



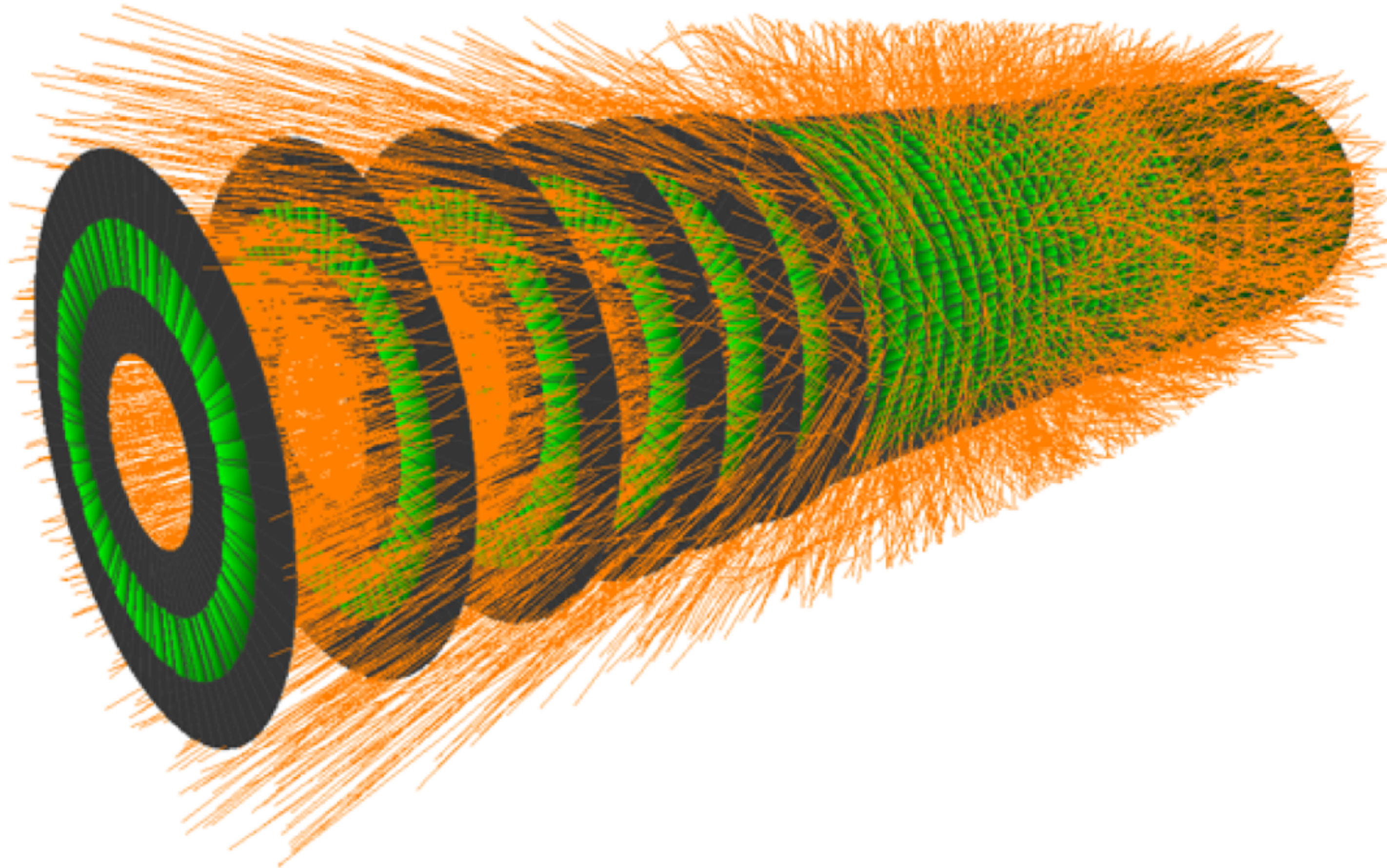
MIKADO APPROACH FOR THE TRACKML TRACKING CHALLENGE

SERGEY GORBUNOV ^{1,2}

¹ Johann Wolfgang Goethe-University Frankfurt am Main

² FIAS Frankfurt Institute for Advanced Studies

- **3-RD PLACE ACCURACY PHASE**
- **1-ST PLACE THROUGHPUT PHASE**



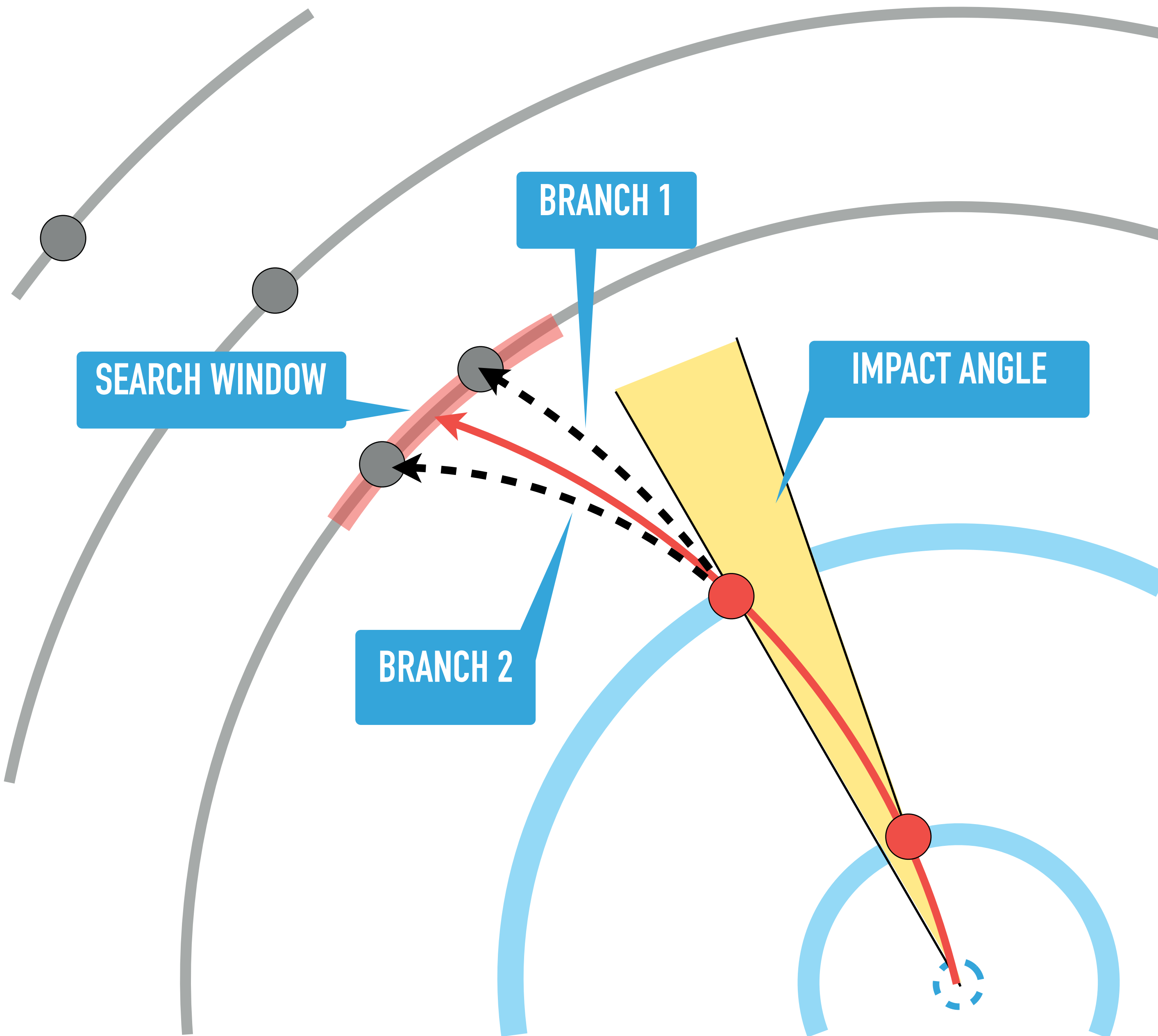
PARTICLE TRACKING CHALLENGE

- ▶ complicated detector geometry
- ▶ non-uniform magnetic field
- ▶ multiple scattering
- ▶ high dense events
- ▶ strict requirements for efficiency:
100%== find all the hits on all the tracks



MIKADO APPROACH

- ▶ reconstruct data in small portions, not destroying the rest
- ▶ 60 reconstruction passes
- ▶ each pass process little combinatorics, therefore is extremely fast



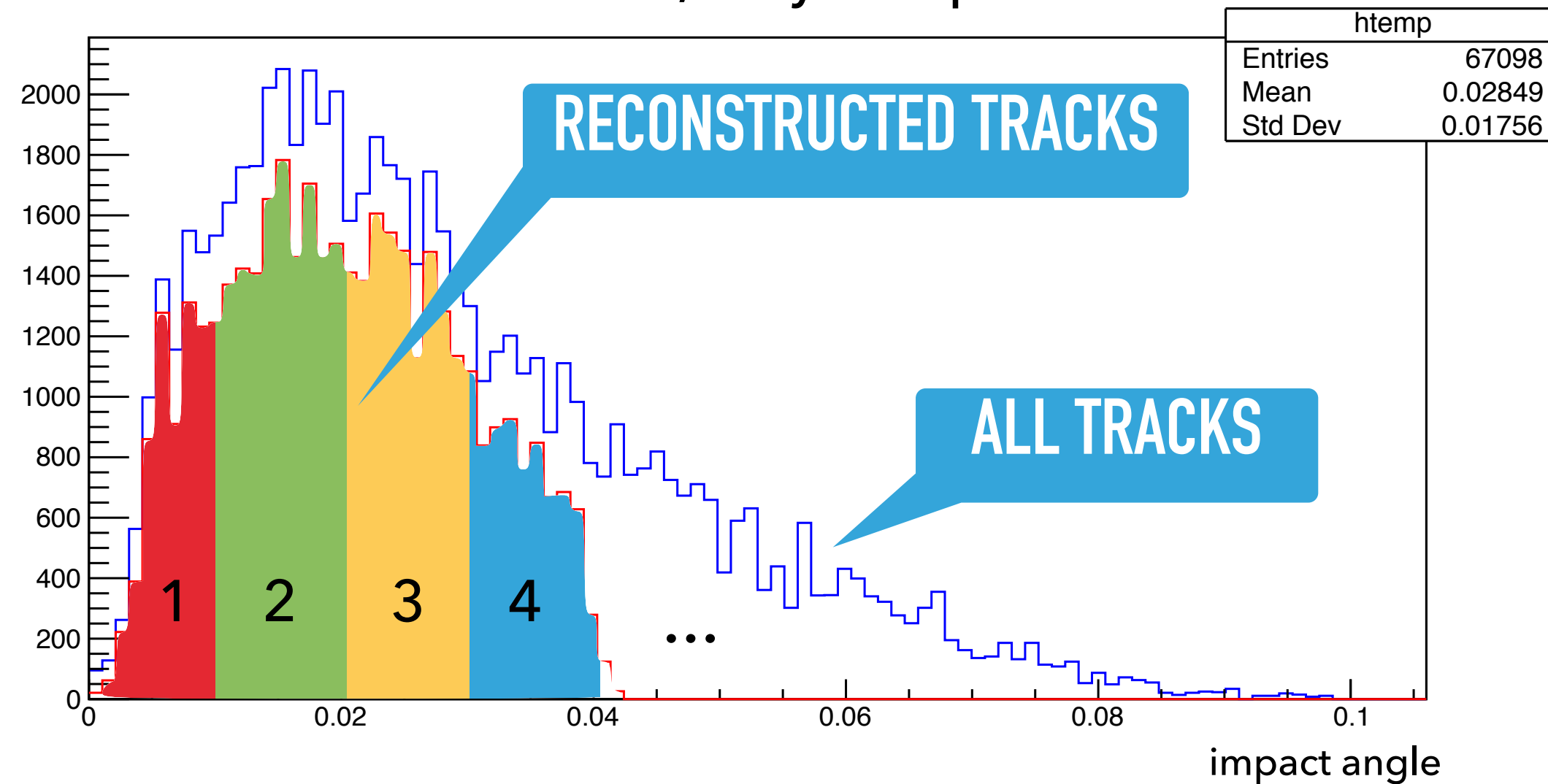
CONSTRUCTION LAYERS

- ▶ 2 fixed obligatory layers (optionally: 3 layers)
- ▶ fixed angular cuts for the second hit
- ▶ try many 2-hit combinations to create a track

PROLONGATION LAYERS

- ▶ search in layers along the track
- ▶ fixed search windows
- ▶ make combinatorial branch at every hit (optionally: only one branch with the best hit)

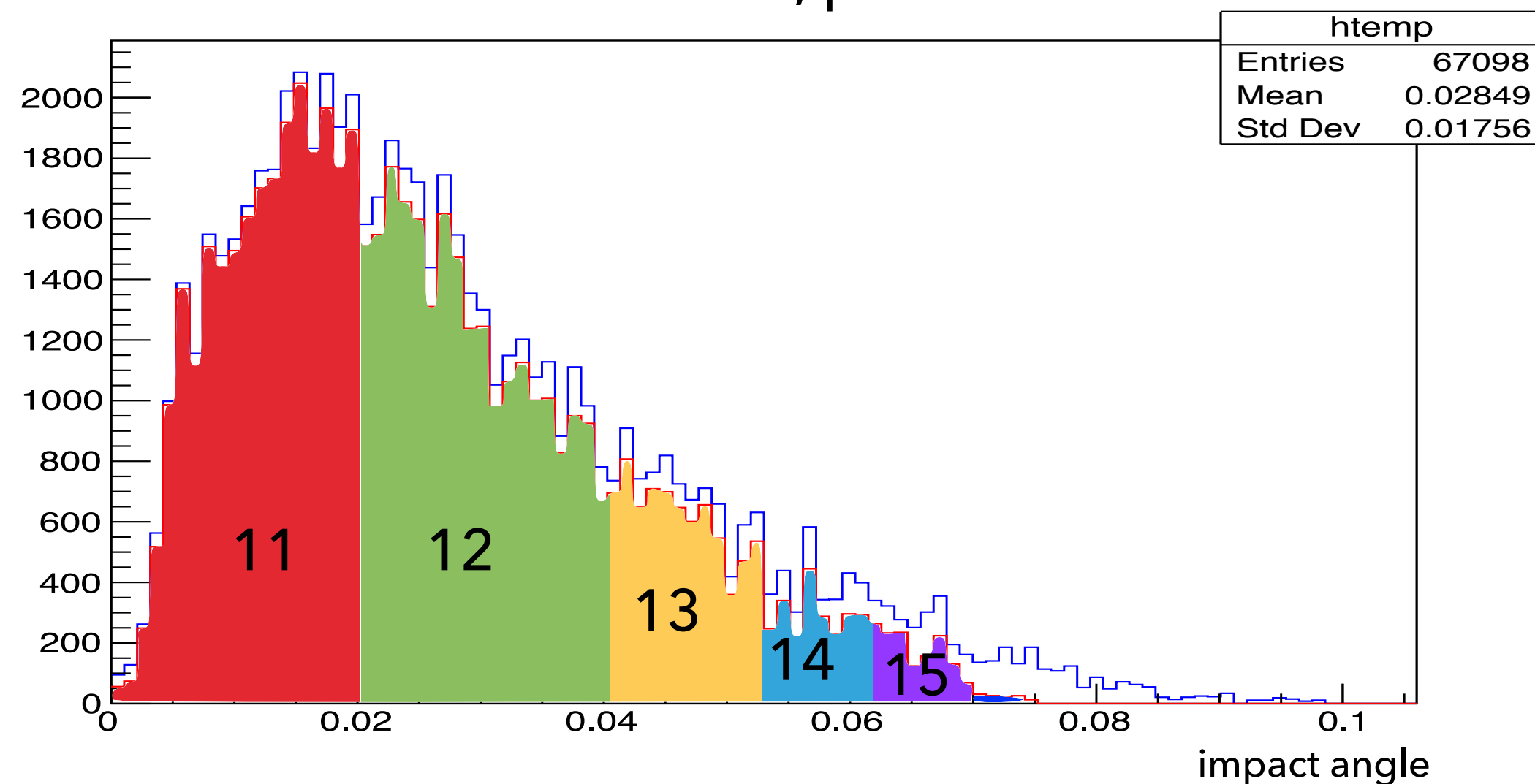
Reconstructed tracks, very first passes



CALIBRATION OF CUTS (LEARNING)

- ▶ calibrate passes one by one, optimising partial result
- ▶ construction layers and impact angle are fixed, search windows are calibrated
- ▶ optimise for purity, not for efficiency
- ▶ calibrate parameters one after another
- ▶ optimisation criteria tuned manually, the optimisation is done automatically
- ▶ 60x300 parameters in total

Reconstructed tracks, passes 11-15



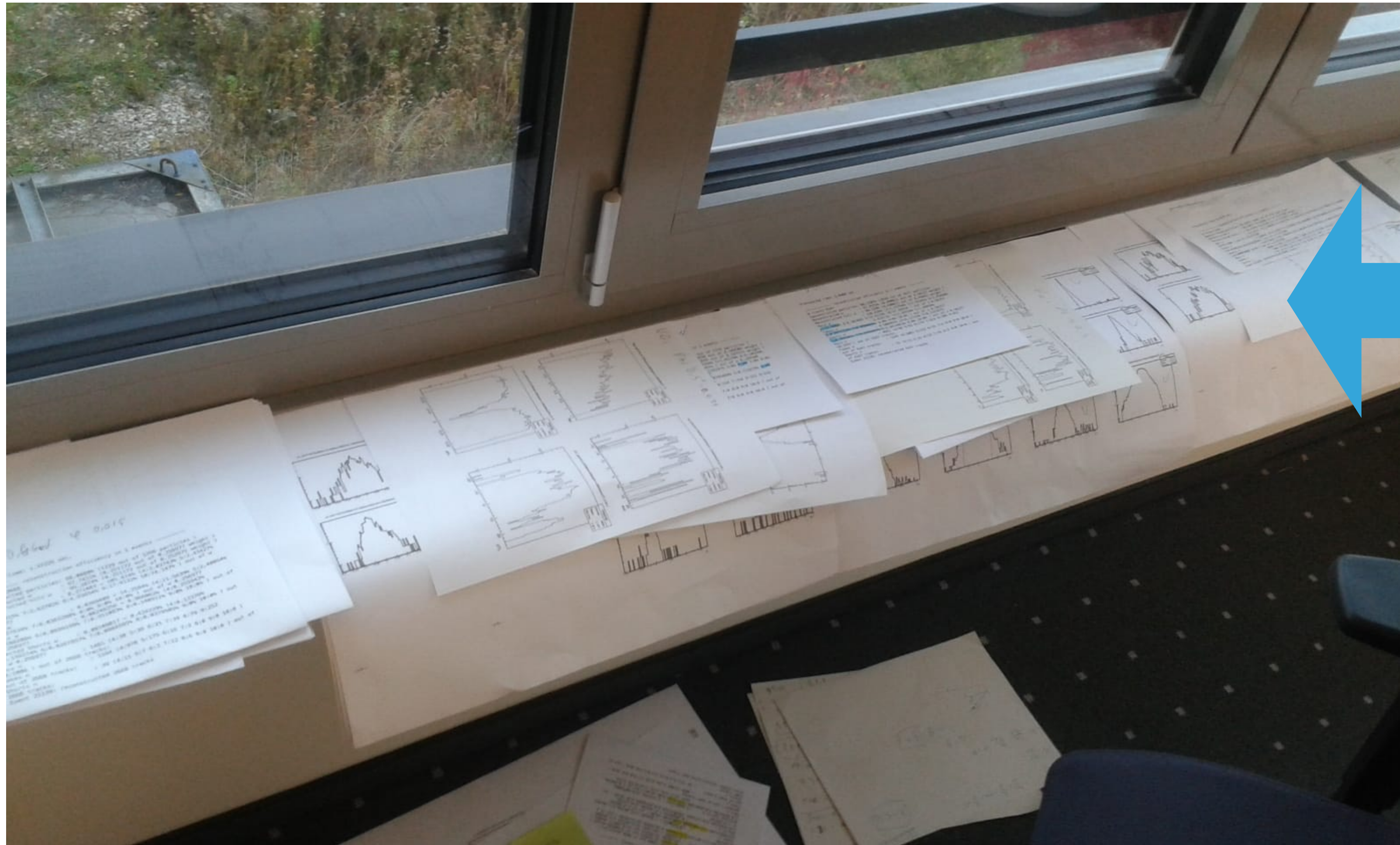
optimisation criteria:

$$A \cdot w_{\text{reconstructed}} - B \cdot w_{\text{lost}} - C \cdot w_{\text{wrong_assigned}} \rightarrow \max$$

GOOD

BAD

VERY BAD

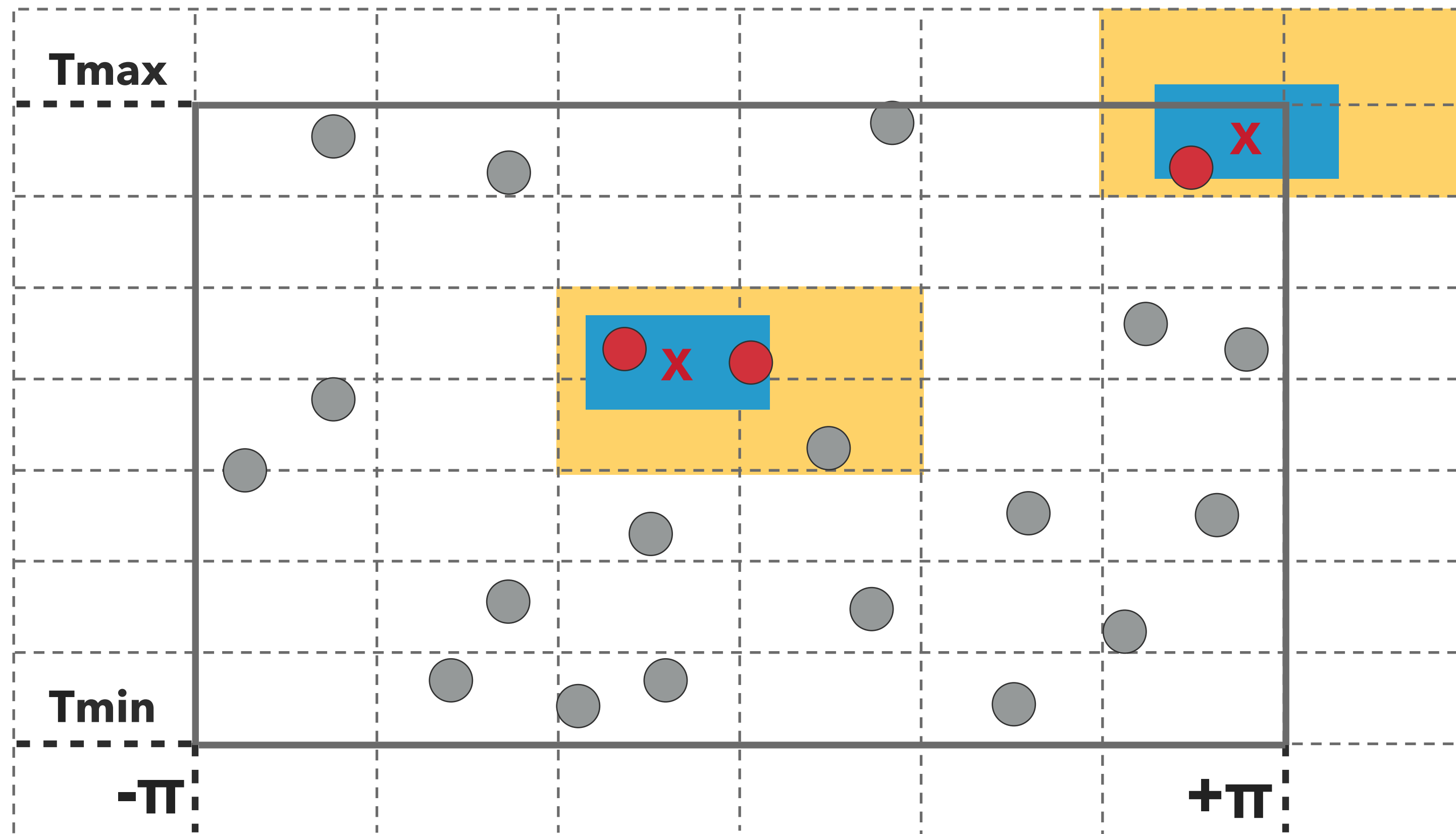


MANUAL TUNING OF PARAMETERS

- ▶ terrible work. That is how my place looks
- ▶ not very accurate

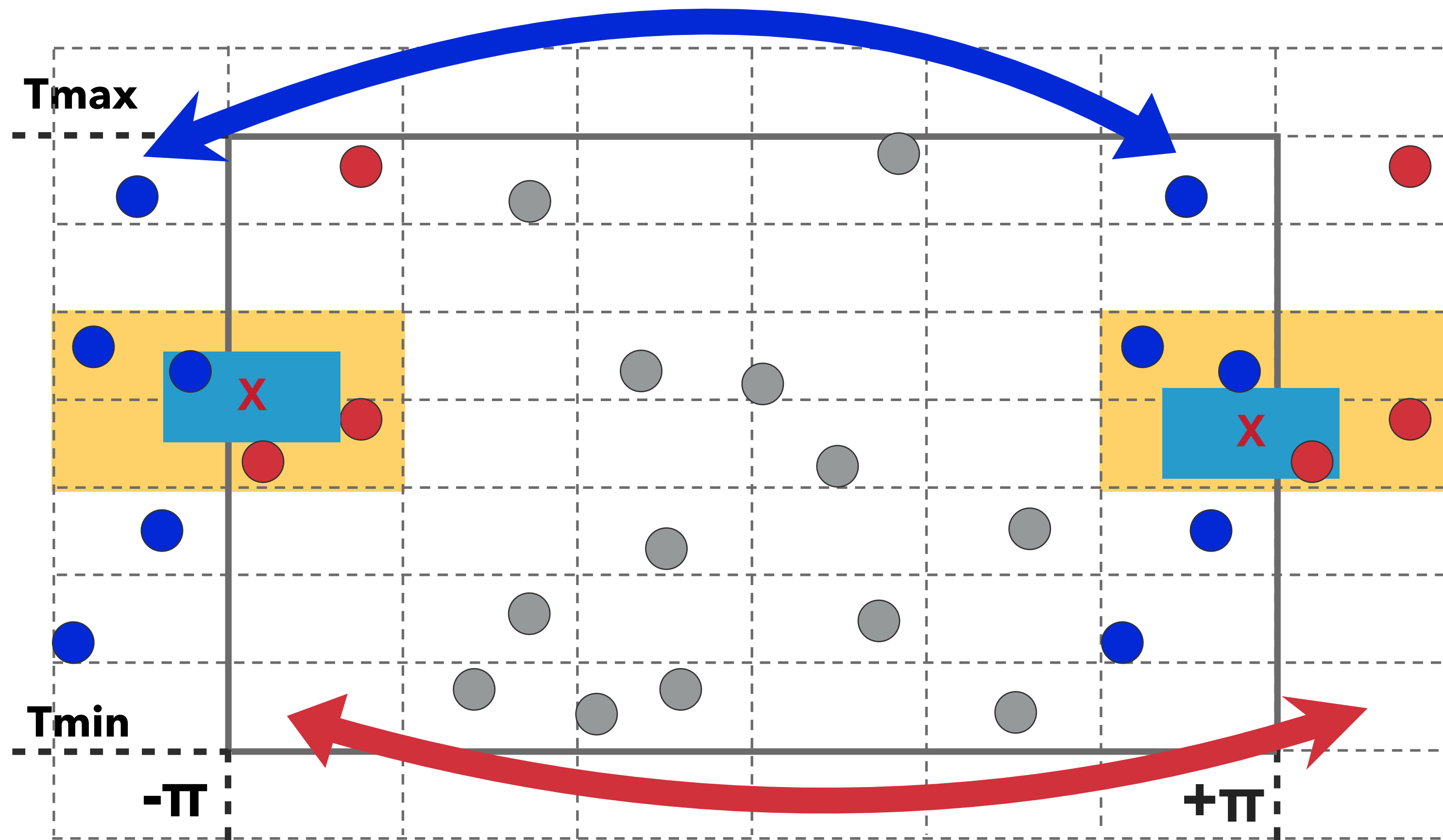
AUTOMATIC TUNING OF PARAMETERS

- ▶ home-made algorithm
- ▶ kind of a supervised learning
- ▶ parallelised on 1 machine, still quite slow



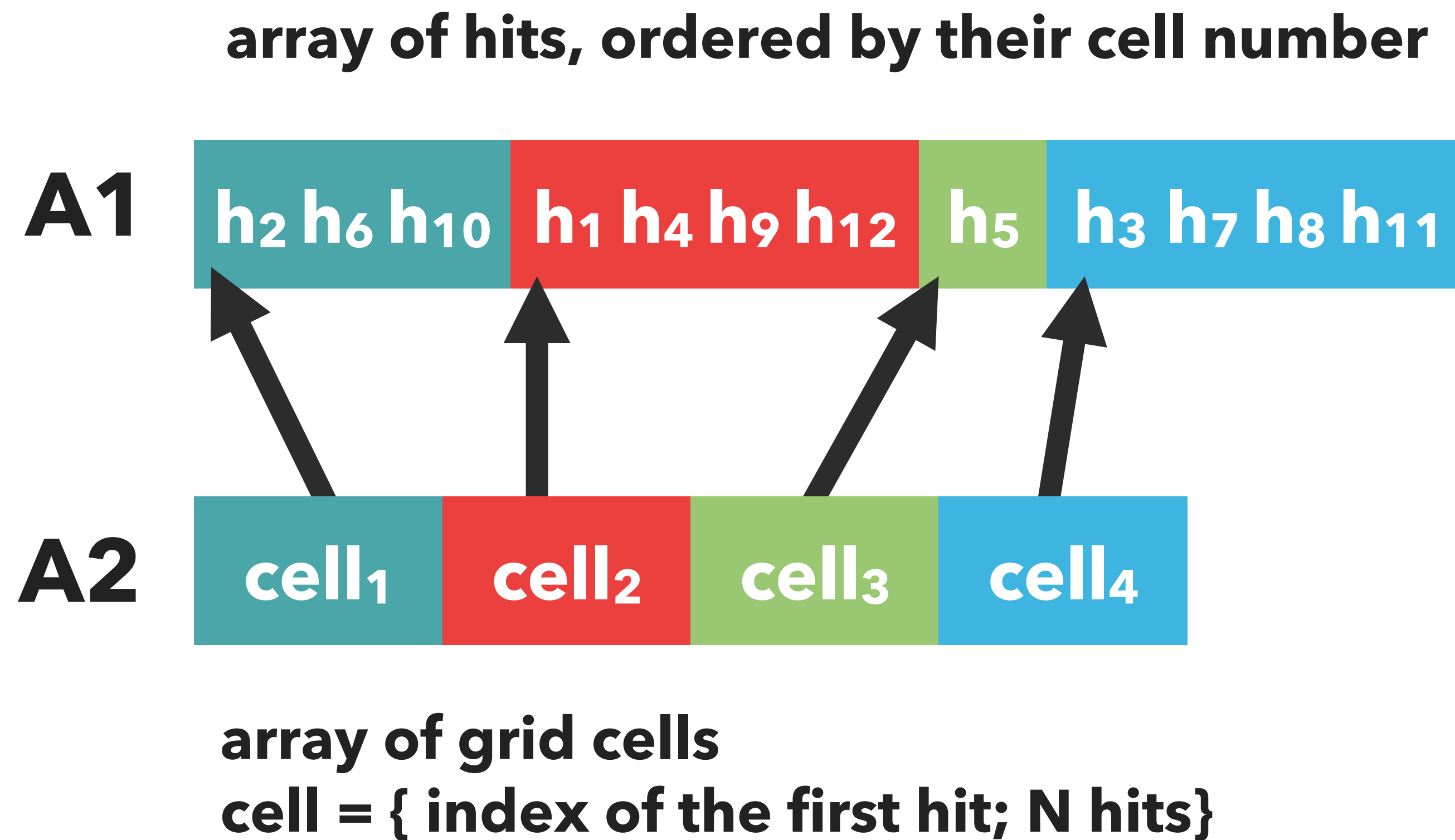
REGULAR 2D GRID

- ▶ the algorithm uses individual fixed-size search area on each detector layer
- ▶ grid spacing = search area
- ▶ the search is always performed in four grid cells
- ▶ fast calculation of the left-bottom search cell via modulo
- ▶ max N cells \approx N hits
- ▶ empty rows around the layer



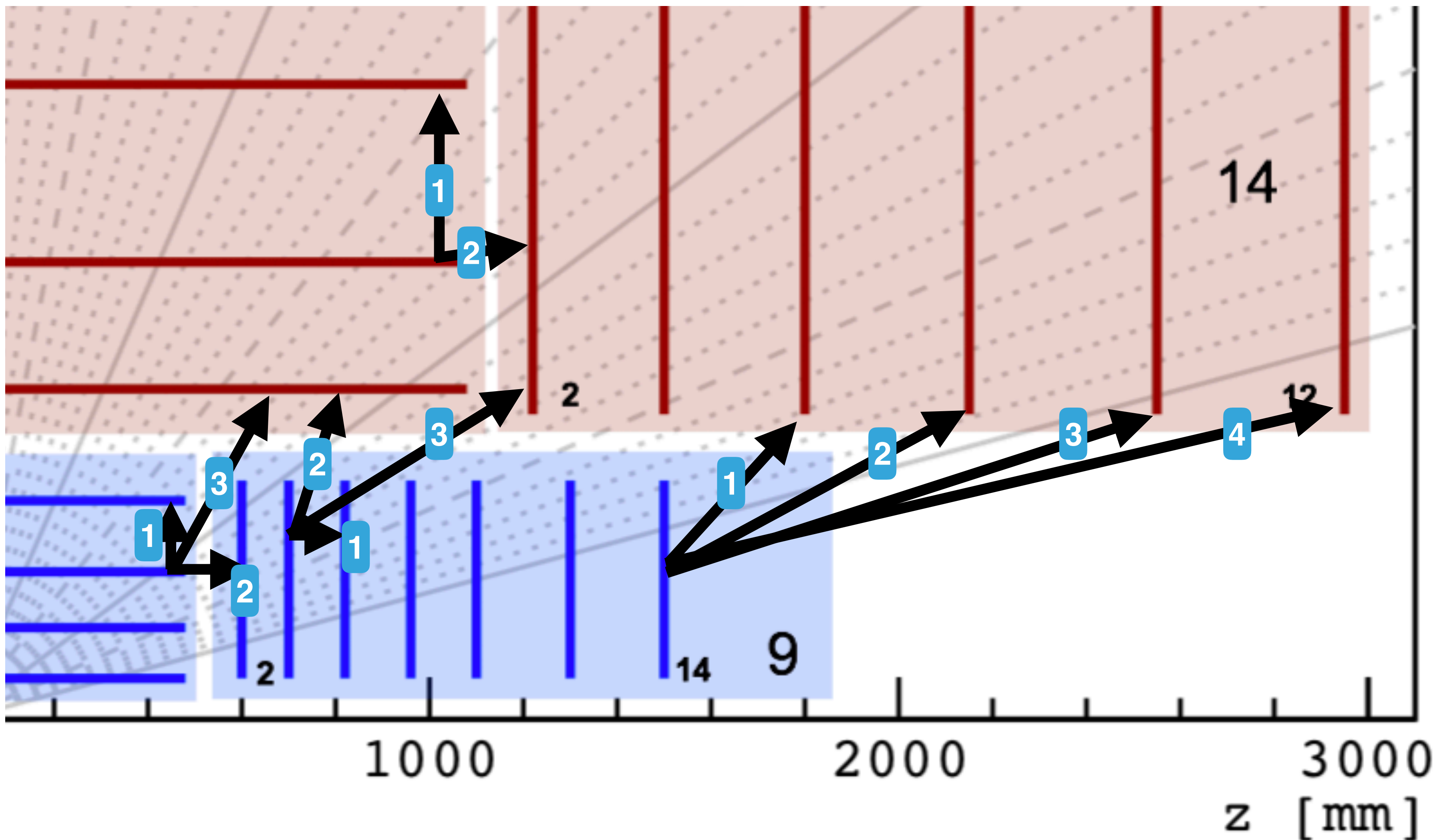
OVERLAPS IN ϕ

- ▶ two extra rows in ϕ with duplicated hits
- ▶ no special treatment of $\pm\pi$ regions



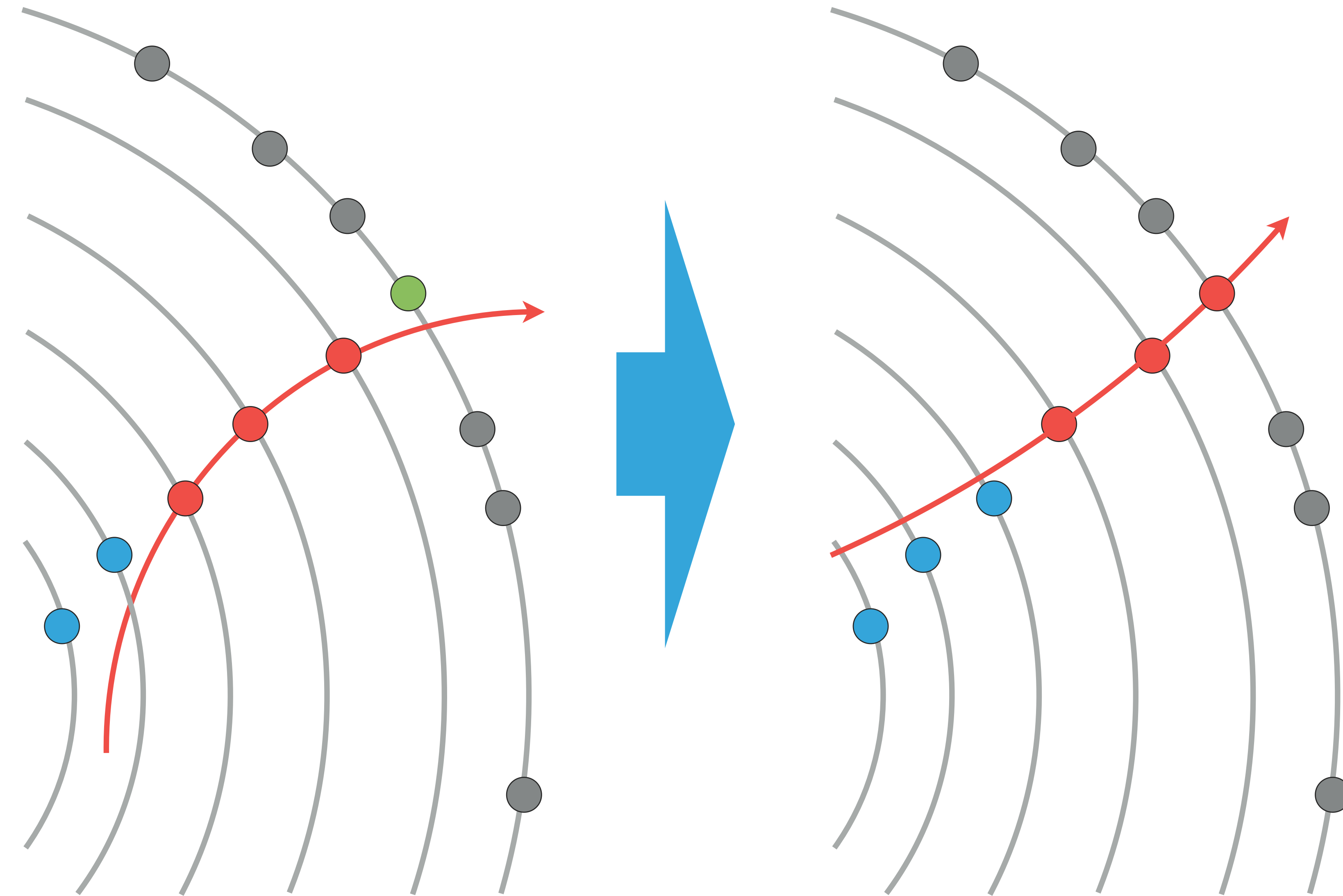
CREATION OF THE GRID

- ▶ loop over the hits:
count n hits / cell
- ▶ loop over the cells:
set pointers
- ▶ loop over the hits:
copy hits to array



ORDERED LAYERS

- ▶ define possible next layers according to the geometry
- ▶ prolongate to 2-nd neighbour ONLY when no intersection with the 1-st neighbour
- ▶ exclude the opposite Z-side

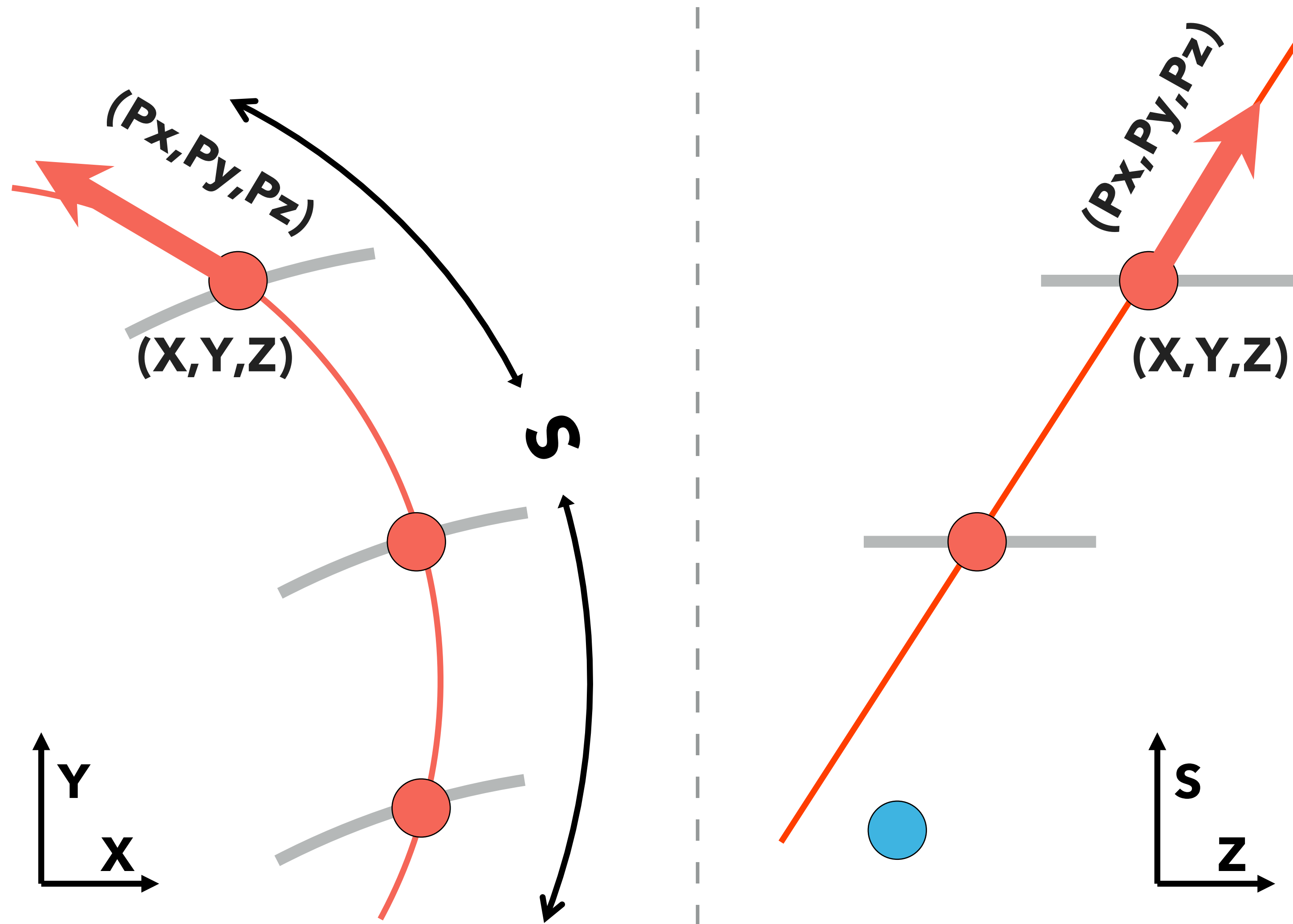


TRACK MODEL

- ▶ local 3-hit helix

TRACK PROLONGATION

- ▶ cross the next layer
- ▶ pick a hit
- ▶ refit with the new hit

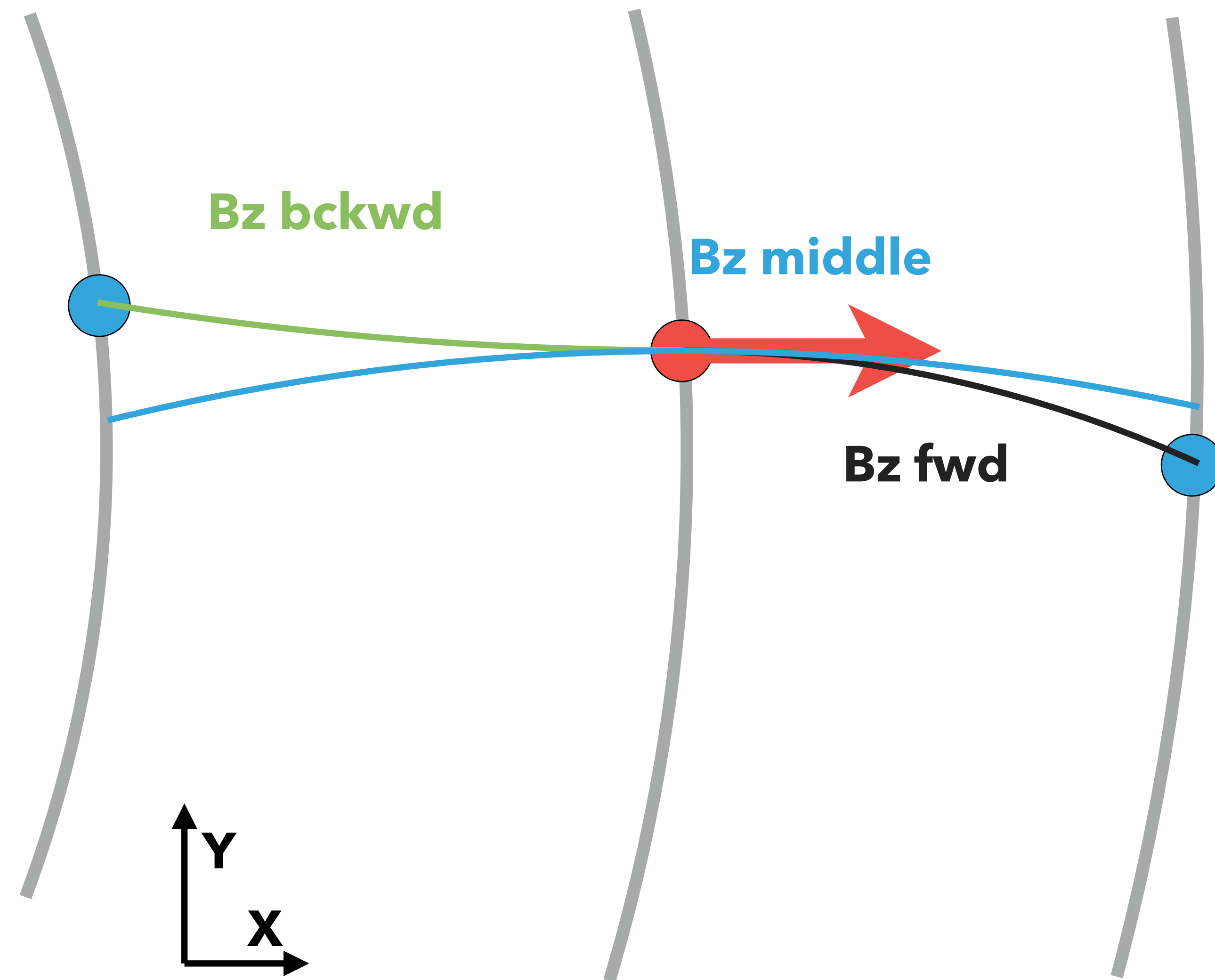


TRACK MODEL

- ▶ local 3-hit helix
- ▶ physical parameterisation:
 (X, Y, Z, P_x, P_y, P_z)

FIT

- ▶ 5 degrees of freedom but 6 measurements:
 - ▶ circle in XY through all 3 hits
 - ▶ line in SZ through the last 2 hits
- ▶ constant magnetic field taken at the middle hit



FIELD RECONSTRUCTION

- ▶ use true particle momentum to estimate forward, middle & backward magnetic field for every hit in the test sample

FIELD DESCRIPTION

- ▶ on every detector layer approximate the reconstructed (bck/mid/fwd) field values with polynoms

ACCURACY PHASE OF THE COMPETITION:

- ▶ 3-rd place
- ▶ 89% efficiency
- ▶ reconstruction time 20-80 sec / event

THROUGHPUT PHASE:

- ▶ 1-rd place
- ▶ 94.4% efficiency
- ▶ reconstruction time 0.56 sec / event