ISR photons comparison*: whizard 2.7 and KKMC

Paweł Sopicki WG Meeting 15.04.2019

Some intro...

- What for?
 - Cross check of the ISR spectra
 - Crucial for i.e. monophoton events

Tools

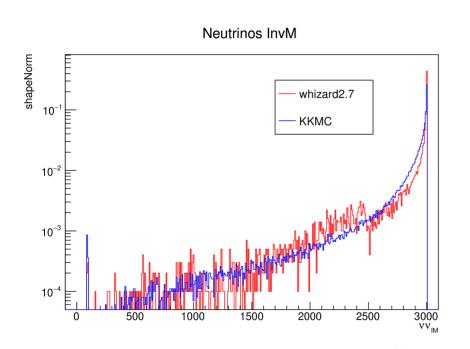
- Whizard2.7: basic CLIC 'magicmaker'
- KKMC: LEP-devised MC
 - 3TeV works without EW corrections
- Process: e-e+ → vv
- ISR multpl:
 - Whiz:
 - 2 basic ISR with is_q_max=1GeV
 - 1-3 ME photons starting from 1GeV
 - Kkmc 1 to 8

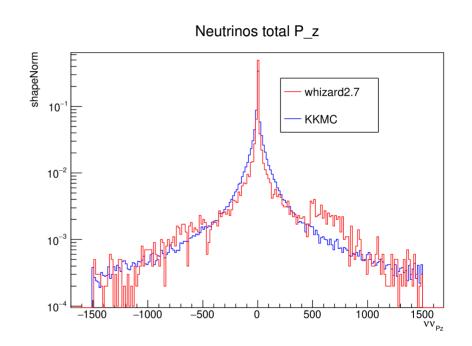
Some intro...

- Merging procedure
 - isr_q_max = 1 GeV
 - Checked: cuts nicely
 - Add 1-3 ME photons selected using such cuts (momentum transfer between e+/e- and photon)
 - Seems to work, but slows down the generation of events significantly.. any comments from experts?
- 'Visible' photons rough cut of 10°
- Strange cross section behaviour: adding cuts results in higher values!
 - reported to Whizards, no fix yet

```
cuts =
let subevt @meA = select if Index > 2 [A]
in
let real re1 = eval E [extract index 1 [electron]]
in
let real re2 = eval E [extract index 1 [positron]]
in
all 2*sqrt(re1*E)*sin(Theta/2.) > 1 GeV [@meA]
and
all 2*sqrt(re2*E)*cos(Theta/2.) > 1 GeV [@meA]
and
all Theta > 0.15 degree [@meA,@meA]
```

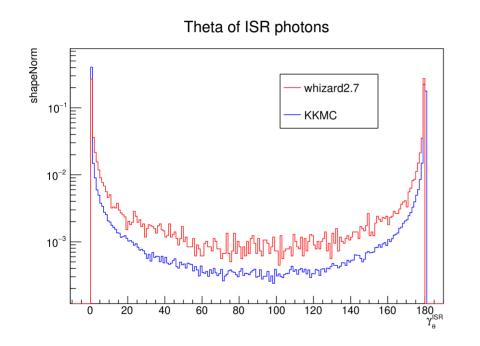
Neutrinos – no cuts

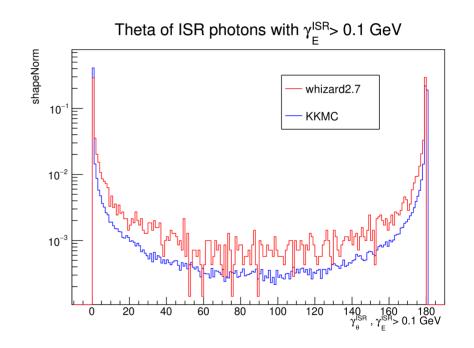




Is the difference in #generated_events (100k for KKMC and 10k for Whiz) enough to explain the 'bumps'?

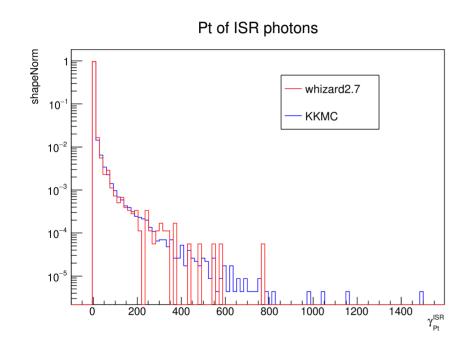
Photon angular distributions

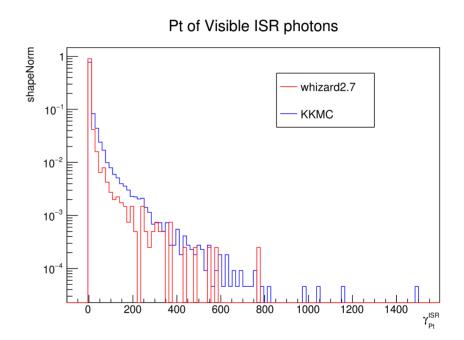




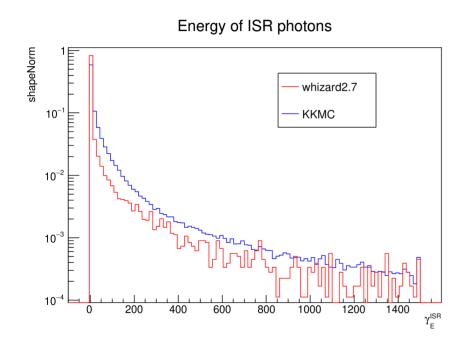
From now on per 'Visible' are taken photons with 10° cut on both sides

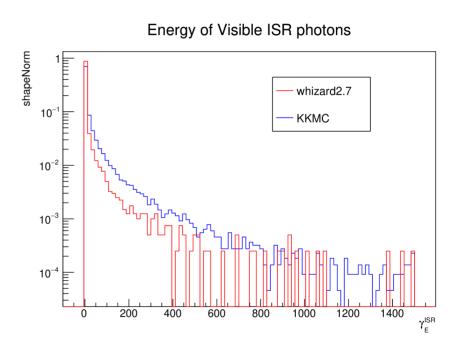
Photons Pt



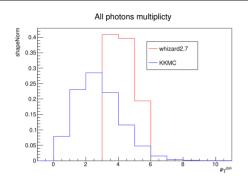


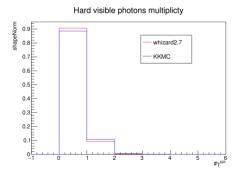
Photons' energies

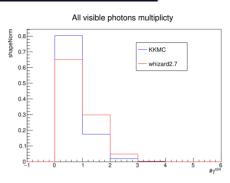




Photon multiplicities

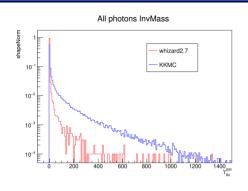


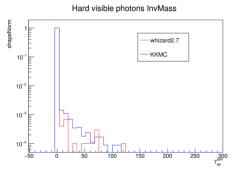


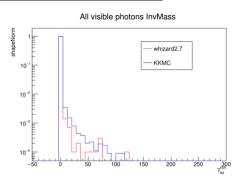


- 'Visible' 10deg cut on both sides
- 'Hard' photon energy greater than 1 GeV

Photon Invariant Masses







 Summing up 4-vec of all (visible and/or hard) photons in the event

Conclusions & Outlook

- Shapes for photons energies and hard photons multiplicities agree nicely.
- Dicrepancies in invariant masses and neutrino pair kinematics
- Merging procedure needs a bit more tests and could use a tuning in terms of generation speed-up

Backups

