Physics menu definition and trigger monitoring at ATLAS and CMS

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HEP Software Foundation: Reconstruction and Software Triggers Working Group - 22 May 2019





the goal





[or detector of choice]

the reality



the TDAQ system

graphic: Tim Martin - IEEE eScience talk



[in this case, ATLAS]

aside: a few definitions



what is a physics menu and why do we want to define it?



trigger menu: list of the types of events we select in each bunch crossing

for the purposes of this talk, **physics menu: the subset of triggers used specifically for analysis**

Each type of event is configured in the menu with a *chain (ATLAS)* or *path (CMS)*

Each chain/path has a *cost*, in terms of rate and CPU usage





threshold: specific cuts applied in the trigger

e.g. E_{T} in a trigger such as HLT_j100: jet trigger with *threshold* 100 GeV

prescale: a factor *p* applied such that only every *p*-th event is recorded

prescale @ L1: the prescale *p* is applied at L1, after the hardware trigger decision is made

prescale @ HLT: the prescale *p* is applied *before* an HLT chain/path is run (so we don't waste CPU!)

disabled: the trigger prescale is set such that zero events are recorded

enabled: the trigger prescale is >= 1

online/offline: events that occur *during* a run are *online* and those *after* the run has completed are *offline*

defining the menu



roughly **three** ingredients in a physics menu*:

[basic, 'generic' triggers]

single muon, electron, photon, jet, b-jet, MET, dimuon, dielectron, multijet, etc.

[analysis-specific triggers]

e.g. two photons + one b-jet + MET + one electron with dPhi(electron, MET) > 2.5

[supporting triggers]

for background estimations and performance measurements, often lower-threshold items that are *prescaled*

*ignoring things needed exclusively for detector calibrations, monitoring, etc.

the request process



analysis shows appreciable gain over existing menu and implements selection as trigger

trigger rates, CPU usage are determined

physics analysis realises existing triggers are inadequate and develops selection

first online data is scrutinized to ensure trigger performs as expected if necessary, selection or algorithms are tuned to fix rates, CPU usage

trigger is validated in test samples (i.e. it does what it's supposed to)

trigger is deployed online

trigger becomes an official part of the physics menu

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online, we know the rate of all L1 triggers defined in the menu, even if they are disabled.

hardware tells us rates for all defined triggers

HLT chains/paths are only known *if the chain is running* [recall: do not process events if a chain is disabled!]

so you might ask...

how do you figure out what rate (and CPU usage!) a trigger will have before it runs online?



periodically collect special datasets

[CMS: zero bias (random), HLT pass-through; ATLAS: enhanced bias (mix of random+passthrough)]

rerun the L1 and/or HLT for *new* or *test* chains on this data

can also run with *exact* prescales that would run online: estimates of CPU estimates, total stream rates

nb: good tests of rates and CPU, but also the code and configuration itself!

putting everything together



menus are designed for the **peak luminosity** of the period they are going to be used in

e.g. in 2018, 2 x 10^{34} cm⁻²s⁻¹ (colloquially: 2e34)

try to keep stable throughout the year

[peak luminosity = peak of the year, not each run!]

must account for all limitations of the system - including target **average** physics output rate of 1 kHz



allocating rate



Trigger strategy is driven by the physics priorities of the experiment

and as we are multi-purpose experiments, physics priorities span a broad range of signatures

highest rates are the isolated single muon/electron triggers



CMS *Preliminary* (13 TeV, 2018, $2.0 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$)

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(1) wait for the data (*delayed* reconstruction from *parked* data)



if the limitation is tier0 reconstruction

L1 rate ok, HLT readout ok, have sufficient tape storage, and know we'll be able to process at a later date



- (1) wait for the data (*delayed* reconstruction from *parked* data)
- (2) make the data smaller
 - (a) data scouting/trigger-level analysis only read out the HLT object data - no raw detector data, no offline reconstruction



e.g. from CMS: low-pT dimuon events



- (1) wait for the data (*delayed* reconstruction from *parked* data)
- (2) make the data smaller
 - (a) data scouting/trigger-level analysis only read out the HLT object data - no raw detector data, no offline reconstruction



43% of output rate \Rightarrow ~1% of output bandwith

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- (1) wait for the data (*delayed* reconstruction from *parked* data)
- (2) make the data smaller
 - (a) data scouting/trigger-level analysis only read out the HLT object data - no raw detector data, no offline reconstruction
 - (b) partial event building
 - only save parts of the raw data (certain subdetectors or certain regions) not full events

useful/data

limited use for physics analyses, but can be useful for supporting triggers e.g. data for online and offline efficiencies from events with collimated topologies

not so useful data



- (1) wait for the data (*delayed* reconstruction from *parked* data)
- (2) make the data smaller
 - (a) data scouting/trigger-level analysis only read out the HLT object data - no raw detector data, no offline reconstruction
 - (b) partial event building

only save parts of the raw data (certain subdetectors or certain regions) - not full events

(3) record data only at luminosities below the peak luminosity (i.e. at the *end of fill*)



ok, i have my trigger. we're done now, right?

monitoring



*dq = data quality



rate monitoring



most problems can be quickly seen in the rate of a trigger

(as long as you have a good reference!)

both ATLAS and CMS live monitor L1 and HLT rates



rate monitoring



L1 and HLT trigger rates are also monitored against **expected** rates





Monitored by trigger shifter in the control room Problems must be actively followed up by the shifter

Fit is taken from rate @ start of run but with specified shape

Any deviations are subjective

Monitored by oncall experts Fit is from a previous 'good' run Problems are automatically flagged and shifter is notified to contact expert Deviations are objective (based on fit uncertainty)

L1_SingleMu22

additional online monitoring

What happens if the rates deviate?

or what if the rate is not affected, but the events are?

ATLAS

Trigger shifter checks histograms filled by trigger algorithms' monitoring for every event

flagged **red**, **yellow** or **green** based on user-defined algorithm result, compared to validated reference

CMS

Trigger shifter checks histograms filled by L1 trigger information, comparing to reference [can have user-defined algorithms as well]

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offline monitoring

Select the high-quality data for physics analyses

initial sign-off performed with small dataset that is processed rapidly, designed for data quality checks

[express stream - 20 Hz ATLAS, 50 - 100 Hz CMS]

further signoff on full physics dataset

both ATLAS and CMS validate data using detailed DQM plots for L1 and HLT

offline monitoring

- Select the high-quality data for physics analyses
- e.g. turn-on curves, properties of selected events, detailed rate comparisons:

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ATLAS

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there is no one correct answer to how to construct and monitor a physics menu

many differences and many similarities between the ATLAS and CMS strategies

but we both successfully recorded ~150/fb of p-p data

not mentioned: many other special configurations, also with their own dedicated trigger menus!

we are learning from each other - two fruitful cross-talks in January and April

useful links

most plots shown in this talk were from presentations at the two cross-talks:

ATLAS-CMS chat 1: https://indico.cern.ch/event/770403/

ATLAS-CMS chat 2: https://indico.cern.ch/event/803880/

ATLAS public results: <u>https://twiki.cern.ch/twiki/bin/view/AtlasPublic/TriggerPublicResults</u>

some relevant publications:

• Performance of the ATLAS Trigger System in 2015 [EPJC 77 (2017) 317]

• Trigger Menu PUB notes highlighting new features, breakdown of main triggers/rate and overall performance released after data taking each year:

- Trigger Menu in 2015 (ATL-DAQ-PUB-2016-001)
- Trigger Menu in 2016 (ATL-DAQ-PUB-2017-001)
- Trigger Menu in 2017 (ATL-DAQ-PUB-2018-002)
- Trigger Menu in 2018 (in preparation)

CMS public HLT results: https://twiki.cern.ch/twiki/bin/view/CMSPublic/HighLevelTriggerRunlIResults

CMS public L1 results: <u>https://twiki.cern.ch/twiki/bin/view/CMSPublic/L1TriggerDPGResults</u>

release validation - ATLAS

- New release can be deployed ~ every week if needed in 2018 releases changed ~ bi-weekly
 - * details of steps on following slides

release validation - CMS

RELEASE VALIDATION

M. Lotti: https://indico.cern.ch/event/803880/contributions/3343508/attachments/18 23163/2983019/ATLAS_CMS_X_TALK_03042019_Lotti.pdf

- Releases validation is used to monitor changes in software and is part of the TEA workflow
- To validate different releases <u>RelMon</u> automatic report page is used
 - Done by comparing the relVal DQM plots
 - Goal is to understand reasons behind possible changes in the performance plots
 - Shifters submit Jira tickets about the validation and report the differences
 - Experts then help to locate the origin of problems

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