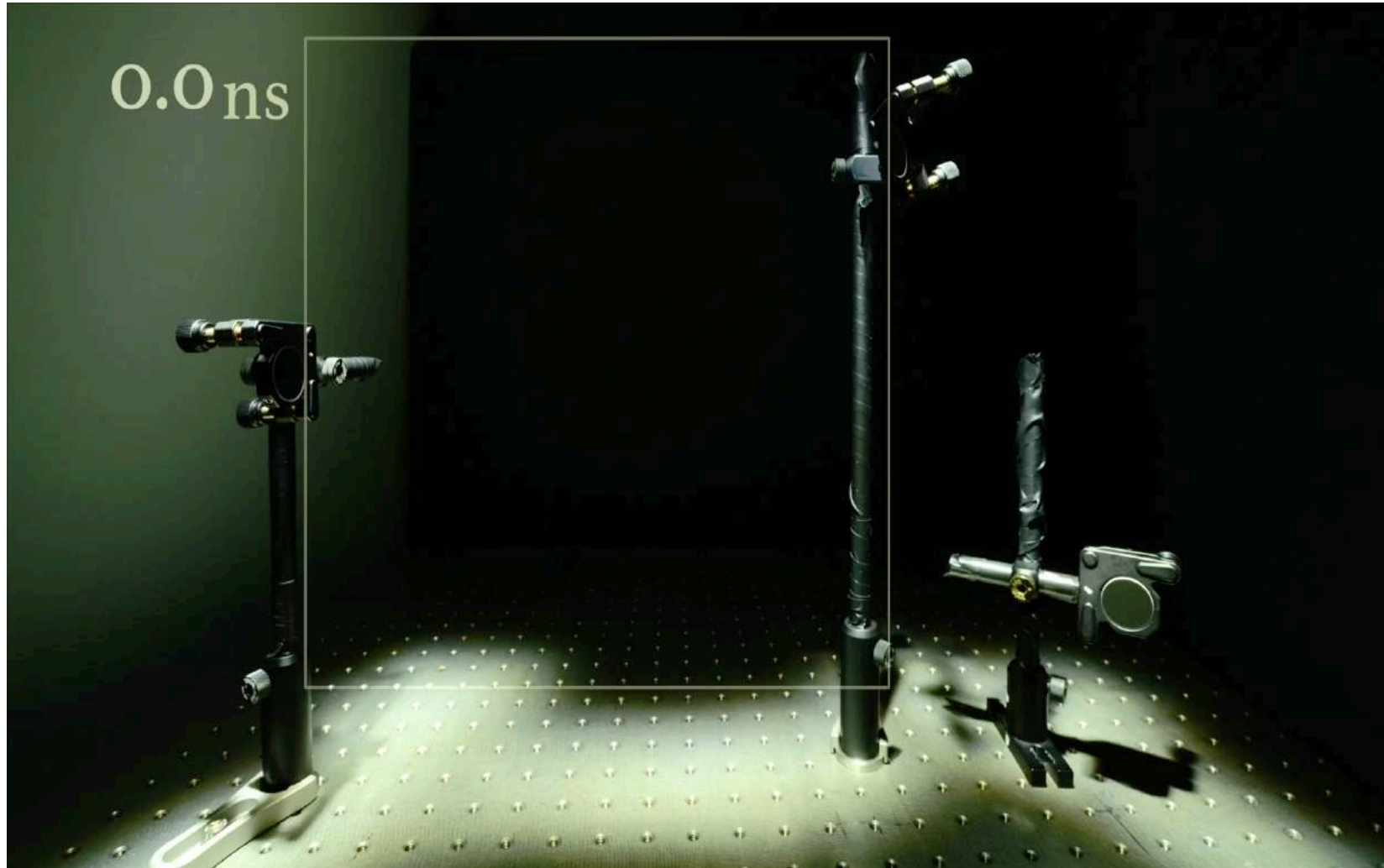
**Edoardo Charbon**



EPFL, Lausanne, Switzerland

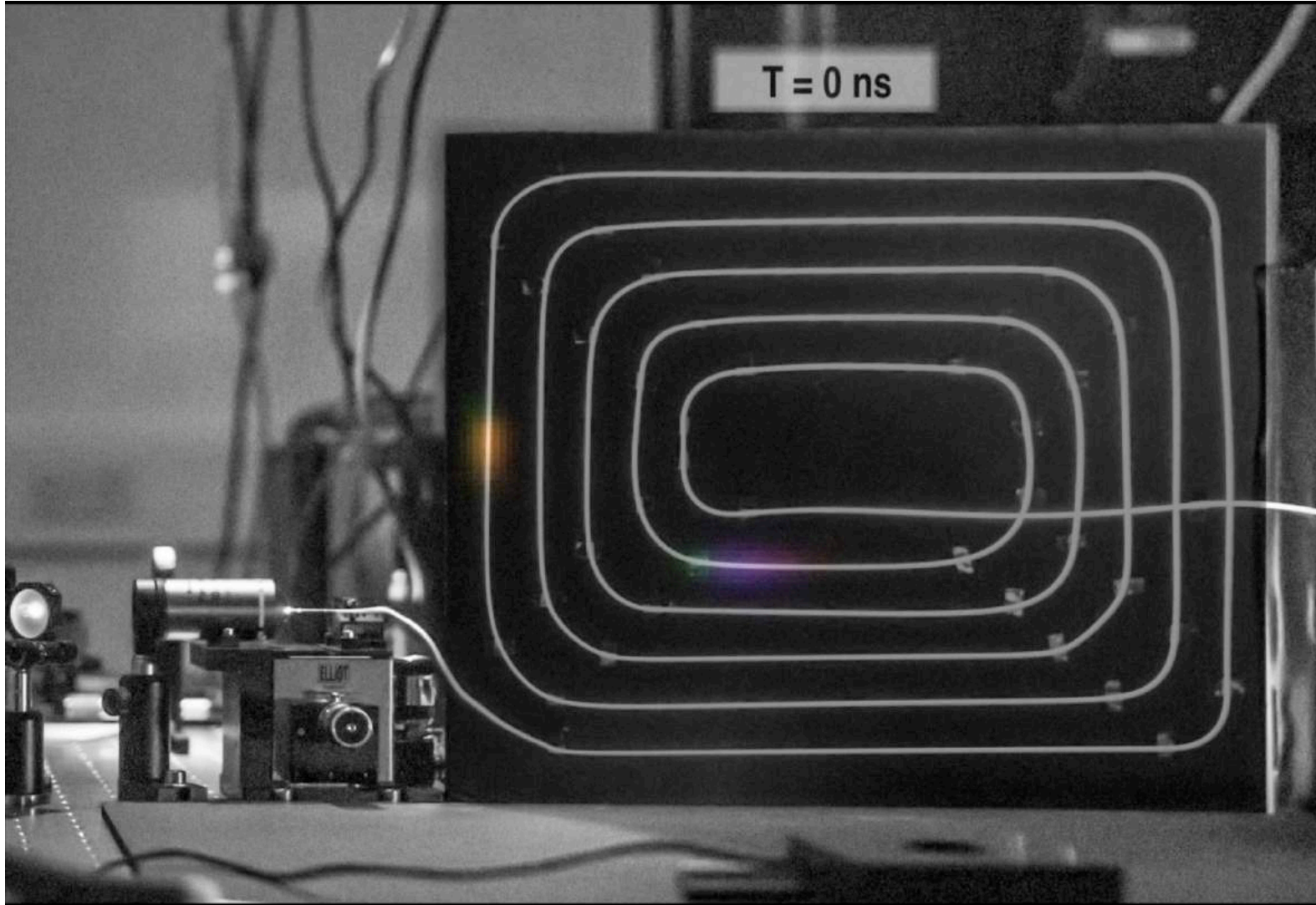
# Photon Counting

# Experiments Requiring Photon Counting



G. Gariepy et al., Nature Communications 6:6021 doi: 10.1038 2015

# Experiments Requiring Photon Counting



R. Warburton et al., Sci. Rep. 7, doi: 10.1038 2017

# Other Applications in a Consumer Space



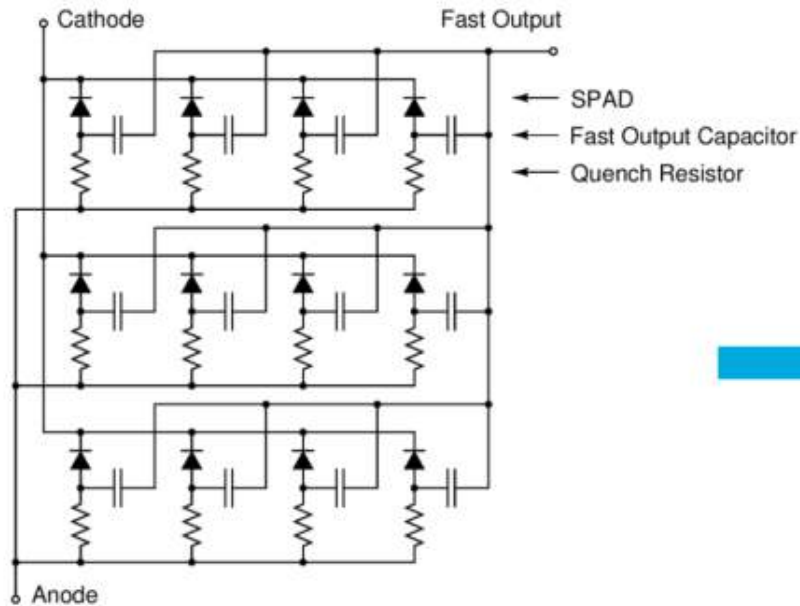
# Photon Counters

# Photomultiplier Tubes (PMTs)

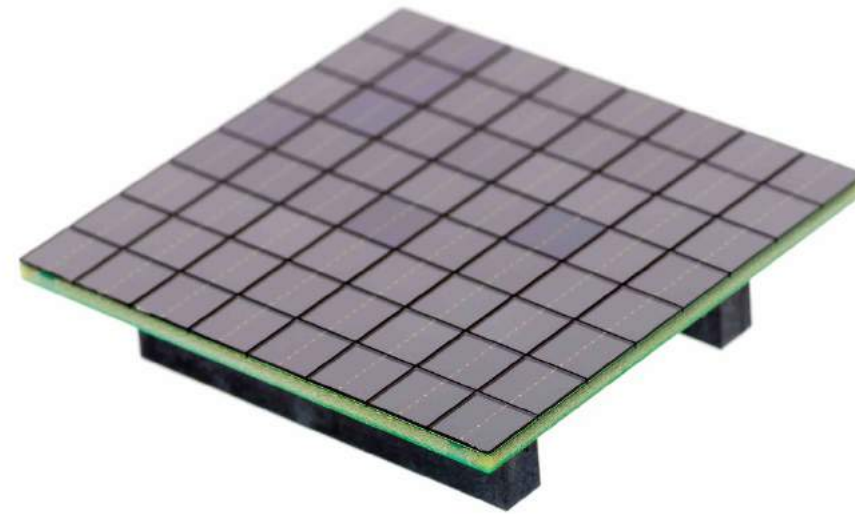
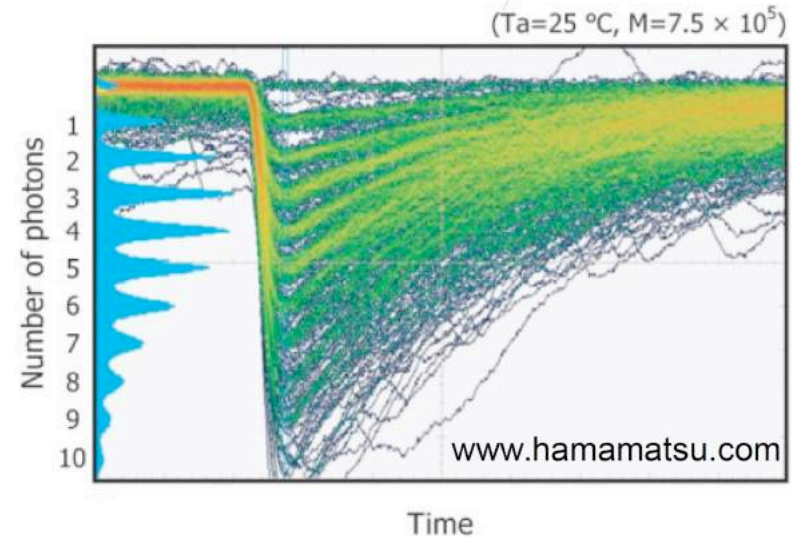


Source: Hamamatsu

# Silicon Photomultipliers (SiPMs)

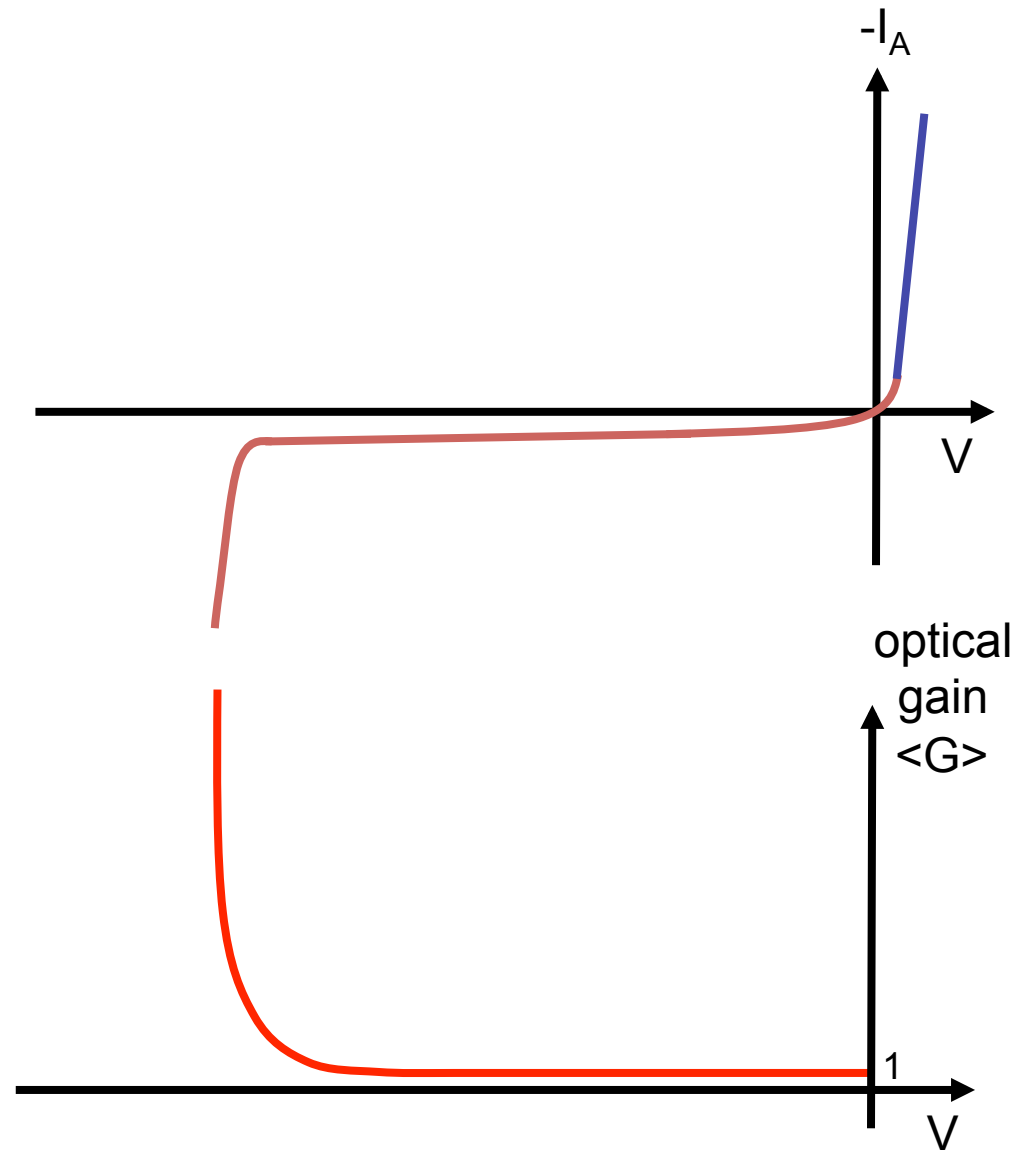
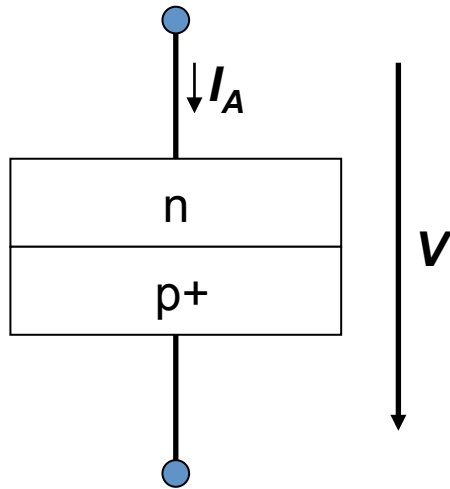


Example of 12 microcell/SPAD SiPM

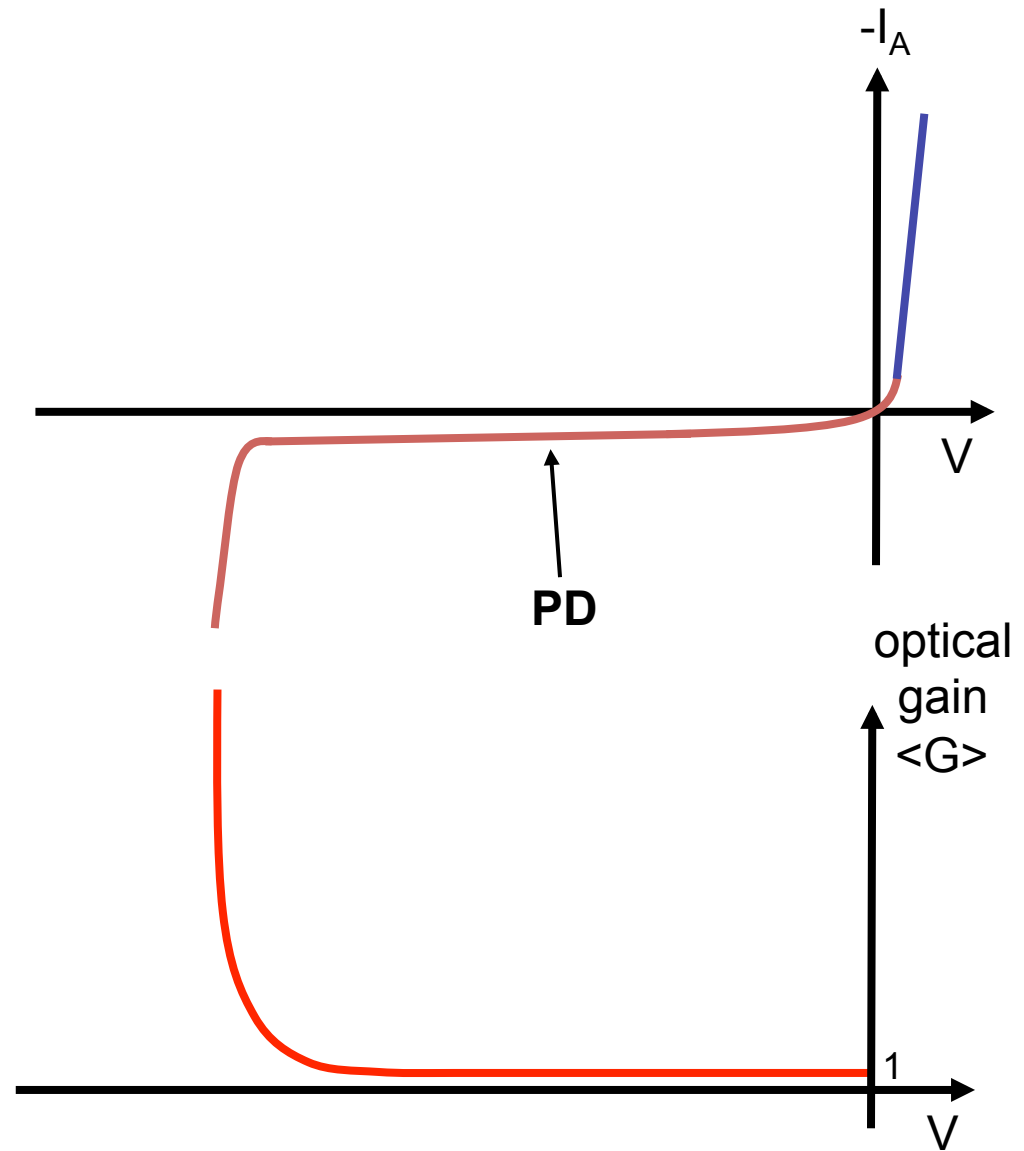
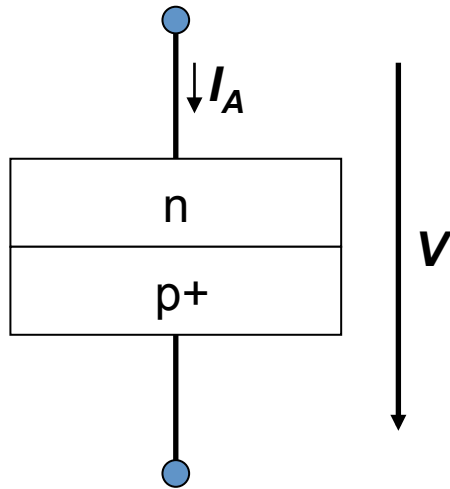




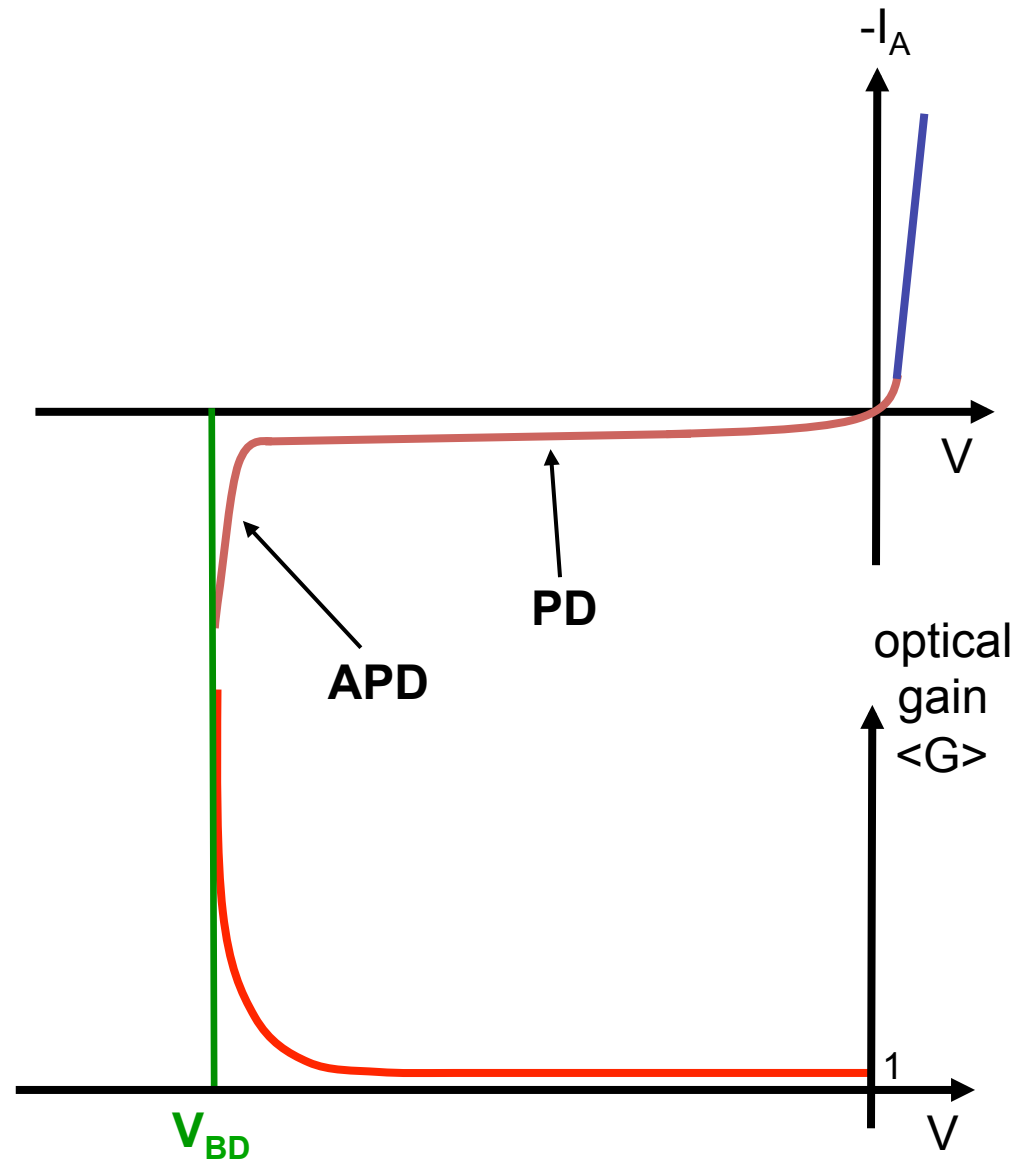
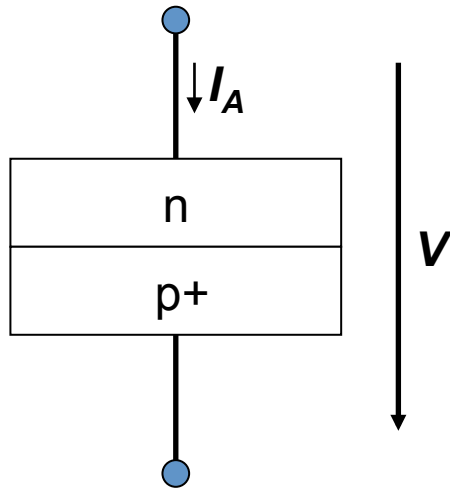
# What is a SPAD?



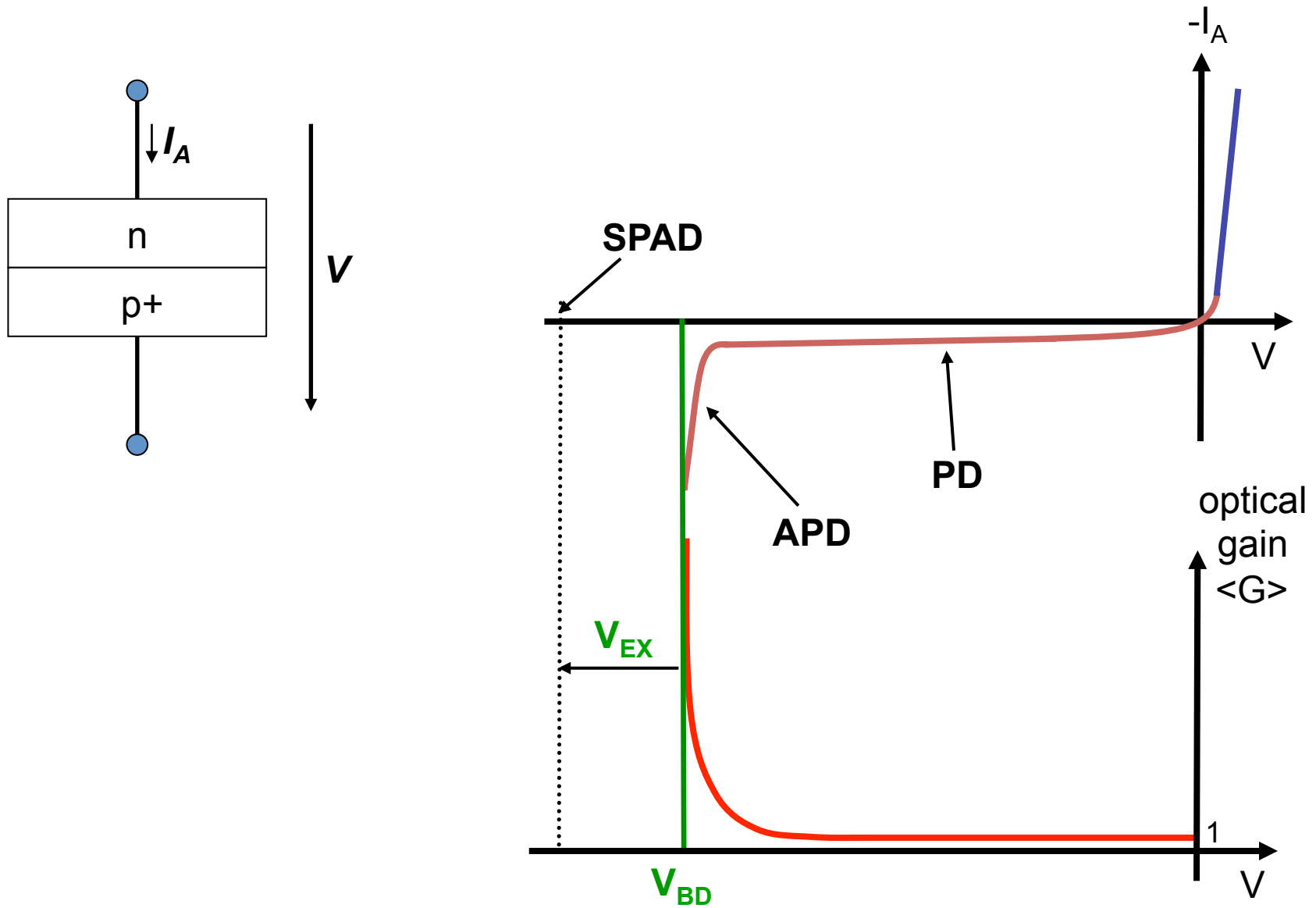
# What is a SPAD?



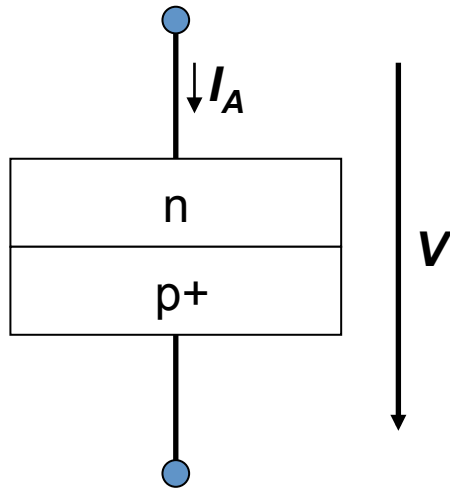
# What is a SPAD?



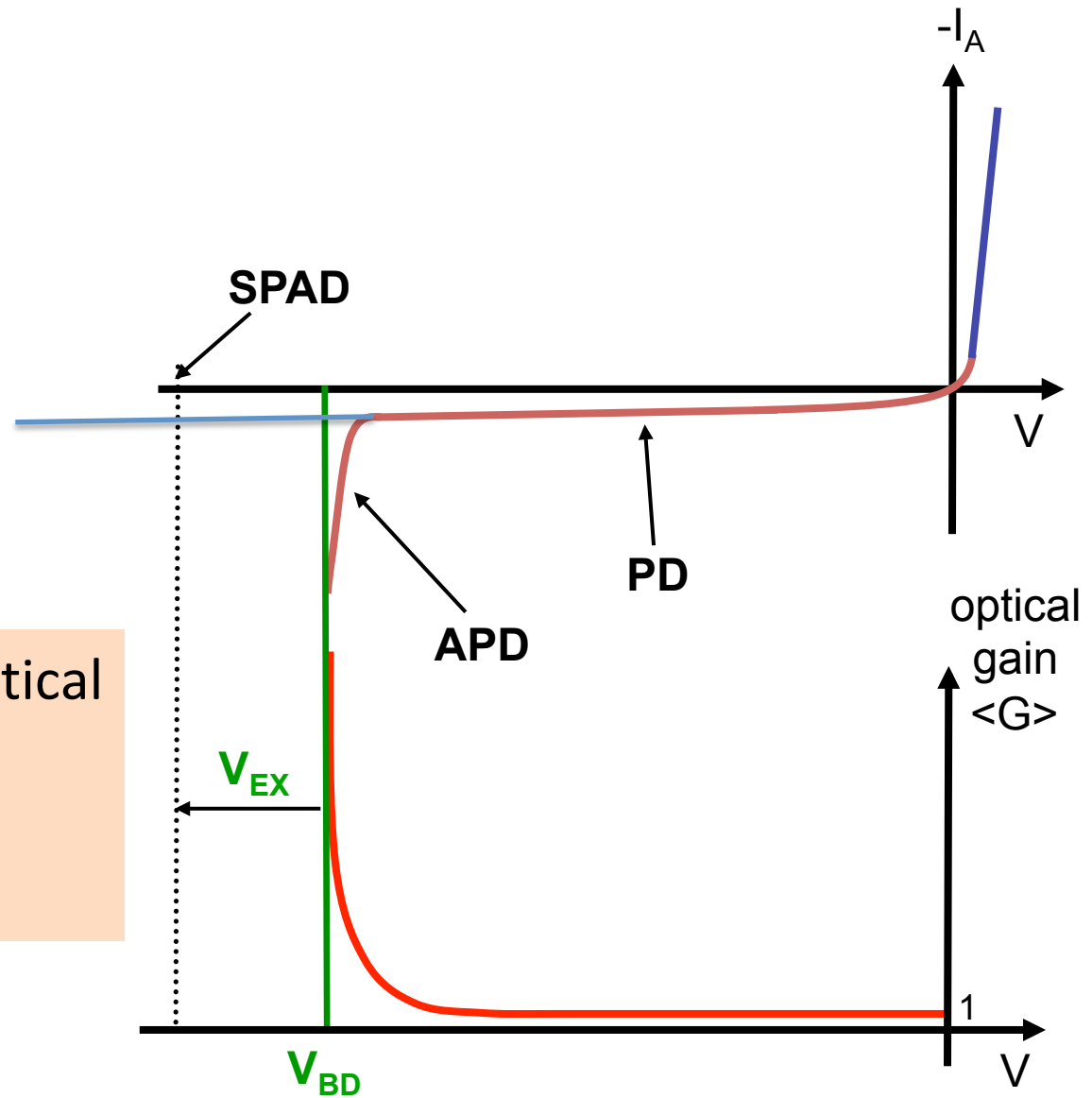
# What is a SPAD?



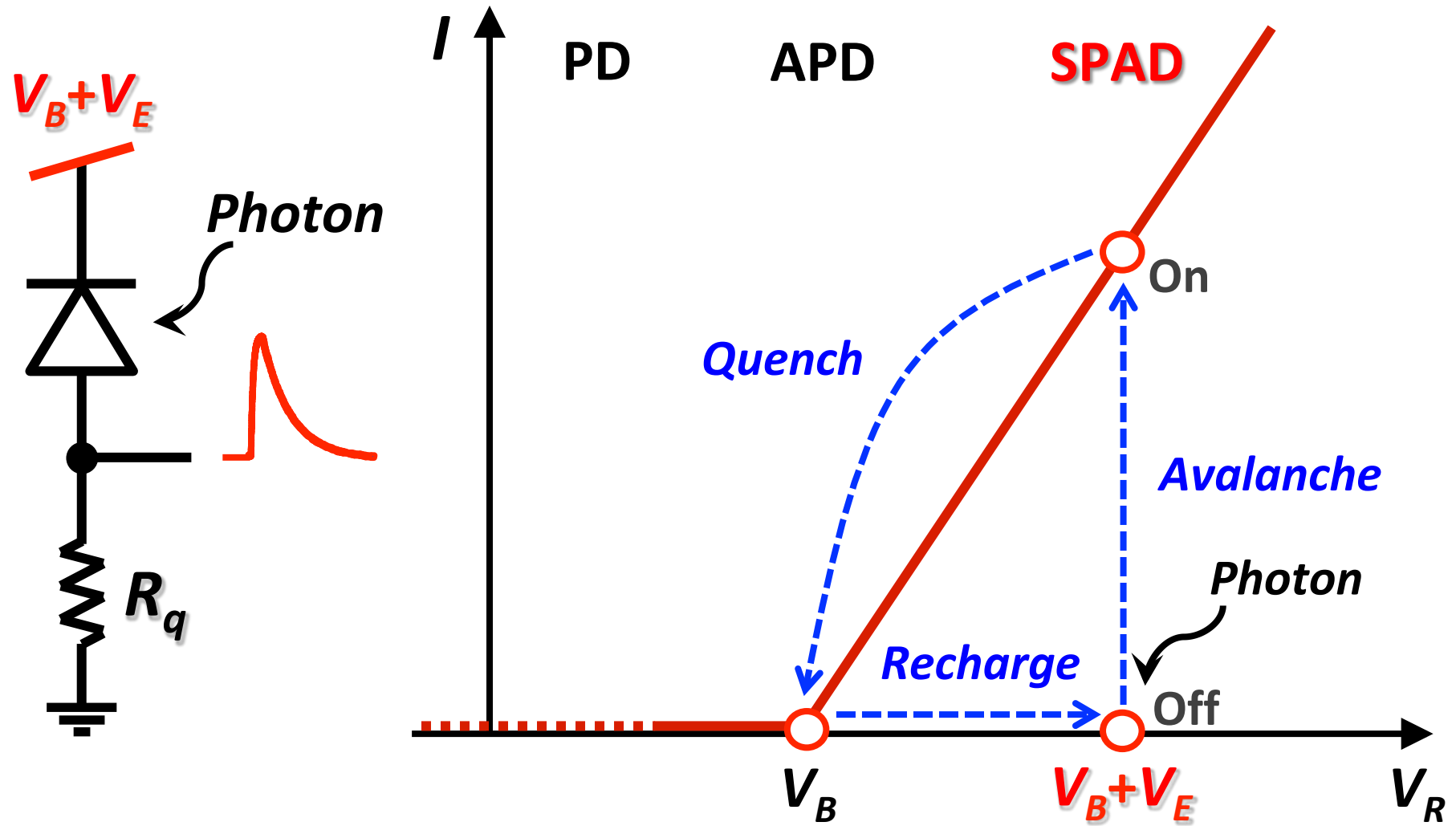
# What is a SPAD?



- Virtually infinite optical gain
- Virtually zero noise
- Very fast



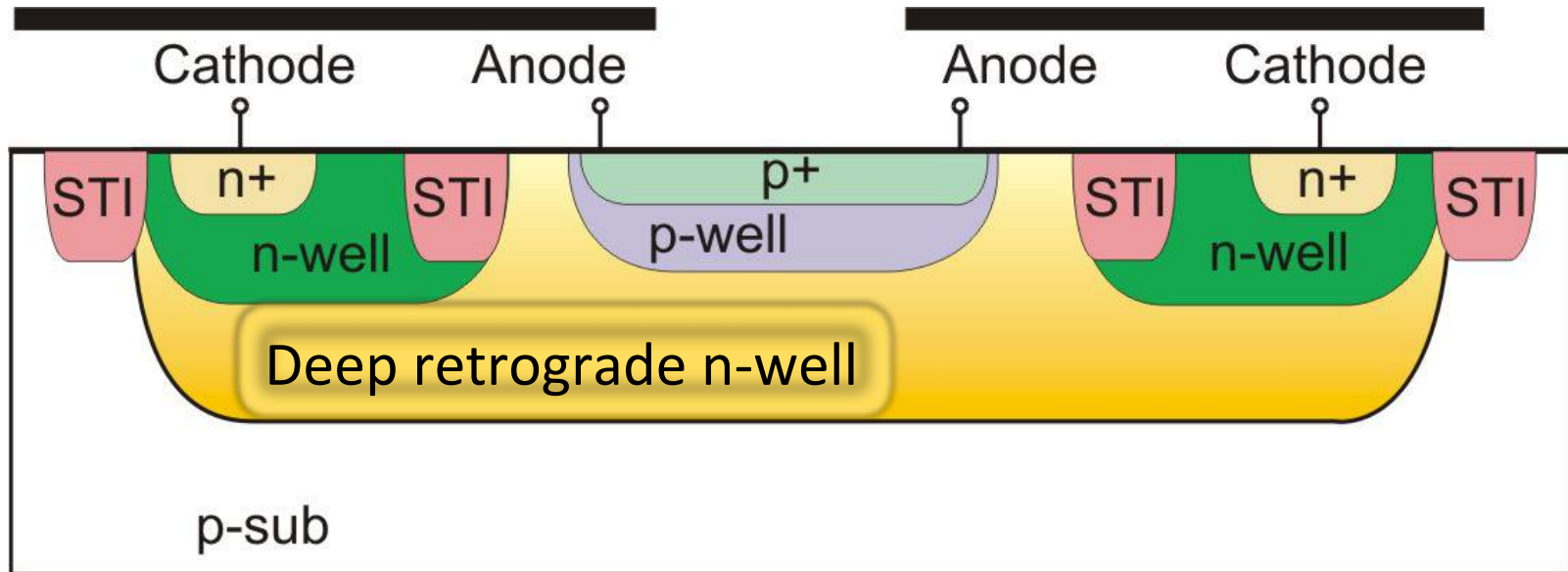
# Principle of Operation



# What You Can Do with SPADs

- Single-photon detection
  - Timing
  - Counting
- Multi-photon detection
  - Gating
  - Inter-arrival timing

# Today's Industrial SPADs (STMicroelectronics)

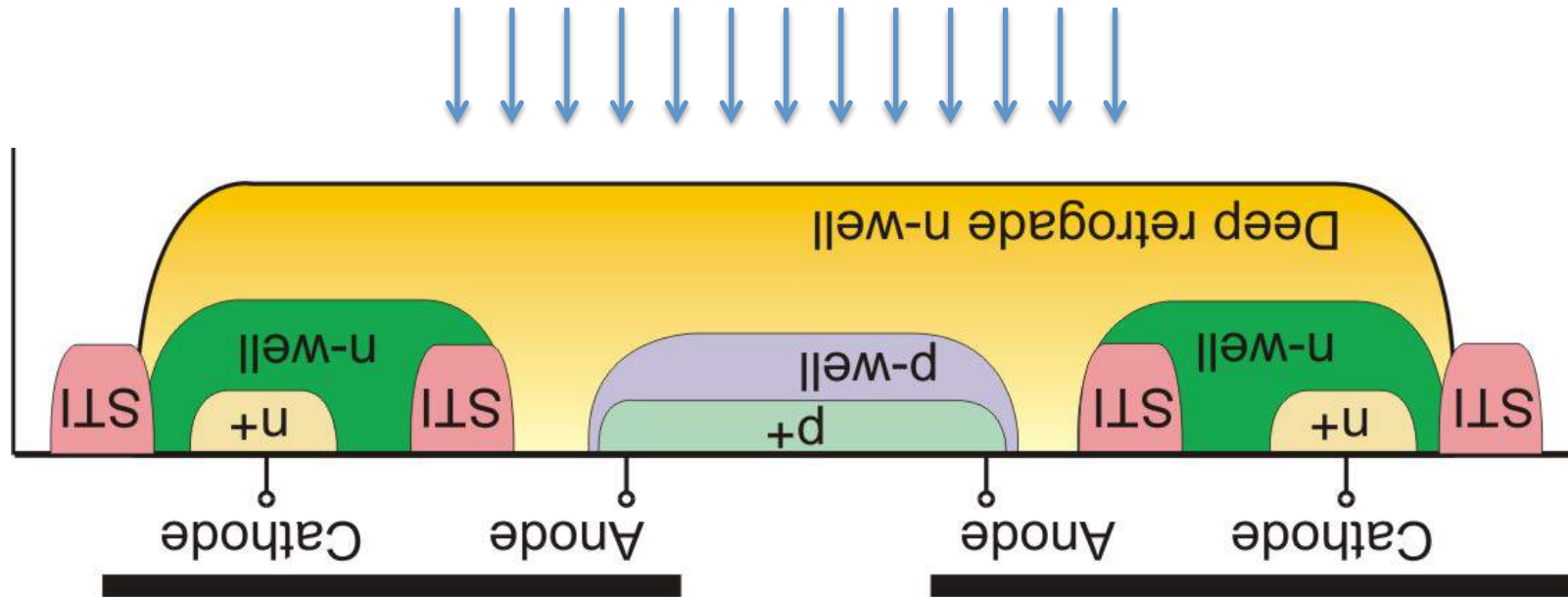


Henderson et al., 2009

Drawing: D. Stoppa

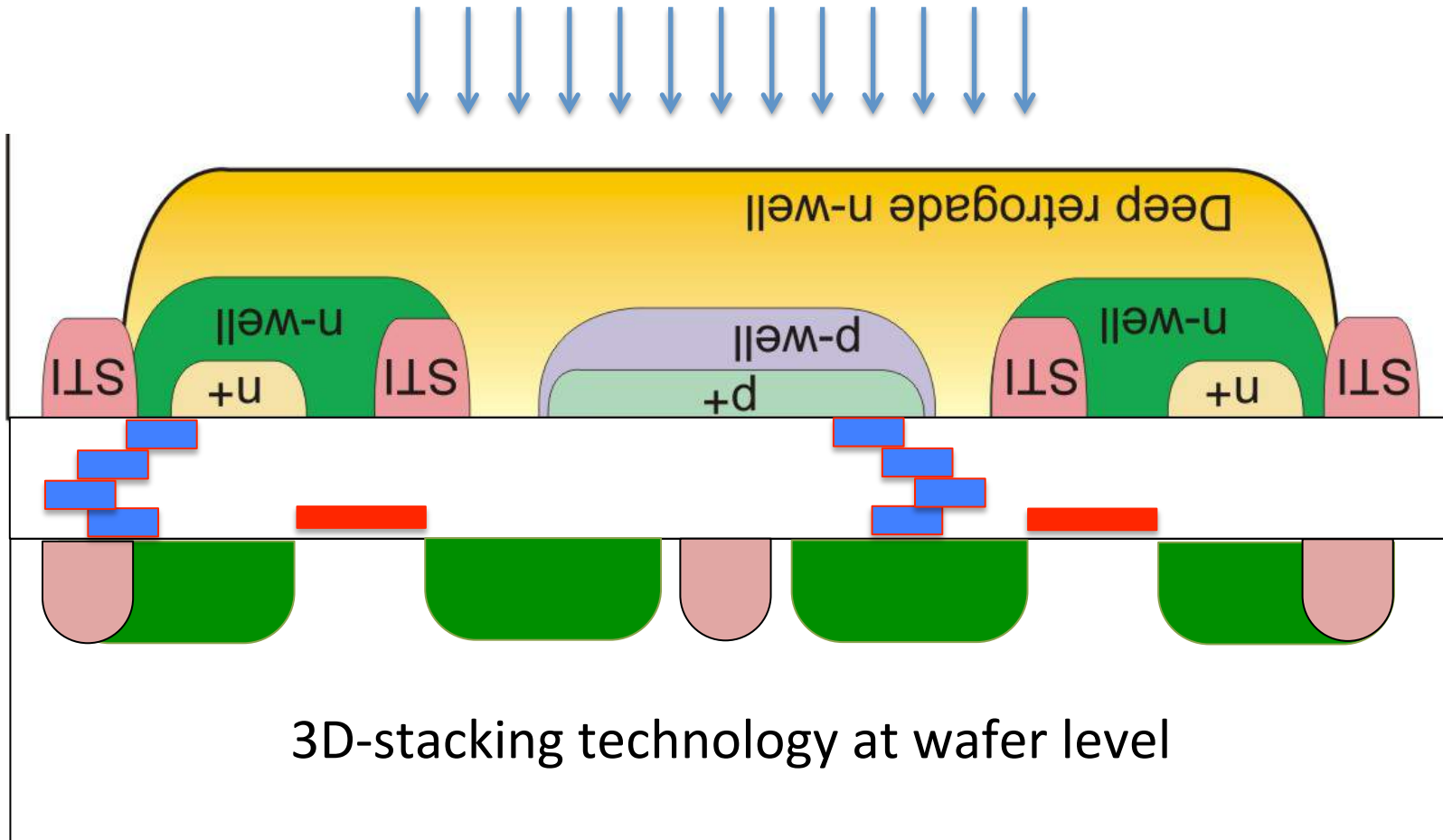


# Backside Illumination (BSI)

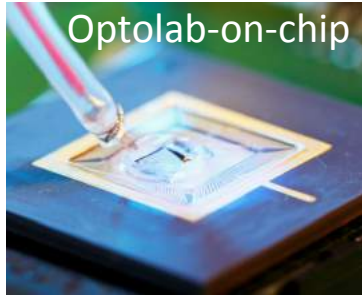


- Improve fill factor
- Free up space for processing

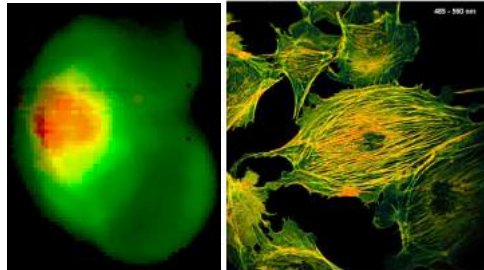
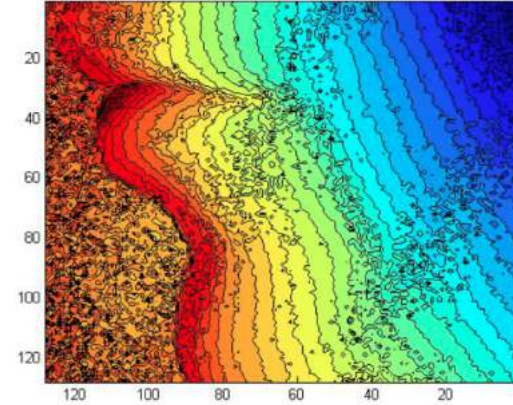
# 3D IC Integration



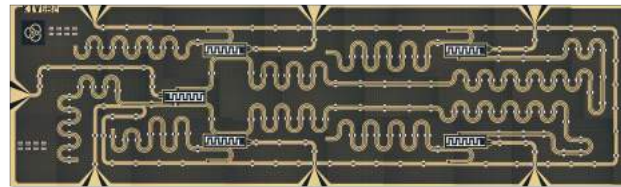
# Some SPAD Applications



Near Infrared  
Imaging  
(NIRI)



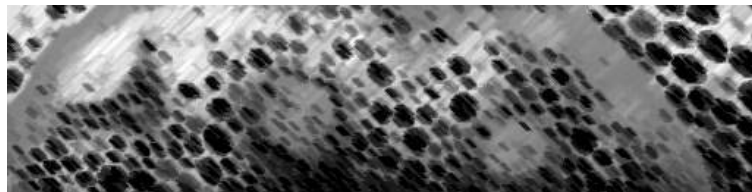
Fluorescence Lifetime Imaging  
Microscopy (FLIM)



Quantum Computing  
QRNG



Time-resolved Raman  
Spectroscopy



Super-resolution (GSDIM)

Time-of-Flight  
Positron Emission  
Tomography  
(TOF PET)

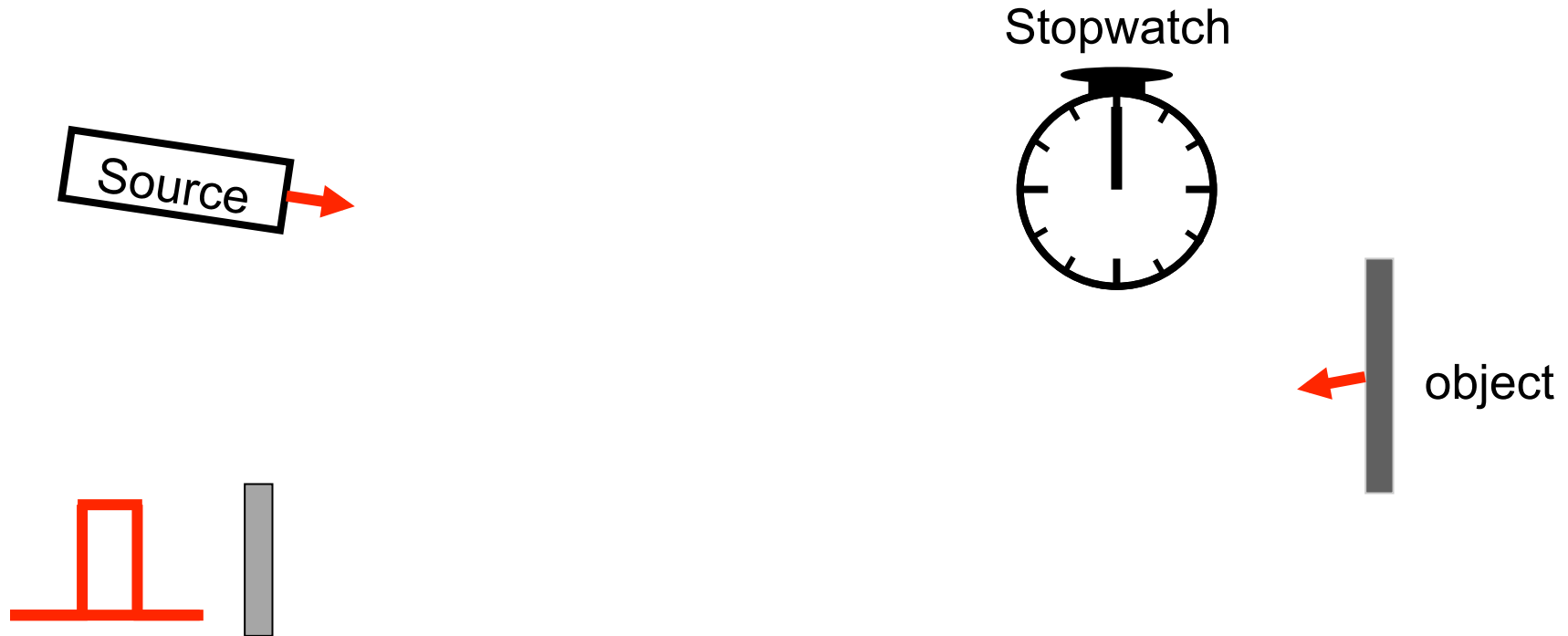


# **An Example: Time-of-Flight**

# 3D Imaging Techniques

- Direct time-of-flight
  - Explicit measurement of the time
  - No ambiguity but precise chronometer per pixel
- Indirect time-of-flight
  - Implicit measurement through phase
  - Ambiguity but simple to implement

# Direct Time-of-Flight



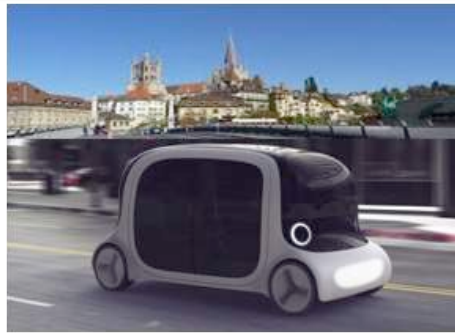
Source: Alexis Rochas

From a short burst or pulse of light, one can get distance from source to receiver

m ..... ns  
mm ..... ps

# 3D Imaging Applications

**Autonomous Vehicle**



**Night vision**



**Machine Vision**



**Next Generation  
3D Vision  
Applications**

**Driving Assistance**



**Gesture Recognition**



**Service Drone and Robot**



# Another Example: SPADs in Basic Science

$$f_{k:n}(t) = n \binom{n-1}{k-1} f(t) F(t)^{k-1} (1-F(t))^{n-k}$$

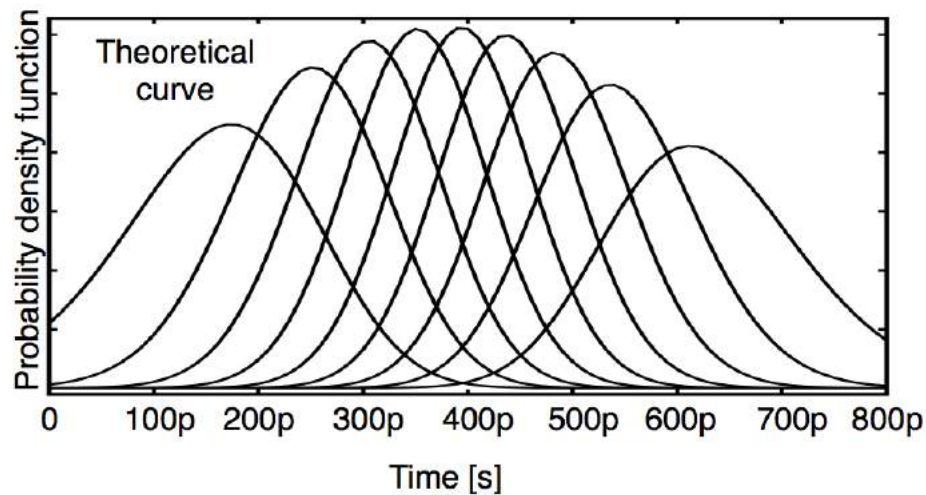
$f_{k:n}(t)$ : k-th order statistics

$f(t)$ : probability density function

$F(t)$ : cumulative density function

## Assumptions:

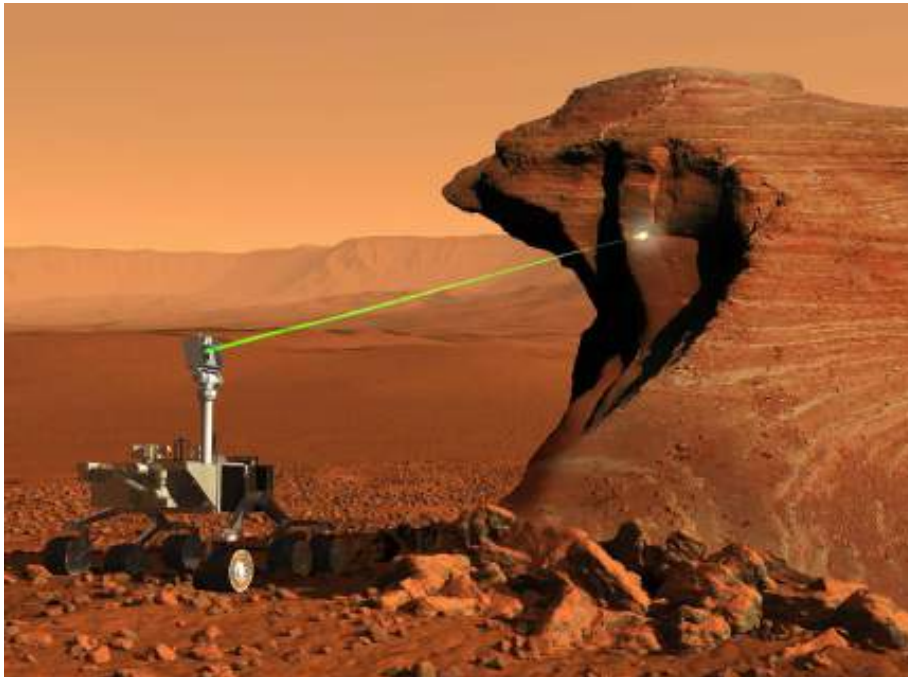
- Each photon is stat. independent
- The pulse has a Gaussian p.d.f.



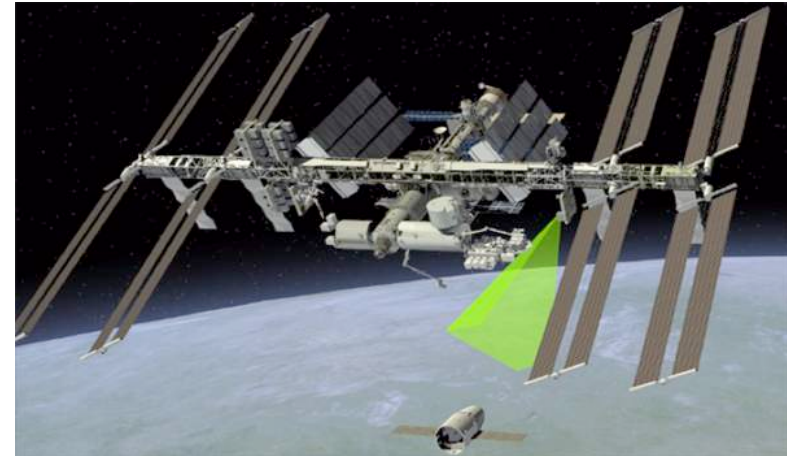
S. Mandai, E. Charbon, *Optics Letters*  
**39**(3), 552-554 (2014)



# ...and SPADs in Space

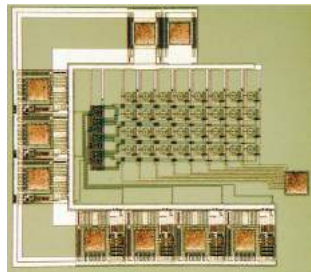


- **Raman spectroscopy: non-destructive technique to observe structural and compositional information**



- **Navigation and guidance of rovers**
- **Controlled landing on planetary bodies**

# SPAD Image Sensors Targeted to Apps



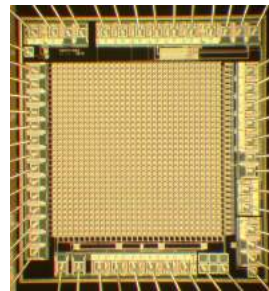
ISSCC 2004



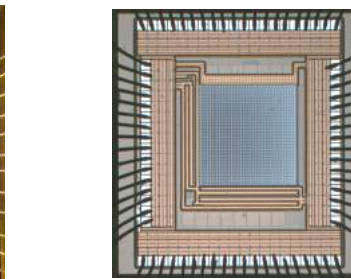
ISSCC 2007 bits



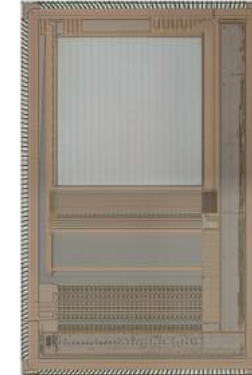
IISW 2011



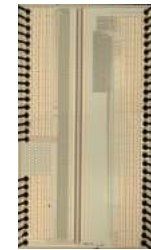
ISSCC 2005



ISSCC 2013



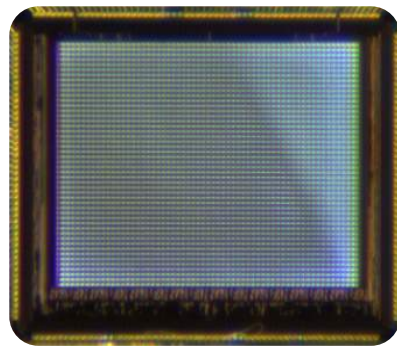
ISSCC 2008



SPIE 2006



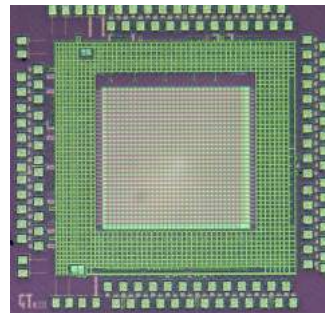
ESSCIRC 2007



ESSCIRC 2009



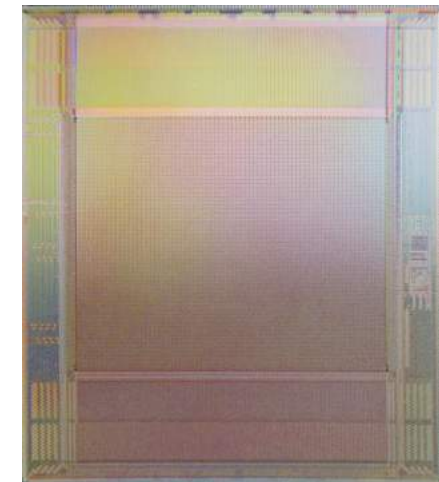
ISSCC 2007



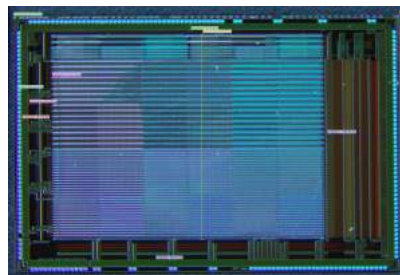
IEDM 2013



ISSCC 2015



ISSCC 2011



ESSCIRC 2011

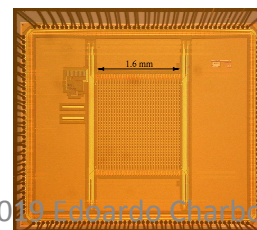
VOO and reference generator

4 x 4 SIPMs	50% (D16)	50% (D14)	50% (D12)	50% (D10)	50% (D8)	50% (D6)	50% (D4)
4 x 4 SIPMs	47% (D7)	47% (D5)	47% (D3)	47% (D1)	47% (D1)	47% (D1)	47% (D1)
4 x 4 SIPMs	44% (D4)	44% (D2)	44% (D0)	44% (D0)	44% (D0)	44% (D0)	44% (D0)
4 x 4 SIPMs	41% (D3)	41% (D1)	41% (D1)	41% (D1)	41% (D1)	41% (D1)	41% (D1)
4 x 4 SIPMs	38% (D2)	38% (D0)	38% (D0)	38% (D0)	38% (D0)	38% (D0)	38% (D0)
4 x 4 SIPMs	35% (D1)	35% (D1)	35% (D1)	35% (D1)	35% (D1)	35% (D1)	35% (D1)
4 x 4 SIPMs	32% (D0)	32% (D0)	32% (D0)	32% (D0)	32% (D0)	32% (D0)	32% (D0)

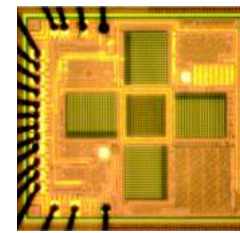
Column-parallel TDC

MASKDATA and ENERGY registers

NSS 2012



JSSC 2012



IISW 2013



IISW 2013

# SPAD Image Sensors Targeted to Apps

ISSCC 2007 bits

ISSCC 2004

ISSCC 2007

ISSCC 2005

ISSCC 2013

ISSCC 2009

ISSCC 2008

ISSCC 2006

IISW 2011

ISSCC 2007

ESSCIRC 2009

ESSCIRC 2007

ESSCIRC 2011

NSS 2012

IEDM 2013

ISSCC2015

IISW 2013

JSSC 2012

IISW 2013

24.7 mm

1.2 mm

Digitally controlled charge pump

9 x 18 MD-SIPM array

Signal processor for PEY

432 TDC array

1.6 mm

Row decoder

Propagation delay canceller

128 x 128 pixel array

SPAD

Propagation delay canceller

Delay-line

16bit counter shift register

Column decoder

4 x 4 SIPMs

50%	50%	50%	50%	50%	50%
(D1)	(D2)	(D3)	(D4)	(D5)	(D6)
4%	47%	50%	53%	41%	39%
(D7)	(D8)	(D9)	(D10)	(D11)	(D12)
46%	48%	48%	48%	41%	41%
(D13)	(D14)	(D15)	(D16)	(D17)	(D18)
42%	42%	42%	42%	42%	42%
(D19)	(D20)	(D21)	(D22)	(D23)	(D24)

Column-parallel TDC

MASKDATA and ENERGY registers

VDD and reference generator

2019

Miniaturization

Complexity

# SPAD Image Sensors

- *Dead time*
- Dark counts
- Photon detection probability (PDP)
- Timing resolution
- *Afterpulsing*

# SPAD Image Sensors

- *Dead time*
- Dark counts
- Photon detection probability (PDP)
- Timing resolution
- *Afterpulsing*

$$\begin{aligned} &\text{Photon Detection Efficiency (PDE)} \\ &= \\ &\text{PDP} \times \text{SENSITIVE\_AREA} \end{aligned}$$

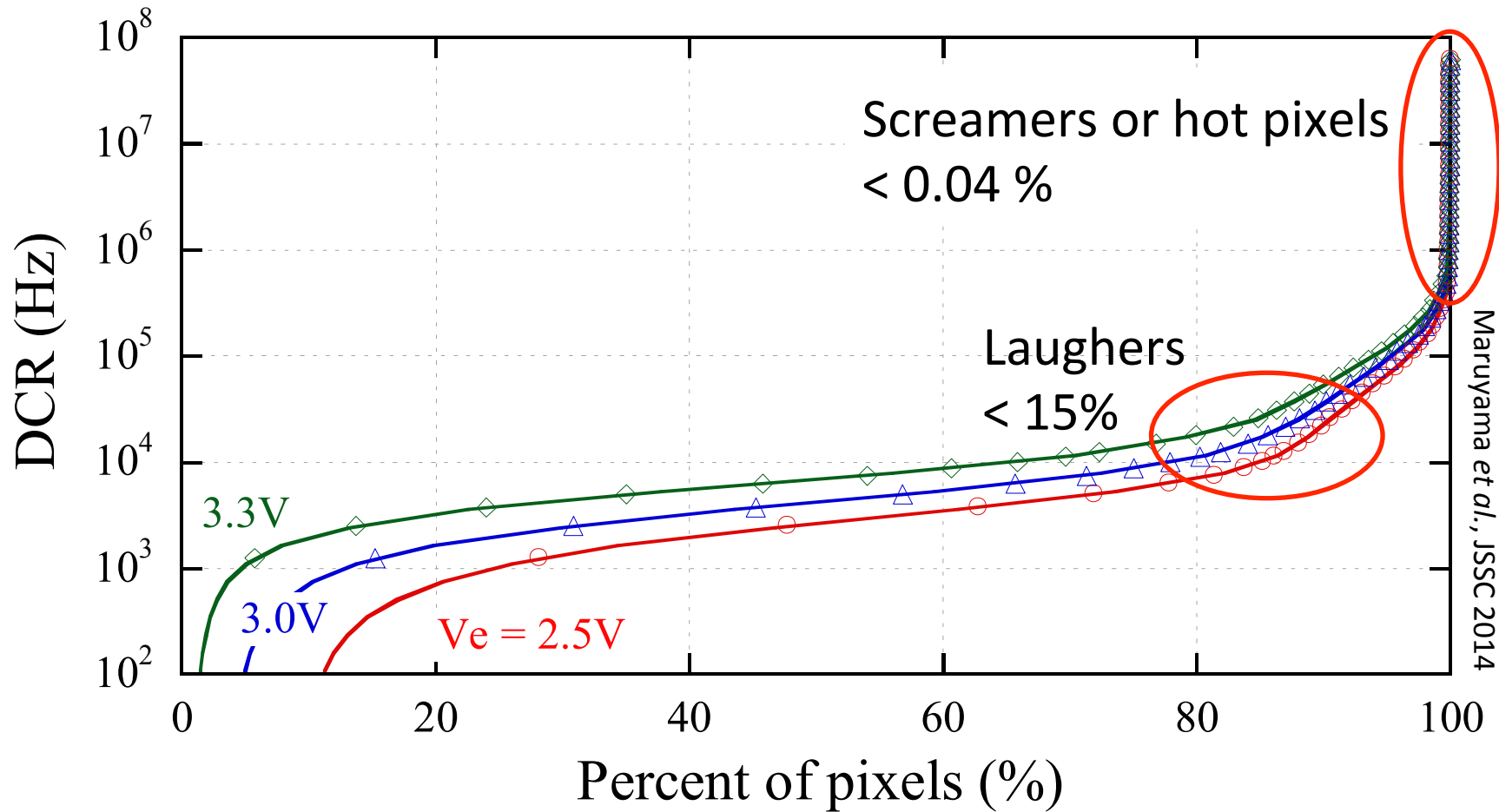
# SPAD Image Sensors

- *Dead time*
- Dark counts
- Photon detection probability (PDP)
- Timing resolution
- *Afterpulsing*

... and in SPAD imagers

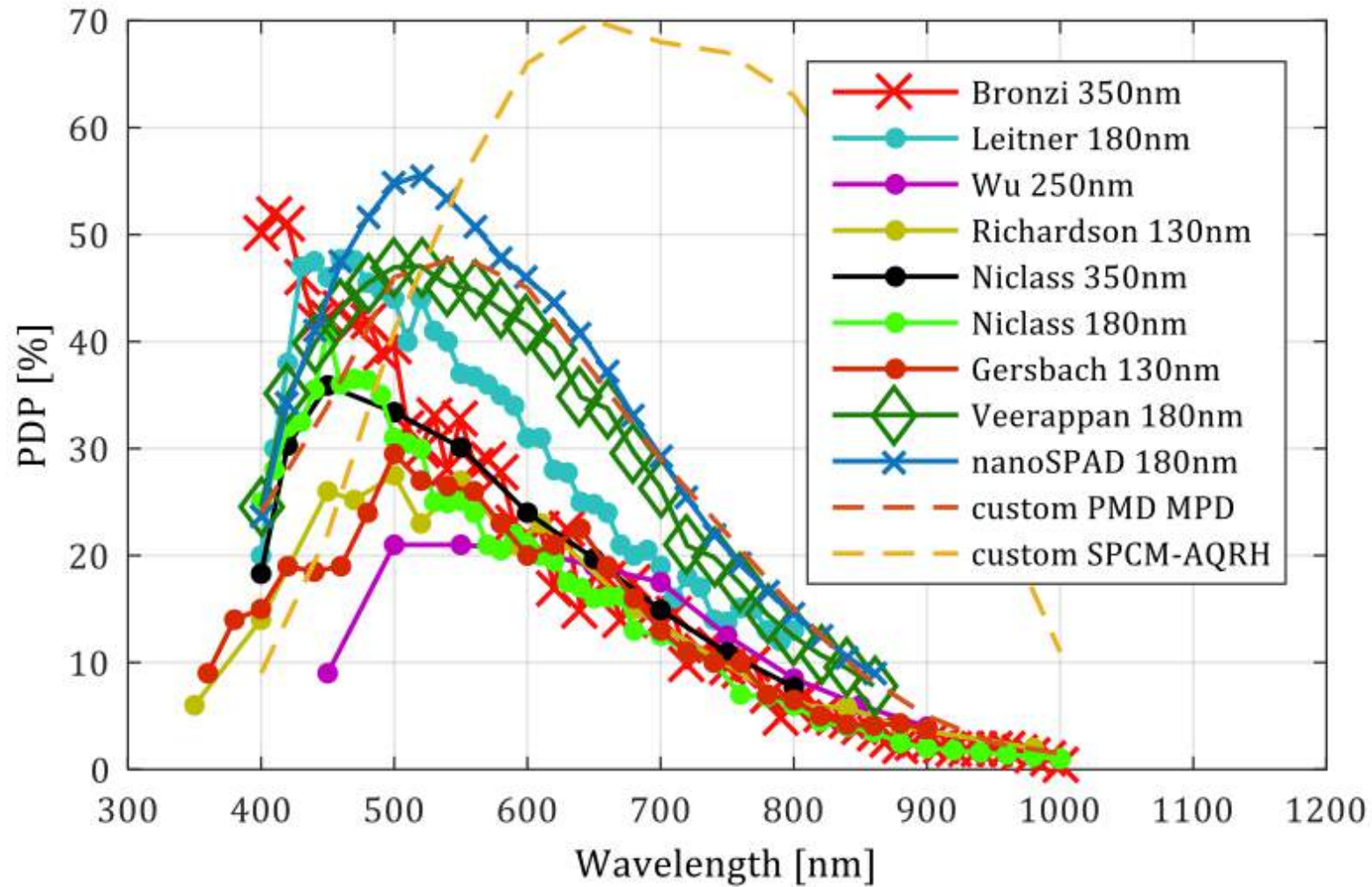
- **Crosstalk**
- **PDE Uniformity**
- **DCR Uniformity**
- **Timing Uniformity**

# DCR Uniformity



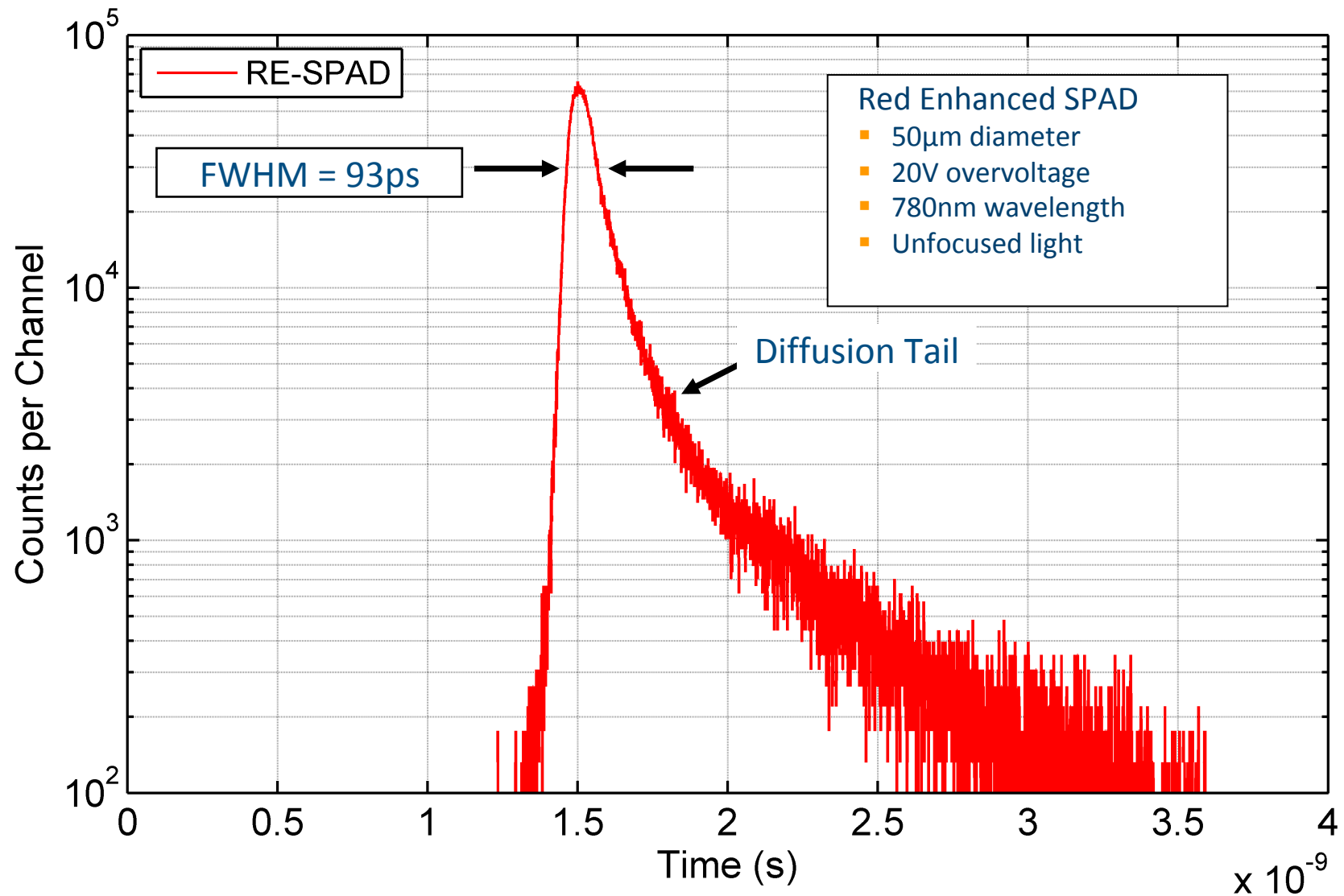
Courtesy: Yuki Maruyama

# PDE State-of-the-Art (CMOS)

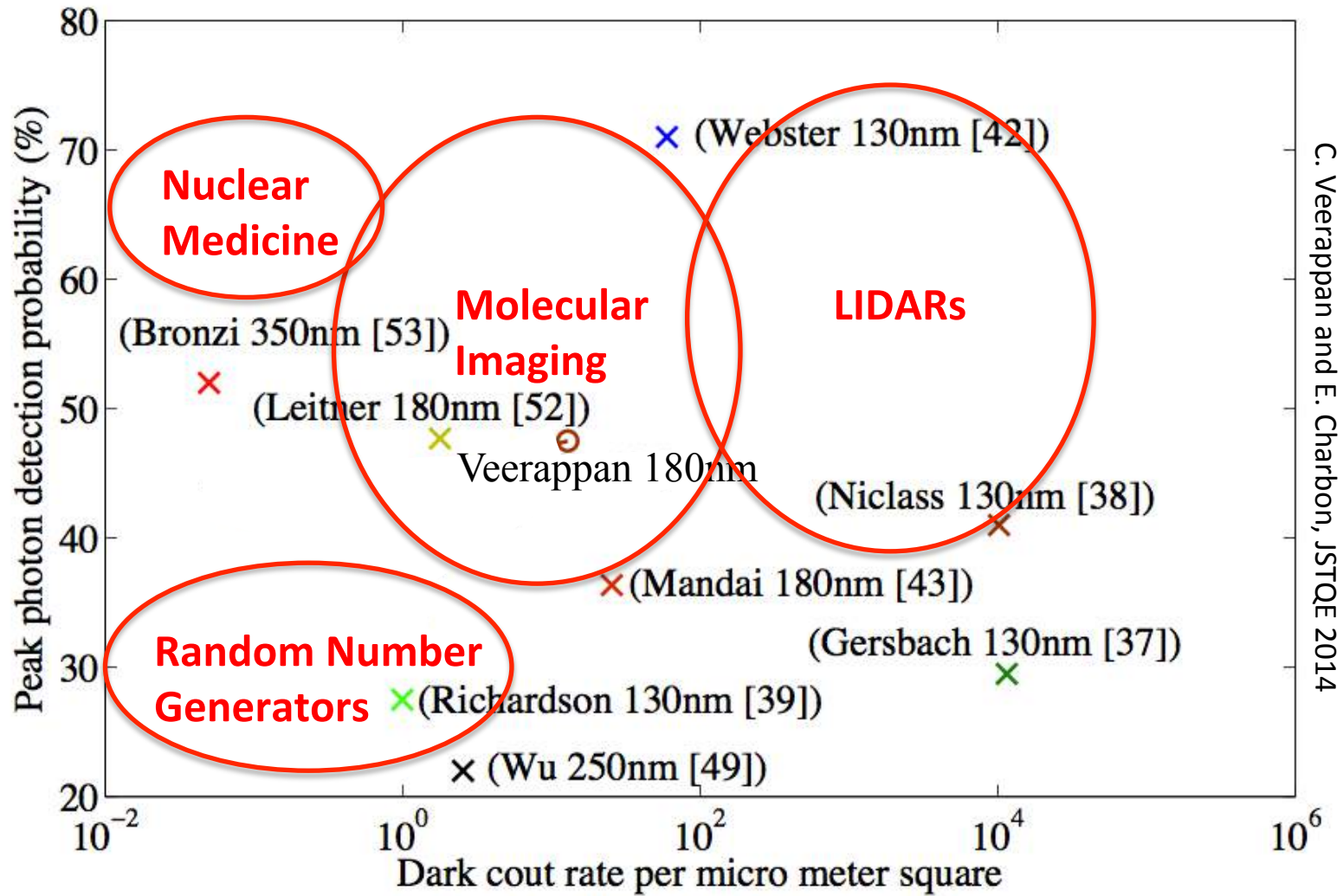




# Timing Resolution

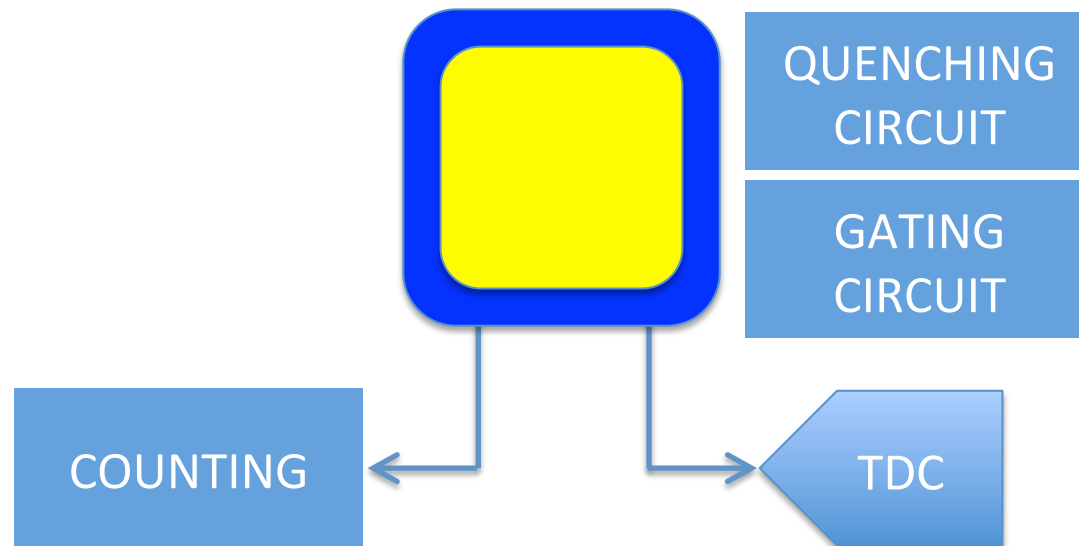


# DCR vs. PDE



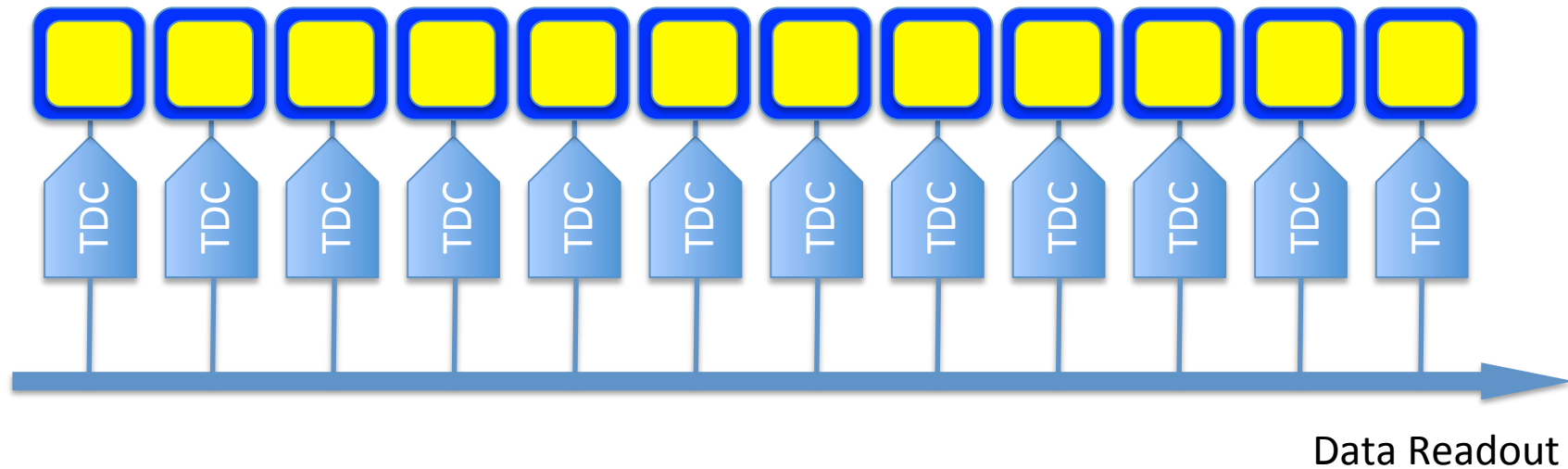
# From a SPAD to a Camera

# First, Let Us Define the Pixel



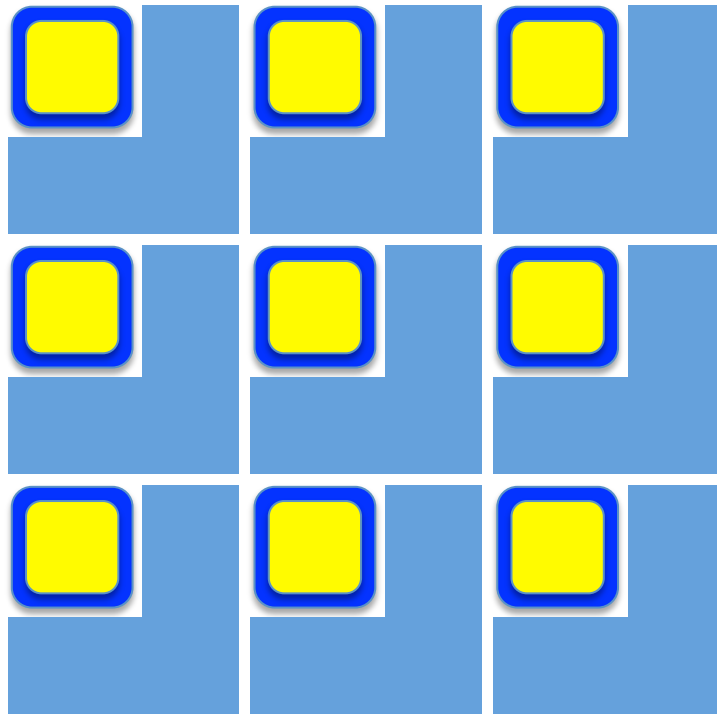
# 1D Arrays

- No sharing of resources
- High fill factor

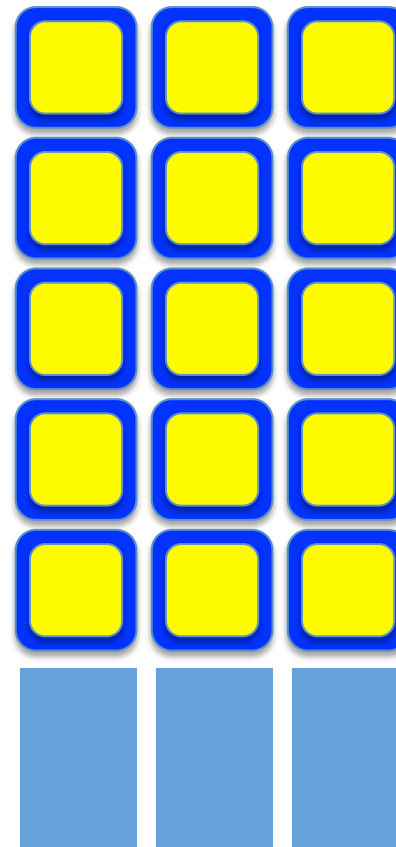


# 2D Arrays

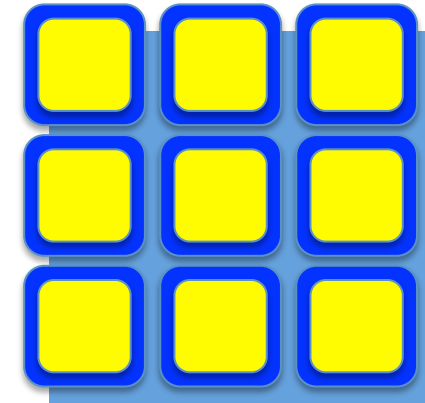
Fully parallel



Column-Parallel

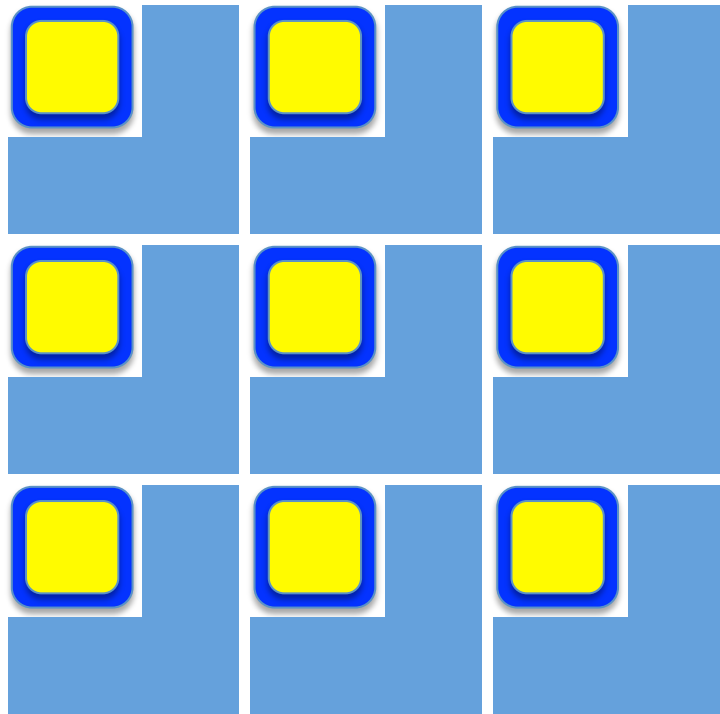


3D Integration

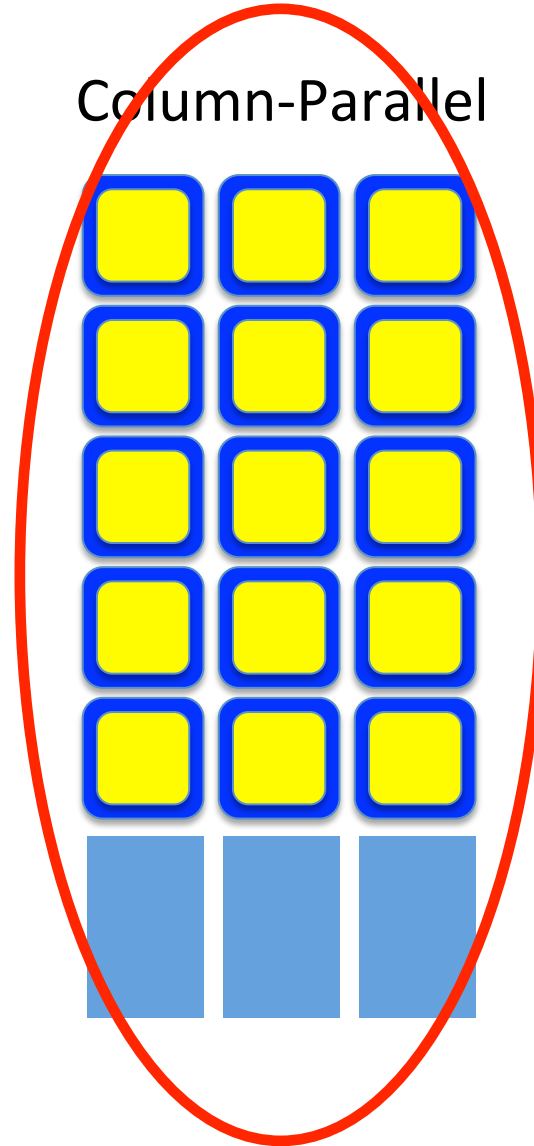


# 2D Arrays

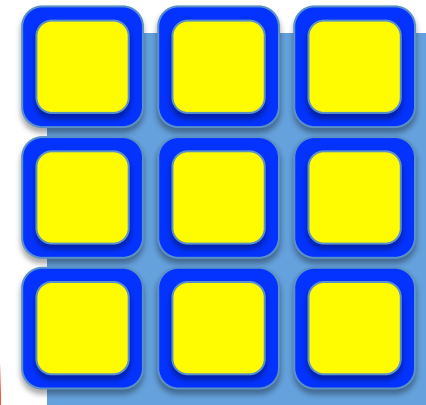
Fully parallel



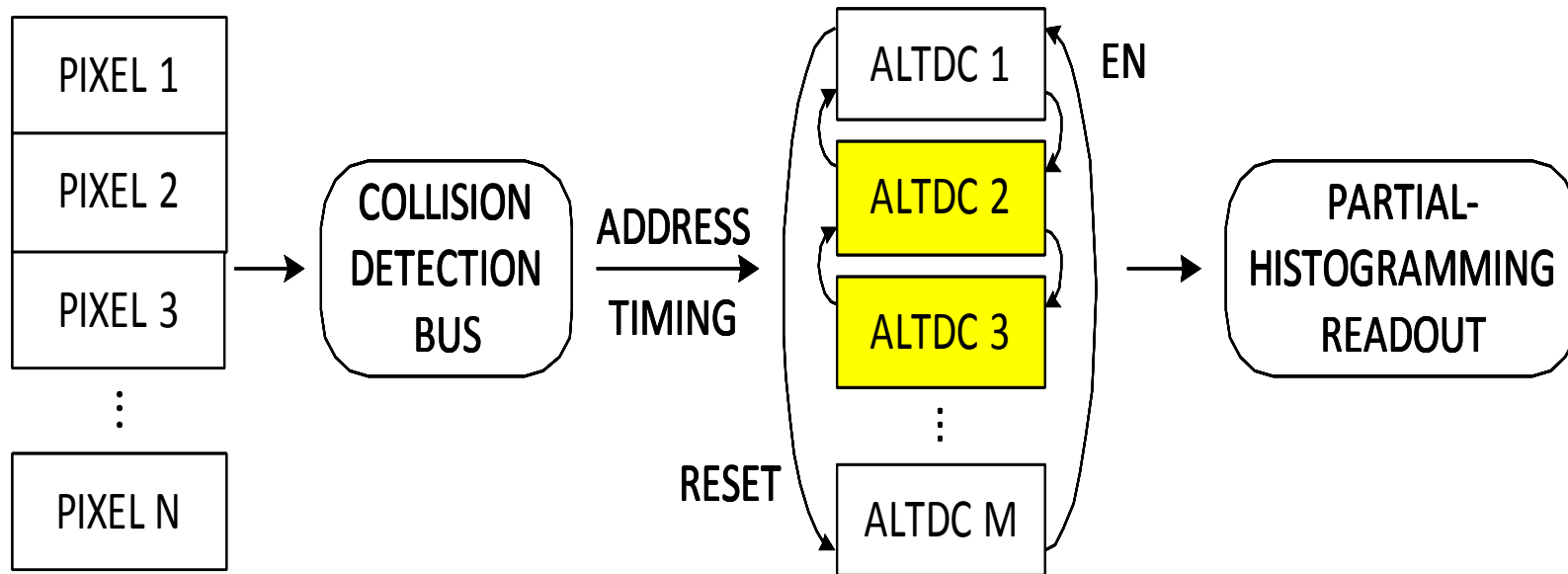
Column-Parallel



3D Integration



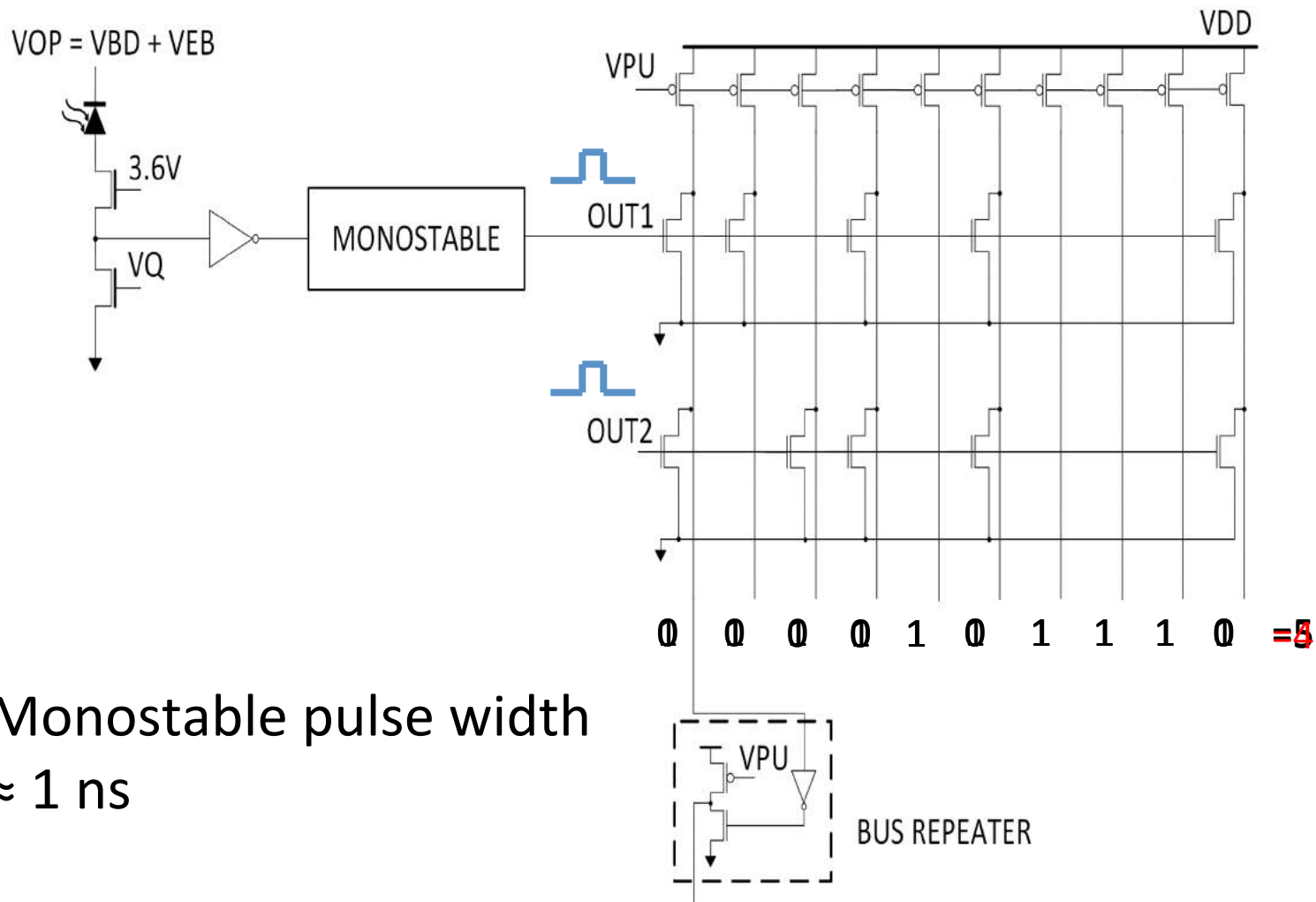
# The Ocelot Approach



S. Lindner, C. Zhang *et al.*, *Symposium of VLSI*, 2018  
C. Zhang, S. Lindner *et al.*, *JSSC*, 2019

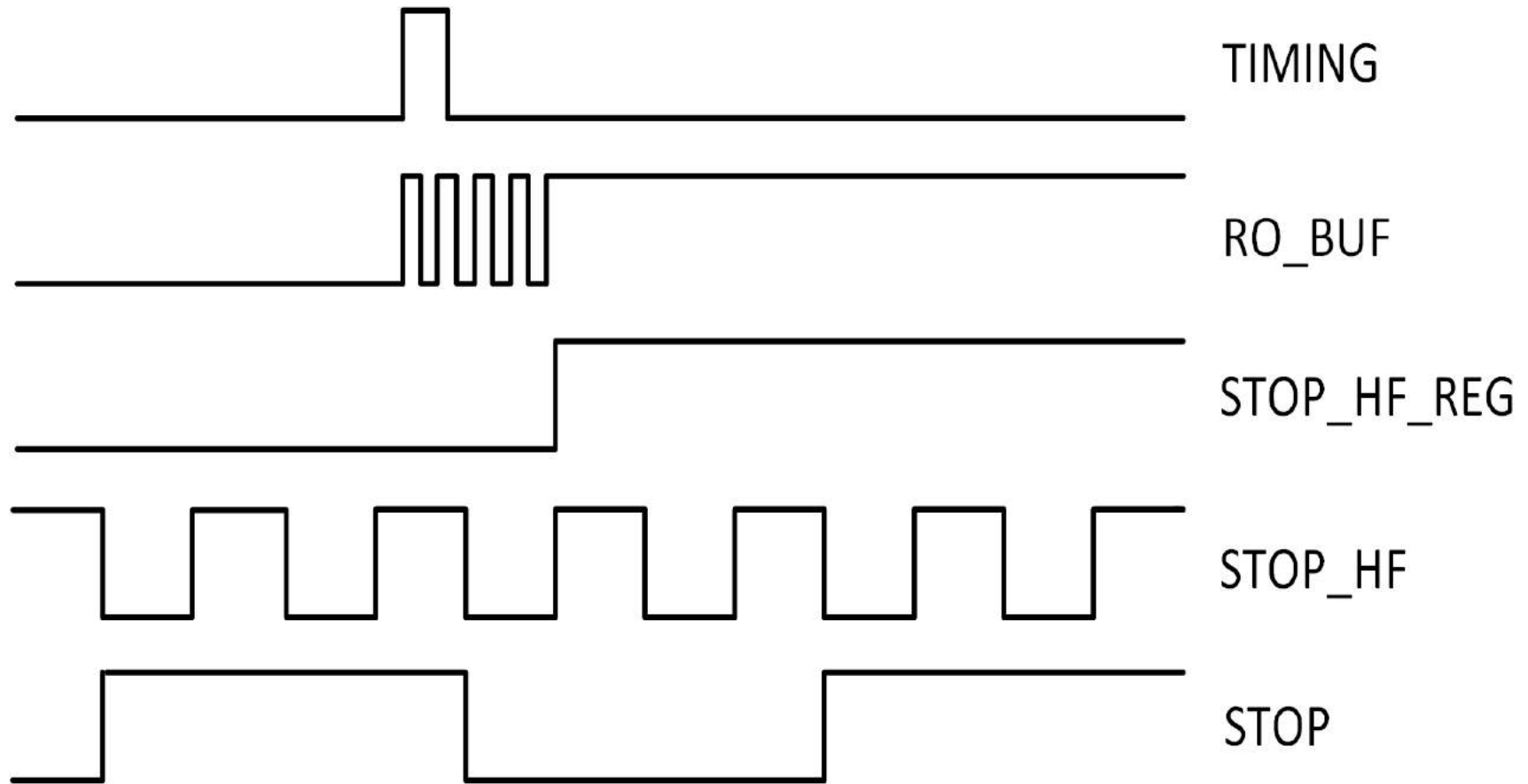


# Collision Detection Bus



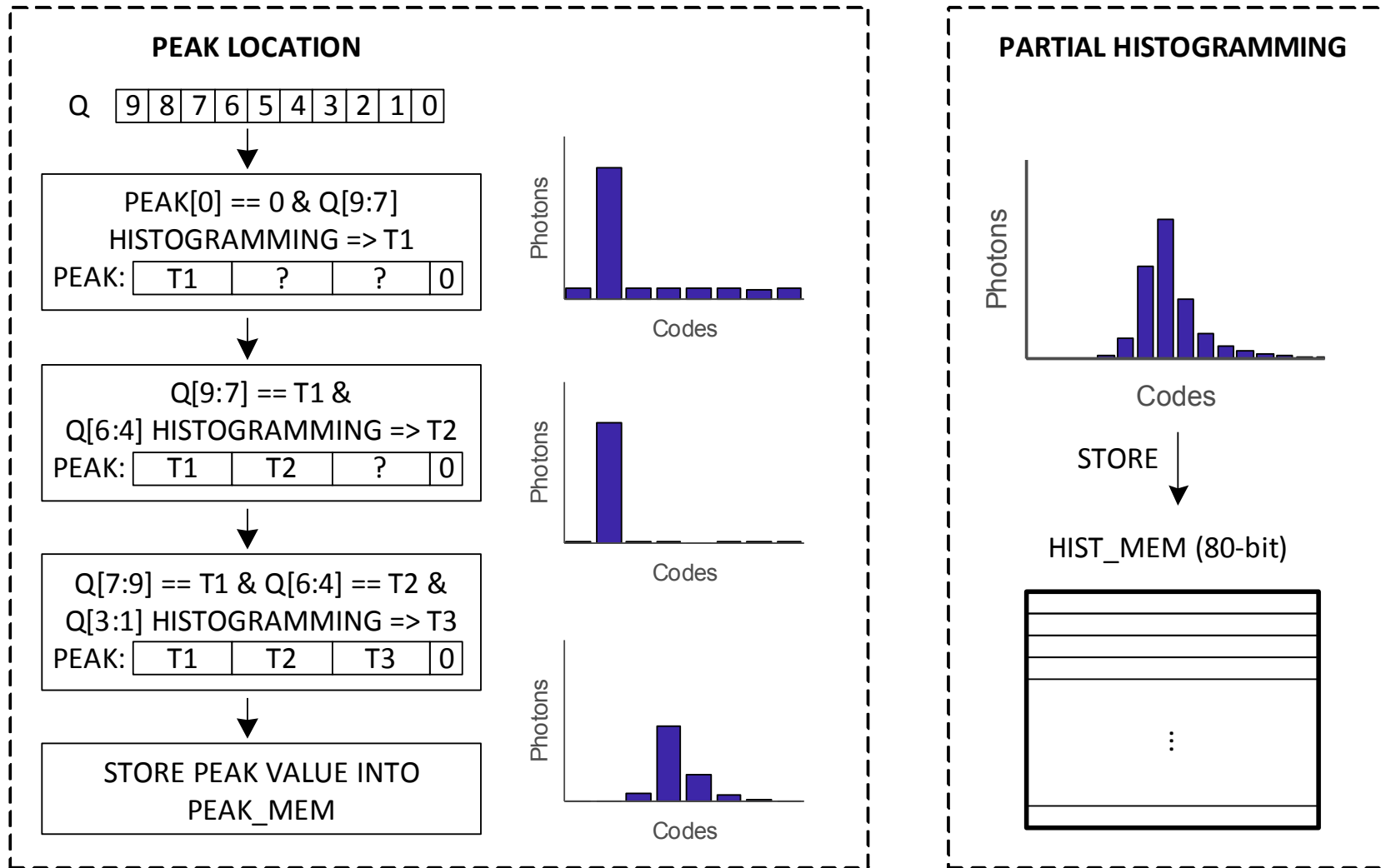
- Monostable pulse width  $\approx 1$  ns

# Dual-clock Time-to-digital Converter

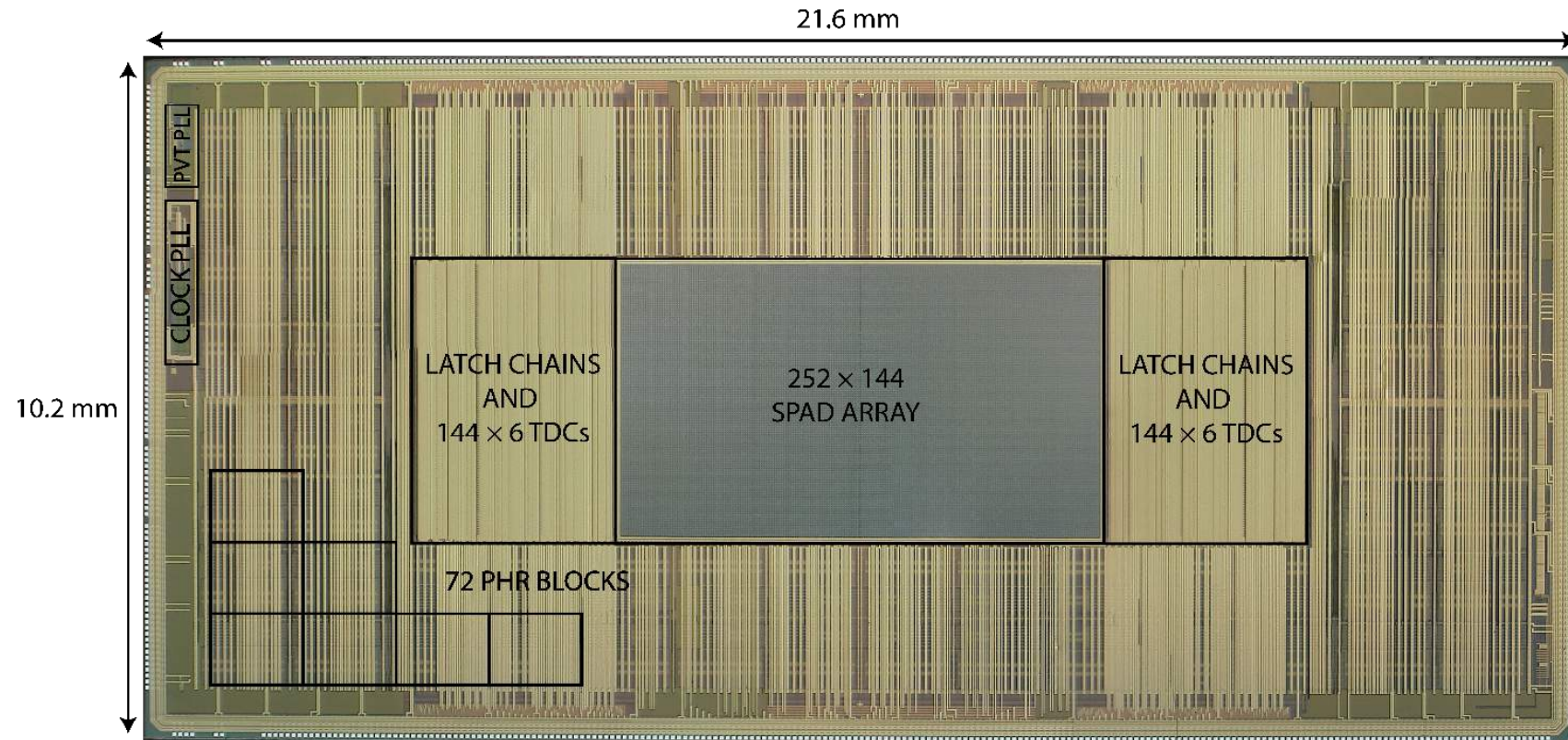




# Partial-histogramming Readout



# Ocelot

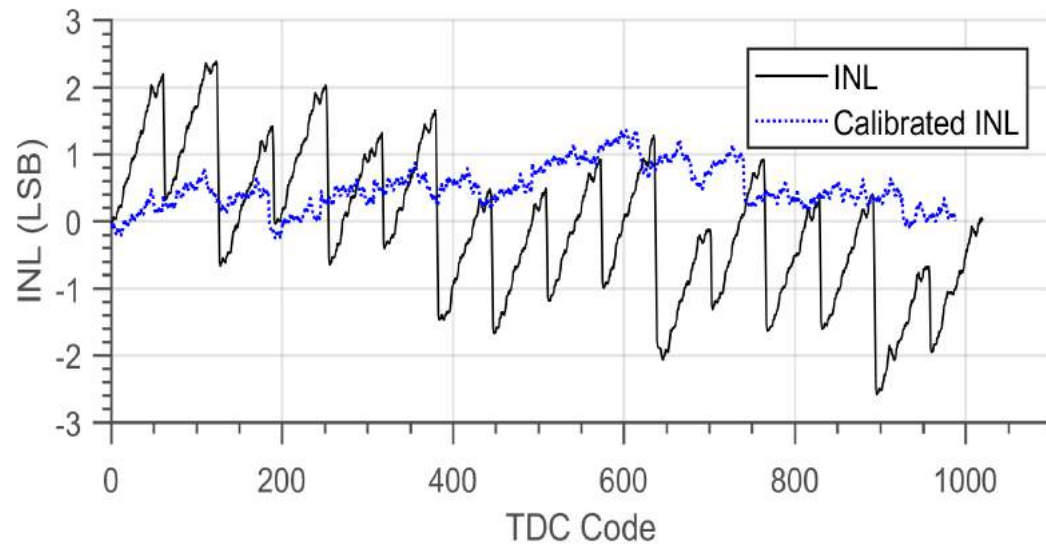
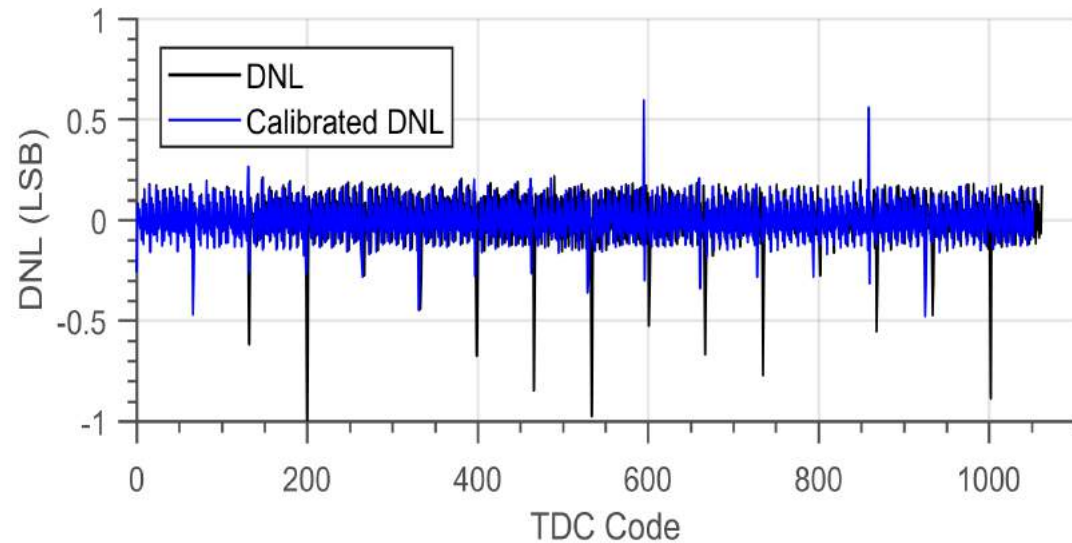


S. Lindner, C. Zhang *et al.*, *Symposium of VLSI*, 2018  
C. Zhang, S. Lindner *et al.*, *JSSC*, 2019

- 180nm CMOS
- 28% Fill factor (28.5 $\mu$ m pitch)
- 11.2 Gbit/s output data bandwidth

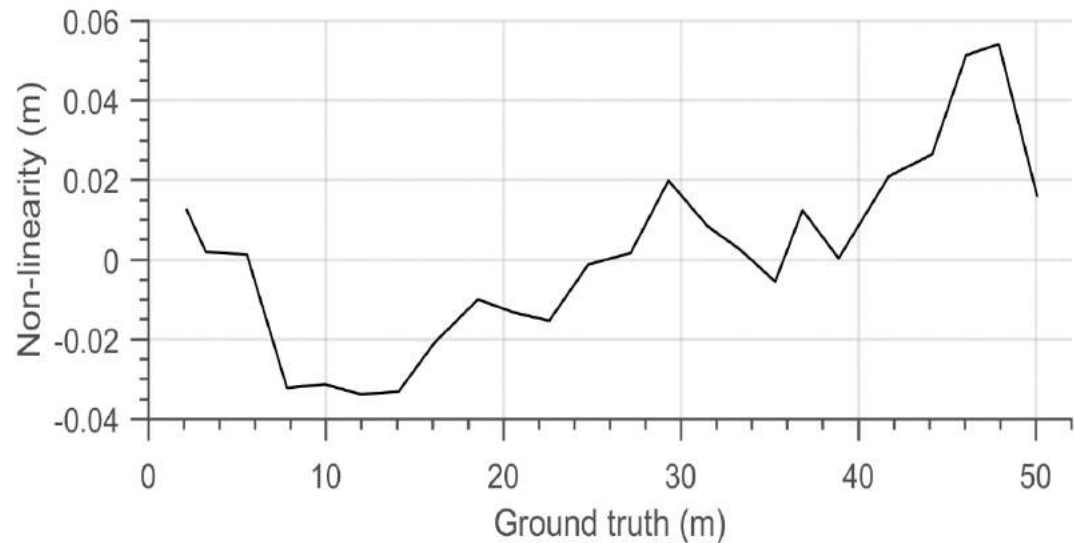
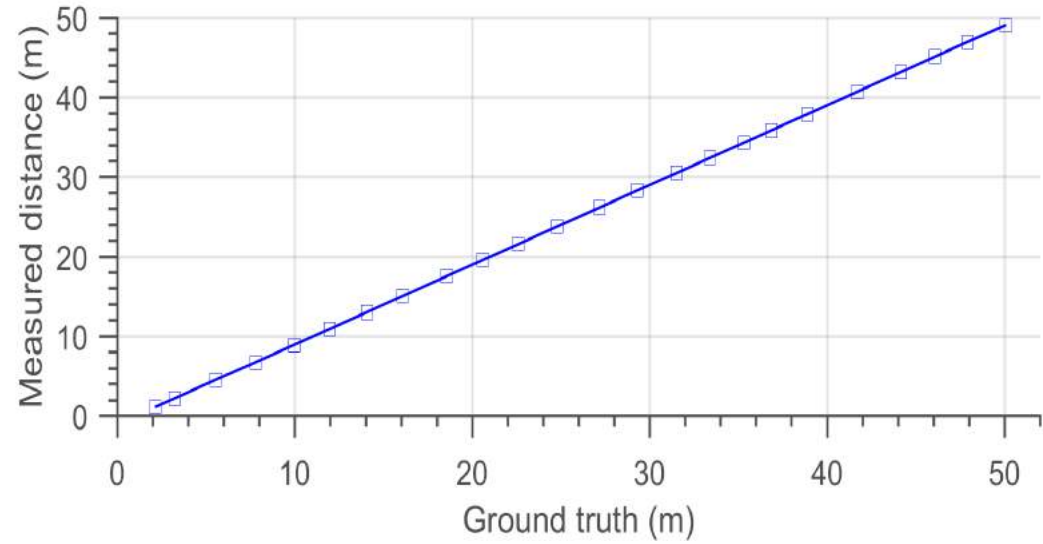
# Results - TDC Nonlinearity

- DNL = +0.22/-1 LSB
- INL = +2.39/-2.6 LSB
- After calibration for clock transition:
  - DNL = +0.6/-0.48 LSB
  - INL = +0.89/-1.67 LSB



# Single-point Measurement

- 2 mW laser
- 637 nm
- Non-linearity = 8.8 cm
- Detector verified for higher wavelengths

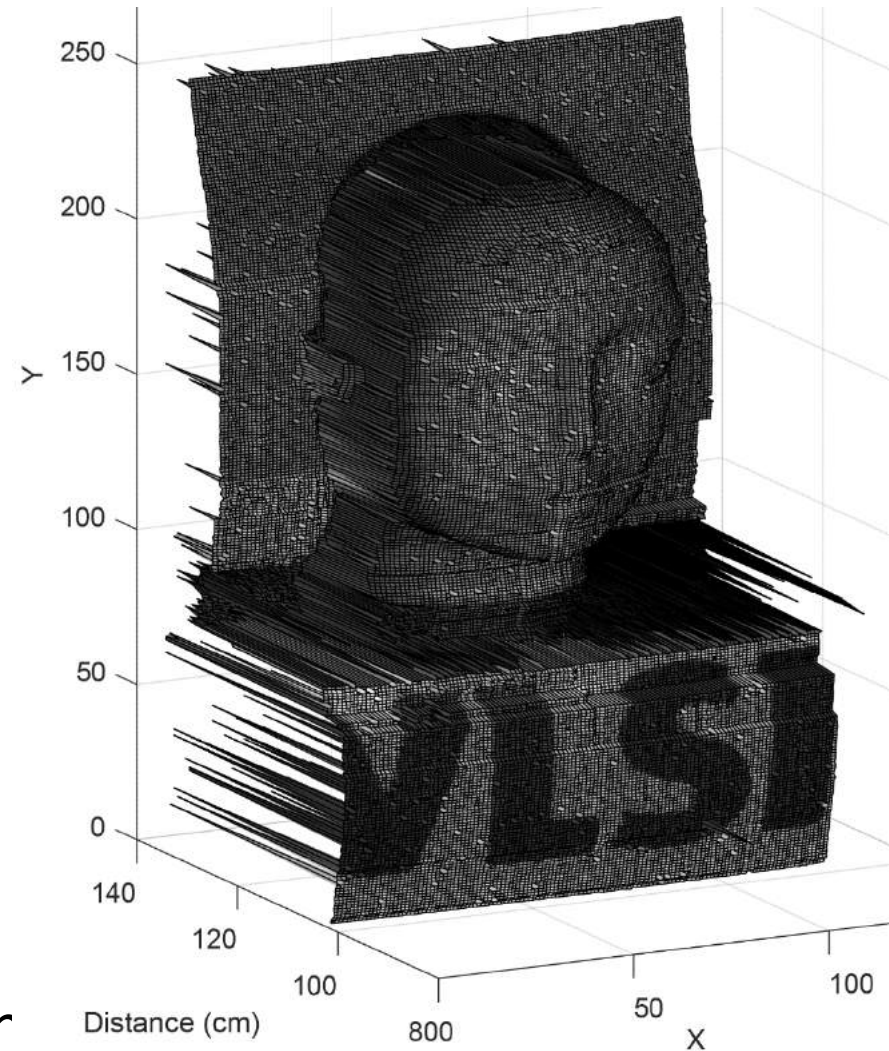


# Flash LiDAR



S. Lindner, C. Zhang et al., Symposium of VLSI, 2018

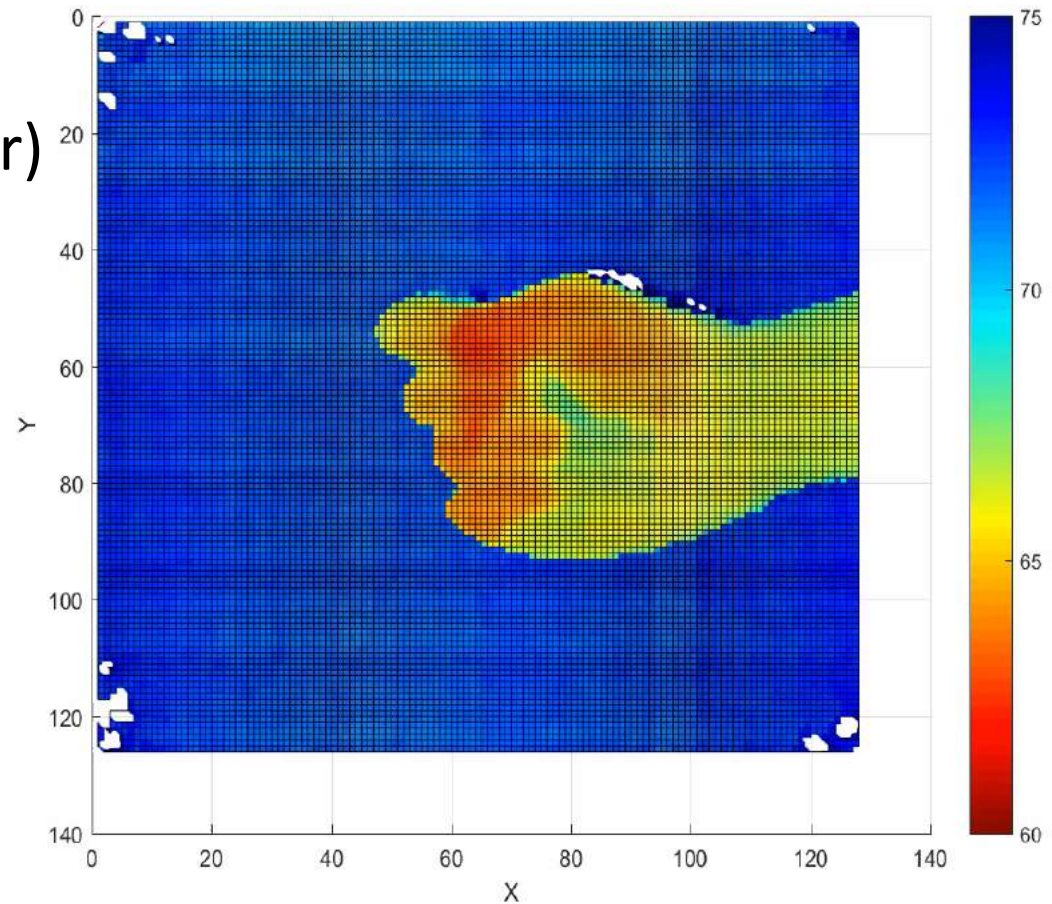
- 1m distance
- 8 illumination exposures
- 14.9-to-1 data compressor





# Flash Video Demo

- 2 mW laser
- 637 nm
- 126 × 128 (half sensor)
- 30 fps



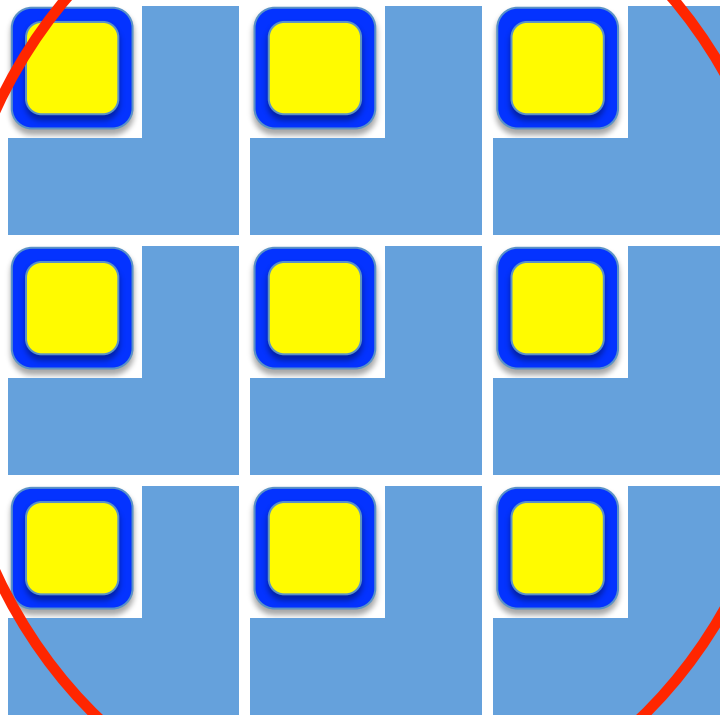
# Ocelot Comparison

Parameter	Unit	This work	JSSC'2013	VLSI'2017	JSSC'2017
Technology	nm	180 nm	180 nm	130nm CIS	150 nm
Sensor resolution		252 × 144	32 × 1 <sup>(1)</sup>	512 × 1 <sup>(1)</sup>	64 × 64 <sup>(1)</sup>
<i>Sensor characteristics</i>					
Pixel pitch	μm	28.5	25	23.78	60
Fill factor	%	28	70	49.31	26.5
DCR @ VEB	cps/μm <sup>2</sup>	0.62 @ 5V	6 @ 3.3	N/A	57 @ 3
Integrated histogramming		Per-pixel	None	Per-pixel	None
No. of TDCs		1728	32	512	4096
TDC area	μm <sup>2</sup>	4200	31000 <sup>(2)</sup>	5400 <sup>(2)</sup>	N/A
<i>Measured distance performance</i>					
Distance range	m	2 - 50	128	N/A	367 - 5862 <sup>(4)</sup>
Accuracy (Non-linearity)	m	0.08	0.37 <sup>(3)</sup>	N/A	1.5-35 <sup>(4)</sup>

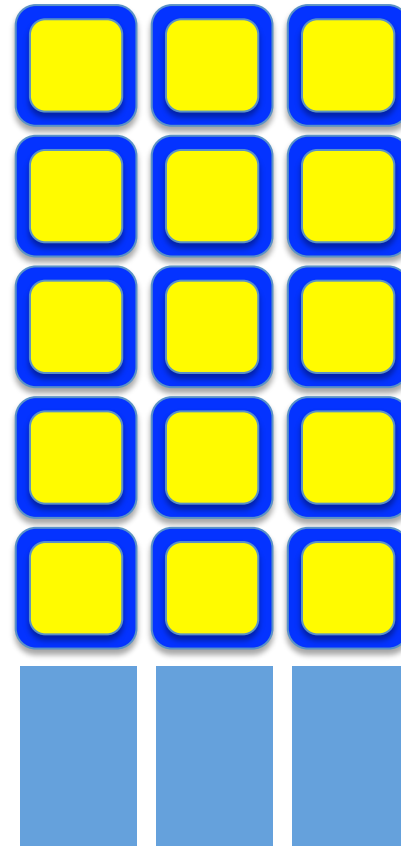
<sup>(1)</sup> Macro pixel resolution. <sup>(2)</sup> Estimated from paper. <sup>(3)</sup> Measured at 100m. <sup>(4)</sup> Emulated results.

# 2D Arrays

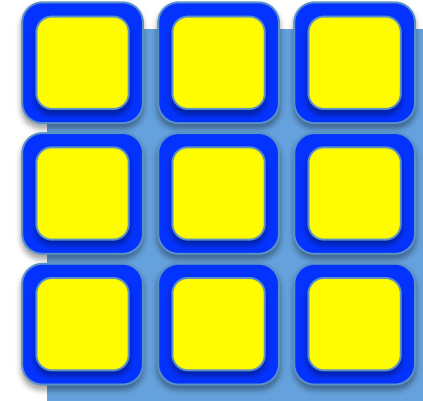
Fully parallel



Column-Parallel

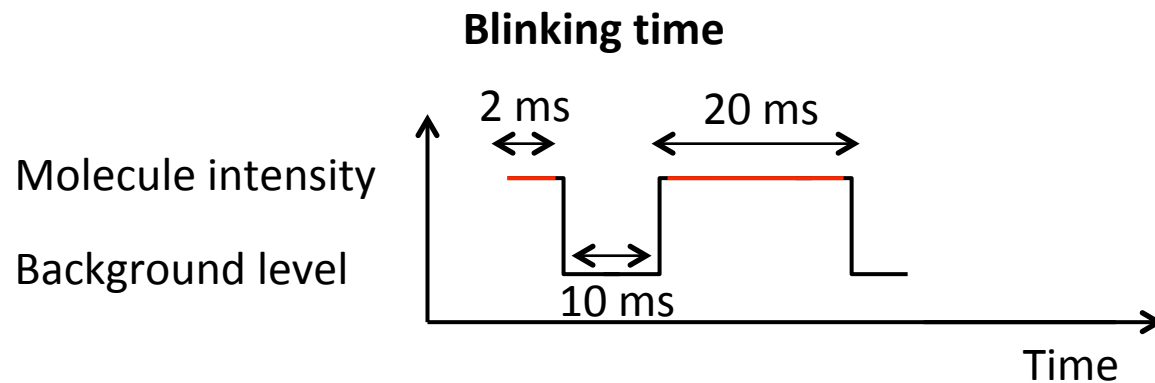
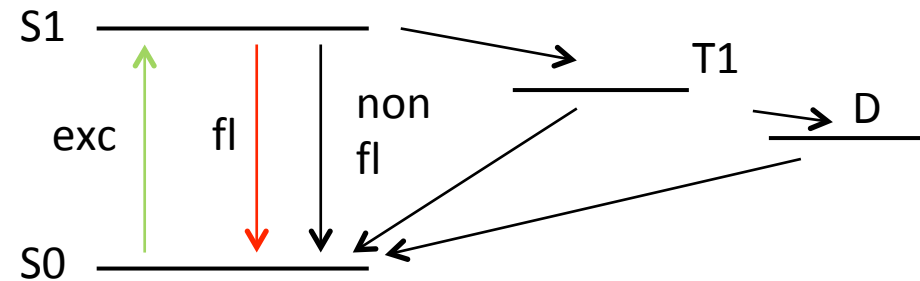


3D Integration



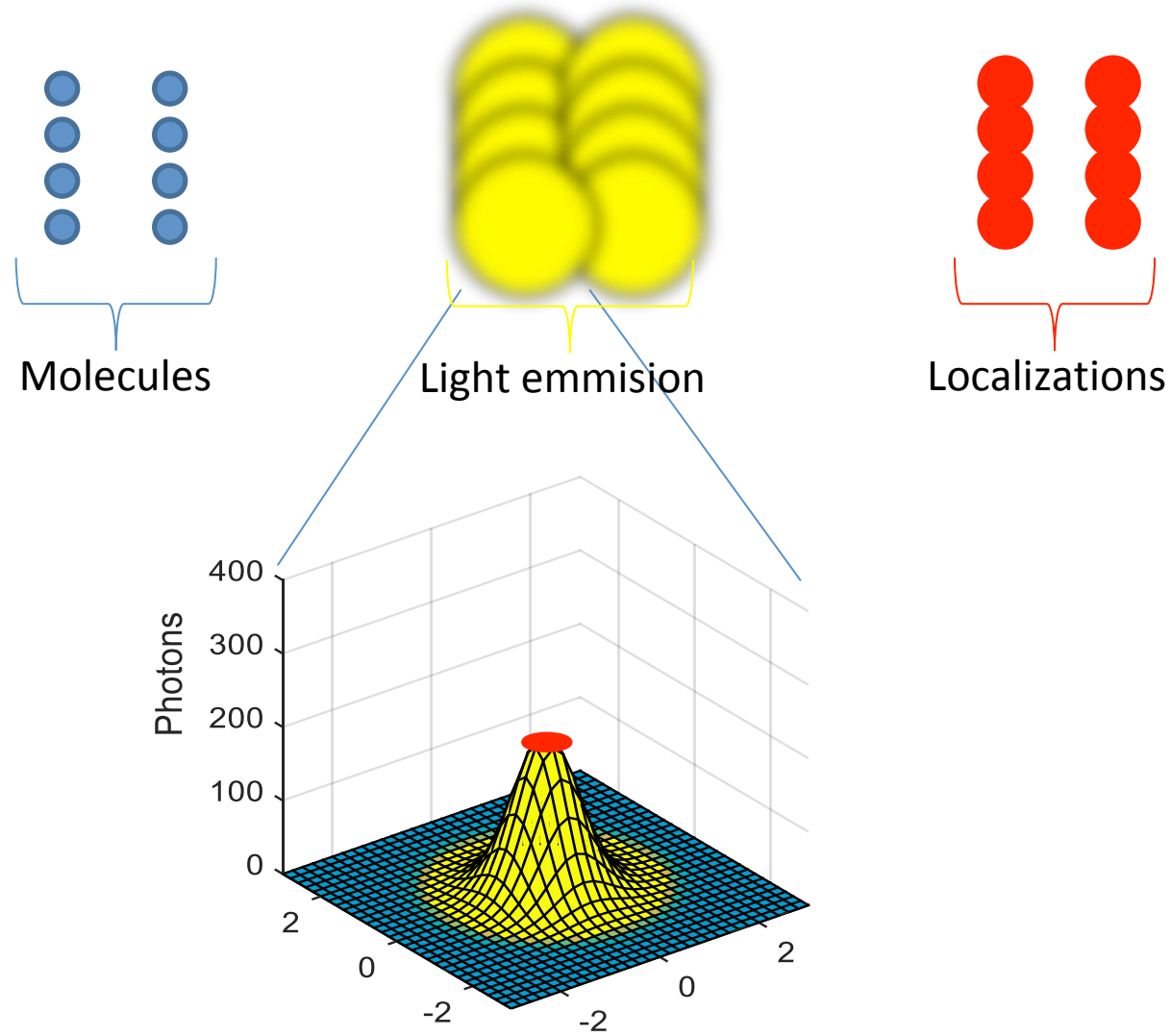
# Localization Super-resolution

- PALM
- STORM
- dSTORM/GSDIM\*

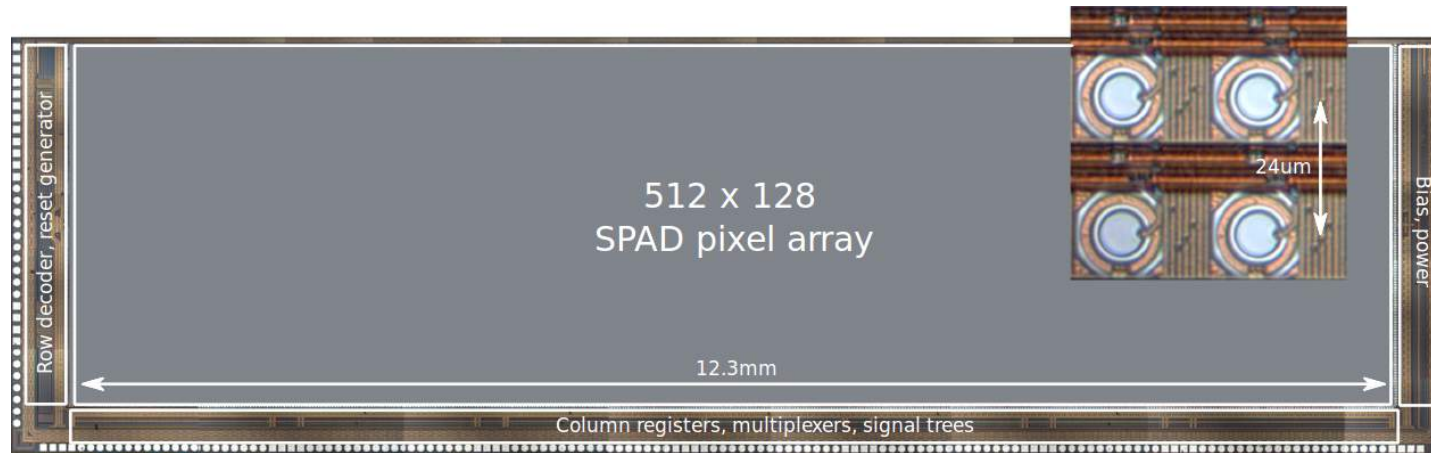


\*) GSDIM = Ground-state depletion and single-molecule return

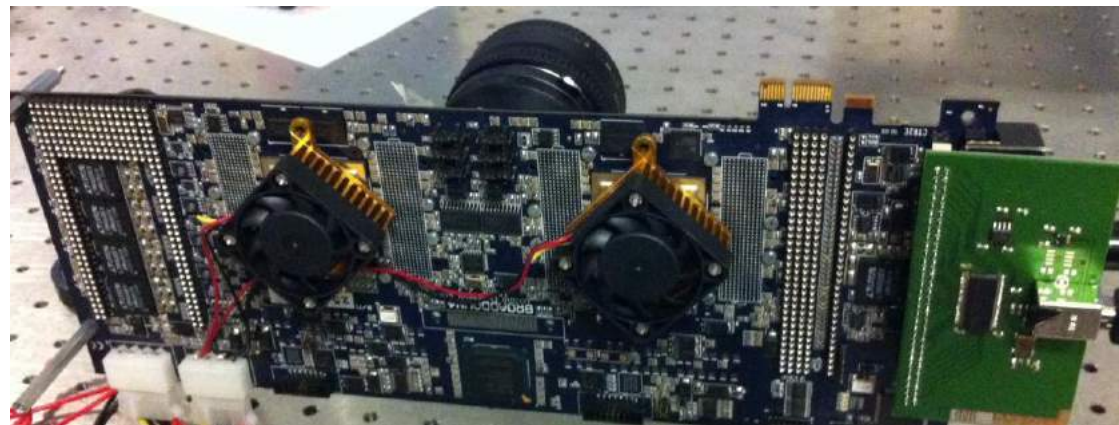
# Localization Super-resolution



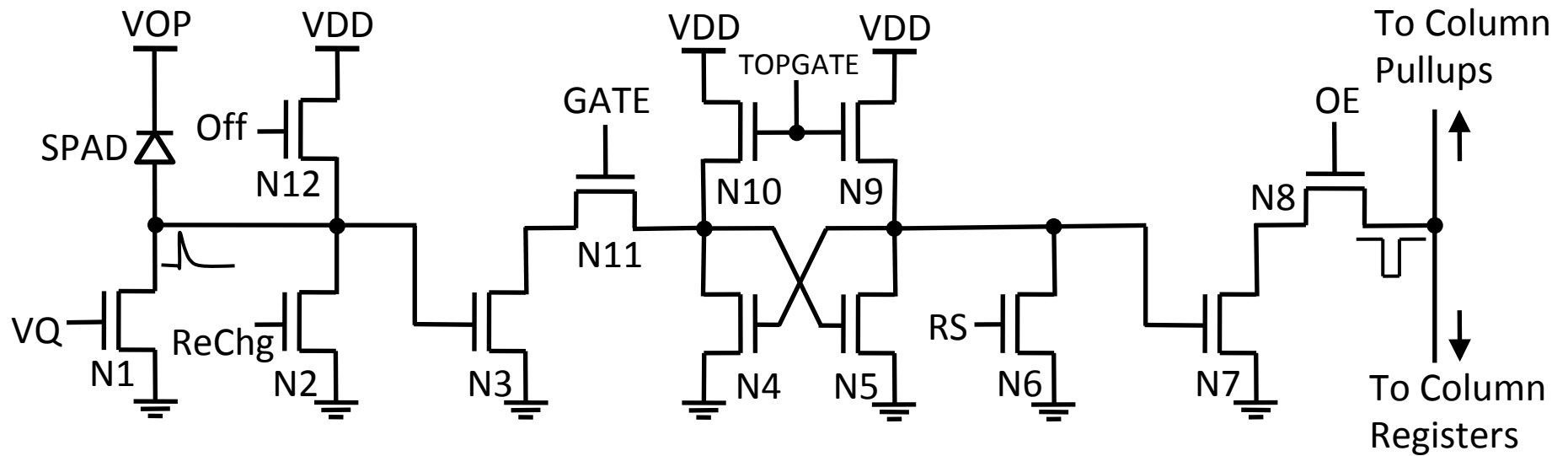
# SwissSPAD



*S. Burri et al., Optics Express, 2014*

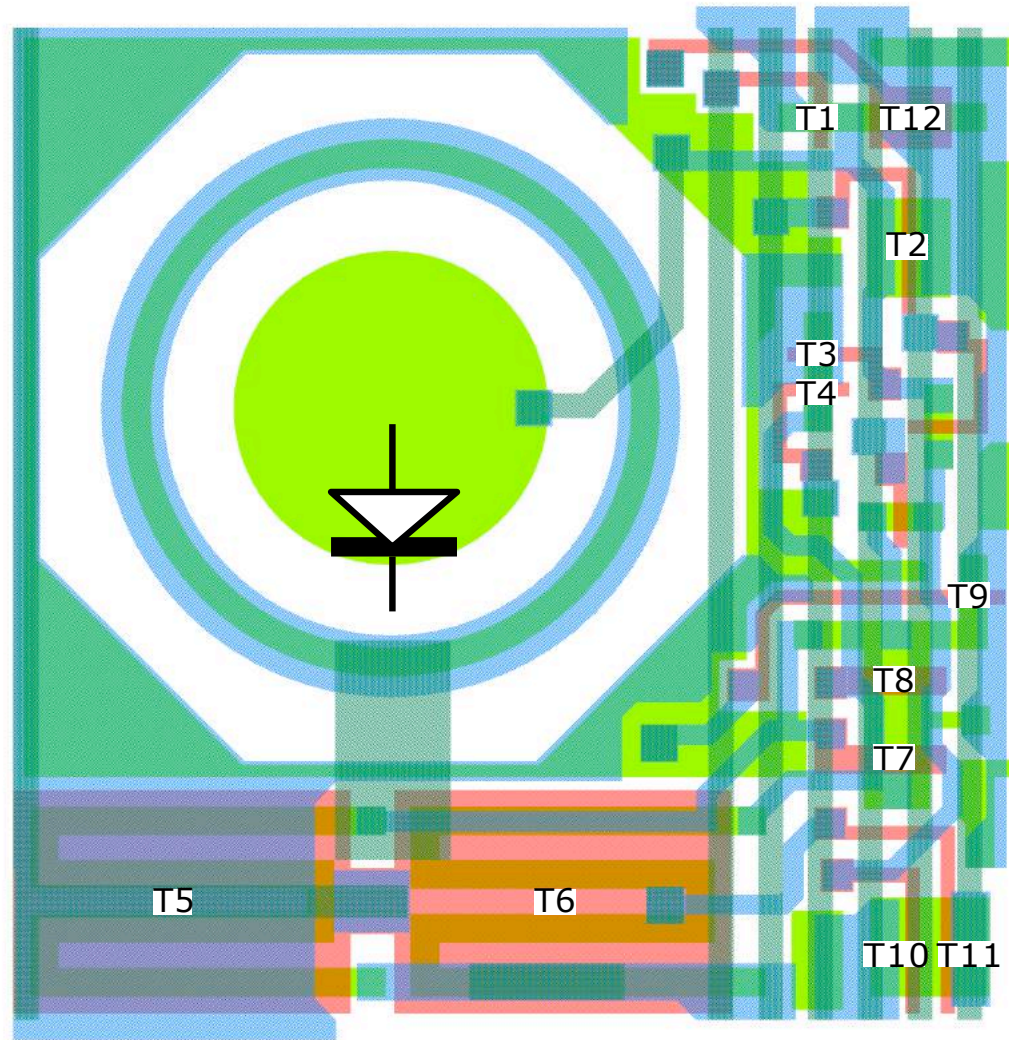


# Pixel Architecture



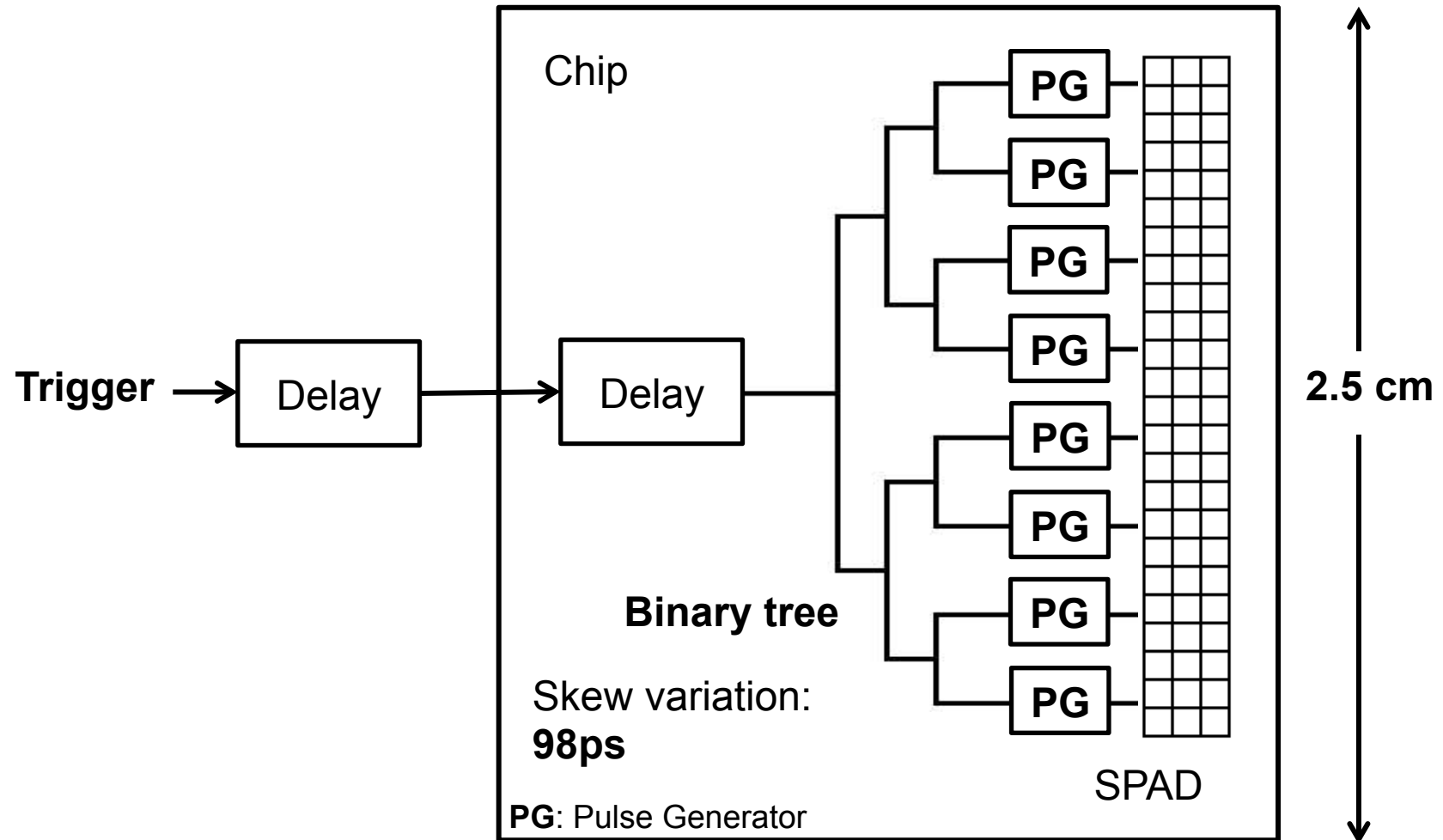
S. Burri *et al.*, *Optics Express*, 2014

# Pixel Layout



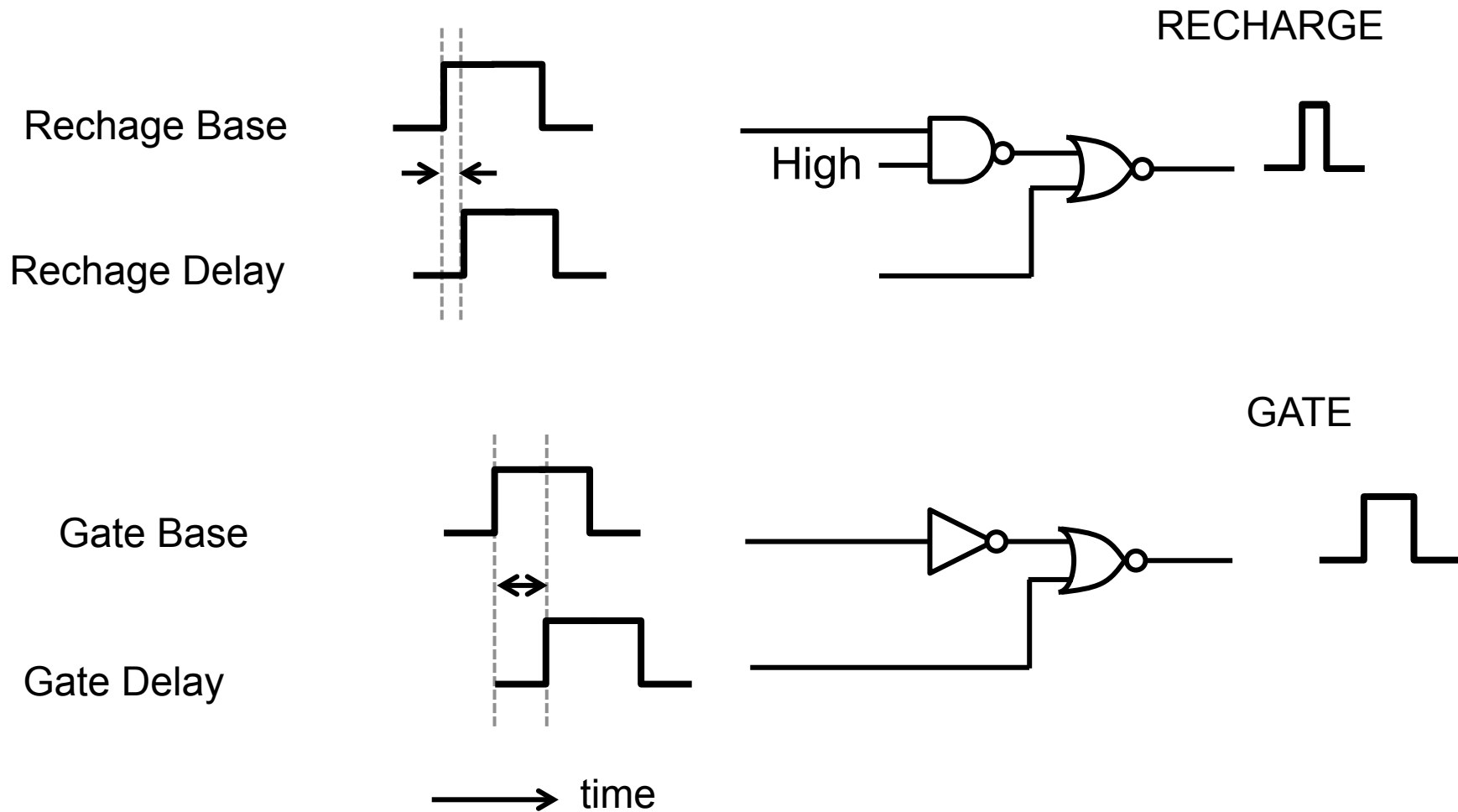


# Gating Synchronization: B-Trees



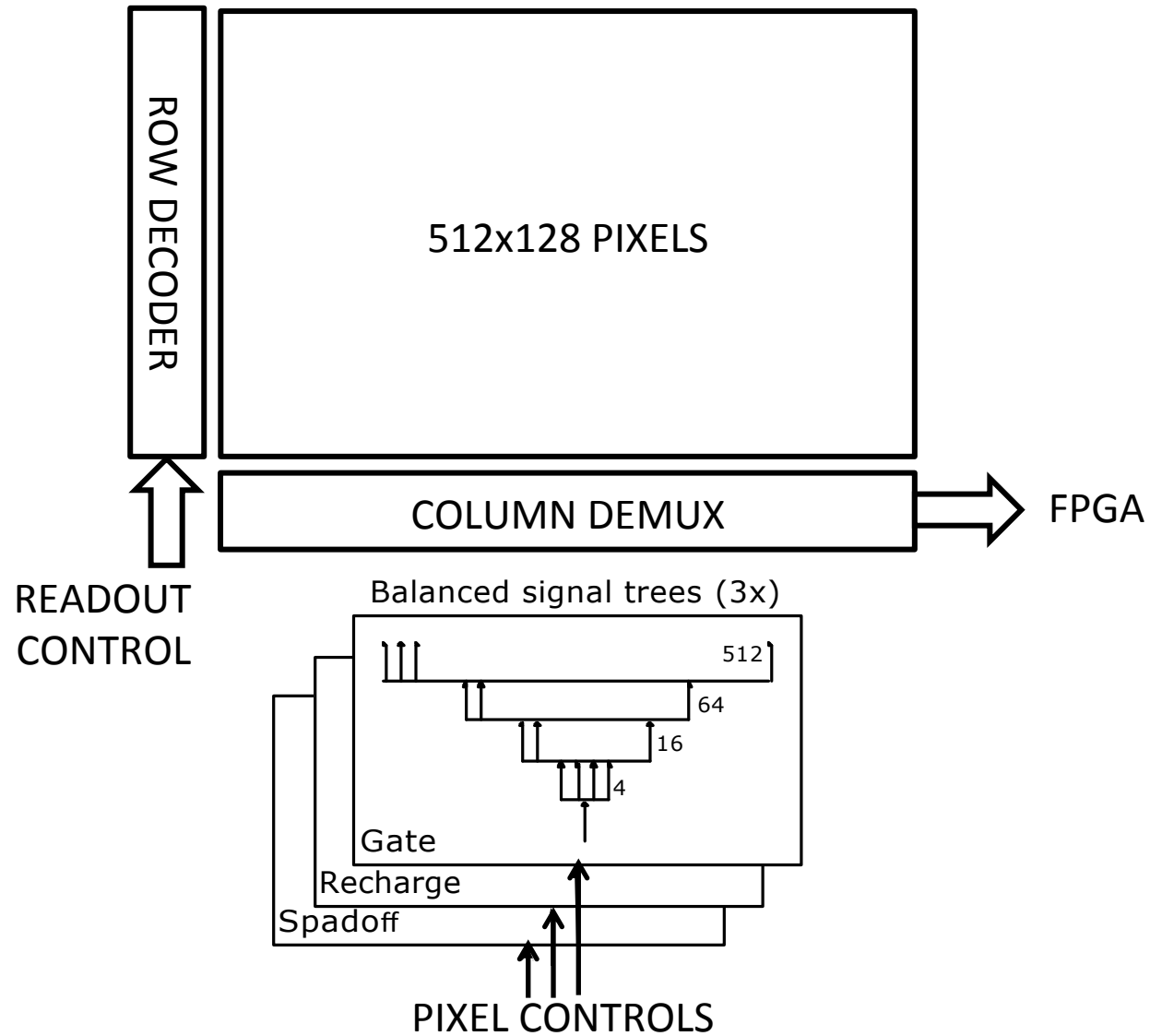
Courtesy: Yuki Maruyama

# Gate Pulse Generation



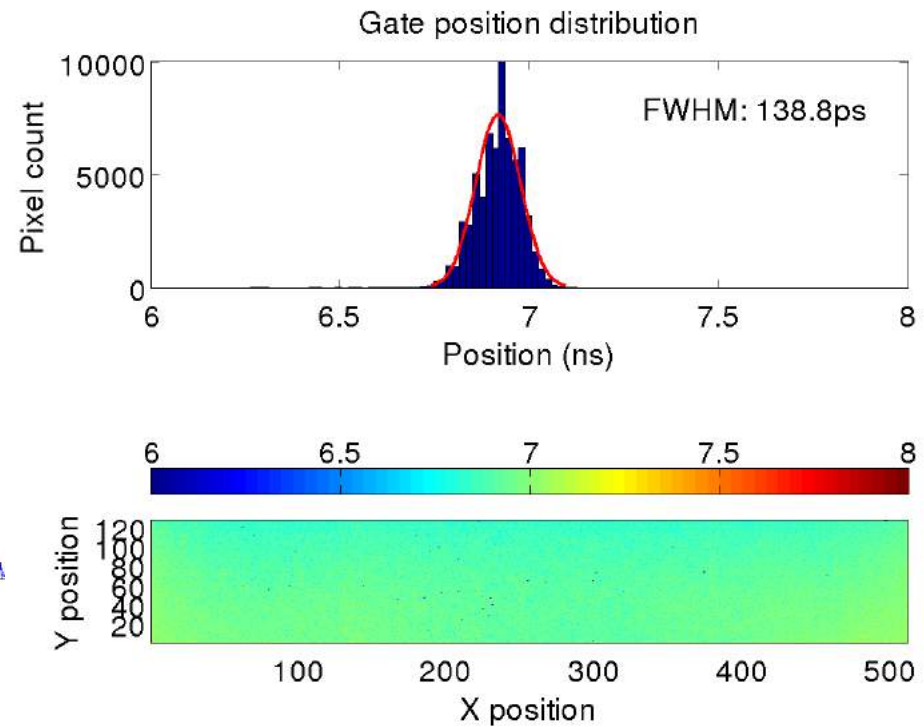
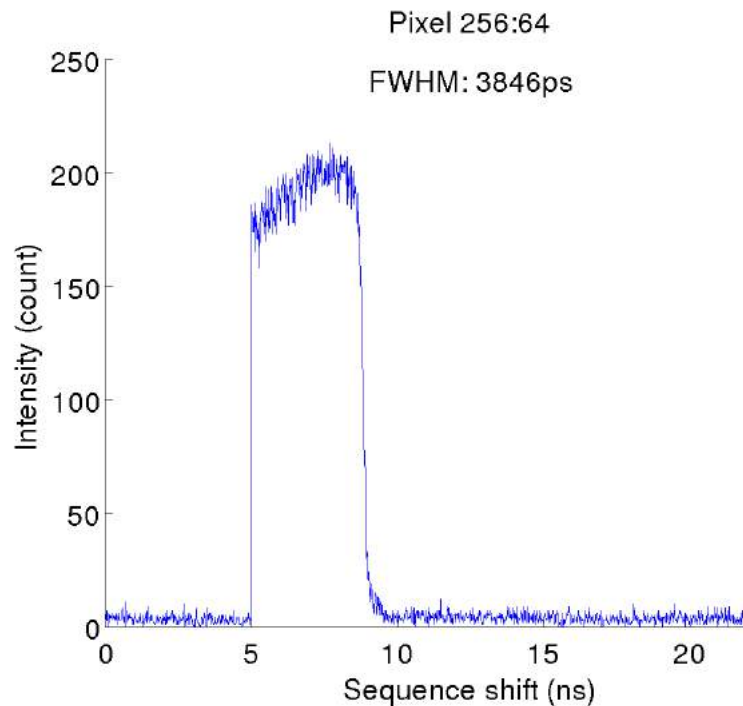
Courtesy: Yuki Maruyama

# Overall Readout Architecture



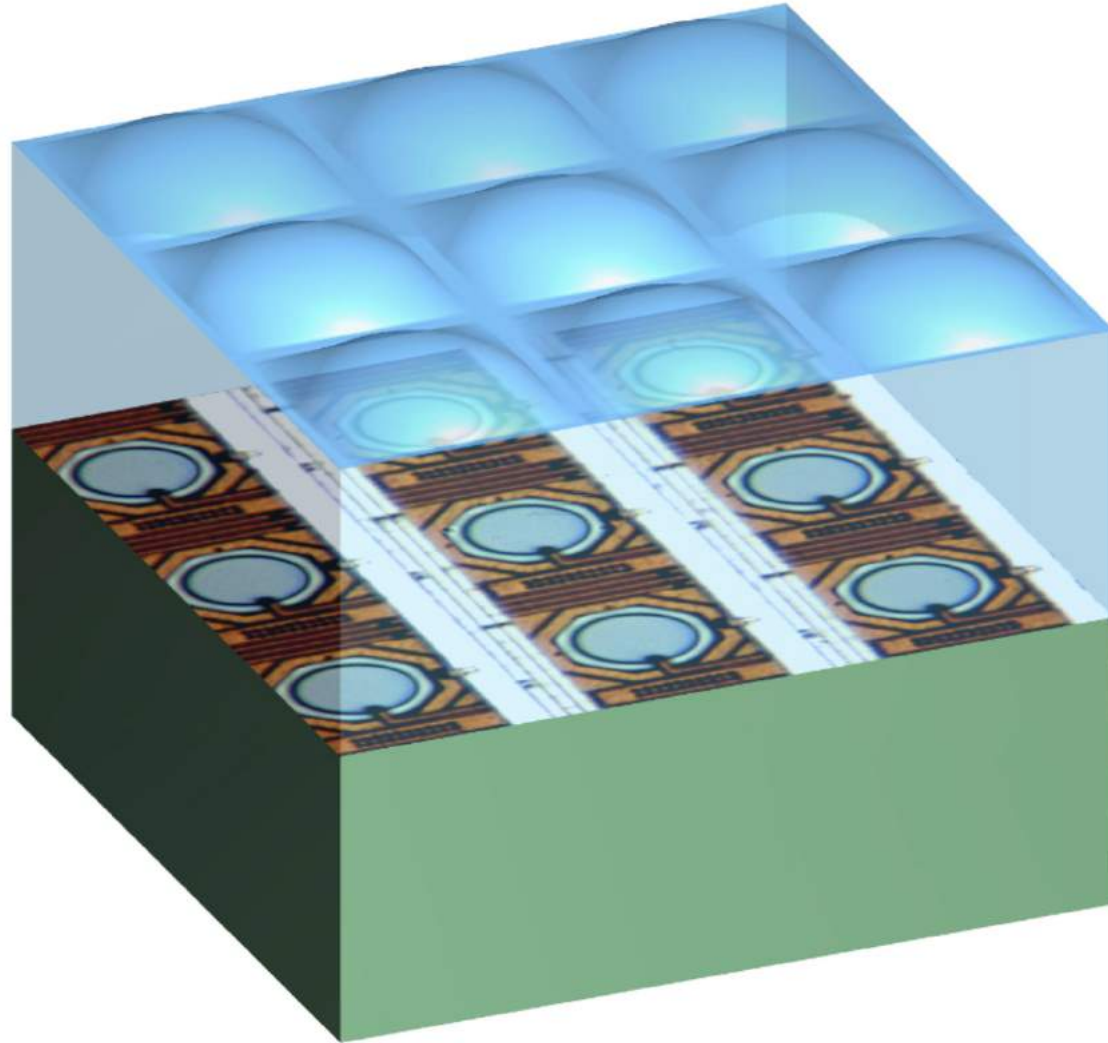
# Gate Accuracy and Uniformity

- 4ns gating (138ps FWHM)
- 156kfps frame rate

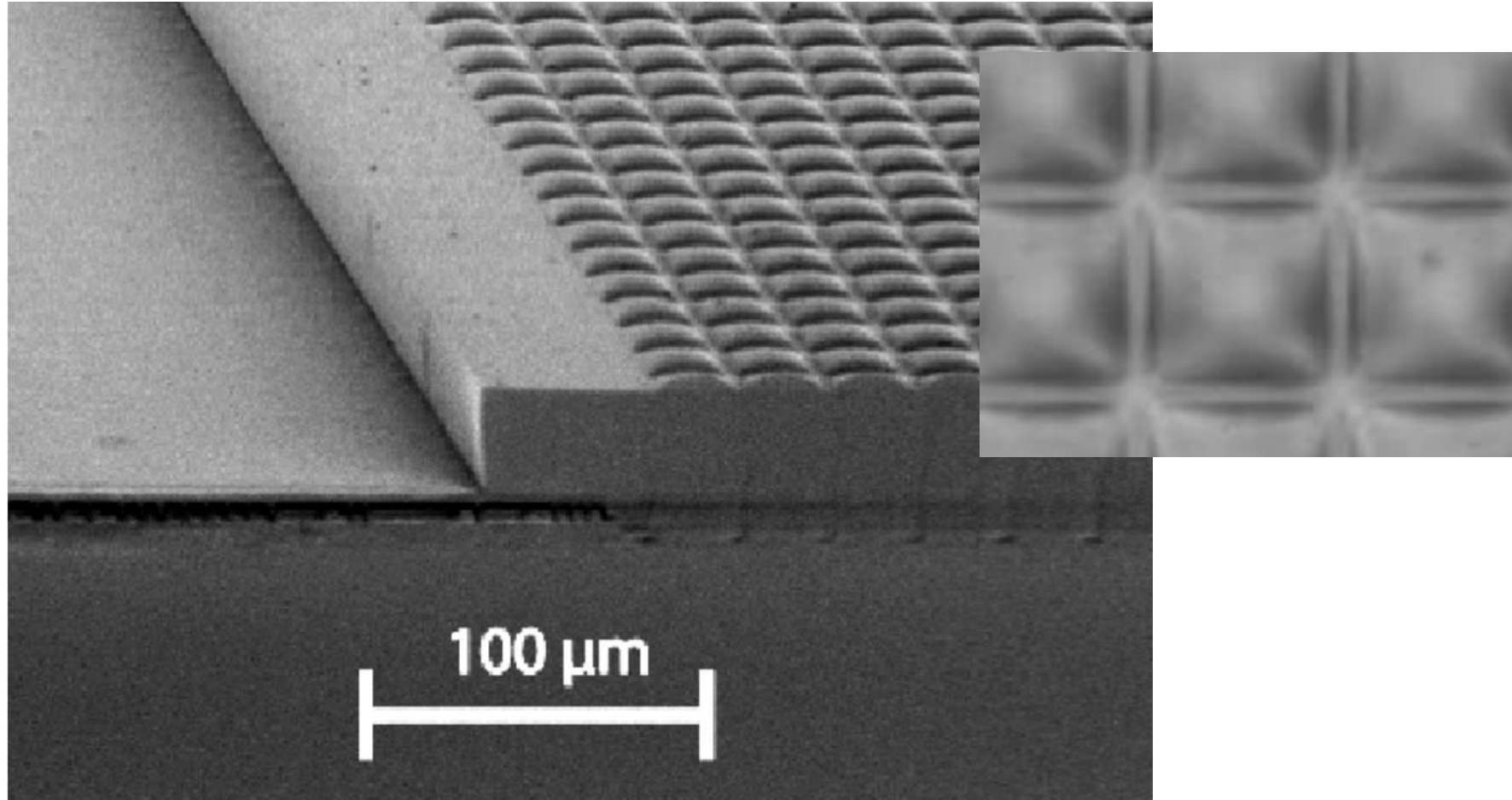


S. Burri et al., Optics Express, 2014

# Fill Factor Recovery: Microlenses

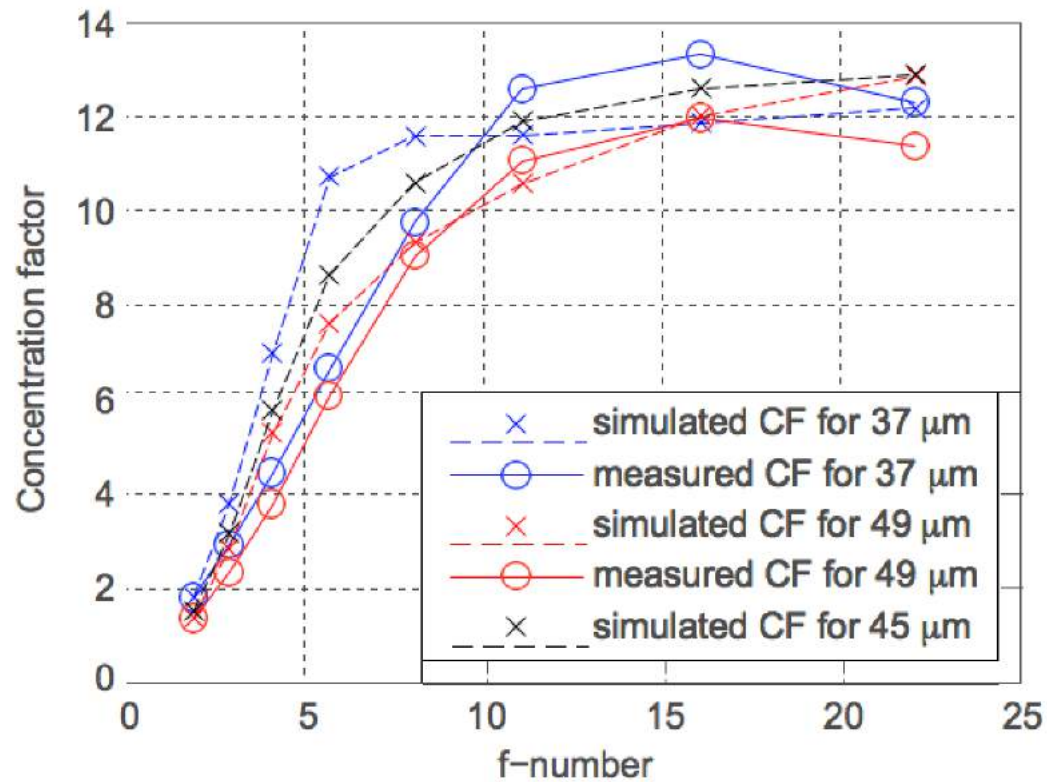


# Fill Factor Recovery: Microlenses



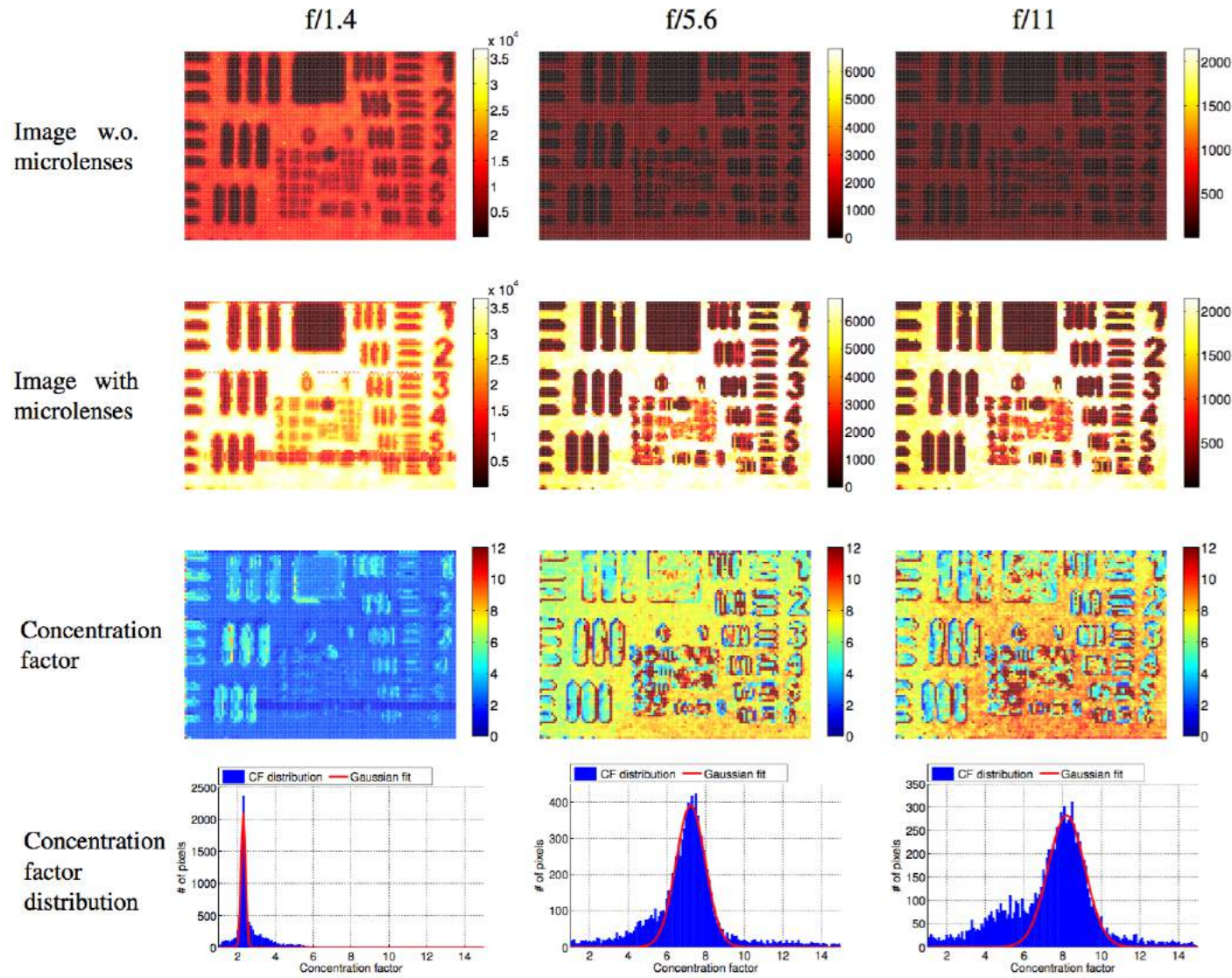
J. Mata Pavia *et al.*, *Optics Express*, 2014

# Fill Factor Recovery: Microlenses



J. Mata Pavia *et al.*, *Optics Express*, 2014

# Fill Factor Recovery: Microlenses



J. Mata Pavia et al., *Optics Express*, 2014



# SwissSPAD: Pixel Resolution vs. Speed

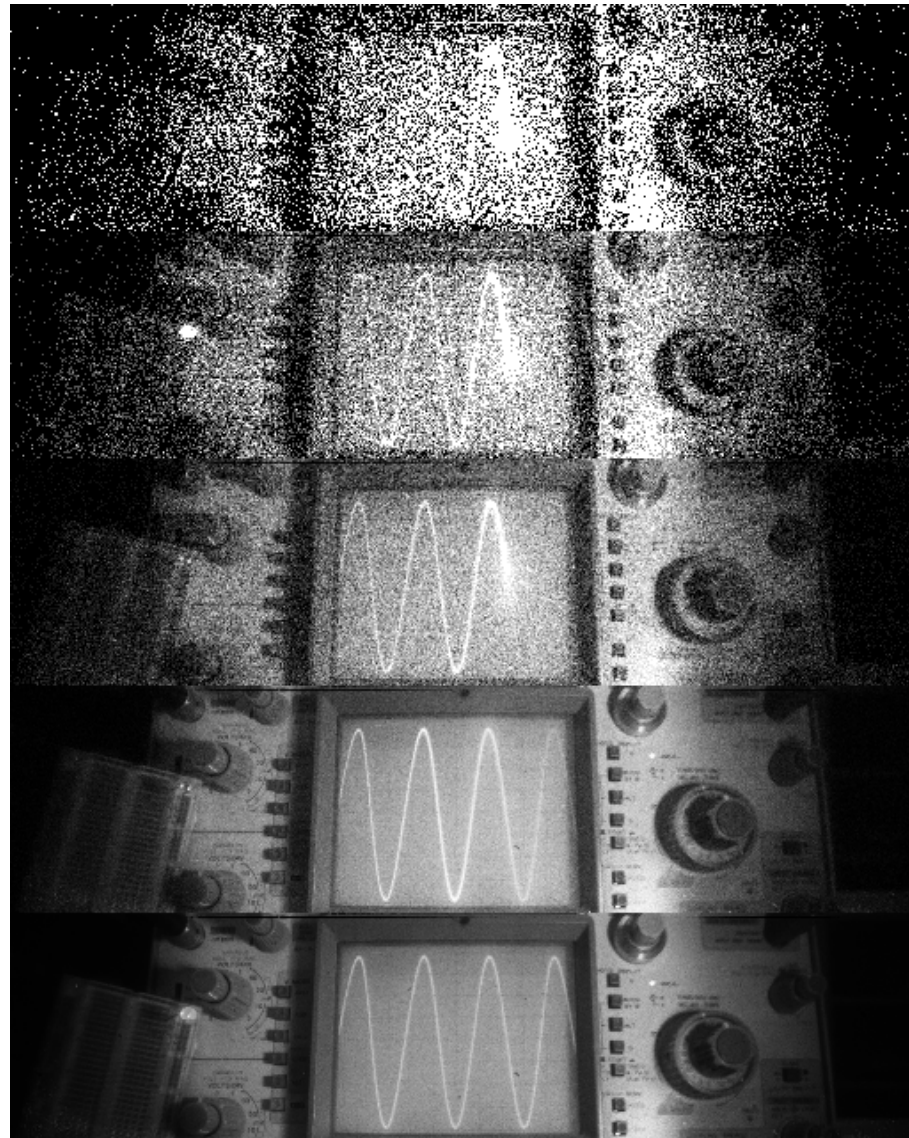
156kfps, 1 bit

39kfps, 2 bit

10kfps, 4 bit

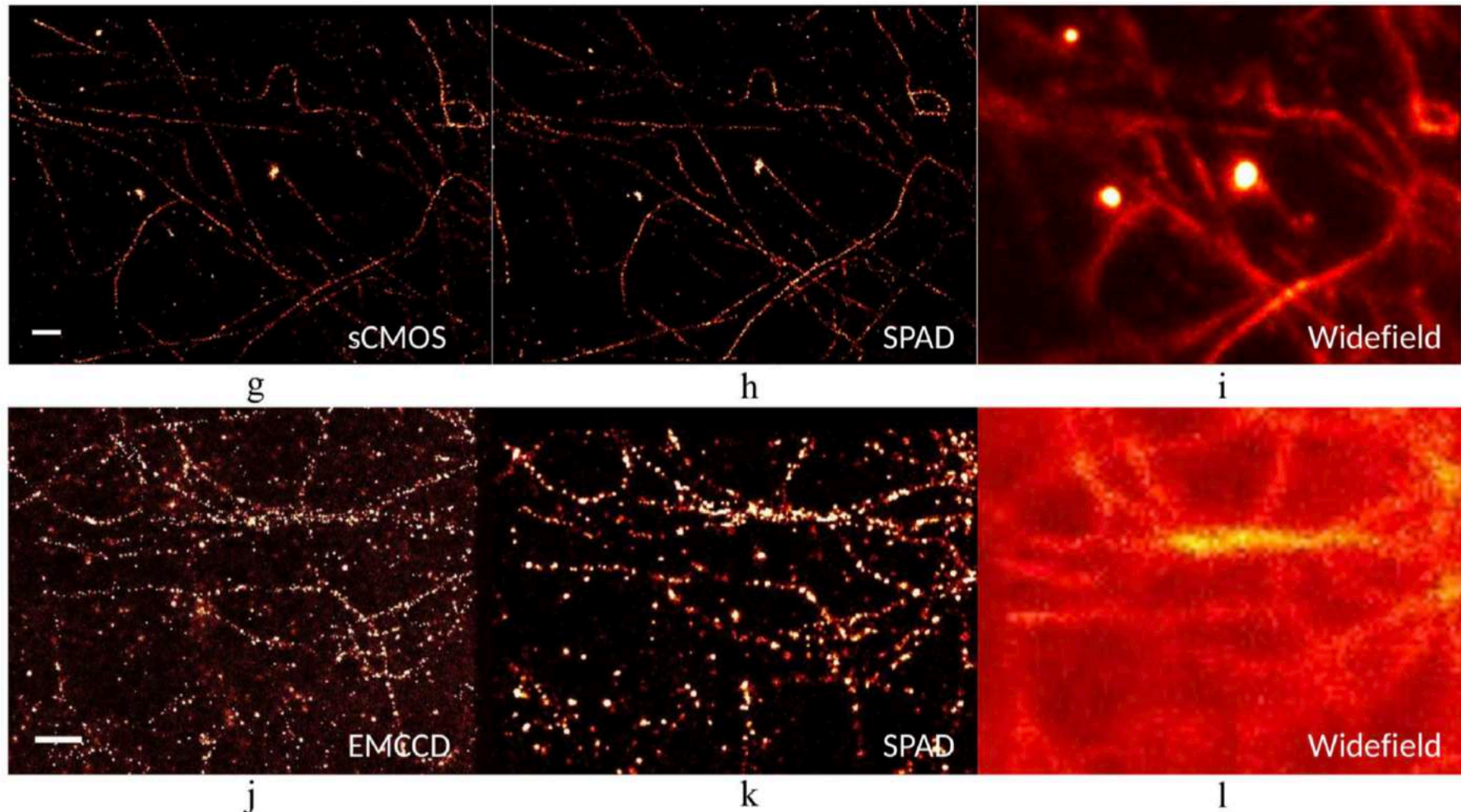
600fps, 8 bit

152fps, 16 bit



S. Burri et al., *Optics Express*, 2014

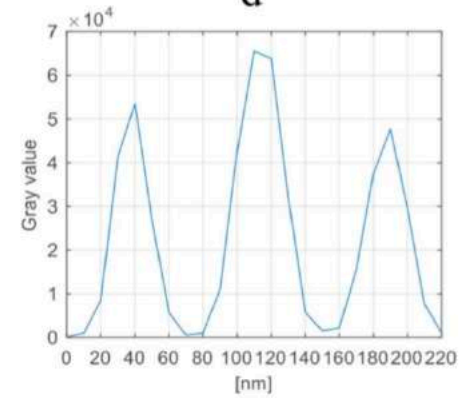
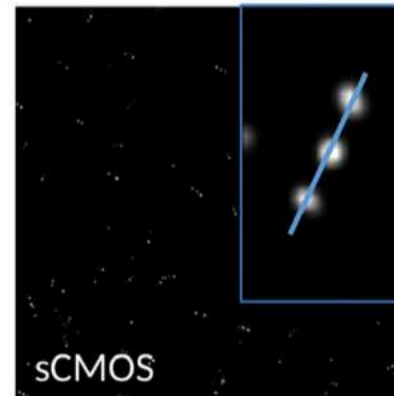
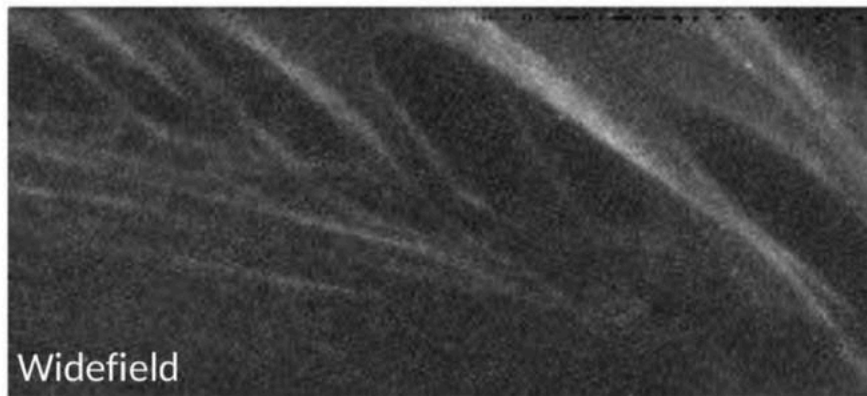
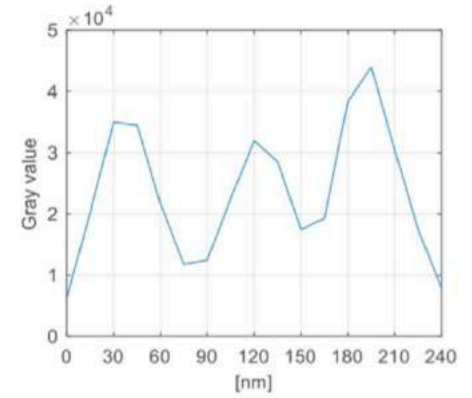
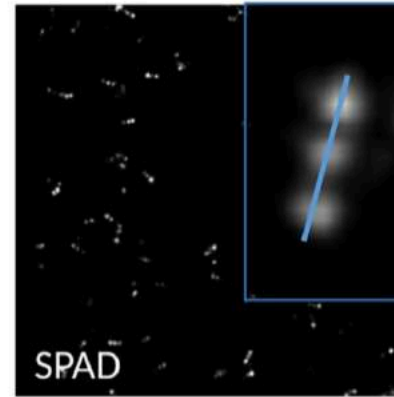
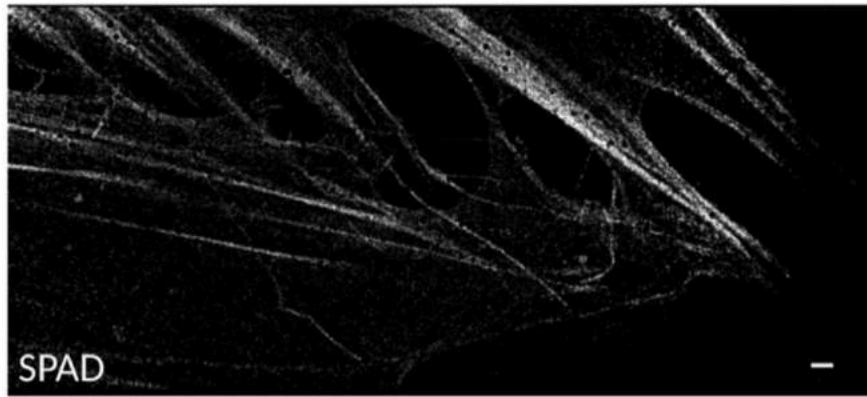
# GSDIM Images



U2OS cells stained with Alexa 647, Vectashield buffer

I.M. Antolovic, S. Burri, R. Hoebe, Y. Maruyama, C. Bruschini, E. Charbon, *Nature Scientific Reports*, 2017

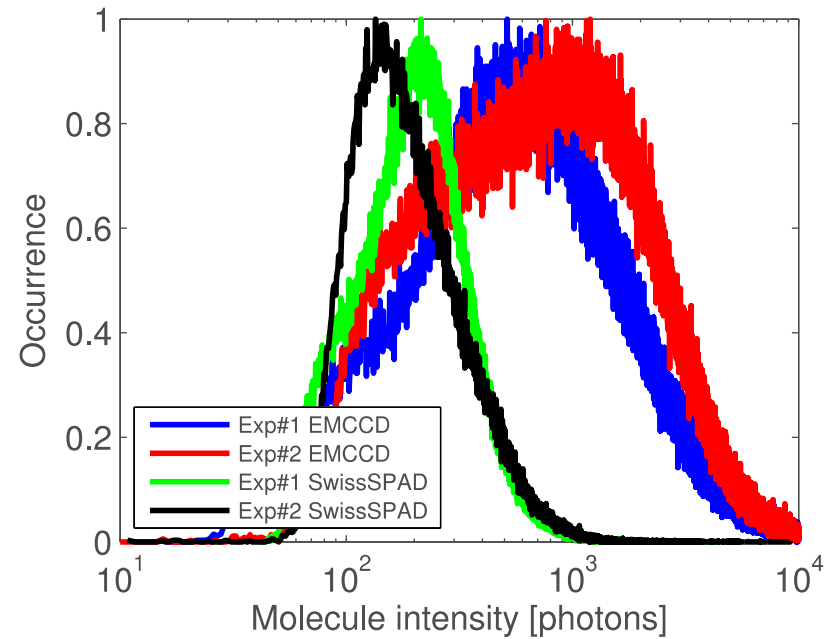
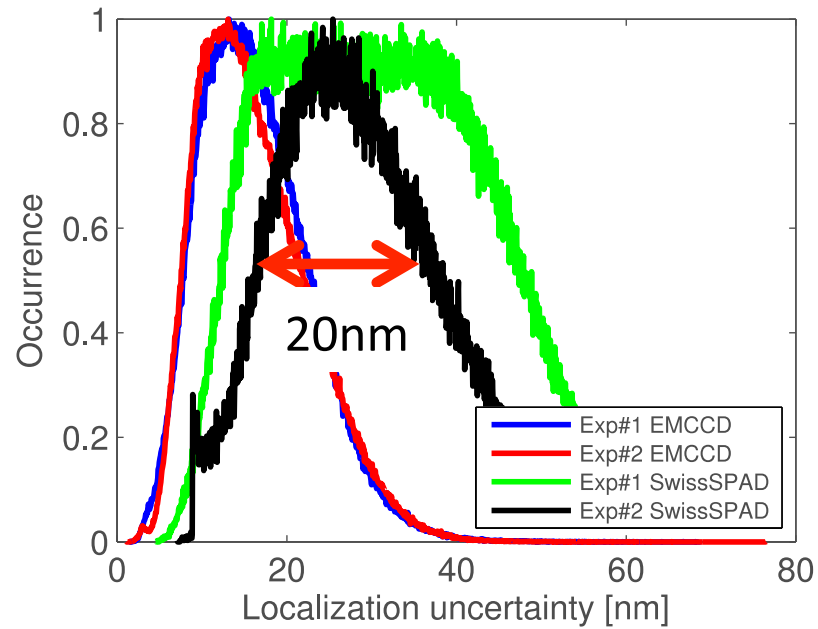
# GSDIM Images



U2OS cells stained with Alexa 647, Vectashield buffer

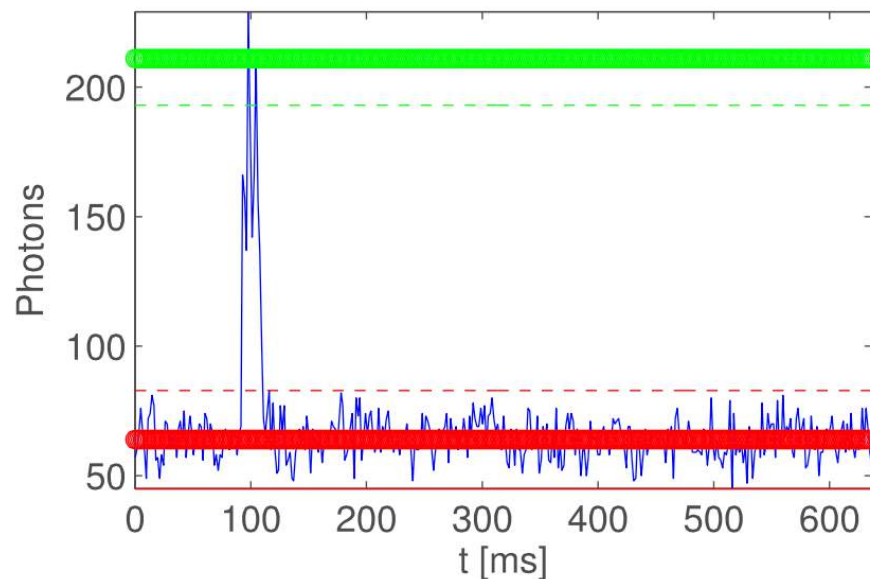
I.M. Antolovic, S. Burri, R. Hoebe, Y. Maruyama, C. Bruschini, E. Charbon, *Nature Scientific Reports*, 2017

# Localization Accuracy

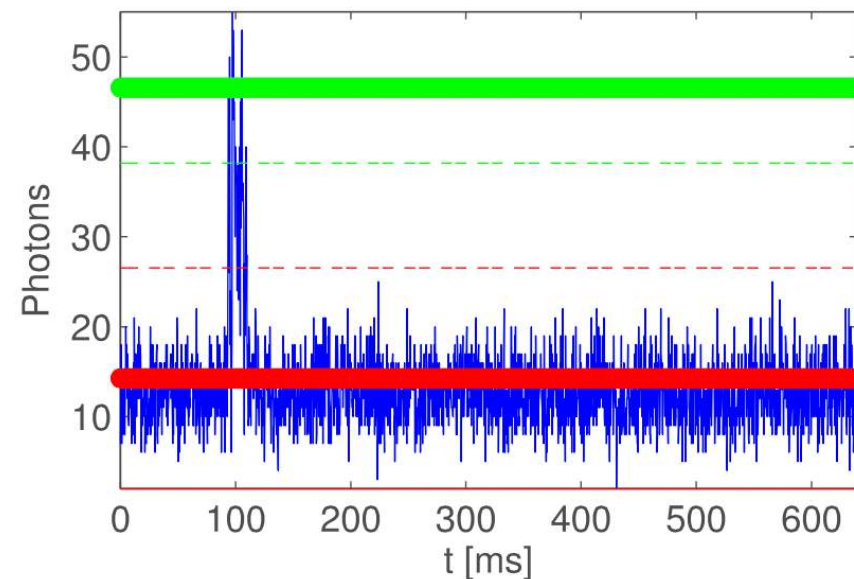


# Blinking Statistics

- Blinking of molecules important signature
- Better resolution due to multiplication of CSDIM localizations



1.6ms resolution



0.3ms resolution

I.M. Antolovic, S. Burri, R. Hoebe, Y. Maruyama, C. Bruschini, E. Charbon, *MDPI Sensors*, **16**, 1005, 2016

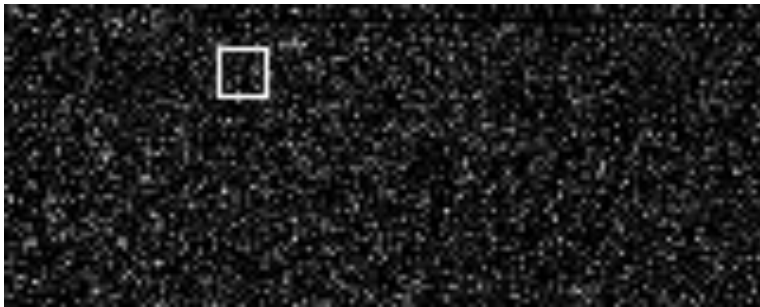
# Blinking Effects



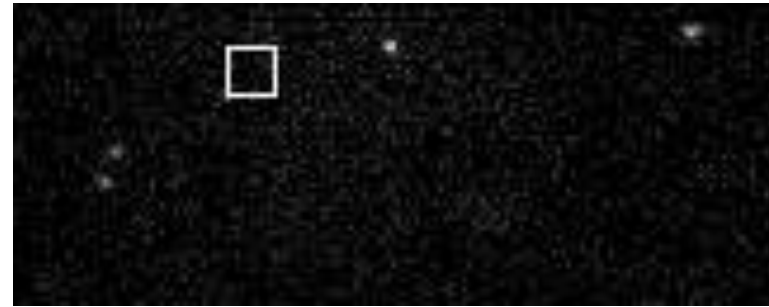
6.4  $\mu$ s frame time



1.6 ms frame time

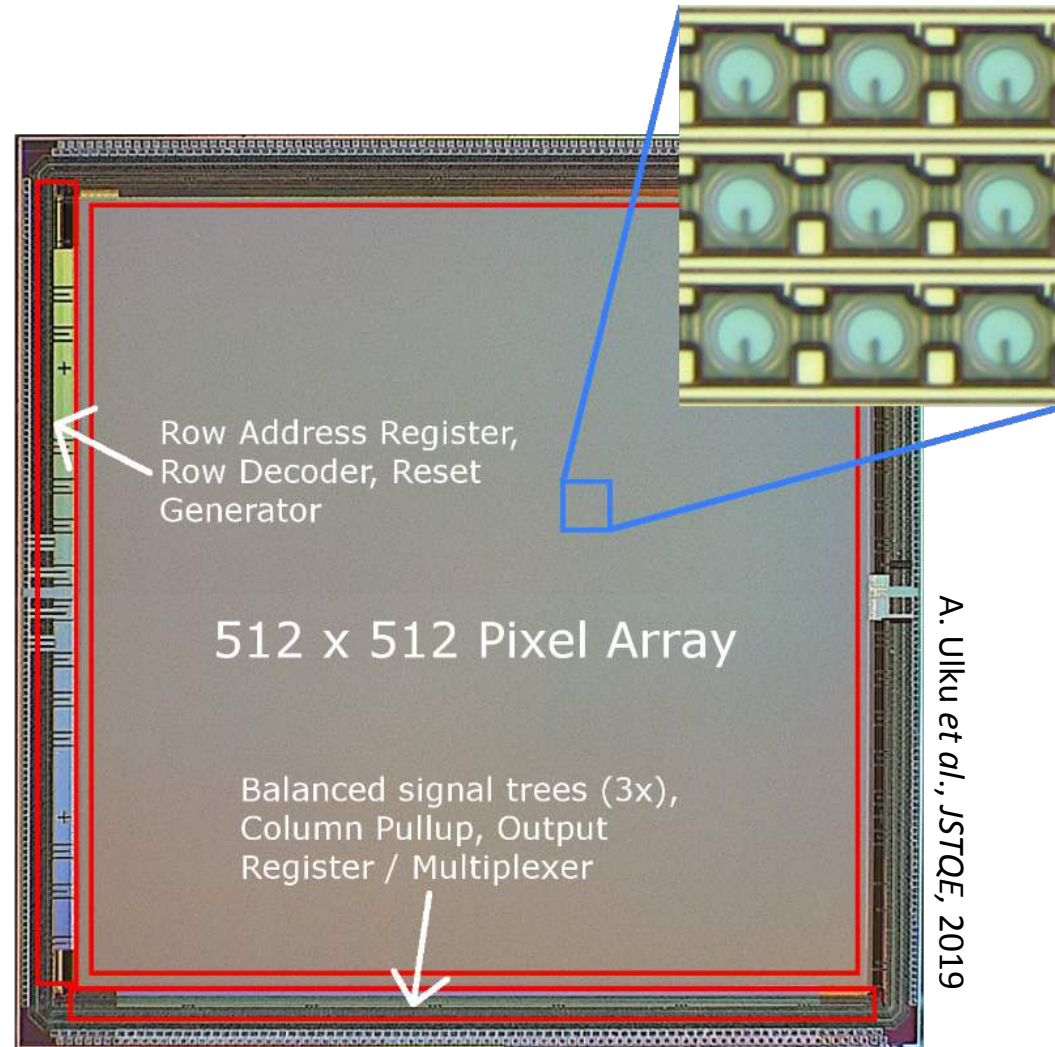


0.3 ms frame time

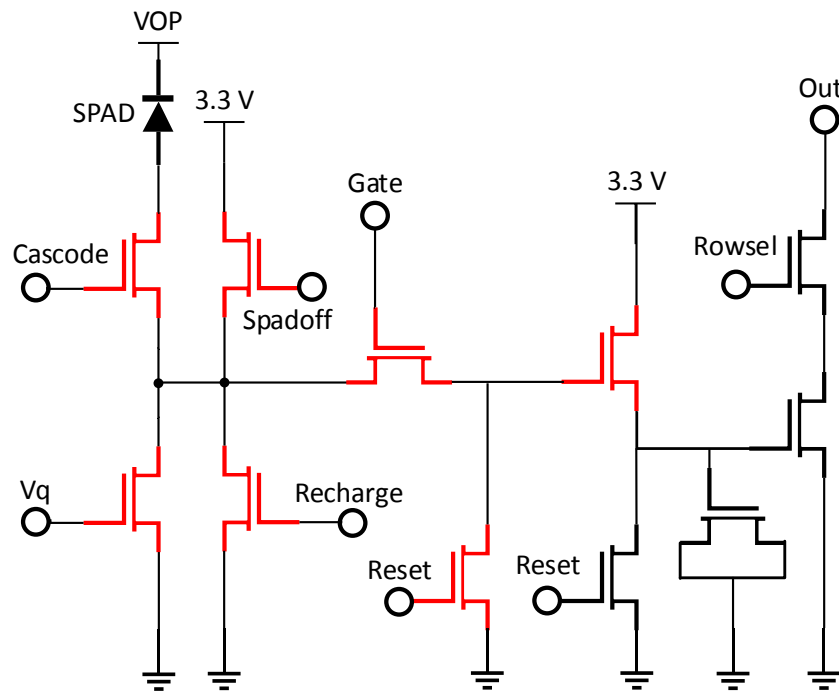


10 ms frame time

# SwissSPAD-2



# SwissSPAD-2 Pixel



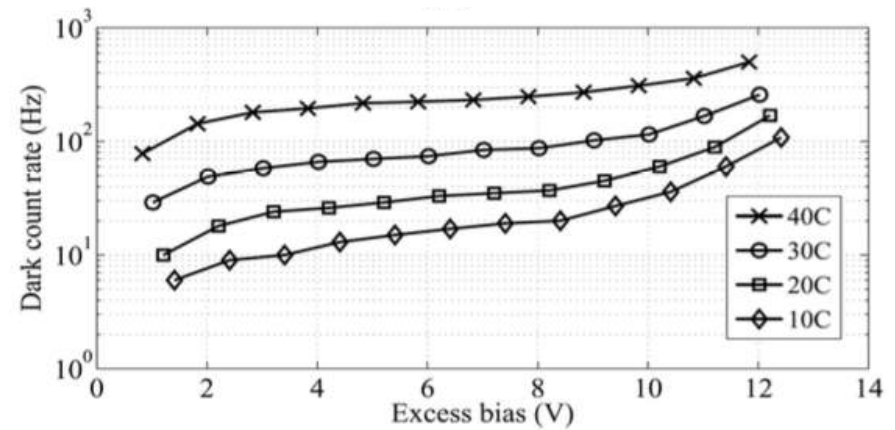
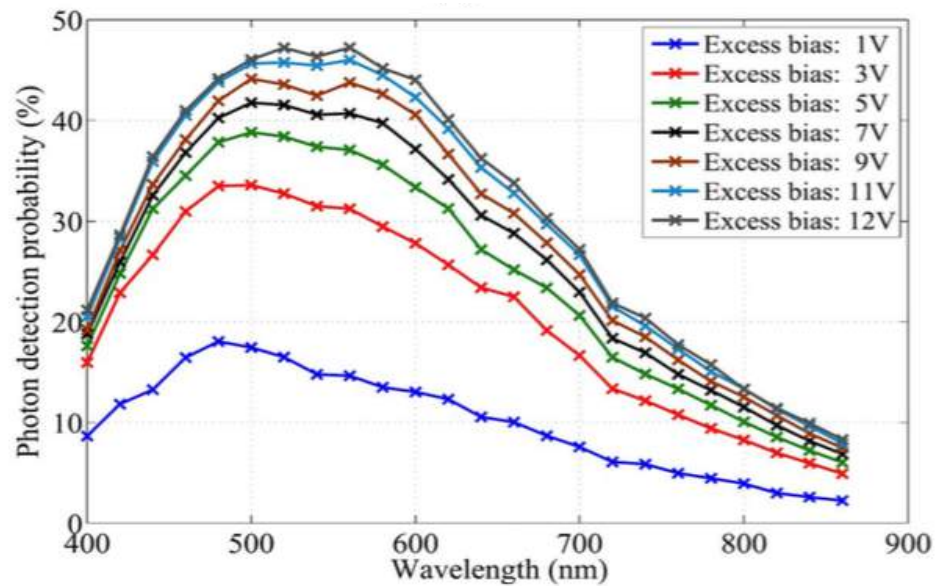
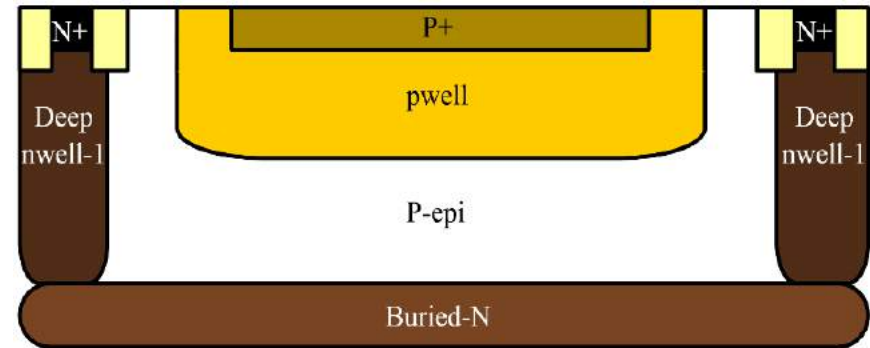
## Pixel Features:

- **Passive quenching**
- **Cascode transistor:**
  - **Excess bias up to 6.6**
  - **Higher PDP**
- **Active recharge**
- **Time gating**
- **Memory reset**
- **1-bit DRAM**
- **Row selection**



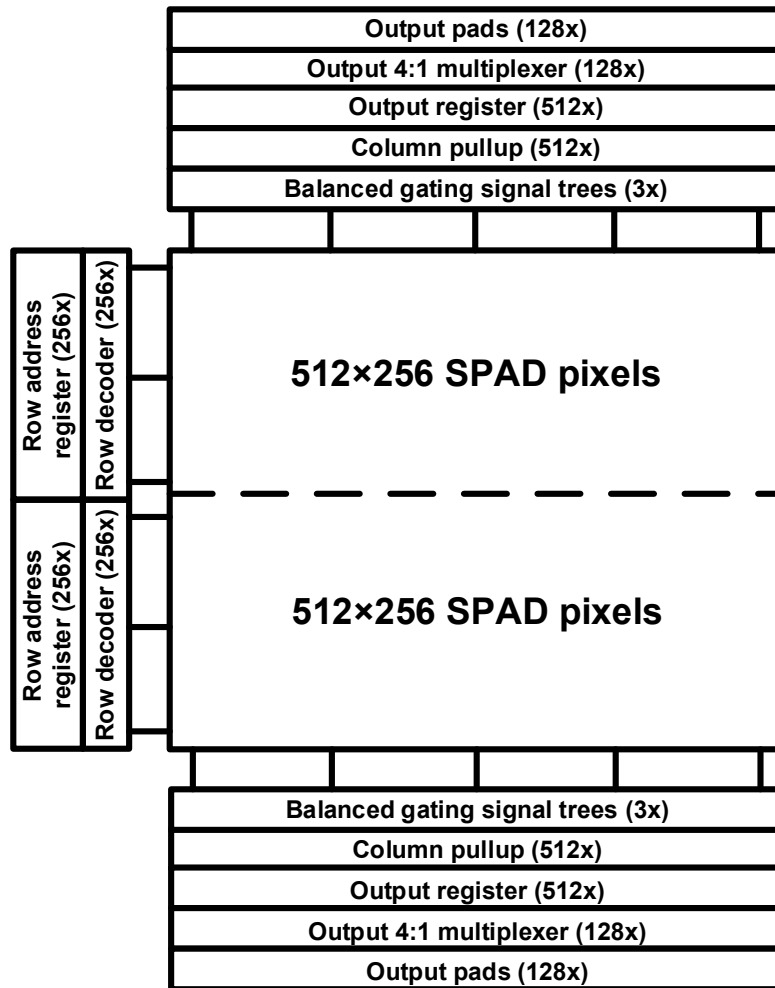
# SwissSPAD-2 Pixel

- 512x512 SPAD pixels
- 2x fill factor
- 5x less DCR
- 2x more PDP
- Better uniformity, crosstalk
- Equal readout speed, gating



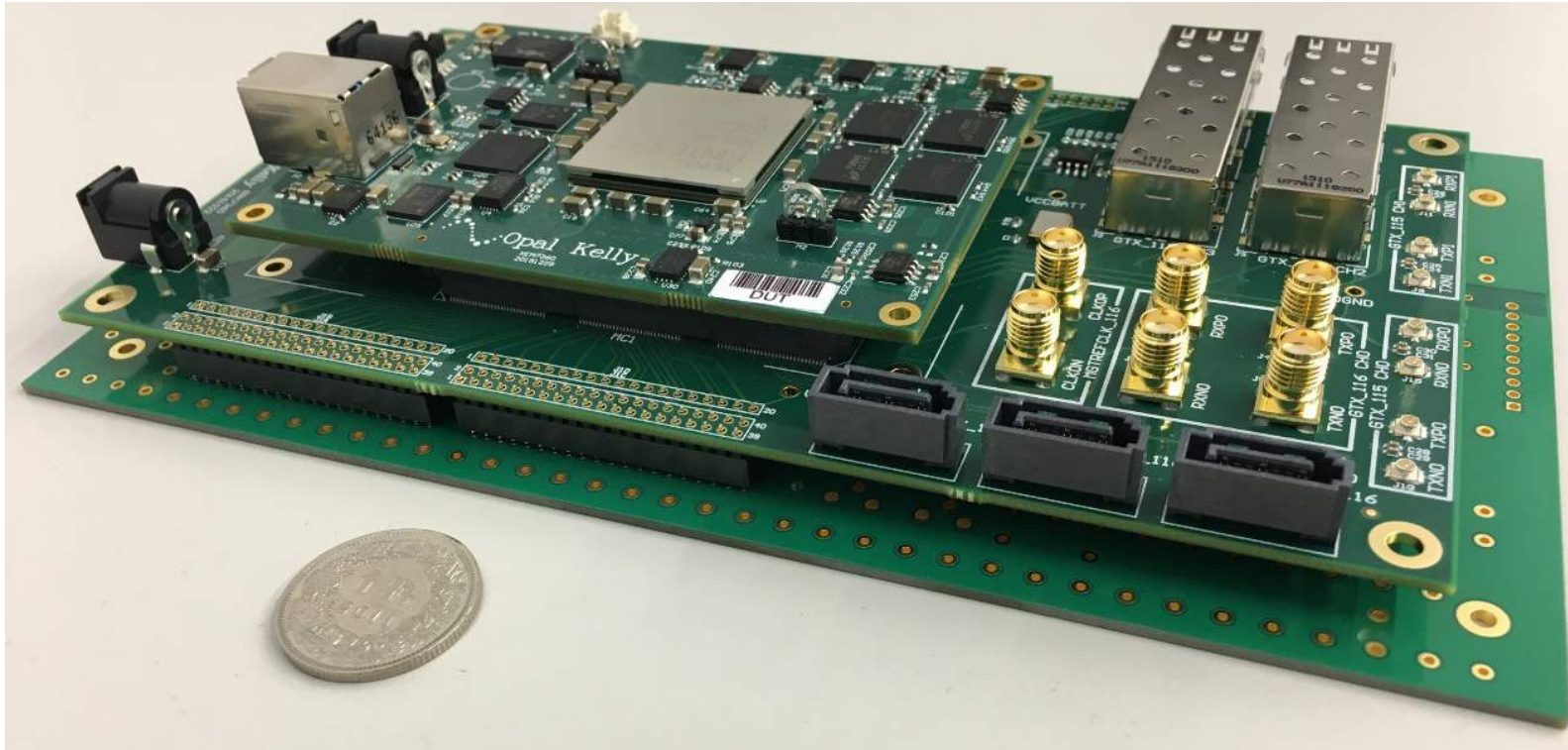
A. Ulku *et al.*, *JSTQE*, 2019

# SwissSPAD-2 Architecture



<b>Number of Pixels</b>	<b>512×512</b>
<b>Process</b>	<b>0.18 μm CMOS</b>
<b>Chip Size</b>	<b>9.5×9.6 mm</b>
<b>Pixel Pitch</b>	<b>16.38 μm</b>
<b>Fill Factor</b>	<b>10.5%</b>
<b>Max. Frame Rate (1-bit)</b>	<b>97.7 kfps</b>
<b>Max. PDP</b>	<b>55% (<math>V_{ex} = 11\text{ V}</math>, <math>\lambda = 520\text{ nm}</math>)</b>
<b>Dark Count Rate</b>	<b>0.18 Hz/μm<sup>2</sup> (<math>V_{ex} = 3\text{ V}</math>) 1.67 Hz/μm<sup>2</sup> (<math>V_{ex} = 11\text{ V}</math>)</b>
<b>Gate Jitter</b>	<b>110 ps</b>

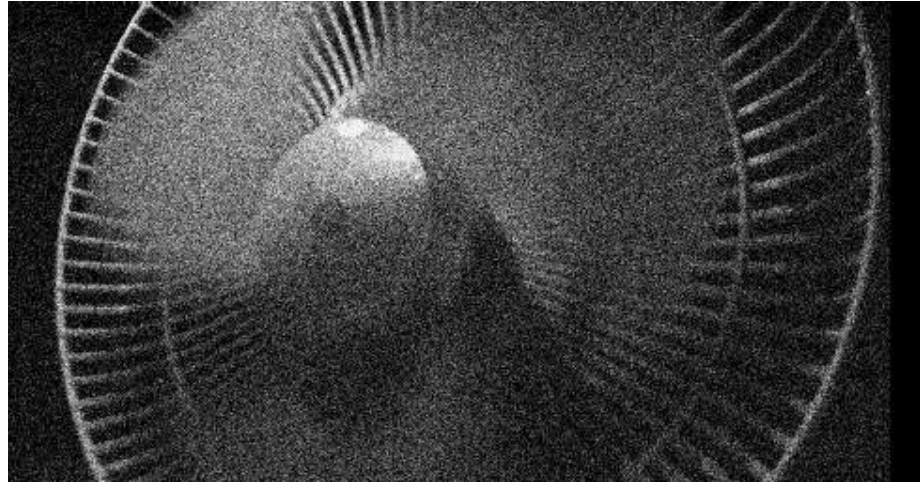
# SwissSPAD-2 System



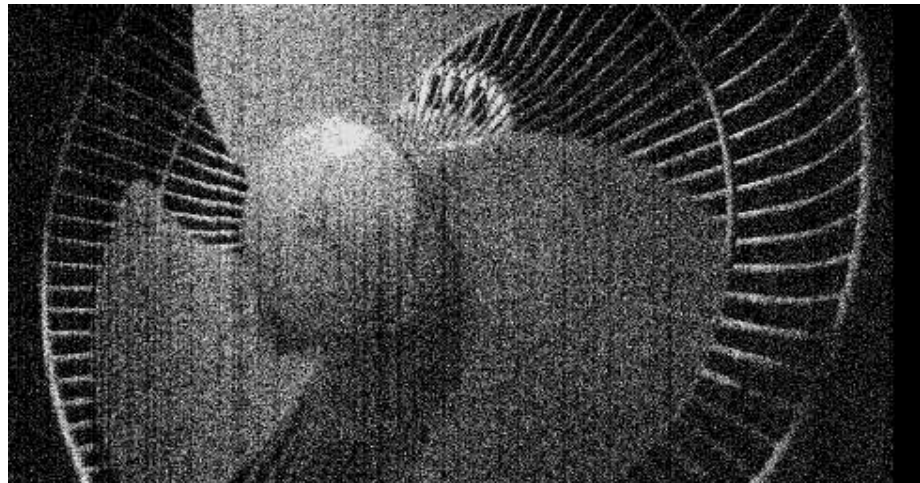
A. Ulku *et al.*, IISW, 2017

# SwissSPAD-2 Gating Trials

10kfps, 3 bits

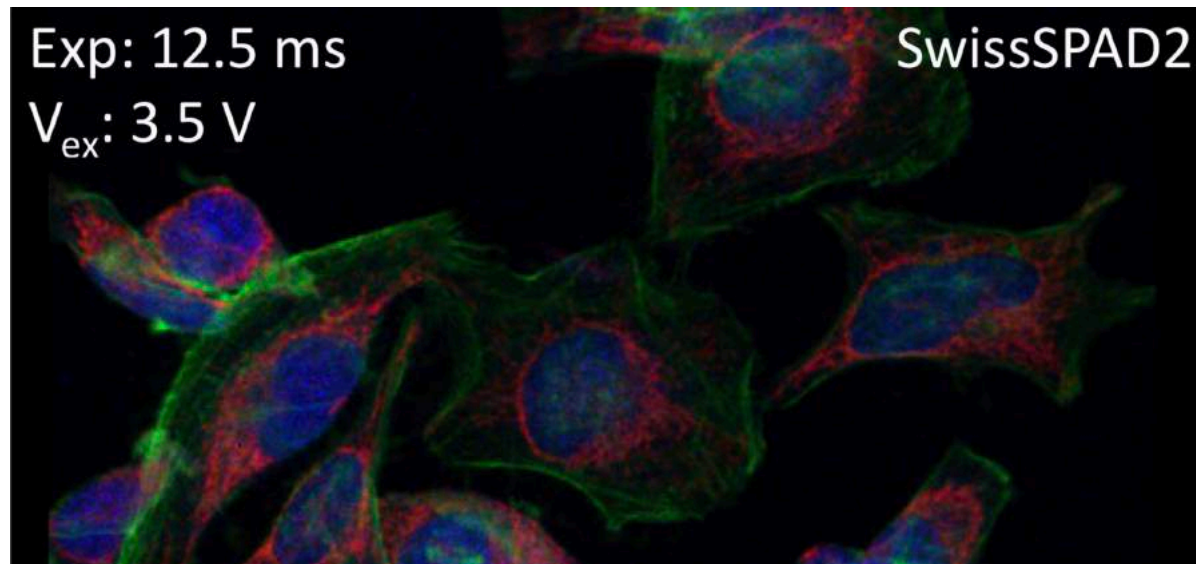
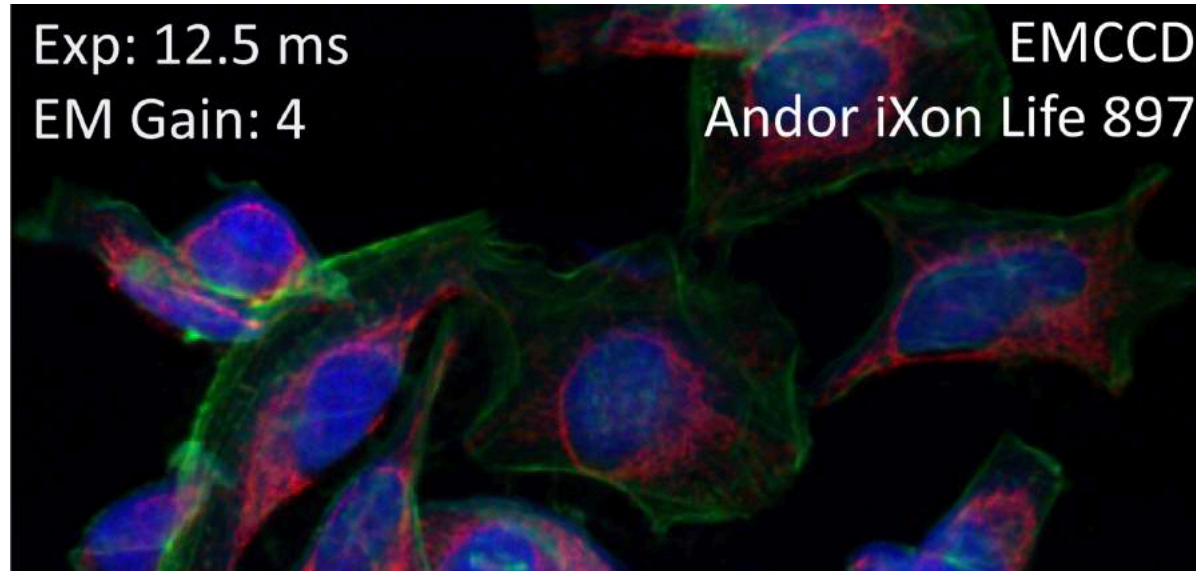


100kfps, 1 bit



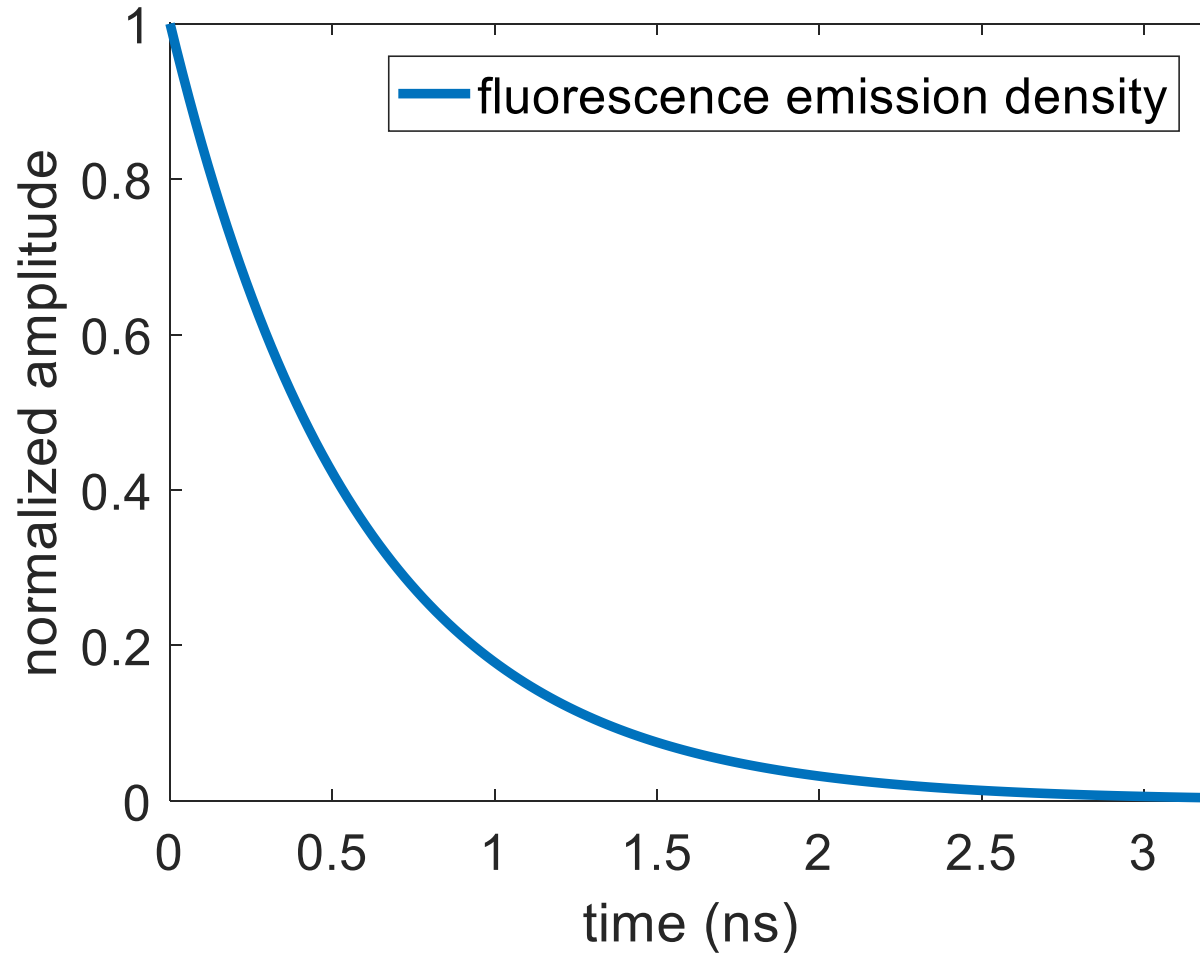
A. Ulku *et al.*, talk at IISW 2017

# Comparison with EMCCD

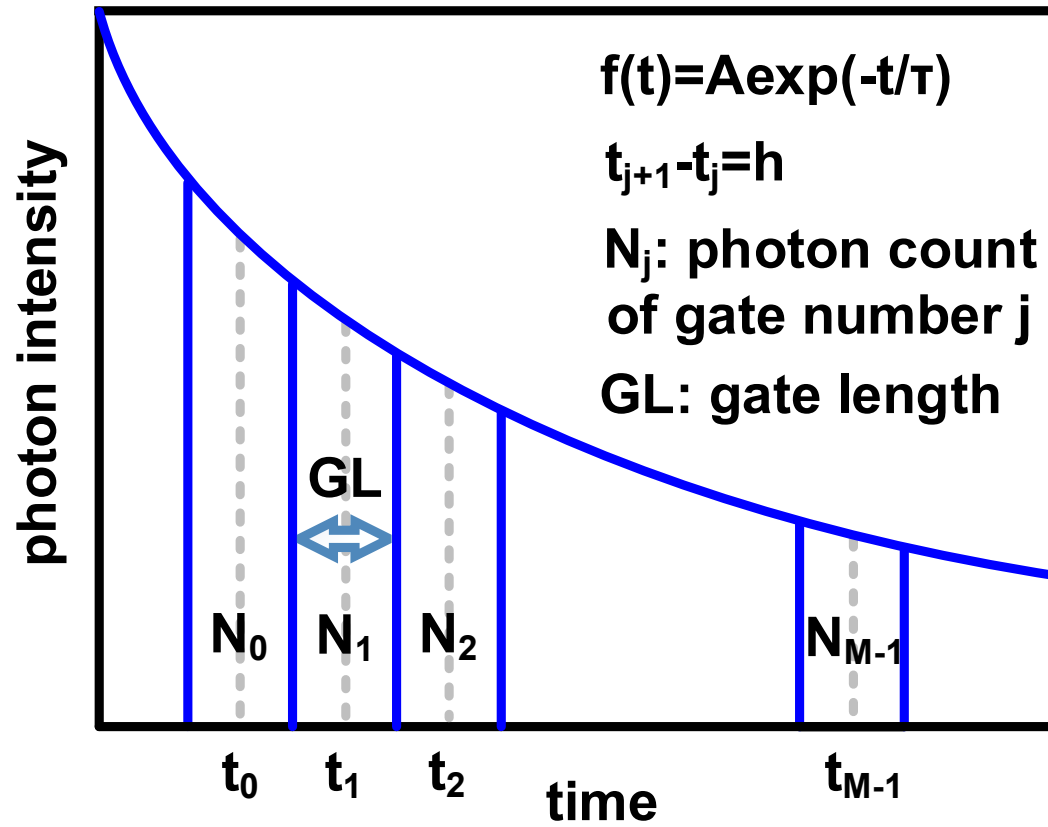


A. Ulku *et al.*, *JSTQE*, 2019  
HeLa cells labeled with DAPI Alexa 488 and Alexa 555

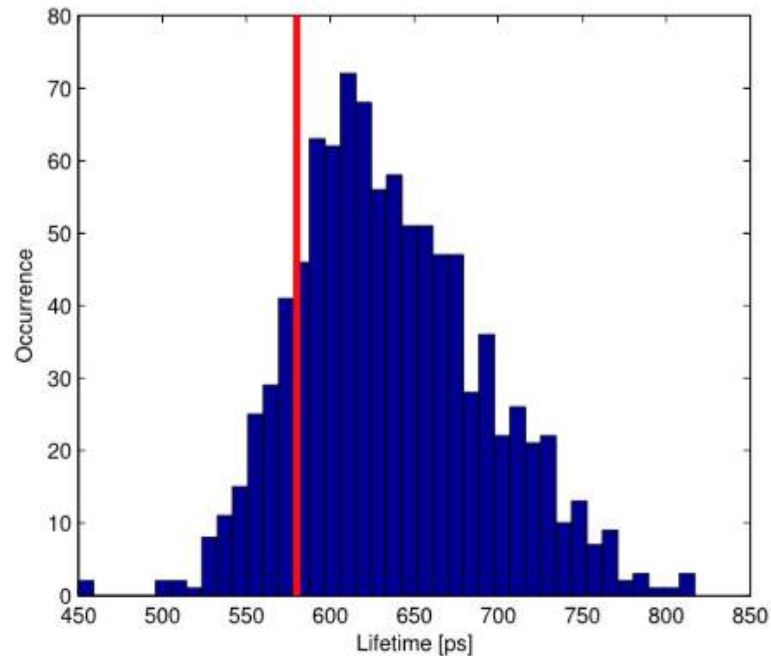
# Fluorescence Lifetime Imaging Microscopy (FLIM)



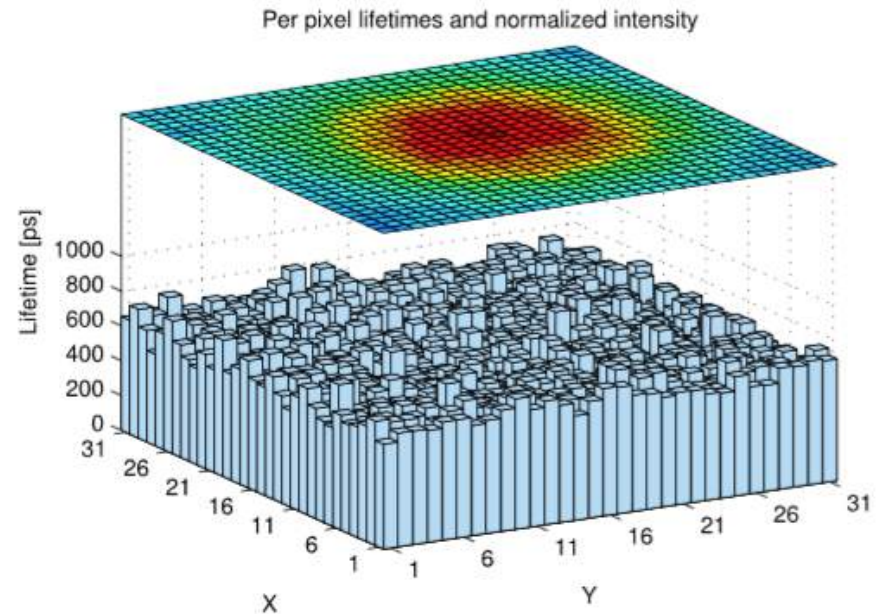
# FLIM via Gating



# FLIM Histograms



(a)



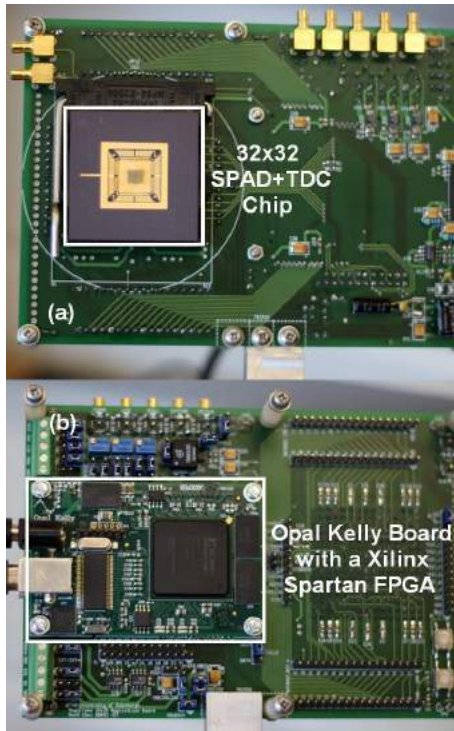
(b)

**Figure 19.** (a) FLIM results show extracted lifetimes distribution of  $31 \times 31$  pixels compared to reference lifetime of  $40 \mu\text{M}$  ICG in milk (red). (b) shows the comparison of intensity and lifetime per pixel.

I.M. Antolovic, S. Burri, R. Hoebe, Y. Maruyama, C. Bruschini, E. Charbon, *MDPI Sensors*, **16**, 1005, 2016

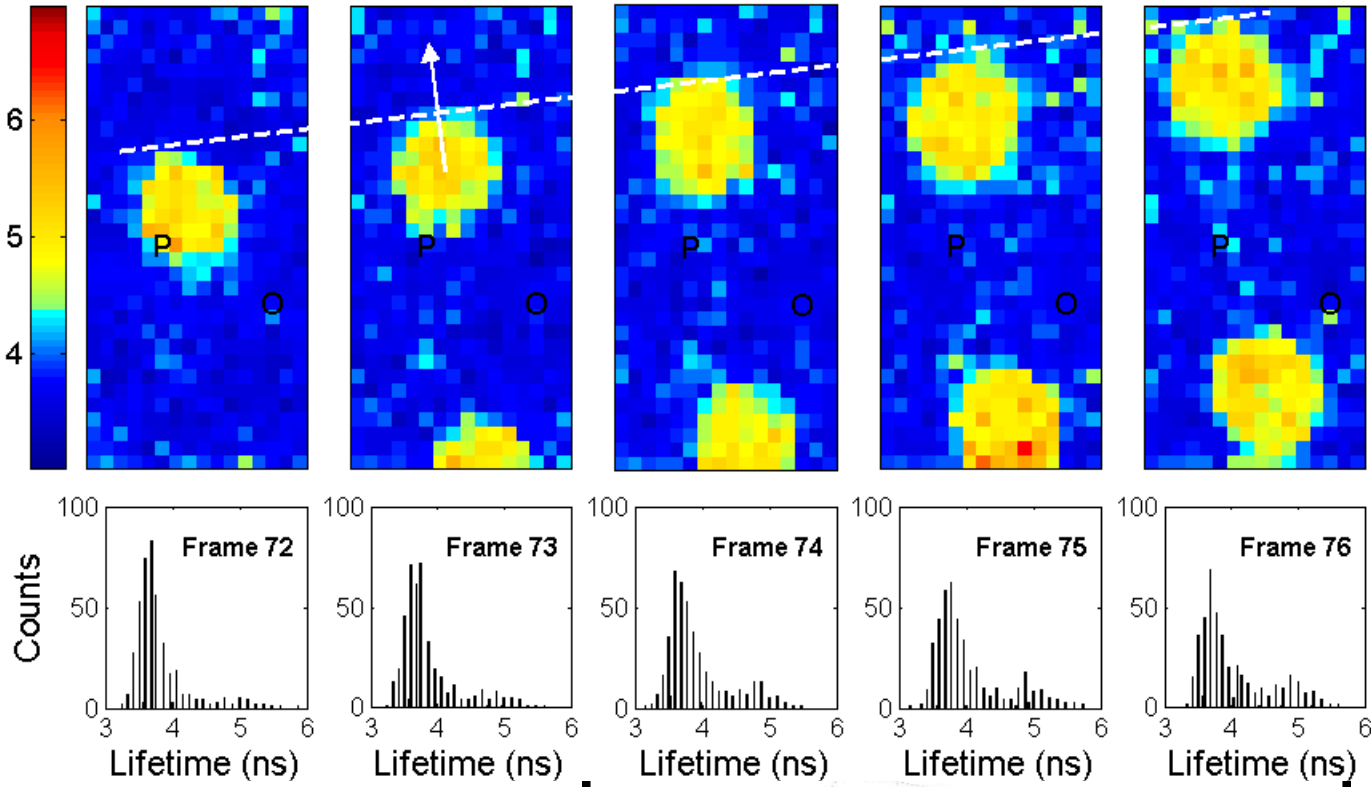


# Video-rate FLIM (> 100fps)



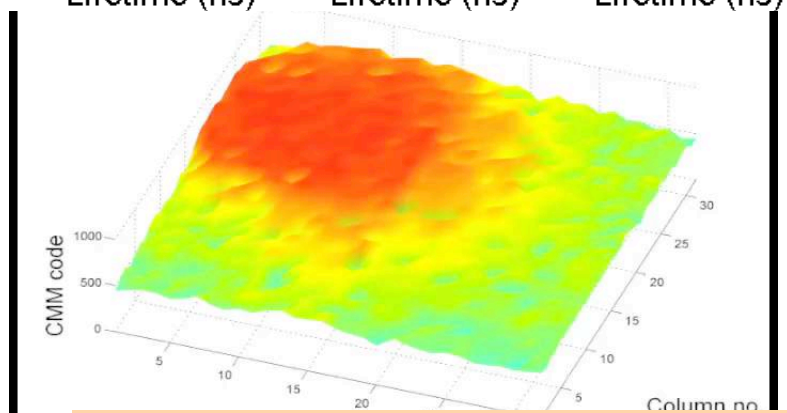
*Li et al., 2011, 2012*

*Arlt et al., 2013*



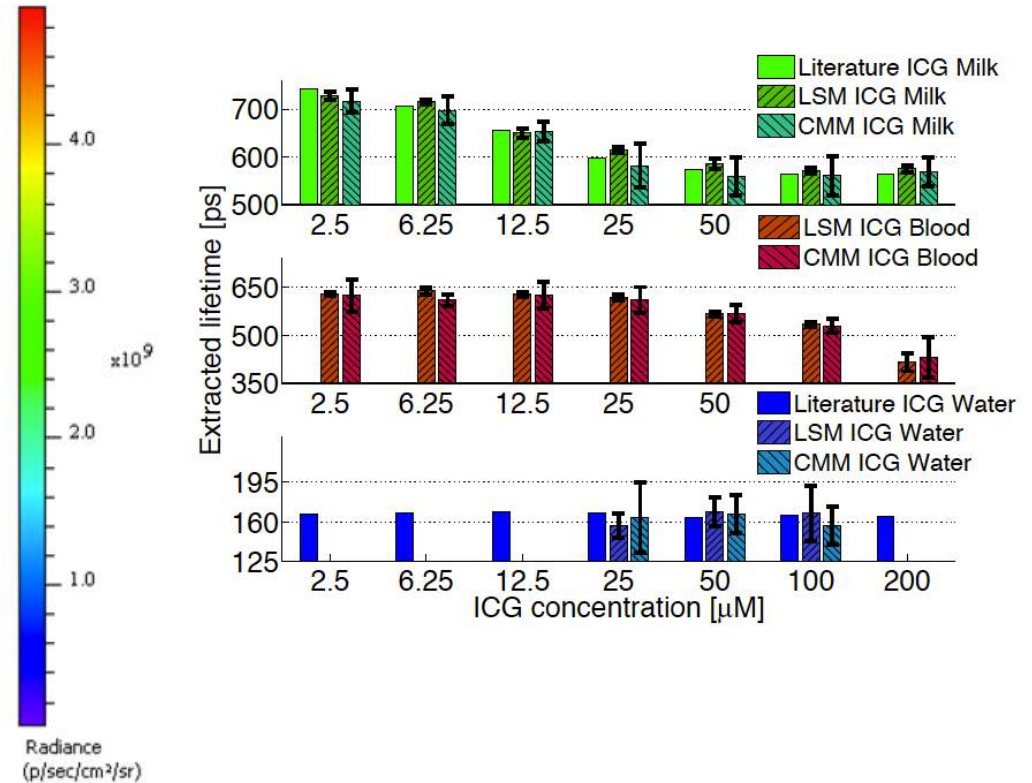
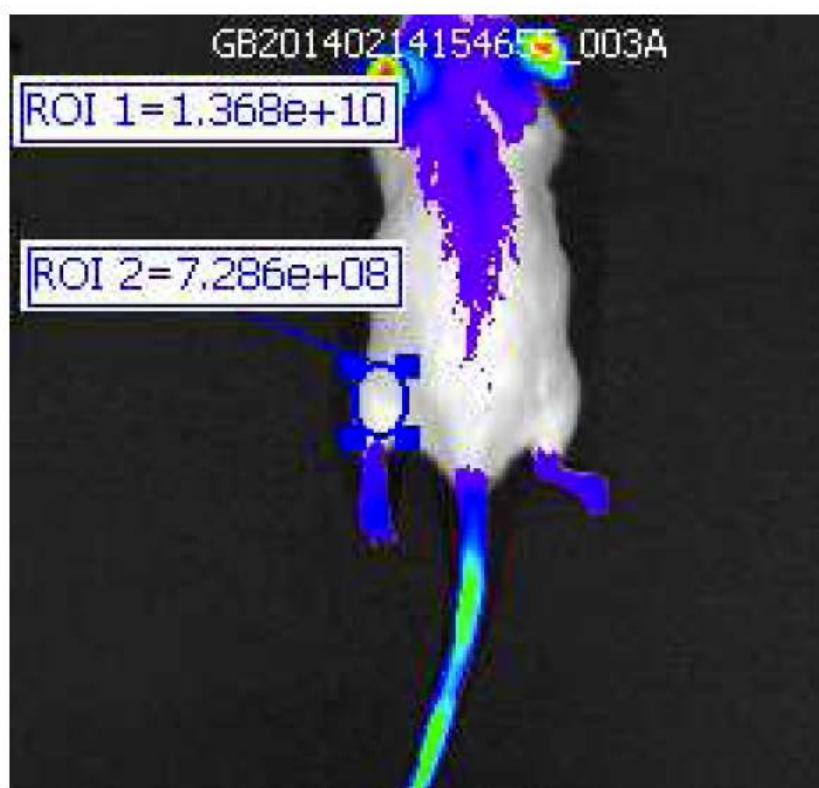
Fast FLIM: 
$$\tau = \frac{\sum_{i=1}^{N_C} t_i}{N_C}, N_C = \sum_{j=1}^M N_j$$

Raw TCSPC data: 640Mb/s  
**FLIM data: 20Mb/s, No FLIM software.**



Courtesy David Li, Strathclyde Univ., 2016

# In Vivo ICG Lifetime Measurements

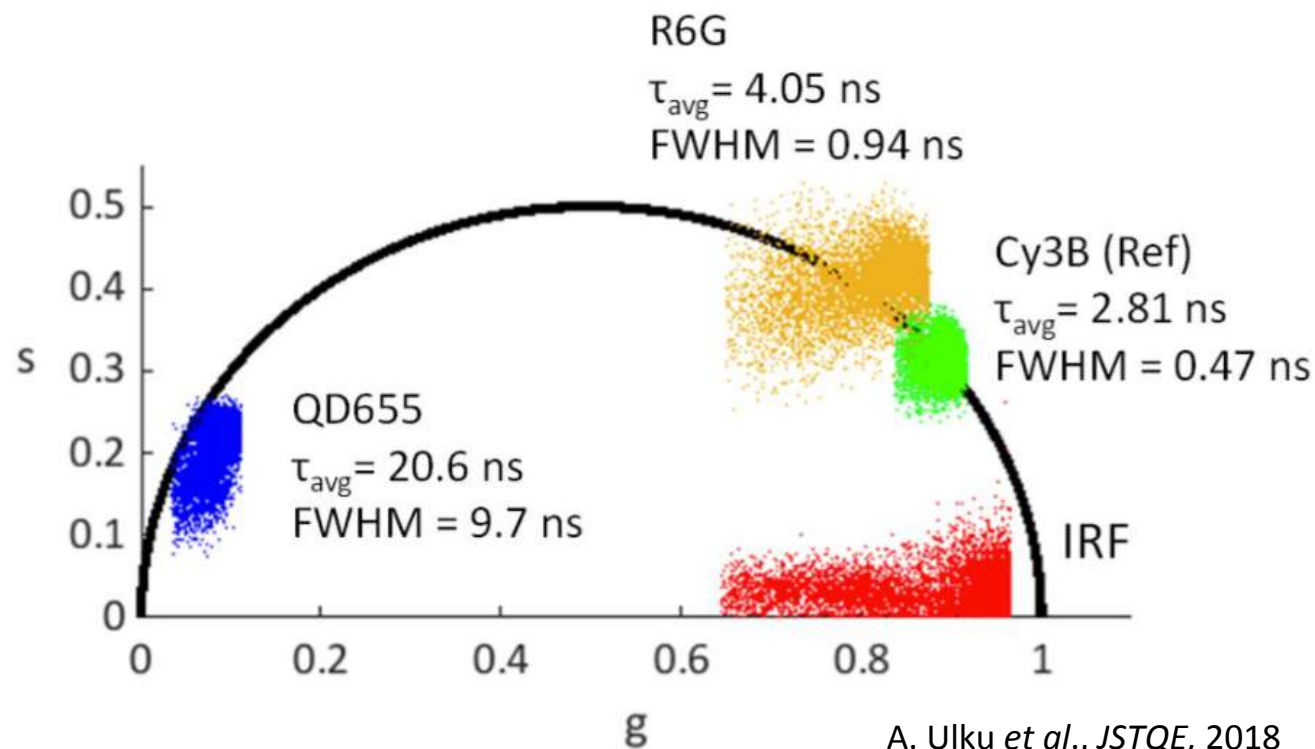


H. Homulle *et al.*, *Biomedical Optics Express*, 2015

- Comparison with literature lifetime
- Use of ICG in models for cancer enhancement

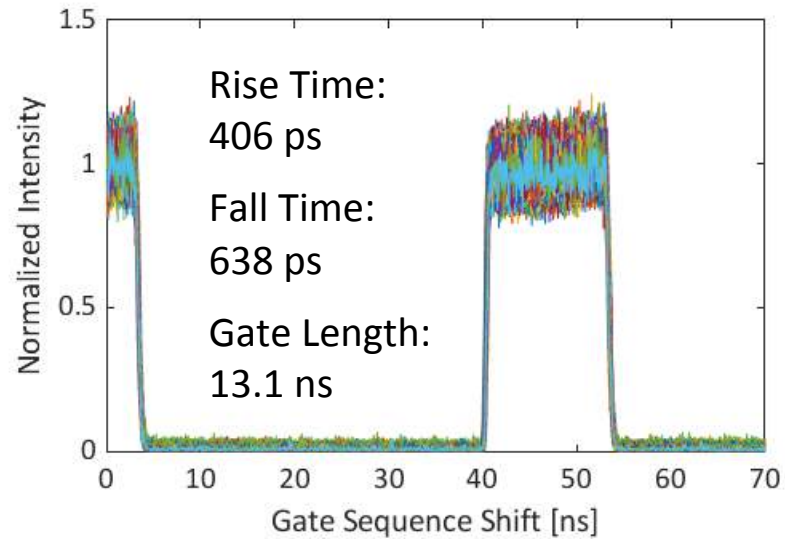
# Phasor Representation

- Cosine transform of lifetime
- 2D representation of multiple fluorophores
- Easy interpretation of non-radiative energy transfer (FRET)



A. Ulku *et al.*, *JSTQE*, 2018

# SwissSPAD-2 Gating Trials



Bit Depth: 8 (Ref: 10)

Array: 472×256

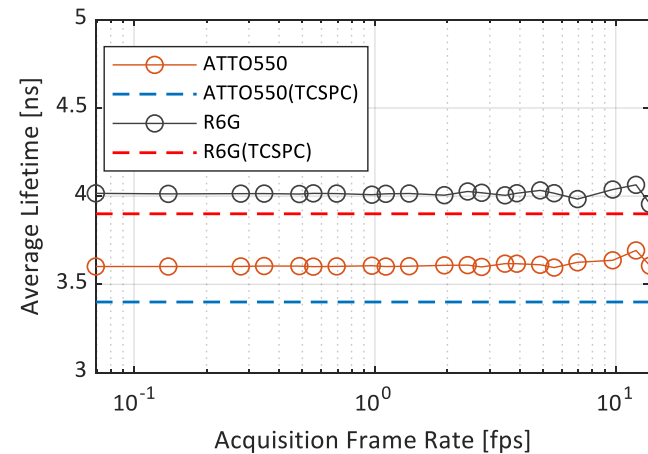
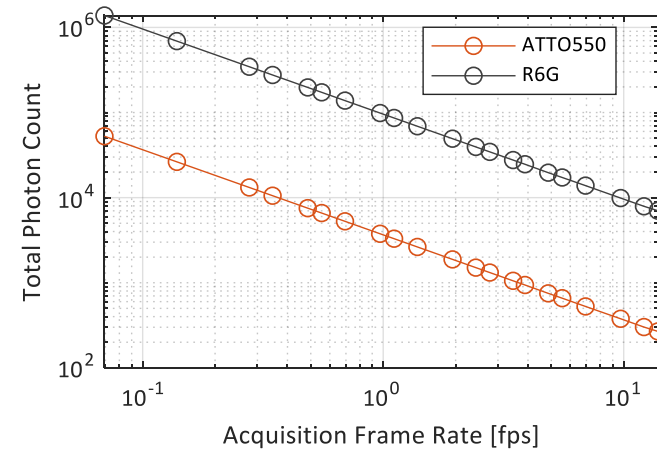
Binning: 4×4

Binned Format: 118×64

Gate Length: 13.5 ns

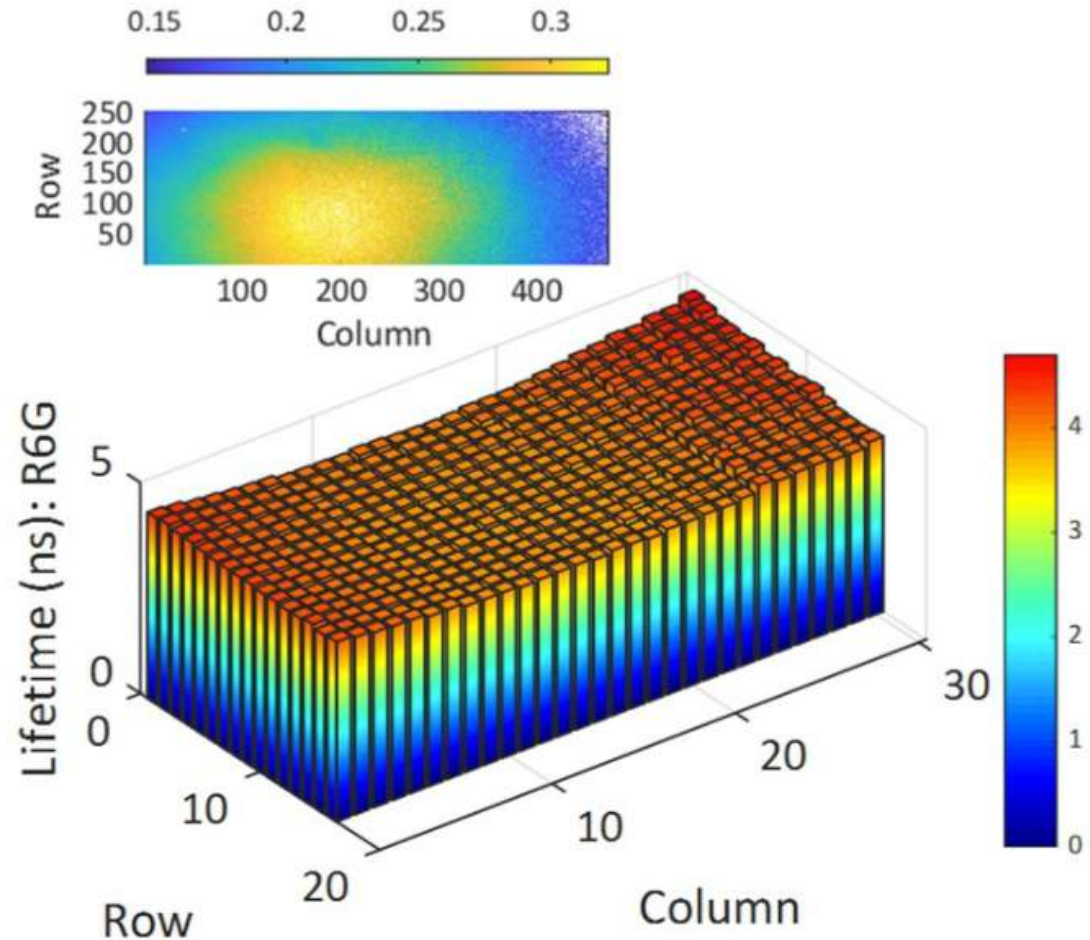
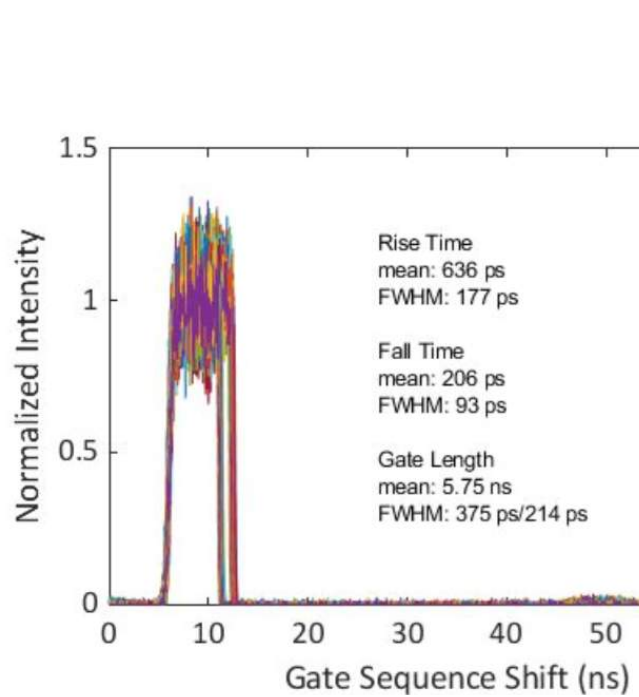
Laser PRF: 20 MHz

Hot Pixel Removal: 1%



A. Ulku, C. Bruschini, I.M. Antolovic, S. Weiss, X. Michalet, E. Charbon, *SPIE Photonics West*, 2019

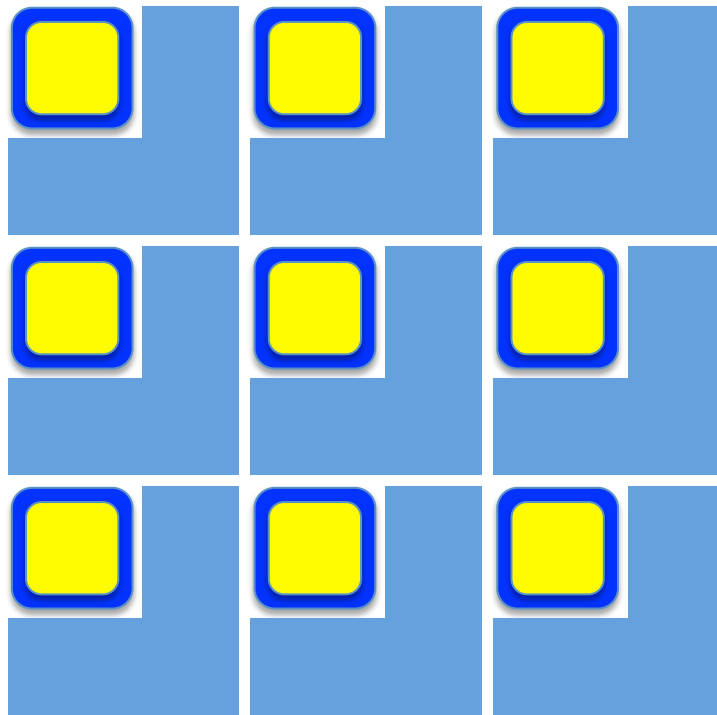
# Lifetime Stability with Short Gates



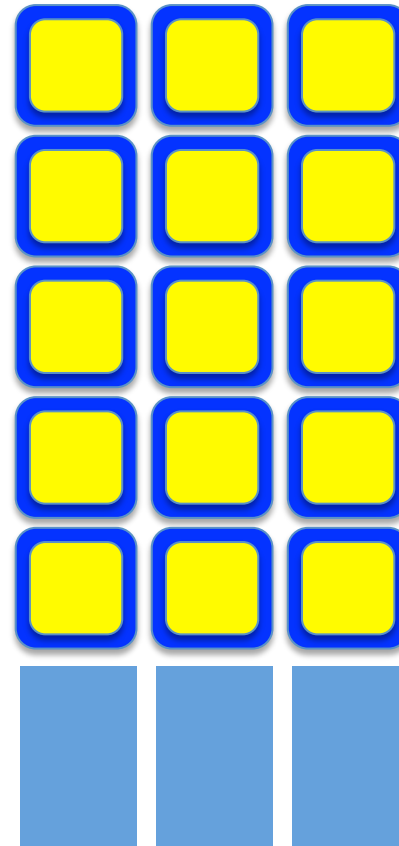
A. Ulku *et al.*, *JSTQE* 2018

# 2D Arrays

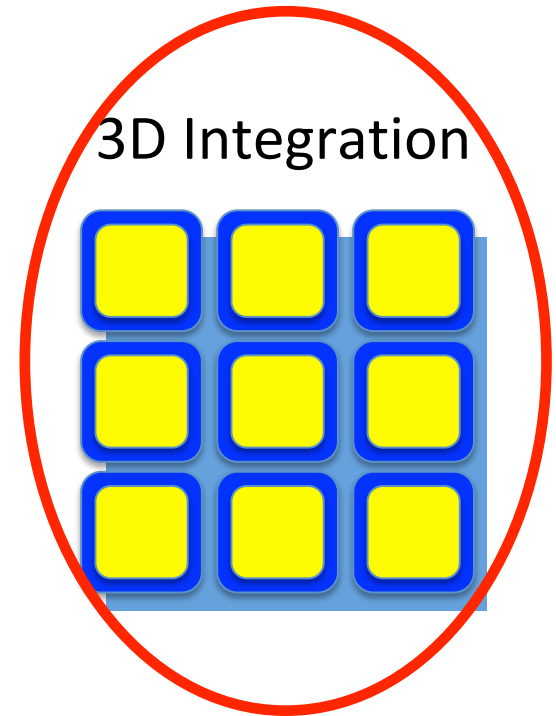
Fully parallel



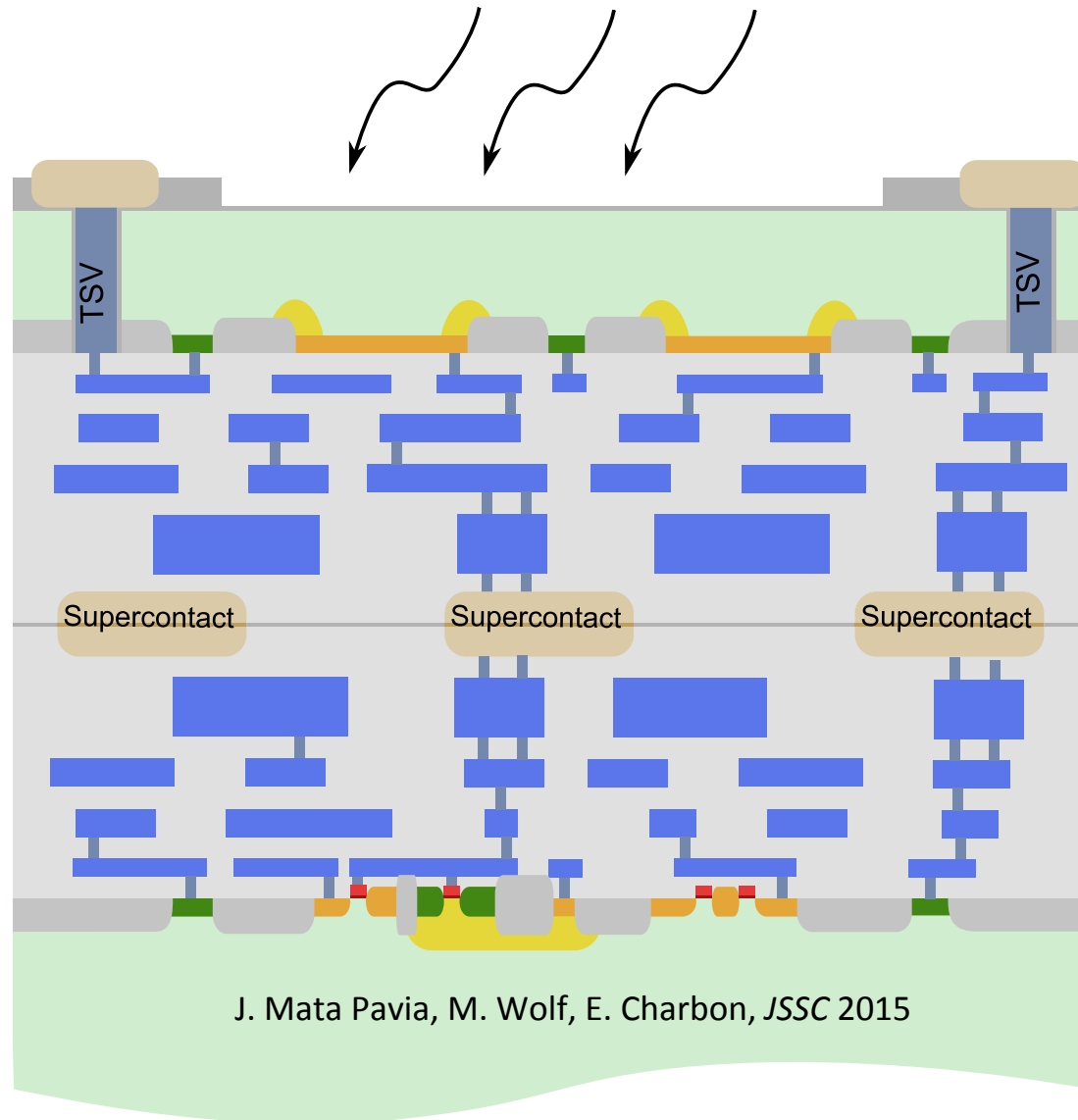
Column-Parallel



3D Integration



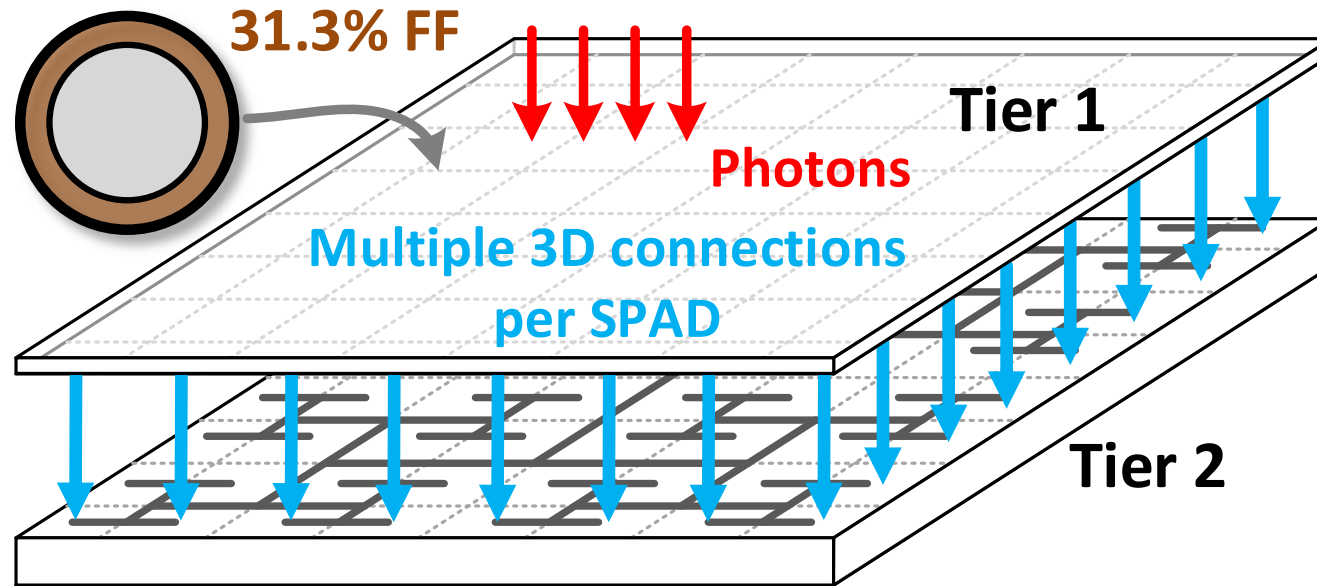
# Backside Illumination (BSI)



J. Mata Pavia, M. Wolf, E. Charbon, *JSSC* 2015



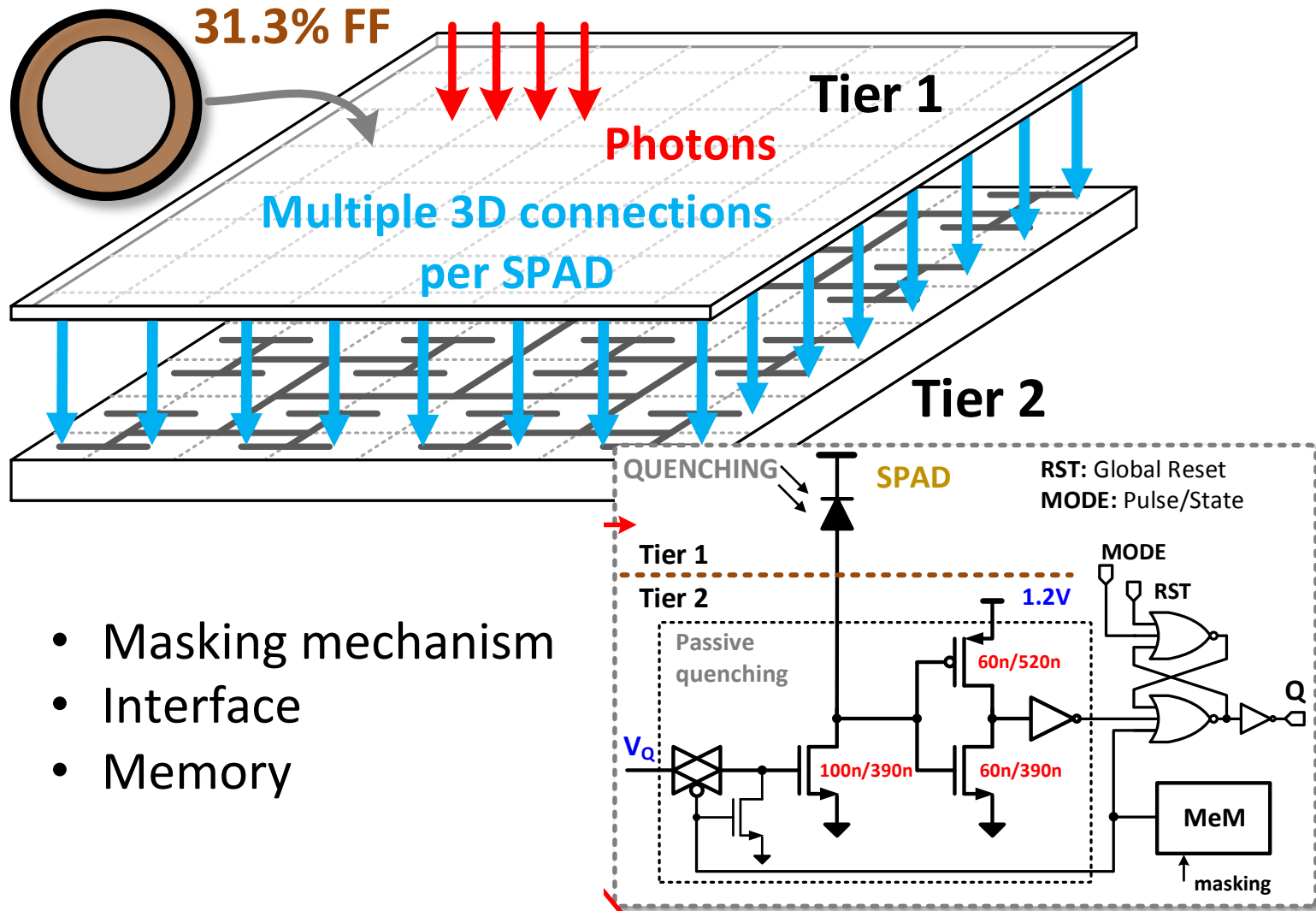
# BSI + 3D-Stacking



- Tier 1: SPADs + microlenses
- Tier 2: quenching, recharge, TDCs, multi-core, memories, communication unit, I/O

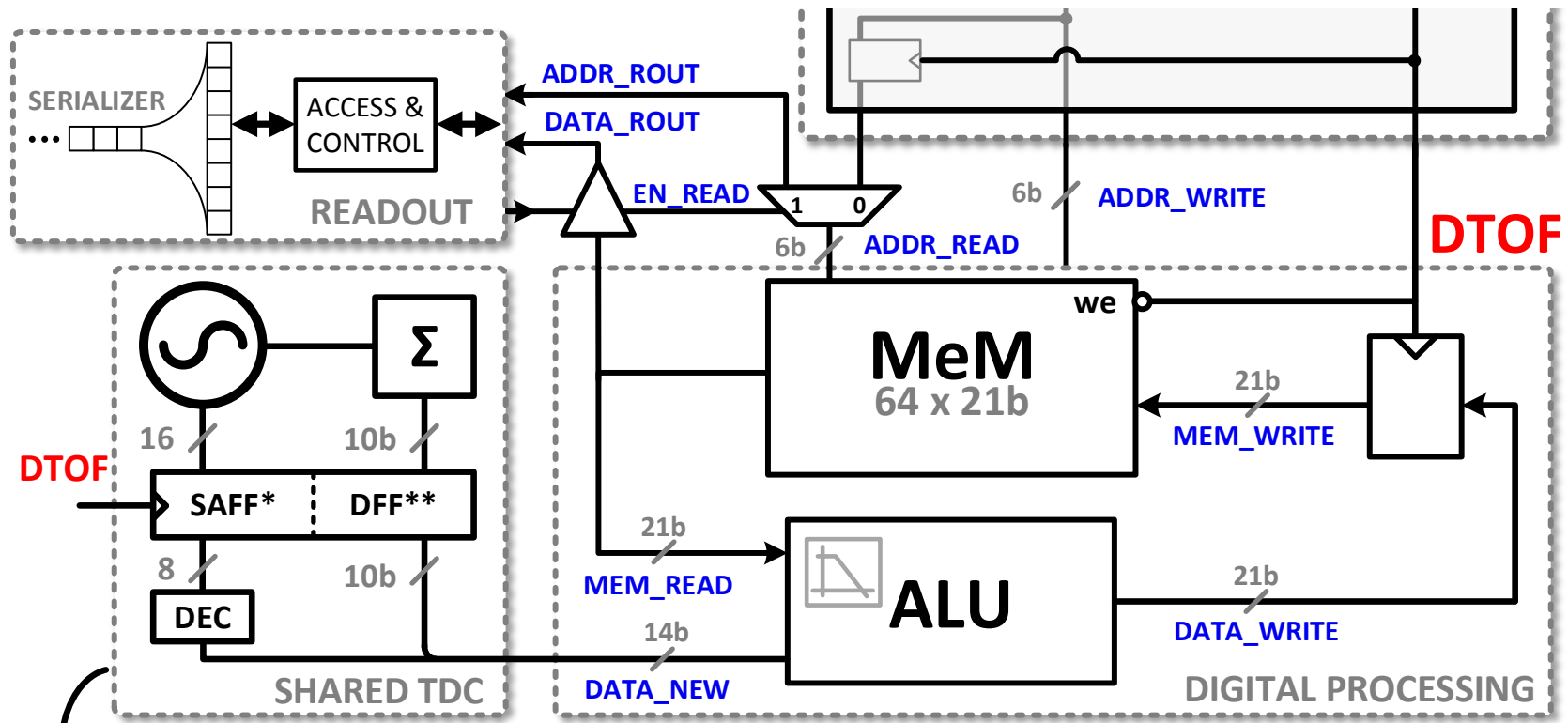


# BSI + 3D-Stacking



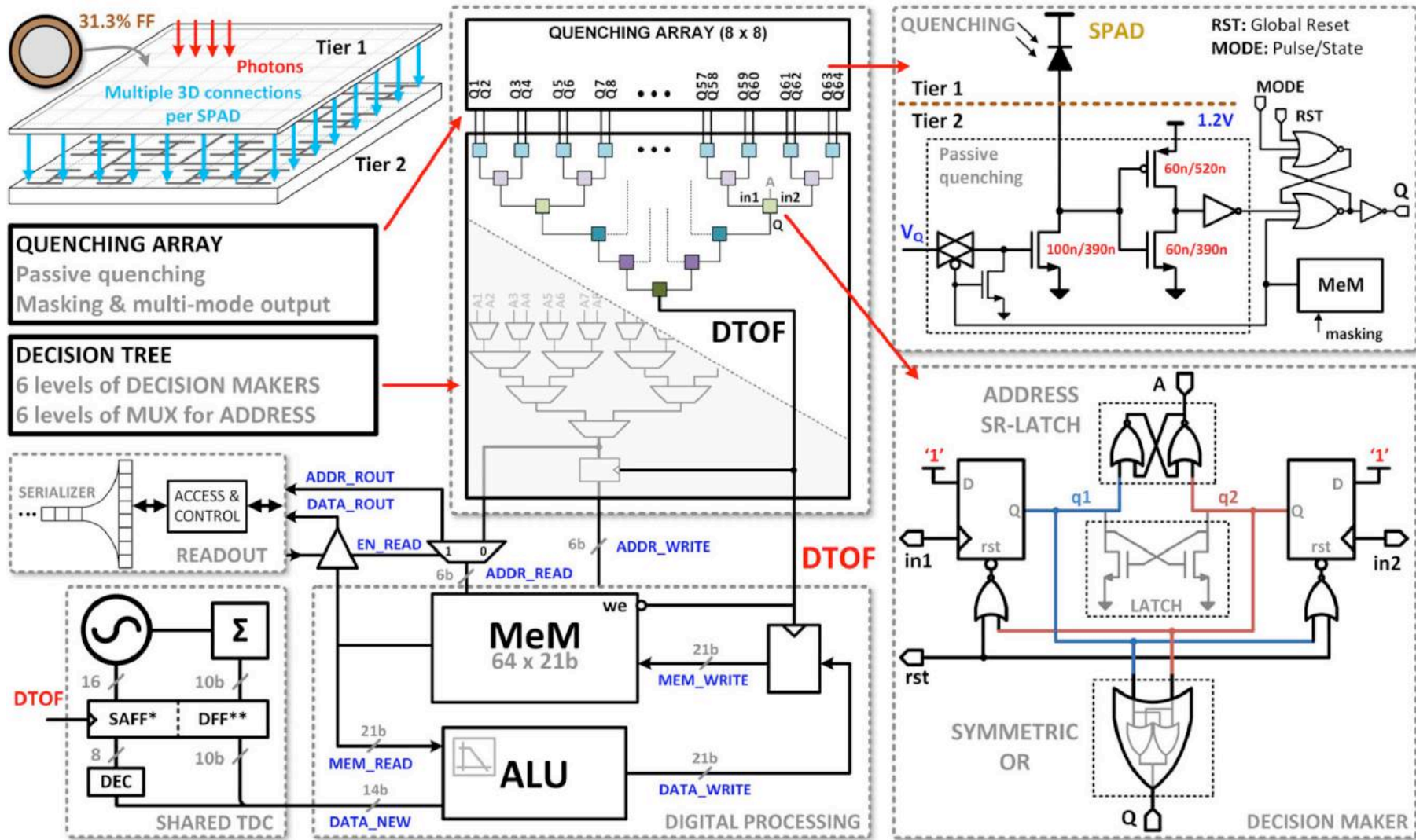
- Masking mechanism
- Interface
- Memory

# BSI + 3D-Stacking



A.R. Ximenes, P.Padmanabhan *et al.*, ISSCC, 2018

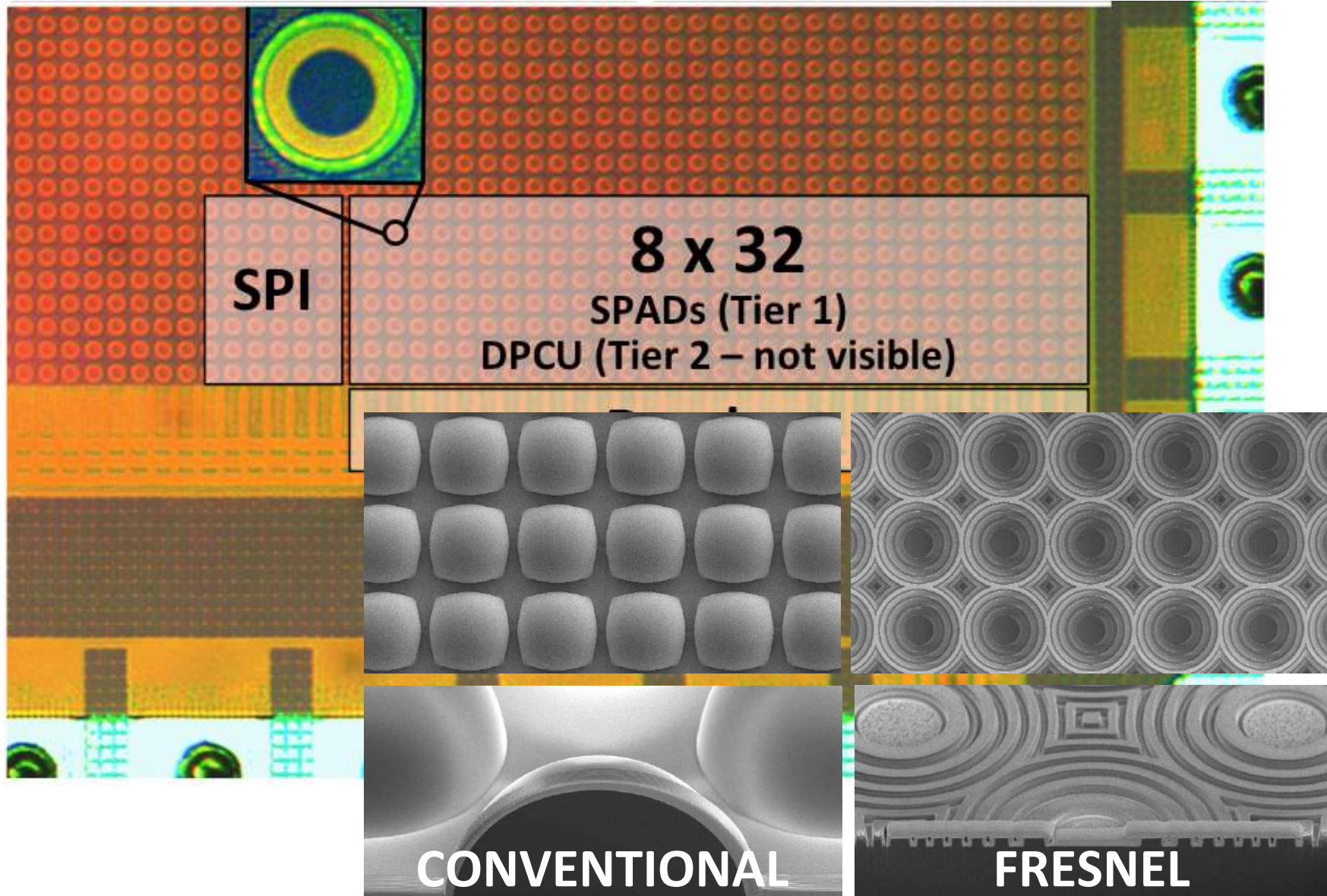
# BSI + 3D-Stacking



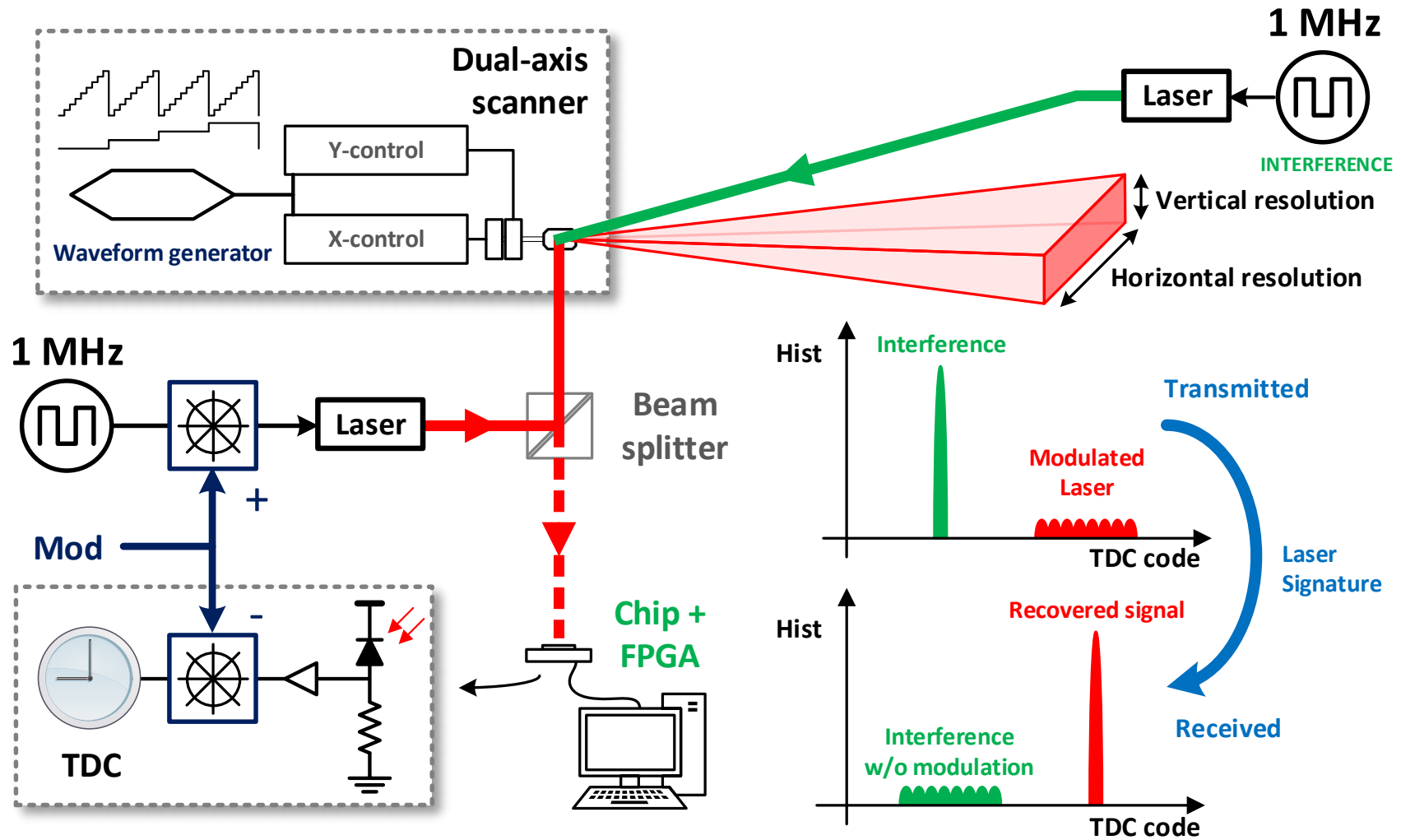
A.R. Ximenes, P.Padmanabhan *et al.*, ISSCC, 2018



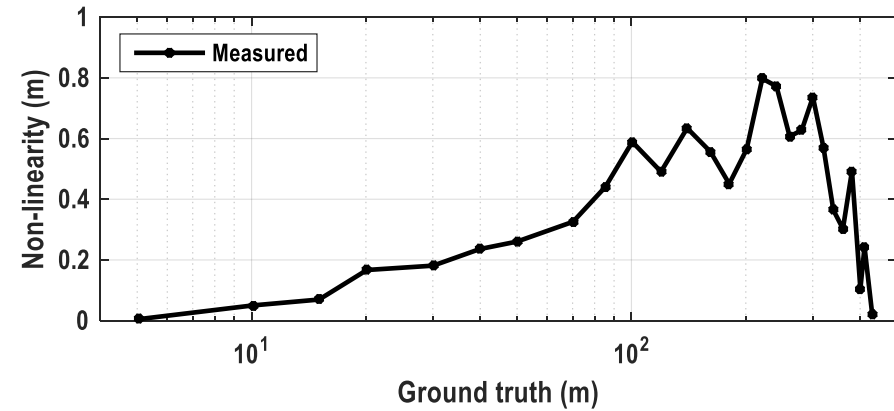
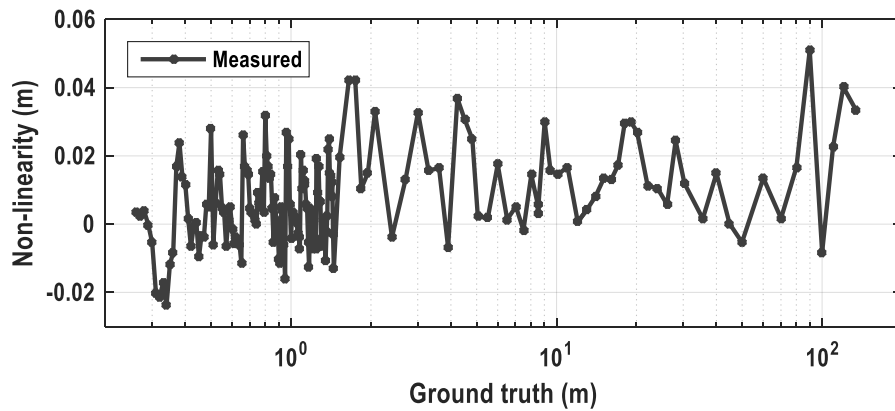
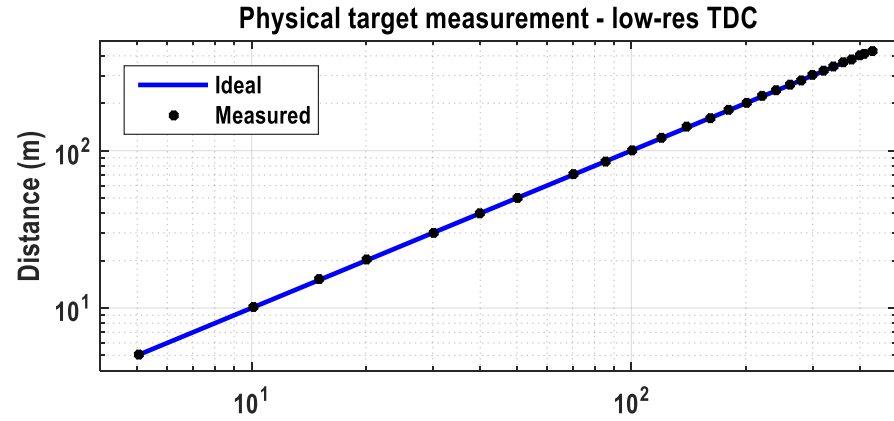
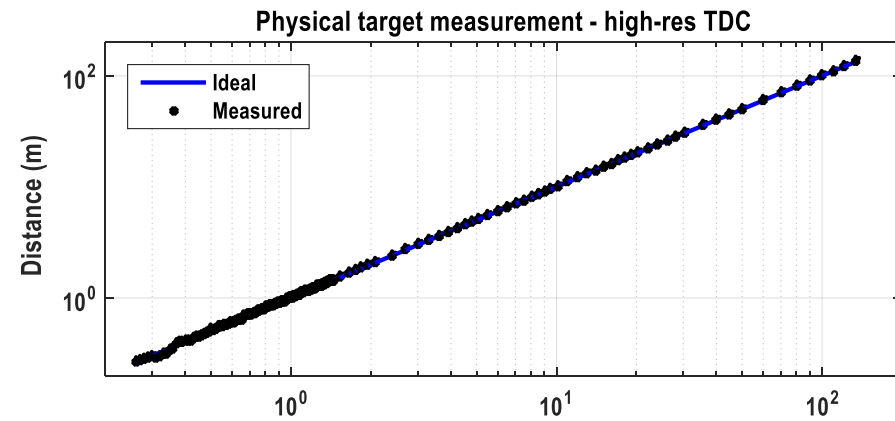
# 3D-Stacked Chip Micrograph



# The LiDAR System



# Distance Measurements



A.R. Ximenes, P.Padmanabhan *et al.*, *ISSCC*, 2018

# Interference Suppression

