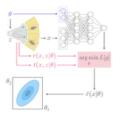
Hands-on Tutorial

- Step-by-step instructions
- Do Preliminaries
 - Need to install Docker
 - And then start Jupyter
- Step 1 is fast
- Step 2 takes ~25 min
- Step 3 takes ~20 min
- While they are running I will lecture
- Then we will finish with results

https://cranmer.github.io/madminer-tutorial/



MadMiner Tutorial

Introduction

MadMiner Tutorial

Preliminaries

Overview

Define process to study *

Morphing

Interactive Morphing Demo

Create training data

Set MadGraph Directory

Parton Level *

With Delphes

Train model

Likelihood Ratio *

Score *

Likelihood

Statistical Analysis

Limits on EFT parameters *

Fisher Information

Information Geometry

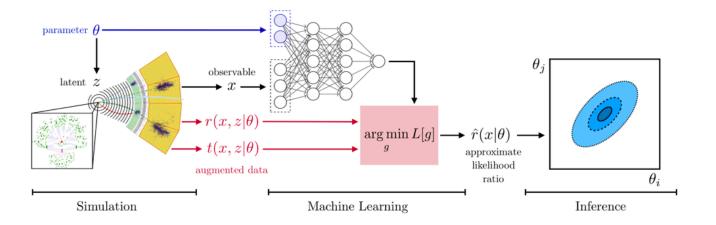
Congratulations



Introduction

MadMiner tutorial

This is a tutorial on MadMiner developed by Johann Brehmer, Felix Kling, Irina Espejo, and Kyle Cranmer. It is built using Jupyter Book.



Introduction to MadMiner

Particle physics processes are usually modelled with complex Monte-Carlo simulations of the hard process, parton shower, and detector interactions. These simulators typically do not admit a tractable likelihood function: given a (potentially high-dimensional) set of observables, it is usually not possible to calculate the probability of these observables for some model parameters. Particle physicisists usually tackle this problem of "likelihood-free inference" by hand-picking a few "good" observables or summary statistics and filling histograms of them. But this conventional approach discards the information in all other observables and often does not scale well to high-dimensional problems.

In the three publications "Constraining Effective Field Theories With Machine Learning", "A Guide to Constraining Effective Field Theories With Machine Learning", and "Mining gold from implicit models to improve likelihood-free inference", a new approach has been developed. In a nut shell, additional information is extracted from the simulations that is closely related to the matrix elements that determine the hard process. This "augmented data" can be used to train neural networks to efficiently approximate arbitrary likelihood ratios. We playfully call this process "mining gold" from the simulator, since this information may be hard to get, but turns out to be very valuable for inference.