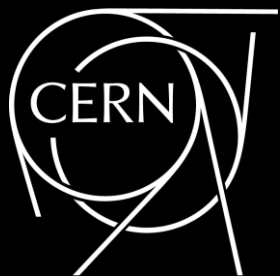
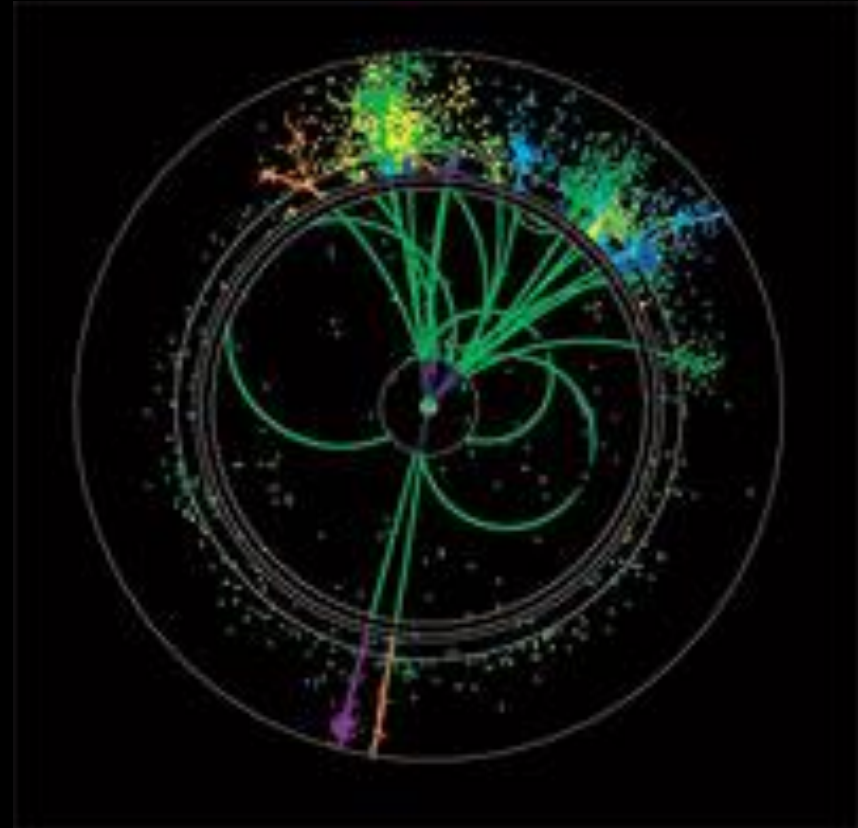


Interpolation based approach to charged particle tracking in non- uniform electromagnetic fields



Outline

- Problem statement
- Baseline tracking algorithm
- Proposed tracking algorithm
- Implementation details
- Benchmarks



Problem statement

Initial value problem

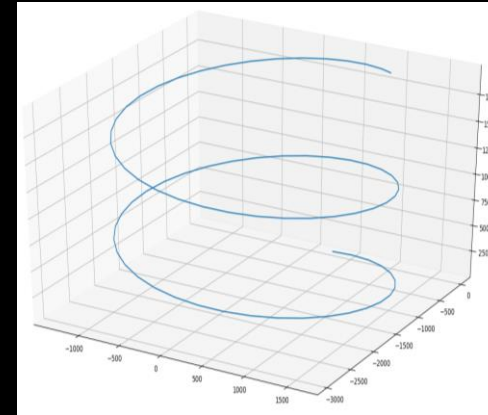
- $y' = f(x, y), y(x_0) = y_0$

Numerical solution

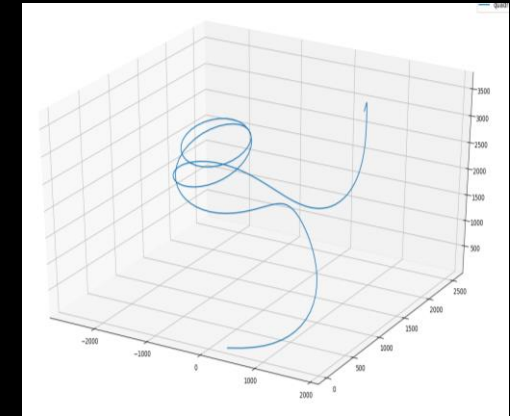
- Runge-Kutta method $(x_0, y_0) \rightarrow (x_t, y_t)$ + interpolation

Step size selection

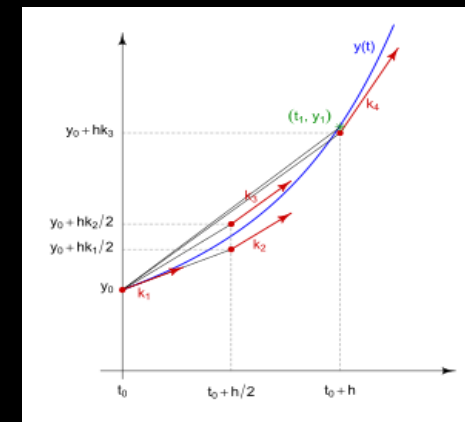
- Adaptive control



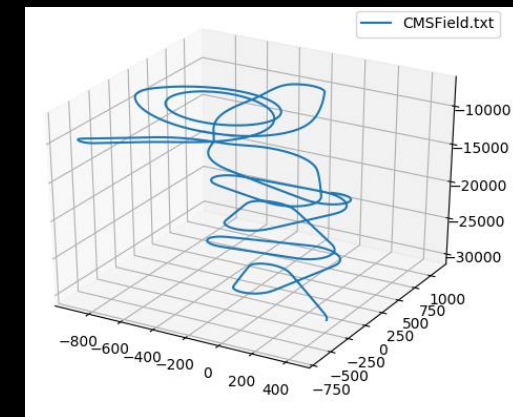
Uniform B-field



Quadrupole B-field



Runge-Kutta method



CMS field

Problem statement

Initial value problem

- $y' = f(x, y), y(x_0) = y_0$

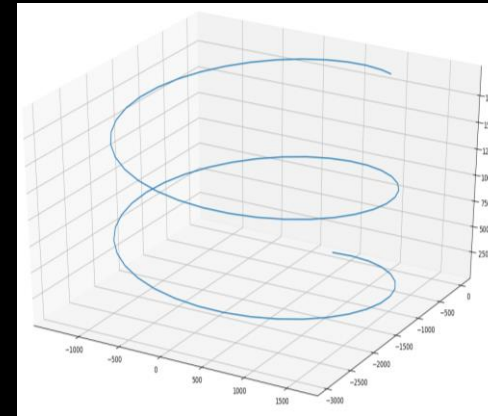
Numerical solution

- Runge-Kutta method $(x_0, y_0) \rightarrow (x_t, y_t)$ + interpolation

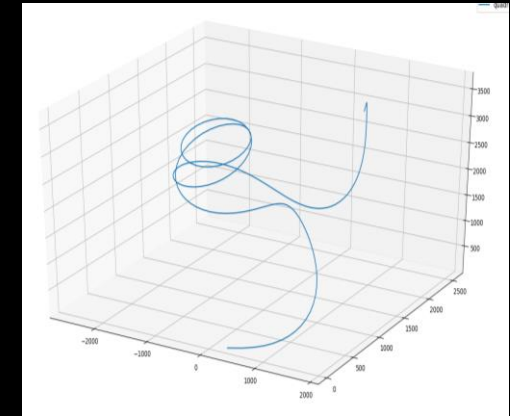
Step size selection

- Adaptive control

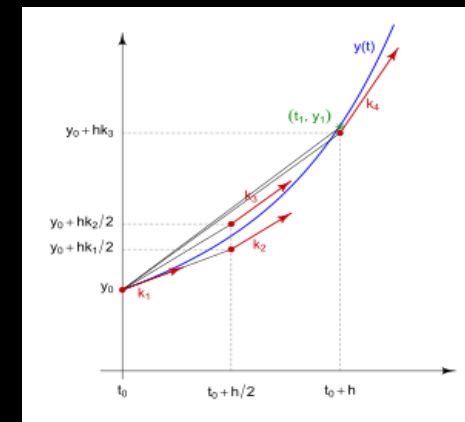
How to find geometry intersection?



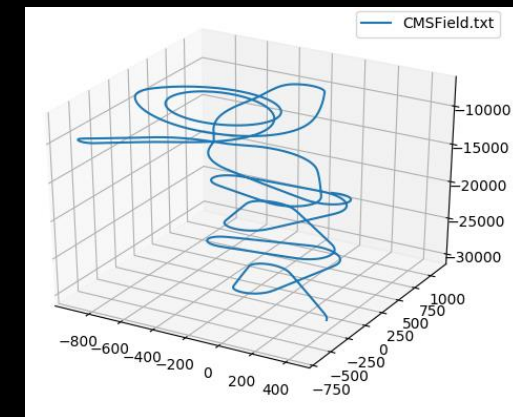
Uniform B-field



Quadrupole B-field



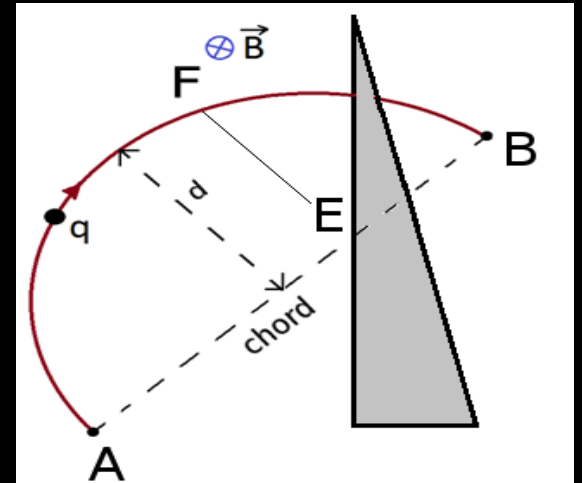
Runge-Kutta method



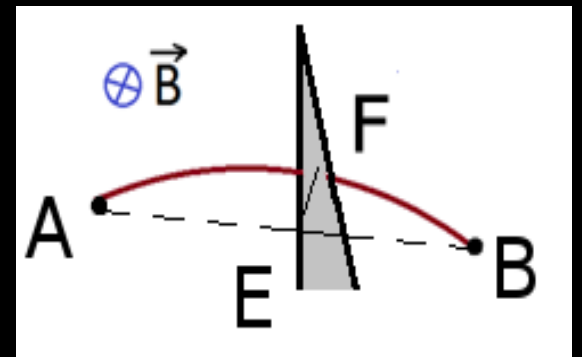
CMS field

Baseline tracking algorithm

- Make series of steps without error control to predict the step size ($d < \text{deltaChord}$)
- Make a step with error control to improve the accuracy if needed ($\Delta B < \text{deltaOneStep}$)
- If the chord intersects:
 - make a substeps with error control to locate the intersection point



Step 1

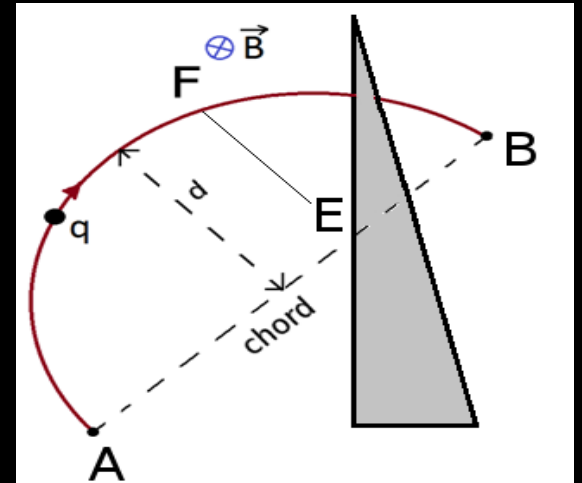


Step 2

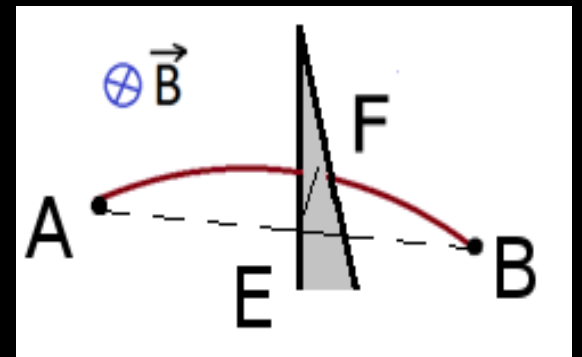
Baseline tracking algorithm

- Make series of steps without error control to predict the step size ($d < \text{deltaChord}$)
- Make a step with error control to improve the accuracy if needed ($\Delta B < \text{deltaOneStep}$)
- If the chord intersects:
 - make a substeps with error control to locate the intersection point

Can we use interpolation for intersection and step size estimation?



Step 1



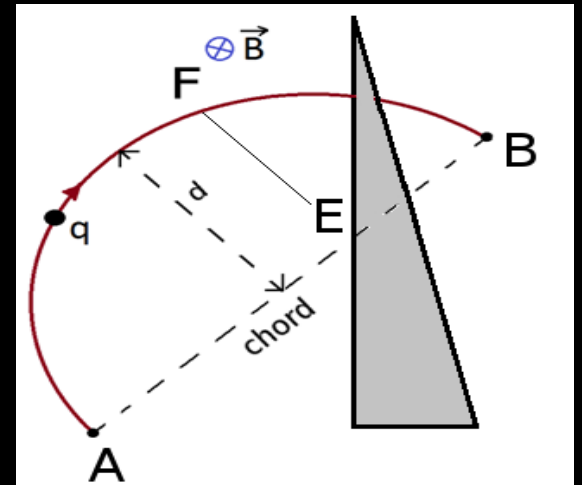
Step 2

Proposed tracking algorithm

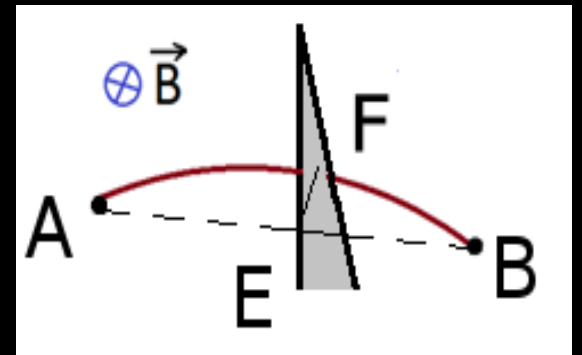
- Make a series of steps with error control until $d < \text{deltaChord}$
- Use interpolation to find point where $d < \text{deltaChord}$
- If the chord intersects:
 - Use interpolation to locate the intersection point

Pros: A lot fewer field evaluations required for large steps

Default in 10.5-ref-08



Step 1



Step 2

Main Geant4 classes

- *Field*: magnetic, electric, gravity
- *Equation*: uses *Field* to calculate right hand side of ODE
- *Stepper*: RK method (DormandPrince, CachKarp, BogackiShampine)
- *Driver*: uses stepper to perform step with error < errorMax
- *ChordFinder*: uses *Driver* to perform step with $d < \text{deltaChord}$
- *Intersection locator*: uses *Driver* to locate intersection point



Implementation details

- InterpolationDriver owns `std::vector<Stepper>` for each substep
- Given step size s
 - advance with `stepperi` until $\sum s_i = s$ or $d > \text{deltaChord}$
 - use interpolation to find y : $d < \text{deltaChord}$
 - keep the whole integrated interval
- Given intermediate point s_i
 - use binary search to find `stepperi`
 - use interpolation to obtain y_i



How to use it?

Specify stepper and driver classes manually

```
auto field = new MyScalarRZMagFieldFromMap("cmsmagfield2015.txt");  
auto equation = new G4Mag_UsualEqRhs(field);  
auto stepper = new G4DormandPrince745(equation);  
auto driver = new G4InterpolationDriver<G4DormandPrince745>(minStep, stepper);  
auto chordFinder = new G4ChordFinder(driver);
```

Or just use the defaults

```
auto field = new MyScalarRZMagFieldFromMap("cmsmagfield2015.txt");  
auto chordFinder = new G4ChordFinder(field);
```



Benchmarks: Test NTST

BaBar silicon vertex tracker and 40-layer drift chamber

	Range cut	Looper cut	Energy cut
run2a.mac	2 mm	200 MeV	1 MeV
run2b.mac	2 mm	200 MeV	Not applied
run2c.mac	2 mm	Not applied	Not applied

Parameters

	Run2a.mac	Run2b.mac	Run2c.mac
Proposed algorithm	0.0135	0.0355	0.203
Baseline algorithm	0.0152	0.0424	0.227

Event user time, s

Number of field calls

	run2a.mac	run2b.mac	run2c.mac
Proposed algorithm	29'259'483	198'250'781	1'017'187'737
Baseline algorithm	124'803'759	528'455'931	1'977'952'244



Benchmarks: Full CMS

Particle: 10 GeV pion

	Number of field calls	Time (s)
Baseline algorithm	118'672'255	278
Proposed algorithm	331'081'282	291



Thank you for your attention!

