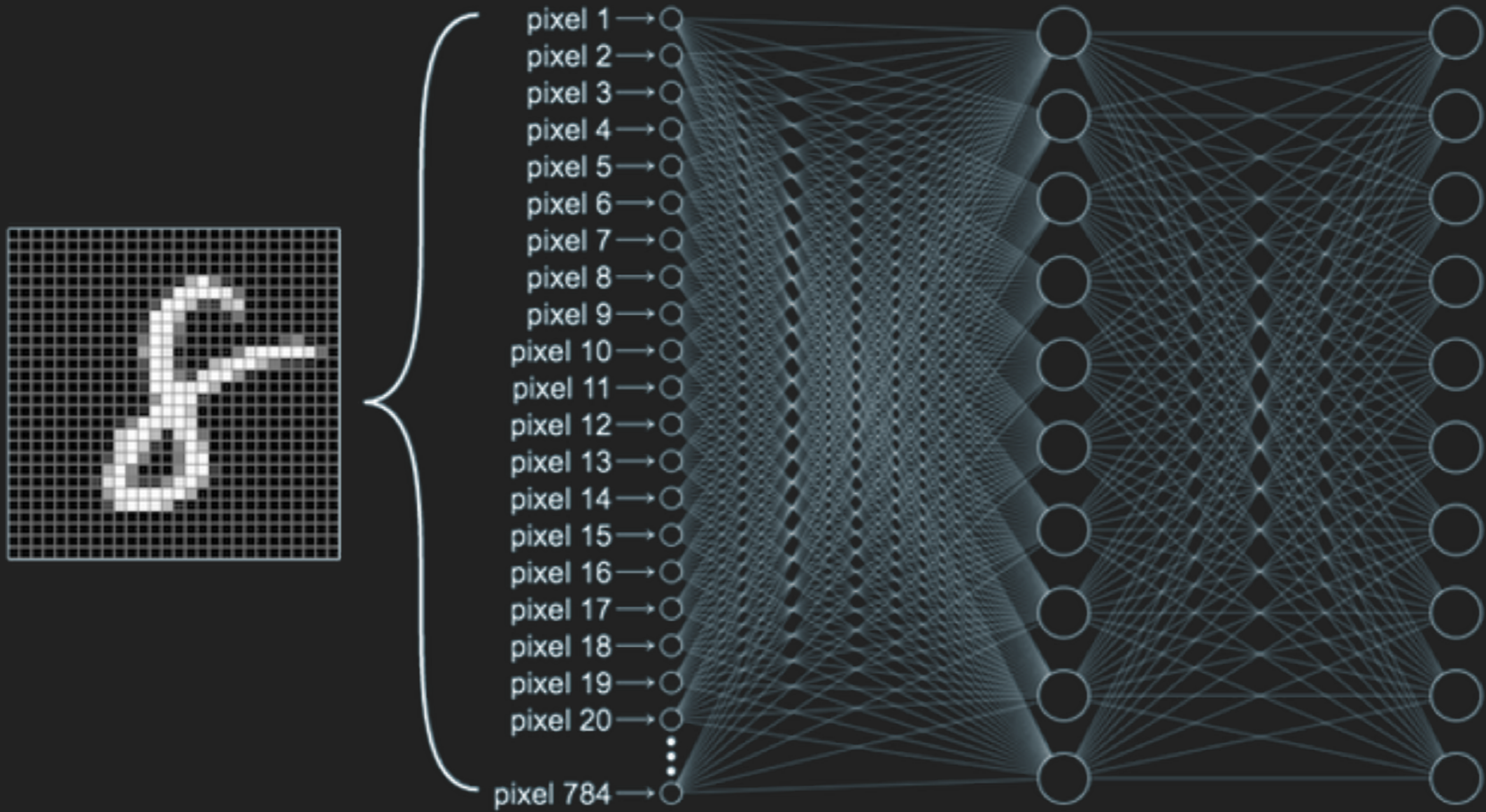


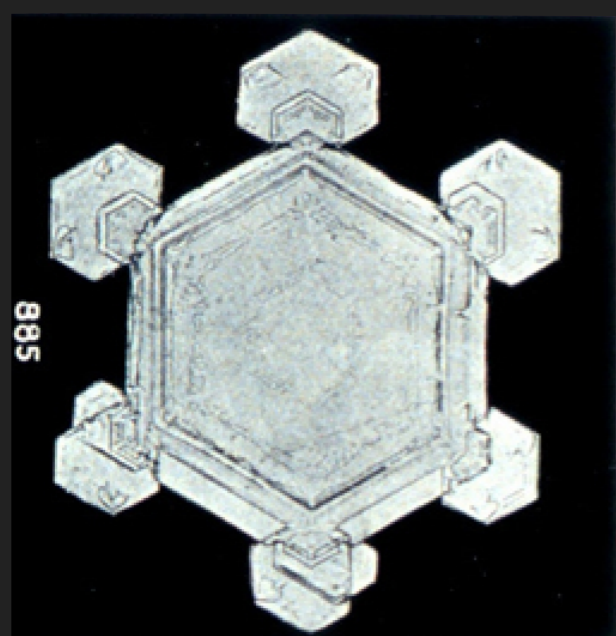
CLARIANT

LORENTZ COVARIANT NEURAL NETWORK

Alexander Bogatskiy, Brandon Anderson, Risi Kondor, David Miller, Jan Offermann, Marwah Roussi





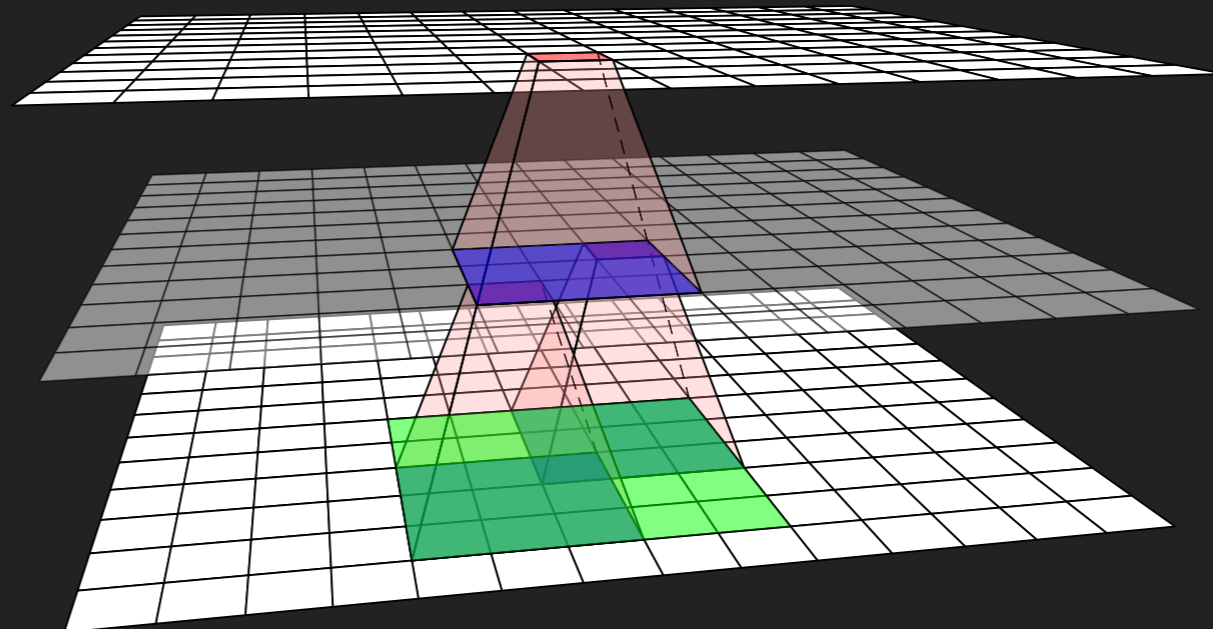




▶ Solution: CNN's



▶ Solution: CNN's







▶ Solution: randomly rotated training samples?

preprocessing?



▶ Solution: ~~randomly rotated training samples?~~

~~preprocessing?~~

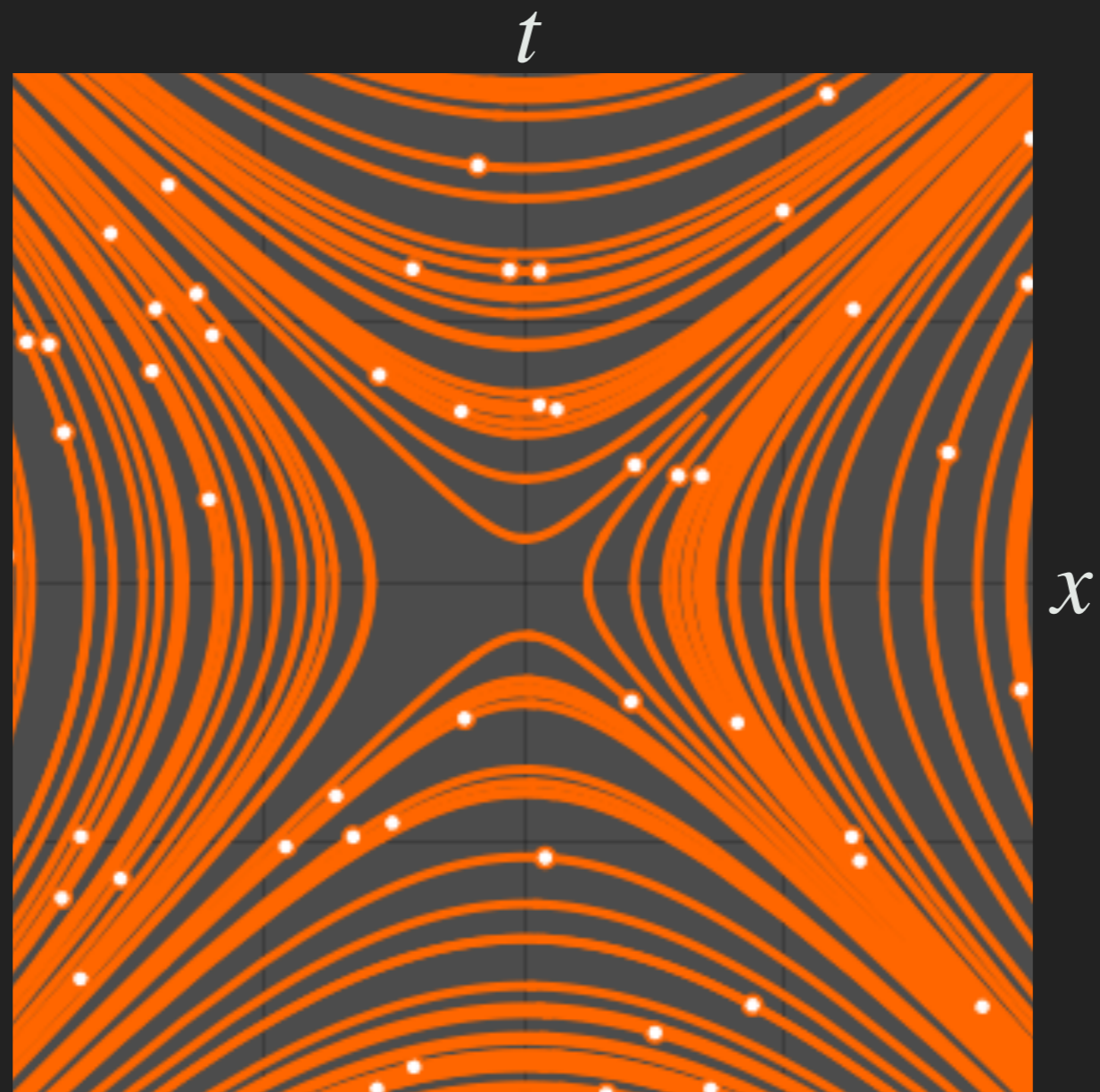


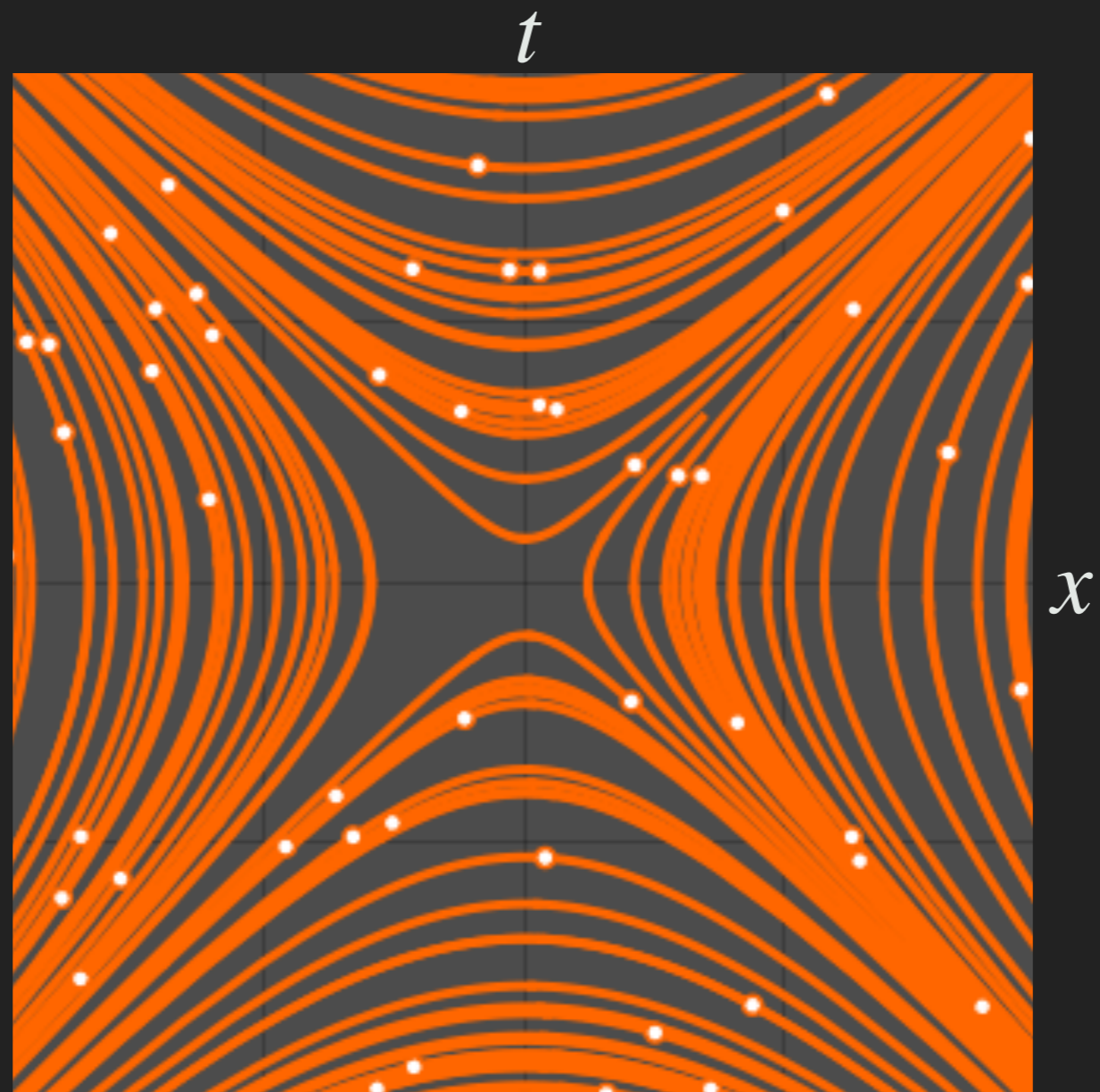
- ▶ Solution: convolutions on Lie groups

[Cohen & Welling: Group equivariant CNNs (ICML 2016)]

[Cohen & Welling: Steerable CNNs (ICLR 2017)]

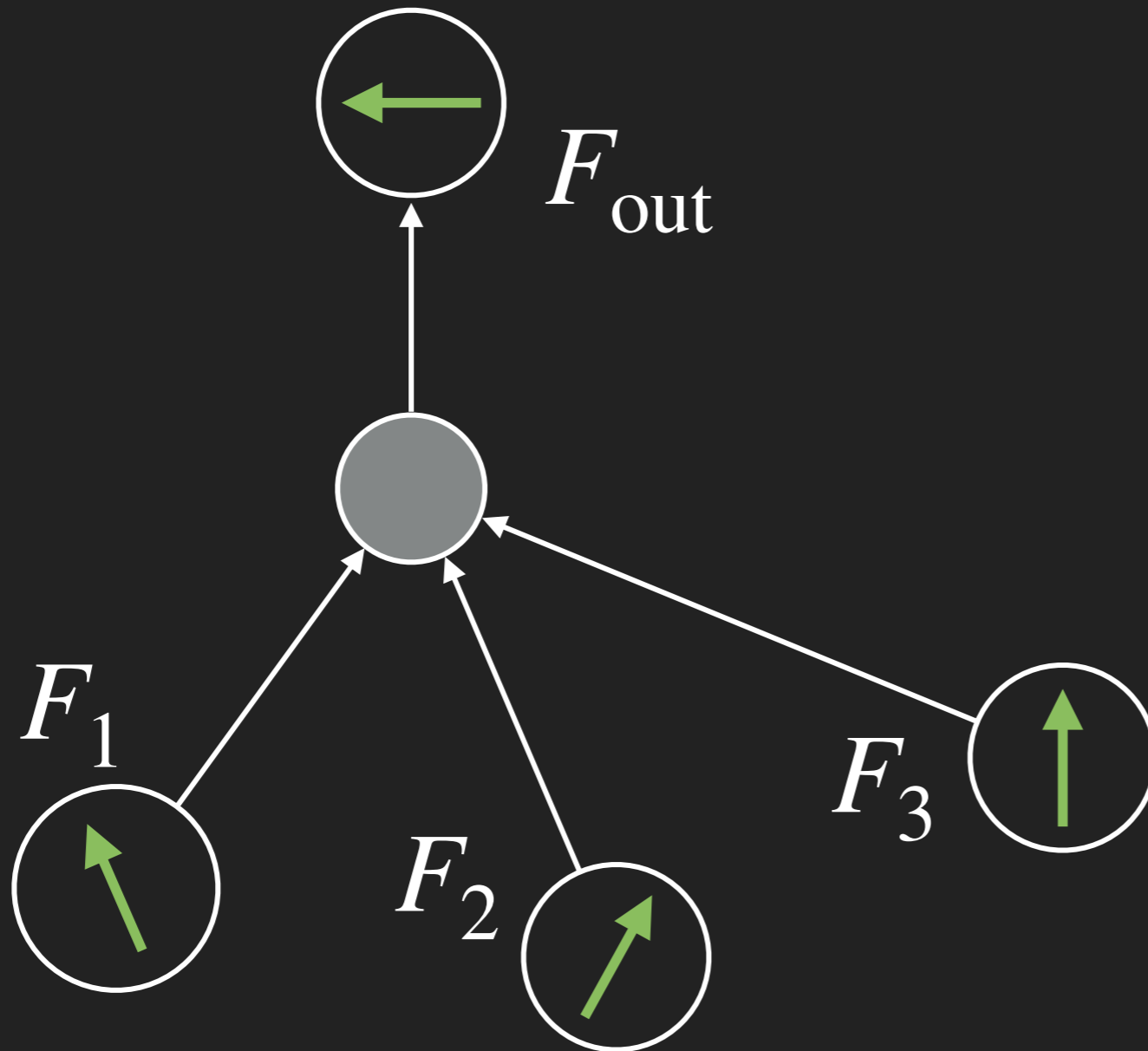
- ▶ Greatly reduce the number of learnable parameters
- ▶ Reduce the number of training samples
- ▶ Improve generalization and regression ability
- ▶ Provide physically interpretable models
- ▶ Bring elegance and mathematical transparency
- ▶ Build on physical principles of symmetries and constraints





$$F_{\text{out}} \rightarrow \rho_{\text{out}}(g)F_{\text{out}}$$

OUTPUTS



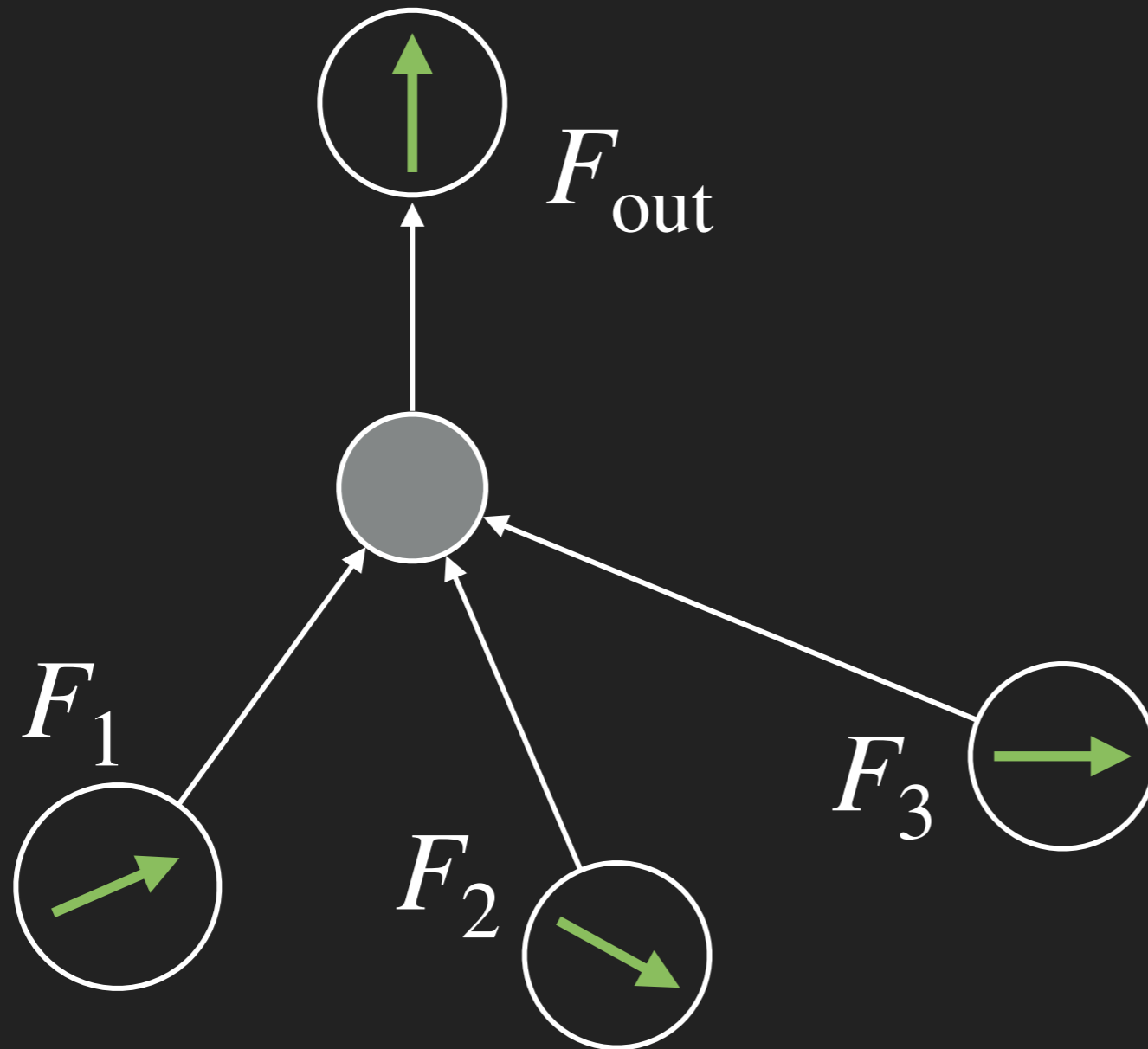
INPUTS

$$F_1 \rightarrow \rho_1(g)F_1$$

$$F_2 \rightarrow \rho_2(g)F_2$$

$$F_3 \rightarrow \rho_3(g)F_3$$

$$F_{\text{out}} \rightarrow \rho_{\text{out}}(g)F_{\text{out}}$$

OUTPUTS**INPUTS**

$$F_1 \rightarrow \rho_1(g)F_1$$

$$F_2 \rightarrow \rho_2(g)F_2$$

$$F_3 \rightarrow \rho_3(g)F_3$$

Any continuous function can be represented:

$$F(x_1, \dots, x_n) = \sum_{k=0}^{2n \cdot d} F_k \left(\sum_{i=1}^n f_{ki}(x_i) \right)$$

[Kolmogorov-Arnold representation theorem]

Any continuous function can be represented:

$$F(x_1, \dots, x_n) = \sum_{k=0}^{2n \cdot d} F_k \left(\sum_{i=1}^n f_{ki}(x_i) \right)$$

[Kolmogorov-Arnold representation theorem]

Symmetric functions:

$$F(x_1, \dots, x_n) = \hat{F} \left(\sum_i f(x_i) \right)$$

[Zaheer et al. (Deep Sets, 2017)]

Group equivariant neural networks (Cohen & Welling, 2016)

Harmonic networks: deep translation and rotation equivariance (Worrall, Garbin, Turmukhanbetov & Brostow, 2016)

Steerable CNNs (Cohen & Welling, 2017)

On the generalization of convolution and equivariance (Kondor & Trivedi, 2018)

Intertwiners between induced representations (Cohen, Geiger & Weiler, 2018)

3D steerable neural networks (Weiler, Geiger, Wellig, Boomsma & Cohen, 2018)

Gauge equivariant neural networks (Cohen, Weiler, Kicanaoglu, Welling, 2019)

Tensor field networks (Thomas, Smidt, Kearns, Yang, Li Kohlhoff & Riley, 2018)

Relativistic Harmonic Networks (Chase Shimmin @ Boost 2019)

Cormorant: Covariant Molecular Neural Networks (Anderson, Hy & Kondor, 2019)

INGREDIENTS

INGREDIENTS

- ▶ Activations valued in a vector space

INGREDIENTS

- ▶ Activations valued in a vector space
- ▶ learnable linear operation

INGREDIENTS

- ▶ Activations valued in a vector space
- ▶ learnable linear operation
- ▶ **composable nonlinear operation**

INGREDIENTS

- ▶ Activations valued in vector **representations** of a group
- ▶ **Equivariant** learnable linear operation
- ▶ **Equivariant** composable nonlinear operation

INGREDIENTS

- ▶ Activations valued in vector **representations** of a group
- ▶ **Equivariant** learnable linear operation
(“commutes” with the action of the group)
- ▶ **Equivariant** composable nonlinear operation

INGREDIENTS

- ▶ Activations valued in vector **representations** of a group
- ▶ **Equivariant** learnable linear operation
(“commutes” with the action of the group)
- ▶ **Equivariant composable nonlinear operation**
(maps representations to representations)

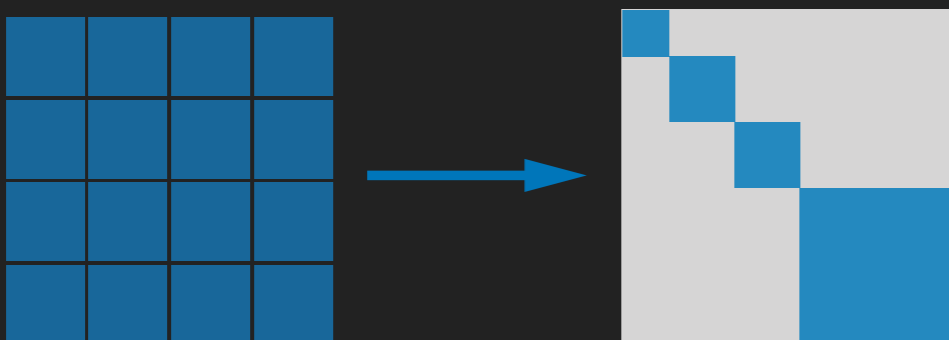
I. MIXING IRREDUCIBLES

Finite-dimensional representations of the Lorentz group are **decomposable**, i.e. are direct sums of irreps.

$$W : R \rightarrow R', \quad W \cdot \rho(g) = \rho'(g) \cdot W$$

Schur's lemma implies that W acts as scalar multiplication on each irrep, and only linearly combines vectors of the same weight.

Activations need to be stored as collections of irreducible components.



 ρ_{inv}

ρ_1

ρ_2

ρ_3

\mathcal{F}

F_1^0 F_2^0 F_3^0

F_1^1 F_2^1 F_3^1 F_4^1

F_1^2 F_2^2 F_3^2

F_1^3

II. CLEBSCH-GORDAN PRODUCT

The “only” bilinear equivariant operation mapping two representations to another one is the **tensor product**

$$\otimes : R_1 \times R_2 \rightarrow R_3$$

$$\rho_1(g) \otimes \rho_2(g) = C_{\rho_1, \rho_2} \left[\bigoplus_{\rho} \bigoplus_1^{\mu(\rho)} \rho(g) \right] C_{\rho_1, \rho_2}^\dagger$$

Since our linear operation requires knowledge of irreducible components, each product must be followed by a **Clebsch-Gordan decomposition**.

II. CLEBSCH-GORDAN PRODUCT

The “only” bilinear equivariant operation mapping two representations to another one is the **tensor product**

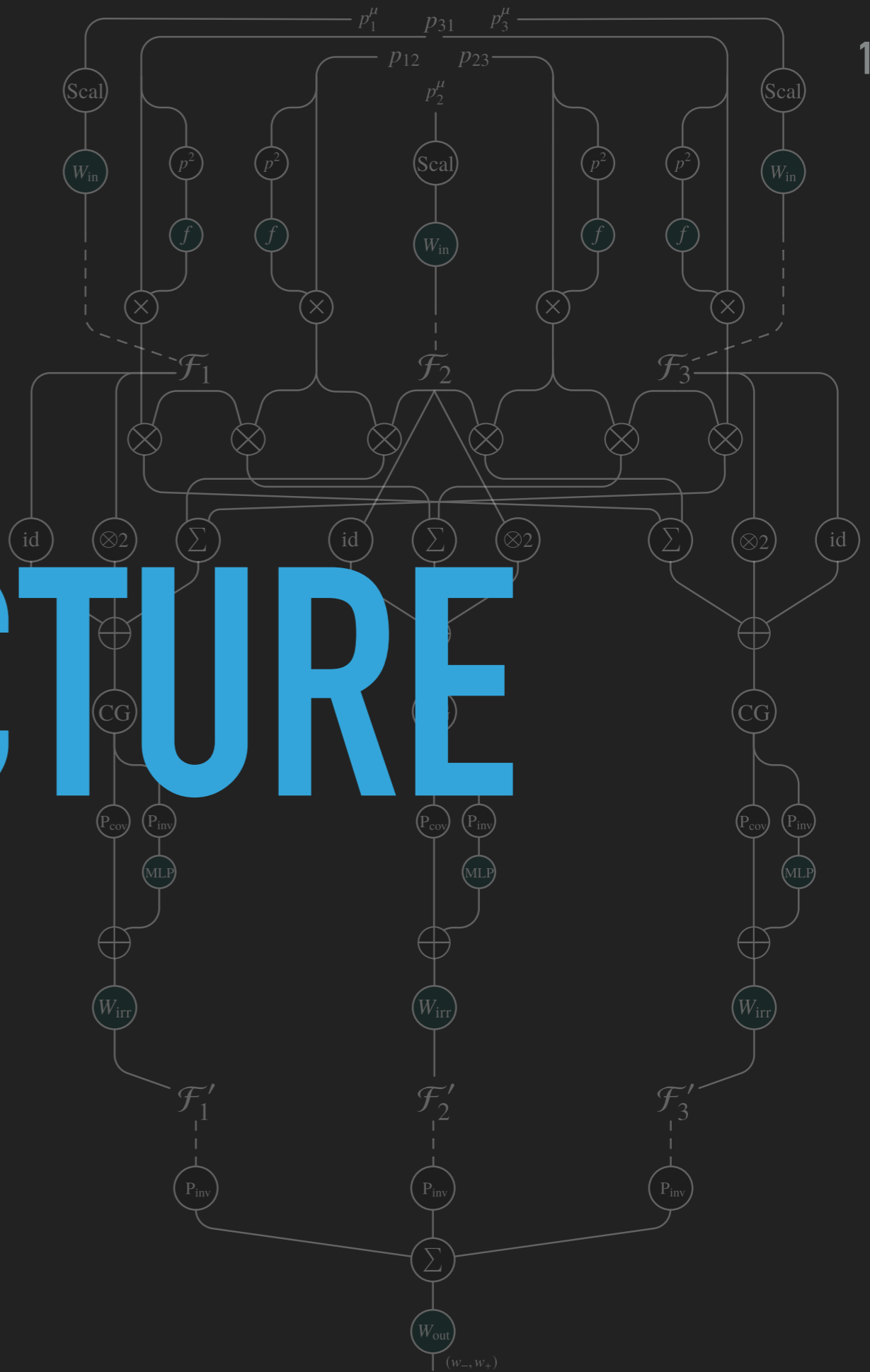
$$\otimes : R_1 \times R_2 \rightarrow R_3$$

$$\rho_1(g) \otimes \rho_2(g) = C_{\rho_1, \rho_2} \left[\bigoplus_{\rho} \bigoplus_1 \rho(g) \right] C_{\rho_1, \rho_2}^\dagger$$

Since our linear operation requires knowledge of irreducible components, each product must be followed by a **Clebsch-Gordan decomposition**.



ARCHITECTURE



- ▶ N particles with input 4-momenta p_i^μ
- ▶ N activations \mathcal{F}_i at each level live in representations of the Lorentz group
- ▶ The update rule involves pair interactions

$$\mathcal{F}_i \mapsto W \cdot \left(\mathcal{F}_i \oplus \mathcal{F}_i^{\otimes 2} \oplus \sum_j f(p_{ij}^2) \cdot p_{ij} \otimes \mathcal{F}_j \right) \quad *$$

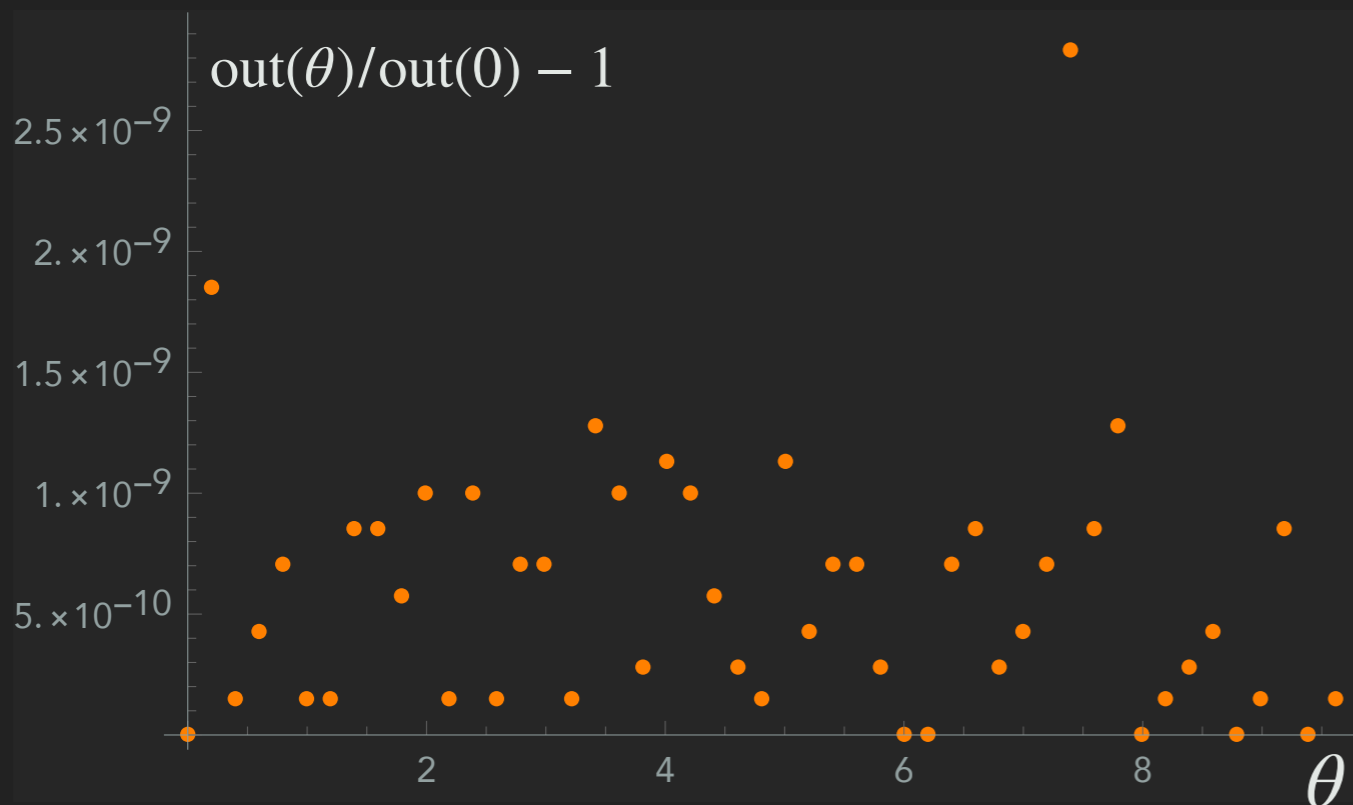
- ▶ Arbitrary traditional sub-networks can be applied to Lorentz invariants
- ▶ Output layer sums over i and projects onto invariants (or other irrep)

$$\mathcal{M}^2 = \frac{1}{4} \frac{(2g_c)^4}{((p_1 - p_3)^2 - m_\gamma c^2)^2} [p_1 \cdot p_3 + m_e c^2] [p_2 \cdot p_4 + m_\mu c^2]$$

**IRC Safety to be addressed separately*

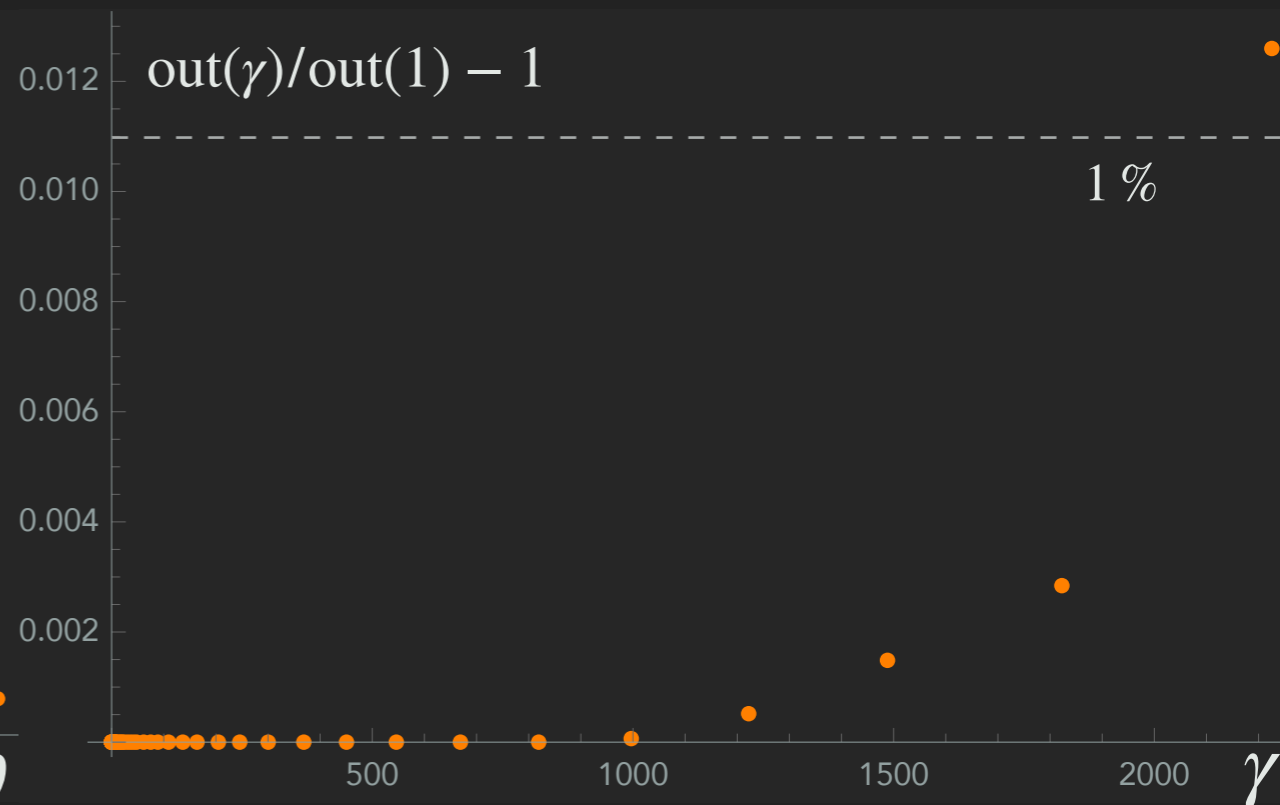
PERFORMANCE

Rotational invariance

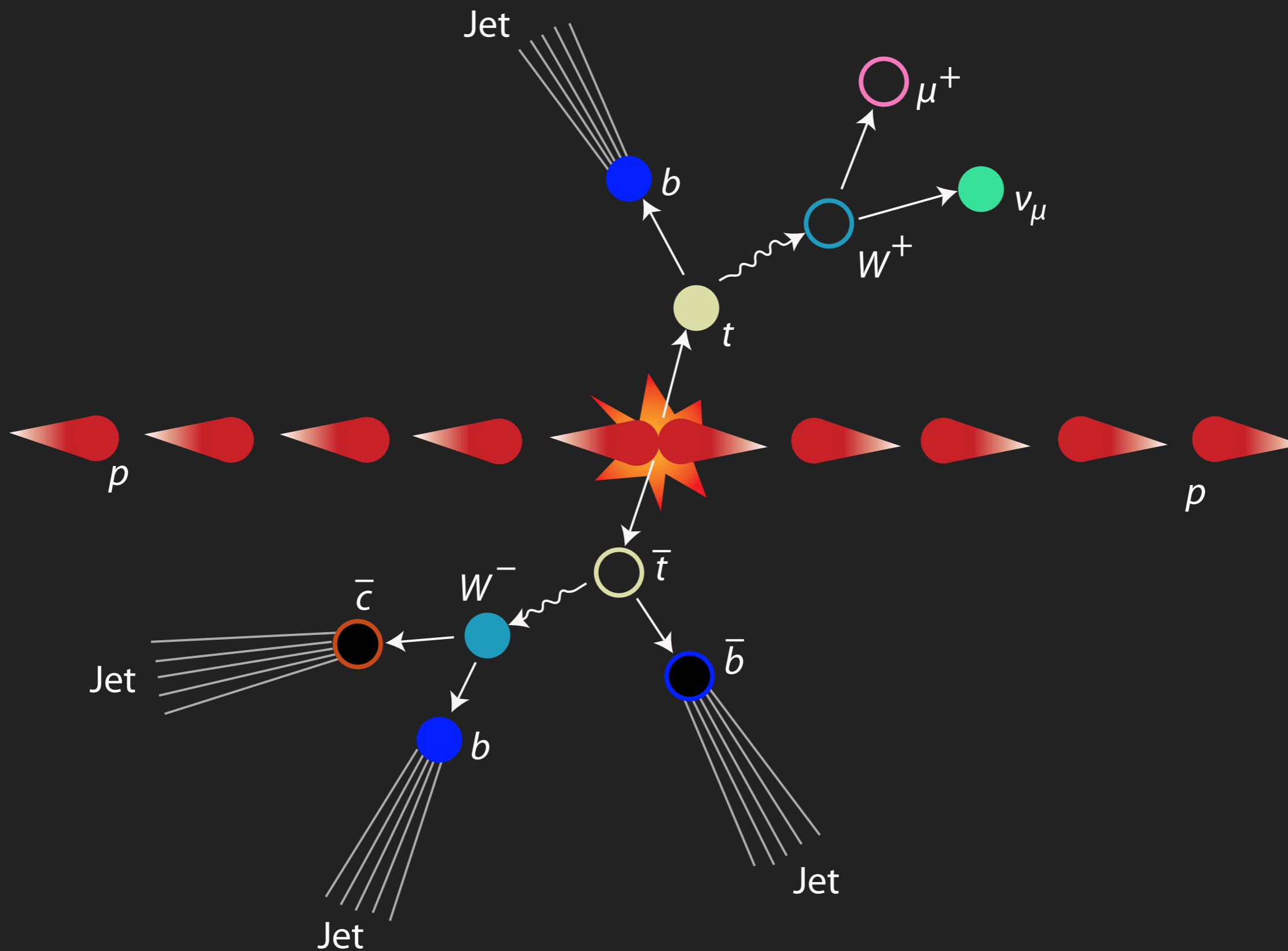


Relative invariance within 10^{-9}
using double precision

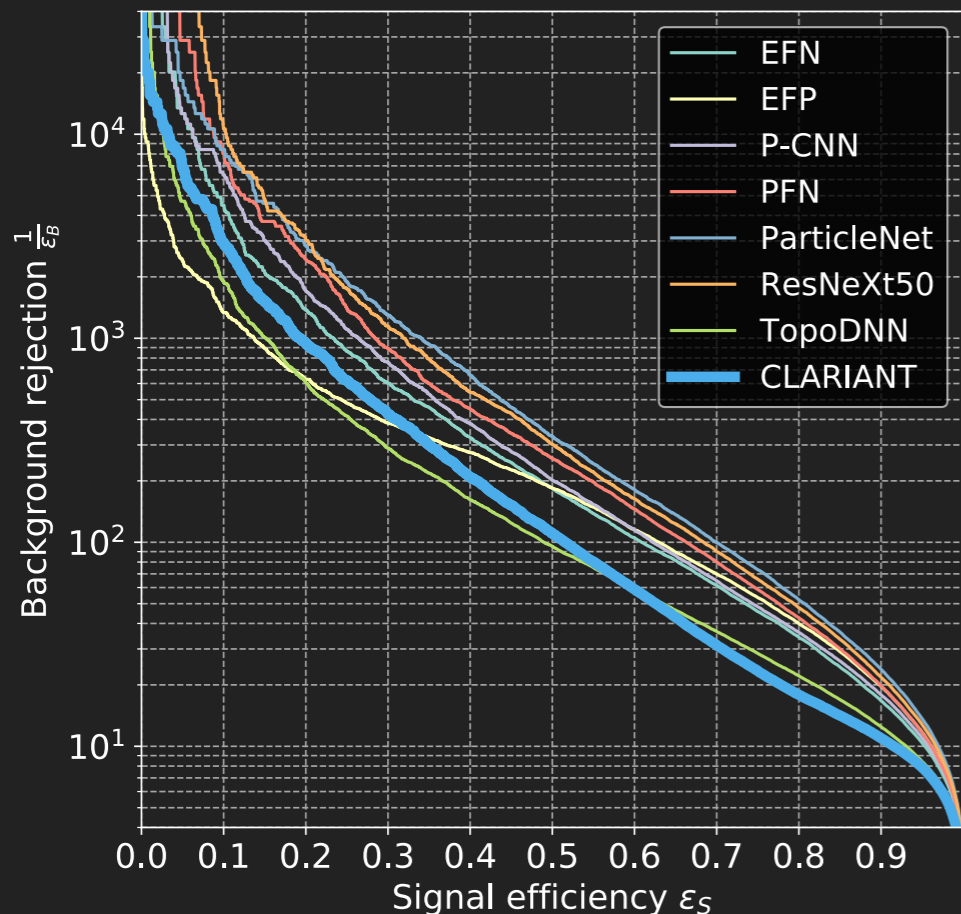
Boost invariance



Relative invariance within 10^{-2}
limited by floating point precision



	AUC	Acc	$1/\epsilon_B$ ($\epsilon_S = 0.3$)			#Param
			single	mean	median	
CNN	0.981	0.930	914±14	995±15	975±18	610k
ResNeXt	0.984	0.936	1122±47	1270±28	1286±31	1.46M
TopoDNN	0.972	0.916	295±5	382±5	378±8	59k
Multi-body N -subjettiness 6	0.979	0.922	792±18	798±12	808±13	57k
Multi-body N -subjettiness 8	0.981	0.929	867±15	918±20	926±18	58k
TreeNiN	0.982	0.933	1025±11	1202±23	1188±24	34k
P-CNN	0.980	0.930	732±24	845±13	834±14	348k
ParticleNet	0.985	0.938	1298±46	1412±45	1393±41	498k
LBN	0.981	0.931	836±17	859±67	966±20	705k
LoLa	0.980	0.929	722±17	768±11	765±11	127k
LDA	0.955	0.892	151±0.4	151.5±0.5	151.7±0.4	184k
Energy Flow Polynomials	0.980	0.932	384			1k
Energy Flow Network	0.979	0.927	633±31	729±13	726±11	82k
Particle Flow Network	0.982	0.932	891±18	1063±21	1052±29	82k
CLARIANT	0.970	0.922	426			3k



[Kasieczka et. al. (ML Landscape of top taggers, 2019)]

[Xia et. al. (ResNeXt, 2016)]

[Moore et. al. (Multi-body N -subjettiness, 2018)]

[Qu & Gouskos (ParticleNet, 2019)]

[Thaler et. al. (Energy/Particle Flow Polynomials, 2018/19)]

[Butter et. al. (LoLa – Lorentz Layer, 2018)]

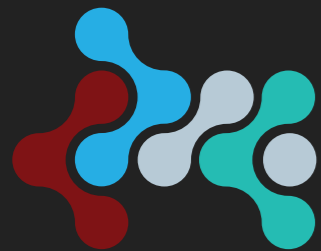
FUTURE WORK AND POTENTIAL EXTENSIONS

- ▶ Complete hyperparameter optimization;
- ▶ Include particle information (label, charge, spin, ...);
- ▶ Regression tasks and measurements:
 - invariant mass detection,
 - covariant 4-momentum measurements;
- ▶ Detection of hidden symmetries;
- ▶ Multiple symmetries combined (Standard Model?);

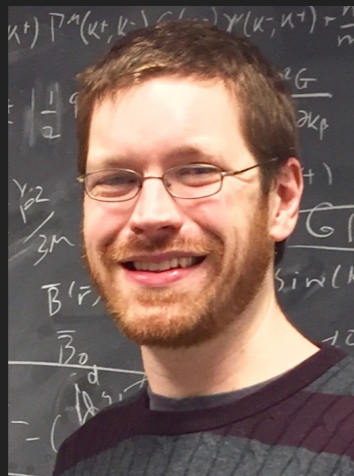


THE UNIVERSITY OF CHICAGO

Physics Department
Computer Science Department



Center for Data and Computing
AT THE UNIVERSITY OF CHICAGO



Brandon Anderson



Risi Kondor



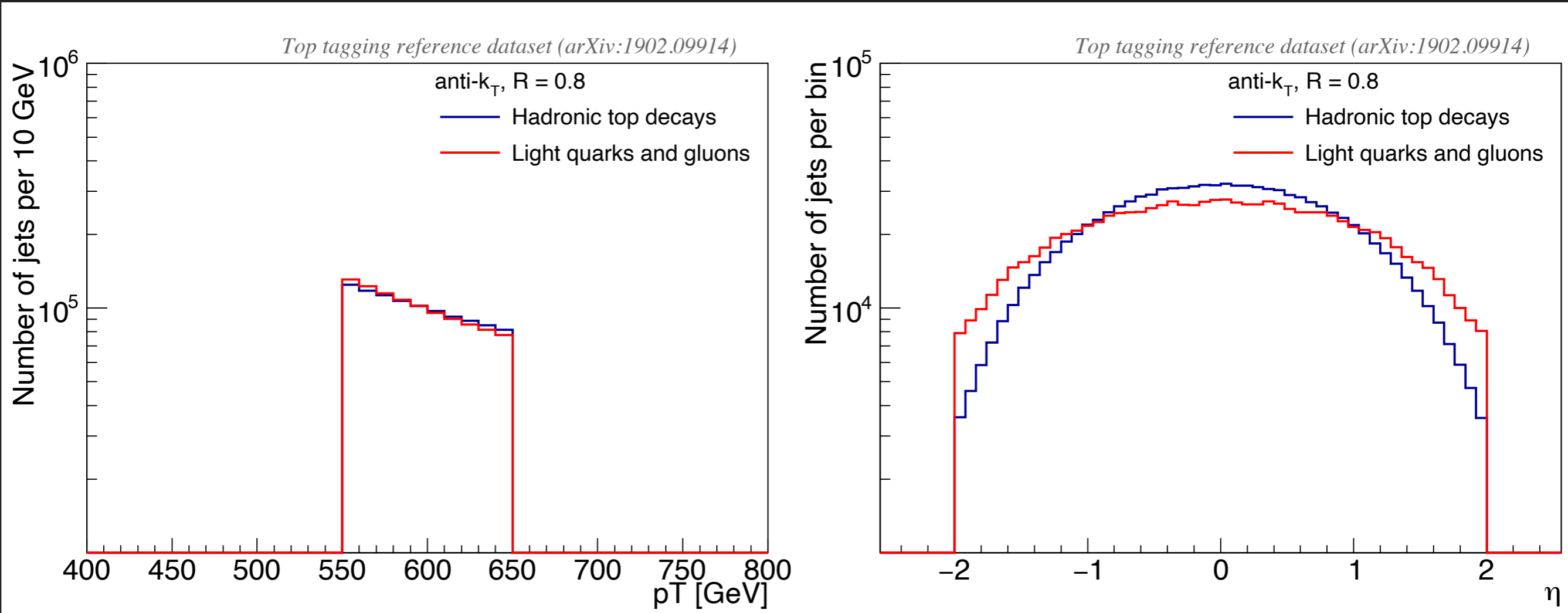
David Miller

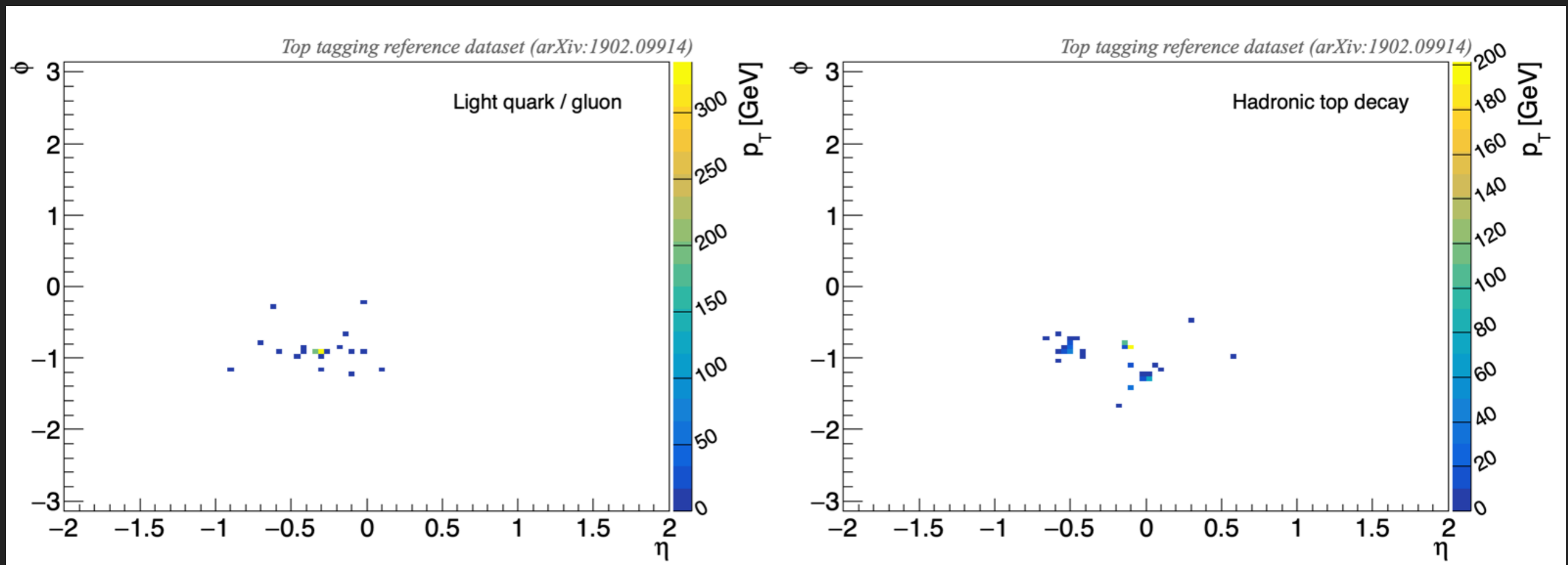


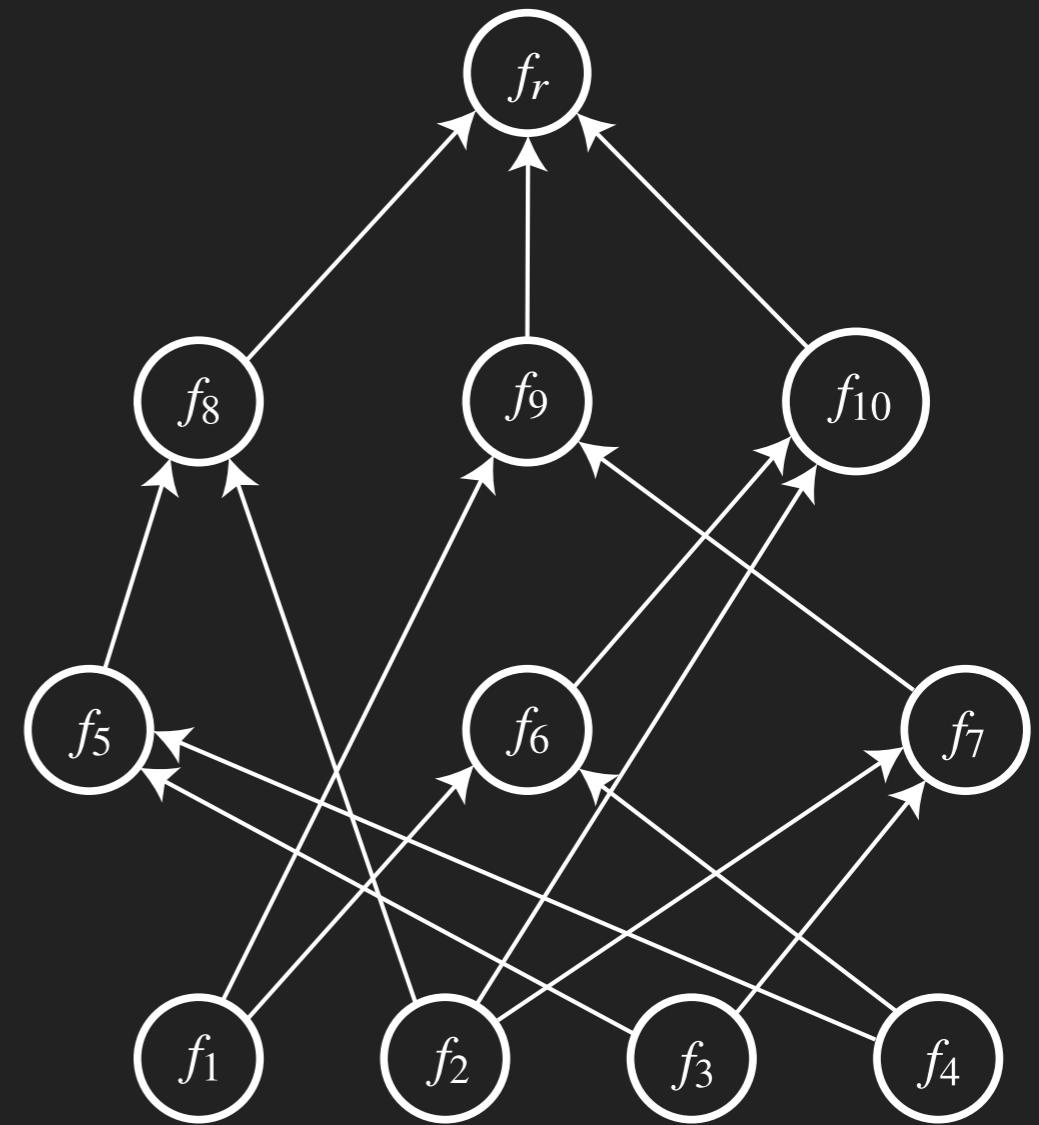
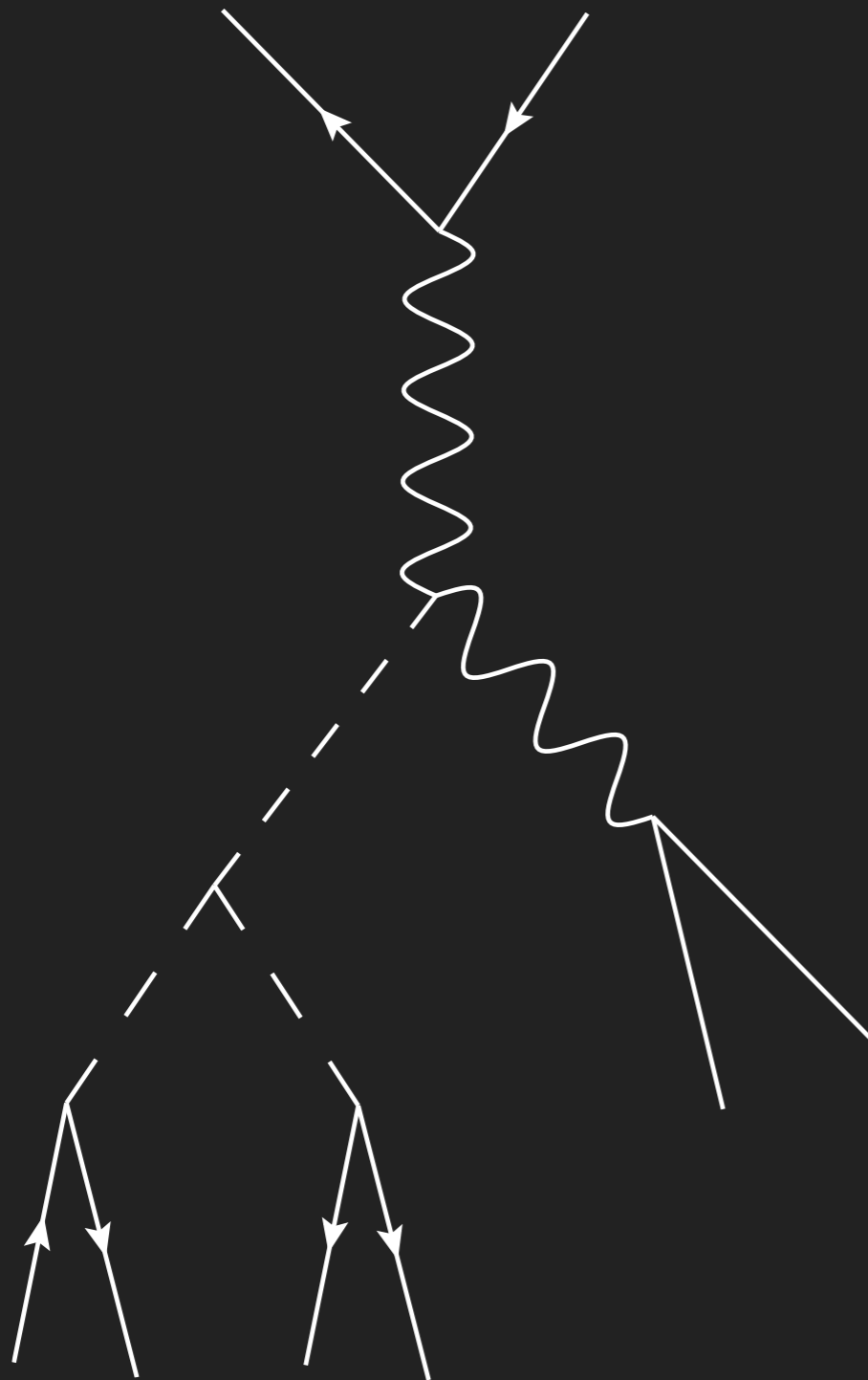
Jan Offermann

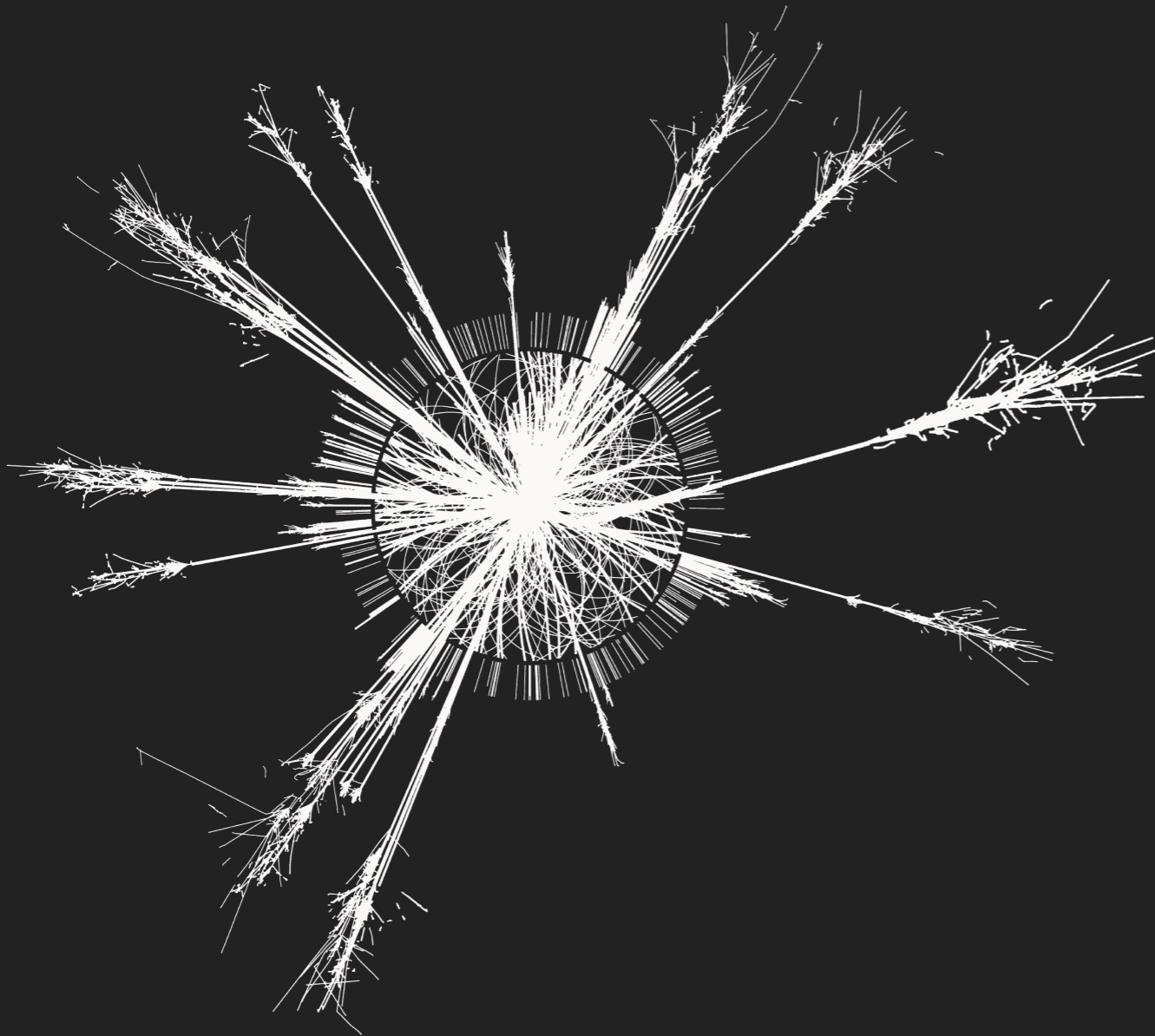


Marwah Roussi

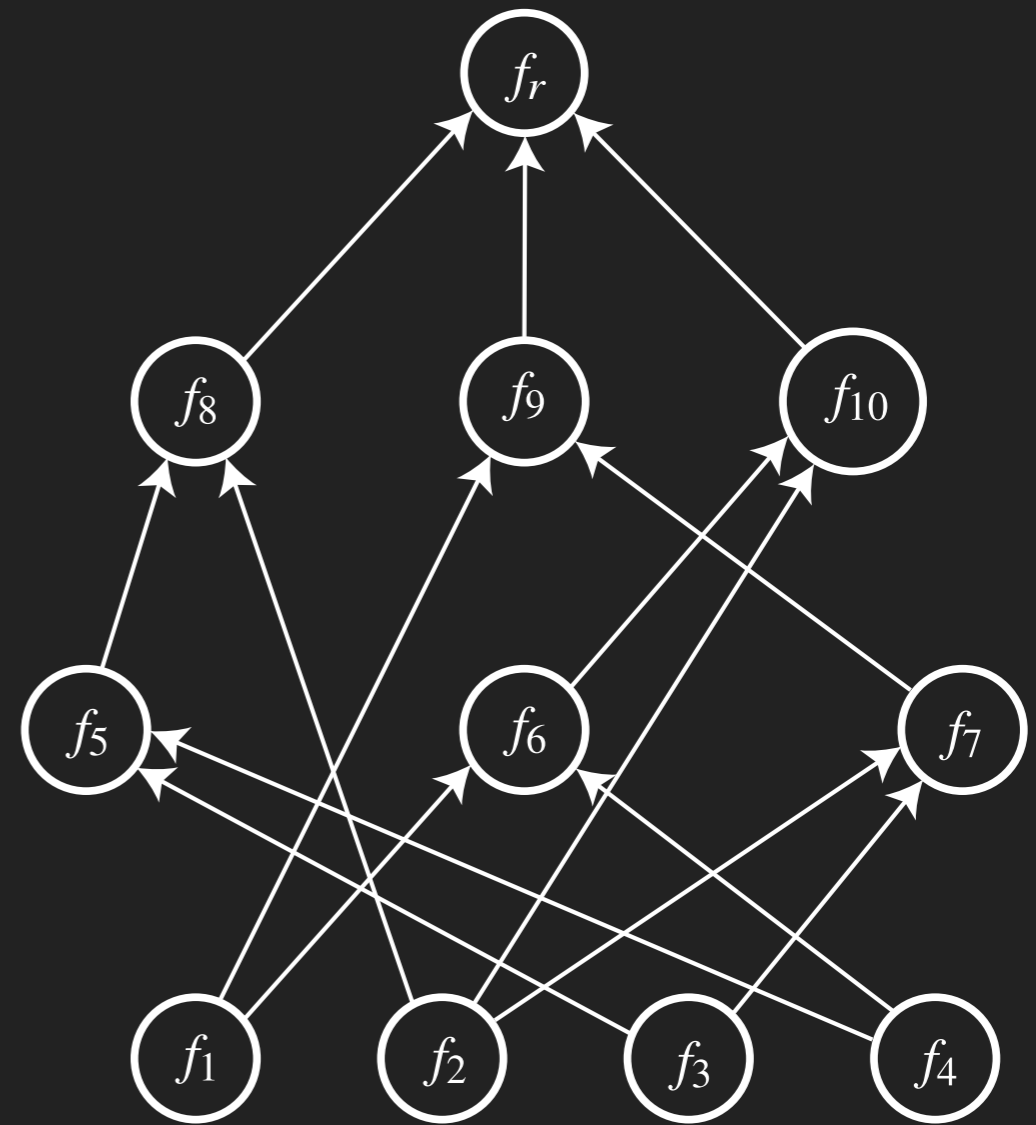




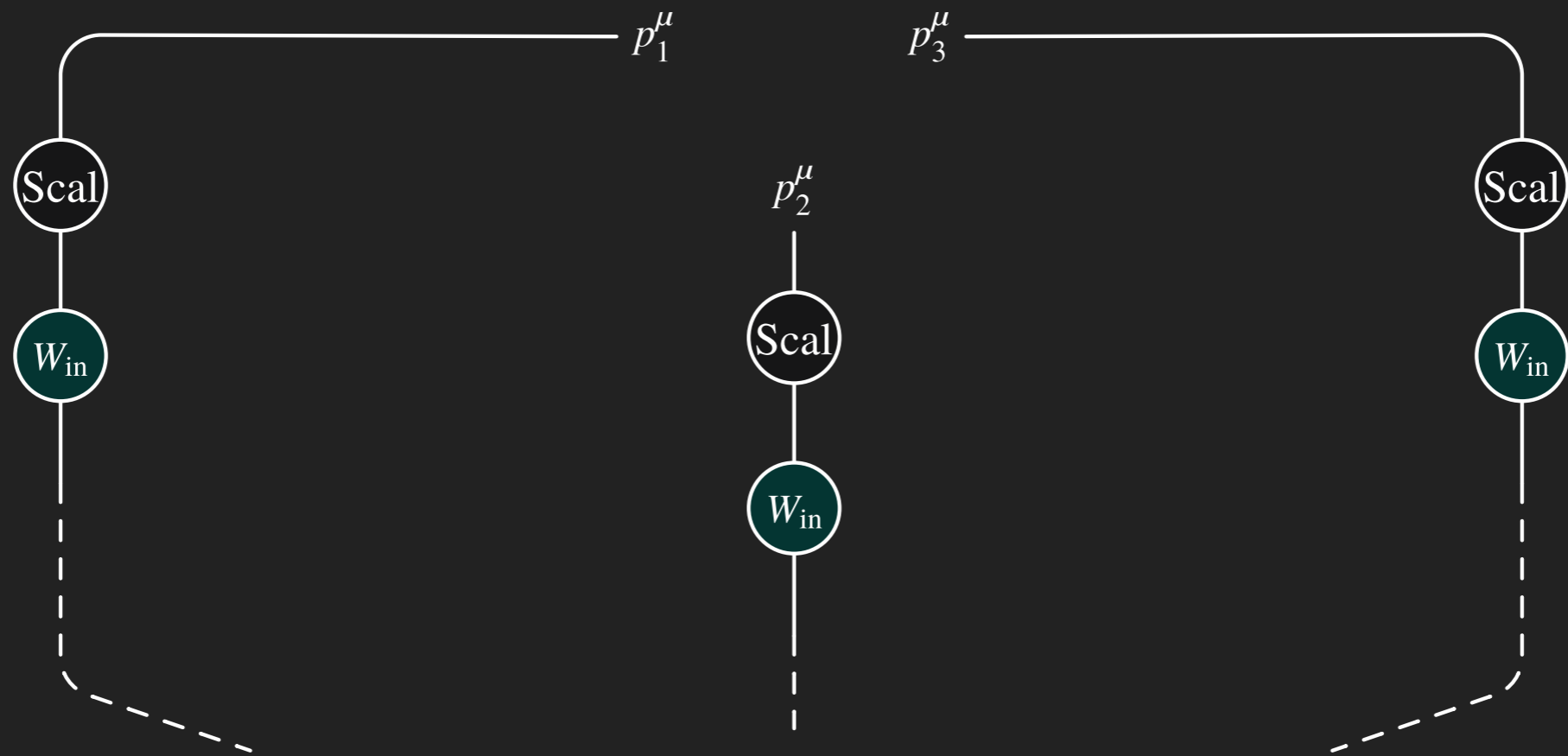




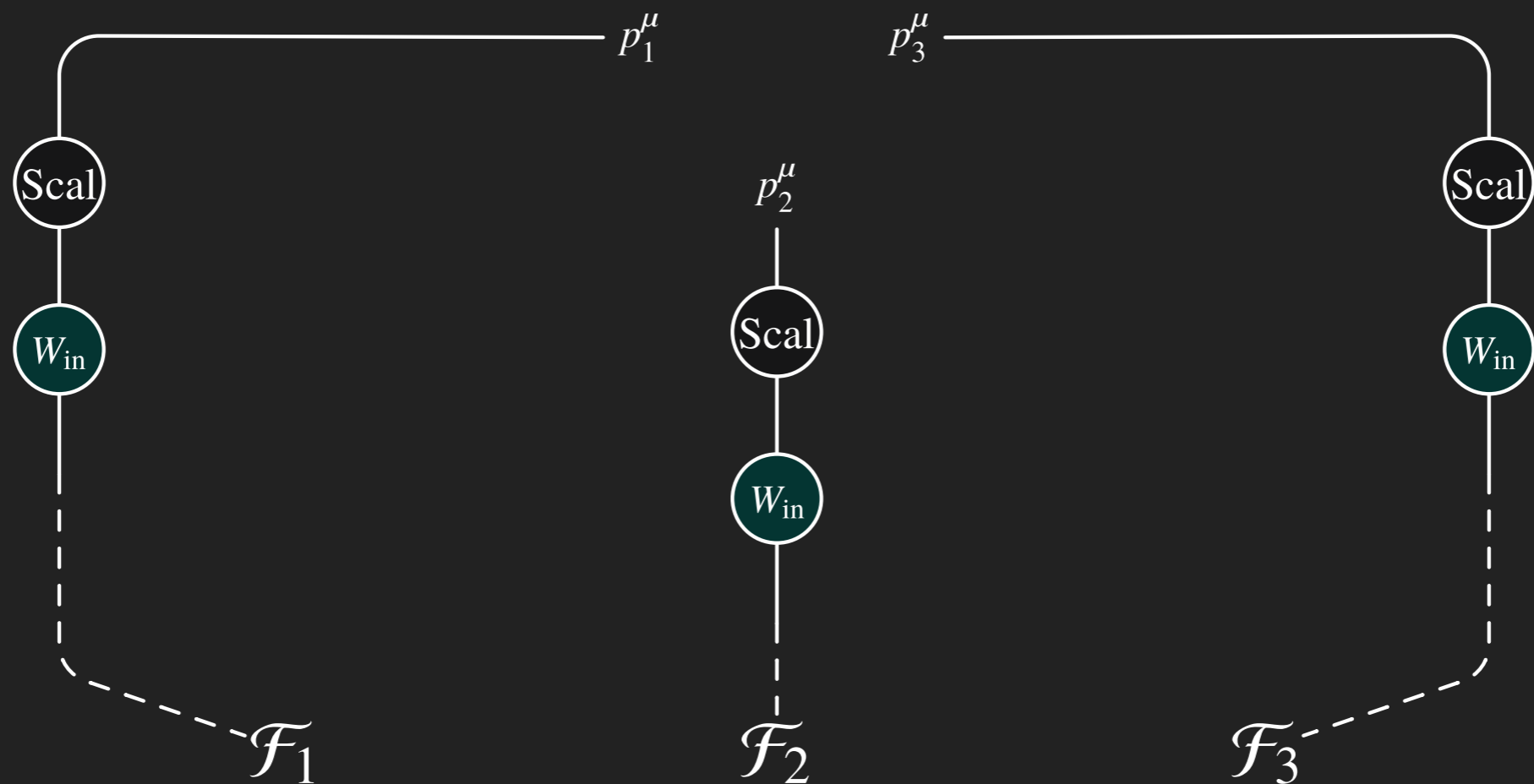
ATLAS



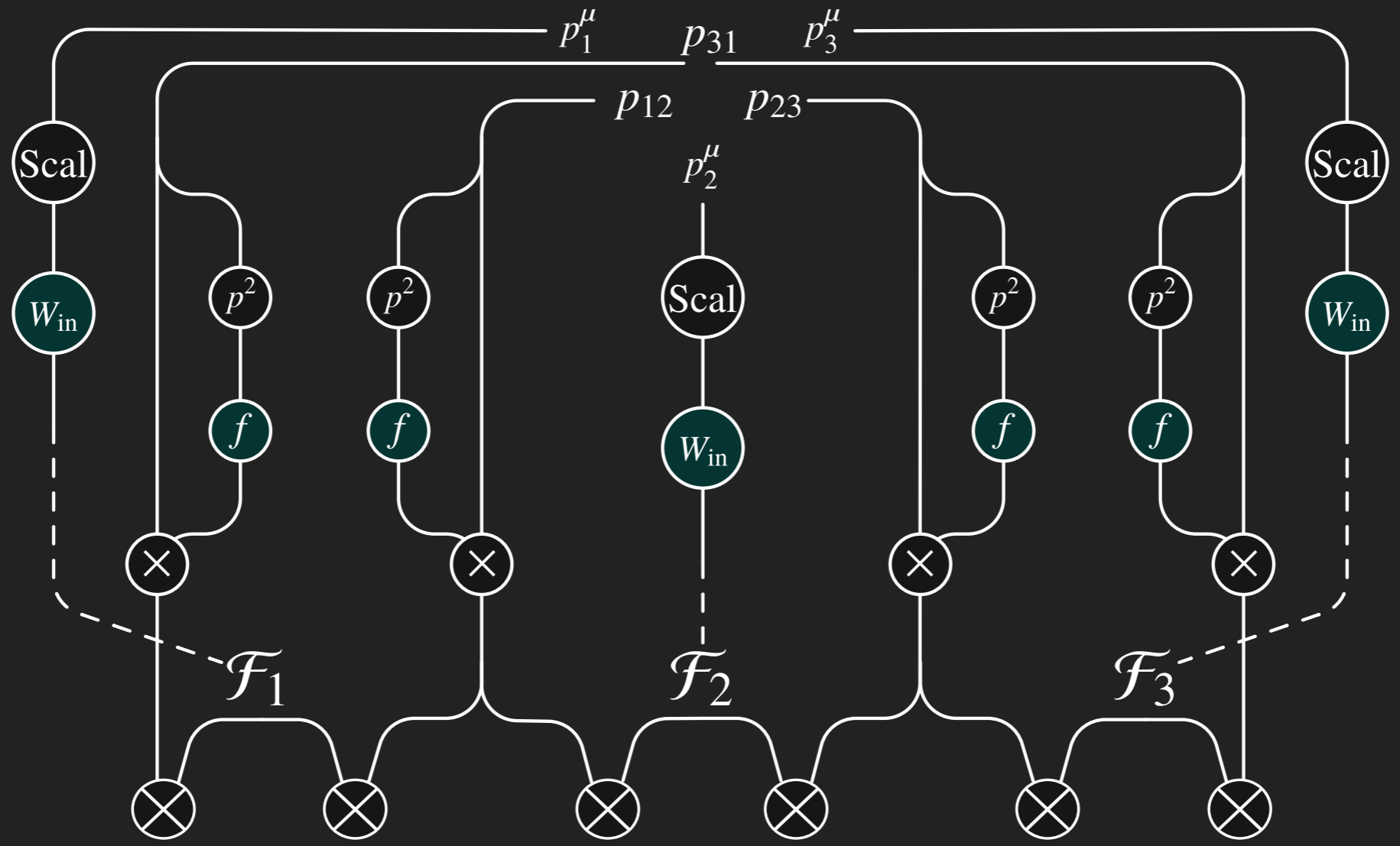
INPUT LAYER



INPUT LAYER

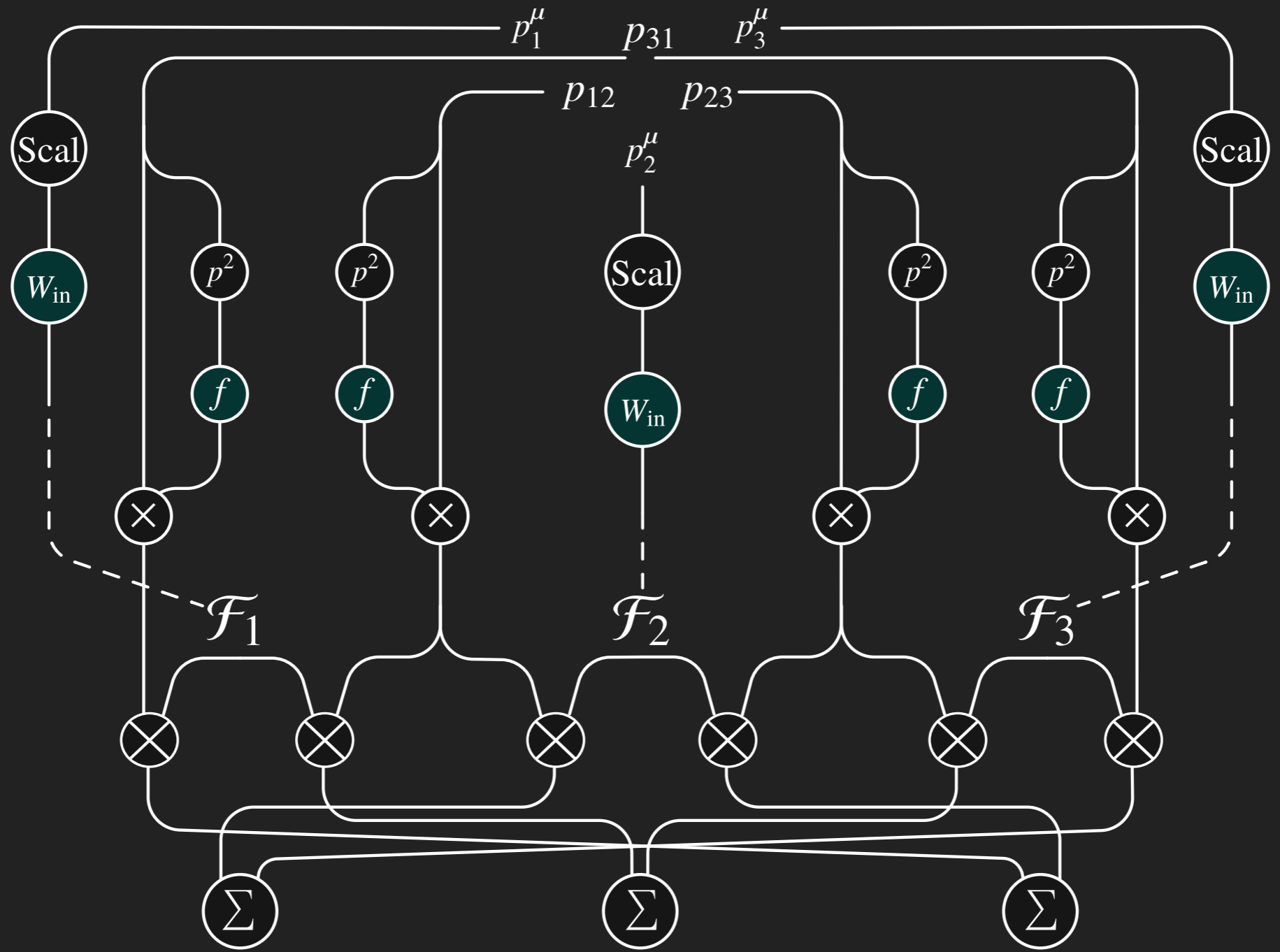


INPUT
LAYER



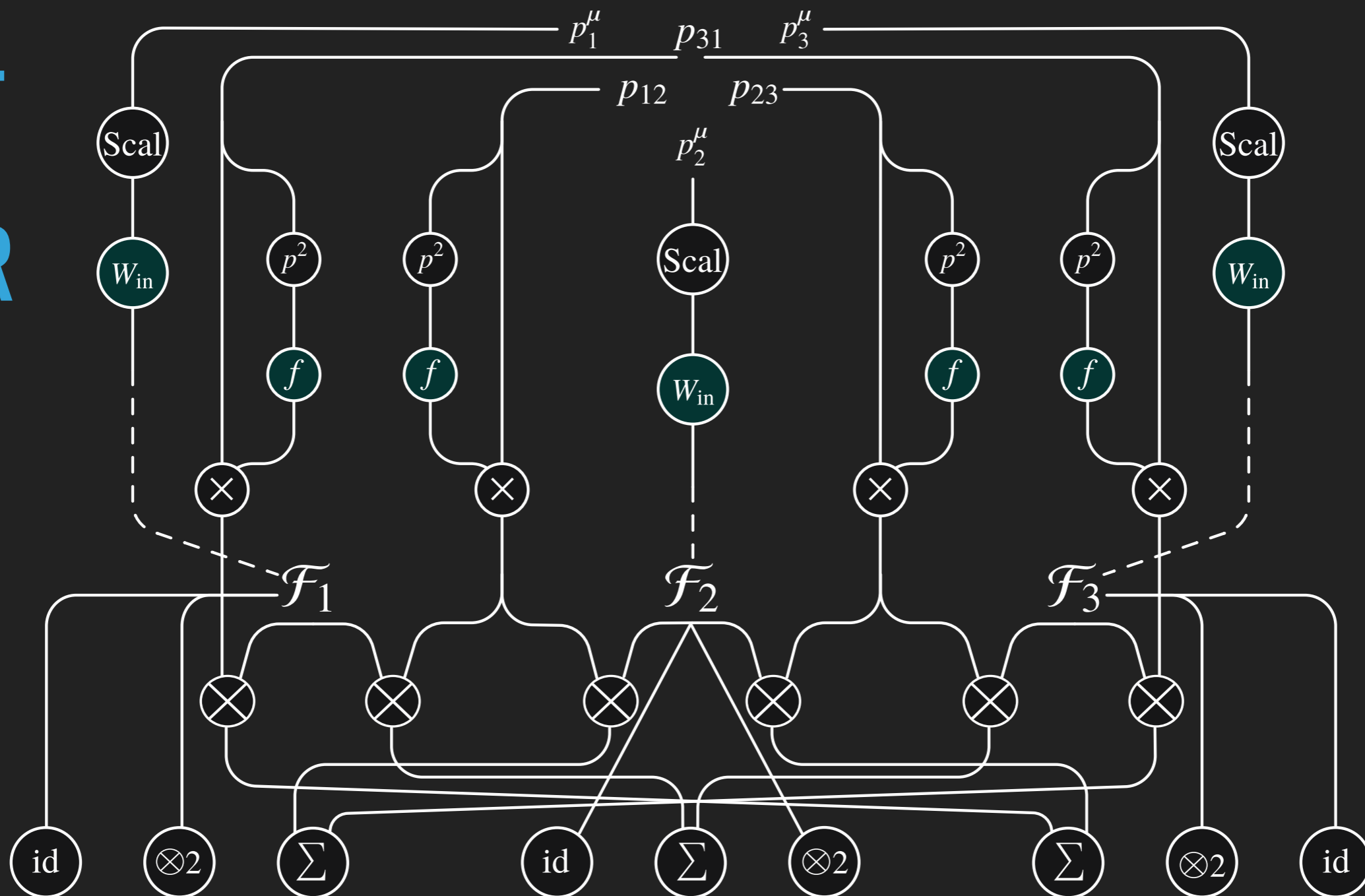
ITERATED
CG LAYER

INPUT
LAYER



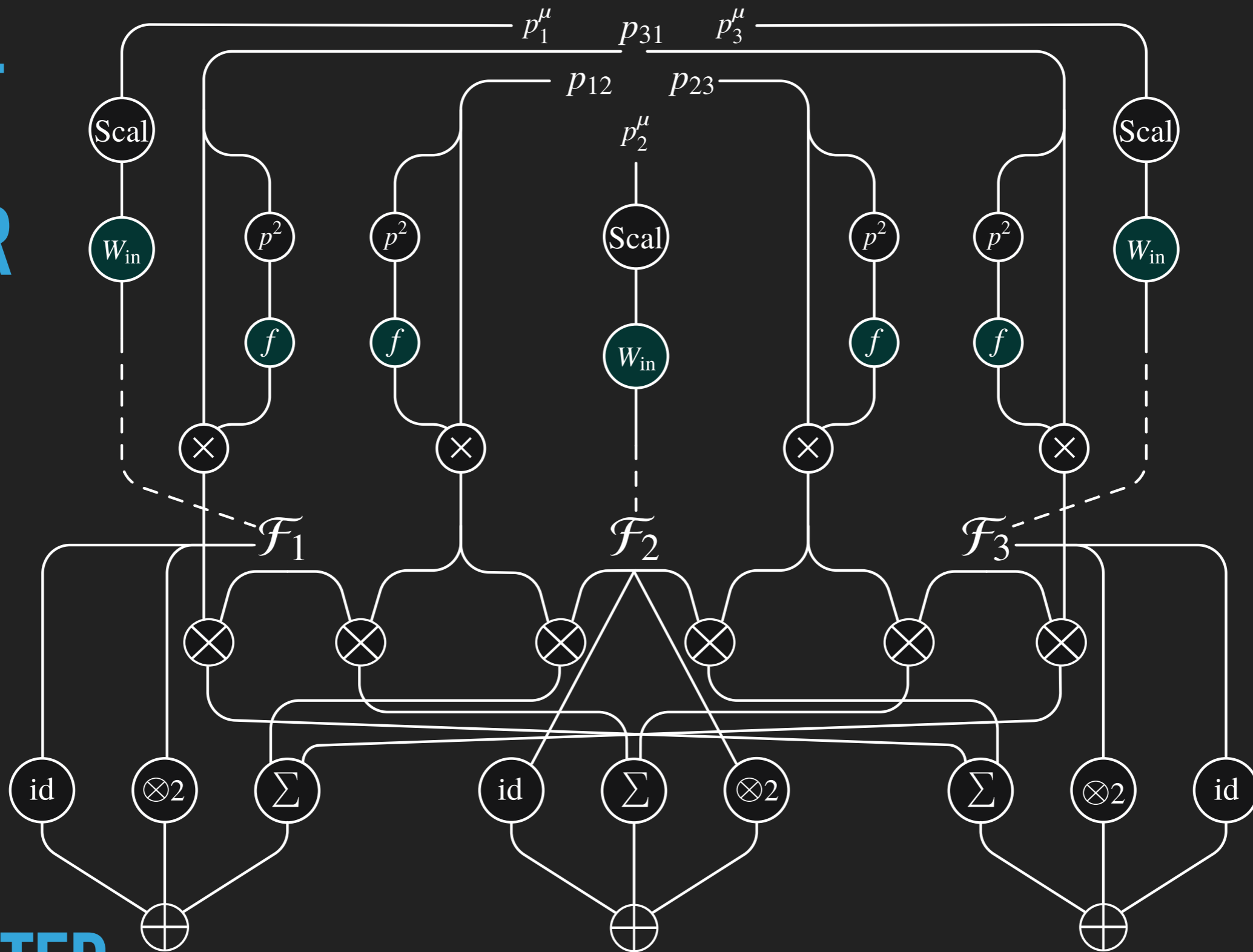
ITERATED
CG LAYER

INPUT
LAYER

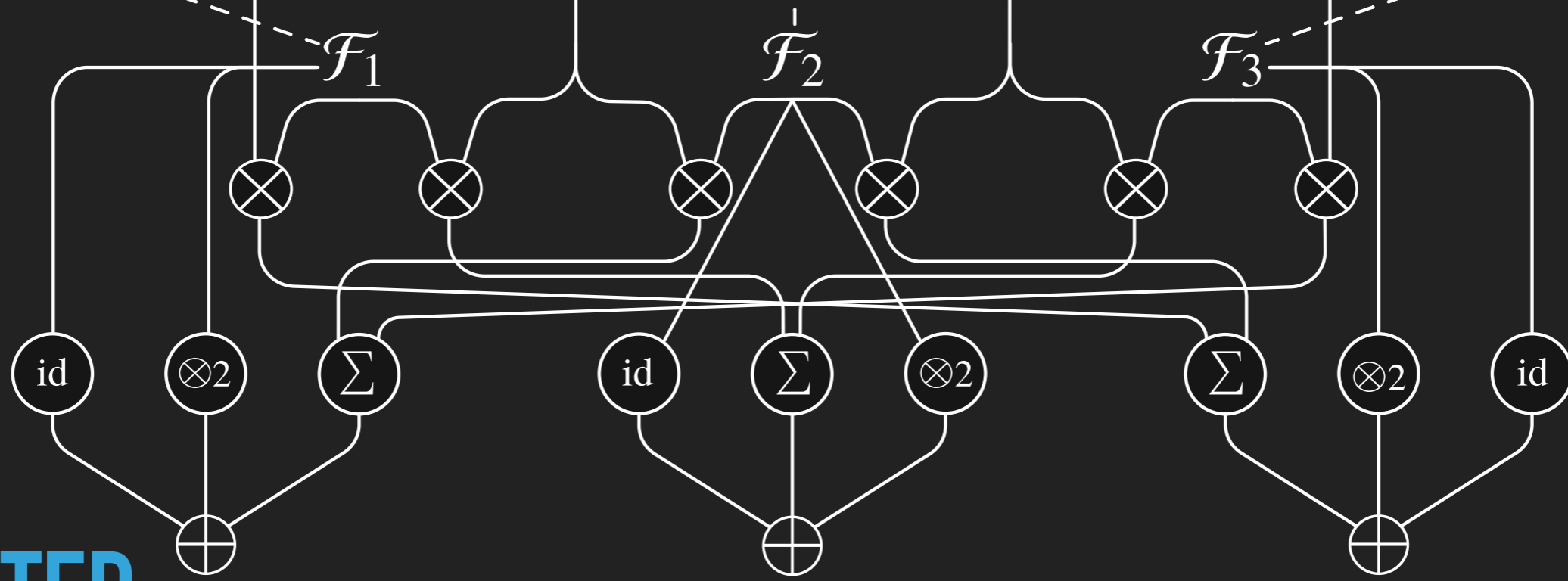


ITERATED
CG LAYER

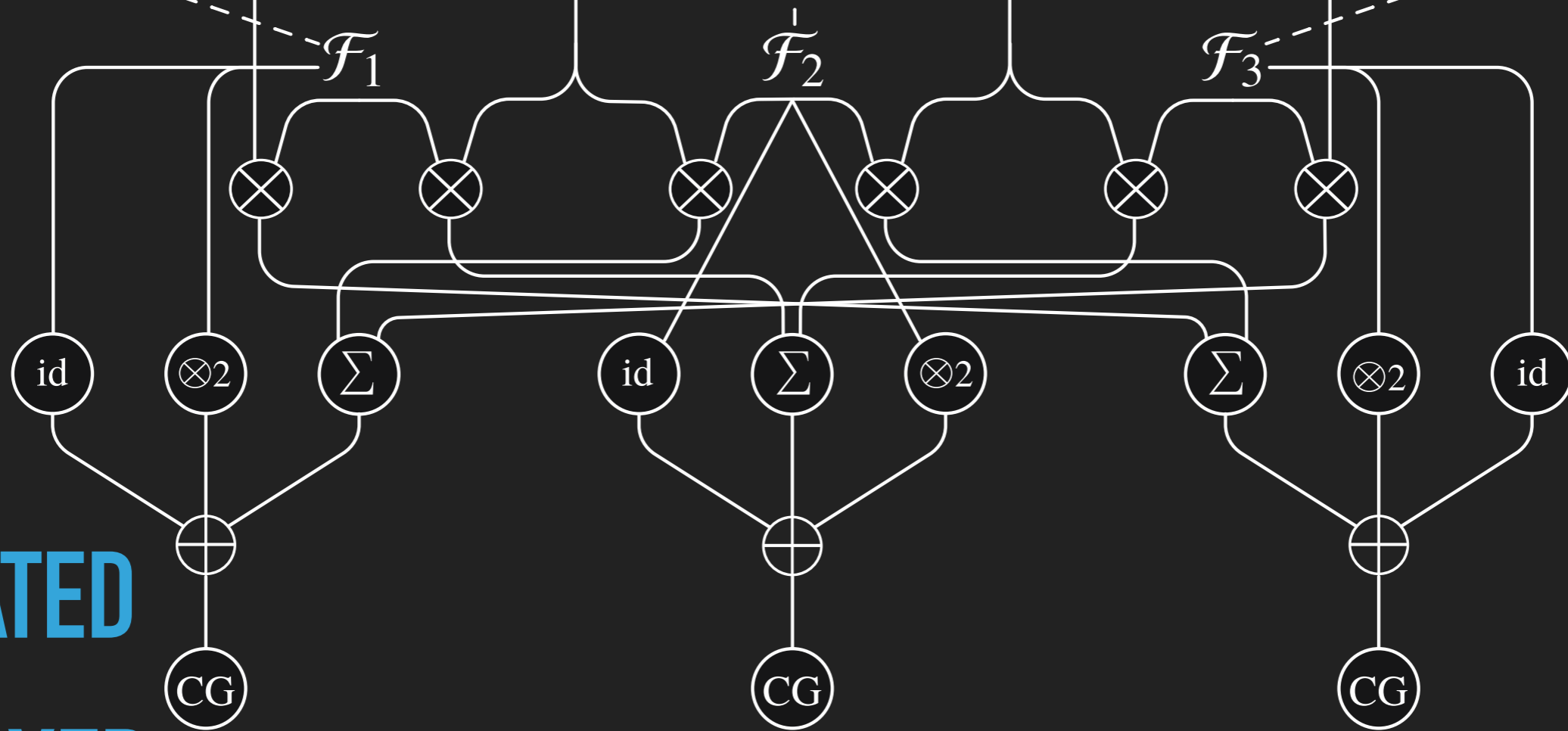
INPUT
LAYER



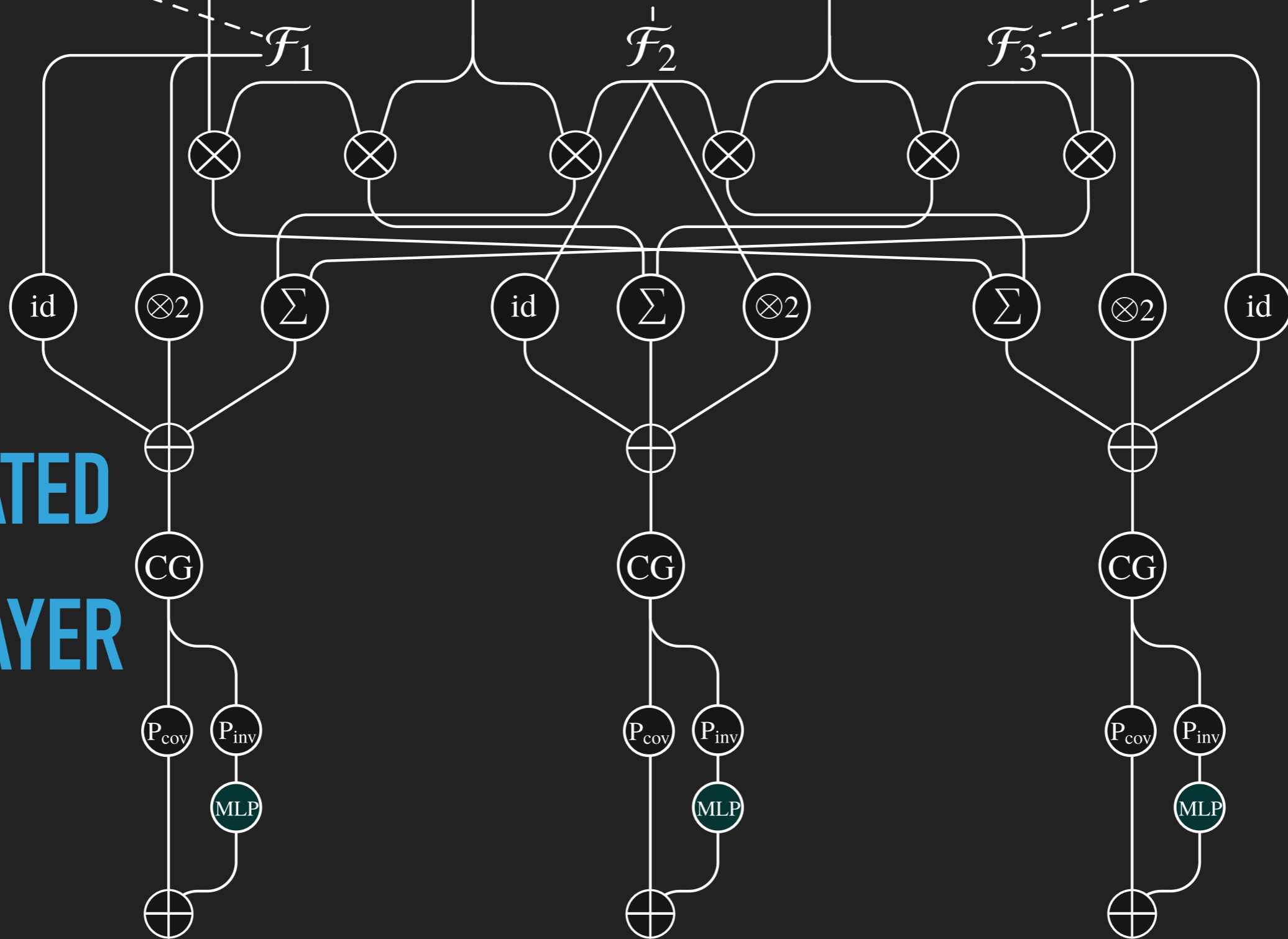
ITERATED
CG LAYER



**ITERATED
CG LAYER**

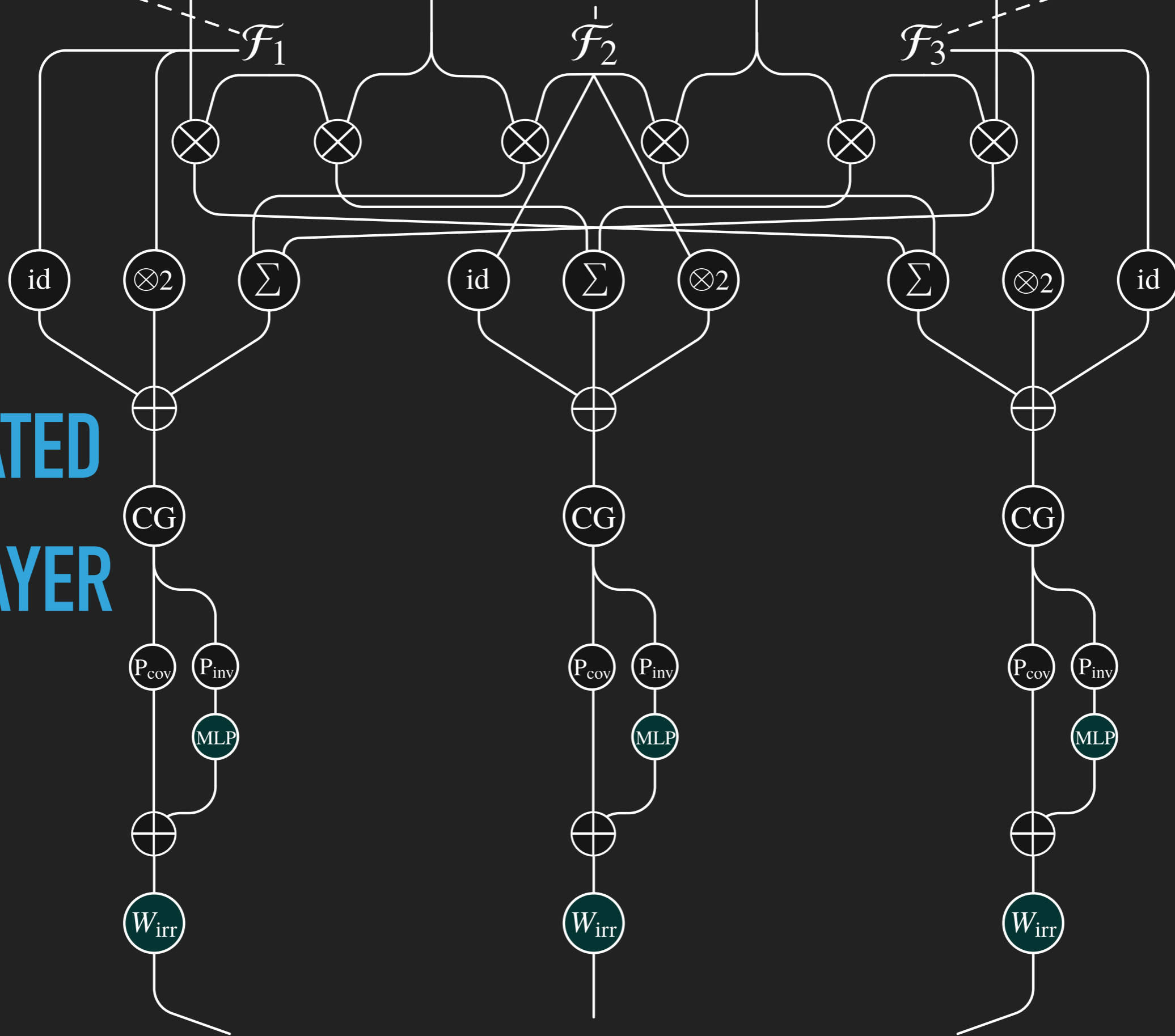


**ITERATED
CG LAYER**



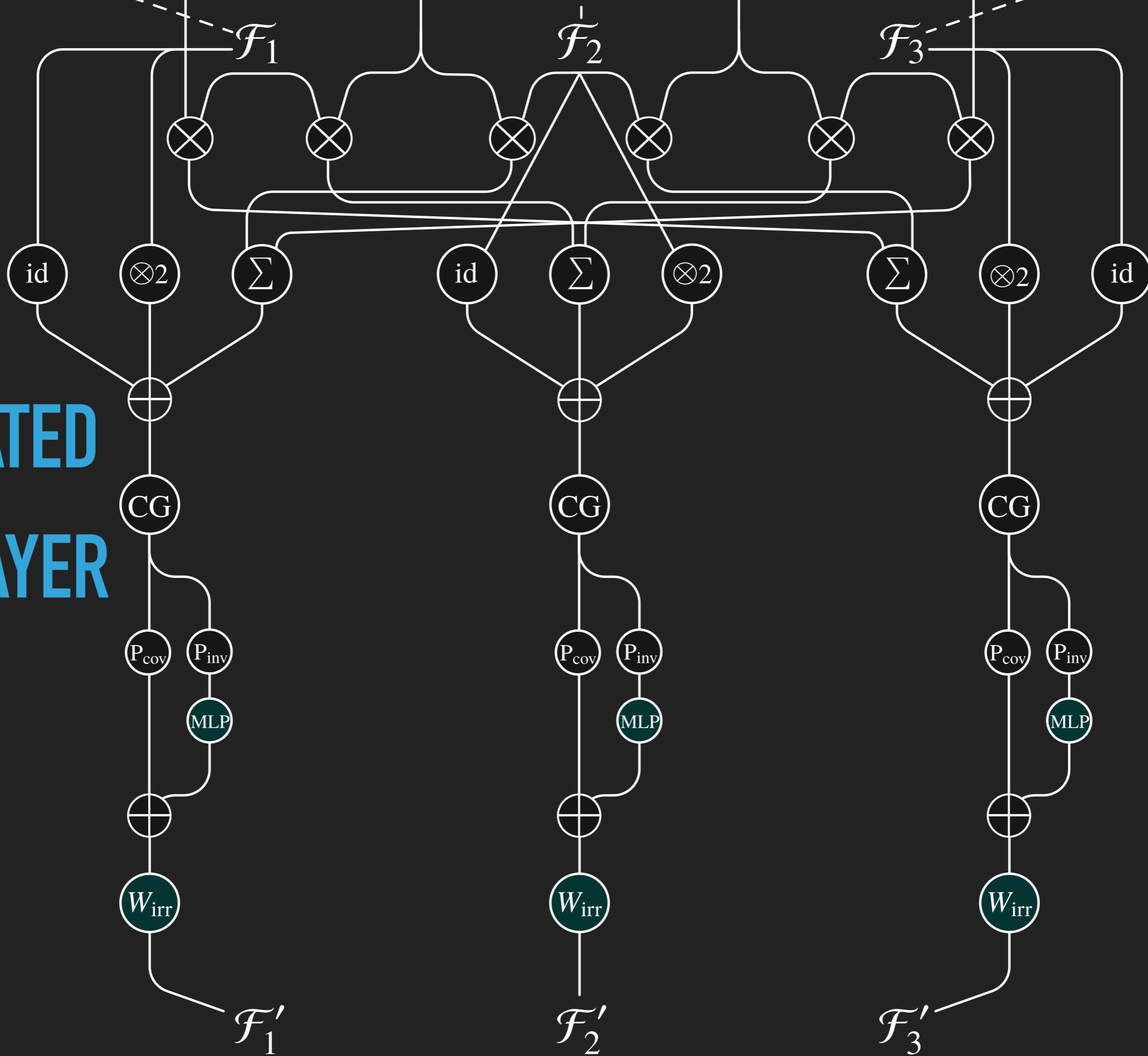
**ITERATED
CG LAYER**



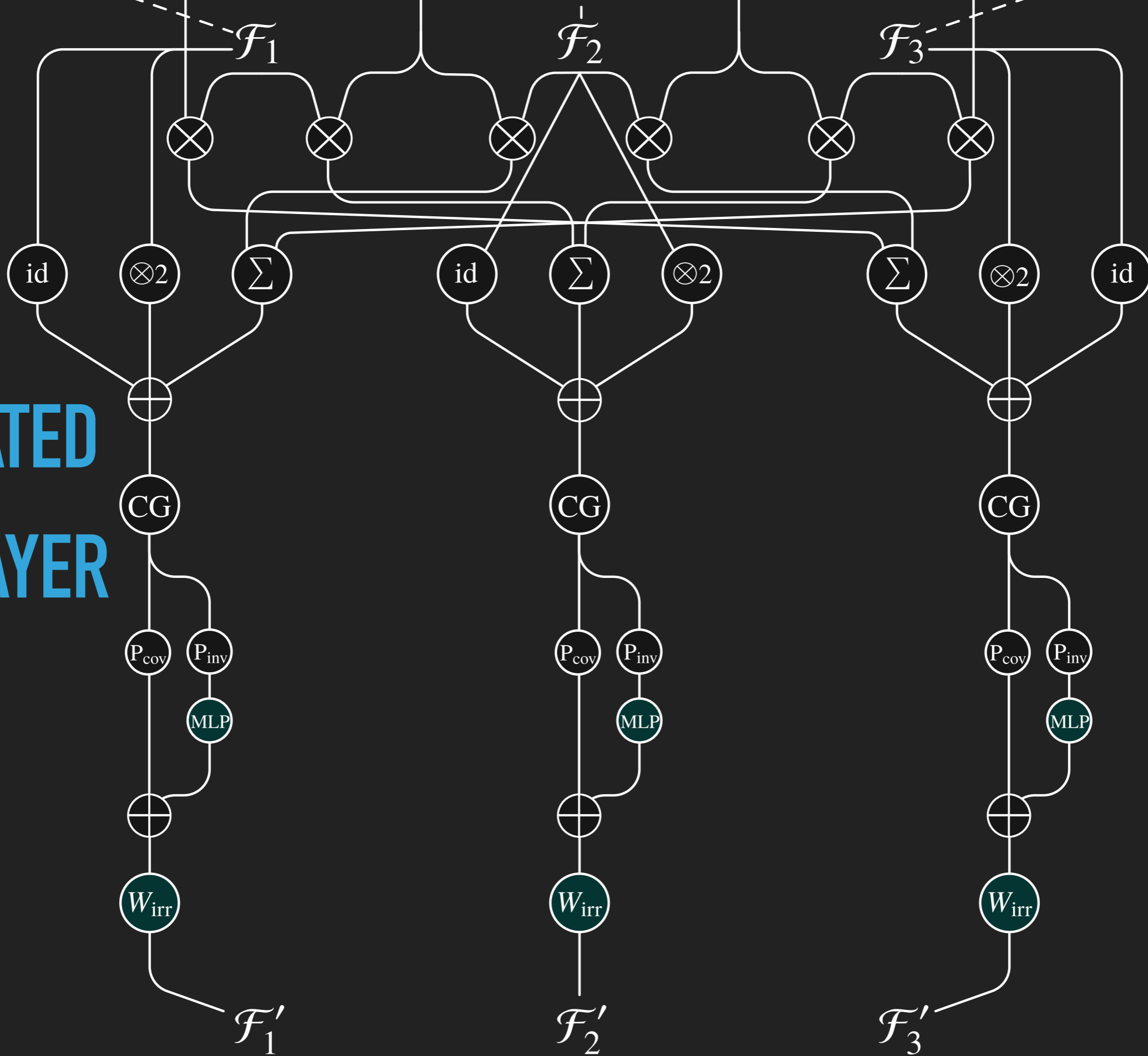


**ITERATED
CG LAYER**

**ITERATED
CG LAYER**

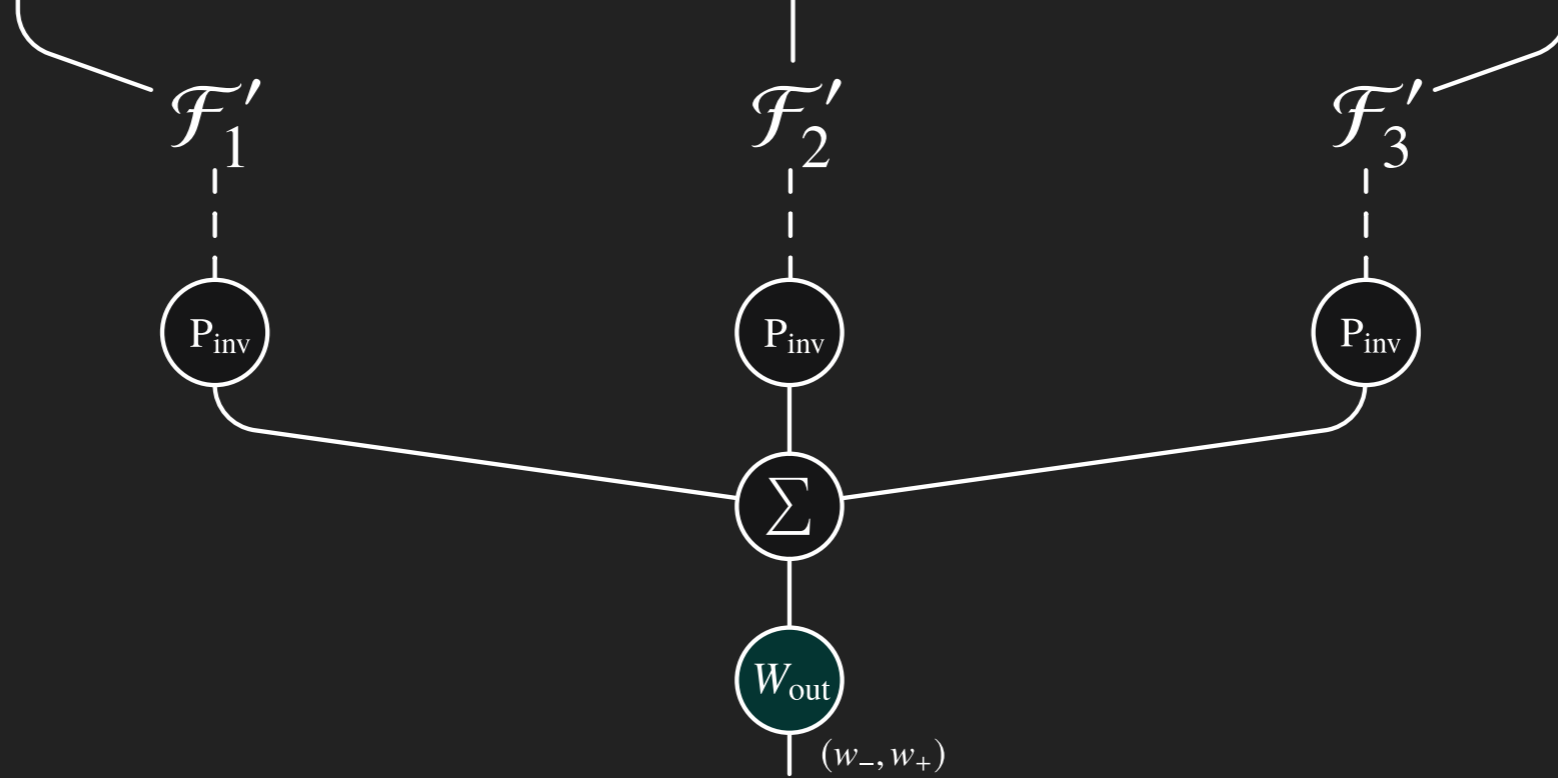


**ITERATED
CG LAYER**

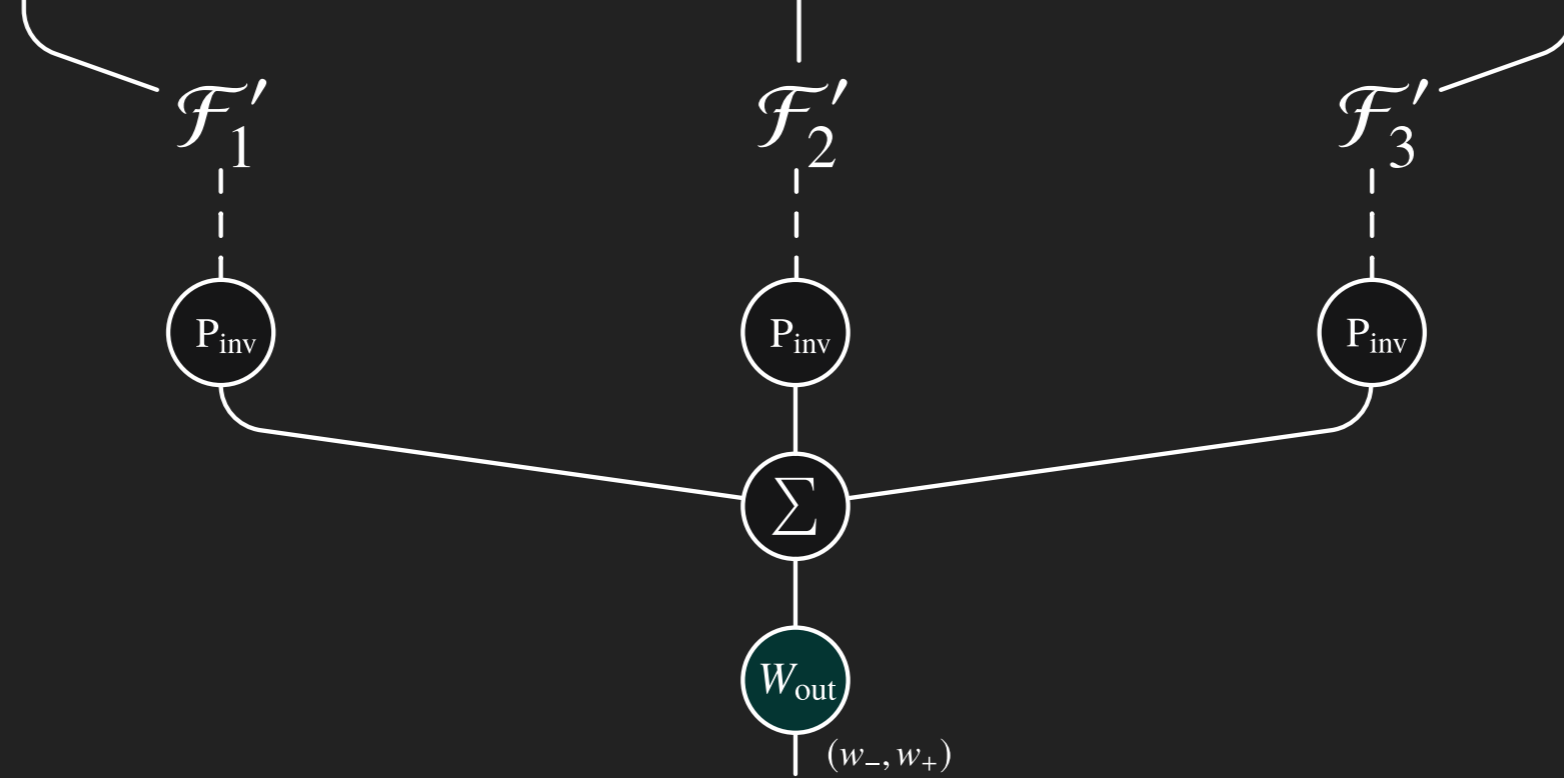




**OUTPUT
LAYER**



**OUTPUT
LAYER**



CLARIANT

