

# Generative Models For High Granularity Calorimeters

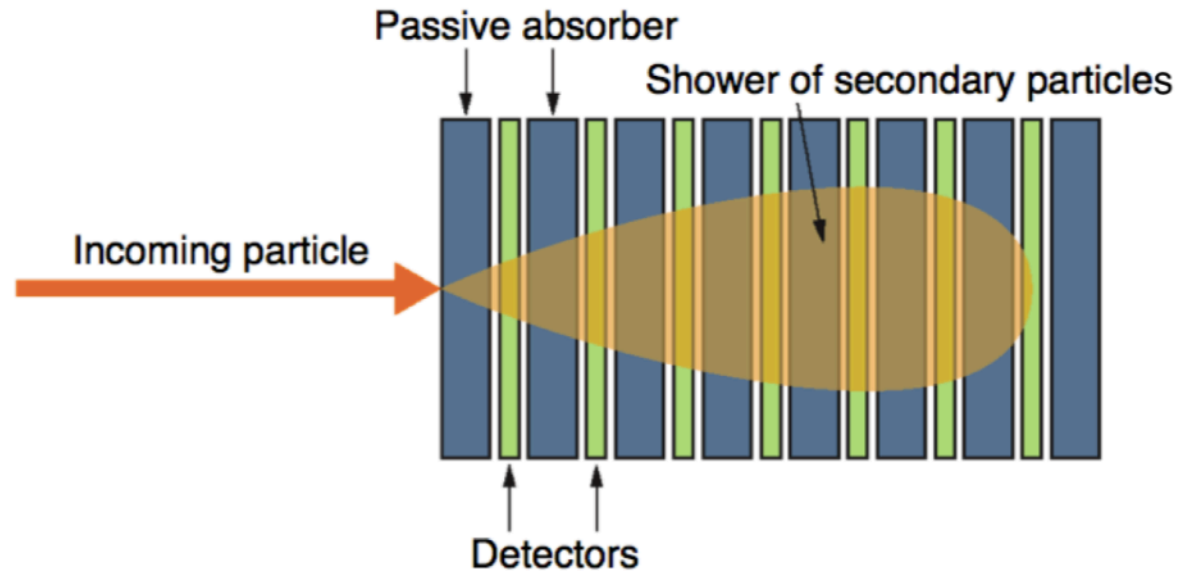
Machine Learning for Jets Workshop, New York University

Erik Buhmann, Sascha Diefenbacher, Engin Eren, Frank Gaede,  
Gregor Kasieczka, Anatoli Korol, Katja Krüger

15.01.2020

# Calorimeters in a HEP Experiment

- Incoming particle initiates the showers and **secondary particles** are produced
- These secondary particles further produce other particles until the full energy is absorbed



## One type of EM calorimeter: sampling calorimeter

- Alternating layers of passive absorbers and active detectors
- Only **fraction** of particle energy is recorded (visible energy)

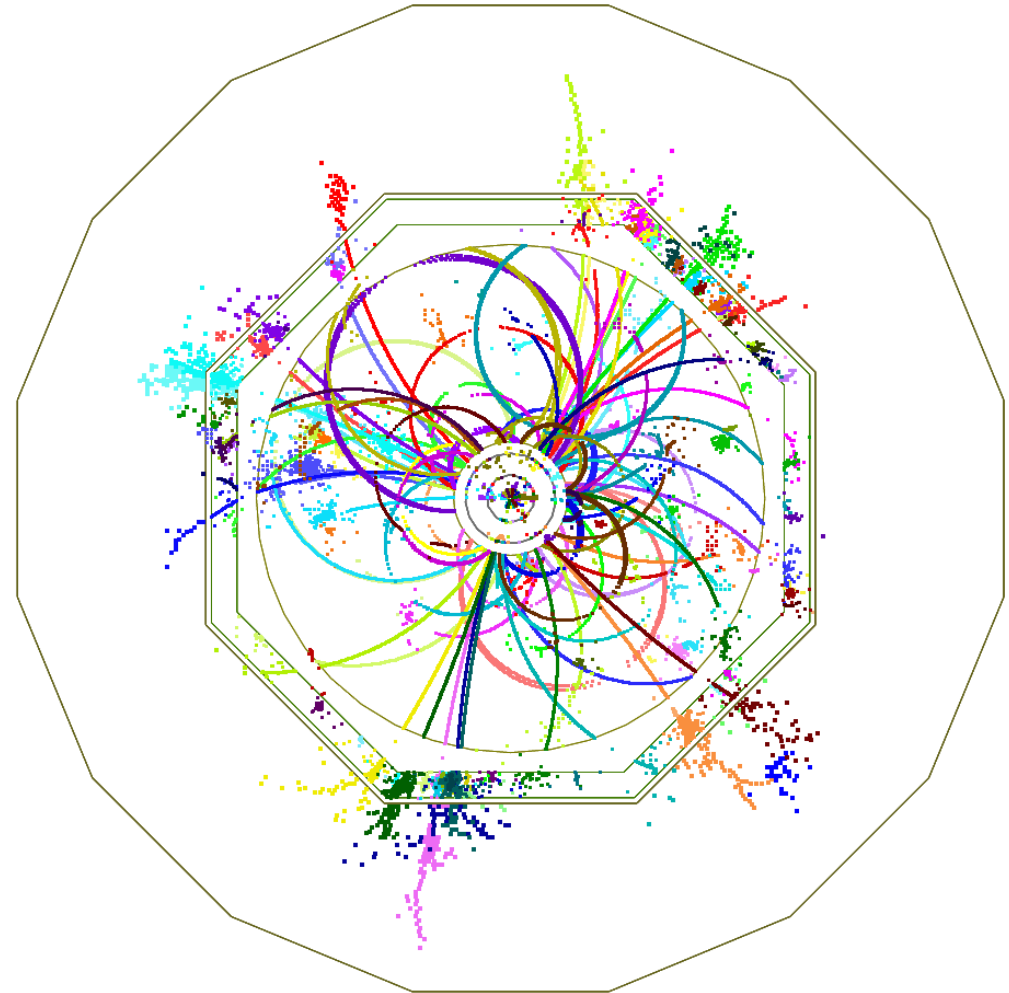
# High Granularity Calorimeter

## Very fine segmentation of channels

- Reconstruct all individual particle showers
- Optimised for Particle Flow Approach (PFA)
  - ✓ Improve overall precision

## Examples:

- ILD detector at ILC (Higgs Factory):
  - \* Si-W ECAL (5x5mm) + Scintillator-Steel HCAL (30x30mm)
- CMS High Granularity Calorimeter (HGCAL)



# Shower Simulation

- Particle showers in the calorimeter are simulated by Geant4
  - ✓ First-principle **physics** based simulation
- Very CPU intensive, due to large number of interacting particles

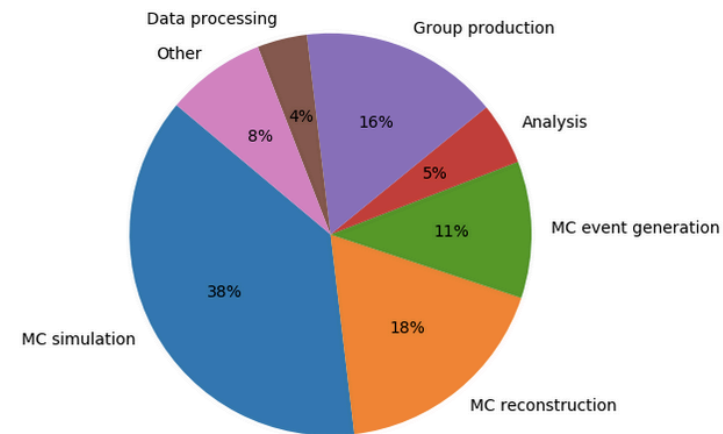


Figure from D.Costanzo, J.Catmore, LHC meeting

CALOGAN: Simulating 3D high energy particle showers in multilayer electromagnetic calorimeters with generative adversarial networks

Michela Paganini, Luke de Oliveira, and Benjamin Nachman  
 Phys. Rev. D **97**, 014021 – Published 30 January 2018

## Goal:

- Reproduce accurate shower simulations with a faster, powerful **generator**; based on state-of-the-art generative models
- **Enormous** amounts of **CPU time** could be potentially saved!

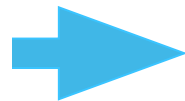
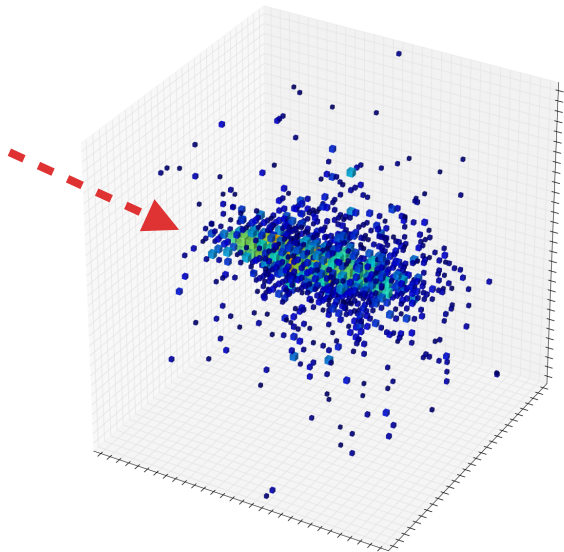
Simulator	Hardware	Batch size	ms/shower
GEANT4	CPU	N/A	1772
		1	13.1
		10	5.11
		128	2.19
		1024	2.03
CALOGAN	GPU	1	14.5
		4	3.68
		128	0.021
		512	0.014
		1024	0.012 ✓

# Training Data

## Geant4 Simulation

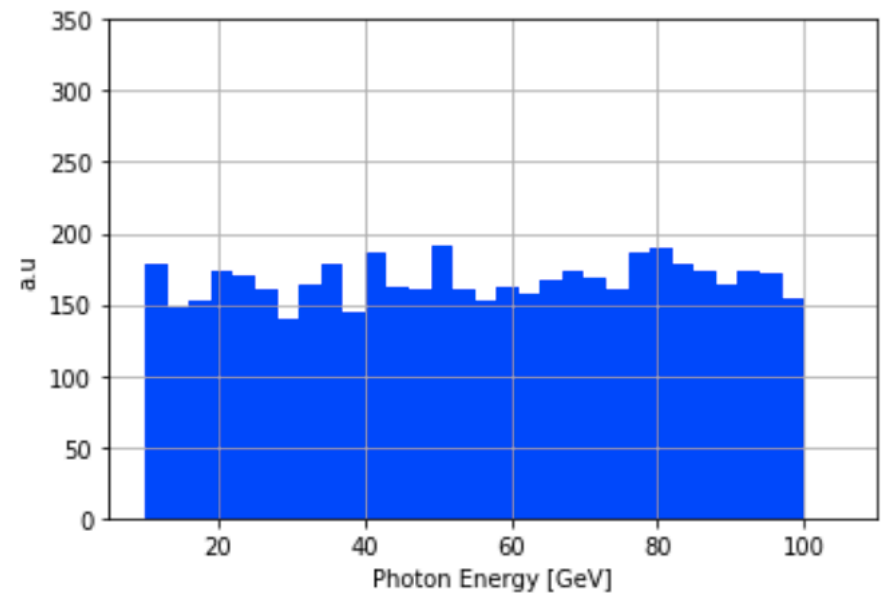
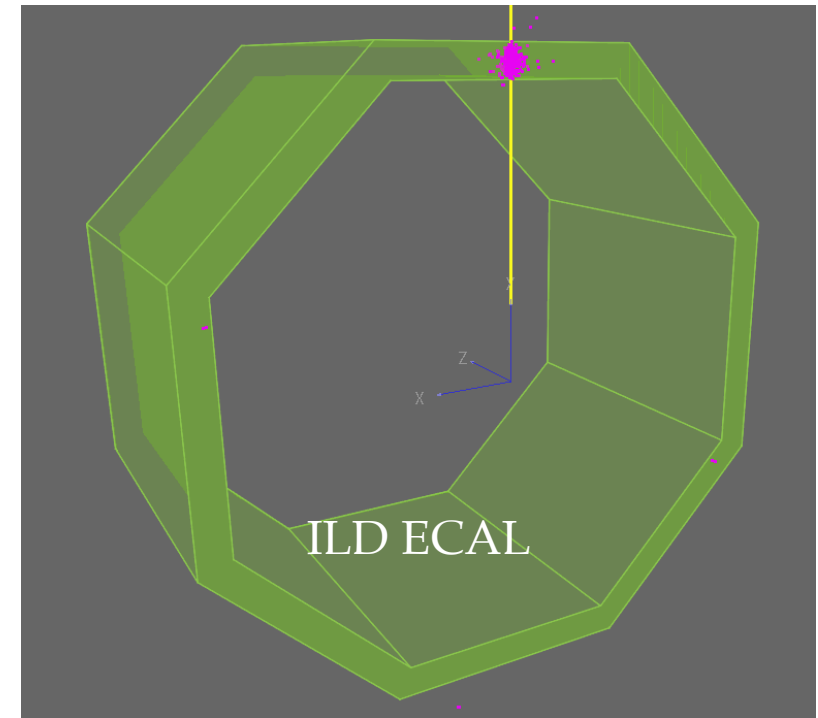
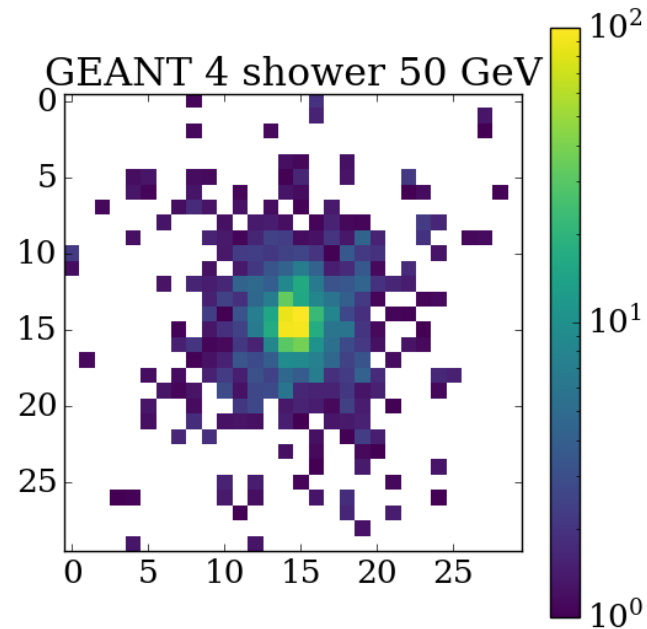
- Shooting photon perpendicular to the ILD-ECAL (Si-W)
  - Constant incident point
  - 85.000 photon showers
  - Photon Energy: 10-100 GeV, continuous!
  - 30x30x30 pixels, centered on beam

30x30x30 data (3D)



Project  
along  
z-axis

30x30 data (2D)



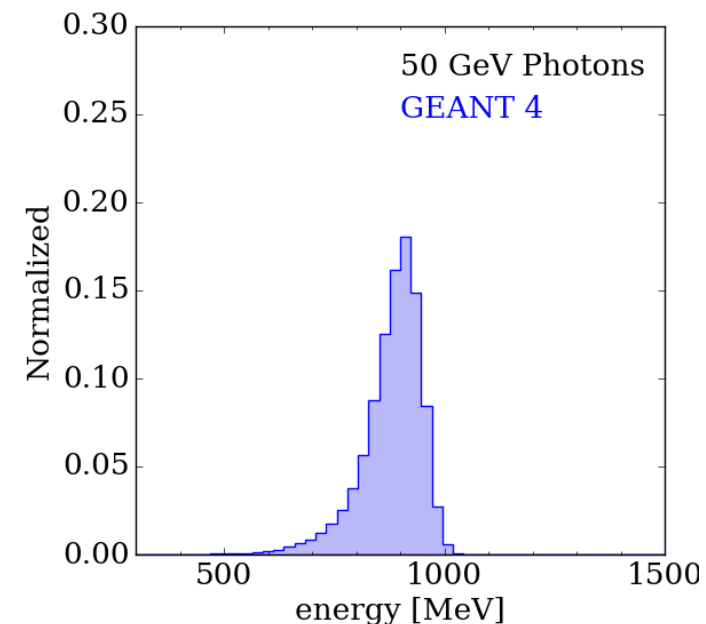
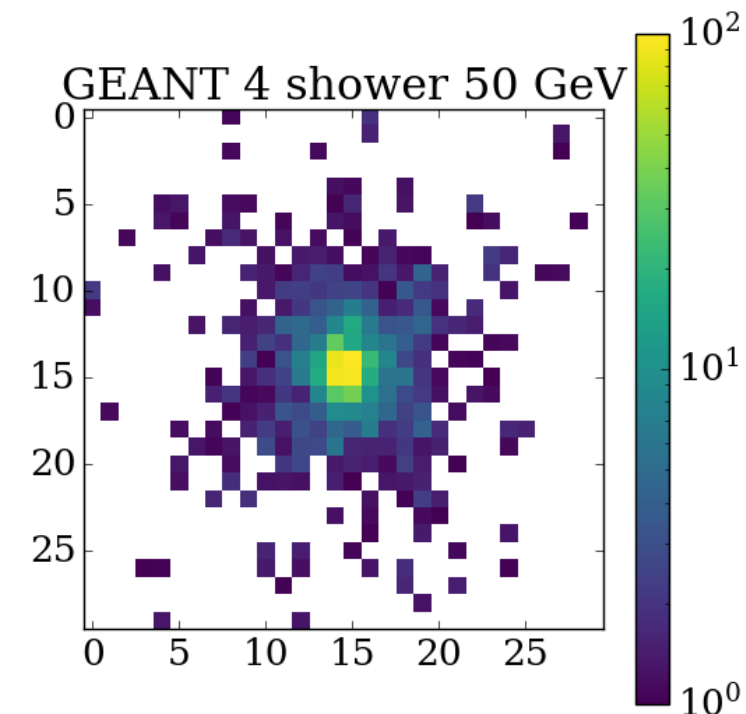
# Challenges

## Quality measures:

- Reproduce Geant4 showers
- Shower shape variables have to be examined, especially:
  - Number of hits (i.e occupancy)
  - Radial & longitudinal profile
- Differential energy distributions: shape & accuracy

## Energy conditioning

- Condition generator / decoder on incoming particle's energy
  - Not same as visible (or reconstructed) energy!



# Generative Model: Wasserstein GAN

# Wasserstein GAN (Gradient-Penalty)

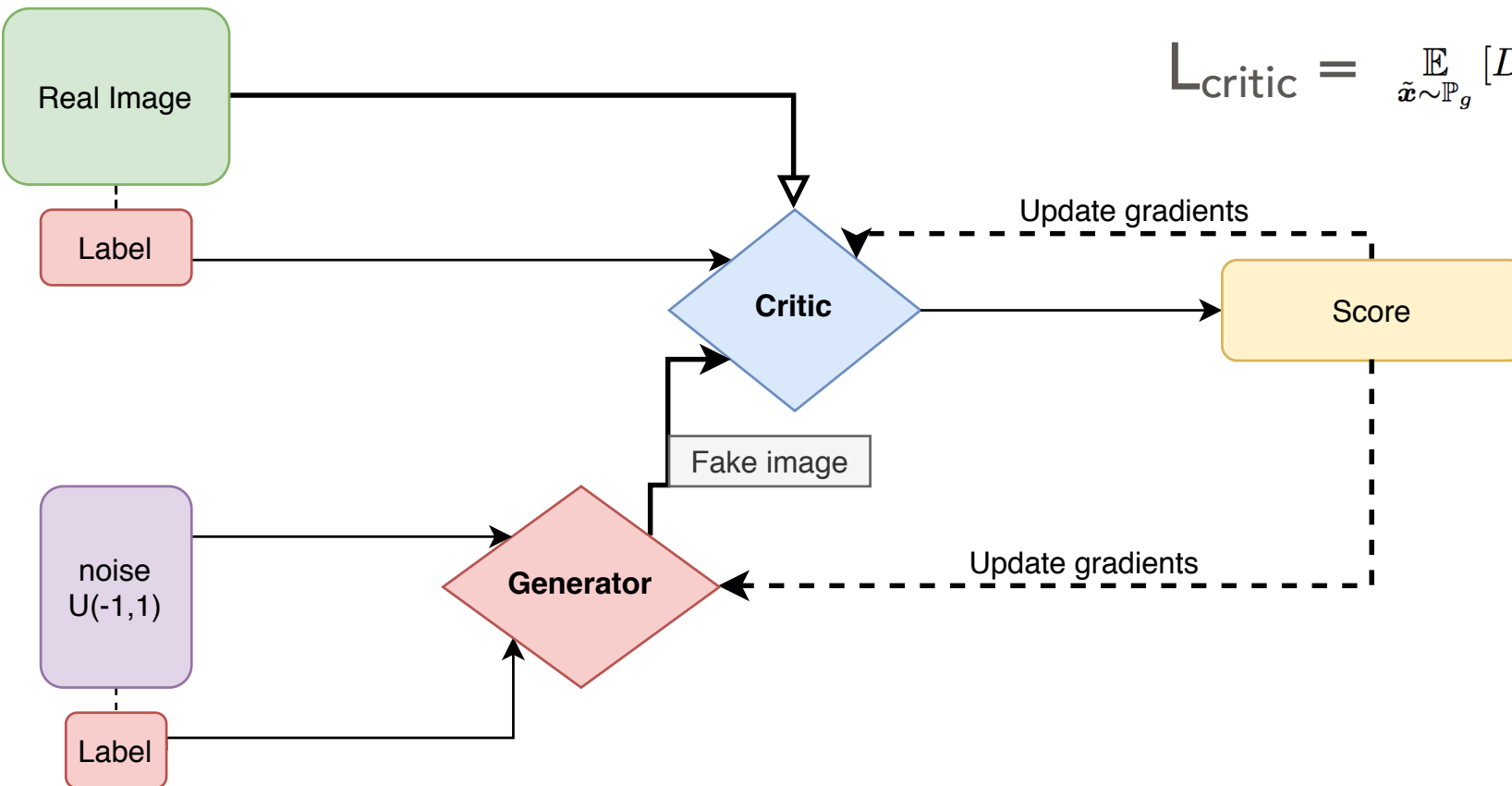
An alternative to traditional GAN training. Helps improve the stability of learning

- Label conditioning: Provide information on shower we are simulating (energy of incoming photons)
- Add loss term to the generator to reconstruct energy of generated showers.

$$\tilde{x} = g_{\theta}(z, y_{\text{label}})$$

$$L_{\text{gen}} = -\mathbb{E}[D(G(z))] + \kappa [y_{\text{label}} - a_{\theta'}(\tilde{x})]^2$$

$$L_{\text{critic}} = \mathbb{E}_{\tilde{x} \sim P_g} [D(\tilde{x})] - \mathbb{E}_{x \sim P_r} [D(x)] + \lambda \mathbb{E}_{\hat{x} \sim P_{\hat{x}}} [(\|\nabla_{\hat{x}} D(\hat{x})\|_2 - 1)^2]$$



- Erdmann, *et al.* Precise Simulation of Electromagnetic Calorimeter Showers Using a Wasserstein Generative Adversarial Network: [arXiv:1807.01954](https://arxiv.org/abs/1807.01954)

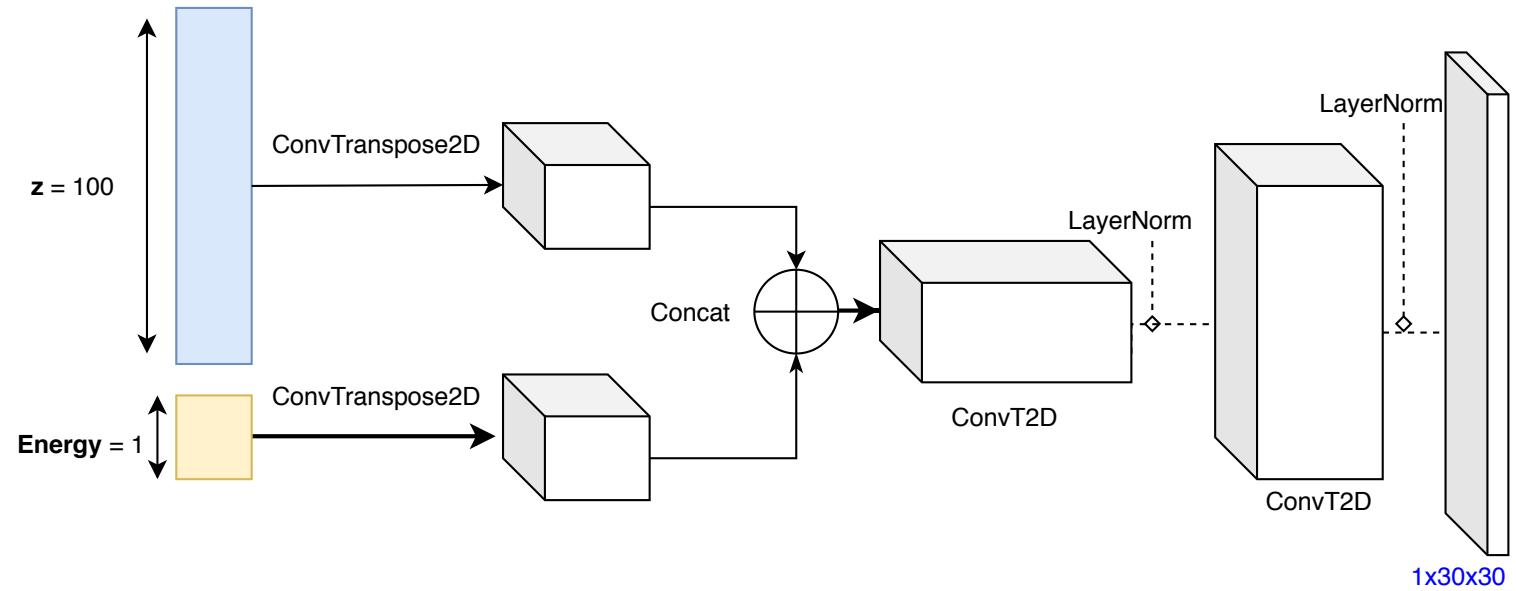
- Erdmann, *et al.* Generating and Refining Particle Detector Simulations Using the Wasserstein Distance in Adversarial Networks: [arXiv:1802.03325](https://arxiv.org/abs/1802.03325)



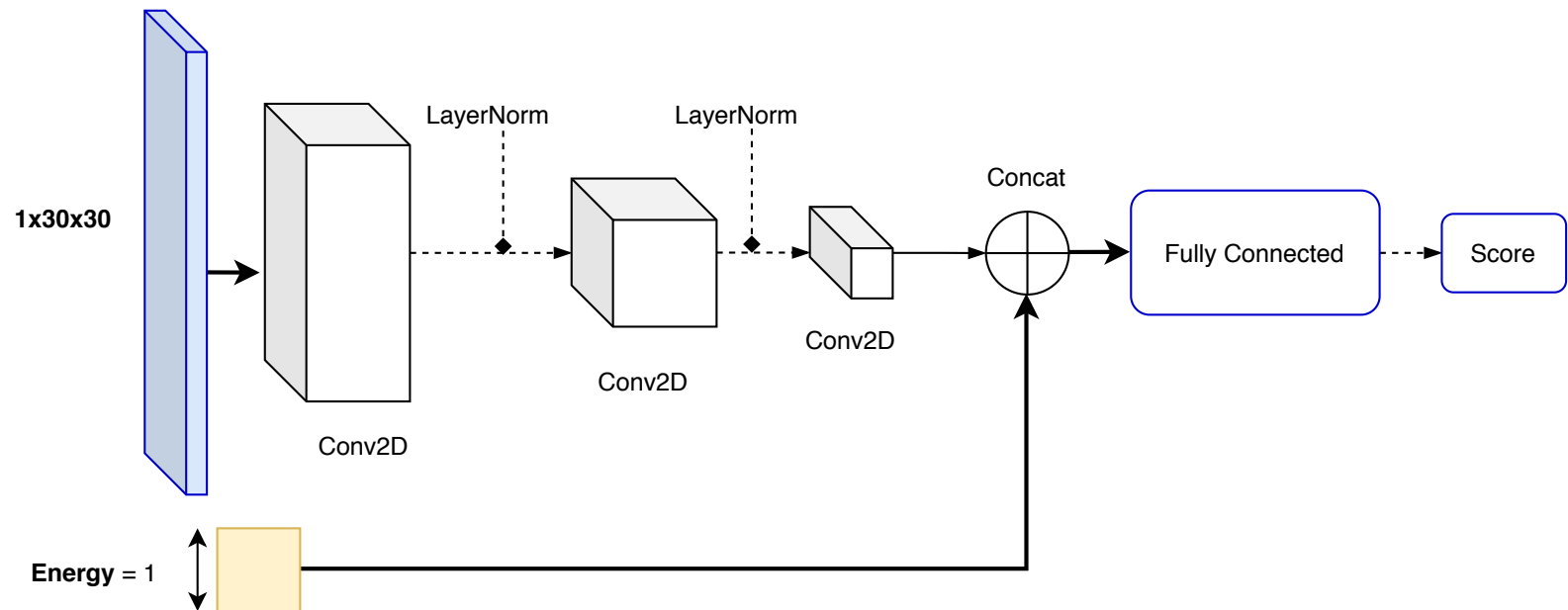
# Wasserstein GAN (2D Data)

## Architecture

### Generator



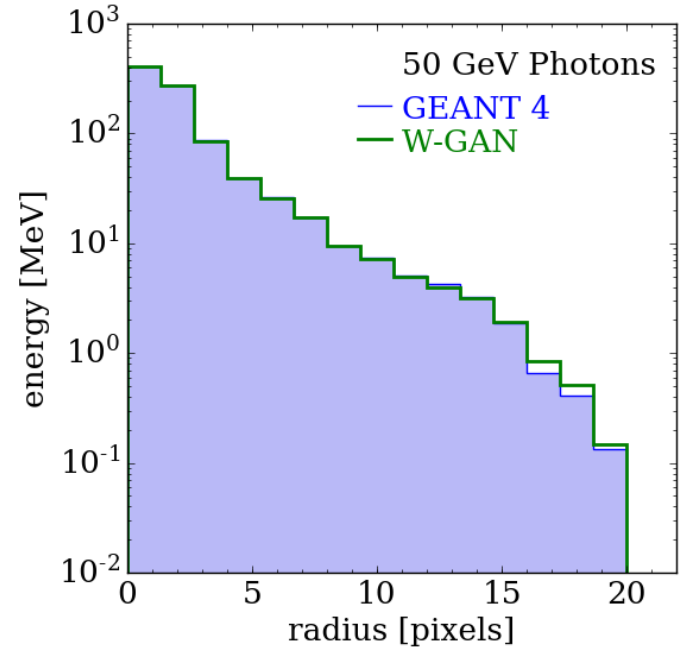
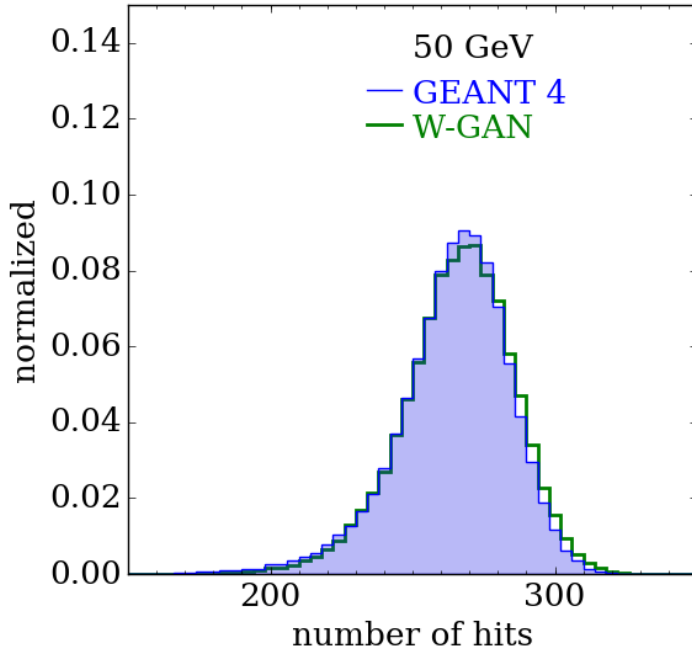
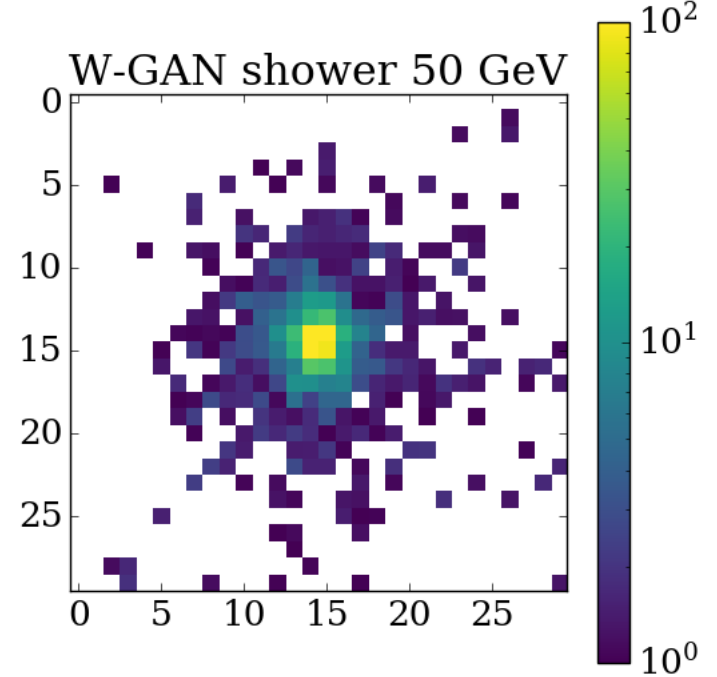
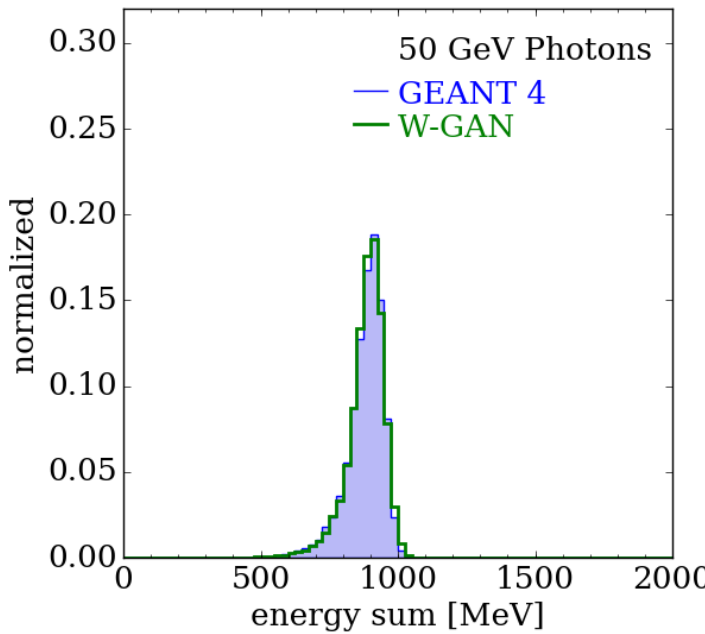
### Critic



# WGAN-GP (2D Data)

Trained only on 50 GeV

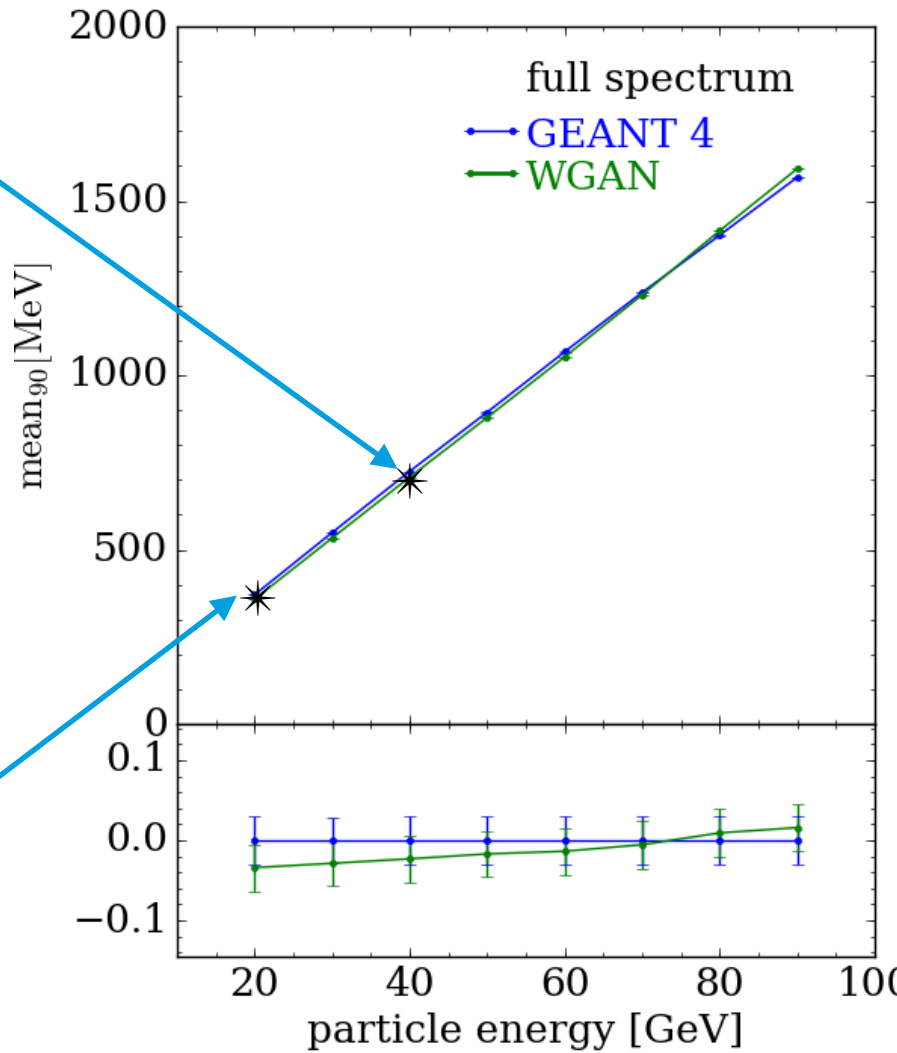
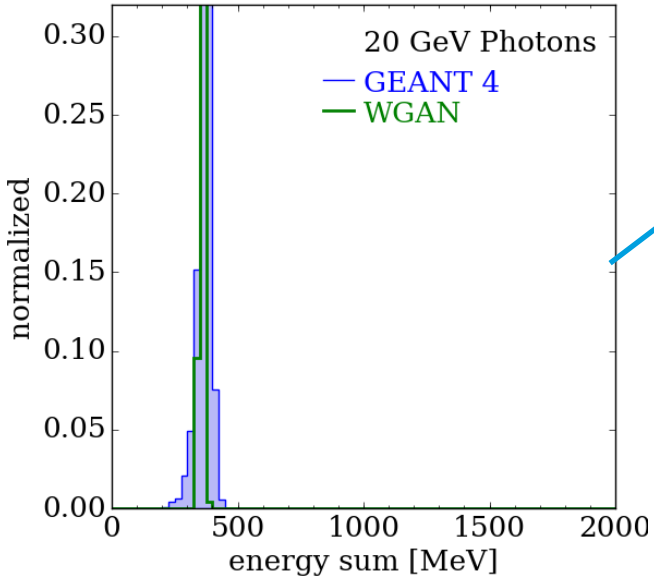
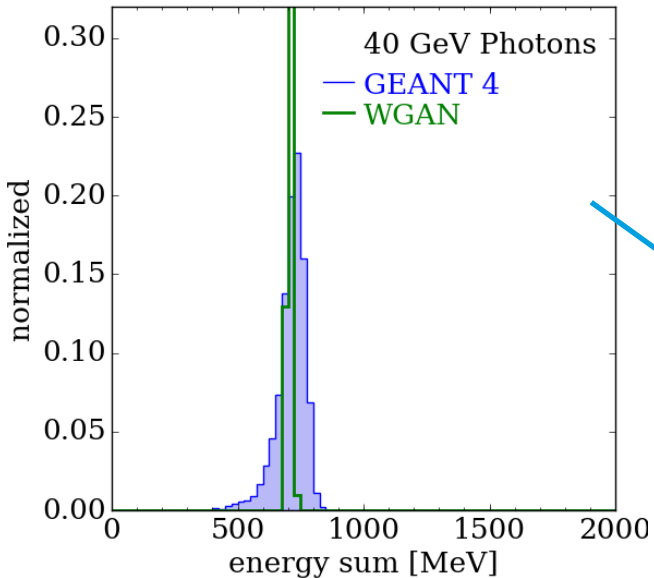
- (No energy-conditioning)
- Very good agreement with G4!



# WGAN-GP (2D Data)

## Trained on full spectrum

- Great linearity
- Energy shape broken



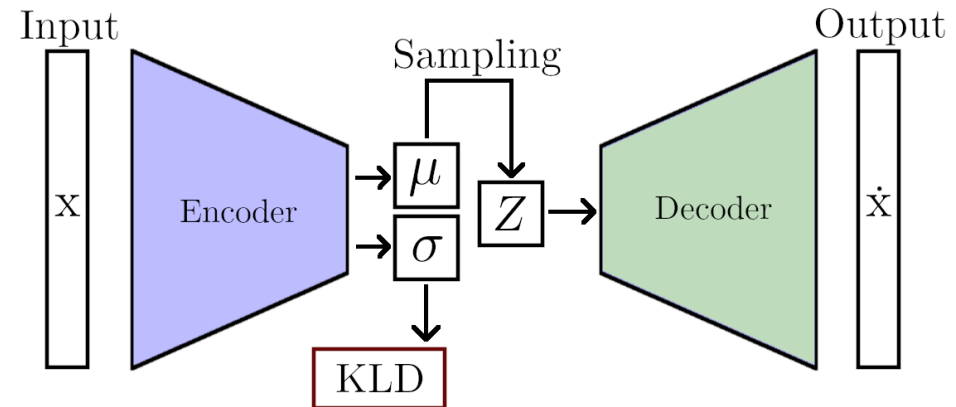
# Generative Model: BIB-AE

# BIB-AE

CS-paper: [arXiv:1912.00830](https://arxiv.org/abs/1912.00830)

## Variational Autoencoder

- MSE for reconstruction
- KLD for individual latent distr. shape

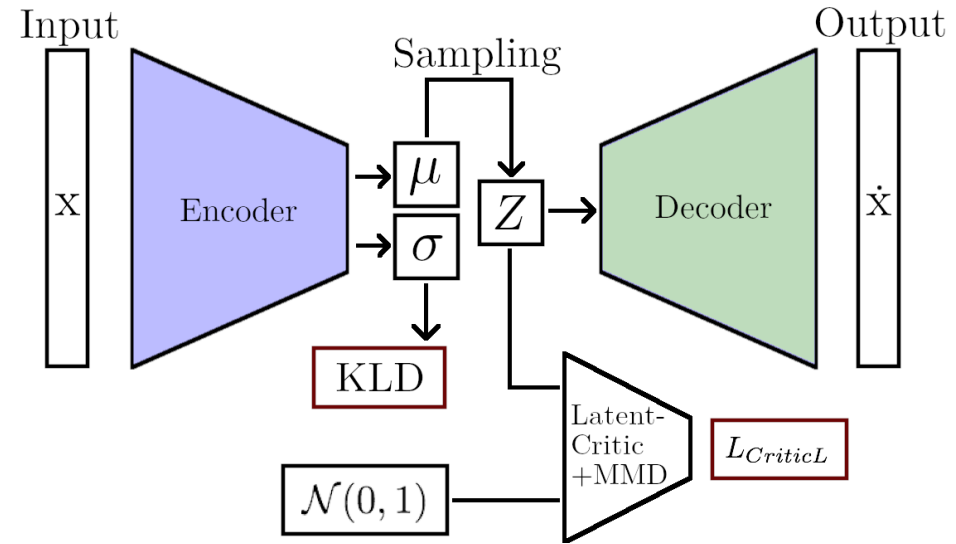


# BIB-AE

CS-paper: [arXiv:1912.00830](https://arxiv.org/abs/1912.00830)

## Variational Autoencoder

- MSE for reconstruction
- KLD for individual latent distr. shape
- Latent critic for global latent distr. shape



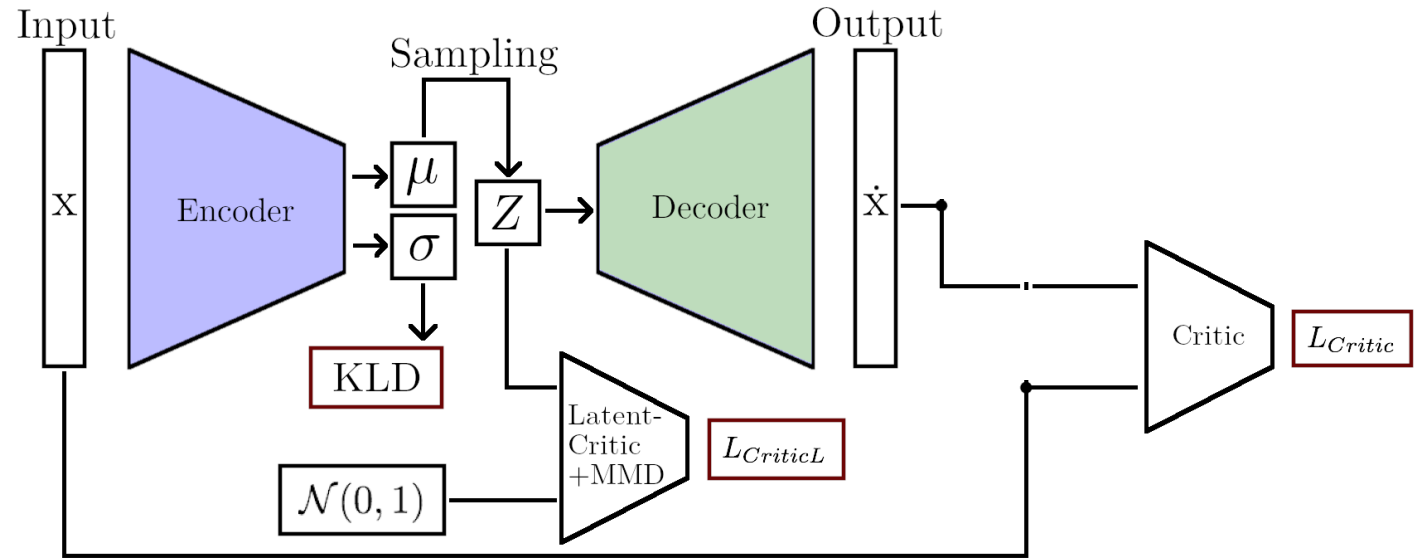
# BIB-AE

CS-paper: [arXiv:1912.00830](https://arxiv.org/abs/1912.00830)

## Variational Autoencoder

- MSE for reconstruction
- KLD for individual latent distr. shape
- Latent critic for global latent distr. shape
- MSE problematic for sparse images

➔ Critic network



# BIB-AE

CS-paper: [arXiv:1912.00830](https://arxiv.org/abs/1912.00830)

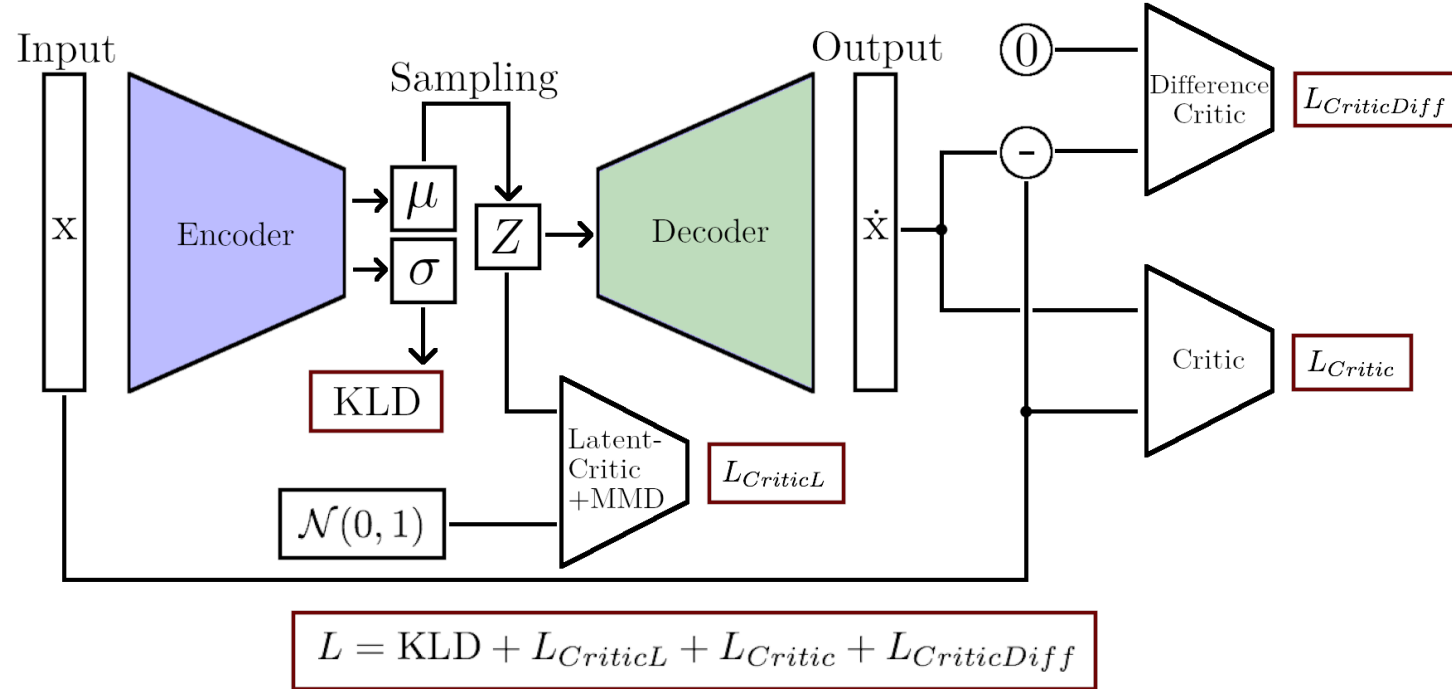
## Bounded Information Bottleneck Autoencoder

- MSE for reconstruction
- KLD for individual latent distr. shape
- Latent critic for global latent distr. shape
- MSE problematic for sparse images

➔ Critic network

- Information in Latent space needs reconstruction

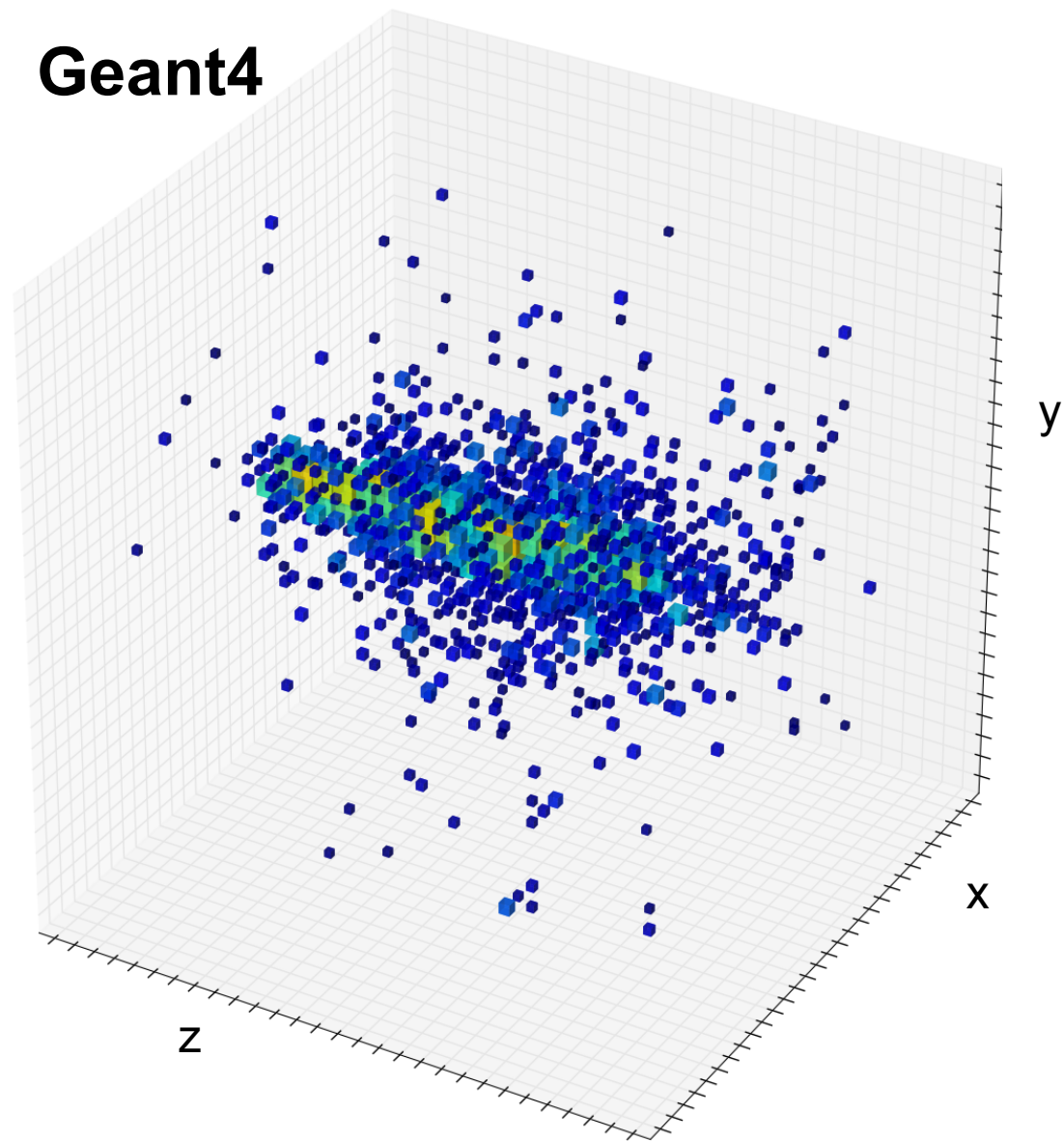
➔ Difference Critic



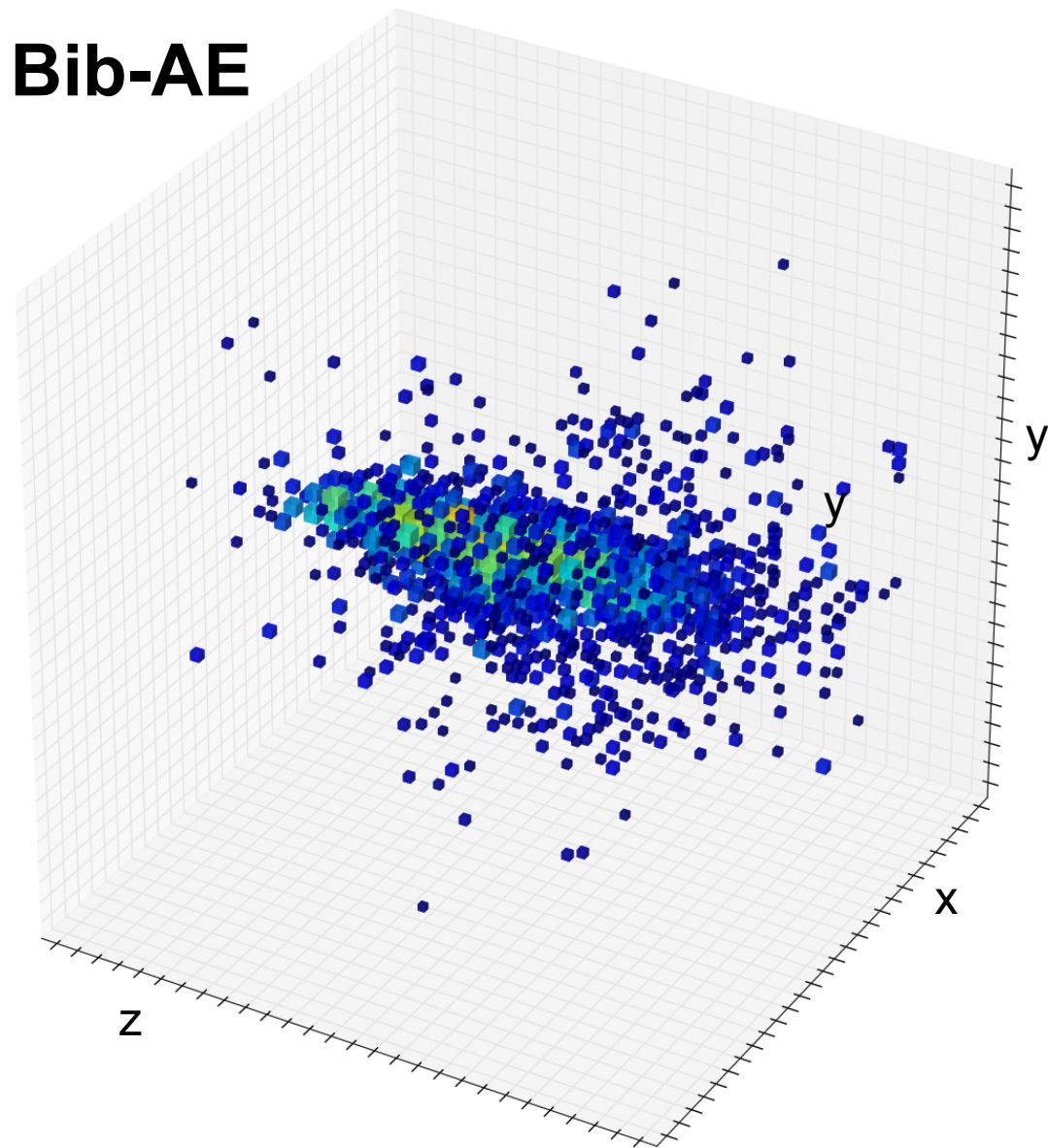


# Bib-AE (3D Data)

## Geant4



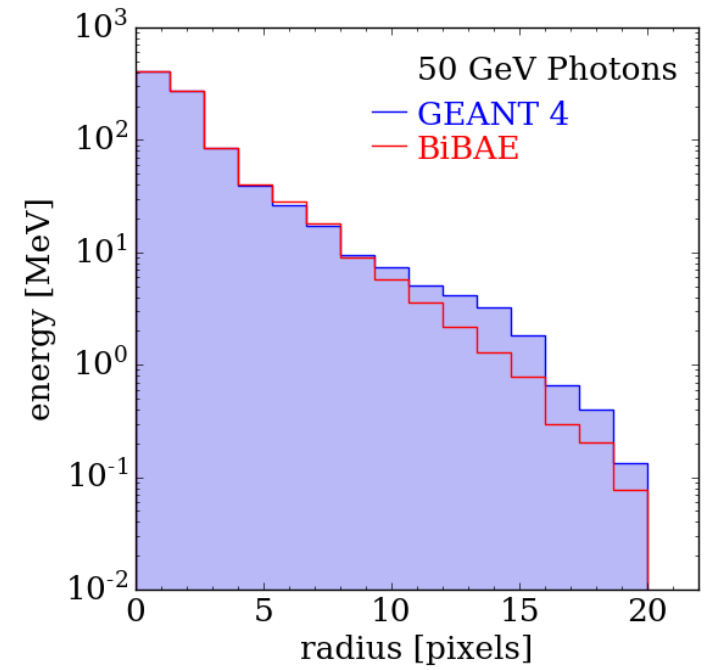
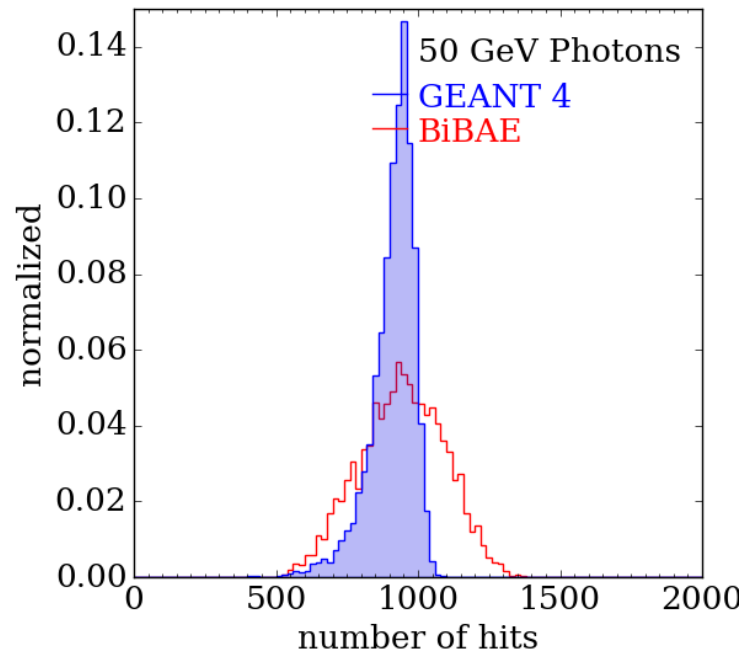
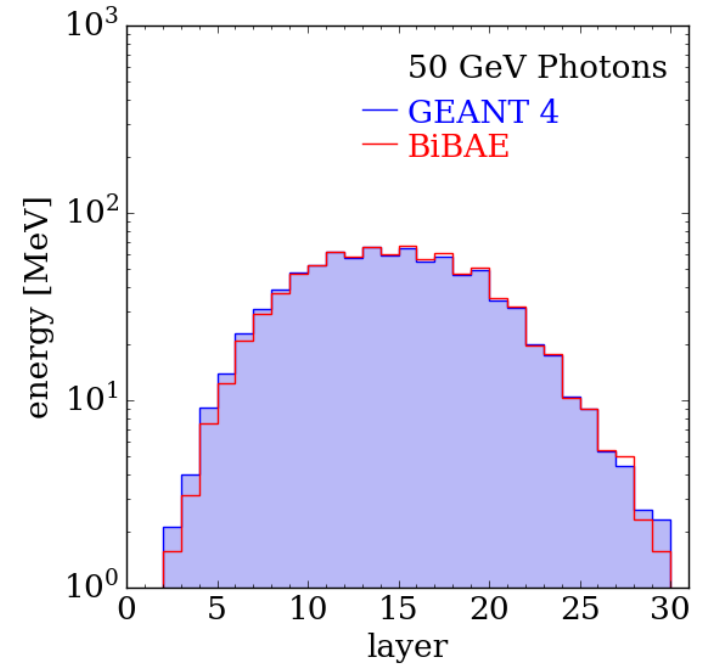
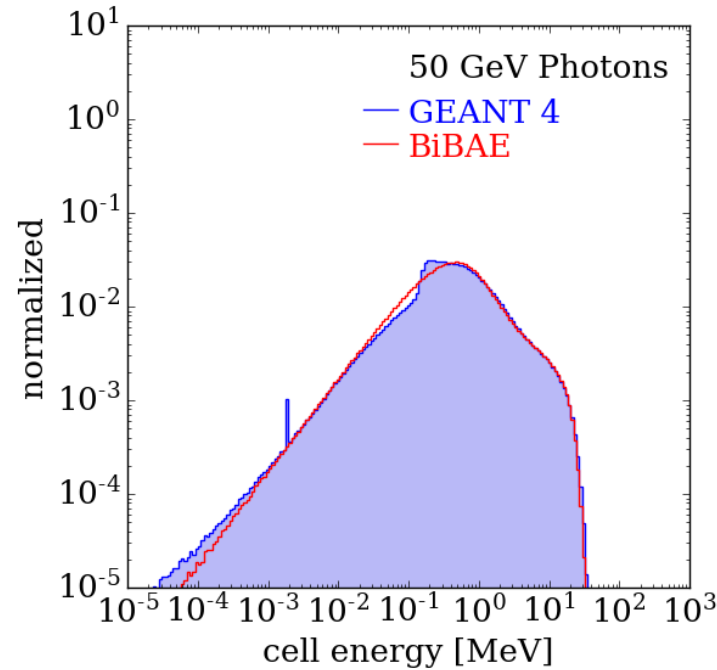
## Bib-AE



# Bib-AE (3D Data)

Best results so far

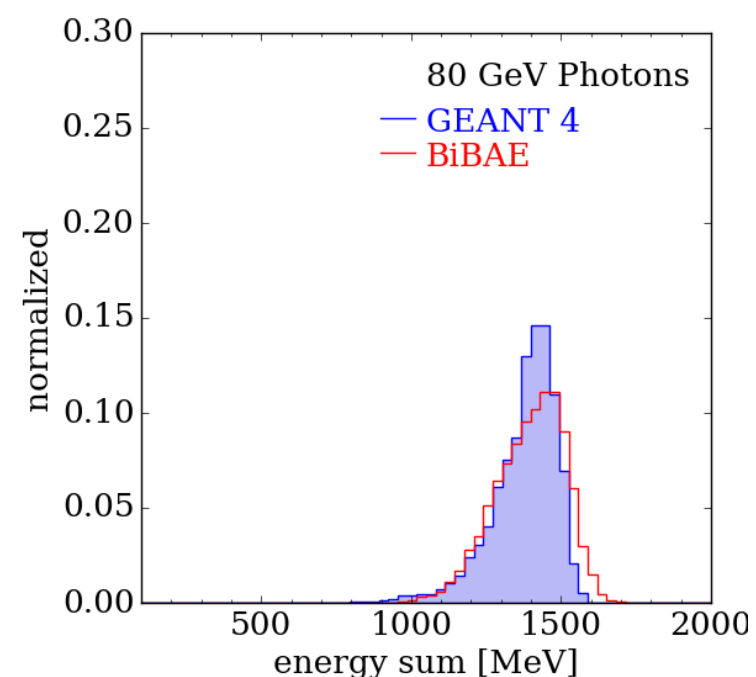
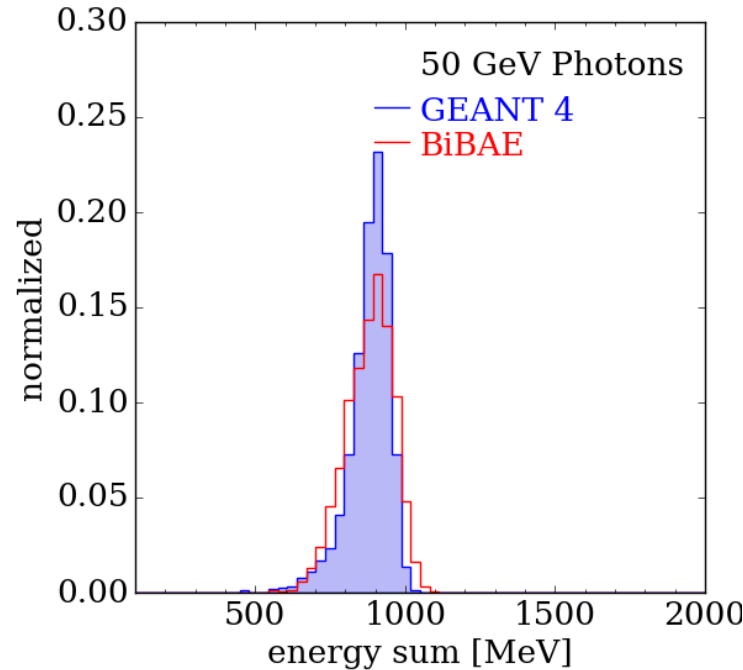
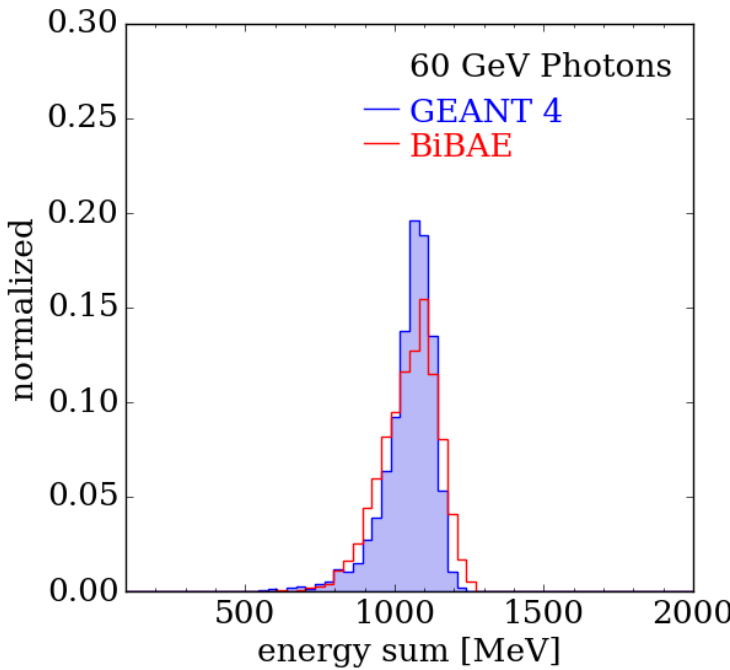
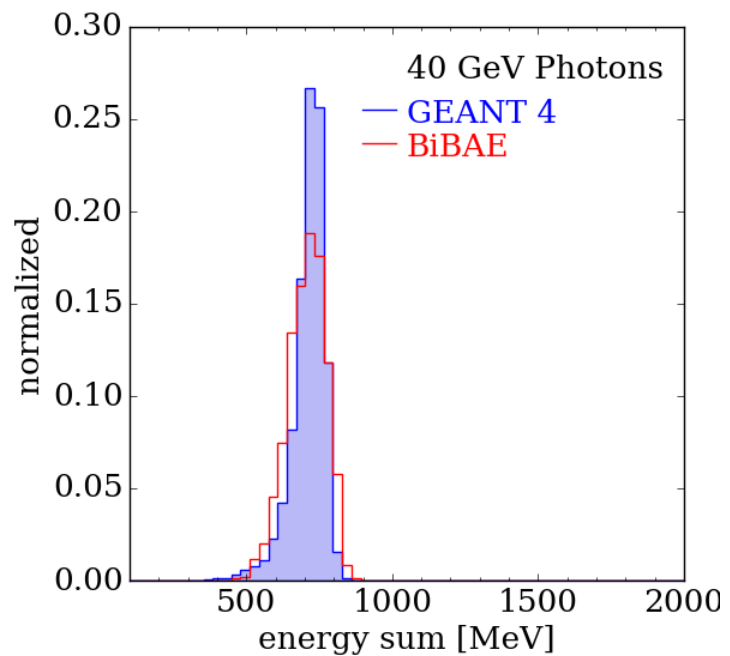
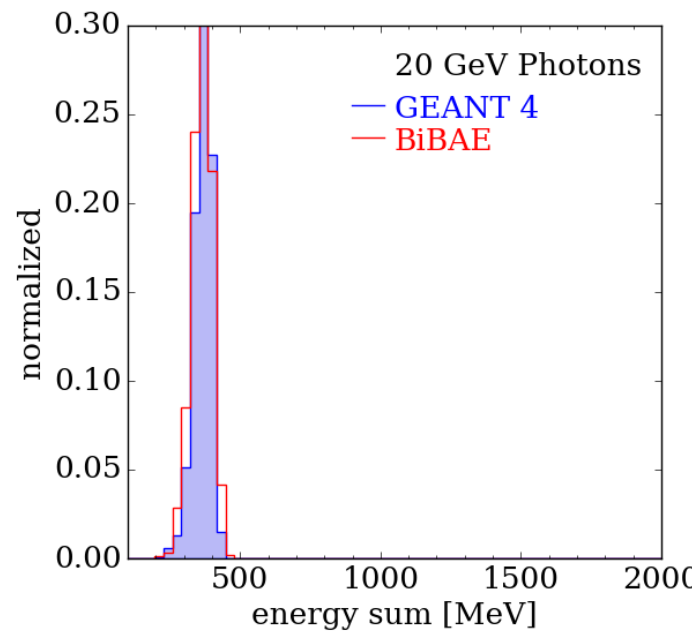
- Overall good agreement with G4!
  - Except for Sparsity and lower cell energies



# Bib-AE (3D Data)

## Energy conditioning

▶ Tested on different energies: Working ✓

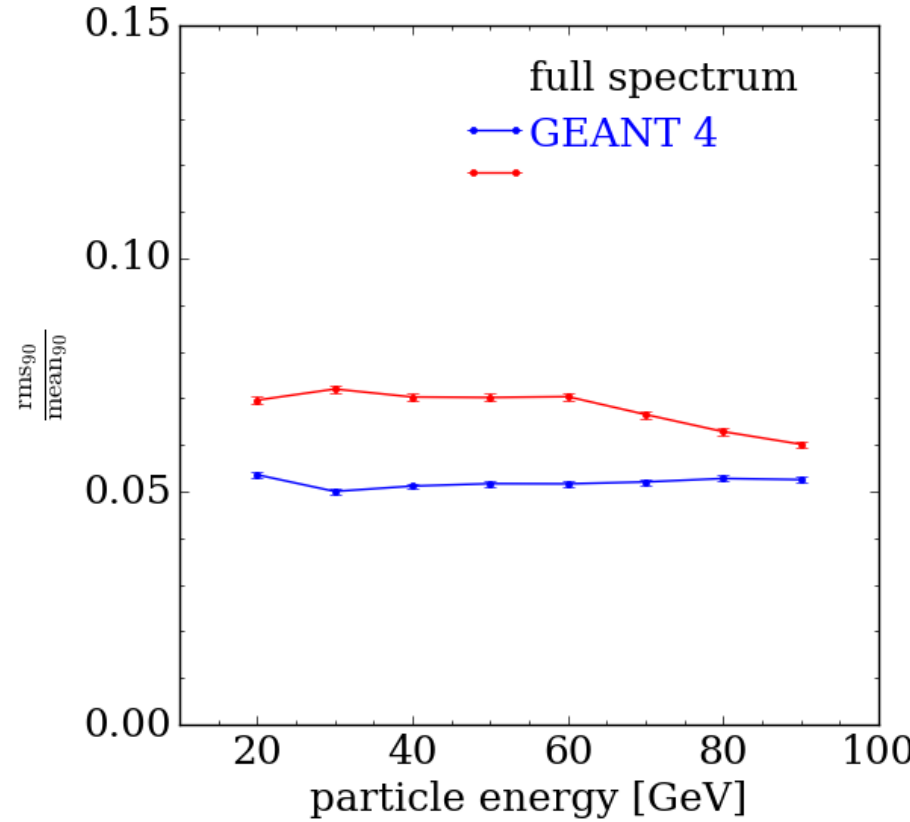
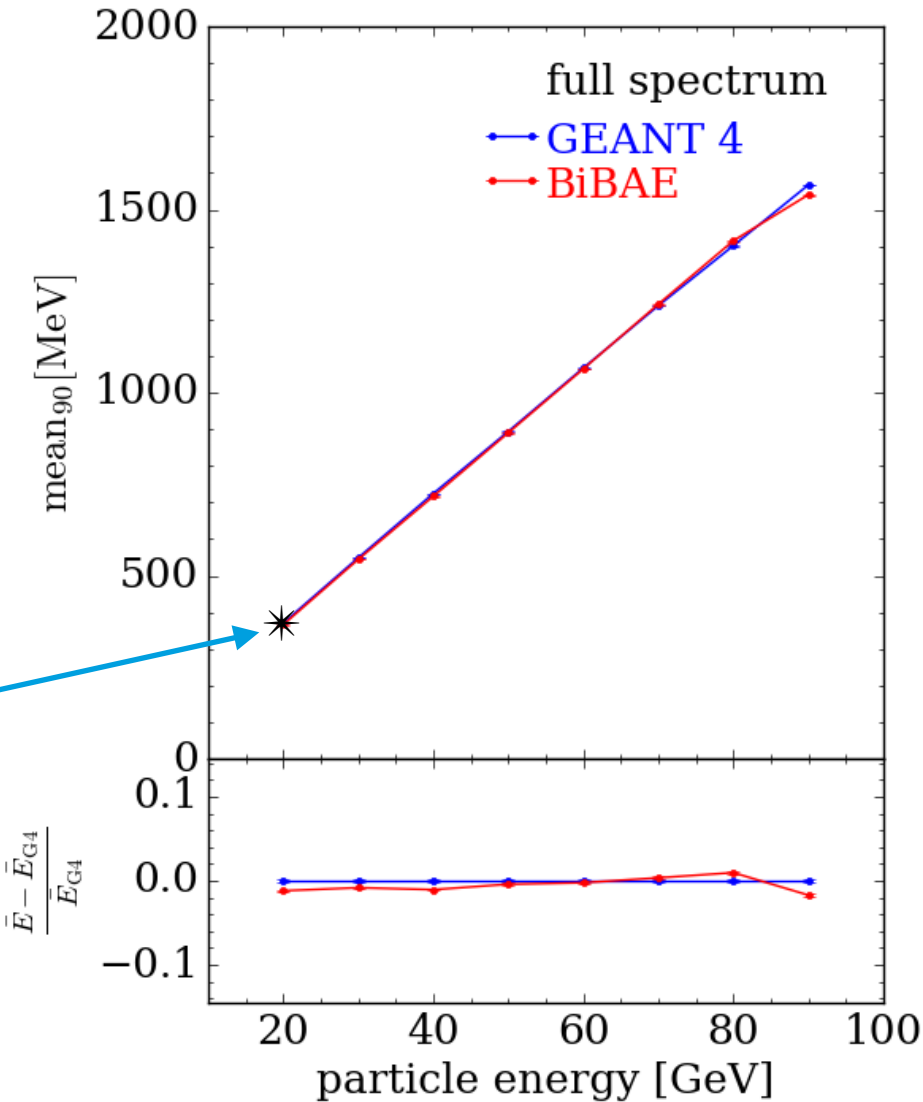
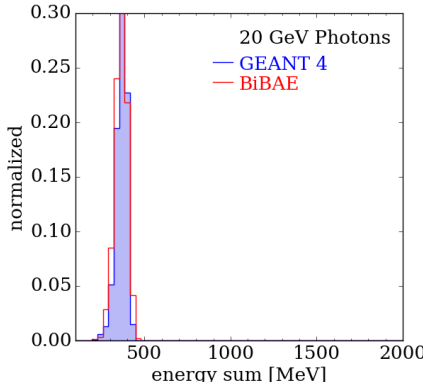


# Bib-AE (3D Data)

## Linearity & Resolution

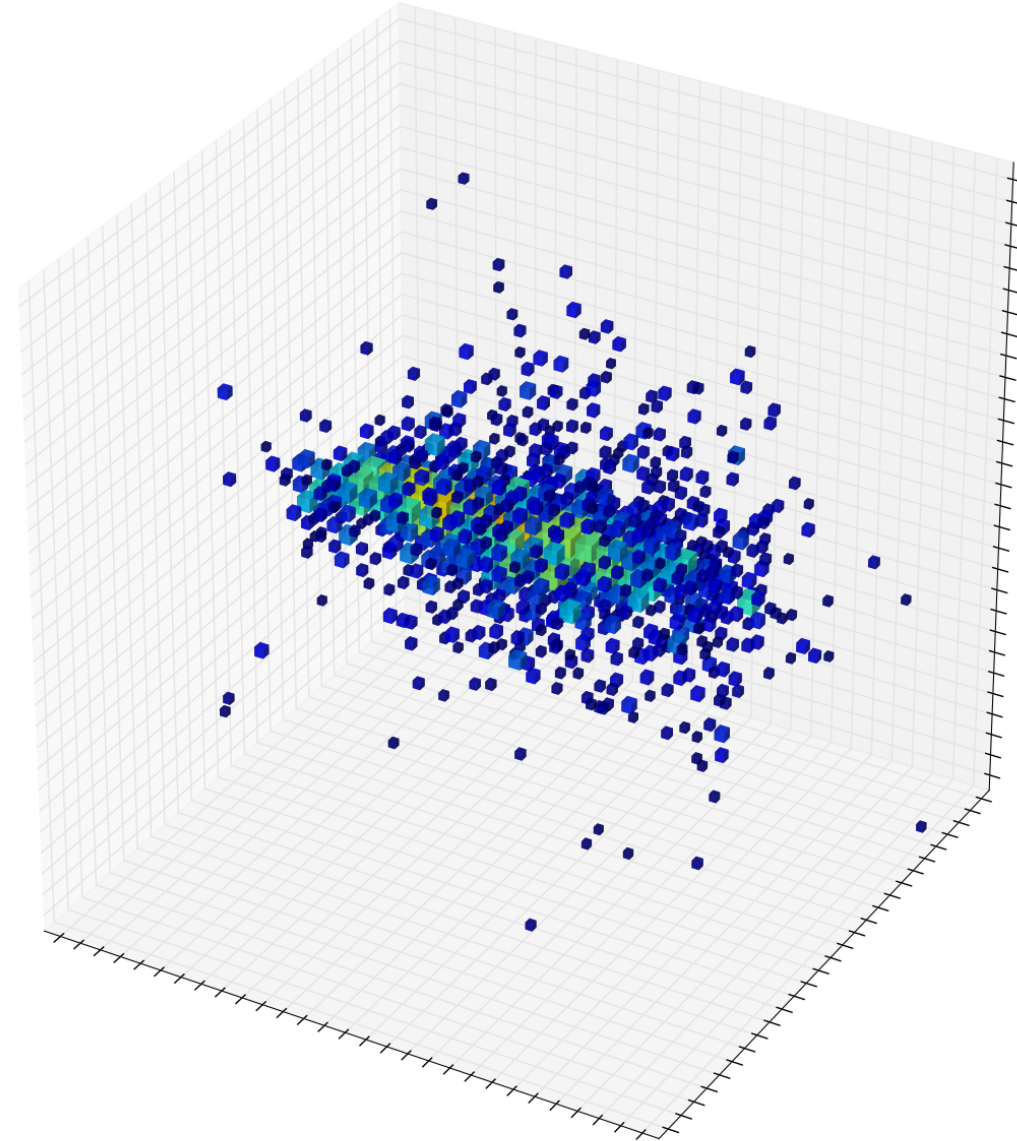
### Trained full spectrum

- Great linearity



# Conclusion

- ▶ High granularity calorimeters will play key role for future experiments
- ▶ Application of generative models to high resolution EM Shower Simulation
- ▶ Architectures:
  - WGAN (2D)
  - Bib-AE (3D) (**New!**)
- Goals:
  - Shower shapes
  - Energy distribution
  - Conditioning



**Thank you**

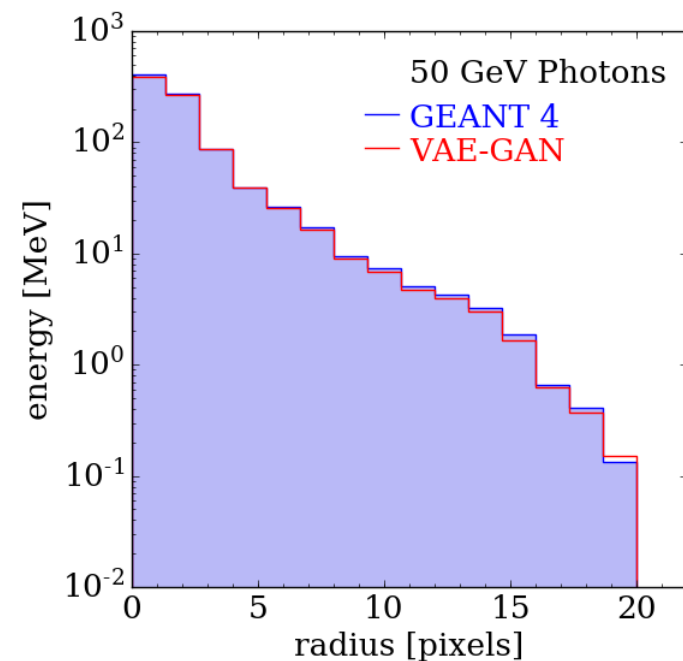
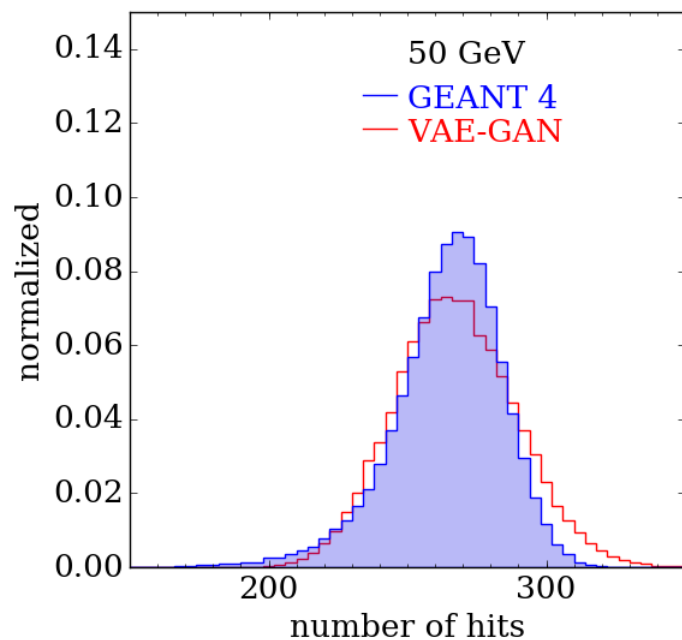
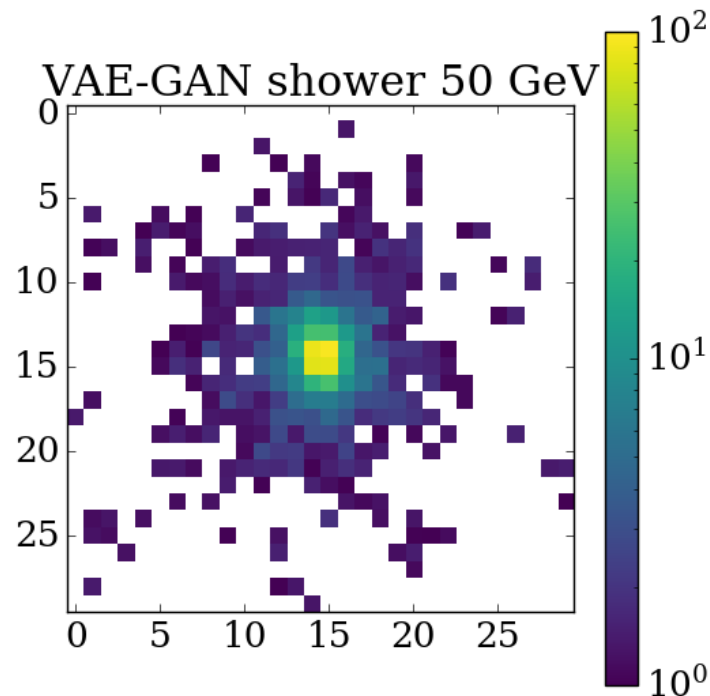
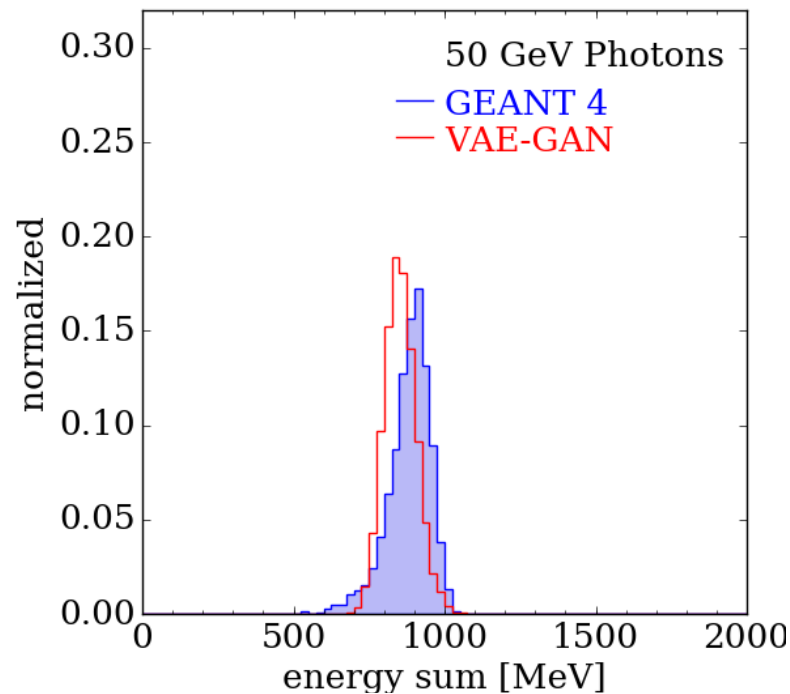
# Backup Slides

# VAE-GAN (2D Data)

Best results so far

Overall good agreement :

- energy shape and sparsity are not optimal
- Radial energy is in a very good agreement

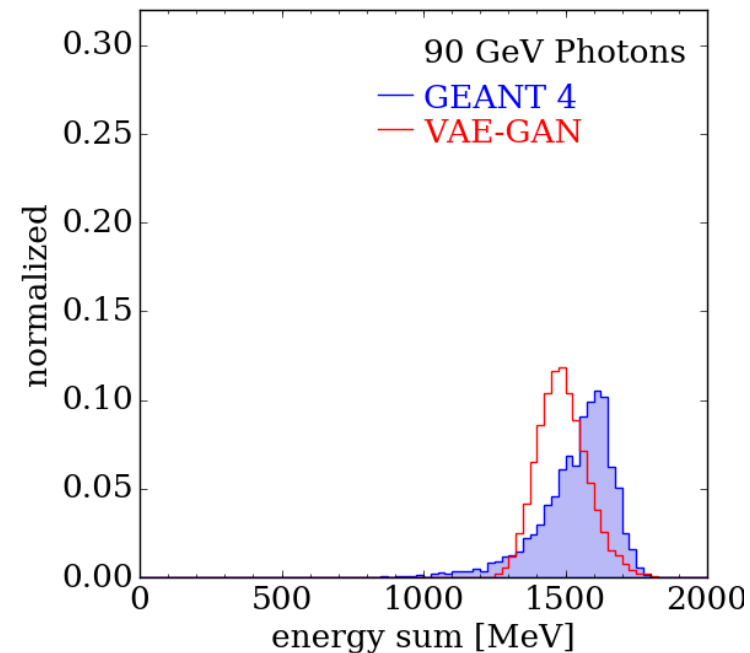
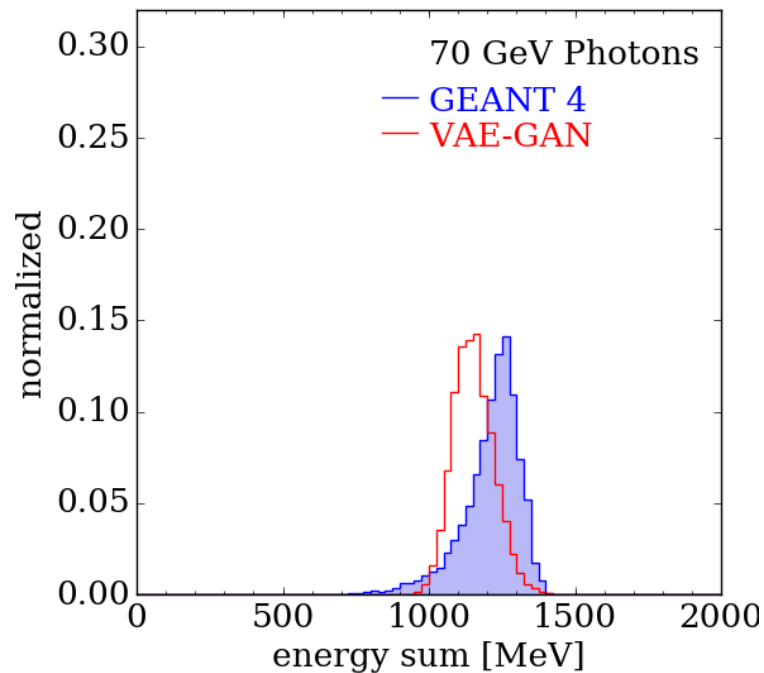
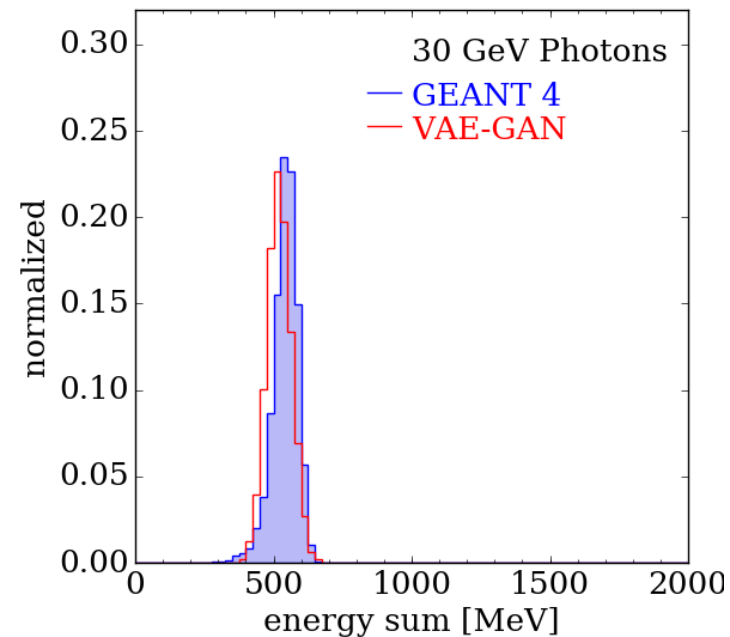
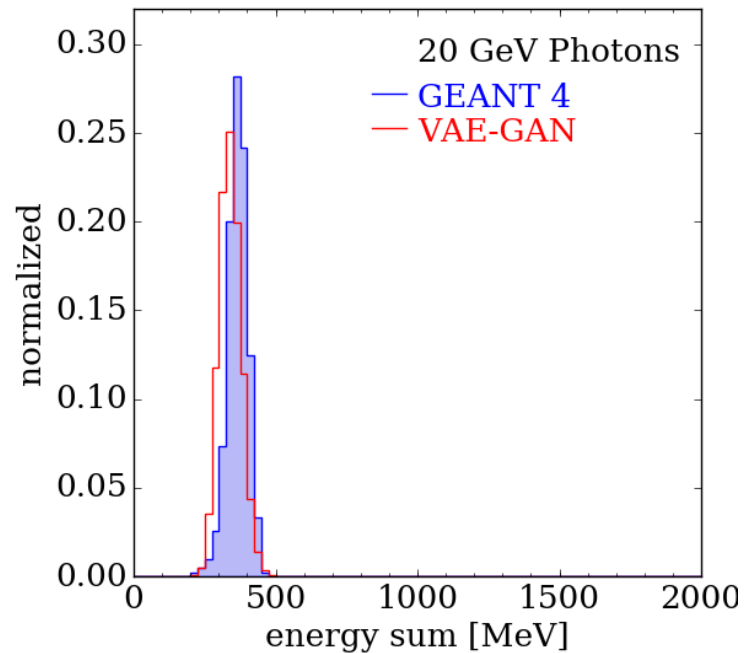




# VAE-GAN (2D Data)

energy conditioning

energy conditioning looks promising!!



# Challenges



Distance between eyes ?



Length of a nose ?

NVIDIA paper : [arXiv:1710.10196](https://arxiv.org/abs/1710.10196)

# VAE-GAN

combination of GAN and VAE

## Similarity measures via MSE Loss:

- Is a simple element-wise metric
- Might not be suitable for image data.

## Instead of MSE Loss in the VAE:

- Use adversarial network

## Adversarial critic :

- Wasserstein critic!
- Does not perform reconstruction
- No information in latent space

